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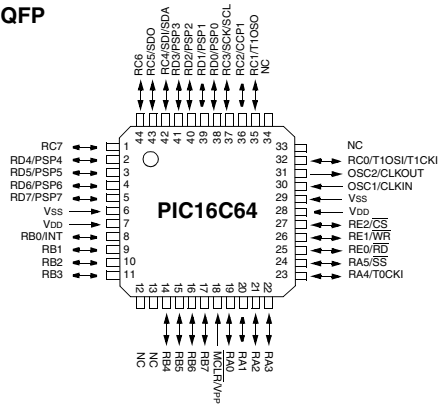
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#### Details

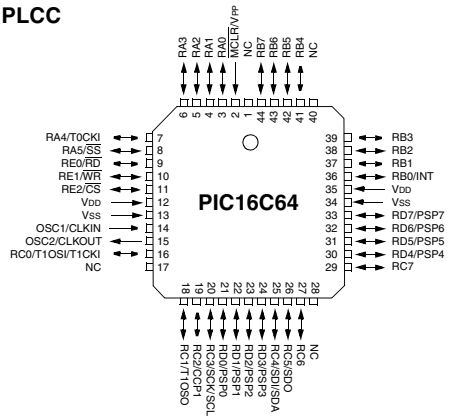
Product Status	Active
Core Processor	PIC
Core Size	8-Bit
Speed	4MHz
Connectivity	I <sup>2</sup> C, SPI
Peripherals	Brown-out Detect/Reset, POR, PWM, WDT
Number of I/O	33
Program Memory Size	3.5KB (2K x 14)
Program Memory Type	OTP
EEPROM Size	-
RAM Size	128 x 8
Voltage - Supply (Vcc/Vdd)	2.5V ~ 6V
Data Converters	-
Oscillator Type	External
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Through Hole
Package / Case	40-DIP (0.600", 15.24mm)
Supplier Device Package	40-PDIP
Purchase URL	<a href="https://www.e-xfl.com/product-detail/microchip-technology/pic16lc64a-04i-p">https://www.e-xfl.com/product-detail/microchip-technology/pic16lc64a-04i-p</a>

## Pin Diagrams (Cont'd)

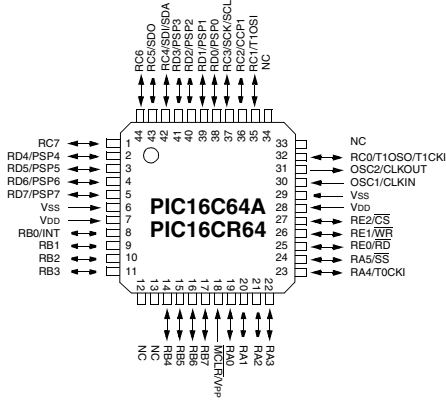
**MQFP**



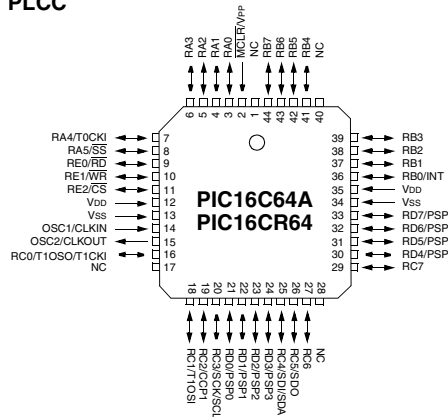
**PLCC**



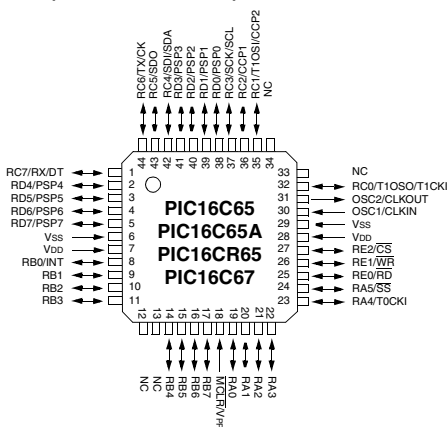
**MQFP, TQFP (PIC16C64A only)**



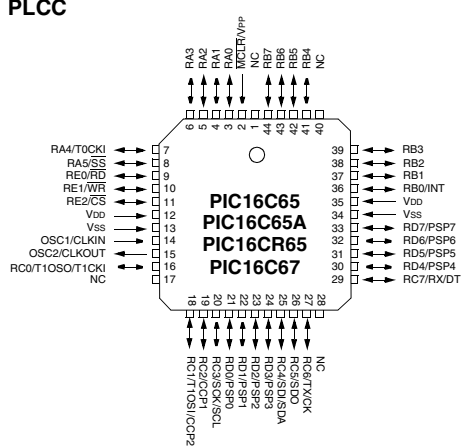
**PLCC**



**MQFP, TQFP (Not on PIC16C65)**



**PLCC**



## 11.2 SPI Mode for PIC16C62/62A/R62/63/ R63/64/64A/R64/65/65A/R65

This section contains register definitions and operational characteristics of the SPI module for the PIC16C62, PIC16C62A, PIC16CR62, PIC16C63, PIC16CR63, PIC16C64, PIC16C64A, PIC16CR64, PIC16C65, PIC16C65A, PIC16CR65.

**FIGURE 11-1: SSPSTAT: SYNC SERIAL PORT STATUS REGISTER (ADDRESS 94h)**

U-0	U-0	R-0	R-0	R-0	R-0	R-0	R-0
—	—	D/ $\bar{A}$	P	S	R/ $\bar{W}$	UA	BF
bit7							bit0

R = Readable bit  
W = Writable bit  
U = Unimplemented bit, read as '0'  
- n = Value at POR reset

bit 7-6: **Unimplemented:** Read as '0'

bit 5: **D/ $\bar{A}$ :** Data/Address bit ( $I^2C$  mode only)  
1 = Indicates that the last byte received or transmitted was data  
0 = Indicates that the last byte received or transmitted was address

bit 4: **P:** Stop bit ( $I^2C$  mode only. This bit is cleared when the SSP module is disabled, SSPEN is cleared)  
1 = Indicates that a stop bit has been detected last (this bit is '0' on RESET)  
0 = Stop bit was not detected last

bit 3: **S:** Start bit ( $I^2C$  mode only. This bit is cleared when the SSP module is disabled, SSPEN is cleared)  
1 = Indicates that a start bit has been detected last (this bit is '0' on RESET)  
0 = Start bit was not detected last

bit 2: **R/ $\bar{W}$ :** Read/Write bit information ( $I^2C$  mode only)  
This bit holds the R/W bit information following the last address match. This bit is valid from the address match to the next start bit, stop bit, or  $\bar{ACK}$  bit.  
1 = Read  
0 = Write

bit 1: **UA:** Update Address (10-bit  $I^2C$  mode only)  
1 = Indicates that the user needs to update the address in the SSPADD register  
0 = Address does not need to be updated

bit 0: **BF:** Buffer Full Status bit  
Receive (SPI and  $I^2C$  modes)  
1 = Receive complete, SSPBUF is full  
0 = Receive not complete, SSPBUF is empty  
Transmit ( $I^2C$  mode only)  
1 = Transmit in progress, SSPBUF is full  
0 = Transmit complete, SSPBUF is empty

## 11.4 I<sup>2</sup>C™ Overview

This section provides an overview of the Inter-Integrated Circuit (I<sup>2</sup>C) bus, with Section 11.5 discussing the operation of the SSP module in I<sup>2</sup>C mode.

The I<sup>2</sup>C bus is a two-wire serial interface developed by the Philips® Corporation. The original specification, or standard mode, was for data transfers of up to 100 Kbps. The enhanced specification (fast mode) is also supported. This device will communicate with both standard and fast mode devices if attached to the same bus. The clock will determine the data rate.

The I<sup>2</sup>C interface employs a comprehensive protocol to ensure reliable transmission and reception of data. When transmitting data, one device is the “master” which initiates transfer on the bus and generates the clock signals to permit that transfer, while the other device(s) acts as the “slave.” All portions of the slave protocol are implemented in the SSP module’s hardware, except general call support, while portions of the master protocol need to be addressed in the PIC16CXX software. Table 11-3 defines some of the I<sup>2</sup>C bus terminology. For additional information on the I<sup>2</sup>C interface specification, refer to the Philips document “The I<sup>2</sup>C bus and how to use it.” #939839340011, which can be obtained from the Philips Corporation.

In the I<sup>2</sup>C interface protocol each device has an address. When a master wishes to initiate a data transfer, it first transmits the address of the device that it wishes to “talk” to. All devices “listen” to see if this is their address. Within this address, a bit specifies if the master wishes to read-from/write-to the slave device. The master and slave are always in opposite modes (transmitter/receiver) of operation during a data transfer. That is they can be thought of as operating in either of these two relations:

- Master-transmitter and Slave-receiver
- Slave-transmitter and Master-receiver

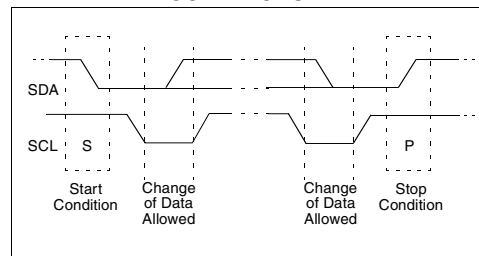
In both cases the master generates the clock signal.

The output stages of the clock (SCL) and data (SDA) lines must have an open-drain or open-collector in order to perform the wired-AND function of the bus. External pull-up resistors are used to ensure a high level when no device is pulling the line down. The number of devices that may be attached to the I<sup>2</sup>C bus is limited only by the maximum bus loading specification of 400 pF.

### 11.4.1 INITIATING AND TERMINATING DATA TRANSFER

During times of no data transfer (idle time), both the clock line (SCL) and the data line (SDA) are pulled high through the external pull-up resistors. The START and STOP conditions determine the start and stop of data transmission. The START condition is defined as a high to low transition of the SDA when the SCL is high. The STOP condition is defined as a low to high transition of the SDA when the SCL is high. Figure 11-14 shows the START and STOP conditions. The master generates these conditions for starting and terminating data transfer. Due to the definition of the START and STOP conditions, when data is being transmitted, the SDA line can only change state when the SCL line is low.

**FIGURE 11-14: START AND STOP CONDITIONS**



**TABLE 11-3: I<sup>2</sup>C BUS TERMINOLOGY**

Term	Description
Transmitter	The device that sends the data to the bus.
Receiver	The device that receives the data from the bus.
Master	The device which initiates the transfer, generates the clock and terminates the transfer.
Slave	The device addressed by a master.
Multi-master	More than one master device in a system. These masters can attempt to control the bus at the same time without corrupting the message.
Arbitration	Procedure that ensures that only one of the master devices will control the bus. This ensure that the transfer data does not get corrupted.
Synchronization	Procedure where the clock signals of two or more devices are synchronized.

## 11.5.2 MASTER MODE

Master mode of operation is supported in firmware using interrupt generation on the detection of the START and STOP conditions. The STOP (P) and START (S) bits are cleared from a reset or when the SSP module is disabled. The STOP (P) and START (S) bits will toggle based on the START and STOP conditions. Control of the I<sup>2</sup>C bus may be taken when the P bit is set, or the bus is idle and both the S and P bits are clear.

In master mode the SCL and SDA lines are manipulated by clearing the corresponding TRISC<4:3> bit(s). The output level is always low, irrespective of the value(s) in PORTC<4:3>. So when transmitting data, a '1' data bit must have the TRISC<4> bit set (input) and a '0' data bit must have the TRISC<4> bit cleared (output). The same scenario is true for the SCL line with the TRISC<3> bit.

The following events will cause SSP Interrupt Flag bit, SSPIF, to be set (SSP Interrupt if enabled):

- START condition
- STOP condition
- Data transfer byte transmitted/received

Master mode of operation can be done with either the slave mode idle (SSPM3:SSPM0 = 1011) or with the slave active. When both master and slave modes are enabled, the software needs to differentiate the source(s) of the interrupt.

## 11.5.3 MULTI-MASTER MODE

In multi-master mode, the interrupt generation on the detection of the START and STOP conditions allows the determination of when the bus is free. The STOP (P) and START (S) bits are cleared from a reset or when the SSP module is disabled. The STOP (P) and START (S) bits will toggle based on the START and STOP conditions. Control of the I<sup>2</sup>C bus may be taken when bit P (SSPSTAT<4>) is set, or the bus is idle and both the S and P bits clear. When the bus is busy, enabling the SSP Interrupt will generate the interrupt when the STOP condition occurs.

In multi-master operation, the SDA line must be monitored to see if the signal level is the expected output level. This check only needs to be done when a high level is output. If a high level is expected and a low level is present, the device needs to release the SDA and SCL lines (set TRISC<4:3>). There are two stages where this arbitration can be lost, these are:

- Address Transfer
- Data Transfer

When the slave logic is enabled, the slave continues to receive. If arbitration was lost during the address transfer stage, communication to the device may be in progress. If addressed an  $\overline{ACK}$  pulse will be generated. If arbitration was lost during the data transfer stage, the device will need to re-transfer the data at a later time.

TABLE 11-5: REGISTERS ASSOCIATED WITH I<sup>2</sup>C OPERATION

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on POR, BOR	Value on all other resets
0Bh, 8Bh, 10Bh, 18Bh	INTCON	GIE	PEIE	TOIE	INTE	RBIE	TOIF	INTF	RBF	0000 000x	0000 000u
0Ch	PIR1	PSPIF <sup>(1)</sup>	(2)	RCIF	TXIF	SSPIF	CCP1IF	TMR2IF	TMR1IF	0000 0000	0000 0000
8Ch	PIE1	PSPIE <sup>(1)</sup>	(2)	RCIE	TXIE	SSPIE	CCP1IE	TMR2IE	TMR1IE	0000 0000	0000 0000
13h	SSPBUF	Synchronous Serial Port Receive Buffer/Transmit Register								xxxx xxxx	uuuu uuuu
93h	SSPADD	Synchronous Serial Port (I <sup>2</sup> C mode) Address Register								0000 0000	0000 0000
14h	SSPCON	WCOL	SSPOV	SSPEN	CKP	SSPM3	SSPM2	SSPM1	SSPM0	0000 0000	0000 0000
94h	SSPSTAT	SMP <sup>(3)</sup>	CKE <sup>(3)</sup>	D/ $\overline{A}$	P	S	R/ $\overline{W}$	UA	BF	0000 0000	0000 0000
87h	TRISC	PORTC Data Direction register								1111 1111	1111 1111

Legend: x = unknown, u = unchanged, - = unimplemented locations read as '0'.

Shaded cells are not used by SSP module in SPI mode.

Note 1: PSPIF and PSPIE are reserved on the PIC16C66, always maintain these bits clear.

2: PIR1<6> and PIE1<6> are reserved, always maintain these bits clear.

3: The SMP and CKE bits are implemented on the PIC16C66/67 only. All other PIC16C6X devices have these two bits unimplemented, read as '0'.

Steps to follow when setting up an Asynchronous Reception:

1. Initialize the SPBRG register for the appropriate baud rate. If a high speed baud rate is desired, set bit BRGH (Section 12.1).
2. Enable the asynchronous serial port by clearing bit SYNC and setting bit SPEN.
3. If interrupts are desired, then set enable bit RCIE.
4. If 9-bit reception is desired, then set bit RX9.
5. Enable the reception by setting enable bit CREN.
6. Flag bit RCIF will be set when reception is complete, and an interrupt will be generated if enable bit RCIE was set.
7. Read the RCSTA register to get the ninth bit (if enabled) and determine if any error occurred during reception.
8. Read the 8-bit received data by reading the RCREG register.
9. If any error occurred, clear the error by clearing enable bit CREN.

**TABLE 12-7: REGISTERS ASSOCIATED WITH ASYNCHRONOUS RECEPTION**

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on POR, BOR	Value on all other Resets
0Ch	PIR1	PSPIF <sup>(1)</sup>	(2)	RCIF	TXIF	SSPIF	CCP1IF	TMR2IF	TMR1IF	0000 0000	0000 0000
18h	RCSTA	SPEN	RX9	SREN	CREN	—	FERR	OERR	RX9D	0000 -00x	0000 -00x
1Ah	RCREG	USART Receive Register								0000 0000	0000 0000
8Ch	PIE1	PSPIE <sup>(1)</sup>	(2)	RCIE	TXIE	SSPIE	CCP1IE	TMR2IE	TMR1IE	0000 0000	0000 0000
98h	TXSTA	CSRC	TX9	TXEN	SYNC	—	BRGH	TRMT	TX9D	0000 -010	0000 -010
99h	SPBRG	Baud Rate Generator Register								0000 0000	0000 0000

Legend: x = unknown, - = unimplemented locations read as '0'. Shaded cells are not used for Asynchronous Reception.

Note 1: PSPIE and PSPIF are reserved on the PIC16C63/R63/66, always maintain these bits clear.

2: PIE1<6> and PIR1<6> are reserved, always maintain these bits clear.

## 12.3 USART Synchronous Master Mode

### Applicable Devices

61	62	62A	R62	63	R63	64	64A	R64	65	65A	R65	66	67
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In Synchronous Master mode the data is transmitted in a half-duplex manner i.e., transmission and reception do not occur at the same time. When transmitting data the reception is inhibited and vice versa. Synchronous mode is entered by setting bit SYNC (TXSTA<4>). In addition enable bit SPEN (RCSTA<7>) is set in order to configure the RC6 and RC7 I/O pins to CK (clock) and DT (data) lines respectively. The Master mode indicates that the processor transmits the master clock on the CK line. The Master mode is entered by setting bit CSRC (TXSTA<7>).

### 12.3.1 USART SYNCHRONOUS MASTER TRANSMISSION

The USART transmitter block diagram is shown in Figure 12-7. The heart of the transmitter is the transmit (serial) shift register (TSR). The shift register obtains its data from the read/write transmit buffer register, TXREG. The TXREG register is loaded with data in software. The TSR register is not loaded until the last bit has been transmitted from the previous load. As soon as the last bit is transmitted, the TSR register is loaded with new data from the TXREG register (if available). Once the TXREG register transfers the data to the TSR register (occurs in one Tcycle), the TXREG register is empty and interrupt flag bit TXIF (PIR1<4>) is set. This interrupt can be enabled/disabled by setting/clearing enable bit TXIE (PIE1<4>). Flag bit TXIF will be set regardless of the status of enable bit TXIE and cannot be cleared in software. It will clear only when new data is loaded into the TXREG register. While flag bit TXIF indicates the status of the TXREG register, another bit, TRMT (TXSTA<1>), shows the status of the TSR register. Status bit TRMT is a read only bit which is set when the TSR register is empty. No interrupt logic is tied to this bit, so the user has to poll this bit in order to determine if the TSR register is empty. The TSR register is not mapped in data memory so it is not available to the user.

Transmission is enabled by setting enable bit TXEN (TXSTA<5>). The actual transmission will not occur until the TXREG register has been loaded with data. The first data bit will be shifted out on the next available rising edge of the clock on the CK line. Data out is stable around the falling edge of the synchronous clock (Figure 12-12). The transmission can also be started by first loading the TXREG register and then setting enable bit TXEN (Figure 12-13). This is advantageous when slow baud rates are selected, since the BRG is kept in reset when bits TXEN, CREN, and SREN are clear. Setting enable bit TXEN will start the BRG, creating a shift clock immediately. Normally when transmission is first started, the TSR register is empty, so a transfer to the TXREG register will result in an immediate transfer to TSR resulting in an empty TXREG register. Back-to-back transfers are possible.

Clearing enable bit TXEN, during a transmission, will cause the transmission to be aborted and will reset the transmitter. The DT and CK pins will revert to hi-impedance. If, during a transmission, either bit CREN or bit SREN is set the transmission is aborted and the DT pin reverts to a hi-impedance state (for a reception). The CK pin will remain an output if bit CSRC is set (internal clock). The transmitter logic however, is not reset although it is disconnected from the pins. In order to reset the transmitter, the user has to clear enable bit TXEN. If enable bit SREN is set (to interrupt an on going transmission and receive a single word), then after the single word is received, enable bit SREN will be cleared, and the serial port will revert back to transmitting since enable bit TXEN is still set. The DT line will immediately switch from hi-impedance receive mode to transmit and start driving. To avoid this, enable bit TXEN should be cleared.

In order to select 9-bit transmission, bit TX9 (TXSTA<6>) should be set and the ninth bit should be written to bit TX9D (TXSTA<0>). The ninth bit must be written before writing the 8-bit data to the TXREG register. This is because a data write to the TXREG register can result in an immediate transfer of the data to the TSR register (if the TSR is empty). If the TSR register was empty and the TXREG register was written before writing the "new" TX9D, the "present" value of bit TX9D is loaded.

Steps to follow when setting up a Synchronous Master Transmission:

1. Initialize the SPBRG register for the appropriate baud rate (Section 12.1).
2. Enable the synchronous master serial port by setting bits SYNC, SPEN, and CSRC.
3. If interrupts are desired, then set enable bit TXIE.
4. If 9-bit transmission is desired, then set bit TX9.
5. Enable the transmission by setting enable bit TXEN.
6. If 9-bit transmission is selected, the ninth bit should be loaded in bit TX9D.
7. Start transmission by loading data to the TXREG register.

# PIC16C6X

**TABLE 14-2: PIC16CXX INSTRUCTION SET**

Mnemonic, Operands	Description	Cycles	14-Bit Opcode			Status Affected	Notes	
			MSb	LSb				
BYTE-ORIENTED FILE REGISTER OPERATIONS								
ADDWF	f, d	Add W and f	1	00	0111	dfff ffff	C,DC,Z	1,2
ANDWF	f, d	AND W with f	1	00	0101	dfff ffff	Z	1,2
CLRF	f	Clear f	1	00	0001	1fff ffff	Z	2
CLRW	-	Clear W	1	00	0001	0xxx xxxx	Z	
COMF	f, d	Complement f	1	00	1001	dfff ffff	Z	1,2
DECf	f, d	Decrement f	1	00	0011	dfff ffff	Z	1,2
DECFSZ	f, d	Decrement f, Skip if 0	1(2)	00	1011	dfff ffff		1,2,3
INCF	f, d	Increment f	1	00	1010	dfff ffff	Z	1,2
INCFSZ	f, d	Increment f, Skip if 0	1(2)	00	1111	dfff ffff		1,2,3
IORWF	f, d	Inclusive OR W with f	1	00	0100	dfff ffff	Z	1,2
MOVF	f, d	Move f	1	00	1000	dfff ffff	Z	1,2
MOVWF	f	Move W to f	1	00	0000	1fff ffff		
NOP	-	No Operation	1	00	0000	0xx0 0000		
RLF	f, d	Rotate Left f through Carry	1	00	1101	dfff ffff	C	1,2
RRF	f, d	Rotate Right f through Carry	1	00	1100	dfff ffff	C	1,2
SUBWF	f, d	Subtract W from f	1	00	0010	dfff ffff	C,DC,Z	1,2
SWAPF	f, d	Swap nibbles in f	1	00	1110	dfff ffff		1,2
XORWF	f, d	Exclusive OR W with f	1	00	0110	dfff ffff	Z	1,2
BIT-ORIENTED FILE REGISTER OPERATIONS								
BCF	f, b	Bit Clear f	1	01	00bb	bfff ffff		1,2
BSF	f, b	Bit Set f	1	01	01bb	bfff ffff		1,2
BTFSC	f, b	Bit Test f, Skip if Clear	1 (2)	01	10bb	bfff ffff		3
BTFSS	f, b	Bit Test f, Skip if Set	1 (2)	01	11bb	bfff ffff		3
LITERAL AND CONTROL OPERATIONS								
ADDLW	k	Add literal and W	1	11	111x	kkkk kkkk	C,DC,Z	
ANDLW	k	AND literal with W	1	11	1001	kkkk kkkk	Z	
CALL	k	Call subroutine	2	10	0kkk	kkkk kkkk		
CLRWDt	-	Clear Watchdog Timer	1	00	0000	0110 0100	$\overline{TO}, \overline{PD}$	
GOTO	k	Go to address	2	10	1kkk	kkkk kkkk		
IORLW	k	Inclusive OR literal with W	1	11	1000	kkkk kkkk	Z	
MOVLW	k	Move literal to W	1	11	00xx	kkkk kkkk		
RETFIE	-	Return from interrupt	2	00	0000	0000 1001		
RETLW	k	Return with literal in W	2	11	01xx	kkkk kkkk		
RETURN	-	Return from Subroutine	2	00	0000	0000 1000		
SLEEP	-	Go into standby mode	1	00	0000	0110 0011	$\overline{TO}, \overline{PD}$	
SUBLW	k	Subtract W from literal	1	11	110x	kkkk kkkk	C,DC,Z	
XORLW	k	Exclusive OR literal with W	1	11	1010	kkkk kkkk	Z	

- Note 1: When an I/O register is modified as a function of itself ( e.g., `MOVF PORTB, 1`), the value used will be that value present on the pins themselves. For example, if the data latch is '1' for a pin configured as input and is driven low by an external device, the data will be written back with a '0'.
- 2: If this instruction is executed on the TMR0 register (and, where applicable, d = 1), the prescaler will be cleared if assigned to the Timer0 Module.
- 3: If Program Counter (PC) is modified or a conditional test is true, the instruction requires two cycles. The second cycle is executed as a NOP.



# PIC16C6X

Applicable Devices 61 62 62A R62 63 R63 64 64A R64 65 65A R65 66 67

FIGURE 16-2: TYPICAL RC OSCILLATOR  
FREQUENCY vs. VDD

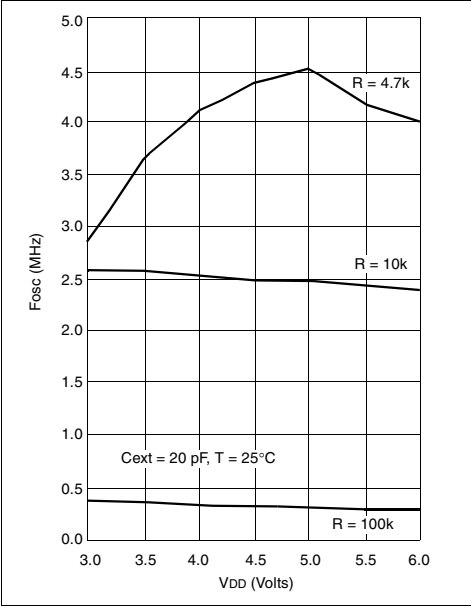


FIGURE 16-3: TYPICAL RC OSCILLATOR  
FREQUENCY vs. VDD

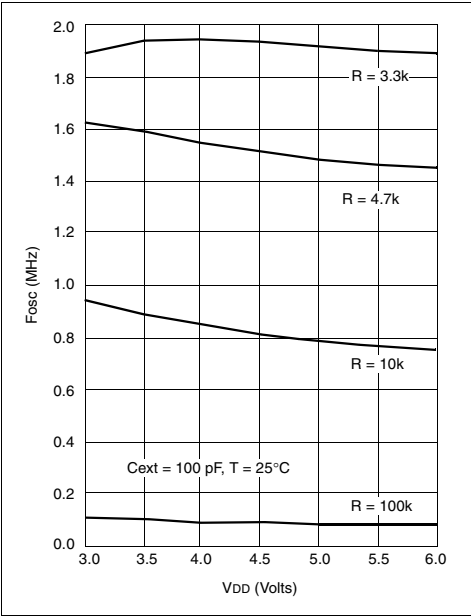


FIGURE 16-4: TYPICAL RC OSCILLATOR  
FREQUENCY vs. VDD

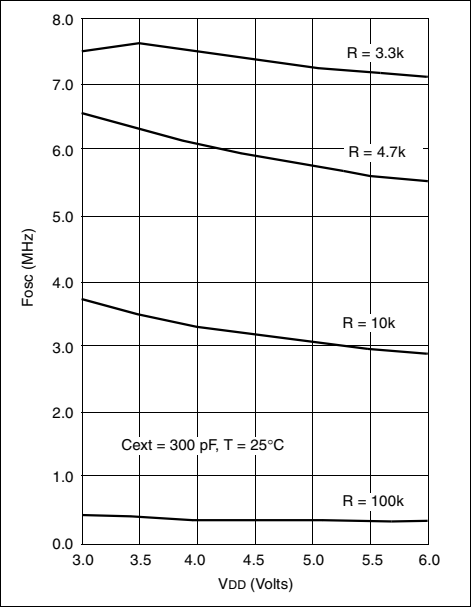
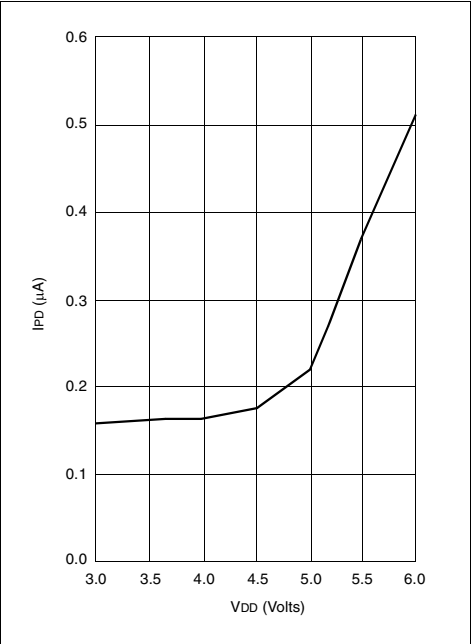
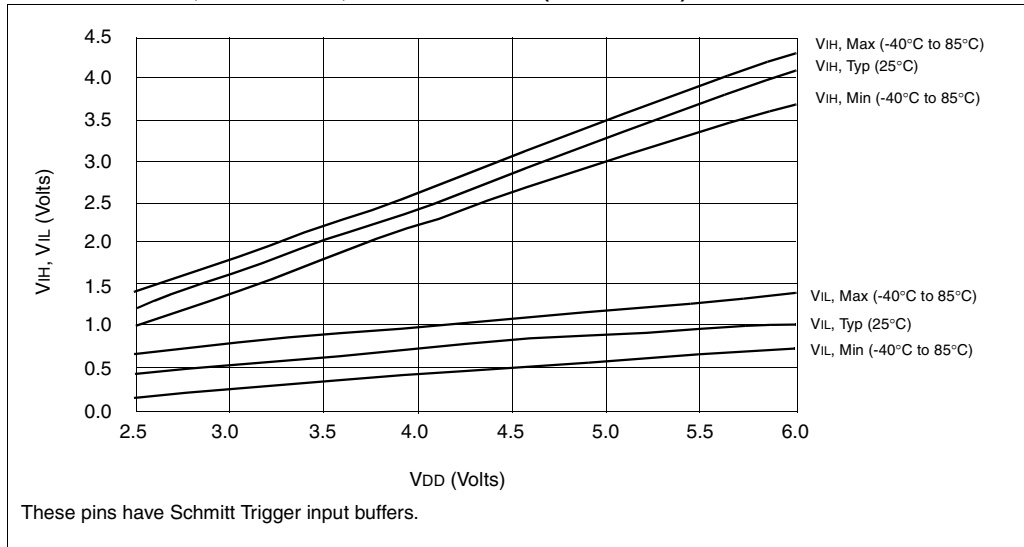


FIGURE 16-5: TYPICAL IPD vs. VDD  
WATCHDOG TIMER  
DISABLED 25°C

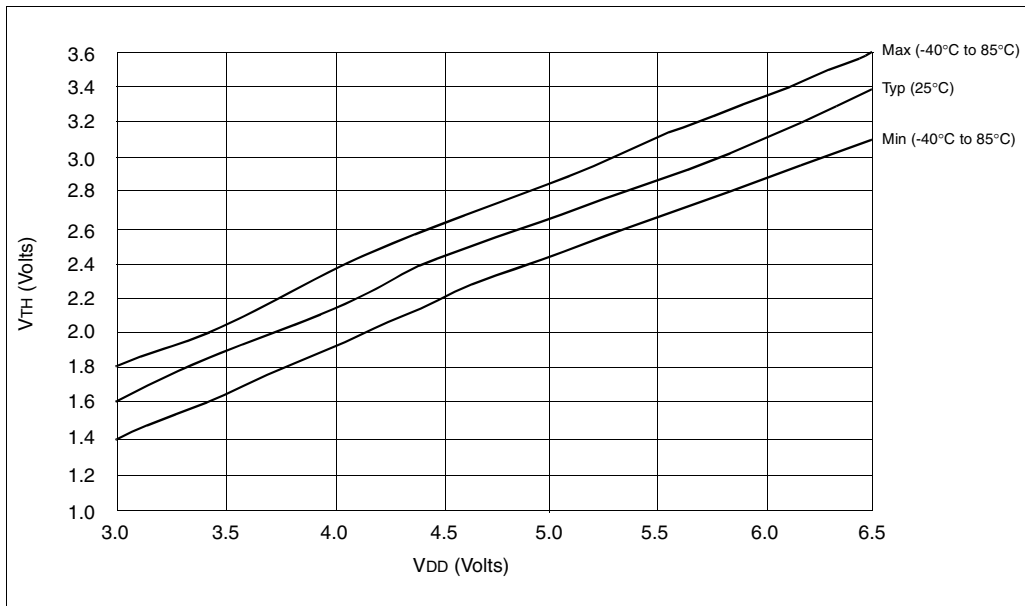


Data based on matrix samples. See first page of this section for details.

**FIGURE 16-10:  $V_{IH}$ ,  $V_{IL}$  OF  $\overline{MCLR}$ ,  $T0CKI$  AND  $OSC1$  (IN RC MODE) vs.  $V_{DD}$**



**FIGURE 16-11:  $V_{TH}$  (INPUT THRESHOLD VOLTAGE) OF  $OSC1$  INPUT (IN XT, HS, AND LP MODES) vs.  $V_{DD}$**



Data based on matrix samples. See first page of this section for details.

# PIC16C6X

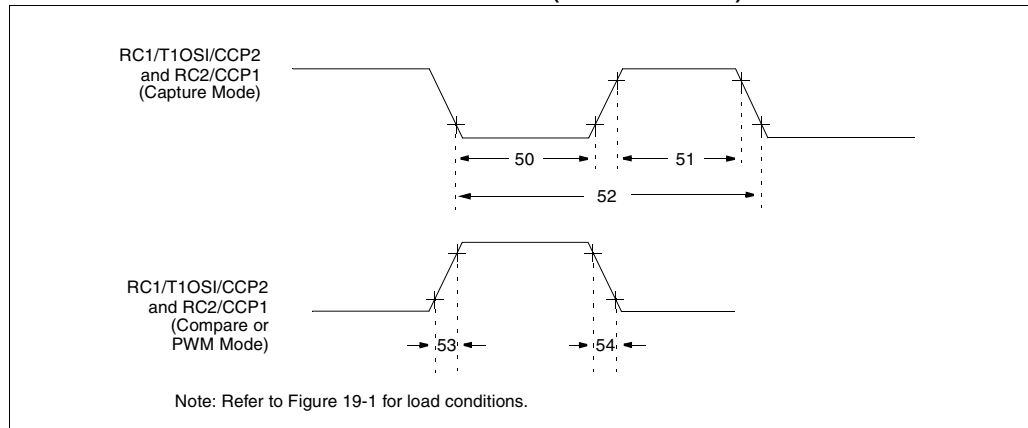
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Applicable Devices	61	62	62A	R62	63	R63	64	64A	R64	65	65A	R65	66	67
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NOTES:

**FIGURE 19-6: CAPTURE/COMPARE/PWM TIMINGS (CCP1 AND CCP2)**



**TABLE 19-6: CAPTURE/COMPARE/PWM REQUIREMENTS (CCP1 AND CCP2)**

Parameter No.	Sym	Characteristic			Min	Typ†	Max	Units	Conditions
50*	TccL	CCP1 and CCP2 input low time	No Prescaler		0.5Tcy + 20	—	—	ns	
			With Prescaler	PIC16C65	10	—	—	ns	
				PIC16LC65	20	—	—	ns	
51*	TccH	CCP1 and CCP2 input high time	No Prescaler		0.5Tcy + 20	—	—	ns	
			With Prescaler	PIC16C65	10	—	—	ns	
				PIC16LC65	20	—	—	ns	
52*	TccP	CCP1 and CCP2 input period			$\frac{3Tcy + 40}{N}$	—	—	ns	N = prescale value (1,4, or 16)
53	TccR	CCP1 and CCP2 output rise time		PIC16C65	—	10	25	ns	
				PIC16LC65	—	25	45	ns	
54	TccF	CCP1 and CCP2 output fall time		PIC16C65	—	10	25	ns	
				PIC16LC65	—	25	45	ns	

\* These parameters are characterized but not tested.

† Data in "Typ" column is at 5V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

# PIC16C6X

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## 20.3 DC Characteristics: PIC16C63/65A-04 (Commercial, Industrial, Extended) PIC16C63/65A-10 (Commercial, Industrial, Extended) PIC16C63/65A-20 (Commercial, Industrial, Extended) PIC16LC63/65A-04 (Commercial, Industrial)

DC CHARACTERISTICS		Standard Operating Conditions (unless otherwise stated)					
		Operating temperature -40°C ≤ TA ≤ +125°C for extended, -40°C ≤ TA ≤ +85°C for industrial and 0°C ≤ TA ≤ +70°C for commercial					
		Operating voltage VDD range as described in DC spec Section 20.1 and Section 20.2					
Param No.	Characteristic	Sym	Min	Typ †	Max	Units	Conditions
D030 D030A D031 D032 D033	<b>Input Low Voltage</b> I/O ports with TTL buffer with Schmitt Trigger buffer MCLR, OSC1 (in RC mode) OSC1 (in XT, HS and LP)	VIL	VSS VSS VSS VSS VSS	- - - - -	0.15VDD 0.8V 0.2VDD 0.2VDD 0.3VDD	V V V V V	For entire VDD range 4.5V ≤ VDD ≤ 5.5V   Note1
D040 D040A  D041 D042 D042A D043	<b>Input High Voltage</b> I/O ports with TTL buffer with Schmitt Trigger buffer MCLR OSC1 (XT, HS and LP) OSC1 (in RC mode)	VIH	2.0 0.25VDD + 0.8V  0.8VDD 0.8VDD 0.7VDD 0.9VDD	- - - - - - -	VDD VDD  VDD VDD VDD VDD	V V  V V V V	4.5V ≤ VDD ≤ 5.5V For entire VDD range  For entire VDD range  Note1
D070	PORTB weak pull-up current	IPURB	50	250	400	μA	VDD = 5V, VPIN = VSS
D060 D061 D063	<b>Input Leakage Current</b> (Notes 2, 3) I/O ports MCLR, RA4/T0CKI OSC1	IIL	- - -	- - -	±1 ±5 ±5	μA μA μA	VSS ≤ VPIN ≤ VDD, Pin at hi-impedance VSS ≤ VPIN ≤ VDD VSS ≤ VPIN ≤ VDD, XT, HS and LP osc configuration
D080 D080A D083 D083A	<b>Output Low Voltage</b> I/O ports OSC2/CLKOUT (RC osc config)	VOL	- - - -	- - - -	0.6 0.6 0.6 0.6	V V V V	IOL = 8.5 mA, VDD = 4.5V, -40°C to +85°C IOL = 7.0 mA, VDD = 4.5V, -40°C to +125°C IOL = 1.6 mA, VDD = 4.5V, -40°C to +85°C IOL = 1.2 mA, VDD = 4.5V, -40°C to +125°C

\* These parameters are characterized but not tested.

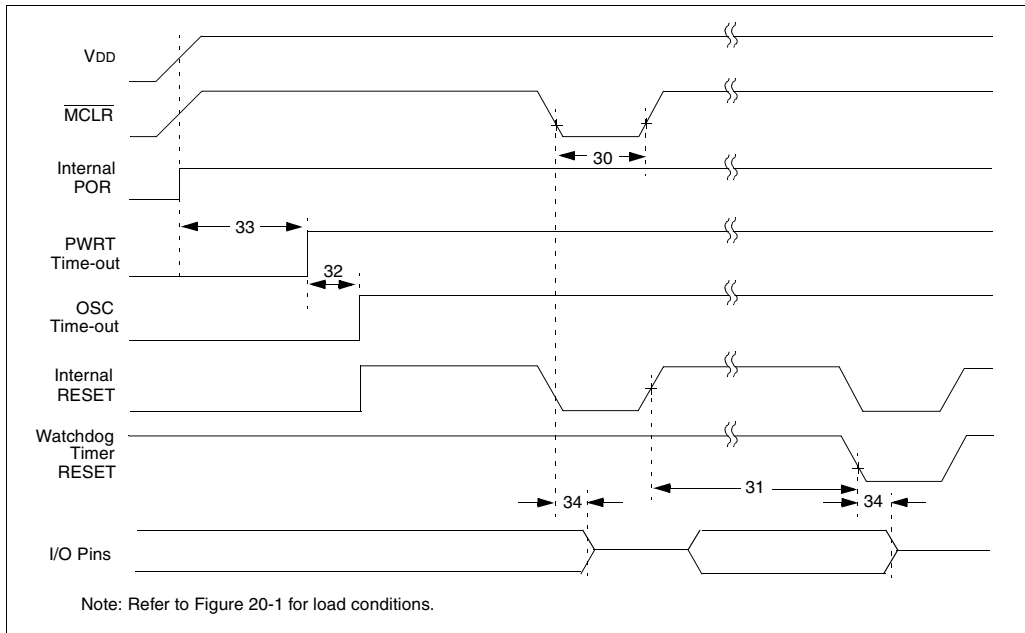
† Data in "Typ" column is at 5V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

Note 1: In RC oscillator configuration, the OSC1/CLKIN pin is a Schmitt Trigger input. It is not recommended that the PIC16C6X be driven with external clock in RC mode.

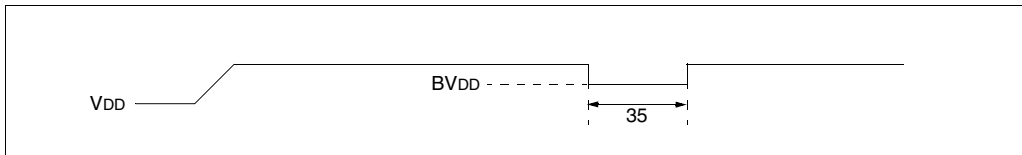
2: The leakage current on the MCLR/VPP pin is strongly dependent on the applied voltage level. The specified levels represent normal operating conditions. Higher leakage current may be measured at different input voltages.

3: Negative current is defined as current sourced by the pin.

**FIGURE 20-4: RESET, WATCHDOG TIMER, OSCILLATOR START-UP TIMER AND POWER-UP TIMER TIMING**



**FIGURE 20-5: BROWN-OUT RESET TIMING**



**TABLE 20-4: RESET, WATCHDOG TIMER, OSCILLATOR START-UP TIMER, POWER-UP TIMER, AND BROWN-OUT RESET REQUIREMENTS**

Parameter No.	Sym	Characteristic	Min	Typ†	Max	Units	Conditions
30	Tmcl	MCLR Pulse Width (low)	2	—	—	μs	VDD = 5V, -40°C to +125°C
31*	Twdt	Watchdog Timer Time-out Period (No Prescaler)	7	18	33	ms	VDD = 5V, -40°C to +125°C
32	Tost	Oscillation Start-up Timer Period	—	1024 TOSC	—	—	TOSC = OSC1 period
33*	Tpwrt	Power-up Timer Period	28	72	132	ms	VDD = 5V, -40°C to +125°C
34	Tioz	I/O Hi-impedance from MCLR Low or WDT reset	—	—	2.1	μs	
35	TBOR	Brown-out Reset Pulse Width	100	—	—	μs	VDD ≤ BVDD (D005)

\* These parameters are characterized but not tested.

† Data in "Typ" column is at 5V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

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FIGURE 21-3: CLKOUT AND I/O TIMING

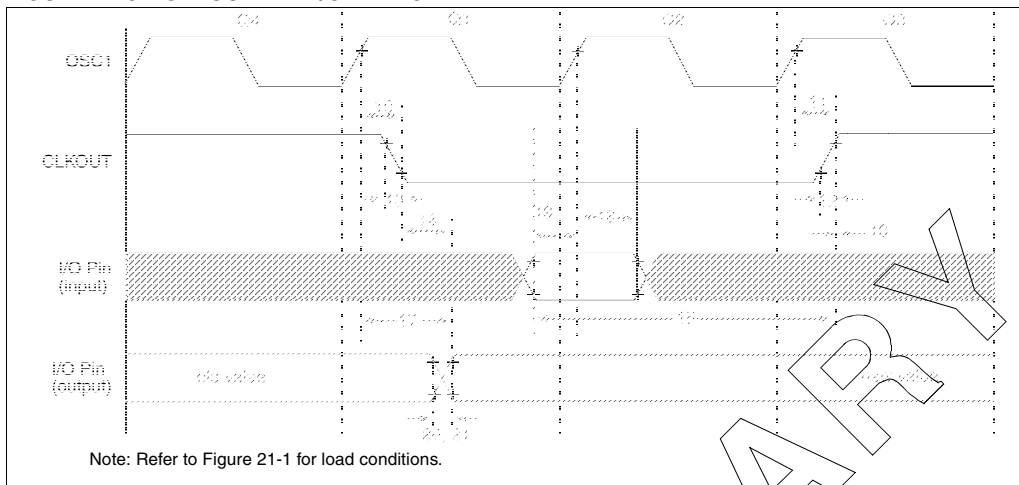


TABLE 21-3: CLKOUT AND I/O TIMING REQUIREMENTS

Param No.	Sym	Characteristic	Min	Typ†	Max	Units	Conditions
10*	TosH2ckL	OSC1↑ to CLKOUT↓	—	75	200	ns	Note 1
11*	TosH2ckH	OSC1↑ to CLKOUT↑	—	75	200	ns	Note 1
12*	TckR	CLKOUT rise time	—	35	100	ns	Note 1
13*	TckF	CLKOUT fall time	—	35	100	ns	Note 1
14*	TckL2ioV	CLKOUT ↓ to Port out valid	—	—	0.5TCY + 20	ns	Note 1
15*	TioV2ckH	Port in valid before CLKOUT ↑	Tosc + 200	—	—	ns	Note 1
16*	TckH2ioL	Port in hold after CLKOUT ↑	0	—	—	ns	Note 1
17*	TosH2ioV	OSC1↑ (Q1 cycle) to Port out valid	—	50	150	ns	
18*	TosH2ioL	OSC1↑ (Q2 cycle) to Port input invalid (I/O in hold time)	PIC16CR63/R65 100 PIC16LCR63/R65 200	—	—	ns	
19*	TioV2osH	Port input valid to OSC1↑ (I/O in setup time)	0	—	—	ns	
20*	TioR	Port output rise time	PIC16CR63/R65 — PIC16LCR63/R65 —	10 —	40 80	ns	
21*	TioF	Port output fall time	PIC16CR63/R65 — PIC16LCR63/R65 —	10 —	40 80	ns	
22††*	Tinp	INT pin high or low time	TCY	—	—	ns	
23††*	Trbp	RB7:RB4 change INT high or low time	TCY	—	—	ns	

\* These parameters are characterized but not tested.

† Data in "Typ" column is at 5V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

†† These parameters are asynchronous events not related to any internal clock edge.

Note 1: Measurements are taken in RC Mode where CLKOUT output is 4 x Tosc.

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FIGURE 21-7: CAPTURE/COMPARE/PWM TIMINGS (CCP1 AND CCP2)

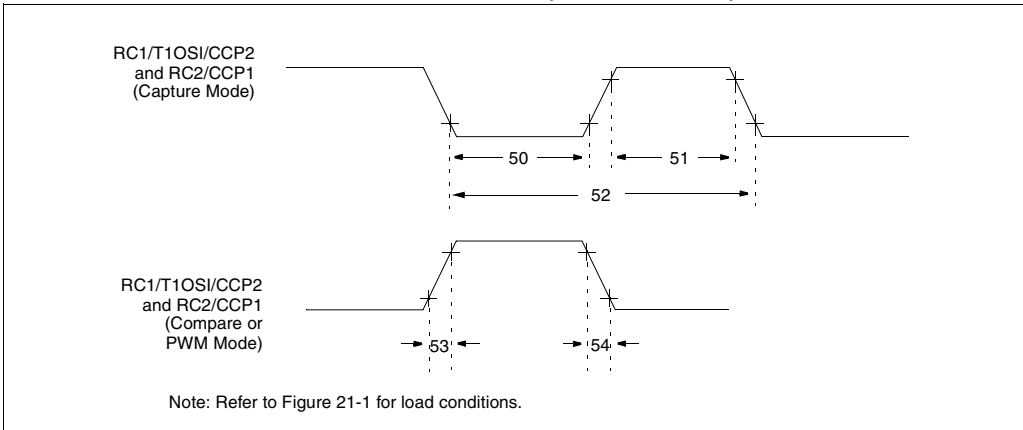


TABLE 21-6: CAPTURE/COMPARE/PWM REQUIREMENTS (CCP1 AND CCP2)

Param No.	Sym	Characteristic		Min	Typ†	Max	Units	Conditions
50*	TccL	CCP1 and CCP2 input low time	No Prescaler	$0.5T_{CY} + 20$	—	—	ns	
			With Prescaler	PIC16CR63/R65	10	—	ns	
				PIC16LCR63/R65	20	—	ns	
51*	TccH	CCP1 and CCP2 input high time	No Prescaler	$0.5T_{CY} + 20$	—	—	ns	
			With Prescaler	PIC16CR63/R65	10	—	ns	
				PIC16LCR63/R65	20	—	ns	
52*	TccP	CCP1 and CCP2 input period		$\frac{3T_{CY} + 40}{N}$	—	—	ns	N = prescale value (1, 4, or 16)
53*	TccR	CCP1 and CCP2 output rise time		PIC16CR63/R65	10	25	ns	
				PIC16LCR63/R65	25	45	ns	
54*	TccF	CCP1 and CCP2 output fall time		PIC16CR63/R65	10	25	ns	
				PIC16LCR63/R65	25	45	ns	

\* These parameters are characterized but not tested.

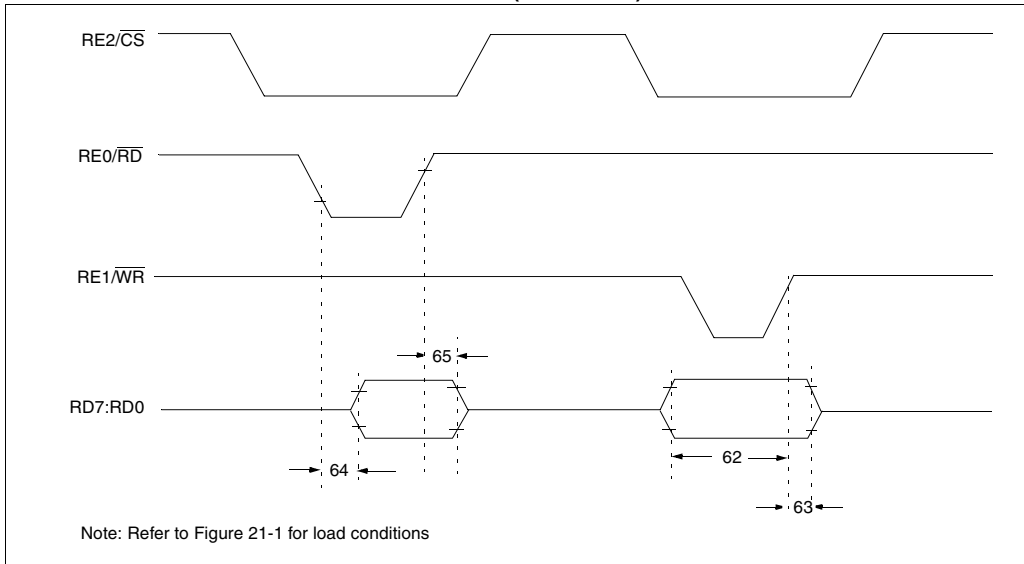
† Data in "Typ" column is at 5V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.



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**FIGURE 21-8: PARALLEL SLAVE PORT TIMING (PIC16CR65)**



**TABLE 21-7: PARALLEL SLAVE PORT REQUIREMENTS (PIC16CR65)**

Parameter No.	Sym	Characteristic	Min	Typ†	Max	Units	Conditions
62*	TdtV2wrH	Data in valid before $\overline{WR}\uparrow$ or $\overline{CS}\uparrow$ (setup time)	20	—	—	ns	
63*	TwrH2dtl	$\overline{WR}\uparrow$ or $\overline{CS}\uparrow$ to data-in invalid (hold time)	PIC16CR65	20	—	—	ns
			PIC16LCR65	35	—	—	ns
64	TrdL2dtV	$\overline{RD}\downarrow$ and $\overline{CS}\downarrow$ to data-out valid	—	—	80	ns	
65*	TrdH2dtl	$\overline{RD}\uparrow$ or $\overline{CS}\uparrow$ to data-out invalid	10	—	30	ns	

\* These parameters are characterized but not tested.

† Data in "Typ" column is at 5V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

# PIC16C6X

Applicable Devices 61 62 62A R62 63 R63 64 64A R64 65 65A R65 66 67

FIGURE 21-10: I<sup>2</sup>C BUS START/STOP BITS TIMING

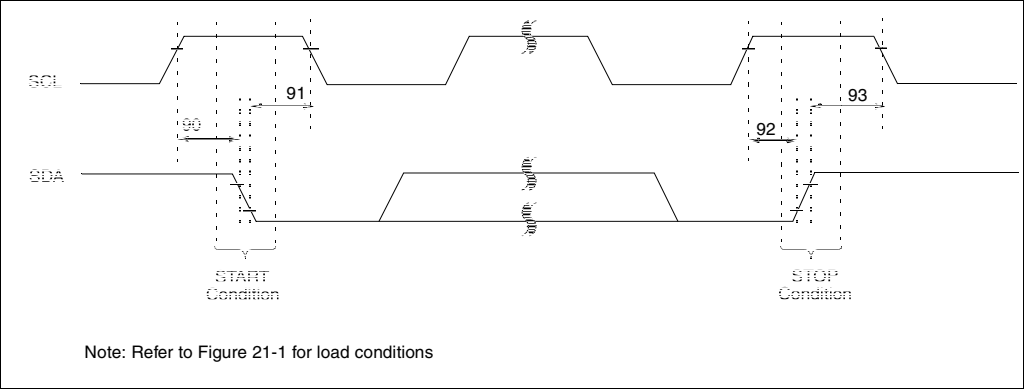


TABLE 21-9: I<sup>2</sup>C BUS START/STOP BITS REQUIREMENTS

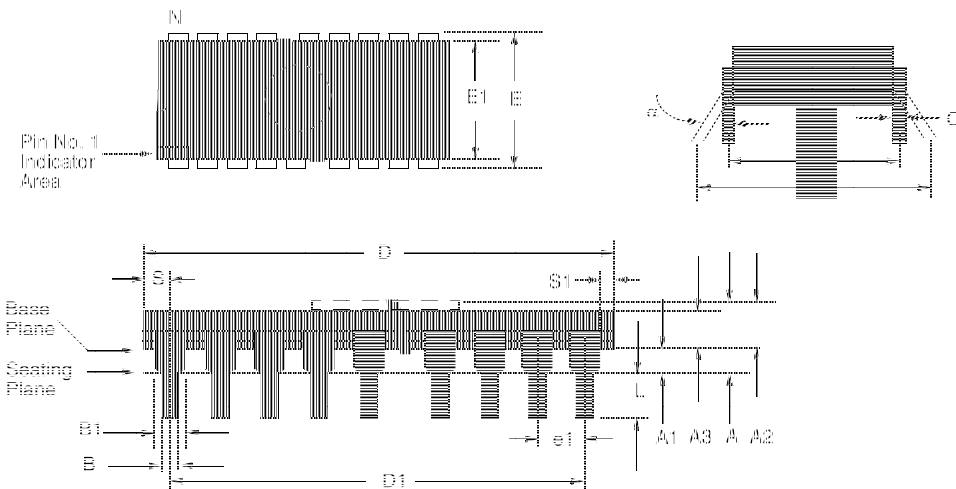
Parameter No.	Sym	Characteristic		Min	Typ	Max	Units	Conditions
90*	TSU:STA	START condition	100 kHz mode	4700	—	—	ns	Only relevant for repeated START condition
		Setup time	400 kHz mode	600	—	—		
91*	THD:STA	START condition	100 kHz mode	4000	—	—	ns	After this period the first clock pulse is generated
		Hold time	400 kHz mode	600	—	—		
92*	TSU:STO	STOP condition	100 kHz mode	4700	—	—	ns	
		Setup time	400 kHz mode	600	—	—		
93	THD:STO	STOP condition	100 kHz mode	4000	—	—	ns	
		Hold time	400 kHz mode	600	—	—		

\* These parameters are characterized but not tested.

# PIC16C6X

## 24.8 40-Lead Ceramic Cerdip Dual In-line with Window (600 mil) (JW)

**Note:** For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



Package Group: Ceramic Cerdip Dual In-Line (CDP)						
Symbol	Millimeters			Inches		
	Min	Max	Notes	Min	Max	Notes
$\alpha$	0°	10°		0°	10°	
A	4.318	5.715		0.170	0.225	
A1	0.381	1.778		0.015	0.070	
A2	3.810	4.699		0.150	0.185	
A3	3.810	4.445		0.150	0.175	
B	0.355	0.585		0.014	0.023	
B1	1.270	1.651	Typical	0.050	0.065	Typical
C	0.203	0.381	Typical	0.008	0.015	Typical
D	51.435	52.705		2.025	2.075	
D1	48.260	48.260	Reference	1.900	1.900	Reference
E	15.240	15.875		0.600	0.625	
E1	12.954	15.240		0.510	0.600	
e1	2.540	2.540	Reference	0.100	0.100	Reference
eA	14.986	16.002	Typical	0.590	0.630	Typical
eB	15.240	18.034		0.600	0.710	
L	3.175	3.810		0.125	0.150	
N	40	40		40	40	
S	1.016	2.286		0.040	0.090	
S1	0.381	1.778		0.015	0.070	

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