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### Understanding [Embedded - FPGAs \(Field Programmable Gate Array\)](#)

Embedded - FPGAs, or Field Programmable Gate Arrays, are advanced integrated circuits that offer unparalleled flexibility and performance for digital systems. Unlike traditional fixed-function logic devices, FPGAs can be programmed and reprogrammed to execute a wide array of logical operations, enabling customized functionality tailored to specific applications. This reprogrammability allows developers to iterate designs quickly and implement complex functions without the need for custom hardware.

### Applications of Embedded - FPGAs

The versatility of Embedded - FPGAs makes them indispensable in numerous fields. In telecommunications.

#### Details

Product Status	Obsolete
Number of LABs/CLBs	100
Number of Logic Elements/Cells	238
Total RAM Bits	3200
Number of I/O	80
Number of Gates	3000
Voltage - Supply	4.5V ~ 5.5V
Mounting Type	Through Hole
Operating Temperature	-40°C ~ 100°C (Tj)
Package / Case	120-BCPGA
Supplier Device Package	120-CPGA (34.54x34.54)
Purchase URL	<a href="https://www.e-xfl.com/product-detail/xilinx/xc4003e-3pg120i">https://www.e-xfl.com/product-detail/xilinx/xc4003e-3pg120i</a>

## XC4000E and XC4000X Series Compared to the XC4000

For readers already familiar with the XC4000 family of Xilinx Field Programmable Gate Arrays, the major new features in the XC4000 Series devices are listed in this section. The biggest advantages of XC4000E and XC4000X devices are significantly increased system speed, greater capacity, and new architectural features, particularly Select-RAM memory. The XC4000X devices also offer many new routing features, including special high-speed clock buffers that can be used to capture input data with minimal delay.

Any XC4000E device is pinout- and bitstream-compatible with the corresponding XC4000 device. An existing XC4000 bitstream can be used to program an XC4000E device. However, since the XC4000E includes many new features, an XC4000E bitstream cannot be loaded into an XC4000 device.

XC4000X Series devices are not bitstream-compatible with equivalent array size devices in the XC4000 or XC4000E families. However, equivalent array size devices, such as the XC4025, XC4025E, XC4028EX, and XC4028XL, are pinout-compatible.

### Improvements in XC4000E and XC4000X

#### **Increased System Speed**

XC4000E and XC4000X devices can run at synchronous system clock rates of up to 80 MHz, and internal performance can exceed 150 MHz. This increase in performance over the previous families stems from improvements in both device processing and system architecture. XC4000 Series devices use a sub-micron multi-layer metal process. In addition, many architectural improvements have been made, as described below.

The XC4000XL family is a high performance 3.3V family based on 0.35 $\mu$ m SRAM technology and supports system speeds to 80 MHz.

#### **PCI Compliance**

XC4000 Series -2 and faster speed grades are fully PCI compliant. XC4000E and XC4000X devices can be used to implement a one-chip PCI solution.

#### **Carry Logic**

The speed of the carry logic chain has increased dramatically. Some parameters, such as the delay on the carry chain through a single CLB ( $T_{BYP}$ ), have improved by as

much as 50% from XC4000 values. See “Fast Carry Logic” on page 18 for more information.

#### **Select-RAM Memory: Edge-Triggered, Synchronous RAM Modes**

The RAM in any CLB can be configured for synchronous, edge-triggered, write operation. The read operation is not affected by this change to an edge-triggered write.

#### **Dual-Port RAM**

A separate option converts the 16x2 RAM in any CLB into a 16x1 dual-port RAM with simultaneous Read/Write.

The function generators in each CLB can be configured as either level-sensitive (asynchronous) single-port RAM, edge-triggered (synchronous) single-port RAM, edge-triggered (synchronous) dual-port RAM, or as combinatorial logic.

#### **Configurable RAM Content**

The RAM content can now be loaded at configuration time, so that the RAM starts up with user-defined data.

#### **H Function Generator**

In current XC4000 Series devices, the H function generator is more versatile than in the original XC4000. Its inputs can come not only from the F and G function generators but also from up to three of the four control input lines. The H function generator can thus be totally or partially independent of the other two function generators, increasing the maximum capacity of the device.

#### **IOB Clock Enable**

The two flip-flops in each IOB have a common clock enable input, which through configuration can be activated individually for the input or output flip-flop or both. This clock enable operates exactly like the EC pin on the XC4000 CLB. This new feature makes the IOBs more versatile, and avoids the need for clock gating.

#### **Output Drivers**

The output pull-up structure defaults to a TTL-like totem-pole. This driver is an n-channel pull-up transistor, pulling to a voltage one transistor threshold below  $V_{cc}$ , just like the XC4000 family outputs. Alternatively, XC4000 Series devices can be globally configured with CMOS outputs, with p-channel pull-up transistors pulling to  $V_{cc}$ . Also, the configurable pull-up resistor in the XC4000 Series is a p-channel transistor that pulls to  $V_{cc}$ , whereas in the original XC4000 family it is an n-channel transistor that pulls to a voltage one transistor threshold below  $V_{cc}$ .

**Table 1: XC4000E and XC4000X Series Field Programmable Gate Arrays**

Device	Logic Cells	Max Logic Gates (No RAM)	Max. RAM Bits (No Logic)	Typical Gate Range (Logic and RAM)*	CLB Matrix	Total CLBs	Number of Flip-Flops	Max. User I/O
XC4002XL	152	1,600	2,048	1,000 - 3,000	8 x 8	64	256	64
XC4003E	238	3,000	3,200	2,000 - 5,000	10 x 10	100	360	80
XC4005E/XL	466	5,000	6,272	3,000 - 9,000	14 x 14	196	616	112
XC4006E	608	6,000	8,192	4,000 - 12,000	16 x 16	256	768	128
XC4008E	770	8,000	10,368	6,000 - 15,000	18 x 18	324	936	144
XC4010E/XL	950	10,000	12,800	7,000 - 20,000	20 x 20	400	1,120	160
XC4013E/XL	1368	13,000	18,432	10,000 - 30,000	24 x 24	576	1,536	192
XC4020E/XL	1862	20,000	25,088	13,000 - 40,000	28 x 28	784	2,016	224
XC4025E	2432	25,000	32,768	15,000 - 45,000	32 x 32	1,024	2,560	256
XC4028EX/XL	2432	28,000	32,768	18,000 - 50,000	32 x 32	1,024	2,560	256
XC4036EX/XL	3078	36,000	41,472	22,000 - 65,000	36 x 36	1,296	3,168	288
XC4044XL	3800	44,000	51,200	27,000 - 80,000	40 x 40	1,600	3,840	320
XC4052XL	4598	52,000	61,952	33,000 - 100,000	44 x 44	1,936	4,576	352
XC4062XL	5472	62,000	73,728	40,000 - 130,000	48 x 48	2,304	5,376	384
XC4085XL	7448	85,000	100,352	55,000 - 180,000	56 x 56	3,136	7,168	448

\* Max values of Typical Gate Range include 20-30% of CLBs used as RAM.

**Note:** All functionality in low-voltage families is the same as in the corresponding 5-Volt family, except where numerical references are made to timing or power.

## Description

XC4000 Series devices are implemented with a regular, flexible, programmable architecture of Configurable Logic Blocks (CLBs), interconnected by a powerful hierarchy of versatile routing resources, and surrounded by a perimeter of programmable Input/Output Blocks (IOBs). They have generous routing resources to accommodate the most complex interconnect patterns.

The devices are customized by loading configuration data into internal memory cells. The FPGA can either actively read its configuration data from an external serial or byte-parallel PROM (master modes), or the configuration data can be written into the FPGA from an external device (slave and peripheral modes).

XC4000 Series FPGAs are supported by powerful and sophisticated software, covering every aspect of design from schematic or behavioral entry, floor planning, simulation, automatic block placement and routing of interconnects, to the creation, downloading, and readback of the configuration bit stream.

Because Xilinx FPGAs can be reprogrammed an unlimited number of times, they can be used in innovative designs

where hardware is changed dynamically, or where hardware must be adapted to different user applications. FPGAs are ideal for shortening design and development cycles, and also offer a cost-effective solution for production rates well beyond 5,000 systems per month.

## Taking Advantage of Re-configuration

FPGA devices can be re-configured to change logic function while resident in the system. This capability gives the system designer a new degree of freedom not available with any other type of logic.

Hardware can be changed as easily as software. Design updates or modifications are easy, and can be made to products already in the field. An FPGA can even be re-configured dynamically to perform different functions at different times.

Re-configurable logic can be used to implement system self-diagnostics, create systems capable of being re-configured for different environments or operations, or implement multi-purpose hardware for a given application. As an added benefit, using re-configurable FPGA devices simplifies hardware design and debugging and shortens product time-to-market.

## Detailed Functional Description

XC4000 Series devices achieve high speed through advanced semiconductor technology and improved architecture. The XC4000E and XC4000X support system clock rates of up to 80 MHz and internal performance in excess of 150 MHz. Compared to older Xilinx FPGA families, XC4000 Series devices are more powerful. They offer on-chip edge-triggered and dual-port RAM, clock enables on I/O flip-flops, and wide-input decoders. They are more versatile in many applications, especially those involving RAM. Design cycles are faster due to a combination of increased routing resources and more sophisticated software.

### Basic Building Blocks

Xilinx user-programmable gate arrays include two major configurable elements: configurable logic blocks (CLBs) and input/output blocks (IOBs).

- CLBs provide the functional elements for constructing the user's logic.
- IOBs provide the interface between the package pins and internal signal lines.

Three other types of circuits are also available:

- 3-State buffers (TBUFs) driving horizontal longlines are associated with each CLB.
- Wide edge decoders are available around the periphery of each device.
- An on-chip oscillator is provided.

Programmable interconnect resources provide routing paths to connect the inputs and outputs of these configurable elements to the appropriate networks.

The functionality of each circuit block is customized during configuration by programming internal static memory cells. The values stored in these memory cells determine the logic functions and interconnections implemented in the FPGA. Each of these available circuits is described in this section.

### Configurable Logic Blocks (CLBs)

Configurable Logic Blocks implement most of the logic in an FPGA. The principal CLB elements are shown in **Figure 1**. Two 4-input function generators (F and G) offer unrestricted versatility. Most combinatorial logic functions need four or fewer inputs. However, a third function generator (H) is provided. The H function generator has three inputs. Either zero, one, or two of these inputs can be the outputs of F and G; the other input(s) are from outside the CLB. The CLB can, therefore, implement certain functions of up to nine variables, like parity check or expandable-identity comparison of two sets of four inputs.

Each CLB contains two storage elements that can be used to store the function generator outputs. However, the storage elements and function generators can also be used independently. These storage elements can be configured as flip-flops in both XC4000E and XC4000X devices; in the XC4000X they can optionally be configured as latches. DIN can be used as a direct input to either of the two storage elements. H1 can drive the other through the H function generator. Function generator outputs can also drive two outputs independent of the storage element outputs. This versatility increases logic capacity and simplifies routing.

Thirteen CLB inputs and four CLB outputs provide access to the function generators and storage elements. These inputs and outputs connect to the programmable interconnect resources outside the block.

### Function Generators

Four independent inputs are provided to each of two function generators (F1 - F4 and G1 - G4). These function generators, with outputs labeled F' and G', are each capable of implementing any arbitrarily defined Boolean function of four inputs. The function generators are implemented as memory look-up tables. The propagation delay is therefore independent of the function implemented.

A third function generator, labeled H', can implement any Boolean function of its three inputs. Two of these inputs can optionally be the F' and G' functional generator outputs. Alternatively, one or both of these inputs can come from outside the CLB (H2, H0). The third input must come from outside the block (H1).

Signals from the function generators can exit the CLB on two outputs. F' or H' can be connected to the X output. G' or H' can be connected to the Y output.

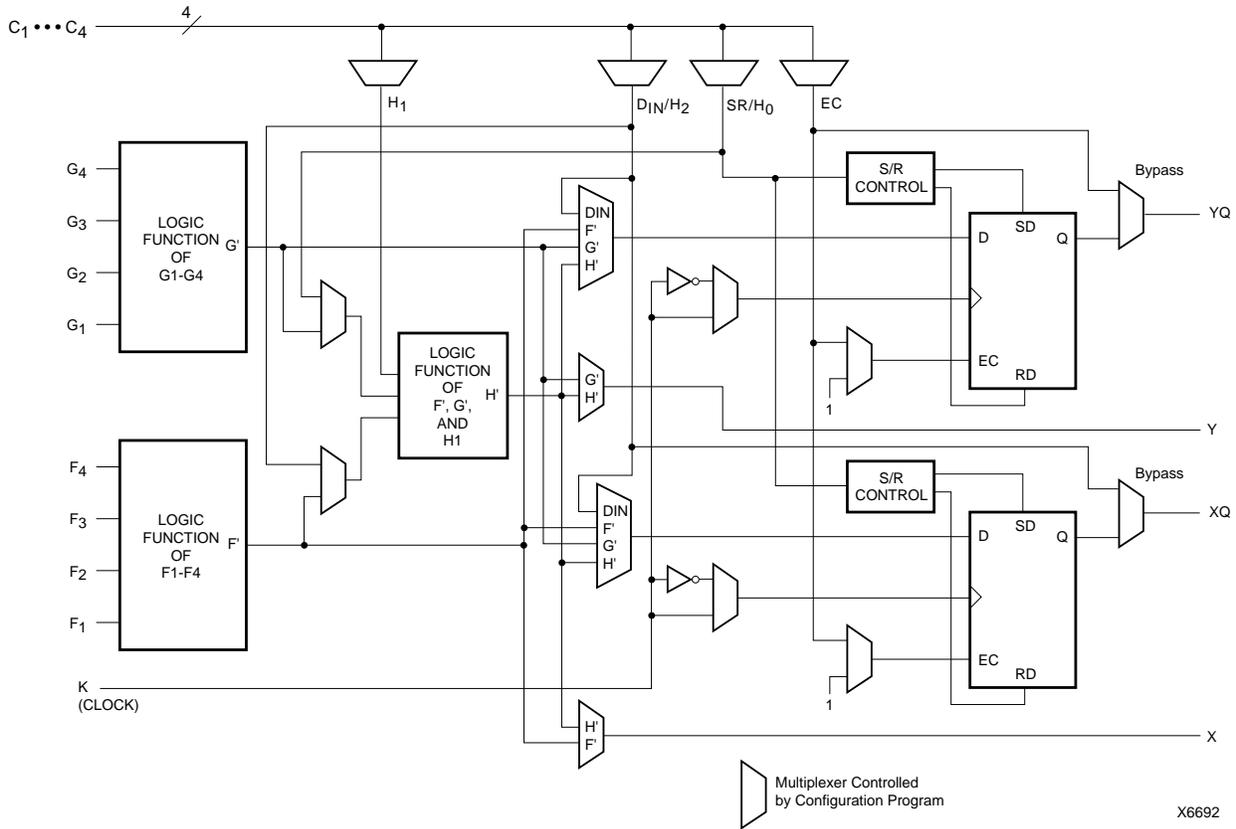
A CLB can be used to implement any of the following functions:

- any function of up to four variables, plus any second function of up to four unrelated variables, plus any third function of up to three unrelated variables<sup>1</sup>
- any single function of five variables
- any function of four variables together with some functions of six variables
- some functions of up to nine variables.

Implementing wide functions in a single block reduces both the number of blocks required and the delay in the signal path, achieving both increased capacity and speed.

The versatility of the CLB function generators significantly improves system speed. In addition, the design-software tools can deal with each function generator independently. This flexibility improves cell usage.

1. When three separate functions are generated, one of the function outputs must be captured in a flip-flop internal to the CLB. Only two unregistered function generator outputs are available from the CLB.



X6692

Figure 1: Simplified Block Diagram of XC4000 Series CLB (RAM and Carry Logic functions not shown)

### Flip-Flops

The CLB can pass the combinational output(s) to the interconnect network, but can also store the combinational results or other incoming data in one or two flip-flops, and connect their outputs to the interconnect network as well.

The two edge-triggered D-type flip-flops have common clock (K) and clock enable (EC) inputs. Either or both clock inputs can also be permanently enabled. Storage element functionality is described in Table 2.

### Latches (XC4000X only)

The CLB storage elements can also be configured as latches. The two latches have common clock (K) and clock enable (EC) inputs. Storage element functionality is described in Table 2.

### Clock Input

Each flip-flop can be triggered on either the rising or falling clock edge. The clock pin is shared by both storage elements. However, the clock is individually invertible for each storage element. Any inverter placed on the clock input is automatically absorbed into the CLB.

### Clock Enable

The clock enable signal (EC) is active High. The EC pin is shared by both storage elements. If left unconnected for either, the clock enable for that storage element defaults to the active state. EC is not invertible within the CLB.

Table 2: CLB Storage Element Functionality (active rising edge is shown)

Mode	K	EC	SR	D	Q
Power-Up or GSR	X	X	X	X	SR
Flip-Flop	X	X	1	X	SR
		1*	0*	D	D
Latch	0	X	0*	X	Q
	1	1*	0*	X	Q
Both	0	1*	0*	D	D
	X	0	0*	X	Q

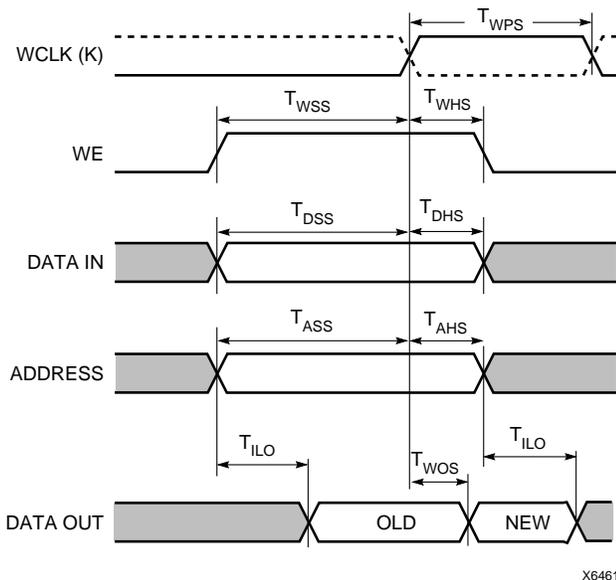
Legend:

- X Don't care
- Rising edge
- SR Set or Reset value. Reset is default.
- 0\* Input is Low or unconnected (default value)
- 1\* Input is High or unconnected (default value)

tions of the CLB, with the exception of the redefinition of the control signals. In 16x2 and 16x1 modes, the H' function generator can be used to implement Boolean functions of F', G', and D1, and the D flip-flops can latch the F', G', H', or D0 signals.

**Single-Port Edge-Triggered Mode**

Edge-triggered (synchronous) RAM simplifies timing requirements. XC4000 Series edge-triggered RAM operates like writing to a data register. Data and address are presented. The register is enabled for writing by a logic High on the write enable input, WE. Then a rising or falling clock edge loads the data into the register, as shown in **Figure 3**.



**Figure 3: Edge-Triggered RAM Write Timing**

Complex timing relationships between address, data, and write enable signals are not required, and the external write enable pulse becomes a simple clock enable. The active edge of WCLK latches the address, input data, and WE sig-

nals. An internal write pulse is generated that performs the write. See **Figure 4** and **Figure 5** for block diagrams of a CLB configured as 16x2 and 32x1 edge-triggered, single-port RAM.

The relationships between CLB pins and RAM inputs and outputs for single-port, edge-triggered mode are shown in **Table 5**.

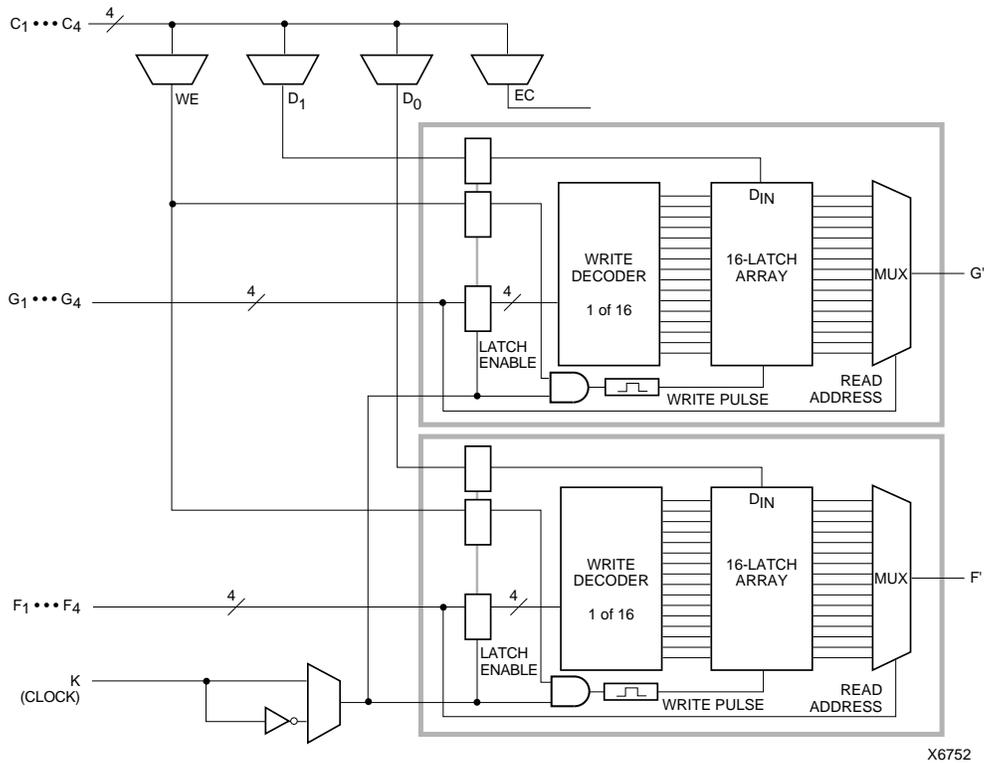
The Write Clock input (WCLK) can be configured as active on either the rising edge (default) or the falling edge. It uses the same CLB pin (K) used to clock the CLB flip-flops, but it can be independently inverted. Consequently, the RAM output can optionally be registered within the same CLB either by the same clock edge as the RAM, or by the opposite edge of this clock. The sense of WCLK applies to both function generators in the CLB when both are configured as RAM.

The WE pin is active-High and is not invertible within the CLB.

**Note:** The pulse following the active edge of WCLK ( $T_{WPS}$  in **Figure 3**) must be less than one millisecond wide. For most applications, this requirement is not overly restrictive; however, it must not be forgotten. Stopping WCLK at this point in the write cycle could result in excessive current and even damage to the larger devices if many CLBs are configured as edge-triggered RAM.

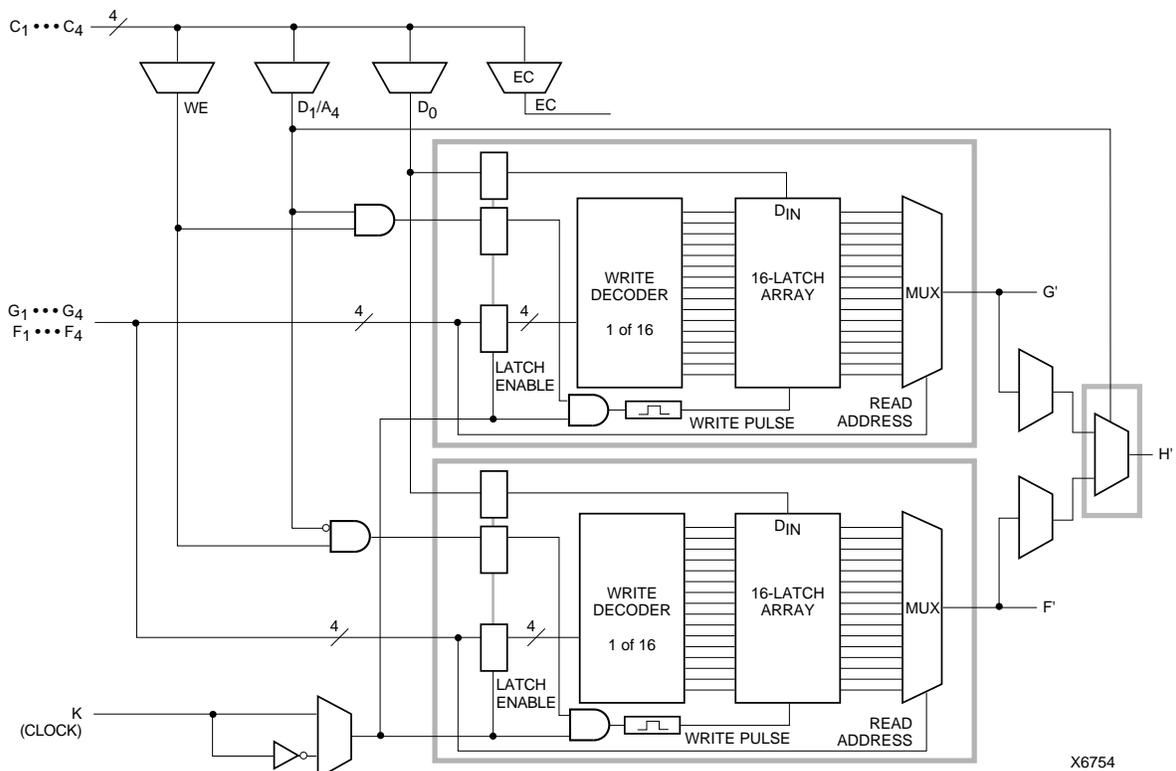
**Table 5: Single-Port Edge-Triggered RAM Signals**

RAM Signal	CLB Pin	Function
D	D0 or D1 (16x2, 16x1), D0 (32x1)	Data In
A[3:0]	F1-F4 or G1-G4	Address
A[4]	D1 (32x1)	Address
WE	WE	Write Enable
WCLK	K	Clock
SPO (Data Out)	F' or G'	Single Port Out (Data Out)



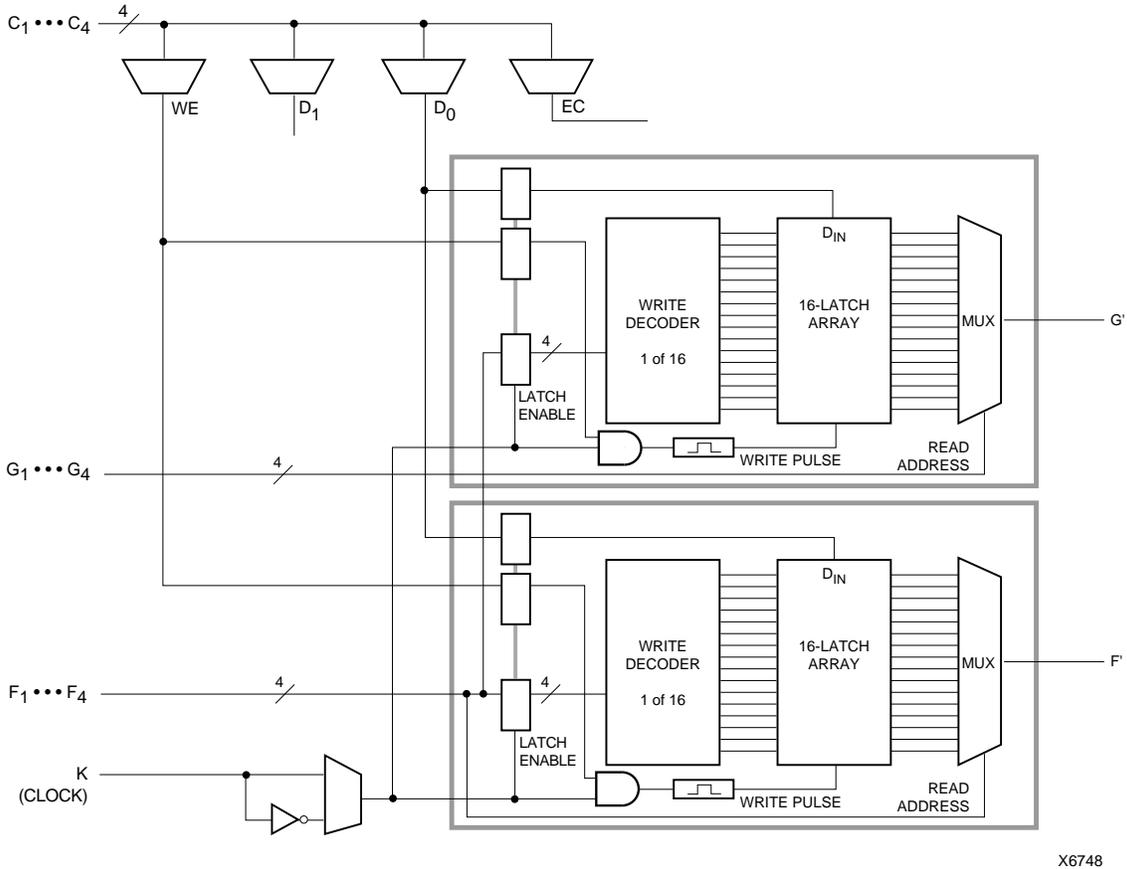
X6752

Figure 4: 16x2 (or 16x1) Edge-Triggered Single-Port RAM



X6754

Figure 5: 32x1 Edge-Triggered Single-Port RAM (F and G addresses are identical)



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**Figure 7: 16x1 Edge-Triggered Dual-Port RAM**

Figure 8 shows the write timing for level-sensitive, single-port RAM.

The relationships between CLB pins and RAM inputs and outputs for single-port level-sensitive mode are shown in Table 7.

Figure 9 and Figure 10 show block diagrams of a CLB configured as 16x2 and 32x1 level-sensitive, single-port RAM.

**Initializing RAM at Configuration**

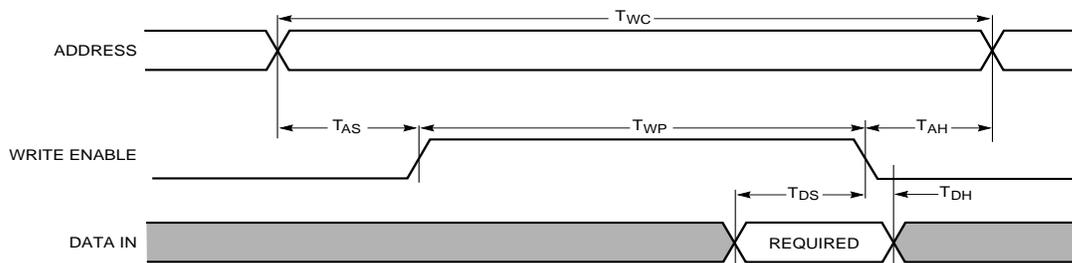
Both RAM and ROM implementations of the XC4000 Series devices are initialized during configuration. The initial contents are defined via an INIT attribute or property

attached to the RAM or ROM symbol, as described in the schematic library guide. If not defined, all RAM contents are initialized to all zeros, by default.

RAM initialization occurs only during configuration. The RAM content is not affected by Global Set/Reset.

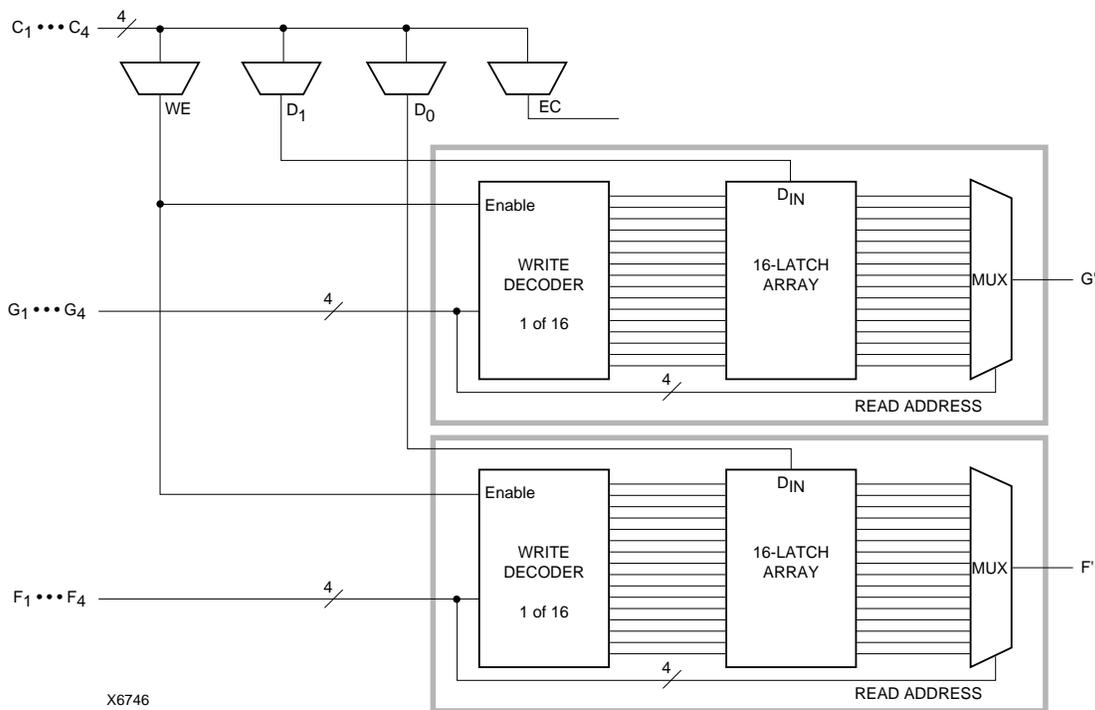
**Table 7: Single-Port Level-Sensitive RAM Signals**

RAM Signal	CLB Pin	Function
D	D0 or D1	Data In
A[3:0]	F1-F4 or G1-G4	Address
WE	WE	Write Enable
O	F' or G'	Data Out



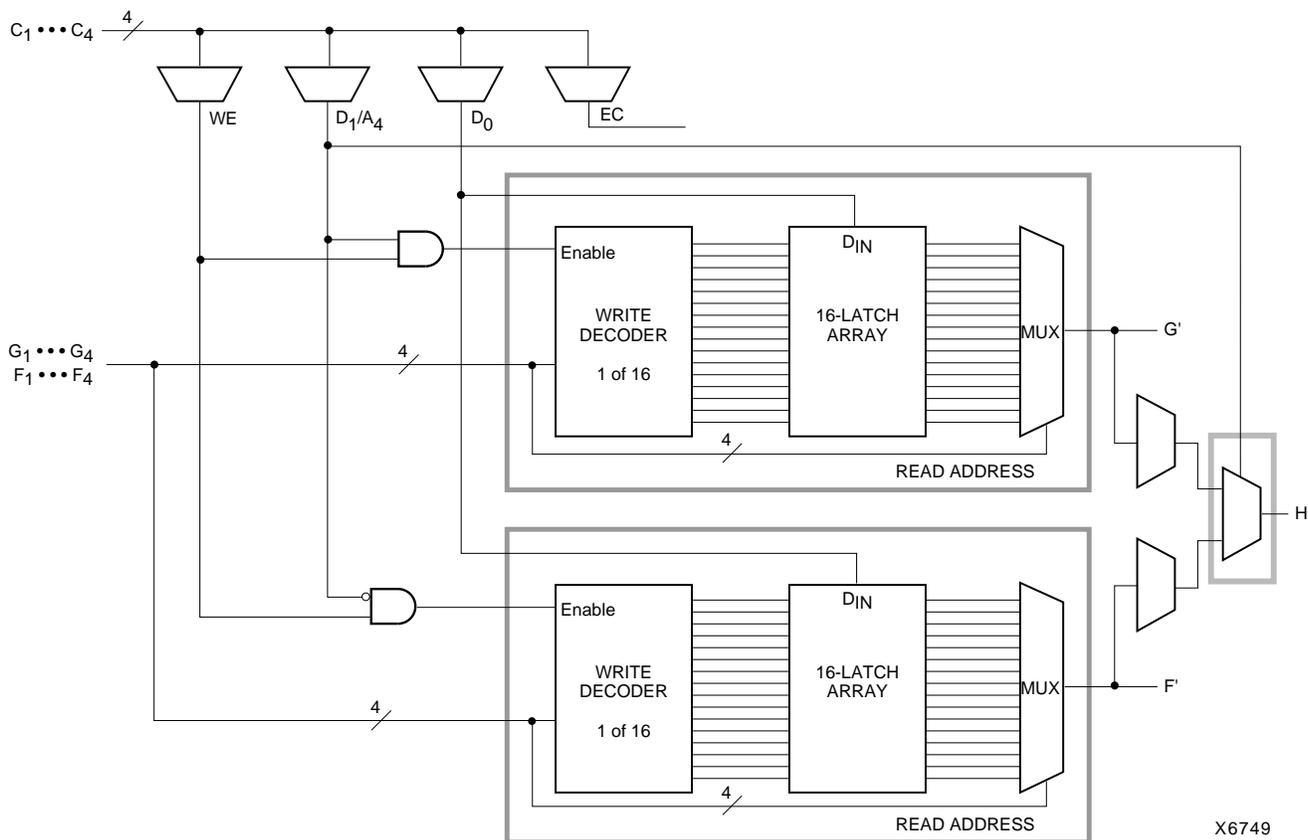
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**Figure 8: Level-Sensitive RAM Write Timing**



X6746

Figure 9: 16x2 (or 16x1) Level-Sensitive Single-Port RAM



X6749

Figure 10: 32x1 Level-Sensitive Single-Port RAM (F and G addresses are identical)

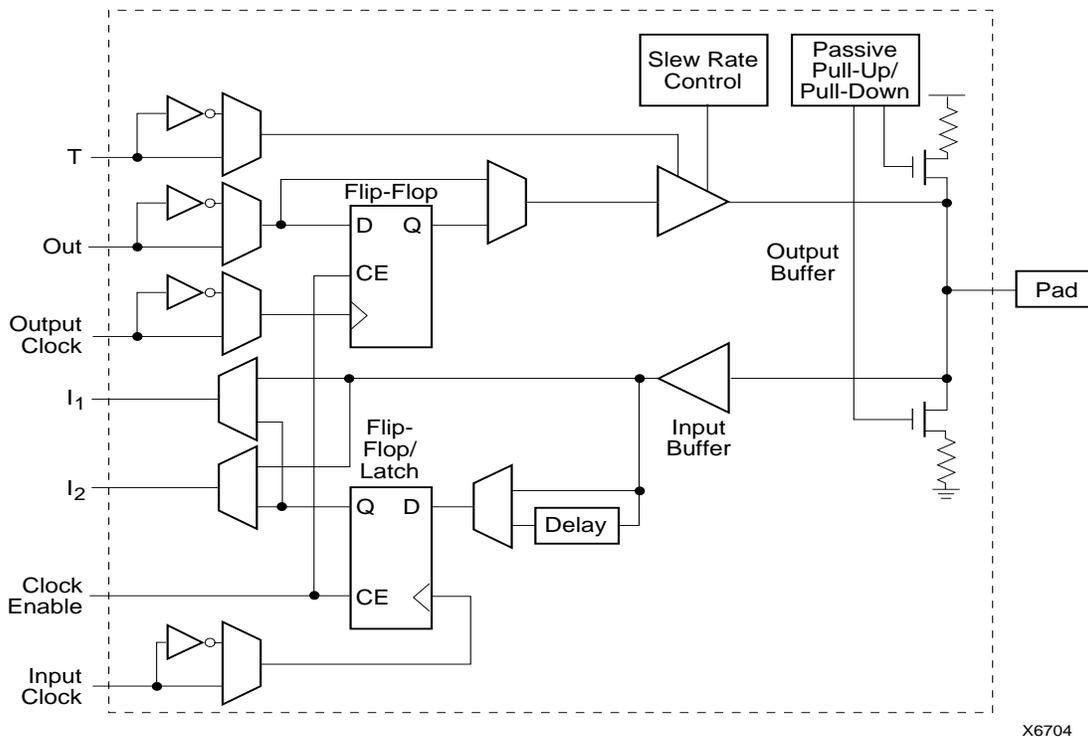


Figure 15: Simplified Block Diagram of XC4000E IOB

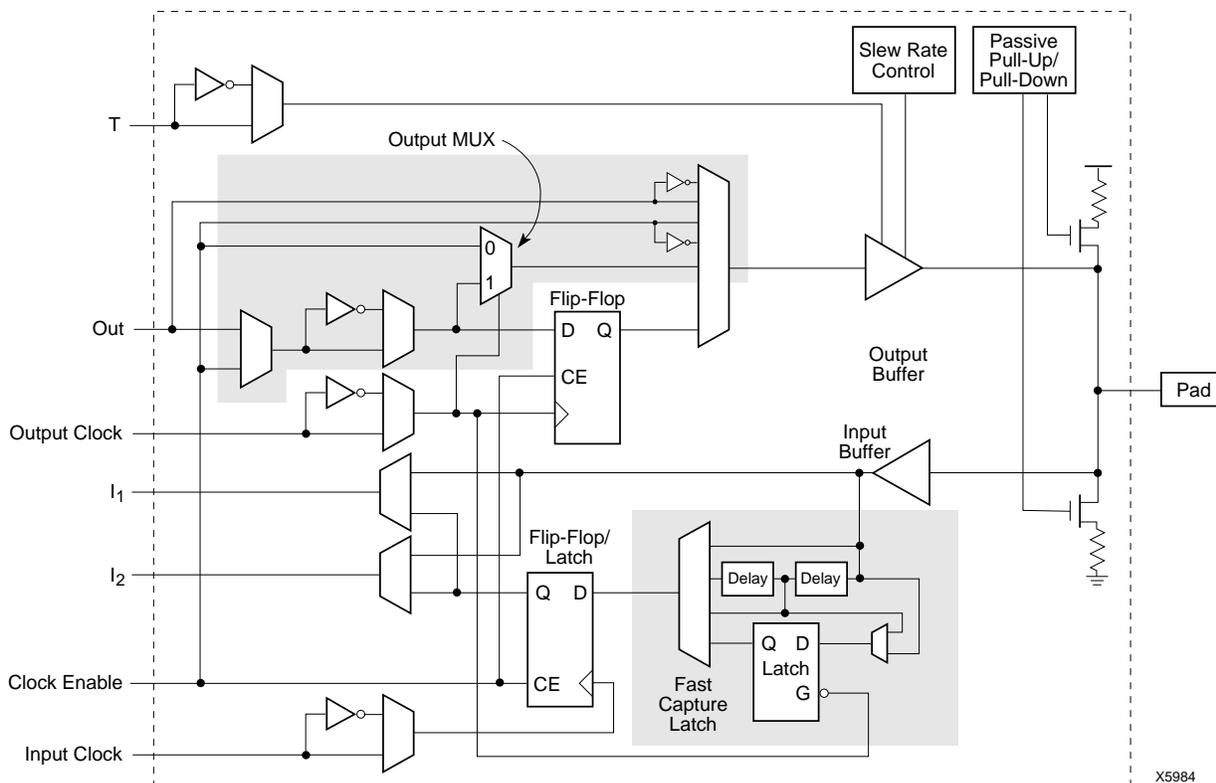
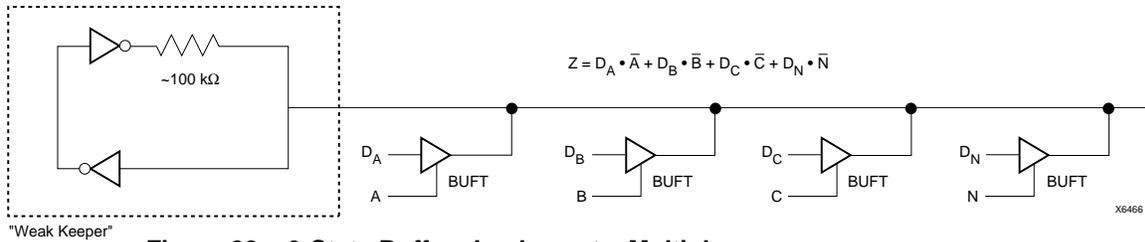


Figure 16: Simplified Block Diagram of XC4000X IOB (shaded areas indicate differences from XC4000E)



**Figure 22: 3-State Buffers Implement a Multiplexer**

## Wide Edge Decoders

Dedicated decoder circuitry boosts the performance of wide decoding functions. When the address or data field is wider than the function generator inputs, FPGAs need multi-level decoding and are thus slower than PALs. XC4000 Series CLBs have nine inputs. Any decoder of up to nine inputs is, therefore, compact and fast. However, there is also a need for much wider decoders, especially for address decoding in large microprocessor systems.

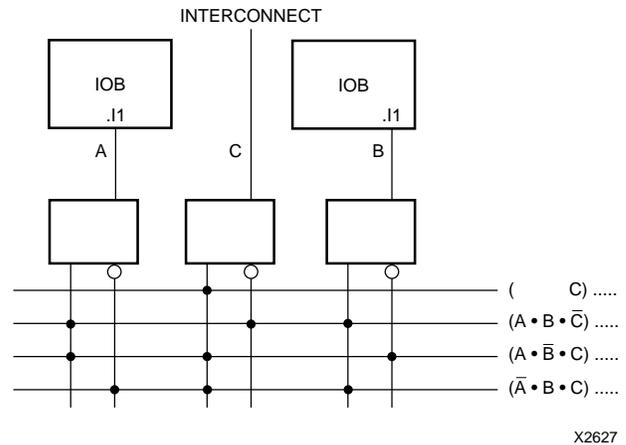
An XC4000 Series FPGA has four programmable decoders located on each edge of the device. The inputs to each decoder are any of the IOB I1 signals on that edge plus one local interconnect per CLB row or column. Each row or column of CLBs provides up to three variables or their complements., as shown in Figure 23. Each decoder generates a High output (resistor pull-up) when the AND condition of the selected inputs, or their complements, is true. This is analogous to a product term in typical PAL devices.

Each of these wired-AND gates is capable of accepting up to 42 inputs on the XC4005E and 72 on the XC4013E. There are up to 96 inputs for each decoder on the XC4028X and 132 on the XC4052X. The decoders may also be split in two when a larger number of narrower decoders are required, for a maximum of 32 decoders per device.

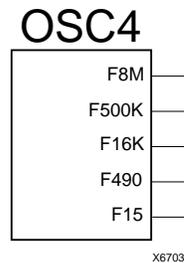
The decoder outputs can drive CLB inputs, so they can be combined with other logic to form a PAL-like AND/OR structure. The decoder outputs can also be routed directly to the chip outputs. For fastest speed, the output should be on the same chip edge as the decoder. Very large PALs can be emulated by ORing the decoder outputs in a CLB. This decoding feature covers what has long been considered a weakness of older FPGAs. Users often resorted to external PALs for simple but fast decoding functions. Now, the dedicated decoders in the XC4000 Series device can implement these functions fast and efficiently.

To use the wide edge decoders, place one or more of the WAND library symbols (WAND1, WAND4, WAND8, WAND16). Attach a DECODE attribute or property to each WAND symbol. Tie the outputs together and attach a PUL-

LUP symbol. Location attributes or properties such as L (left edge) or TR (right half of top edge) should also be used to ensure the correct placement of the decoder inputs.



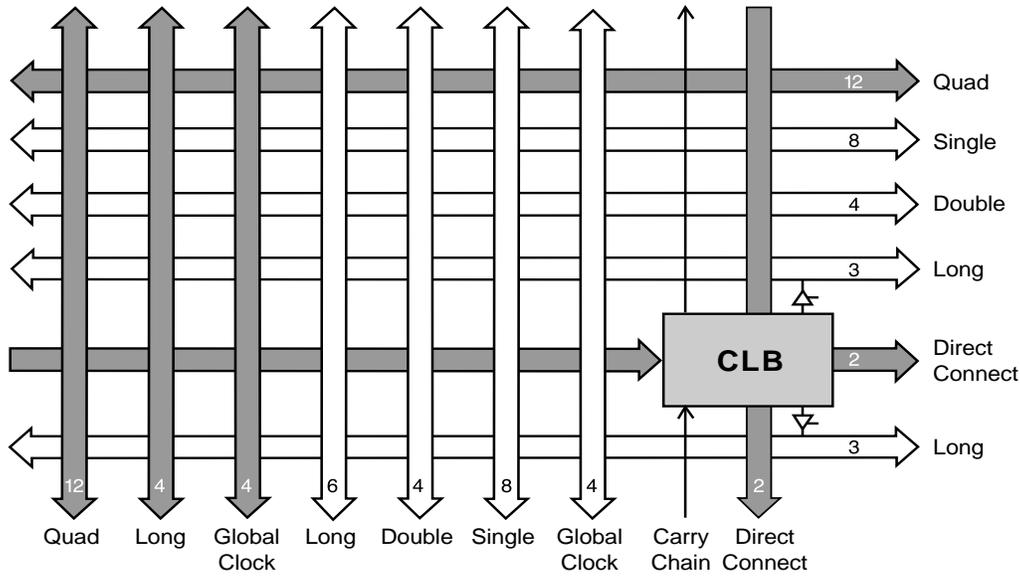
**Figure 23: XC4000 Series Edge Decoding Example**



**Figure 24: XC4000 Series Oscillator Symbol**

## On-Chip Oscillator

XC4000 Series devices include an internal oscillator. This oscillator is used to clock the power-on time-out, for configuration memory clearing, and as the source of CCLK in Master configuration modes. The oscillator runs at a nominal 8 MHz frequency that varies with process, Vcc, and temperature. The output frequency falls between 4 and 10 MHz.



x5994

**Figure 25: High-Level Routing Diagram of XC4000 Series CLB (shaded arrows indicate XC4000X only)**

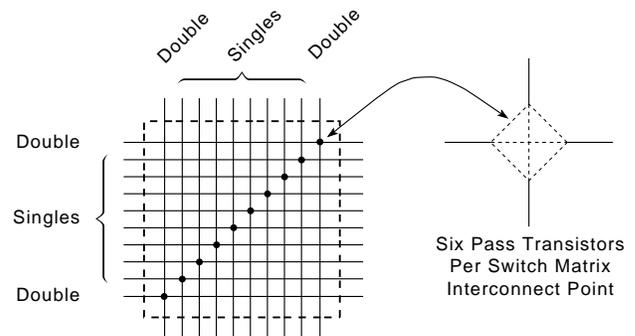
**Table 14: Routing per CLB in XC4000 Series Devices**

	XC4000E		XC4000X	
	Vertical	Horizontal	Vertical	Horizontal
Singles	8	8	8	8
Doubles	4	4	4	4
Quads	0	0	12	12
Longlines	6	6	10	6
Direct Connects	0	0	2	2
Globals	4	0	8	0
Carry Logic	2	0	1	0
Total	24	18	45	32

**Programmable Switch Matrices**

The horizontal and vertical single- and double-length lines intersect at a box called a programmable switch matrix (PSM). Each switch matrix consists of programmable pass transistors used to establish connections between the lines (see Figure 26).

For example, a single-length signal entering on the right side of the switch matrix can be routed to a single-length line on the top, left, or bottom sides, or any combination thereof, if multiple branches are required. Similarly, a double-length signal can be routed to a double-length line on any or all of the other three edges of the programmable switch matrix.



X6600

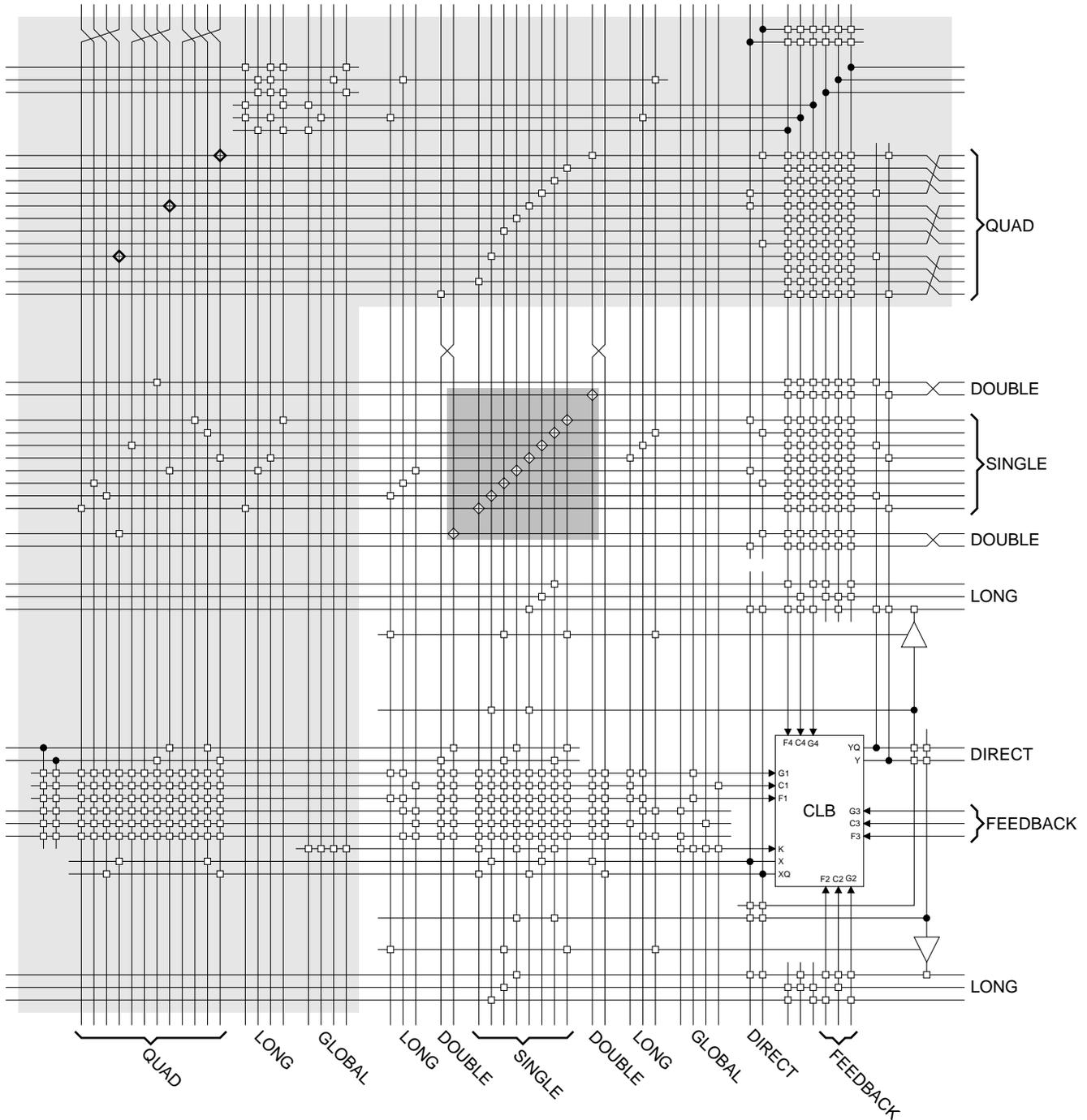
**Figure 26: Programmable Switch Matrix (PSM)**

**Single-Length Lines**

Single-length lines provide the greatest interconnect flexibility and offer fast routing between adjacent blocks. There are eight vertical and eight horizontal single-length lines associated with each CLB. These lines connect the switching matrices that are located in every row and a column of CLBs.

Single-length lines are connected by way of the programmable switch matrices, as shown in Figure 28. Routing connectivity is shown in Figure 27.

Single-length lines incur a delay whenever they go through a switching matrix. Therefore, they are not suitable for routing signals for long distances. They are normally used to conduct signals within a localized area and to provide the branching for nets with fanout greater than one.



- Common to XC4000E and XC4000X
- XC4000X only
- Programmable Switch Matrix

**Figure 27: Detail of Programmable Interconnect Associated with XC4000 Series CLB**

## Setting CCLK Frequency

For Master modes, CCLK can be generated in either of two frequencies. In the default slow mode, the frequency ranges from 0.5 MHz to 1.25 MHz for XC4000E and XC4000EX devices and from 0.6 MHz to 1.8 MHz for XC4000XL devices. In fast CCLK mode, the frequency ranges from 4 MHz to 10 MHz for XC4000E/EX devices and from 5 MHz to 15 MHz for XC4000XL devices. The frequency is selected by an option when running the bitstream generation software. If an XC4000 Series Master is driving an XC3000- or XC2000-family slave, slow CCLK mode must be used. In addition, an XC4000XL device driving a XC4000E or XC4000EX should use slow mode. Slow mode is the default.

**Table 19: XC4000 Series Data Stream Formats**

Data Type	All Other Modes (D0...)
Fill Byte	11111111b
Preamble Code	0010b
Length Count	COUNT(23:0)
Fill Bits	1111b
Start Field	0b
Data Frame	DATA(n-1:0)
CRC or Constant Field Check	xxxx (CRC) or 0110b
Extend Write Cycle	—
Postamble	01111111b
Start-Up Bytes	xxh
Legend:	
Not shaded	Once per bitstream
Light	Once per data frame
Dark	Once per device

## Data Stream Format

The data stream (“bitstream”) format is identical for all configuration modes.

The data stream formats are shown in [Table 19](#). Bit-serial data is read from left to right, and byte-parallel data is effectively assembled from this serial bitstream, with the first bit in each byte assigned to D0.

The configuration data stream begins with a string of eight ones, a preamble code, followed by a 24-bit length count and a separator field of ones. This header is followed by the actual configuration data in frames. The length and number of frames depends on the device type (see [Table 20](#) and [Table 21](#)). Each frame begins with a start field and ends with an error check. A postamble code is required to signal the end of data for a single device. In all cases, additional start-up bytes of data are required to provide four clocks for the startup sequence at the end of configuration. Long daisy chains require additional startup bytes to shift the last data through the chain. All startup bytes are don’t-cares; these bytes are not included in bitstreams created by the Xilinx software.

A selection of CRC or non-CRC error checking is allowed by the bitstream generation software. The non-CRC error checking tests for a designated end-of-frame field for each frame. For CRC error checking, the software calculates a running CRC and inserts a unique four-bit partial check at the end of each frame. The 11-bit CRC check of the last frame of an FPGA includes the last seven data bits.

Detection of an error results in the suspension of data loading and the pulling down of the  $\overline{\text{INIT}}$  pin. In Master modes, CCLK and address signals continue to operate externally. The user must detect  $\overline{\text{INIT}}$  and initialize a new configuration by pulsing the  $\overline{\text{PROGRAM}}$  pin Low or cycling Vcc.

**Table 20: XC4000E Program Data**

Device	XC4003E	XC4005E	XC4006E	XC4008E	XC4010E	XC4013E	XC4020E	XC4025E
<b>Max Logic Gates</b>	3,000	5,000	6,000	8,000	10,000	13,000	20,000	25,000
<b>CLBs (Row x Col.)</b>	100 (10 x 10)	196 (14 x 14)	256 (16 x 16)	324 (18 x 18)	400 (20 x 20)	576 (24 x 24)	784 (28 x 28)	1,024 (32 x 32)
<b>IOBs</b>	80	112	128	144	160	192	224	256
<b>Flip-Flops</b>	360	616	768	936	1,120	1,536	2,016	2,560
<b>Bits per Frame</b>	126	166	186	206	226	266	306	346
<b>Frames</b>	428	572	644	716	788	932	1,076	1,220
<b>Program Data</b>	53,936	94,960	119,792	147,504	178,096	247,920	329,264	422,128
<b>PROM Size (bits)</b>	53,984	95,008	119,840	147,552	178,144	247,968	329,312	422,176

- Notes:
- Bits per Frame = (10 x number of rows) + 7 for the top + 13 for the bottom + 1 + 1 start bit + 4 error check bits  
 Number of Frames = (36 x number of columns) + 26 for the left edge + 41 for the right edge + 1  
 Program Data = (Bits per Frame x Number of Frames) + 8 postamble bits  
 PROM Size = Program Data + 40 (header) + 8
  - The user can add more "one" bits as leading dummy bits in the header, or, if CRC = off, as trailing dummy bits at the end of any frame, following the four error check bits. However, the Length Count value **must** be adjusted for all such extra "one" bits, even for extra leading ones at the beginning of the header.

**Table 21: XC4000EX/XL Program Data**

Device	XC4002XL	XC4005	XC4010	XC4013	XC4020	XC4028	XC4036	XC4044	XC4052	XC4062	XC4085
<b>Max Logic Gates</b>	2,000	5,000	10,000	13,000	20,000	28,000	36,000	44,000	52,000	62,000	85,000
<b>CLBs (Row x Column)</b>	64 (8 x 8)	196 (14 x 14)	400 (20 x 20)	576 (24 x 24)	784 (28 x 28)	1,024 (32 x 32)	1,296 (36 x 36)	1,600 (40 x 40)	1,936 (44 x 44)	2,304 (48 x 48)	3,136 (56 x 56)
<b>IOBs</b>	64	112	160	192	224	256	288	320	352	384	448
<b>Flip-Flops</b>	256	616	1,120	1,536	2,016	2,560	3,168	3,840	4,576	5,376	7,168
<b>Bits per Frame</b>	133	205	277	325	373	421	469	517	565	613	709
<b>Frames</b>	459	741	1,023	1,211	1,399	1,587	1,775	1,963	2,151	2,339	2,715
<b>Program Data</b>	61,052	151,910	283,376	393,580	521,832	668,124	832,480	1,014,876	1,215,320	1,433,804	1,924,940
<b>PROM Size (bits)</b>	61,104	151,960	283,424	393,632	521,880	668,172	832,528	1,014,924	1,215,368	1,433,852	1,924,992

- Notes:
- Bits per frame = (13 x number of rows) + 9 for the top + 17 for the bottom + 8 + 1 start bit + 4 error check bits.  
 Frames = (47 x number of columns) + 27 for the left edge + 52 for the right edge + 4.  
 Program data = (bits per frame x number of frames) + 5 postamble bits.  
 PROM size = (program data + 40 header bits + 8 start bits) rounded up to the nearest byte.
  - The user can add more "one" bits as leading dummy bits in the header, or, if CRC = off, as trailing dummy bits at the end of any frame, following the four error check bits. However, the Length Count value must be adjusted for all such extra "one" bits, even for extra leading "ones" at the beginning of the header.

## Cyclic Redundancy Check (CRC) for Configuration and Readback

The Cyclic Redundancy Check is a method of error detection in data transmission applications. Generally, the transmitting system performs a calculation on the serial bitstream. The result of this calculation is tagged onto the data stream as additional check bits. The receiving system performs an identical calculation on the bitstream and compares the result with the received checksum.

Each data frame of the configuration bitstream has four error bits at the end, as shown in [Table 19](#). If a frame data error is detected during the loading of the FPGA, the con-

figuration process with a potentially corrupted bitstream is terminated. The FPGA pulls the  $\overline{\text{INIT}}$  pin Low and goes into a Wait state.

During Readback, 11 bits of the 16-bit checksum are added to the end of the Readback data stream. The checksum is computed using the CRC-16 CCITT polynomial, as shown in [Figure 45](#). The checksum consists of the 11 most significant bits of the 16-bit code. A change in the checksum indicates a change in the Readback bitstream. A comparison to a previous checksum is meaningful only if the readback data is independent of the current device state. CLB outputs should not be included (Read Capture option not

Low. During this time delay, or as long as the  $\overline{\text{PROGRAM}}$  input is asserted, the configuration logic is held in a Configuration Memory Clear state. The configuration-memory frames are consecutively initialized, using the internal oscillator.

At the end of each complete pass through the frame addressing, the power-on time-out delay circuitry and the level of the  $\overline{\text{PROGRAM}}$  pin are tested. If neither is asserted, the logic initiates one additional clearing of the configuration frames and then tests the  $\overline{\text{INIT}}$  input.

### Initialization

During initialization and configuration, user pins  $\overline{\text{HDC}}$ ,  $\overline{\text{LDC}}$ ,  $\overline{\text{INIT}}$  and  $\overline{\text{DONE}}$  provide status outputs for the system interface. The outputs  $\overline{\text{LDC}}$ ,  $\overline{\text{INIT}}$  and  $\overline{\text{DONE}}$  are held Low and  $\overline{\text{HDC}}$  is held High starting at the initial application of power.

The open drain  $\overline{\text{INIT}}$  pin is released after the final initialization pass through the frame addresses. There is a deliberate delay of 50 to 250  $\mu\text{s}$  (up to 10% longer for low-voltage devices) before a Master-mode device recognizes an inactive  $\overline{\text{INIT}}$ . Two internal clocks after the  $\overline{\text{INIT}}$  pin is recognized as High, the FPGA samples the three mode lines to determine the configuration mode. The appropriate interface lines become active and the configuration preamble and data can be loaded. Configuration

The 0010 preamble code indicates that the following 24 bits represent the length count. The length count is the total number of configuration clocks needed to load the complete configuration data. (Four additional configuration clocks are required to complete the configuration process, as discussed below.) After the preamble and the length count have been passed through to all devices in the daisy chain,  $\overline{\text{DOUT}}$  is held High to prevent frame start bits from reaching any daisy-chained devices.

A specific configuration bit, early in the first frame of a master device, controls the configuration-clock rate and can increase it by a factor of eight. Therefore, if a fast configuration clock is selected by the bitstream, the slower clock rate is used until this configuration bit is detected.

Each frame has a start field followed by the frame-configuration data bits and a frame error field. If a frame data error is detected, the FPGA halts loading, and signals the error by pulling the open-drain  $\overline{\text{INIT}}$  pin Low. After all configuration frames have been loaded into an FPGA,  $\overline{\text{DOUT}}$  again follows the input data so that the remaining data is passed on to the next device.

### Delaying Configuration After Power-Up

There are two methods of delaying configuration after power-up: put a logic Low on the  $\overline{\text{PROGRAM}}$  input, or pull the bidirectional  $\overline{\text{INIT}}$  pin Low, using an open-collector (open-drain) driver. (See [Figure 46 on page 50](#).)

A Low on the  $\overline{\text{PROGRAM}}$  input is the more radical approach, and is recommended when the power-supply

rise time is excessive or poorly defined. As long as  $\overline{\text{PROGRAM}}$  is Low, the FPGA keeps clearing its configuration memory. When  $\overline{\text{PROGRAM}}$  goes High, the configuration memory is cleared one more time, followed by the beginning of configuration, provided the  $\overline{\text{INIT}}$  input is not externally held Low. Note that a Low on the  $\overline{\text{PROGRAM}}$  input automatically forces a Low on the  $\overline{\text{INIT}}$  output. The XC4000 Series  $\overline{\text{PROGRAM}}$  pin has a permanent weak pull-up.

Using an open-collector or open-drain driver to hold  $\overline{\text{INIT}}$  Low before the beginning of configuration causes the FPGA to wait after completing the configuration memory clear operation. When  $\overline{\text{INIT}}$  is no longer held Low externally, the device determines its configuration mode by capturing its mode pins, and is ready to start the configuration process. A master device waits up to an additional 250  $\mu\text{s}$  to make sure that any slaves in the optional daisy chain have seen that  $\overline{\text{INIT}}$  is High.

### Start-Up

Start-up is the transition from the configuration process to the intended user operation. This transition involves a change from one clock source to another, and a change from interfacing parallel or serial configuration data where most outputs are 3-stated, to normal operation with I/O pins active in the user-system. Start-up must make sure that the user-logic 'wakes up' gracefully, that the outputs become active without causing contention with the configuration signals, and that the internal flip-flops are released from the global Reset or Set at the right time.

[Figure 47](#) describes start-up timing for the three Xilinx families in detail. The configuration modes can use any of the four timing sequences.

To access the internal start-up signals, place the STARTUP library symbol.

### Start-up Timing

Different FPGA families have different start-up sequences.

The XC2000 family goes through a fixed sequence.  $\overline{\text{DONE}}$  goes High and the internal global Reset is de-activated one CCLK period after the I/O become active.

The XC3000A family offers some flexibility.  $\overline{\text{DONE}}$  can be programmed to go High one CCLK period before or after the I/O become active. Independent of  $\overline{\text{DONE}}$ , the internal global Reset is de-activated one CCLK period before or after the I/O become active.

The XC4000 Series offers additional flexibility. The three events —  $\overline{\text{DONE}}$  going High, the internal Set/Reset being de-activated, and the user I/O going active — can all occur in any arbitrary sequence. Each of them can occur one CCLK period before or after, or simultaneous with, any of the others. This relative timing is selected by means of software options in the bitstream generation software.

**Table 23: Pin Functions During Configuration**

CONFIGURATION MODE <M2:M1:M0>						
SLAVE SERIAL <1:1:1>	MASTER SERIAL <0:0:0>	SYNCH. PERIPHERAL <0:1:1>	ASYNCH. PERIPHERAL <1:0:1>	MASTER PARALLEL DOWN <1:1:0>	MASTER PARALLEL UP <1:0:0>	USER OPERATION
M2(HIGH) (I)	M2(LOW) (I)	M2(LOW) (I)	M2(HIGH) (I)	M2(HIGH) (I)	M2(HIGH) (I)	(I)
M1(HIGH) (I)	M1(LOW) (I)	M1(HIGH) (I)	M1(LOW) (I)	M1(HIGH) (I)	M1(LOW) (I)	(O)
M0(HIGH) (I)	M0(LOW) (I)	M0(HIGH) (I)	M0(HIGH) (I)	M0(LOW) (I)	M0(LOW) (I)	(I)
HDC (HIGH)	HDC (HIGH)	HDC (HIGH)	HDC (HIGH)	HDC (HIGH)	HDC (HIGH)	I/O
LDC (LOW)	LDC (LOW)	LDC (LOW)	LDC (LOW)	LDC (LOW)	LDC (LOW)	I/O
INIT	INIT	INIT	INIT	INIT	INIT	I/O
DONE	DONE	DONE	DONE	DONE	DONE	DONE
PROGRAM (I)	PROGRAM (I)	PROGRAM (I)	PROGRAM (I)	PROGRAM (I)	PROGRAM (I)	PROGRAM
CCLK (I)	CCLK (O)	CCLK (I)	CCLK (O)	CCLK (O)	CCLK (O)	CCLK (I)
		RDY/BUSY (O)	RDY/BUSY (O)	RCLK (O)	RCLK (O)	I/O
			RS (I)			I/O
			CS0 (I)			I/O
		DATA 7 (I)	DATA 7 (I)	DATA 7 (I)	DATA 7 (I)	I/O
		DATA 6 (I)	DATA 6 (I)	DATA 6 (I)	DATA 6 (I)	I/O
		DATA 5 (I)	DATA 5 (I)	DATA 5 (I)	DATA 5 (I)	I/O
		DATA 4 (I)	DATA 4 (I)	DATA 4 (I)	DATA 4 (I)	I/O
		DATA 3 (I)	DATA 3 (I)	DATA 3 (I)	DATA 3 (I)	I/O
		DATA 2 (I)	DATA 2 (I)	DATA 2 (I)	DATA 2 (I)	I/O
		DATA 1 (I)	DATA 1 (I)	DATA 1 (I)	DATA 1 (I)	I/O
DIN (I)	DIN (I)	DATA 0 (I)	DATA 0 (I)	DATA 0 (I)	DATA 0 (I)	I/O
DOUT	DOUT	DOUT	DOUT	DOUT	DOUT	SGCK4-GCK6-I/O
TDI	TDI	TDI	TDI	TDI	TDI	TDI-I/O
TCK	TCK	TCK	TCK	TCK	TCK	TCK-I/O
TMS	TMS	TMS	TMS	TMS	TMS	TMS-I/O
TDO	TDO	TDO	TDO	TDO	TDO	TDO-(O)
			WS (I)	A0	A0	I/O
				A1	A1	PGCK4-GCK7-I/O
			CS1	A2	A2	I/O
				A3	A3	I/O
				A4	A4	I/O
				A5	A5	I/O
				A6	A6	I/O
				A7	A7	I/O
				A8	A8	I/O
				A9	A9	I/O
				A10	A10	I/O
				A11	A11	I/O
				A12	A12	I/O
				A13	A13	I/O
				A14	A14	I/O
				A15	A15	SGCK1-GCK8-I/O
				A16	A16	PGCK1-GCK1-I/O
				A17	A17	I/O
				A18*	A18*	I/O
				A19*	A19*	I/O
				A20*	A20*	I/O
				A21*	A21*	I/O
						ALL OTHERS

\* XC4000X only

- Notes
1. A shaded table cell represents a 50 kΩ - 100 kΩ pull-up before and during configuration.
  2. (I) represents an input; (O) represents an output.
  3. INIT is an open-drain output during configuration.

## Configuration Timing

The seven configuration modes are discussed in detail in this section. Timing specifications are included.

### Slave Serial Mode

In Slave Serial mode, an external signal drives the CCLK input of the FPGA. The serial configuration bitstream must be available at the DIN input of the lead FPGA a short setup time before each rising CCLK edge.

The lead FPGA then presents the preamble data—and all data that overflows the lead device—on its DOUT pin.

There is an internal delay of 0.5 CCLK periods, which means that DOUT changes on the falling CCLK edge, and the next FPGA in the daisy chain accepts data on the subsequent rising CCLK edge.

Figure 51 shows a full master/slave system. An XC4000 Series device in Slave Serial mode should be connected as shown in the third device from the left.

Slave Serial mode is selected by a <111> on the mode pins (M2, M1, M0). Slave Serial is the default mode if the mode pins are left unconnected, as they have weak pull-up resistors during configuration.

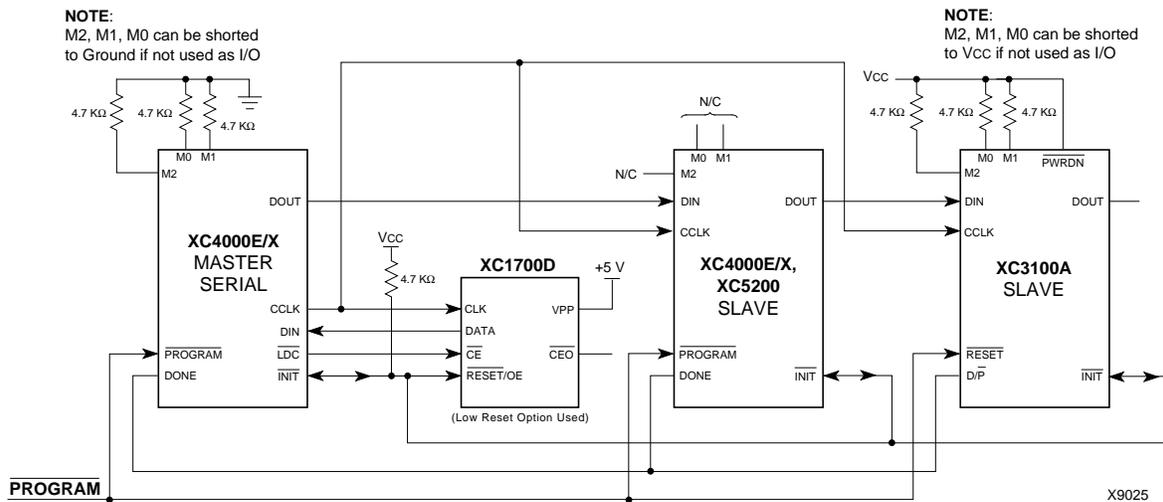
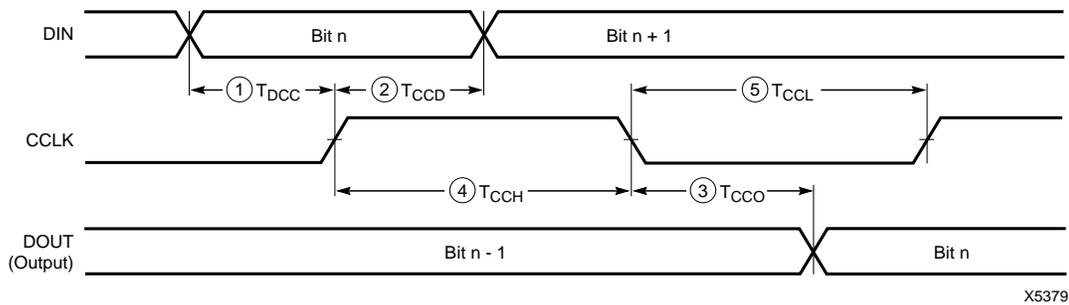


Figure 51: Master/Slave Serial Mode Circuit Diagram



X5379

	Description	Symbol	Min	Max	Units
CCLK	DIN setup	1 $T_{DCC}$	20		ns
	DIN hold	2 $T_{CCD}$	0		ns
	DIN to DOUT	3 $T_{CCO}$		30	ns
	High time	4 $T_{CCH}$	45		ns
	Low time	5 $T_{CCL}$	45		ns
	Frequency		$F_{CC}$		10

Note: Configuration must be delayed until the INIT pins of all daisy-chained FPGAs are High.

Figure 52: Slave Serial Mode Programming Switching Characteristics

**Table 25: Component Availability Chart for XC4000E FPGAs**

	PINS	84	100	100	120	144	156	160	191	208	208	223	225	240	240	299	304	
		TYPE	Plast. PLCC	Plast. PQFP	Plast. VQFP	Ceram. PGA	Plast. TQFP	Ceram. PGA	Plast. PQFP	Ceram. PGA	High-Perf. QFP	Plast. PQFP	Ceram. PGA	Plast. BGA	High-Perf. QFP	Plast. PQFP	Ceram. PGA	High-Perf. QF
		CODE	PC84	PQ100	VQ100	PG120	TQ144	PG156	PQ160	PG191	HQ208	PQ208	PG223	BG225	HQ240	PQ240	PG299	HQ304
XC4003E	-4	C I	C I	C I	C I													
	-3	C I	C I	C I	C I													
	-2	C I	C I	C I	C I													
	-1	C	C	C	C													
XC4005E	-4	C I	C I			C I	C I	C I			C I							
	-3	C I	C I			C I	C I	C I			C I							
	-2	C I	C I			C I	C I	C I			C I							
	-1	C	C			C	C	C			C							
XC4006E	-4	C I				C I	C I	C I			C I							
	-3	C I				C I	C I	C I			C I							
	-2	C I				C I	C I	C I			C I							
	-1	C				C	C	C			C							
XC4008E	-4	C I						C I	C I		C I							
	-3	C I						C I	C I		C I							
	-2	C I						C I	C I		C I							
	-1	C						C	C		C							
XC4010E	-4	C I						C I	C I	C I	C I		C I					
	-3	C I						C I	C I	C I	C I		C I					
	-2	C I						C I	C I	C I	C I		C I					
	-1	C						C	C	C	C		C					
XC4013E	-4							C I		C I	C I	C I	C I	C I	C I			
	-3							C I		C I	C I	C I	C I	C I	C I			
	-2							C I		C I	C I	C I	C I	C I	C I			
	-1							C		C	C	C	C	C	C			
XC4020E	-4									C I		C I		C I				
	-3									C I		C I		C I				
	-2									C I		C I		C I				
	-1									C		C		C				
XC4025E	-4											C I		C I		C I	C I	
	-3											C I		C I		C I	C I	
	-2											C		C		C	C	

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C = Commercial  $T_J = 0^\circ$  to  $+85^\circ\text{C}$

I = Industrial  $T_J = -40^\circ\text{C}$  to  $+100^\circ\text{C}$

**Table 26: Component Availability Chart for XC4000EX FPGAs**

	PINS	208	240	299	304	352	411	432	
		TYPE	High-Perf. QFP	High-Perf. QFP	Ceram. PGA	High-Perf. QFP	Plast. BGA	Ceram. PGA	Plast. BGA
		CODE	HQ208	HQ240	PG299	HQ304	BG352	PG411	BG432
XC4028EX	-4	C I	C I	C I	C I	C I			
	-3	C I	C I	C I	C I	C I			
	-2	C	C	C	C	C			
XC4036EX	-4		C I		C I	C I	C I	C I	
	-3		C I		C I	C I	C I	C I	
	-2		C		C	C	C	C	

1/29/99

C = Commercial  $T_J = 0^\circ$  to  $+85^\circ\text{C}$

I = Industrial  $T_J = -40^\circ\text{C}$  to  $+100^\circ\text{C}$

## User I/O Per Package

Table 27, Table 28, and Table 29 show the number of user I/Os available in each package for XC4000-Series devices. Call your local sales office for the latest availability information, or see the Xilinx website at <http://www.xilinx.com> for the latest revision of the specifications.

**Table 27: User I/O Chart for XC4000XL FPGAs**

Device	Max I/O	Maximum User Accessible I/O by Package Type																						
		PC84	PQ100	VQ100	TQ144	HT144	HQ160	PQ160	TQ176	HT176	HQ208	PQ208	HQ240	PQ240	BG256	PG299	HQ304	BG352	PG411	BG432	PG475	PG559	BG560	
XC4002XL	64	61	64	64																				
XC4005XL	112	61	77	77	112			112			112													
XC4010XL	160	61	77		113			129	145		160			160										
XC4013XL	192					113		129		145	160		192	192										
XC4020XL	224					113		129		145	160		192	205										
XC4028XL	256						129				160		193	205	256	256	256							
XC4036XL	288						129				160		193			256	288	288	288					
XC4044XL	320						129				160		193			256	289	320	320					
XC4052XL	352											193				256		352	352				352	
XC4062XL	384											193				256			352	384			384	
XC4085XL	448																		352			448	448	

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**Table 28: User I/O Chart for XC4000E FPGAs**

Device	Max I/O	Maximum User Accessible I/O by Package Type															
		PC84	PQ100	VQ100	PG120	TQ144	PG156	PQ160	PG191	HQ208	PQ208	PG223	BG225	HQ240	PQ240	PG299	HQ304
XC4003E	80	61	77	77	80												
XC4005E	112	61	77			112	112	112			112						
XC4006E	128	61				113	125	128			128						
XC4008E	144	61						129	144		144						
XC4010E	160	61						129	160	160	160		160				
XC4013E	192							129		160	160	192	192	192	192		
XC4020E	224									160		192		193			
XC4025E	256											192		193		256	256

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**Table 29: User I/O Chart for XC4000EX FPGAs**

Device	Max I/O	Maximum User Accessible I/O by Package Type						
		HQ208	HQ240	PG299	HQ304	BG352	PG411	BG432
XC4028EX	256	160	193	256	256	256		
XC4036EX	288		193		256	288	288	288

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