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## Understanding <u>Embedded - FPGAs (Field Programmable Gate Array)</u>

Embedded - FPGAs, or Field Programmable Gate Arrays, are advanced integrated circuits that offer unparalleled flexibility and performance for digital systems. Unlike traditional fixed-function logic devices, FPGAs can be programmed and reprogrammed to execute a wide array of logical operations, enabling customized functionality tailored to specific applications. This reprogrammability allows developers to iterate designs quickly and implement complex functions without the need for custom hardware.

#### **Applications of Embedded - FPGAs**

The versatility of Embedded - FPGAs makes them indispensable in numerous fields. In telecommunications.

Details	
Product Status	Obsolete
Number of LABs/CLBs	784
Number of Logic Elements/Cells	1862
Total RAM Bits	25088
Number of I/O	192
Number of Gates	20000
Voltage - Supply	4.5V ~ 5.5V
Mounting Type	Through Hole
Operating Temperature	-40°C ~ 100°C (TJ)
Package / Case	223-BCPGA
Supplier Device Package	223-CPGA (47.24x47.24)
Purchase URL	https://www.e-xfl.com/product-detail/xilinx/xc4020e-3pg223i

Email: info@E-XFL.COM

Address: Room A, 16/F, Full Win Commercial Centre, 573 Nathan Road, Mongkok, Hong Kong

## Product Obsolete or Under Obsolescence XC4000E and XC4000X Series Field Programmable Gate Arrays



#### Input Thresholds

The input thresholds of 5V devices can be globally configured for either TTL (1.2 V threshold) or CMOS (2.5 V threshold), just like XC2000 and XC3000 inputs. The two global adjustments of input threshold and output level are independent of each other. The XC4000XL family has an input threshold of 1.6V, compatible with both 3.3V CMOS and TTL levels.

#### Global Signal Access to Logic

There is additional access from global clocks to the F and G function generator inputs.

#### Configuration Pin Pull-Up Resistors

During configuration, these pins have weak pull-up resistors. For the most popular configuration mode, Slave Serial, the mode pins can thus be left unconnected. The three mode inputs can be individually configured with or without weak pull-up or pull-down resistors. A pull-down resistor value of  $4.7~\mathrm{k}\Omega$  is recommended.

The three mode inputs can be individually configured with or without weak pull-up or pull-down resistors after configuration.

The PROGRAM input pin has a permanent weak pull-up.

#### Soft Start-up

Like the XC3000A, XC4000 Series devices have "Soft Start-up." When the configuration process is finished and the device starts up, the first activation of the outputs is automatically slew-rate limited. This feature avoids potential ground bounce when all outputs are turned on simultaneously. Immediately after start-up, the slew rate of the individual outputs is, as in the XC4000 family, determined by the individual configuration option.

#### XC4000 and XC4000A Compatibility

Existing XC4000 bitstreams can be used to configure an XC4000E device. XC4000A bitstreams must be recompiled for use with the XC4000E due to improved routing resources, although the devices are pin-for-pin compatible.

#### Additional Improvements in XC4000X Only

#### Increased Routing

New interconnect in the XC4000X includes twenty-two additional vertical lines in each column of CLBs and twelve new horizontal lines in each row of CLBs. The twelve "Quad Lines" in each CLB row and column include optional repowering buffers for maximum speed. Additional high-performance routing near the IOBs enhances pin flexibility.

#### Faster Input and Output

A fast, dedicated early clock sourced by global clock buffers is available for the IOBs. To ensure synchronization with the regular global clocks, a Fast Capture latch driven by the early clock is available. The input data can be initially loaded into the Fast Capture latch with the early clock, then transferred to the input flip-flop or latch with the low-skew global clock. A programmable delay on the input can be used to avoid hold-time requirements. See "IOB Input Signals" on page 20 for more information.

#### Latch Capability in CLBs

Storage elements in the XC4000X CLB can be configured as either flip-flops or latches. This capability makes the FPGA highly synthesis-compatible.

#### IOB Output MUX From Output Clock

A multiplexer in the IOB allows the output clock to select either the output data or the IOB clock enable as the output to the pad. Thus, two different data signals can share a single output pad, effectively doubling the number of device outputs without requiring a larger, more expensive package. This multiplexer can also be configured as an AND-gate to implement a very fast pin-to-pin path. See "IOB Output Signals" on page 23 for more information.

#### Additional Address Bits

Larger devices require more bits of configuration data. A daisy chain of several large XC4000X devices may require a PROM that cannot be addressed by the eighteen address bits supported in the XC4000E. The XC4000X Series therefore extends the addressing in Master Parallel configuration mode to 22 bits.



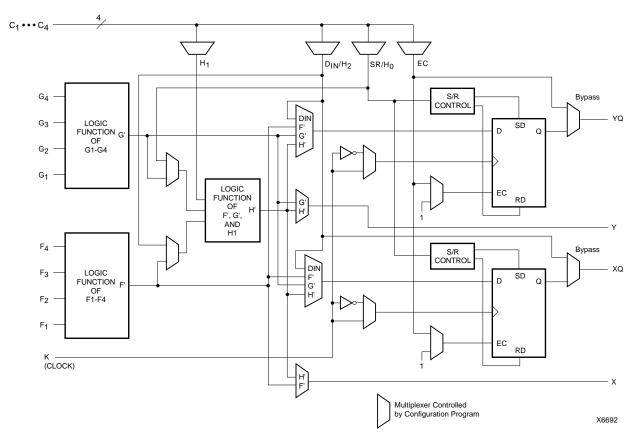


Figure 1: Simplified Block Diagram of XC4000 Series CLB (RAM and Carry Logic functions not shown)

#### Flip-Flops

The CLB can pass the combinatorial output(s) to the interconnect network, but can also store the combinatorial results or other incoming data in one or two flip-flops, and connect their outputs to the interconnect network as well.

The two edge-triggered D-type flip-flops have common clock (K) and clock enable (EC) inputs. Either or both clock inputs can also be permanently enabled. Storage element functionality is described in Table 2.

#### Latches (XC4000X only)

The CLB storage elements can also be configured as latches. The two latches have common clock (K) and clock enable (EC) inputs. Storage element functionality is described in Table 2.

#### Clock Input

Each flip-flop can be triggered on either the rising or falling clock edge. The clock pin is shared by both storage elements. However, the clock is individually invertible for each storage element. Any inverter placed on the clock input is automatically absorbed into the CLB.

#### Clock Enable

The clock enable signal (EC) is active High. The EC pin is shared by both storage elements. If left unconnected for either, the clock enable for that storage element defaults to the active state. EC is not invertible within the CLB.

Table 2: CLB Storage Element Functionality (active rising edge is shown)

Mode	K	EC	SR	D	Q
Power-Up or GSR	Х	Х	Х	Х	SR
	Х	Х	1	Х	SR
Flip-Flop		1*	0*	D	D
	0	Х	0*	Х	Q
Latch	1	1*	0*	Х	Q
Laich	0	1*	0*	D	D
Both	Х	0	0*	Х	Ø

Legend:

X Don't care
Rising edge

SR Set or Reset value. Reset is default.

0\* Input is Low or unconnected (default value)
1\* Input is High or unconnected (default value)



#### **Dual-Port Edge-Triggered Mode**

In dual-port mode, both the F and G function generators are used to create a single 16x1 RAM array with one write port and two read ports. The resulting RAM array can be read and written simultaneously at two independent addresses. Simultaneous read and write operations at the same address are also supported.

Dual-port mode always has edge-triggered write timing, as shown in Figure 3.

Figure 6 shows a simple model of an XC4000 Series CLB configured as dual-port RAM. One address port, labeled A[3:0], supplies both the read and write address for the F function generator. This function generator behaves the same as a 16x1 single-port edge-triggered RAM array. The RAM output, Single Port Out (SPO), appears at the F function generator output. SPO, therefore, reflects the data at address A[3:0].

The other address port, labeled DPRA[3:0] for Dual Port Read Address, supplies the read address for the G function generator. The write address for the G function generator, however, comes from the address A[3:0]. The output from this 16x1 RAM array, Dual Port Out (DPO), appears at the G function generator output. DPO, therefore, reflects the data at address DPRA[3:0].

Therefore, by using A[3:0] for the write address and DPRA[3:0] for the read address, and reading only the DPO output, a FIFO that can read and write simultaneously is easily generated. Simultaneous access doubles the effective throughput of the FIFO.

The relationships between CLB pins and RAM inputs and outputs for dual-port, edge-triggered mode are shown in Table 6. See Figure 7 on page 16 for a block diagram of a CLB configured in this mode.

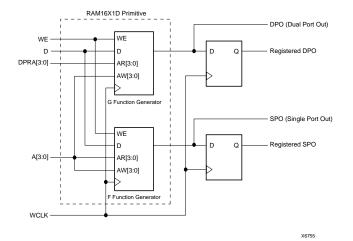


Figure 6: XC4000 Series Dual-Port RAM, Simple Model

Table 6: Dual-Port Edge-Triggered RAM Signals

RAM Signal	CLB Pin	Function						
D	D0	Data In						
A[3:0]	F1-F4	Read Address for F,						
		Write Address for F and G						
DPRA[3:0]	G1-G4	Read Address for G						
WE	WE	Write Enable						
WCLK	K	Clock						
SPO	F'	Single Port Out						
		(addressed by A[3:0])						
DPO	G'	Dual Port Out						
		(addressed by DPRA[3:0])						

**Note:** The pulse following the active edge of WCLK ( $T_{WPS}$  in Figure 3) must be less than one millisecond wide. For most applications, this requirement is not overly restrictive; however, it must not be forgotten. Stopping WCLK at this point in the write cycle could result in excessive current and even damage to the larger devices if many CLBs are configured as edge-triggered RAM.

#### Single-Port Level-Sensitive Timing Mode

**Note:** Edge-triggered mode is recommended for all new designs. Level-sensitive mode, also called asynchronous mode, is still supported for XC4000 Series backward-compatibility with the XC4000 family.

Level-sensitive RAM timing is simple in concept but can be complicated in execution. Data and address signals are presented, then a positive pulse on the write enable pin (WE) performs a write into the RAM at the designated address. As indicated by the "level-sensitive" label, this RAM acts like a latch. During the WE High pulse, changing the data lines results in new data written to the old address. Changing the address lines while WE is High results in spurious data written to the new address—and possibly at other addresses as well, as the address lines inevitably do not all change simultaneously.

The user must generate a carefully timed WE signal. The delay on the WE signal and the address lines must be carefully verified to ensure that WE does not become active until after the address lines have settled, and that WE goes inactive before the address lines change again. The data must be stable before and after the falling edge of WE.

In practical terms, WE is usually generated by a 2X clock. If a 2X clock is not available, the falling edge of the system clock can be used. However, there are inherent risks in this approach, since the WE pulse must be guaranteed inactive before the next rising edge of the system clock. Several older application notes are available from Xilinx that discuss the design of level-sensitive RAMs.

However, the edge-triggered RAM available in the XC4000 Series is superior to level-sensitive RAM for almost every application.



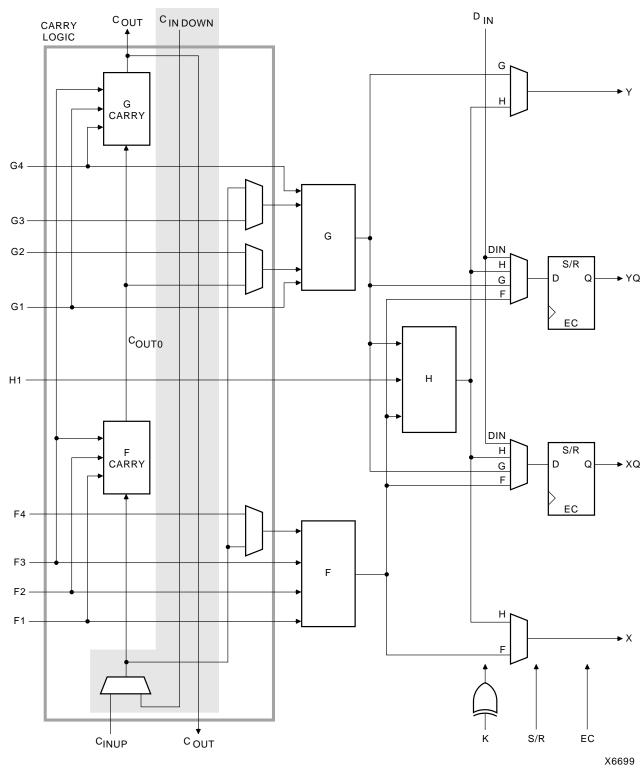


Figure 13: Fast Carry Logic in XC4000E CLB (shaded area not present in XC4000X)

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The oscillator output is optionally available after configuration. Any two of four resynchronized taps of a built-in divider are also available. These taps are at the fourth, ninth, fourteenth and nineteenth bits of the divider. Therefore, if the primary oscillator output is running at the nominal 8 MHz, the user has access to an 8 MHz clock, plus any two of 500 kHz, 16kHz, 490Hz and 15Hz (up to 10% lower for low-voltage devices). These frequencies can vary by as much as -50% or +25%.

These signals can be accessed by placing the OSC4 library element in a schematic or in HDL code (see Figure 24).

The oscillator is automatically disabled after configuration if the OSC4 symbol is not used in the design.

### **Programmable Interconnect**

All internal connections are composed of metal segments with programmable switching points and switching matrices to implement the desired routing. A structured, hierarchical matrix of routing resources is provided to achieve efficient automated routing.

The XC4000E and XC4000X share a basic interconnect structure. XC4000X devices, however, have additional routing not available in the XC4000E. The extra routing resources allow high utilization in high-capacity devices. All XC4000X-specific routing resources are clearly identified throughout this section. Any resources not identified as XC4000X-specific are present in all XC4000 Series devices.

This section describes the varied routing resources available in XC4000 Series devices. The implementation software automatically assigns the appropriate resources based on the density and timing requirements of the design.

#### **Interconnect Overview**

There are several types of interconnect.

- CLB routing is associated with each row and column of the CLB array.
- IOB routing forms a ring (called a VersaRing) around the outside of the CLB array. It connects the I/O with the internal logic blocks.

 Global routing consists of dedicated networks primarily designed to distribute clocks throughout the device with minimum delay and skew. Global routing can also be used for other high-fanout signals.

Five interconnect types are distinguished by the relative length of their segments: single-length lines, double-length lines, quad and octal lines (XC4000X only), and longlines. In the XC4000X, direct connects allow fast data flow between adjacent CLBs, and between IOBs and CLBs.

Extra routing is included in the IOB pad ring. The XC4000X also includes a ring of octal interconnect lines near the IOBs to improve pin-swapping and routing to locked pins.

XC4000E/X devices include two types of global buffers. These global buffers have different properties, and are intended for different purposes. They are discussed in detail later in this section.

#### **CLB Routing Connections**

A high-level diagram of the routing resources associated with one CLB is shown in Figure 25. The shaded arrows represent routing present only in XC4000X devices.

Table 14 shows how much routing of each type is available in XC4000E and XC4000X CLB arrays. Clearly, very large designs, or designs with a great deal of interconnect, will route more easily in the XC4000X. Smaller XC4000E designs, typically requiring significantly less interconnect, do not require the additional routing.

Figure 27 on page 30 is a detailed diagram of both the XC4000E and the XC4000X CLB, with associated routing. The shaded square is the programmable switch matrix, present in both the XC4000E and the XC4000X. The L-shaped shaded area is present only in XC4000X devices. As shown in the figure, the XC4000X block is essentially an XC4000E block with additional routing.

CLB inputs and outputs are distributed on all four sides, providing maximum routing flexibility. In general, the entire architecture is symmetrical and regular. It is well suited to established placement and routing algorithms. Inputs, outputs, and function generators can freely swap positions within a CLB to avoid routing congestion during the placement and routing operation.



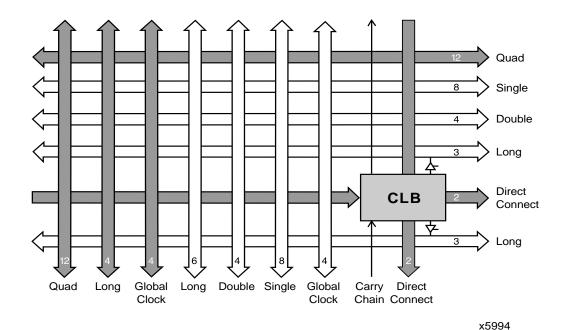


Figure 25: High-Level Routing Diagram of XC4000 Series CLB (shaded arrows indicate XC4000X only)

Table 14: Routing per CLB in XC4000 Series Devices

	XC4	1000E	XC	4000X		
	Vertical	Horizontal	Vertical	Horizontal		
Singles	8	8	8	8		
Doubles	4	4	4	4		
Quads	0	0	12	12		
Longlines	6	6	10	6		
Direct	0	0	2	2		
Connects						
Globals	4	0	8	0		
Carry Logic	2	0	1	0		
Total	24	18	45	32		

#### **Programmable Switch Matrices**

The horizontal and vertical single- and double-length lines intersect at a box called a programmable switch matrix (PSM). Each switch matrix consists of programmable pass transistors used to establish connections between the lines (see Figure 26).

For example, a single-length signal entering on the right side of the switch matrix can be routed to a single-length line on the top, left, or bottom sides, or any combination thereof, if multiple branches are required. Similarly, a double-length signal can be routed to a double-length line on any or all of the other three edges of the programmable switch matrix.

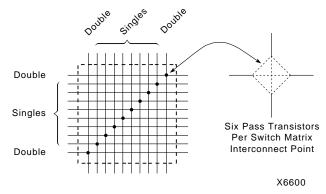


Figure 26: Programmable Switch Matrix (PSM)

#### Single-Length Lines

Single-length lines provide the greatest interconnect flexibility and offer fast routing between adjacent blocks. There are eight vertical and eight horizontal single-length lines associated with each CLB. These lines connect the switching matrices that are located in every row and a column of CLBs.

Single-length lines are connected by way of the programmable switch matrices, as shown in Figure 28. Routing connectivity is shown in Figure 27.

Single-length lines incur a delay whenever they go through a switching matrix. Therefore, they are not suitable for routing signals for long distances. They are normally used to conduct signals within a localized area and to provide the branching for nets with fanout greater than one.



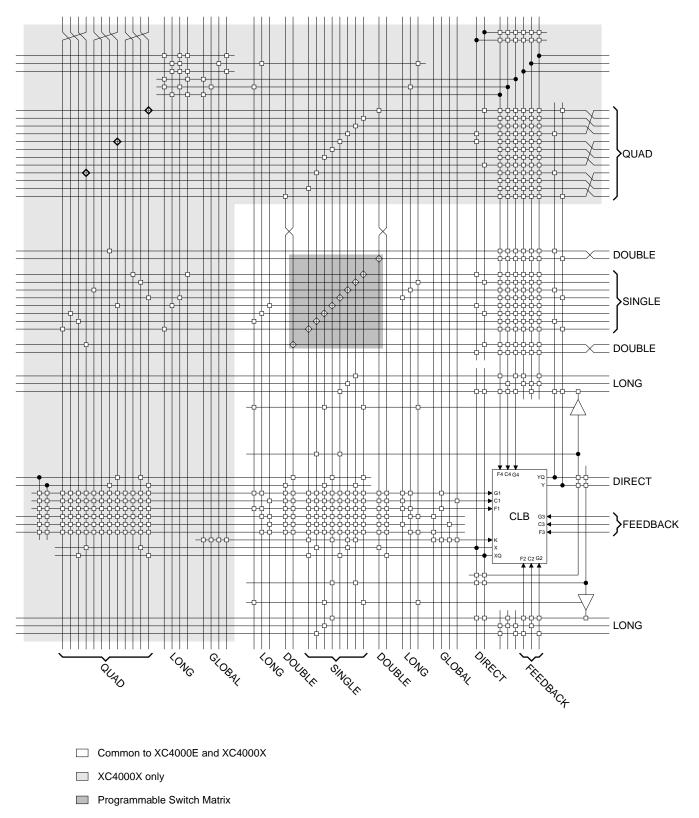


Figure 27: Detail of Programmable Interconnect Associated with XC4000 Series CLB

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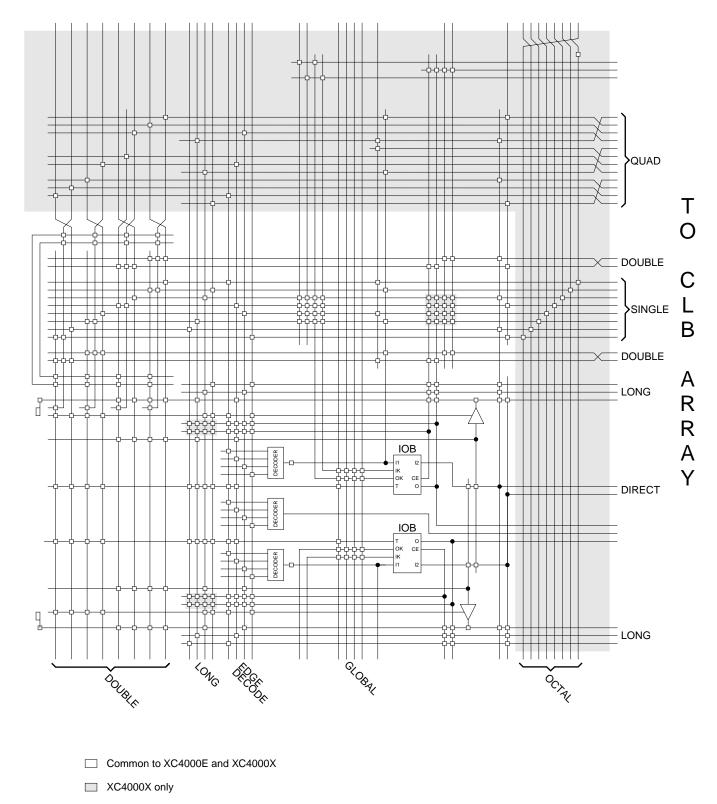


Figure 33: Detail of Programmable Interconnect Associated with XC4000 Series IOB (Left Edge)



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IOB inputs and outputs interface with the octal lines via the single-length interconnect lines. Single-length lines are also used for communication between the octals and double-length lines, quads, and longlines within the CLB array.

Segmentation into buffered octals was found to be optimal for distributing signals over long distances around the device.

#### **Global Nets and Buffers**

Both the XC4000E and the XC4000X have dedicated global networks. These networks are designed to distribute clocks and other high fanout control signals throughout the devices with minimal skew. The global buffers are described in detail in the following sections. The text descriptions and diagrams are summarized in Table 15. The table shows which CLB and IOB clock pins can be sourced by which global buffers.

In both XC4000E and XC4000X devices, placement of a library symbol called BUFG results in the software choosing the appropriate clock buffer, based on the timing requirements of the design. The detailed information in these sections is included only for reference.

#### Global Nets and Buffers (XC4000E only)

Four vertical longlines in each CLB column are driven exclusively by special global buffers. These longlines are in addition to the vertical longlines used for standard interconnect. The four global lines can be driven by either of two types of global buffers. The clock pins of every CLB and IOB can also be sourced from local interconnect.

Two different types of clock buffers are available in the XC4000E:

- Primary Global Buffers (BUFGP)
- Secondary Global Buffers (BUFGS)

Four Primary Global buffers offer the shortest delay and negligible skew. Four Secondary Global buffers have slightly longer delay and slightly more skew due to potentially heavier loading, but offer greater flexibility when used to drive non-clock CLB inputs.

The Primary Global buffers must be driven by the semi-dedicated pads. The Secondary Global buffers can be sourced by either semi-dedicated pads or internal nets.

Each CLB column has four dedicated vertical Global lines. Each of these lines can be accessed by one particular Primary Global buffer, or by any of the Secondary Global buffers, as shown in Figure 34. Each corner of the device has one Primary buffer and one Secondary buffer.

IOBs along the left and right edges have four vertical global longlines. Top and bottom IOBs can be clocked from the global lines in the adjacent CLB column.

A global buffer should be specified for all timing-sensitive global signal distribution. To use a global buffer, place a BUFGP (primary buffer), BUFGS (secondary buffer), or BUFG (either primary or secondary buffer) element in a schematic or in HDL code. If desired, attach a LOC attribute or property to direct placement to the designated location. For example, attach a LOC=L attribute or property to a BUFGS symbol to direct that a buffer be placed in one of the two Secondary Global buffers on the left edge of the device, or a LOC=BL to indicate the Secondary Global buffer on the bottom edge of the device, on the left.

**Table 15: Clock Pin Access** 

	XC4	000E		XC4000X		Local
	BUFGP	BUFGS	BUFGLS	L & R BUFGE	T & B BUFGE	Inter- connect
All CLBs in Quadrant	√	√	V	V	V	V
All CLBs in Device	V	√	V			V
IOBs on Adjacent Vertical Half Edge	√	V	V	V	√	V
IOBs on Adjacent Vertical Full Edge	V	V	V	<b>V</b>		V
IOBs on Adjacent Horizontal Half Edge (Direct)				<b>V</b>		V
IOBs on Adjacent Horizontal Half Edge (through CLB globals)	V	V	V	1	V	V
IOBs on Adjacent Horizontal Full Edge (through CLB globals)	V	V	V			V

L = Left, R = Right, T = Top, B = Bottom

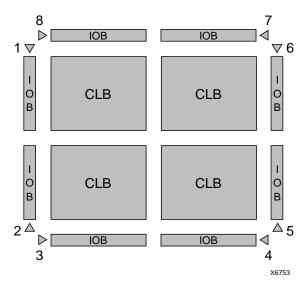


Figure 36: Any BUFGLS (GCK1 - GCK8) Can Drive Any or All Clock Inputs on the Device

#### **Global Early Buffers**

Each corner of the XC4000X device has two Global Early buffers. The primary purpose of the Global Early buffers is to provide an earlier clock access than the potentially heavily-loaded Global Low-Skew buffers. A clock source applied to both buffers will result in the Global Early clock edge occurring several nanoseconds earlier than the Global Low-Skew buffer clock edge, due to the lighter loading.

Global Early buffers also facilitate the fast capture of device inputs, using the Fast Capture latches described in "IOB Input Signals" on page 20. For Fast Capture, take a single clock signal, and route it through both a Global Early buffer and a Global Low-Skew buffer. (The two buffers share an input pad.) Use the Global Early buffer to clock the Fast Capture latch, and the Global Low-Skew buffer to clock the normal input flip-flop or latch, as shown in Figure 17 on page 23.

The Global Early buffers can also be used to provide a fast Clock-to-Out on device output pins. However, an early clock in the output flip-flop IOB must be taken into consideration when calculating the internal clock speed for the design.

The Global Early buffers at the left and right edges of the chip have slightly different capabilities than the ones at the top and bottom. Refer to Figure 37, Figure 38, and Figure 35 on page 36 while reading the following explanation.

Each Global Early buffer can access the eight vertical Global lines for all CLBs in the quadrant. Therefore, only one-fourth of the CLB clock pins can be accessed. This restriction is in large part responsible for the faster speed of the buffers, relative to the Global Low-Skew buffers.

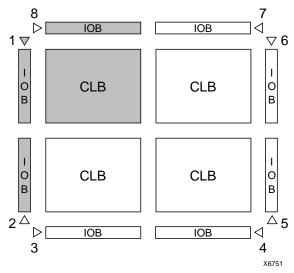


Figure 37: Left and Right BUFGEs Can Drive Any or All Clock Inputs in Same Quadrant or Edge (GCK1 is shown. GCK2, GCK5 and GCK6 are similar.)

The left-side Global Early buffers can each drive two of the four vertical lines accessing the IOBs on the entire left edge of the device. The right-side Global Early buffers can each drive two of the eight vertical lines accessing the IOBs on the entire right edge of the device. (See Figure 37.)

Each left and right Global Early buffer can also drive half of the IOBs along either the top or bottom edge of the device, using a dedicated line that can only be accessed through the Global Early buffers.

The top and bottom Global Early buffers can drive half of the IOBs along either the left or right edge of the device, as shown in Figure 38. They can only access the top and bottom IOBs via the CLB global lines.

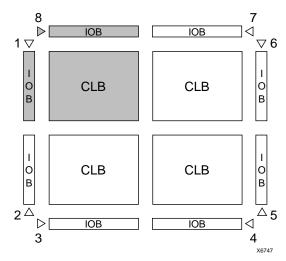


Figure 38: Top and Bottom BUFGEs Can Drive Any or All Clock Inputs in Same Quadrant (GCK8 is shown. GCK3, GCK4 and GCK7 are similar.)

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**Table 16: Pin Descriptions (Continued)** 

	I/O	I/O	
Pin Name	During Config.	After Config.	Pin Description
1 III Name	oomig.	Coming.	These four inputs are used in Asynchronous Peripheral mode. The chip is selected
CSO, CS1, WS, RS	ı	I/O	when $\overline{\text{CS0}}$ is Low and CS1 is High. While the chip is selected, a Low on Write Strobe $(\overline{\text{WS}})$ loads the data present on the D0 - D7 inputs into the internal data buffer. A Low on Read Strobe $(\overline{\text{RS}})$ changes D7 into a status output — High if Ready, Low if Busy — and drives D0 - D6 High.  In Express mode, CS1 is used as a serial-enable signal for daisy-chaining. $\overline{\text{WS}}$ and $\overline{\text{RS}}$ should be mutually exclusive, but if both are Low simultaneously, the Write Strobe overrides. After configuration, these are user-programmable I/O pins.
A0 - A17	0	I/O	During Master Parallel configuration, these 18 output pins address the configuration EPROM. After configuration, they are user-programmable I/O pins.
A18 - A21 (XC4003XL to XC4085XL)	0	I/O	During Master Parallel configuration with an XC4000X master, these 4 output pins add 4 more bits to address the configuration EPROM. After configuration, they are user-programmable I/O pins. (See Master Parallel Configuration section for additional details.)
D0 - D7	I	I/O	During Master Parallel and Peripheral configuration, these eight input pins receive configuration data. After configuration, they are user-programmable I/O pins.
DIN	I	I/O	During Slave Serial or Master Serial configuration, DIN is the serial configuration data input receiving data on the rising edge of CCLK. During Parallel configuration, DIN is the D0 input. After configuration, DIN is a user-programmable I/O pin.
DOUT	0	I/O	During configuration in any mode but Express mode, DOUT is the serial configuration data output that can drive the DIN of daisy-chained slave FPGAs. DOUT data changes on the falling edge of CCLK, one-and-a-half CCLK periods after it was received at the DIN input.  In Express modefor XC4000E and XC4000X only, DOUT is the status output that can drive the CS1 of daisy-chained FPGAs, to enable and disable downstream devices. After configuration, DOUT is a user-programmable I/O pin.
Unrestricted U	ser-Prog	rammabl	e I/O Pins
I/O	Weak Pull-up	I/O	These pins can be configured to be input and/or output after configuration is completed. Before configuration is completed, these pins have an internal high-value pull-up resistor (25 k $\Omega$ - 100 k $\Omega$ ) that defines the logic level as High.

## **Boundary Scan**

The 'bed of nails' has been the traditional method of testing electronic assemblies. This approach has become less appropriate, due to closer pin spacing and more sophisticated assembly methods like surface-mount technology and multi-layer boards. The IEEE Boundary Scan Standard 1149.1 was developed to facilitate board-level testing of electronic assemblies. Design and test engineers can imbed a standard test logic structure in their device to achieve high fault coverage for I/O and internal logic. This structure is easily implemented with a four-pin interface on any boundary scan-compatible IC. IEEE 1149.1-compatible devices may be serial daisy-chained together, connected in parallel, or a combination of the two.

The XC4000 Series implements IEEE 1149.1-compatible BYPASS, PRELOAD/SAMPLE and EXTEST boundary scan instructions. When the boundary scan configuration option is selected, three normal user I/O pins become dedicated inputs for these functions. Another user output pin becomes the dedicated boundary scan output. The details

of how to enable this circuitry are covered later in this section.

By exercising these input signals, the user can serially load commands and data into these devices to control the driving of their outputs and to examine their inputs. This method is an improvement over bed-of-nails testing. It avoids the need to over-drive device outputs, and it reduces the user interface to four pins. An optional fifth pin, a reset for the control logic, is described in the standard but is not implemented in Xilinx devices.

The dedicated on-chip logic implementing the IEEE 1149.1 functions includes a 16-state machine, an instruction register and a number of data registers. The functional details can be found in the IEEE 1149.1 specification and are also discussed in the Xilinx application note XAPP 017: "Boundary Scan in XC4000 Devices."

Figure 40 on page 43 shows a simplified block diagram of the XC4000E Input/Output Block with boundary scan implemented. XC4000X boundary scan logic is identical.



#### **Configuration Modes**

XC4000E devices have six configuration modes. XC4000X devices have the same six modes, plus an additional configuration mode. These modes are selected by a 3-bit input code applied to the M2, M1, and M0 inputs. There are three self-loading Master modes, two Peripheral modes, and a Serial Slave mode, which is used primarily for daisy-chained devices. The coding for mode selection is shown in Table 18.

**Table 18: Configuration Modes** 

Mode	M2	M1	МО	CCLK	Data
Master Serial	0	0	0	output	Bit-Serial
Slave Serial	1	1	1	input	Bit-Serial
Master	1	0	0	output	Byte-Wide,
Parallel Up					increment
					from 00000
Master	1	1	0	output	Byte-Wide,
Parallel Down					decrement
					from 3FFFF
Peripheral	0	1	1	input	Byte-Wide
Synchronous*					
Peripheral	1	0	1	output	Byte-Wide
Asynchronous					
Reserved	0	1	0	_	_
Reserved	0	0	1	_	_

<sup>\*</sup> Can be considered byte-wide Slave Parallel

A detailed description of each configuration mode, with timing information, is included later in this data sheet. During configuration, some of the I/O pins are used temporarily for the configuration process. All pins used during configuration are shown in Table 22 on page 58.

#### Master Modes

The three Master modes use an internal oscillator to generate a Configuration Clock (CCLK) for driving potential slave devices. They also generate address and timing for external PROM(s) containing the configuration data.

Master Parallel (Up or Down) modes generate the CCLK signal and PROM addresses and receive byte parallel data. The data is internally serialized into the FPGA data-frame format. The up and down selection generates starting addresses at either zero or 3FFFF (3FFFFF when 22 address lines are used), for compatibility with different microprocessor addressing conventions. The Master Serial mode generates CCLK and receives the configuration data in serial form from a Xilinx serial-configuration PROM.

CCLK speed is selectable as either 1 MHz (default) or 8 MHz. Configuration always starts at the default slow frequency, then can switch to the higher frequency during the first frame. Frequency tolerance is -50% to +25%.

#### Additional Address lines in XC4000 devices

The XC4000X devices have additional address lines (A18-A21) allowing the additional address space required to daisy-chain several large devices.

The extra address lines are programmable in XC4000EX devices. By default these address lines are not activated. In the default mode, the devices are compatible with existing XC4000 and XC4000E products. If desired, the extra address lines can be used by specifying the address lines option in bitgen as 22 (bitgen -g AddressLines:22). The lines (A18-A21) are driven when a master device detects, via the bitstream, that it should be using all 22 address lines. Because these pins will initially be pulled high by internal pull-ups, designers using Master Parallel Up mode should use external pull down resistors on pins A18-A21. If Master Parallel Down mode is used external resistors are not necessary.

All 22 address lines are always active in Master Parallel modes with XC4000XL devices. The additional address lines behave identically to the lower order address lines. If the Address Lines option in bitgen is set to 18, it will be ignored by the XC4000XL device.

The additional address lines (A18-A21) are not available in the PC84 package.

#### Peripheral Modes

The two Peripheral modes accept byte-wide data from a bus. A RDY/BUSY status is available as a handshake signal. In Asynchronous Peripheral mode, the internal oscillator generates a CCLK burst signal that serializes the byte-wide data. CCLK can also drive slave devices. In the synchronous mode, an externally supplied clock input to CCLK serializes the data.

#### Slave Serial Mode

In Slave Serial mode, the FPGA receives serial configuration data on the rising edge of CCLK and, after loading its configuration, passes additional data out, resynchronized on the next falling edge of CCLK.

Multiple slave devices with identical configurations can be wired with parallel DIN inputs. In this way, multiple devices can be configured simultaneously.

#### **Serial Daisy Chain**

Multiple devices with different configurations can be connected together in a "daisy chain," and a single combined bitstream used to configure the chain of slave devices.

To configure a daisy chain of devices, wire the CCLK pins of all devices in parallel, as shown in Figure 51 on page 60. Connect the DOUT of each device to the DIN of the next. The lead or master FPGA and following slaves each passes resynchronized configuration data coming from a single source. The header data, including the length count,



used), and if RAM is present, the RAM content must be unchanged.

Statistically, one error out of 2048 might go undetected.

#### **Configuration Sequence**

There are four major steps in the XC4000 Series power-up configuration sequence.

- Configuration Memory Clear
- Initialization
- Configuration
- Start-Up

The full process is illustrated in Figure 46.

#### Configuration Memory Clear

When power is first applied or is reapplied to an FPGA, an internal circuit forces initialization of the configuration logic. When Vcc reaches an operational level, and the circuit passes the write and read test of a sample pair of configuration bits, a time delay is started. This time delay is nominally 16 ms, and up to 10% longer in the low-voltage devices. The delay is four times as long when in Master Modes (M0 Low), to allow ample time for all slaves to reach a stable Vcc. When all  $\overline{\text{INIT}}$  pins are tied together, as recommended, the longest delay takes precedence. Therefore, devices with different time delays can easily be mixed and matched in a daisy chain.

This delay is applied only on power-up. It is not applied when re-configuring an FPGA by pulsing the  $\overline{\text{PROGRAM}}$  pin

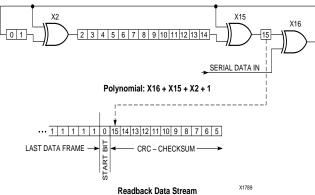


Figure 45: Circuit for Generating CRC-16

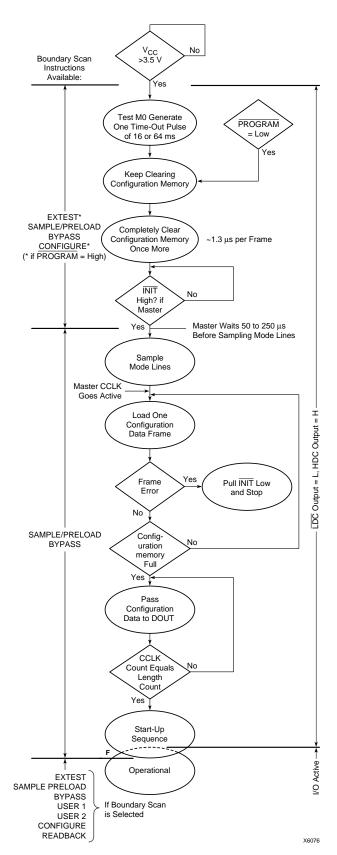


Figure 46: Power-up Configuration Sequence



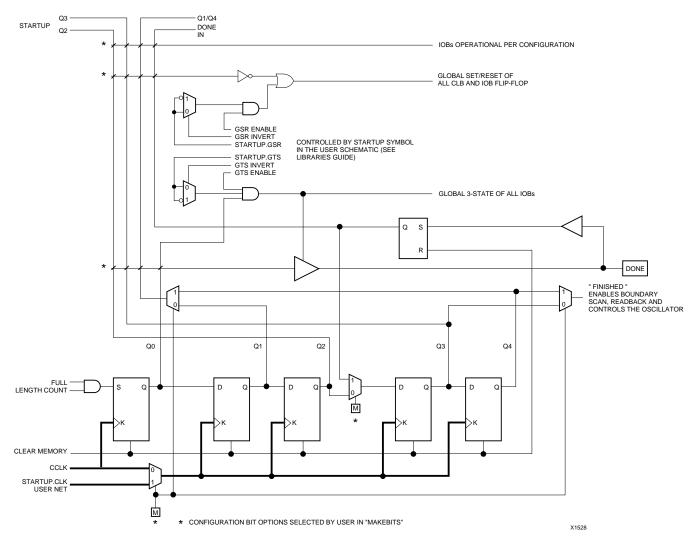


Figure 48: Start-up Logic

#### Readback

The user can read back the content of configuration memory and the level of certain internal nodes without interfering with the normal operation of the device.

Readback not only reports the downloaded configuration bits, but can also include the present state of the device, represented by the content of all flip-flops and latches in CLBs and IOBs, as well as the content of function generators used as RAMs.

Note that in XC4000 Series devices, configuration data is *not* inverted with respect to configuration as it is in XC2000 and XC3000 families.

XC4000 Series Readback does not use any dedicated pins, but uses four internal nets (RDBK.TRIG, RDBK.DATA, RDBK.RIP and RDBK.CLK) that can be routed to any IOB. To access the internal Readback signals, place the READ-

BACK library symbol and attach the appropriate pad symbols, as shown in Figure 49.

After Readback has been initiated by a High level on RDBK.TRIG after configuration, the RDBK.RIP (Read In Progress) output goes High on the next rising edge of RDBK.CLK. Subsequent rising edges of this clock shift out Readback data on the RDBK.DATA net.

Readback data does not include the preamble, but starts with five dummy bits (all High) followed by the Start bit (Low) of the first frame. The first two data bits of the first frame are always High.

Each frame ends with four error check bits. They are read back as High. The last seven bits of the last frame are also read back as High. An additional Start bit (Low) and an 11-bit Cyclic Redundancy Check (CRC) signature follow, before RDBK.RIP returns Low.



**Table 23: Pin Functions During Configuration** 

CONFIGURATION MODE <m2:m1:m0>  SLAVE MASTER SYNCH. MASTER MASTER</m2:m1:m0>												
SLAVE SERIAL <1:1:1>	MASTER SERIAL <0:0:0>	SERIAL PERIPHERAL		MASTER PARALLEL DOWN <1:1:0>	MASTER PARALLEL UP <1:0:0>	USER OPERATION						
M2(HIGH) (I)	M2(LOW) (I)	M2(LOW) (I)	M2(HIGH) (I)	M2(HIGH) (I)	M2(HIGH) (I)	(I)						
M1(HIGH) (I)	M1(LOW) (I)	M1(HIGH) (I)	M1(LOW) (I)	M1(HIGH) (I)	M1(LOW) (I)	(O)						
M0(HIGH) (I)	M0(LOW) (I)	M0(HIGH) (I)	M0(HIGH) (I)	M0(LOW) (I)	M0(LOW) (I)	(I)						
HDC (HIGH)	HDC (HIGH)	HDC (HIGH)	HDC (HIGH)	HDC (HIGH)	HDC (HIGH)	I/O						
LDC (LOW)	LDC (LOW)	LDC (LOW)	LDC (LOW)	LDC (LOW)	LDC (LOW)	I/O						
ĪNIT	ĪNIT	ĪNĪT	ĪNIT	ĪNIT	ĪNIT	I/O						
DONE	DONE	DONE	DONE	DONE	DONE	DONE						
PROGRAM (I)	PROGRAM (I)	PROGRAM (I)	PROGRAM (I)	PROGRAM (I)	PROGRAM (I)	PROGRAM						
CCLK (I)	CCLK (O)	CCLK (I)	CCLK (O)	CCLK (O)	CCLK (O)	CCLK (I)						
		RDY/BUSY (O)	RDY/BUSY (O)	RCLK (O)	RCLK (O)	I/O						
			RS (I)			I/O						
			CSO (I)			I/O						
		DATA 7 (I)	DATA 7 (I)	DATA 7 (I)	DATA 7 (I)	I/O						
		DATA 6 (I)	DATA 6 (I)	DATA 6 (I)	DATA 6 (I)	I/O						
		DATA 5 (I)	DATA 5 (I)	DATA 5 (I)	DATA 5 (I)	I/O						
		DATA 4 (I)	DATA 4 (I)	DATA 4 (I)	DATA 4 (I)	I/O						
		DATA 3 (I)	DATA 3 (I)	DATA 3 (I)	DATA 3 (I)	I/O						
		DATA 2 (I)	DATA 2 (I)	DATA 2 (I)	DATA 2 (I)	I/O						
		DATA 1 (I)	DATA 1 (I)	DATA 1 (I)	DATA 1 (I)	I/O						
DIN (I)	DIN (I)	DATA 0 (I)	DATA 0 (I)	DATA 0 (I)	DATA 0 (I)	I/O						
DOUT	DOUT	DOUT	DOUT	DOUT	DOUT	SGCK4-GCK6-I/O						
TDI	TDI	TDI	TDI	TDI	TDI	TDI-I/O						
TCK	TCK	TCK	TCK	TCK	TCK	TCK-I/O						
TMS	TMS	TMS	TMS	TMS	TMS	TMS-I/O						
TDO	TDO	TDO	TDO	TDO	TDO	TDO-(O)						
			WS (I)	A0	A0	I/O						
				A1	A1	PGCK4-GCK7-I/O						
			CS1	A2	A2	I/O						
				A3	A3	I/O						
				A4	A4	I/O						
				A5	A5	I/O						
				A6	A6	I/O						
				A7	A7	I/O						
				A8	A8	I/O						
				A9	A9	I/O						
				A10	A10	I/O						
				A11	A11	I/O						
				A12	A12	I/O						
				A13	A13	I/O						
				A14	A14	I/O						
				A15	A15	SGCK1-GCK8-I/O						
				A16	A16	PGCK1-GCK1-I/O						
				A17	A17	I/O						
				A18*	A18*	I/O						
				A19*	A19*	I/O						
				A20*	A20*	I/O						
				A21*	A21*	I/O						
						ALL OTHERS						

<sup>\*</sup> XC4000X only

Notes 1. A shaded table cell represents a 50 k $\Omega$  - 100 k $\Omega$  pull-up before and during configuration.

 <sup>(</sup>I) represents an input; (O) represents an output.
 INIT is an open-drain output during configuration.



## **Configuration Timing**

The seven configuration modes are discussed in detail in this section. Timing specifications are included.

#### **Slave Serial Mode**

In Slave Serial mode, an external signal drives the CCLK input of the FPGA. The serial configuration bitstream must be available at the DIN input of the lead FPGA a short setup time before each rising CCLK edge.

The lead FPGA then presents the preamble data—and all data that overflows the lead device—on its DOUT pin.

There is an internal delay of 0.5 CCLK periods, which means that DOUT changes on the falling CCLK edge, and the next FPGA in the daisy chain accepts data on the subsequent rising CCLK edge.

Figure 51 shows a full master/slave system. An XC4000 Series device in Slave Serial mode should be connected as shown in the third device from the left.

Slave Serial mode is selected by a <111> on the mode pins (M2, M1, M0). Slave Serial is the default mode if the mode pins are left unconnected, as they have weak pull-up resistors during configuration.

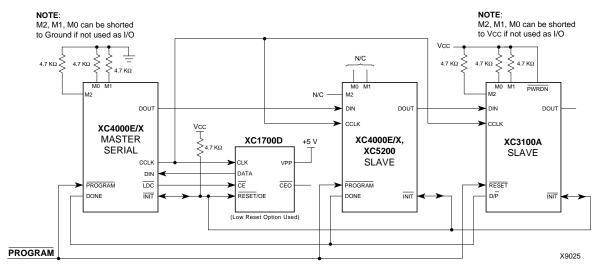
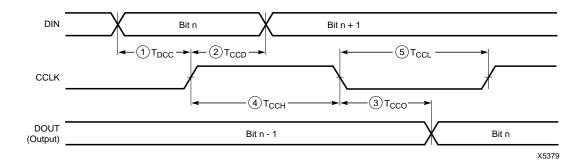


Figure 51: Master/Slave Serial Mode Circuit Diagram



	Description		Symbol	Min	Max	Units
	DIN setup	1	T <sub>DCC</sub>	20		ns
	DIN hold	2	T <sub>CCD</sub>	0		ns
CCLK	DIN to DOUT	3	T <sub>CCO</sub>		30	ns
CCLK	High time	4	T <sub>CCH</sub>	45		ns
	Low time	5	T <sub>CCL</sub>	45		ns
	Frequency		F <sub>CC</sub>		10	MHz

Note: Configuration must be delayed until the INIT pins of all daisy-chained FPGAs are High.

Figure 52: Slave Serial Mode Programming Switching Characteristics



#### Master Serial Mode

In Master Serial mode, the CCLK output of the lead FPGA drives a Xilinx Serial PROM that feeds the FPGA DIN input. Each rising edge of the CCLK output increments the Serial PROM internal address counter. The next data bit is put on the SPROM data output, connected to the FPGA DIN pin. The lead FPGA accepts this data on the subsequent rising CCLK edge.

The lead FPGA then presents the preamble data—and all data that overflows the lead device—on its DOUT pin. There is an internal pipeline delay of 1.5 CCLK periods, which means that DOUT changes on the falling CCLK edge, and the next FPGA in the daisy chain accepts data on the subsequent rising CCLK edge.

In the bitstream generation software, the user can specify Fast ConfigRate, which, starting several bits into the first frame, increases the CCLK frequency by a factor of eight. For actual timing values please refer to "Configuration Switching Characteristics" on page 68. Be sure that the serial PROM and slaves are fast enough to support this data rate. XC2000, XC3000/A, and XC3100A devices do not support the Fast ConfigRate option.

The SPROM CE input can be driven from either LDC or DONE. Using LDC avoids potential contention on the DIN pin, if this pin is configured as user-I/O, but LDC is then restricted to be a permanently High user output after configuration. Using DONE can also avoid contention on DIN, provided the early DONE option is invoked.

Figure 51 on page 60 shows a full master/slave system. The leftmost device is in Master Serial mode.

Master Serial mode is selected by a <000> on the mode pins (M2, M1, M0).



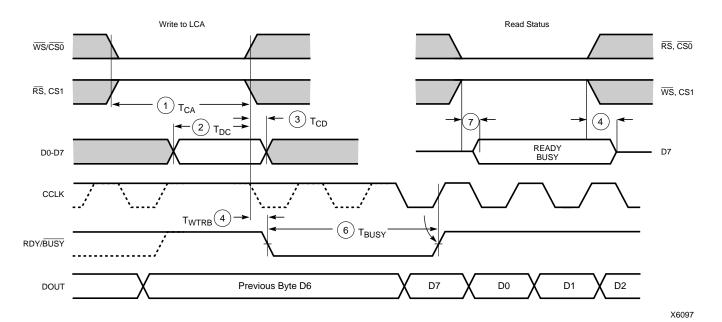
	Description	,	Symbol	Min	Max	Units
CCLK	DIN setup	1	T <sub>DSCK</sub>	20		ns
COLIN	DIN hold	2	T <sub>CKDS</sub>	0		ns

Notes: 1. At power-up, Vcc must rise from 2.0 V to Vcc min in less than 25 ms, otherwise delay configuration by pulling PROGRAM Low until Vcc is valid.

2. Master Serial mode timing is based on testing in slave mode.

Figure 53: Master Serial Mode Programming Switching Characteristics





	Description	,	Symbol	Min	Max	Units
\\/mito	Effective Write time (CSO, WS=Low; RS, CS1=High)	1	T <sub>CA</sub>	100		ns
Write	DIN setup time	2	T <sub>DC</sub>	60		ns
	DIN hold time	3	T <sub>CD</sub>	0		ns
	RDY/BUSY delay after end of Write or Read	4	T <sub>WTRB</sub>		60	ns
RDY	RDY/BUSY active after beginning of Read	7			60	ns
	RDY/BUSY Low output (Note 4)	6	T <sub>BUSY</sub>	2	9	CCLK periods

- Notes: 1. Configuration must be delayed until the NIT pins of all daisy-chained FPGAs are High.
  - 2. The time from the end of WS to CCLK cycle for the new byte of data depends on the completion of previous byte processing and the phase of the internal timing generator for CCLK.
  - 3. CCLK and DOUT timing is tested in slave mode.
  - 4. T<sub>RUSY</sub> indicates that the double-buffered parallel-to-serial converter is not yet ready to receive new data. The shortest T<sub>BUSY</sub> occurs when a byte is loaded into an empty parallel-to-serial converter. The longest T<sub>BUSY</sub> occurs when a new word is loaded into the input register before the second-level buffer has started shifting out data

This timing diagram shows very relaxed requirements. Data need not be held beyond the rising edge of WS. RDY/BUSY will go active within 60 ns after the end of WS. A new write may be asserted immediately after RDY/BUSY goes Low, but write may not be terminated until RDY/BUSY has been High for one CCLK period.

Figure 59: Asynchronous Peripheral Mode Programming Switching Characteristics



## **Product Availability**

Table 24, Table 25, and Table 26 show the planned packages and speed grades for XC4000-Series devices. Call your local sales office for the latest availability information, or see the Xilinx website at http://www.xilinx.com for the latest revision of the specifications.

Table 24: Component Availability Chart for XC4000XL FPGAs

	PINS	84	100	100	144	144	160	160	176	176	208	208	240	240	256	299	304	352	411	432	475	559	560
Т	YPE	Plast. PLCC	Plast. PQFP	Plast. VQFP	Plast. TQFP	High-Perf. TQFP	High-Perf. QFP	Plast. PQFP	Plast. TQFP	High-Perf. TQFP	High-Perf. QFP	Plast. PQFP	High-Perf. QFP	Plast. PQFP	Plast. BGA	Ceram. PGA	High-Perf. QFP	Plast. BGA	Ceram. PGA	Plast. BGA	Ceram. PGA	Ceram. PGA	Plast. BGA
CC	ODE	PC84	PQ100	VQ100	TQ144	HT144	HQ160	PQ160	TQ176	HT176	HQ208	PQ208	HQ240	PQ240	BG256	PG299	HQ304	BG352	PG411	BG432	PG475	PG559	BG560
	-3	СІ	СІ	СІ																			
XC4002XL	-2	СІ	СІ	СІ																			
XO4002XL	-1	СІ	СІ	СІ																			
	-09C	С	С	С																			
	-3	СІ	СІ	СІ	CI			СІ				СІ											
XC4005XL	-2	CI	С	CI	CI			CI				CI											
	-1 -09C	C I	CI	C I	C I			C I				C I											
	-3	CI	CI		CI			CI	СІ			CI			СІ								
XC4010XL	-2	СІ	СІ		СІ			СІ	CI			СІ			CI								
AC40 IUAL	-1	СІ	СІ		СІ			СІ	СІ			СІ			CI								
	-09C	С	С		С			С	С			С			С								
	-3 -2					CI		CI		CI		CI		CI	CI								
XC4013XL	-1					CI		CI		CI		CI		CI	CI								
AC4013AL	-09C					C		C		C		C		C	C								
	-08C					С		С		С		С		С	С								
	-3					СІ		CI		CI		СІ		CI	СІ								
XC4020XL	-2					СІ		СІ		СІ		СІ		СІ	СІ								
AC4020AL	-1					СІ		СІ		СI		СІ		CI	СІ								
	-09C					С		С		С		С		С	С								
	-3						CI				CI		CI		CI	CI	CI	CI					
XC4028XL	-2 -1						CI				CI		CI		CI	CI	CI	CI					
	-09C						C				C		С		С	С	C	C					
	-3						CI				CI		CI				CI	CI	СІ	СІ			
	-2						СІ				СІ		С				CI	CI	CI	СІ			
XC4036XL	-1						СІ				СІ		СІ				СІ	СІ	СІ	СІ			
	-09C						O				С		С				С	С	С	С			
	-08C						С				С		С				С	С	С	С			
	-3						CI				CI		CI				CI	CI	CI	CI			
XC4044XL	-2 -1						CI				CI		CI				CI	CI	CI	CI			
-	-09C						С				С		С				С	C	C	С			
	-3												CI				CI	<u> </u>	CI	CI			СІ
VC4050VI	-2												CI				CI		CI	CI			CI
XC4052XL	-1												СІ				СІ		СІ	СІ			СІ
	-09C												С				С		С	С			С
	-3												CI				CI			CI	CI		CI
VO4000V!	-2												CI				CI			CI	CI		CI
XC4062XL	-1 -09C												C I				CI			C I	C I		CI C
	-09C												С		-		С			С	С		С
	-3																			CI		CI	CI
\\ <b>0</b>	-2																			CI		CI	CI
XC4085XL	-1																			CI		CI	CI
	-09C																			С		С	С
1/29/99	550																			J			

1/29/99

 $C = Commercial \ T_J = 0^{\circ} \ to \ +85^{\circ}C$ 

I= Industrial  $T_J = -40^{\circ}C$  to  $+100^{\circ}C$ 



### **User I/O Per Package**

Table 27, Table 28, and Table 29 show the number of user I/Os available in each package for XC4000-Series devices. Call your local sales office for the latest availability information, or see the Xilinx website at http://www.xilinx.com for the latest revision of the specifications.

Table 27: User I/O Chart for XC4000XL FPGAs

			Maximum User Accessible I/O by Package Type																				
<b>.</b> .	Max	PC84	PQ100	VQ100	TQ144	HT144	HQ160	PQ160	TQ176	HT176	HQ208	PQ208	HQ240	PQ240	BG256	G299	HQ304	G352	PG411	BG432	G475	G259	BG560
Device	I/O	П	ď	>	Ĕ	I	Ĭ	ď	Ĕ	I	Ĭ	ď	Ĭ	ď	ă	ď	Ĭ	ă	ď	ă	ď	ď	ă
XC4002XL	64	61	64	64																			
XC4005XL	112	61	77	77	112			112				112											
XC4010XL	160	61	77		113			129	145			160			160								
XC4013XL	192					113		129		145		160		192	192								
XC4020XL	224					113		129		145		160		192	205								
XC4028XL	256						129				160		193		205	256	256	256					
XC4036XL	288						129				160		193				256	288	288	288			
XC4044XL	320						129				160		193				256	289	320	320			
XC4052XL	352												193				256		352	352			352
XC4062XL	384												193				256			352	384		384
XC4085XL	448																			352		448	448

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Table 28: User I/O Chart for XC4000E FPGAs

		Maximum User Accessible I/O by Package Type															
Device	Max I/O	PC84	PQ100	/Q100	PG120	TQ144	PG156	PQ160	PG191	HQ208	PQ208	PG223	BG225	HQ240	PQ240	PG299	HQ304
XC4003E	80	61	77	77	80				_			_					_
XC4005E	112	61	77			112	112	112			112						
XC4006E	128	61				113	125	128			128						
XC4008E	144	61						129	144		144						
XC4010E	160	61						129	160	160	160		160				
XC4013E	192							129		160	160	192	192	192	192		
XC4020E	224									160		192		193			
XC4025E	256											192		193		256	256

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Table 29: User I/O Chart for XC4000EX FPGAs

	Max		Maximum User Accessible I/O by Package Type											
Device	I/O	HQ208	HQ240	PG299	HQ304	BG352	PG411	BG432						
XC4028EX	256	160	193	256	256	256								
XC4036EX	288		193		256	288	288	288						

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