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Understanding <u>Embedded - FPGAs (Field</u> <u>Programmable Gate Array)</u>

Embedded - FPGAs, or Field Programmable Gate Arrays, are advanced integrated circuits that offer unparalleled flexibility and performance for digital systems. Unlike traditional fixed-function logic devices, FPGAs can be programmed and reprogrammed to execute a wide array of logical operations, enabling customized functionality tailored to specific applications. This reprogrammability allows developers to iterate designs quickly and implement complex functions without the need for custom hardware.

Applications of Embedded - FPGAs

The versatility of Embedded - FPGAs makes them indispensable in numerous fields. In telecommunications.

Details

Product Status	Obsolete
Number of LABs/CLBs	1024
Number of Logic Elements/Cells	2432
Total RAM Bits	32768
Number of I/O	193
Number of Gates	25000
Voltage - Supply	4.75V ~ 5.25V
Mounting Type	Surface Mount
Operating Temperature	0°C ~ 85°C (TJ)
Package / Case	240-BFQFP Exposed Pad
Supplier Device Package	240-PQFP (32x32)
Purchase URL	https://www.e-xfl.com/product-detail/xilinx/xc4025e-2hq240c

Email: info@E-XFL.COM

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Figure 1: Simplified Block Diagram of XC4000 Series CLB (RAM and Carry Logic functions not shown)

Flip-Flops

The CLB can pass the combinatorial output(s) to the interconnect network, but can also store the combinatorial results or other incoming data in one or two flip-flops, and connect their outputs to the interconnect network as well.

The two edge-triggered D-type flip-flops have common clock (K) and clock enable (EC) inputs. Either or both clock inputs can also be permanently enabled. Storage element functionality is described in Table 2.

Latches (XC4000X only)

The CLB storage elements can also be configured as latches. The two latches have common clock (K) and clock enable (EC) inputs. Storage element functionality is described in Table 2.

Clock Input

Each flip-flop can be triggered on either the rising or falling clock edge. The clock pin is shared by both storage elements. However, the clock is individually invertible for each storage element. Any inverter placed on the clock input is automatically absorbed into the CLB.

Clock Enable

The clock enable signal (EC) is active High. The EC pin is shared by both storage elements. If left unconnected for either, the clock enable for that storage element defaults to the active state. EC is not invertible within the CLB.

· ·	0	,			
Mode	K	EC	SR	D	Q
Power-Up or GSR	Х	Х	х	Х	SR
	Х	Х	1	Х	SR
Flip-Flop		1*	0*	D	D
	0	Х	0*	Х	Q
Latch	1	1*	0*	Х	Q
	0	1*	0*	D	D
Both	Х	0	0*	Х	Q

Table 2: CLB Storage Element Functionality(active rising edge is shown)

Legend:

X Don't care

_/ Rising edge SR Set or Reset v

R Set or Reset value. Reset is default.

0* Input is Low or unconnected (default value) 1* Input is High or unconnected (default value)

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Fast Carry Logic

Each CLB F and G function generator contains dedicated arithmetic logic for the fast generation of carry and borrow signals. This extra output is passed on to the function generator in the adjacent CLB. The carry chain is independent of normal routing resources.

Dedicated fast carry logic greatly increases the efficiency and performance of adders, subtractors, accumulators, comparators and counters. It also opens the door to many new applications involving arithmetic operation, where the previous generations of FPGAs were not fast enough or too inefficient. High-speed address offset calculations in microprocessor or graphics systems, and high-speed addition in digital signal processing are two typical applications.

The two 4-input function generators can be configured as a 2-bit adder with built-in hidden carry that can be expanded to any length. This dedicated carry circuitry is so fast and efficient that conventional speed-up methods like carry generate/propagate are meaningless even at the 16-bit level, and of marginal benefit at the 32-bit level.

This fast carry logic is one of the more significant features of the XC4000 Series, speeding up arithmetic and counting into the 70 MHz range.

The carry chain in XC4000E devices can run either up or down. At the top and bottom of the columns where there are no CLBs above or below, the carry is propagated to the right. (See Figure 11.) In order to improve speed in the high-capacity XC4000X devices, which can potentially have very long carry chains, the carry chain travels upward only, as shown in Figure 12. Additionally, standard interconnect can be used to route a carry signal in the downward direction.

Figure 13 on page 19 shows an XC4000E CLB with dedicated fast carry logic. The carry logic in the XC4000X is similar, except that COUT exits at the top only, and the signal CINDOWN does not exist. As shown in Figure 13, the carry logic shares operand and control inputs with the function generators. The carry outputs connect to the function generators, where they are combined with the operands to form the sums.

Figure 14 on page 20 shows the details of the carry logic for the XC4000E. This diagram shows the contents of the box labeled "CARRY LOGIC" in Figure 13. The XC4000X carry logic is very similar, but a multiplexer on the pass-through carry chain has been eliminated to reduce delay. Additionally, in the XC4000X the multiplexer on the G4 path has a memory-programmable 0 input, which permits G4 to directly connect to COUT. G4 thus becomes an additional high-speed initialization path for carry-in.

The dedicated carry logic is discussed in detail in Xilinx document XAPP 013: "Using the Dedicated Carry Logic in

XC4000." This discussion also applies to XC4000E devices, and to XC4000X devices when the minor logic changes are taken into account.

The fast carry logic can be accessed by placing special library symbols, or by using Xilinx Relationally Placed Macros (RPMs) that already include these symbols.



Figure 11: Available XC4000E Carry Propagation Paths



Figure 12: Available XC4000X Carry Propagation Paths (dotted lines use general interconnect)



Figure 15: Simplified Block Diagram of XC4000E IOB





Additional Input Latch for Fast Capture (XC4000X only)

The XC4000X IOB has an additional optional latch on the input. This latch, as shown in Figure 16, is clocked by the output clock — the clock used for the output flip-flop — rather than the input clock. Therefore, two different clocks can be used to clock the two input storage elements. This additional latch allows the very fast capture of input data, which is then synchronized to the internal clock by the IOB flip-flop or latch.

To use this Fast Capture technique, drive the output clock pin (the Fast Capture latching signal) from the output of one of the Global Early buffers supplied in the XC4000X. The second storage element should be clocked by a Global Low-Skew buffer, to synchronize the incoming data to the internal logic. (See Figure 17.) These special buffers are described in "Global Nets and Buffers (XC4000X only)" on page 37.

The Fast Capture latch (FCL) is designed primarily for use with a Global Early buffer. For Fast Capture, a single clock signal is routed through both a Global Early buffer and a Global Low-Skew buffer. (The two buffers share an input pad.) The Fast Capture latch is clocked by the Global Early buffer, and the standard IOB flip-flop or latch is clocked by the Global Low-Skew buffer. This mode is the safest way to use the Fast Capture latch, because the clock buffers on both storage elements are driven by the same pad. There is no external skew between clock pads to create potential problems.

To place the Fast Capture latch in a design, use one of the special library symbols, ILFFX or ILFLX. ILFFX is a transparent-Low Fast Capture latch followed by an active-High input flip-flop. ILFLX is a transparent-Low Fast Capture latch followed by a transparent-High input latch. Any of the clock inputs can be inverted before driving the library element, and the inverter is absorbed into the IOB. If a single BUFG output is used to drive both clock inputs, the software automatically runs the clock through both a Global Low-Skew buffer and a Global Early buffer, and clocks the Fast Capture latch appropriately.

Figure 16 on page 21 also shows a two-tap delay on the input. By default, if the Fast Capture latch is used, the Xilinx software assumes a Global Early buffer is driving the clock, and selects MEDDELAY to ensure a zero hold time. Select





the desired delay based on the discussion in the previous subsection.

IOB Output Signals

Output signals can be optionally inverted within the IOB, and can pass directly to the pad or be stored in an edge-triggered flip-flop. The functionality of this flip-flop is shown in Table 11.

An active-High 3-state signal can be used to place the output buffer in a high-impedance state, implementing 3-state outputs or bidirectional I/O. Under configuration control, the output (OUT) and output 3-state (T) signals can be inverted. The polarity of these signals is independently configured for each IOB.

The 4-mA maximum output current specification of many FPGAs often forces the user to add external buffers, which are especially cumbersome on bidirectional I/O lines. The XC4000E and XC4000EX/XL devices solve many of these problems by providing a guaranteed output sink current of 12 mA. Two adjacent outputs can be interconnected externally to sink up to 24 mA. The XC4000E and XC4000EX/XL FPGAs can thus directly drive buses on a printed circuit board.

By default, the output pull-up structure is configured as a TTL-like totem-pole. The High driver is an n-channel pull-up transistor, pulling to a voltage one transistor threshold below Vcc. Alternatively, the outputs can be globally configured as CMOS drivers, with p-channel pull-up transistors pulling to Vcc. This option, applied using the bitstream generation software, applies to all outputs on the device. It is not individually programmable. In the XC4000XL, all outputs are pulled to the positive supply rail.

Mode	Clock	Clock Enable	т	D	Q
Power-Up or GSR	X	Х	0*	Х	SR
	Х	0	0*	Х	Q
Flip-Flop		1*	0*	D	D
	Х	Х	1	Х	Z
	0	Х	0*	Х	Q
Legend: X	Don't care	0			

 Table 11: Output Flip-Flop Functionality (active rising edge is shown)

_/ Rising edge SR Set or Reset value. Reset is default.

Input is Low or unconnected (default value)

Input is High or unconnected (default value)

. 3-state

0*

1*

Ζ

6

or clear on reset and after configuration. Other than the global GSR net, no user-controlled set/reset signal is available to the I/O flip-flops. The choice of set or clear applies to both the initial state of the flip-flop and the response to the Global Set/Reset pulse. See "Global Set/Reset" on page 11 for a description of how to use GSR.

JTAG Support

Embedded logic attached to the IOBs contains test structures compatible with IEEE Standard 1149.1 for boundary scan testing, permitting easy chip and board-level testing. More information is provided in "Boundary Scan" on page 42.

Three-State Buffers

A pair of 3-state buffers is associated with each CLB in the array. (See Figure 27 on page 30.) These 3-state buffers can be used to drive signals onto the nearest horizontal longlines above and below the CLB. They can therefore be used to implement multiplexed or bidirectional buses on the horizontal longlines, saving logic resources. Programmable pull-up resistors attached to these longlines help to implement a wide wired-AND function.

The buffer enable is an active-High 3-state (i.e. an active-Low enable), as shown in Table 13.

Another 3-state buffer with similar access is located near each I/O block along the right and left edges of the array. (See Figure 33 on page 34.)

The horizontal longlines driven by the 3-state buffers have a weak keeper at each end. This circuit prevents undefined floating levels. However, it is overridden by any driver, even a pull-up resistor.

Special longlines running along the perimeter of the array can be used to wire-AND signals coming from nearby IOBs or from internal longlines. These longlines form the wide edge decoders discussed in "Wide Edge Decoders" on page 27.

Three-State Buffer Modes

The 3-state buffers can be configured in three modes:

- Standard 3-state buffer
- Wired-AND with input on the I pin
- Wired OR-AND

Standard 3-State Buffer

All three pins are used. Place the library element BUFT. Connect the input to the I pin and the output to the O pin. The T pin is an active-High 3-state (i.e. an active-Low enable). Tie the T pin to Ground to implement a standard buffer.

Wired-AND with Input on the I Pin

The buffer can be used as a Wired-AND. Use the WAND1 library symbol, which is essentially an open-drain buffer. WAND4, WAND8, and WAND16 are also available. See the *XACT Libraries Guide* for further information.

The T pin is internally tied to the I pin. Connect the input to the I pin and the output to the O pin. Connect the outputs of all the WAND1s together and attach a PULLUP symbol.

Wired OR-AND

The buffer can be configured as a Wired OR-AND. A High level on either input turns off the output. Use the WOR2AND library symbol, which is essentially an open-drain 2-input OR gate. The two input pins are functionally equivalent. Attach the two inputs to the I0 and I1 pins and tie the output to the O pin. Tie the outputs of all the WOR2ANDs together and attach a PULLUP symbol.

Three-State Buffer Examples

Figure 21 shows how to use the 3-state buffers to implement a wired-AND function. When all the buffer inputs are High, the pull-up resistor(s) provide the High output.

Figure 22 shows how to use the 3-state buffers to implement a multiplexer. The selection is accomplished by the buffer 3-state signal.

Pay particular attention to the polarity of the T pin when using these buffers in a design. Active-High 3-state (T) is identical to an active-Low output enable, as shown in Table 13.

Table 13: Three-State Buffer Functionality

IN	Т	OUT
Х	1	Z
IN	0	IN



Figure 21: Open-Drain Buffers Implement a Wired-AND Function

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Programmable Switch Matrix

Figure 27: Detail of Programmable Interconnect Associated with XC4000 Series CLB

IOB inputs and outputs interface with the octal lines via the single-length interconnect lines. Single-length lines are also used for communication between the octals and double-length lines, quads, and longlines within the CLB array.

Segmentation into buffered octals was found to be optimal for distributing signals over long distances around the device.

Global Nets and Buffers

Both the XC4000E and the XC4000X have dedicated global networks. These networks are designed to distribute clocks and other high fanout control signals throughout the devices with minimal skew. The global buffers are described in detail in the following sections. The text descriptions and diagrams are summarized in Table 15. The table shows which CLB and IOB clock pins can be sourced by which global buffers.

In both XC4000E and XC4000X devices, placement of a library symbol called BUFG results in the software choosing the appropriate clock buffer, based on the timing requirements of the design. The detailed information in these sections is included only for reference.

Global Nets and Buffers (XC4000E only)

Four vertical longlines in each CLB column are driven exclusively by special global buffers. These longlines are in addition to the vertical longlines used for standard interconnect. The four global lines can be driven by either of two types of global buffers. The clock pins of every CLB and IOB can also be sourced from local interconnect. Two different types of clock buffers are available in the XC4000E:

- Primary Global Buffers (BUFGP)
- Secondary Global Buffers (BUFGS)

Four Primary Global buffers offer the shortest delay and negligible skew. Four Secondary Global buffers have slightly longer delay and slightly more skew due to potentially heavier loading, but offer greater flexibility when used to drive non-clock CLB inputs.

The Primary Global buffers must be driven by the semi-dedicated pads. The Secondary Global buffers can be sourced by either semi-dedicated pads or internal nets.

Each CLB column has four dedicated vertical Global lines. Each of these lines can be accessed by one particular Primary Global buffer, or by any of the Secondary Global buffers, as shown in Figure 34. Each corner of the device has one Primary buffer and one Secondary buffer.

IOBs along the left and right edges have four vertical global longlines. Top and bottom IOBs can be clocked from the global lines in the adjacent CLB column.

A global buffer should be specified for all timing-sensitive global signal distribution. To use a global buffer, place a BUFGP (primary buffer), BUFGS (secondary buffer), or BUFG (either primary or secondary buffer) element in a schematic or in HDL code. If desired, attach a LOC attribute or property to direct placement to the designated location. For example, attach a LOC=L attribute or property to a BUFGS symbol to direct that a buffer be placed in one of the two Secondary Global buffers on the left edge of the device, or a LOC=BL to indicate the Secondary Global buffer on the bottom edge of the device, on the left.

	XC4	000E		Local		
	BUFGP	BUFGS	BUFGLS	L & R BUFGE	T & B BUFGE	Inter- connect
All CLBs in Quadrant	\checkmark	\checkmark	\checkmark	\checkmark	\checkmark	\checkmark
All CLBs in Device	\checkmark	\checkmark	\checkmark			\checkmark
IOBs on Adjacent Vertical Half Edge	\checkmark	V	\checkmark	V	\checkmark	\checkmark
IOBs on Adjacent Vertical Full Edge	\checkmark	V	V	V		\checkmark
IOBs on Adjacent Horizontal Half Edge (Direct)				V		
IOBs on Adjacent Horizontal Half Edge (through CLB globals)	\checkmark	V	V	V	\checkmark	
IOBs on Adjacent Horizontal Full Edge (through CLB globals)	\checkmark	V	V			\checkmark

Table 15: Clock Pin Access

L = Left, R = Right, T = Top, B = Bottom

Global Nets and Buffers (XC4000X only)

Eight vertical longlines in each CLB column are driven by special global buffers. These longlines are in addition to the vertical longlines used for standard interconnect. The global lines are broken in the center of the array, to allow faster distribution and to minimize skew across the whole array. Each half-column global line has its own buffered multiplexer, as shown in Figure 35. The top and bottom global lines cannot be connected across the center of the device, as this connection might introduce unacceptable skew. The top and bottom halves of the global lines must be separately driven — although they can be driven by the same global buffer.

The eight global lines in each CLB column can be driven by either of two types of global buffers. They can also be driven by internal logic, because they can be accessed by single, double, and quad lines at the top, bottom, half, and quarter points. Consequently, the number of different clocks that can be used simultaneously in an XC4000X device is very large.

There are four global lines feeding the IOBs at the left edge of the device. IOBs along the right edge have eight global lines. There is a single global line along the top and bottom edges with access to the IOBs. All IOB global lines are broken at the center. They cannot be connected across the center of the device, as this connection might introduce unacceptable skew.

IOB global lines can be driven from two types of global buffers, or from local interconnect. Alternatively, top and bottom IOBs can be clocked from the global lines in the adjacent CLB column.

Two different types of clock buffers are available in the XC4000X:

- Global Low-Skew Buffers (BUFGLS)
- Global Early Buffers (BUFGE)

Global Low-Skew Buffers are the standard clock buffers. They should be used for most internal clocking, whenever a large portion of the device must be driven.

Global Early Buffers are designed to provide a faster clock access, but CLB access is limited to one-fourth of the device. They also facilitate a faster I/O interface.

Figure 35 is a conceptual diagram of the global net structure in the XC4000X.

Global Early buffers and Global Low-Skew buffers share a single pad. Therefore, the same IPAD symbol can drive one buffer of each type, in parallel. This configuration is particularly useful when using the Fast Capture latches, as described in "IOB Input Signals" on page 20. Paired Global

Early and Global Low-Skew buffers share a common input; they cannot be driven by two different signals.

Choosing an XC4000X Clock Buffer

The clocking structure of the XC4000X provides a large variety of features. However, it can be simple to use, without understanding all the details. The software automatically handles clocks, along with all other routing, when the appropriate clock buffer is placed in the design. In fact, if a buffer symbol called BUFG is placed, rather than a specific type of buffer, the software even chooses the buffer most appropriate for the design. The detailed information in this section is provided for those users who want a finer level of control over their designs.

If fine control is desired, use the following summary and Table 15 on page 35 to choose an appropriate clock buffer.

- The simplest thing to do is to use a Global Low-Skew buffer.
- If a faster clock path is needed, try a BUFG. The software will first try to use a Global Low-Skew Buffer. If timing requirements are not met, a faster buffer will automatically be used.
- If a single quadrant of the chip is sufficient for the clocked logic, and the timing requires a faster clock than the Global Low-Skew buffer, use a Global Early buffer.

Global Low-Skew Buffers

Each corner of the XC4000X device has two Global Low-Skew buffers. Any of the eight Global Low-Skew buffers can drive any of the eight vertical Global lines in a column of CLBs. In addition, any of the buffers can drive any of the four vertical lines accessing the IOBs on the left edge of the device, and any of the eight vertical lines accessing the IOBs on the right edge of the device. (See Figure 36 on page 38.)

IOBs at the top and bottom edges of the device are accessed through the vertical Global lines in the CLB array, as in the XC4000E. Any Global Low-Skew buffer can, therefore, access every IOB and CLB in the device.

The Global Low-Skew buffers can be driven by either semi-dedicated pads or internal logic.

To use a Global Low-Skew buffer, instantiate a BUFGLS element in a schematic or in HDL code. If desired, attach a LOC attribute or property to direct placement to the designated location. For example, attach a LOC=T attribute or property to direct that a BUFGLS be placed in one of the two Global Low-Skew buffers on the top edge of the device, or a LOC=TR to indicate the Global Low-Skew buffer on the top edge of the device, on the right.

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The top and bottom Global Early buffers are about 1 ns slower clock to out than the left and right Global Early buffers.

The Global Early buffers can be driven by either semi-dedicated pads or internal logic. They share pads with the Global Low-Skew buffers, so a single net can drive both global buffers, as described above.

To use a Global Early buffer, place a BUFGE element in a schematic or in HDL code. If desired, attach a LOC attribute or property to direct placement to the designated location. For example, attach a LOC=T attribute or property to direct that a BUFGE be placed in one of the two Global Early buffers on the top edge of the device, or a LOC=TR to indicate the Global Early buffer on the top edge of the device, on the right.

Power Distribution

Power for the FPGA is distributed through a grid to achieve high noise immunity and isolation between logic and I/O. Inside the FPGA, a dedicated Vcc and Ground ring surrounding the logic array provides power to the I/O drivers, as shown in Figure 39. An independent matrix of Vcc and Ground lines supplies the interior logic of the device.

This power distribution grid provides a stable supply and ground for all internal logic, providing the external package power pins are all connected and appropriately de-coupled. Typically, a 0.1 μ F capacitor connected between each Vcc pin and the board's Ground plane will provide adequate de-coupling.

Output buffers capable of driving/sinking the specified 12 mA loads under specified worst-case conditions may be capable of driving/sinking up to 10 times as much current under best case conditions.

Noise can be reduced by minimizing external load capacitance and reducing simultaneous output transitions in the same direction. It may also be beneficial to locate heavily loaded output buffers near the Ground pads. The I/O Block output buffers have a slew-rate limited mode (default) which should be used where output rise and fall times are not speed-critical.



Figure 39: XC4000 Series Power Distribution

Pin Descriptions

There are three types of pins in the XC4000 Series devices:

- Permanently dedicated pins
- User I/O pins that can have special functions
- Unrestricted user-programmable I/O pins.

Before and during configuration, all outputs not used for the configuration process are 3-stated with a 50 k Ω - 100 k Ω pull-up resistor.

After configuration, if an IOB is unused it is configured as an input with a 50 k Ω - 100 k Ω pull-up resistor.

XC4000 Series devices have no dedicated Reset input. Any user I/O can be configured to drive the Global Set/Reset net, GSR. See "Global Set/Reset" on page 11 for more information on GSR.

XC4000 Series devices have no Powerdown control input, as the XC3000 and XC2000 families do. The XC3000/XC2000 Powerdown control also 3-stated all of the device

I/O pins. For XC4000 Series devices, use the global 3-state net, GTS, instead. This net 3-states all outputs, but does not place the device in low-power mode. See "IOB Output Signals" on page 23 for more information on GTS.

Device pins for XC4000 Series devices are described in Table 16. Pin functions during configuration for each of the seven configuration modes are summarized in Table 22 on page 58, in the "Configuration Timing" section.

Product Obsolete or Under Obsolescence XC4000E and XC4000X Series Field Programmable Gate Arrays



Table 16: Pin Descriptions

	I/O	I/O					
	During	After					
Pin Name	Config.	Config.	Pin Description				
Permanently [Dedicated	Pins					
VCC	I	I	Eight or more (depending on package) connections to the nominal +5 V supply voltage (+3.3 V for low-voltage devices). All must be connected, and each must be decoupled with a 0.01 - 0.1 μ F capacitor to Ground.				
GND	I	I	Eight or more (depending on package type) connections to Ground. All must be con- nected.				
CCLK	l or O	I	During configuration, Configuration Clock (CCLK) is an output in Master modes or Asynchronous Peripheral mode, but is an input in Slave mode and Synchronous Peripheral mode. After configuration, CCLK has a weak pull-up resistor and can be selected as the Readback Clock. There is no CCLK High or Low time restriction on XC4000 Series devices, except during Readback. See "Violating the Maximum High and Low Time Specification for the Readback Clock" on page 56 for an explanation of this exception.				
DONE	I/O	0	DONE is a bidirectional signal with an optional internal pull-up resistor. As an output, it indicates the completion of the configuration process. As an input, a Low level on DONE can be configured to delay the global logic initialization and the enabling of outputs. The optional pull-up resistor is selected as an option in the XACT <i>step</i> program that creates the configuration bitstream. The resistor is included by default.				
PROGRAM	I	I	PROGRAM is an active Low input that forces the FPGA to clear its configuration mem- ory. It is used to initiate a configuration cycle. When PROGRAM goes High, the FPGA finishes the current clear cycle and executes another complete clear cycle, before it goes into a WAIT state and releases INIT. The PROGRAM pin has a permanent weak pull-up, so it need not be externally pulled up to Vcc.				
User I/O Pins	That Can	Have Sp	ecial Functions				
RDY/BUSY	0	I/O	During Peripheral mode configuration, this pin indicates when it is appropriate to write another byte of data into the FPGA. The same status is also available on D7 in Asyn- chronous Peripheral mode, if a read operation is performed when the device is selected. After configuration, RDY/BUSY is a user-programmable I/O pin. RDY/BUSY is pulled High with a high-impedance pull-up prior to INIT going High.				
RCLK	0	I/O	During Master Parallel configuration, each change on the A0-A17 outputs (A0 - A21 for XC4000X) is preceded by a rising edge on $\overline{\text{RCLK}}$, a redundant output signal. $\overline{\text{RCLK}}$ is useful for clocked PROMs. It is rarely used during configuration. After configuration, $\overline{\text{RCLK}}$ is a user-programmable I/O pin.				
M0, M1, M2	I	I (M0), O (M1), I (M2)	As Mode inputs, these pins are sampled after $\overline{\text{INIT}}$ goes High to determine the configuration mode to be used. After configuration, M0 and M2 can be used as inputs, and M1 can be used as a 3-state output. These three pins have no associated input or output registers. During configuration, these pins have weak pull-up resistors. For the most popular configuration mode, Slave Serial, the mode pins can thus be left unconnected. The three mode inputs can be individually configured with or without weak pull-up or pull-down resistors. A pull-down resistor value of 4.7 k Ω is recommended. These pins can only be used as inputs or outputs when called out by special schematic definitions. To use these pins, place the library components MD0, MD1, and MD2 instead of the usual pad symbols. Input or output buffers must still be used.				
TDO	0	0	If boundary scan is used, this pin is the Test Data Output. If boundary scan is not used, this pin is a 3-state output without a register, after configuration is completed. This pin can be user output only when called out by special schematic definitions. To use this pin, place the library component TDO instead of the usual pad symbol. An output buffer must still be used.				

Table 16: Pin Descriptions (Continued)

	I/O	I/O	
	During	After	
Pin Name	Config.	Config.	Pin Description
TDI, TCK, TMS	I	I/O or I (JTAG)	If boundary scan is used, these pins are Test Data In, Test Clock, and Test Mode Select inputs respectively. They come directly from the pads, bypassing the IOBs. These pins can also be used as inputs to the CLB logic after configuration is completed. If the BSCAN symbol is not placed in the design, all boundary scan functions are inhib- ited once configuration is completed, and these pins become user-programmable I/O. The pins can be used automatically or user-constrained. To use them, use "LOC=" or place the library components TDI, TCK, and TMS instead of the usual pad symbols. In- put or output buffers must still be used.
HDC	Ο	I/O	High During Configuration (HDC) is driven High until the I/O go active. It is available as a control output indicating that configuration is not yet completed. After configuration, HDC is a user-programmable I/O pin.
LDC	ο	I/O	Low During Configuration ($\overline{\text{LDC}}$) is driven Low until the I/O go active. It is available as a control output indicating that configuration is not yet completed. After configuration, $\overline{\text{LDC}}$ is a user-programmable I/O pin.
ĪNIT	I/O	I/O	Before and during configuration, $\overline{\text{INIT}}$ is a bidirectional signal. A 1 k Ω - 10 k Ω external pull-up resistor is recommended. As an active-Low open-drain output, $\overline{\text{INIT}}$ is held Low during the power stabilization and internal clearing of the configuration memory. As an active-Low input, it can be used to hold the FPGA in the internal WAIT state before the start of configuration. Master mode devices stay in a WAIT state an additional 30 to 300 µs after $\overline{\text{INIT}}$ has gone High. During configuration, a Low on this output indicates that a configuration data error has occurred. After the I/O go active, $\overline{\text{INIT}}$ is a user-programmable I/O pin.
PGCK1 - PGCK4 (XC4000E only)	Weak Pull-up	l or I/O	Four Primary Global inputs each drive a dedicated internal global net with short delay and minimal skew. If not used to drive a global buffer, any of these pins is a user-pro- grammable I/O. The PGCK1-PGCK4 pins drive the four Primary Global Buffers. Any input pad symbol connected directly to the input of a BUFGP symbol is automatically placed on one of these pins.
SGCK1 - SGCK4 (XC4000E only)	Weak Pull-up	l or I/O	Four Secondary Global inputs each drive a dedicated internal global net with short delay and minimal skew. These internal global nets can also be driven from internal logic. If not used to drive a global net, any of these pins is a user-programmable I/O pin. The SGCK1-SGCK4 pins provide the shortest path to the four Secondary Global Buff- ers. Any input pad symbol connected directly to the input of a BUFGS symbol is auto- matically placed on one of these pins.
GCK1 - GCK8 (XC4000X only)	Weak Pull-up	l or I/O	Eight inputs can each drive a Global Low-Skew buffer. In addition, each can drive a Glo- bal Early buffer. Each pair of global buffers can also be driven from internal logic, but must share an input signal. If not used to drive a global buffer, any of these pins is a user-programmable I/O. Any input pad symbol connected directly to the input of a BUFGLS or BUFGE symbol is automatically placed on one of these pins.
FCLK1 - FCLK4 (XC4000XLA and XC4000XV only)	Weak Pull-up	l or I/O	Four inputs can each drive a Fast Clock (FCLK) buffer which can deliver a clock signal to any IOB clock input in the octant of the die served by the Fast Clock buffer. Two Fast Clock buffers serve the two IOB octants on the left side of the die and the other two Fast Clock buffers serve the two IOB octants on the right side of the die. On each side of the die, one Fast Clock buffer serves the upper octant and the other serves the lower octant. If not used to drive a Fast Clock buffer, any of these pins is a user-programmable I/O.

is passed through and is captured by each FPGA when it recognizes the 0010 preamble. Following the length-count data, each FPGA outputs a High on DOUT until it has received its required number of data frames.

After an FPGA has received its configuration data, it passes on any additional frame start bits and configuration data on DOUT. When the total number of configuration clocks applied after memory initialization equals the value of the 24-bit length count, the FPGAs begin the start-up sequence and become operational together. FPGA I/O are normally released two CCLK cycles after the last configuration bit is received. Figure 47 on page 53 shows the start-up timing for an XC4000 Series device.

The daisy-chained bitstream is not simply a concatenation of the individual bitstreams. The PROM file formatter must be used to combine the bitstreams for a daisy-chained configuration.

Multi-Family Daisy Chain

All Xilinx FPGAs of the XC2000, XC3000, and XC4000 Series use a compatible bitstream format and can, therefore, be connected in a daisy chain in an arbitrary sequence. There is, however, one limitation. The lead device must belong to the highest family in the chain. If the chain contains XC4000 Series devices, the master normally cannot be an XC2000 or XC3000 device.

The reason for this rule is shown in Figure 47 on page 53. Since all devices in the chain store the same length count value and generate or receive one common sequence of CCLK pulses, they all recognize length-count match on the same CCLK edge, as indicated on the left edge of Figure 47. The master device then generates additional CCLK pulses until it reaches its finish point F. The different families generate or require different numbers of additional CCLK pulses until they reach F. Not reaching F means that the device does not really finish its configuration, although DONE may have gone High, the outputs became active, and the internal reset was released. For the XC4000 Series device, not reaching F means that readback cannot be initiated and most boundary scan instructions cannot be used.

The user has some control over the relative timing of these events and can, therefore, make sure that they occur at the proper time and the finish point F is reached. Timing is controlled using options in the bitstream generation software.

XC3000 Master with an XC4000 Series Slave

Some designers want to use an inexpensive lead device in peripheral mode and have the more precious I/O pins of the XC4000 Series devices all available for user I/O. Figure 44 provides a solution for that case.

This solution requires one CLB, one IOB and pin, and an internal oscillator with a frequency of up to 5 MHz as a clock source. The XC3000 master device must be configured with late Internal Reset, which is the default option.

One CLB and one IOB in the lead XC3000-family device are used to generate the additional CCLK pulse required by the XC4000 Series devices. When the lead device removes the internal RESET signal, the 2-bit shift register responds to its clock input and generates an active Low output signal for the duration of the subsequent clock period. An external connection between this output and CCLK thus creates the extra CCLK pulse.



Figure 44: CCLK Generation for XC3000 Master Driving an XC4000 Series Slave



Table 22: Pin Functions During Configuration

SLAVE SERIAL <1:1:1>	MASTER SERIAL <0:0:0>	SYNCH. PERIPHERAL <0:1:1>	ASYNCH. PERIPHERAL <1:0:1>	MASTER PARALLEL DOWN <1:1:0>	MASTER PARALLEL UP <1:0:0>	USER OPERATION			
M2(HIGH) (I)	M2(LOW) (I)	M2(LOW) (I)	M2(HIGH) (I)	M2(HIGH) (I)	M2(HIGH) (I)	(I)			
M1(HIGH) (I)	M1(LOW) (I)	M1(HIGH) (I)	M1(LOW) (I)	M1(HIGH) (I)	M1(LOW) (I)	(0)			
M0(HIGH) (I)	M0(LOW) (I)	M0(HIGH) (I)	M0(HIGH) (I)	M0(LOW) (I)	M0(LOW) (I)	(1)			
HDC (HIGH)	HDC (HIGH)	HDC (HIGH)	HDC (HIGH)	HDC (HIGH)	HDC (HIGH)	I/O			
LDC (LOW)	LDC (LOW)	LDC (LOW)	LDC (LOW)	LDC (LOW)	LDC (LOW)	I/O			
ĪNĪT	INIT	INIT	ĪNĪT	INIT	ĪNĪT	I/O			
DONE	DONE	DONE	DONE	DONE	DONE	DONE			
PROGRAM (I)	PROGRAM (I)	PROGRAM (I)	PROGRAM (I)	PROGRAM (I)	PROGRAM (I)	PROGRAM			
CCLK (I)	CCLK (O)	CCLK (I)	CCLK (O)	CCLK (O)	CCLK (O)	CCLK (I)			
		RDY/BUSY (O)	RDY/BUSY (O)	RCLK (O)	RCLK (O)	I/O			
			RS (I)			I/O			
						I/O			
		DATA 7 (I)	DATA 7 (I)	DATA 7 (I)	DATA 7 (I)	I/O			
		DATA 6 (I)	DATA 6 (I)	DATA 6 (I)	DATA 6 (I)	I/O			
		DATA 5 (I)	DATA 5 (I)	DATA 5 (I)	DATA 5 (I)	I/O			
		DATA 4 (I)	DATA 4 (I)	DATA 4 (I)	DATA 4 (I)	I/O			
		DATA 3 (I)	DATA 3 (I)	DATA 3 (I)	DATA 3 (I)	I/O			
		DATA 2 (I)	DATA 2 (I)	DATA 2 (I)	DATA 2 (I)	I/O			
		DATA 1 (I)	DATA 1 (I)		DATA 1 (I)	I/O			
DIN (I)	DIN (I)					I/O			
DOUT	DOUT	DOUT	DOUT	DOUT	DOUT	SGCK4-GCK6-I/O			
TDI	TDI	TDI	TDI	TDI	TDI	TDI-I/O			
тск	тск	тск	тск	ТСК	тск	TCK-I/O			
TMS	TMS	TMS	TMS	TMS	TMS	TMS-I/O			
TDO	TDO	TDO	TDO	TDO	TDO	TDO-(O)			
	I	1	WS (I)	A0	A0	I/O			
				A1	A1	PGCK4-GCK7-I/O			
			CS1	A2	A2	I/O			
			•	A3	A3	I/O			
				A4	A4	I/O			
				A5	A5	I/O			
				A6	A6	I/O			
				A7	A7	I/O			
				A8	A8	I/O			
				A9	A9	I/O			
				A10	A10	I/O			
				A11	A11	I/O			
				A12	A12	I/O			
				A13	A13	I/O			
				A14	A14	I/O			
				A15	A15	SGCK1-GCK8-I/O			
				A16	A16	PGCK1-GCK1-I/O			
				A17	A17	I/O			
				A18*	A18*	I/O			
				A19*	A19*	I/O			
				A20*	A20*	I/O			
				A21*	A21*	I/O			

Master Serial Mode

In Master Serial mode, the CCLK output of the lead FPGA drives a Xilinx Serial PROM that feeds the FPGA DIN input. Each rising edge of the CCLK output increments the Serial PROM internal address counter. The next data bit is put on the SPROM data output, connected to the FPGA DIN pin. The lead FPGA accepts this data on the subsequent rising CCLK edge.

The lead FPGA then presents the preamble data—and all data that overflows the lead device—on its DOUT pin. There is an internal pipeline delay of 1.5 CCLK periods, which means that DOUT changes on the falling CCLK edge, and the next FPGA in the daisy chain accepts data on the subsequent rising CCLK edge.

In the bitstream generation software, the user can specify Fast ConfigRate, which, starting several bits into the first frame, increases the CCLK frequency by a factor of eight. For actual timing values please refer to "Configuration Switching Characteristics" on page 68. Be sure that the serial PROM and slaves are fast enough to support this data rate. XC2000, XC3000/A, and XC3100A devices do not support the Fast ConfigRate option.

The SPROM CE input can be driven from either $\overline{\text{LDC}}$ or DONE. Using $\overline{\text{LDC}}$ avoids potential contention on the DIN pin, if this pin is configured as user-I/O, but $\overline{\text{LDC}}$ is then restricted to be a permanently High user output after configuration. Using DONE can also avoid contention on DIN, provided the early DONE option is invoked.

Figure 51 on page 60 shows a full master/slave system. The leftmost device is in Master Serial mode.

Master Serial mode is selected by a <000> on the mode pins (M2, M1, M0).



	Description		Symbol	Min	Max	Units
CCLK	DIN setup	1	T _{DSCK}	20		ns
	DIN hold	2	T _{CKDS}	0		ns

Notes: 1. At power-up, Vcc must rise from 2.0 V to Vcc min in less than 25 ms, otherwise delay configuration by pulling PROGRAM Low until Vcc is valid.

2. Master Serial mode timing is based on testing in slave mode.

Figure 53: Master Serial Mode Programming Switching Characteristics

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Master Parallel Modes

In the two Master Parallel modes, the lead FPGA directly addresses an industry-standard byte-wide EPROM, and accepts eight data bits just before incrementing or decrementing the address outputs.

The eight data bits are serialized in the lead FPGA, which then presents the preamble data—and all data that overflows the lead device—on its DOUT pin. There is an internal delay of 1.5 CCLK periods, after the rising CCLK edge that accepts a byte of data (and also changes the EPROM address) until the falling CCLK edge that makes the LSB (D0) of this byte appear at DOUT. This means that DOUT changes on the falling CCLK edge, and the next FPGA in the daisy chain accepts data on the subsequent rising CCLK edge.

The PROM address pins can be incremented or decremented, depending on the mode pin settings. This option allows the FPGA to share the PROM with a wide variety of microprocessors and micro controllers. Some processors must boot from the bottom of memory (all zeros) while others must boot from the top. The FPGA is flexible and can load its configuration bitstream from either end of the memory.

Master Parallel Up mode is selected by a <100> on the mode pins (M2, M1, M0). The EPROM addresses start at 00000 and increment.

Master Parallel Down mode is selected by a <110> on the mode pins. The EPROM addresses start at 3FFFF and decrement.

Additional Address lines in XC4000 devices

The XC4000X devices have additional address lines (A18-A21) allowing the additional address space required to daisy-chain several large devices.

The extra address lines are programmable in XC4000EX devices. By default these address lines are not activated. In the default mode, the devices are compatible with existing XC4000 and XC4000E products. If desired, the extra address lines can be used by specifying the address lines option in bitgen as 22 (bitgen -g AddressLines:22). The lines (A18-A21) are driven when a master device detects, via the bitstream, that it should be using all 22 address lines. Because these pins will initially be pulled high by internal pull-ups, designers using Master Parallel Up mode should use external pull down resistors on pins A18-A21. If Master Parallel Down mode is used external resistors are not necessary.

All 22 address lines are always active in Master Parallel modes with XC4000XL devices. The additional address lines behave identically to the lower order address lines. If the Address Lines option in bitgen is set to 18, it will be ignored by the XC4000XL device.

The additional address lines (A18-A21) are not available in the PC84 package.



Figure 54: Master Parallel Mode Circuit Diagram



	Description	Description Symbol		Min	Max	Units
RCLK	Delay to Address valid	1	T _{RAC}	0	200	ns
	Data setup time	2	T _{DRC}	60		ns
	Data hold time	3	T _{RCD}	0		ns

Notes: 1. At power-up, Vcc must rise from 2.0 V to Vcc min in less than 25 ms, otherwise delay configuration by pulling PROGRAM Low until Vcc is valid.

2. The first Data byte is loaded and CCLK starts at the end of the first RCLK active cycle (rising edge).

This timing diagram shows that the EPROM requirements are extremely relaxed. EPROM access time can be longer than 500 ns. EPROM data output has no hold-time requirements.

Figure 55: Master Parallel Mode Programming Switching Characteristics

Synchronous Peripheral Mode

Synchronous Peripheral mode can also be considered Slave Parallel mode. An external signal drives the CCLK input(s) of the FPGA(s). The first byte of parallel configuration data must be available at the Data inputs of the lead FPGA a short setup time before the rising CCLK edge. Subsequent data bytes are clocked in on every eighth consecutive rising CCLK edge.

The same CCLK edge that accepts data, also causes the RDY/BUSY output to go High for one CCLK period. The pin name is a misnomer. In Synchronous Peripheral mode it is really an ACKNOWLEDGE signal. Synchronous operation does not require this response, but it is a meaningful signal for test purposes. Note that RDY/BUSY is pulled High with a high-impedance pullup prior to INIT going High.

The lead FPGA serializes the data and presents the preamble data (and all data that overflows the lead device) on its DOUT pin. There is an internal delay of 1.5 CCLK periods, which means that DOUT changes on the falling CCLK edge, and the next FPGA in the daisy chain accepts data on the subsequent rising CCLK edge.

In order to complete the serial shift operation, 10 additional CCLK rising edges are required after the last data byte has been loaded, plus one more CCLK cycle for each daisy-chained device.

Synchronous Peripheral mode is selected by a <011> on the mode pins (M2, M1, M0).



Figure 56: Synchronous Peripheral Mode Circuit Diagram



Configuration Switching Characteristics



Master Modes (XC4000E/EX)

Description	Symbol	Min	Max	Units	
	M0 = High	T _{POR}	10	40	ms
Power-On Reset	M0 = Low	T _{POR}	40	130	ms
Program Latency		T _{PI}	30	200	μs per
					CLB column
CCLK (output) Delay	T _{ICCK}	40	250	μs	
CCLK (output) Period, slow		T _{CCLK}	640	2000	ns
CCLK (output) Period, fast		T _{CCLK}	80	250	ns

Master Modes (XC4000XL)

Description	Symbol	Min	Max	Units	
	M0 = High	T _{POR}	10	40	ms
Power-On Reset	M0 = Low	T _{POR}	40	130	ms
Program Latency		T _{PI}	30	200	μs per
					CLB column
CCLK (output) Delay	Т _{ІССК}	40	250	μs	
CCLK (output) Period, slow		T _{CCLK}	540	1600	ns
CCLK (output) Period, fast		T _{CCLK}	67	200	ns

Slave and Peripheral Modes (All)

Description	Symbol	Min	Max	Units
Power-On Reset	T _{POR}	10	33	ms
Program Latency	T _{PI}	30	200	μs per CLB column
CCLK (input) Delay (required)	Т _{ІССК}	4		μs
CCLK (input) Period (required)	T _{CCLK}	100		ns

User I/O Per Package

Table 27, Table 28, and Table 29 show the number of user I/Os available in each package for XC4000-Series devices. Call your local sales office for the latest availability information, or see the Xilinx website at http://www.xilinx.com for the latest revision of the specifications.

Table 27: User I/O	Chart for	XC4000XL	FPGAs
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			Maximum User Accessible I/O by Package Type																				
	Max	C84	Q100	Q100	Q144	T144	Q160	Q160	2176	Т176	Q208	3208	Q240	3240	3256	3299	Q 304	3352	G411	3432	3475	3559	3560
Device	I/O	Δ.	Ъ	Š	Ĕ	Ï	Ĭ	Ъ	Ĕ	Ï	Ĭ	Ъ	Ĭ	ď	В	д	Ĭ	м	Ă	ы	ď	Ъ	ы
XC4002XL	64	61	64	64																			
XC4005XL	112	61	77	77	112			112				112											
XC4010XL	160	61	77		113			129	145			160			160								
XC4013XL	192					113		129		145		160		192	192								
XC4020XL	224					113		129		145		160		192	205								
XC4028XL	256						129				160		193		205	256	256	256					
XC4036XL	288						129				160		193				256	288	288	288			
XC4044XL	320						129				160		193				256	289	320	320			
XC4052XL	352												193				256		352	352			352
XC4062XL	384												193				256			352	384		384
XC4085XL	448																			352		448	448

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Table 28: User I/O Chart for XC4000E FPGAs

			Maximum User Accessible I/O by Package Type														
	Max	C84	2100	2100	120	2144	156	160	191	208	1208	3223	3225	2240	1240	3299	304
Device	I/O	Å	РС	20	L D	D L	РО	РС	PO PO	ВН	РС	ЪС	BG	ВН	РС	ЪО	ВН
XC4003E	80	61	77	77	80												
XC4005E	112	61	77			112	112	112			112						
XC4006E	128	61				113	125	128			128						
XC4008E	144	61						129	144		144						
XC4010E	160	61						129	160	160	160		160				
XC4013E	192							129		160	160	192	192	192	192		
XC4020E	224									160		192		193			
XC4025E	256											192		193		256	256

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Table 29: User I/O Chart for XC4000EX FPGAs

	Max	Maximum User Accessible I/O by Package Type									
Device	I/O	HQ208	HQ240	PG299	HQ304	BG352	PG411	BG432			
XC4028EX	256	160	193	256	256	256					
XC4036EX	288		193		256	288	288	288			

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XC4000 Series Electrical Characteristics and Device-Specific Pinout Table

For the latest Electrical Characteristics and package/pinout information for each XC4000 Family, see the Xilinx web site at

http://www.xilinx.com/xlnx/xweb/xil_publications_index.jsp

Ordering Information



X9020

Revision Control

Version	Description
3/30/98 (1.5)	Updated XC4000XL timing and added XC4002XL
1/29/99 (1.5)	Updated pin diagrams
5/14/99 (1.6)	Replaced Electrical Specification and pinout pages for E, EX, and XL families with separate updates and
	added URL link for electrical specifications/pinouts for Web users