



Welcome to [E-XFL.COM](https://www.e-xfl.com)

Understanding [Embedded - FPGAs \(Field Programmable Gate Array\)](#)

Embedded - FPGAs, or Field Programmable Gate Arrays, are advanced integrated circuits that offer unparalleled flexibility and performance for digital systems. Unlike traditional fixed-function logic devices, FPGAs can be programmed and reprogrammed to execute a wide array of logical operations, enabling customized functionality tailored to specific applications. This reprogrammability allows developers to iterate designs quickly and implement complex functions without the need for custom hardware.

Applications of Embedded - FPGAs

The versatility of Embedded - FPGAs makes them indispensable in numerous fields. In telecommunications.

Details

| | |
|--------------------------------|---|
| Product Status | Obsolete |
| Number of LABs/CLBs | 1024 |
| Number of Logic Elements/Cells | 2432 |
| Total RAM Bits | 32768 |
| Number of I/O | 160 |
| Number of Gates | 28000 |
| Voltage - Supply | 3V ~ 3.6V |
| Mounting Type | Surface Mount |
| Operating Temperature | -40°C ~ 100°C (TJ) |
| Package / Case | 208-BFQFP Exposed Pad |
| Supplier Device Package | 208-PQFP (28x28) |
| Purchase URL | https://www.e-xfl.com/product-detail/xilinx/xc4028xl-2hq208i |

Detailed Functional Description

XC4000 Series devices achieve high speed through advanced semiconductor technology and improved architecture. The XC4000E and XC4000X support system clock rates of up to 80 MHz and internal performance in excess of 150 MHz. Compared to older Xilinx FPGA families, XC4000 Series devices are more powerful. They offer on-chip edge-triggered and dual-port RAM, clock enables on I/O flip-flops, and wide-input decoders. They are more versatile in many applications, especially those involving RAM. Design cycles are faster due to a combination of increased routing resources and more sophisticated software.

Basic Building Blocks

Xilinx user-programmable gate arrays include two major configurable elements: configurable logic blocks (CLBs) and input/output blocks (IOBs).

- CLBs provide the functional elements for constructing the user's logic.
- IOBs provide the interface between the package pins and internal signal lines.

Three other types of circuits are also available:

- 3-State buffers (TBUFs) driving horizontal longlines are associated with each CLB.
- Wide edge decoders are available around the periphery of each device.
- An on-chip oscillator is provided.

Programmable interconnect resources provide routing paths to connect the inputs and outputs of these configurable elements to the appropriate networks.

The functionality of each circuit block is customized during configuration by programming internal static memory cells. The values stored in these memory cells determine the logic functions and interconnections implemented in the FPGA. Each of these available circuits is described in this section.

Configurable Logic Blocks (CLBs)

Configurable Logic Blocks implement most of the logic in an FPGA. The principal CLB elements are shown in **Figure 1**. Two 4-input function generators (F and G) offer unrestricted versatility. Most combinatorial logic functions need four or fewer inputs. However, a third function generator (H) is provided. The H function generator has three inputs. Either zero, one, or two of these inputs can be the outputs of F and G; the other input(s) are from outside the CLB. The CLB can, therefore, implement certain functions of up to nine variables, like parity check or expandable-identity comparison of two sets of four inputs.

Each CLB contains two storage elements that can be used to store the function generator outputs. However, the storage elements and function generators can also be used independently. These storage elements can be configured as flip-flops in both XC4000E and XC4000X devices; in the XC4000X they can optionally be configured as latches. DIN can be used as a direct input to either of the two storage elements. H1 can drive the other through the H function generator. Function generator outputs can also drive two outputs independent of the storage element outputs. This versatility increases logic capacity and simplifies routing.

Thirteen CLB inputs and four CLB outputs provide access to the function generators and storage elements. These inputs and outputs connect to the programmable interconnect resources outside the block.

Function Generators

Four independent inputs are provided to each of two function generators (F1 - F4 and G1 - G4). These function generators, with outputs labeled F' and G', are each capable of implementing any arbitrarily defined Boolean function of four inputs. The function generators are implemented as memory look-up tables. The propagation delay is therefore independent of the function implemented.

A third function generator, labeled H', can implement any Boolean function of its three inputs. Two of these inputs can optionally be the F' and G' functional generator outputs. Alternatively, one or both of these inputs can come from outside the CLB (H2, H0). The third input must come from outside the block (H1).

Signals from the function generators can exit the CLB on two outputs. F' or H' can be connected to the X output. G' or H' can be connected to the Y output.

A CLB can be used to implement any of the following functions:

- any function of up to four variables, plus any second function of up to four unrelated variables, plus any third function of up to three unrelated variables¹
- any single function of five variables
- any function of four variables together with some functions of six variables
- some functions of up to nine variables.

Implementing wide functions in a single block reduces both the number of blocks required and the delay in the signal path, achieving both increased capacity and speed.

The versatility of the CLB function generators significantly improves system speed. In addition, the design-software tools can deal with each function generator independently. This flexibility improves cell usage.

1. When three separate functions are generated, one of the function outputs must be captured in a flip-flop internal to the CLB. Only two unregistered function generator outputs are available from the CLB.

Set/Reset

An asynchronous storage element input (SR) can be configured as either set or reset. This configuration option determines the state in which each flip-flop becomes operational after configuration. It also determines the effect of a Global Set/Reset pulse during normal operation, and the effect of a pulse on the SR pin of the CLB. All three set/reset functions for any single flip-flop are controlled by the same configuration data bit.

The set/reset state can be independently specified for each flip-flop. This input can also be independently disabled for either flip-flop.

The set/reset state is specified by using the INIT attribute, or by placing the appropriate set or reset flip-flop library symbol.

SR is active High. It is not invertible within the CLB.

Global Set/Reset

A separate Global Set/Reset line (not shown in Figure 1) sets or clears each storage element during power-up, re-configuration, or when a dedicated Reset net is driven active. This global net (GSR) does not compete with other routing resources; it uses a dedicated distribution network.

Each flip-flop is configured as either globally set or reset in the same way that the local set/reset (SR) is specified. Therefore, if a flip-flop is set by SR, it is also set by GSR. Similarly, a reset flip-flop is reset by both SR and GSR.



Figure 2: Schematic Symbols for Global Set/Reset

GSR can be driven from any user-programmable pin as a global reset input. To use this global net, place an input pad and input buffer in the schematic or HDL code, driving the GSR pin of the STARTUP symbol. (See Figure 2.) A specific pin location can be assigned to this input using a LOC attribute or property, just as with any other user-programmable pad. An inverter can optionally be inserted after the input buffer to invert the sense of the Global Set/Reset signal.

Alternatively, GSR can be driven from any internal node.

Data Inputs and Outputs

The source of a storage element data input is programmable. It is driven by any of the functions F', G', and H', or by the Direct In (DIN) block input. The flip-flops or latches drive the XQ and YQ CLB outputs.

Two fast feed-through paths are available, as shown in Figure 1. A two-to-one multiplexer on each of the XQ and YQ outputs selects between a storage element output and any of the control inputs. This bypass is sometimes used by the automated router to repower internal signals.

Control Signals

Multiplexers in the CLB map the four control inputs (C1 - C4 in Figure 1) into the four internal control signals (H1, DIN/H2, SR/H0, and EC). Any of these inputs can drive any of the four internal control signals.

When the logic function is enabled, the four inputs are:

- EC — Enable Clock
- SR/H0 — Asynchronous Set/Reset or H function generator Input 0
- DIN/H2 — Direct In or H function generator Input 2
- H1 — H function generator Input 1.

When the memory function is enabled, the four inputs are:

- EC — Enable Clock
- WE — Write Enable
- D0 — Data Input to F and/or G function generator
- D1 — Data input to G function generator (16x1 and 16x2 modes) or 5th Address bit (32x1 mode).

Using FPGA Flip-Flops and Latches

The abundance of flip-flops in the XC4000 Series invites pipelined designs. This is a powerful way of increasing performance by breaking the function into smaller subfunctions and executing them in parallel, passing on the results through pipeline flip-flops. This method should be seriously considered wherever throughput is more important than latency.

To include a CLB flip-flop, place the appropriate library symbol. For example, FDCE is a D-type flip-flop with clock enable and asynchronous clear. The corresponding latch symbol (for the XC4000X only) is called LDCE.

In XC4000 Series devices, the flip flops can be used as registers or shift registers without blocking the function generators from performing a different, perhaps unrelated task. This ability increases the functional capacity of the devices.

The CLB setup time is specified between the function generator inputs and the clock input K. Therefore, the specified CLB flip-flop setup time includes the delay through the function generator.

Using Function Generators as RAM

Optional modes for each CLB make the memory look-up tables in the F' and G' function generators usable as an array of Read/Write memory cells. Available modes are level-sensitive (similar to the XC4000/A/H families), edge-triggered, and dual-port edge-triggered. Depending on the selected mode, a single CLB can be configured as either a 16x2, 32x1, or 16x1 bit array.

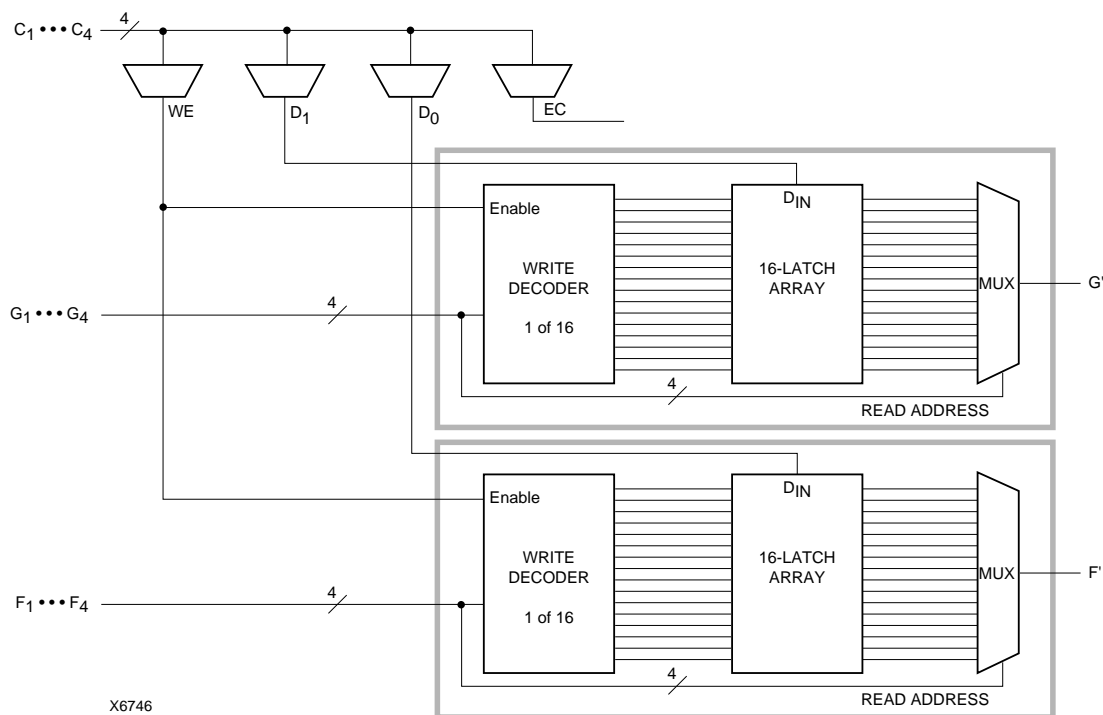


Figure 9: 16x2 (or 16x1) Level-Sensitive Single-Port RAM

6

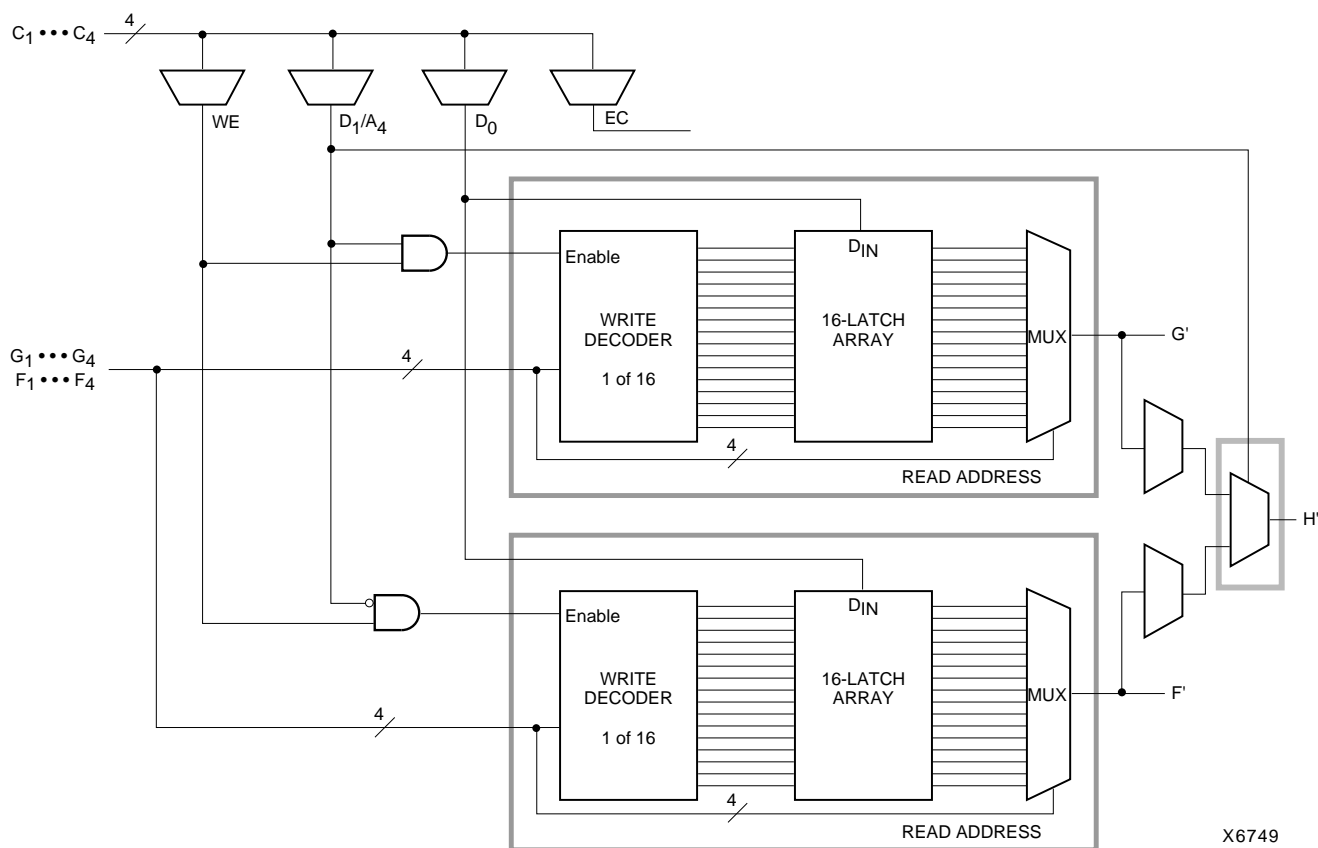


Figure 10: 32x1 Level-Sensitive Single-Port RAM (F and G addresses are identical)

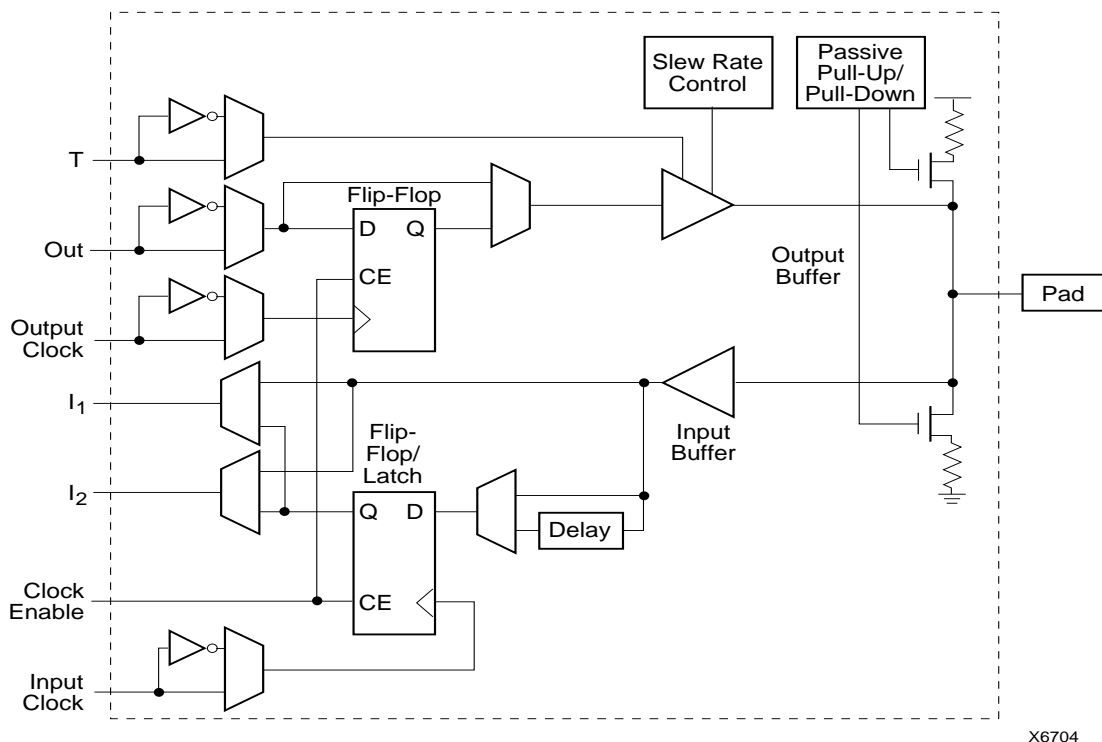


Figure 15: Simplified Block Diagram of XC4000E IOB

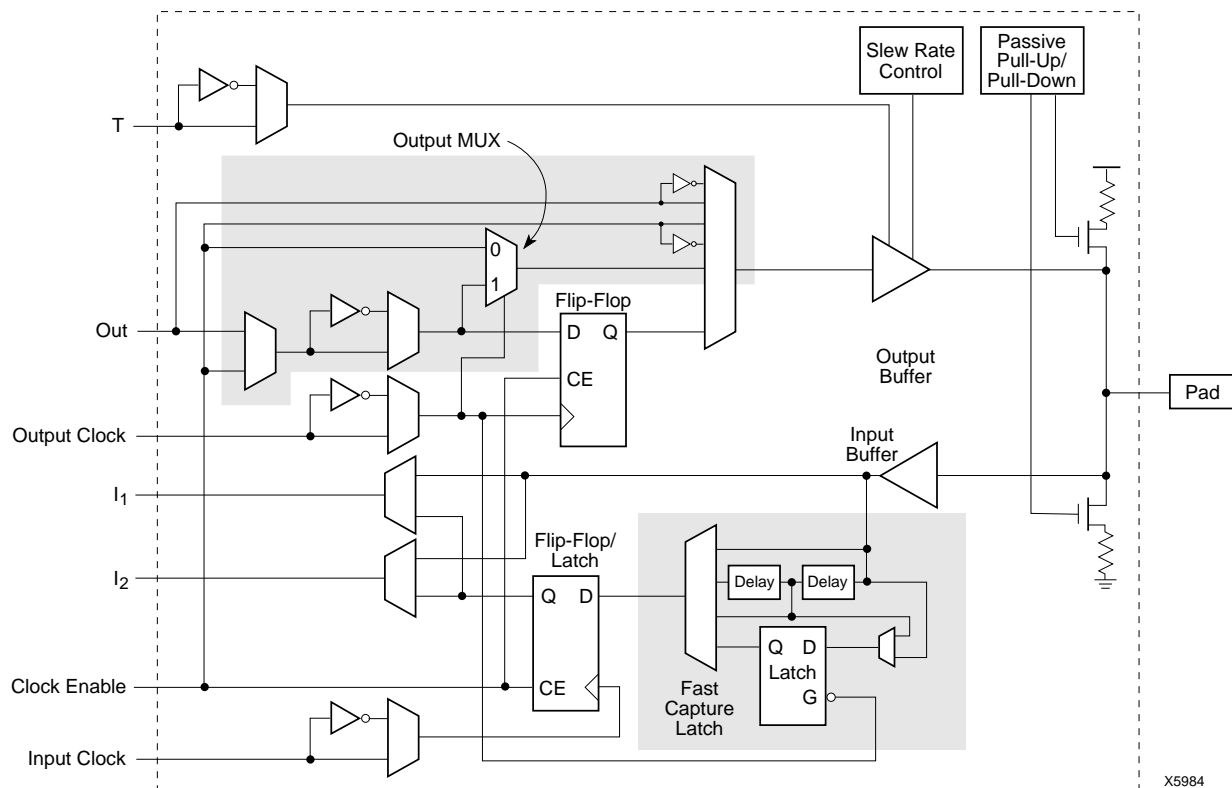


Figure 16: Simplified Block Diagram of XC4000X IOB (shaded areas indicate differences from XC4000E)

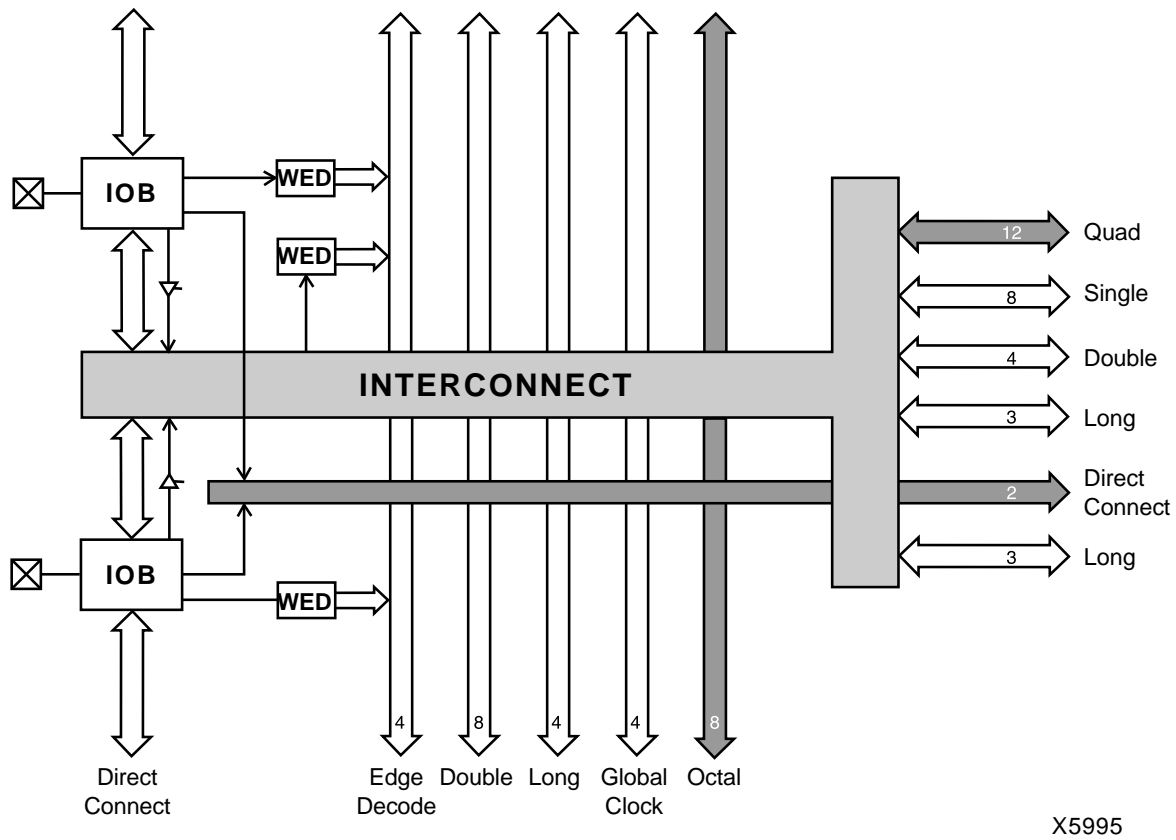


Figure 31: High-Level Routing Diagram of XC4000 Series VersaRing (Left Edge)
WED = Wide Edge Decoder, IOB = I/O Block (shaded arrows indicate XC4000X only)

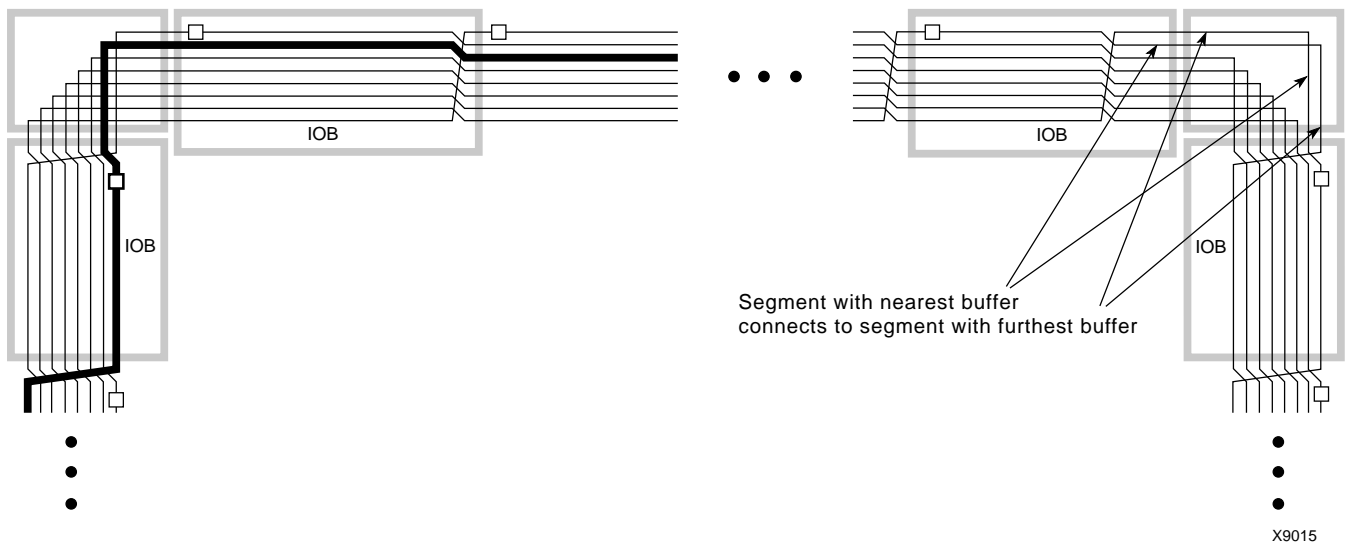


Figure 32: XC4000X Octal I/O Routing

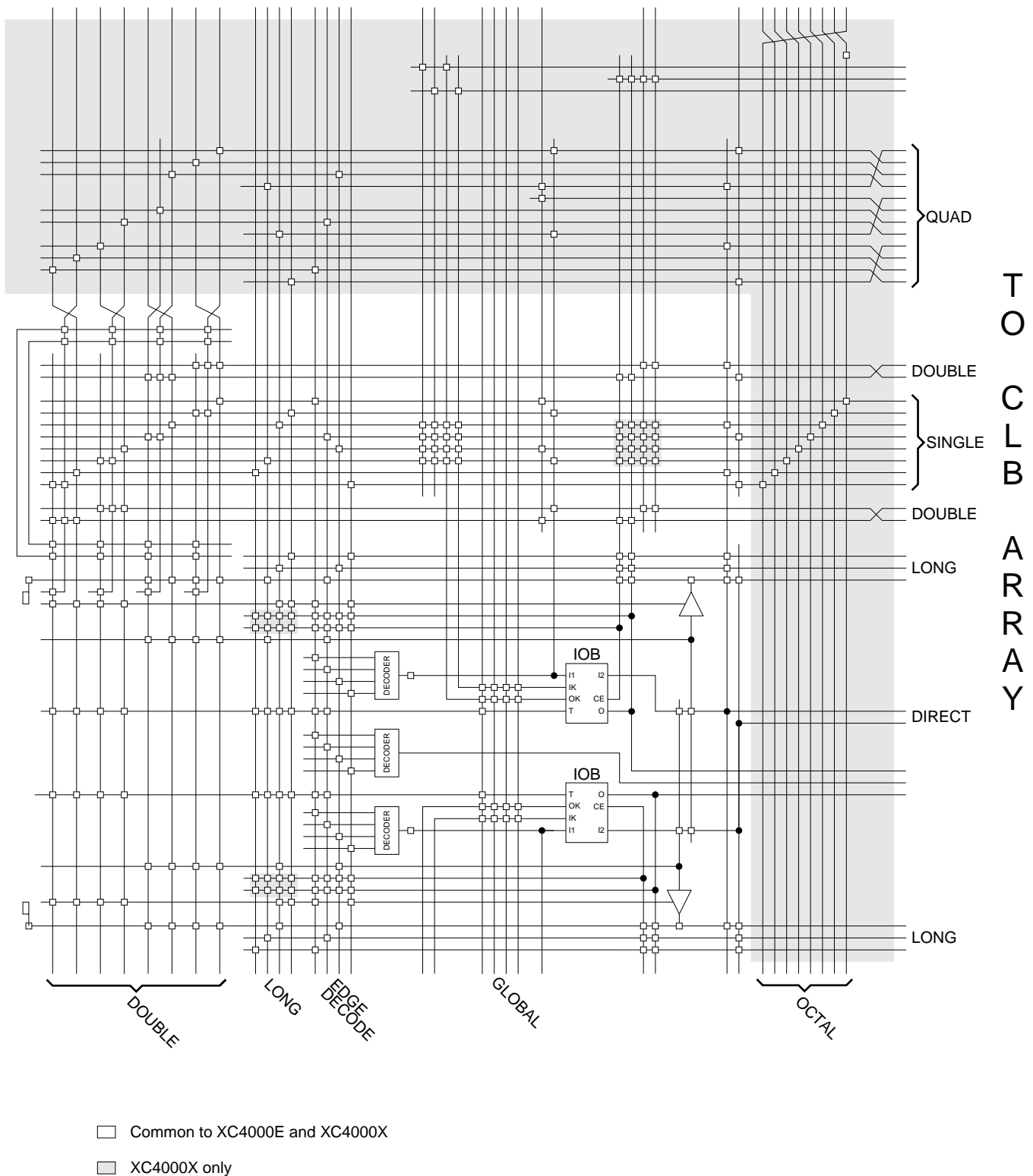


Figure 33: Detail of Programmable Interconnect Associated with XC4000 Series IOB (Left Edge)

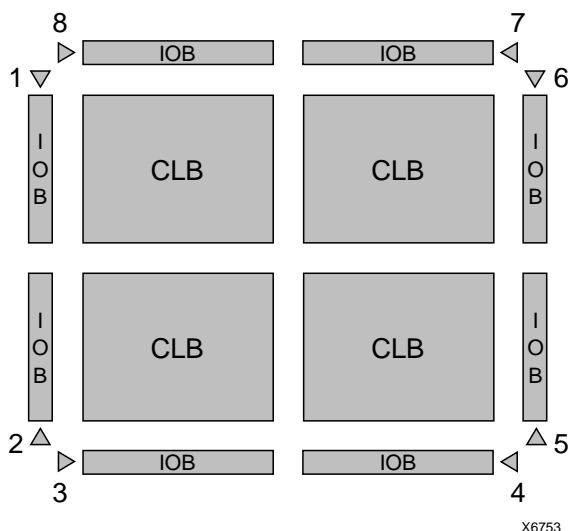


Figure 36: Any BUFGLS (GCK1 - GCK8) Can Drive Any or All Clock Inputs on the Device

Global Early Buffers

Each corner of the XC4000X device has two Global Early buffers. The primary purpose of the Global Early buffers is to provide an earlier clock access than the potentially heavily-loaded Global Low-Skew buffers. A clock source applied to both buffers will result in the Global Early clock edge occurring several nanoseconds earlier than the Global Low-Skew buffer clock edge, due to the lighter loading.

Global Early buffers also facilitate the fast capture of device inputs, using the Fast Capture latches described in “**IOB Input Signals**” on page 20. For Fast Capture, take a single clock signal, and route it through both a Global Early buffer and a Global Low-Skew buffer. (The two buffers share an input pad.) Use the Global Early buffer to clock the Fast Capture latch, and the Global Low-Skew buffer to clock the normal input flip-flop or latch, as shown in **Figure 17** on page 23.

The Global Early buffers can also be used to provide a fast Clock-to-Out on device output pins. However, an early clock in the output flip-flop IOB must be taken into consideration when calculating the internal clock speed for the design.

The Global Early buffers at the left and right edges of the chip have slightly different capabilities than the ones at the top and bottom. Refer to **Figure 37**, **Figure 38**, and **Figure 35** on page 36 while reading the following explanation.

Each Global Early buffer can access the eight vertical Global lines for all CLBs in the quadrant. Therefore, only one-fourth of the CLB clock pins can be accessed. This restriction is in large part responsible for the faster speed of the buffers, relative to the Global Low-Skew buffers.

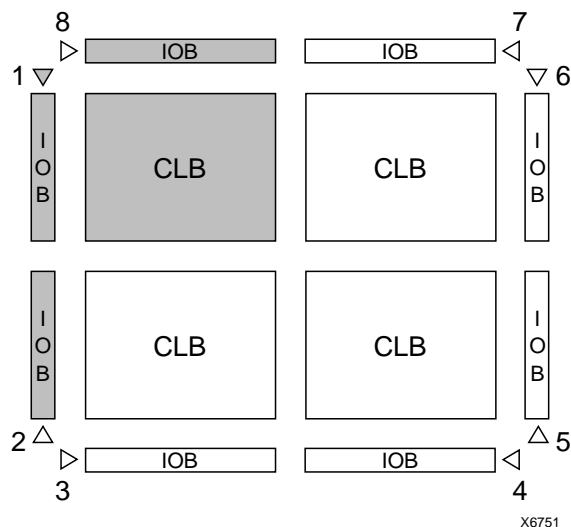


Figure 37: Left and Right BUFGEs Can Drive Any or All Clock Inputs in Same Quadrant or Edge (GCK1 is shown. GCK2, GCK5 and GCK6 are similar.)

The left-side Global Early buffers can each drive two of the four vertical lines accessing the IOBs on the entire left edge of the device. The right-side Global Early buffers can each drive two of the eight vertical lines accessing the IOBs on the entire right edge of the device. (See **Figure 37**.)

Each left and right Global Early buffer can also drive half of the IOBs along either the top or bottom edge of the device, using a dedicated line that can only be accessed through the Global Early buffers.

The top and bottom Global Early buffers can drive half of the IOBs along either the left or right edge of the device, as shown in **Figure 38**. They can only access the top and bottom IOBs via the CLB global lines.

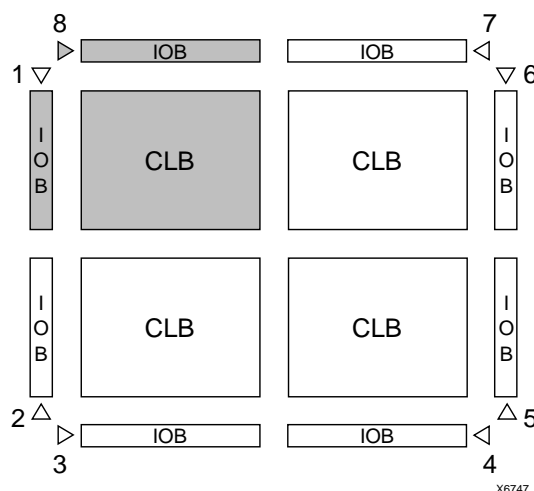


Figure 38: Top and Bottom BUFGEs Can Drive Any or All Clock Inputs in Same Quadrant (GCK8 is shown. GCK3, GCK4 and GCK7 are similar.)

Table 16: Pin Descriptions (Continued)

| Pin Name | I/O During Config. | I/O After Config. | Pin Description |
|---|--------------------|-------------------|--|
| $\overline{CS0}$, CS1, \overline{WS} , \overline{RS} | I | I/O | These four inputs are used in Asynchronous Peripheral mode. The chip is selected when $\overline{CS0}$ is Low and CS1 is High. While the chip is selected, a Low on Write Strobe (\overline{WS}) loads the data present on the D0 - D7 inputs into the internal data buffer. A Low on Read Strobe (\overline{RS}) changes D7 into a status output — High if Ready, Low if Busy — and drives D0 - D6 High. In Express mode, CS1 is used as a serial-enable signal for daisy-chaining. \overline{WS} and \overline{RS} should be mutually exclusive, but if both are Low simultaneously, the Write Strobe overrides. After configuration, these are user-programmable I/O pins. |
| A0 - A17 | O | I/O | During Master Parallel configuration, these 18 output pins address the configuration EPROM. After configuration, they are user-programmable I/O pins. |
| A18 - A21 (XC4003XL to XC4085XL) | O | I/O | During Master Parallel configuration with an XC4000X master, these 4 output pins add 4 more bits to address the configuration EPROM. After configuration, they are user-programmable I/O pins. (See Master Parallel Configuration section for additional details.) |
| D0 - D7 | I | I/O | During Master Parallel and Peripheral configuration, these eight input pins receive configuration data. After configuration, they are user-programmable I/O pins. |
| DIN | I | I/O | During Slave Serial or Master Serial configuration, DIN is the serial configuration data input receiving data on the rising edge of CCLK. During Parallel configuration, DIN is the D0 input. After configuration, DIN is a user-programmable I/O pin. |
| DOUT | O | I/O | During configuration in any mode but Express mode, DOUT is the serial configuration data output that can drive the DIN of daisy-chained slave FPGAs. DOUT data changes on the falling edge of CCLK, one-and-a-half CCLK periods after it was received at the DIN input. In Express mode for XC4000E and XC4000X only, DOUT is the status output that can drive the CS1 of daisy-chained FPGAs, to enable and disable downstream devices. After configuration, DOUT is a user-programmable I/O pin. |
| Unrestricted User-Programmable I/O Pins | | | |
| I/O | Weak Pull-up | I/O | These pins can be configured to be input and/or output after configuration is completed. Before configuration is completed, these pins have an internal high-value pull-up resistor (25 k Ω - 100 k Ω) that defines the logic level as High. |

Boundary Scan

The 'bed of nails' has been the traditional method of testing electronic assemblies. This approach has become less appropriate, due to closer pin spacing and more sophisticated assembly methods like surface-mount technology and multi-layer boards. The IEEE Boundary Scan Standard 1149.1 was developed to facilitate board-level testing of electronic assemblies. Design and test engineers can imbed a standard test logic structure in their device to achieve high fault coverage for I/O and internal logic. This structure is easily implemented with a four-pin interface on any boundary scan-compatible IC. IEEE 1149.1-compatible devices may be serial daisy-chained together, connected in parallel, or a combination of the two.

The XC4000 Series implements IEEE 1149.1-compatible BYPASS, PRELOAD/SAMPLE and EXTEST boundary scan instructions. When the boundary scan configuration option is selected, three normal user I/O pins become dedicated inputs for these functions. Another user output pin becomes the dedicated boundary scan output. The details

of how to enable this circuitry are covered later in this section.

By exercising these input signals, the user can serially load commands and data into these devices to control the driving of their outputs and to examine their inputs. This method is an improvement over bed-of-nails testing. It avoids the need to over-drive device outputs, and it reduces the user interface to four pins. An optional fifth pin, a reset for the control logic, is described in the standard but is not implemented in Xilinx devices.

The dedicated on-chip logic implementing the IEEE 1149.1 functions includes a 16-state machine, an instruction register and a number of data registers. The functional details can be found in the IEEE 1149.1 specification and are also discussed in the Xilinx application note XAPP 017: "*Boundary Scan in XC4000 Devices*."

Figure 40 on page 43 shows a simplified block diagram of the XC4000E Input/Output Block with boundary scan implemented. XC4000X boundary scan logic is identical.

Figure 41 on page 44 is a diagram of the XC4000 Series boundary scan logic. It includes three bits of Data Register per IOB, the IEEE 1149.1 Test Access Port controller, and the Instruction Register with decodes.

XC4000 Series devices can also be configured through the boundary scan logic. See "Readback" on page 55.

Data Registers

The primary data register is the boundary scan register. For each IOB pin in the FPGA, bonded or not, it includes three bits for In, Out and 3-State Control. Non-IOB pins have appropriate partial bit population for In or Out only. PROGRAM, CCLK and DONE are not included in the boundary scan register. Each EXTEST CAPTURE-DR state captures all In, Out, and 3-state pins.

The data register also includes the following non-pin bits: TDO.T, and TDO.O, which are always bits 0 and 1 of the

data register, respectively, and BSCANT.UPD, which is always the last bit of the data register. These three boundary scan bits are special-purpose Xilinx test signals.

The other standard data register is the single flip-flop BYPASS register. It synchronizes data being passed through the FPGA to the next downstream boundary scan device.

The FPGA provides two additional data registers that can be specified using the BSCAN macro. The FPGA provides two user pins (BSCAN.SEL1 and BSCAN.SEL2) which are the decodes of two user instructions. For these instructions, two corresponding pins (BSCAN.TDO1 and BSCAN.TDO2) allow user scan data to be shifted out on TDO. The data register clock (BSCAN.DRCK) is available for control of test logic which the user may wish to implement with CLBs. The NAND of TCK and RUN-TEST-IDLE is also provided (BSCAN.IDLE).

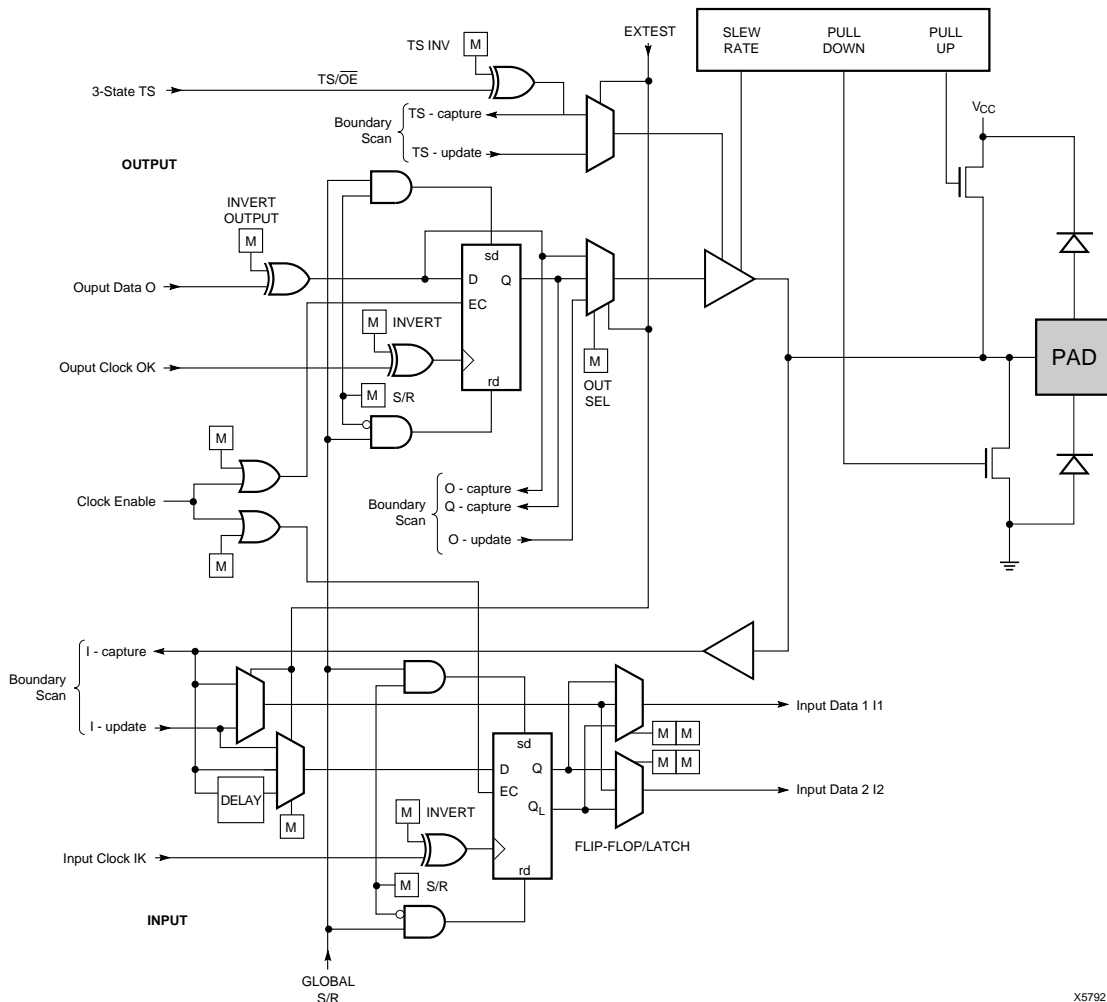


Figure 40: Block Diagram of XC4000E IOB with Boundary Scan (some details not shown). XC4000X Boundary Scan Logic is Identical.

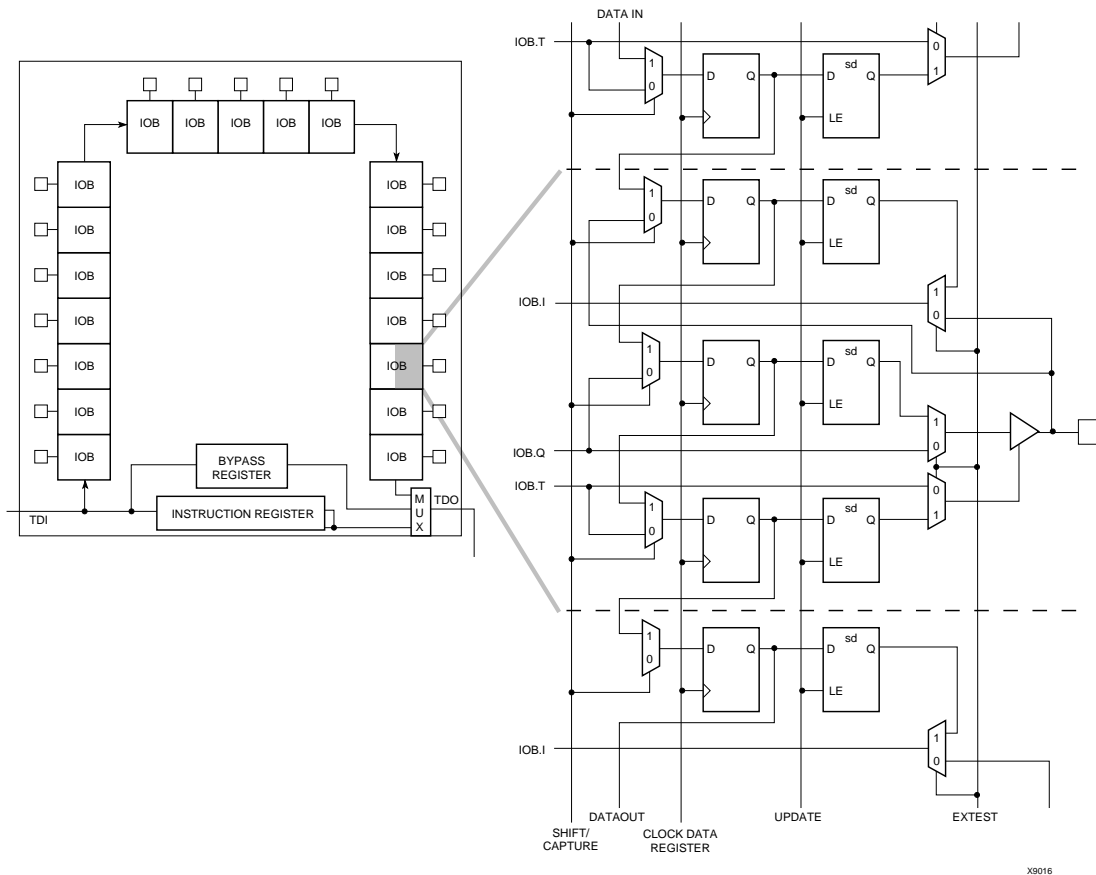


Figure 41: XC4000 Series Boundary Scan Logic

Instruction Set

The XC4000 Series boundary scan instruction set also includes instructions to configure the device and read back the configuration data. The instruction set is coded as shown in [Table 17](#).

Bit Sequence

The bit sequence within each IOB is: In, Out, 3-State. The input-only M0 and M2 mode pins contribute only the In bit to the boundary scan I/O data register, while the output-only M1 pin contributes all three bits.

The first two bits in the I/O data register are TDO.T and TDO.O, which can be used for the capture of internal signals. The final bit is BSCANT.UPD, which can be used to drive an internal net. These locations are primarily used by Xilinx for internal testing.

From a cavity-up view of the chip (as shown in XDE or Epic), starting in the upper right chip corner, the boundary scan data-register bits are ordered as shown in [Figure 42](#). The device-specific pinout tables for the XC4000 Series include the boundary scan locations for each IOB pin.

BSDL (Boundary Scan Description Language) files for XC4000 Series devices are available on the Xilinx FTP site.

Including Boundary Scan in a Schematic

If boundary scan is only to be used during configuration, no special schematic elements need be included in the schematic or HDL code. In this case, the special boundary scan pins TDI, TMS, TCK and TDO can be used for user functions after configuration.

To indicate that boundary scan remain enabled after configuration, place the BSCAN library symbol and connect the TDI, TMS, TCK and TDO pad symbols to the appropriate pins, as shown in [Figure 43](#).

Even if the boundary scan symbol is used in a schematic, the input pins TMS, TCK, and TDI can still be used as inputs to be routed to internal logic. Care must be taken not to force the chip into an undesired boundary scan state by inadvertently applying boundary scan input patterns to these pins. The simplest way to prevent this is to keep TMS High, and then apply whatever signal is desired to TDI and TCK.

is passed through and is captured by each FPGA when it recognizes the 0010 preamble. Following the length-count data, each FPGA outputs a High on DOUT until it has received its required number of data frames.

After an FPGA has received its configuration data, it passes on any additional frame start bits and configuration data on DOUT. When the total number of configuration clocks applied after memory initialization equals the value of the 24-bit length count, the FPGAs begin the start-up sequence and become operational together. FPGA I/O are normally released two CCLK cycles after the last configuration bit is received. **Figure 47 on page 53** shows the start-up timing for an XC4000 Series device.

The daisy-chained bitstream is not simply a concatenation of the individual bitstreams. The PROM file formatter must be used to combine the bitstreams for a daisy-chained configuration.

Multi-Family Daisy Chain

All Xilinx FPGAs of the XC2000, XC3000, and XC4000 Series use a compatible bitstream format and can, therefore, be connected in a daisy chain in an arbitrary sequence. There is, however, one limitation. The lead device must belong to the highest family in the chain. If the chain contains XC4000 Series devices, the master normally cannot be an XC2000 or XC3000 device.

The reason for this rule is shown in **Figure 47 on page 53**. Since all devices in the chain store the same length count value and generate or receive one common sequence of CCLK pulses, they all recognize length-count match on the same CCLK edge, as indicated on the left edge of **Figure 47**. The master device then generates additional CCLK pulses until it reaches its finish point F. The different families generate or require different numbers of additional CCLK pulses until they reach F. Not reaching F means that the device does not really finish its configuration, although DONE may have gone High, the outputs became active, and the internal reset was released. For the XC4000 Series device, not reaching F means that readback cannot be ini-

tiated and most boundary scan instructions cannot be used.

The user has some control over the relative timing of these events and can, therefore, make sure that they occur at the proper time and the finish point F is reached. Timing is controlled using options in the bitstream generation software.

XC3000 Master with an XC4000 Series Slave

Some designers want to use an inexpensive lead device in peripheral mode and have the more precious I/O pins of the XC4000 Series devices all available for user I/O. **Figure 44** provides a solution for that case.

This solution requires one CLB, one IOB and pin, and an internal oscillator with a frequency of up to 5 MHz as a clock source. The XC3000 master device must be configured with late Internal Reset, which is the default option.

One CLB and one IOB in the lead XC3000-family device are used to generate the additional CCLK pulse required by the XC4000 Series devices. When the lead device removes the internal RESET signal, the 2-bit shift register responds to its clock input and generates an active Low output signal for the duration of the subsequent clock period. An external connection between this output and CCLK thus creates the extra CCLK pulse.

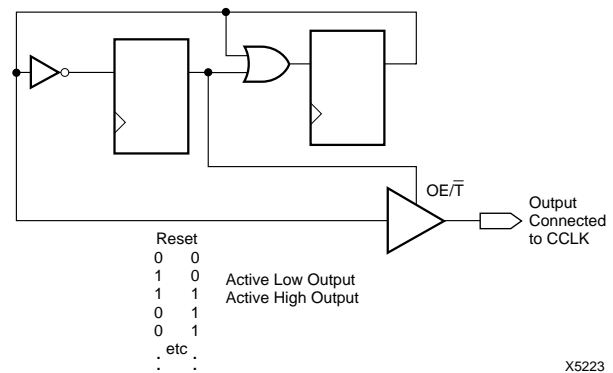


Figure 44: CCLK Generation for XC3000 Master Driving an XC4000 Series Slave

Setting CCLK Frequency

For Master modes, CCLK can be generated in either of two frequencies. In the default slow mode, the frequency ranges from 0.5 MHz to 1.25 MHz for XC4000E and XC4000EX devices and from 0.6 MHz to 1.8 MHz for XC4000XL devices. In fast CCLK mode, the frequency ranges from 4 MHz to 10 MHz for XC4000E/EX devices and from 5 MHz to 15 MHz for XC4000XL devices. The frequency is selected by an option when running the bitstream generation software. If an XC4000 Series Master is driving an XC3000- or XC2000-family slave, slow CCLK mode must be used. In addition, an XC4000XL device driving a XC4000E or XC4000EX should use slow mode. Slow mode is the default.

Table 19: XC4000 Series Data Stream Formats

| Data Type | All Other Modes (D0...) |
|-----------------------------|-------------------------|
| Fill Byte | 11111111b |
| Preamble Code | 0010b |
| Length Count | COUNT(23:0) |
| Fill Bits | 1111b |
| Start Field | 0b |
| Data Frame | DATA(n-1:0) |
| CRC or Constant Field Check | xxxx (CRC) or 0110b |
| Extend Write Cycle | — |
| Postamble | 01111111b |
| Start-Up Bytes | xxh |
| Legend: | |
| Not shaded | Once per bitstream |
| Light | Once per data frame |
| Dark | Once per device |

Data Stream Format

The data stream (“bitstream”) format is identical for all configuration modes.

The data stream formats are shown in [Table 19](#). Bit-serial data is read from left to right, and byte-parallel data is effectively assembled from this serial bitstream, with the first bit in each byte assigned to D0.

The configuration data stream begins with a string of eight ones, a preamble code, followed by a 24-bit length count and a separator field of ones. This header is followed by the actual configuration data in frames. The length and number of frames depends on the device type (see [Table 20](#) and [Table 21](#)). Each frame begins with a start field and ends with an error check. A postamble code is required to signal the end of data for a single device. In all cases, additional start-up bytes of data are required to provide four clocks for the startup sequence at the end of configuration. Long daisy chains require additional startup bytes to shift the last data through the chain. All startup bytes are don't-cares; these bytes are not included in bitstreams created by the Xilinx software.

A selection of CRC or non-CRC error checking is allowed by the bitstream generation software. The non-CRC error checking tests for a designated end-of-frame field for each frame. For CRC error checking, the software calculates a running CRC and inserts a unique four-bit partial check at the end of each frame. The 11-bit CRC check of the last frame of an FPGA includes the last seven data bits.

Detection of an error results in the suspension of data loading and the pulling down of the $\overline{\text{INIT}}$ pin. In Master modes, CCLK and address signals continue to operate externally. The user must detect $\overline{\text{INIT}}$ and initialize a new configuration by pulsing the $\overline{\text{PROGRAM}}$ pin Low or cycling Vcc.

used), and if RAM is present, the RAM content must be unchanged.

Statistically, one error out of 2048 might go undetected.

Configuration Sequence

There are four major steps in the XC4000 Series power-up configuration sequence.

- Configuration Memory Clear
- Initialization
- Configuration
- Start-Up

The full process is illustrated in Figure 46.

Configuration Memory Clear

When power is first applied or is reapplied to an FPGA, an internal circuit forces initialization of the configuration logic. When V_{CC} reaches an operational level, and the circuit passes the write and read test of a sample pair of configuration bits, a time delay is started. This time delay is nominally 16 ms, and up to 10% longer in the low-voltage devices. The delay is four times as long when in Master Modes (M0 Low), to allow ample time for all slaves to reach a stable V_{CC} . When all \overline{INIT} pins are tied together, as recommended, the longest delay takes precedence. Therefore, devices with different time delays can easily be mixed and matched in a daisy chain.

This delay is applied only on power-up. It is not applied when re-configuring an FPGA by pulsing the $\overline{PROGRAM}$ pin

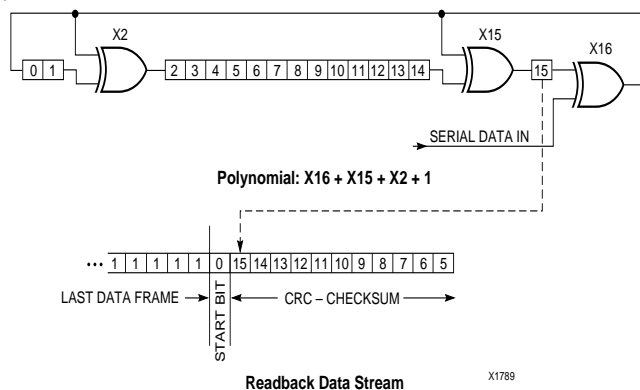


Figure 45: Circuit for Generating CRC-16

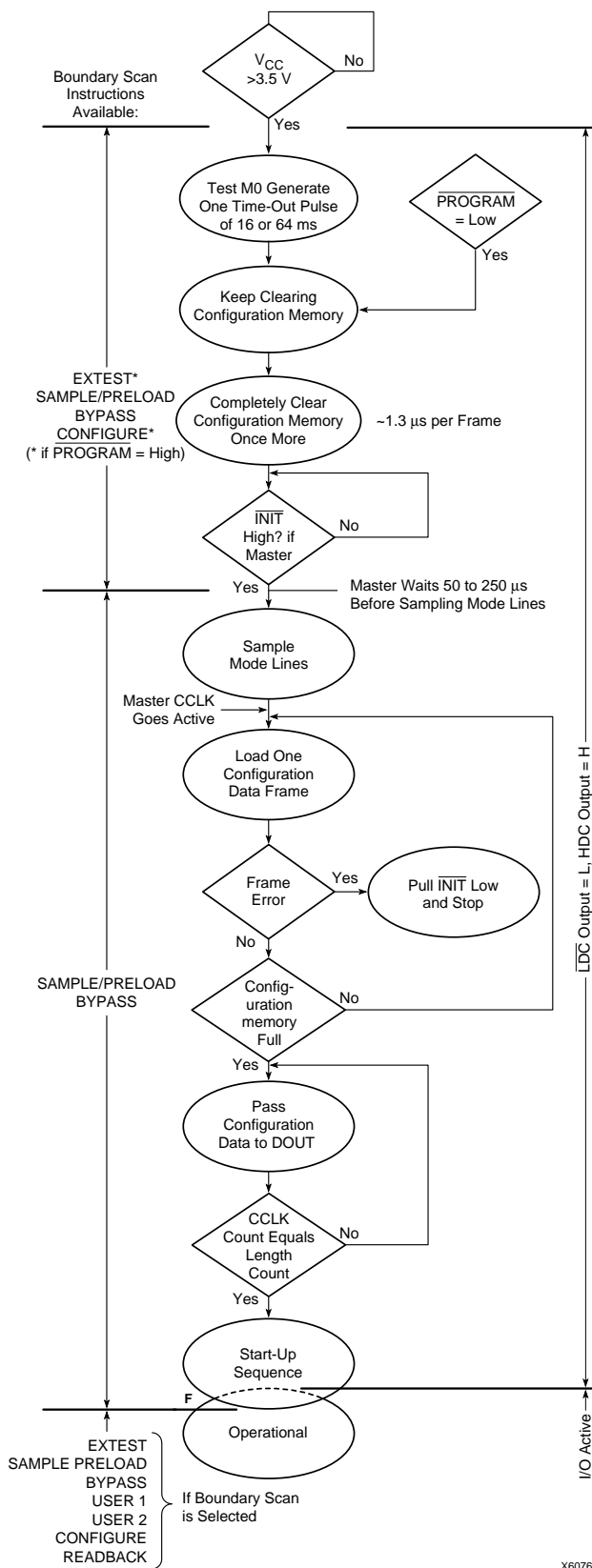


Figure 46: Power-up Configuration Sequence

The default option, and the most practical one, is for DONE to go High first, disconnecting the configuration data source and avoiding any contention when the I/Os become active one clock later. Reset/Set is then released another clock period later to make sure that user-operation starts from stable internal conditions. This is the most common sequence, shown with heavy lines in [Figure 47](#), but the designer can modify it to meet particular requirements.

Normally, the start-up sequence is controlled by the internal device oscillator output (CCLK), which is asynchronous to the system clock.

XC4000 Series offers another start-up clocking option, UCLK_NOSYNC. The three events described above need not be triggered by CCLK. They can, as a configuration option, be triggered by a user clock. This means that the device can wake up in synchronism with the user system.

When the UCLK_SYNC option is enabled, the user can externally hold the open-drain DONE output Low, and thus stall all further progress in the start-up sequence until DONE is released and has gone High. This option can be used to force synchronization of several FPGAs to a common user clock, or to guarantee that all devices are successfully configured before any I/Os go active.

If either of these two options is selected, and no user clock is specified in the design or attached to the device, the chip could reach a point where the configuration of the device is complete and the Done pin is asserted, but the outputs do not become active. The solution is either to recreate the bit-stream specifying the start-up clock as CCLK, or to supply the appropriate user clock.

Start-up Sequence

The Start-up sequence begins when the configuration memory is full, and the total number of configuration clocks

received since $\overline{\text{INIT}}$ went High equals the loaded value of the length count.

The next rising clock edge sets a flip-flop Q0, shown in [Figure 48](#). Q0 is the leading bit of a 5-bit shift register. The outputs of this register can be programmed to control three events.

- The release of the open-drain DONE output
- The change of configuration-related pins to the user function, activating all IOBs.
- The termination of the global Set/Reset initialization of all CLB and IOB storage elements.

The DONE pin can also be wire-ANDed with DONE pins of other FPGAs or with other external signals, and can then be used as input to bit Q3 of the start-up register. This is called "Start-up Timing Synchronous to Done In" and is selected by either CCLK_SYNC or UCLK_SYNC.

When DONE is not used as an input, the operation is called "Start-up Timing Not Synchronous to DONE In," and is selected by either CCLK_NOSYNC or UCLK_NOSYNC.

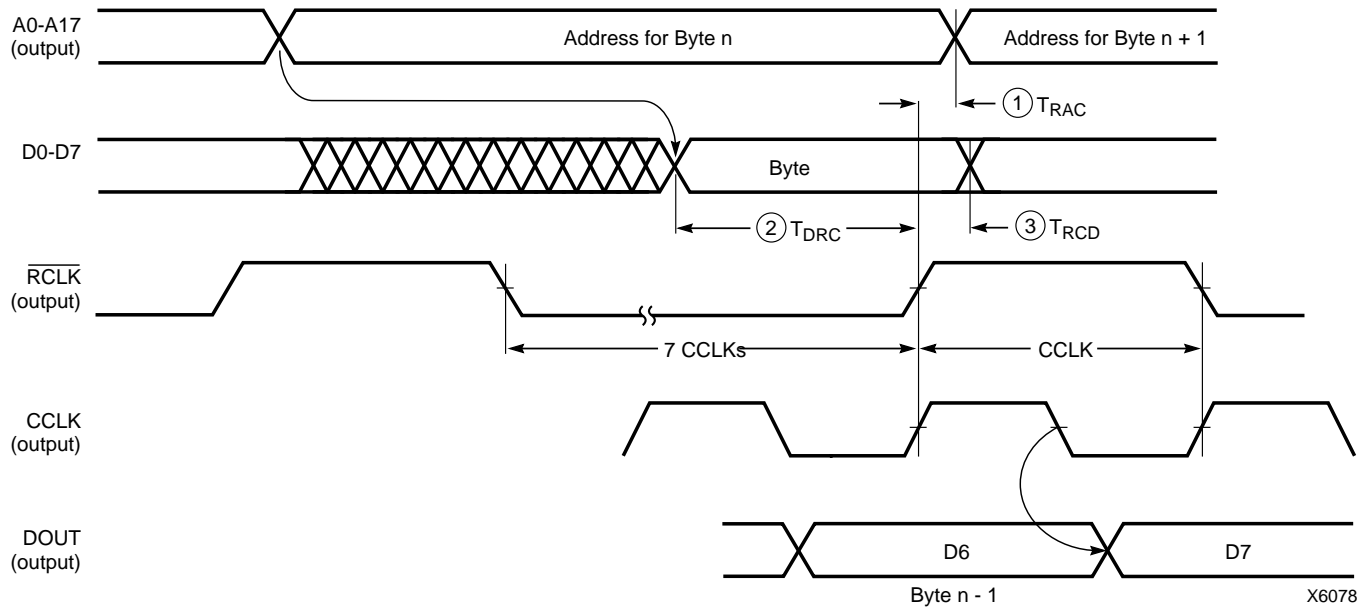
As a configuration option, the start-up control register beyond Q0 can be clocked either by subsequent CCLK pulses or from an on-chip user net called STARTUP.CLK. These signals can be accessed by placing the STARTUP library symbol.

Start-up from CCLK

If CCLK is used to drive the start-up, Q0 through Q3 provide the timing. Heavy lines in [Figure 47](#) show the default timing, which is compatible with XC2000 and XC3000 devices using early DONE and late Reset. The thin lines indicate all other possible timing options.

Table 22: Pin Functions During Configuration

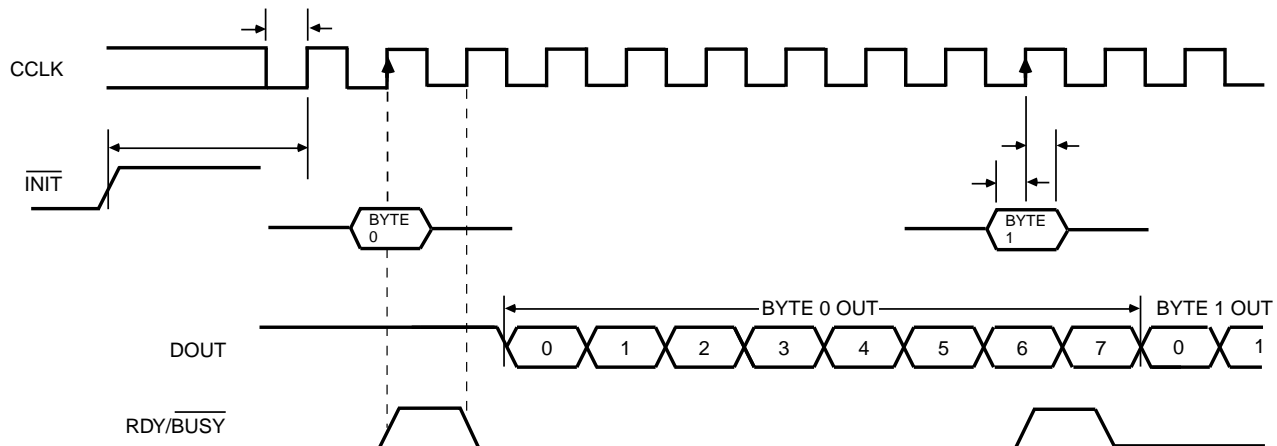
| CONFIGURATION MODE <M2:M1:M0> | | | | | | USER OPERATION |
|-------------------------------|--------------------------|------------------------------|-------------------------------|---------------------------------|-------------------------------|----------------|
| SLAVE SERIAL <1:1:1> | MASTER SERIAL <0:0:0> | SYNCH. PERIPHERAL <0:1:1> | ASYNCH. PERIPHERAL <1:0:1> | MASTER PARALLEL DOWN <1:1:0> | MASTER PARALLEL UP <1:0:0> | |
| M2(HIGH) (I) | M2(LOW) (I) | M2(LOW) (I) | M2(HIGH) (I) | M2(HIGH) (I) | M2(HIGH) (I) | (I) |
| M1(HIGH) (I) | M1(LOW) (I) | M1(HIGH) (I) | M1(LOW) (I) | M1(HIGH) (I) | M1(LOW) (I) | (O) |
| M0(HIGH) (I) | M0(LOW) (I) | M0(HIGH) (I) | M0(HIGH) (I) | M0(LOW) (I) | M0(LOW) (I) | (I) |
| HDC (HIGH) | HDC (HIGH) | HDC (HIGH) | HDC (HIGH) | HDC (HIGH) | HDC (HIGH) | I/O |
| LDC (LOW) | LDC (LOW) | LDC (LOW) | LDC (LOW) | LDC (LOW) | LDC (LOW) | I/O |
| INIT | INIT | INIT | INIT | INIT | INIT | I/O |
| DONE | DONE | DONE | DONE | DONE | DONE | DONE |
| PROGRAM (I) | PROGRAM (I) | PROGRAM (I) | PROGRAM (I) | PROGRAM (I) | PROGRAM (I) | PROGRAM |
| CCLK (I) | CCLK (O) | CCLK (I) | CCLK (O) | CCLK (O) | CCLK (O) | CCLK (I) |
| | | RDY/BUSY (O) | RDY/BUSY (O) | RCLK (O) | RCLK (O) | I/O |
| | | | RS (I) | | | I/O |
| | | | CS0 (I) | | | I/O |
| | | DATA 7 (I) | DATA 7 (I) | DATA 7 (I) | DATA 7 (I) | I/O |
| | | DATA 6 (I) | DATA 6 (I) | DATA 6 (I) | DATA 6 (I) | I/O |
| | | DATA 5 (I) | DATA 5 (I) | DATA 5 (I) | DATA 5 (I) | I/O |
| | | DATA 4 (I) | DATA 4 (I) | DATA 4 (I) | DATA 4 (I) | I/O |
| | | DATA 3 (I) | DATA 3 (I) | DATA 3 (I) | DATA 3 (I) | I/O |
| | | DATA 2 (I) | DATA 2 (I) | DATA 2 (I) | DATA 2 (I) | I/O |
| | | DATA 1 (I) | DATA 1 (I) | DATA 1 (I) | DATA 1 (I) | I/O |
| DIN (I) | DIN (I) | DATA 0 (I) | DATA 0 (I) | DATA 0 (I) | DATA 0 (I) | I/O |
| DOUT | DOUT | DOUT | DOUT | DOUT | DOUT | SGCK4-GCK6-I/O |
| TDI | TDI | TDI | TDI | TDI | TDI | TDI-I/O |
| TCK | TCK | TCK | TCK | TCK | TCK | TCK-I/O |
| TMS | TMS | TMS | TMS | TMS | TMS | TMS-I/O |
| TDO | TDO | TDO | TDO | TDO | TDO | TDO-(O) |
| | | | WS (I) | A0 | A0 | I/O |
| | | | | A1 | A1 | PGCK4-GCK7-I/O |
| | | | CS1 | A2 | A2 | I/O |
| | | | | A3 | A3 | I/O |
| | | | | A4 | A4 | I/O |
| | | | | A5 | A5 | I/O |
| | | | | A6 | A6 | I/O |
| | | | | A7 | A7 | I/O |
| | | | | A8 | A8 | I/O |
| | | | | A9 | A9 | I/O |
| | | | | A10 | A10 | I/O |
| | | | | A11 | A11 | I/O |
| | | | | A12 | A12 | I/O |
| | | | | A13 | A13 | I/O |
| | | | | A14 | A14 | I/O |
| | | | | A15 | A15 | SGCK1-GCK8-I/O |
| | | | | A16 | A16 | PGCK1-GCK1-I/O |
| | | | | A17 | A17 | I/O |
| | | | | A18* | A18* | I/O |
| | | | | A19* | A19* | I/O |
| | | | | A20* | A20* | I/O |
| | | | | A21* | A21* | I/O |
| | | | | | | ALL OTHERS |



| | Description | Symbol | Min | Max | Units |
|------|------------------------|-------------|-----|-----|-------|
| RCLK | Delay to Address valid | 1 T_{RAC} | 0 | 200 | ns |
| | Data setup time | 2 T_{DRC} | 60 | | ns |
| | Data hold time | 3 T_{RCD} | 0 | | ns |

Notes: 1. At power-up, V_{cc} must rise from 2.0 V to V_{cc} min in less than 25 ms, otherwise delay configuration by pulling PROGRAM Low until V_{cc} is valid.
2. The first Data byte is loaded and CCLK starts at the end of the first \overline{RCLK} active cycle (rising edge).
This timing diagram shows that the EPROM requirements are extremely relaxed. EPROM access time can be longer than 500 ns. EPROM data output has no hold-time requirements.

Figure 55: Master Parallel Mode Programming Switching Characteristics



X6096

| | Description | Symbol | Min | Max | Units |
|------|------------------------|-----------|-----|-----|---------|
| CCLK | INIT (High) setup time | T_{IC} | 5 | | μs |
| | D0 - D7 setup time | T_{DC} | 60 | | ns |
| | D0 - D7 hold time | T_{CD} | 0 | | ns |
| | CCLK High time | T_{CCH} | 50 | | ns |
| | CCLK Low time | T_{CCL} | 60 | | ns |
| | CCLK Frequency | F_{CC} | | 8 | MHz |

- Notes:
1. Peripheral Synchronous mode can be considered Slave Parallel mode. An external CCLK provides timing, clocking in the **first** data byte on the **second** rising edge of CCLK after INIT goes High. Subsequent data bytes are clocked in on every eighth consecutive rising edge of CCLK.
 2. The RDY/BUSY line goes High for one CCLK period after data has been clocked in, although synchronous operation does not require such a response.
 3. The pin name RDY/BUSY is a misnomer. In Synchronous Peripheral mode this is really an ACKNOWLEDGE signal.
 4. Note that data starts to shift out serially on the DOUT pin 0.5 CCLK periods after it was loaded in parallel. Therefore, additional CCLK pulses are clearly required after the last byte has been loaded.

Figure 57: Synchronous Peripheral Mode Programming Switching Characteristics

Asynchronous Peripheral Mode

Write to FPGA

Asynchronous Peripheral mode uses the trailing edge of the logic AND condition of \overline{WS} and $\overline{CS0}$ being Low and \overline{RS} and $\overline{CS1}$ being High to accept byte-wide data from a microprocessor bus. In the lead FPGA, this data is loaded into a double-buffered UART-like parallel-to-serial converter and is serially shifted into the internal logic.

The lead FPGA presents the preamble data (and all data that overflows the lead device) on its DOUT pin. The RDY/BUSY output from the lead FPGA acts as a handshake signal to the microprocessor. RDY/BUSY goes Low when a byte has been received, and goes High again when the byte-wide input buffer has transferred its information into the shift register, and the buffer is ready to receive new data. A new write may be started immediately, as soon as the RDY/BUSY output has gone Low, acknowledging receipt of the previous data. Write may not be terminated until RDY/BUSY is High again for one CCLK period. Note that RDY/BUSY is pulled High with a high-impedance pull-up prior to \overline{INIT} going High.

The length of the \overline{BUSY} signal depends on the activity in the UART. If the shift register was empty when the new byte was received, the \overline{BUSY} signal lasts for only two CCLK periods. If the shift register was still full when the new byte was received, the \overline{BUSY} signal can be as long as nine CCLK periods.

Note that after the last byte has been entered, only seven of its bits are shifted out. CCLK remains High with DOUT equal to bit 6 (the next-to-last bit) of the last byte entered.

The RDY/ \overline{BUSY} handshake can be ignored if the delay from any one Write to the end of the next Write is guaranteed to be longer than 10 CCLK periods.

Status Read

The logic AND condition of the $\overline{CS0}$, $\overline{CS1}$ and \overline{RS} inputs puts the device status on the Data bus.

- D7 High indicates Ready
- D7 Low indicates Busy
- D0 through D6 go unconditionally High

It is mandatory that the whole start-up sequence be started and completed by one byte-wide input. Otherwise, the pins used as Write Strobe or Chip Enable might become active outputs and interfere with the final byte transfer. If this transfer does not occur, the start-up sequence is not completed all the way to the finish (point F in [Figure 47 on page 53](#)).

In this case, at worst, the internal reset is not released. At best, Readback and Boundary Scan are inhibited. The length-count value, as generated by the XACTstep software, ensures that these problems never occur.

Although RDY/ \overline{BUSY} is brought out as a separate signal, microprocessors can more easily read this information on one of the data lines. For this purpose, D7 represents the RDY/ \overline{BUSY} status when \overline{RS} is Low, \overline{WS} is High, and the two chip select lines are both active.

Asynchronous Peripheral mode is selected by a <101> on the mode pins (M2, M1, M0).

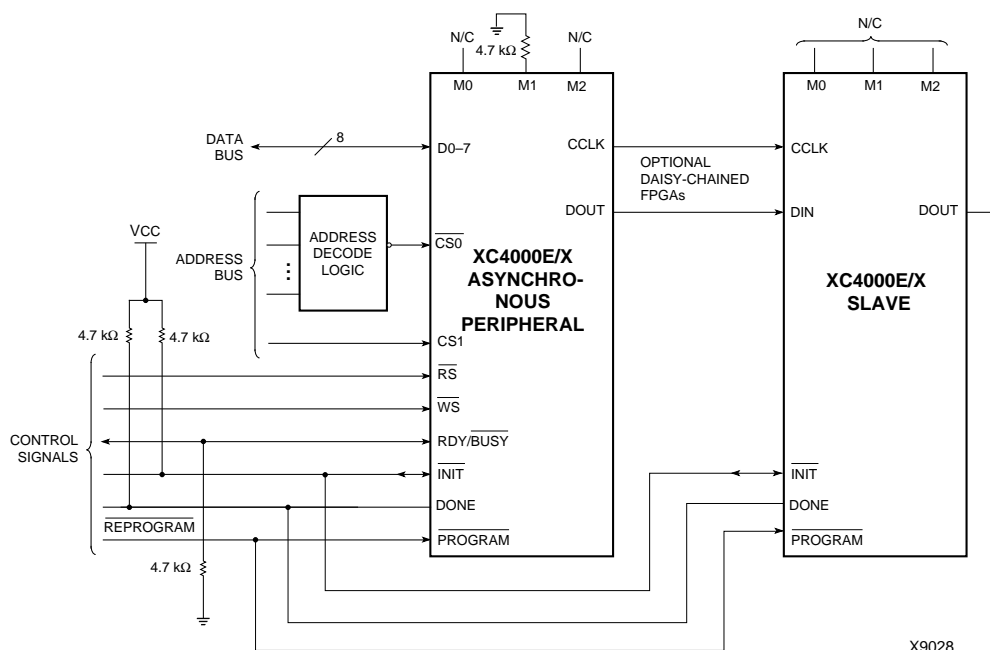
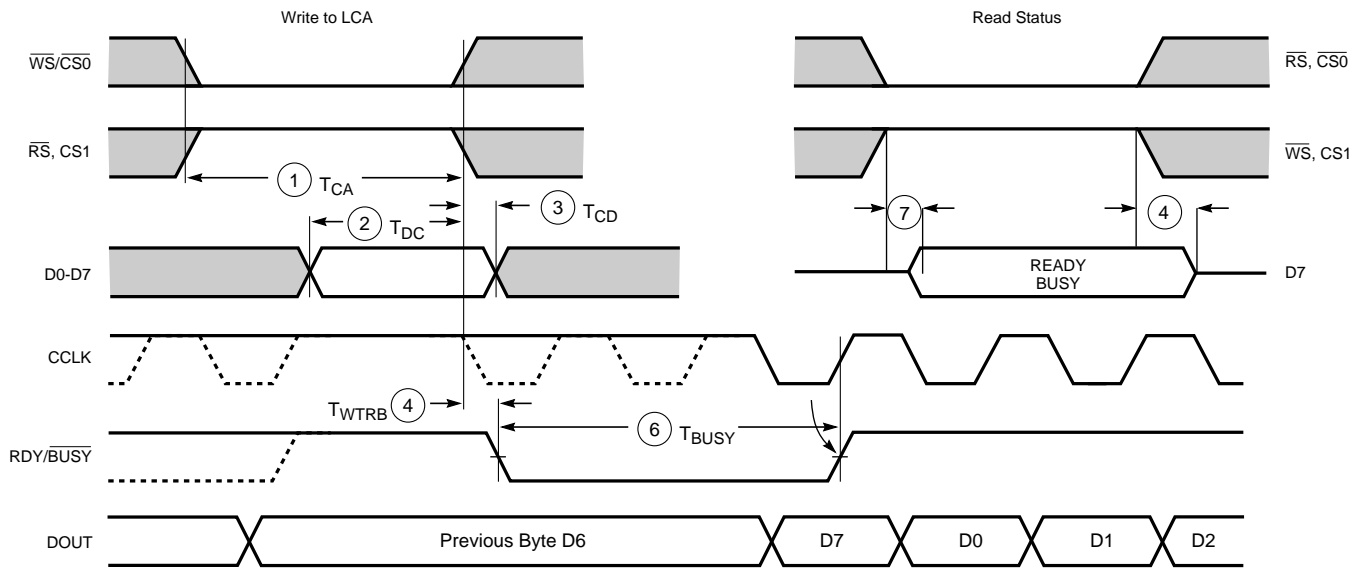


Figure 58: Asynchronous Peripheral Mode Circuit Diagram



X6097

| | Description | Symbol | Min | Max | Units |
|-------|--|--------------|-----|-----|--------------|
| Write | Effective Write time (CS0, WS=Low; RS, CS1=High) | 1 T_{CA} | 100 | | ns |
| | DIN setup time | 2 T_{DC} | 60 | | ns |
| | DIN hold time | 3 T_{CD} | 0 | | ns |
| RDY | RDY/BUSY delay after end of Write or Read | 4 T_{WTRB} | | 60 | ns |
| | RDY/BUSY active after beginning of Read | 7 | | 60 | ns |
| | RDY/BUSY Low output (Note 4) | 6 T_{BUSY} | 2 | 9 | CCLK periods |

- Notes:
1. Configuration must be delayed until the \overline{INIT} pins of all daisy-chained FPGAs are High.
 2. The time from the end of \overline{WS} to CCLK cycle for the new byte of data depends on the completion of previous byte processing and the phase of the internal timing generator for CCLK.
 3. CCLK and DOUT timing is tested in slave mode.
 4. T_{BUSY} indicates that the double-buffered parallel-to-serial converter is not yet ready to receive new data. The shortest T_{BUSY} occurs when a byte is loaded into an empty parallel-to-serial converter. The longest T_{BUSY} occurs when a new word is loaded into the input register before the second-level buffer has started shifting out data.

This timing diagram shows very relaxed requirements. Data need not be held beyond the rising edge of \overline{WS} . RDY/BUSY will go active within 60 ns after the end of \overline{WS} . A new write may be asserted immediately after RDY/BUSY goes Low, but write may not be terminated until RDY/BUSY has been High for one CCLK period.

Figure 59: Asynchronous Peripheral Mode Programming Switching Characteristics

Table 25: Component Availability Chart for XC4000E FPGAs

| | PINS | TYPE | CODE | 84 | 100 | 100 | 120 | 144 | 156 | 160 | 191 | 208 | 208 | 223 | 225 | 240 | 240 | 299 | 304 |
|---------|------|------|------|-------------|-------------|-------------|------------|-------------|------------|-------------|------------|----------------|-------------|------------|------------|----------------|-------------|------------|---------------|
| | | | | Plast. PLCC | Plast. PQFP | Plast. VQFP | Ceram. PGA | Plast. TQFP | Ceram. PGA | Plast. PQFP | Ceram. PGA | High-Perf. QFP | Plast. PQFP | Ceram. PGA | Plast. BGA | High-Perf. QFP | Plast. PQFP | Ceram. PGA | High-Perf. QF |
| | | | | PC84 | PQ100 | VQ100 | PG120 | TQ144 | PG156 | PQ160 | PG191 | HQ208 | PQ208 | PG223 | BG225 | HQ240 | PQ240 | PG299 | HQ304 |
| XC4003E | -4 | C I | C I | C I | C I | | | | | | | | | | | | | | |
| | -3 | C I | C I | C I | C I | | | | | | | | | | | | | | |
| | -2 | C I | C I | C I | C I | | | | | | | | | | | | | | |
| | -1 | C | C | C | C | | | | | | | | | | | | | | |
| XC4005E | -4 | C I | C I | | | | | C I | C I | C I | | | C I | | | | | | |
| | -3 | C I | C I | | | | | C I | C I | C I | | | C I | | | | | | |
| | -2 | C I | C I | | | | | C I | C I | C I | | | C I | | | | | | |
| | -1 | C | C | | | | | C | C | C | | | C | | | | | | |
| XC4006E | -4 | C I | | | | | | C I | C I | C I | | | C I | | | | | | |
| | -3 | C I | | | | | | C I | C I | C I | | | C I | | | | | | |
| | -2 | C I | | | | | | C I | C I | C I | | | C I | | | | | | |
| | -1 | C | | | | | | C | C | C | | | C | | | | | | |
| XC4008E | -4 | C I | | | | | | | | C I | C I | | C I | | | | | | |
| | -3 | C I | | | | | | | | C I | C I | | C I | | | | | | |
| | -2 | C I | | | | | | | | C I | C I | | C I | | | | | | |
| | -1 | C | | | | | | | | C | C | | C | | | | | | |
| XC4010E | -4 | C I | | | | | | | | C I | C I | C I | C I | | | C I | | | |
| | -3 | C I | | | | | | | | C I | C I | C I | C I | | | C I | | | |
| | -2 | C I | | | | | | | | C I | C I | C I | C I | | | C I | | | |
| | -1 | C | | | | | | | | C | C | C | C | | | C | | | |
| XC4013E | -4 | | | | | | | | | C I | | C I | C I | C I | C I | C I | C I | | |
| | -3 | | | | | | | | | C I | | C I | C I | C I | C I | C I | C I | | |
| | -2 | | | | | | | | | C I | | C I | C I | C I | C I | C I | C I | | |
| | -1 | | | | | | | | | C | | C | C | C | C | C | C | | |
| XC4020E | -4 | | | | | | | | | | | C I | | C I | | C I | | | |
| | -3 | | | | | | | | | | | C I | | C I | | C I | | | |
| | -2 | | | | | | | | | | | C I | | C I | | C I | | | |
| | -1 | | | | | | | | | | | C | | C | | C | | | |
| XC4025E | -4 | | | | | | | | | | | | | C I | | C I | | C I | C I |
| | -3 | | | | | | | | | | | | | C I | | C I | | C I | C I |
| | -2 | | | | | | | | | | | | | C | | C | | C | C |

1/29/99

C = Commercial $T_J = 0^\circ$ to $+85^\circ\text{C}$

I = Industrial $T_J = -40^\circ\text{C}$ to $+100^\circ\text{C}$

Table 26: Component Availability Chart for XC4000EX FPGAs

| | PINS | TYPE | CODE | 208 | 240 | 299 | 304 | 352 | 411 | 432 |
|----------|------|------|------|----------------|----------------|------------|----------------|------------|------------|------------|
| | | | | High-Perf. QFP | High-Perf. QFP | Ceram. PGA | High-Perf. QFP | Plast. BGA | Ceram. PGA | Plast. BGA |
| | | | | HQ208 | HQ240 | PG299 | HQ304 | BG352 | PG411 | BG432 |
| XC4028EX | -4 | C I | C I | C I | C I | C I | C I | C I | | |
| | -3 | C I | C I | C I | C I | C I | C I | C I | | |
| | -2 | C | C | C | C | C | C | C | | |
| XC4036EX | -4 | | | C I | C I | | C I | C I | C I | C I |
| | -3 | | | C I | C I | | C I | C I | C I | C I |
| | -2 | | | C | C | | C | C | C | C |

1/29/99

C = Commercial $T_J = 0^\circ$ to $+85^\circ\text{C}$

I = Industrial $T_J = -40^\circ\text{C}$ to $+100^\circ\text{C}$