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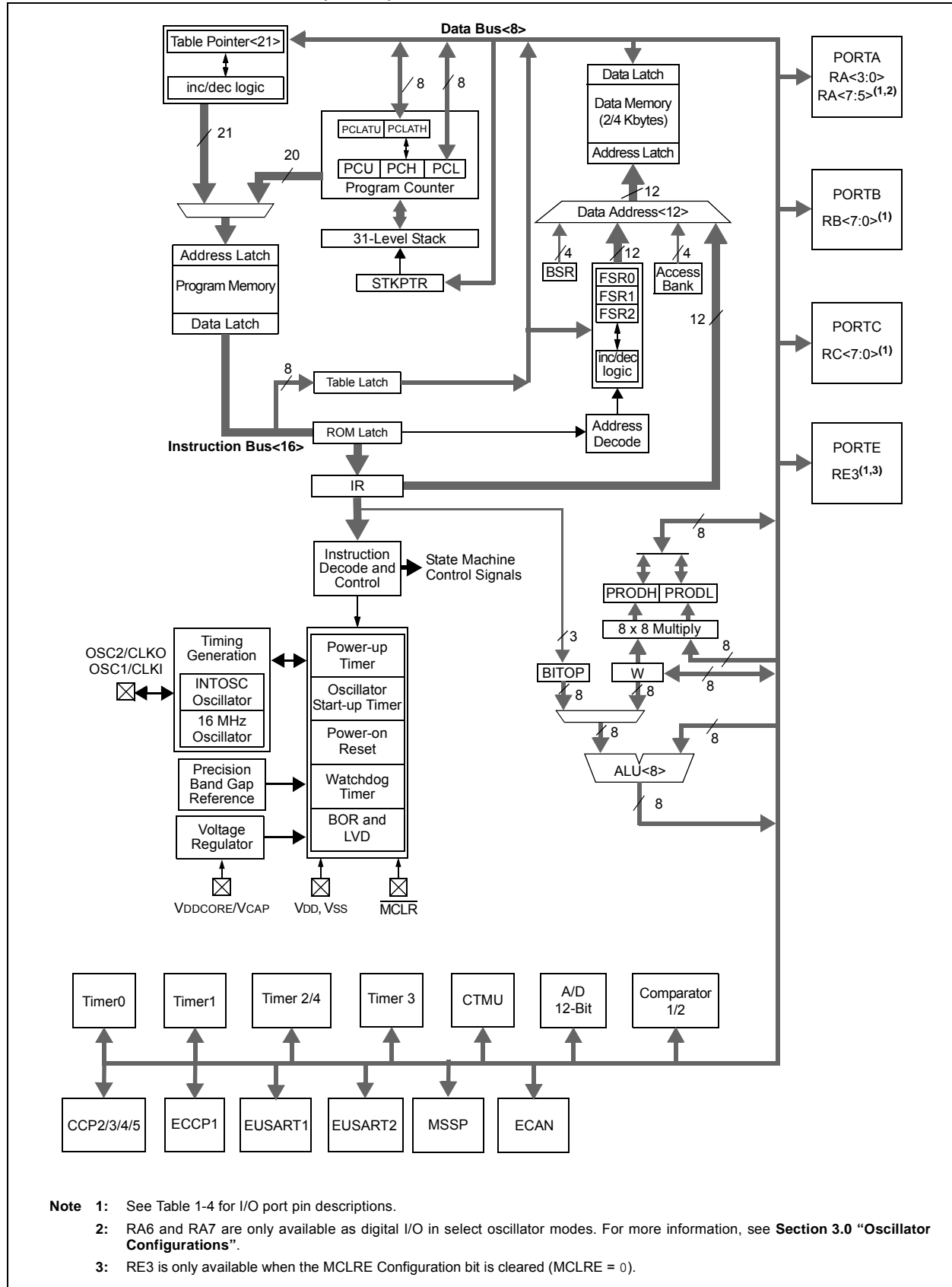
Applications of "[Embedded - Microcontrollers](#)"

Details

Product Status	Active
Core Processor	PIC
Core Size	8-Bit
Speed	64MHz
Connectivity	ECANbus, I ² C, LINbus, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, LVD, POR, PWM, WDT
Number of I/O	24
Program Memory Size	32KB (16K x 16)
Program Memory Type	FLASH
EEPROM Size	1K x 8
RAM Size	3.6K x 8
Voltage - Supply (Vcc/Vdd)	1.8V ~ 5.5V
Data Converters	A/D 8x12b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 125°C (TA)
Mounting Type	Surface Mount
Package / Case	28-SOIC (0.295", 7.50mm Width)
Supplier Device Package	28-SOIC
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic18f25k80-e-so

PIC18F66K80 FAMILY

FIGURE 1-1: PIC18F2XK80 (28-PIN) BLOCK DIAGRAM



PIC18F66K80 FAMILY

2.2 Power Supply Pins

2.2.1 DECOUPLING CAPACITORS

The use of decoupling capacitors on every pair of power supply pins, such as VDD, VSS, AVDD and AVSS, is required.

Consider the following criteria when using decoupling capacitors:

- **Value and type of capacitor:** A 0.1 μF (100 nF), 10-20V capacitor is recommended. The capacitor should be a low-ESR device, with a resonance frequency in the range of 200 MHz and higher. Ceramic capacitors are recommended.
- **Placement on the printed circuit board:** The decoupling capacitors should be placed as close to the pins as possible. It is recommended to place the capacitors on the same side of the board as the device. If space is constricted, the capacitor can be placed on another layer on the PCB using a via; however, ensure that the trace length from the pin to the capacitor is no greater than 0.25 inch (6 mm).
- **Handling high-frequency noise:** If the board is experiencing high-frequency noise (upward of tens of MHz), add a second ceramic type capacitor in parallel to the above described decoupling capacitor. The value of the second capacitor can be in the range of 0.01 μF to 0.001 μF . Place this second capacitor next to each primary decoupling capacitor. In high-speed circuit designs, consider implementing a decade pair of capacitances as close to the power and ground pins as possible (e.g., 0.1 μF in parallel with 0.001 μF).
- **Maximizing performance:** On the board layout from the power supply circuit, run the power and return traces to the decoupling capacitors first, and then to the device pins. This ensures that the decoupling capacitors are first in the power chain. Equally important is to keep the trace length between the capacitor and the power pins to a minimum, thereby reducing PCB trace inductance.

2.2.2 TANK CAPACITORS

On boards with power traces running longer than six inches in length, it is suggested to use a tank capacitor for integrated circuits, including microcontrollers, to supply a local power source. The value of the tank capacitor should be determined based on the trace resistance that connects the power supply source to the device, and the maximum current drawn by the device in the application. In other words, select the tank capacitor so that it meets the acceptable voltage sag at the device. Typical values range from 4.7 μF to 47 μF .

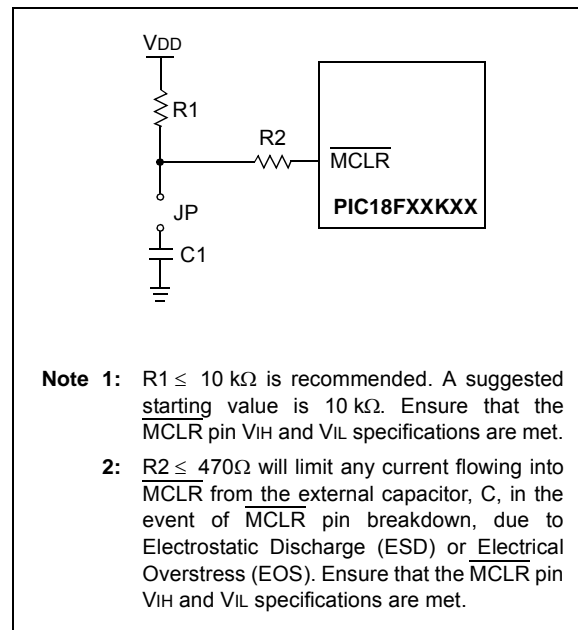
2.3 Master Clear ($\overline{\text{MCLR}}$) Pin

The $\overline{\text{MCLR}}$ pin provides two specific device functions: Device Reset, and Device Programming and Debugging. If programming and debugging are not required in the end application, a direct connection to VDD may be all that is required. The addition of other components, to help increase the application's resistance to spurious Resets from voltage sags, may be beneficial. A typical configuration is shown in Figure 2-1. Other circuit designs may be implemented, depending on the application's requirements.

During programming and debugging, the resistance and capacitance that can be added to the pin must be considered. Device programmers and debuggers drive the MCLR pin. Consequently, specific voltage levels (V_{IH} and V_{IL}) and fast signal transitions must not be adversely affected. Therefore, specific values of R1 and C1 will need to be adjusted based on the application and PCB requirements. For example, it is recommended that the capacitor, C1, be isolated from the MCLR pin during programming and debugging operations by using a jumper (Figure 2-2). The jumper is replaced for normal run-time operations.

Any components associated with the $\overline{\text{MCLR}}$ pin should be placed within 0.25 inch (6 mm) of the pin.

FIGURE 2-2: EXAMPLE OF $\overline{\text{MCLR}}$ PIN CONNECTIONS



PIC18F66K80 FAMILY

TABLE 5-4: INITIALIZATION CONDITIONS FOR ALL REGISTERS (CONTINUED)

Register	Applicable Devices			Power-on Reset, Brown-out Reset	MCLR Resets, WDT Reset, RESET Instruction, Stack Resets	Wake-up via WDT or Interrupt
RXF12SIDH	PIC18F2XK80	PIC18F4XK80	PIC18F6XK80	xxxx xxxx	uuuu uuuu	uuuu uuuu
RXF11EIDL	PIC18F2XK80	PIC18F4XK80	PIC18F6XK80	xxxx xxxx	uuuu uuuu	uuuu uuuu
RXF11EIDH	PIC18F2XK80	PIC18F4XK80	PIC18F6XK80	xxxx xxxx	uuuu uuuu	uuuu uuuu
RXF11SIDL	PIC18F2XK80	PIC18F4XK80	PIC18F6XK80	xxx- x-xx	uuu- u-uu	uuu- u-uu
RXF11SIDH	PIC18F2XK80	PIC18F4XK80	PIC18F6XK80	xxxx xxxx	uuuu uuuu	uuuu uuuu
RXF10EIDL	PIC18F2XK80	PIC18F4XK80	PIC18F6XK80	xxxx xxxx	uuuu uuuu	uuuu uuuu
RXF10EIDH	PIC18F2XK80	PIC18F4XK80	PIC18F6XK80	xxxx xxxx	uuuu uuuu	uuuu uuuu
RXF10SIDL	PIC18F2XK80	PIC18F4XK80	PIC18F6XK80	xxx- x-xx	uuu- u-uu	uuu- u-uu
RXF10SIDH	PIC18F2XK80	PIC18F4XK80	PIC18F6XK80	xxxx xxxx	uuuu uuuu	uuuu uuuu
RXF9EIDL	PIC18F2XK80	PIC18F4XK80	PIC18F6XK80	xxxx xxxx	uuuu uuuu	uuuu uuuu
RXF9EIDH	PIC18F2XK80	PIC18F4XK80	PIC18F6XK80	xxxx xxxx	uuuu uuuu	uuuu uuuu
RXF9SIDL	PIC18F2XK80	PIC18F4XK80	PIC18F6XK80	xxx- x-xx	uuu- u-uu	uuu- u-uu
RXF9SIDH	PIC18F2XK80	PIC18F4XK80	PIC18F6XK80	xxxx xxxx	uuuu uuuu	uuuu uuuu
RXF8EIDL	PIC18F2XK80	PIC18F4XK80	PIC18F6XK80	xxxx xxxx	uuuu uuuu	uuuu uuuu
RXF8EIDH	PIC18F2XK80	PIC18F4XK80	PIC18F6XK80	xxxx xxxx	uuuu uuuu	uuuu uuuu
RXF8SIDL	PIC18F2XK80	PIC18F4XK80	PIC18F6XK80	xxx- x-xx	uuu- u-uu	uuu- u-uu
RXF8SIDH	PIC18F2XK80	PIC18F4XK80	PIC18F6XK80	xxxx xxxx	uuuu uuuu	uuuu uuuu
RXF7EIDL	PIC18F2XK80	PIC18F4XK80	PIC18F6XK80	xxxx xxxx	uuuu uuuu	uuuu uuuu
RXF7EIDH	PIC18F2XK80	PIC18F4XK80	PIC18F6XK80	xxxx xxxx	uuuu uuuu	uuuu uuuu
RXF7SIDL	PIC18F2XK80	PIC18F4XK80	PIC18F6XK80	xxx- x-xx	uuu- u-uu	uuu- u-uu
RXF7SIDH	PIC18F2XK80	PIC18F4XK80	PIC18F6XK80	xxxx xxxx	uuuu uuuu	uuuu uuuu
RXF6EIDL	PIC18F2XK80	PIC18F4XK80	PIC18F6XK80	xxxx xxxx	uuuu uuuu	uuuu uuuu
RXF6EIDH	PIC18F2XK80	PIC18F4XK80	PIC18F6XK80	xxxx xxxx	uuuu uuuu	uuuu uuuu
RXF6SIDL	PIC18F2XK80	PIC18F4XK80	PIC18F6XK80	xxx- x-xx	uuu- u-uu	uuu- u-uu
RXF6SIDH	PIC18F2XK80	PIC18F4XK80	PIC18F6XK80	xxxx xxxx	uuuu uuuu	uuuu uuuu
RXFCON0	PIC18F2XK80	PIC18F4XK80	PIC18F6XK80	0000 0000	0000 0000	uuuu uuuu
RXFCON1	PIC18F2XK80	PIC18F4XK80	PIC18F6XK80	0000 0000	0000 0000	uuuu uuuu
BRGCON3	PIC18F2XK80	PIC18F4XK80	PIC18F6XK80	00-- -000	00-- -000	uu-- -uuu
BRGCON2	PIC18F2XK80	PIC18F4XK80	PIC18F6XK80	0000 0000	0000 0000	uuuu uuuu
BRGCON1	PIC18F2XK80	PIC18F4XK80	PIC18F6XK80	0000 0000	0000 0000	uuuu uuuu
TXERRCNT	PIC18F2XK80	PIC18F4XK80	PIC18F6XK80	0000 0000	0000 0000	uuuu uuuu
RXERRCNT	PIC18F2XK80	PIC18F4XK80	PIC18F6XK80	0000 0000	0000 0000	uuuu uuuu

Legend: u = unchanged; x = unknown; - = unimplemented bit, read as '0'; q = value depends on condition.
Shaded cells indicate conditions do not apply for the designated device.

- Note 1:** One or more bits in the INTCONx or PIRx registers will be affected (to cause wake-up).
- 2:** When the wake-up is due to an interrupt and the GIEL or GIEH bit is set, the PC is loaded with the interrupt vector (0008h or 0018h).
- 3:** When the wake-up is due to an interrupt and the GIEL or GIEH bit is set, the TOSU, TOSH and TOSL are updated with the current value of the PC. The STKPTR is modified to point to the next location in the hardware stack.
- 4:** See Table 5-3 for Reset value for specific conditions.
- 5:** Bits 6 and 7 of PORTA, LATA and TRISA are enabled, depending on the oscillator mode selected. When not enabled as PORTA pins, they are disabled and read as '0'.

10.3 PIE Registers

The PIE registers contain the individual enable bits for the peripheral interrupts. Due to the number of peripheral interrupt sources, there are six Peripheral Interrupt Enable registers (PIE1 through PIE6). When IPEN (RCON<7>) = 0, the PEIE bit must be set to enable any of these peripheral interrupts.

REGISTER 10-9: PIE1: PERIPHERAL INTERRUPT ENABLE REGISTER 1

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
PSPIE	ADIE	RC1IE	TX1IE	SSPIE	TMR1GIE	TMR2IE	TMR1IE
bit 7							bit 0

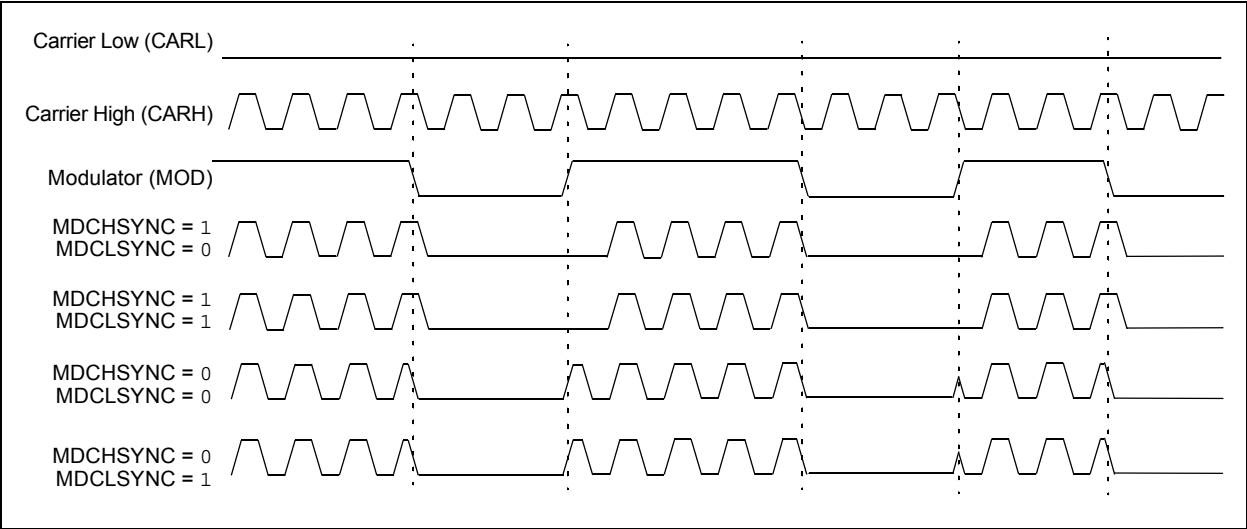
Legend:

R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared x = Bit is unknown

- bit 7 **PSPIE:** Parallel Slave Port Read/Write Interrupt Enable bit
1 = Enables the PSP read/write interrupt
0 = Disables the PSP read/write interrupt
- bit 6 **ADIE:** A/D Converter Interrupt Enable bit
1 = Enables the A/D interrupt
0 = Disables the A/D interrupt
- bit 5 **RC1IE:** EUSARTx Receive Interrupt Enable bit
1 = Enables the EUSARTx receive interrupt
0 = Disables the EUSARTx receive interrupt
- bit 4 **TX1IE:** EUSARTx Transmit Interrupt Enable bit
1 = Enables the EUSARTx transmit interrupt
0 = Disables the EUSARTx transmit interrupt
- bit 3 **SSPIE:** Master Synchronous Serial Port Interrupt Enable bit
1 = Enables the MSSP interrupt
0 = Disables the MSSP interrupt
- bit 2 **TMR1GIE:** TMR1 Gate Interrupt Enable bit
1 = Enables the gate
0 = Disabled the gate
- bit 1 **TMR2IE:** TMR2 to PR2 Match Interrupt Enable bit
1 = Enables the TMR2 to PR2 match interrupt
0 = Disables the TMR2 to PR2 match interrupt
- bit 0 **TMR1IE:** TMR1 Overflow Interrupt Enable bit
1 = Enables the TMR1 overflow interrupt
0 = Disables the TMR1 overflow interrupt

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FIGURE 12-2: ON/OFF KEYING (OOK) SYNCHRONIZATION



EXAMPLE 12-1: NO SYNCHRONIZATION (MDCHSYNC = 0, MDCLSYNC = 0)

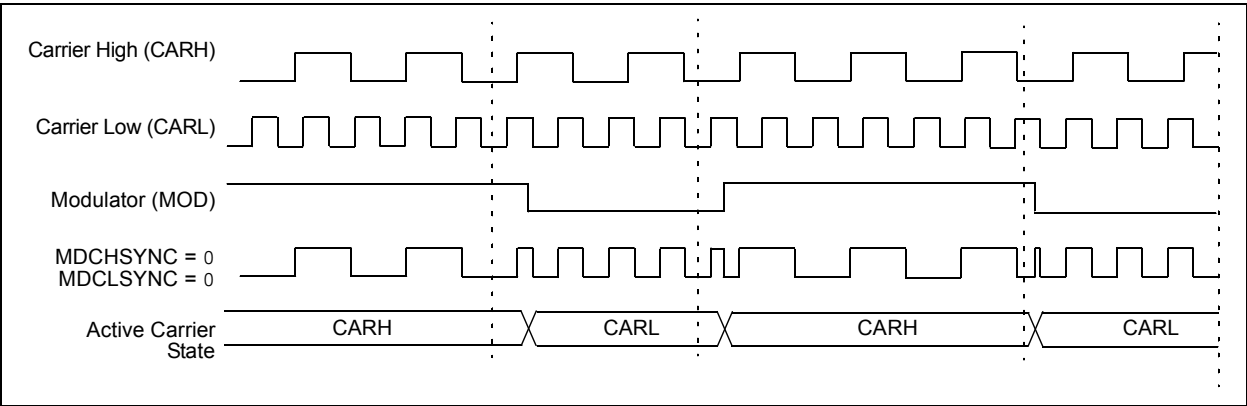
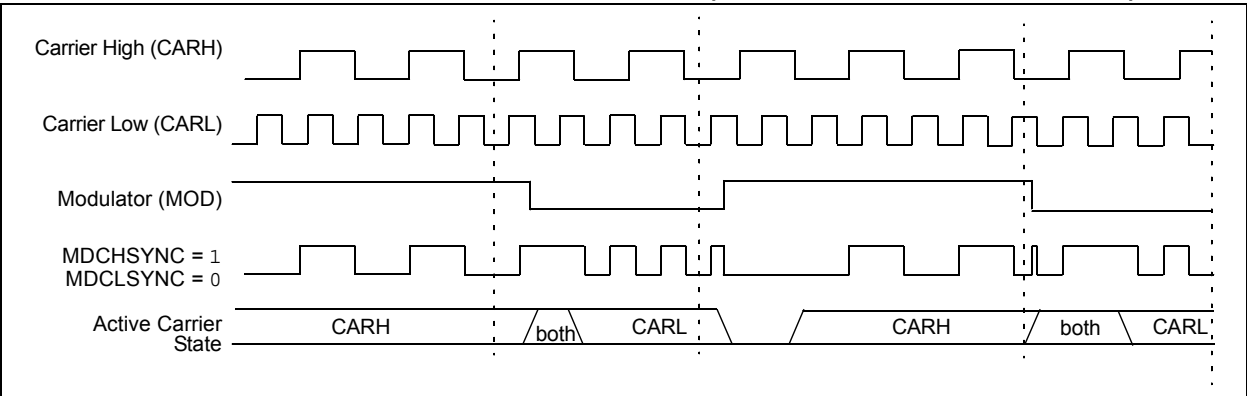


FIGURE 12-3: CARRIER HIGH SYNCHRONIZATION (MDCHSYNC = 1, MDCLSYNC = 0)



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17.2 Timer4 Interrupt

The Timer4 module has an eight-bit Period register, PR4, that is both readable and writable. Timer4 increment from 00h until it matches PR4 and then resets to 00h on the next increment cycle. The PR4 register is initialized to FFh upon Reset.

17.3 Output of TMR4

The outputs of TMR4 (before the postscaler) are used only as a PWM time base for the ECCP modules. They are not used as baud rate clocks for the MSSP module as is the Timer2 output.

FIGURE 17-1: TIMER4 BLOCK DIAGRAM

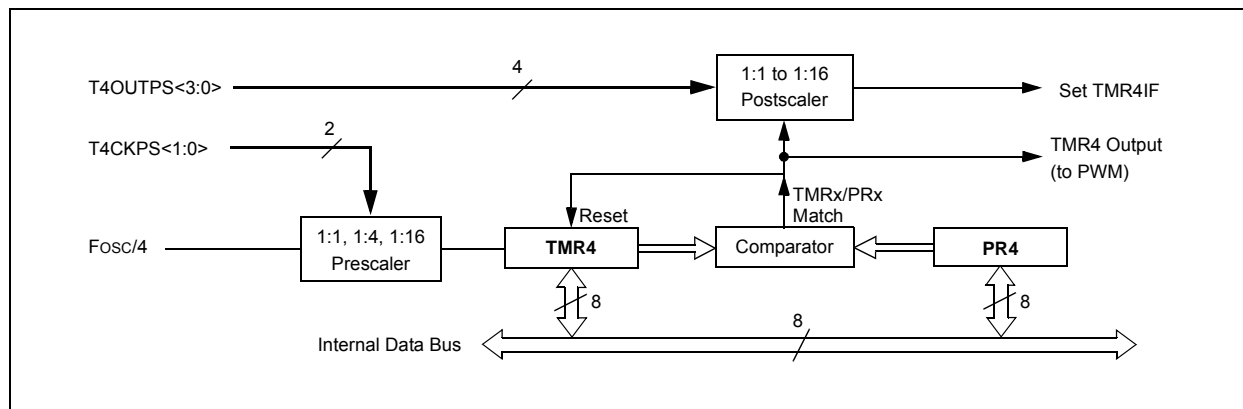


TABLE 17-1: REGISTERS ASSOCIATED WITH TIMER4 AS A TIMER/COUNTER

Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
INTCON	GIE/GIEH	PEIE/GIEL	TMR0IE	INT0IE	RBIE	TMR0IF	INT0IF	RBIF
IPR4	TMR4IP	EEIP	CMP2IP	CMP1IP	—	CCP5IP	CCP4IP	CCP3IP
PIR4	TMR4IF	EEIF	CMP2IF	CMP1IF	—	CCP5IF	CCP4IF	CCP3IF
PIE4	TMR4IE	EEIE	CMP2IE	CMP1IE	—	CCP5IE	CCP4IE	CCP3IE
TMR4	Timer4 Register							
T4CON	—	T4OUTPS3	T4OUTPS2	T4OUTPS1	T4OUTPS0	TMR4ON	T4CKPS1	T4CKPS0
PR4	Timer4 Period Register							
PMD1	PSPMD	CTMUMD	ADCMD	TMR4MD	TMR3MD	TMR2MD	TMR1MD	TMR0MD

Legend: — = unimplemented, read as '0'. Shaded cells are not used by the Timer4 module.

PIC18F66K80 FAMILY

REGISTER 19-2: CCPTMRS: CCP TIMER SELECT REGISTER

U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	—	C5TSEL	C4TSEL	C3TSEL	C2TSEL	C1TSEL
bit 7							bit 0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 7-5 **Unimplemented:** Read as '0'

bit 4 **C5TSEL:** CCP5 Timer Selection bit
0 = CCP5 is based off of TMR1/TMR2
1 = CCP5 is based off of TMR3/TMR4

bit 3 **C4TSEL:** CCP4 Timer Selection bit
0 = CCP4 is based off of TMR1/TMR2
1 = CCP4 is based off of TMR3/TMR4

bit 2 **C3TSEL:** CCP3 Timer Selection bit
0 = CCP3 is based off of TMR1/TMR2
1 = CCP3 is based off of TMR3/TMR4

bit 1 **C2TSEL:** CCP2 Timer Selection bit
0 = CCP2 is based off of TMR1/TMR2
1 = CCP2 is based off of TMR3/TMR4

bit 0 **C1TSEL:** CCP1 Timer Selection bit
0 = ECCP1 is based off of TMR1/TMR2
1 = ECCP1 is based off of TMR3/TMR4

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19.4 PWM Mode

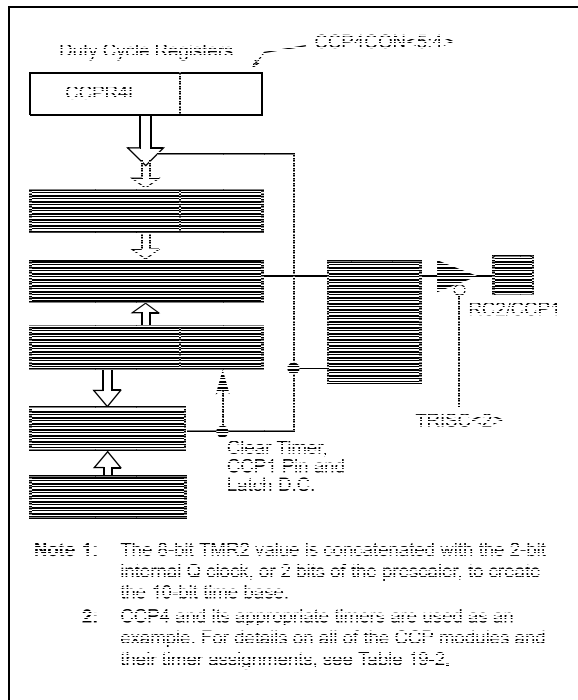
In Pulse-Width Modulation (PWM) mode, the CCPx pin produces up to a 10-bit resolution PWM output. Since the CCPx pin is multiplexed with a PORTC or PORTB data latch, the appropriate TRIS bit must be cleared to make the CCPx pin an output.

Note: Clearing the CCPxCON register will force the corresponding CCPx output latch (depending on device configuration) to the default low level. This is not the PORTx I/O data latch.

Figure 19-3 shows a simplified block diagram of the CCPx module in PWM mode.

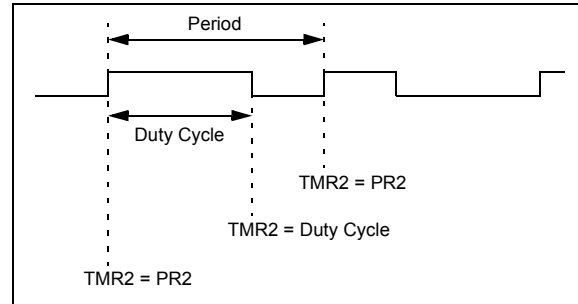
For a step-by-step procedure on how to set up the CCP module for PWM operation, see **Section 19.4.3 “Setup for PWM Operation”**.

FIGURE 19-3: SIMPLIFIED PWM BLOCK DIAGRAM



A PWM output (Figure 19-4) has a time base (period) and a time that the output stays high (duty cycle). The frequency of the PWM is the inverse of the period (1/period).

FIGURE 19-4: PWM OUTPUT



19.4.1 PWM PERIOD

The PWM period is specified by writing to the PR2 register. The PWM period can be calculated using the following formula:

EQUATION 19-1:

$$\text{PWM Period} = [(PR2) + 1] \cdot 4 \cdot T_{osc} \cdot (\text{TMR2 Prescale Value})$$

PWM frequency is defined as $1/[\text{PWM period}]$.

When TMR2 is equal to PR2, the following three events occur on the next increment cycle:

- TMR2 is cleared
- The CCP4 pin is set
(An exception: If PWM duty cycle = 0%, the CCP4 pin will not be set)
- The PWM duty cycle is latched from CCPR4L into CCPR4H

Note: The Timer2 postscalers (see **Section 15.0 “Timer2 Module”**) are not used in the determination of the PWM frequency. The postscaler could be used to have a servo update rate at a different frequency than the PWM output.

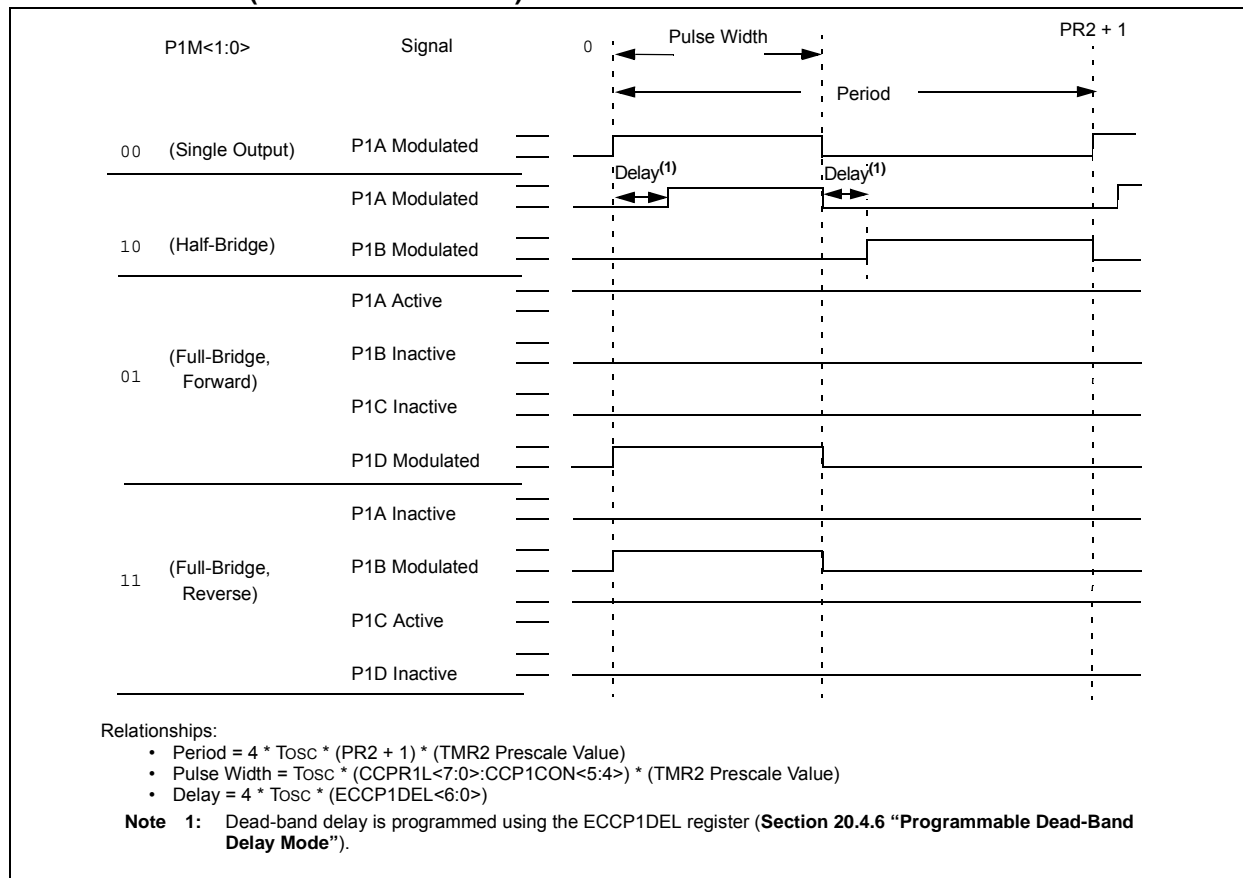
PIC18F66K80 FAMILY

TABLE 20-2: EXAMPLE PIN ASSIGNMENTS FOR VARIOUS PWM ENHANCED MODES

ECCP Mode	P1M<1:0>	P1A	P1B	P1C	P1D
Single	00	Yes ⁽¹⁾	Yes ⁽¹⁾	Yes ⁽¹⁾	Yes ⁽¹⁾
Half-Bridge	10	Yes	Yes	No	No
Full-Bridge, Forward	01	Yes	Yes	Yes	Yes
Full-Bridge, Reverse	11	Yes	Yes	Yes	Yes

Note 1: Outputs are enabled by pulse steering in Single mode (see Register 20-5).

FIGURE 20-4: EXAMPLE PWM (ENHANCED MODE) OUTPUT RELATIONSHIPS (ACTIVE-HIGH STATE)



PIC18F66K80 FAMILY

REGISTER 20-4: ECCP1DEL: ENHANCED PWM CONTROL REGISTER

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
P1RSEN	P1DC6	P1DC5	P1DC4	P1DC3	P1DC2	P1DC1	P1DC0
bit 7							bit 0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 7

P1RSEN: PWM Restart Enable bit

1 = Upon auto-shutdown, the ECCP1ASE bit clears automatically once the shutdown event goes away; the PWM restarts automatically

0 = Upon auto-shutdown, ECCP1ASE must be cleared by software to restart the PWM

bit 6-0

P1DC<6:0>: PWM Delay Count bits

P1DCn = Number of Fosc/4 (4 * Tosc) cycles between the scheduled time when a PWM signal **should** transition active and the **actual** time it does transition active.

20.4.7 PULSE STEERING MODE

In Single Output mode, pulse steering allows any of the PWM pins to be the modulated signal. Additionally, the same PWM signal can simultaneously be available on multiple pins.

Once the Single Output mode is selected (CCP1M<3:2> = 11 and P1M<1:0> = 00 of the CCP1CON register), the user firmware can bring out the same PWM signal to one, two, three or four output pins by setting the appropriate STR<D:A> bits (PSTR1CON<3:0>), as provided in Table 20-2.

Note: The associated TRIS bits must be set to output ('0') to enable the pin output driver in order to see the PWM signal on the pin.

While the PWM Steering mode is active, the CCP1M<1:0> bits (CCP1CON<1:0>) select the PWM output polarity for the P1<D:A> pins.

The PWM auto-shutdown operation also applies to the PWM Steering mode, as described in **Section 20.4.4 “Enhanced PWM Auto-shutdown mode”**. An auto-shutdown event will only affect pins that have PWM outputs enabled.

21.3.7 SLAVE MODE

In Slave mode, the data is transmitted and received as the external clock pulses appear on SCK. When the last bit is latched, the SSPIF interrupt flag bit is set.

While in Slave mode, the external clock is supplied by the external clock source on the SCK pin. This external clock must meet the minimum high and low times as specified in the electrical specifications.

While in Sleep mode, the slave can transmit/receive data. When a byte is received, the device can be configured to wake-up from Sleep.

21.3.8 SLAVE SELECT SYNCHRONIZATION

The \overline{SS} pin allows a Synchronous Slave mode. The SPI must be in Slave mode with the \overline{SS} pin control enabled (SSPCON1<3:0> = 04h). When the \overline{SS} pin is low, transmission and reception are enabled and the SDO pin is driven. When the \overline{SS} pin goes high, the SDO pin is no longer driven, even if in the middle of a

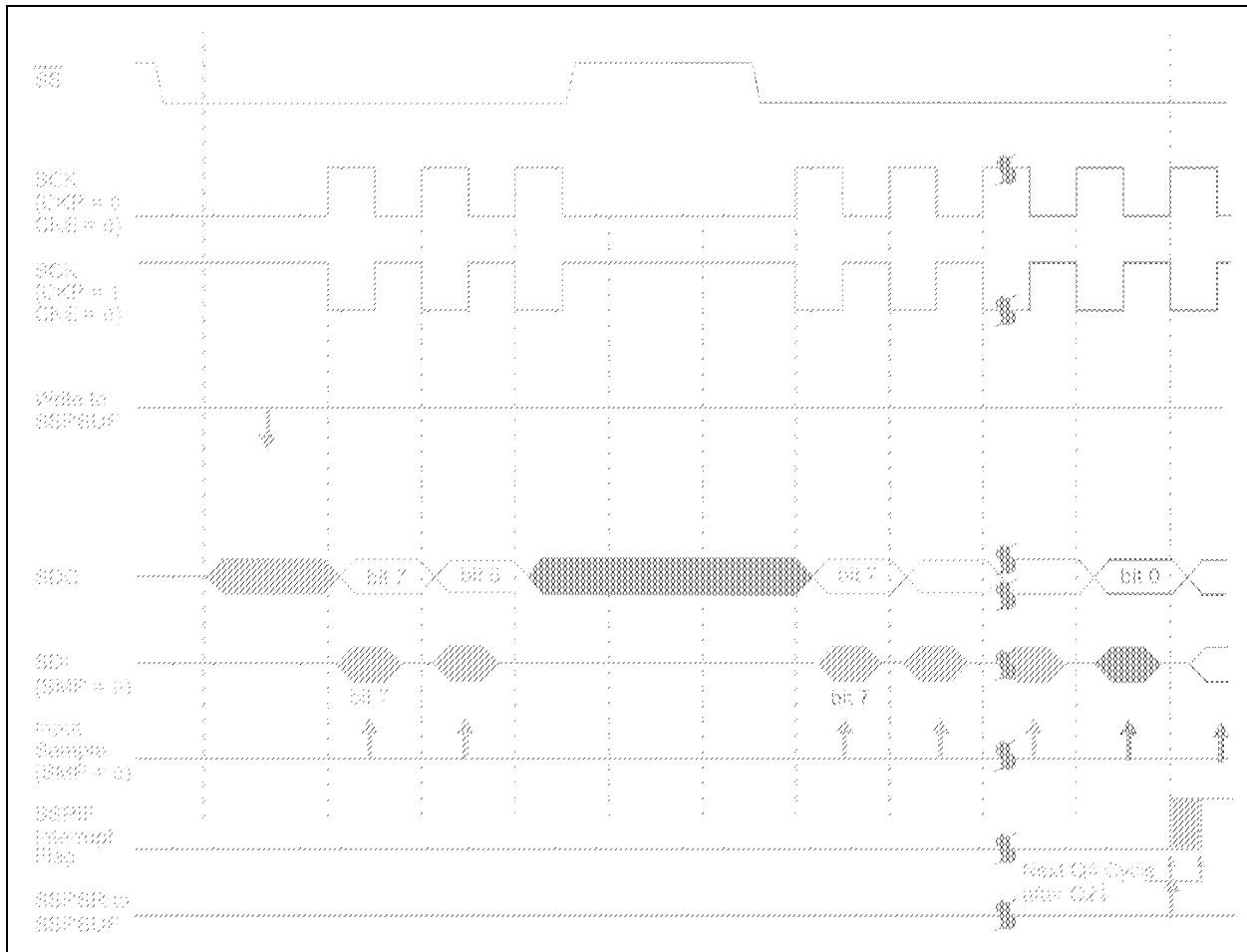
transmitted byte, and becomes a floating output. External pull-up/pull-down resistors may be desirable depending on the application.

- Note 1:** When the SPI is in Slave mode, with \overline{SS} pin control enabled (SSPCON1<3:0> = 0100), the SPI module will reset if the \overline{SS} pin is set to VDD.
- 2:** If the SPI is used in Slave mode, with CKE set, then the \overline{SS} pin control must be enabled.

When the SPI module resets, the bit counter is forced to '0'. This can be done by either forcing the \overline{SS} pin to a high level or clearing the SSPEN bit.

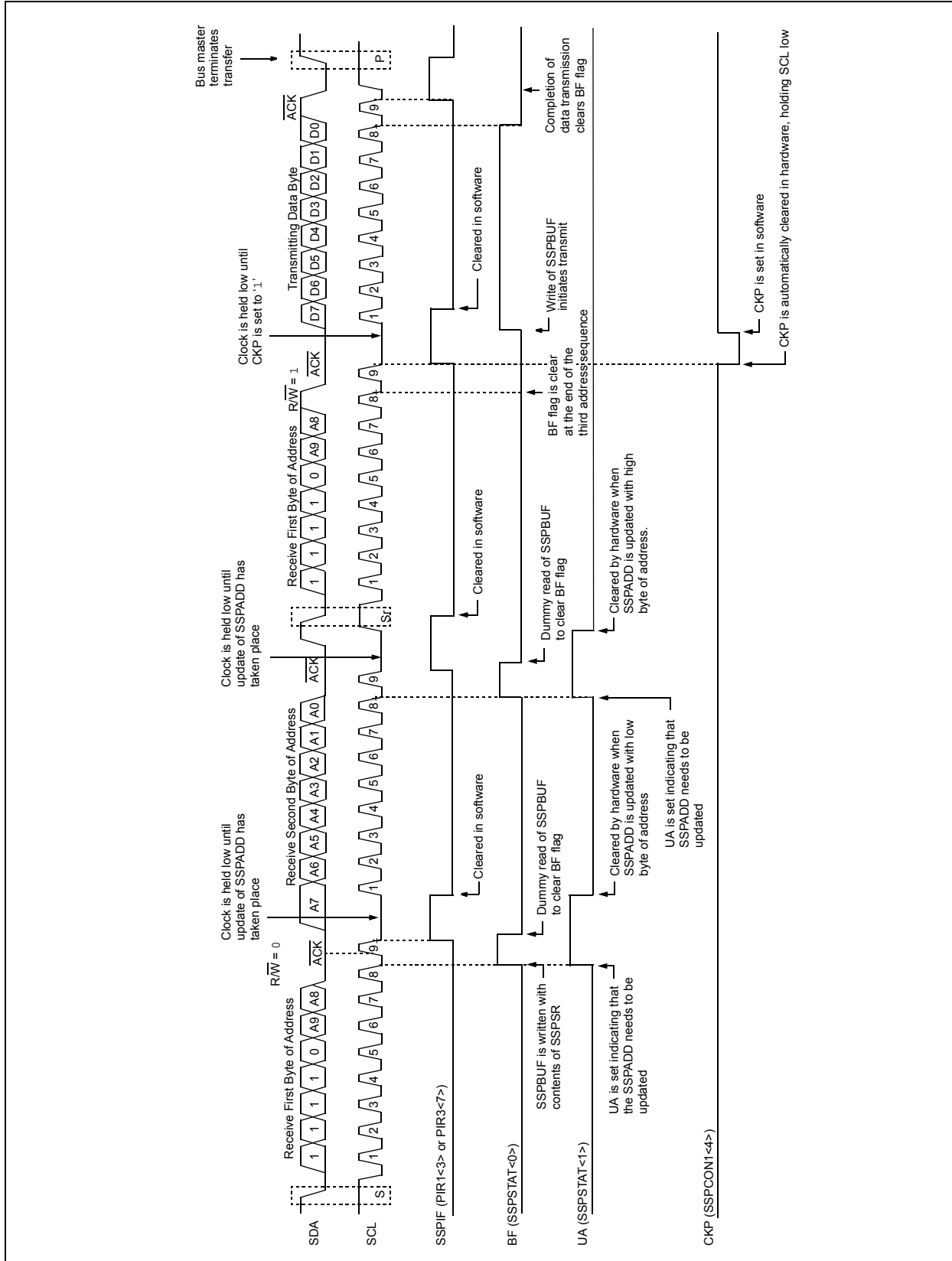
To emulate two-wire communication, the SDO pin can be connected to the SDI pin. When the SPI needs to operate as a receiver, the SDO pin can be configured as an input. This disables transmissions from the SDO. The SDI can always be left as an input (SDI function) since it cannot create a bus conflict.

FIGURE 21-4: SLAVE SYNCHRONIZATION WAVEFORM



PIC18F66K80 FAMILY

FIGURE 21-13: I²C™ SLAVE MODE TIMING (TRANSMISSION, 10-BIT ADDRESS)



22.5 EUSARTx Synchronous Slave Mode

Synchronous Slave mode is entered by clearing bit, CSRC (TXSTA<7>). This mode differs from the Synchronous Master mode in that the shift clock is supplied externally at the CKx pin (instead of being supplied internally in Master mode). This allows the device to transfer or receive data while in any low-power mode.

22.5.1 EUSARTx SYNCHRONOUS SLAVE TRANSMISSION

The operation of the Synchronous Master and Slave modes is identical, except in the case of Sleep mode.

If two words are written to the TXREGx and then the SLEEP instruction is executed, the following will occur:

- The first word will immediately transfer to the TSR register and transmit.
- The second word will remain in the TXREGx register.
- Flag bit, TXxIF, will not be set.
- When the first word has been shifted out of TSR, the TXREGx register will transfer the second word to the TSR and flag bit, TXxIF, will now be set.

- If enable bit, TXxIE, is set, the interrupt will wake the chip from Sleep. If the global interrupt is enabled, the program will branch to the interrupt vector.

To set up a Synchronous Slave Transmission:

- Enable the synchronous slave serial port by setting bits, SYNC and SPEN, and clearing bit, CSRC.
- Clear bits, CREN and SREN.
- If interrupts are desired, set enable bit, TXxIE.
- If 9-bit transmission is desired, set bit, TX9.
- Enable the transmission by setting enable bit, TXEN.
- If 9-bit transmission is selected, the ninth bit should be loaded in bit, TX9D.
- Start transmission by loading data to the TXREGx register.
- If using interrupts, ensure that the GIE and PEIE bits (INTCON<7:6>) are set.

TABLE 22-10: REGISTERS ASSOCIATED WITH SYNCHRONOUS SLAVE TRANSMISSION

Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
INTCON	GIE/GIEH	PEIE/GIEL	TMR0IE	INT0IE	RBIE	TMR0IF	INT0IF	RBIF
PIR1	PSPIF	ADIF	RC1IF	TX1IF	SSPIF	TMR1GIF	TMR2IF	TMR1IF
PIE1	PSPIE	ADIE	RC1IE	TX1IE	SSPIE	TMR1GIE	TMR2IE	TMR1IE
IPR1	PSPIP	ADIP	RC1IP	TX1IP	SSPIP	TMR1GIP	TMR2IP	TMR1IP
PIR3	—	—	RC2IF	TX2IF	CTMUIF	CCP2IF	CCP1IF	—
PIE3	—	—	RC2IE	TX2IE	CTMUIE	CCP2IE	CCP1IE	—
IPR3	—	—	RC2IP	TX2IP	CTMUIP	CCP2IP	CCP1IP	—
RCSTA1	SPEN	RX9	SREN	CREN	ADDEN	FERR	OERR	RX9D
TXREG1	EUSART1 Transmit Register							
TXSTA1	CSRC	TX9	TXEN	SYNC	SENDB	BRGH	TRMT	TX9D
BAUDCON1	ABDOVF	RCIDL	RXDTP	TXCKP	BRG16	—	WUE	ABDEN
SPBRGH1	EUSART1 Baud Rate Generator Register High Byte							
SPBRG1	EUSART1 Baud Rate Generator Register Low Byte							
RCSTA2	SPEN	RX9	SREN	CREN	ADDEN	FERR	OERR	RX9D
TXREG2	EUSART2 Transmit Register							
TXSTA2	CSRC	TX9	TXEN	SYNC	SENDB	BRGH	TRMT	TX9D
BAUDCON2	ABDOVF	RCIDL	RXDTP	TXCKP	BRG16	—	WUE	ABDEN
SPBRGH2	EUSART2 Baud Rate Generator Register High Byte							
SPBRG2	EUSART2 Baud Rate Generator Register Low Byte							
PMD0	CCP5MD	CCP4MD	CCP3MD	CCP2MD	CCP1MD	UART2MD	UART1MD	SSPMD
ODCON	SSPOD	CCP5OD	CCP4OD	CCP3OD	CCP2OD	CCP1OD	U2OD	U1OD

Legend: — = unimplemented, read as '0'. Shaded cells are not used for synchronous slave transmission.

PIC18F66K80 FAMILY

NOTES:

27.2 CAN Module Registers

Note: Not all CAN registers are available in the Access Bank.
--

There are many control and data registers associated with the CAN module. For convenience, their descriptions have been grouped into the following sections:

- Control and Status Registers
- Dedicated Transmit Buffer Registers
- Dedicated Receive Buffer Registers
- Programmable TX/RX and Auto RTR Buffers
- Baud Rate Control Registers
- I/O Control Register
- Interrupt Status and Control Registers

Detailed descriptions of each register and their usage are described in the following sections.

27.2.1 CAN CONTROL AND STATUS REGISTERS

The registers described in this section control the overall operation of the CAN module and show its operational status.

PIC18F66K80 FAMILY

COMF		Complement f						
Syntax:	COMF f {,d {,a}}							
Operands:	$0 \leq f \leq 255$ $d \in [0,1]$ $a \in [0,1]$							
Operation:	$\bar{f} \rightarrow \text{dest}$							
Status Affected:	N, Z							
Encoding:	<table border="1"><tr><td>0001</td><td>11da</td><td>ffff</td><td>ffff</td></tr></table>				0001	11da	ffff	ffff
0001	11da	ffff	ffff					
Description:	<p>The contents of register 'f' are complemented. If 'd' is '0', the result is stored in W. If 'd' is '1', the result is stored back in register 'f' (default).</p> <p>If 'a' is '0', the Access Bank is selected. If 'a' is '1', the BSR is used to select the GPR bank.</p> <p>If 'a' is '0' and the extended instruction set is enabled, this instruction operates in Indexed Literal Offset Addressing mode whenever $f \leq 95$ (5Fh). See Section 29.2.3 “Byte-Oriented and Bit-Oriented Instructions in Indexed Literal Offset Mode” for details.</p>							
Words:	1							
Cycles:	1							
Q Cycle Activity:								

Q1	Q2	Q3	Q4
Decode	Read register 'f'	Process Data	Write to destination

Example: COMF REG, 0, 0

Before Instruction
 REG = 13h
 After Instruction
 REG = 13h
 W = ECh

CPFSEQ		Compare f with W, Skip if f = W							
Syntax:	CPFSEQ f {,a}								
Operands:	$0 \leq f \leq 255$ $a \in [0,1]$								
Operation:	$(f) - (W)$, skip if $(f) = (W)$ (unsigned comparison)								
Status Affected:	None								
Encoding:	<table border="1"><tr><td>0110</td><td>001a</td><td>ffff</td><td>ffff</td></tr></table>					0110	001a	ffff	ffff
0110	001a	ffff	ffff						
Description:	<p>Compares the contents of data memory location 'f' to the contents of W by performing an unsigned subtraction.</p> <p>If 'f' = W, then the fetched instruction is discarded and a NOP is executed instead, making this a two-cycle instruction.</p> <p>If 'a' is '0', the Access Bank is selected. If 'a' is '1', the BSR is used to select the GPR bank.</p> <p>If 'a' is '0' and the extended instruction set is enabled, this instruction operates in Indexed Literal Offset Addressing mode whenever $f \leq 95$ (5Fh). See Section 29.2.3 "Byte-Oriented and Bit-Oriented Instructions in Indexed Literal Offset Mode" for details.</p>								

Q1	Q2	Q3	Q4
Decode	Read register 'f'	Process Data	No operation

If skip:

Q1	Q2	Q3	Q4
No operation	No operation	No operation	No operation

If skip and followed by 2-word instruction:

Q1	Q2	Q3	Q4
No operation	No operation	No operation	No operation
No operation	No operation	No operation	No operation

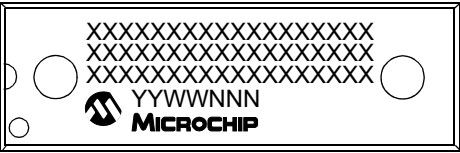
Example: HERE CPFSEQ REG, 0
 NEQUAL :
 EQUAL :

Before Instruction
 PC Address = HERE
 W = ?
 REG = ?
 After Instruction
 If REG = W;
 PC = Address (EQUAL)
 If REG \neq W;
 PC = Address (NEQUAL)

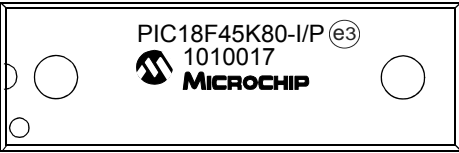
PIC18F66K80 FAMILY

32.1 Package Marking Information (Continued)

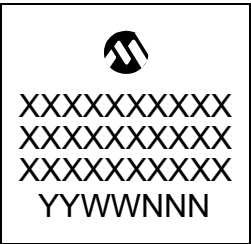
40-Lead PDIP



Example



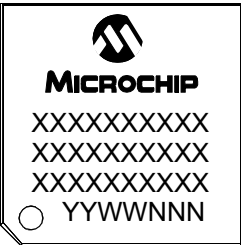
44-Lead QFN



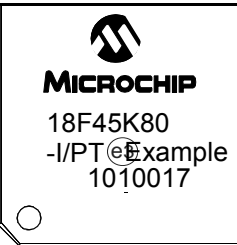
Example



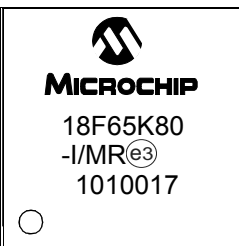
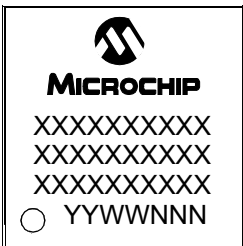
44-Lead TQFP



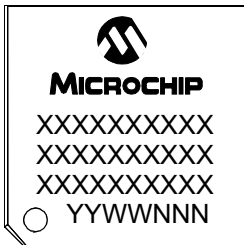
Example



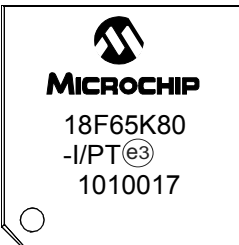
64-Lead QFN



64-Lead TQFP



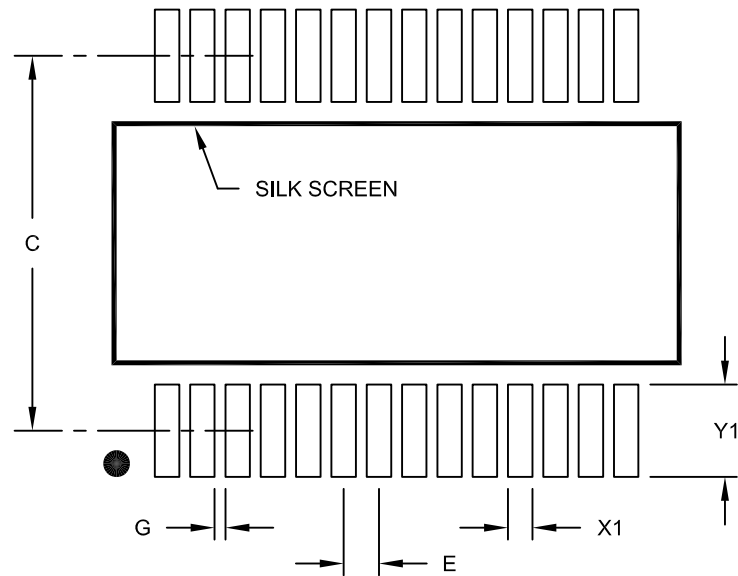
Example



PIC18F66K80 FAMILY

28-Lead Plastic Shrink Small Outline (SS) - 5.30 mm Body [SSOP]

Note: For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



RECOMMENDED LAND PATTERN

Units		MILLIMETERS		
Dimension Limits		MIN	NOM	MAX
Contact Pitch	E	0.65 BSC		
Contact Pad Spacing	C		7.20	
Contact Pad Width (X28)	X1			0.45
Contact Pad Length (X28)	Y1			1.75
Distance Between Pads	G	0.20		

Notes:

1. Dimensioning and tolerancing per ASME Y14.5M

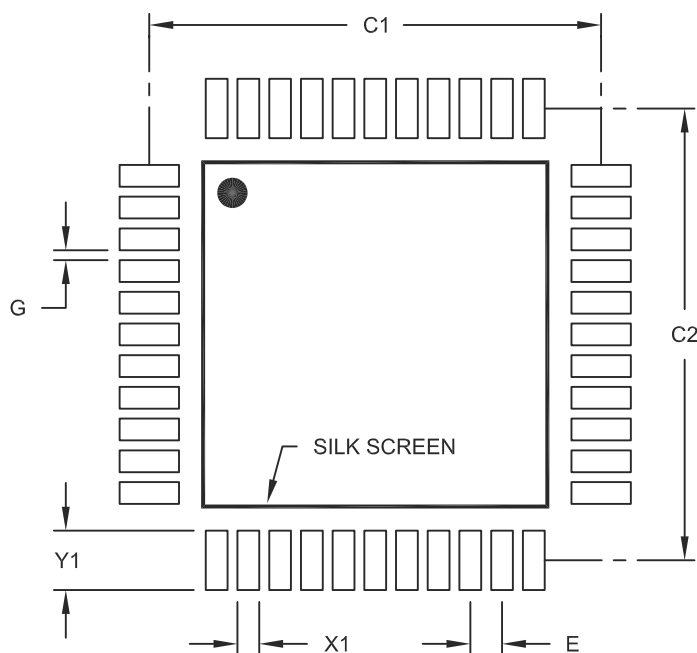
BSC: Basic Dimension. Theoretically exact value shown without tolerances.

Microchip Technology Drawing No. C04-2073A

PIC18F66K80 FAMILY

44-Lead Plastic Thin Quad Flatpack (PT) – 10x10x1 mm Body, 2.00 mm [TQFP]

Note: For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



RECOMMENDED LAND PATTERN

Units		MILLIMETERS		
Dimension Limits		MIN	NOM	MAX
Contact Pitch	E		0.80 BSC	
Contact Pad Spacing	C1		11.40	
Contact Pad Spacing	C2		11.40	
Contact Pad Width (X44)	X1			0.55
Contact Pad Length (X44)	Y1			1.50
Distance Between Pads	G	0.25		

Notes:

1. Dimensioning and tolerancing per ASME Y14.5M

BSC: Basic Dimension. Theoretically exact value shown without tolerances.

Microchip Technology Drawing No. C04-2076A

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