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"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

## Applications of "[Embedded - Microcontrollers](#)"

### Details

Product Status	Active
Core Processor	V850ES
Core Size	32-Bit Single-Core
Speed	32MHz
Connectivity	CSI, EBI/EMI, I <sup>2</sup> C, UART/USART
Peripherals	DMA, LVD, PWM, WDT
Number of I/O	84
Program Memory Size	384KB (384K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	32K x 8
Voltage - Supply (Vcc/Vdd)	2.85V ~ 3.6V
Data Converters	A/D 12x10b; D/A 2x8b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	100-LQFP
Supplier Device Package	-
Purchase URL	<a href="https://www.e-xfl.com/product-detail/renesas-electronics-america/upd70f3739gc-ueu-ax">https://www.e-xfl.com/product-detail/renesas-electronics-america/upd70f3739gc-ueu-ax</a>

**(4) Port n function control register (PFCn)**

The PFCn register specifies the alternate function of a port pin to be used if the pin has two alternate functions.

Each bit of this register corresponds to one pin of port n, and the alternate function of a port pin can be specified in 1-bit units.

After reset: 00H								R/W
	7	6	5	4	3	2	1	0
PFCn	PFCn7	PFCn6	PFCn5	PFCn4	PFCn3	PFCn2	PFCn1	PFCn0

PFCnm	Specification of alternate function
0	Alternate function 1
1	Alternate function 2

**(5) Port n function control expansion register (PFCEn)**

The PFCEn register specifies the alternate function of a port pin to be used if the pin has three or more alternate functions.

Each bit of this register corresponds to one pin of port n, and the alternate function of a port pin can be specified in 1-bit units.

After reset: 00H      R/W

	7	6	5	4	3	2	1	0
PFCEn	PFCEn7	PFCEn6	PFCEn5	PFCEn4	PFCEn3	PFCEn2	PFCEn1	PFCEn0

	7	6	5	4	3	2	1	0
PFCn	PFCn7	PFCn6	PFCn5	PFCn4	PFCn3	PFCn2	PFCn1	PFCn0

PFCEnm	PFCnm	Specification of alternate function
0	0	Alternate function 1
0	1	Alternate function 2
1	0	Alternate function 3
1	1	Alternate function 4

### 4.3.5 Port 5

Port 5 is a 6-bit port that controls I/O in 1-bit units.

Port 5 includes the following alternate-function pins.

**Table 4-8. Port 5 Alternate-Function Pins**

Pin Name	Pin No.	Alternate-Function Pin Name	I/O	Remark	Block Type
P50	37	TIQ01/KR0/TOQ01/RTP00	I/O	Selectable as N-ch open-drain output	U-5
P51	38	TIQ02/KR1/TOQ02/RTP01	I/O		U-5
P52	39	TIQ03/KR2/TOQ03/RTP02/DDI <sup>Note</sup>	I/O		U-6
P53	40	SIB2/KR3/TIQ00/TOQ00/RTP03/DDO <sup>Note</sup>	I/O		U-7
P54	41	SOB2/KR4/RTP04/DCK <sup>Note</sup>	I/O		U-8
P55	42	SCKB2/KR5/RTP05/DMS <sup>Note</sup>	I/O		U-9

**Note** The DDI, DDO, DCK, and DMS pins are for on-chip debugging.

If on-chip debugging is not used, fix the P05/INTP2/ $\overline{\text{DRST}}$  pin to low level between when the reset signal of the RESET pin is released and when the OCDM.OCDM0 bit is cleared (0).

For details, see **4.6.3 Cautions on on-chip debug pins**.

- Cautions 1.** When the power is turned on, the P53 pin may output undefined level temporarily even during reset.
- 2.** The P50 to P55 pins have hysteresis characteristics in the input mode of the alternate function, but do not have hysteresis characteristics in the port mode.

#### (1) Port 5 register (P5)

After reset: 00H (output latch)      R/W      Address: FFFFF40AH

	7	6	5	4	3	2	1	0
P5	0	0	P55	P54	P53	P52	P51	P50

P5n	Output data control (in output mode) (n = 0 to 5)
0	Outputs 0
1	Outputs 1

PFCE52	PFC52	Specification of P52 pin alternate function
0	0	Setting prohibited
0	1	TIQ03 input/KR2 <sup>Note</sup> input
1	0	TOQ03 input
1	1	RTP02 output

PFCE51	PFC51	Specification of P51 pin alternate function
0	0	Setting prohibited
0	1	TIQ02 input/KR1 <sup>Note</sup> input
1	0	TOQ02 output
1	1	RTP01 output

PFCE50	PFC50	Specification of P50 pin alternate function
0	0	Setting prohibited
0	1	TIQ01 input/KR0 <sup>Note</sup> input
1	0	TOQ01 output
1	1	RTP00 output

**Note** The KRn pin and TIQ0m pin are alternate-function pins. When using the pin as the TIQ0m pin, disable KRn pin key return detection, which is the alternate function. (Clear the KRM.KRMn bit to 0.) Also, when using the pin as the KRn pin, disable TIQ0m pin edge detection, which is the alternate function (n = 0 to 3, m = 0 to 3).

Pin Name	Use as TIQ0m Pin	Use as KRn Pin
KR0/TIQ01	KRM.KRM0 bit = 0	TQ0IOC1.TQ0TIG2, TQ0IOC1.TQ0TIG3 bits = 0
KR1/TIQ02	KRM.KRM1 bit = 0	TQ0IOC1.TQ0TIG4, TQ0IOC1.TQ0TIG5 bits = 0
KR2/TIQ03	KRM.KRM2 bit = 0	TQ0IOC1.TQ0TIG6, TQ0IOC1.TQ0TIG7 bits = 0
KR3/TIQ00	KRM.KRM3 bit = 0	TQ0IOC1.TQ0TIG0, TQ0IOC1.TQ0TIG1 bits = 0 TQ0IOC2.TQ0EES0, TQ0IOC2.TQ0EES1 bits = 0 TQ0IOC2.TQ0ETS0, TQ0IOC2.TQ0ETS1 bits = 0

#### (7) Port 5 function register (PF5)

After reset: 00H R/W Address: FFFFFC6AH

	7	6	5	4	3	2	1	0
PF5	0	0	PF55	PF54	PF53	PF52	PF51	PF50

PF5n	Control of normal output or N-ch open-drain output (n = 0 to 5)
0	Normal output (CMOS output)
1	N-ch open-drain output

**Caution** When an output pin is pulled up at EV<sub>DD</sub> or higher, be sure to set the PF5n bit to 1.

**(1) Port 9 register (P9)**

After reset: 0000H (output latch)    R/W    Address: P9 FFFFF412H,  
P9L FFFFF412H, P9H FFFFF413H

	15	14	13	12	11	10	9	8
P9 (P9H)	P915	P914	P913	P912	P911	P910	P99	P98
	7	6	5	4	3	2	1	0
(P9L)	P97	P96	P95	P94	P93	P92	P91	P90
P9n	Output data control (in output mode) (n = 0 to 15)							
0	Outputs 0							
1	Outputs 1							

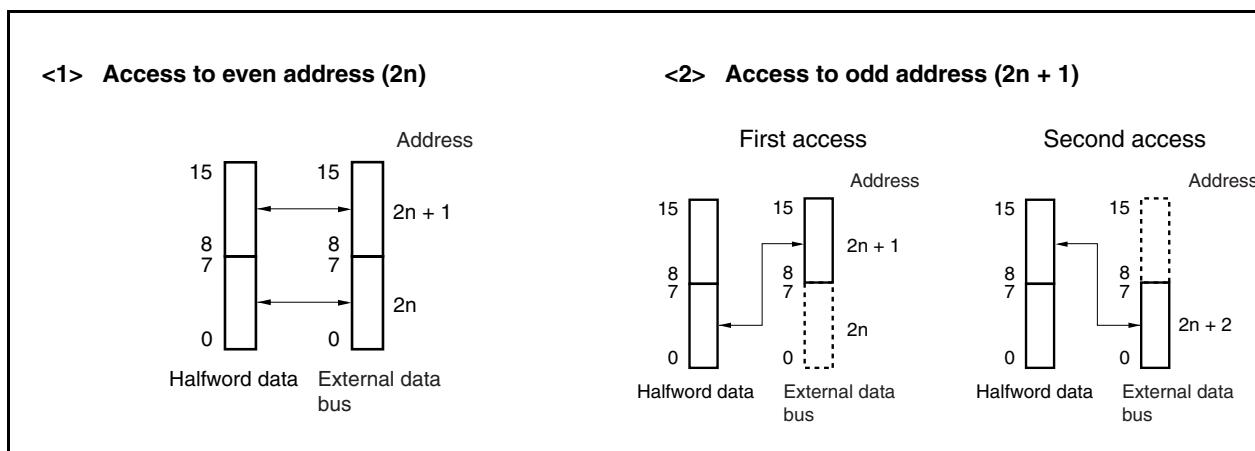
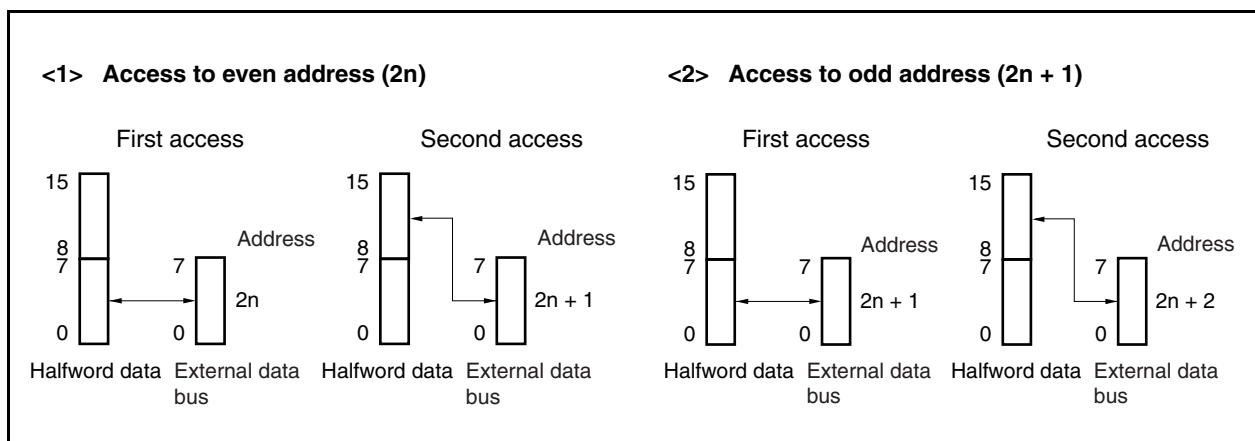
- Remarks**
1. The P9 register can be read or written in 16-bit units.  
However, when using the higher 8 bits of the P9 register as the P9H register and the lower 8 bits as the P9L register, P9 can be read or written in 8-bit or 1-bit units.
  2. To read/write bits 8 to 15 of the P9 register in 8-bit or 1-bit units, specify them as bits 0 to 7 of the P9H register.

**(2) Port 9 mode register (PM9)**

After reset: FFFFH    R/W    Address: PM9 FFFFF432H,  
PM9L FFFFF432H, PM9H FFFFF433H

	15	14	13	12	11	10	9	8
PM9 (PM9H)	PM915	PM914	PM913	PM912	PM911	PM910	PM99	PM98
	7	6	5	4	3	2	1	0
(PM9L)	PM97	PM96	PM95	PM94	PM93	PM92	PM91	PM90
PM9n	I/O mode control (n = 0 to 15)							
0	Output mode							
1	Input mode							

- Remarks**
1. The PM9 register can be read or written in 16-bit units.  
However, when using the higher 8 bits of the PM9 register as the PM9H register and the lower 8 bits as the PM9L register, PM9 can be read or written in 8-bit and 1-bit units.
  2. To read/write bits 8 to 15 of the PM9 register in 8-bit or 1-bit units, specify them as bits 0 to 7 of the PM9H register.

**(3) Halfword access (16 bits)****(a) With 16-bit data bus width****(b) 8-bit data bus width**

**(3) Lock register (LOCKR)**

Phase lock occurs at a given frequency following power application or immediately after the STOP mode is released, and the time required for stabilization is the lockup time (frequency stabilization time). This state until stabilization is called the lockup status, and the stabilized state is called the locked status.

The LOCKR register includes a LOCK bit that reflects the PLL frequency stabilization status.

This register is read-only, in 8-bit or 1-bit units.

Reset sets this register to 00H.

After reset: 00H      R      Address: FFFFF824H

	7	6	5	4	3	2	1	<0>
LOCKR	0	0	0	0	0	0	0	LOCK

LOCK	PLL lock status check
0	Locked status
1	Unlocked status

**Caution** The LOCK register does not reflect the lock status of the PLL in real time. The set/clear conditions are as follows.

**[Set conditions]**

- Upon system reset<sup>Note</sup>
- In IDLE2 or STOP mode
- Upon setting of PLL stop (clearing of PLLCTL.PLLON bit to 0)
- Upon stopping main clock and using CPU with subclock (setting of PCC.CK3 bit to 1 and setting of PCC.MCK bit to 1)

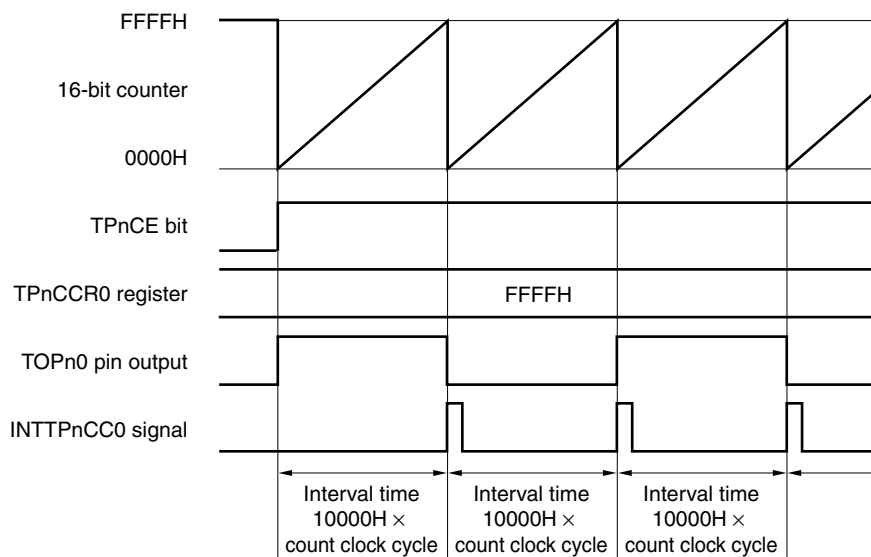
**Note** This register is set to 01H by reset and cleared to 00H after the reset has been released and the oscillation stabilization time has elapsed.

**[Clear conditions]**

- Upon overflow of oscillation stabilization time following reset release (OSTS register default time (see **21.2 (3) Oscillation stabilization time select register (OSTS)**))
- Upon oscillation stabilization timer overflow (time set by OSTs register) following STOP mode release, when the STOP mode was set in the PLL operating status
- Upon PLL lockup time timer overflow (time set by PLLS register) when the PLLCTL.PLLON bit is changed from 0 to 1
- After the setup time inserted upon release of the IDLE2 mode is released (time set by the OSTs register) when the IDLE2 mode is set during PLL operation.

**(b) Operation if TPnCCR0 register is set to FFFFH**

If the TPnCCR0 register is set to FFFFH, the 16-bit counter counts up to FFFFH. The counter is cleared to 0000H in synchronization with the next count-up timing. The INTTPnCC0 signal is generated and the output of the TOPn0 pin is inverted. At this time, an overflow interrupt request signal (INTTPnOV) is not generated, nor is the overflow flag (TPnOPT0.TPnOVF bit) set to 1.



**Remark** n = 0 to 5

### 8.3 Configuration

TMQ0 includes the following hardware.

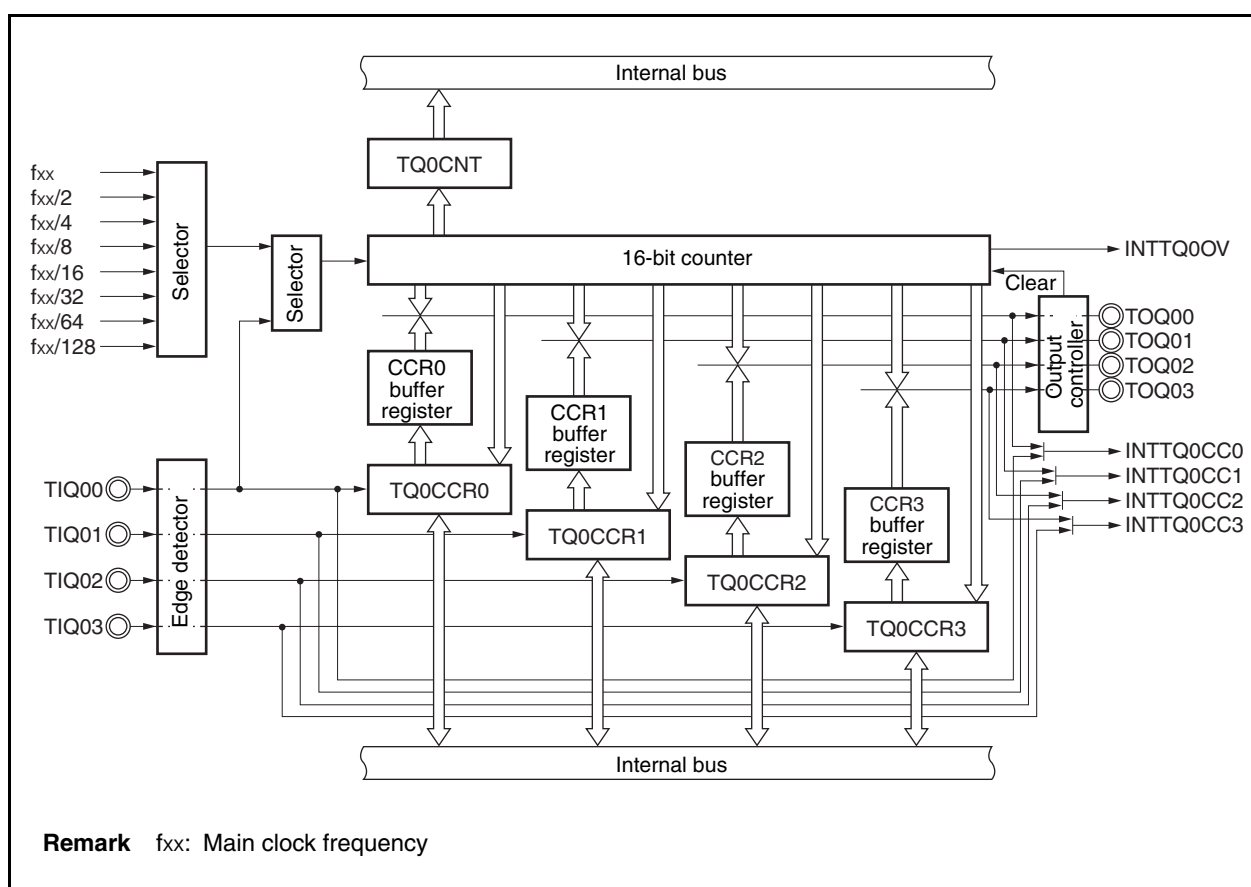
**Table 8-1. Configuration of TMQ0**

Item	Configuration
Timer register	16-bit counter
Registers	TMQ0 capture/compare registers 0 to 3 (TQ0CCR0 to TQ0CCR3) TMQ0 counter read buffer register (TQ0CNT) CCR0 to CCR3 buffer registers
Timer inputs	4 (TIQ00 <sup>Note 1</sup> to TIQ03 pins)
Timer outputs	4 (TOQ00 to TOQ03 pins)
Control registers <sup>Note 2</sup>	TMQ0 control registers 0, 1 (TQ0CTL0, TQ0CTL1) TMQ0 I/O control registers 0 to 2 (TQ0IOC0 to TQ0IOC2) TMQ0 option register 0 (TQ0OPT0)

**Notes** 1. The TIQ00 pin functions alternately as a capture trigger input signal, external event count input signal, and external trigger input signal.

2. When using the functions of the TIQ00 to TIQ03 and TOQ00 to TOQ03 pins, see **Table 4-15 Using Port Pin as Alternate-Function Pin**.

**Figure 8-1. Block Diagram of TMQ0**



**(6) TMQ0 option register 0 (TQ0OPT0)**

The TQ0OPT0 register is an 8-bit register used to set the capture/compare operation and detect an overflow.

This register can be read or written in 8-bit or 1-bit units.

Reset sets this register to 00H.

After reset: 00H    R/W    Address: FFFFF545H

	7	6	5	4	3	2	1	<0>
TQ0OPT0	TQ0CCS3	TQ0CCS2	TQ0CCS1	TQ0CCS0	0	0	0	TQ0OVF

TQ0CCSm	TQ0CCRm register capture/compare selection
0	Compare register selected
1	Capture register selected
The TQ0CCSm bit setting is valid only in the free-running timer mode.	

TQ0OVF	TMQ0 overflow detection
Set (1)	Overflow occurred
Reset (0)	TQ0OVF bit 0 written or TQ0CTL0.TQ0CE bit = 0
<ul style="list-style-type: none"> <li>The TQ0OVF bit is set when the 16-bit counter count value overflows from FFFFH to 0000H in the free-running timer mode or the pulse width measurement mode.</li> <li>An interrupt request signal (INTTQ0OV) is generated at the same time that the TQ0OVF bit is set to 1. The INTTQ0OV signal is not generated in modes other than the free-running timer mode and the pulse width measurement mode.</li> <li>The TQ0OVF bit is not cleared even when the TQ0OVF bit or the TQ0OPT0 register are read when the TQ0OVF bit = 1.</li> <li>The TQ0OVF bit can be both read and written, but the TQ0OVF bit cannot be set to 1 by software. Writing 1 has no influence on the operation of TMQ0.</li> </ul>	

**Cautions**

1. Rewrite the TQ0CCS3 to TQ0CCS0 bits when the TQ0CTL0.TQ0CE bit = 0. (The same value can be written when the TQ0CE bit = 1.) If rewriting was mistakenly performed, clear the TQ0CE bit to 0 and then set the bits again.

2. Be sure to clear bits 1 to 3 to "0".

**Remark**    m = 0 to 3

**(1) Clock control**

This block controls supplying and stopping the operating clock (fx) when the watch timer operates on the main clock.

**(2) 3-bit prescaler**

This prescaler divides fx to generate fx/2, fx/4, or fx/8.

**(3) 8-bit counter**

This 8-bit counter counts the source clock (fBGCS).

**(4) 11-bit prescaler**

This prescaler divides fw to generate a clock of fw/2<sup>4</sup> to fw/2<sup>11</sup>.

**(5) 5-bit counter**

This counter counts fw or fw/2<sup>9</sup>, and generates a watch timer interrupt request signal at intervals of 2<sup>4</sup>/fw, 2<sup>5</sup>/fw, 2<sup>12</sup>/fw, or 2<sup>14</sup>/fw.

**(6) Selector**

The watch timer has the following five selectors.

- Selector that selects one of fx, fx/2, fx/4, or fx/8 as the source clock of the watch timer
- Selector that selects the main clock (fx) or subclock (fxτ) as the clock of the watch timer
- Selector that selects fw or fw/2<sup>9</sup> as the count clock frequency of the 5-bit counter
- Selector that selects 2<sup>4</sup>/fw, 2<sup>13</sup>/fw, 2<sup>5</sup>/fw, or 2<sup>14</sup>/fw as the INTWT signal generation time interval
- Selector that selects 2<sup>4</sup>/fw to 2<sup>11</sup>/fw as the interval timer interrupt request signal (INTWTI) generation time interval

**(7) PRSCM register**

This is an 8-bit compare register that sets the interval time.

**(8) PRSM register**

This register controls clock supply to the watch timer.

**(9) WTM register**

This is an 8-bit register that controls the operation of the watch timer/interval timer, and sets the interrupt request signal generation interval.

**(2) Prescaler compare register 0 (PRSCM0)**

The PRSCM0 register is an 8-bit compare register.

This register can be read or written in 8-bit units.

Reset sets this register to 00H.

After reset: 00H		R/W	Address: FFFFF8B1H							
	7	6	5	4	3	2	1	0		
PRSCM0	PRSCM07	PRSCM06	PRSCM05	PRSCM04	PRSCM03	PRSCM02	PRSCM01	PRSCM00		

- Cautions**
1. Do not rewrite the PRSCM0 register during watch timer operation.
  2. Set the PRSCM0 register before setting the PRSM0.BGCE0 bit to 1.
  3. Set the PRSM0 and PRSCM0 registers according to the main clock frequency that is used so as to obtain an  $f_{BRG}$  frequency of 32.768 kHz.

The calculation for  $f_{BRG}$  is shown below.

$$f_{BRG} = f_{BGCS}/2N$$

**Remark**  $f_{BGCS}$ : Watch timer source clock set by the PRSM0 register

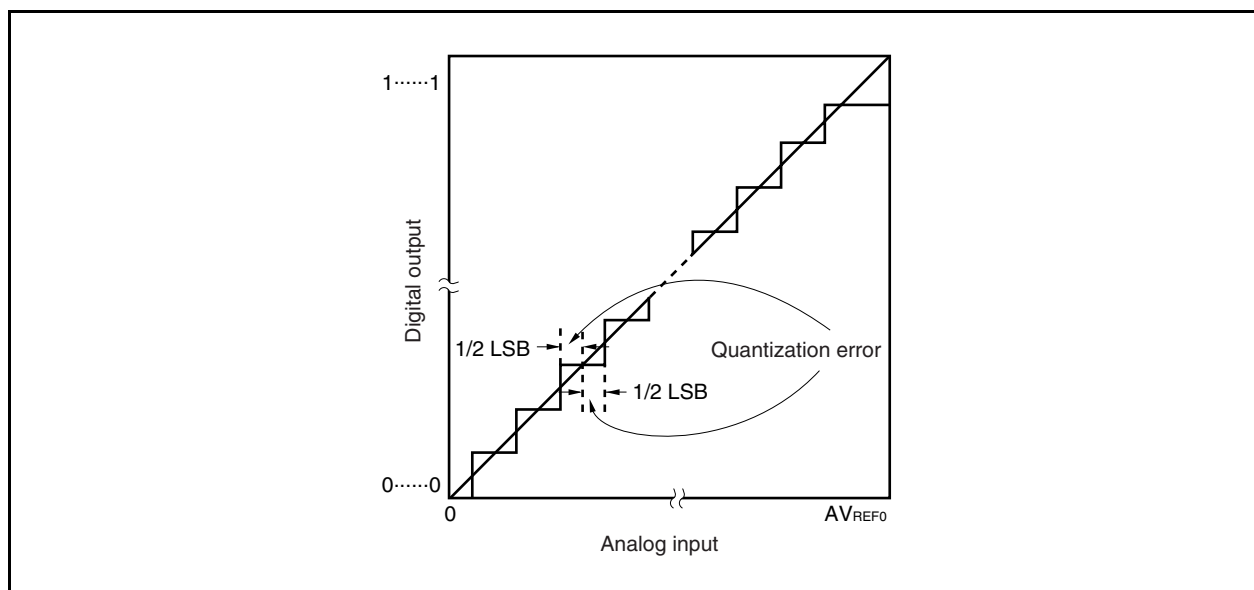
N: Set value of PRSCM0 register = 1 to 256

However, N = 256 only when PRSCM0 register is set to 00H.

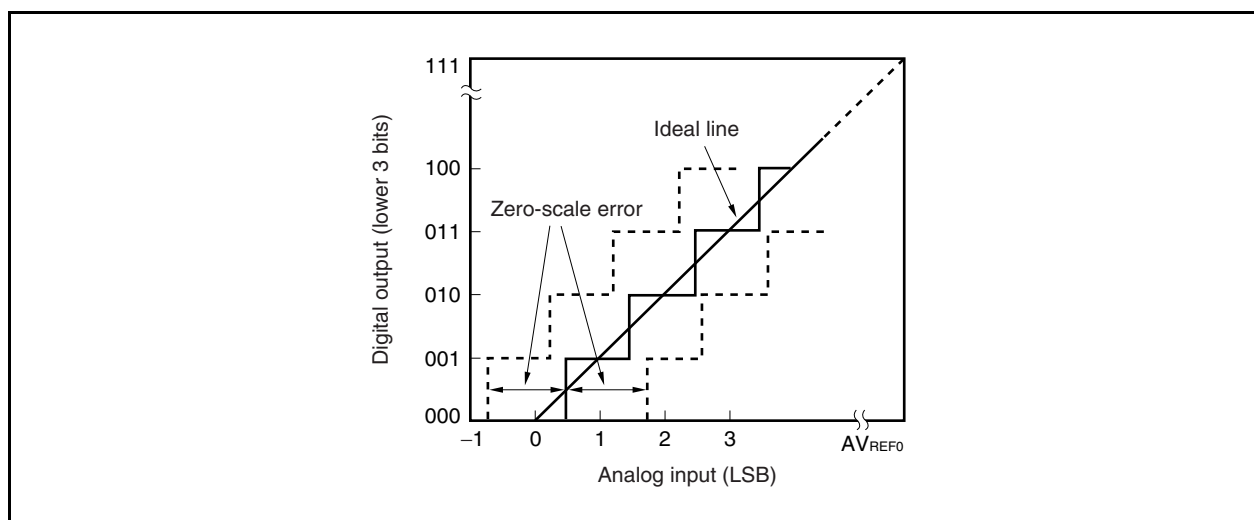
**(3) Quantization error**

This is an error of  $\pm 1/2$  LSB that inevitably occurs when an analog value is converted into a digital value. Because the A/D converter converts analog input voltages in a range of  $\pm 1/2$  LSB into the same digital codes, a quantization error is unavoidable.

This error is not included in the overall error, zero-scale error, full-scale error, integral linearity error, or differential linearity error in the characteristics table.

**Figure 13-17. Quantization Error****(4) Zero-scale error**

This is the difference between the actually measured analog input voltage and its theoretical value when the digital output changes from 0...000 to 0...001 ( $1/2$  LSB).

**Figure 13-18. Zero-Scale Error**

**(2) CSIBn control register 1 (CBnCTL1)**

CBnCTL1 is an 8-bit register that controls the CSIBn serial transfer operation.

This register can be read or written in 8-bit or 1-bit units.

Reset sets this register to 00H.

**Caution** The CBnCTL1 register can be rewritten only when the CBnCTL0.CBnPWR bit = 0.

After reset 00H    R/W    Address: CB0CTL1 FFFFD01H, CB1CTL1 FFFFD11H,  
CB2CTL1 FFFFD21H, CB3CTL1 FFFFD31H,  
CB4CTL1 FFFFD41H

	7	6	5	4	3	2	1	0
CBnCTL1	0	0	0	CBnCKP	CBnDAP	CBnCKS2	CBnCKS1	CBnCKS0

(n = 0 to 4)

	CBnCKP	CBnDAP	Specification of data transmission/ reception timing in relation to SCKBn
Communication type 1	0	0	
Communication type 2	0	1	
Communication type 3	1	0	
Communication type 4	1	1	

CBnCKS2	CBnCKS1	CBnCKS0	Communication clock ( $f_{\text{CLK}}$ ) <sup>Note</sup>	Mode
0	0	0	$f_{\text{xx}}/2$	Master mode
0	0	1	$f_{\text{xx}}/4$	Master mode
0	1	0	$f_{\text{xx}}/8$	Master mode
0	1	1	$f_{\text{xx}}/16$	Master mode
1	0	0	$f_{\text{xx}}/32$	Master mode
1	0	1	$f_{\text{xx}}/64$	Master mode
1	1	0	$f_{\text{BRGm}}$	Master mode
1	1	1	External clock ( $\overline{\text{SCKBn}}$ )	Slave mode

**Note** Set the communication clock ( $f_{\text{CLK}}$ ) to 8 MHz or lower.

**Remark** When  $n = 0$  or  $1$ ,  $m = 1$

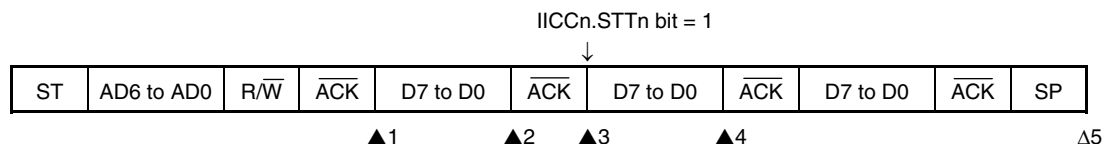
When  $n = 2$  or  $3$ ,  $m = 2$

When  $n = 4$ ,  $m = 3$

For details of  $f_{\text{BRGm}}$ , see **16.8 Baud Rate Generator**.

(6) When arbitration loss occurs due to low level of SDA0n pin when attempting to generate a restart condition

<1> When WTIMn bit = 0



▲1: IICSn register = 1000X110B

▲2: IICSn register = 1000X000B (WTIMn bit = 1)

▲3: IICSn register = 1000XX00B (WTIMn bit = 0)

▲4: IICSn register = 01000000B (Example: When ALDn bit is read during interrupt servicing)

Δ5: IICSn register = 00000001B

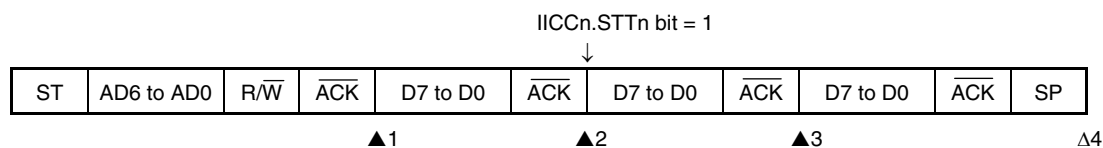
**Remarks 1.** ▲: Always generated

Δ: Generated only when SPIEn bit = 1

X: don't care

2. n = 0 to 2

<2> When WTIMn bit = 1



▲1: IICSn register = 1000X110B

▲2: IICSn register = 1000XX00B

▲3: IICSn register = 01000100B (Example: When ALDn bit is read during interrupt servicing)

Δ4: IICSn register = 00000001B

**Remarks 1.** ▲: Always generated

Δ: Generated only when SPIEn bit = 1

X: don't care

2. n = 0 to 2

## 17.16.1 Master operation in single master system

Figure 17-18. Master Operation in Single Master System

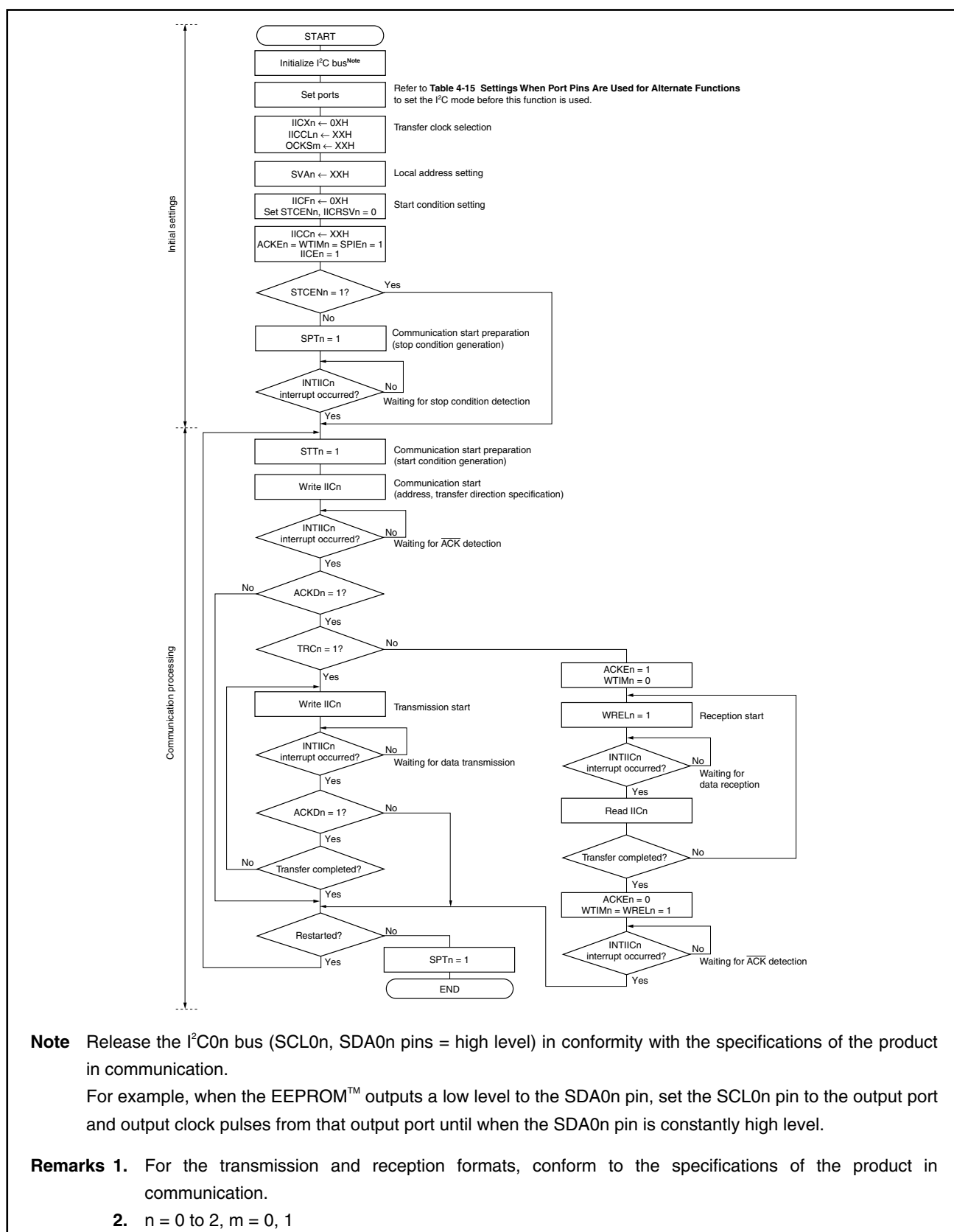


Figure 17-19. Master Operation in Multimaster System (3/3)

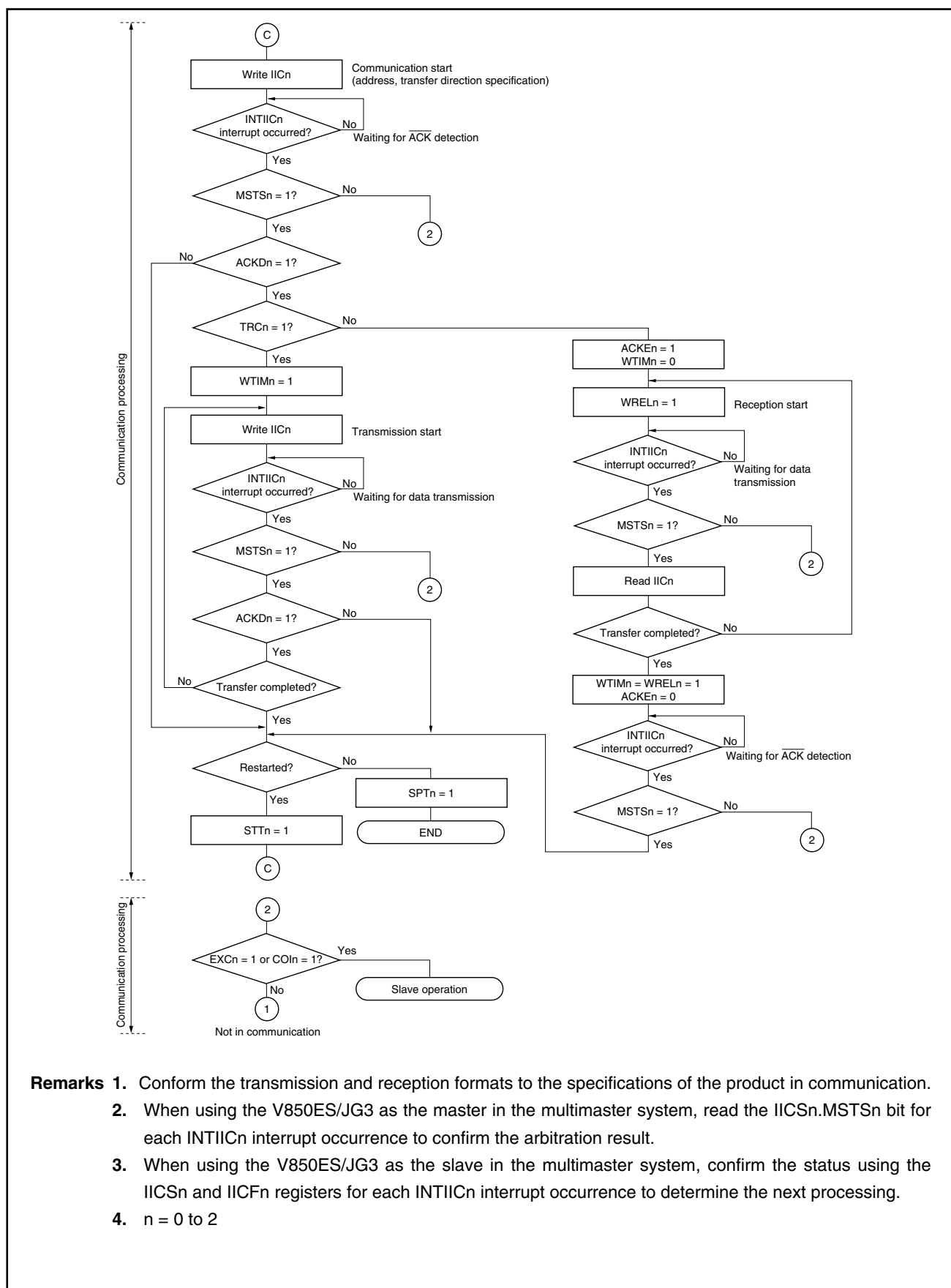


Table 18-1. DMA Start Factors (1/2)

IFCn5	IFCn4	IFCn3	IFCn2	IFCn1	IFCn0	Interrupt Source
0	0	0	0	0	0	DMA request by interrupt disabled
0	0	0	0	0	1	INTP0
0	0	0	0	1	0	INTP1
0	0	0	0	1	1	INTP2
0	0	0	1	0	0	INTP3
0	0	0	1	0	1	INTP4
0	0	0	1	1	0	INTP5
0	0	0	1	1	1	INTP6
0	0	1	0	0	0	INTP7
0	0	1	0	0	1	INTTQ0OV
0	0	1	0	1	0	INTTQ0CC0
0	0	1	0	1	1	INTTQ0CC1
0	0	1	1	0	0	INTTQ0CC2
0	0	1	1	0	1	INTTQ0CC3
0	0	1	1	1	0	INTTP0OV
0	0	1	1	1	1	INTTP0CC0
0	1	0	0	0	0	INTTP0CC1
0	1	0	0	0	1	INTTP1OV
0	1	0	0	1	0	INTTP1CC0
0	1	0	0	1	1	INTTP1CC1
0	1	0	1	0	0	INTTP2OV
0	1	0	1	0	1	INTTP2CC0
0	1	0	1	1	0	INTTP2CC1
0	1	0	1	1	1	INTTP3CC0
0	1	1	0	0	0	INTTP3CC1
0	1	1	0	0	1	INTTP4CC0
0	1	1	0	1	0	INTTP4CC1
0	1	1	0	1	1	INTTP5CC0
0	1	1	1	0	0	INTTP5CC1
0	1	1	1	0	1	INTTM0EQ0
0	1	1	1	1	0	INTCB0R/INTIIC1
0	1	1	1	1	1	INTCB0T
1	0	0	0	0	0	INTCB1R
1	0	0	0	0	1	INTCB1T
1	0	0	0	1	0	INTCB2R
1	0	0	0	1	1	INTCB2T
1	0	0	1	0	0	INTCB3R
1	0	0	1	0	1	INTCB3T
1	0	0	1	1	0	INTUA0R/INTCB4R
1	0	0	1	1	1	INTUA0T/INTCB4T
1	0	1	0	0	0	INTUA1R/INTIIC2
1	0	1	0	0	1	INTUA1T
1	0	1	0	1	0	INTUA2R/INTIIC0

**Remark** n = 0 to 3

## 21.4 IDLE1 Mode

### 21.4.1 Setting and operation status

The IDLE1 mode is set by clearing the PSMR.PSM1 and PSMR.PSM0 bits to 00 and setting the PSC.STP bit to 1 in the normal operation mode.

In the IDLE1 mode, the clock oscillator, PLL, and flash memory continue operating but clock supply to the CPU and other on-chip peripheral functions stops.

As a result, program execution stops and the contents of the internal RAM before the IDLE1 mode was set are retained. The CPU and other on-chip peripheral functions stop operating. However, the on-chip peripheral functions that can operate with the subclock or an external clock continue operating.

Table 21-5 shows the operating status in the IDLE1 mode.

The IDLE1 mode can reduce the power consumption more than the HALT mode because it stops the operation of the on-chip peripheral functions. The main clock oscillator does not stop, so the normal operation mode can be restored without waiting for the oscillation stabilization time after the IDLE1 mode has been released, in the same manner as when the HALT mode is released.

- Cautions**
1. Insert five or more NOP instructions after the instruction that stores data in the PSC register to set the IDLE1 mode.
  2. If the IDLE1 mode is set while an unmasked interrupt request signal is being held pending, the IDLE1 mode is released immediately by the pending interrupt request.

### 21.4.2 Releasing IDLE1 mode

The IDLE1 mode is released by a non-maskable interrupt request signal (NMI pin input, INTWDT2 signal), unmasked external interrupt request signal (INTP0 to INTP7 pin input), unmasked internal interrupt request signal from a peripheral function operable in the IDLE1 mode, or reset signal (reset by RESET pin input, WDT2RES signal, low-voltage detector (LVI), or clock monitor (CLM)).

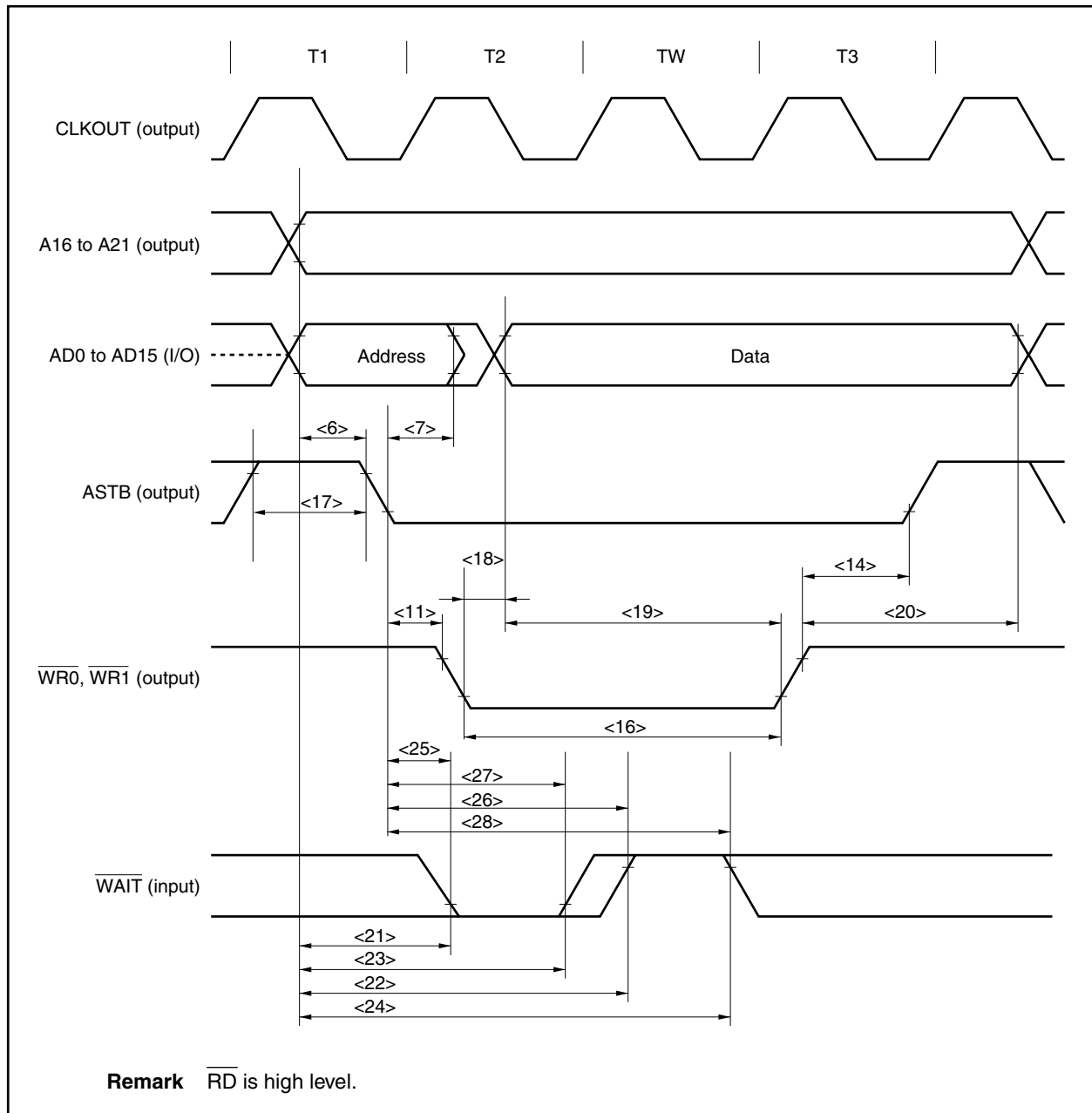
After the IDLE1 mode has been released, the normal operation mode is restored.

#### (1) Releasing IDLE1 mode by non-maskable interrupt request signal or unmasked maskable interrupt request signal

The IDLE1 mode is released by a non-maskable interrupt request signal or an unmasked maskable interrupt request signal, regardless of the priority of the interrupt request signal. If the IDLE1 mode is set in an interrupt servicing routine, however, an interrupt request signal that is issued later is processed as follows.

- (a) If an interrupt request signal with a priority lower than that of the interrupt request currently being serviced is issued, the IDLE1 mode is released, but that interrupt request signal is not acknowledged. The interrupt request signal itself is retained.
- (b) If an interrupt request signal with a priority higher than that of the interrupt request currently being serviced is issued (including a non-maskable interrupt request signal), the IDLE1 mode is released and that interrupt request signal is acknowledged.

**Caution** An interrupt request signal that is disabled by setting the PSC.NMI1M, PSC.NMI0M, and PSC.INTM bits to 1 becomes invalid and IDLE1 mode is not released.

**Write Cycle (CLKOUT Asynchronous): In Multiplexed Bus Mode**

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Chapter	Classification	Function	Details of Function	Caution	Page
Chapter 15	Soft	Asynchronous serial interface A (UARTA)	UART reception	The operation during reception is performed assuming that there is only one stop bit. A second stop bit is ignored.	p. 470 <input type="checkbox"/>
				When reception is completed, read the UAnRX register after the reception complete interrupt request signal (INTUAnR) has been generated, and clear the UAnPWR or UAnRXE bit to 0. If the UAnPWR or UAnRXE bit is cleared to 0 before the INTUAnR signal is generated, the read value of the UAnRX register cannot be guaranteed.	p. 470 <input type="checkbox"/>
				If receive completion processing (INTUAnR signal generation) of UARTAn and the UAnPWR bit = 0 or UAnRXE bit = 0 conflict, the INTUAnR signal may be generated in spite of these being no data stored in the UAnRX register. To complete reception without waiting INTUAnR signal generation, be sure to clear (0) the interrupt request flag (UAnRIF) of the UAnRIC register, after setting (1) the interrupt mask flag (UAnRMK) of the interrupt control register (UAnRIC) and then set (1) the UAnPWR bit = 0 or UAnRXE bit = 0.	p. 470 <input type="checkbox"/>
			Reception errors	When an INTUAnR signal is generated, the UAnSTR register must be read to check for errors.	p. 471 <input type="checkbox"/>
				If a receive error interrupt occurs during continuous reception, read the contents of the UAnSTR register must be read before the next reception is completed, then perform error processing.	p. 472 <input type="checkbox"/>
			LIN function	When using the LIN function, fix the UAnPS1 and UAnPS0 bits of the UAnCTL0 register to 00.	p. 473 <input type="checkbox"/>
			UAnCTL1 register	Clear the UAnCTL0.UAnPWR bit to 0 before rewriting the UAnCTL1 register.	p. 476 <input type="checkbox"/>
			UAnCTL2 register	Clear the UAnCTL0.UAnPWR bit to 0 or clear the UAnTXE and UAnRXE bits to 00 before rewriting the UAnCTL2 register.	p. 477 <input type="checkbox"/>
			Baud rate error	The baud rate error during transmission must be within the error tolerance on the receiving side.	p. 478 <input type="checkbox"/>
				The baud rate error during reception must satisfy the range indicated in (5) Allowable baud rate range during reception.	p. 478 <input type="checkbox"/>
			Allowable baud rate range during reception	The baud rate error during reception must be set within the allowable error range using the following equation.	p. 480 <input type="checkbox"/>
			When the clock supply to UARTAn is stopped	When the clock supply to UARTAn is stopped (for example, in IDLE1, IDLE2, or STOP mode), the operation stops with each register retaining the value it had immediately before the clock supply was stopped. The TXDAn pin output also holds and outputs the value it had immediately before the clock supply was stopped. However, the operation is not guaranteed after the clock supply is resumed. Therefore, after the clock supply is resumed, the circuits should be initialized by setting the UAnCTL0.UAnPWR, UAnCTL0.UAnRXEn, and UAnCTL0.UAnTXEn bits to 000.	p. 483 <input type="checkbox"/>
			RXDA1 pin KR7 pin	The RXDA1 and KR7 pins must not be used at the same time. To use the RXDA1 pin, do not use the KR7 pin. To use the KR7 pin, do not use the RXDA1 pin (it is recommended to set the PFC91 bit to 1 and clear PFCE91 bit to 0).	p. 483 <input type="checkbox"/>
			Performing the transfer of transmit data and receive data using DMA transfer	In UARTAn, the interrupt caused by a communication error does not occur. When performing the transfer of transmit data and receive data using DMA transfer, error processing cannot be performed even if errors (parity, overrun, framing) occur during transfer. Either read the UAnSTR register after DMA transfer has been completed to make sure that there are no errors, or read the UAnSTR register during communication to check for errors.	p. 483 <input type="checkbox"/>