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"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "[Embedded - Microcontrollers](#)"

Details

Product Status	Active
Core Processor	ARM® Cortex®-M0+
Core Size	32-Bit Single-Core
Speed	32MHz
Connectivity	I ² C, IrDA, SPI, UART/USART, USB
Peripherals	Brown-out Detect/Reset, DMA, POR, PWM, WDT
Number of I/O	51
Program Memory Size	128KB (128K x 8)
Program Memory Type	FLASH
EEPROM Size	6K x 8
RAM Size	20K x 8
Voltage - Supply (Vcc/Vdd)	1.8V ~ 3.6V
Data Converters	A/D 16x12b; D/A 2x12b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	64-LQFP
Supplier Device Package	64-LQFP (10x10)
Purchase URL	https://www.e-xfl.com/product-detail/stmicroelectronics/stm32l072rbt6

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3 Functional overview

3.1 Low-power modes

The ultra-low-power STM32L072xx support dynamic voltage scaling to optimize its power consumption in Run mode. The voltage from the internal low-drop regulator that supplies the logic can be adjusted according to the system's maximum operating frequency and the external voltage supply.

There are three power consumption ranges:

- Range 1 (V_{DD} range limited to 1.71-3.6 V), with the CPU running at up to 32 MHz
- Range 2 (full V_{DD} range), with a maximum CPU frequency of 16 MHz
- Range 3 (full V_{DD} range), with a maximum CPU frequency limited to 4.2 MHz

Seven low-power modes are provided to achieve the best compromise between low-power consumption, short startup time and available wakeup sources:

- **Sleep mode**

In Sleep mode, only the CPU is stopped. All peripherals continue to operate and can wake up the CPU when an interrupt/event occurs. Sleep mode power consumption at 16 MHz is about 1 mA with all peripherals off.

- **Low-power run mode**

This mode is achieved with the multispeed internal (MSI) RC oscillator set to the low-speed clock (max 131 kHz), execution from SRAM or Flash memory, and internal regulator in low-power mode to minimize the regulator's operating current. In Low-power run mode, the clock frequency and the number of enabled peripherals are both limited.

- **Low-power sleep mode**

This mode is achieved by entering Sleep mode with the internal voltage regulator in low-power mode to minimize the regulator's operating current. In Low-power sleep mode, both the clock frequency and the number of enabled peripherals are limited; a typical example would be to have a timer running at 32 kHz.

When wakeup is triggered by an event or an interrupt, the system reverts to the Run mode with the regulator on.

Stop mode with RTC

The Stop mode achieves the lowest power consumption while retaining the RAM and register contents and real time clock. All clocks in the V_{CORE} domain are stopped, the PLL, MSI RC, HSE crystal and HSI RC oscillators are disabled. The LSE or LSI is still running. The voltage regulator is in the low-power mode.

Some peripherals featuring wakeup capability can enable the HSI RC during Stop mode to detect their wakeup condition.

The device can be woken up from Stop mode by any of the EXTI line, in 3.5 μ s, the processor can serve the interrupt or resume the code. The EXTI line source can be any GPIO. It can be the PVD output, the comparator 1 event or comparator 2 event (if internal reference voltage is on), it can be the RTC alarm/tamper/timestamp/wakeup events, the USB/USART/I2C/LPUART/LPTIMER wakeup events.

3.2 Interconnect matrix

Several peripherals are directly interconnected. This allows autonomous communication between peripherals, thus saving CPU resources and power consumption. In addition, these hardware connections allow fast and predictable latency.

Depending on peripherals, these interconnections can operate in Run, Sleep, Low-power run, Low-power sleep and Stop modes.

Table 6. STM32L0xx peripherals interconnect matrix

Interconnect source	Interconnect destination	Interconnect action	Run	Sleep	Low-power run	Low-power sleep	Stop
COMPx	TIM2, TIM21, TIM22	Timer input channel, trigger from analog signals comparison	Y	Y	Y	Y	-
	LPTIM	Timer input channel, trigger from analog signals comparison	Y	Y	Y	Y	Y
TIMx	TIMx	Timer triggered by other timer	Y	Y	Y	Y	-
RTC	TIM21	Timer triggered by Auto wake-up	Y	Y	Y	Y	-
	LPTIM	Timer triggered by RTC event	Y	Y	Y	Y	Y
All clock source	TIMx	Clock source used as input channel for RC measurement and trimming	Y	Y	Y	Y	-
USB	CRS/HSI48	the clock recovery system trims the HSI48 based on USB SOF	Y	Y	-	-	-
	TIM3	USB_SOF is channel input for calibration	Y	Y	-	-	-
GPIO	TIMx	Timer input channel and trigger	Y	Y	Y	Y	-
	LPTIM	Timer input channel and trigger	Y	Y	Y	Y	Y
	ADC, DAC	Conversion trigger	Y	Y	Y	Y	-

3.16.4 SysTick timer

This timer is dedicated to the OS, but could also be used as a standard downcounter. It is based on a 24-bit downcounter with autoreload capability and a programmable clock source. It features a maskable system interrupt generation when the counter reaches '0'.

3.16.5 Independent watchdog (IWDG)

The independent watchdog is based on a 12-bit downcounter and 8-bit prescaler. It is clocked from an independent 37 kHz internal RC and, as it operates independently of the main clock, it can operate in Stop and Standby modes. It can be used either as a watchdog to reset the device when a problem occurs, or as a free-running timer for application timeout management. It is hardware- or software-configurable through the option bytes. The counter can be frozen in debug mode.

3.16.6 Window watchdog (WWDG)

The window watchdog is based on a 7-bit downcounter that can be set as free-running. It can be used as a watchdog to reset the device when a problem occurs. It is clocked from the main clock. It has an early warning interrupt capability and the counter can be frozen in debug mode.

3.17 Communication interfaces

3.17.1 I²C bus

Up to three I²C interfaces (I2C1 and I2C3) can operate in multimaster or slave modes.

Each I²C interface can support Standard mode (Sm, up to 100 kbit/s), Fast mode (Fm, up to 400 kbit/s) and Fast Mode Plus (Fm+, up to 1 Mbit/s) with 20 mA output drive on some I/Os.

7-bit and 10-bit addressing modes, multiple 7-bit slave addresses (2 addresses, 1 with configurable mask) are also supported as well as programmable analog and digital noise filters.

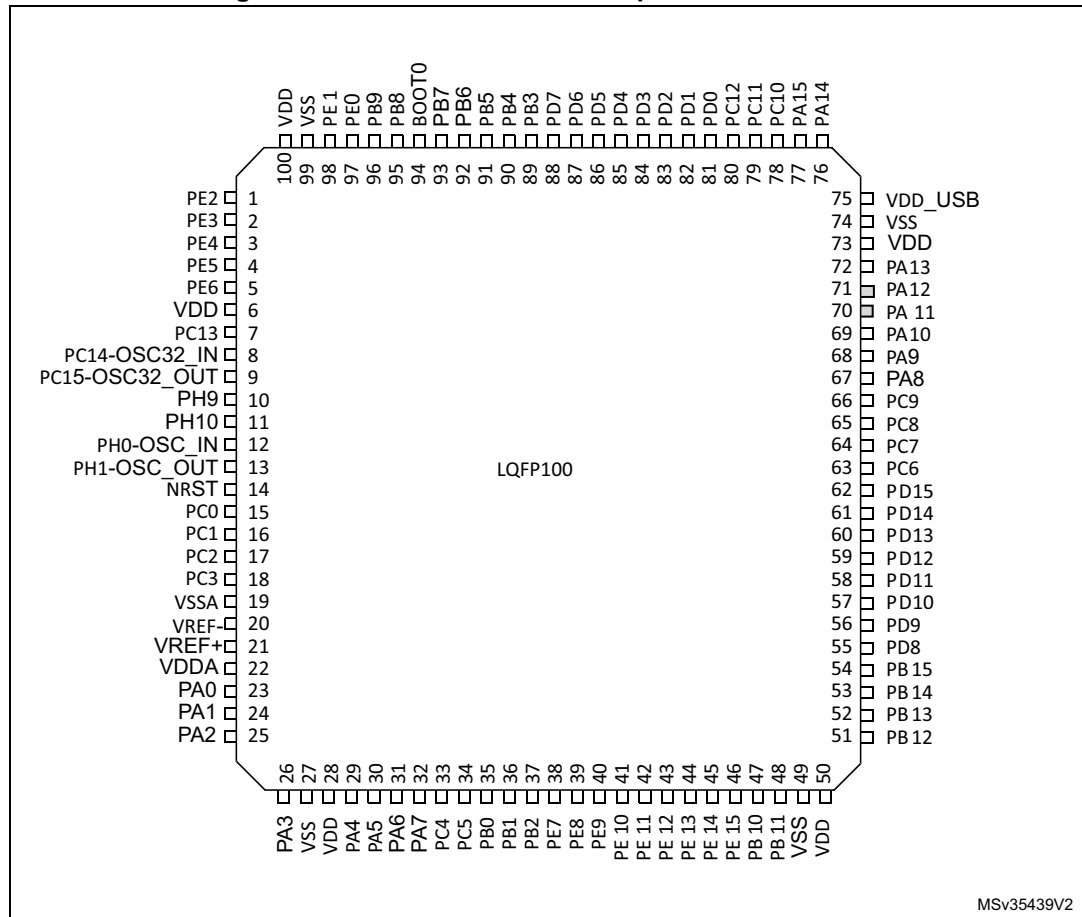
Table 11. Comparison of I2C analog and digital filters

	Analog filter	Digital filter
Pulse width of suppressed spikes	≥ 50 ns	Programmable length from 1 to 15 I2C peripheral clocks
Benefits	Available in Stop mode	1. Extra filtering capability vs. standard requirements. 2. Stable length
Drawbacks	Variations depending on temperature, voltage, process	Wakeup from Stop on address match is not available when digital filter is enabled.

In addition, I2C1 and I2C3 provide hardware support for SMBus 2.0 and PMBus 1.1: ARP capability, Host notify protocol, hardware CRC (PEC) generation/verification, timeouts verifications and ALERT protocol management. I2C1/I2C3 also have a clock domain

4 Pin descriptions

Figure 3. STM32L072xx LQFP100 pinout - 14 x 14 mm



1. The above figure shows the package top view.
2. I/O pin supplied by VDD_USB.

Table 16. STM32L072xxx pin definition (continued)

Pin number								Pin name (function after reset)	Pin type	I/O structure	Note	Alternate functions	Additional functions
LQFP32	UFQFPN32 ⁽¹⁾	LQFP48	LQFP64	UFBGA64/TFBGA64	WLCSP49	LQFP100	UFBG100						
-	-	2	2	A2	B7	7	C1	PC13	I/O	FT	-	-	RTC_TAMP1/RTC_TS/ RTC_OUT/WKUP2
2	1	3	3	A1	C6	8	D1	PC14- OSC32_IN (PC14)	I/O	FT	-	-	OSC32_IN
3	2	4	4	B1	C7	9	E1	PC15- OSC32_OUT (PC15)	I/O	TC	-	-	OSC32_OUT
-	-	-	-	-	-	10	F2	PH9	I/O	FT	-	-	-
-	-	-	-	-	-	11	G2	PH10	I/O	FT	-	-	-
-	-	5	5	C1	D6	12	F1	PH0-OSC_IN (PH0)	I/O	TC	-	USB_CRD_SYNC	OSC_IN
-	-	6	6	D1	D7	13	G1	PH1- OSC_OUT (PH1)	I/O	TC	-	-	OSC_OUT
4	3	7	7	E1	D5	14	H2	NRST	I/O		-	-	-
-	-	-	8	E3	C5	15	H1	PC0	I/O	FTf	-	LPTIM1_IN1, EVENTOUT, TSC_G7_IO1, LPUART1_RX, I2C3_SCL	ADC_IN10
-	-	-	9	E2	C4	16	J2	PC1	I/O	FTf	-	LPTIM1_OUT, EVENTOUT, TSC_G7_IO2, LPUART1_TX, I2C3_SDA	ADC_IN11
-	-	-	10	F2	E7	17	J3	PC2	I/O	FTf	-	LPTIM1_IN2, SPI2_MISO/I2S2_MCK, TSC_G7_IO3	ADC_IN12
-	-	-	11	-	-	18	K2	PC3	I/O	FT	-	LPTIM1_ETR, SPI2_MOSI/I2S2_SD, TSC_G7_IO4	ADC_IN13
-	4	8	12	F1	-	19	J1	VSSA	S		-	-	-

Table 16. STM32L072xxx pin definition (continued)

Pin number								Pin name (function after reset)	Pin type	I/O structure	Note	Alternate functions	Additional functions
LQFP32	UFQFPN32 ⁽¹⁾	LQFP48	LQFP64	UFBGA64/TFBGA64	WLCSP49	LQFP100	UFBG100						
-	24	36	48	E6	A1	75	G11	VDD_USB	S		-	-	-
24	25	37	49	A7	B2	76	A10	PA14	I/O	FT	-	SWCLK, USART2_TX, LPUART1_TX	-
25	-	38	50	A6	A2	77	A9	PA15	I/O	FT	-	SPI1_NSS, TIM2_ETR, EVENTOUT, USART2_RX, TIM2_CH1, USART4_RTS_DE	-
-	-	-	51	B7	-	78	B11	PC10	I/O	FT	-	LPUART1_TX, USART4_TX	-
-	-	-	52	B6	-	79	C10	PC11	I/O	FT	-	LPUART1_RX, USART4_RX	-
-	-	-	53	C5	-	80	B10	PC12	I/O	FT	-	USART5_TX, USART4_CK	-
-	-	-	-	-	-	81	C9	PD0	I/O	FT	-	TIM21_CH1, SPI2_NSS/I2S2_WS	-
-	-	-	-	-	-	82	B9	PD1	I/O	FT	-	SPI2_SCK/I2S2_CK	-
-	-	-	54	B5	-	83	C8	PD2	I/O	FT	-	LPUART1_RTS_DE, TIM3_ETR, USART5_RX	-
-	-	-	-	-	-	84	B8	PD3	I/O	FT	-	USART2_CTS, SPI2_MISO/I2S2_MCK	-
-	-	-	-	-	-	85	B7	PD4	I/O	FT	-	USART2_RTS_DE, SPI2_MOSI/I2S2_SD	-
-	-	-	-	-	-	86	A6	PD5	I/O	FT	-	USART2_TX	-
-	-	-	-	-	-	87	B6	PD6	I/O	FT	-	USART2_RX	-
-	-	-	-	-	-	88	A5	PD7	I/O	FT	-	USART2_CK, TIM21_CH2	-
26	-	39	55	A5	A3	89	A8	PB3	I/O	FT	-	SPI1_SCK, TIM2_CH2, TSC_G5I_O1, EVENTOUT, USART1_RTS_DE, USART5_TX	COMP2_INM

Table 32. Current consumption in Run mode, code with data processing running from RAM

Symbol	Parameter	Condition		f _{HCLK} (MHz)	Typ	Max ⁽¹⁾	Unit
I _{DD} (Run from RAM)	Supply current in Run mode code executed from RAM, Flash memory switched off	f _{HSE} = f _{HCLK} up to 16 MHz included, f _{HSE} = f _{HCLK} /2 above 16 MHz (PLL ON) ⁽²⁾	Range3, V _{core} =1.2 V VOS[1:0]=11	1	175	230	μA
				2	315	360	
				4	570	630	
			Range2, V _{core} =1.5 V VOS[1:0]=10	4	0,71	0,78	mA
				8	1,35	1,6	
				16	2,7	3	
			Range1, V _{core} =1.8 V VOS[1:0]=01	8	1,7	1,9	
				16	3,2	3,7	
				32	6,65	7,1	
		MSI clock	Range3, V _{core} =1.2 V VOS[1:0]=11	0,065	38	98	μA
				0,524	105	160	
				4,2	615	710	
		HSI clock source (16 MHz)	Range2, V _{core} =1.5 V VOS[1:0]=10	16	2,85	3	mA
			Range1, V _{core} =1.8 V VOS[1:0]=01	32	6,85	7,3	

1. Guaranteed by characterization results at 125 °C, unless otherwise specified.

2. Oscillator bypassed (HSEBYP = 1 in RCC_CR register).

Table 33. Current consumption in Run mode vs code type, code with data processing running from RAM⁽¹⁾

Symbol	Parameter	Conditions			f _{HCLK}	Typ	Unit
I _{DD} (Run from RAM)	Supply current in Run mode, code executed from RAM, Flash memory switched off	f _{HSE} = f _{HCLK} up to 16 MHz included, f _{HSE} = f _{HCLK} /2 above 16 MHz (PLL on) ⁽²⁾	Range 3, V _{CORE} =1.2 V, VOS[1:0]=11	Dhrystone	4 MHz	570	μA
				CoreMark		670	
				Fibonacci		410	
				while(1)		375	
		Range 1, V _{CORE} =1.8 V, VOS[1:0]=01		Dhrystone	32 MHz	6,65	mA
				CoreMark		6,95	
				Fibonacci		5,9	
				while(1)		5,2	

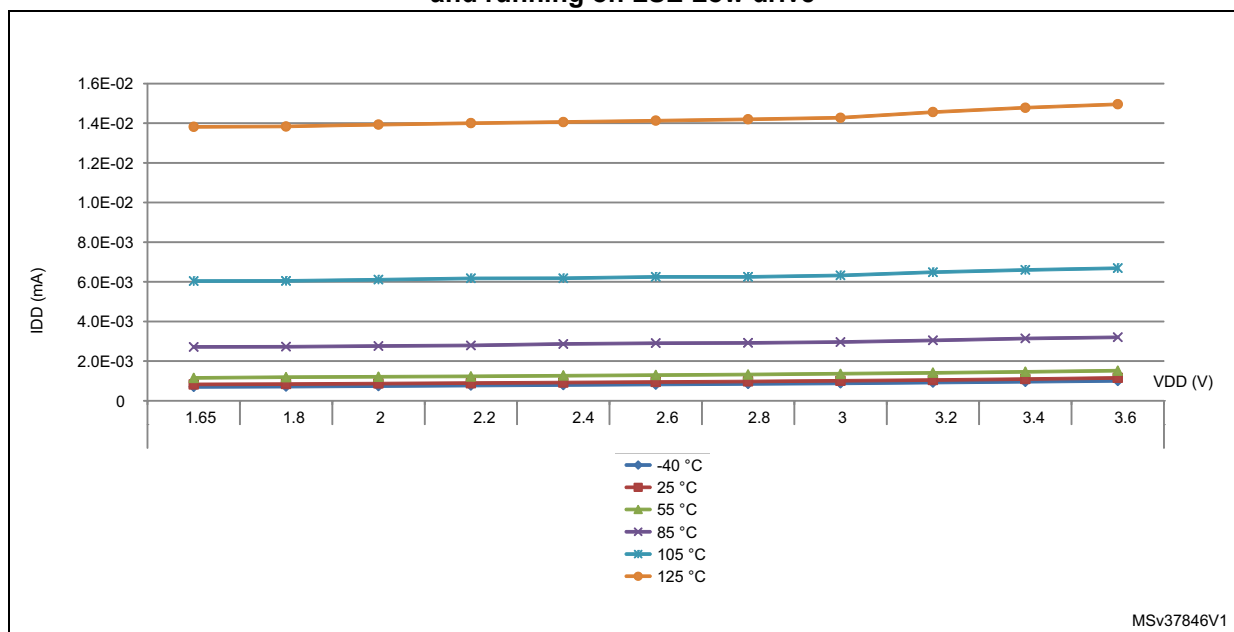
1. Guaranteed by characterization results, unless otherwise specified.

2. Oscillator bypassed (HSEBYP = 1 in RCC_CR register).

Table 37. Typical and maximum current consumptions in Stop mode

Symbol	Parameter	Conditions	Typ	Max ⁽¹⁾	Unit
I_{DD} (Stop)	Supply current in Stop mode	$T_A = -40$ to 25°C	0,43	1,00	μA
		$T_A = 55^\circ\text{C}$	0,735	2,50	
		$T_A = 85^\circ\text{C}$	2,25	4,90	
		$T_A = 105^\circ\text{C}$	5,3	13,00	
		$T_A = 125^\circ\text{C}$	12,5	28,00	

1. Guaranteed by characterization results at 125°C , unless otherwise specified.

Figure 19. I_{DD} vs V_{DD} , at $T_A = 25/55/ 85/105/125^\circ\text{C}$, Stop mode with RTC enabled and running on LSE Low drive

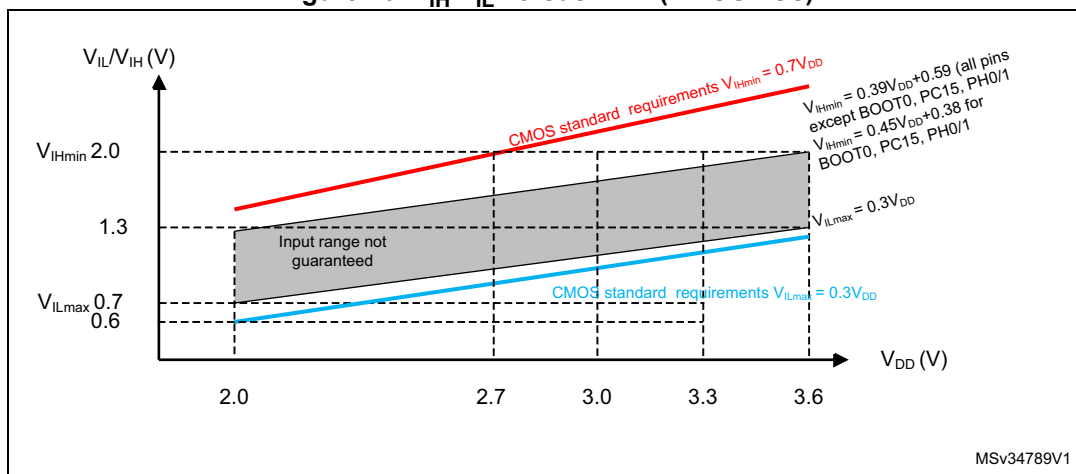
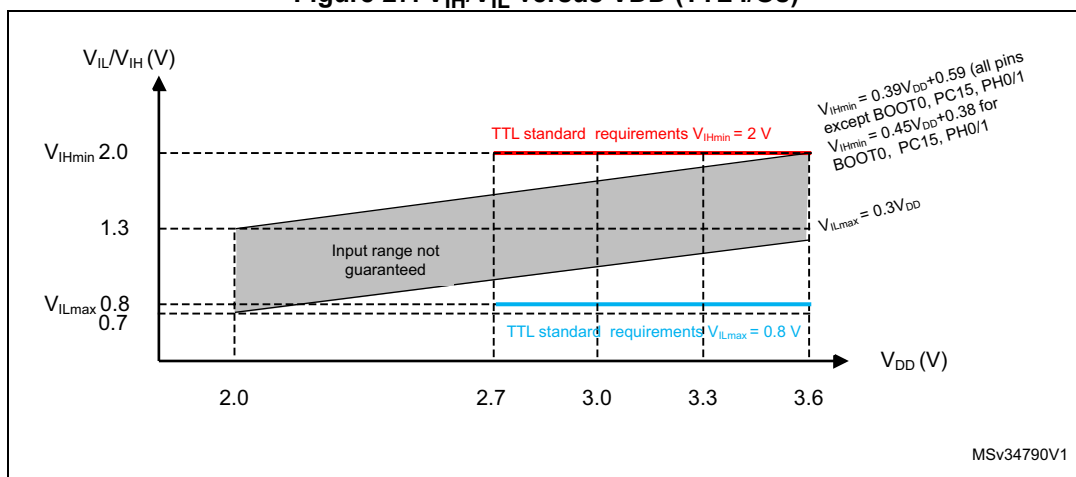
On-chip peripheral current consumption

The current consumption of the on-chip peripherals is given in the following tables. The MCU is placed under the following conditions:

- all I/O pins are in input mode with a static value at V_{DD} or V_{SS} (no load)
- all peripherals are disabled unless otherwise mentioned
- the given value is calculated by measuring the current consumption
 - with all peripherals clocked off
 - with only one peripheral clocked on

Table 40. Peripheral current consumption in Run or Sleep mode⁽¹⁾

Peripheral		Typical consumption, $V_{DD} = 3.0\text{ V}$, $T_A = 25\text{ °C}$				Unit
		Range 1, $V_{CORE}=1.8\text{ V}$ $VOS[1:0] = 01$	Range 2, $V_{CORE}=1.5\text{ V}$ $VOS[1:0] = 10$	Range 3, $V_{CORE}=1.2\text{ V}$ $VOS[1:0] = 11$	Low-power sleep and run	
APB1	CRS	2.5	2	2	2	$\mu\text{A}/\text{MHz}$ (f_{HCLK})
	DAC1/2	4	3.5	3	2.5	
	I2C1	11	9.5	7.5	9	
	I2C3	11	9	7	9	
	LPTIM1	10	8.5	6.5	8	
	LPUART1	8	6.5	5.5	6	
	SPI2	9	4.5	3.5	4	
	USB	8.5	4.5	4	4.5	
	USART2	14.5	12	9.5	11	
	USART4	5	4	3	5	
	USART5	5	4	3	5	
	TIM2	10.5	8.5	7	9	
	TIM3	12	10	8	11	
	TIM6	3.5	3	2.5	2	
	TIM7	3.5	3	2.5	2	
	WWDG	3	2	2	2	

Figure 26. V_{IH}/V_{IL} versus V_{DD} (CMOS I/Os)Figure 27. V_{IH}/V_{IL} versus V_{DD} (TTL I/Os)

Output driving current

The GPIOs (general purpose input/outputs) can sink or source up to ± 8 mA, and sink or source up to ± 15 mA with the non-standard V_{OL}/V_{OH} specifications given in [Table 61](#).

In the user application, the number of I/O pins which can drive current must be limited to respect the absolute maximum rating specified in [Section 6.2](#):

- The sum of the currents sourced by all the I/Os on V_{DD} , plus the maximum Run consumption of the MCU sourced on V_{DD} , cannot exceed the absolute maximum rating $I_{VDD(\Sigma)}$ (see [Table 24](#)).
- The sum of the currents sunk by all the I/Os on V_{SS} plus the maximum Run consumption of the MCU sunk on V_{SS} cannot exceed the absolute maximum rating $I_{VSS(\Sigma)}$ (see [Table 24](#)).

Output voltage levels

Unless otherwise specified, the parameters given in [Table 61](#) are derived from tests performed under ambient temperature and V_{DD} supply voltage conditions summarized in [Table 26](#). All I/Os are CMOS and TTL compliant.

Table 61. Output voltage characteristics

Symbol	Parameter	Conditions	Min	Max	Unit
$V_{OL}^{(1)}$	Output low level voltage for an I/O pin	CMOS port ⁽²⁾ , $I_{IO} = +8 \text{ mA}$ $2.7 \text{ V} \leq V_{DD} \leq 3.6 \text{ V}$	-	0.4	V
$V_{OH}^{(3)}$	Output high level voltage for an I/O pin		$V_{DD}-0.4$	-	
$V_{OL}^{(1)}$	Output low level voltage for an I/O pin	TTL port ⁽²⁾ , $I_{IO} = +8 \text{ mA}$ $2.7 \text{ V} \leq V_{DD} \leq 3.6 \text{ V}$	-	0.4	
$V_{OH}^{(3)(4)}$	Output high level voltage for an I/O pin	TTL port ⁽²⁾ , $I_{IO} = -6 \text{ mA}$ $2.7 \text{ V} \leq V_{DD} \leq 3.6 \text{ V}$	2.4	-	
$V_{OL}^{(1)(4)}$	Output low level voltage for an I/O pin	$I_{IO} = +15 \text{ mA}$ $2.7 \text{ V} \leq V_{DD} \leq 3.6 \text{ V}$	-	1.3	
$V_{OH}^{(3)(4)}$	Output high level voltage for an I/O pin	$I_{IO} = -15 \text{ mA}$ $2.7 \text{ V} \leq V_{DD} \leq 3.6 \text{ V}$	$V_{DD}-1.3$	-	
$V_{OL}^{(1)(4)}$	Output low level voltage for an I/O pin	$I_{IO} = +4 \text{ mA}$ $1.65 \text{ V} \leq V_{DD} < 3.6 \text{ V}$	-	0.45	
$V_{OH}^{(3)(4)}$	Output high level voltage for an I/O pin	$I_{IO} = -4 \text{ mA}$ $1.65 \text{ V} \leq V_{DD} \leq 3.6 \text{ V}$	$V_{DD}-0.45$	-	
$V_{OLFM+}^{(1)(4)}$	Output low level voltage for an FTf I/O pin in Fm+ mode	$I_{IO} = 20 \text{ mA}$ $2.7 \text{ V} \leq V_{DD} \leq 3.6 \text{ V}$	-	0.4	
		$I_{IO} = 10 \text{ mA}$ $1.65 \text{ V} \leq V_{DD} \leq 3.6 \text{ V}$	-	0.4	

1. The I_{IO} current sunk by the device must always respect the absolute maximum rating specified in [Table 24](#). The sum of the currents sunk by all the I/Os (I/O ports and control pins) must always be respected and must not exceed $\Sigma I_{IO(PIN)}$.
2. TTL and CMOS outputs are compatible with JEDEC standards JESD36 and JESD52.
3. The I_{IO} current sourced by the device must always respect the absolute maximum rating specified in [Table 24](#). The sum of the currents sourced by all the I/Os (I/O ports and control pins) must always be respected and must not exceed $\Sigma I_{IO(PIN)}$.
4. Guaranteed by characterization results.

Input/output AC characteristics

The definition and values of input/output AC characteristics are given in [Figure 28](#) and [Table 62](#), respectively.

Unless otherwise specified, the parameters given in [Table 62](#) are derived from tests performed under ambient temperature and V_{DD} supply voltage conditions summarized in [Table 26](#).

Table 62. I/O AC characteristics⁽¹⁾

OSPEEDRx[1:0] bit value ⁽¹⁾	Symbol	Parameter	Conditions	Min	Max ⁽²⁾	Unit
00	$f_{\max(\text{IO})\text{out}}$	Maximum frequency ⁽³⁾	$C_L = 50 \text{ pF}$, $V_{DD} = 2.7 \text{ V to } 3.6 \text{ V}$	-	400	kHz
			$C_L = 50 \text{ pF}$, $V_{DD} = 1.65 \text{ V to } 2.7 \text{ V}$	-	100	
	$t_{f(\text{IO})\text{out}}$ $t_{r(\text{IO})\text{out}}$	Output rise and fall time	$C_L = 50 \text{ pF}$, $V_{DD} = 2.7 \text{ V to } 3.6 \text{ V}$	-	125	ns
			$C_L = 50 \text{ pF}$, $V_{DD} = 1.65 \text{ V to } 2.7 \text{ V}$	-	320	
01	$f_{\max(\text{IO})\text{out}}$	Maximum frequency ⁽³⁾	$C_L = 50 \text{ pF}$, $V_{DD} = 2.7 \text{ V to } 3.6 \text{ V}$	-	2	MHz
			$C_L = 50 \text{ pF}$, $V_{DD} = 1.65 \text{ V to } 2.7 \text{ V}$	-	0.6	
	$t_{f(\text{IO})\text{out}}$ $t_{r(\text{IO})\text{out}}$	Output rise and fall time	$C_L = 50 \text{ pF}$, $V_{DD} = 2.7 \text{ V to } 3.6 \text{ V}$	-	30	ns
			$C_L = 50 \text{ pF}$, $V_{DD} = 1.65 \text{ V to } 2.7 \text{ V}$	-	65	
10	$F_{\max(\text{IO})\text{out}}$	Maximum frequency ⁽³⁾	$C_L = 50 \text{ pF}$, $V_{DD} = 2.7 \text{ V to } 3.6 \text{ V}$	-	10	MHz
			$C_L = 50 \text{ pF}$, $V_{DD} = 1.65 \text{ V to } 2.7 \text{ V}$	-	2	
	$t_{f(\text{IO})\text{out}}$ $t_{r(\text{IO})\text{out}}$	Output rise and fall time	$C_L = 50 \text{ pF}$, $V_{DD} = 2.7 \text{ V to } 3.6 \text{ V}$	-	13	ns
			$C_L = 50 \text{ pF}$, $V_{DD} = 1.65 \text{ V to } 2.7 \text{ V}$	-	28	
11	$F_{\max(\text{IO})\text{out}}$	Maximum frequency ⁽³⁾	$C_L = 30 \text{ pF}$, $V_{DD} = 2.7 \text{ V to } 3.6 \text{ V}$	-	35	MHz
			$C_L = 50 \text{ pF}$, $V_{DD} = 1.65 \text{ V to } 2.7 \text{ V}$	-	10	
	$t_{f(\text{IO})\text{out}}$ $t_{r(\text{IO})\text{out}}$	Output rise and fall time	$C_L = 30 \text{ pF}$, $V_{DD} = 2.7 \text{ V to } 3.6 \text{ V}$	-	6	ns
			$C_L = 50 \text{ pF}$, $V_{DD} = 1.65 \text{ V to } 2.7 \text{ V}$	-	17	
Fm+ configuration ⁽⁴⁾	$f_{\max(\text{IO})\text{out}}$	Maximum frequency ⁽³⁾	$C_L = 50 \text{ pF}$, $V_{DD} = 2.5 \text{ V to } 3.6 \text{ V}$	-	1	MHz
	$t_{f(\text{IO})\text{out}}$	Output fall time		-	10	ns
	$t_{r(\text{IO})\text{out}}$	Output rise time		-	30	
	$f_{\max(\text{IO})\text{out}}$	Maximum frequency ⁽³⁾	$C_L = 50 \text{ pF}$, $V_{DD} = 1.65 \text{ V to } 3.6 \text{ V}$	-	350	KHz
	$t_{f(\text{IO})\text{out}}$	Output fall time		-	15	ns
	$t_{r(\text{IO})\text{out}}$	Output rise time		-	60	
-	$t_{\text{EXTI}pw}$	Pulse width of external signals detected by the EXTI controller	-	8	-	ns

1. The I/O speed is configured using the OSPEEDRx[1:0] bits. Refer to the line reference manual for a description of GPIO Port configuration register.
2. Guaranteed by design.
3. The maximum frequency is defined in [Figure 28](#).
4. When Fm+ configuration is set, the I/O speed control is bypassed. Refer to the line reference manual for a detailed description of Fm+ I/O configuration.

Equation 1: R_{AIN} max formula

$$R_{AIN} < \frac{T_S}{f_{ADC} \times C_{ADC} \times \ln(2^{N+2})} - R_{ADC}$$

The simplified formula above ([Equation 1](#)) is used to determine the maximum external impedance allowed for an error below 1/4 of LSB. Here N = 12 (from 12-bit resolution).

Table 65. R_{AIN} max for $f_{ADC} = 16 \text{ MHz}^{(1)}$

T_S (cycles)	t_S (μs)	R_{AIN} max for fast channels ($k\Omega$)	R_{AIN} max for standard channels ($k\Omega$)						
			$V_{DD} > 2.7 \text{ V}$	$V_{DD} > 2.4 \text{ V}$	$V_{DD} > 2.0 \text{ V}$	$V_{DD} > 1.8 \text{ V}$	$V_{DD} > 1.75 \text{ V}$	$V_{DD} > 1.65 \text{ V}$ and $T_A > -10 \text{ }^\circ\text{C}$	$V_{DD} > 1.65 \text{ V}$ and $T_A > 25 \text{ }^\circ\text{C}$
1.5	0.09	0.5	< 0.1	NA	NA	NA	NA	NA	NA
3.5	0.22	1	0.2	< 0.1	NA	NA	NA	NA	NA
7.5	0.47	2.5	1.7	1.5	< 0.1	NA	NA	NA	NA
12.5	0.78	4	3.2	3	1	NA	NA	NA	NA
19.5	1.22	6.5	5.7	5.5	3.5	NA	NA	NA	< 0.1
39.5	2.47	13	12.2	12	10	NA	NA	NA	5
79.5	4.97	27	26.2	26	24	< 0.1	NA	NA	19
160.5	10.03	50	49.2	49	47	32	< 0.1	< 0.1	42

1. Guaranteed by design.

Table 66. ADC accuracy⁽¹⁾⁽²⁾⁽³⁾

Symbol	Parameter	Conditions	Min	Typ	Max	Unit
ET	Total unadjusted error	$1.65 \text{ V} < V_{DDA} = V_{REF+} < 3.6 \text{ V}$, range 1/2/3	-	2	4	LSB
EO	Offset error		-	1	2.5	
EG	Gain error		-	1	2	
EL	Integral linearity error		-	1.5	2.5	
ED	Differential linearity error		-	1	1.5	
ENOB	Effective number of bits		10.2	11	-	bits
	Effective number of bits (16-bit mode oversampling with ratio =256) ⁽⁴⁾		11.3	12.1	-	
SINAD	Signal-to-noise distortion		63	69	-	dB
SNR	Signal-to-noise ratio		63	69	-	
	Signal-to-noise ratio (16-bit mode oversampling with ratio =256) ⁽⁴⁾		70	76	-	
THD	Total harmonic distortion		-	-85	-73	

Table 77. SPI characteristics in voltage Range 3 ⁽¹⁾

Symbol	Parameter	Conditions	Min	Typ	Max	Unit
f_{SCK} $1/t_c(SCK)$	SPI clock frequency	Master mode	-	-	2	MHz
		Slave mode			$2^{(2)}$	
$Duty_{(SCK)}$	Duty cycle of SPI clock frequency	Slave mode	30	50	70	%
$t_{su}(NSS)$	NSS setup time	Slave mode, SPI presc = 2	$4 \cdot T_{pclk}$	-	-	ns
$t_h(NSS)$	NSS hold time	Slave mode, SPI presc = 2	$2 \cdot T_{pclk}$	-	-	
$t_w(SCKH)$ $t_w(SCKL)$	SCK high and low time	Master mode	$T_{pclk}-2$	T_{pclk}	$T_{pclk}+2$	
$t_{su}(MI)$	Data input setup time	Master mode	1.5	-	-	
$t_{su}(SI)$		Slave mode	6	-	-	
$t_h(MI)$	Data input hold time	Master mode	13.5	-	-	
$t_h(SI)$		Slave mode	16	-	-	
$t_a(SO)$	Data output access time	Slave mode	30	-	70	
$t_{dis}(SO)$	Data output disable time	Slave mode	40	-	80	
$t_v(SO)$	Data output valid time	Slave mode	-	30	70	
$t_v(MO)$		Master mode	-	7	9	
$t_h(SO)$	Data output hold time	Slave mode	25	-	-	
$t_h(MO)$		Master mode	8	-	-	

1. Guaranteed by characterization results.

2. The maximum SPI clock frequency in slave transmitter mode is determined by the sum of $t_v(SO)$ and $t_{su}(MI)$ which has to fit into SCK low or high phase preceding the SCK sampling edge. This value can be achieved when the SPI communicates with a master having $t_{su}(MI) = 0$ while $Duty_{(SCK)} = 50\%$.

Figure 35. SPI timing diagram - slave mode and CPHA = 0

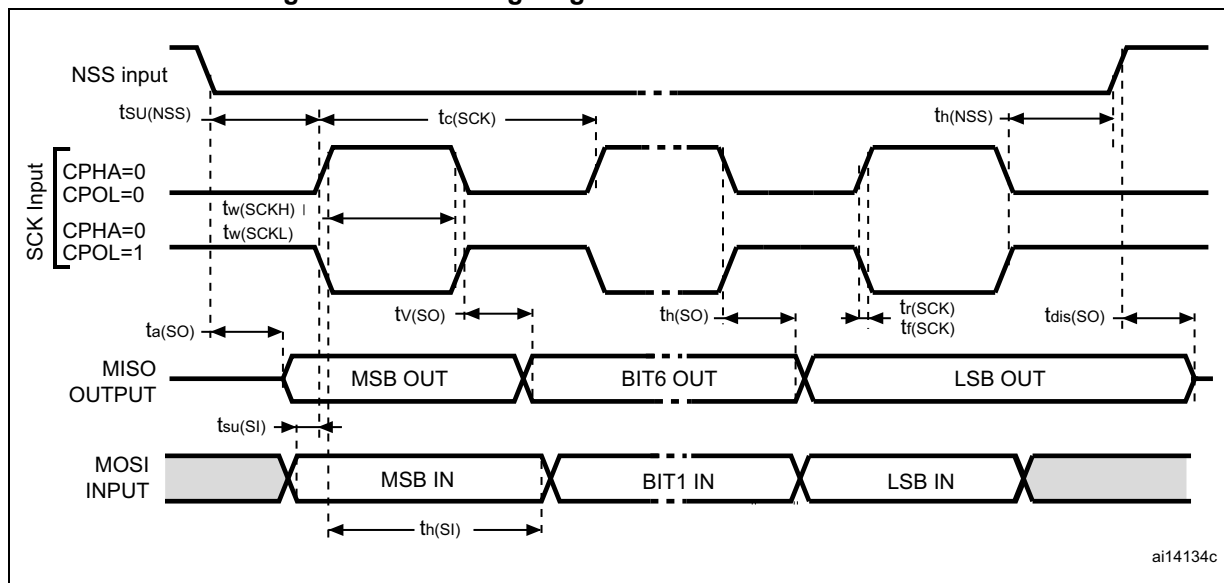


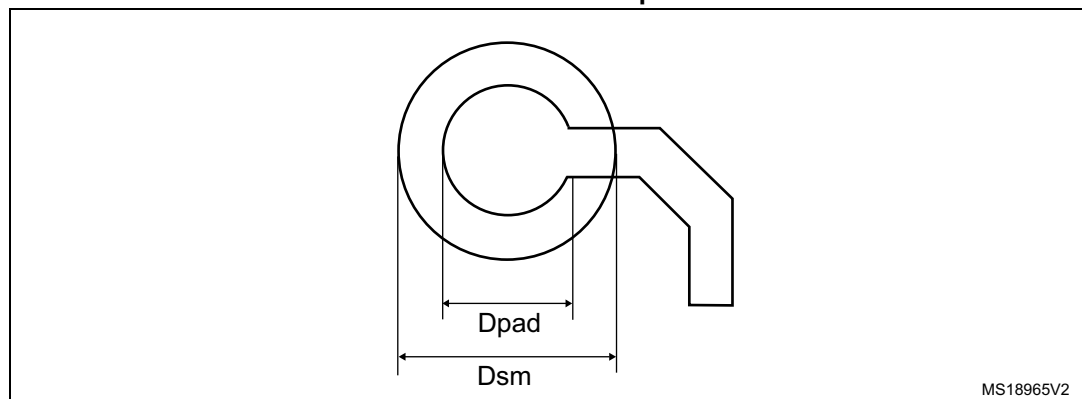
Table 90. WLCSP49 - 49-pin, 3.294 x 3.258 mm, 0.4 mm pitch wafer level chip scale package mechanical data

Symbol	millimeters			inches ⁽¹⁾		
	Min	Typ	Max	Min	Typ	Max
A	0.525	0.555	0.585	0.0207	0.0219	0.0230
A1	-	0.175	-	-	0.0069	-
A2	-	0.380	-	-	0.0150	-
A3 ⁽²⁾	-	0.025	-	-	0.0010	-
b ⁽³⁾	0.220	0.250	0.280	0.0087	0.0098	0.0110
D	3.259	3.294	3.329	0.1283	0.1297	0.1311
E	3.223	3.258	3.293	0.1269	0.1283	0.1296
e	-	0.400	-	-	0.0157	-
e1	-	2.400	-	-	0.0945	-
e2	-	2.400	-	-	0.0945	-
F	-	0.447	-	-	0.0176	-
G	-	0.429	-	-	0.0169	-
aaa	-	-	0.100	-	-	0.0039
bbb	-	-	0.100	-	-	0.0039
ccc	-	-	0.100	-	-	0.0039
ddd	-	-	0.050	-	-	0.0020
eee	-	-	0.050	-	-	0.0020

1. Values in inches are converted from mm and rounded to 4 decimal digits.

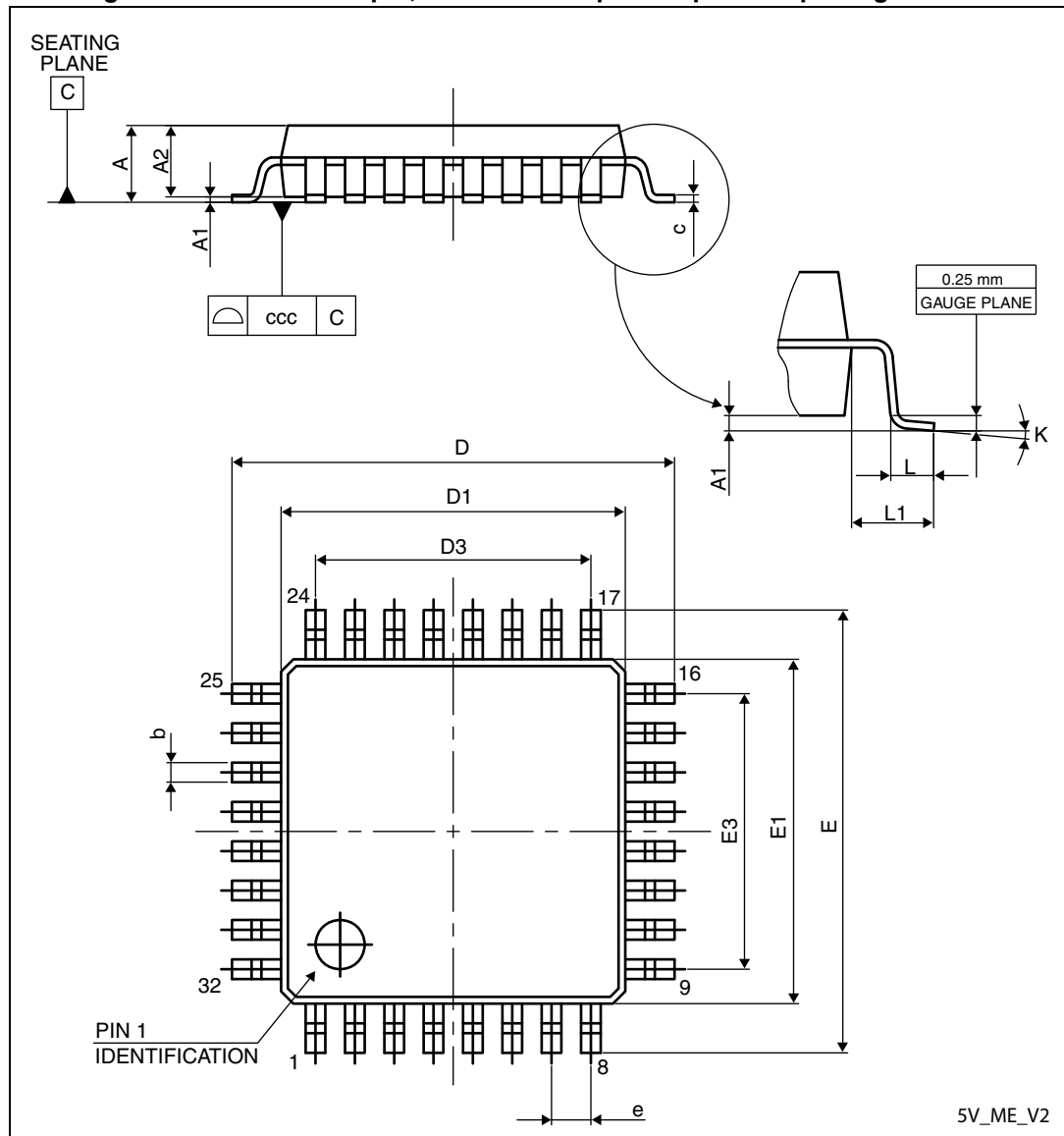
2. Back side coating

3. Dimension is measured at the maximum bump diameter parallel to primary datum Z.

Figure 55. WLCSP49 - 49-pin, 3.294 x 3.258 mm, 0.4 mm pitch wafer level chip scale recommended footprint

7.8 LQFP32 package information

Figure 59. LQFP32 - 32-pin, 7 x 7 mm low-profile quad flat package outline



1. Drawing is not to scale.

Symbol	millimeters			inches ⁽¹⁾		
	Min	Typ	Max	Min	Typ	Max
A	0.500	0.550	0.600	0.0197	0.0217	0.0236
A1	0.000	0.020	0.050	0.0000	0.0008	0.0020
A3	-	0.152	-	-	0.0060	-
b	0.180	0.230	0.280	0.0071	0.0091	0.0110
D	4.900	5.000	5.100	0.1929	0.1969	0.2008
D1	3.400	3.500	3.600	0.1339	0.1378	0.1417
D2	3.400	3.500	3.600	0.1339	0.1378	0.1417
E	4.900	5.000	5.100	0.1929	0.1969	0.2008
E1	3.400	3.500	3.600	0.1339	0.1378	0.1417
E2	3.400	3.500	3.600	0.1339	0.1378	0.1417
e	-	0.500	-	-	0.0197	-
L	0.300	0.400	0.500	0.0118	0.0157	0.0197
ddd	-	-	0.080	-	-	0.0031

[illegible]

8 Part numbering

Table 96. STM32L072xx ordering information scheme

Example:	STM32	L	072	R	8	T	6	D	TR
Device family									
STM32 = ARM-based 32-bit microcontroller									
Product type									
L = Low power									
Device subfamily									
072 = USB									
Pin count									
K = 32 pins									
C = 48/49 pins									
R = 64 pins									
V = 100 pins									
Flash memory size									
8 = 64 Kbytes									
B = 128 Kbytes									
Z = 192 Kbytes									
Package									
T = LQFP									
H = TFBGA									
I = UFBGA									
U = UFQFPN									
Y = WLCSP pins									
Temperature range									
6 = Industrial temperature range, −40 to 85 °C									
7 = Industrial temperature range, −40 to 105 °C									
3 = Industrial temperature range, −40 to 125 °C									
Options									
No character = V _{DD} range: 1.8 to 3.6 V and BOR enabled									
D = V _{DD} range: 1.65 to 3.6 V and BOR disabled									
Packing									
TR = tape and reel									
No character = tray or tube									

For a list of available options (speed, package, etc.) or for further information on any aspect of this device, please contact your nearest ST sales office.

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