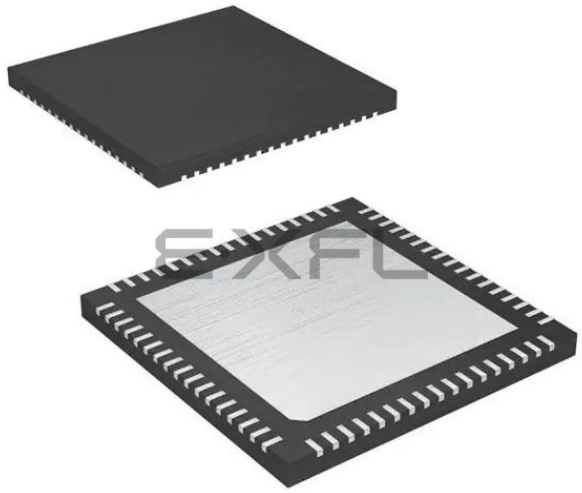
Analog Devices Inc./Maxim Integrated - 73S1210F-68IM/F/P Datasheet



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Applications of "Embedded - Microcontrollers"

Details	
Product Status	Discontinued at Digi-Key
Core Processor	80515
Core Size	8-Bit
Speed	24MHz
Connectivity	I²C, SmartCard, UART/USART
Peripherals	LED, POR, WDT
Number of I/O	8
Program Memory Size	32KB (32K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	2K x 8
Voltage - Supply (Vcc/Vdd)	2.7V ~ 6.5V
Data Converters	-
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	68-VFQFN Exposed Pad
Supplier Device Package	68-QFN (8x8)
Purchase URL	https://www.e-xfl.com/product-detail/analog-devices/73s1210f-68im-f-p

FEATURES

80515 Core:

- 1 clock cycle per instruction (most instructions)
- CPU clocked up to 24MHz
- 32KB Flash memory (lockable)
- 2kB XRAM (User Data Memory)
- 256 byte IRAM
- Hardware watchdog timer

Oscillators:

- Single low-cost 6MHz to 12MHz crystal
- An Internal PLL provides all the necessary clocks to each block of the system

Interrupts:

- Standard 80C515 4-priority level structure
- 9 different sources of interrupt to the core

Power Down Modes:

- 2 standard 80C515 Power Down and IDLE modes
- Sub-μA OFF mode
- ON/OFF Main System Power Switch:
- Input for an SPST momentary switch to ground

Timers:

- (2) Standard 80C52 timers T0 and T1
- (1) 16-bit timer

Built-in ISO-7816 Card Interface:

- Linear regulator produces VCC for the card (1.8V, 3V or 5V)
- Full compliance with EMV 4.1
- Activation/Deactivation sequencers
- Auxiliary I/O lines (C4 and C8 signals)
- 7kV ESD protection on all interface pins

Communication with Smart Cards:

- ISO 7816 UART 9600 to 115kbps for T=0, T=1
- (2) 2-Byte FIFOs for transmit and receive
- Configured to drive multiple external Teridian 73S8010x interfaces (for multi-SAM architectures)

Voltage Detection:

- Analog Input (detection range: 1.0V to 2.5V)

Communication Interfaces:

- Full-duplex serial interface (1200 to 115kbps UART)
- I^2C Master Interface (400kbps)
- Man-Machine Interface and I/Os:
- 6x5 Keyboard (hardware scanning, debouncing and scrambling)
- (8) User I/Os
- Single programmable current output (LED)
- Operating Voltage:
- Single supply 2.7V to 6.5V operation (VPC)
- 5V supply (VBUS 4.4V to 5.5V) with or without battery back up operation (VBAT 4.0V to 6.5V)
- Automated detection of voltage presence - Priority on VBUS over VBAT

DC-DC Converter:

- Requires a single 10μH Inductor
- 3.3V / 20mA supply available for external circuits

Operating Temperature:

- -40°C to 85°C

Package:

- 68-pin QFN, 44 pin QFN

Turnkey Firmware:

- Compliant with PC/SC, ISO7816 and EMV4.1 specifications
- Features a Power Down mode accessible from the host
- Supports Plug & Play over serial interface
- Windows® XP driver available (*)
- Windows CE / Mobile driver available (*)
- Linux and other OS: Upon request
- Or for custom developments:
  - A complete set of ISO-7816, EMV4.1 and low-level libraries are available for T=0 / T=1
  - Two-level Application Programming Interface (ANSI C-language libraries)

(*) Contact Teridian Semiconductor for conditions and availability.

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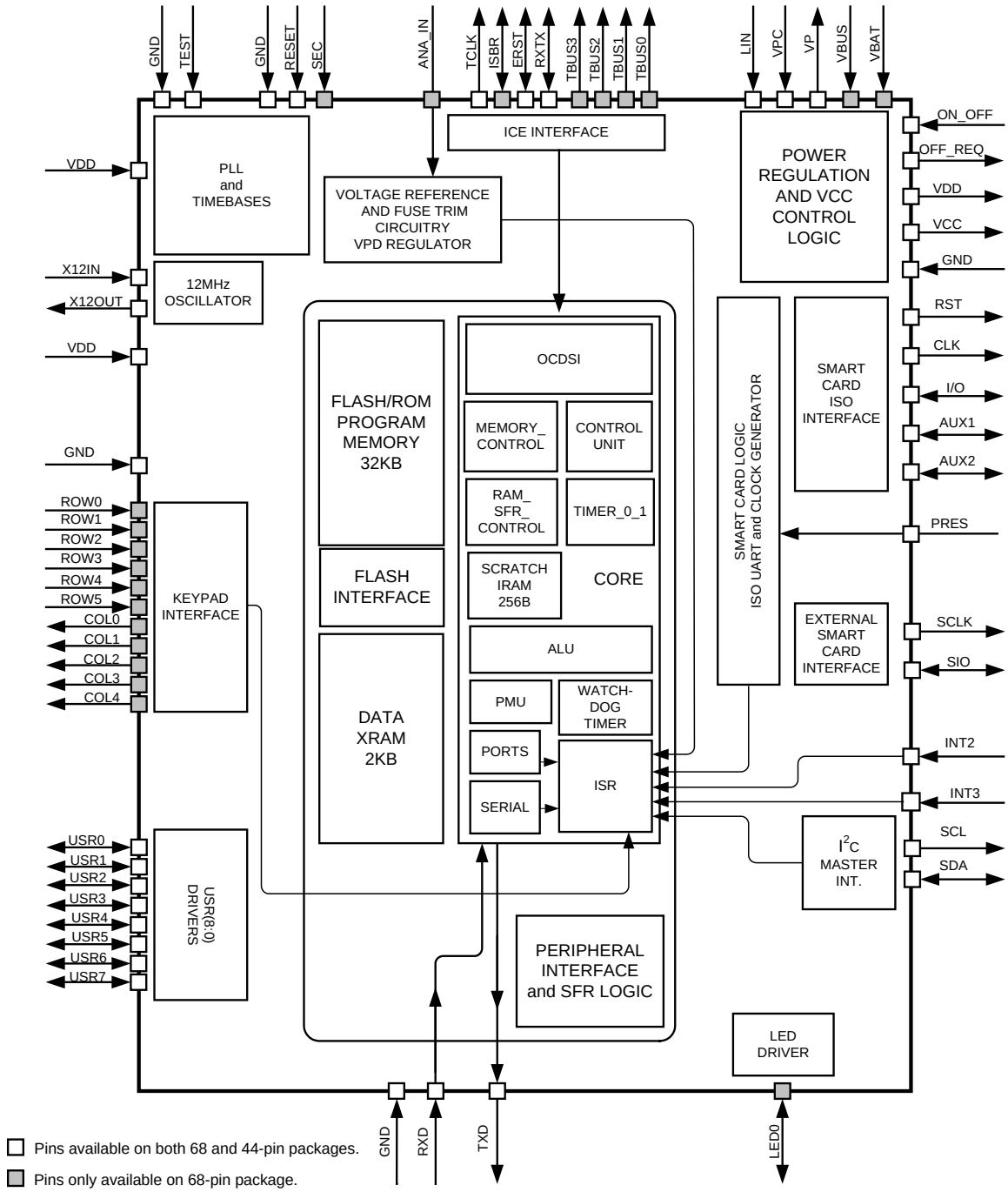

Figure 1: IC Functional Block Diagram

specific SFR registers in the proper sequence. These special pattern/sequence requirements prevent inadvertent erasure of the flash memory.

The mass erase sequence is:

1. Write 1 to the FLSH_MEEN bit in the FLSHCTL register (SFR address 0xB2[1]).
2. Write pattern 0xAA to ERASE (SFR address 0x94).

Note: The mass erase cycle can only be initiated when the ICE port is enabled.

The page erase sequence is:

1. Write the page address to PGADDR (SFR address 0xB7[7:1]).
2. Write pattern 0x55 to ERASE (SFR address 0x94).

The PGADDR register denotes the page address for page erase. The page size is 512 (200h) bytes and there are 128 pages within the flash memory. The PGADDR denotes the upper seven bits of the flash memory address such that bit 7:1 of the PGADDR corresponds to bit 15:9 of the flash memory address. Bit 0 of the PGADDR is not used and is ignored. The MPU may write to the flash memory. This is one of the non-volatile storage options available to the user. The FLSHCTL SFR bit FLSH_PWE (flash program write enable) differentiates 80515 data store instructions (MOVX@DPTR,A) between Flash and XRAM writes. Before setting FLSH_PWE, all interrupts need to be disabled by setting EAL = 1. Table 3 shows the location and description of the 73S1210 flash-specific SFRs.

Any flash modifications must set the CPUCLK to operate at 3.6923 MHz (MPUCLKCtl = 0x0C) before any flash memory operations are executed to insure the proper timing when modifying the flash memory.

1.4 Program Security

Two levels of program and data security are available. Each level requires a specific fuse to be blown in order to enable or set the specific security mode. Mode 0 security is enabled by setting the SECURE bit (bit 6 of SFR register FLSHCTL 0xB2). Mode 0 limits the ICE interface to only allow bulk erase of the flash program memory. All other ICE operations are blocked. This guarantees the security of the user's MPU program code. Security (Mode 0) is enabled by MPU code that sets the SECURE bit. The MPU code must execute the setting of the SECURE bit immediately after a reset to properly enable Mode 0. This should be the first instruction after the reset vector jump has been executed. If the "startup.a51" assembly file is used in an application, then it must be modified to set the SECURE bit after the reset vector jump. If not using "startup.a51", then this should be the first instruction in main(). Once security Mode 0 is enabled, the only way to disable it is to perform a global erase of the flash followed by a full circuit reset. Once the flash has been erased and the reset has been executed, security Mode 0 is disabled and the ICE has full control of the core. The flash can be reprogrammed after the bulk erase operation is completed. Global erase of the flash will also clear the data XRAM memory.

The security enable bit (SECURE) is reset whenever the MPU is reset. Hardware associated with the bit only allows it to be set. As a result, the code may set the SECURE bit to enable the security Mode 0 feature but may not reset it. Once the SECURE bit is set, the code is protected and no external read of program code in flash or data (in XRAM) is possible. In order to invoke the security Mode 0, the SECSET0 (bit 1 of the XRAM SFR register SECReg 0xFFD7) fuse must be blown beforehand or the security mode 0 will not be enabled. The SECSET0 and SECSET1 fuses once blown, cannot be overridden.

Specifically, when SECURE is set:

- The ICE is limited to bulk flash erase only.
- Page zero of flash memory, the preferred location for the user's preboot code, may not be page-erased by either MPU or ICE. Page zero may only be erased with global flash erase. Note that global flash erase erases XRAM whether the SECURE bit is set or not.
- Writes to page zero, whether by MPU or ICE, are inhibited.

Security mode 1 is in effect when the SECSET1 fuse has been programmed (blown open). In security mode 1, the ICE is completely and permanently disabled. The Flash program memory and the MPU are not available for alteration, observation, nor control. As soon as the fuse has been blown, the ICE is disabled. The testing of the SECSET1 fuse will occur during the reset and before the start of pre-boot and boot cycles. This mode is not reversible, nor recoverable. In order to blow the SECSET1 fuse, the SEC pin must be held high for the fuse burning sequence to be executed properly. The firmware can check to see if this pin is held high by reading the SECPIN bit (bit 5 of XRAM SFR register SECReg 0xFFD7). If this bit is set and the firmware desires, it can blow the SECSET1 fuse. The burning of the SECSET0 does not require the SEC pin to be held high.

In order to blow the fuse for SECSET1 and SECSET0, a particular set of register writes in a specific order need to be followed. There are two additional registers that need to have a specific value written to them in order for the desired fuse to be blown. These registers are FUSECtl (0xFFD2) and TRIMPCtl (0xFFD1). The sequence for blowing the fuse is as follows:

1. Write 0x54H to FUSECtl.
2. Write 0x81H for security mode 0. Note: only program one security mode at a time.
   Write 0x82H for security mode 1. Note: SEC pin must be high for security mode 1.
3. Write 0xA6 to TRIMPCtl.
4. Delay about 500 µs.
5. Write 0x00 to TRIMPCtl and FUSECtl.

Table 5: Program Security Registers

Register	SFR Address	R/W	Description
FLSHCTL	0xB2	R/W	Bit 0 (FLSH_PWE): Program Write Enable: 0 – MOVX commands refer to XRAM Space, normal operation (default). 1 – MOVX @DPTR,A moves A to Program Space (Flash) @ DPTR. This bit is automatically reset after each byte written to flash. Writes to this bit are inhibited when interrupts are enabled.
		W	Bit 1 (FLSH_MEEN): Mass Erase Enable: 0 – Mass Erase disabled (default). 1 – Mass Erase enabled. Must be re-written for each new Mass Erase cycle.
		R/W	Bit 6 (SECURE): Enables security provisions that prevent external reading of flash memory and CE program RAM. This bit is reset on chip reset and may only be set. Attempts to write zero are ignored.
TRIMPCtl	0xFFD1	W	0x54 value will set up for security fuse control. All other values are reserved and should not be used.
FUSECtl	0xFFD2	W	0xA6 value will cause the selected fuse to be blown. All other values will stop the burning process.
SECReg	0xFFD7	W	Bit 7 (PARAMSEC): 0 – Normal operation. 1 – Enable permanent programming of the security fuses.
		R	Bit 5 (SECPIN): Indicates the state of the SEC pin. The SEC pin is held low by a pull-down resistor. The user can force this pin high during boot sequence time to indicate to firmware that sec mode 1 is desired.
		R/W	Bit 1 (SECSET1): See the Program Security section.
		R/W	Bit 0 (SECSET0): See the Program Security section.

1.7.5 Interrupts

The 80515 core provides 10 interrupt sources with four priority levels. Each source has its own request flag(s) located in a special function register (TCON, IRCON, and SCON). Each interrupt requested by the corresponding flag can be individually enabled or disabled by the enable bits in SFRs IEN0, IEN1, and IEN2. Some of the 10 sources are multiplexed in order to expand the number of interrupt sources. These are described in more detail in the respective sections.

External interrupts are the interrupts external to the 80515 core, i.e. signals that originate in other parts of the 73S1210F, for example the USR I/O, smart card interface, analog comparators, etc. The external interrupt configuration is shown in Figure 9.

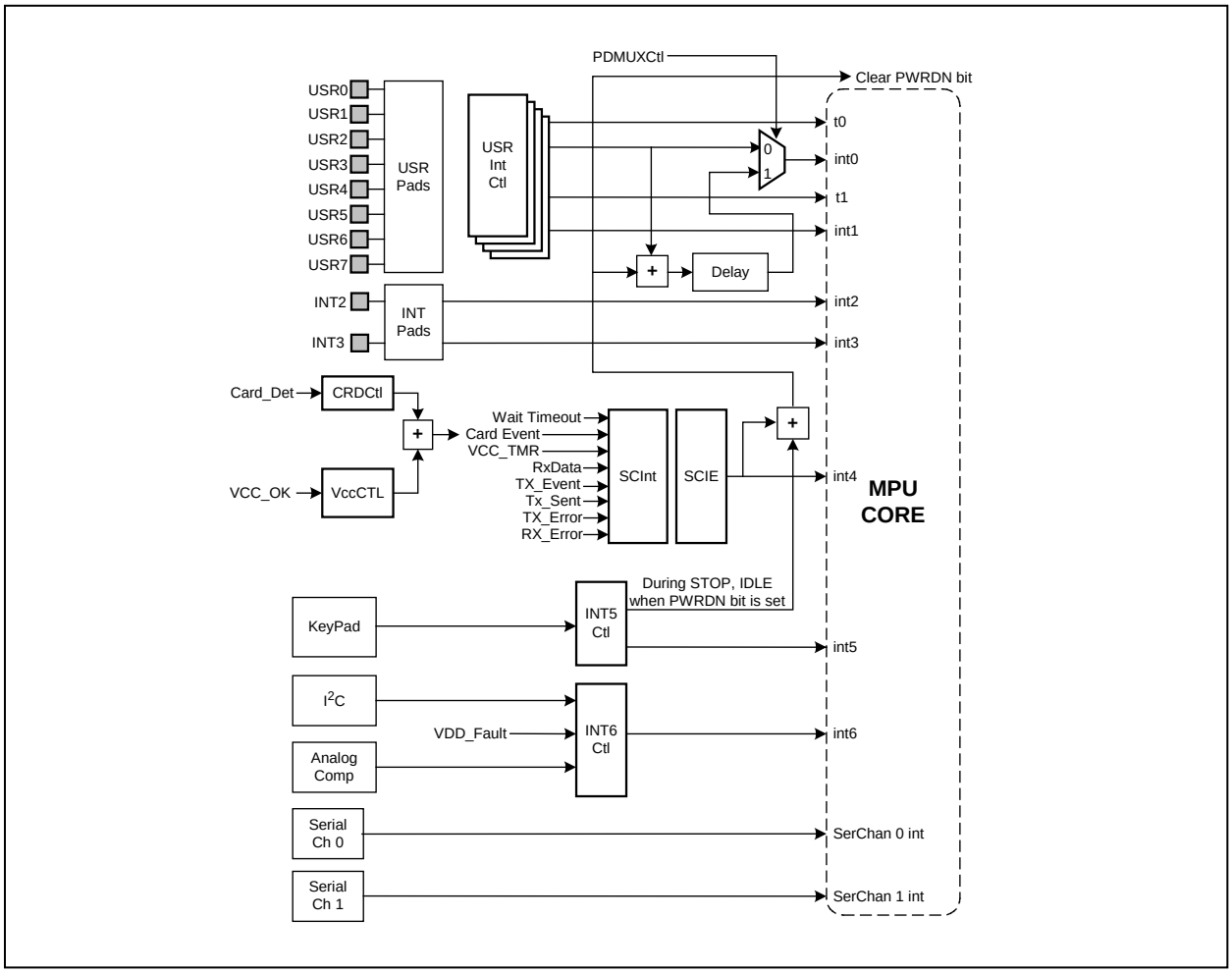

Figure 9: External Interrupt Configuration

Interrupt Enable 1 Register (IEN1): 0xB8 ← 0x00

Table 20: The IEN1 Register

MSB							LSB
–	SWDT	EX6	EX5	EX4	EX3	EX2	–

Bit	Symbol	Function
IEN1.7	–	
IEN1.6	SWDT	Not used for interrupt control.
IEN1.5	EX6	EX6 = 0 – disable external interrupt 6.
IEN1.4	EX5	EX5 = 0 – disable external interrupt 5.
IEN1.3	EX4	EX4 = 0 – disable external interrupt 4.
IEN1.2	EX3	EX3 = 0 – disable external interrupt 3.
IEN1.1	EX2	EX2 = 0 – disable external interrupt 2.
IEN1.0	–	

Interrupt Enable 2 Register (IEN2): 0x9A ← 0x00

Table 21: The IEN2 Register

MSB							LSB
–	–	–	–	–	–	–	ES1

Bit	Symbol	Function
IEN2.0	ES1	ES1 = 0 – disable serial channel interrupt.

- **Mode 3**
  The only difference between Mode 2 and Mode 3 is that in Mode 3 either internal baud rate generator or timer 1 can be use to specify baud rate.

The S0BUF register is used to read/write data to/from the serial 0 interface.

Serial Interface 0 Control Register (S0CON): 0x9B ← 0x00

Transmit and receive data are transferred via this register.

Table 38: The S0CON Register

MSB LSB

SM0	SM1	SM20	REN0	TB80	RB80	TI0	RI0

Bit	Symbol	Function
S0CON.7	SM0	These two bits set the UART0 mode:
S0CON.6	SM1	
S0CON.5	SM20	Enables the inter-processor communication feature.
S0CON.4	REN0	If set, enables serial reception. Cleared by software to disable reception.
S0CON.3	TB80	The 9th transmitted data bit in Modes 2 and 3. Set or cleared by the MPU, depending on the function it performs (parity check, multiprocessor communication etc.).
S0CON.2	RB80	In Modes 2 and 3 it is the 9th data bit received. In Mode 1, if SM20 is 0, RB80 is the stop bit. In Mode 0 this bit is not used. Must be cleared by software.
S0CON.1	TI0	Transmit interrupt flag, set by hardware after completion of a serial transfer. Must be cleared by software.
S0CON.0	RI0	Receive interrupt flag, set by hardware after completion of a serial reception. Must be cleared by software.

Mode	Description	SM0	SM1
0	N/A	0	0
1	8-bit UART	0	1
2	9-bit UART	1	0
3	9-bit UART	1	1

1.7.6.2 Serial Interface 1

The Serial Interface 1 can operate in 2 modes:

- **Mode A**

  This mode is similar to Mode 2 and 3 of Serial interface 0, 11 bits are transmitted or received: a start bit (0), 8 data bits (LSB first), a programmable 9th bit, and a stop bit (1). The 9th bit can be used to control the parity of the serial interface: at transmission, bit TB81 in S1CON is outputted as the 9th bit, and at receive, the 9th bit affects RB81 in Special Function Register S1CON. The only difference between Mode 3 and A is that in Mode A only the internal baud rate generator can be use to specify baud rate.

- **Mode B**

  This mode is similar to Mode 1 of Serial interface 0. Pin RX serves as input, and TX serves as serial output. No external shift clock is used, 10 bits are transmitted: a start bit (always 0), 8 data bits (LSB first), and a stop bit (always 1). On receive, a start bit synchronizes the transmission, 8 data bits are available by reading S1BUF, and stop bit sets the flag RB81 in the Special Function Register S1CON. In mode 1, the internal baud rate generator is use to specify the baud rate.

The S1BUF register is used to read/write data to/from the serial 1 interface.

Serial Interface Control Register (S1CON): 0x9B ← 0x00

The function of the serial port depends on the setting of the Serial Port Control Register S1CON.

Table 39: The S1CON Register

MSB LSB

SM	–	SM21	REN1	TB81	RB81	TI1	RI1

Bit	Symbol	Function
S1CON.7	SM	Sets the UART operation mode. SM=0: Mode A, 9-bit UART, variable baud rate SM=1: Mode B, 8-bit UART, variable baud rate
S1CON.6	–	
S1CON.5	SM21	Enables the inter-processor communication feature.
S1CON.4	REN1	If set, enables serial reception. Cleared by software to disable reception.
S1CON.3	TB81	The 9th transmitted data bit in Mode A. Set or cleared by the MPU, depending on the function it performs (parity check, multiprocessor communication, etc.).
S1CON.2	RB81	In Mode B, if sm21 is 0, rb81 is the stop bit. Must be cleared by software.
S1CON.1	TI1	Transmit interrupt flag, set by hardware after completion of a serial transfer. Must be cleared by software.
S1CON.0	RI1	Receive interrupt flag, set by hardware after completion of a serial reception. Must be cleared by software.

Multiprocessor operation mode: The feature of receiving 9 bits in Modes 2 and 3 of Serial Interface 0 or in Mode A of Serial Interface 1 can be used for multiprocessor communication. In this case, the slave processors have bit SM20 in S0CON or SM21 in S1CON set to 1. When the master processor outputs slave's address, it sets the 9th bit to 1, causing a serial port receive interrupt in all the slaves. The slave processors compare the received byte with their network address. If there is a match, the addressed slave will clear SM20 or SM21 and receive the rest of the message, while other slaves will leave the SM20 or SM21 bit unaffected and ignore this message. After addressing the slave, the host will output the rest of the message with the 9th bit set to 0, so no serial port receive interrupt will be generated in unselected slaves.

1.7.11 LED Driver

The 73S1210F provides a single dedicated output pin for driving an LED. The LED driver pin can be configured as a current source that will pull to ground to drive an LED that is connected to VDD without the need for an external current limiting resistor. This pin may be used as general purpose output with the programmed pull-down current and a strong (CMOS) pull-up, if enabled. The analog block must be enabled when this output is being used to drive the selected output current.

This pin may be used as an input with consideration of the programmed output current and level. The register bit when read, indicates the state of the pin.

LED Control Register (LEDCtl): 0xFFF3 ← 0xFF

Table 56: The LEDCtl Register

MSB LSB

–	LPUEN	ISET.1	ISET.0	–	–	–	LEDD0

Bit	Symbol	Function
LEDCtl.7	–	
LEDCtl.6	LPUEN	0 = Pull-ups are enabled for all of the LED pins.
LEDCtl.5	ISET.1	These two bits control the drive current (to ground) for the LED driver pin. Current levels are: 00 = 0ma(off) 01 = 2ma 10 = 4ma 11 = 10ma
LEDCtl.4	ISET.0	
LEDCtl.3	–	
LEDCtl.2	–	
LEDCtl.1	–	
LEDCtl.0	LEDD0	Write data controls output level of pin LED0. Read will report level of pin LED0.

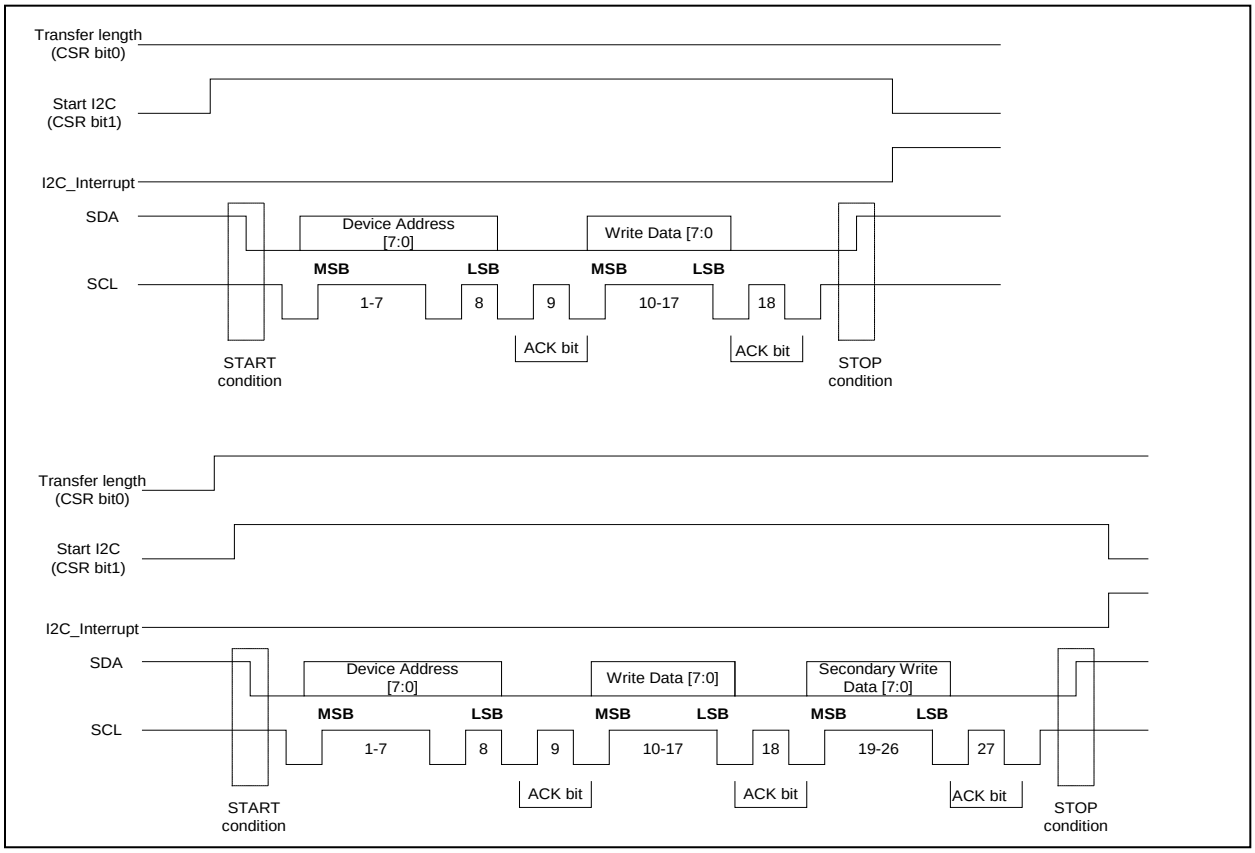

Figure 10: I²C Write Mode Operation

1.7.12.2 I²C Read Sequence

To read data on the I²C Master Bus from a slave device, the 80515 has to program the following registers in this sequence:

1. Write slave device address to Device Address register (DAR). The data contains 7 bits device address and 1 bit of op-code. The op-code bit should be written with a 1.
2. Write control data to Control and Status register. Write a 1 to bit 1 to start I²C Master Bus. Also write a 1 to bit 0 if the Secondary Read Data register (SRDR) is to be captured from the I²C Slave device.
3. Wait for I²C interrupt to be asserted. It indicates that the read operation on the I²C bus is done. Refer to information about the INT6Ctl, IEN1 and IRCON registers for masking and flag operation.
4. Read data from the Read Data register (RDR).
5. Read data from Secondary Read Data register (SRDR) if bit 0 of Control and Status register (CSR) is written with a 1.

1.7.13 Keypad Interface

The 73S1210F supports a 30-button (6 rows x 5 columns) keypad (SPST Mechanical Contact Switches) interface using 11 dedicated I/O pins. Figure 12 shows a simplified block diagram of the keypad interface.

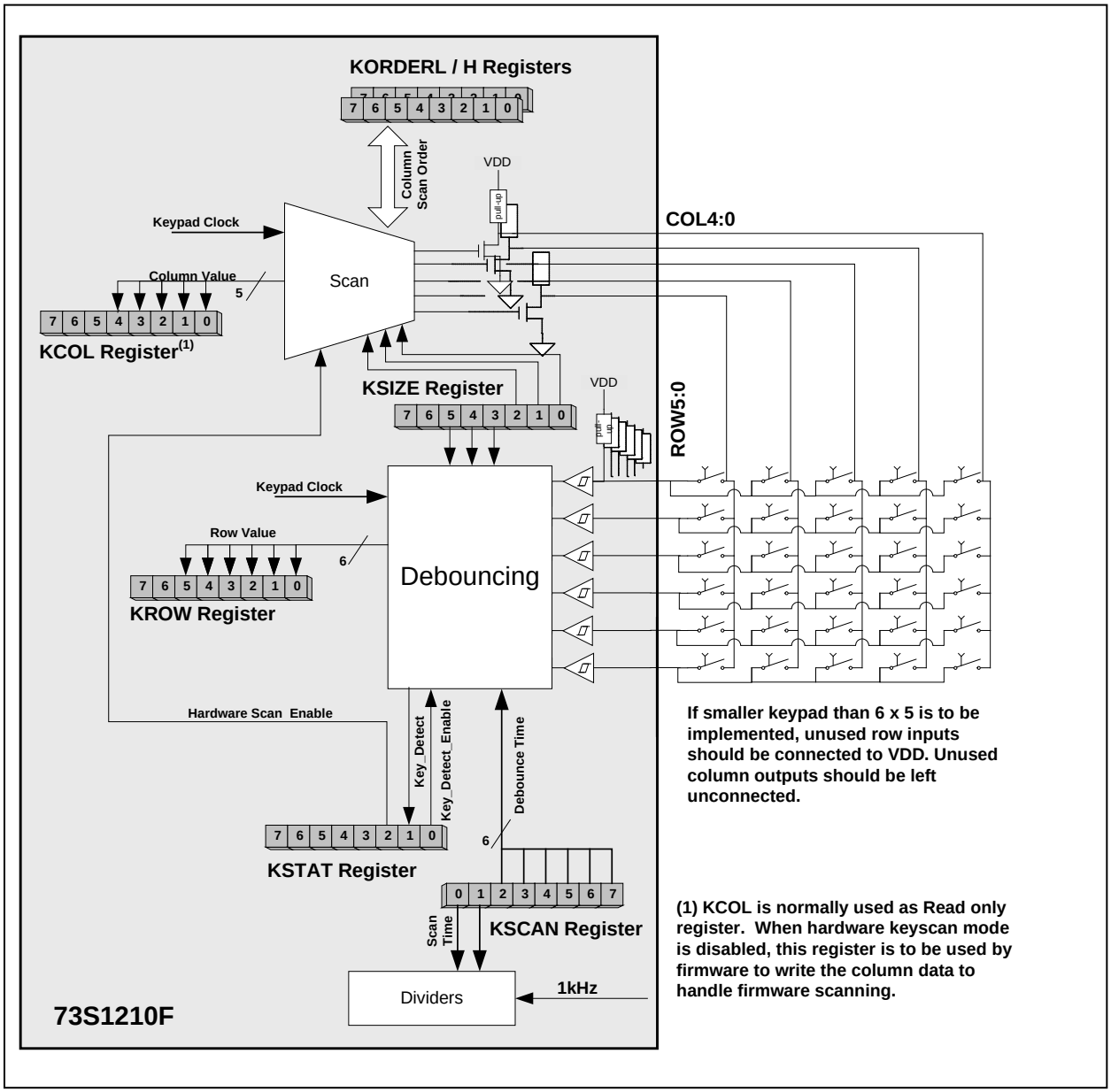

Figure 12: Simplified Keypad Block Diagram

There are five drive lines (outputs) corresponding to columns and 6 sense lines (inputs) corresponding to rows. Hysteresis and pull-ups are provided on all inputs (rows), which eliminate the need for external resistors in the keypad. Key scanning happens by asserting one of the 5 column lines low and looking for a low on a sense line indicating that a key is pressed (switch closed) at the intersection of the drive/sense (column/row) line in the keypad. Key detection is performed by hardware with an incorporated debounce timer. Debouncing time is adjustable through the KSCAN register. Internal hardware circuitry performs column scanning at an adjustable scanning rate and column scanning order through registers KSCAN and KORDERL / KORDERH. Key scanning is disabled at reset and must be enabled by firmware. When a valid key is detected, an interrupt is generated and the valid value of the pressed key is automatically

Special Notes Regarding Synchronous Mode Operation

When the SCISYN or SCESNC bits (SPrtcol, bit 7, bit 5, respectively) are set, the selected smart card interface operates in synchronous mode and there are changes in the definition and behavior of pertinent register bits and associated circuitry. The following requirements are to be noted:

1. The source for the smart card clock (CLK or SCLK) is the ETU counter. Only the actively selected interface can have a running synchronous clock. In contrast, an unselected interface may have a running clock in the asynchronous mode of operation.

2. The control bits CLKLVL, SCLKLVL, CLKOFF, and SCLKOFF are functional in synchronous mode. When the CLKOFF bit is set, it will not truncate either the logic low or logic high period when the (stop at) level is of opposite polarity. The CLK/SCLK signal will complete a correct logic low or logic high duty cycle before stopping at the selected level. The CLK "start" is a result of the falling edge of the CLKOFF bit. Setting clock to run when it is stopped low will result in a half period of low before going high. Setting clock to run when it is stopped high will result in the clock going low immediately and then running at the selected rate with 50% duty cycle (within the limitations of the ETU divisor value).

3. The Rlen(7:0) is configured to count the falling edges of the ETU clock (CLK or SCLK) after it has been loaded with a value from 1 to 255. A value of 0 disables the counting function and RLen functions such as I/O source selection (I/O signal bypasses the FIFOs and is controlled by the SCCLK/SCECLK SFRs). When the RLen counter reaches the "max" (loaded) value, it sets the WAITTO interrupt (SCInt, bit 7), which is maskable via WTOIEN (SCIE, bit 7). It must be reloaded in order to start the counting/clocking process again. This allows the processor to select the number of CLK cycles and hence, the number of bits to be read or written to/from the card.

4. The FIFO is not clocked by the first CLK (falling) edge resulting from a CLKOFF de-assertion (a clock start event) when the CLK was stopped in the high state and RLen has been loaded but not yet clocked.

5. The state of the pin IO or SIO is sampled on the rising edge of CLK/SCLK and stored in bit 5 of the SCCtl/SCECtl register.

6. When Rlen = max or 0 and I2CMODE= 1 (STXCtl, b7), the IO or SIO signal is directly controlled by the data and direction bits in the respective SCCtl and SCECtl register. The state of the data in the TX FIFO is bypassed.

7. In the SPrtcol register, bit 6 (MODE9/8B) becomes active. When set, the RXData FIFO will read nine-bit words with the state of the ninth bit being readable in SRXCtl, bit 7 (B9DAT). The RXDAV interrupt will occur when the ninth bit has been clocked in (rising edge of CLK or SCLK).

8. Care must be taken to clear the RX and TX FIFOs at the start of any transaction. The user shall read the RX FIFO until it indicates empty status. Reading the TX FIFO twice will reset the input byte pointer and the next write to the TX FIFO will load the byte to the "first out" position. Note that the bit pointer (serializer/deserializer) is reset to bit 0 on any change of the TX/RXD bit.

Special bits that are only active for sync mode include: SRXCtl, b7 "BIT9DAT", SPrtcol, b6 "MODE9/8B", STXCtl, b7 "I2CMODE", and the definition of SCInt, b7, which was "WAITTO", becomes RLenINT interrupt, and SCIE, b7, which was "WTOIEN", becomes RLenIEN.

Smart Card V_{CC} Control/Status Register (VccCtl): 0xFE03 ← 0x00

This register is used to control the power up and power down of the integrated smart card interface. It is used to determine whether to apply 5V, 3V, or 1.8 to the smart card. Perform the voltage selection with one write operation, setting both VCCSEL.1 and VCCSEL.0 bits simultaneously. The VDDFLT bit (if enabled) will provide an emergency deactivation of the internal smart card slot. See the VDD Fault Detect Function section for more detail.

Table 75: The VccCtl Register

MSB LSB

VCCSEL.1	VCCSEL.0	VDDFLT	RDYST	VCCOK	–	–	SCPWRDN

Bit	Symbol	Function
VccCtl.7	VCCSEL.1	Setting non-zero value for bits 7,6 will begin activation sequence with target Vcc as given below: State VCCSEL.1 VCCSEL.0 VCC 1 0 0 0V 2 0 1 1.8V 3 1 0 3.0V 4 1 1 5V
VccCtl.6	VCCSEL.0	A card event or VCCOK going low will initiate a deactivation sequence. When the deactivation sequence for RST, CLK and I/O is complete, V_{CC} will be turned off. When this type of deactivation occurs, the bits must be reset before initiating another activation.
VccCtl.5	VDDFLT	When there is a VDD Fault event, this bit will be set = 0. This causes VCCSEL.1 and VCCSEL.0 bits to be immediately set = 0 to begin deactivation.
VccCtl.4	RDYST	If this bit is set = 1, the activation sequence will start when bit VCCOK is set = 1. If not set, the deactivation sequence shall start when the VCCTMR times out.
VccCtl.3	VCCOK	(Read only). Indicates that V_{CC} output voltage is stable.
VccCtl.2	–	
VccCtl.1	–	
VccCtl.0	SCPWRDN	This bit controls the power-off mode of the 73S1210F circuit. 1 = power off, 0 = normal operation. When in power down mode, V_{DD} = 0V. V_{DD} can only be turned on by pressing the ON/OFF switch or by application of 5V to V_{BUS}. If V_{BUS} power is available and SCPWRDN bit is set, it has no effect until V_{BUS} is removed and V_{DD} will shut off.

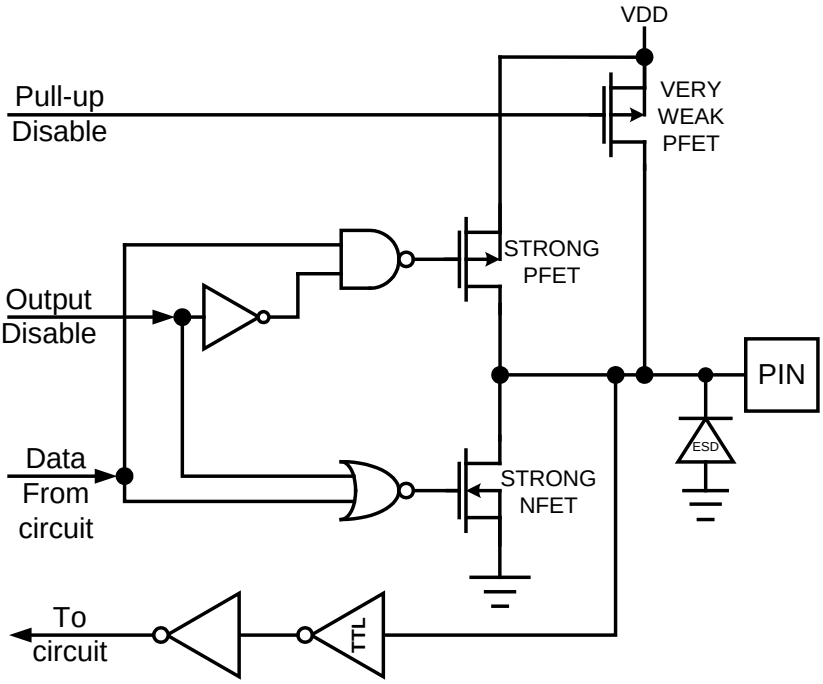

Figure 30: Digital I/O with Pull Up Circuit

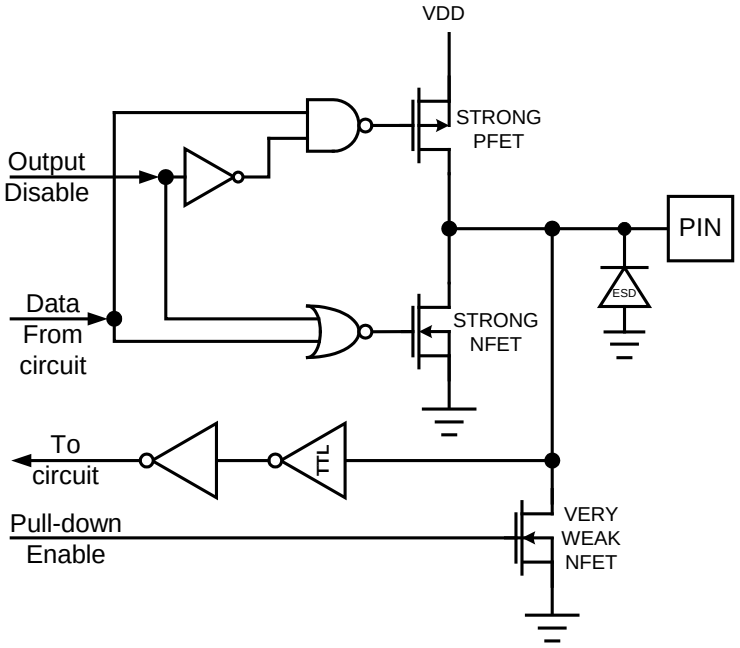

Figure 31: Digital I/O with Pull Down Circuit

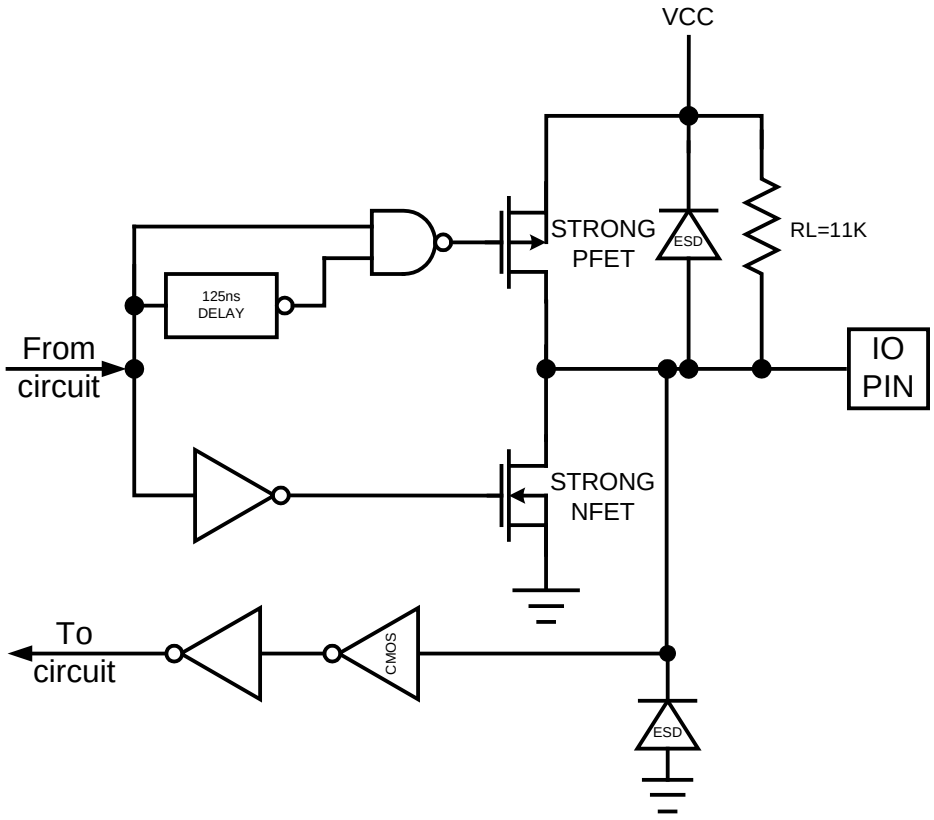

Figure 40: Smart Card I/O Circuit

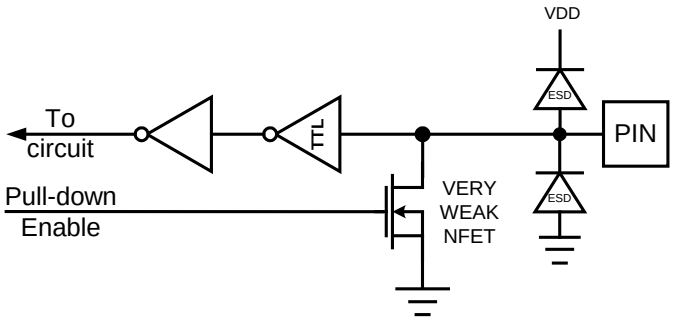

Figure 41: PRES Input Circuit

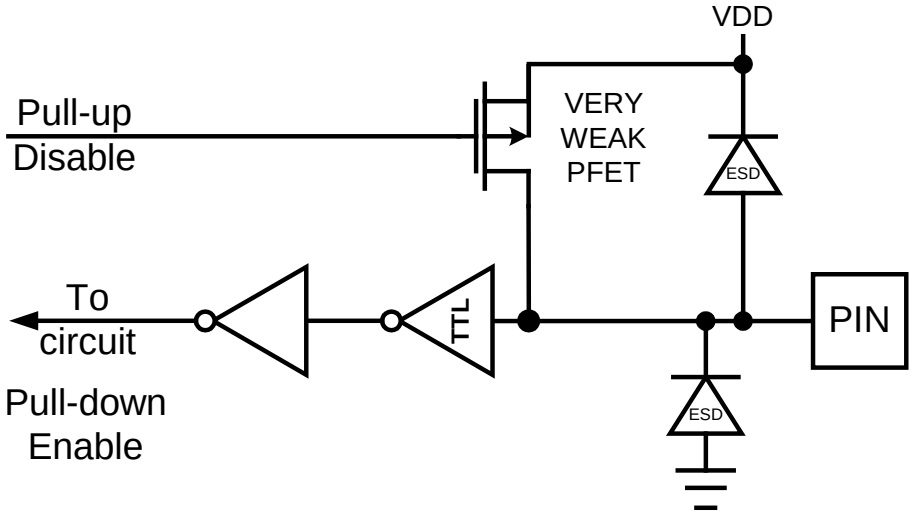

Figure 42: PRESB Input Circuit

5.2 44-pin QFN Pinout

CAUTION: Use handling procedures necessary for a static sensitive component.

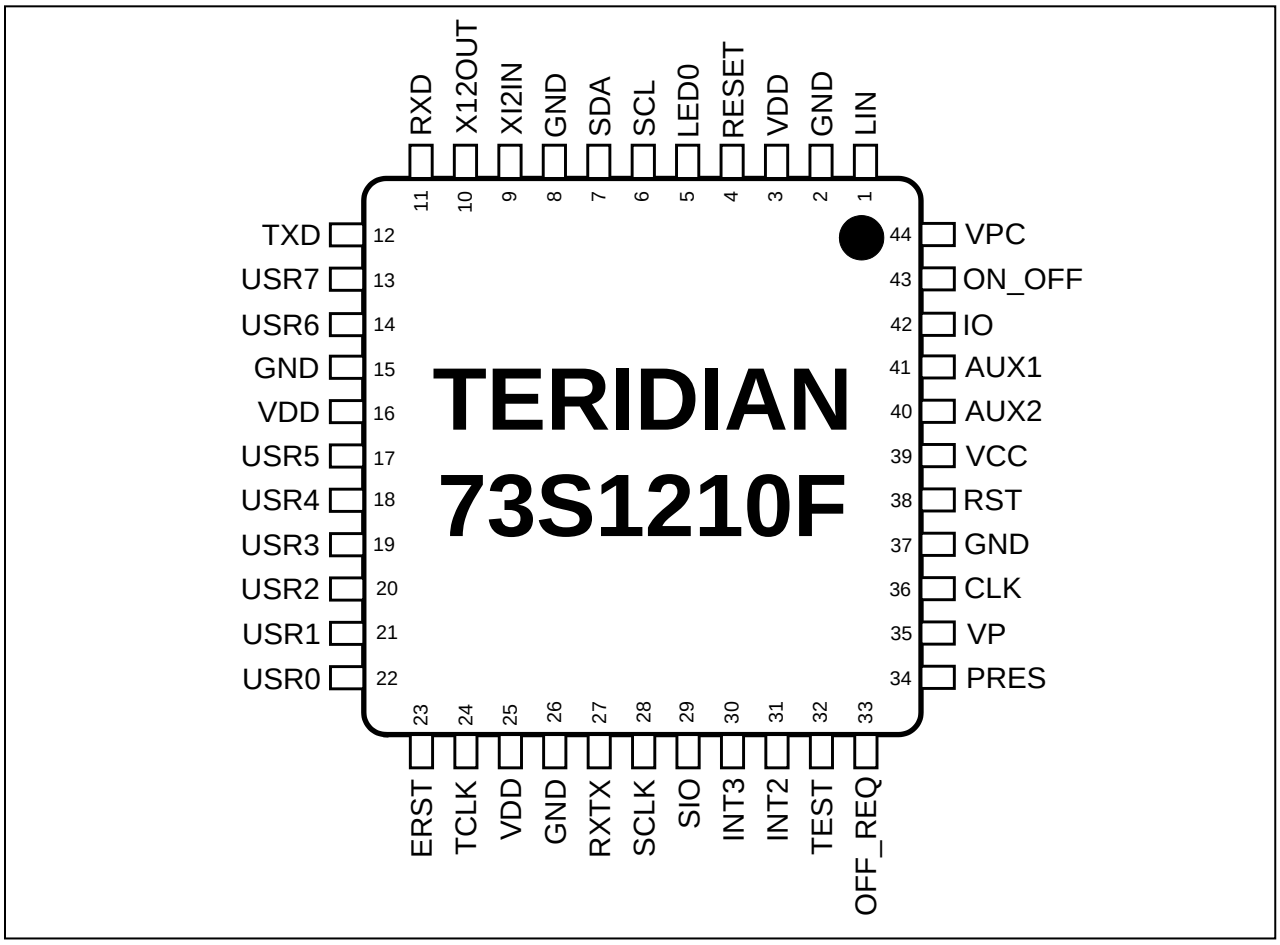

Figure 45: 73S1210F 44 QFN Pinout

6.2 44-Pin QFN Package Outline

Notes: 5.1mm x 5.1mm exposed pad area must remain UNCONNECTED (clear of PCB traces or vias). Controlling dimensions are in mm.

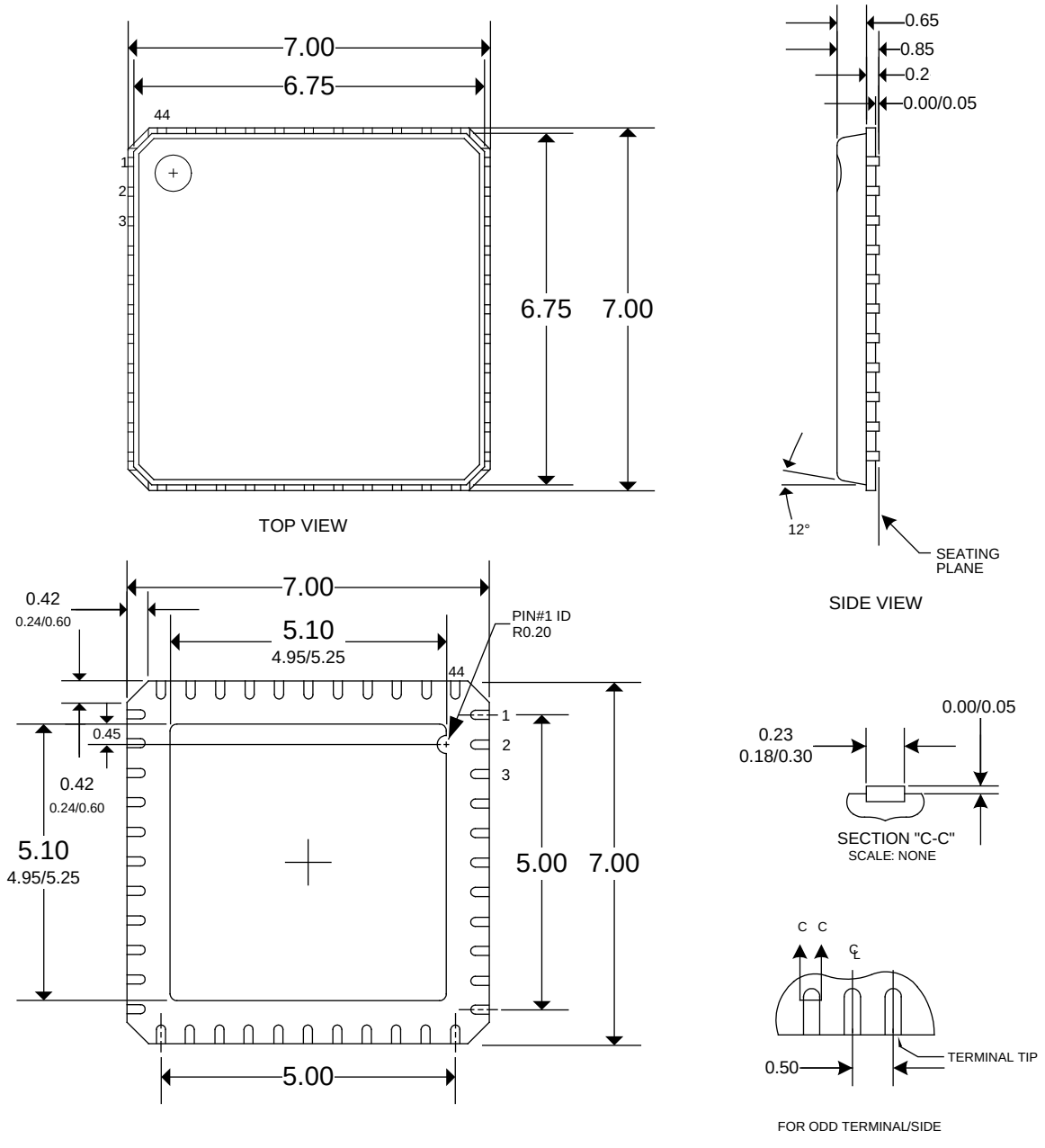

Figure 47: 73S1210F 44 QFN Package Drawing

Revision History

Revision	Date	Description
1.0	5/10/2007	First publication.
1.1	11/6/2007	In Table 1, added Equivalent Circuit references. In Section 1.4, updated program security description to remove pre-boot and 32-cycle references. In Section 1.7.1, changed "Mcount is configured in the MCLKCtl register must be bound between a value of 1 to 7. The possible crystal or external clock are shown in Table 12." to "Mcount is configured in the MCLKCtl register must be bound between a value of 1 to 7. The possible crystal or external clock frequencies for getting MCLK = 96MHz are shown in Table 11." In the BRCON description, changed "If BSEL = 1, the baud rate is derived using timer 1." to "If BSEL = 0, the baud rate is derived using timer 1." In Section 1.7.14, removed the following from the emulator port description: "The signals of the emulator port have weak pull-ups. Adding resistor footprints for signals E_RST, E_TCLK and E_RXTX on the PCB is recommended. If necessary, adding 10KΩ pull-up resistors on E_TCLK and E_RXTX and a 3KΩ on E_RST will help the emulator operate normally if a problem arises." In Ordering Information, removed the leaded part numbers.
1.2	12/15/2008	In Table 1, added the "Pin (44 QFN)" column. In Table 1, added more description to the SCL, SDA, PRES, VCC, VPC, SEC, TEST and VDD pins. In Section 1.3.2, changed "FLSH_ERASE" to "ERASE" and "FLSH_PGADR" to "PGADDR". Added "The PGADDR register denotes the page address for page erase. The page size is 512 (200h) bytes and there are 128 pages within the flash memory. The PGADDR denotes the upper seven bits of the flash memory address such that bit 7:1 of the PGADDR corresponds to bit 15:9 of the flash memory address. Bit 0 of the PGADDR is not used and is ignored." In the description of the PGADDR register, added "Note: the page address is shifted left by one bit (see detailed description above)." In Table 5, changed "FLSHCRL" to "FLSHCTL". In Table 5, removed the PREBOOT bit description. In Table 5, moved the TRIMPCtl bit description to FUSECtl and moved the FUSECtl bit description to TRIMPCtl. In Table 6, changed "PGADR" to "PGADDR". In Table 7, added PGADDR. In Table 8, changed the reset value for RTCCtl from "0x81" to "0x00". Added the RTCTrim0 and ACOMP registers. Deleted the OMP, VRCtl, LEDCal and LOCKCtl registers. In Table 7, removed the Mcount 7 row. In Table 50 through Table 53, changed the names of registers USRIntCtl0 through USRIntCtl3 to USRIntCtl1 through USRIntCtl4. In TCON, corrected the descriptions for TCON.2 and TCON.0. In Section 1.7.9, added a note about USR pins defaulting as inputs after reset. Changed the register address for ATRMsB from FE21 to FE1F.