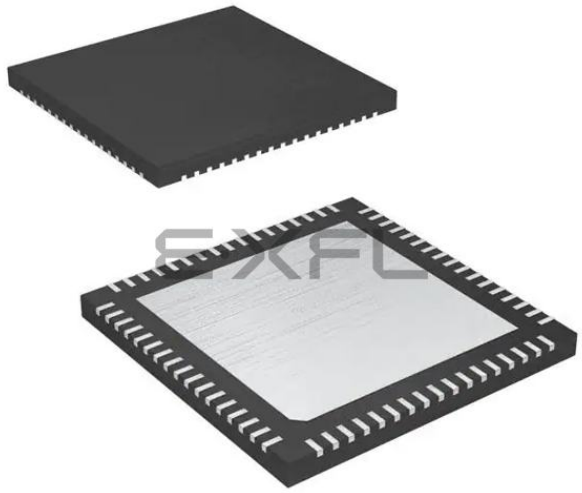
Analog Devices Inc./Maxim Integrated - 73S1210F-68M/F/PH Datasheet



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Applications of "Embedded - Microcontrollers"

Details	
Product Status	Obsolete
Core Processor	80515
Core Size	8-Bit
Speed	24MHz
Connectivity	I²C, SmartCard, UART/USART
Peripherals	LED, POR, WDT
Number of I/O	8
Program Memory Size	32KB (32K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	2K x 8
Voltage - Supply (Vcc/Vdd)	2.7V ~ 6.5V
Data Converters	-
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	68-VFQFN Exposed Pad
Supplier Device Package	68-QFN (8x8)
Purchase URL	https://www.e-xfl.com/product-detail/analog-devices/73s1210f-68m-f-ph

Figures

1.2 Hardware Overview

The 73S1210F single smart card controller integrates all primary functional blocks required to implement a smart card reader. Included on chip are an 8051-compatible microprocessor (MPU) which executes up to one instruction per clock cycle (80515), a fully integrated IS0 7816 compliant smart card interface, expansion smart card interface, serial interface, I2C interface, 6 x 5 keypad interface, RAM, FLASH memory, and a variety of I/O pins.

The power management circuitry provides a 3.3V voltage output (VDD, pin #68) that must be connected to the power supply inputs of the digital core of the circuit, pins # 28 and 40 (these are not internally connected). Should external circuitry require a 3.3V digital power supply, the VDD output is capable of supplying additional current.

Figure 1 shows a functional block diagram of the 73S1210F.

1.3 80515 MPU Core

1.3.1 80515 Overview

The 73S1210F includes an 80515 MPU (8-bit, 8051-compatible) that performs most instructions in one clock cycle. The 80515 architecture eliminates redundant bus states and implements parallel execution of fetch and execution phases. Normally a machine cycle is aligned with a memory fetch, therefore, most of the 1-byte instructions are performed in a single cycle. This leads to an 8x performance (average) improvement (in terms of MIPS) over the Intel 8051 device running at the same clock frequency.

Actual processor clocking speed can be adjusted to the total processing demand of the application (cryptographic calculations, key management, memory management, and I/O management) using the XRAM special function register MPUCKCtl.

Typical smart card, serial, keyboard and I2C management functions are available for the MPU as part of the Teridian standard library. A standard ANSI “C” 80515-application programming interface library is available to help reduce design cycle. Refer to the *73S12xxF Software User’s Guide*.

1.3.2 Memory Organization

The 80515 MPU core incorporates the Harvard architecture with separate code and data spaces. Memory organization in the 80515 is similar to that of the industry standard 8051. There are three memory areas: Program memory (Flash), external data memory (XRAM), and internal data memory (IRAM). Data bus address space is allocated to on-chip memory as shown Table 2

Table 2: MPU Data Memory Map

Address (hex)	Memory Technology	Memory Type	Typical Usage	Memory Size (bytes)
0000-7FFF	Flash Memory	Non-volatile	Program and non-volatile data	32KB
0000-07FF	Static RAM	Volatile	MPU data XRAM	2KB
FC00-FFFF	External SFR	Volatile	Peripheral control	1KB

Note: The IRAM is part of the core and is addressed differently.

Program Memory: The 80515 can address up to 32KB of program memory space from 0x0000 to 0xFFFF. Program memory is read when the MPU fetches instructions or performs a MOVC operation. After reset, the MPU starts program execution from location 0x0000. The lower part of the program memory includes reset and interrupt vectors. The interrupt vectors are spaced at 8-byte intervals, starting from 0x0003. Reset is located at 0x0000.

Flash Memory: The program memory consists of flash memory. The flash memory is intended to primarily contain MPU program code. Flash erasure is initiated by writing a specific data pattern to

Name	Location	Reset Value	Description
KROW	0XD2	0x3F	Keypad Row
KSCAN	0XD3	0x00	Keypad Scan Time
KSTAT	0XD4	0x00	Keypad Control/Status
KSIZE	0XD5	0x00	Keypad Size
KORDERL	0XD6	0x00	Keypad Column LS Scan Order
KORDERH	0XD7	0x00	Keypad Column MS Scan Order
BRCON	0xD8	0x00	Baud Rate Control Register (only BRCON.7 bit used)
A	0xE0	0x00	Accumulator
B	0xF0	0x00	B Register

1.5.3 External Data Special Function Registers (SFRs)

A map of the XRAM Special Function Registers is shown in Table 8. The smart card registers are listed separately in Table 107.

Table 8: XRAM Special Function Registers Reset Values

Name	Location	Reset Value	Description
DAR	0x FF80	0x00	Device Address Register (I^2C)
WDR	0x FF81	0x00	Write Data Register (I^2C)
SWDR	0x FF82	0x00	Secondary Write Data Register (I^2C)
RDR	0x FF83	0x00	Read Data Register (I^2C)
SRDR	0x FF84	0x00	Secondary Read Data Register (I^2C)
CSR	0x FF85	0x00	Control and Status Register (I^2C)
USRIntCtl1	0x FF90	0x00	External Interrupt Control 1
USRIntCtl2	0x FF91	0x00	External Interrupt Control 2
USRIntCtl3	0x FF92	0x00	External Interrupt Control 3
USRIntCtl4	0x FF93	0x00	External Interrupt Control 4
INT5Ctl	0x FF94	0x00	External Interrupt Control 5
INT6Ctl	0x FF95	0x00	External Interrupt Control 6
MPUCKCtl	0x FFA1	0x0C	MPU Clock Control
ACOMP	0x FFD0	0x00	Analog Compare Register
TRIMPCtl	0x FFD1	0x00	TRIM Pulse Control
FUSECtl	0x FFD2	0x00	FUSE Control
VDDFCtl	0x FFD4	0x00	VDDFault Control
SECReg	0x FFD7	0x00	Security Register
MISCtl0	0x FFF1	0x00	Miscellaneous Control Register 0
MISCtl1	0x FFF2	0x10	Miscellaneous Control Register 1
LEDCtl	0x FFF3	0xFF	LED Control Register

Accumulator (ACC, A): ACC is the accumulator register. Most instructions use the accumulator to hold the operand. The mnemonics for accumulator-specific instructions refer to accumulator as “A”, not ACC.

B Register: The B register is used during multiply and divide instructions. It can also be used as a scratch-pad register to hold temporary data.

When the PWRDN bit is set, the clock subsystem will provide a delay of 32 MPUCLK cycles to allow the program to set the STOP bit in the PCON register. This delay will enable the program to properly halt the core before the analog circuits shut down (high speed oscillator, VCO/PLL, voltage reference and bias circuitry, etc.). The PDMUX bit in SFR INT5Ctl should be set prior to setting the PWRDN bit in order to configure the wake up interrupt logic. The power down mode is de-asserted by any of the interrupts connected to external interrupts 0, 4 and 5 (external USR[0:7], smart card and Keypad). These interrupt sources are OR'ed together and routed through some delay logic into INT0 to provide this functionality. The interrupt will turn on the power to all sections that were shut off and start the clock subsystem. After the clock subsystem clocks start running, the MPUCLK begins to clock a 512 count delay counter. When the counter times out, the interrupt will then be active on INT0 and the program can resume. Figure 7 shows the detailed logic for waking up the 73S1210F from a power down state using these specific interrupt sources. Figure 8 shows the timing associated with the power down mode.

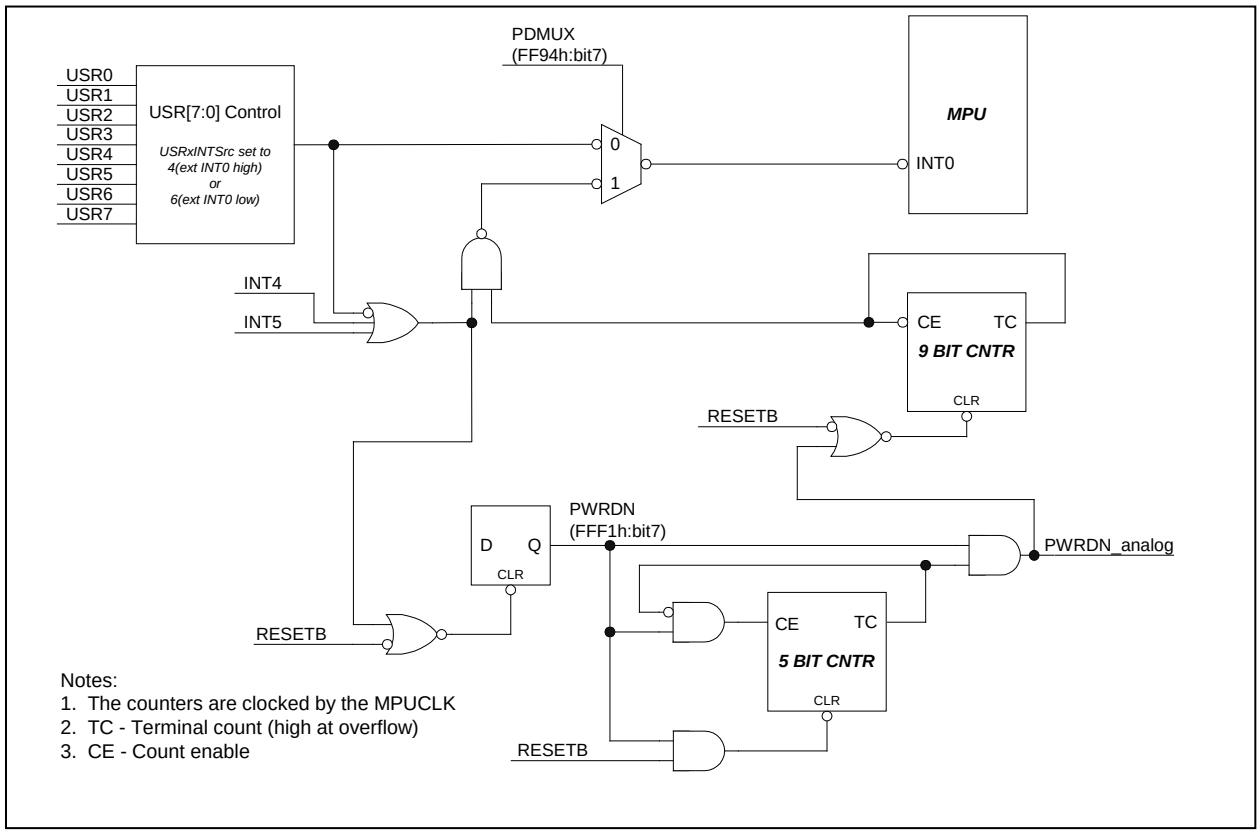


Figure 7: Detail of Power Down Interrupt Logic

External Interrupt Control Register (INT5Ctl): 0xFF94 ← 0x00

Table 14: The INT5Ctl Register

MSB							LSB
PDMUX	–	–	–	–	–	KPIEN	KPINT

Bit	Symbol	Function
INT5Ctl.7	PDMUX	When set = 1, enables interrupts from Keypad (normally going to int5), Smart Card interrupts (normally going to int4), or USR(7:0) pins (int0) to cause interrupt on int0. The assertion of the interrupt to int0 is delayed by 512 MPU clocks to allow the analog circuits, including the clock system, to stabilize. This bit must be set prior to asserting the PWRDN bit in order to properly configure the interrupts that will wake up the circuit. This bit is reset = 0 when this register is read.
INT5Ctl.6	–	
INT5Ctl.5	–	
INT5Ctl.4	–	
INT5Ctl.3	–	
INT5Ctl.2	–	
INT5Ctl.1	KPIEN	Keypad interrupt enable.
INT5Ctl.0	KPINT	Keypad interrupt flag.

Miscellaneous Control Register 0 (MISCtl0): 0xFFF1 ← 0x00

Table 15: The MISCtl0 Register

MSB							LSB
PWRDN	–	–	–	–	–	SLPBK	SSEL

Bit	Symbol	Function
MISCtl0.7	PWRDN	This bit sets the circuit into a low-power condition. All analog (high-speed oscillator and VCO/PLL) functions are disabled 32 MPU clock cycles after this bit is set = 1. This allows time for the next instruction to set the STOP bit in the PCON register to stop the CPU core. The MPU is not operative in this mode. When set, this bit overrides the individual control bits that otherwise control power consumption.
MISCtl0.6	–	
MISCtl0.5	–	
MISCtl0.4	–	
MISCtl0.3	–	
MISCtl0.2	–	
MISCtl0.1	SLPBK	UART loop back testing mode.
MISCtl0.0	SSEL	Serial port pins select.

Power Control Register 0 (PCON): 0x87 ← 0x00

The SMOD bit used for the baud rate generator is set up via this register.

Table 18: The PCON Register

MSB							LSB
SMOD	–	–	–	GF1	GF0	STOP	IDLE

Bit	Symbol	Function
PCON.7	SMOD	If SM0D = 1, the baud rate is doubled.
PCON.6	–	
PCON.5	–	
PCON.4	–	
PCON.3	GF1	General purpose flag 1.
PCON.2	GF0	General purpose flag 1.
PCON.1	STOP	Sets CPU to Stop mode.
PCON.0	IDLE	Sets CPU to Idle mode.

Interrupt Enable 1 Register (IEN1): 0xB8 ← 0x00

Table 20: The IEN1 Register

MSB							LSB
–	SWDT	EX6	EX5	EX4	EX3	EX2	–

Bit	Symbol	Function
IEN1.7	–	
IEN1.6	SWDT	Not used for interrupt control.
IEN1.5	EX6	EX6 = 0 – disable external interrupt 6.
IEN1.4	EX5	EX5 = 0 – disable external interrupt 5.
IEN1.3	EX4	EX4 = 0 – disable external interrupt 4.
IEN1.2	EX3	EX3 = 0 – disable external interrupt 3.
IEN1.1	EX2	EX2 = 0 – disable external interrupt 2.
IEN1.0	–	

Interrupt Enable 2 Register (IEN2): 0x9A ← 0x00

Table 21: The IEN2 Register

MSB							LSB
–	–	–	–	–	–	–	ES1

Bit	Symbol	Function
IEN2.0	ES1	ES1 = 0 – disable serial channel interrupt.

Miscellaneous Control Register 0 (MISCtl0): 0xFFF1 ← 0x00

Transmit and receive (TX and RX) pin selection and loop back test configuration are setup via this register.

Table 37: The MISCtl0 Register

MSB							LSB
PWRDN	–	–	–	–	–	SLPBK	SSEL

Bit	Symbol	Function
MISCtl0.7	PWRDN	This bit places the 73S1210F into a power down state.
MISCtl0.6	–	
MISCtl0.5	–	
MISCtl0.4	–	
MISCtl0.3	–	
MISCtl0.2	–	
MISCtl0.1	SLPBK	1 = UART loop back testing mode. The pins TXD and RXD are to be connected together externally (with SLPBK =1) and therefore: SLPBK SSEL Mode 0 0 normal using Serial_0 0 1 normal using Serial_1 1 0 Serial_0 TX feeds Serial_1 RX 1 1 Serial_1 TX feeds Serial_0 RX
MISCtl0.0	SSEL	Selects either Serial_1 if set =1 or Serial_0 if set = 0 to be connected to RXD and TXD pins.

1.7.6.1 Serial Interface 0

The Serial Interface 0 can operate in 4 modes:

- **Mode 0**

  Pin RX serves as input and output. TX outputs the shift clock. 8 bits are transmitted with LSB first. The baud rate is fixed at 1/12 of the crystal frequency. Reception is initialized in Mode 0 by setting the flags in S0CON as follows: RI0 = 0 and REN0 = 1. In other modes, a start bit when REN0 = 1 starts receiving serial data.

- **Mode 1**

  Pin RX serves as input, and TX serves as serial output. No external shift clock is used, 10 bits are transmitted: a start bit (always 0), 8 data bits (LSB first), and a stop bit (always 1). On receive, a start bit synchronizes the transmission, 8 data bits are available by reading S0BUF, and stop bit sets the flag RB80 in the Special Function Register S0CON. In mode 1 either internal baud rate generator or timer 1 can be use to specify baud rate.

- **Mode 2**

  This mode is similar to Mode 1, with two differences. The baud rate is fixed at 1/32 or 1/64 of oscillator frequency and 11 bits are transmitted or received: a start bit (0), 8 data bits (LSB first), a programmable 9th bit, and a stop bit (1). The 9th bit can be used to control the parity of the serial interface: at transmission, bit TB80 in S0CON is output as the 9th bit, and at receive, the 9th bit affects RB80 in Special Function Register S0CON.

1.7.6.2 Serial Interface 1

The Serial Interface 1 can operate in 2 modes:

- **Mode A**

  This mode is similar to Mode 2 and 3 of Serial interface 0, 11 bits are transmitted or received: a start bit (0), 8 data bits (LSB first), a programmable 9th bit, and a stop bit (1). The 9th bit can be used to control the parity of the serial interface: at transmission, bit TB81 in S1CON is outputted as the 9th bit, and at receive, the 9th bit affects RB81 in Special Function Register S1CON. The only difference between Mode 3 and A is that in Mode A only the internal baud rate generator can be use to specify baud rate.

- **Mode B**

  This mode is similar to Mode 1 of Serial interface 0. Pin RX serves as input, and TX serves as serial output. No external shift clock is used, 10 bits are transmitted: a start bit (always 0), 8 data bits (LSB first), and a stop bit (always 1). On receive, a start bit synchronizes the transmission, 8 data bits are available by reading S1BUF, and stop bit sets the flag RB81 in the Special Function Register S1CON. In mode 1, the internal baud rate generator is use to specify the baud rate.

The S1BUF register is used to read/write data to/from the serial 1 interface.

Serial Interface Control Register (S1CON): 0x9B ← 0x00

The function of the serial port depends on the setting of the Serial Port Control Register S1CON.

Table 39: The S1CON Register

MSB LSB

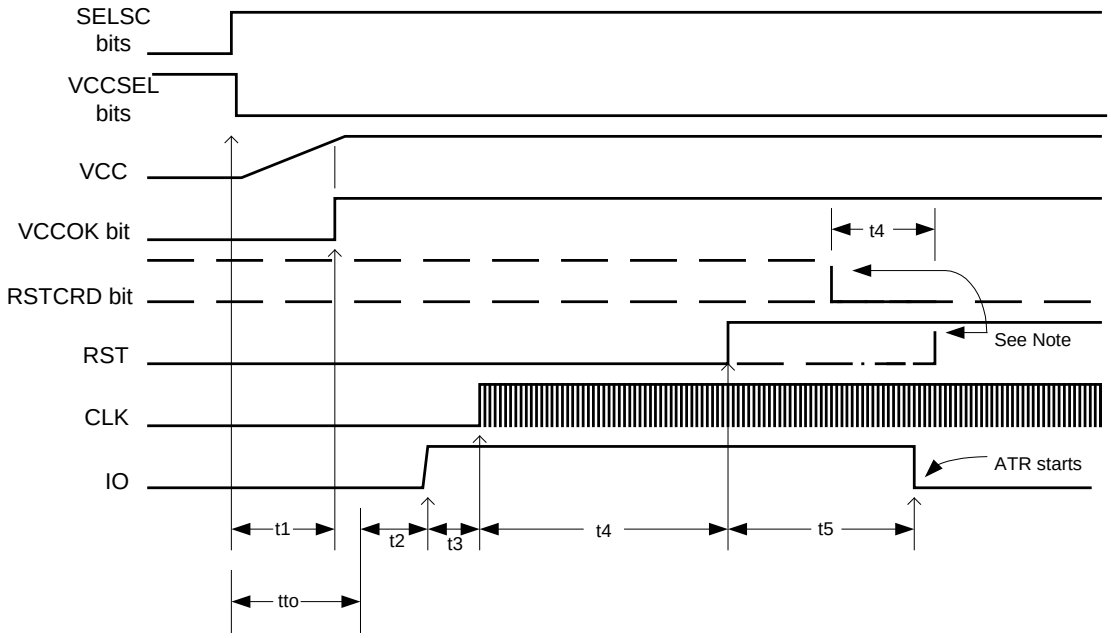
SM	–	SM21	REN1	TB81	RB81	TI1	RI1

Bit	Symbol	Function
S1CON.7	SM	Sets the UART operation mode. SM=0: Mode A, 9-bit UART, variable baud rate SM=1: Mode B, 8-bit UART, variable baud rate
S1CON.6	–	
S1CON.5	SM21	Enables the inter-processor communication feature.
S1CON.4	REN1	If set, enables serial reception. Cleared by software to disable reception.
S1CON.3	TB81	The 9th transmitted data bit in Mode A. Set or cleared by the MPU, depending on the function it performs (parity check, multiprocessor communication, etc.).
S1CON.2	RB81	In Mode B, if sm21 is 0, rb81 is the stop bit. Must be cleared by software.
S1CON.1	TI1	Transmit interrupt flag, set by hardware after completion of a serial transfer. Must be cleared by software.
S1CON.0	RI1	Receive interrupt flag, set by hardware after completion of a serial reception. Must be cleared by software.

Multiprocessor operation mode: The feature of receiving 9 bits in Modes 2 and 3 of Serial Interface 0 or in Mode A of Serial Interface 1 can be used for multiprocessor communication. In this case, the slave processors have bit SM20 in S0CON or SM21 in S1CON set to 1. When the master processor outputs slave's address, it sets the 9th bit to 1, causing a serial port receive interrupt in all the slaves. The slave processors compare the received byte with their network address. If there is a match, the addressed slave will clear SM20 or SM21 and receive the rest of the message, while other slaves will leave the SM20 or SM21 bit unaffected and ignore this message. After addressing the slave, the host will output the rest of the message with the 9th bit set to 0, so no serial port receive interrupt will be generated in unselected slaves.

1.7.15.2 Answer to Reset Processing

A card insertion event generates an interrupt to the firmware, which is then responsible for the configuration of the electrical interface, the UART and activation of the card. The activation sequencer goes through the power up sequence as defined in the ISO 7816-3 specification. An asynchronous activation timing diagram is shown in
Figure 16. After the card reset is de-asserted, the firmware instructs the hardware to look for a TS byte that begins the ATR response. If a response is not provided within the pre-programmed timeout period, an interrupt is generated and the firmware can then take appropriate action, including instructing the 73S1210F to begin a deactivation sequence. Once commanded, the deactivation sequencer goes through the power down sequence as defined in the ISO 7816-3 specification. If an ATR response is received, the hardware looks for a TS byte that determines direct/inverse convention. The hardware handles the indirect convention conversion such that the embedded firmware only receives direct convention. This feature can be disabled by firmware within SByteCtl register. Parity checking and break generation is performed on the TS byte unless disabled by firmware. If during the card session, a card removal, over-current or other error event is detected, the hardware will automatically perform the deactivation sequence and then generate an interrupt to the firmware. The firmware can then perform any other error handling required for proper system operation. Smart card RST, I/O and CLK, C4, C8 shall be low before the end of the deactivation sequence. Figure 17 shows the timing for a deactivation sequence.



t1: SELSC.1 bit set (selects internal ICC interface) and a non-zero value in VCCSEL bits (calling for a value of Vcc of 1.8, 3.0, or 5.0 volts) will begin the activation sequence. t1 is the time for Vcc to rise to acceptable level, declared as Vcc OK (bit VCCOK gets set). This time depends on filter capacitor value and card Icc load.

tto: The time allowed for Vcc to rise to Vcc OK status after setting of the VCCSEL bits. This time is generated by the VCCTMR counter. If Vcc OK is not set, (bit VCCOK) at this time, a deactivation will be initiated. VCCSEL bits are not automatically cleared. The firmware must clear the VCCSEL bits before starting a new activation.

t2: Time from VccTmr timeout and VCC OK to IO reception (high), typically 2-3 CLK cycles if RDYST = 0. If RDYST = 1, t2 starts when VCCOK = 1.

t3: Time from IO = high to CLK start, typically 2-3 CLK cycles.

t4: Time allowed for start of CLK to de-assertion of RST. Programmable by the RLength register.

t5: Time allowed for ATR timeout, set by the STSTO register.

Note: If the RSTCRD bit is set, RST is asserted (low). Upon clearing RSTCRD bit, RST will be de-asserted after t4.

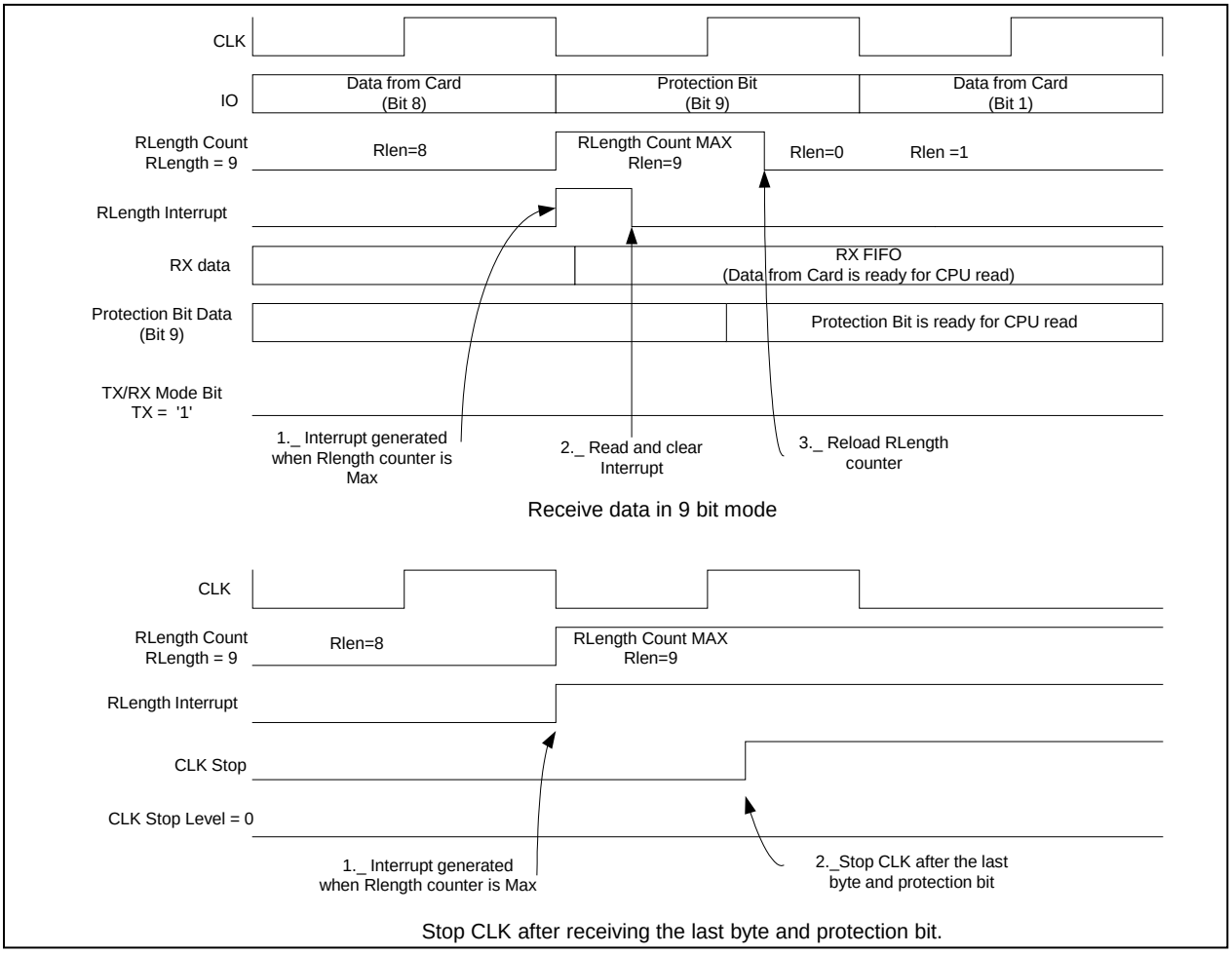


Figure 24: Operation of 9-bit Mode in Sync Mode

Synchronous card operation is broken down into three primary types. These are commonly referred to as 2-wire, 3-wire and I2C synchronous cards. Each card type requires different control and timing and therefore requires different algorithms to access. Teridian has created an application note to provide detailed algorithms for each card type. Refer to the application note titled "*73S12xxF Synchronous Card Design Application Note*".

STX Data Register (STXData): 0xFE07 ← 0x00

Table 79: The STXData Register

MSB							LSB
STXDAT.7	STXDAT.6	STXDAT.5	STXDAT.4	STXDAT.3	STXDAT.2	STXDAT.1	STXDAT.0

Bit	Function
STXData.7	Data to be transmitted to smart card. Gets stored in the TX FIFO and then extracted by the hardware and sent to the selected smart card. When the MPU reads this register, the byte pointer is changed to effectively "read out" the data. Thus, two reads will always result in an "empty" FIFO condition. The contents of the FIFO registers are not cleared, but will be overwritten by writes.
STXData.6	
STXData.5	
STXData.4	
STXData.3	
STXData.2	
STXData.1	
STXData.0	

SRX Control/Status Register (SRXCtl): 0xFE08 ← 0x00

This register is used to monitor reception of data from the smart card.

Table 80: The SRXCtl Register

MSB							LSB
BIT9DAT	–	LASTRX	CRCERR	RXFULL	RXEMTY	RXOVRR	PARITYE

Bit	Symbol	Function
SRXCtl.7	BIT9DAT	Bit 9 Data - When in sync mode and with MODE9/8B set, this bit will contain the data on IO (or SIO) pin that was sampled on the ninth CLK (or SCLK) rising edge. This is used to read data in synchronous 9-bit formats.
SRXCtl.6	–	
SRXCtl.5	LASTRX	Last RX Byte - User sets this bit during the reception of the last byte. When byte is received and this bit is set, logic checks CRC to match 0x1D0F (T=1 mode) or LRC to match 00h (T=1 mode), otherwise a CRC or LRC error is asserted.
SRXCtl.4	CRCERR	(Read only) 1 = CRC (or LRC) error has been detected.
SRXCtl.3	RXFULL	(Read only) RX FIFO is full. Status bit to indicate RX FIFO is full.
SRXCtl.2	RXEMTY	(Read only) RX FIFO is empty. This is only a status bit and does not generate an RX interrupt.
SRXCtl.1	RXOVRR	RX Overrun - (Read Only) Asserted when a receive-over-run condition has occurred. An over-run is defined as a byte was received from the smart card when the RX FIFO was full. Invalid data may be in the receive FIFO. Firmware should take appropriate action. Cleared when read. Additional writes to the RX FIFO are discarded when a RXOVRR occurs until the overrun condition is cleared. Will generate an RXERR interrupt.
SRXCtl.0	PARITYE	Parity Error - (Read only) 1 = The logic detected a parity error on incoming data from the smart card. Cleared when read. Will generate an RXERR interrupt.

Byte Control Register (SByteCtl): 0xFE12 ← 0x2C

This register controls the processing of characters and the detection of the TS byte. When receiving, a Break is asserted at 10.5 ETU after the beginning of the start bit. Break from the card is sampled at 11 ETU.

Table 89: The SByteCtl Register

MSB LSB

–	DETTS	DIRTS	BRKDUR.1	BRKDUR.0	–	–	–

Bit	Symbol	Function
SByteCtl.7	–	
SByteCtl.6	DETTS	Detect TS Byte – 1 = Next Byte is TS, 0 = Next byte is not TS. When set, the hardware will treat the next character received as the TS and determine if direct or indirect convention is being used. Direct convention is the default used if firmware does not set this bit prior to transmission of TS by the smart card to the firmware. The hardware will check parity and generate a break as defined by the DISPAR and BRKGEN bits in the parity control register. This bit is cleared by hardware after TS is received. TS is decoded prior to the FIFO and is stored in the receive FIFO.
SByteCtl.5	DIRTS	Direct Mode TS Select – 1 = direct mode, 0 = indirect mode. Set/cleared by hardware when TS is processed indicating either direct/indirect mode of operation. When switching between smart cards, the firmware should write the bit appropriately since this register is not unique to an individual smart card (firmware should keep track of this bit).
SByteCtl.4	BRKDUR.1	Break Duration Select – 00 = 1 ETU, 01 = 1.5 ETU, 10 = 2 ETU, 11 = reserved. Determines the length of a Break signal which is generated when detecting a parity error on a character reception in T=0 mode.
SByteCtl.3	BRKDUR.0	
SByteCtl.2	–	
SByteCtl.1	–	
SByteCtl.0	–	

Block Guard Time Register (BGT): 0xFE16 ← 0x10

This register contains the Extra Guard Time Value (EGT) most-significant bit. The Extra Guard Time indicates the minimum time between the leading edges of the start bit of consecutive characters. The delay is depends on the T=0/T=1 mode. Used in transmit mode. This register also contains the Block Guard Time (BGT) value. Block Guard Time is the minimum time between the leading edge of the start bit of the last character received and the leading edge of the start bit of the first character transmitted. This should not be set less than the character length. The transmission of the first character will be held off until BGT has elapsed regardless of the TX data and TX/RX control bit timing.

Table 95: The BGT Register

MSB							LSB
EGT.8	–	–	BGT.4	BGT.3	BGT.1	BGT.2	BGT.0

Bit	Symbol	Function
BGT.7	EGT.8	Most-significant bit for 9-bit EGT timer. See the EGT register.
BGT.6	–	
BGT.5	–	
BGT.4	BGT.4	Time in ETUs between the start bit of the last received character to start bit of the first character transmitted to the smart card. Default value is 22.
BGT.3	BGT.3	
BGT.2	BGT.2	
BGT.1	BGT.1	
BGT.0	BGT.0	

Extra Guard Time Register (EGT): 0xFE17 ← 0x0C

This register contains the Extra Guard Time Value (EGT) least-significant byte. The Extra Guard Time indicates the minimum time between the leading edges of the start bit of consecutive characters. The delay depends on the T=0/T=1 mode. Used in transmit mode.

Table 96: The EGT Register

MSB							LSB
EGT.7	EGT.6	EGT.5	EGT.4	EGT.3	EGT.1	EGT.2	EGT.0

Bit	Function
EGT.7	Time in ETUs between start bits of consecutive characters. In T=0 mode, the minimum is 1. In T=0, the leading edge of the next start bit may be delayed if there is a break detected from the smart card. Default value is 12. In T=0 mode, regardless of the value loaded, the minimum value is 12, and for T=1 mode, the minimum value is 11.
EGT.6	
EGT.5	
EGT.4	
EGT.3	
EGT.2	
EGT.1	
EGT.0	

ATR Timeout Registers (ATRLsB): 0xFE20 ← 0x00, (ATRMsB): 0xFE1F ← 0x00

These registers form the ATR timeout (ATRTO [15:0]) parameter. Time in ETU between the leading edge of the first character and leading edge of the last character of the ATR response. Timer is enabled when the RCVATR is set and starts when leading edge of the first start bit is received and disabled when the RCVATR is cleared. An ATR timeout is generated if this time is exceeded.

Table 103: The ATRLsB Register

MSB							LSB
ATRTO.7	ATRTO.6	ATRTO.5	ATRTO.4	ATRTO.3	ATRTO.1	ATRTO.2	ATRTO.0

Table 104: The ATRMsB Register

MSB							LSB
ATRTO.15	ATRTO.14	ATRTO.13	ATRTO.12	ATRTO.11	ATRTO.10	ATRTO.9	ATRTO.8

TS Timeout Register (STSTO): 0xFE21 ← 0x00

The TS timeout is the time in ETU between the de-assertion of smart card reset and the leading edge of the TS character in the ATR (when DETTS is set). The timer is started when smart card reset is de-asserted. An ATR timeout is generated if this time is exceeded (MUTE card).

Table 105: The STSTO Register

MSB							LSB
TST0.7	TST0.6	TST0.5	TST0.4	TST0.3	TST0.1	TST0.2	TST0.0

Reset Time Register (RLength): 0xFE22 ← 0x70

Time in ETUs that the hardware delays the de-assertion of RST. If set to 0 and RSTCRD = 0, the hardware adds no extra delay and the hardware will release RST after VCCOK is asserted during power-up. If set to 1, it will delay the release of RST by the time in this register. When the firmware sets the RSTCRD bit, the hardware will assert reset (RST = 0 on pin). When firmware clears the bit, the hardware will release RST after the delay specified in Rlen. If firmware sets the RSTCRD bit prior to instructing the power to be applied to the smart card, the hardware will not release RST after power-up until RLen after the firmware clears the RSTCRD bit. This provides a means to power up the smart card and hold it in reset until the firmware wants to release the RST to the selected smart card. Works with the selected smart card interface.

Table 106: The RLength Register

MSB							LSB
RLen.7	RLen.6	RLen.5	RLen.4	RLen.3	RLen.1	RLen.2	RLen.0

2 Typical Application Schematic

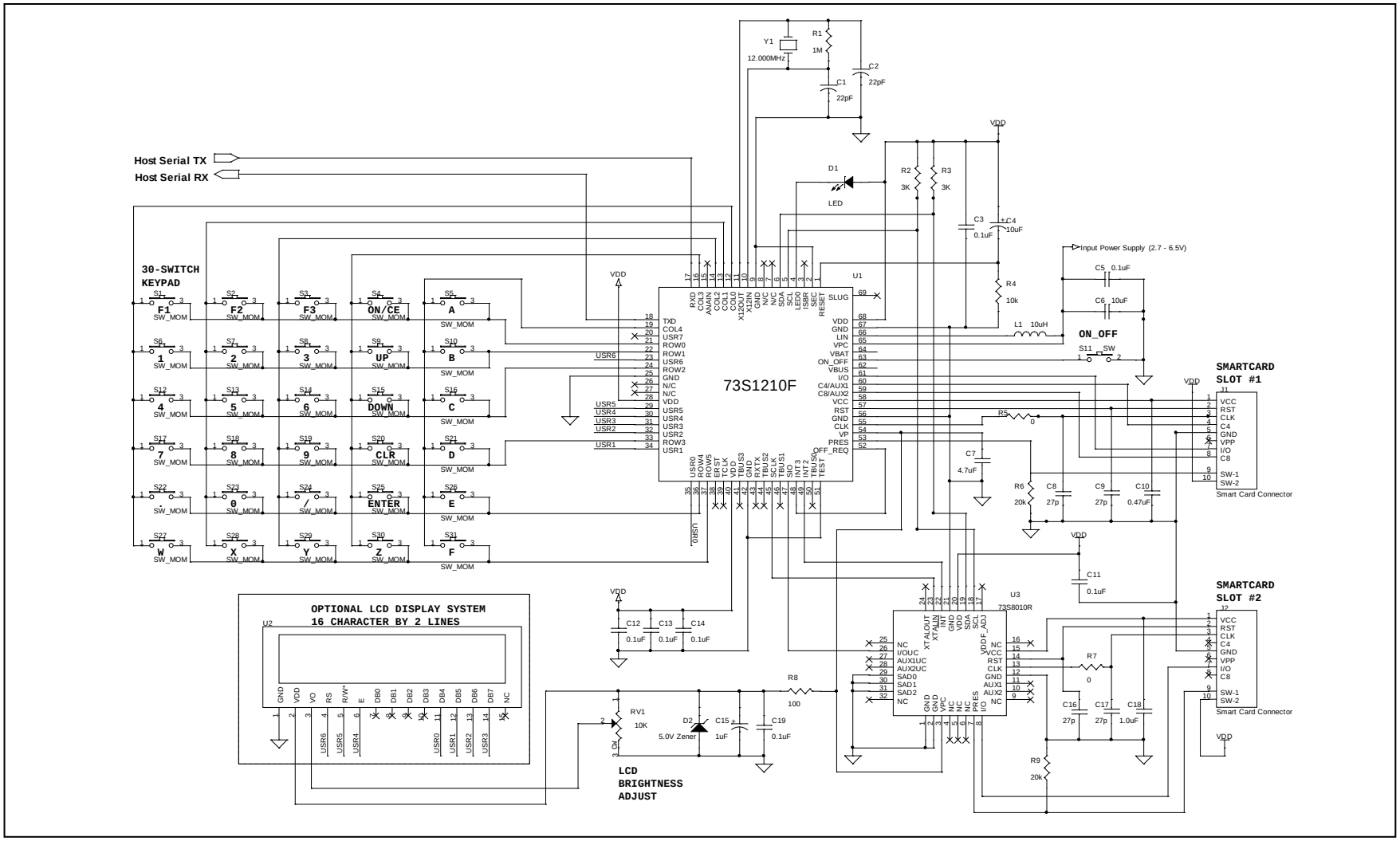


Figure 25: 73S1210F Typical Application Schematic

Symbol	Parameter	Condition	Min	Typ.	Max	Unit
Interface Requirements – Data Signals: I/O, AUX1 and AUX2						
V_{OH}	Output level, high	I_{OH} = 0	0.9 * V_{CC}		V_{CC}+0.1	V
		I_{OH} = -40µA	0.75 V_{CC}		V_{CC}+0.1	V
V_{OL}	Output level, low	I_{OL} = 1mA			0.15 *V_{CC}	V
V_{IH}	Input level, high		0.6 * V_{CC}		V_{CC}+0.30	V
V_{IL}	Input level, low		-0.15		0.2 * V_{CC}	V
V_{INACT}	Output voltage when outside of session	I_{OL} = 0			0.1	V
		I_{OL} = 1mA			0.3	V
I_{LEAK}	Input leakage	V_{IH} = V_{CC}			10	µA
I_{IL}	Input current, low	V_{IL} = 0			0.65	mA
I_{IL}	Input current, low	V_{IL} = 0			0.7	mA
I_{SHORTL}	Short circuit output current	For output low, shorted to V_{CC} through 33Ω			15	mA
I_{SHORTH}	Short circuit output current	For output high, shorted to ground through 33Ω			15	mA
t_R, t_F	Output rise time, fall times	For I/O, AUX1, AUX2, C_L = 80pF, 10% to 90%. For I/OUC, AUX1UC, AUX2UC, CL = 50Pf, 10% to 90%.			100	ns
t_{IR}, t_{IF}	Input rise, fall times				1	µs
R_{PU}	Internal pull-up resistor	Output stable for >200ns	8	11	14	kΩ
FD_{MAX}	Maximum data rate				1	MHz
Reset and Clock for card interface, RST, CLK						
V_{OH}	Output level, high	I_{OH} = -200µA	0.9 * V_{CC}		V_{CC}	V
V_{OL}	Output level, low	I_{OL}= 200µA	0		0.15 *V_{CC}	V
V_{INACT}	Output voltage when outside of session	I_{OL} = 0			0.1	V
		I_{OL} = 1mA			0.3	V
I_{RST_LIM}	Output current limit, RST				30	
I_{CLK_LIM}	Output current limit, CLK				70	mA
t_R, t_F	Output rise time, fall time	C_L = 35pF for CLK, 10% to 90%			8	ns
		C_L = 200pF for RST, 10% to 90%			100	ns
δ	Duty cycle for CLK	C_L = 35pF, F_{CLK} ≤ 20MHz, CLKIN duty cycle is 48% to 52%.	45		55	%

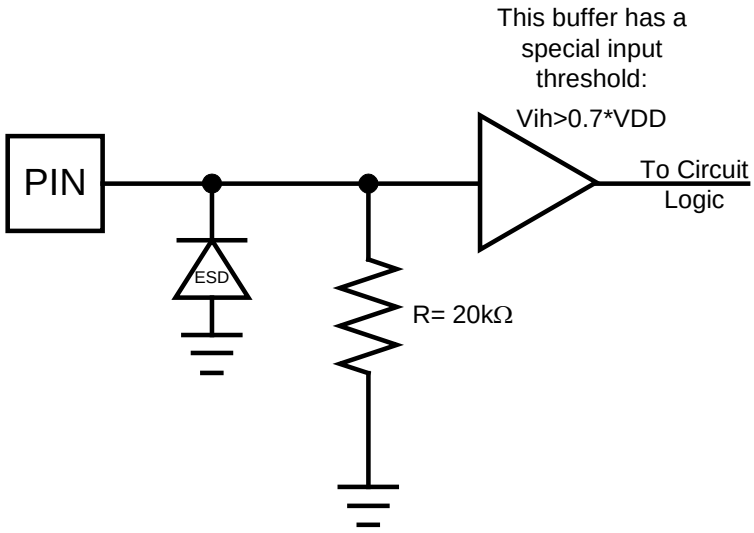


Figure 37: Test and Security Pin Circuit

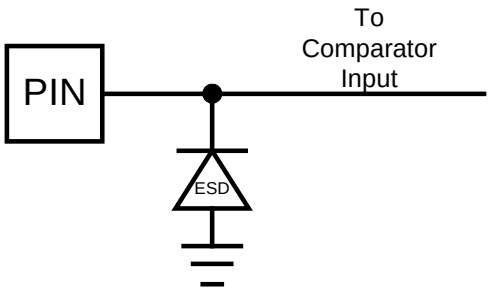


Figure 38: Analog Input Circuit

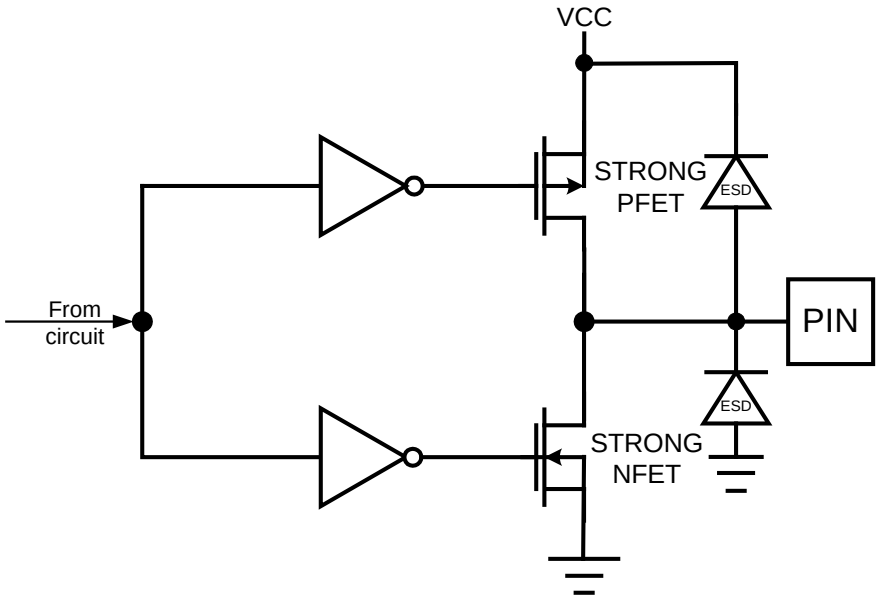


Figure 39: Smart Card Output Circuit

5.2 44-pin QFN Pinout

CAUTION: Use handling procedures necessary for a static sensitive component.

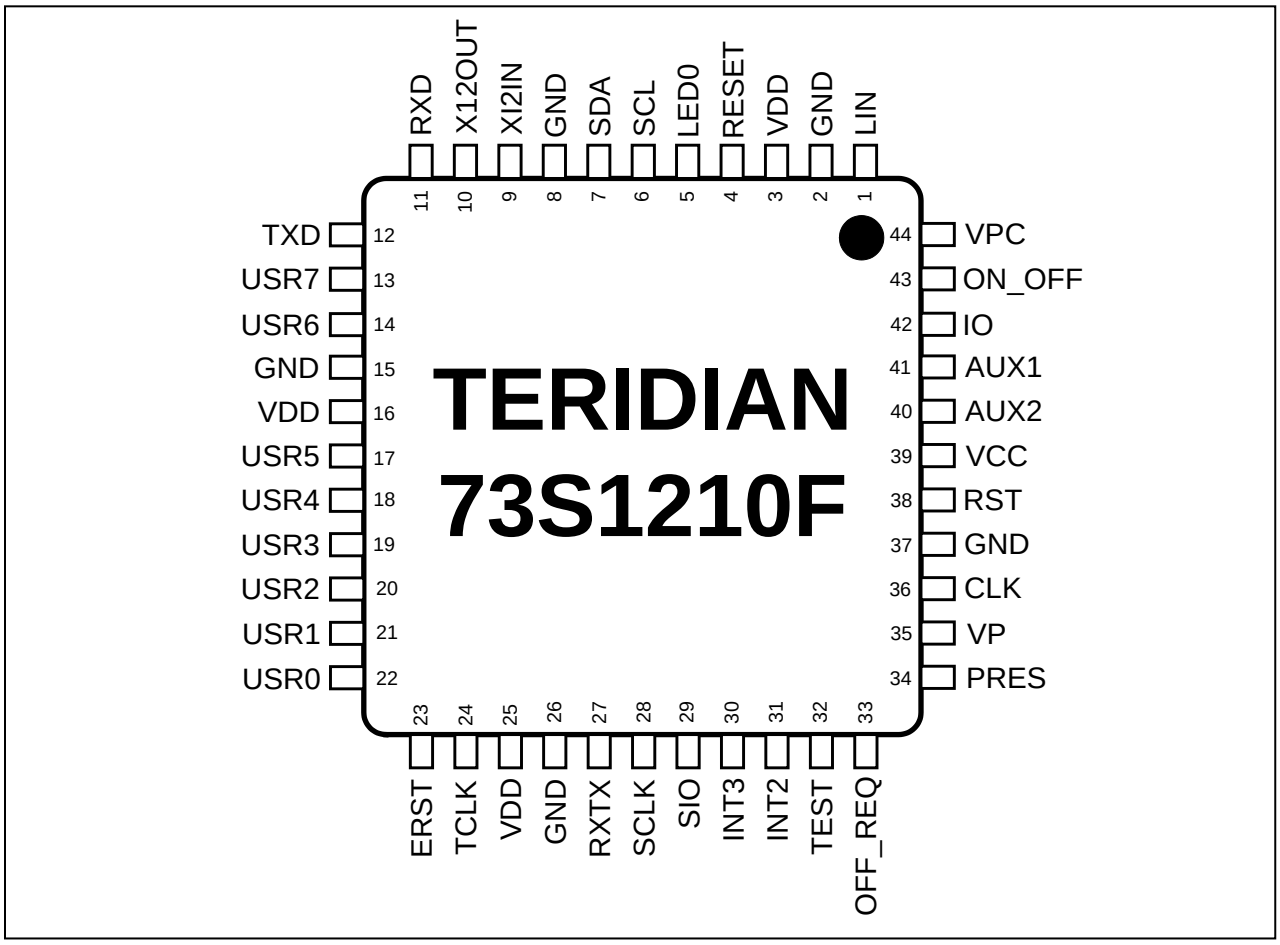


Figure 45: 73S1210F 44 QFN Pinout

Revision History

Revision	Date	Description
1.0	5/10/2007	First publication.
1.1	11/6/2007	In Table 1, added Equivalent Circuit references. In Section 1.4, updated program security description to remove pre-boot and 32-cycle references. In Section 1.7.1, changed "Mcount is configured in the MCLKCtl register must be bound between a value of 1 to 7. The possible crystal or external clock are shown in Table 12." to "Mcount is configured in the MCLKCtl register must be bound between a value of 1 to 7. The possible crystal or external clock frequencies for getting MCLK = 96MHz are shown in Table 11." In the BRCON description, changed "If BSEL = 1, the baud rate is derived using timer 1." to "If BSEL = 0, the baud rate is derived using timer 1." In Section 1.7.14, removed the following from the emulator port description: "The signals of the emulator port have weak pull-ups. Adding resistor footprints for signals E_RST, E_TCLK and E_RXTX on the PCB is recommended. If necessary, adding 10KΩ pull-up resistors on E_TCLK and E_RXTX and a 3KΩ on E_RST will help the emulator operate normally if a problem arises." In Ordering Information, removed the leaded part numbers.
1.2	12/15/2008	In Table 1, added the "Pin (44 QFN)" column. In Table 1, added more description to the SCL, SDA, PRES, VCC, VPC, SEC, TEST and VDD pins. In Section 1.3.2, changed "FLSH_ERASE" to "ERASE" and "FLSH_PGADR" to "PGADDR". Added "The PGADDR register denotes the page address for page erase. The page size is 512 (200h) bytes and there are 128 pages within the flash memory. The PGADDR denotes the upper seven bits of the flash memory address such that bit 7:1 of the PGADDR corresponds to bit 15:9 of the flash memory address. Bit 0 of the PGADDR is not used and is ignored." In the description of the PGADDR register, added "Note: the page address is shifted left by one bit (see detailed description above)." In Table 5, changed "FLSHCRL" to "FLSHCTL". In Table 5, removed the PREBOOT bit description. In Table 5, moved the TRIMPCtl bit description to FUSECtl and moved the FUSECtl bit description to TRIMPCtl. In Table 6, changed "PGADR" to "PGADDR". In Table 7, added PGADDR. In Table 8, changed the reset value for RTCCtl from "0x81" to "0x00". Added the RTCTrim0 and ACOMP registers. Deleted the OMP, VRCtl, LEDCal and LOCKCtl registers. In Table 7, removed the Mcount 7 row. In Table 50 through Table 53, changed the names of registers USRIntCtl0 through USRIntCtl3 to USRIntCtl1 through USRIntCtl4. In TCON, corrected the descriptions for TCON.2 and TCON.0. In Section 1.7.9, added a note about USR pins defaulting as inputs after reset. Changed the register address for ATRMsB from FE21 to FE1F.