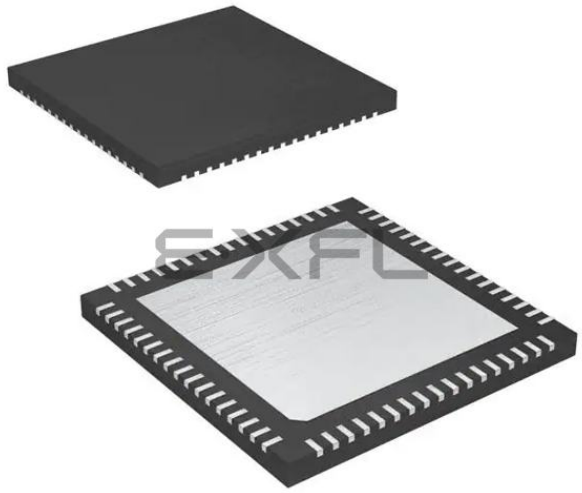
Analog Devices Inc./Maxim Integrated - 73S1210F-68MR/F/PG Datasheet



Welcome to E-XFL.COM

What is "Embedded - Microcontrollers"?

"Embedded - Microcontrollers" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "Embedded - Microcontrollers"

Details	
Product Status	Obsolete
Core Processor	80515
Core Size	8-Bit
Speed	24MHz
Connectivity	I²C, SmartCard, UART/USART
Peripherals	LED, POR, WDT
Number of I/O	8
Program Memory Size	32KB (32K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	2K x 8
Voltage - Supply (Vcc/Vdd)	2.7V ~ 6.5V
Data Converters	-
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	68-VFQFN Exposed Pad
Supplier Device Package	68-QFN (8x8)
Purchase URL	https://www.e-xfl.com/product-detail/analog-devices/73s1210f-68mr-f-pg

Table of Contents

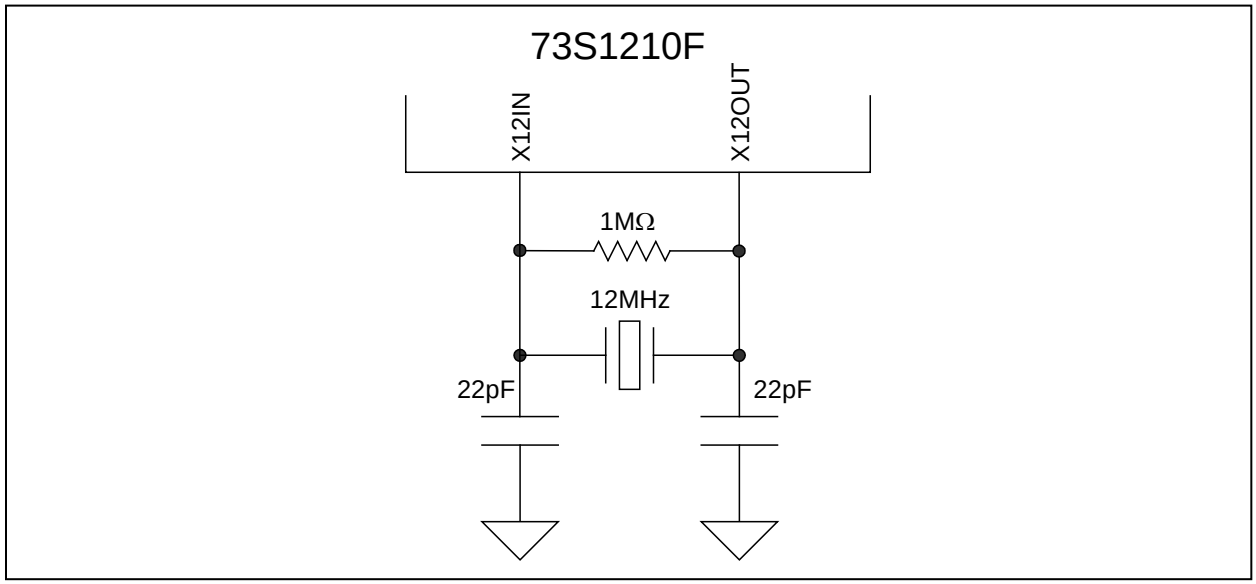
MPU Clock Control Register (MPUCKCtl): 0xFFA1 ← 0x0C

Table 13: The TCON Register

MSB							LSB
–	–	MDIV.5	MDIV.4	MDIV.3	MDIV.2	MDIV.1	MDIV.0

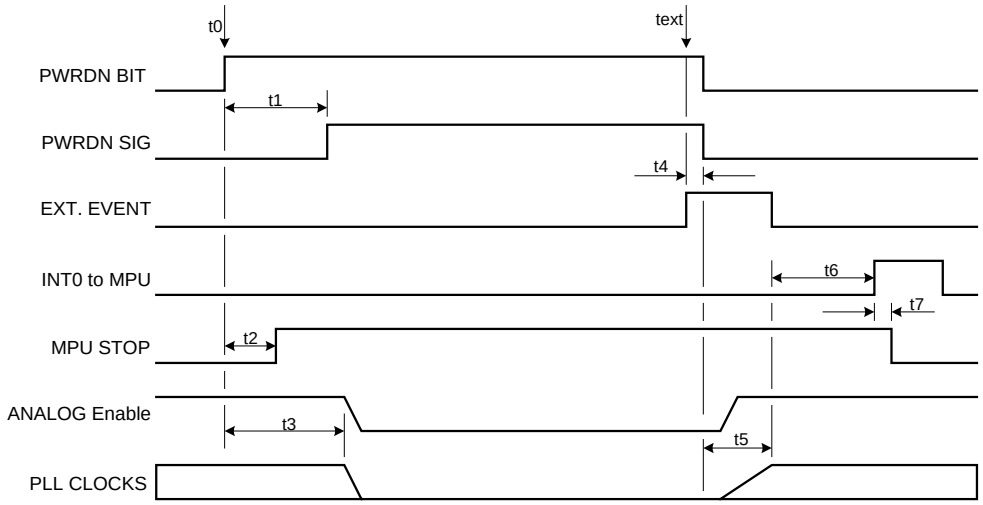
Bit	Symbol	Function
MPUCKCtl.7	–	
MPUCKCtl.6	–	
MPUCKCtl.5	MDIV.5	This value determines the ratio of the MPU master clock frequency to the VCO frequency (MCLK) such that MPUClk = MCLK/(2 * (MPUCKDiv(5:0) + 1)). Do not use values of 0 or 1 for MPUCKDiv(n). Default is 0Ch to set CPCLK = 3.6923MHz.
MPUCKCtl.4	MDIV.4	
MPUCKCtl.3	MDIV.3	
MPUCKCtl.2	MDIV.2	
MPUCKCtl.1	MDIV.1	
MPUCKCtl.0	MDIV.0	

The oscillator circuits are designed to connect directly to standard parallel resonant crystal in a Pierce oscillator configuration. Each side of the crystal should include a 22pF capacitor to ground for both oscillator circuits and a 1MΩ resistor is required across the 12MHz crystal.



Note: The crystal should be placed as close as possible to the IC, and vias should be avoided.

Figure 4: Oscillator Circuit



t0: MPU sets PWRDN bit.

t1: 32 MPU clock cycles after t0, the PWRDN SIG is asserted, turning all analog functions OFF.

t2: MPU executes STOP instruction, must be done prior to t1.

t3: Analog functions go to OFF condition. No Vref, PLL/VCO, Ibias, etc.

text: An external event (RTC, Keypad, Card event, USB) occurs.

t4: PWRDN bit and PWRDN signal are cleared by external event.

t5: High-speed oscillator/PLL/VCO operating.

t6: After 512 MPU clock cycles, INT0 to MPU is asserted.

t7: INT0 causes MPU to exit STOP condition.

Figure 8: Power Down Sequencing

Miscellaneous Control Register 1 (MISCtl1): 0xFFF2 ← 0x10

Table 16: The MISCtl1 Register

MSB							LSB
–	–	FRPEN	FLSH66	–	–	–	–

Bit	Symbol	Function
MISCtl1.7	–	
MISCtl1.6	–	
MISCtl1.5	FRPEN	Flash Read Pulse enable (low). If FRPEN = 1, the Flash Read signal is passed through with no change. When FRPEN = 0 a one-shot circuit that shortens the Flash Read signal is enabled to save power. The Flash Read pulse will shorten to 40 or 66ns (approximate based on the setting of the FLSH66 bit) in duration, regardless of the MPU clock rate. For MPU clock frequencies greater than 10MHz, this bit should be set high.
MISCtl1.4	FLSH66	When high, creates a 66ns Flash read pulse, otherwise creates a 40ns read pulse when FRPEN is set.
MISCtl1.3	–	
MISCtl1.2	–	
MISCtl1.1	–	
MISCtl1.0	–	

Master Clock Control Register (MCLKCtl): 0x8F ← 0x0A

Table 17: The MCLKCtl Register

MSB							LSB
HSOEN	KBEN	SCEN	–	–	MCT.2	MCT.1	MCT.0

Bit	Symbol	Function
MCLKCtl.7	HSOEN*	High-speed oscillator enable. When set = 1, disables the high-speed crystal oscillator and VCO/PLL system. This bit is not changed when the PWRDN bit is set but the oscillator/VCO/PLL is disabled.
MCLKCtl.6	KBEN	1 = Disable the keypad logic clock. This bit is not changed in PWRDN mode but the function is disabled.
MCLKCtl.5	SCEN	1 = Disable the smart card logic clock. This bit is not changed in PWRDN mode but the function is disabled. Interrupt logic for card insertion/removal remains operable even with smart card clock disabled.
MCLKCtl.4	–	
MCLKCtl.3	–	
MCLKCtl.2	MCT.2	This value determines the ratio of the VCO frequency (MCLK) to the high-speed crystal oscillator frequency such that: MCLK = (MCount*2 + 4)*Fxtal. The default value is MCount = 2h such that MCLK = (2*2 + 4)*12.00MHz = 96MHz.
MCLKCtl.1	MCT.1	
MCLKCtl.0	MCT.0	

*Note: The HSOEN bit should never be set under normal circumstances. Power down control should only be initiated via use of the PWRDN bit in MISCtl0.

Timer/Counter Control Register (TCON): 0x88 ← 0x00

Table 22: The TCON Register

MSB							LSB
TF1	TR1	TF0	TR0	IE1	IT1	IE0	IT0

Bit	Symbol	Function
TCON.7	TF1	Timer 1 overflow flag.
TCON.6	TR1	Not used for interrupt control.
TCON.5	TF0	Timer 0 overflow flag.
TCON.4	TR0	Not used for interrupt control.
TCON.3	IE1	Interrupt 1 edge flag is set by hardware when the falling edge on external interrupt int1 is observed. Cleared when an interrupt is processed.
TCON.2	IT1	Interrupt 1 type control bit. 1 selects falling edge and 0 selects low level for input pin to cause an interrupt.
TCON.1	IE0	Interrupt 0 edge flag is set by hardware when the falling edge on external interrupt int0 is observed. Cleared when an interrupt is processed.
TCON.0	IT0	Interrupt 0 type control bit. 1 selects falling edge and 0 sets low level for input pin to cause interrupt.

Timer/Interrupt 2 Control Register (T2CON): 0xC8 ← 0x00

Table 23: The T2CON Register

MSB							LSB
–	I3FR	I2FR	–	–	–	–	–

Bit	Symbol	Function
T2CON.7	–	
T2CON.6	I3FR	External interrupt 3 failing/rising edge flag. I3FR = 0 external interrupt 3 negative transition active. I3FR = 1 external interrupt 3 positive transition active.
T2CON.5	I2FR	External interrupt 3 failing/rising edge flag. I2FR = 0 external interrupt 3 negative transition active. I2FR = 1 external interrupt 3 positive transition active.
T2CON.4	–	
T2CON.3	–	
T2CON.2	–	
T2CON.1	–	
T2CON.0	–	

1.7.6 UART

The 80515 core of the 73S1210F includes two separate UARTs that can be programmed to communicate with a host. The 73S1210F can only connect one UART at a time since there is only one set of TX and Rx pins. The MISCtl0 register is used to select which UART is connected to the TX and RX pins. Each UART has a different set of operating modes that the user can select according to their needs. The UART is a dedicated 2-wire serial interface, which can communicate with an external host processor at up to 115,200 bits/s. The TX and RX pins operate at the V_{DD} supply voltage levels and should never exceed 3.6V. The operation of each pin is as follows:

RX: Serial input data is applied at this pin. Conforming to RS-232 standard, the bytes are input LSB first. The voltage applied at RX must not exceed 3.6V.

TX: This pin is used to output the serial data. The bytes are output LSB first.

The 73S1210F has several UART-related read/write registers. All UART transfers are programmable for parity enable, parity select, 2 stop bits/1 stop bit and XON/XOFF options for variable communication baud rates from 300 to 115200 bps. Table 33 shows the selectable UART operation modes and Table 34 shows how the baud rates are calculated.

Table 33: UART Modes

	UART 0	UART 1
Mode 0	N/A	Start bit, 8 data bits, parity, stop bit, variable baud rate (internal baud rate generator).
Mode 1	Start bit, 8 data bits, stop bit, variable baud rate (internal baud rate generator or timer 1).	Start bit, 8 data bits, stop bit, variable baud rate (internal baud rate generator).
Mode 2	Start bit, 8 data bits, parity, stop bit, fixed baud rate 1/32 or 1/64 of $f_{CKMPU.}$	N/A
Mode 3	Start bit, 8 data bits, parity, stop bit, variable baud rate (internal baud rate generator or timer 1).	N/A

Note: Parity of serial data is available through the P flag of the accumulator. Seven-bit serial modes with parity, such as those used by the FLAG protocol, can be simulated by setting and reading bit 7 of 8-bit output data. Seven-bit serial modes without parity can be simulated by setting bit 7 to a constant 1. 8-bit serial modes with parity can be simulated by setting and reading the 9th bit, using the control bits S0CON3 and S1CON3 in the S0COn and S1CON SFRs.

Table 34: Baud Rate Generation

	Using Timer 1	Using Internal Baud Rate Generator
Serial Interface 0	$2^{smod} * f_{CKMPU}/ (384 * (256-TH1))$	$2^{smod} * f_{CKMPU}/(64 * (2^{10}-S0REL))$
Serial Interface 1	N/A	$f_{CKMPU}/(32 * (2^{10}-S1REL))$

Note: S0REL (9:0) and S1REL (9:0) are 10-bit values derived by combining bits from the respective timer reload registers SxRELH (bits 1:0) and SxRELL (bits 7:0). TH1 is the high byte of timer 1. The SMOD bit is located in the PCON SFR.

- **Mode 3**
  The only difference between Mode 2 and Mode 3 is that in Mode 3 either internal baud rate generator or timer 1 can be use to specify baud rate.

The S0BUF register is used to read/write data to/from the serial 0 interface.

Serial Interface 0 Control Register (S0CON): 0x9B ← 0x00

Transmit and receive data are transferred via this register.

Table 38: The S0CON Register

MSB LSB

SM0	SM1	SM20	REN0	TB80	RB80	TI0	RI0

Bit	Symbol	Function
S0CON.7	SM0	These two bits set the UART0 mode:
S0CON.6	SM1	
S0CON.5	SM20	Enables the inter-processor communication feature.
S0CON.4	REN0	If set, enables serial reception. Cleared by software to disable reception.
S0CON.3	TB80	The 9th transmitted data bit in Modes 2 and 3. Set or cleared by the MPU, depending on the function it performs (parity check, multiprocessor communication etc.).
S0CON.2	RB80	In Modes 2 and 3 it is the 9th data bit received. In Mode 1, if SM20 is 0, RB80 is the stop bit. In Mode 0 this bit is not used. Must be cleared by software.
S0CON.1	TI0	Transmit interrupt flag, set by hardware after completion of a serial transfer. Must be cleared by software.
S0CON.0	RI0	Receive interrupt flag, set by hardware after completion of a serial reception. Must be cleared by software.

Mode	Description	SM0	SM1
0	N/A	0	0
1	8-bit UART	0	1
2	9-bit UART	1	0
3	9-bit UART	1	1

1.7.6.2 Serial Interface 1

The Serial Interface 1 can operate in 2 modes:

- **Mode A**

  This mode is similar to Mode 2 and 3 of Serial interface 0, 11 bits are transmitted or received: a start bit (0), 8 data bits (LSB first), a programmable 9th bit, and a stop bit (1). The 9th bit can be used to control the parity of the serial interface: at transmission, bit TB81 in S1CON is outputted as the 9th bit, and at receive, the 9th bit affects RB81 in Special Function Register S1CON. The only difference between Mode 3 and A is that in Mode A only the internal baud rate generator can be use to specify baud rate.

- **Mode B**

  This mode is similar to Mode 1 of Serial interface 0. Pin RX serves as input, and TX serves as serial output. No external shift clock is used, 10 bits are transmitted: a start bit (always 0), 8 data bits (LSB first), and a stop bit (always 1). On receive, a start bit synchronizes the transmission, 8 data bits are available by reading S1BUF, and stop bit sets the flag RB81 in the Special Function Register S1CON. In mode 1, the internal baud rate generator is use to specify the baud rate.

The S1BUF register is used to read/write data to/from the serial 1 interface.

Serial Interface Control Register (S1CON): 0x9B ← 0x00

The function of the serial port depends on the setting of the Serial Port Control Register S1CON.

Table 39: The S1CON Register

MSB LSB

SM	–	SM21	REN1	TB81	RB81	TI1	RI1

Bit	Symbol	Function
S1CON.7	SM	Sets the UART operation mode. SM=0: Mode A, 9-bit UART, variable baud rate SM=1: Mode B, 8-bit UART, variable baud rate
S1CON.6	–	
S1CON.5	SM21	Enables the inter-processor communication feature.
S1CON.4	REN1	If set, enables serial reception. Cleared by software to disable reception.
S1CON.3	TB81	The 9th transmitted data bit in Mode A. Set or cleared by the MPU, depending on the function it performs (parity check, multiprocessor communication, etc.).
S1CON.2	RB81	In Mode B, if sm21 is 0, rb81 is the stop bit. Must be cleared by software.
S1CON.1	TI1	Transmit interrupt flag, set by hardware after completion of a serial transfer. Must be cleared by software.
S1CON.0	RI1	Receive interrupt flag, set by hardware after completion of a serial reception. Must be cleared by software.

Multiprocessor operation mode: The feature of receiving 9 bits in Modes 2 and 3 of Serial Interface 0 or in Mode A of Serial Interface 1 can be used for multiprocessor communication. In this case, the slave processors have bit SM20 in S0CON or SM21 in S1CON set to 1. When the master processor outputs slave's address, it sets the 9th bit to 1, causing a serial port receive interrupt in all the slaves. The slave processors compare the received byte with their network address. If there is a match, the addressed slave will clear SM20 or SM21 and receive the rest of the message, while other slaves will leave the SM20 or SM21 bit unaffected and ignore this message. After addressing the slave, the host will output the rest of the message with the 9th bit set to 0, so no serial port receive interrupt will be generated in unselected slaves.

Mode 0

Putting either timer/counter into mode 0 configures it as an 8-bit timer/counter with a divide-by-32 prescaler. In this mode, the timer register is configured as a 13-bit register. As the count rolls over from all 1's to all 0's, it sets the timer overflow flag TF0. The overflow flag TF0 then can be used to request an interrupt. The counted input is enabled to the timer when TRx = 1 and either GATE = 0 or TX = 1 (setting GATE = 1 allows the timer to be controlled by external input TX, to facilitate pulse width measurements). TRx are control bits in the special function register TCON; GATE is in TMOD. The 13-bit register consists of all 8 bits of TH1 and the lower 5 bits of TL0. The upper 3 bits of TL0 are indeterminate and should be ignored. Setting the run flag (TRx) does not clear the registers. Mode 0 operation is the same for timer 0 as for timer 1.

Mode 1

Mode 1 is the same as mode 0, except that the timer register is run with all 16 bits.

Mode 2

Mode 2 configures the timer register as an 8-bit counter (TLx) with automatic reload. The overflow from TLx not only sets TFx, but also reloads TLx with the contents of THx, which is preset by software. The reload leaves THx unchanged.

Mode 3

Mode 3 has different effects on timer 0 and timer 1. Timer 1 in mode 3 simply holds its count. The effect is the same as setting TR1 = 0. Timer 0 in mode 3 establishes TL0 and TH0 as two separate counters. TL0 uses the timer 0 control bits: C/T, GATE, TR0, INT0, and TF0. TH0 is locked into a timer function (counting machine cycles) and takes over the use of TR1 and TF1 from timer 1. Thus, TH0 now controls the "timer 1" interrupt. Mode 3 is provided for applications requiring an extra 8-bit timer or counter. When timer 0 is in mode 3, timer 1 can be turned on and off by switching it out of and into its own mode 3, or can still be used by the serial channel as a baud rate generator, or in fact, in any application not requiring an interrupt from timer 1 itself.

Timer/Counter Control Register (TCON): 0x88 ← 0x00

Table 42: The TCON Register

MSB LSB

TF1	TR1	TF0	TR0	IE1	IT1	IE0	IT0

Bit	Symbol	Function
TCON.7	TF1	Timer 1 overflow flag.
TCON.6	TR1	Not used for interrupt control.
TCON.5	TF0	Timer 0 overflow flag.
TCON.4	TR0	Not used for interrupt control.
TCON.3	IE1	Interrupt 1 edge flag is set by hardware when the falling edge on external interrupt int1 is observed. Cleared when an interrupt is processed.
TCON.2	IT1	Interrupt 1 type control bit. 1 selects falling edge and 0 selects low level for input pin to cause an interrupt.
TCON.1	IE0	Interrupt 0 edge flag is set by hardware when the falling edge on external interrupt int0 is observed. Cleared when an interrupt is processed.
TCON.0	IT0	Interrupt 0 type control bit. 1 selects falling edge and 0 sets low level for input pin to cause interrupt.

External Interrupt Control Register (INT6Ctl): 0xFF95 ← 0x00

Table 63: The INT6Ctl Register

MSB LSB

–	–	VFTIEN	VFTINT	I2CIEN	I2CINT	ANIEN	ANINT

Bit	Symbol	Function
INT6Ctl.7	–	
INT6Ctl.6	–	
INT6Ctl.5	VFTIEN	VDD fault interrupt enable.
INT6Ctl.4	VFTINT	VDD fault interrupt flag.
INT6Ctl.3	I2CIEN	When set = 1, the I^2C interrupt is enabled.
INT6Ctl.2	I2CINT	When set = 1, the I^2C transaction has completed. Cleared upon the start of a subsequent I^2C transaction.
INT6Ctl.1	ANIEN	Analog compare interrupt enable.
INT6Ctl.0	ANINT	Analog compare interrupt flag.

1.7.15 Smart Card Interface Function

The 73S1210F integrates one ISO-7816 (T=0, T=1) UART, one complete ICC electrical interface as well as an external smart card interface to allow multiple smart cards to be connected using the Teridian 8010 family of interface devices. Figure 14 shows the simplified block diagram of the card circuitry (UART + interfaces), with detail of dedicated XRAM registers.

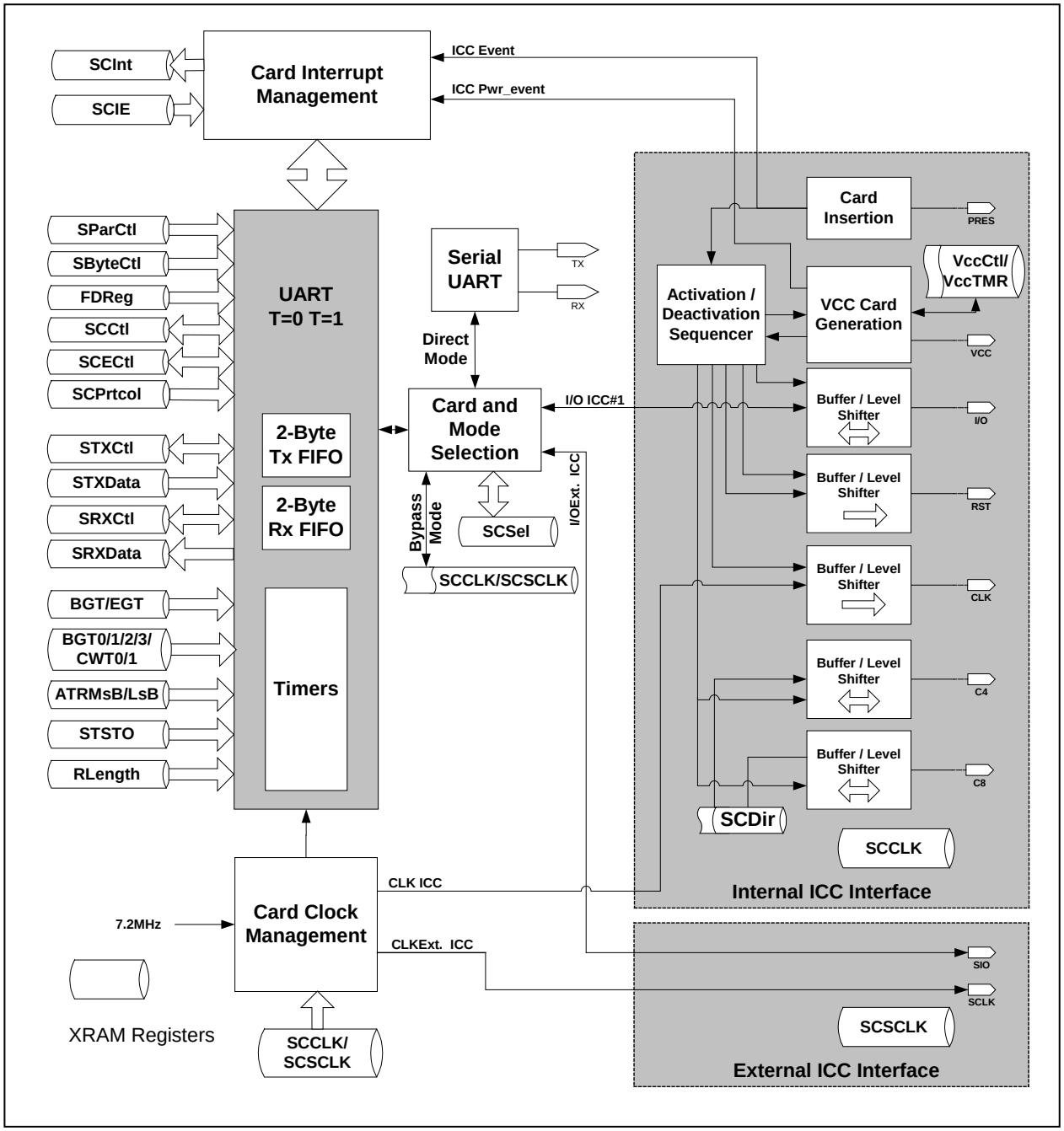


Figure 14: Smart Card Interface Block Diagram

Card interrupts are managed through two dedicated registers: SCIE (Interrupt Enable to define which interrupt is enabled) and SCInt (Interrupt status). They allow the firmware to determine the source of an interrupt, that can be a card insertion / removal, card power fault, or a transmission (TX) or reception (RX) event / fault. It should be noted that even when card clock is disabled, an ICC interrupt can be generated

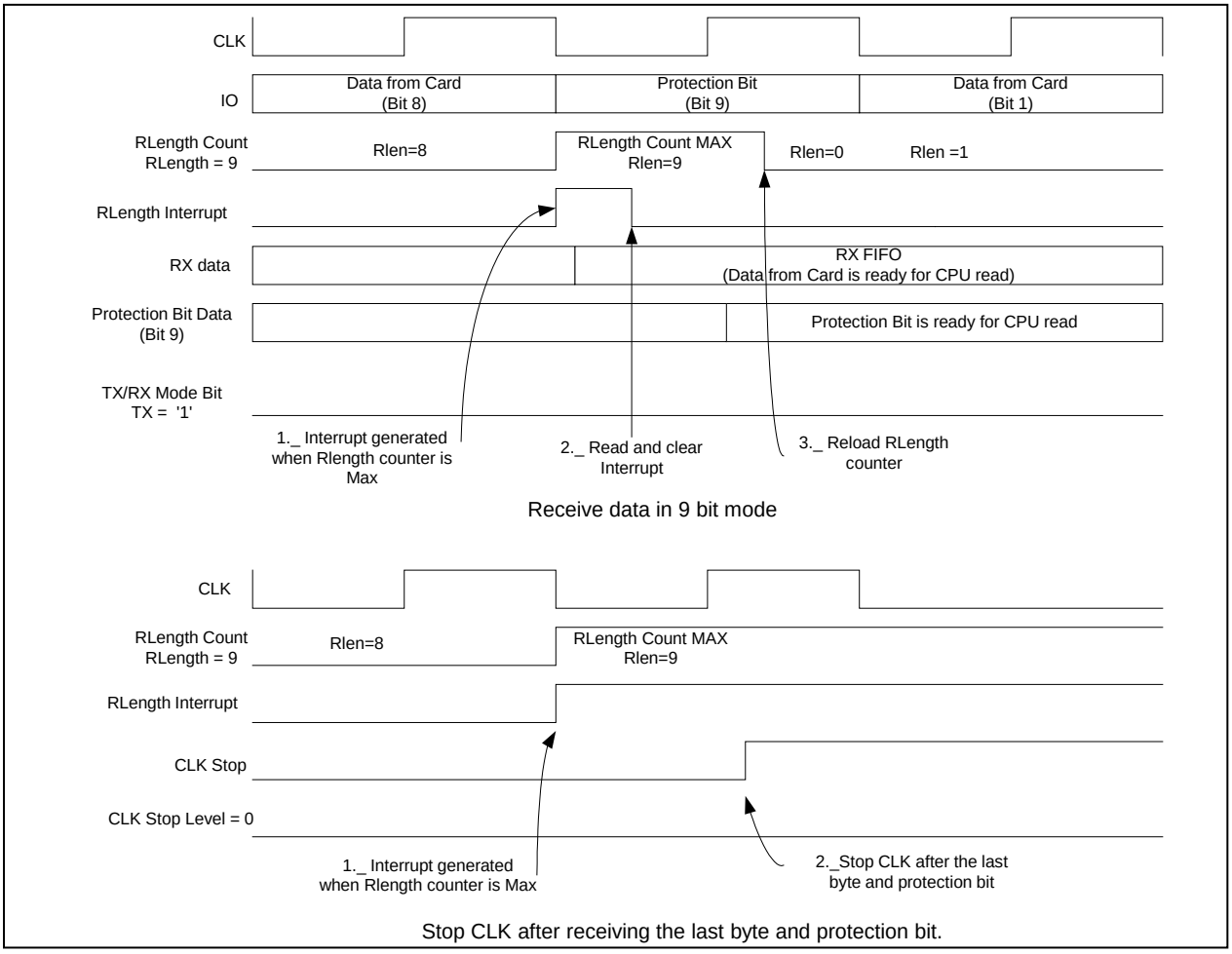


Figure 24: Operation of 9-bit Mode in Sync Mode

Synchronous card operation is broken down into three primary types. These are commonly referred to as 2-wire, 3-wire and I2C synchronous cards. Each card type requires different control and timing and therefore requires different algorithms to access. Teridian has created an application note to provide detailed algorithms for each card type. Refer to the application note titled "*73S12xxF Synchronous Card Design Application Note*".

STX Data Register (STXData): 0xFE07 ← 0x00

Table 79: The STXData Register

MSB							LSB
STXDAT.7	STXDAT.6	STXDAT.5	STXDAT.4	STXDAT.3	STXDAT.2	STXDAT.1	STXDAT.0

Bit	Function
STXData.7	Data to be transmitted to smart card. Gets stored in the TX FIFO and then extracted by the hardware and sent to the selected smart card. When the MPU reads this register, the byte pointer is changed to effectively "read out" the data. Thus, two reads will always result in an "empty" FIFO condition. The contents of the FIFO registers are not cleared, but will be overwritten by writes.
STXData.6	
STXData.5	
STXData.4	
STXData.3	
STXData.2	
STXData.1	
STXData.0	

SRX Control/Status Register (SRXCtl): 0xFE08 ← 0x00

This register is used to monitor reception of data from the smart card.

Table 80: The SRXCtl Register

MSB							LSB
BIT9DAT	–	LASTRX	CRCERR	RXFULL	RXEMTY	RXOVRR	PARITYE

Bit	Symbol	Function
SRXCtl.7	BIT9DAT	Bit 9 Data - When in sync mode and with MODE9/8B set, this bit will contain the data on IO (or SIO) pin that was sampled on the ninth CLK (or SCLK) rising edge. This is used to read data in synchronous 9-bit formats.
SRXCtl.6	–	
SRXCtl.5	LASTRX	Last RX Byte - User sets this bit during the reception of the last byte. When byte is received and this bit is set, logic checks CRC to match 0x1D0F (T=1 mode) or LRC to match 00h (T=1 mode), otherwise a CRC or LRC error is asserted.
SRXCtl.4	CRCERR	(Read only) 1 = CRC (or LRC) error has been detected.
SRXCtl.3	RXFULL	(Read only) RX FIFO is full. Status bit to indicate RX FIFO is full.
SRXCtl.2	RXEMTY	(Read only) RX FIFO is empty. This is only a status bit and does not generate an RX interrupt.
SRXCtl.1	RXOVRR	RX Overrun - (Read Only) Asserted when a receive-over-run condition has occurred. An over-run is defined as a byte was received from the smart card when the RX FIFO was full. Invalid data may be in the receive FIFO. Firmware should take appropriate action. Cleared when read. Additional writes to the RX FIFO are discarded when a RXOVRR occurs until the overrun condition is cleared. Will generate an RXERR interrupt.
SRXCtl.0	PARITYE	Parity Error - (Read only) 1 = The logic detected a parity error on incoming data from the smart card. Cleared when read. Will generate an RXERR interrupt.

Parity Control Register (SParCtl): 0xFE11 ← 0x00

This register provides the ability to configure the parity circuitry on the smart card interface. The settings apply to both integrated smart card interfaces.

Table 88: The SParCtl Register

MSB LSB

–	DISPAR	BRKGEN	BRKDET	RETRAN	DISCRX	INSPE	FORCPE

Bit	Symbol	Function
SParCtl.7	–	
SParCtl.6	DISPAR	Disable Parity Check – 1 = disabled, 0 = enabled. If enabled, the UART will check for even parity (the number of 1's including the parity bit is even) on every character. This also applies to the TS during ATR.
SParCtl.5	BRKGEN	Break Generation Disable – 1 = disabled, 0 = enabled. If enabled, and T=0 protocol, the UART will generate a Break to the smart card if a parity error is detected on a receive character. No Break will be generated if parity checking is disabled. This also applies to TS during ATR.
SParCtl.4	BRKDET	Break Detection Disable – 1 = disabled, 0 = enabled. If enabled, and T=0 protocol, the UART will detect the generation of a Break by the smart card.
SParCtl.3	RETRAN	Retransmit Byte – 1 = enabled, 0 = disabled. If enabled and a Break is detected from the smart card (Break Detection must be enabled), the last character will be transmitted again. This bit applies to T=0 protocol.
SParCtl.2	DISCRX	Discard Received Byte – 1 = enabled, 0 = disabled. If enabled and a parity error is detected (Parity checking must be enabled), the last character received will be discarded. This bit applies to T=0 protocol.
SParCtl.1	INSPE	Insert Parity Error – 1 = enabled, 0 = disabled. Used for test purposes. If enabled, the UART will insert a parity error in every character transmitted by generating odd parity instead of even parity for the character.
SParCtl.0	FORCPE	Force Parity Error – 1 = enabled, 0 = disabled. Used for test purposes. If enabled, the UART will generate a parity error on a character received from the smart card.

Byte Control Register (SByteCtl): 0xFE12 ← 0x2C

This register controls the processing of characters and the detection of the TS byte. When receiving, a Break is asserted at 10.5 ETU after the beginning of the start bit. Break from the card is sampled at 11 ETU.

Table 89: The SByteCtl Register

MSB LSB

–	DETTS	DIRTS	BRKDUR.1	BRKDUR.0	–	–	–

Bit	Symbol	Function
SByteCtl.7	–	
SByteCtl.6	DETTS	Detect TS Byte – 1 = Next Byte is TS, 0 = Next byte is not TS. When set, the hardware will treat the next character received as the TS and determine if direct or indirect convention is being used. Direct convention is the default used if firmware does not set this bit prior to transmission of TS by the smart card to the firmware. The hardware will check parity and generate a break as defined by the DISPAR and BRKGEN bits in the parity control register. This bit is cleared by hardware after TS is received. TS is decoded prior to the FIFO and is stored in the receive FIFO.
SByteCtl.5	DIRTS	Direct Mode TS Select – 1 = direct mode, 0 = indirect mode. Set/cleared by hardware when TS is processed indicating either direct/indirect mode of operation. When switching between smart cards, the firmware should write the bit appropriately since this register is not unique to an individual smart card (firmware should keep track of this bit).
SByteCtl.4	BRKDUR.1	Break Duration Select – 00 = 1 ETU, 01 = 1.5 ETU, 10 = 2 ETU, 11 = reserved. Determines the length of a Break signal which is generated when detecting a parity error on a character reception in T=0 mode.
SByteCtl.3	BRKDUR.0	
SByteCtl.2	–	
SByteCtl.1	–	
SByteCtl.0	–	

FD Control Register (FDReg): 0xFE13 ← 0x11

This register uses the transmission factors F and D to set the ETU (baud) rate. The values in this register are mapped to the ISO 7816 conversion factors as described below. The CLK signal for each interface is created by dividing a high-frequency, intermediate signal (MSCLK) by 2. The ETU baud rate is created by dividing MSCLK by 2 times the Fi/Di ratio specified by the codes below. For example, if FI = 0001 and DI = 0001, the ratio of Fi/Di is 372/1. Thus the ETU divider is configured to divide by 2 * 372 = 744. The maximum supported F/D ratio is 4096.

Table 90: The FDReg Register

MSB LSB

FVAL.3	FVAL.2	FVAL.1	FVAL.0	DVAL.3	DVAL.2	DVAL.1	DVAL.0

Table 91: The FDReg Bit Functions

Bit	Symbol	Function
FDReg.7	FVAL.3	Refer to the Table 93 above. This value is converted per the table to set the divide ratio used to generate the baud rate (ETU). Default, also used for ATR, is 0001 (Fi = 372). This value is used by the selected interface.
FDReg.6	FVAL.2	
FDReg.5	FVAL.1	
FDReg.4	FVAL.0	
FDReg.3	DVAL.3	Refer to Table 93 above. This value is used to set the divide ratio used to generate the smart card CLK. Default, also used for ATR, is 0001 (Di = 1).
FDReg.2	DVAL.2	
FDReg.1	DVAL.1	
FDReg.0	DVAL.0	

Table 92: Divider Ratios Provided by the ETU Counter

FI (code)	0000	0001	0010	0011	0100	0101	0110	0111
Fi (ratio)	372	372	558	744	1116	1488	1860	1860⊕
FCLK max	4	5	6	8	12	16	20	20⊕

FI(code)	1000	1001	1010	1011	1100	1101	1110	1111
Fi(ratio)	512⊕	512	768	1024	1536	2048	2048⊕	2048⊕
FCLK max	5⊕	5	7.5	10	15	20	20⊕	20⊕

DI(code)	0000	0001	0010	0011	0100	0101	0110	0111
Di(ratio)	1⊕	1	2	4	8	16	32	32⊕

DI(code)	1000	1001	1010	1011	1100	1101	1110	1111
Di(ratio)	12	20	16⊕	16⊕	16⊕	16⊕	16⊕	16⊕

Note: values marked with ⊕ are not included in the ISO definition and arbitrary values have been assigned.

The values given below are used by the ETU divider to create the ETU clock. The entries that are not shaded will result in precise CLK/ETU per ISO requirements. Shaded areas are not precise but are within 1% of the target value.

Table 93: Divider Values for the ETU Clock

	Fi code	0000	0001	0010	0011	0100	0101
Di code	F→ D↓	372	372	558	744	1116	1488
0001	1	744	744	1116	1488	2232	2976
0010	2	372	372	558	744	1116	1488
0011	4	186	186	279	372	558	744
0100	8	93	93	138	186	279	372
1000	12	62	62	93	124	186	248
0101	16	47	47	70	93	140	186
1001	20	37	37	56	74	112	149
0110	32	23	23	35	47	70	93

	Fi code	0110	1001	1010	1011	1100	1101
Di code	F→ D↓	1860	512	768	1024	1536	2048
0001	1	3720	1024	1536	2048	3072	4096
0010	2	1860	512	768	1024	1536	2048
0011	4	930	256	384	512	768	1024
0100	8	465	128	192	256	384	512
1000	12	310	85	128	171	256	341
0101	16	233	64	96	128	192	256
1001	20	186	51	77	102	154	205
0110	32	116	32	48	64	96	128

Shaded locations indicate functions that are not provided in the synchronous mode.

Table 107: Smart Card SFR Table

Name	Address	b7	b6	b5	b4	b3	b2	b1	b0
SCSel	FE00					SelSC(1:0)		BYPASS	
SCInt	FE01	WAITTO/ RLIEN	CRDEVT	VCCTMR	RXDAVl	TXEVNT	TXSENT	TXERR	RXERR
SCIE	FE02	WTOI/ RLIEN	CDEVNT	VTMREN	RXDAEN	TXEVEN	TXSNTEN	TXERR	RXERR
VccCtl	FE03	VCCSEL.1	VCCSEL.0	VDDFLT	RDYST	VCCOK			SCPWRDN
VCCTmr	FE04	OFFTMR(3:0)				VCCTMR(3:0)			
CRDCtl	FE05	DEBOUN	CDETEN			DETPOL	PUENB	PDEN	CARDIN
STXCtl	FE06	I2CMODE		TXFULL	TXEMTY	TXUNDR	LASTTX	TX/RXB	BREAKD
STXData	FE07	TXDATA(7:0)							
SRXCtl	FE08	BIT9DAT		LASTRX	CRCERR	RXFULL	RXEMTY	RXOVRR	PARITYE
SRXData	FE09	RXDATA(7:0)							
SCCtl	FE0A	RSTCRD		IO	IOD	C8	C4	CLKLVL	CLKOFF
SCECtl	FE0B			SIO	SIOD			SCLKLVL	SCLKOFF
SCDIR	FE0C					C8D	C4D		
SPrtcol	FE0D	SCISYN	MOD9/8B	SCESYN	0	TMODE	CRCEN	CRCMS	RCVATR
SCCLK	FE0F			ICLKFS(5:0)					
SCECLK	FE10			ECLKFS(5:0)					
SParCtl	FE11		DISPAR	BRKGEN	BRKDET	RTRAN	DISCRX	INSPE	FORCPE
SByteCtl	FE12		DETTS	DIRTS	BRKDUR (1:0)				
FDReg	FE13	FVAL(3:0)				DVAL (3:0)			
CRCMsB	FE14	CRC(15:8)							
CRCLsB	FE15	CRC(7:0)							
BGT	FE16	EGT8				BGT(4:0)			
EGT	FE17	EGT(7:0)							
BWTB3	FE18					BWT(27:24)			
BWTB2	FE19	BWT(23:16)							
BWTB1	FE1A	BWT(15:8)							
BWTB0	FE1B	BWT(7:0)							
CWTB1	FE1C	CWT(15:8)							
CWTB0	FE1D	CWT(7:0)							
ATRMsB	FE1F	ATRTO(15:8)							
ATRLsB	FE20	ATRTO(7:0)							
STSTO	FE21	TSTO(7:0)							
RLength	FE22	RLen(7:0)							

2 Typical Application Schematic

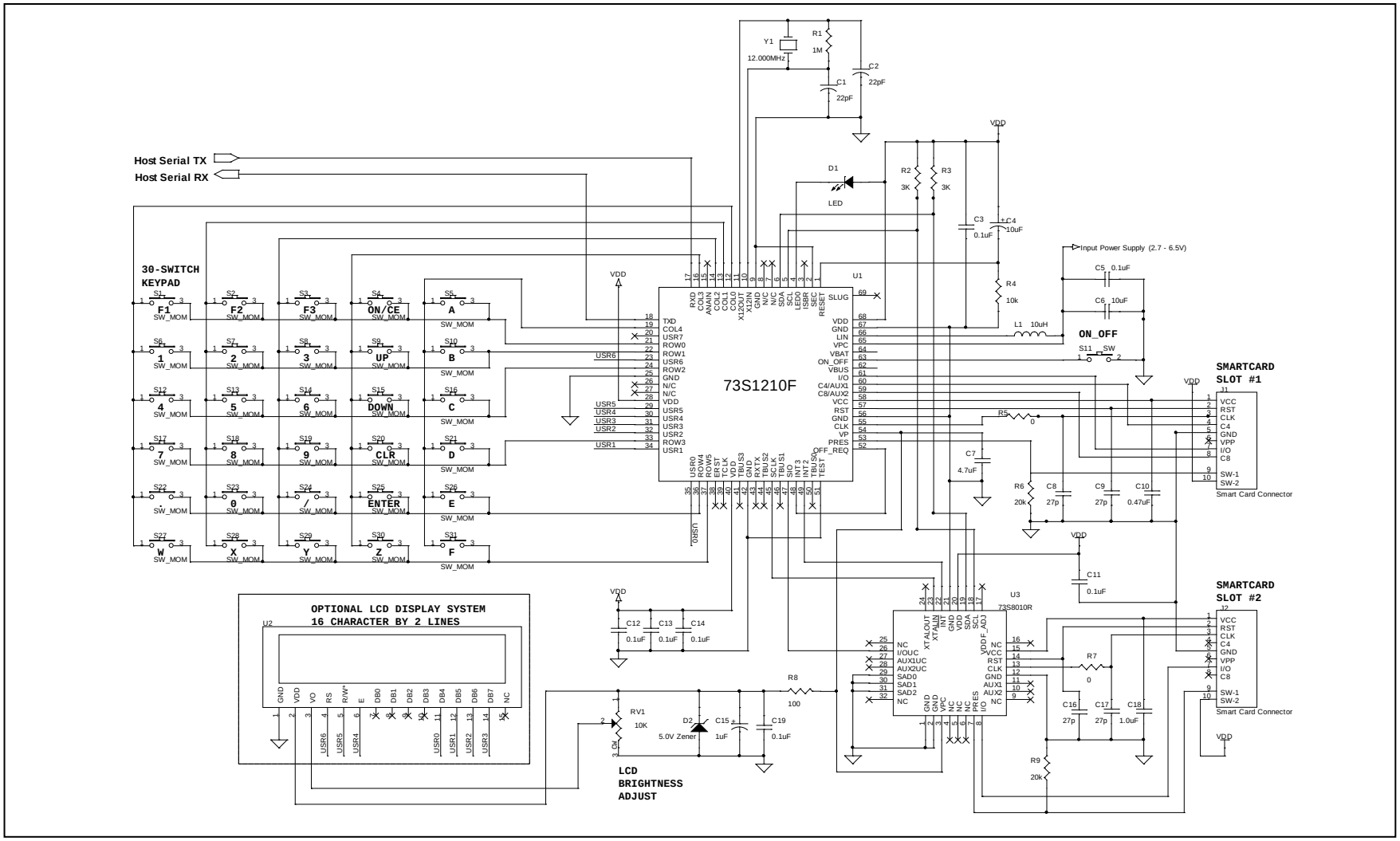


Figure 25: 73S1210F Typical Application Schematic

4 Equivalent Circuits

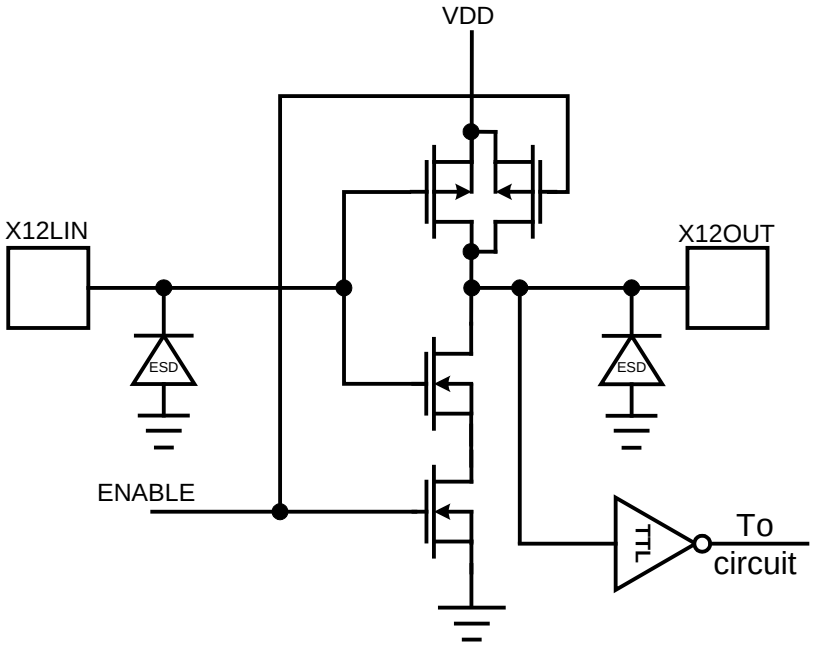


Figure 26: 12 MHz Oscillator Circuit

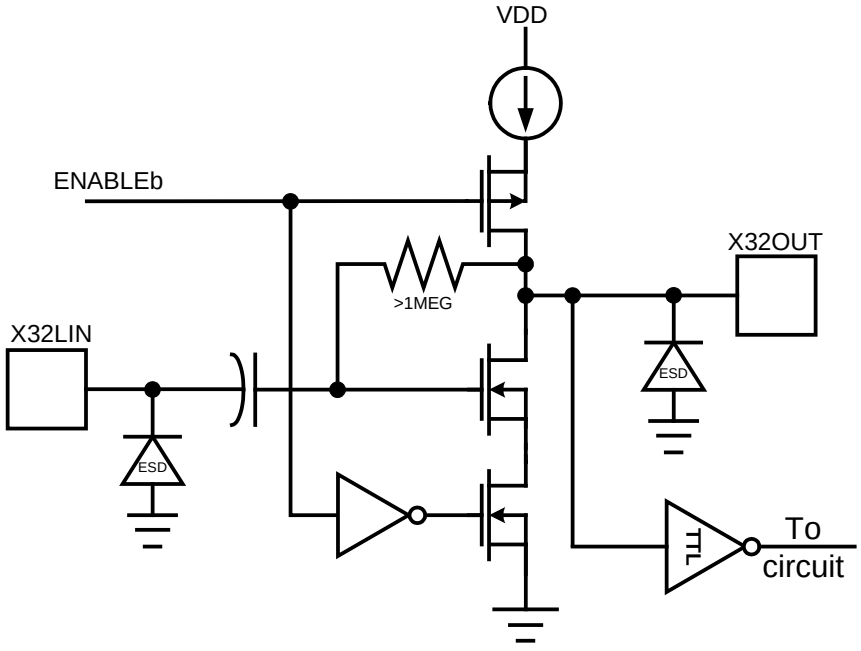


Figure 27: 32KHz Oscillator Circuit