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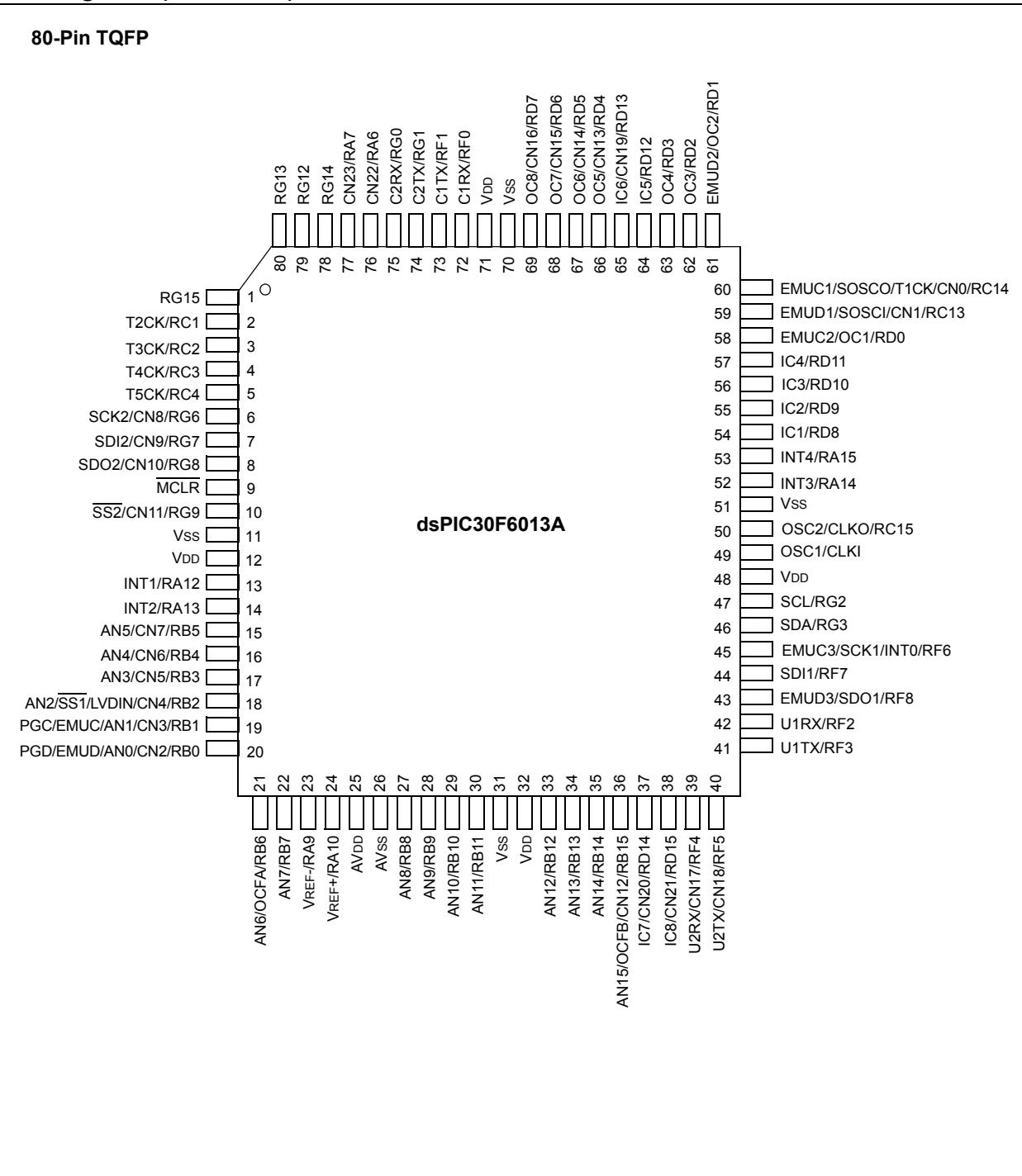
##### Details

Product Status	Active
Core Processor	dsPIC
Core Size	16-Bit
Speed	20 MIPS
Connectivity	CANbus, I <sup>2</sup> C, SPI, UART/USART
Peripherals	AC'97, Brown-out Detect/Reset, I <sup>2</sup> S, LVD, POR, PWM, WDT
Number of I/O	68
Program Memory Size	144KB (48K x 24)
Program Memory Type	FLASH
EEPROM Size	4K x 8
RAM Size	8K x 8
Voltage - Supply (Vcc/Vdd)	2.5V ~ 5.5V
Data Converters	A/D 16x12b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 125°C (TA)
Mounting Type	Surface Mount
Package / Case	80-TQFP
Supplier Device Package	80-TQFP (14x14)
Purchase URL	<a href="https://www.e-xfl.com/product-detail/microchip-technology/dspic30f6014a-20e-pf">https://www.e-xfl.com/product-detail/microchip-technology/dspic30f6014a-20e-pf</a>

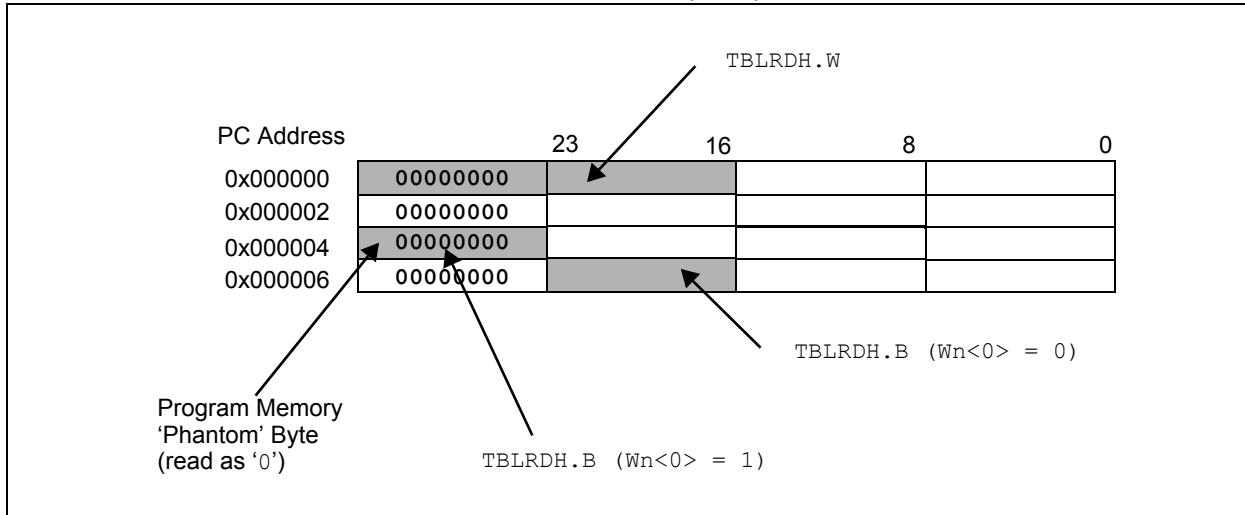
# dsPIC30F6011A/6012A/6013A/6014A

## Pin Diagrams (Continued)

80-Pin TQFP



**FIGURE 3-5: PROGRAM DATA TABLE ACCESS (MSB)**



### 3.1.2 DATA ACCESS FROM PROGRAM MEMORY USING PROGRAM SPACE VISIBILITY

The upper 32 Kbytes of data space may optionally be mapped into any 16K word program space page. This provides transparent access of stored constant data from X data space without the need to use special instructions (i.e., TBLRDL/H, TBLWTL/H instructions).

Program space access through the data space occurs if the MSb of the data space EA is set and program space visibility is enabled by setting the PSV bit in the Core Control register (CORCON). The functions of CORCON are discussed in **Section 2.4 “DSP Engine”**.

Data accesses to this area add an additional cycle to the instruction being executed, since two program memory fetches are required.

Note that the upper half of addressable data space is always part of the X data space. Therefore, when a DSP operation uses program space mapping to access this memory region, Y data space should typically contain state (variable) data for DSP operations, whereas X data space should typically contain coefficient (constant) data.

Although each data space address, 0x8000 and higher, maps directly into a corresponding program memory address (see Figure 3-6), only the lower 16 bits of the 24-bit program word are used to contain the data. The upper 8 bits should be programmed to force an illegal instruction to maintain machine robustness. Refer to the *“16-bit MCU and DSC Programmer’s Reference Manual”* (DS70157) for details on instruction encoding.

Note that by incrementing the PC by 2 for each program memory word, the Least Significant 15 bits of data space addresses directly map to the Least Significant 15 bits in the corresponding program space addresses. The remaining bits are provided by the Program Space Visibility Page register, PSVPAG<7:0>, as shown in Figure 3-6.

**Note:** PSV access is temporarily disabled during table reads/writes.

For instructions that use PSV which are executed outside a REPEAT loop:

- The following instructions will require one instruction cycle in addition to the specified execution time:
  - MAC class of instructions with data operand prefetch
  - MOV instructions
  - MOV.D instructions
- All other instructions will require two instruction cycles in addition to the specified execution time of the instruction.

For instructions that use PSV which are executed inside a REPEAT loop:

- The following instances will require two instruction cycles in addition to the specified execution time of the instruction:
  - Execution in the first iteration
  - Execution in the last iteration
  - Execution prior to exiting the loop due to an interrupt
  - Execution upon re-entering the loop after an interrupt is serviced
- Any other iteration of the REPEAT loop will allow the instruction accessing data, using PSV, to execute in a single cycle.

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**TABLE 3-3: CORE REGISTER MAP<sup>(1)</sup> (CONTINUED)**

SFR Name	Address (Home)	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Reset State
SR	0042	OA	OB	SA	SB	OAB	DA	DC	IPL2	IPL1	IPL0	RA	N	OV	Z	C	0000 0000 0000 0000	
CORCON	0044	—	—	—	US	EDT	DL2	DL1	DL0	SATA	SATB	SATDW	ACCSAT	IPL3	PSV	RND	IF	0000 0000 0010 0000
MODCON	0046	XMODEN	YMODEN	—	—	BWM<3:0>	YWM<3:0>	YWM<3:0>	XS<15:1>	XE<15:1>	YE<15:1>	XS<15:1>	XE<15:1>	YE<15:1>	XB<14:0>	DISICNT<13:0>	0	0000 0000 0000 0000
XMODSRT	0048	XMODEND	YMODSRT	004A	004C	004E	0050	XBREV	DISICNT	BSRAM	SSRAM	0052	—	—	—	—	0	0000 0000 0000 0000
YMODEND	0048	—	—	—	—	—	—	—	—	—	—	—	—	—	—	1	0000 0000 0000 0000	
YMODSRT	004A	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0	0000 0000 0000 0000	
YM0DSRT	004C	—	—	—	—	—	—	—	—	—	—	—	—	—	—	1	0000 0000 0000 0000	
YM0DEND	004E	—	—	—	—	—	—	—	—	—	—	—	—	—	—	1	0000 0000 0000 0000	
XBREV	0050	BREN	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000 0000 0000 0000	
DISICNT	0052	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000 0000 0000 0000	
BSRAM	0750	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000 0000 0000 0000	
SSRAM	0752	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000 0000 0000 0000	

**Legend:** U = uninitialized bit; — = unimplemented bit, read as '0'.

**Note 1:** Refer to the 'dsPIC30F Family Reference Manual' (DS70046) for descriptions of register bit fields.

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**TABLE 5-2: INTERRUPT CONTROLLER REGISTER MAP<sup>(1)</sup>**

SFR Name	ADR	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Reset State
INTCON1	0080	NSTDIS	—	—	—	—	OVATE	COVTE	—	—	—	MATHERR	ADDRERR	STKERR	OSCFAIL	—	0000 0000 0000 0000	
INTCON2	0082	ALTIVT	DISI	—	—	—	—	—	—	—	—	INT4EP	INT2EP	INT1EP	INT0EP	0000 0000 0000 0000		
IFS0	0084	CNIF	MI2CIF	SI2CIF	NVMIF	ADIF	U1TXIF	U1RXIF	SP11IF	T3IF	T2IF	OC2IF	T1IF	OC1IF	IC1IF	INT0IF	0000 0000 0000 0000	
IFS1	0086	IC6IF	IC5IF	IC3IF	C1IF	SP12IF	U2TXIF	U2RXIF	INT2IF	T5IF	T4IF	OC4IF	OC3IF	IC8IF	IC7IF	INT1IF	0000 0000 0000 0000	
IFS2	0088	—	—	—	—	LVDF	DC1IF <sup>2</sup>	—	—	C2IF	INT4IF	INT3IF	OC8IF	OC7IF	OC6IF	OC5IF	0000 0000 0000 0000	
IEC0	008C	CNIE	MI2CIE	SI2CIE	NVMIE	ADIE	U1TXIE	U1RXIE	SP11IE	T3IE	T2IE	OC2IE	T1IE	OC1IE	IC1IE	INT0IE	0000 0000 0000 0000	
IEC1	008E	IC6IE	IC5IE	IC4IE	IC3IE	SP12IE	U2TXIE	U2RXIE	INT2IE	T5IE	T4IE	OC4IE	OC3IE	IC8IE	IC7IE	INT1IE	0000 0000 0000 0000	
IEC2	0090	—	—	—	—	LVDE	DC1IE <sup>2</sup>	—	—	C2IE	INT4IE	INT3IE	OC8IE	OC7IE	OC6IE	OC5IE	0000 0000 0000 0000	
IPC0	0094	—	T1IP<2:0>	—	—	OC1IP<2:0>	—	—	IC1IP<2:0>	—	—	INT0IP<2:0>	—	0100 0100 0100 0100				
IPC1	0096	—	T3IP<2:0>	—	—	T2IP<2:0>	—	—	OC2IP<2:0>	—	—	IC2IP<2:0>	—	0100 0100 0100 0100				
IPC2	0098	—	ADIP<2:0>	—	—	U1TXIP<2:0>	—	—	U1RXIP<2:0>	—	—	SP11IP<2:0>	—	0100 0100 0100 0100				
IPC3	009A	—	CNIP<2:0>	—	—	MI2CIP<2:0>	—	—	S12CIP<2:0>	—	—	NVMIP<2:0>	—	0100 0100 0100 0100				
IPC4	009C	—	OC3IP<2:0>	—	—	IC8IP<2:0>	—	—	IC7IP<2:0>	—	—	INT1IP<2:0>	—	0100 0100 0100 0100				
IPC5	009E	—	INT2IP<2:0>	—	—	T5IP<2:0>	—	—	T4IP<2:0>	—	—	OC4IP<2:0>	—	0100 0100 0100 0100				
IPC6	00A0	—	C1IP<2:0>	—	—	SP12IP<2:0>	—	—	U2TXIP<2:0>	—	—	U2RXIP<2:0>	—	0100 0100 0100 0100				
IPC7	00A2	—	IC6IP<2:0>	—	—	IC5IP<2:0>	—	—	IC4IP<2:0>	—	—	IC3IP<2:0>	—	0100 0100 0100 0100				
IPC8	00A4	—	OC8IP<2:0>	—	—	OC7IP<2:0>	—	—	OC6IP<2:0>	—	—	OC5IP<2:0>	—	0100 0100 0100 0100				
IPC9	00A6	—	—	—	—	C2IP<2:0>	—	—	INT4IP<2:0>	—	—	INT3IP<2:0>	—	0000 0100 0100 0100				
IPC10	00A8	—	—	—	—	—	LVDIP<2:0>	—	DC1IP<2:0>(2)	—	—	—	—	—	—	0000 0100 0100 0100		
INTREG	00B0	—	—	—	—	ILR<3:0>	—	—	VECNUM<5:0>	—	—	—	—	—	—	0000 0000 0000 0000		

**Legend:** U = uninitialized bit; — = unimplemented bit; read as '0'.

**Note 1:** Refer to the "dsPIC30F Family Reference Manual" (DS70046) for descriptions of register bit fields.

**Note 2:** These bits are not available in the dsPIC30F6011A and dsPIC30F6013A devices.

# dsPIC30F6011A/6012A/6013A/6014A

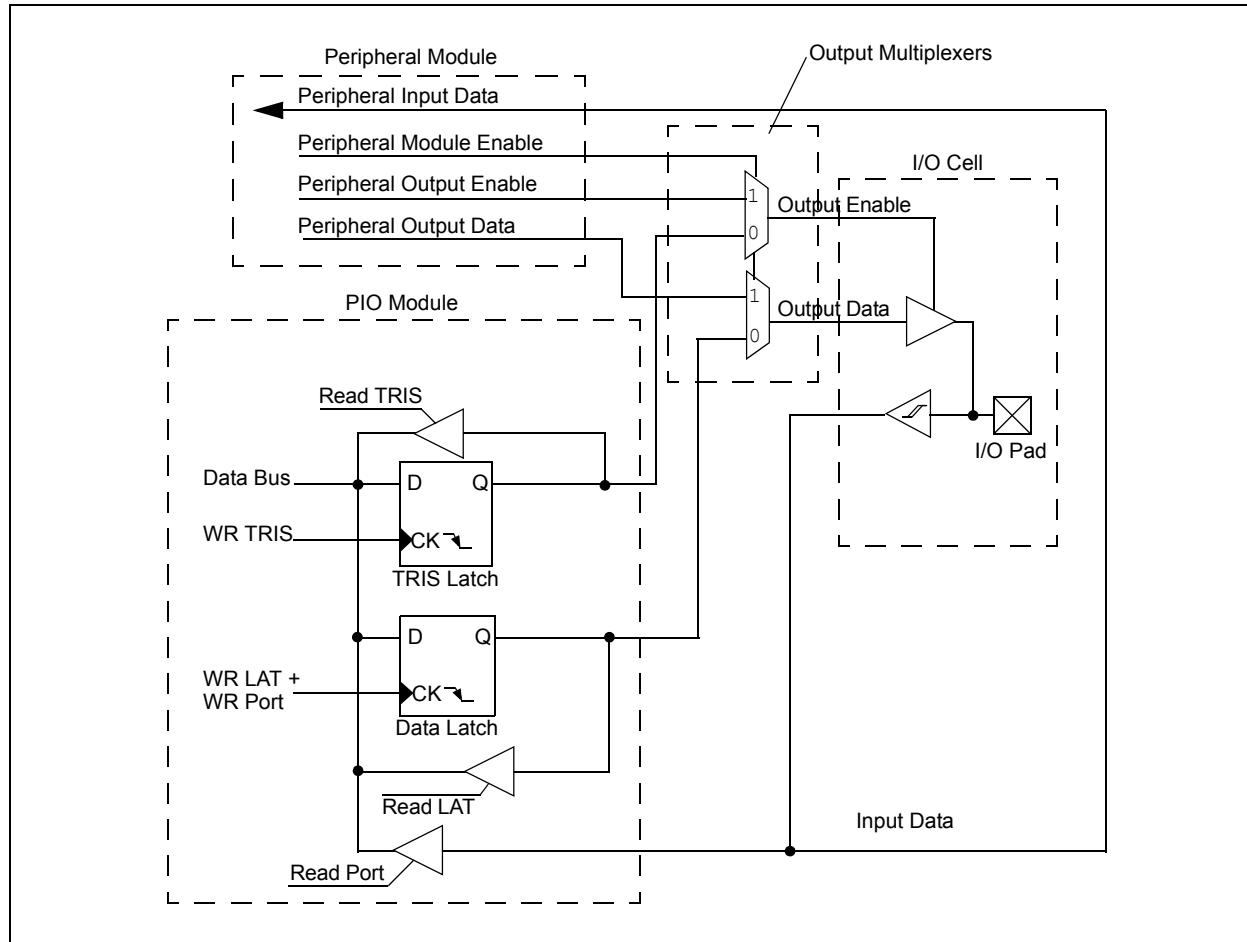
## 8.2 Configuring Analog Port Pins

The use of the ADPCFG and TRIS registers control the operation of the ADC port pins. The port pins that are desired as analog inputs must have their corresponding TRIS bit set (input). If the TRIS bit is cleared (output), the digital output level ( $V_{OH}$  or  $V_{OL}$ ) will be converted.

When reading the Port register, all pins configured as analog input channels will read as cleared (a low level).

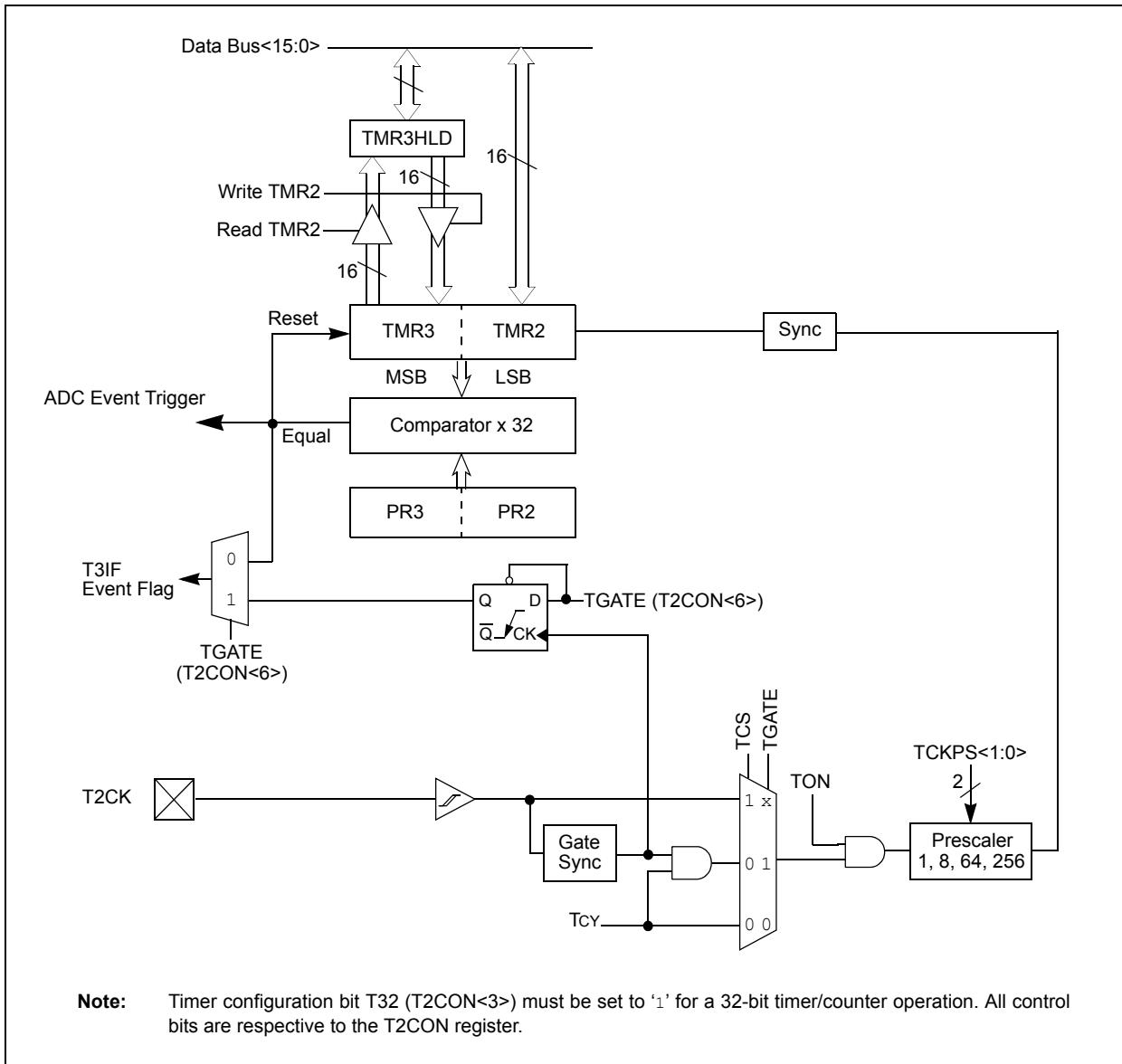
Pins configured as digital inputs will not convert an analog input. Analog levels on any pin that is defined as a digital input (including the ANx pins) may cause the input buffer to consume current that exceeds the device specifications.

**FIGURE 8-2: BLOCK DIAGRAM OF A SHARED PORT STRUCTURE**



# dsPIC30F6011A/6012A/6013A/6014A

**FIGURE 10-1: 32-BIT TIMER2/3 BLOCK DIAGRAM**



# dsPIC30F6011A/6012A/6013A/6014A

**TABLE 10-1: TIMER2/3 REGISTER MAP<sup>(1)</sup>**

SFR Name	Addr.	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Reset State	
TMR2	0106																	uuuu uuuu uuuu uuuu	
TMR3HLD	0108																	uuuu uuuu uuuu uuuu	
TMR3	010A																	uuuu uuuu uuuu uuuu	
PR2	010C																	1111 1111 1111 1111	
PR3	010E																	1111 1111 1111 1111	
T2CON	0110	TON	—	TSIDL	—	—	—	—	—	—	—	TGATE	TCKPS0	T32	—	TCS	—	0000 0000 0000 0000	
T3CON	0112	TON	—	TSIDL	—	—	—	—	—	—	—	TGATE	TCKPS1	TCKPS0	—	—	TCS	—	0000 0000 0000 0000

**Legend:** u = uninitialized bit; — = unimplemented bit, read as '0'.

**Note 1:** Refer to the "dsPIC30F Family Reference Manual" (DS70046) for descriptions of register bit fields.

## 16.2 Enabling and Setting Up UART

### 16.2.1 ENABLING THE UART

The UART module is enabled by setting the UARTEN bit in the UxMODE register (where x = 1 or 2). Once enabled, the UxTX and UxRX pins are configured as an output and an input respectively, overriding the TRIS and LATCH register bit settings for the corresponding I/O port pins. The UxTX pin is at logic '1' when no transmission is taking place.

### 16.2.2 DISABLING THE UART

The UART module is disabled by clearing the UARTEN bit in the UxMODE register. This is the default state after any Reset. If the UART is disabled, all I/O pins operate as port pins under the control of the latch and TRIS bits of the corresponding port pins.

Disabling the UART module resets the buffers to empty states. Any data characters in the buffers are lost and the baud rate counter is reset.

All error and status flags associated with the UART module are reset when the module is disabled. The URXDA, OERR, FERR, PERR, UTXEN, UTXBRK and UTXBF bits are cleared, whereas RIDLE and TRMT are set. Other control bits, including ADDEN, URXISEL<1:0>, UTXISEL, as well as the UxMODE and UxBRG registers, are not affected.

Clearing the UARTEN bit while the UART is active will abort all pending transmissions and receptions and reset the module as defined above. Re-enabling the UART will restart the UART in the same configuration.

### 16.2.3 SETTING UP DATA, PARITY AND STOP BIT SELECTIONS

Control bits PDSEL<1:0> in the UxMODE register are used to select the data length and parity used in the transmission. The data length may either be 8 bits with even, odd or no parity, or 9 bits with no parity.

The STSEL bit determines whether one or two Stop bits will be used during data transmission.

The default (power-on) setting of the UART is 8 bits, no parity and 1 Stop bit (typically represented as 8, N, 1).

## 16.3 Transmitting Data

### 16.3.1 TRANSMITTING IN 8-BIT DATA MODE

The following steps must be performed in order to transmit 8-bit data:

1. Set up the UART:  
First, the data length, parity and number of Stop bits must be selected. Then, the transmit and receive interrupt enable and priority bits are set up in the UxMODE and UxSTA registers. Also, the appropriate baud rate value must be written to the UxBRG register.
2. Enable the UART by setting the UARTEN bit (UxMODE<15>).
3. Set the UTXEN bit (UxSTA<10>), thereby enabling a transmission.
4. Write the byte to be transmitted to the lower byte of UxTXREG. The value will be transferred to the Transmit Shift register (UxTSR) immediately and the serial bit stream will start shifting out during the next rising edge of the baud clock. Alternatively, the data byte may be written while UTXEN = 0, following which, the user may set UTXEN. This will cause the serial bit stream to begin immediately because the baud clock will start from a cleared state.
5. A transmit interrupt will be generated, depending on the value of the interrupt control bit UTXISEL (UxSTA<15>).

### 16.3.2 TRANSMITTING IN 9-BIT DATA MODE

The sequence of steps involved in the transmission of 9-bit data is similar to 8-bit transmission, except that a 16-bit data word (of which the upper 7 bits are always clear) must be written to the UxTXREG register.

### 16.3.3 TRANSMIT BUFFER (UxTXB)

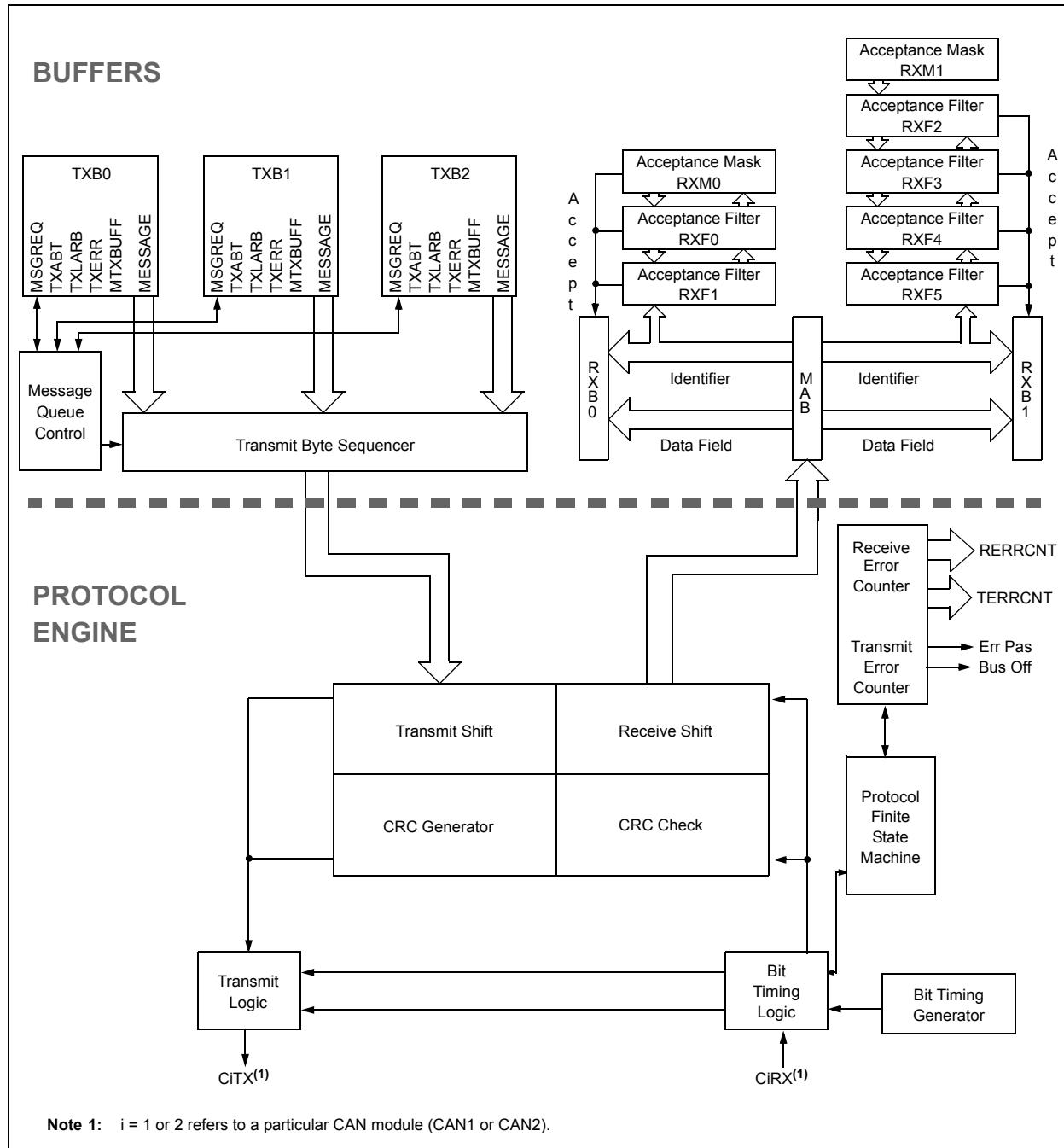
The transmit buffer is 9 bits wide and 4 characters deep. Including the Transmit Shift register (UxTSR), the user effectively has a 5-deep FIFO (First-In, First-Out) buffer. The UTXBF status bit (UxSTA<9>) indicates whether the transmit buffer is full.

If a user attempts to write to a full buffer, the new data will not be accepted into the FIFO, and no data shift will occur within the buffer. This enables recovery from a buffer overrun condition.

The FIFO is reset during any device Reset but is not affected when the device enters or wakes up from a power-saving mode.

# dsPIC30F6011A/6012A/6013A/6014A

**FIGURE 17-1: CAN BUFFERS AND PROTOCOL ENGINE BLOCK DIAGRAM**



The 20-bit mode treats each 256-bit AC-Link frame as sixteen, 16-bit time slots. In the 20-bit AC-Link mode, the module operates as if COFSG<3:0> = 1111 and WS<3:0> = 1111. The data alignment for 20-bit data slots is ignored. For example, an entire AC-Link data frame can be transmitted and received in a packed fashion by setting all bits in the TSCON and RSCON SFRs. Since the total available buffer length is 64 bits, it would take 4 consecutive interrupts to transfer the AC-Link frame. The application software must keep track of the current AC-Link frame segment.

## 18.7 I<sup>2</sup>S Mode Operation

The DCI module is configured for I<sup>2</sup>S mode by writing a value of '01' to the COFSM<1:0> control bits in the DCICON1 SFR. When operating in the I<sup>2</sup>S mode, the DCI module will generate frame synchronization signals with a 50% duty cycle. Each edge of the frame synchronization signal marks the boundary of a new data word transfer.

The user must also select the frame length and data word size using the COFSG and WS control bits in the DCICON2 SFR.

### 18.7.1 I<sup>2</sup>S FRAME AND DATA WORD LENGTH SELECTION

The WS and COFSG control bits are set to produce the period for one half of an I<sup>2</sup>S data frame. That is, the frame length is the total number of CSCK cycles required for a left or a right data word transfer.

The BLEN bits must be set for the desired buffer length. Setting BLEN<1:0> = 01 will produce a CPU interrupt, once per I<sup>2</sup>S frame.

### 18.7.2 I<sup>2</sup>S DATA JUSTIFICATION

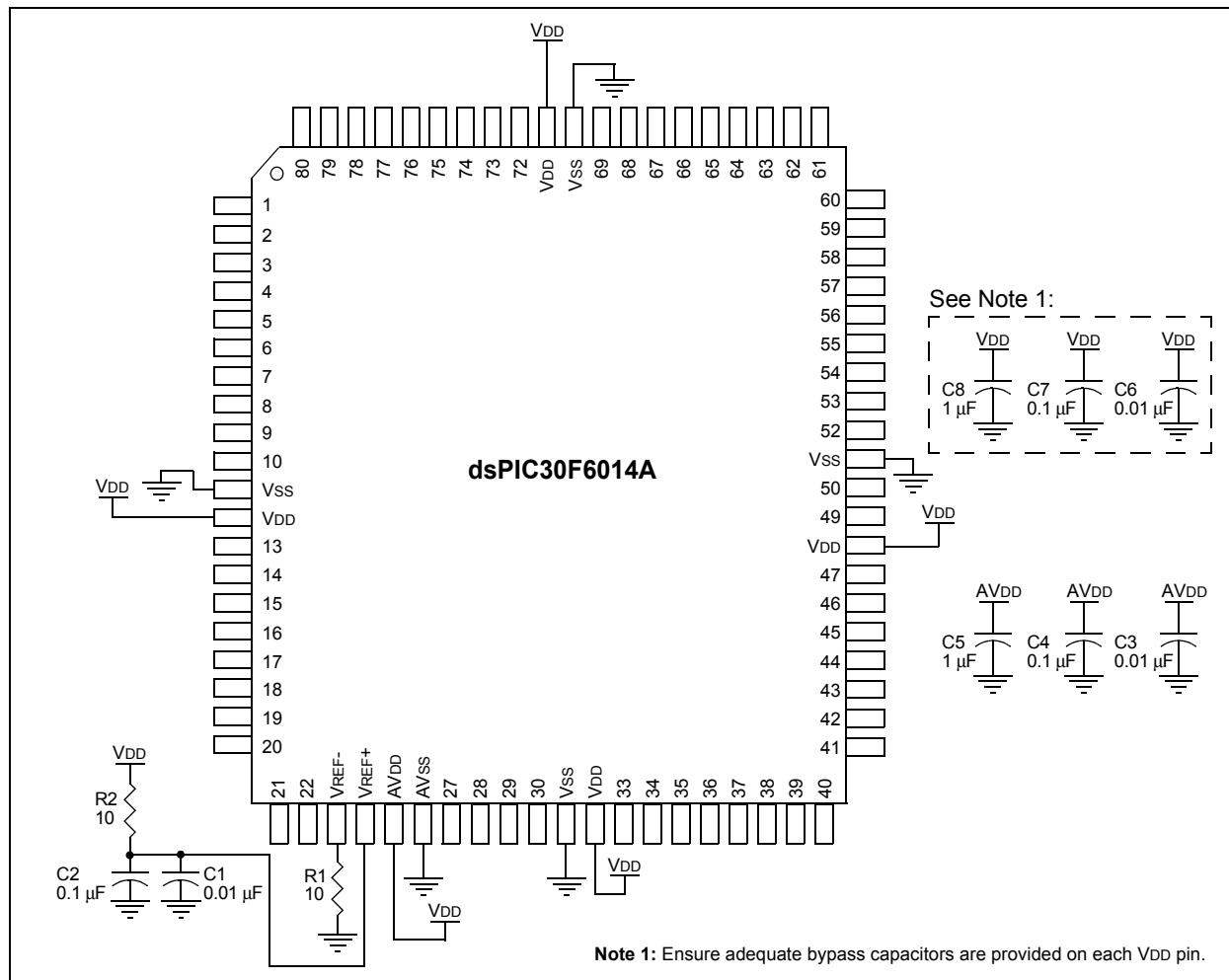
As per the I<sup>2</sup>S specification, a data word transfer will, by default, begin one CSCK cycle after a transition of the WS signal. A MSb left justified option can be selected using the DJST control bit in the DCICON1 SFR.

If DJST = 1, the I<sup>2</sup>S data transfers will be MSb left justified. The MSb of the data word will be presented on the CSDO pin during the same CSCK cycle as the rising or falling edge of the COFS signal. The CSDO pin is tri-stated after the data word has been sent.

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The following figure depicts the recommended circuit for the conversion rates above 100 ksp. The dsPIC30F6014A is shown as an example.

**FIGURE 19-2: ADC VOLTAGE REFERENCE SCHEMATIC**



The configuration procedures below give the required setup values for the conversion speeds above 100 ksp.

## 19.7.1 200 KSPS CONFIGURATION GUIDELINE

The following configuration items are required to achieve a 200 ksp conversion rate.

- Comply with conditions provided in Table 19-2.
- Connect external VREF+ and VREF- pins following the recommended circuit as shown in Figure 19-2.
- Set SSRC<2:0> = 111 in the ADCON1 register to enable the auto convert option.
- Enable automatic sampling by setting the ASAM control bit in the ADCON1 register.
- Write the SMPI<3:0> control bits in the ADCON2 register for the desired number of conversions between interrupts.

- Configure the ADC clock period to be:

$$\frac{1}{(14 + 1) \times 200,000} = 334 \text{ ns}$$

by writing to the ADCS<5:0> control bits in the ADCON3 register.

- Configure the sampling time to be 1 TAD by writing: SAMC<4:0> = 00001.

The following figure shows the timing diagram of the ADC running at 200 ksp. The TAD selection in conjunction with the guidelines described above allows a conversion speed of 200 ksp. See Example 19-1 for code example.

# dsPIC30F6011A/6012A/6013A/6014A

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## 22.11 PICkit 2 Development Programmer/Debugger and PICkit 2 Debug Express

The PICkit™ 2 Development Programmer/Debugger is a low-cost development tool with an easy to use interface for programming and debugging Microchip's Flash families of microcontrollers. The full featured Windows® programming interface supports baseline (PIC10F, PIC12F5xx, PIC16F5xx), midrange (PIC12F6xx, PIC16F), PIC18F, PIC24, dsPIC30, dsPIC33, and PIC32 families of 8-bit, 16-bit, and 32-bit microcontrollers, and many Microchip Serial EEPROM products. With Microchip's powerful MPLAB Integrated Development Environment (IDE) the PICkit™ 2 enables in-circuit debugging on most PIC® microcontrollers. In-Circuit-Debugging runs, halts and single steps the program while the PIC microcontroller is embedded in the application. When halted at a breakpoint, the file registers can be examined and modified.

The PICkit 2 Debug Express include the PICkit 2, demo board and microcontroller, hookup cables and CDROM with user's guide, lessons, tutorial, compiler and MPLAB IDE software.

## 22.12 MPLAB PM3 Device Programmer

The MPLAB PM3 Device Programmer is a universal, CE compliant device programmer with programmable voltage verification at VDDMIN and VDDMAX for maximum reliability. It features a large LCD display (128 x 64) for menus and error messages and a modular, detachable socket assembly to support various package types. The ICSP™ cable assembly is included as a standard item. In Stand-Alone mode, the MPLAB PM3 Device Programmer can read, verify and program PIC devices without a PC connection. It can also set code protection in this mode. The MPLAB PM3 connects to the host PC via an RS-232 or USB cable. The MPLAB PM3 has high-speed communications and optimized algorithms for quick programming of large memory devices and incorporates an MMC card for file storage and data applications.

## 22.13 Demonstration/Development Boards, Evaluation Kits, and Starter Kits

A wide variety of demonstration, development and evaluation boards for various PIC MCUs and dsPIC DSCs allows quick application development on fully functional systems. Most boards include prototyping areas for adding custom circuitry and provide application firmware and source code for examination and modification.

The boards support a variety of features, including LEDs, temperature sensors, switches, speakers, RS-232 interfaces, LCD displays, potentiometers and additional EEPROM memory.

The demonstration and development boards can be used in teaching environments, for prototyping custom circuits and for learning about various microcontroller applications.

In addition to the PICDEM™ and dsPICDEM™ demonstration/development board series of circuits, Microchip has a line of evaluation kits and demonstration software for analog filter design, KEELOQ® security ICs, CAN, IrDA®, PowerSmart battery management, SEEVAL® evaluation system, Sigma-Delta ADC, flow rate sensing, plus many more.

Also available are starter kits that contain everything needed to experience the specified device. This usually includes a single application and debug capability, all on one board.

Check the Microchip web page ([www.microchip.com](http://www.microchip.com)) for the complete list of demonstration, development and evaluation kits.

# dsPIC30F6011A/6012A/6013A/6014A

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TABLE 23-14: EXTERNAL CLOCK TIMING REQUIREMENTS

AC CHARACTERISTICS			Standard Operating Conditions: 2.5V to 5.5V (unless otherwise stated)				
Param No.	Symbol	Characteristic	Min	Typ <sup>(1)</sup>	Max	Units	Conditions
OS10	Fosc	External CLKIN Frequency <sup>(2)</sup> (External clocks allowed only in EC mode)	DC	—	40	MHz	EC
			4	—	10	MHz	EC with 4x PLL
			4	—	10	MHz	EC with 8x PLL
			4	—	7.5 <sup>(3)</sup>	MHz	EC with 16x PLL
		Oscillator Frequency <sup>(2)</sup>	DC	—	4	MHz	RC
			0.4	—	4	MHz	XTL
			4	—	10	MHz	XT
			4	—	10	MHz	XT with 4x PLL
			4	—	10	MHz	XT with 8x PLL
			4	—	7.5 <sup>(3)</sup>	MHz	XT with 16x PLL
			10	—	25	MHz	HS
			10	—	20 <sup>(4)</sup>	MHz	HS/2 with 4x PLL
			10	—	20 <sup>(4)</sup>	MHz	HS/2 with 8x PLL
			10	—	15 <sup>(3)</sup>	MHz	HS/2 with 16x PLL
			12 <sup>(4)</sup>	—	25	MHz	HS/3 with 4x PLL
			12 <sup>(4)</sup>	—	25	MHz	HS/3 with 8x PLL
			12 <sup>(4)</sup>	—	22.5 <sup>(3)</sup>	MHz	HS/3 with 16x PLL
			—	32.768	—	kHz	LP
OS20	Tosc	Tosc = 1/Fosc	—	—	—	—	See parameter OS10 for FOSC value
OS25	Tcy	Instruction Cycle Time <sup>(2)(5)</sup>	33	—	DC	ns	See Table 23-16
OS30	TosL, TosH	External Clock <sup>(2)</sup> in (OSC1) High or Low Time	.45 x Tosc	—	—	ns	EC
OS31	TosR, TosF	External Clock <sup>(2)</sup> in (OSC1) Rise or Fall Time	—	—	20	ns	EC
OS40	TckR	CLKOUT Rise Time <sup>(2)(6)</sup>	—	—	—	ns	See parameter DO31
OS41	TckF	CLKOUT Fall Time <sup>(2)(6)</sup>	—	—	—	ns	See parameter DO32

**Note 1:** Data in "Typ" column is at 5V, 25°C unless otherwise stated. Parameters are for design guidance only and are not tested.

- 2:** These parameters are characterized but not tested in manufacturing.
- 3:** Limited by the PLL output frequency range.
- 4:** Limited by the PLL input frequency range.
- 5:** Instruction cycle period (Tcy) equals four times the input oscillator time base period. All specified values are based on characterization data for that particular oscillator type under standard operating conditions with the device executing code. Exceeding these specified limits may result in an unstable oscillator operation and/or higher than expected current consumption. All devices are tested to operate at "Min." values with an external clock applied to the OSC1/CLKI pin. When an external clock input is used, the "Max." cycle time limit is "DC" (no clock) for all devices.
- 6:** Measurements are taken in EC or ERC modes. The CLKOUT signal is measured on the OSC2 pin. CLKOUT is low for the Q1-Q2 period (1/2 Tcy) and high for the Q3-Q4 period (1/2 Tcy).

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**TABLE 23-15: PLL CLOCK TIMING SPECIFICATIONS (V<sub>DD</sub> = 2.5 TO 5.5 V)**

AC CHARACTERISTICS			Standard Operating Conditions: 2.5V to 5.5V (unless otherwise stated)				
Param No.	Symbol	Characteristic <sup>(1)</sup>	Min	Typ <sup>(2)</sup>	Max	Units	Conditions
OS50	FPLL1	PLL Input Frequency Range <sup>(2)</sup>	4	—	10	MHz	EC with 4x PLL
			4	—	10	MHz	EC with 8x PLL
			4	—	7.5 <sup>(4)</sup>	MHz	EC with 16x PLL
			4	—	10	MHz	XT with 4x PLL
			4	—	10	MHz	XT with 8x PLL
			4	—	7.5 <sup>(4)</sup>	MHz	XT with 16x PLL
			5 <sup>(3)</sup>	—	10	MHz	HS/2 with 4x PLL
			5 <sup>(3)</sup>	—	10	MHz	HS/2 with 8x PLL
			5 <sup>(3)</sup>	—	7.5 <sup>(4)</sup>	MHz	HS/2 with 16x PLL
			4	—	8.33 <sup>(3)</sup>	MHz	HS/3 with 4x PLL
			4	—	8.33 <sup>(3)</sup>	MHz	HS/3 with 8x PLL
			4	—	7.5 <sup>(4)</sup>	MHz	HS/3 with 16x PLL
OS51	FSYS	On-Chip PLL Output <sup>(2)</sup>	16	—	120	MHz	EC, XT, HS/2, HS/3 modes with PLL
OS52	TLOC	PLL Start-up Time (Lock Time)	—	20	50	μs	

**Note 1:** These parameters are characterized but not tested in manufacturing.

- 2:** Data in "Typ" column is at 5V, 25°C unless otherwise stated. Parameters are for design guidance only and are not tested.
- 3:** Limited by oscillator frequency range.
- 4:** Limited by device operating frequency range.

**TABLE 23-16: PLL JITTER**

AC CHARACTERISTICS			Standard Operating Conditions: 2.5V to 5.5V (unless otherwise stated)				
Param No.	Characteristic	Min	Typ <sup>(1)</sup>	Max	Units	Conditions	
OS61	x4 PLL	—	0.251	0.413	%	-40°C ≤ TA ≤ +85°C	V <sub>DD</sub> = 3.0 to 3.6V
		—	0.251	0.413	%	-40°C ≤ TA ≤ +125°C	V <sub>DD</sub> = 3.0 to 3.6V
		—	0.256	0.47	%	-40°C ≤ TA ≤ +85°C	V <sub>DD</sub> = 4.5 to 5.5V
		—	0.256	0.47	%	-40°C ≤ TA ≤ +125°C	V <sub>DD</sub> = 4.5 to 5.5V
	x8 PLL	—	0.355	0.584	%	-40°C ≤ TA ≤ +85°C	V <sub>DD</sub> = 3.0 to 3.6V
		—	0.355	0.584	%	-40°C ≤ TA ≤ +125°C	V <sub>DD</sub> = 3.0 to 3.6V
		—	0.362	0.664	%	-40°C ≤ TA ≤ +85°C	V <sub>DD</sub> = 4.5 to 5.5V
		—	0.362	0.664	%	-40°C ≤ TA ≤ +125°C	V <sub>DD</sub> = 4.5 to 5.5V
	x16 PLL	—	0.67	0.92	%	-40°C ≤ TA ≤ +85°C	V <sub>DD</sub> = 3.0 to 3.6V
		—	0.632	0.956	%	-40°C ≤ TA ≤ +85°C	V <sub>DD</sub> = 4.5 to 5.5V
		—	0.632	0.956	%	-40°C ≤ TA ≤ +125°C	V <sub>DD</sub> = 4.5 to 5.5V

**Note 1:** These parameters are characterized but not tested in manufacturing.

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**TABLE 23-17: INTERNAL CLOCK TIMING EXAMPLES**

Clock Oscillator Mode	Fosc (MHz) <sup>(1)</sup>	Tcy (μsec) <sup>(2)</sup>	MIPS <sup>(3)</sup> w/o PLL	MIPS <sup>(3)</sup> w PLL x4	MIPS <sup>(3)</sup> w PLL x8	MIPS <sup>(3)</sup> w PLL x16
EC	0.200	20.0	0.05	—	—	—
	4	1.0	1.0	4.0	8.0	16.0
	10	0.4	2.5	10.0	20.0	—
	25	0.16	6.25	—	—	—
XT	4	1.0	1.0	4.0	8.0	16.0
	10	0.4	2.5	10.0	20.0	—

**Note 1:** Assumption: Oscillator Postscaler is divide by 1.

**2:** Instruction Execution Cycle Time:  $T_{CY} = 1/\text{MIPS}$ .

**3:** Instruction Execution Frequency: MIPS =  $(\text{Fosc} * \text{PLLx})/4$ .

**TABLE 23-18: AC CHARACTERISTICS: INTERNAL FRC ACCURACY**

AC CHARACTERISTICS		Standard Operating Conditions: 2.5V to 5.5V (unless otherwise stated)					
Param No.	Characteristic	Min	Typ	Max	Units	Conditions	
<b>Internal FRC Accuracy @ FRC Freq. = 7.37 MHz<sup>(1)</sup></b>							
OS63	FRC	—	—	±2.00	%	-40°C ≤ TA ≤ +85°C	VDD = 3.0-5.5V
		—	—	±5.00	%	-40°C ≤ TA ≤ +125°C	VDD = 3.0-5.5V

**Note 1:** Frequency calibrated at 7.372 MHz ±2%, 25°C and 5V. TUN bits (OSCCON<3:0>) can be used to compensate for temperature drift.

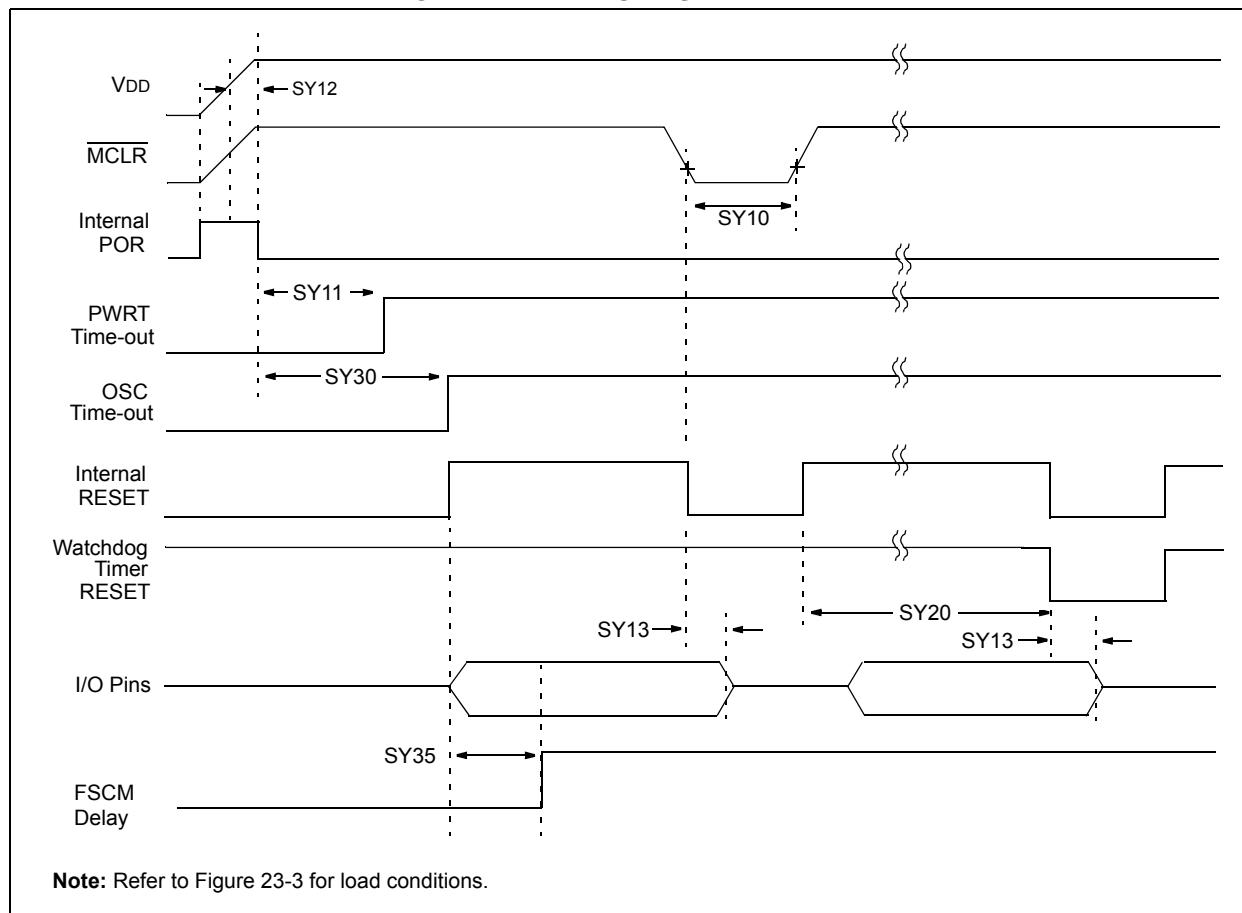
**TABLE 23-19: AC CHARACTERISTICS: INTERNAL LPRC ACCURACY**

AC CHARACTERISTICS		Standard Operating Conditions: 2.5V to 5.5V (unless otherwise stated)					
Param No.	Characteristic	Min	Typ	Max	Units	Conditions	
<b>LPRC @ Freq. = 512 kHz<sup>(1)</sup></b>							
OS65A		-50	—	+50	%	VDD = 5.0V, ±10%	
OS65B		-60	—	+60	%	VDD = 3.3V, ±10%	
OS65C		-70	—	+70	%	VDD = 2.5V	

**Note 1:** Change of LPRC frequency as VDD changes.

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**FIGURE 23-6: RESET, WATCHDOG TIMER, OSCILLATOR START-UP TIMER AND POWER-UP TIMER TIMING CHARACTERISTICS**



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**TABLE 23-24: TYPE B TIMER (TIMER2 AND TIMER4) EXTERNAL CLOCK TIMING REQUIREMENTS<sup>(1)</sup>**

AC CHARACTERISTICS			Standard Operating Conditions: 2.5V to 5.5V (unless otherwise stated)				
Param No.	Symbol	Characteristic	Min	Typ	Max	Units	Conditions
TB10	TtxH	TxCK High Time	Synchronous, no prescaler	0.5 TCY + 20	—	—	ns
			Synchronous, with prescaler	10	—	—	ns
TB11	TtxL	TxCK Low Time	Synchronous, no prescaler	0.5 TCY + 20	—	—	ns
			Synchronous, with prescaler	10	—	—	ns
TB15	TtxP	TxCK Input Period	Synchronous, no prescaler	TCY + 10	—	—	ns
			Synchronous, with prescaler	Greater of: 20 ns or (TCY + 40)/N		—	N = prescale value (1, 8, 64, 256)
TB20	TCKEXT-MRL	Delay from External TxCK Clock Edge to Timer Increment	0.5 TCY	—	1.5 TCY	—	

Note 1: Timer2 and Timer4 are Type B.

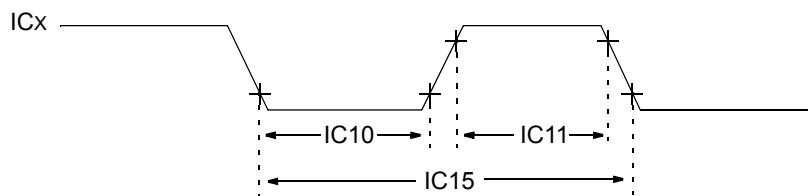
**TABLE 23-25: TYPE C TIMER (TIMER3 AND TIMER5) EXTERNAL CLOCK TIMING REQUIREMENTS<sup>(1)</sup>**

AC CHARACTERISTICS			Standard Operating Conditions: 2.5V to 5.5V (unless otherwise stated)				
Param No.	Symbol	Characteristic	Min	Typ	Max	Units	Conditions
TC10	TtxH	TxCK High Time	Synchronous	0.5 TCY + 20	—	—	ns
TC11	TtxL	TxCK Low Time	Synchronous	0.5 TCY + 20	—	—	ns
TC15	TtxP	TxCK Input Period	Synchronous, no prescaler	TCY + 10	—	—	ns
			Synchronous, with prescaler	Greater of: 20 ns or (TCY + 40)/N		—	N = prescale value (1, 8, 64, 256)
TC20	TCKEXT-MRL	Delay from External TxCK Clock Edge to Timer Increment	0.5 TCY	—	1.5 TCY	—	

Note 1: Timer3 and Timer5 are Type C.

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**FIGURE 23-9: INPUT CAPTURE (CAPx) TIMING CHARACTERISTICS**



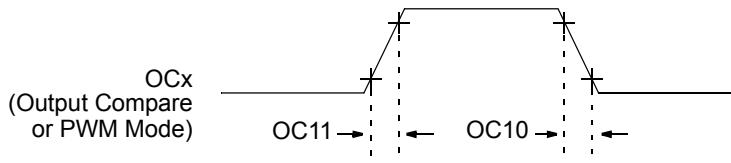
**Note:** Refer to Figure 23-3 for load conditions.

**TABLE 23-26: INPUT CAPTURE TIMING REQUIREMENTS**

AC CHARACTERISTICS			Standard Operating Conditions: 2.5V to 5.5V (unless otherwise stated)				
Param No.	Symbol	Characteristic <sup>(1)</sup>		Min	Max	Units	Conditions
IC10	TccL	ICx Input Low Time	No Prescaler	0.5 TCY + 20	—	ns	
			With Prescaler	10	—	ns	
IC11	TccH	ICx Input High Time	No Prescaler	0.5 TCY + 20	—	ns	
			With Prescaler	10	—	ns	
IC15	TccP	ICx Input Period		(2 TCY + 40)/N	—	ns	N = prescale value (1, 4, 16)

**Note 1:** These parameters are characterized but not tested in manufacturing.

**FIGURE 23-10: OUTPUT COMPARE MODULE (OCx) TIMING CHARACTERISTICS**



**Note:** Refer to Figure 23-3 for load conditions.

**TABLE 23-27: OUTPUT COMPARE MODULE TIMING REQUIREMENTS**

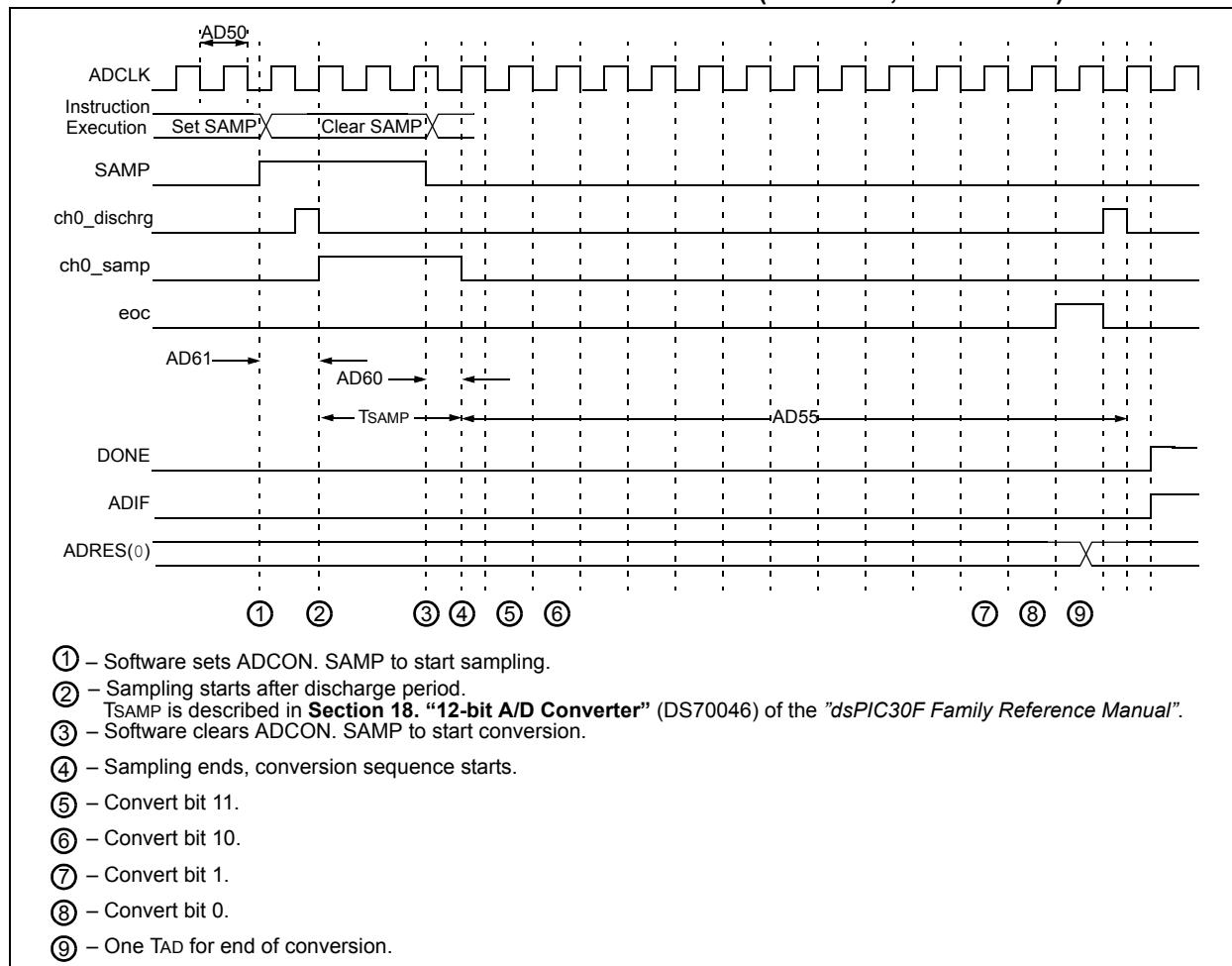
AC CHARACTERISTICS			Standard Operating Conditions: 2.5V to 5.5V (unless otherwise stated)				
Param No.	Symbol	Characteristic <sup>(1)</sup>	Min	Typ <sup>(2)</sup>	Max	Units	Conditions
OC10	TccF	OCx Output Fall Time	—	—	—	ns	See Parameter DO32
OC11	TccR	OCx Output Rise Time	—	—	—	ns	See Parameter DO31

**Note 1:** These parameters are characterized but not tested in manufacturing.

**2:** Data in "Typ" column is at 5V, 25°C unless otherwise stated. Parameters are for design guidance only and are not tested.

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**FIGURE 23-23: 12-BIT ADC TIMING CHARACTERISTICS (ASAM = 0, SSRC = 000)**



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