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Details

Product Status	Discontinued at Digi-Key
Core Processor	C166SV2
Core Size	16-Bit
Speed	20MHz
Connectivity	CANbus, EBI/EMI, SPI, UART/USART
Peripherals	PWM, WDT
Number of I/O	79
Program Memory Size	64KB (64K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	6K x 8
Voltage - Supply (Vcc/Vdd)	2.35V ~ 2.7V
Data Converters	-
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	100-LQFP
Supplier Device Package	PG-TQFP-100-5
Purchase URL	https://www.e-xfl.com/product-detail/infineon-technologies/saf-xc164d-8f20f-bb

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XC164D-16F/16R

XC164D-8F/8R

16-Bit Single-Chip Microcontroller
with C166SV2 Core

Microcontrollers



Never stop thinking

2 General Device Information

2.1 Introduction

The XC164D derivatives are high-performance members of the Infineon XC166 Family of full featured single-chip CMOS microcontrollers. These devices extend the functionality and performance of the C166 Family in terms of instructions (MAC unit), peripherals, and speed. They combine high CPU performance (up to 40 million instructions per second) with high peripheral functionality and enhanced IO-capabilities. They also provide clock generation via PLL and various on-chip memory modules such as program Flash, program RAM, and data RAM.

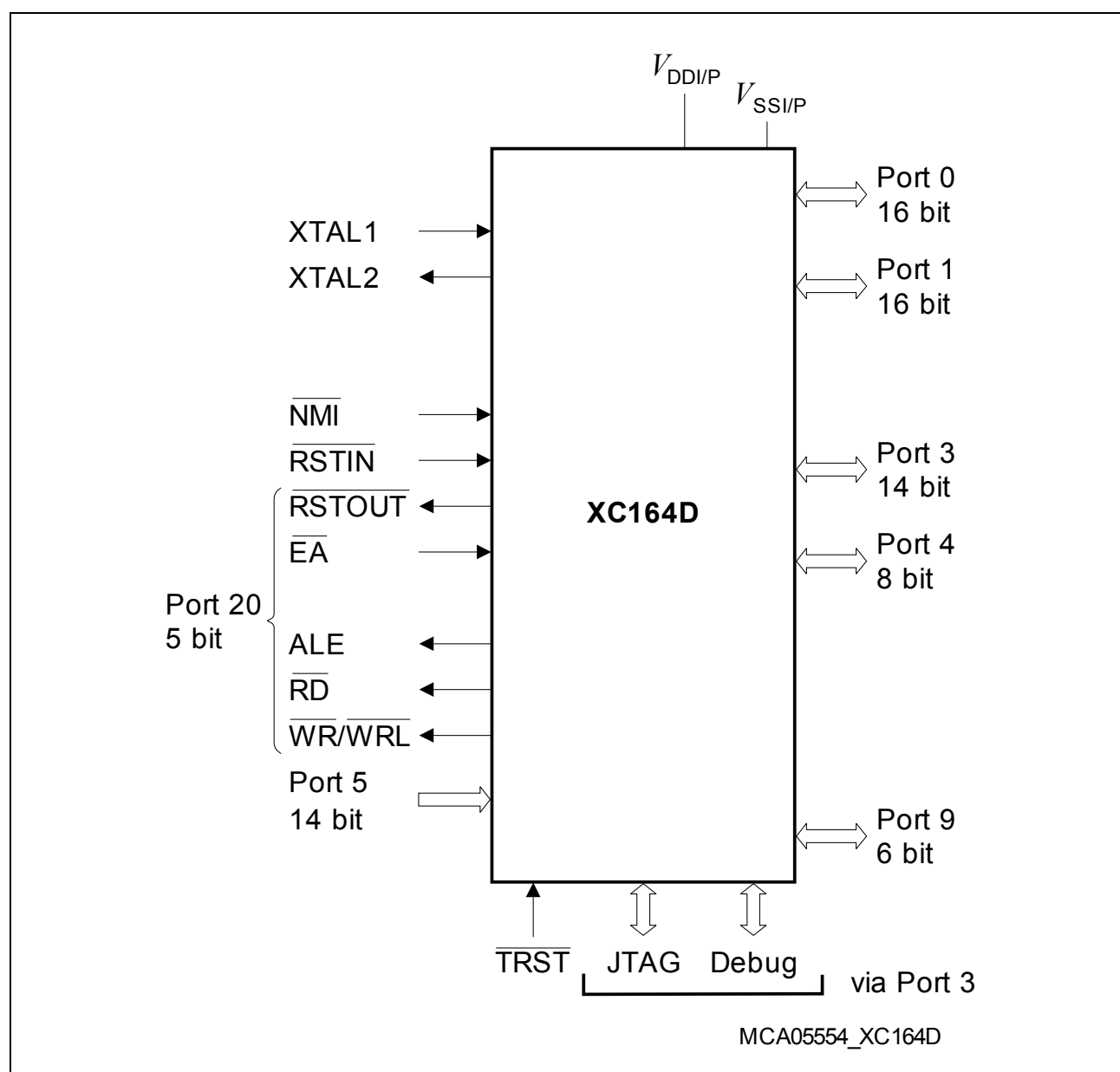


Figure 1 **Logic Symbol**

General Device Information
Table 2 Pin Definitions and Functions (cont'd)

Symbol	Pin Num.	Input Outp.	Function
PORT1 (cont'd)		IO	...continued...
P1H.0	89	I	<u>CC6POS0</u> CAPCOM6: Position 0 Input,
		I	EX0IN Fast External Interrupt 0 Input (default pin),
P1H.1	90	I/O	<u>CC23IO</u> CAPCOM2: CC23 Capture Inp./Compare Outp.
		I	<u>CC6POS1</u> CAPCOM6: Position 1 Input,
		I	EX1IN Fast External Interrupt 1 Input (default pin),
P1H.2	91	I/O	<u>MRST1</u> SSC1 Master-Receive/Slave-Transmit In/Out.
		I	<u>CC6POS2</u> CAPCOM6: Position 2 Input,
		I	EX2IN Fast External Interrupt 2 Input (default pin),
P1H.3	92	I/O	MTSR1 SSC1 Master-Transmit/Slave-Receive Out/Inp.
		I	T7IN CAPCOM2: Timer T7 Count Input,
		I/O	SCLK1 SSC1 Master Clock Output / Slave Clock Input,
		I	EX3IN Fast External Interrupt 3 Input (default pin),
P1H.4	93	I	EX0IN Fast External Interrupt 0 Input (alternate pin A)
		I/O	<u>CC24IO</u> CAPCOM2: CC24 Capture Inp./Compare Outp.,
P1H.5	94	I	EX4IN Fast External Interrupt 4 Input (default pin)
		I/O	<u>CC25IO</u> CAPCOM2: CC25 Capture Inp./Compare Outp.,
P1H.6	95	I	EX5IN Fast External Interrupt 5 Input (default pin)
		I/O	<u>CC26IO</u> CAPCOM2: CC26 Capture Inp./Compare Outp.,
P1H.7	96	I	EX6IN Fast External Interrupt 6 Input (default pin)
		I/O	<u>CC27IO</u> CAPCOM2: CC27 Capture Inp./Compare Outp.,
		I	EX7IN Fast External Interrupt 7 Input (default pin)
<u>XTAL2</u>	99	O	XTAL2: Output of the oscillator amplifier circuit
<u>XTAL1</u>	100	I	XTAL1: Input to the oscillator amplifier and input to the internal clock generator
			To clock the device from an external source, drive XTAL1, while leaving XTAL2 unconnected. Minimum and maximum high/low and rise/fall times specified in the AC Characteristics must be observed.
			<i>Note: Input pin XTAL1 belongs to the core voltage domain. Therefore, input voltages must be within the range defined for V_{DDI}.</i>
res	28	—	Pin is reserved and should be connected to V_{DDP} or V_{SSP}
res	29	—	Pin is reserved and should be connected to V_{SSP}

3.4 Interrupt System

With an interrupt response time of typically 8 CPU clocks (in case of internal program execution), the XC164D is capable of reacting very fast to the occurrence of non-deterministic events.

The architecture of the XC164D supports several mechanisms for fast and flexible response to service requests that can be generated from various sources internal or external to the microcontroller. Any of these interrupt requests can be programmed to being serviced by the Interrupt Controller or by the Peripheral Event Controller (PEC).

In contrast to a standard interrupt service where the current program execution is suspended and a branch to the interrupt vector table is performed, just one cycle is 'stolen' from the current CPU activity to perform a PEC service. A PEC service implies a single byte or word data transfer between any two memory locations with an additional increment of either the PEC source, or the destination pointer, or both. An individual PEC transfer counter is implicitly decremented for each PEC service except when performing in the continuous transfer mode. When this counter reaches zero, a standard interrupt is performed to the corresponding source related vector location. PEC services are very well suited, for example, for supporting the transmission or reception of blocks of data. The XC164D has 8 PEC channels each of which offers such fast interrupt-driven data transfer capabilities.

A separate control register which contains an interrupt request flag, an interrupt enable flag and an interrupt priority bitfield exists for each of the possible interrupt nodes. Via its related register, each node can be programmed to one of sixteen interrupt priority levels. Once having been accepted by the CPU, an interrupt service can only be interrupted by a higher prioritized service request. For the standard interrupt processing, each of the possible interrupt nodes has a dedicated vector location.

Fast external interrupt inputs are provided to service external interrupts with high precision requirements. These fast interrupt inputs feature programmable edge detection (rising edge, falling edge, or both edges).

Software interrupts are supported by means of the 'TRAP' instruction in combination with an individual trap (interrupt) number.

Table 4 shows all of the possible XC164D interrupt sources and the corresponding hardware-related interrupt flags, vectors, vector locations and trap (interrupt) numbers.

Note: Interrupt nodes which are not assigned to peripherals (unassigned nodes), may be used to generate software controlled interrupt requests by setting the respective interrupt request bit (xIR).

Functional Description
Table 4 XC164D Interrupt Nodes

Source of Interrupt or PEC Service Request	Control Register	Vector Location ¹⁾	Trap Number
CAPCOM Register 0	CC1_CC0IC	xx'0040 _H	10 _H / 16 _D
CAPCOM Register 1	CC1_CC1IC	xx'0044 _H	11 _H / 17 _D
CAPCOM Register 2	CC1_CC2IC	xx'0048 _H	12 _H / 18 _D
CAPCOM Register 3	CC1_CC3IC	xx'004C _H	13 _H / 19 _D
CAPCOM Register 4	CC1_CC4IC	xx'0050 _H	14 _H / 20 _D
CAPCOM Register 5	CC1_CC5IC	xx'0054 _H	15 _H / 21 _D
CAPCOM Register 6	CC1_CC6IC	xx'0058 _H	16 _H / 22 _D
CAPCOM Register 7	CC1_CC7IC	xx'005C _H	17 _H / 23 _D
CAPCOM Register 8	CC1_CC8IC	xx'0060 _H	18 _H / 24 _D
CAPCOM Register 9	CC1_CC9IC	xx'0064 _H	19 _H / 25 _D
CAPCOM Register 10	CC1_CC10IC	xx'0068 _H	1A _H / 26 _D
CAPCOM Register 11	CC1_CC11IC	xx'006C _H	1B _H / 27 _D
CAPCOM Register 12	CC1_CC12IC	xx'0070 _H	1C _H / 28 _D
CAPCOM Register 13	CC1_CC13IC	xx'0074 _H	1D _H / 29 _D
CAPCOM Register 14	CC1_CC14IC	xx'0078 _H	1E _H / 30 _D
CAPCOM Register 15	CC1_CC15IC	xx'007C _H	1F _H / 31 _D
CAPCOM Register 16	CC2_CC16IC	xx'00C0 _H	30 _H / 48 _D
CAPCOM Register 17	CC2_CC17IC	xx'00C4 _H	31 _H / 49 _D
CAPCOM Register 18	CC2_CC18IC	xx'00C8 _H	32 _H / 50 _D
CAPCOM Register 19	CC2_CC19IC	xx'00CC _H	33 _H / 51 _D
CAPCOM Register 20	CC2_CC20IC	xx'00D0 _H	34 _H / 52 _D
CAPCOM Register 21	CC2_CC21IC	xx'00D4 _H	35 _H / 53 _D
CAPCOM Register 22	CC2_CC22IC	xx'00D8 _H	36 _H / 54 _D
CAPCOM Register 23	CC2_CC23IC	xx'00DC _H	37 _H / 55 _D
CAPCOM Register 24	CC2_CC24IC	xx'00E0 _H	38 _H / 56 _D
CAPCOM Register 25	CC2_CC25IC	xx'00E4 _H	39 _H / 57 _D
CAPCOM Register 26	CC2_CC26IC	xx'00E8 _H	3A _H / 58 _D
CAPCOM Register 27	CC2_CC27IC	xx'00EC _H	3B _H / 59 _D
CAPCOM Register 28	CC2_CC28IC	xx'00F0 _H	3C _H / 60 _D

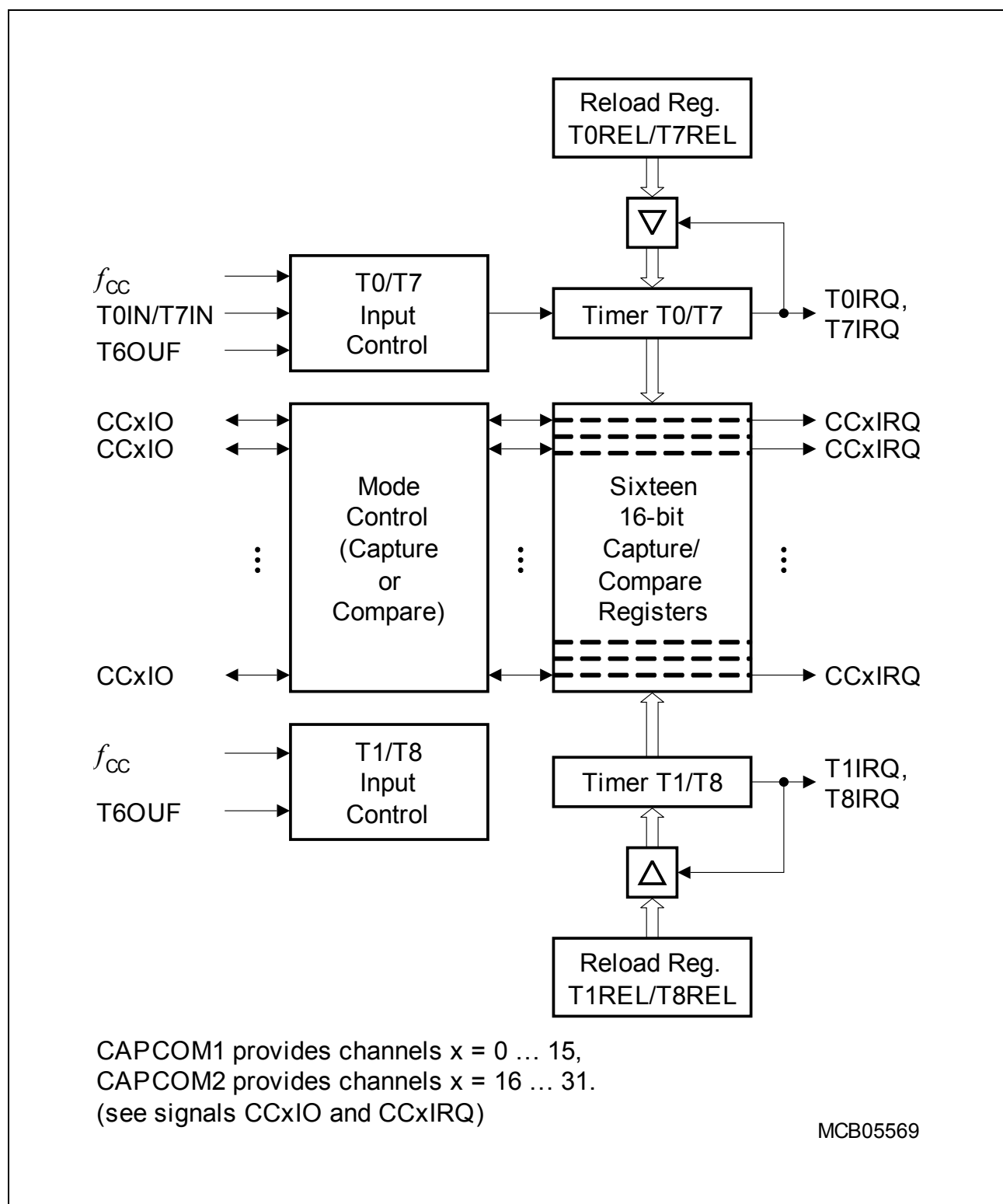


Figure 5 CAPCOM1/2 Unit Block Diagram

3.8 General Purpose Timer Unit (GPT12E)

The GPT12E unit represents a very flexible multifunctional timer/counter structure which may be used for many different time related tasks such as event timing and counting, pulse width and duty cycle measurements, pulse generation, or pulse multiplication.

The GPT12E unit incorporates five 16-bit timers which are organized in two separate modules, GPT1 and GPT2. Each timer in each module may operate independently in a number of different modes, or may be concatenated with another timer of the same module.

Each of the three timers T2, T3, T4 of **module GPT1** can be configured individually for one of four basic modes of operation, which are Timer, Gated Timer, Counter, and Incremental Interface Mode. In Timer Mode, the input clock for a timer is derived from the system clock, divided by a programmable prescaler, while Counter Mode allows a timer to be clocked in reference to external events.

Pulse width or duty cycle measurement is supported in Gated Timer Mode, where the operation of a timer is controlled by the 'gate' level on an external input pin. For these purposes, each timer has one associated port pin (TxIN) which serves as gate or clock input. The maximum resolution of the timers in module GPT1 is 4 system clock cycles.

The count direction (up/down) for each timer is programmable by software or may additionally be altered dynamically by an external signal on a port pin (TxEUD) to facilitate e.g. position tracking.

In Incremental Interface Mode the GPT1 timers (T2, T3, T4) can be directly connected to the incremental position sensor signals A and B via their respective inputs TxIN and TxEUD. Direction and count signals are internally derived from these two input signals, so the contents of the respective timer Tx corresponds to the sensor position. The third position sensor signal TOP0 can be connected to an interrupt input.

Timer T3 has an output toggle latch (T3OTL) which changes its state on each timer overflow/underflow. The state of this latch may be output on pin T3OUT e.g. for time out monitoring of external hardware components. It may also be used internally to clock timers T2 and T4 for measuring long time periods with high resolution.

In addition to their basic operating modes, timers T2 and T4 may be configured as reload or capture registers for timer T3. When used as capture or reload registers, timers T2 and T4 are stopped. The contents of timer T3 is captured into T2 or T4 in response to a signal at their associated input pins (TxIN). Timer T3 is reloaded with the contents of T2 or T4 triggered either by an external signal or by a selectable state transition of its toggle latch T3OTL. When both T2 and T4 are configured to alternately reload T3 on opposite state transitions of T3OTL with the low and high times of a PWM signal, this signal can be constantly generated without software intervention.

Functional Description

count direction (up/down) for each timer is programmable by software or may additionally be altered dynamically by an external signal on a port pin (TxEUD). Concatenation of the timers is supported via the output toggle latch (T6OTL) of timer T6, which changes its state on each timer overflow/underflow.

The state of this latch may be used to clock timer T5, and/or it may be output on pin T6OUT. The overflows/underflows of timer T6 can additionally be used to clock the CAPCOM1/2 timers, and to cause a reload from the CAPREL register.

The CAPREL register may capture the contents of timer T5 based on an external signal transition on the corresponding port pin (CAPIN), and timer T5 may optionally be cleared after the capture procedure. This allows the XC164D to measure absolute time differences or to perform pulse multiplication without software overhead.

The capture trigger (timer T5 to CAPREL) may also be generated upon transitions of GPT1 timer T3's inputs T3IN and/or T3EUD. This is especially advantageous when T3 operates in Incremental Interface Mode.

3.9 Real Time Clock

The Real Time Clock (RTC) module of the XC164D is directly clocked via a separate clock driver with the prescaled on-chip main oscillator frequency ($f_{\text{RTC}} = f_{\text{OSCM}}/32$). It is therefore independent from the selected clock generation mode of the XC164D.

The RTC basically consists of a chain of divider blocks:

- a selectable 8:1 divider (on - off)
- the reloadable 16-bit timer T14
- the 32-bit RTC timer block (accessible via registers RTCH and RTCL), made of:
 - a reloadable 10-bit timer
 - a reloadable 6-bit timer
 - a reloadable 6-bit timer
 - a reloadable 10-bit timer

All timers count up. Each timer can generate an interrupt request. All requests are combined to a common node request.

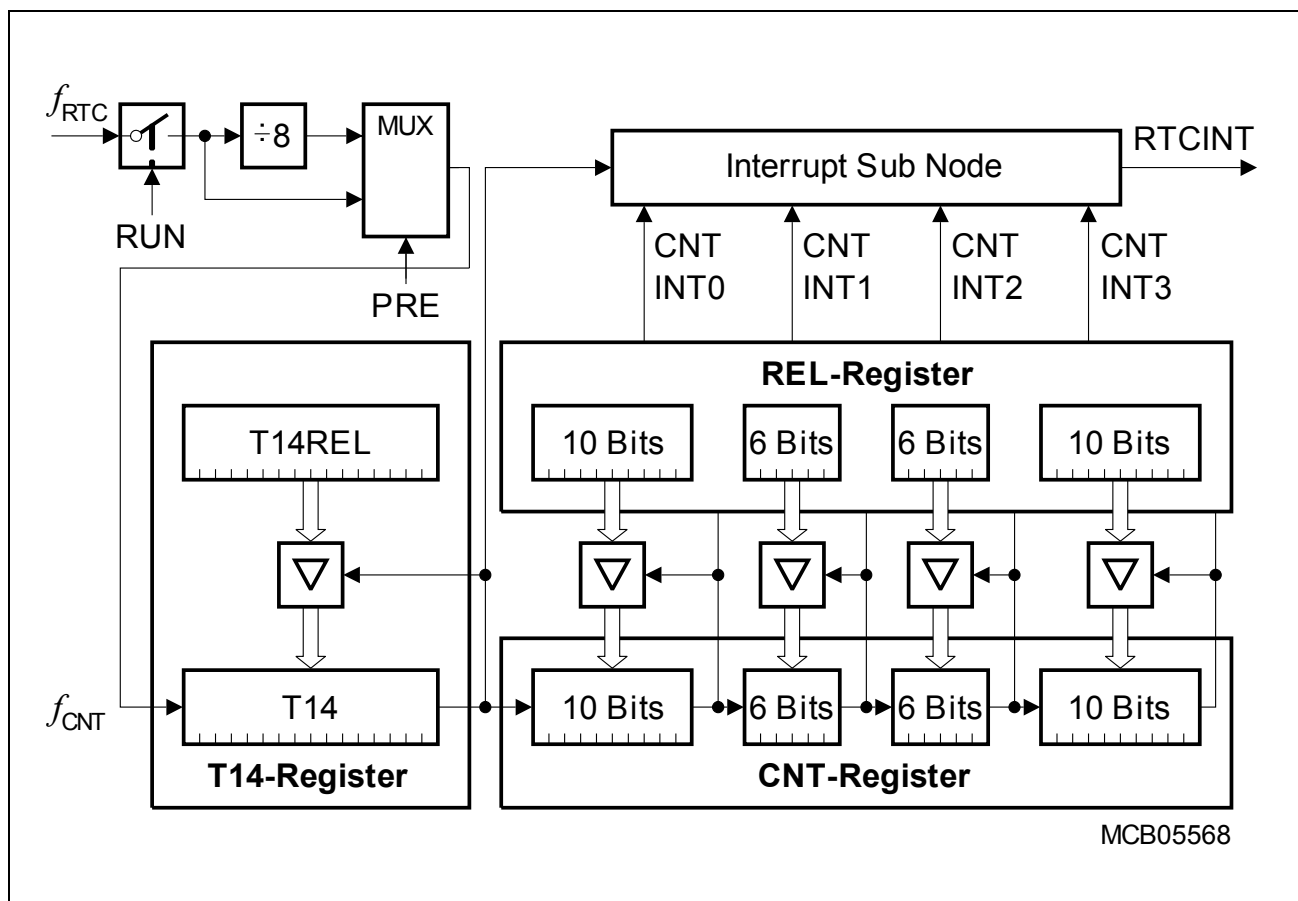


Figure 9 RTC Block Diagram

Note: The registers associated with the RTC are not affected by a reset in order to maintain the correct system time even when intermediate resets are executed.

Functional Description

The RTC module can be used for different purposes:

- System clock to determine the current time and date, optionally during idle mode, sleep mode, and power down mode.
- Cyclic time based interrupt, to provide a system time tick independent of CPU frequency and other resources, e.g. to wake up regularly from idle mode.
- 48-bit timer for long term measurements (maximum timespan is >> 100 years).
- Alarm interrupt for wake-up on a defined time.

3.13 Watchdog Timer

The Watchdog Timer represents one of the fail-safe mechanisms which have been implemented to prevent the controller from malfunctioning for longer periods of time.

The Watchdog Timer is always enabled after a reset of the chip, and can be disabled until the EINIT instruction has been executed (compatible mode), or it can be disabled and enabled at any time by executing instructions DISWDT and ENWDT (enhanced mode). Thus, the chip's start-up procedure is always monitored. The software has to be designed to restart the Watchdog Timer before it overflows. If, due to hardware or software related failures, the software fails to do so, the Watchdog Timer overflows and generates an internal hardware reset and pulls the RSTOUT pin low in order to allow external hardware components to be reset.

The Watchdog Timer is a 16-bit timer, clocked with the system clock divided by 2/4/128/256. The high byte of the Watchdog Timer register can be set to a prespecified reload value (stored in WDTREL) in order to allow further variation of the monitored time interval. Each time it is serviced by the application software, the high byte of the Watchdog Timer is reloaded and the low byte is cleared. Thus, time intervals between 13 μ s and 419 ms can be monitored (@ 40 MHz).

The default Watchdog Timer interval after reset is 3.28 ms (@ 40 MHz).

Functional Description

Table 8 Instruction Set Summary (cont'd)

Mnemonic	Description	Bytes
NOP	Null operation	2
CoMUL/CoMAC	Multiply (and accumulate)	4
CoADD/CoSUB	Add/Subtract	4
Co(A)SHR	(Arithmetic) Shift right	4
CoSHL	Shift left	4
CoLOAD/STORE	Load accumulator/Store MAC register	4
CoCMP	Compare	4
CoMAX/MIN	Maximum/Minimum	4
CoABS/CoRND	Absolute value/Round accumulator	4
CoMOV	Data move	4
CoNEG/NOP	Negate accumulator/Null operation	4

4 Electrical Parameters

4.1 General Parameters

Table 9 Absolute Maximum Ratings

Parameter	Symbol	Limit Values		Unit	Notes
		Min.	Max.		
Storage temperature	T_{ST}	-65	150	°C	1)
Junction temperature	T_J	-40	150	°C	under bias
Voltage on V_{DDI} pins with respect to ground (V_{SS})	V_{DDI}	-0.5	3.25	V	–
Voltage on V_{DDP} pins with respect to ground (V_{SS})	V_{DDP}	-0.5	6.2	V	–
Voltage on any pin with respect to ground (V_{SS})	V_{IN}	-0.5	$V_{DDP} + 0.5$	V	2)
Input current on any pin during overload condition	–	-10	10	mA	–
Absolute sum of all input currents during overload condition	–	–	100	mA	–

1) Moisture Sensitivity Level (MSL) 3, conforming to Jedec J-STD-020C for 260 °C for PG-TQFP-100-5, and 240 °C for P-TQFP-100-16.

2) Input pin XTAL1 belongs to the core voltage domain. Therefore, input voltages must be within the range defined for V_{DDI} .

Note: Stresses above those listed under “Absolute Maximum Ratings” may cause permanent damage to the device. This is a stress rating only and functional operation of the device at these or any other conditions above those indicated in the operational sections of this specification is not implied. Exposure to absolute maximum rating conditions for extended periods may affect device reliability. During absolute maximum rating overload conditions ($V_{IN} > V_{DDP}$ or $V_{IN} < V_{SS}$) the voltage on V_{DDP} pins with respect to ground (V_{SS}) must not exceed the values defined by the absolute maximum ratings.

Electrical Parameters
Operating Conditions

The following operating conditions must not be exceeded to ensure correct operation of the XC164D. All parameters specified in the following sections refer to these operating conditions, unless otherwise noticed.

Table 10 Operating Condition Parameters

Parameter	Symbol	Limit Values		Unit	Notes
		Min.	Max.		
Digital supply voltage for the core	V_{DDI}	2.35	2.7	V	Active mode, $f_{CPU} = f_{CPUmax}^{1)2)}$
Digital supply voltage for IO pads	V_{DDP}	4.4	5.5	V	Active mode ²⁾³⁾
Supply Voltage Difference	ΔV_{DD}	-0.5	–	V	$V_{DDP} - V_{DDI}^{4)}$
Digital ground voltage	V_{SS}	0		V	Reference voltage
Overload current	I_{OV}	-5	5	mA	Per IO pin ⁵⁾⁶⁾
		-2	5	mA	Per Port 5 input pin ⁵⁾⁶⁾
Overload current coupling factor for Port 5 inputs ⁷⁾	K_{OVA}	–	1.0×10^{-4}	–	$I_{OV} > 0$
		–	1.5×10^{-3}	–	$I_{OV} < 0$
Overload current coupling factor for digital I/O pins ⁷⁾	K_{OVD}	–	5.0×10^{-3}	–	$I_{OV} > 0$
		–	1.0×10^{-2}	–	$I_{OV} < 0$
Absolute sum of overload currents	$\Sigma I_{OV} $	–	50	mA	⁶⁾
External Load Capacitance	C_L	–	50	pF	Pin drivers in default mode ⁸⁾
Ambient temperature	T_A	–	–	°C	see Table 1

1) $f_{CPUmax} = 40$ MHz for devices marked ... 40F, $f_{CPUmax} = 20$ MHz for devices marked ... 20F.

2) External circuitry must guarantee low-level at the RSTIN pin at least until both power supply voltages have reached the operating range.

3) The specified voltage range is allowed for operation. The range limits may be reached under extreme operating conditions. However, specified parameters, such as leakage currents, refer to the standard operating voltage range of $V_{DDP} = 4.75$ V to 5.25 V.

4) This limitation must be fulfilled under all operating conditions including power-ramp-up, power-ramp-down, and power-save modes.

Electrical Parameters

- 5) Overload conditions occur if the standard operating conditions are exceeded, i.e. the voltage on any pin exceeds the specified range: $V_{OV} > V_{DDP} + 0.5 \text{ V}$ ($I_{OV} > 0$) or $V_{OV} < V_{SS} - 0.5 \text{ V}$ ($I_{OV} < 0$). The absolute sum of input overload currents on all pins may not exceed **50 mA**. The supply voltages must remain within the specified limits.
Proper operation is not guaranteed if overload conditions occur on functional pins such as XTAL1, \overline{RD} , \overline{WR} , etc.
- 6) Not subject to production test - verified by design/characterization.
- 7) An overload current (I_{OV}) through a pin injects a certain error current (I_{INJ}) into the adjacent pins. This error current adds to the respective pin's leakage current (I_{OZ}). The amount of error current depends on the overload current and is defined by the overload coupling factor K_{OV} . The polarity of the injected error current is inverse compared to the polarity of the overload current that produces it.
The total current through a pin is $|I_{TOT}| = |I_{OZ}| + (|I_{OV}| \times K_{OV})$.
- 8) The timing is valid for pin drivers operating in default current mode (selected after reset). Reducing the output current may lead to increased delays or reduced driving capability (C_L).

Parameter Interpretation

The parameters listed in the following partly represent the characteristics of the XC164D and partly its demands on the system. To aid in interpreting the parameters right, when evaluating them for a design, they are marked in column "Symbol":

CC (Controller Characteristics):

The logic of the XC164D will provide signals with the respective characteristics.

SR (System Requirement):

The external system must provide signals with the respective characteristics to the XC164D.

Table 14 VCO Bands for PLL Operation¹⁾

PLLCON.PLLVB	VCO Frequency Range	Base Frequency Range
00	100 ... 150 MHz	20 ... 80 MHz
01	150 ... 200 MHz	40 ... 130 MHz
10	200 ... 250 MHz	60 ... 180 MHz
11	Reserved	

1) Not subject to production test - verified by design/characterization.

4.3.3 External Clock Drive XTAL1

Table 17 External Clock Drive Characteristics (Operating Conditions apply)

Parameter	Symbol		Limit Values		Unit
			Min.	Max.	
Oscillator period	t_{OSC}	SR	25	250 ¹⁾	ns
High time ²⁾	t_1	SR	6	—	ns
Low time ²⁾	t_2	SR	6	—	ns
Rise time ²⁾	t_3	SR	—	8	ns
Fall time ²⁾	t_4	SR	—	8	ns

1) The maximum limit is only relevant for PLL operation to ensure the minimum input frequency for the PLL.

2) The clock input signal must reach the defined levels V_{ILC} and V_{IHC} .

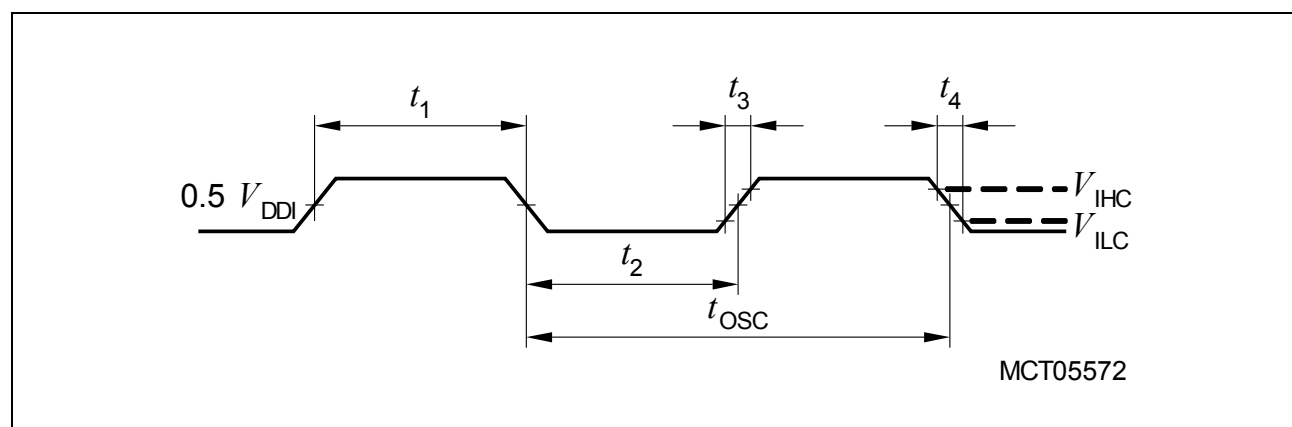


Figure 16 External Clock Drive XTAL1

Note: If the on-chip oscillator is used together with a crystal or a ceramic resonator, the oscillator frequency is limited to a range of 4 MHz to 16 MHz.

It is strongly recommended to measure the oscillation allowance (negative resistance) in the final target system (layout) to determine the optimum parameters for the oscillator operation. Please refer to the limits specified by the crystal supplier.

When driven by an external clock signal it will accept the specified frequency range. Operation at lower input frequencies is possible but is verified by design only (not subject to production test).

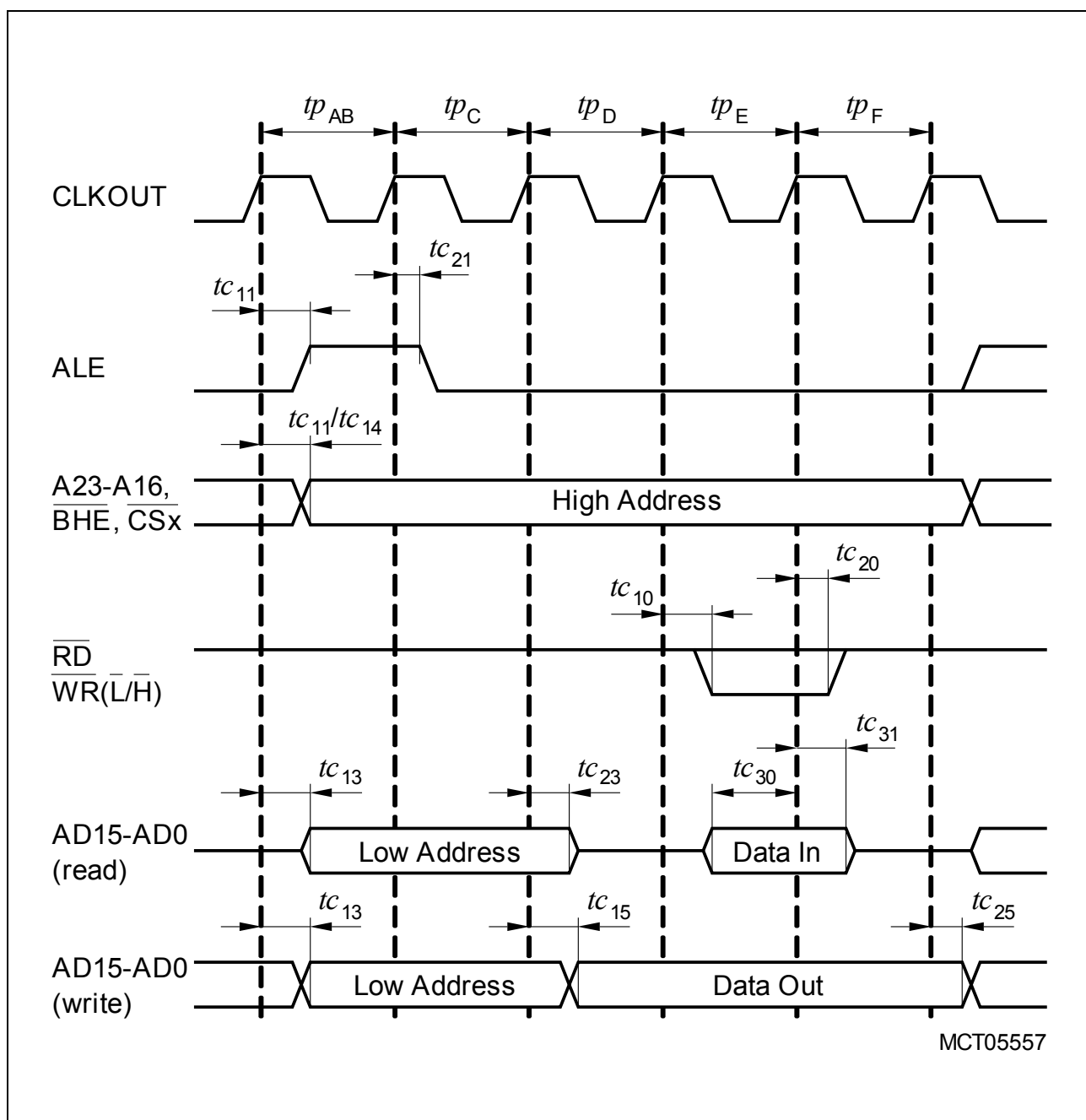


Figure 20 Multiplexed Bus Cycle

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