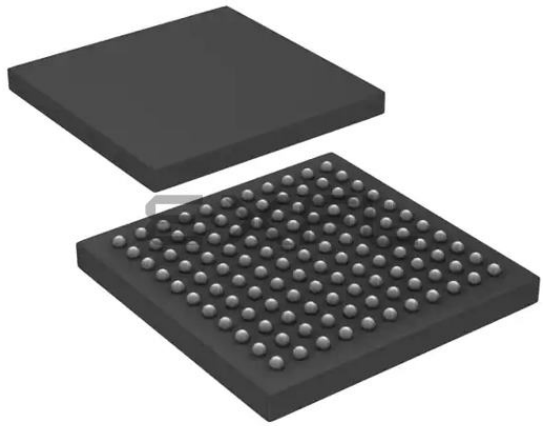
Microchip Technology - PIC24FJ128DA210T-I/BG Datasheet



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Details	
Product Status	Active
Core Processor	PIC
Core Size	16-Bit
Speed	32MHz
Connectivity	I²C, IrDA, SPI, UART/USART, USB OTG
Peripherals	Brown-out Detect/Reset, GFX, LVD, POR, PWM, WDT
Number of I/O	84
Program Memory Size	128KB (43K x 24)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	96K x 8
Voltage - Supply (Vcc/Vdd)	2.2V ~ 3.6V
Data Converters	A/D 24x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	121-TFBGA
Supplier Device Package	121-TFBGA (10x10)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic24fj128da210t-i-bg

TABLE 1-3: PIC24FJ256DA210 FAMILY PINOUT DESCRIPTIONS (CONTINUED)

Function	Pin Number			I/O	Input Buffer	Description
	64-Pin TQFP/QFN	100-Pin TQFP	121-Pin BGA			
CN40	—	92	B5	I	ST	Interrupt-on-Change Inputs.
CN41	—	28	L2	I	ST	
CN42	—	29	K3	I	ST	
CN43	—	66	E11	I	ST	
CN44	—	67	E8	I	ST	
CN45	—	6	D1	I	ST	
CN46	—	7	E4	I	ST	
CN47	—	8	E2	I	ST	
CN48	—	9	E1	I	ST	
CN49	46	72	D9	I	ST	
CN50	49	76	A11	I	ST	
CN51	50	77	A10	I	ST	
CN52	51	78	B9	I	ST	
CN53	42	68	E9	I	ST	
CN54	43	69	E10	I	ST	
CN55	44	70	D11	I	ST	
CN56	45	71	C11	I	ST	
CN57	—	79	A9	I	ST	
CN58	60	93	A4	I	ST	
CN59	61	94	B4	I	ST	
CN60	62	98	B3	I	ST	
CN61	63	99	A2	I	ST	
CN62	64	100	A1	I	ST	
CN63	1	3	D3	I	ST	
CN64	2	4	C1	I	ST	
CN65	3	5	D2	I	ST	
CN66	—	18	G1	I	ST	
CN67	—	19	G2	I	ST	
CN68	58	87	B6	I	ST	
CN69	59	88	A6	I	ST	
CN70	—	52	K11	I	ST	
CN71	33	51	K10	I	ST	
CN73	—	54	H8	I	ST	
CN74	—	53	J10	I	ST	
CN75	—	40	K6	I	ST	
CN76	—	39	L6	I	ST	
CN77	—	90	A5	I	ST	
CN78	—	89	E6	I	ST	
CN79	—	96	C3	I	ST	
CN80	—	97	A3	I	ST	

Legend: TTL = TTL input buffer; ST = Schmitt Trigger input buffer; ANA = Analog level input/output; I^2C™ = I^2C/SMBus input buffer

Note 1: The alternate EPMP pins are selected when the $\overline{\text{ALTPMP}}$ (CW3<12>) bit is programmed to '0'.

2: The PMSC2 signal will replace the PMA15 signal on the 15-pin PMA when CSF<1:0> = 01 or 10.

3: The PMCS1 signal will replace the PMA14 signal on the 14-pin PMA when CSF<1:0> = 10.

4: The alternate V_{REF} pins selected when the $\overline{\text{ALTVREF}}$ (CW1<5>) bit is programmed to '0'.

4.2.2 DATA MEMORY ORGANIZATION AND ALIGNMENT

To maintain backward compatibility with PIC® MCUs and improve data space memory usage efficiency, the PIC24F instruction set supports both word and byte operations. As a consequence of byte accessibility, all EA calculations are internally scaled to step through word-aligned memory. For example, the core recognizes that Post-Modified Register Indirect Addressing mode [Ws++] will result in a value of Ws + 1 for byte operations and Ws + 2 for word operations.

Data byte reads will read the complete word, which contains the byte, using the LSB of any EA to determine which byte to select. The selected byte is placed onto the LSB of the data path. That is, data memory and registers are organized as two parallel, byte-wide entities with shared (word) address decode but separate write lines. Data byte writes only write to the corresponding side of the array or register which matches the byte address.

All word accesses must be aligned to an even address. Misaligned word data fetches are not supported, so care must be taken when mixing byte and word operations or translating from 8-bit MCU code. If a misaligned read or write is attempted, an address error trap will be generated. If the error occurred on a read, the instruction underway is completed; if it occurred on a write, the instruction will be executed but the write will not occur. In either case, a trap is then executed, allowing the system and/or user to examine the machine state prior to execution of the address Fault.

All byte loads into any W register are loaded into the LSB. The Most Significant Byte (MSB) is not modified.

A sign-extend instruction (SE) is provided to allow users to translate 8-bit signed data to 16-bit signed values. Alternatively, for 16-bit unsigned data, users can clear the MSB of any W register by executing a zero-extend (ZE) instruction on the appropriate address.

Although most instructions are capable of operating on word or byte data sizes, it should be noted that some instructions operate only on words.

4.2.3 NEAR DATA SPACE

The 8-Kbyte area between 0000h and 1FFFh is referred to as the near data space. Locations in this space are directly addressable via a 13-bit absolute address field within all memory direct instructions. The remainder of the data space is addressable indirectly. Additionally, the whole data space is addressable using MOV instructions, which support Memory Direct Addressing with a 16-bit address field.

4.2.4 SPECIAL FUNCTION REGISTER (SFR) SPACE

The first 2 Kbytes of the near data space, from 0000h to 07FFh, are primarily occupied with Special Function Registers (SFRs). These are used by the PIC24F core and peripheral modules for controlling the operation of the device.

SFRs are distributed among the modules that they control and are generally grouped together by module. Much of the SFR space contains unused addresses; these are read as '0'. A diagram of the SFR space, showing where the SFRs are actually implemented, is shown in Table 4-3. Each implemented area indicates a 32-byte region where at least one address is implemented as an SFR. A complete list of implemented SFRs, including their addresses, is shown in Tables 4-4 throughTable 4-34.

TABLE 4-3: IMPLEMENTED REGIONS OF SFR DATA SPACE

	SFR Space Address							
	xx00	**xx20**	**xx40**	**xx60**	**xx80**	**xxA0**	**xxC0**	**xxE0**
000h	Core			ICN	Interrupts			
100h	Timers		Capture		Compare			
200h	I²C™	UART	SPI/UART	SPI/I²C	SPI	UART	I/O	
300h	ADC/CTMU			—	—	—	—	—
400h	—	—	—	—	USB			ANSEL
500h	—	—	—	—	—	—	—	—
600h	EPMP	RTC/Comp	CRC	—	PPS			—
700h	GFX Controller		System	NVM/PMD	—	—	—	—

Legend: — = No implemented SFRs in this block

TABLE 4-9: OUTPUT COMPARE REGISTER MAP

File Name	Addr	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
OC1CON1	0190	—	—	OCSIDL	OCTSEL2	OCTSEL1	OCTSEL0	ENFLT2	ENFLT1	ENFLT0	OCFLT2	OCFLT1	OCFLT0	TRIGMODE	OCM2	OCM1	OCM0	0000
OC1CON2	0192	FLTMD	FLTOUT	FLTTRIEN	OCINV	—	DCB1	DCB0	OC32	OCTRIG	TRIGSTAT	OCTRIS	SYNCSEL4	SYNCSEL3	SYNCSEL2	SYNCSEL1	SYNCSEL0	000C
OC1RS	0194	Output Compare 1 Secondary Register																0000
OC1R	0196	Output Compare 1 Register																0000
OC1TMR	0198	Output Compare 1 Timer Value Register																xxxx
OC2CON1	019A	—	—	OCSIDL	OCTSEL2	OCTSEL1	OCTSEL0	ENFLT2	ENFLT1	ENFLT0	OCFLT2	OCFLT1	OCFLT0	TRIGMODE	OCM2	OCM1	OCM0	0000
OC2CON2	019C	FLTMD	FLTOUT	FLTTRIEN	OCINV	—	DCB1	DCB0	OC32	OCTRIG	TRIGSTAT	OCTRIS	SYNCSEL4	SYNCSEL3	SYNCSEL2	SYNCSEL1	SYNCSEL0	000C
OC2RS	019E	Output Compare 2 Secondary Register																0000
OC2R	01A0	Output Compare 2 Register																0000
OC2TMR	01A2	Output Compare 2 Timer Value Register																xxxx
OC3CON1	01A4	—	—	OCSIDL	OCTSEL2	OCTSEL1	OCTSEL0	ENFLT2	ENFLT1	ENFLT0	OCFLT2	OCFLT1	OCFLT0	TRIGMODE	OCM2	OCM1	OCM0	0000
OC3CON2	01A6	FLTMD	FLTOUT	FLTTRIEN	OCINV	—	DCB1	DCB0	OC32	OCTRIG	TRIGSTAT	OCTRIS	SYNCSEL4	SYNCSEL3	SYNCSEL2	SYNCSEL1	SYNCSEL0	000C
OC3RS	01A8	Output Compare 3 Secondary Register																0000
OC3R	01AA	Output Compare 3 Register																0000
OC3TMR	01AC	Output Compare 3 Timer Value Register																xxxx
OC4CON1	01AE	—	—	OCSIDL	OCTSEL2	OCTSEL1	OCTSEL0	ENFLT2	ENFLT1	ENFLT0	OCFLT2	OCFLT1	OCFLT0	TRIGMODE	OCM2	OCM1	OCM0	0000
OC4CON2	01B0	FLTMD	FLTOUT	FLTTRIEN	OCINV	—	DCB1	DCB0	OC32	OCTRIG	TRIGSTAT	OCTRIS	SYNCSEL4	SYNCSEL3	SYNCSEL2	SYNCSEL1	SYNCSEL0	000C
OC4RS	01B2	Output Compare 4 Secondary Register																0000
OC4R	01B4	Output Compare 4 Register																0000
OC4TMR	01B6	Output Compare 4 Timer Value Register																xxxx
OC5CON1	01B8	—	—	OCSIDL	OCTSEL2	OCTSEL1	OCTSEL0	ENFLT2	ENFLT1	ENFLT0	OCFLT1	OCFLT1	OCFLT0	TRIGMODE	OCM2	OCM1	OCM0	0000
OC5CON2	01BA	FLTMD	FLTOUT	FLTTRIEN	OCINV	—	DCB1	DCB0	OC32	OCTRIG	TRIGSTAT	OCTRIS	SYNCSEL4	SYNCSEL3	SYNCSEL2	SYNCSEL1	SYNCSEL0	000C
OC5RS	01BC	Output Compare 5 Secondary Register																0000
OC5R	01BE	Output Compare 5 Register																0000
OC5TMR	01C0	Output Compare 5 Timer Value Register																xxxx
OC6CON1	01C2	—	—	OCSIDL	OCTSEL2	OCTSEL1	OCTSEL0	ENFLT2	ENFLT1	ENFLT0	OCFLT2	OCFLT1	OCFLT0	TRIGMODE	OCM2	OCM1	OCM0	0000
OC6CON2	01C4	FLTMD	FLTOUT	FLTTRIEN	OCINV	—	DCB1	DCB0	OC32	OCTRIG	TRIGSTAT	OCTRIS	SYNCSEL4	SYNCSEL3	SYNCSEL2	SYNCSEL1	SYNCSEL0	000C
OC6RS	01C6	Output Compare 6 Secondary Register																0000
OC6R	01C8	Output Compare 6 Register																0000
OC6TMR	01CA	Output Compare 6 Timer Value Register																xxxx
OC7CON1	01CC	—	—	OCSIDL	OCTSEL2	OCTSEL1	OCTSEL0	ENFLT2	ENFLT1	ENFLT0	OCFLT2	OCFLT1	OCFLT0	TRIGMODE	OCM2	OCM1	OCM0	0000
OC7CON2	01CE	FLTMD	FLTOUT	FLTTRIEN	OCINV	—	DCB1	DCB0	OC32	OCTRIG	TRIGSTAT	OCTRIS	SYNCSEL4	SYNCSEL3	SYNCSEL2	SYNCSEL1	SYNCSEL0	000C
OC7RS	01D0	Output Compare 7 Secondary Register																0000
OC7R	01D2	Output Compare 7 Register																0000
OC7TMR	01D4	Output Compare 7 Timer Value Register																xxxx

Legend: — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

TABLE 4-26: ENHANCED PARALLEL MASTER/SLAVE PORT REGISTER MAP(1)

File Name	Addr	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
PMCON1	0600	PMPEN	—	PSIDL	ADRMUX1	ADRMUX0	—	MODE1	MODE0	CSF1	CSF0	ALP	ALMODE	—	BUSKEEP	IRQM1	IRQM0	0000
PMCON2	0602	BUSY	—	ERROR	TIMEOUT	AMREQ	CURMST	MSTSEL1	MSTSEL0	RADDR23	RADDR22	RADDR21	RADDR20	RADDR19	RADDR18	RADDR17	RADDR16	0000
PMCON3	0604	PTWREN	PTRDEN	PTBE1EN	PTBE0EN	—	AWAITM1	AWAITM0	AWAITE	—	PTEN22	PTEN21	PTEN20	PTEN19	PTEN18	PTEN17	PTEN16	0000
PMCON4	0606	PTEN15	PTEN14	PTEN13	PTEN12	PTEN11	PTEN10	PTEN9	PTEN8	PTEN7	PTEN6	PTEN5	PTEN4	PTEN3	PTEN2	PTEN1	PTEN0	0000
PMCS1CF	0608	CSDIS	CSP	CSPTEN	BEP	—	WRSP	RDSP	SM	ACKP	PTSZ1	PTSZ0	—	—	—	—	—	0000
PMCS1BS	060A	BASE23	BASE22	BASE21	BASE20	BASE19	BASE18	BASE17	BASE16	BASE15	—	—	—	BASE11	—	—	—	0200
PMCS1MD	060C	ACKM1	ACKM0	AMWAIT2	AMWAIT1	AMWAIT0	—	—	—	DWAITB1	DWAITB0	DWAITM3	DWAITM2	DWAITM1	DWAITM0	DWAITE1	DWAITE0	0000
PMCS2CF	060E	CSDIS	CSP	CSPTEN	BEP	—	WRSP	RDSP	SM	ACKP	PTSZ1	PTSZ0	—	—	—	—	—	0000
PMCS2BS	0610	BASE23	BASE22	BASE21	BASE20	BASE19	BASE18	BASE17	BASE16	BASE15	—	—	—	BASE11	—	—	—	0600
PMCS2MD	0612	ACKM1	ACKM0	AMWAIT2	AMWAIT1	AMWAIT0	—	—	—	DWAITB1	DWAITB0	DWAITM3	DWAITM2	DWAITM1	DWAITM0	DWAITE1	DWAITE0	0000
PMDOUT1	0614	EPMP Data Out Register 1<15:8>								EPMP Data Out Register 1<7:0>								xxxx
PMDOUT2	0616	EPMP Data Out Register 2<15:8>								EPMP Data Out Register 2<7:0>								xxxx
PMDIN1	0618	EPMP Data In Register 1<15:8>								EPMP Data In Register 1<7:0>								xxxx
PMDIN2	061A	EPMP Data In Register 2<15:8>								EPMP Data In Register 2<7:0>								xxxx
PMSTAT	061C	IBF	IBOV	—	—	IB3F	IB2F	IB1F	IB0F	OBE	OBUF	—	—	OB3E	OB2E	OB1E	OB0E	008F

Legend: — = unimplemented, read as '0'. Reset values are shown in hexadecimal.
Note 1: Unimplemented in 64-pin devices, read as '0'.

TABLE 4-27: REAL-TIME CLOCK AND CALENDAR REGISTER MAP

File Name	Addr	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
ALRMVAL	0620	Alarm Value Register Window Based on ALRMPTR<1:0>																xxxx
ALCFGRPT	0622	ALRMEN	CHIME	AMASK3	AMASK2	AMASK1	AMASK0	ALRMPTR1	ALRMPTR0	ARPT7	ARPT6	ARPT5	ARPT4	ARPT3	ARPT2	ARPT1	ARPT0	0000
RTCVAL	0624	RTCC Value Register Window Based on RTCPTR<1:0>																xxxx
RCFGCAL	0626	RTCEN	—	RTCWREN	RTCSYNC	HALFSEC	RTCOE	RTCPTR1	RTCPTR0	CAL7	CAL6	CAL5	CAL4	CAL3	CAL2	CAL1	CAL0	**(Note 1)**

Legend: — = unimplemented, read as '0'. Reset values are shown in hexadecimal.
Note 1: The status of the RCFGCAL register on POR is '0000' and on other Resets is unchanged.

NOTES:

REGISTER 10-1: ANSA: PORTA ANALOG FUNCTION SELECTION REGISTER(1)

U-0	U-0	U-0	U-0	U-0	R/W-1	R/W-1	U-0
—	—	—	—	—	ANSA10	ANSA9	—
bit 15							bit 8

R/W-1	R/W-1	U-0	U-0	U-0	U-0	U-0	U-0
ANSA7	ANSA6	—	—	—	—	—	—
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15-11 **Unimplemented:** Read as '0'

bit 10-9 **ANSA<10:9>:** Analog Function Selection bits
1 = Pin is configured in Analog mode; I/O port read is disabled
0 = Pin is configured in Digital mode; I/O port read is enabled

bit 8 **Unimplemented:** Read as '0'

bit 7-6 **ANSA<7:6>:** Analog Function Selection bits
1 = Pin is configured in Analog mode; I/O port read is disabled
0 = Pin is configured in Digital mode; I/O port read is enabled

bit 5-0 **Unimplemented:** Read as '0'

Note 1: This register is not available on 64-pin devices (PIC24FJXXXDAX06).

REGISTER 10-24: RPINR22: PERIPHERAL PIN SELECT INPUT REGISTER 22

U-0	U-0	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1
—	—	SCK2R5	SCK2R4	SCK2R3	SCK2R2	SCK2R1	SCK2R0
bit 15							bit 8

U-0	U-0	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1
—	—	SDI2R5	SDI2R4	SDI2R3	SDI2R2	SDI2R1	SDI2R0
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as ‘0’	
-n = Value at POR	‘1’ = Bit is set	‘0’ = Bit is cleared	x = Bit is unknown

bit 15-14 **Unimplemented:** Read as ‘0’

bit 13-8 **SCK2R<5:0>:** Assign SPI2 Clock Input (SCK2IN) to Corresponding RPn or RPIn Pin bits

bit 7-6 **Unimplemented:** Read as ‘0’

bit 5-0 **SDI2R<5:0>:** Assign SPI2 Data Input (SDI2) to Corresponding RPn or RPIn Pin bits

REGISTER 10-25: RPINR23: PERIPHERAL PIN SELECT INPUT REGISTER 23

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15							bit 8

U-0	U-0	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1
—	—	SS2R5	SS2R4	SS2R3	SS2R2	SS2R1	SS2R0
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as ‘0’	
-n = Value at POR	‘1’ = Bit is set	‘0’ = Bit is cleared	x = Bit is unknown

bit 15-6 **Unimplemented:** Read as ‘0’

bit 5-0 **SS2R<5:0>:** Assign SPI2 Slave Select Input (SS2IN) to Corresponding RPn or RPIn Pin bits

REGISTER 10-35: RPOR6: PERIPHERAL PIN SELECT OUTPUT REGISTER 6

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	RP13R5	RP13R4	RP13R3	RP13R2	RP13R1	RP13R0
bit 15							bit 8

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	RP12R5	RP12R4	RP12R3	RP12R2	RP12R1	RP12R0
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15-14 **Unimplemented:** Read as '0'

bit 13-8 **RP13R<5:0>:** RP13 Output Pin Mapping bits
Peripheral output number n is assigned to pin, RP13 (see Table 10-4 for peripheral function numbers).

bit 7-6 **Unimplemented:** Read as '0'

bit 5-0 **RP12R<5:0>:** RP12 Output Pin Mapping bits
Peripheral output number n is assigned to pin, RP12 (see Table 10-4 for peripheral function numbers).

REGISTER 10-36: RPOR7: PERIPHERAL PIN SELECT OUTPUT REGISTER 7

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	RP15R5(1)	RP15R4(1)	RP15R3(1)	RP15R2(1)	RP15R1(1)	RP15R0(1)
bit 15							bit 8

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	RP14R5	RP14R4	RP14R3	RP14R2	RP14R1	RP14R0
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15-14 **Unimplemented:** Read as '0'

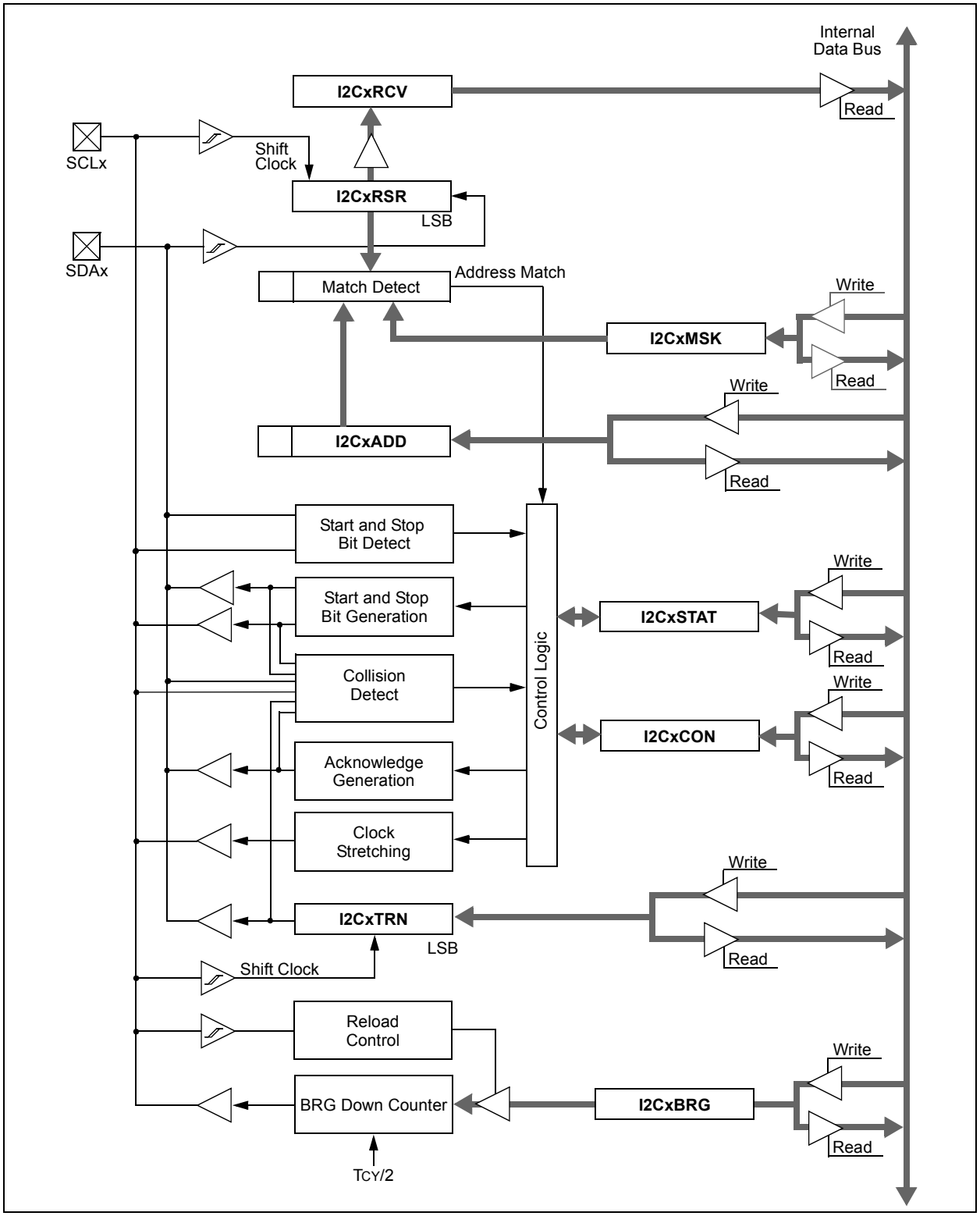
bit 13-8 **RP15R<5:0>:** RP15 Output Pin Mapping bits(1)
Peripheral output number n is assigned to pin, RP0 (see Table 10-4 for peripheral function numbers).

bit 7-6 **Unimplemented:** Read as '0'

bit 5-0 **RP14R<5:0>:** RP14 Output Pin Mapping bits
Peripheral output number n is assigned to pin, RP14 (see Table 10-4 for peripheral function numbers).

Note 1: Unimplemented in 64-pin devices; read as '0'.

FIGURE 16-1: I²C™ BLOCK DIAGRAM



18.1.2.3 VBUS Voltage Generation with External Devices

When operating as a USB host, either as an A-device in an OTG configuration or as an embedded host, VBUS must be supplied to the attached device. PIC24FJ256DA210 family devices have an internal VBUS boost assist to help generate the required 5V VBUS from the available voltages on the board. This is comprised of a simple PWM output to control a Switch mode power supply, and built-in comparators to monitor output voltage and limit current.

To enable voltage generation:

1. Verify that the USB module is powered (U1PWRC<0> = 1) and that the VBUS discharge is disabled (U1OTGCON<0> = 0).
2. Set the PWM period (U1PWMRRS<7:0>) and duty cycle (U1PWMRRS<15:8>) as required.
3. Select the required polarity of the output signal based on the configuration of the external circuit with the PWMPOL bit (U1PWMCON<9>).
4. Select the desired target voltage using the VBUSCHG bit (U1OTGCON<1>).
5. Enable the PWM counter by setting the CNTEN bit to '1' (U1PWMCON<8>).
6. Enable the PWM module by setting the PWMEN bit (U1PWMCON<15>) to '1'.
7. Enable the VBUS generation circuit (U1OTGCON<3> = 1).

Note:	This section describes the general process for VBUS voltage generation and control. Please refer to the "*PIC24F Family Reference Manual*" for additional examples.

18.1.3 USING AN EXTERNAL INTERFACE

Some applications may require the USB interface to be isolated from the rest of the system. PIC24FJ256DA210 family devices include a complete interface to communicate with and control an external USB transceiver, including the control of data line pull-ups and pull-downs. The VBUS voltage generation control circuit can also be configured for different VBUS generation topologies.

Refer to the "*PIC24F Family Reference Manual*", **Section 27. "USB On-The-Go (OTG)"** for information on using the external interface.

18.1.4 CALCULATING TRANSCEIVER POWER REQUIREMENTS

The USB transceiver consumes a variable amount of current depending on the characteristic impedance of the USB cable, the length of the cable, the VUSB supply voltage and the actual data patterns moving across the USB cable. Longer cables have larger capacitances and consume more total energy when switching output states. The total transceiver current consumption will be application-specific. Equation 18-1 can help estimate how much current actually may be required in full-speed applications.

Refer to the "*PIC24F Family Reference Manual*", **Section 27. "USB On-The-Go (OTG)"** for a complete discussion on transceiver power consumption.

EQUATION 18-1: ESTIMATING USB TRANSCEIVER CURRENT CONSUMPTION

$$IXCVR = \frac{40\ mA \bullet V_{USB} \bullet P_{ZERO} \bullet P_{IN} \bullet L_{CABLE}}{3.3V \bullet 5m} + I_{PULLUP}$$

Legend: VUSB – Voltage applied to the VUSB pin in volts (3.0V to 3.6V).

PZERO – Percentage (in decimal) of the IN traffic bits sent by the PIC® microcontroller that are a value of '0'.

PIN – Percentage (in decimal) of total bus bandwidth that is used for IN traffic.

LCABLE – Length (in meters) of the USB cable. The USB 2.0 Specification requires that full-speed applications use cables no longer than 5m.

IPULLUP – Current which the nominal, 1.5 kΩ pull-up resistor (when enabled) must supply to the USB cable.

18.7.1 USB OTG MODULE CONTROL REGISTERS

REGISTER 18-3: U1OTGSTAT: USB OTG STATUS REGISTER (HOST MODE ONLY)

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15							bit 8

R-0, HSC	U-0	R-0, HSC	U-0	R-0, HSC	R-0, HSC	U-0	R-0, HSC
ID	—	LSTATE	—	SESVD	SESEND	—	VBUSVD
bit 7							bit 0

Legend:	U = Unimplemented bit, read as '0'		
R = Readable bit	W = Writable bit	HSC = Hardware Settable/Clearable bit	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15-8 **Unimplemented:** Read as '0'

bit 7 **ID:** ID Pin State Indicator bit
1 = No plug is attached, or a type B cable has been plugged into the USB receptacle
0 = A type A plug has been plugged into the USB receptacle

bit 6 **Unimplemented:** Read as '0'

bit 5 **LSTATE:** Line State Stable Indicator bit
1 = The USB line state (as defined by SE0 and JSTATE) has been stable for the previous 1 ms
0 = The USB line state has not been stable for the previous 1 ms

bit 4 **Unimplemented:** Read as '0'

bit 3 **SESVD:** Session Valid Indicator bit
1 = The VBUS voltage is above VA_SESS_VLD (as defined in the USB OTG Specification) on the A or B-device
0 = The VBUS voltage is below VA_SESS_VLD on the A or B-device

bit 2 **SESEND:** B Session End Indicator bit
1 = The VBUS voltage is below VB_SESS_END (as defined in the USB OTG Specification) on the B-device
0 = The VBUS voltage is above VB_SESS_END on the B-device

bit 1 **Unimplemented:** Read as '0'

bit 0 **VBUSVD:** A VBUS Valid Indicator bit
1 = The VBUS voltage is above VA_VBUS_VLD (as defined in the USB OTG Specification) on the A-device
0 = The VBUS voltage is below VA_VBUS_VLD on the A-device

18.7.2 USB INTERRUPT REGISTERS

REGISTER 18-14: U1OTGIR: USB OTG INTERRUPT STATUS REGISTER (HOST MODE ONLY)

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15							bit 8

R/K-0, HS	R/K-0, HS	R/K-0, HS	R/K-0, HS	R/K-0, HS	R/K-0, HS	U-0	R/K-0, HS
IDIF	T1MSECIF	LSTATEIF	ACTVIF	SESVDIF	SESENDIF	—	VBUSVDIF
bit 7							bit 0

Legend:	U = Unimplemented bit, read as '0'		
R = Readable bit	K = Write '1' to clear bit	HS = Hardware Settable bit	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15-8 **Unimplemented:** Read as '0'

bit 7 **IDIF:** ID State Change Indicator bit
1 = Change in ID state is detected
0 = No ID state change is detected

bit 6 **T1MSECIF:** 1 Millisecond Timer bit
1 = The 1 millisecond timer has expired
0 = The 1 millisecond timer has not expired

bit 5 **LSTATEIF:** Line State Stable Indicator bit
1 = USB line state (as defined by the SE0 and JSTATE bits) has been stable for 1 ms, but different from the last time
0 = USB line state has not been stable for 1 ms

bit 4 **ACTVIF:** Bus Activity Indicator bit
1 = Activity on the D+/D- lines or VBUS is detected
0 = No activity on the D+/D- lines or VBUS is detected

bit 3 **SESVDIF:** Session Valid Change Indicator bit
1 = VBUS has crossed VA_SESS_END (as defined in the USB OTG Specification)**(1)**
0 = VBUS has not crossed VA_SESS_END

bit 2 **SESENDIF:** B-Device VBUS Change Indicator bit
1 = VBUS change on B-device detected; VBUS has crossed VB_SESS_END (as defined in the USB OTG Specification)**(1)**
0 = VBUS has not crossed VA_SESS_END

bit 1 **Unimplemented:** Read as '0'

bit 0 **VBUSVDIF:** A-Device VBUS Change Indicator bit
1 = VBUS change on A-device is detected; VBUS has crossed VA_VBUS_VLD (as defined in the USB OTG Specification)**(1)**
0 = No VBUS change on A-device is detected

Note 1: VBUS threshold crossings may be either rising or falling.

Note: Individual bits can only be cleared by writing a '1' to the bit position as part of a word write operation on the entire register. Using Boolean instructions or bitwise operations to write to a single bit position will cause all set bits at the moment of the write to become cleared.

REGISTER 19-6: PMCSxBS: CHIP SELECT x BASE ADDRESS REGISTER

R/W(1)	R/W(1)	R/W(1)	R/W(1)	R/W(1)	R/W(1)	R/W(1)	R/W(1)
BASE23	BASE22	BASE21	BASE20	BASE19	BASE18	BASE17	BASE16
bit 15							bit 8

R/W(1)	U-0	U-0	U-0	R/W(1)	U-0	U-0	U-0
BASE15	—	—	—	BASE11	—	—	—
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15-7 **BASE<23:15>:** Chip Select x Base Address bits(2)

bit 6-4 **Unimplemented:** Read as '0'

bit 3 **BASE<11>:** Chip Select x Base Address bits(2)

bit 2-0 **Unimplemented:** Read as '0'

Note 1: Value at POR is 0x0200 for PMCS1BS and 0x0600 for PMCS2BS.

2: If the whole PMCS2BS register is written together as 0x0000, then the last EDS address for the Chip Select 1 will be 0xFFFFFF. In this case, the Chip Select 2 should not be used. PMCS1BS has no such feature.

REGISTER 22-5: G1CON3: DISPLAY CONTROL REGISTER 3

U-0	U-0	U-0	U-0	U-0	U-0	R/W-0	R/W-0
—	—	—	—	—	—	DPPINOE	DPPOWER
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
DPCLKPOL	DPENPOL	DPVSPOL	DPHSPOL	DPPWROE	DPENOE	DPVSOE	DPHSOE
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15-10 **Unimplemented:** Read as '0'

bit 9 **DPPINOE:** Display Pin Output Pad Enable bit

DPPINOE is the master output enable and must be set to allow GDBEN<15:0>, DPENOE, DPPWROE, DPVSOE and DPHSOE to enable the associated pads

1 = Enable display output pads

0 = Disable display output signals as set by GDBEN<15:0>

Pins used by the signals are assigned to the next enabled module that uses the same pins.

For data signals, GDBEN<15:0> can be used to disable or enable specific data signals while DPPINOE is set.

bit 8 **DPPOWER:** Display Power-up Power-Down Sequencer Control bit

Refer to the "*PIC24F Family Reference Manual*", **Section 43. "Graphics Controller Module (GFX)"** for details.

1 = Set Display Power Sequencer Control port (GPWR) to '1'

0 = Set Power Control Sequencer signal (GPWR) '0'

bit 7 **DPCLKPOL:** Display Glass Clock (GCLK) Polarity bit

1 = Display latches data on the positive edge of GCLK

0 = Display latches data on the negative edge of GCLK

bit 6 **DPENPOL:** Display Enable Signal (GEN) Polarity bit

For TFT mode (DPMODE (G1CON2<2:0>) = 001):

1 = Active-high (GEN)

0 = Active-low ($\overline{\text{GEN}}$)

For STN mode (DPMODE (G1CON2<2:0>) = 010 or 011):

1 = GEN connects to the shift clock input of the display (Shift Clock mode)

0 = GEN connects to the MOD input of the display (Line/Frame Toggle mode)

bit 5 **DPVSPOL:** Display Vertical Synchronization (VSYNC) Polarity bit

1 = Active-high (VSYNC)

0 = Active-low ($\overline{\text{VSYNC}}$)

bit 4 **DPHSPOL:** Display Horizontal Synchronization (HSYNC) Polarity bit

1 = Active-high (HSYNC)

0 = Active-low ($\overline{\text{HSYNC}}$)

bit 3 **DPPWROE:** Display Power-up/Power-Down Sequencer Control port (GPWR) enable bit

1 = GPWR port is enabled (pin controlled by the DPPOWER bit (G1CON3<8>))

0 = GPWR port is disabled (pin can be used as an ordinary I/O)

bit 2 **DPENOE:** Display Enable Port Enable bit

1 = GEN port is enabled

0 = GEN port is disabled

REGISTER 22-7: G1IE: GFX INTERRUPT ENABLE REGISTER

R/W-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
PUIE	—	—	—	—	—	—	—
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
IPUIE	RCCIE	CHRIE	VMRGNIE	HMRGNIE	CMDLVIE	CMDFULIE	CMDMPTIE
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15 **PUIE:** Processing Units Complete Interrupt Enable bit
1 = Enables the PU complete interrupt
0 = Disables the PU complete interrupt

bit 14-8 **Unimplemented:** Read as '0'

bit 7 **IPUIE:** Inflate Processing Unit Complete Interrupt Enable bit
1 = Enables the IPU complete interrupt
0 = Disables the IPU complete interrupt

bit 6 **RCCIE:** Rectangle Copy Graphics Processing Unit Complete Interrupt bit
1 = Enables the RCCGPU complete interrupt
0 = Disables the RCCGPU complete interrupt

bit 5 **CHRIE:** Character Graphics Processing Unit Busy Interrupt bit
1 = Enables the CHRGPU busy interrupt
0 = Disables the CHRGPU busy interrupt

bit 4 **VMRGNIE:** Vertical Blanking Interrupt Enable bit
1 = Enables the vertical blanking period interrupt
0 = Disables the vertical blanking period interrupt

bit 3 **HMRGNIE:** Horizontal Blanking Interrupt Enable bit
1 = Enables the horizontal blanking period interrupt
0 = Disables the horizontal blanking period interrupt

bit 2 **CMDLVIE:** Command Watermark Interrupt Enable bit
1 = Enables the command watermark interrupt bit
0 = Disables the command watermark interrupt bit

bit 1 **CMDFULIE:** Command FIFO Full Interrupt Enable bit
1 = Enables the command FIFO full interrupt
0 = Disables the command FIFO full interrupt

bit 0 **CMDMPTIE:** Command FIFO Empty Interrupt Enable bit
1 = Enables the command FIFO empty interrupt
0 = Disables the command FIFO empty interrupt

REGISTER 22-25: G1CLUT: COLOR LOOK-UP TABLE CONTROL REGISTER

R/W-0	R-0, HSC	U-0	U-0	U-0	U-0	R/W-0	R/W-0
CLUTEN	CLUTBUSY	—	—	—	—	CLUTTRD	CLUTRWEN
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
CLUTADR7	CLUTADR6	CLUTADR5	CLUTADR4	CLUTADR3	CLUTADR2	CLUTADR1	CLUTADR0
bit 7							bit 0

Legend:	HSC = Hardware Settable/Clearable bit		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15 **CLUTEN:** Color Look-up Table Enable Control bit
1 = Color look-up table is enabled
0 = Color look-up table is disabled

bit 14 **CLUTBUSY:** Color Look-up Table Busy Status bit
1 = A CLUT entry read/write access is being executed
0 = No CLUT entry read/write access is being executed

bit 13-10 **Unimplemented:** Read as '0'

bit 9 **CLUTTRD:** Color Look-up Table Read Trigger bit
Enabling this bit will trigger a read to the CLUT location determined by the CLUTADR bits (G1CLUT<7:0>) with CLUTRWEN enabled.
1 = CLUT read trigger is enabled (must be cleared in software after reading data in the G1CLUTRD register)
0 = CLUT read trigger is disabled

bit 8 **CLUTRWEN:** Color Look-up Table Read/Write Enable Control bit
This bit must be set when reading or modifying entries on the CLUT and it must also be cleared when CLUT is used by the display controller.
1 = Color look-up table read/write enabled; display controller cannot access the CLUT
0 = Color look-up table read/write disabled; display controller can access the CLUT

bit 7-0 **CLUTADR<7:0>:** Color Look-up Table Memory Address bits

REGISTER 23-5: ANCFG: A/D BAND GAP REFERENCE CONFIGURATION REGISTER

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15							bit 8

U-0	U-0	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0
—	—	—	—	—	VBG6EN	VBG2EN	VBGEN
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15-3 **Unimplemented:** Read as '0'

bit 2 **VBG6EN:** A/D Input V_{BG}/6 Enable bit
1 = Band gap voltage divided-by-six reference (V_{BG}/6) is enabled
0 = Band gap divided-by-six reference (V_{BG}/6) is disabled

bit 1 **VBG2EN:** A/D Input V_{BG}/2 Enable bit
1 = Band gap voltage divided-by-two reference (V_{BG}/2) is enabled
0 = Band gap divided-by-two reference (V_{BG}/2) is disabled

bit 0 **VBGEN:** A/D Input V_{BG} Enable bit
1 = Band gap voltage reference (V_{BG}) is enabled
0 = Band gap reference (V_{BG}) is disabled

REGISTER 23-6: AD1CSSL: A/D INPUT SCAN SELECT REGISTER (LOW)

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
CSSL15	CSSL14	CSSL13	CSSL12	CSSL11	CSSL10	CSSL9	CSSL8
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
CSSL7	CSSL6	CSSL5	CSSL4	CSSL3	CSSL2	CSSL1	CSSL0
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15-0 **CSSL<15:0>:** A/D Input Pin Scan Selection bits
1 = Corresponding analog channel is selected for input scan
0 = Analog channel is omitted from input scan

REGISTER 27-2: CW2: FLASH CONFIGURATION WORD 2 (CONTINUED)

bit 4 **IOL1WAY:** IOLOCK One-Way Set Enable bit
- 1 = The IOLOCK bit (OSCCON<6>) can be set once, provided the unlock sequence has been completed. Once set, the Peripheral Pin Select registers cannot be written to a second time.
- 0 = The IOLOCK bit can be set and cleared as needed, provided the unlock sequence has been completed

bit 3-2 **Reserved:** Always maintain as '1'

bit 1-0 **POSCMD<1:0>:** Primary Oscillator Configuration bits
- 11 = Primary oscillator is disabled
- 10 = HS Oscillator mode is selected
- 01 = XT Oscillator mode is selected
- 00 = EC Oscillator mode is selected

REGISTER 27-3: CW3: FLASH CONFIGURATION WORD 3

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 23							bit 16

R/PO-1	R/PO-1	R/PO-1	R/PO-1	R/PO-1	R/PO-1	R/PO-1	R/PO-1
WPEND	WPCFG	WPDIS	$\overline{\text{ALTPMP}}$(1)	WUTSEL1	WUTSEL0	SOSCSEL1	SOSCSEL0
bit 15							bit 8

R/PO-1	R/PO-1	R/PO-1	R/PO-1	R/PO-1	R/PO-1	R/PO-1	R/PO-1
WPFP7	WPFP6	WPFP5	WPFP4	WPFP3	WPFP2	WPFP1	WPFP0
bit 7							bit 0

Legend:	PO = Program-Once bit		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 23-16 **Unimplemented:** Read as '1'

bit 15 **WPEND:** Segment Write Protection End Page Select bit
- 1 = Protected code segment upper boundary is at the last page of program memory; the lower boundary is the code page specified by WPFP<7:0>
- 0 = Protected code segment lower boundary is at the bottom of the program memory (000000h); upper boundary is the code page specified by WPFP<7:0>

bit 14 **WPCFG:** Configuration Word Code Page Write Protection Select bit
- 1 = Last page (at the top of program memory) and Flash Configuration Words are not write-protected(3)
- 0 = Last page and Flash Configuration Words are write-protected, provided WPDIS = '0'

bit 13 **WPDIS:** Segment Write Protection Disable bit
- 1 = Segmented code protection is disabled
- 0 = Segmented code protection is enabled; protected segment is defined by the WPEND, WPCFG and WPFPx Configuration bits

bit 12 **$\overline{\text{ALTPMP}}$:** Alternate EPMP Pin Mapping bit(1)
- 1 = EPMP pins are in default location mode
- 0 = EPMP pins are in alternate location mode

Note 1: Unimplemented in 64-pin devices, maintain at '1'.

2: Ensure that the SCLKI pin is made a digital input while using this configuration, see Table 10-1.

3: Regardless of WPCFG status, if WPEND = 1 or if WPFP corresponds to the Configuration Word's page, the Configuration Word's page is protected.

28.11 PICkit 2 Development Programmer/Debugger and PICkit 2 Debug Express

The PICkit™ 2 Development Programmer/Debugger is a low-cost development tool with an easy to use interface for programming and debugging Microchip's Flash families of microcontrollers. The full featured Windows® programming interface supports baseline (PIC10F, PIC12F5xx, PIC16F5xx), midrange (PIC12F6xx, PIC16F), PIC18F, PIC24, dsPIC30, dsPIC33, and PIC32 families of 8-bit, 16-bit, and 32-bit microcontrollers, and many Microchip Serial EEPROM products. With Microchip's powerful MPLAB Integrated Development Environment (IDE) the PICkit™ 2 enables in-circuit debugging on most PIC® microcontrollers. In-Circuit-Debugging runs, halts and single steps the program while the PIC microcontroller is embedded in the application. When halted at a breakpoint, the file registers can be examined and modified.

The PICkit 2 Debug Express include the PICkit 2, demo board and microcontroller, hookup cables and CDROM with user's guide, lessons, tutorial, compiler and MPLAB IDE software.

28.12 MPLAB PM3 Device Programmer

The MPLAB PM3 Device Programmer is a universal, CE compliant device programmer with programmable voltage verification at V_{DDMIN} and V_{DDMAX} for maximum reliability. It features a large LCD display (128 x 64) for menus and error messages and a modular, detachable socket assembly to support various package types. The ICSP™ cable assembly is included as a standard item. In Stand-Alone mode, the MPLAB PM3 Device Programmer can read, verify and program PIC devices without a PC connection. It can also set code protection in this mode. The MPLAB PM3 connects to the host PC via an RS-232 or USB cable. The MPLAB PM3 has high-speed communications and optimized algorithms for quick programming of large memory devices and incorporates an MMC card for file storage and data applications.

28.13 Demonstration/Development Boards, Evaluation Kits, and Starter Kits

A wide variety of demonstration, development and evaluation boards for various PIC MCUs and dsPIC DSCs allows quick application development on fully functional systems. Most boards include prototyping areas for adding custom circuitry and provide application firmware and source code for examination and modification.

The boards support a variety of features, including LEDs, temperature sensors, switches, speakers, RS-232 interfaces, LCD displays, potentiometers and additional EEPROM memory.

The demonstration and development boards can be used in teaching environments, for prototyping custom circuits and for learning about various microcontroller applications.

In addition to the PICDEM™ and dsPICDEM™ demonstration/development board series of circuits, Microchip has a line of evaluation kits and demonstration software for analog filter design, KEELOQ® security ICs, CAN, IrDA®, PowerSmart battery management, SEEVAL® evaluation system, Sigma-Delta ADC, flow rate sensing, plus many more.

Also available are starter kits that contain everything needed to experience the specified device. This usually includes a single application and debug capability, all on one board.

Check the Microchip web page (www.microchip.com) for the complete list of demonstration, development and evaluation kits.

TABLE 29-2: INSTRUCTION SET OVERVIEW

Assembly Mnemonic	Assembly Syntax		Description	# of Words	# of Cycles	Status Flags Affected
ADD	ADD	f	f = f + WREG	1	1	C, DC, N, OV, Z
	ADD	f,WREG	WREG = f + WREG	1	1	C, DC, N, OV, Z
	ADD	#lit10,Wn	Wd = lit10 + Wd	1	1	C, DC, N, OV, Z
	ADD	Wb,Ws,Wd	Wd = Wb + Ws	1	1	C, DC, N, OV, Z
	ADD	Wb,#lit5,Wd	Wd = Wb + lit5	1	1	C, DC, N, OV, Z
ADDC	ADDC	f	f = f + WREG + (C)	1	1	C, DC, N, OV, Z
	ADDC	f,WREG	WREG = f + WREG + (C)	1	1	C, DC, N, OV, Z
	ADDC	#lit10,Wn	Wd = lit10 + Wd + (C)	1	1	C, DC, N, OV, Z
	ADDC	Wb,Ws,Wd	Wd = Wb + Ws + (C)	1	1	C, DC, N, OV, Z
	ADDC	Wb,#lit5,Wd	Wd = Wb + lit5 + (C)	1	1	C, DC, N, OV, Z
AND	AND	f	f = f .AND. WREG	1	1	N, Z
	AND	f,WREG	WREG = f .AND. WREG	1	1	N, Z
	AND	#lit10,Wn	Wd = lit10 .AND. Wd	1	1	N, Z
	AND	Wb,Ws,Wd	Wd = Wb .AND. Ws	1	1	N, Z
	AND	Wb,#lit5,Wd	Wd = Wb .AND. lit5	1	1	N, Z
ASR	ASR	f	f = Arithmetic Right Shift f	1	1	C, N, OV, Z
	ASR	f,WREG	WREG = Arithmetic Right Shift f	1	1	C, N, OV, Z
	ASR	Ws,Wd	Wd = Arithmetic Right Shift Ws	1	1	C, N, OV, Z
	ASR	Wb,Wns,Wnd	Wnd = Arithmetic Right Shift Wb by Wns	1	1	N, Z
	ASR	Wb,#lit5,Wnd	Wnd = Arithmetic Right Shift Wb by lit5	1	1	N, Z
BCLR	BCLR	f,#bit4	Bit Clear f	1	1	None
	BCLR	Ws,#bit4	Bit Clear Ws	1	1	None
BRA	BRA	C,Expr	Branch if Carry	1	1 (2)	None
	BRA	GE,Expr	Branch if Greater than or Equal	1	1 (2)	None
	BRA	GEU,Expr	Branch if Unsigned Greater than or Equal	1	1 (2)	None
	BRA	GT,Expr	Branch if Greater than	1	1 (2)	None
	BRA	GTU,Expr	Branch if Unsigned Greater than	1	1 (2)	None
	BRA	LE,Expr	Branch if Less than or Equal	1	1 (2)	None
	BRA	LEU,Expr	Branch if Unsigned Less than or Equal	1	1 (2)	None
	BRA	LT,Expr	Branch if Less than	1	1 (2)	None
	BRA	LTU,Expr	Branch if Unsigned Less than	1	1 (2)	None
	BRA	N,Expr	Branch if Negative	1	1 (2)	None
	BRA	NC,Expr	Branch if Not Carry	1	1 (2)	None
	BRA	NN,Expr	Branch if Not Negative	1	1 (2)	None
	BRA	NOV,Expr	Branch if Not Overflow	1	1 (2)	None
	BRA	NZ,Expr	Branch if Not Zero	1	1 (2)	None
	BRA	OV,Expr	Branch if Overflow	1	1 (2)	None
	BRA	Expr	Branch Unconditionally	1	2	None
	BRA	Z,Expr	Branch if Zero	1	1 (2)	None
	BRA	Wn	Computed Branch	1	2	None
BSET	BSET	f,#bit4	Bit Set f	1	1	None
	BSET	Ws,#bit4	Bit Set Ws	1	1	None
BSW	BSW.C	Ws,Wb	Write C bit to Ws<Wb>	1	1	None
	BSW.Z	Ws,Wb	Write Z bit to Ws<Wb>	1	1	None
BTG	BTG	f,#bit4	Bit Toggle f	1	1	None
	BTG	Ws,#bit4	Bit Toggle Ws	1	1	None
BTSC	BTSC	f,#bit4	Bit Test f, Skip if Clear	1	1 (2 or 3)	None
	BTSC	Ws,#bit4	Bit Test Ws, Skip if Clear	1	1 (2 or 3)	None