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### What is "[Embedded - Microcontrollers](#)"?

"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

### Applications of "[Embedded - Microcontrollers](#)"

#### Details

Product Status	Obsolete
Core Processor	PIC
Core Size	16-Bit
Speed	32MHz
Connectivity	I <sup>2</sup> C, IrDA, SPI, UART/USART, USB OTG
Peripherals	Brown-out Detect/Reset, GFX, LVD, POR, PWM, WDT
Number of I/O	84
Program Memory Size	128KB (43K x 24)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	96K x 8
Voltage - Supply (Vcc/Vdd)	2.2V ~ 3.6V
Data Converters	A/D 24x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	100-TQFP
Supplier Device Package	100-TQFP (12x12)
Purchase URL	<a href="https://www.e-xfl.com/product-detail/microchip-technology/pic24fj128da210t-i-pt">https://www.e-xfl.com/product-detail/microchip-technology/pic24fj128da210t-i-pt</a>

# PIC24FJ256DA210 FAMILY

**TABLE 2: COMPLETE PIN FUNCTION DESCRIPTIONS FOR 100-PIN DEVICES**

Pin	Function	Pin	Function
81	<b>RP25</b> /PMWR/CN13/RD4	91	AN23/GEN/CN39/RA6
82	<b>RP20</b> /PMRD/CN14/RD5	92	AN22/PMA17/CN40/RA7
83	C3INB/PMD14/CN15/RD6	93	PMD0/CN58/RE0
84	C3INA/SESSEND/PMD15/CN16/RD7	94	PMD1/CN59/RE1
85	VCAP	95	PMA16/CN81/RG14
86	ENVREG	96	VS <sub>SYNC</sub> /CN79/RG12
87	VBUSST/VCMPST1/VBUSVLD/PMD11/CN68/RF0	97	HS <sub>SYNC</sub> /CN80/RG13
88	VCMPST2/SESSVLD/PMD10/CN69/RF1	98	PMD2/CN60/RE2
89	PMD9/CN78/RG1	99	PMD3/CN61/RE3
90	PMD8/CN77/RG0	100	PMD4/CN62/RE4

**Legend:** **RPn** and **RPin** represent remappable pins for Peripheral Pin Select (PPS) functions.

- Note**
- 1: Alternate pin assignments for VREF+ and VREF- when the ALTVREF Configuration bit is programmed.
  - 2: Alternate pin assignments for EPMP when the ALTPMP Configuration bit is programmed.
  - 3: Pin assignment for PMCSx when CSF<1:0> is not equal to '00'.

# PIC24FJ256DA210 FAMILY

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## 1.2 Graphics Controller

With the PIC24FJ256DA210 family of devices, Microchip introduces the Graphics Controller module, which acts as an interface between the CPU (mainly through SFRs) and a display. On-board RAM is provided for display buffer, scratch areas, images and fonts. In some cases, the RAM requirements for the display used exceeds the on-board RAM; external memory connected through EPMP can be used.

This module provides acceleration for drawing points, vertical and horizontal lines, rectangles, copying rectangles between different locations on screen, drawing text and decompressing compressed data.

## 1.3 USB On-The-Go

The USB On-The-Go (USB OTG) module provides on-chip functionality as a target device compatible with the USB 2.0 standard, as well as limited stand-alone functionality as a USB embedded host. By implementing USB Host Negotiation Protocol (HNP), the module can also dynamically switch between device and host operation, allowing for a much wider range of versatile USB enabled applications on a microcontroller platform.

In addition to USB host functionality, PIC24FJ256DA210 family devices provide a true single chip USB solution, including an on-chip transceiver and voltage regulator, and a voltage boost generator for sourcing bus power during host operations.

## 1.4 Other Special Features

- **Peripheral Pin Select:** The Peripheral Pin Select (PPS) feature allows most digital peripherals to be mapped over a fixed set of digital I/O pins. Users may independently map the input and/or output of any one of the many digital peripherals to any one of the I/O pins.
- **Communications:** The PIC24FJ256DA210 family incorporates a range of serial communication peripherals to handle a range of application requirements. There are three independent I<sup>2</sup>C™ modules that support both Master and Slave modes of operation. Devices also have, through the PPS feature, four independent UARTs with built-in IrDA® encoders/decoders and three SPI modules.
- **Analog Features:** All members of the PIC24FJ256DA210 family include a 10-bit A/D Converter (ADC) module and a triple comparator module. The ADC module incorporates programmable acquisition time, allowing for a channel to be selected and a conversion to be initiated without waiting for a sampling period, and faster sampling speeds. The comparator module includes three analog comparators that are configurable for a wide range of operations.
- **CTMU Interface:** In addition to their other analog features, members of the PIC24FJ256DA210 family include the CTMU interface module. This provides a convenient method for precision time measurement and pulse generation, and can serve as an interface for capacitive sensors.
- **Enhanced Parallel Master/Parallel Slave Port:** There are general purpose I/O ports, which can be configured for parallel data communications. In this mode, the device can be master or slave on the communication bus. 4-bit, 8-bit and 16-bit data transfers, with up to 23 external address lines are supported in Master modes.
- **Real-Time Clock and Calendar: (RTCC)** This module implements a full-featured clock and calendar with alarm functions in hardware, freeing up timer resources and program memory space for use of the core application.

# PIC24FJ256DA210 FAMILY

## 2.2 Power Supply Pins

### 2.2.1 DECOUPLING CAPACITORS

The use of decoupling capacitors on every pair of power supply pins, such as VDD, VSS, AVDD and AVSS is required.

Consider the following criteria when using decoupling capacitors:

- **Value and type of capacitor:** A 0.1  $\mu\text{F}$  (100 nF), 10-20V capacitor is recommended. The capacitor should be a low-ESR device with a resonance frequency in the range of 200 MHz and higher. Ceramic capacitors are recommended.
- **Placement on the printed circuit board:** The decoupling capacitors should be placed as close to the pins as possible. It is recommended to place the capacitors on the same side of the board as the device. If space is constricted, the capacitor can be placed on another layer on the PCB using a via; however, ensure that the trace length from the pin to the capacitor is no greater than 0.25 inch (6 mm).
- **Handling high-frequency noise:** If the board is experiencing high-frequency noise (upward of tens of MHz), add a second ceramic type capacitor in parallel to the above described decoupling capacitor. The value of the second capacitor can be in the range of 0.01  $\mu\text{F}$  to 0.001  $\mu\text{F}$ . Place this second capacitor next to each primary decoupling capacitor. In high-speed circuit designs, consider implementing a decade pair of capacitances as close to the power and ground pins as possible (e.g., 0.1  $\mu\text{F}$  in parallel with 0.001  $\mu\text{F}$ ).
- **Maximizing performance:** On the board layout from the power supply circuit, run the power and return traces to the decoupling capacitors first, and then to the device pins. This ensures that the decoupling capacitors are first in the power chain. Equally important is to keep the trace length between the capacitor and the power pins to a minimum, thereby reducing PCB trace inductance.

### 2.2.2 TANK CAPACITORS

On boards with power traces running longer than six inches in length, it is suggested to use a tank capacitor for integrated circuits including microcontrollers to supply a local power source. The value of the tank capacitor should be determined based on the trace resistance that connects the power supply source to the device, and the maximum current drawn by the device in the application. In other words, select the tank capacitor so that it meets the acceptable voltage sag at the device. Typical values range from 4.7  $\mu\text{F}$  to 47  $\mu\text{F}$ .

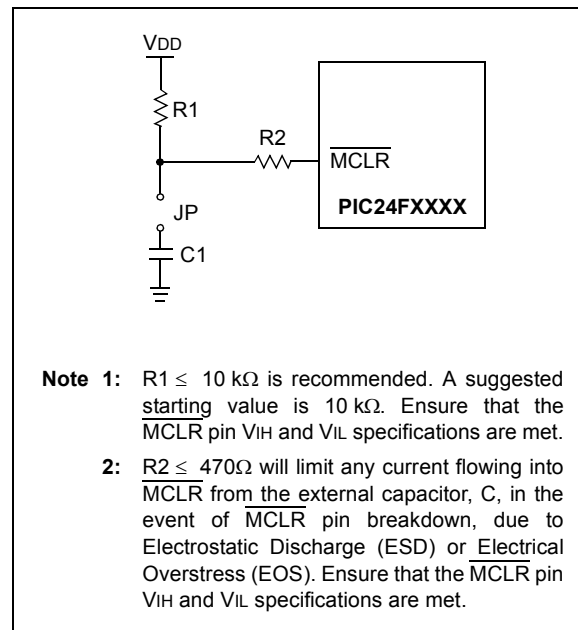
## 2.3 Master Clear ( $\overline{\text{MCLR}}$ ) Pin

The  $\overline{\text{MCLR}}$  pin provides two specific device functions: device Reset, and device programming and debugging. If programming and debugging are not required in the end application, a direct connection to VDD may be all that is required. The addition of other components, to help increase the application's resistance to spurious Resets from voltage sags, may be beneficial. A typical configuration is shown in Figure 2-1. Other circuit designs may be implemented, depending on the application's requirements.

During programming and debugging, the resistance and capacitance that can be added to the pin must be considered. Device programmers and debuggers drive the MCLR pin. Consequently, specific voltage levels ( $V_{IH}$  and  $V_{IL}$ ) and fast signal transitions must not be adversely affected. Therefore, specific values of R1 and C1 will need to be adjusted based on the application and PCB requirements. For example, it is recommended that the capacitor, C1, be isolated from the MCLR pin during programming and debugging operations by using a jumper (Figure 2-2). The jumper is replaced for normal run-time operations.

Any components associated with the  $\overline{\text{MCLR}}$  pin should be placed within 0.25 inch (6 mm) of the pin.

**FIGURE 2-2: EXAMPLE OF  $\overline{\text{MCLR}}$  PIN CONNECTIONS**



# PIC24FJ256DA210 FAMILY

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## REGISTER 7-13: IEC1: INTERRUPT ENABLE CONTROL REGISTER 1 (CONTINUED)

bit 6	<b>IC7IE:</b> Input Capture Channel 7 Interrupt Enable bit 1 = Interrupt request is enabled 0 = Interrupt request is not enabled
bit 5	<b>Unimplemented:</b> Read as '0'
bit 4	<b>INT1IE:</b> External Interrupt 1 Enable bit <sup>(1)</sup> 1 = Interrupt request is enabled 0 = Interrupt request is not enabled
bit 3	<b>CNIE:</b> Input Change Notification Interrupt Enable bit 1 = Interrupt request is enabled 0 = Interrupt request is not enabled
bit 2	<b>CMIE:</b> Comparator Interrupt Enable bit 1 = Interrupt request is enabled 0 = Interrupt request is not enabled
bit 1	<b>MI2C1IE:</b> Master I2C1 Event Interrupt Enable bit 1 = Interrupt request is enabled 0 = Interrupt request is not enabled
bit 0	<b>SI2C1IE:</b> Slave I2C1 Event Interrupt Enable bit 1 = Interrupt request is enabled 0 = Interrupt request is not enabled

**Note 1:** If an external interrupt is enabled, the interrupt input must also be configured to an available RPx or RPlx pin. See **Section 10.4 “Peripheral Pin Select (PPS)”** for more information.

# PIC24FJ256DA210 FAMILY

**REGISTER 7-19: IPC0: INTERRUPT PRIORITY CONTROL REGISTER 0**

U-0	R/W-1	R/W-0	R/W-0	U-0	R/W-1	R/W-0	R/W-0
—	T1IP2	T1IP1	T1IP0	—	OC1IP2	OC1IP1	OC1IP0
bit 15				bit 8			

U-0	R/W-1	R/W-0	R/W-0	U-0	R/W-1	R/W-0	R/W-0
—	IC1IP2	IC1IP1	IC1IP0	—	INT0IP2	INT0IP1	INT0IP0
bit 7				bit 0			

**Legend:**

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15 **Unimplemented:** Read as '0'

bit 14-12 **T1IP<2:0>:** Timer1 Interrupt Priority bits

111 = Interrupt is priority 7 (highest priority interrupt)

•

•

•

001 = Interrupt is priority 1

000 = Interrupt source is disabled

bit 11 **Unimplemented:** Read as '0'

bit 10-8 **OC1IP<2:0>:** Output Compare Channel 1 Interrupt Priority bits

111 = Interrupt is priority 7 (highest priority interrupt)

•

•

•

001 = Interrupt is priority 1

000 = Interrupt source is disabled

bit 7 **Unimplemented:** Read as '0'

bit 6-4 **IC1IP<2:0>:** Input Capture Channel 1 Interrupt Priority bits

111 = Interrupt is priority 7 (highest priority interrupt)

•

•

•

001 = Interrupt is priority 1

000 = Interrupt source is disabled

bit 3 **Unimplemented:** Read as '0'

bit 2-0 **INT0IP<2:0>:** External Interrupt 0 Priority bits

111 = Interrupt is priority 7 (highest priority interrupt)

•

•

•

001 = Interrupt is priority 1

000 = Interrupt source is disabled

# PIC24FJ256DA210 FAMILY

## 10.1.1 I/O PORT WRITE/READ TIMING

One instruction cycle is required between a port direction change or port write operation and a read operation of the same port. Typically, this instruction would be a `NOP`.

## 10.1.2 OPEN-DRAIN CONFIGURATION

In addition to the `PORT`, `LAT` and `TRIS` registers for data control, each port pin can also be individually configured for either a digital or open-drain output. This is controlled by the Open-Drain Control register, `ODCx`, associated with each port. Setting any of the bits configures the corresponding pin to act as an open-drain output.

The open-drain feature allows the generation of outputs higher than  $V_{DD}$  (e.g., 5V) on any desired digital only pins by using external pull-up resistors. The maximum open-drain voltage allowed is the same as the maximum  $V_{IH}$  specification.

## 10.1.3 CONFIGURING D+ AND D- PINS (RG2 AND RG3)

The input buffers of the `RG2` and `RG3` pins are by default, tri-stated. To use these pins as input pins, the `UTRDIS` bit (`U1CNFG2<0>`) should be set which enables the input buffers on these pins.

## 10.2 Configuring Analog Port Pins (ANSEL)

The `ANSx` and `TRISx` registers control the operation of the pins with analog function. Each port pin with analog function is associated with one of the `ANS` bits (see Register 10-1 through Register 10-7), which decides if the pin function should be analog or digital. Refer to Table 10-1 for detailed behavior of the pin for different `ANSx` and `TRISx` bit settings.

When reading the `PORT` register, all pins configured as analog input channels will read as cleared (a low level).

### 10.2.1 ANALOG INPUT PINS AND VOLTAGE CONSIDERATIONS

The voltage tolerance of pins used as device inputs is dependent on the pin's input function. Pins that are used as digital only inputs are able to handle DC voltages of up to 5.5V, a level typical for digital logic circuits. In contrast, pins that also have analog input functions of any kind can only tolerate voltages up to  $V_{DD}$ . Voltage excursions beyond  $V_{DD}$  on these pins should always be avoided. Table 10-2 summarizes the input capabilities. Refer to **Section 30.1 "DC Characteristics"** for more details.

**TABLE 10-1: CONFIGURING ANALOG/DIGITAL FUNCTION OF AN I/O PIN**

Pin Function	ANSx Setting	TRISx Setting	Comments
Analog Input	1	1	It is recommended to keep <code>ANSx</code> = 1.
Analog Output	1	1	It is recommended to keep <code>ANSx</code> = 1.
Digital Input	0	1	Firmware must wait at least one instruction cycle after configuring a pin as a digital input before a valid input value can be read.
Digital Output	0	0	Make sure to disable the analog output function on the pin if any is present.

**TABLE 10-2: INPUT VOLTAGE LEVELS FOR PORT OR PIN TOLERATED DESCRIPTION INPUT**

Port or Pin	Tolerated Input	Description
PORTA <sup>(1)</sup> <10:9, 7:6> PORTB<15:0> PORTC <sup>(1)</sup> <15:12, 4> PORTD<7:6> PORTE <sup>(1)</sup> <9> PORTF<0> PORTG<9:6, 3:2>	$V_{DD}$	Only $V_{DD}$ input levels are tolerated.
PORTA <sup>(1)</sup> <15:14, 5:0> PORTC <sup>(1)</sup> <3:1> PORTD <sup>(1)</sup> <15:8, 5:0> PORTE <sup>(1)</sup> <8:0> PORTF <sup>(1)</sup> <13:12, 8:7, 5:1> PORTG <sup>(1)</sup> <15:12, 1:0>	5.5V	Tolerates input levels above $V_{DD}$ , useful for most standard logic.

**Note 1:** Not all of the pins of these PORTS are implemented in 64-pin devices (PIC24FJXXXDAX06); refer to the device pinout diagrams for the details.

# PIC24FJ256DA210 FAMILY

## 10.4.6 PERIPHERAL PIN SELECT REGISTERS

The PIC24FJ256DA210 family of devices implements a total of 37 registers for remappable peripheral configuration:

- Input Remappable Peripheral Registers (21)
- Output Remappable Peripheral Registers (16)

**Note:** Input and output register values can only be changed if IOLOCK (OSCCON<6>) = 0. See **Section 10.4.4.1 “Control Register Lock”** for a specific command sequence.

### REGISTER 10-8: RPINR0: PERIPHERAL PIN SELECT INPUT REGISTER 0

U-0	U-0	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1
—	—	INT1R5	INT1R4	INT1R3	INT1R2	INT1R1	INT1R0
bit 15							bit 8

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 7							bit 0

#### Legend:

R = Readable bit      W = Writable bit      U = Unimplemented bit, read as '0'  
-n = Value at POR      '1' = Bit is set      '0' = Bit is cleared      x = Bit is unknown

- bit 15-14      **Unimplemented:** Read as '0'
- bit 13-8      **INT1R<5:0>:** Assign External Interrupt 1 (INT1) to Corresponding RPn or RPI n Pin bits
- bit 7-0      **Unimplemented:** Read as '0'

### REGISTER 10-9: RPINR1: PERIPHERAL PIN SELECT INPUT REGISTER 1

U-0	U-0	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1
—	—	INT3R5	INT3R4	INT3R3	INT3R2	INT3R1	INT3R0
bit 15							bit 8

U-0	U-0	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1
—	—	INT2R5	INT2R4	INT2R3	INT2R2	INT2R1	INT2R0
bit 7							bit 0

#### Legend:

R = Readable bit      W = Writable bit      U = Unimplemented bit, read as '0'  
-n = Value at POR      '1' = Bit is set      '0' = Bit is cleared      x = Bit is unknown

- bit 15-14      **Unimplemented:** Read as '0'
- bit 13-8      **INT3R<5:0>:** Assign External Interrupt 3 (INT3) to Corresponding RPn or RPI n Pin bits
- bit 7-6      **Unimplemented:** Read as '0'
- bit 5-0      **INT2R<5:0>:** Assign External Interrupt 2 (INT2) to Corresponding RPn or RPI n Pin bits



# PIC24FJ256DA210 FAMILY

## REGISTER 10-16: RPINR10: PERIPHERAL PIN SELECT INPUT REGISTER 10

U-0	U-0	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1
—	—	IC8R5	IC8R4	IC8R3	IC8R2	IC8R1	IC8R0
bit 15							bit 8

U-0	U-0	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1
—	—	IC7R5	IC7R4	IC7R3	IC7R2	IC7R1	IC7R0
bit 7							bit 0

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-14 **Unimplemented:** Read as '0'

bit 13-8 **IC8R<5:0>:** Assign Input Capture 8 (IC8) to Corresponding RPn or RPI n Pin bits

bit 7-6 **Unimplemented:** Read as '0'

bit 5-0 **IC7R<5:0>:** Assign Input Capture 7 (IC7) to Corresponding RPn or RPI n Pin bits

## REGISTER 10-17: RPINR11: PERIPHERAL PIN SELECT INPUT REGISTER 11

U-0	U-0	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1
—	—	OCFBR5	OCFBR4	OCFBR3	OCFBR2	OCFBR1	OCFBR0
bit 15							bit 8

U-0	U-0	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1
—	—	OCFAR5	OCFAR4	OCFAR3	OCFAR2	OCFAR1	OCFAR0
bit 7							bit 0

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-14 **Unimplemented:** Read as '0'

bit 13-8 **OCFBR<5:0>:** Assign Output Compare Fault B (OCFB) to Corresponding RPn or RPI n Pin bits

bit 7-6 **Unimplemented:** Read as '0'

bit 5-0 **OCFAR<5:0>:** Assign Output Compare Fault A (OCFA) to Corresponding RPn or RPI n Pin bits

# PIC24FJ256DA210 FAMILY

## REGISTER 10-26: RPINR27: PERIPHERAL PIN SELECT INPUT REGISTER 27

U-0	U-0	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1
—	—	U4CTSR5	U4CTSR4	U4CTSR3	U4CTSR2	U4CTSR1	U4CTSR0
bit 15							bit 8

U-0	U-0	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1
—	—	U4RXR5	U4RXR4	U4RXR3	U4RXR2	U4RXR1	U4RXR0
bit 7							bit 0

### Legend:

R = Readable bit      W = Writable bit      U = Unimplemented bit, read as '0'  
-n = Value at POR      '1' = Bit is set      '0' = Bit is cleared      x = Bit is unknown

- bit 15-14      **Unimplemented:** Read as '0'
- bit 13-8      **U4CTSR<5:0>:** Assign UART4 Clear to Send (U4CTS) to Corresponding RPn or RPIIn Pin bits
- bit 7-6      **Unimplemented:** Read as '0'
- bit 5-0      **U4RXR<5:0>:** Assign UART4 Receive (U4RX) to Corresponding RPn or RPIIn Pin bits

## REGISTER 10-27: RPINR28: PERIPHERAL PIN SELECT INPUT REGISTER 28

U-0	U-0	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1
—	—	SCK3R5	SCK3R4	SCK3R3	SCK3R2	SCK3R1	SCK3R0
bit 15							bit 8

U-0	U-0	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1
—	—	SDI3R5	SDI3R4	SDI3R3	SDI3R2	SDI3R1	SDI3R0
bit 7							bit 0

### Legend:

R = Readable bit      W = Writable bit      U = Unimplemented bit, read as '0'  
-n = Value at POR      '1' = Bit is set      '0' = Bit is cleared      x = Bit is unknown

- bit 15-14      **Unimplemented:** Read as '0'
- bit 13-8      **SCK3R<5:0>:** Assign SPI3 Clock Input (SCK3IN) to Corresponding RPn or RPIIn Pin bits
- bit 7-6      **Unimplemented:** Read as '0'
- bit 5-0      **SDI3R<5:0>:** Assign SPI3 Data Input (SDI3) to Corresponding RPn or RPIIn Pin bits

## 14.0 OUTPUT COMPARE WITH DEDICATED TIMERS

**Note:** This data sheet summarizes the features of this group of PIC24F devices. It is not intended to be a comprehensive reference source. For more information, refer to the “PIC24F Family Reference Manual”, **Section 35. “Output Compare with Dedicated Timer”** (DS39723). The information in this data sheet supersedes the information in the FRM.

Devices in the PIC24FJ256DA210 family feature all of the 9 independent output compare modules. Each of these modules offers a wide range of configuration and operating options for generating pulse trains on internal device events, and can produce pulse-width modulated waveforms for driving power applications.

Key features of the output compare module include:

- Hardware configurable for 32-bit operation in all modes by cascading two adjacent modules
- Synchronous and Trigger modes of output compare operation, with up to 31 user-selectable trigger/sync sources available
- Two separate period registers (a main register, OCxR, and a secondary register, OCxRS) for greater flexibility in generating pulses of varying widths
- Configurable for single pulse or continuous pulse generation on an output event, or continuous PWM waveform generation
- Up to 6 clock sources available for each module, driving a separate internal 16-bit counter

### 14.1 General Operating Modes

#### 14.1.1 SYNCHRONOUS AND TRIGGER MODES

When the output compare module operates in a free-running mode, the internal 16-bit counter, OCxTMR, runs counts up continuously, wrapping around from 0xFFFF to 0x0000 on each overflow, with its period synchronized to the selected external clock source. Compare or PWM events are generated each time a match between the internal counter and one of the period registers occurs.

In Synchronous mode, the module begins performing its compare or PWM operation as soon as its selected clock source is enabled. Whenever an event occurs on the selected sync source, the module's internal counter is reset. In Trigger mode, the module waits for a sync event from another internal module to occur before allowing the counter to run.

Free-running mode is selected by default or any time that the SYNCSEL bits (OCxCON2<4:0>) are set to '00000'. Synchronous or Trigger modes are selected any time the SYNCSEL bits are set to any value except '00000'. The OCTRIG bit (OCxCON2<7>) selects either Synchronous or Trigger mode; setting the bit selects Trigger mode operation. In both modes, the SYNCSEL bits determine the sync/trigger source.

#### 14.1.2 CASCADED (32-BIT) MODE

By default, each module operates independently with its own set of 16-bit timer and duty cycle registers. To increase resolution, adjacent even and odd modules can be configured to function as a single 32-bit module. (For example, Modules 1 and 2 are paired, as are Modules 3 and 4, and so on.) The odd numbered module (OCx) provides the Least Significant 16 bits of the 32-bit register pairs and the even module (OCy) provides the Most Significant 16 bits. Wrap-arounds of the OCx registers cause an increment of their corresponding OCy registers.

Cascaded operation is configured in hardware by setting the OC32 bit (OCxCON2<8>) for both modules. For more details on cascading, refer to the “PIC24F Family Reference Manual”, **Section 35. “Output Compare with Dedicated Timer”**.

# PIC24FJ256DA210 FAMILY

## 17.1 UART Baud Rate Generator (BRG)

The UART module includes a dedicated, 16-bit Baud Rate Generator. The UxBRG register controls the period of a free-running, 16-bit timer. Equation 17-1 shows the formula for computation of the baud rate with BRGH = 0.

### EQUATION 17-1: UART BAUD RATE WITH BRGH = 0<sup>(1,2)</sup>

$$\text{Baud Rate} = \frac{\text{FCY}}{16 \cdot (\text{UxBRG} + 1)}$$
$$\text{UxBRG} = \frac{\text{FCY}}{16 \cdot \text{Baud Rate}} - 1$$

- Note 1:** FCY denotes the instruction cycle clock frequency (FOSC/2).
- 2:** Based on FCY = FOSC/2; Doze mode and PLL are disabled.

Example 17-1 shows the calculation of the baud rate error for the following conditions:

- FCY = 4 MHz
- Desired Baud Rate = 9600

The maximum baud rate (BRGH = 0) possible is FCY/16 (for UxBRG = 0) and the minimum baud rate possible is FCY/(16 \* 65536).

Equation 17-2 shows the formula for computation of the baud rate with BRGH = 1.

### EQUATION 17-2: UART BAUD RATE WITH BRGH = 1<sup>(1,2)</sup>

$$\text{Baud Rate} = \frac{\text{FCY}}{4 \cdot (\text{UxBRG} + 1)}$$
$$\text{UxBRG} = \frac{\text{FCY}}{4 \cdot \text{Baud Rate}} - 1$$

- Note 1:** FCY denotes the instruction cycle clock frequency.
- 2:** Based on FCY = FOSC/2; Doze mode and PLL are disabled.

The maximum baud rate (BRGH = 1) possible is FCY/4 (for UxBRG = 0) and the minimum baud rate possible is FCY/(4 \* 65536).

Writing a new value to the UxBRG register causes the BRG timer to be reset (cleared). This ensures the BRG does not wait for a timer overflow before generating the new baud rate.

### EXAMPLE 17-1: BAUD RATE ERROR CALCULATION (BRGH = 0)<sup>(1)</sup>

$$\text{Desired Baud Rate} = \text{FCY}/(16 (\text{BRGx} + 1))$$

Solving for BRGx Value:

$$\begin{aligned}\text{BRGx} &= ((\text{FCY}/\text{Desired Baud Rate})/16) - 1 \\ \text{BRGx} &= ((4000000/9600)/16) - 1 \\ \text{BRGx} &= 25\end{aligned}$$

$$\begin{aligned}\text{Calculated Baud Rate} &= 4000000/(16 (25 + 1)) \\ &= 9615\end{aligned}$$

$$\begin{aligned}\text{Error} &= (\text{Calculated Baud Rate} - \text{Desired Baud Rate}) / \text{Desired Baud Rate} \\ &= (9615 - 9600)/9600\end{aligned}$$

**Note:** Based on FCY = FOSC/2; Doze mode and PLL are disabled.

# PIC24FJ256DA210 FAMILY

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## REGISTER 17-1: UxMODE: UARTx MODE REGISTER (CONTINUED)

bit 4	<b>RXINV:</b> Receive Polarity Inversion bit 1 = UxRX Idle state is '0' 0 = UxRX Idle state is '1'
bit 3	<b>BRGH:</b> High Baud Rate Enable bit 1 = High-Speed mode (4 BRG clock cycles per bit) 0 = Standard-Speed mode (16 BRG clock cycles per bit)
bit 2-1	<b>PDSEL&lt;1:0&gt;:</b> Parity and Data Selection bits 11 = 9-bit data, no parity 10 = 8-bit data, odd parity 01 = 8-bit data, even parity 00 = 8-bit data, no parity
bit 0	<b>STSEL:</b> Stop Bit Selection bit 1 = Two Stop bits 0 = One Stop bit

- Note 1:** If UARTEN = 1, the peripheral inputs and outputs must be configured to an available RPN/RPIN pin. See **Section 10.4 “Peripheral Pin Select (PPS)”** for more information.
- 2:** This feature is only available for the 16x BRG mode (BRGH = 0).

# PIC24FJ256DA210 FAMILY

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## 18.7 USB OTG Module Registers

There are a total of 37 memory mapped registers associated with the USB OTG module. They can be divided into four general categories:

- USB OTG Module Control (12)
- USB Interrupt (7)
- USB Endpoint Management (16)
- USB VBus Power Control (2)

This total does not include the (up to) 128 BD registers in the BDT. Their prototypes, described in Register 18-1 and Register 18-2, are shown separately in **Section 18.2 “USB Buffer Descriptors and the BDT”**.

With the exception of U1PWMCON and U1PWMRRS, all USB OTG registers are implemented in the Least Significant Byte of the register. Bits in the upper byte are unimplemented and have no function. Note that some registers are instantiated only in Host mode, while other registers have different bit instantiations and functions in Device and Host modes.

The registers described in the following sections are those that have bits with specific control and configuration features. The following registers are used for data or address values only:

- U1BDTP1: Specifies the 256-word page in data RAM used for the BDT; 8-bit value with bit 0 fixed as '0' for boundary alignment.
- U1FRML and U1FRMH: Contains the 11-bit byte counter for the current data frame.
- U1PWMRRS: Contains the 8-bit value for PWM duty cycle bits<15:8> and PWM period bits<7:0> for the VBus boost assist PWM module.

# PIC24FJ256DA210 FAMILY

## 18.7.4 USB V<sub>Bus</sub> POWER CONTROL REGISTER

### REGISTER 18-22: U1PWMCON: USB V<sub>Bus</sub> PWM GENERATOR CONTROL REGISTER

R/W-0	U-0	U-0	U-0	U-0	U-0	R/W-0	R/W-0
PWMEN	—	—	—	—	—	PWMPOL	CNTEN
bit 15							bit 8

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 7							bit 0

#### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

- bit 15      **PWMEN:** PWM Enable bit  
1 = PWM generator is enabled  
0 = PWM generator is disabled; output is held in the Reset state specified by PWMPOL
- bit 14-10    **Unimplemented:** Read as '0'
- bit 9        **PWMPOL:** PWM Polarity bit  
1 = PWM output is active-low and resets high  
0 = PWM output is active-high and resets low
- bit 8        **CNTEN:** PWM Counter Enable bit  
1 = Counter is enabled  
0 = Counter is disabled
- bit 7-0      **Unimplemented:** Read as '0'

# PIC24FJ256DA210 FAMILY

## REGISTER 20-3: ALCFGRPT: ALARM CONFIGURATION REGISTER

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0, HSC	R/W-0, HSC
ALRMEN	CHIME	AMASK3	AMASK2	AMASK1	AMASK0	ALRMPTR1	ALRMPTR0
bit 15						bit 8	

R/W-0, HSC	R/W-0, HSC	R/W-0, HSC	R/W-0, HSC	R/W-0, HSC	R/W-0, HSC	R/W-0, HSC	R/W-0, HSC
ARPT7	ARPT6	ARPT5	ARPT4	ARPT3	ARPT2	ARPT1	ARPT0
bit 7						bit 0	

<b>Legend:</b>	HSC = Hardware Settable/Clearable bit		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

- bit 15      **ALRMEN:** Alarm Enable bit  
1 = Alarm is enabled (cleared automatically after an alarm event whenever ARPT<7:0> = 00h and CHIME = 0)  
0 = Alarm is disabled
- bit 14      **CHIME:** Chime Enable bit  
1 = Chime is enabled; ARPT<7:0> bits are allowed to roll over from 00h to FFh  
0 = Chime is disabled; ARPT<7:0> bits stop once they reach 00h
- bit 13-10    **AMASK<3:0>:** Alarm Mask Configuration bits  
11xx = Reserved – do not use  
101x = Reserved – do not use  
1001 = Once a year (except when configured for February 29<sup>th</sup>, once every 4 years)  
1000 = Once a month  
0111 = Once a week  
0110 = Once a day  
0101 = Every hour  
0100 = Every 10 minutes  
0011 = Every minute  
0010 = Every 10 seconds  
0001 = Every second  
0000 = Every half second
- bit 9-8      **ALRMPTR<1:0>:** Alarm Value Register Window Pointer bits  
Points to the corresponding Alarm Value registers when reading the ALRMVALH and ALRMVALL registers. The ALRMPTR<1:0> value decrements on every read or write of ALRMVALH until it reaches '00'.  
**ALRMVAL<15:8>:**  
11 = Unimplemented  
10 = ALRMMNTH  
01 = ALRMWD  
00 = ALRMMIN  
**ALRMVAL<7:0>:**  
11 = Unimplemented  
10 = ALRMDAY  
01 = ALRMHR  
00 = ALRMSEC
- bit 7-0      **ARPT<7:0>:** Alarm Repeat Counter Value bits  
11111111 = Alarm will repeat 255 more times  
...  
00000000 = Alarm will not repeat  
The counter decrements on any alarm event. The counter is prevented from rolling over from 00h to FFh unless CHIME = 1.



# PIC24FJ256DA210 FAMILY

## REGISTER 23-7: AD1CSSH: A/D INPUT SCAN SELECT REGISTER (HIGH)

U-0	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	—	—	CSSL27	CSSL26	CSSL25	CSSL24
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
CSSL23 <sup>(1)</sup>	CSSL22 <sup>(1)</sup>	CSSL21 <sup>(1)</sup>	CSSL20 <sup>(1)</sup>	CSSL19 <sup>(1)</sup>	CSSL18 <sup>(1)</sup>	CSSL17 <sup>(1)</sup>	CSSL16 <sup>(1)</sup>
bit 7							bit 0

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-12 **Unimplemented:** Read as '0'

bit 11 **CSSL27:** A/D Input Band Gap Scan Selection bit

1 = Band gap divided-by-six reference (VBG/6) is selected for input scan

0 = Analog channel is omitted from input scan

bit 10 **CSSL26:** A/D Input Band Gap Scan Selection bit

1 = Internal core voltage (VCAP) is selected for input scan

0 = Analog channel is omitted from input scan

bit 9 **CSSL25:** A/D Input Half Band Gap Scan Selection bit

1 = Band gap reference (VBG) is selected for input scan

0 = Analog channel is omitted from input scan

bit 8 **CSSL24:** A/D Input Band Gap Scan Selection bit

1 = Band gap divided-by-two reference (VBG/2) is selected for input scan

0 = Analog channel is omitted from input scan

bit 7-0 **CSSL<23:16>:** Analog Input Pin Scan Selection bits<sup>(1)</sup>

1 = Corresponding analog channel selected for input scan

0 = Analog channel is omitted from input scan

**Note 1:** Unimplemented in 64-pin devices, read as '0'.

## EQUATION 23-1: A/D CONVERSION CLOCK PERIOD<sup>(1)</sup>

$$ADCS = \frac{T_{AD}}{T_{CY}} - 1$$

$$T_{AD} = T_{CY} \cdot (ADCS + 1)$$

**Note 1:** Based on  $T_{CY} = 2 \cdot T_{OSC}$ ; Doze mode and PLL are disabled.

# PIC24FJ256DA210 FAMILY

## REGISTER 27-2: CW2: FLASH CONFIGURATION WORD 2

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 23							bit 16

R/PO-1	R/PO-1	R/PO-1	R/PO-1	R/PO-1	R/PO-1	R/PO-1	R/PO-1
IESO	PLLDIV2	PLLDIV1	PLLDIV0	PLL96MHZ	FNOSC2	FNOSC1	FNOSC0
bit 15							bit 8

R/PO-1	R/PO-1	R/PO-1	R/PO-1	r-1	r-1	R/PO-1	R/PO-1
FCKSM1	FCKSM0	OSCIOFCN	IOL1WAY	reserved	reserved	POSCMD1	POSCMD0
bit 7							bit 0

<b>Legend:</b>	r = Reserved bit		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 23-16 **Unimplemented:** Read as '1'

bit 15 **IESO:** Internal External Switchover bit  
 1 = IESO mode (Two-Speed Start-up) is enabled  
 0 = IESO mode (Two-Speed Start-up) is disabled

bit 14-12 **PLLDIV<2:0>:** 96 MHz PLL Prescaler Select bits  
 111 = Oscillator input is divided by 12 (48 MHz input)  
 110 = Oscillator input is divided by 8 (32 MHz input)  
 101 = Oscillator input is divided by 6 (24 MHz input)  
 100 = Oscillator input is divided by 5 (20 MHz input)  
 011 = Oscillator input is divided by 4 (16 MHz input)  
 010 = Oscillator input is divided by 3 (12 MHz input)  
 001 = Oscillator input is divided by 2 (8 MHz input)  
 000 = Oscillator input is used directly (4 MHz input)

bit 11 **PLL96MHZ:** 96 MHz PLL Start-Up Enable bit  
 1 = 96 MHz PLL is enabled automatically on start-up  
 0 = 96 MHz PLL is software controlled (can be enabled by setting the PLEN bit in CLKDIV<5>)

bit 10-8 **FNOSC<2:0>:** Initial Oscillator Select bits  
 111 = Fast RC Oscillator with Postscaler (FRCDIV)  
 110 = Reserved  
 101 = Low-Power RC Oscillator (LPRC)  
 100 = Secondary Oscillator (SOSC)  
 011 = Primary Oscillator with PLL module (XTPLL, HSPLL, ECPLL)  
 010 = Primary Oscillator (XT, HS, EC)  
 001 = Fast RC Oscillator with Postscaler and PLL module (FRCPLL)  
 000 = Fast RC Oscillator (FRC)

bit 7-6 **FCKSM<1:0>:** Clock Switching and Fail-Safe Clock Monitor Configuration bits  
 1x = Clock switching and Fail-Safe Clock Monitor are disabled  
 01 = Clock switching is enabled, Fail-Safe Clock Monitor is disabled  
 00 = Clock switching is enabled, Fail-Safe Clock Monitor is enabled

bit 5 **OSCIOFCN:** OSCO Pin Configuration bit  
If POSCMD<1:0> = 11 or 00:  
 1 = OSCO/CLKO/RC15 functions as CLKO ( $F_{osc}/2$ )  
 0 = OSCO/CLKO/RC15 functions as port I/O (RC15)  
If POSCMD<1:0> = 10 or 01:  
 OSCIOFCN has no effect on OSCO/CLKO/RC15.

# PIC24FJ256DA210 FAMILY

**REGISTER 27-5: DEVID: DEVICE ID REGISTER**

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 23				bit 16			

R	R	R	R	R	R	R	R
FAMID7	FAMID6	FAMID5	FAMID4	FAMID3	FAMID2	FAMID1	FAMID0
bit 15				bit 8			

R	R	R	R	R	R	R	R
DEV7	DEV6	DEV5	DEV4	DEV3	DEV2	DEV1	DEV0
bit 7				bit 0			

**Legend:** R = Readable bit U = Unimplemented bit

bit 23-16 **Unimplemented:** Read as '1'

bit 15-8 **FAMID<7:0>:** Device Family Identifier bits  
01000001 = PIC24FJ256DA210 family

bit 7-0 **DEV<7:0>:** Individual Device Identifier bits  
00001000 = PIC24FJ128DA206  
00001001 = PIC24FJ128DA106  
00001010 = PIC24FJ128DA210  
00001011 = PIC24FJ128DA110  
00001100 = PIC24FJ256DA206  
00001101 = PIC24FJ256DA106  
00001110 = PIC24FJ256DA210  
00001111 = PIC24FJ256DA110

# PIC24FJ256DA210 FAMILY

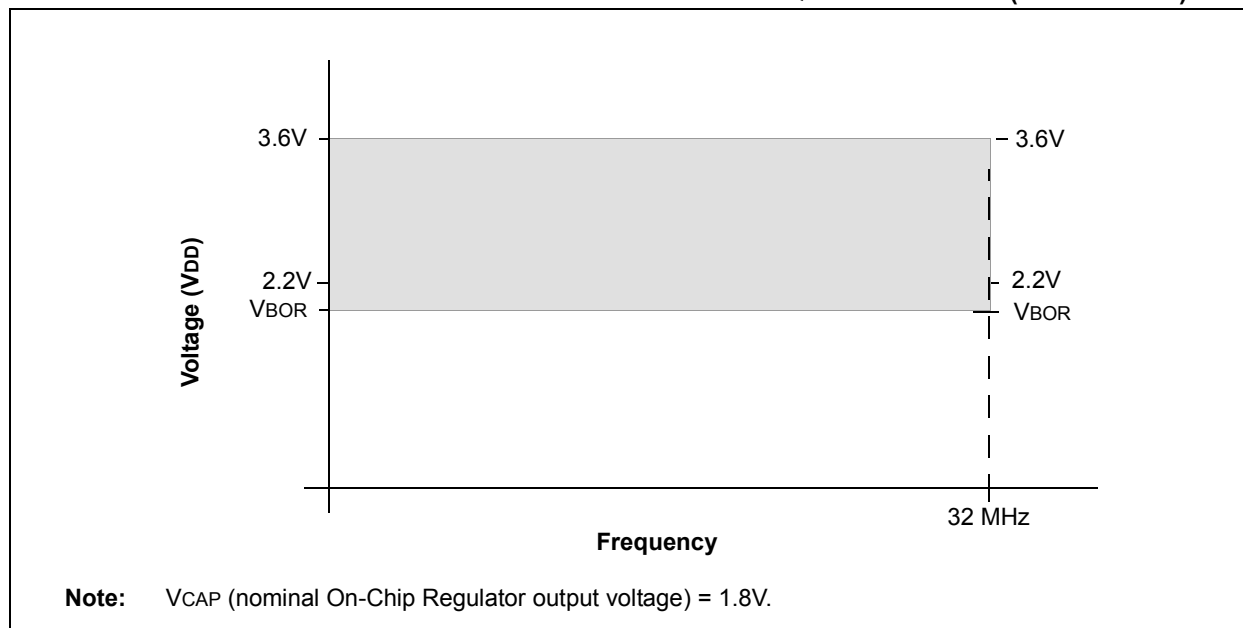
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NOTES:

# PIC24FJ256DA210 FAMILY

## 30.1 DC Characteristics

**FIGURE 30-1: PIC24FJ256DA210 FAMILY VOLTAGE-FREQUENCY GRAPH (INDUSTRIAL)**



**TABLE 30-1: THERMAL OPERATING CONDITIONS**

Rating	Symbol	Min	Typ	Max	Unit
PIC24FJ256DA210 family:					
Operating Junction Temperature Range	TJ	-40	—	+125	°C
Operating Ambient Temperature Range	TA	-40	—	+85	°C
Power Dissipation (with ENVREG = 1): Internal Chip Power Dissipation: $P_{INT} = V_{DD} \times (I_{DD} - \sum I_{OH})$ I/O Pin Power Dissipation: $P_{I/O} = \sum (\{V_{DD} - V_{OH}\} \times I_{OH}) + \sum (V_{OL} \times I_{OL})$	PD	PINT + PI/O			W
Maximum Allowed Power Dissipation	PDMAX	$(T_{JMAX} - T_A)/\theta_{JA}$			W

**TABLE 30-2: THERMAL PACKAGING CHARACTERISTICS**

Characteristic	Symbol	Typ	Max	Unit	Note
Package Thermal Resistance, 12x12x1 mm TQFP	$\theta_{JA}$	69.4	—	°C/W	(Note 1)
Package Thermal Resistance, 10x10x1 mm TQFP	$\theta_{JA}$	76.6	—	°C/W	(Note 1)
Package Thermal Resistance, 9x9x0.9 mm QFN	$\theta_{JA}$	28.0	—	°C/W	(Note 1)
Package Thermal Resistance, 10x10x1.1 mm BGA	$\theta_{JA}$	40.2	—	°C/W	(Note 1)

**Note 1:** Junction to ambient thermal resistance, Theta-JA ( $\theta_{JA}$ ) numbers are achieved by package simulations.