



Welcome to [E-XFL.COM](https://www.e-xfl.com)

What is "[Embedded - Microcontrollers](#)"?

"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "[Embedded - Microcontrollers](#)"

Details

Product Status	Active
Core Processor	PIC
Core Size	16-Bit
Speed	32MHz
Connectivity	I ² C, IrDA, SPI, UART/USART, USB OTG
Peripherals	Brown-out Detect/Reset, GFX, LVD, POR, PWM, WDT
Number of I/O	84
Program Memory Size	256KB (85.5K x 24)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	96K x 8
Voltage - Supply (Vcc/Vdd)	2.2V ~ 3.6V
Data Converters	A/D 24x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	121-TFBGA
Supplier Device Package	121-TFBGA (10x10)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic24fj256da210t-i-bg

PIC24FJ256DA210 FAMILY

REGISTER 3-2: CORCON: CPU CONTROL REGISTER

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15						bit 8	

U-0	U-0	U-0	U-0	R/C-0, HSC	R-1	U-0	U-0
—	—	—	—	IPL3 ⁽¹⁾	r	—	—
bit 7						bit 0	

Legend:	C = Clearable bit	r = Reserved bit	HSC = Hardware Settable/Clearable bit
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

- bit 15-4 **Unimplemented:** Read as '0'
- bit 3 **IPL3:** CPU Interrupt Priority Level Status bit⁽¹⁾
 1 = CPU interrupt priority level is greater than 7
 0 = CPU interrupt priority level is 7 or less
- bit 2 **Reserved:** Read as '1'
- bit 1-0 **Unimplemented:** Read as '0'

Note 1: The IPL3 bit is concatenated with the IPL<2:0> bits (SR<7:5>) to form the CPU interrupt priority level; see Register 3-1 for bit description.

3.3 Arithmetic Logic Unit (ALU)

The PIC24F ALU is 16 bits wide and is capable of addition, subtraction, bit shifts and logic operations. Unless otherwise mentioned, arithmetic operations are 2's complement in nature. Depending on the operation, the ALU may affect the values of the Carry (C), Zero (Z), Negative (N), Overflow (OV) and Digit Carry (DC) Status bits in the SR register. The C and DC Status bits operate as Borrow and Digit Borrow bits, respectively, for subtraction operations.

The ALU can perform 8-bit or 16-bit operations, depending on the mode of the instruction that is used. Data for the ALU operation can come from the W register array, or data memory, depending on the addressing mode of the instruction. Likewise, output data from the ALU can be written to the W register array or a data memory location.

The PIC24F CPU incorporates hardware support for both multiplication and division. This includes a dedicated hardware multiplier and support hardware for 16-bit divisor division.

3.3.1 MULTIPLIER

The ALU contains a high-speed, 17-bit x 17-bit multiplier. It supports unsigned, signed or mixed sign operation in several multiplication modes:

1. 16-bit x 16-bit signed
2. 16-bit x 16-bit unsigned
3. 16-bit signed x 5-bit (literal) unsigned
4. 16-bit unsigned x 16-bit unsigned
5. 16-bit unsigned x 5-bit (literal) unsigned
6. 16-bit unsigned x 16-bit signed
7. 8-bit unsigned x 8-bit unsigned

TABLE 4-11: UART REGISTER MAPS

File Name	Addr	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
U1MODE	0220	UARTEN	—	USIDL	IREN	RTSMD	—	UEN1	UEN0	WAKE	LPBACK	ABAUD	RXINV	BRGH	PDSEL1	PDSEL0	STSEL	0000
U1STA	0222	UTXISEL1	UTXINV	UTXISEL0	—	UTXBRK	UTXEN	UTXBF	TRMT	URXISEL1	URXISEL0	ADDEN	RIDLE	PERR	FERR	OERR	URXDA	0110
U1TXREG	0224	—	—	—	—	—	—	—	UART1 Transmit Register									xxxx
U1RXREG	0226	—	—	—	—	—	—	—	UART1 Receive Register									0000
U1BRG	0228	UART1 Baud Rate Generator Prescaler Register																0000
U2MODE	0230	UARTEN	—	USIDL	IREN	RTSMD	—	UEN1	UEN0	WAKE	LPBACK	ABAUD	RXINV	BRGH	PDSEL1	PDSEL0	STSEL	0000
U2STA	0232	UTXISEL1	UTXINV	UTXISEL0	—	UTXBRK	UTXEN	UTXBF	TRMT	URXISEL1	URXISEL0	ADDEN	RIDLE	PERR	FERR	OERR	URXDA	0110
U2TXREG	0234	—	—	—	—	—	—	—	UART2 Transmit Register									xxxx
U2RXREG	0236	—	—	—	—	—	—	—	UART2 Receive Register									0000
U2BRG	0238	UART2 Baud Rate Generator Prescaler Register																0000
U3MODE	0250	UARTEN	—	USIDL	IREN	RTSMD	—	UEN1	UEN0	WAKE	LPBACK	ABAUD	RXINV	BRGH	PDSEL1	PDSEL0	STSEL	0000
U3STA	0252	UTXISEL1	UTXINV	UTXISEL0	—	UTXBRK	UTXEN	UTXBF	TRMT	URXISEL1	URXISEL0	ADDEN	RIDLE	PERR	FERR	OERR	URXDA	0110
U3TXREG	0254	—	—	—	—	—	—	—	UART3 Transmit Register									xxxx
U3RXREG	0256	—	—	—	—	—	—	—	UART3 Receive Register									0000
U3BRG	0258	UART3 Baud Rate Generator Prescaler Register																0000
U4MODE	02B0	UARTEN	—	USIDL	IREN	RTSMD	—	UEN1	UEN0	WAKE	LPBACK	ABAUD	RXINV	BRGH	PDSEL1	PDSEL0	STSEL	0000
U4STA	02B2	UTXISEL1	UTXINV	UTXISEL0	—	UTXBRK	UTXEN	UTXBF	TRMT	URXISEL1	URXISEL0	ADDEN	RIDLE	PERR	FERR	OERR	URXDA	0110
U4TXREG	02B4	—	—	—	—	—	—	—	UART4 Transmit Register									xxxx
U4RXREG	02B6	—	—	—	—	—	—	—	UART4 Receive Register									0000
U4BRG	02B8	UART4 Baud Rate Generator Prescaler Register																0000

Legend: — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

TABLE 4-12: SPI REGISTER MAPS

File Name	Addr	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
SPI1STAT	0240	SPIEN	—	SPISIDL	—	—	SPIBEC2	SPIBEC1	SPIBEC0	SRMPT	SPIROV	SRXMPT	ISEL2	ISEL1	ISEL0	SPITBF	SPIRBF	0000
SPI1CON1	0242	—	—	—	DISSCK	DISSDO	MODE16	SMP	CKE	SSEN	CKP	MSTEN	SPRE2	SPRE1	SPRE0	PPRE1	PPRE0	0000
SPI1CON2	0244	FRMEN	SPIFSD	SPIFPOL	—	—	—	—	—	—	—	—	—	—	—	SPIFE	SPIBEN	0000
SPI1BUF	0248	SPI1 Transmit and Receive Buffer																0000
SPI2STAT	0260	SPIEN	—	SPISIDL	—	—	SPIBEC2	SPIBEC1	SPIBEC0	SRMPT	SPIROV	SRXMPT	ISEL2	ISEL1	ISEL0	SPITBF	SPIRBF	0000
SPI2CON1	0262	—	—	—	DISSCK	DISSDO	MODE16	SMP	CKE	SSEN	CKP	MSTEN	SPRE2	SPRE1	SPRE0	PPRE1	PPRE0	0000
SPI2CON2	0264	FRMEN	SPIFSD	SPIFPOL	—	—	—	—	—	—	—	—	—	—	—	SPIFE	SPIBEN	0000
SPI2BUF	0268	SPI2 Transmit and Receive Buffer																0000
SPI3STAT	0280	SPIEN	—	SPISIDL	—	—	SPIBEC2	SPIBEC1	SPIBEC0	SRMPT	SPIROV	SRXMPT	ISEL2	ISEL1	ISEL0	SPITBF	SPIRBF	0000
SPI3CON1	0282	—	—	—	DISSCK	DISSDO	MODE16	SMP	CKE	SSEN	CKP	MSTEN	SPRE2	SPRE1	SPRE0	PPRE1	PPRE0	0000
SPI3CON2	0284	FRMEN	SPIFSD	SPIFPOL	—	—	—	—	—	—	—	—	—	—	—	SPIFE	SPIBEN	0000
SPI3BUF	0288	SPI3 Transmit and Receive Buffer																0000

Legend: — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

TABLE 4-13: PORTA REGISTER MAP⁽¹⁾

File Name	Addr	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
TRISA	02C0	TRISA15	TRISA14	—	—	—	TRISA10	TRISA9	—	TRISA7	TRISA6	TRISA5	TRISA4	TRISA3	TRISA2	TRISA1	TRISA0	C6FF
PORTA	02C2	RA15	RA14	—	—	—	RA10	RA9	—	RA7	RA6	RA5	RA4	RA3	RA2	RA1	RA0	xxxx
LATA	02C4	LATA15	LATA14	—	—	—	LATA10	LATA9	—	LATA7	LATA6	LATA5	LATA4	LATA3	LATA2	LATA1	LATA0	xxxx
ODCA	02C6	ODA15	ODA14	—	—	—	ODA10	ODA9	—	ODA7	ODA6	ODA5	ODA4	ODA3	ODA2	ODA1	ODA0	0000

Legend: — = unimplemented, read as '0'. Reset values are shown in hexadecimal. Reset values shown are for 100-pin devices.

Note 1: PORTA and all associated bits are unimplemented on 64-pin devices and read as '0'. Bits are available on 100-pin devices only, unless otherwise noted.

TABLE 4-14: PORTB REGISTER MAP

File Name	Addr	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
TRISB	02C8	TRISB15	TRISB14	TRISB13	TRISB12	TRISB11	TRISB10	TRISB9	TRISB8	TRISB7	TRISB6	TRISB5	TRISB4	TRISB3	TRISB2	TRISB1	TRISB0	FFFF
PORTB	02CA	RB15	RB14	RB13	RB12	RB11	RB10	RB9	RB8	RB7	RB6	RB5	RB4	RB3	RB2	RB1	RB0	xxxx
LATB	02CC	LATB15	LATB14	LATB13	LATB12	LATB11	LATB10	LATB9	LATB8	LATB7	LATB6	LATB5	LATB4	LATB3	LATB2	LATB1	LATB0	xxxx
ODCB	02CE	ODB15	ODB14	ODB13	ODB12	ODB11	ODB10	ODB9	ODB8	ODB7	ODB6	ODB5	ODB4	ODB3	ODB2	ODB1	ODB0	0000

Legend: Reset values are shown in hexadecimal.

PIC24FJ256DA210 FAMILY

TABLE 7-2: IMPLEMENTED INTERRUPT VECTORS

Interrupt Source	Vector Number	IVT Address	AIVT Address	Interrupt Bit Locations		
				Flag	Enable	Priority
ADC1 Conversion Done	13	00002Eh	00012Eh	IFS0<13>	IEC0<13>	IPC3<6:4>
Comparator Event	18	000038h	000138h	IFS1<2>	IEC1<2>	IPC4<10:8>
CRC Generator	67	00009Ah	00019Ah	IFS4<3>	IEC4<3>	IPC16<14:12>
CTMU Event	77	0000AEh	0001AEh	IFS4<13>	IEC4<13>	IPC19<6:4>
External Interrupt 0	0	000014h	000114h	IFS0<0>	IEC0<0>	IPC0<2:0>
External Interrupt 1	20	00003Ch	00013Ch	IFS1<4>	IEC1<4>	IPC5<2:0>
External Interrupt 2	29	00004Eh	00014Eh	IFS1<13>	IEC1<13>	IPC7<6:4>
External Interrupt 3	53	00007Eh	00017Eh	IFS3<5>	IEC3<5>	IPC13<6:4>
External Interrupt 4	54	000080h	000180h	IFS3<6>	IEC3<6>	IPC13<10:8>
Graphics Controller	100	0000DCh	0001DCh	IFS6<4>	IEC6<4>	IPC25<2:0>
I2C1 Master Event	17	000036h	000136h	IFS1<1>	IEC1<1>	IPC4<6:4>
I2C1 Slave Event	16	000034h	000134h	IFS1<0>	IEC1<0>	IPC4<2:0>
I2C2 Master Event	50	000078h	000178h	IFS3<2>	IEC3<2>	IPC12<10:8>
I2C2 Slave Event	49	000076h	000176h	IFS3<1>	IEC3<1>	IPC12<6:4>
I2C3 Master Event	85	0000BEh	0001BEh	IFS5<5>	IEC5<5>	IPC21<6:4>
I2C3 Slave Event	84	0000BCh	0001BCh	IFS5<4>	IEC5<4>	IPC21<2:0>
Input Capture 1	1	000016h	000116h	IFS0<1>	IEC0<1>	IPC0<6:4>
Input Capture 2	5	00001Eh	00011Eh	IFS0<5>	IEC0<5>	IPC1<6:4>
Input Capture 3	37	00005Eh	00015Eh	IFS2<5>	IEC2<5>	IPC9<6:4>
Input Capture 4	38	000060h	000160h	IFS2<6>	IEC2<6>	IPC9<10:8>
Input Capture 5	39	000062h	000162h	IFS2<7>	IEC2<7>	IPC9<14:12>
Input Capture 6	40	000064h	000164h	IFS2<8>	IEC2<8>	IPC10<2:0>
Input Capture 7	22	000040h	000140h	IFS1<6>	IEC1<6>	IPC5<10:8>
Input Capture 8	23	000042h	000142h	IFS1<7>	IEC1<7>	IPC5<14:12>
Input Capture 9	93	0000CEh	0001CEh	IFS5<13>	IEC5<13>	IPC23<6:4>
Input Change Notification (ICN)	19	00003Ah	00013Ah	IFS1<3>	IEC1<3>	IPC4<14:12>
Low-Voltage Detect (LVD)	72	0000A4h	0001A4h	IFS4<8>	IEC4<8>	IPC18<2:0>
Output Compare 1	2	000018h	000118h	IFS0<2>	IEC0<2>	IPC0<10:8>
Output Compare 2	6	000020h	000120h	IFS0<6>	IEC0<6>	IPC1<10:8>
Output Compare 3	25	000046h	000146h	IFS1<9>	IEC1<9>	IPC6<6:4>
Output Compare 4	26	000048h	000148h	IFS1<10>	IEC1<10>	IPC6<10:8>
Output Compare 5	41	000066h	000166h	IFS2<9>	IEC2<9>	IPC10<6:4>
Output Compare 6	42	000068h	000168h	IFS2<10>	IEC2<10>	IPC10<10:8>
Output Compare 7	43	00006Ah	00016Ah	IFS2<11>	IEC2<11>	IPC10<14:12>
Output Compare 8	44	00006Ch	00016Ch	IFS2<12>	IEC2<12>	IPC11<2:0>
Output Compare 9	92	0000CCh	0001CCh	IFS5<12>	IEC5<12>	IPC23<2:0>
Enhanced Parallel Master Port (EPMP) ⁽¹⁾	45	00006Eh	00016Eh	IFS2<13>	IEC2<13>	IPC11<6:4>
Real-Time Clock and Calendar (RTCC)	62	000090h	000190h	IFS3<14>	IEC3<14>	IPC15<10:8>
SPI1 Error	9	000026h	000126h	IFS0<9>	IEC0<9>	IPC2<6:4>
SPI1 Event	10	000028h	000128h	IFS0<10>	IEC0<10>	IPC2<10:8>
SPI2 Error	32	000054h	000154h	IFS2<0>	IEC2<0>	IPC8<2:0>
SPI2 Event	33	000056h	000156h	IFS2<1>	IEC2<1>	IPC8<6:4>
SPI3 Error	90	0000C8h	0001C8h	IFS5<10>	IEC5<10>	IPC22<10:8>
SPI3 Event	91	0000CAh	0001CAh	IFS5<11>	IEC5<11>	IPC22<14:12>

Note 1: Not available in 64-pin devices (PIC24FJXXXDAX06).

PIC24FJ256DA210 FAMILY

REGISTER 7-29: IPC10: INTERRUPT PRIORITY CONTROL REGISTER 10

U-0	R/W-1	R/W-0	R/W-0	U-0	R/W-1	R/W-0	R/W-0
—	OC7IP2	OC7IP1	OC7IP0	—	OC6IP2	OC6IP1	OC6IP0
bit 15				bit 8			

U-0	R/W-1	R/W-0	R/W-0	U-0	R/W-1	R/W-0	R/W-0
—	OC5IP2	OC5IP1	OC5IP0	—	IC6IP2	IC6IP1	IC6IP0
bit 7				bit 0			

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15	Unimplemented: Read as '0'
bit 14-12	OC7IP<2:0>: Output Compare Channel 7 Interrupt Priority bits
	111 = Interrupt is priority 7 (highest priority interrupt)
	.
	.
	.
	001 = Interrupt is priority 1
	000 = Interrupt source is disabled
bit 11	Unimplemented: Read as '0'
bit 10-8	OC6IP<2:0>: Output Compare Channel 6 Interrupt Priority bits
	111 = Interrupt is priority 7 (highest priority interrupt)
	.
	.
	.
	001 = Interrupt is priority 1
	000 = Interrupt source is disabled
bit 7	Unimplemented: Read as '0'
bit 6-4	OC5IP<2:0>: Output Compare Channel 5 Interrupt Priority bits
	111 = Interrupt is priority 7 (highest priority interrupt)
	.
	.
	.
	001 = Interrupt is priority 1
	000 = Interrupt source is disabled
bit 3	Unimplemented: Read as '0'
bit 2-0	IC6IP<2:0>: Input Capture Channel 6 Interrupt Priority bits
	111 = Interrupt is priority 7 (highest priority interrupt)
	.
	.
	.
	001 = Interrupt is priority 1
	000 = Interrupt source is disabled

PIC24FJ256DA210 FAMILY

REGISTER 7-39: IPC22: INTERRUPT PRIORITY CONTROL REGISTER 22

U-0	R/W-1	R/W-0	R/W-0	U-0	R/W-1	R/W-0	R/W-0
—	SPI3IP2	SPI3IP1	SPI3IP0	—	SPF3IP2	SPF3IP1	SPF3IP0
bit 15				bit 8			

U-0	R/W-1	R/W-0	R/W-0	U-0	R/W-1	R/W-0	R/W-0
—	U4TXIP2	U4TXIP1	U4TXIP0	—	U4RXIP2	U4RXIP1	U4RXIP0
bit 7				bit 0			

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15 **Unimplemented:** Read as '0'

bit 14-12 **SPI3IP<2:0>:** SPI3 Event Interrupt Priority bits
 111 = Interrupt is priority 7 (highest priority interrupt)
 .
 .
 .
 001 = Interrupt is priority 1
 000 = Interrupt source is disabled

bit 11 **Unimplemented:** Read as '0'

bit 10-8 **SPF3IP<2:0>:** SPI3 Fault Interrupt Priority bits
 111 = Interrupt is priority 7 (highest priority interrupt)
 .
 .
 .
 001 = Interrupt is priority 1
 000 = Interrupt source is disabled

bit 7 **Unimplemented:** Read as '0'

bit 6-4 **U4TXIP<2:0>:** UART4 Transmitter Interrupt Priority bits
 111 = Interrupt is priority 7 (highest priority interrupt)
 .
 .
 .
 001 = Interrupt is priority 1
 000 = Interrupt source is disabled

bit 3 **Unimplemented:** Read as '0'

bit 2-0 **U4RXIP<2:0>:** UART4 Receiver Interrupt Priority bits
 111 = Interrupt is priority 7 (highest priority interrupt)
 .
 .
 .
 001 = Interrupt is priority 1
 000 = Interrupt source is disabled

PIC24FJ256DA210 FAMILY

REGISTER 10-2: ANSB: PORTB ANALOG FUNCTION SELECTION REGISTER

R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1
ANSB15	ANSB14	ANSB13	ANSB12	ANSB11	ANSB10	ANSB9	ANSB8
bit 15							bit 8

R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1
ANSB7	ANSB6	ANSB5	ANSB4	ANSB3	ANSB2	ANSB1	ANSB0
bit 7							bit 0

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15-0 **ANSB<15:0>**: Analog Function Selection bits
1 = Pin is configured in Analog mode; I/O port read is disabled
0 = Pin is configured in Digital mode; I/O port read is enabled

REGISTER 10-3: ANSC: PORTC ANALOG FUNCTION SELECTION REGISTER

U-0	R/W-1	R/W-1	U-0	U-0	U-0	U-0	U-0
—	ANSC14	ANSC13	—	—	—	—	—
bit 15							bit 8

U-0	U-0	U-0	R/W-1	U-0	U-0	U-0	U-0
—	—	—	ANSC4 ⁽¹⁾	—	—	—	—
bit 7							bit 0

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15 **Unimplemented:** Read as '0'
bit 14-13 **ANSC<14:13>**: Analog Function Selection bits
1 = Pin is configured in Analog mode; I/O port read is disabled
0 = Pin is configured in Digital mode; I/O port read is enabled
bit 12-5 **Unimplemented:** Read as '0'
bit 4 **ANSC4**: Analog Function Selection bit⁽¹⁾
1 = Pin is configured in Analog mode; I/O port read is disabled
0 = Pin is configured in Digital mode; I/O port read is enabled
bit 3-0 **Unimplemented:** Read as '0'

Note 1: This bit is not available on 64-pin devices (PIC24FJXXXDAX06).

PIC24FJ256DA210 FAMILY

NOTES:

PIC24FJ256DA210 FAMILY

REGISTER 17-1: UxMODE: UARTx MODE REGISTER

R/W-0	U-0	R/W-0	R/W-0	R/W-0	U-0	R/W-0	R/W-0
UARTEN ⁽¹⁾	—	USIDL	IREN ⁽²⁾	RTSMD	—	UEN1	UEN0
bit 15						bit 8	

R/W-0, HC	R/W-0	R/W-0, HC	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
WAKE	LPBACK	ABAUD	RXINV	BRGH	PDSEL1	PDSEL0	STSEL
bit 7						bit 0	

Legend:	HC = Hardware Clearable bit		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

- bit 15 **UARTEN:** UARTx Enable bit⁽¹⁾
 1 = UARTx is enabled; all UARTx pins are controlled by UARTx as defined by UEN<1:0>
 0 = UARTx is disabled; all UARTx pins are controlled by port latches; UARTx power consumption is minimal
- bit 14 **Unimplemented:** Read as '0'
- bit 13 **USIDL:** Stop in Idle Mode bit
 1 = Discontinue module operation when device enters Idle mode
 0 = Continue module operation in Idle mode
- bit 12 **IREN:** IrDA[®] Encoder and Decoder Enable bit⁽²⁾
 1 = IrDA encoder and decoder are enabled
 0 = IrDA encoder and decoder are disabled
- bit 11 **RTSMD:** Mode Selection for $\overline{\text{UxRTS}}$ Pin bit
 1 = $\overline{\text{UxRTS}}$ pin is in Simplex mode
 0 = $\overline{\text{UxRTS}}$ pin is in Flow Control mode
- bit 10 **Unimplemented:** Read as '0'
- bit 9-8 **UEN<1:0>:** UARTx Enable bits
 11 = $\overline{\text{UxTX}}$, $\overline{\text{UxRX}}$ and $\overline{\text{BCLKx}}$ pins are enabled and used; $\overline{\text{UxCTS}}$ pin is controlled by port latches
 10 = $\overline{\text{UxTX}}$, $\overline{\text{UxRX}}$, $\overline{\text{UxCTS}}$ and $\overline{\text{UxRTS}}$ pins are enabled and used
 01 = $\overline{\text{UxTX}}$, $\overline{\text{UxRX}}$ and $\overline{\text{UxRTS}}$ pins are enabled and used; $\overline{\text{UxCTS}}$ pin is controlled by port latches
 00 = $\overline{\text{UxTX}}$ and $\overline{\text{UxRX}}$ pins are enabled and used; $\overline{\text{UxCTS}}$ and $\overline{\text{UxRTS/BCLKx}}$ pins are controlled by port latches
- bit 7 **WAKE:** Wake-up on Start Bit Detect During Sleep Mode Enable bit
 1 = UARTx will continue to sample the $\overline{\text{UxRX}}$ pin; interrupt is generated on the falling edge, bit is cleared in hardware on the following rising edge
 0 = No wake-up is enabled
- bit 6 **LPBACK:** UARTx Loopback Mode Select bit
 1 = Enable Loopback mode
 0 = Loopback mode is disabled
- bit 5 **ABAUD:** Auto-Baud Enable bit
 1 = Enable baud rate measurement on the next character – requires reception of a Sync field (55h); cleared in hardware upon completion
 0 = Baud rate measurement is disabled or completed

Note 1: If UARTEN = 1, the peripheral inputs and outputs must be configured to an available RPN/RPIN pin. See **Section 10.4 “Peripheral Pin Select (PPS)”** for more information.

2: This feature is only available for the 16x BRG mode (BRGH = 0).

PIC24FJ256DA210 FAMILY

18.3 USB Interrupts

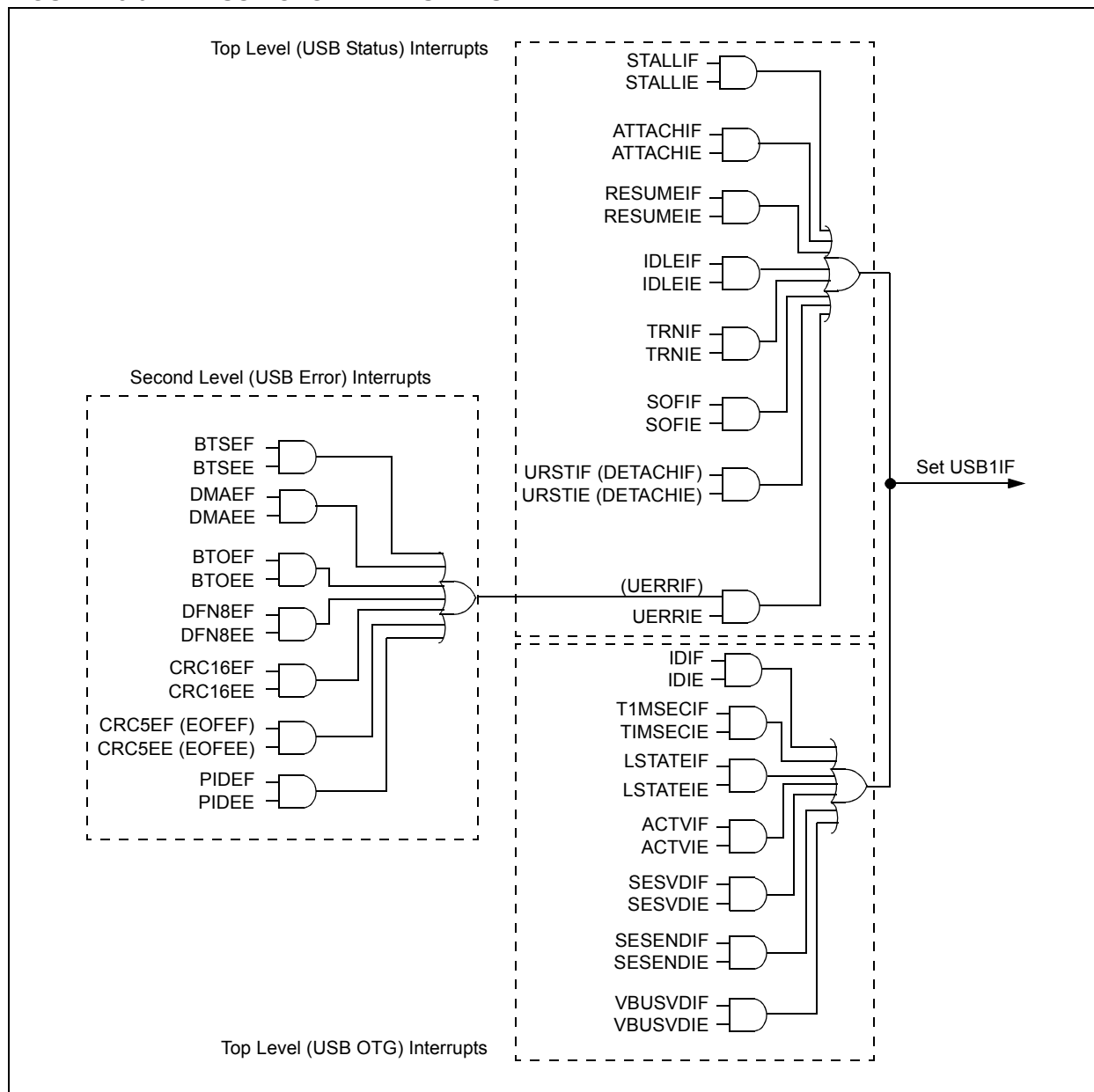
The USB OTG module has many conditions that can be configured to cause an interrupt. All interrupt sources use the same interrupt vector.

Figure 18-9 shows the interrupt logic for the USB module. There are two layers of interrupt registers in the USB module. The top level consists of overall USB status interrupts; these are enabled and flagged in the U1IE and U1IR registers, respectively. The second

level consists of USB error conditions, which are enabled and flagged in the U1EIF and U1EIE registers. An interrupt condition in any of these triggers a USB Error Interrupt Flag (UERRIF) in the top level.

Interrupts may be used to trap routine events in a USB transaction. Figure 18-10 provides some common events within a USB frame and their corresponding interrupts.

FIGURE 18-9: USB OTG INTERRUPT FUNNEL



PIC24FJ256DA210 FAMILY

REGISTER 18-5: U1PWRC: USB POWER CONTROL REGISTER

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15							bit 8

R/W-0, HS	U-0	U-0	R/W-0	U-0	U-0	R/W-0, HC	R/W-0
UACTPND	—	—	USLPGRD	—	—	USUSPND	USBPWR
bit 7							bit 0

Legend:	HS = Hardware Settable bit	HC = Hardware Clearable bit
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared
		x = Bit is unknown

bit 15-8 **Unimplemented:** Read as '0'

bit 7 **UACTPND:** USB Activity Pending bit

1 = Module should not be suspended at the moment (requires the USLPGRD bit to be set)

0 = Module may be suspended or powered down

bit 6-5 **Unimplemented:** Read as '0'

bit 4 **USLPGRD:** Sleep/Suspend Guard bit

1 = Indicate to the USB module that it is about to be suspended or powered down

0 = No suspend

bit 3-2 **Unimplemented:** Read as '0'

bit 1 **USUSPND:** USB Suspend Mode Enable bit

1 = USB OTG module is in Suspend mode; USB clock is gated and the transceiver is placed in a low-power state

0 = Normal USB OTG operation

bit 0 **USBPWR:** USB Operation Enable bit

1 = USB OTG module is enabled

0 = USB OTG module is disabled⁽¹⁾

Note 1: Do not clear this bit unless the HOSTEN, USBEN and OTGEN bits (U1CON<3,0> and U1OTGCON<2>) are all cleared.

21.1.3 DATA SHIFT DIRECTION

The LENDIAN bit (CRCCON1<3>) is used to control the shift direction. By default, the CRC will shift data through the engine, MSb first. Setting LENDIAN (= 1) causes the CRC to shift data, LSb first. This setting allows better integration with various communication schemes and removes the overhead of reversing the bit order in software. Note that this only changes the direction the data is shifted into the engine. The result of the CRC calculation will still be a normal CRC result, not a reverse CRC result.

21.1.4 INTERRUPT OPERATION

The module generates an interrupt that is configurable by the user for either of two conditions.

If CRCISEL is '0', an interrupt is generated when the VWORD<4:0> bits make a transition from a value of '1' to '0'. If CRCISEL is '1', an interrupt will be generated after the CRC operation finishes and the module sets the CRCGO bit to '0'. Manually setting CRCGO to '0' will not generate an interrupt. Note that when an interrupt occurs, the CRC calculation would not yet be complete. The module will still need $(PLEN + 1)/2$ clock cycles after the interrupt is generated until the CRC calculation is finished.

21.1.5 TYPICAL OPERATION

To use the module for a typical CRC calculation:

1. Set the CRCEN bit to enable the module.
2. Configure the module for desired operation:
 - a) Program the desired polynomial using the CRCXORL and CRCXORH registers, and the PLEN<4:0> bits.
 - b) Configure the data width and shift direction using the DWIDTH and LENDIAN bits.
 - c) Select the desired interrupt mode using the CRCISEL bit.

3. Preload the FIFO by writing to the CRCDATL and CRCDATH registers until the CRCFUL bit is set or no data is left.
4. Clear old results by writing 00h to CRCWDATL and CRCWDATH. The CRCWDAT registers can also be left unchanged to resume a previously halted calculation.
5. Set the CRCGO bit to start calculation.
6. Write remaining data into the FIFO as space becomes available.
7. When the calculation completes, CRCGO is automatically cleared. An interrupt will be generated if CRCISEL = 1.
8. Read CRCWDATL and CRCWDATH for the result of the calculation.

There are eight registers used to control programmable CRC operation:

- CRCCON1
- CRCCON2
- CRCXORL
- CRCXORH
- CRCDATL
- CRCDATH
- CRCWDATL
- CRCWDATH

The CRCCON1 and CRCCON2 registers (Register 21-1 and Register 21-2) control the operation of the module and configure the various settings.

The CRCXOR registers (Register 21-3 and Register 21-4) select the polynomial terms to be used in the CRC equation. The CRCDAT and CRCWDAT registers are each register pairs that serve as buffers for the double-word input data, and CRC processed output, respectively.

PIC24FJ256DA210 FAMILY

REGISTER 22-9: G1W1ADRL: GPU WORK AREA 1 START ADDRESS REGISTER LOW

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
W1ADR15	W1ADR14	W1ADR13	W1ADR12	W1ADR11	W1ADR10	W1ADR9	W1ADR8
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
W1ADR7	W1ADR6	W1ADR5	W1ADR4	W1ADR3	W1ADR2	W1ADR1	W1ADR0
bit 7							bit 0

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15-0 **W1ADR<15:0>**: GPU Work Area 1 Start Address Low bits
 Work area address must point to an even byte address in memory.

REGISTER 22-10: G1W1ADRH: GPU WORK AREA 1 START ADDRESS REGISTER HIGH

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
W1ADR23	W1ADR22	W1ADR21	W1ADR20	W1ADR19	W1ADR18	W1ADR17	W1ADR16
bit 7							bit 0

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15-8 **Unimplemented**: Read as '0'
 bit 7-0 **W1ADR<23:16>**: GPU Work Area 1 Start Address High bits
 Work area address must point to an even byte address in memory.

REGISTER 22-11: G1W2ADRL: GPU WORK AREA 2 START ADDRESS REGISTER LOW

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
W2ADR15	W2ADR14	W2ADR13	W2ADR12	W2ADR11	W2ADR10	W2ADR9	W2ADR8
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
W2ADR7	W2ADR6	W2ADR5	W2ADR4	W2ADR3	W2ADR2	W2ADR1	W2ADR0
bit 7							bit 0

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15-0 **W2ADR<15:0>**: GPU Work Area 2 Start Address Low bits
 Work area address must point to an even byte address in memory.

PIC24FJ256DA210 FAMILY

REGISTER 27-6: DEVREV: DEVICE REVISION REGISTER

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 23				bit 16			

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15				bit 8			

U-0	U-0	U-0	U-0	R	R	R	R
—	—	—	—	REV3	REV2	REV1	REV0
bit 7				bit 0			

Legend: R = Readable bit	U = Unimplemented bit
---------------------------------	-----------------------

bit 23-4 **Unimplemented:** Read as '0'
bit 3-0 **REV<3:0>:** Device revision identifier bits

27.2 On-Chip Voltage Regulator

All PIC24FJ256DA210 family devices power their core digital logic at a nominal 1.8V. This may create an issue for designs that are required to operate at a higher typical voltage, such as 3.3V. To simplify system design, all devices in the PIC24FJ256DA210 family incorporate an on-chip regulator that allows the device to run its core logic from VDD.

The regulator is controlled by the ENVREG pin. Tying VDD to the pin enables the regulator, which in turn, provides power to the core from the other VDD pins. When the regulator is enabled, a low-ESR capacitor (such as ceramic) must be connected to the VCAP pin (Figure 27-1). This helps to maintain the stability of the regulator. The recommended value for the filter capacitor (CEFC) is provided in **Section 30.1 “DC Characteristics”**.

27.2.1 VOLTAGE REGULATOR LOW-VOLTAGE DETECTION

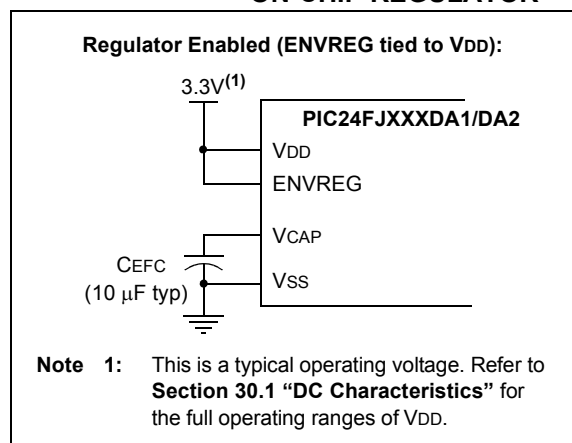
When the on-chip regulator is enabled, it provides a constant voltage of 1.8V nominal to the digital core logic.

The regulator can provide this level from a VDD of about 2.1V, all the way up to the device's VDDMAX. It does not have the capability to boost VDD levels. In order to prevent “brown-out” conditions when the voltage drops too low for the regulator, the Brown-out Reset occurs. Then the regulator output follows VDD with a typical voltage drop of 300 mV.

To provide information about when the regulator voltage starts reducing, the on-chip regulator includes a simple Low-Voltage Detect circuit, which sets the

Low-Voltage Detect Interrupt Flag, LVDIF (IFS4<8>). This can be used to generate an interrupt to trigger an orderly shutdown.

FIGURE 27-1: CONNECTIONS FOR THE ON-CHIP REGULATOR



27.2.2 ON-CHIP REGULATOR AND POR

When the voltage regulator is enabled, it takes approximately 10 µs for it to generate output. During this time, designated as TVREG, code execution is disabled. TVREG is applied every time the device resumes operation after any power-down, including Sleep mode. TVREG is determined by the status of the VREGS bit (RCON<8>) and the WUTSEL Configuration bits (CW3<11:10>). Refer to **Section 30.0 “Electrical Characteristics”** for more information on TVREG.

PIC24FJ256DA210 FAMILY

27.3.1 WINDOWED OPERATION

The Watchdog Timer has an optional Fixed-Window mode of operation. In this Windowed mode, `CLRWDT` instructions can only reset the WDT during the last 1/4 of the programmed WDT period. A `CLRWDT` instruction executed before that window causes a WDT Reset, similar to a WDT time-out.

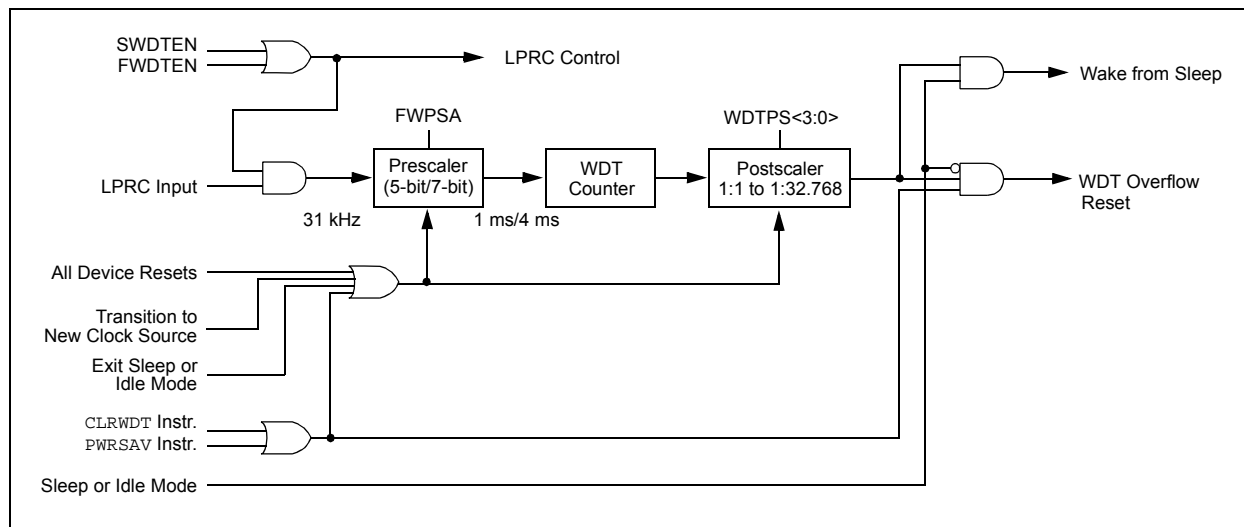
Windowed WDT mode is enabled by programming the `WINDIS` Configuration bit (`CW1<6>`) to '0'.

27.3.2 CONTROL REGISTER

The WDT is enabled or disabled by the `FWDTEN` Configuration bit. When the `FWDTEN` Configuration bit is set, the WDT is always enabled.

The WDT can be optionally controlled in software when the `FWDTEN` Configuration bit has been programmed to '0'. The WDT is enabled in software by setting the `SWDTEN` Control bit (`RCON<5>`). The `SWDTEN` control bit is cleared on any device Reset. The software WDT option allows the user to enable the WDT for critical code segments and disable the WDT during non-critical segments for maximum power savings.

FIGURE 27-2: WDT BLOCK DIAGRAM



27.4 Program Verification and Code Protection

PIC24FJ256DA210 family devices provide two complementary methods to protect application code from overwrites and erasures. These also help to protect the device from inadvertent configuration changes during run time.

27.4.1 GENERAL SEGMENT PROTECTION

For all devices in the PIC24FJ256DA210 family, the on-chip program memory space is treated as a single block, known as the General Segment (GS). Code protection for this block is controlled by one Configuration bit, GCP. This bit inhibits external reads and writes to the program memory space. It has no direct effect in normal execution mode.

Write protection is controlled by the GWRP bit in the Configuration Word. When GWRP is programmed to '0', internal write and erase operations to program memory are blocked.

27.4.2 CODE SEGMENT PROTECTION

In addition to global General Segment protection, a separate subrange of the program memory space can be individually protected against writes and erases. This area can be used for many purposes where a separate block of write and erase-protected code is needed, such as bootloader applications. Unlike common boot block implementations, the specially protected segment in the PIC24FJ256DA210 family devices can be located by the user anywhere in the program space and configured in a wide range of sizes.

Code segment protection provides an added level of protection to a designated area of program memory by disabling the NVM safety interlock whenever a write or erase address falls within a specified range. It does not override General Segment protection controlled by the GCP or GWRP bits. For example, if GCP and GWRP are enabled, enabling segmented code protection for the bottom half of program memory does not undo General Segment protection for the top half.

The size and type of protection for the segmented code range are configured by the WFPx, WPEND, WPCFG and WPDIS bits in Configuration Word 3. Code segment protection is enabled by programming the WPDIS bit (= 0). The WFPx bits specify the size of the segment to be protected, by specifying the 512-word code page that is the start or end of the protected segment. The specified region is inclusive, therefore, this page will also be protected.

The WPEND bit determines if the protected segment uses the top or bottom of the program space as a boundary. Programming WPEND (= 0) sets the bottom of program memory (000000h) as the lower boundary of the protected segment. Leaving WPEND unprogrammed (= 1) protects the specified page through the last page of implemented program memory, including the Configuration Word locations.

A separate bit, WPCFG, is used to protect the last page of program space, including the Flash Configuration Words. Programming WPCFG (= 0) protects the last page in addition to the pages selected by the WPEND and WFPx<7:0> bits setting. This is useful in circumstances where write protection is needed for both the code segment in the bottom of the memory and the Flash Configuration Words.

The various options for segment code protection are shown in Table 27-2.

PIC24FJ256DA210 FAMILY

NOTES:

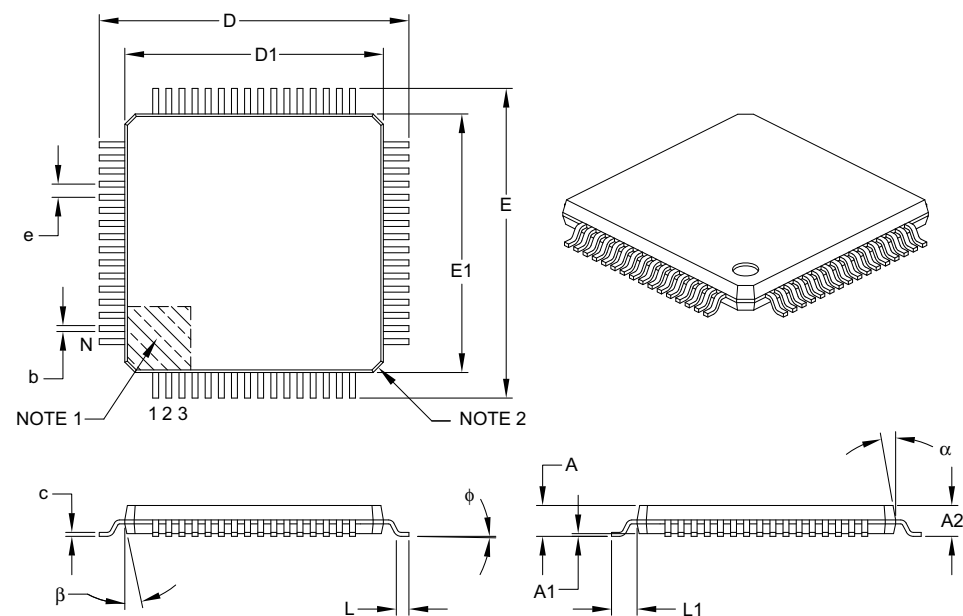
PIC24FJ256DA210 FAMILY

31.2 Package Details

The following sections give the technical details of the packages.

64-Lead Plastic Thin Quad Flatpack (PT) – 10x10x1 mm Body, 2.00 mm [TQFP]

Note: For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



Units		MILLIMETERS		
Dimension Limits		MIN	NOM	MAX
Number of Leads	N	64		
Lead Pitch	e	0.50 BSC		
Overall Height	A	–	–	1.20
Molded Package Thickness	A2	0.95	1.00	1.05
Standoff	A1	0.05	–	0.15
Foot Length	L	0.45	0.60	0.75
Footprint	L1	1.00 REF		
Foot Angle	φ	0°	3.5°	7°
Overall Width	E	12.00 BSC		
Overall Length	D	12.00 BSC		
Molded Package Width	E1	10.00 BSC		
Molded Package Length	D1	10.00 BSC		
Lead Thickness	c	0.09	–	0.20
Lead Width	b	0.17	0.22	0.27
Mold Draft Angle Top	α	11°	12°	13°
Mold Draft Angle Bottom	β	11°	12°	13°

Notes:

- Pin 1 visual index feature may vary, but must be located within the hatched area.
- Chamfers at corners are optional; size may vary.
- Dimensions D1 and E1 do not include mold flash or protrusions. Mold flash or protrusions shall not exceed 0.25 mm per side.
- Dimensioning and tolerancing per ASME Y14.5M.

BSC: Basic Dimension. Theoretically exact value shown without tolerances.

REF: Reference Dimension, usually without tolerance, for information purposes only.

Microchip Technology Drawing C04-085B

PIC24FJ256DA210 FAMILY

INDEX

A

A/D Conversion	
10-Bit High-Speed A/D Converter	325
A/D Converter	325
Analog Input Model	333
Transfer Function	333
AC Characteristics	
ADC Conversion Timing	385
CLKO and I/O Timing	383
Internal RC Accuracy	382
Alternate Interrupt Vector Table (AIVT)	93
Alternative Master	
EPMP	273
Assembler	
MPASM Assembler	360

B

Block Diagram	
CRC	297
Block Diagrams	
10-Bit High-Speed A/D Converter	326
16-Bit Asynchronous Timer3 and Timer5	193
16-Bit Synchronous Timer2 and Timer4	193
16-Bit Timer1 Module	189
32-Bit Timer2/3 and Timer4/5	192
96 MHz PLL	150
Accessing Program Space Using Table	
Operations	77
Addressing for Table Registers	81
BDT Mapping for Endpoint Buffering Modes	244
CALL Stack Frame	75
Comparator Voltage Reference	341
CPU Programmer's Model	41
CRC Shift Engine Detail	297
CTMU Connections and Internal Configuration	
for Capacitance Measurement	343
CTMU Typical Connections and Internal	
Configuration for Pulse Delay Generation	344
CTMU Typical Connections and Internal	
Configuration for Time Measurement	344
Data Access From Program Space	
Address Generation	76
Graphics Module Overview	305
I ² C Module	224
Individual Comparator Configurations,	
CREF = 0	336
Individual Comparator Configurations,	
CREF = 1 and CVREFP = 0	337
Individual Comparator ConfigurationS,	
CREF = 1 and CVREFP = 1	337
Input Capture	197
On-Chip Regulator Connections	354
Output Compare (16-Bit Mode)	202
Output Compare (Double-Buffered,	
16-Bit PWM Mode)	204
PIC24FJ256DA210 Family (General)	20
PIC24F CPU Core	40
PSV Operation (Higher Word)	79
PSV Operation (Lower Word)	79
Reset System	87
RTCC	285

Shared I/O Port Structure	157
SPI Master, Frame Master Connection	220
SPI Master, Frame Slave Connection	220
SPI Master/Slave Connection	
(Enhanced Buffer Modes)	219
SPI Master/Slave Connection	
(Standard Mode)	219
SPI Slave, Frame Master Connection	220
SPI Slave, Frame Slave Connection	220
SPIx Module (Enhanced Mode)	213
SPIx Module (Standard Mode)	212
System Clock	141
Triple Comparator Module	335
UART (Simplified)	231
USB OTG	
Device Mode Power Modes	241
USB OTG Interrupt Funnel	248
USB OTG Module	240
Watchdog Timer (WDT)	356

C

C Compilers	
MPLAB C18	360
Charge Time Measurement Unit (CTMU)	343
Key Features	343
Charge Time Measurement Unit. See CTMU.	
Code Examples	
Basic Sequence for Clock Switching in	
Assembly	149
Configuring UART1 I/O Input/Output	
Functions (PPS)	168
EDS Read From Program Memory in Assembly	80
EDS Read in Assembly	72
EDS Write in Assembly	73
Erasing a Program Memory Block (Assembly)	84
I/O Port Read/Write in 'C'	163
I/O Port Read/Write in Assembly	163
Initiating a Programming Sequence	85
PWRSAV Instruction Syntax	155
Setting the RTCWREN Bit	286
Single-Word Flash Programming	86
Single-Word Flash Programming	
('C' Language)	86
Code Protection	357
Code Segment Protection	357
Configuration Options	358
Configuration Protection	358
Comparator Voltage Reference	341
Configuring	341
Configuration Bits	347
Core Features	15
CPU	
Arithmetic Logic Unit (ALU)	43
Control Registers	42
Core Registers	40
Programmer's Model	39
CRC	
32-Bit Programmable Cyclic	
Redundancy Check	297
Polynomials	298
Setup Examples for 16 and 32-Bit Polynomials	298
User Interface	298

PIC24FJ256DA210 FAMILY

ANSF (PORTF Analog Function Selection)	162	G1STAT (Graphics Control Status)	310
ANSF (PORTG Analog Function Selection)	162	G1VSYNC (Vertical Synchronization Control)	318
BDnSTAT Prototype (Buffer Descriptor n Status, CPU Mode)	247	G1W1ADRH (GPU Work Area 1 Start Address High)	313
BDnSTAT Prototype (Buffer Descriptor n Status, USB Mode)	246	G1W1ADRL (GPU Work Area 1 Start Address Low)	313
CLKDIV (Clock Divider)	145	G1W2ADRH (GPU Work Area 2 Start Address High)	314
CLKDIV2 (Clock Divider 2)	147	G1W2ADRL (GPU Work Area 2 Start Address Low)	313
CMSTAT (Comparator Status)	339	I2CxCON (I2Cx Control)	226
CMxCON (Comparator x Control)	338	I2CxMSK (I2Cx Slave Mode Address Mask)	230
CORCON (CPU Core Control)	43, 98	I2CxSTAT (I2Cx Status)	228
CRCCON1 (CRC Control 1)	300	ICxCON1 (Input Capture x Control 1)	199
CRCCON2 (CRC Control 2)	301	ICxCON2 (Input Capture x Control 2)	200
CRCDATH (CRC Data High)	302	IEC0 (Interrupt Enable Control 0)	109
CRCDATL (CRC Data Low)	302	IEC1 (Interrupt Enable Control 1)	110
CRCWDATH (CRC Shift High)	303	IEC2 (Interrupt Enable Control 2)	112
CRCWDATL (CRC Shift Low)	303	IEC3 (Interrupt Enable Control 3)	113
CRCXORH (CRC XOR High)	302	IEC4 (Interrupt Enable Control 4)	114
CRCXORL (CRC XOR Polynomial, Low Byte)	301	IEC5 (Interrupt Enable Control 5)	115
CTMUCON (CTMU Control)	345	IEC6 (Interrupt Enable Control 6)	116
CTMUICON (CTMU Current Control)	346	IFS0 (Interrupt Flag Status 0)	101
CVRCON (Comparator Voltage Reference Control)	342	IFS1 (Interrupt Flag Status 1)	102
CW1 (Flash Configuration Word 1)	348	IFS2 (Interrupt Flag Status 2)	103
CW2 (Flash Configuration Word 2)	350	IFS3 (Interrupt Flag Status 3)	105
CW3 (Flash Configuration Word 3)	351	IFS4 (Interrupt Flag Status 4)	106
CW4 (Flash Configuration Word 4)	352	IFS5 (Interrupt Flag Status 5)	107
DEVID (Device ID)	353	IFS6 (Interrupt Flag Status 6)	108
DEVREV (Device Revision)	354	INTCON1 (Interrupt Control 1)	99
G1ACTDA (Active Display Area)	317	INTCON2 (Interrupt Control 2)	100
G1CHRX (Character X-Coordinate Print Position)	321	INTTREG (Interrupt Controller Test)	139
G1CHRY (Character Y-Coordinate Print Position)	322	IPC0 (Interrupt Priority Control 0)	117
G1CLUT (Color Look-up Table Control)	319	IPC1 (Interrupt Priority Control 1)	118
G1CLUTRD (Color Look-up Table Memory Read Data)	320	IPC10 (Interrupt Priority Control 10)	127
G1CLUTWR (Color Look-up Table Memory Write Data)	320	IPC11 (Interrupt Priority Control 11)	128
G1CMDH (GPU Command High)	306	IPC12 (Interrupt Priority Control 12)	129
G1CMDL (GPU Command Low)	306	IPC13 (Interrupt Priority Control 13)	130
G1CON1 (Display Control 1)	307	IPC15 (Interrupt Priority Control 15)	131
G1CON2 (Display Control 2)	308	IPC16 (Interrupt Priority Control 16)	132
G1CON3 (Display Control 3)	309	IPC18 (Interrupt Priority Control 18)	133
G1DBEN (Data I/O Pad Enable)	323	IPC19 (Interrupt Priority Control 19)	133
G1DBLCON (Display Blanking Control)	318	IPC2 (Interrupt Priority Control 2)	119
G1DPADRH (Display Buffer Start Address High)	315	IPC20 (Interrupt Priority Control 20)	134
G1DPADRL (Display Buffer Start Address Low)	315	IPC21 (Interrupt Priority Control 21)	135
G1DPDPH (Display Buffer Height)	316	IPC22 (Interrupt Priority Control 22)	136
G1DPHT (Display Total Height)	316	IPC23 (Interrupt Priority Control 23)	137
G1DPW (Display Buffer Width)	315	IPC25 (Interrupt Priority Control 25)	138
G1DPWT (Display Total Width)	316	IPC3 (Interrupt Priority Control 3)	120
G1HSYNC (Horizontal Synchronization Control)	317	IPC4 (Interrupt Priority Control 4)	121
G1IE (GFX Interrupt Enable)	311	IPC5 (Interrupt Priority Control 5)	122
G1IPU (Inflate Processor Status)	322	IPC6 (Interrupt Priority Control 6)	123
G1IR (GFX Interrupt Status)	312	IPC7 (Interrupt Priority Control 7)	124
G1MRGN (Interrupt Advance)	321	IPC8 (Interrupt Priority Control 8)	125
G1PUH (GPU Work Area Height)	314	IPC9 (Interrupt Priority Control 9)	126
G1PUW (GPU Work Area Width)	314	IPCN (Interrupt Priority Control 0-23)	137
		MINSEC (RTCC Minutes and Seconds Value)	291
		MTHDY (RTCC Month and Day Value)	290
		NVMCON (Flash Memory Control)	83
		OCxCON1 (Output Compare x Control 1)	206
		OCxCON2 (Output Compare x Control 2)	208
		OSCCON (Oscillator Control)	143