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"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

#### Applications of "[Embedded - Microcontrollers](#)"

##### Details

Product Status	Last Time Buy
Core Processor	ARM® Cortex®-M0
Core Size	32-Bit Single-Core
Speed	50MHz
Connectivity	CANbus, I²C, IrDA, LINbus, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, DMA, I²S, POR, PWM, WDT
Number of I/O	35
Program Memory Size	64KB (64K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	8K x 8
Voltage - Supply (Vcc/Vdd)	2.5V ~ 5.5V
Data Converters	A/D 8x12b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	48-LQFP
Supplier Device Package	-
Purchase URL	<a href="https://www.e-xfl.com/product-detail/nuvoton-technology-corporation-america/nuc130ld2cn">https://www.e-xfl.com/product-detail/nuvoton-technology-corporation-america/nuc130ld2cn</a>

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## 2 FEATURES

The equipped features are dependent on the product line and their sub products.

### 2.1 NuMicro™ NUC130 Features – Automotive Line

- Core
  - ARM® Cortex™-M0 core runs up to 50 MHz
  - One 24-bit system timer
  - Supports low power sleep mode
  - Single-cycle 32-bit hardware multiplier
  - NVIC for the 32 interrupt inputs, each with 4-levels of priority
  - Serial Wire Debug supports with 2 watchpoints/4 breakpoints
- Build-in LDO for wide operating voltage ranges from 2.5 V to 5.5 V
- Flash Memory
  - 32K/64K/128K bytes Flash for program code
  - 4KB flash for ISP loader
  - Support In-system program (ISP) application code update
  - 512 byte page erase for flash
  - Configurable data flash address and size for 128KB system, fixed 4KB data flash for the 32KB and 64KB system
  - Support 2 wire ICP update through SWD/ICE interface
  - Support fast parallel programming mode by external programmer
- SRAM Memory
  - 4K/8K/16K bytes embedded SRAM
  - Support PDMA mode
- PDMA (Peripheral DMA)
  - Support 9 channels PDMA for automatic data transfer between SRAM and peripherals
- Clock Control
  - Flexible selection for different applications
  - Built-in 22.1184 MHz high speed OSC for system operation
    - ◆ Trimmed to  $\pm 1\%$  at  $+25^\circ\text{C}$  and  $V_{DD} = 5\text{V}$
    - ◆ Trimmed to  $\pm 3\%$  at  $-40^\circ\text{C} \sim +85^\circ\text{C}$  and  $V_{DD} = 2.5\text{V} \sim 5.5\text{V}$
  - Built-in 10 kHz low speed OSC for Watchdog Timer and Wake-up operation
  - Support one PLL, up to 50 MHz, for high performance system operation
  - External 4~24 MHz high speed crystal input for precise timing operation
  - External 32.768 kHz low speed crystal input for RTC function and low power system operation
- GPIO
  - Four I/O modes:
    - ◆ Quasi bi-direction
    - ◆ Push-Pull output
    - ◆ Open-Drain output
    - ◆ Input only with high impedance
  - TTL/Schmitt trigger input selectable
  - I/O pin can be configured as interrupt source with edge/level setting
  - High driver and high sink IO mode support

## 5 FUNCTIONAL DESCRIPTION

### 5.1 ARM® Cortex™-M0 Core

The Cortex™-M0 processor is a configurable, multistage, 32-bit RISC processor. It has an AMBA AHB-Lite interface and includes an NVIC component. It also has optional hardware debug functionality. The processor can execute Thumb code and is compatible with other Cortex-M profile processor. The profile supports two modes - Thread mode and Handler mode. Handler mode is entered as a result of an exception. An exception return can only be issued in Handler mode. Thread mode is entered on Reset, and can be entered as a result of an exception return. Figure 5-1 shows the functional controller of processor.

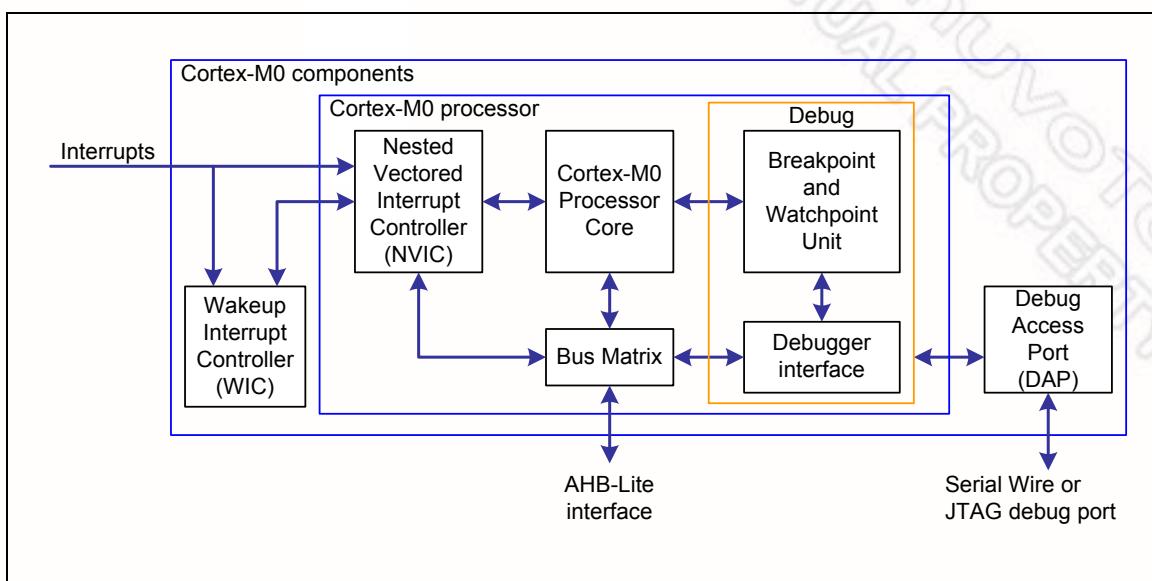


Figure 5-1 Functional Controller Diagram

The implemented device provides:

- A low gate count processor that features:
  - ◆ The ARMv6-M Thumb® instruction set
  - ◆ Thumb-2 technology
  - ◆ ARMv6-M compliant 24-bit SysTick timer
  - ◆ A 32-bit hardware multiplier
  - ◆ The system interface supports little-endian data accesses
  - ◆ The ability to have deterministic, fixed-latency, interrupt handling
  - ◆ Load/store-multiples and multicycle-multiplies that can be abandoned and restarted to facilitate rapid interrupt handling
  - ◆ C Application Binary Interface compliant exception model. This is the ARMv6-M, C Application Binary Interface (C-ABI) compliant exception model that enables the use of pure C functions as interrupt handlers

## 5.2 System Manager

### 5.2.1 Overview

System management includes these following sections:

- System Resets
- System Memory Map
- System management registers for Part Number ID, chip reset and on-chip controllers reset , multi-functional pin control
- System Timer (SysTick)
- Nested Vectored Interrupt Controller (NVIC)
- System Control registers

### 5.2.2 System Reset

The system reset can be issued by one of the below listed events. For these reset event flags can be read by RSTSRC register.

- The Power-On Reset
- The low level on the /RESET pin
- Watchdog Time Out Reset
- Low Voltage Reset
- Brown-Out Detector Reset
- CPU Reset
- System Reset

System Reset and Power-On Reset all reset the whole chip including all peripherals. The difference between System Reset and Power-On Reset is external crystal circuit and ISPCON.BS bit. System Reset doesn't reset external crystal circuit and ISPCON.BS bit, but Power-On Reset does.

### 5.2.3 System Power Distribution

In this chip, the power distribution is divided into three segments.

- Analog power from  $AV_{DD}$  and  $AV_{SS}$  provides the power for analog components operation.
- Digital power from  $V_{DD}$  and  $V_{SS}$  supplies the power to the internal regulator which provides a fixed 2.5 V power for digital operation and I/O pins.

The outputs of internal voltage regulators, LDO and  $V_{DD33}$ , require an external capacitor which should be located close to the corresponding pin. Analog power ( $AV_{DD}$ ) should be the same voltage level of the digital power ( $V_{DD}$ ). Figure 5-2 shows the power distribution of NuMicro™ NUC130.

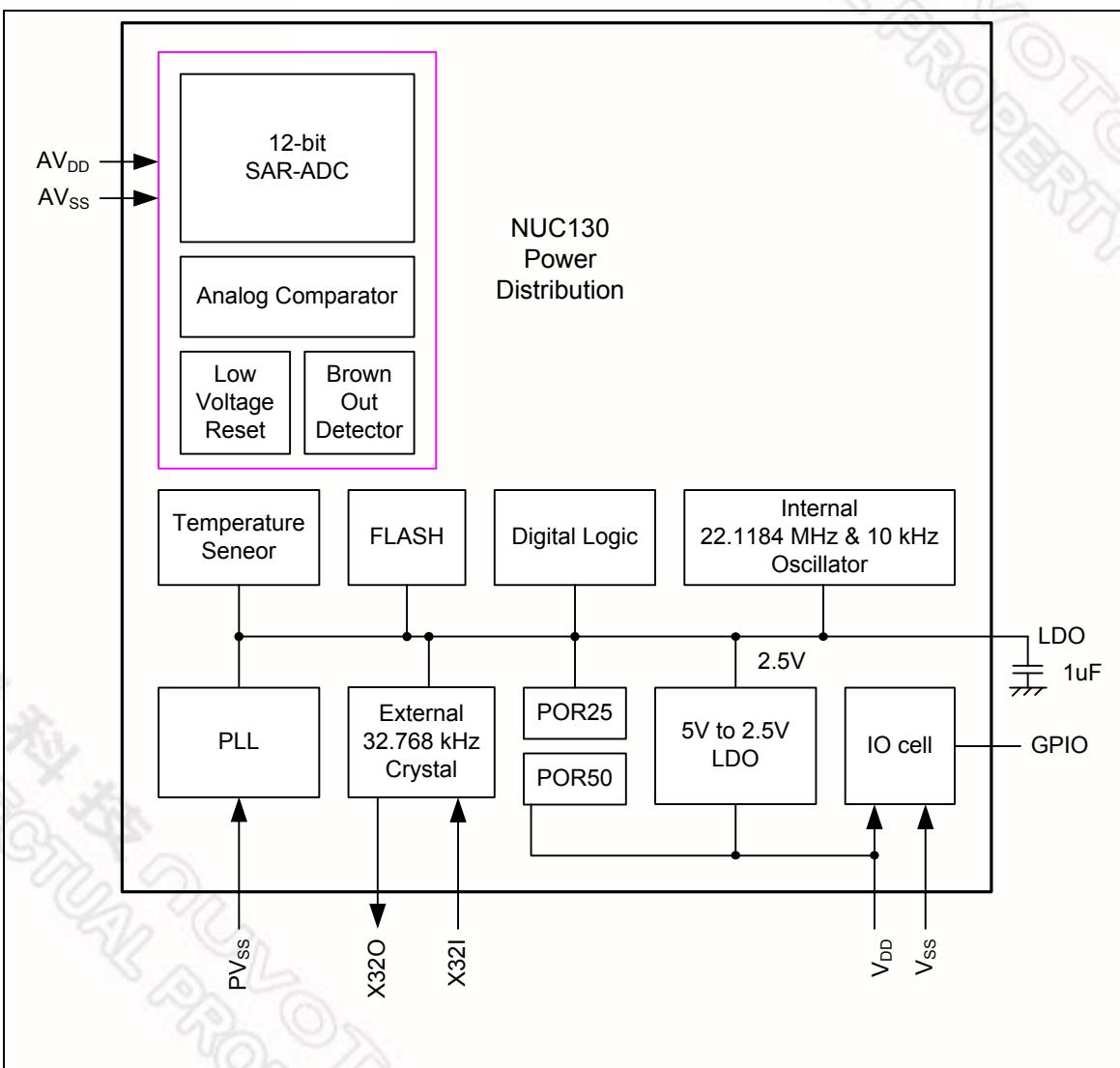


Figure 5-2 NuMicro™ NUC130 Power Distribution Diagram

### 5.2.4 System Memory Map

NuMicro™ NUC100 Series provides 4G-byte addressing space. The memory locations assigned to each on-chip controllers are shown in the following table. The detailed register definition, memory space, and programming detailed will be described in the following sections for each on-chip peripherals. NuMicro™ NUC100 Series only supports little-endian data format.

Address Space	Token	Controllers
<b>Flash and SRAM Memory Space</b>		
0x0000_0000 – 0x0001_FFFF	FLASH_BA	FLASH Memory Space (128KB)
0x2000_0000 – 0x2000_3FFF	SRAM_BA	SRAM Memory Space (16KB)
0x6000_0000 – 0x6001_FFFF	EXTMEM_BA	External Memory Space (128KB)
<b>AHB Controllers Space (0x5000_0000 – 0x501F_FFFF)</b>		
0x5000_0000 – 0x5000_01FF	GCR_BA	System Global Control Registers
0x5000_0200 – 0x5000_02FF	CLK_BA	Clock Control Registers
0x5000_0300 – 0x5000_03FF	INT_BA	Interrupt Multiplexer Control Registers
0x5000_4000 – 0x5000_7FFF	GPIO_BA	GPIO Control Registers
0x5000_8000 – 0x5000_BFFF	PDMA_BA	Peripheral DMA Control Registers
0x5000_C000 – 0x5000_FFFF	FMC_BA	Flash Memory Control Registers
0x5001_0000 – 0x5001_03FF	EBI_BA	External Bus Interface Control Registers
<b>APB1 Controllers Space (0x4000_0000 ~ 0x400F_FFFF)</b>		
0x4000_4000 – 0x4000_7FFF	WDT_BA	Watchdog Timer Control Registers
0x4000_8000 – 0x4000_BFFF	RTC_BA	Real Time Clock (RTC) Control Register
0x4001_0000 – 0x4001_3FFF	TMR01_BA	Timer0/Timer1 Control Registers
0x4002_0000 – 0x4002_3FFF	I2C0_BA	I <sup>2</sup> C0 Interface Control Registers
0x4003_0000 – 0x4003_3FFF	SPI0_BA	SPI0 with master/slave function Control Registers
0x4003_4000 – 0x4003_7FFF	SPI1_BA	SPI1 with master/slave function Control Registers
0x4004_0000 – 0x4004_3FFF	PWMA_BA	PWM0/1/2/3 Control Registers
0x4005_0000 – 0x4005_3FFF	UART0_BA	UART0 Control Registers
0x4006_0000 – 0x4006_3FFF	USBD_BA	USB 2.0 FS device Controller Registers

### 5.2.6.1 Exception Model and System Interrupt Map

Table 5-2 lists the exception model supported by NuMicro™ NUC100 Series. Software can set four levels of priority on some of these exceptions as well as on all interrupts. The highest user-configurable priority is denoted as "0" and the lowest priority is denoted as "3". The default priority of all the user-configurable interrupts is "0". Note that priority "0" is treated as the fourth priority on the system, after three system exceptions "Reset", "NMI" and "Hard Fault".

Exception Name	Vector Number	Priority
Reset	1	-3
NMI	2	-2
Hard Fault	3	-1
Reserved	4 ~ 10	Reserved
SVCall	11	Configurable
Reserved	12 ~ 13	Reserved
PendSV	14	Configurable
SysTick	15	Configurable
Interrupt (IRQ0 ~ IRQ31)	16 ~ 47	Configurable

Table 5-2 Exception Model

Vector Number	Interrupt Number (Bit in Interrupt Registers)	Interrupt Name	Source IP	Interrupt description
0 ~ 15	-	-	-	System exceptions
16	0	<b>BOD_OUT</b>	Brown-Out	Brown-Out low voltage detected interrupt
17	1	<b>WDT_INT</b>	WDT	Watchdog Timer interrupt
18	2	<b>EINT0</b>	GPIO	External signal interrupt from PB.14 pin
19	3	<b>EINT1</b>	GPIO	External signal interrupt from PB.15 pin
20	4	<b>GPAB_INT</b>	GPIO	External signal interrupt from PA[15:0]/PB[13:0]
21	5	<b>GPCDE_INT</b>	GPIO	External interrupt from PC[15:0]/PD[15:0]/PE[15:0]
22	6	<b>PWMA_INT</b>	PWM0~3	PWM0, PWM1, PWM2 and PWM3 interrupt
23	7	<b>PWMB_INT</b>	PWM4~7	PWM4, PWM5, PWM6 and PWM7 interrupt
24	8	<b>TMR0_INT</b>	TMR0	Timer 0 interrupt
25	9	<b>TMR1_INT</b>	TMR1	Timer 1 interrupt

Vector Number	Interrupt Number (Bit in Interrupt Registers)	Interrupt Name	Source IP	Interrupt description
26	10	<b>TMR2_INT</b>	TMR2	Timer 2 interrupt
27	11	<b>TMR3_INT</b>	TMR3	Timer 3 interrupt
28	12	<b>UART02_INT</b>	UART0/2	UART0 and UART2 interrupt
29	13	<b>UART1_INT</b>	UART1	UART1 interrupt
30	14	<b>SPI0_INT</b>	SPI0	SPI0 interrupt
31	15	<b>SPI1_INT</b>	SPI1	SPI1 interrupt
32	16	<b>SPI2_INT</b>	SPI2	SPI2 interrupt
33	17	<b>SPI3_INT</b>	SPI3	SPI3 interrupt
34	18	<b>I2C0_INT</b>	I <sup>2</sup> C0	I <sup>2</sup> C0 interrupt
35	19	<b>I2C1_INT</b>	I <sup>2</sup> C1	I <sup>2</sup> C1 interrupt
36	20	<b>CAN0_INT</b>	CAN0	CAN0 interrupt
37	21	<b>Reserved</b>	Reserved	Reserved
38	22	<b>Reserved</b>	Reserved	Reserved
39	23	<b>USB_INT</b>	USBD	USB 2.0 FS Device interrupt
40	24	<b>PS2_INT</b>	PS/2	PS/2 interrupt
41	25	<b>ACMP_INT</b>	ACMP	Analog Comparator-0 or Comaprator-1 interrupt
42	26	<b>PDMA_INT</b>	PDMA	PDMA interrupt
43	27	<b>I2S_INT</b>	I <sup>2</sup> S	I <sup>2</sup> S interrupt
44	28	<b>PWRWU_INT</b>	CLKC	Clock controller interrupt for chip wake-up from power down state
45	29	<b>ADC_INT</b>	ADC	ADC interrupt
46	30	<b>Reserved</b>	Reserved	Reserved
47	31	<b>RTC_INT</b>	RTC	Real time clock interrupt

Table 5-3 System Interrupt Map

### 5.2.6.2 Vector Table

When any interrupts is accepted, the processor will automatically fetch the starting address of the interrupt service routine (ISR) from a vector table in memory. For ARMv6-M, the vector table base address is fixed at 0x00000000. The vector table contains the initialization value for the stack pointer on reset, and the entry point addresses for all exception handlers. The vector number on previous page defines the order of entries in the vector table associated with exception handler entry as illustrated in previous section.

Vector Table Word Offset	Description
0	SP_main – The Main stack pointer
Vector Number	Exception Entry Pointer using that Vector Number

Table 5-4 Vector Table Format

### 5.2.6.3 Operation Description

NVIC interrupts can be enabled and disabled by writing to their corresponding Interrupt Set-Enable or Interrupt Clear-Enable register bit-field. The registers use a write-1-to-enable and write-1-to-clear policy, both registers reading back the current enabled state of the corresponding interrupts. When an interrupt is disabled, interrupt assertion will cause the interrupt to become Pending, however, the interrupt will not activate. If an interrupt is Active when it is disabled, it remains in its Active state until cleared by reset or an exception return. Clearing the enable bit prevents new activations of the associated interrupt.

NVIC interrupts can be pended/un-pended using a complementary pair of registers to those used to enable/disable the interrupts, named the Set-Pending Register and Clear-Pending Register respectively. The registers use a write-1-to-enable and write-1-to-clear policy, both registers reading back the current pended state of the corresponding interrupts. The Clear-Pending Register has no effect on the execution status of an Active interrupt.

NVIC interrupts are prioritized by updating an 8-bit field within a 32-bit register (each register supporting four interrupts).

The general registers associated with the NVIC are all accessible from a block of memory in the System Control Space and will be described in next section.

## 5.5 I<sup>2</sup>C Serial Interface Controller (Master/Slave) (I<sup>2</sup>C)

### 5.5.1 Overview

I<sup>2</sup>C is a two-wire, bi-directional serial bus that provides a simple and efficient method of data exchange between devices. The I<sup>2</sup>C standard is a true multi-master bus including collision detection and arbitration that prevents data corruption if two or more masters attempt to control the bus simultaneously.

Data is transferred between a Master and a Slave synchronously to SCL on the SDA line on a byte-by-byte basis. Each data byte is 8-bit long. There is one SCL clock pulse for each data bit with the MSB being transmitted first. An acknowledge bit follows each transferred byte. Each bit is sampled during the high period of SCL; therefore, the SDA line may be changed only during the low period of SCL and must be held stable during the high period of SCL. A transition on the SDA line while SCL is high is interpreted as a command (START or STOP). Please refer to the Figure 5-9 for more detail I<sup>2</sup>C BUS Timing.

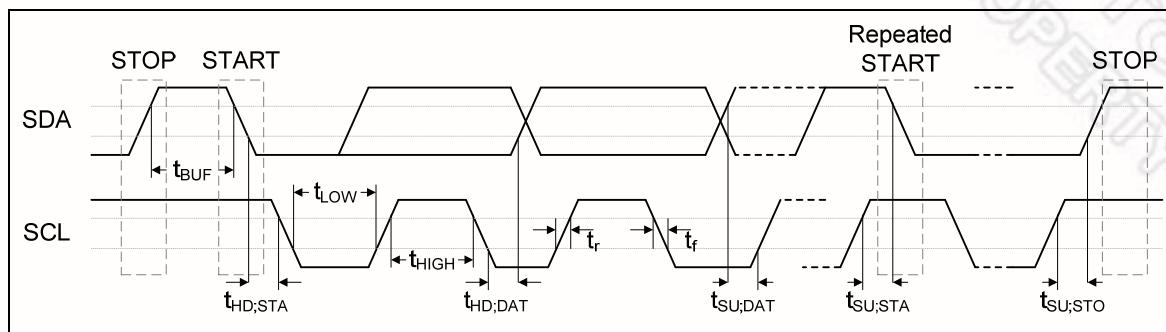


Figure 5-9 I<sup>2</sup>C Bus Timing

The device's on-chip I<sup>2</sup>C logic provides the serial interface that meets the I<sup>2</sup>C bus standard mode specification. The I<sup>2</sup>C port handles byte transfers autonomously. To enable this port, the bit ENS1 in I2CON should be set to '1'. The I<sup>2</sup>C H/W interfaces to the I<sup>2</sup>C bus via two pins: SDA and SCL. Pull up resistor is needed for I<sup>2</sup>C operation as these are open drain pins. When the I/O pins are used as I<sup>2</sup>C port, user must set the pins function to I<sup>2</sup>C in advance.

### 5.10.2 Features

- 18-bit free running counter to avoid chip from Watchdog timer reset before the delay time expires.
- Selectable time-out interval ( $2^4 \sim 2^{18}$ ) and the time out interval is 104 ms ~ 26.3168 s (if WDT\_CLK = 10 kHz).
- Reset period =  $(1 / 10 \text{ kHz}) * 63$ , if WDT\_CLK = 10 kHz.



## 5.13 PS/2 Device Controller (PS2D)

### 5.13.1 Overview

PS/2 device controller provides basic timing control for PS/2 communication. All communication between the device and the host is managed through the CLK and DATA pins. Unlike PS/2 keyboard or mouse device controller, the received/transmit code needs to be translated as meaningful code by firmware. The device controller generates the CLK signal after receiving a request to send, but host has ultimate control over communication. DATA sent from the host to the device is read on the rising edge and DATA sent from device to the host is change after rising edge. A 16 bytes FIFO is used to reduce CPU intervention. S/W can select 1 to 16 bytes for a continuous transmission.

### 5.13.2 Features

- Host communication inhibit and request to send detection
- Reception frame error detection
- Programmable 1 to 16 bytes transmit buffer to reduce CPU intervention
- Double buffer for data reception
- S/W override bus



## 5.14 I<sup>2</sup>S Controller (I<sup>2</sup>S)

### 5.14.1 Overview

The I<sup>2</sup>S controller consists of IIS protocol to interface with external audio CODEC. Two 8 word deep FIFO for read path and write path respectively and is capable of handling 8 ~ 32 bit word sizes. DMA controller handles the data movement between FIFO and memory.

### 5.14.2 Features

- I<sup>2</sup>S can operate as either master or slave
- Capable of handling 8-, 16-, 24- and 32-bit word sizes
- Mono and stereo audio data supported
- I<sup>2</sup>S and MSB justified data format supported
- Two 8 word FIFO data buffers are provided, one for transmit and one for receive
- Generates interrupt requests when buffer levels cross a programmable boundary
- Two DMA requests, one for transmit and one for receive



## 5.16 Analog Comparator (CMP)

### 5.16.1 Overview

NuMicro™ NUC100 Series contains two comparators. The comparators can be used in a number of different configurations. The comparator output is a logical one when positive input greater than negative input, otherwise the output is a zero. Each comparator can be configured to cause an interrupt when the comparator output value changes. The block diagram is shown in **Error! Reference source not found..**

### 5.16.2 Features

- Analog input voltage range: 0~5.0 V
- Hysteresis function supported
- Two analog comparators with optional internal reference voltage input at negative end
- One interrupt vector for both comparators



## 6 FLASH MEMORY CONTROLLER (FMC)

### 6.1 Overview

NuMicro™ NUC100 Series equips with 128/64/32K bytes on chip embedded Flash for application program memory (APROM) that can be updated through ISP procedure. In System Programming (ISP) function enables user to update program memory when chip is soldered on PCB. After chip power on, Cortex-M0 CPU fetches code from APROM or LDROM decided by boot select (CBS) in Config0. By the way, NuMicro™ NUC100 Series also provides additional DATA Flash for user, to store some application dependent data before chip power off. For 128K bytes APROM device, the data flash is shared with original 128K program memory and its start address is configurable and defined by user application request in Config1. For 64K/32K bytes APROM device, the data flash is fixed at 4K.

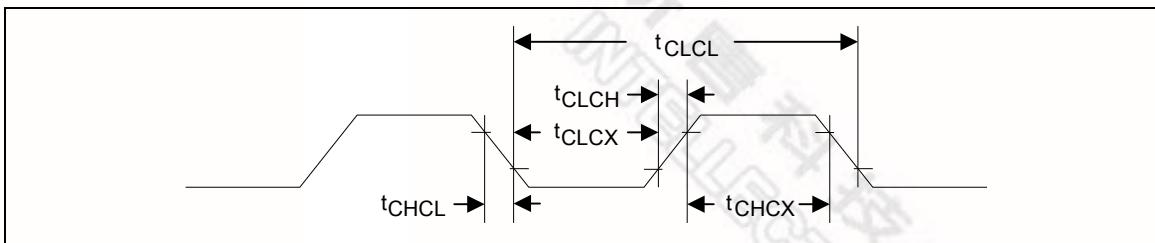
### 6.2 Features

- Run up to 50 MHz with zero wait state for continuous address read access
- 128/64/32KB application program memory (APROM)
- 4KB in system programming (ISP) loader program memory (LDROM)
- Configurable or fixed 4KB data flash with 512 bytes page erase unit
- Programmable data flash start address for 128K APROM device
- In System Program (ISP) to update on chip Flash

PARAMETER	SYM.	SPECIFICATION				TEST CONDITIONS
		MIN.	TYP.	MAX.	UNIT	
Operating Current Normal Run Mode @ 4 MHz	I <sub>DD8</sub>		6		mA	V <sub>DD</sub> = 3 V@12 MHz, disable all IP and disable PLL, XTAL=12 MHz
	I <sub>DD9</sub>		11		mA	V <sub>DD</sub> = 5 V@4 MHz, enable all IP and disable PLL, XTAL=4 MHz
	I <sub>DD10</sub>		3		mA	V <sub>DD</sub> = 5 V@4 MHz, disable all IP and disable PLL, XTAL=4 MHz
	I <sub>DD11</sub>		10		mA	V <sub>DD</sub> = 3 V@4 MHz, enable all IP and disable PLL, XTAL=4 MHz
Operating Current Idle Mode @ 50 MHz	I <sub>IDLE1</sub>		2.5		mA	V <sub>DD</sub> = 3 V@4 MHz, disable all IP and disable PLL, XTAL=4 MHz
	I <sub>IDLE2</sub>		35		mA	V <sub>DD</sub> = 5.5 V@50 MHz, enable all IP and PLL, XTAL=12 MHz
	I <sub>IDLE3</sub>		15		mA	V <sub>DD</sub> = 5.5 V@50 MHz, disable all IP and enable PLL, XTAL=12 MHz
	I <sub>IDLE4</sub>		33		mA	V <sub>DD</sub> = 3 V@50 MHz, enable all IP and PLL, XTAL=12 MHz
Operating Current Idle Mode @ 12 MHz	I <sub>IDLE5</sub>		10		mA	V <sub>DD</sub> = 5.5 V@12 MHz, enable all IP and disable PLL, XTAL=12 MHz
	I <sub>IDLE6</sub>		4.5		mA	V <sub>DD</sub> = 5.5 V@12 MHz, disable all IP and disable PLL, XTAL=12 MHz
	I <sub>IDLE7</sub>		9		mA	V <sub>DD</sub> = 3 V@12 MHz, enable all IP and disable PLL, XTAL=12 MHz

### 7.3 AC Electrical Characteristics

#### 7.3.1 External 4~24 MHz High Speed Oscillator



Note: Duty cycle is 50%.

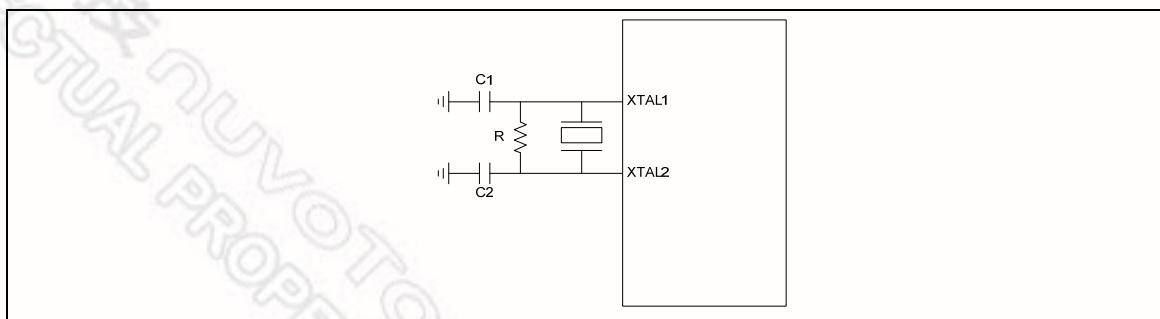
SYMBOL	PARAMETER	CONDITION	MIN.	TYP.	MAX.	UNIT
$t_{CHCX}$	Clock High Time		20	-	-	nS
$t_{CLCX}$	Clock Low Time		20	-	-	nS
$t_{CLCH}$	Clock Rise Time		-	-	10	nS
$t_{CHCL}$	Clock Fall Time		-	-	10	nS

#### 7.3.2 External 4~24 MHz High Speed Crystal

PARAMETER	CONDITION	MIN.	TYP.	MAX.	UNIT
Input clock frequency	External crystal	4	12	24	MHz
Temperature	-	-40	-	85	°C
$V_{DD}$	-	2.5	5	5.5	V
Operating current	12 MHz@ $V_{DD} = 5V$	-	1	-	mA

##### 7.3.2.1 Typical Crystal Application Circuits

CRYSTAL	C1	C2	R
4 MHz ~ 24 MHz	without	without	without



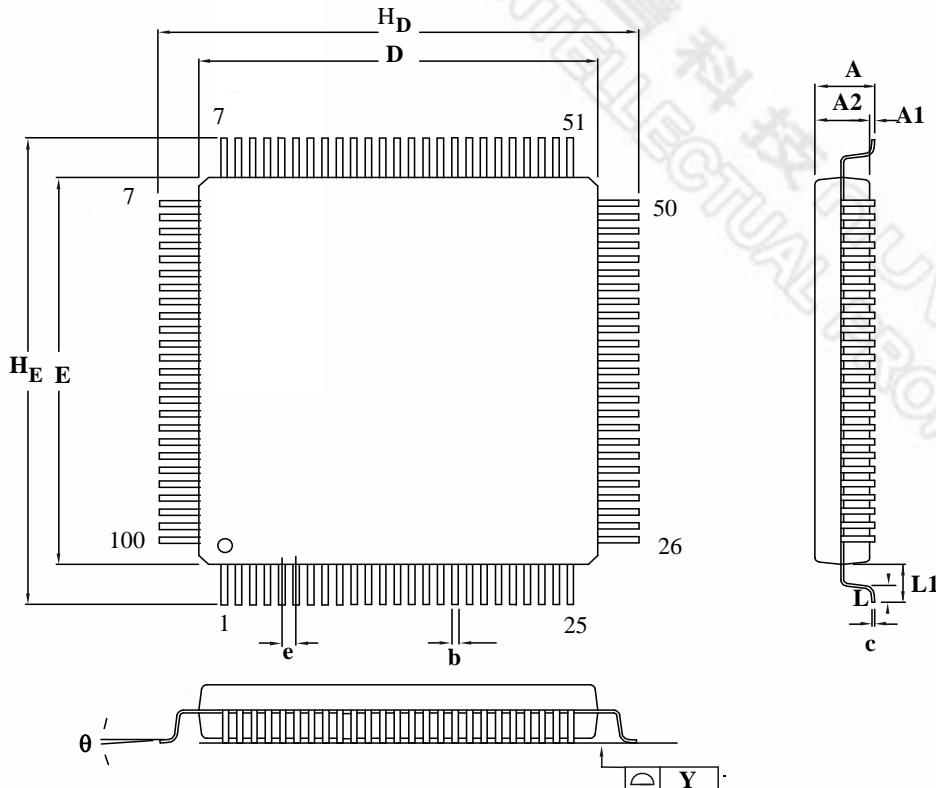
## 7.4 Analog Characteristics

### 7.4.1 Specification of 12-bit SARADC

SYMBOL	PARAMETER	MIN.	TYP.	MAX.	UNIT
-	Resolution	-	-	12	Bit
DNL	Differential nonlinearity error	-	$\pm 3$	-	LSB
INL	Integral nonlinearity error	-	$\pm 4$	-	LSB
EO	Offset error	-	$\pm 1$	10	LSB
EG	Gain error (Transfer gain)	-	1	1.005	-
-	Monotonic	Guaranteed			
FADC	ADC clock frequency ( $AV_{DD}=5V/3V$ )	-	-	16/8	MHz
FS	Sample rate	-	-	700	K SPS
$V_{DDA}$	Supply voltage	3	-	5.5	V
$I_{DD}$	Supply current (Avg.)	-	0.5	-	mA
$I_{DDA}$		-	1.5	-	mA
$V_{REF}$	Reference voltage	-	$V_{DDA}$	-	V
$I_{REF}$	Reference current (Avg.)	-	1	-	mA
$V_{IN}$	Input voltage	0	-	$V_{REF}$	V

## 8 PACKAGE DIMENSIONS

### 8.1 100L LQFP (14x14x1.4 mm footprint 2.0mm)



Controlling Dimension : Millimeters

Symbol	Dimension in inch			Dimension in mm		
	Min	Nom	Max	Min	Nom	Max
<b>A</b>	—	—	0.063	—	—	1.60
<b>A1</b>	0.002	—	—	0.05	—	—
<b>A</b>	0.053	0.055	0.057	1.35	1.40	1.45
<b>b</b>	0.007	0.009	0.011	0.17	0.22	0.27
<b>c</b>	0.004	0.006	0.008	0.10	0.15	0.20
<b>D</b>	0.547	0.551	0.556	13.90	14.00	14.10
<b>E</b>	0.547	0.551	0.556	13.90	14.00	14.10
<b>e</b>	—	0.020	—	—	0.50	—
<b>H<sub>D</sub></b>	0.622	0.630	0.638	15.80	16.00	16.20
<b>H<sub>E</sub></b>	0.622	0.630	0.638	15.80	16.00	16.20
<b>L</b>	0.018	0.024	0.030	0.45	0.60	0.75
<b>L1</b>	—	0.039	—	—	1.00	—
<b>y</b>	—	—	0.004	—	—	0.10
<b>θ</b>	0°	—	7°	0°	—	7°