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Understanding Embedded - FPGAs (Field Programmable Gate Array)

Embedded - FPGAs, or Field Programmable Gate Arrays, are advanced integrated circuits that offer unparalleled flexibility and performance for digital systems. Unlike traditional fixed-function logic devices, FPGAs can be programmed and reprogrammed to execute a wide array of logical operations, enabling customized functionality tailored to specific applications. This reprogrammability allows developers to iterate designs quickly and implement complex functions without the need for custom hardware.

Applications of Embedded - FPGAs

The versatility of Embedded - FPGAs makes them indispensable in numerous fields. In telecommunications.

Details	
Product Status	Active
Number of LABs/CLBs	-
Number of Logic Elements/Cells	-
Total RAM Bits	202752
Number of I/O	642
Number of Gates	1000000
Voltage - Supply	2.3V ~ 2.7V
Mounting Type	Surface Mount
Operating Temperature	-55°C ~ 125°C (TC)
Package / Case	896-BGA
Supplier Device Package	896-FBGA (31x31)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/apa1000-fgg896m

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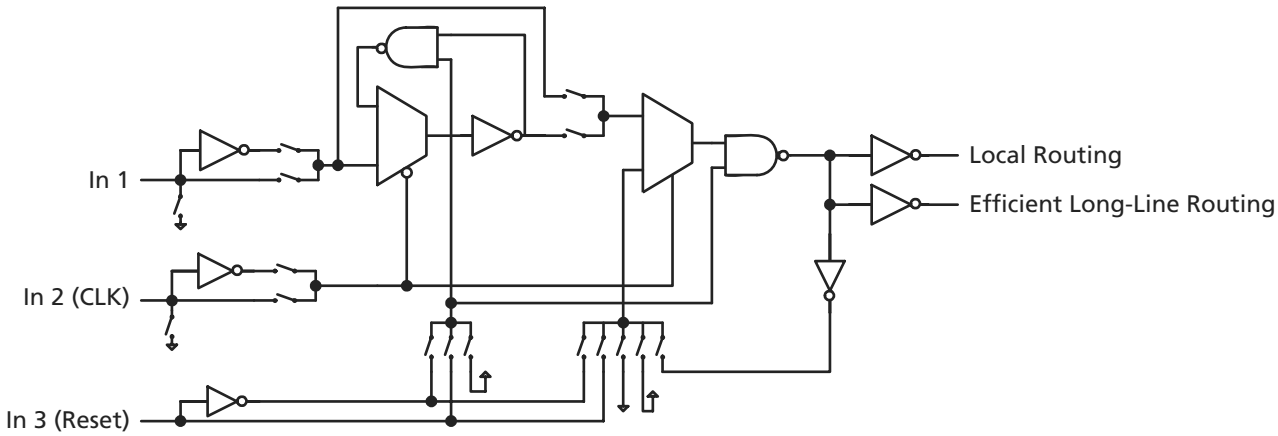


Figure 1-3 • **Core Logic Tile**

Live at Power-Up

The Actel Flash-based ProASIC^PLUS devices support Level 0 of the live at power-up (LAPU) classification standard. This feature helps in system component initialization, executing critical tasks before the processor wakes up, setting up and configuring memory blocks, clock generation, and bus activity management. The LAPU feature of Flash-based ProASIC^PLUS devices greatly simplifies total system design and reduces total system cost, often eliminating the need for Complex Programmable Logic Device (CPLD) and clock generation PLLs that are used for this purpose in a system. In addition, glitches and brownouts in system power will not corrupt the ProASIC^PLUS device's Flash configuration, and unlike SRAM-based FPGAs, the device will not have to be reloaded when system power is restored. This enables the reduction or complete removal of the configuration PROM, expensive voltage monitor, brownout detection, and clock generator devices from the PCB design. Flash-based ProASIC^PLUS devices simplify total system design, and reduce cost and design risk, while increasing system reliability and improving system initialization time.

Flash Switch

Unlike SRAM FPGAs, ProASIC^PLUS uses a live-on-power-up ISP Flash switch as its programming element.

In the ProASIC^PLUS Flash switch, two transistors share the floating gate, which stores the programming information. One is the sensing transistor, which is only used for writing and verification of the floating gate voltage. The other is the switching transistor. It can be used in the architecture to connect/separate routing nets or to configure logic. It is also used to erase the floating gate (Figure 1-2 on page 1-2).

Logic Tile

The logic tile cell (Figure 1-3) has three inputs (any or all of which can be inverted) and one output (which can connect to both ultra-fast local and efficient long-line routing resources). Any three-input, one-output logic function (except a three-input XOR) can be configured as one tile. The tile can be configured as a latch with clear or set or as a flip-flop with clear or set. Thus, the tiles can flexibly map logic and sequential gates of a design.

Routing Resources

The routing structure of ProASIC^PLUS devices is designed to provide high performance through a flexible four-level hierarchy of routing resources: ultra-fast local resources, efficient long-line resources, high-speed, very long-line resources, and high performance global networks.

The ultra-fast local resources are dedicated lines that allow the output of each tile to connect directly to every input of the eight surrounding tiles (Figure 1-4).

The efficient long-line resources provide routing for longer distances and higher fanout connections. These resources vary in length (spanning 1, 2, or 4 tiles), run both vertically and horizontally, and cover the entire ProASIC^PLUS device (Figure 1-5 on page 1-5). Each tile can drive signals onto the efficient long-line resources, which can in turn access every input of every tile. Active buffers are inserted automatically by routing software to limit the loading effects due to distance and fanout.

The high-speed, very long-line resources, which span the entire device with minimal delay, are used to route very long or very high fanout nets. (Figure 1-6 on page 1-6).

The high-performance global networks are low-skew, high fanout nets that are accessible from external pins or from internal logic (Figure 1-7 on page 1-7). These nets are typically used to distribute clocks, resets, and other high fanout nets requiring a minimum skew. The global networks are implemented as clock trees, and signals can be introduced at any junction. These can be employed hierarchically with signals accessing every input on all tiles.

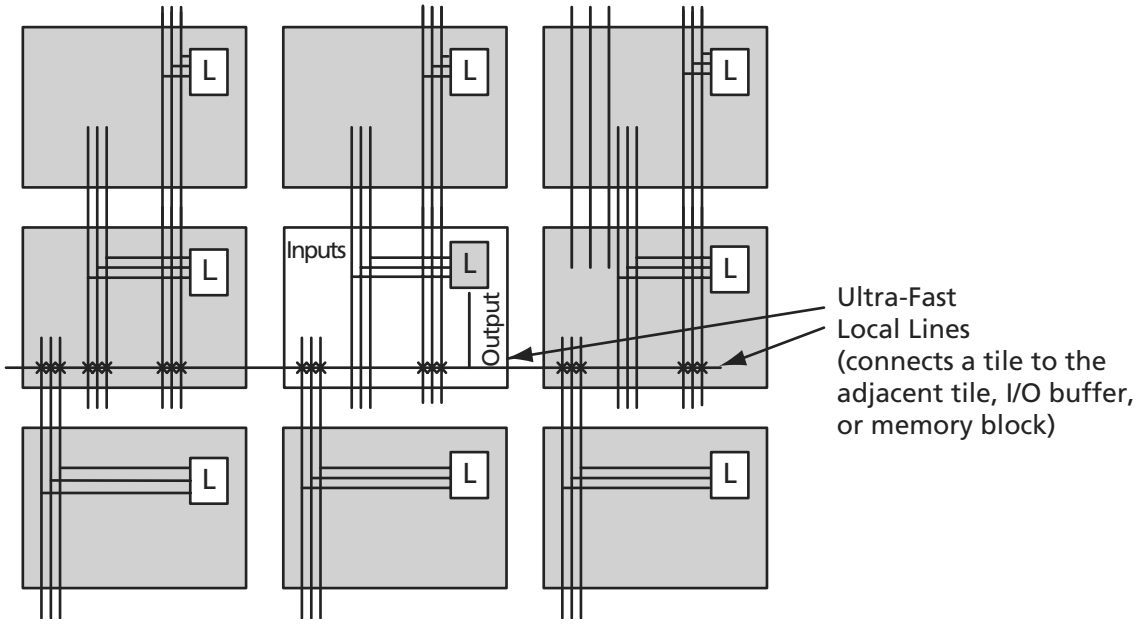
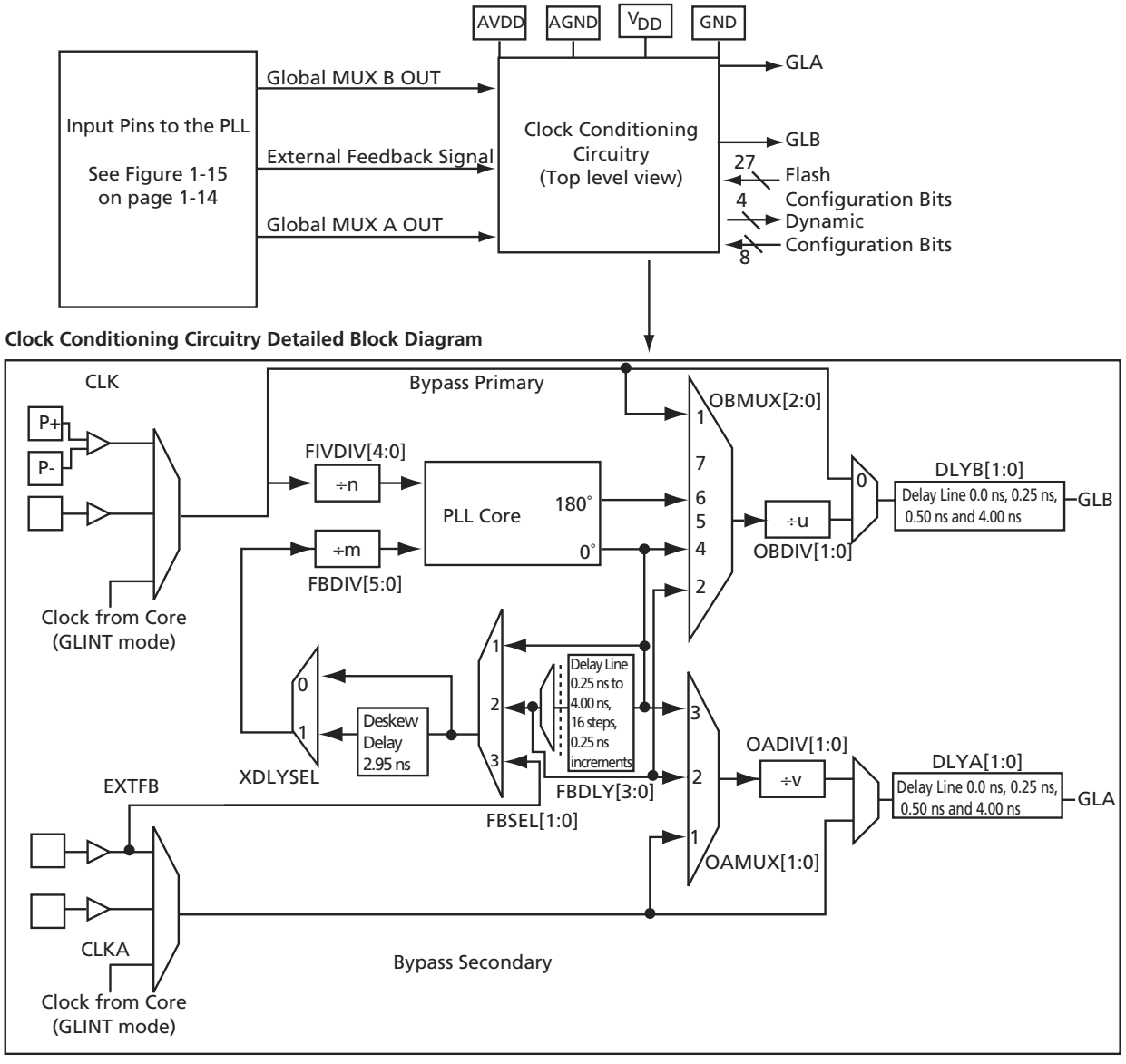


Figure 1-4 • **Ultra-Fast Local Resources**

enable the user to define a wide range of frequency multipliers and divisors. The clock conditioning circuit can advance or delay the clock up to 8 ns (in increments of 0.25 ns) relative to the positive edge of the incoming reference clock. The system also allows for the selection of output frequency clock phases of 0° and 180°.

Prior to the application of signals to the rib drivers, they pass through programmable delay units, one per global network. These units permit the delaying of global signals relative to other signals to assist in the control of input set-up times. Not all possible combinations of input and output modes can be used. The degrees of freedom available in the bidirectional global pad system and in the clock conditioning circuit have been restricted. This avoids unnecessary and unwieldy design kit and software work.



Notes:

1. *FBDLY is a programmable delay line from 0 to 4 ns in 250 ps increments.*
2. *DLYA and DLYB are programmable delay lines, each with selectable values 0 ps, 250 ps, 500 ps, and 4 ns.*
3. *OBDIV will also divide the phase-shift since it takes place after the PLL Core.*

Figure 1-14 • **PLL Block – Top-Level View and Detailed PLL Block Diagram**

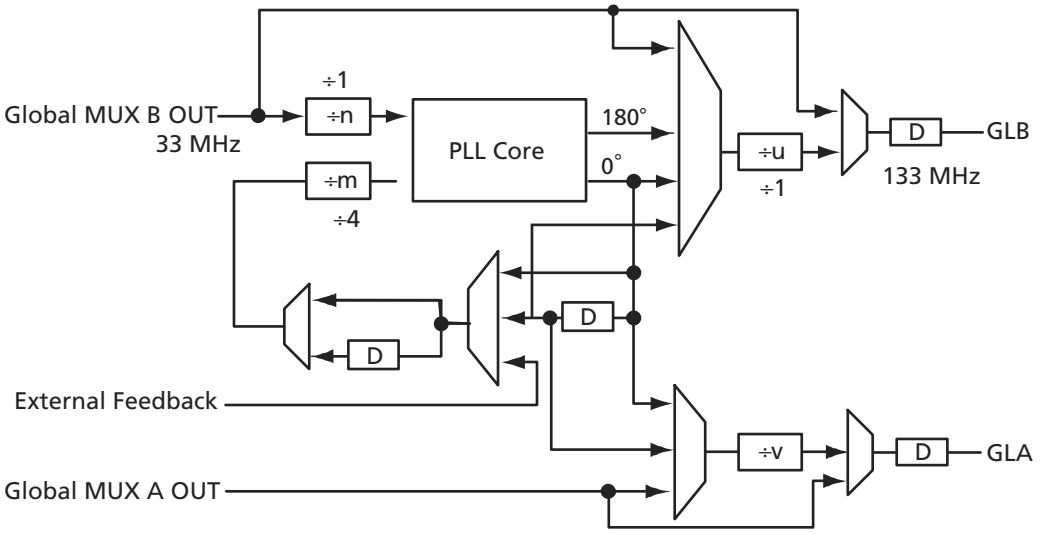


Figure 1-16 • **Using the PLL 33 MHz In, 133 MHz Out**

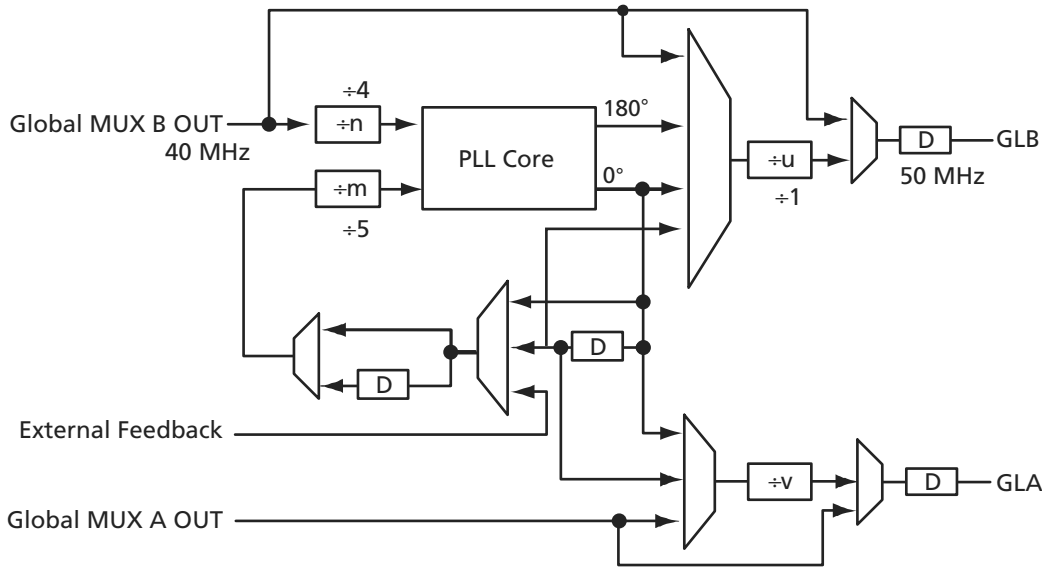


Figure 1-17 • **Using the PLL 40 MHz In, 50 MHz Out**

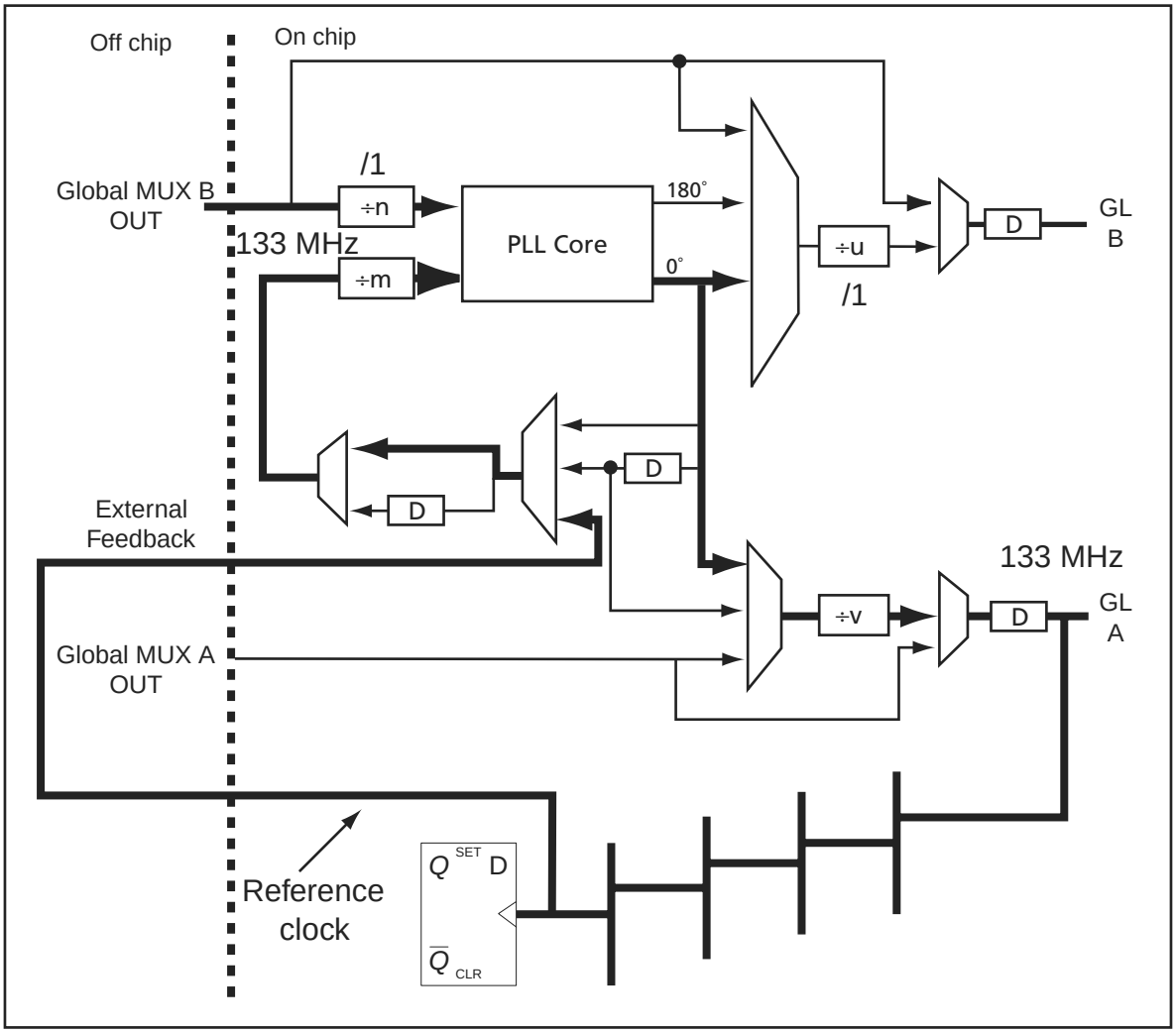


Figure 1-20 • **Using the PLL for Clock Deskewing**

PLL Electrical Specifications

Parameter	Value $T_J \leq$ –40°C	Value $T_J >$ –40°C	Notes
Frequency Ranges			
Reference Frequency f_{IN} (min.)	2.0 MHz	1.5 MHz	Clock conditioning circuitry (min.) lowest input frequency
Reference Frequency f_{IN} (max.)	180 MHz	180 MHz	Clock conditioning circuitry (max.) highest input frequency
OSC Frequency f_{VCO} (min.)	60	24 MHz	Lowest output frequency voltage controlled oscillator
OSC Frequency f_{VCO} (max.)	180	180 MHz	Highest output frequency voltage controlled oscillator
Clock Conditioning Circuitry f_{OUT} (min.)	$f_{IN} \leq 40$ = 18 MHz $f_{IN} > 40$ = 16 MHz	6 MHz	Lowest output frequency clock conditioning circuitry
Clock Conditioning Circuitry f_{OUT} (max.)	180	180 MHz	Highest output frequency clock conditioning circuitry
Acquisition Time from Cold Start			
Acquisition Time (max.)	80 µs	30 µs	$f_{VCO} \leq 40$ MHz
Acquisition Time (max.)	80 µs	80 µs	$f_{VCO} > 40$ MHz
Long Term Jitter Peak-to-Peak Max.*			
Temperature		**Frequency MHz**	
		f_{VCO}< 10 / **10<f_{VCO}<60** / **f_{VCO} >60**	
25°C (or higher)		±1% / ±2% / ±1%	Jitter(ps) = Jitter(%)*period For example: Jitter in picoseconds at 100 MHz = 0.01 * (1/100E6) = 100 ps
0°C		±1.5% / ±2.5% / ±1%	
–40°C		±2.5% / ±3.5% / ±1%	
–55°C		±2.5% / ±3.5% / ±1%	
Power Consumption			
Analog Supply Power (max.*)		6.9 mW per PLL	
Digital Supply Current (max.)		7 µW/MHz	
Duty Cycle		50% ±0.5%	
Input Jitter Tolerance		5% input period (max. 5 ns)	Maximum jitter allowable on an input clock to acquire and maintain lock.

Note: **High clock frequencies (>60 MHz) under typical setup conditions*

User Security

ProASIC^PLUS devices have FlashLock protection bits that, once programmed, block the entire programmed contents from being read externally. Please refer to Table 1-11 for details on the number of bits in the key for each device. If locked, the user can only reprogram the device employing the user-defined security key. This protects the device from being read back and duplicated. Since programmed data is stored in nonvolatile memory cells (actually very small capacitors) rather than in the wiring, physical deconstruction cannot be used to compromise data. This type of security breach is further discouraged by the placement of the memory cells beneath the four metal layers (whose removal cannot be accomplished without disturbing the charge in the capacitor). This is the highest security provided in the industry. For more information, refer to Actel's *Design Security in Nonvolatile Flash and Antifuse FPGAs* white paper.

Table 1-11 • **Flashlock Key Size by Device**

Device	Key Size
APA075	79 bits
APA150	79 bits
APA300	79 bits
APA450	119 bits
APA600	167 bits
APA750	191 bits
APA1000	263 bits

Embedded Memory Floorplan

The embedded memory is located across the top and bottom of the device in 256x9 blocks (Figure 1-1 on page 1-2). Depending on the device, up to 88 blocks are available to support a variety of memory configurations. Each block can be programmed as an independent memory array or combined (using dedicated memory routing resources) to form larger, more complex memory configurations. A single memory configuration could include blocks from both the top and bottom memory locations.

Embedded Memory Configurations

The embedded memory in the ProASIC^PLUS family provides great configuration flexibility (Table 1-12). Each ProASIC^PLUS block is designed and optimized as a two-port memory (one read, one write). This provides 198 kbits of two-port and/or single port memory in the APA1000 device.

Each memory block can be configured as FIFO or SRAM, with independent selection of synchronous or asynchronous read and write ports (Table 1-13). Additional characteristics include programmable flags as well as parity checking and generation. Figure 1-21 on page 1-25 and Figure 1-22 on page 1-26 show the block diagrams of the basic SRAM and FIFO blocks. Table 1-14 on page 1-25 and Table 1-15 on page 1-26 describe memory block SRAM and FIFO interface signals, respectively. A single memory block is designed to operate at up to 150 MHz (standard speed grade typical conditions). Each block is comprised of 256 9-bit words (one read port, one write port). The memory blocks may be cascaded in width and/or depth to create the desired memory organization. (Figure 1-23 on page 1-27). This provides optimal bit widths of 9 (one block), 18, 36, and 72, and optimal depths of 256, 512, 768, and 1,024. Refer to Actel's *SmartGen User's Guide* for more information.

Figure 1-24 on page 1-27 gives an example of optimal memory usage. Ten blocks with 23,040 bits have been used to generate three arrays of various widths and depths. Figure 1-25 on page 1-27 shows how RAM blocks can be used in parallel to create extra read ports. In this example, using only 10 of the 88 available blocks of the APA1000 yields an effective 6,912 bits of multiple port RAM. The Actel SmartGen software facilitates building wider and deeper memory configurations for optimal memory usage.

Table 1-12 • **ProASIC^PLUS Memory Configurations by Device**

Device	Bottom	Top	Maximum Width		Maximum Depth	
			D	W	D	W
APA075	0	12	256	108	1,536	9
APA150	0	16	256	144	2,048	9
APA300	16	16	256	144	2,048	9
APA450	24	24	256	216	3,072	9
APA600	28	28	256	252	3,584	9

Table 1-12 • **ProASIC^PLUS Memory Configurations by Device**

Device	Bottom	Top	Maximum Width		Maximum Depth	
			D	W	D	W
APA750	32	32	256	288	4,096	9
APA1000	44	44	256	396	5,632	9

Table 1-13 • **Basic Memory Configurations**

Type	Write Access	Read Access	Parity	Library Cell Name
RAM	Asynchronous	Asynchronous	Checked	RAM256x9AA
RAM	Asynchronous	Asynchronous	Generated	RAM256x9AAP
RAM	Asynchronous	Synchronous Transparent	Checked	RAM256x9AST
RAM	Asynchronous	Synchronous Transparent	Generated	RAM256x9ASTP
RAM	Asynchronous	Synchronous Pipelined	Checked	RAM256x9ASR
RAM	Asynchronous	Synchronous Pipelined	Generated	RAM256x9ASRP
RAM	Synchronous	Asynchronous	Checked	RAM256x9SA
RAM	Synchronous	Asynchronous	Generated	RAM256xSAP
RAM	Synchronous	Synchronous Transparent	Checked	RAM256x9SST
RAM	Synchronous	Synchronous Transparent	Generated	RAM256x9SSTP
RAM	Synchronous	Synchronous Pipelined	Checked	RAM256x9SSR
RAM	Synchronous	Synchronous Pipelined	Generated	RAM256x9SSRP
FIFO	Asynchronous	Asynchronous	Checked	FIFO256x9AA
FIFO	Asynchronous	Asynchronous	Generated	FIFO256x9AAP
FIFO	Asynchronous	Synchronous Transparent	Checked	FIFO256x9AST
FIFO	Asynchronous	Synchronous Transparent	Generated	FIFO256x9ASTP
FIFO	Asynchronous	Synchronous Pipelined	Checked	FIFO256x9ASR
FIFO	Asynchronous	Synchronous Pipelined	Generated	FIFO256x9ASRP
FIFO	Synchronous	Asynchronous	Checked	FIFO256x9SA
FIFO	Synchronous	Asynchronous	Generated	FIFO256x9SAP
FIFO	Synchronous	Synchronous Transparent	Checked	FIFO256x9SST
FIFO	Synchronous	Synchronous Transparent	Generated	FIFO256x9SSTP
FIFO	Synchronous	Synchronous Pipelined	Checked	FIFO256x9SSR
FIFO	Synchronous	Synchronous Pipelined	Generated	FIFO256x9SSRP

Calculating Typical Power Dissipation

ProASIC^PLUS device power is calculated with both a static and an active component. The active component is a function of both the number of tiles utilized and the system speed. Power dissipation can be calculated using the following formula:

Total Power Consumption—P_{total}

$P_{total} = P_{dc} + P_{ac}$

where:

P_{dc} = 7 mW for the APA075
8 mW for the APA150
11 mW for the APA300
12 mW for the APA450
12 mW for the APA600
13 mW for the APA750
19 mW for the APA1000
P_{dc} includes the static components of $P_{VDDP} + P_{VDD} + P_{AVDD}$

P_{ac} = $P_{clock} + P_{storage} + P_{logic} + P_{outputs} + P_{inputs} + P_{pll} + P_{memory}$

Global Clock Contribution—P_{clock}

P_{clock}, the clock component of power dissipation, is given by the piece-wise model:

for R < 15000 the model is: (P1 + (P2*R) - (P7*R2)) * Fs (lightly-loaded clock trees)

for R > 15000 the model is: (P10 + P11*R) * Fs (heavily-loaded clock trees)

where:

P1 = 100 µW/MHz is the basic power consumption of the clock tree per MHz of the clock

P2 = 1.3 µW/MHz is the incremental power consumption of the clock tree per storage tile – also per MHz of the clock

P7 = 0.00003 µW/MHz is a correction factor for partially-loaded clock trees

P10 = 6850 µW/MHz is the basic power consumption of the clock tree per MHz of the clock

P11 = 0.4 µW/MHz is the incremental power consumption of the clock tree per storage tile – also per MHz of the clock

R = the number of storage tiles clocked by this clock

Fs = the clock frequency

Storage-Tile Contribution—$P_{storage}$

$P_{storage}$, the storage-tile (Register) component of AC power dissipation, is given by

$P_{storage} = P5 * ms * Fs$

where:

P5 = 1.1 µW/MHz is the average power consumption of a storage tile per MHz of its output toggling rate. The maximum output toggling rate is Fs/2.

ms = the number of storage tiles (Register) switching during each Fs cycle

Fs = the clock frequency

Logic-Tile Contribution—P_{logic}

P_{logic}, the logic-tile component of AC power dissipation, is given by

$$P_{logic} = P3 * mc * Fs$$

where:

- P3 = 1.4 µW/MHz is the average power consumption of a logic tile per MHz of its output toggling rate. The maximum output toggling rate is Fs/2.
- mc = the number of logic tiles switching during each Fs cycle
- Fs = the clock frequency

I/O Output Buffer Contribution—$P_{outputs}$

$P_{outputs}$, the I/O component of AC power dissipation, is given by

$$P_{outputs} = (P4 + (C_{load} * V_{DDP}^2)) * p * Fp$$

where:

- P4 = 326 µW/MHz is the intrinsic power consumption of an output pad normalized per MHz of the output frequency. This is the total I/O current V_{DDP}.
- C_{load} = the output load
- p = the number of outputs
- Fp = the average output frequency

I/O Input Buffer's Buffer Contribution—P_{inputs}

The input's component of AC power dissipation is given by

$$P_{inputs} = P8 * q * Fq$$

where:

- P8 = 29 µW/MHz is the intrinsic power consumption of an input pad normalized per MHz of the input frequency.
- q = the number of inputs
- Fq = the average input frequency

PLL Contribution—P_{pll}

$$P_{pll} = P9 * N_{pll}$$

where:

- P9 = 7.5 mW. This value has been estimated at maximum PLL clock frequency.
- N_{PII} = number of PLLs used

RAM Contribution—P_{memory}

Finally, P_{memory}, the memory component of AC power consumption, is given by

$$P_{memory} = P6 * N_{memory} * F_{memory} * E_{memory}$$

where:

- P6 = 175 µW/MHz is the average power consumption of a memory block per MHz of the clock
- N_{memory} = the number of RAM/FIFO blocks (1 block = 256 words * 9 bits)
- F_{memory} = the clock frequency of the memory
- E_{memory} = the average number of active blocks divided by the total number of blocks (N) of the memory.
  - Typical values for E_{memory} would be 1/4 for a 1k x 8,9,16, 32 memory and 1/16 for a 4kx8, 9, 16, and 32 memory configuration
  - In addition, an application-dependent component to E_{memory} can be considered. For example, for a 1kx8 memory configuration using only 1 cycle out of 2, E_{memory} = 1/4*1/2 = 1/8

Table 1-25 • **DC Specifications (3.3 V PCI Operation)[1]**

Symbol	Parameter	Condition		Commercial/ Industrial[2,3]		Military/MIL-STD- 883[2,3]		Units
				Min.	Max.	Min.	Max.	
V_{DD}	Supply Voltage for Core			2.3	2.7	2.3	2.7	V
V_{DDP}	Supply Voltage for I/O Ring			3.0	3.6	3.0	3.6	V
V_{IH}	Input High Voltage			$0.5V_{DDP}$	V_{DDP} + 0.5	$0.5V_{DDP}$	V_{DDP} + 0.5	V
V_{IL}	Input Low Voltage			–0.5	$0.3V_{DDP}$	–0.5	$0.3V_{DDP}$	V
I_{IPU}	Input Pull-up Voltage[4]			$0.7V_{DDP}$		$0.7V_{DDP}$		V
I_{IL}	Input Leakage Current[5]	$0 < V_{IN} < V_{DDP}$	Std.	–10	10	–50	50	µA
			–F[3, 6]	–10	100			µA
V_{OH}	Output High Voltage	I_{OUT} = –500 µA		$0.9V_{DDP}$		$0.9V_{DDP}$		V
V_{OL}	Output Low Voltage	I_{OUT} = 1500 µA			$0.1V_{DDP}$		$0.1V_{DDP}$	V
C_{IN}	Input Pin Capacitance (except CLK)				10		10	pF
C_{CLK}	CLK Pin Capacitance			5	12	5	12	pF

Notes:

1. *For PCI operation, use GL33, OTB33PH, OB33PH, IOB33PH, IB33, or IB33S macro library cell only.*
2. *All process conditions. Junction Temperature: –40 to +110°C for Commercial and Industrial devices and –55 to +125°C for Military.*
3. *All –F parts are available as commercial only.*
4. *This specification is guaranteed by design. It is the minimum voltage to which pull-up resistors are calculated to pull a floated network. Designers with applications sensitive to static power utilization should ensure that the input buffer is conducting minimum current at this input voltage.*
5. *Input leakage currents include hi-Z output leakage for all bidirectional buffers with tristate outputs.*
6. *The sum of the leakage currents for all inputs shall not exceed 2mA per device.*

Module Delays

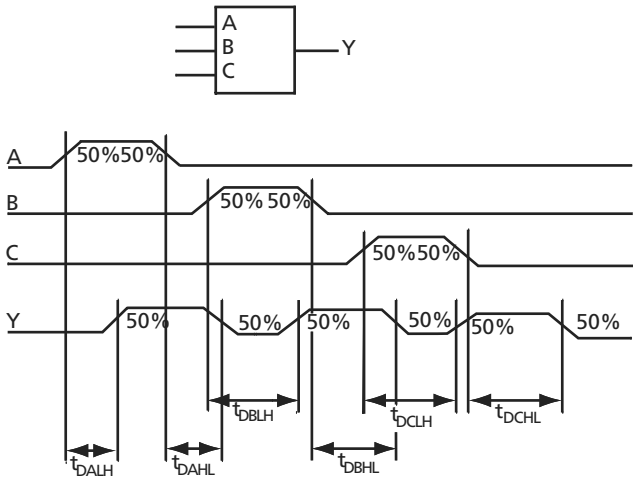


Figure 1-29 • **Module Delays**

Sample Macrocell Library Listing

Table 1-47 • **Worst-Case Military Conditions[1]**
V_{DD} = 2.3 V, T_J = 70° C, T_J = 70°C, T_J = 125°C for Military/MIL-STD-883

Cell Name	Description		Std.		–F[2]		
			Max	Min	Max	Min	Units
NAND2	2-Input NAND		0.5		0.6		ns
AND2	2-Input AND		0.7		0.8		ns
NOR3	3-Input NOR		0.8		1.0		ns
MUX2L	2-1 MUX with Active Low Select		0.5		0.6		ns
OA21	2-Input OR into a 2-Input AND		0.8		1.0		ns
XOR2	2-Input Exclusive OR		0.6		0.8		ns
LDL	Active Low Latch (LH/HL)						ns
	CLK-Q	LH[3]	0.9		1.1		
		HL[3]	0.8		0.9		ns
	t_{setup}			0.7		0.8	ns
	t_{hold}			0.1		0.2	ns
DFFL	Negative Edge-Triggered D-type Flip-Flop (LH/HL)						ns
	CLK-Q	LH[3]	0.9		1.1		
		HL[3]	0.8		1.0		ns
	t_{setup}			0.6		0.7	ns
	t_{hold}			0.0		0.0	ns

Notes:

1. *Intrinsic delays have a variable component, coupled to the input slope of the signal. These numbers assume an input slope typical of local interconnect.*
2. *All –F parts are only available as commercial.*
3. *LH and HL refer to the Q transitions from Low to High and High to Low, respectively.*

Table 1-50 • **JTAG Switching Characteristics**

Description	Symbol	Min	Max	Unit
Output delay from TCK falling to TDI, TMS	t_{TCKTDI}	–4	4	ns
TDO Setup time before TCK rising	t_{TDOTCK}	10		ns
TDO Hold time after TCK rising	t_{TCKTDO}	0		ns
TCK period	t_{TCK}	100 [2]	1,000	ns
RCK period	t_{RCK}	100	1,000	ns

Notes:

1. *For DC electrical specifications of the JTAG pins (TCK, TDI, TMS, TDO, TRST), refer to Table 1-22 on page 1-37 when V_{DDP} = 2.5 V and Table 1-24 on page 1-41 when V_{DDP} = 3.3 V.*
2. *If RCK is being used, there is no minimum on the TCK period.*

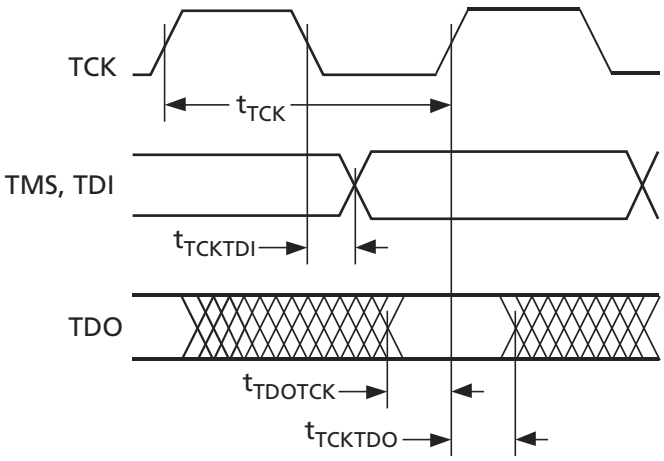
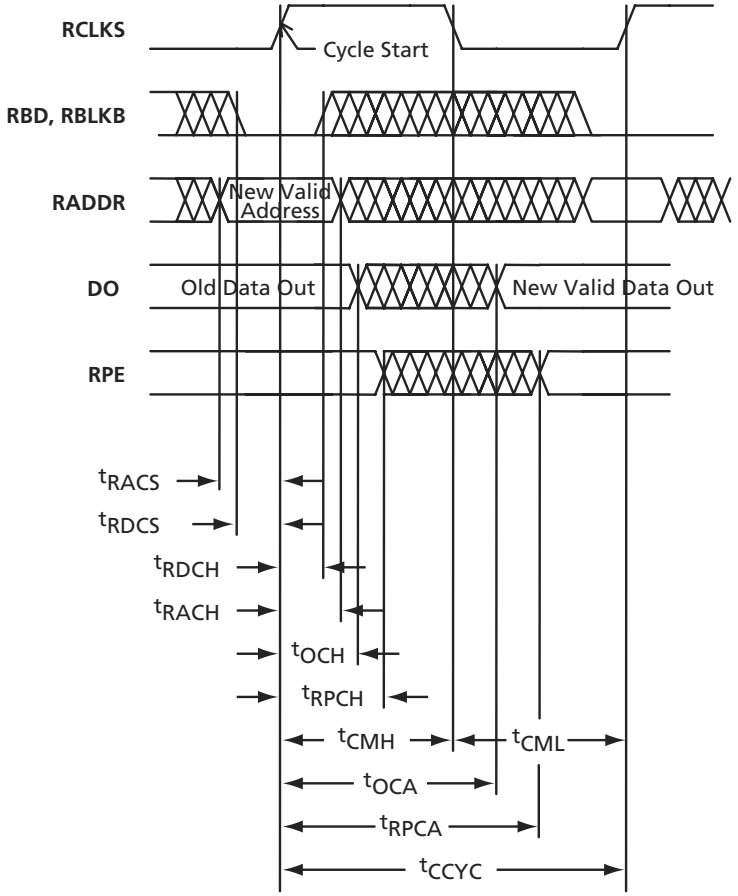


Figure 1-30 • **JTAG Operation Timing**

Synchronous SRAM Read, Access Timed Output Strobe (Synchronous Transparent)



Note: *The plot shows the normal operation status.*

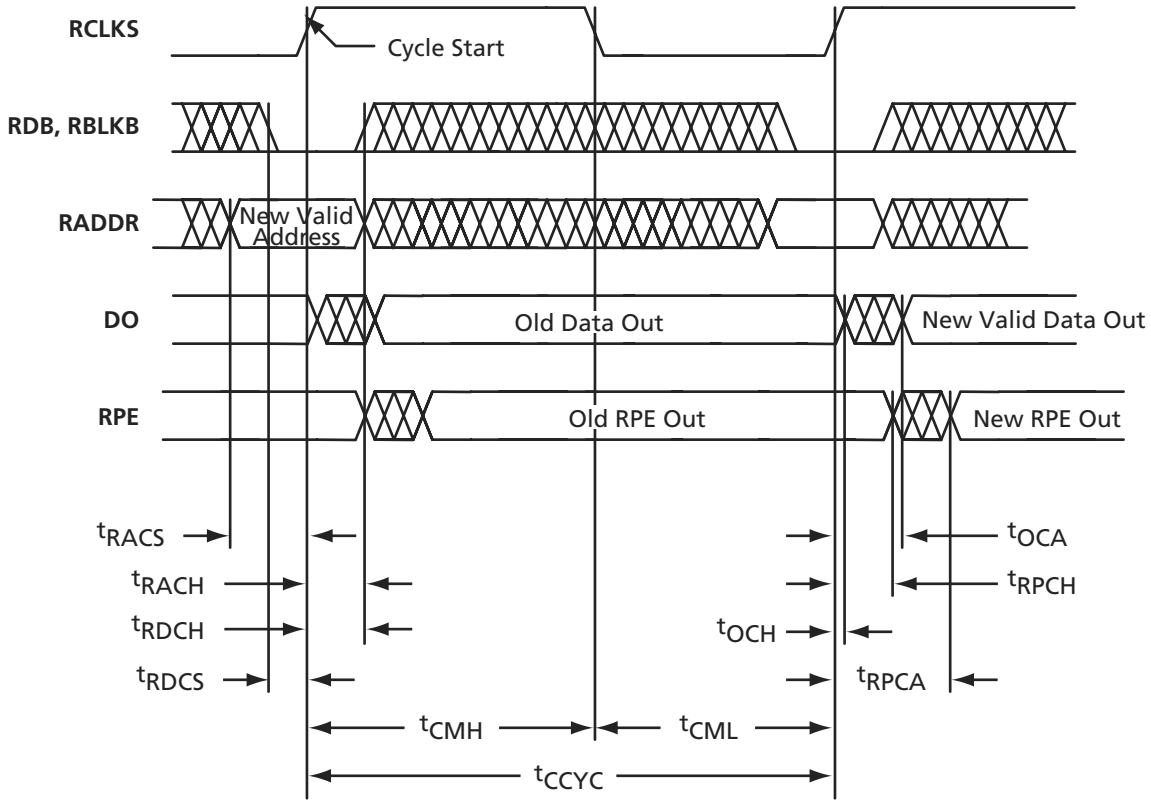
Figure 1-31 • **Synchronous SRAM Read, Access Timed Output Strobe (Synchronous Transparent)**

Table 1-52 • **T_J = 0°C to 110°C; V_{DD} = 2.3 V to 2.7 V for Commercial/industrial**
T_J = –55°C to 150°C, V_{DD} = 2.3 V to 2.7 V for Military/MIL-STD-883

Symbol t_{xxx}	Description	Min.	Max.	Units	Notes
CCYC	Cycle time	7.5		ns	
CMH	Clock high phase	3.0		ns	
CML	Clock low phase	3.0		ns	
OCA	New DO access from RCLKS ↑	7.5		ns	
OCH	Old DO valid from RCLKS ↑		3.0	ns	
RACH	RADDR hold from RCLKS ↑	0.5		ns	
RACS	RADDR setup to RCLKS ↑	1.0		ns	
RDCH	RDB hold from RCLKS ↑	0.5		ns	
RDCS	RDB setup to RCLKS ↑	1.0		ns	
RPCA	New RPE access from RCLKS ↑	9.5		ns	
RPCH	Old RPE valid from RCLKS ↑		3.0	ns	

Note: *All –F speed grade devices are 20% slower than the standard numbers.*

Synchronous SRAM Read, Pipeline Mode Outputs (Synchronous Pipelined)



Note: *The plot shows the normal operation status.*

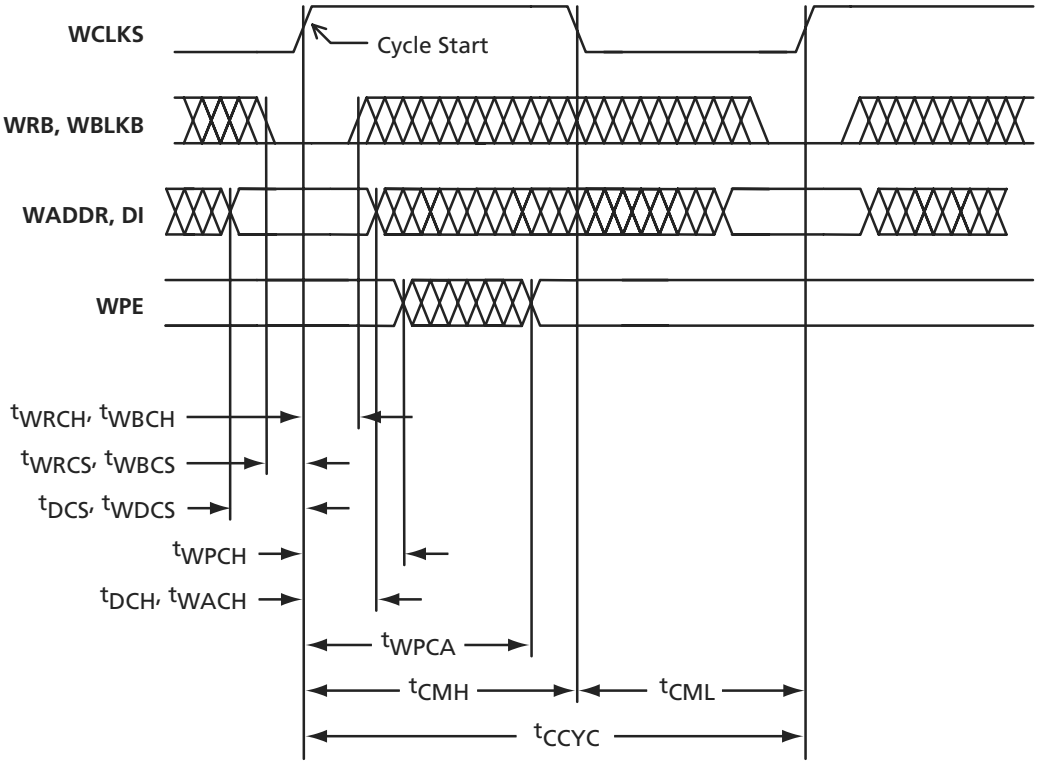
Figure 1-32 • **Synchronous SRAM Read, Pipeline Mode Outputs (Synchronous Pipelined)**

Table 1-53 • **T_J = 0°C to 110°C; V_{DD} = 2.3 V to 2.7 V for Commercial/industrial**
T_J = 0°C to 150°C, V_{DD} = 2.3 V to 2.7 V for Military/MIL-STD-883

Symbol t_{xxx}	Description	Min.	Max.	Units	Notes
CCYC	Cycle time	7.5		ns	
CMH	Clock high phase	3.0		ns	
CML	Clock low phase	3.0		ns	
OCA	New DO access from RCLKS ↑	2.0		ns	
OCH	Old DO valid from RCLKS ↑		0.75	ns	
RACH	RADDR hold from RCLKS ↑	0.5		ns	
RACS	RADDR setup to RCLKS ↑	1.0		ns	
RDCH	RDB hold from RCLKS ↑	0.5		ns	
RDCS	RDB setup to RCLKS ↑	1.0		ns	
RPCA	New RPE access from RCLKS ↑	4.0		ns	
RPCH	Old RPE valid from RCLKS ↑		1.0	ns	

Note: *All –F speed grade devices are 20% slower than the standard numbers.*

Synchronous SRAM Write



Note: *The plot shows the normal operation status.*

Figure 1-36 • **Synchronous SRAM Write**

Table 1-57 • **T_J = 0°C to 110°C; V_{DD} = 2.3 V to 2.7 V for Commercial/industrial**
T_J = –55°C to 150°C, V_{DD} = 2.3 V to 2.7 V for Military/MIL-STD-883

Symbol t_{xxx}	Description	Min.	Max.	Units	Notes
CCYC	Cycle time	7.5		ns	
CMH	Clock high phase	3.0		ns	
CML	Clock low phase	3.0		ns	
DCH	DI hold from WCLKS ↑	0.5		ns	
DCS	DI setup to WCLKS ↑	1.0		ns	
WACH	WADDR hold from WCLKS ↑	0.5		ns	
WDCS	WADDR setup to WCLKS ↑	1.0		ns	
WPCA	New WPE access from WCLKS ↑	3.0		ns	WPE is invalid while PARGEN is active
WPCH	Old WPE valid from WCLKS ↑		0.5	ns	
WRCH, WBCH	WRB & WBLKB hold from WCLKS ↑	0.5		ns	
WRCS, WBCS	WRB & WBLKB setup to WCLKS ↑	1.0		ns	

Notes:

1. *On simultaneous read and write accesses to the same location, DI is output to DO.*
2. *All –F speed grade devices are 20% slower than the standard numbers.*

Asynchronous FIFO Full and Empty Transitions

The asynchronous FIFO accepts writes and reads while not full or not empty. When the FIFO is full, all writes are inhibited. Conversely, when the FIFO is empty, all reads are inhibited. A problem is created if the FIFO is written to during the transition from full to not full, or read during the transition from empty to not empty. The exact time at which the write or read operation changes from inhibited to accepted after the read (write) signal which causes the transition from full or empty to not full or not empty is indeterminate. For slow cycles, this indeterminate period starts 1 ns after the RB (WB) transition, which deactivates full or not empty and ends 3 ns after the RB (WB) transition. For fast cycles, the indeterminate period ends 3 ns (7.5 ns – RDL (WRL)) after the RB (WB) transition, whichever is later (Table 1-1 on page 1-7).

The timing diagram for write is shown in Figure 1-38 on page 1-65. The timing diagram for read is shown in Figure 1-39 on page 1-66. For basic SRAM configurations, see Table 1-14 on page 1-25. When reset is asserted, the empty flag will be asserted, the counters will reset, the outputs go to zero, but the internal RAM is not erased.

Enclosed Timing Diagrams – FIFO Mode:

The following timing diagrams apply only to single cell; they are not applicable to cascaded cells. For more information, refer to the *ProASIC^PLUS RAM/FIFO Blocks* application note.

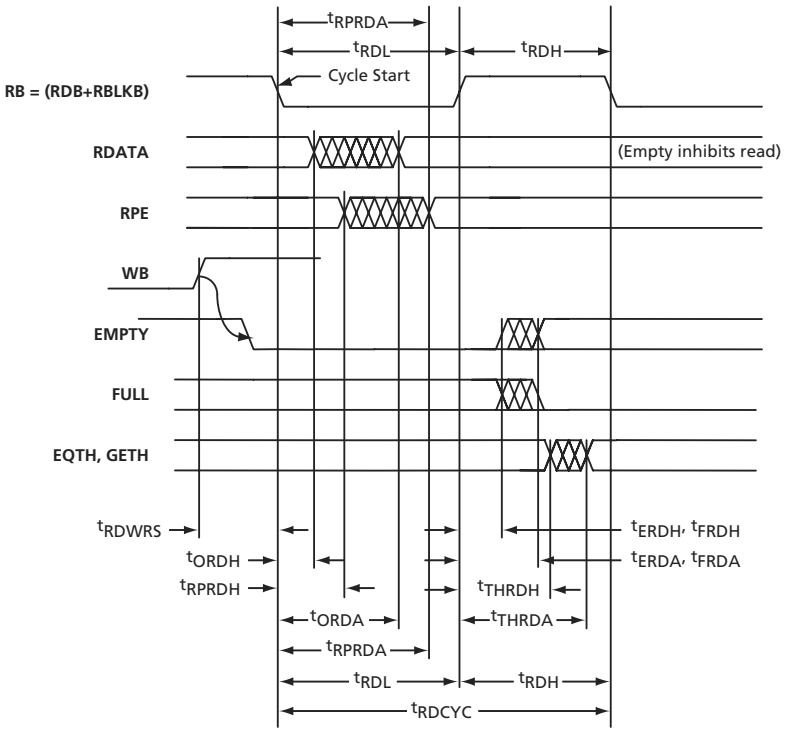
- "Asynchronous FIFO Read" section on page 1-70
- "Asynchronous FIFO Write" section on page 1-71
- "Synchronous FIFO Read, Access Timed Output Strobe (Synchronous Transparent)" section on page 1-72
- "Synchronous FIFO Read, Pipeline Mode Outputs (Synchronous Pipelined)" section on page 1-73
- "Synchronous FIFO Write" section on page 1-74
- "FIFO Reset" section on page 1-75

Table 1-62 • **Memory Block FIFO Interface Signals**

FIFO Signal	Bits	In/Out	Description
WCLKS	1	In	Write clock used for synchronization on write side
RCLKS	1	In	Read clock used for synchronization on read side
LEVEL <0:7>*	8	In	Direct configuration implements static flag logic
RBLKB	1	In	Read block select (active Low)
RDB	1	In	Read pulse (active Low)
RESET	1	In	Reset for FIFO pointers (active Low)
WBLKB	1	In	Write block select (active Low)
DI<0:8>	9	In	Input data bits <0:8>, <8> will be generated if PARGEN is true
WRB	1	In	Write pulse (active Low)
FULL, EMPTY	2	Out	FIFO flags. FULL prevents write and EMPTY prevents read
EQTH, GEQTH*	2	Out	EQTH is true when the FIFO holds the number of words specified by the LEVEL signal. GEQTH is true when the FIFO holds (LEVEL) words or more
DO<0:8>	9	Out	Output data bits <0:8>
RPE	1	Out	Read parity error (active High)
WPE	1	Out	Write parity error (active High)
LGDEP <0:2>	3	In	Configures DEPTH of the FIFO to $2^{(LGDEP+1)}$
PARODD	1	In	Selects Odd parity generation/detect when high, Even when low

Note: **LEVEL is always eight bits (0000.0000, 0000.0001). That means for values of DEPTH greater than 256, not all values will be possible, e.g. for DEPTH=512, the LEVEL can only have the values 2, 4, . . ., 512. The LEVEL signal circuit will generate signals that indicate whether the FIFO is exactly filled to the value of LEVEL (EQTH) or filled equal or higher (GEQTH) than the specified LEVEL. Since counting starts at 0, EQTH will become true when the FIFO holds (LEVEL+1) words for 512-bit FIFOs.*

Asynchronous FIFO Read



Note: *The plot shows the normal operation status.*

Figure 1-43 • **Asynchronous FIFO Read**

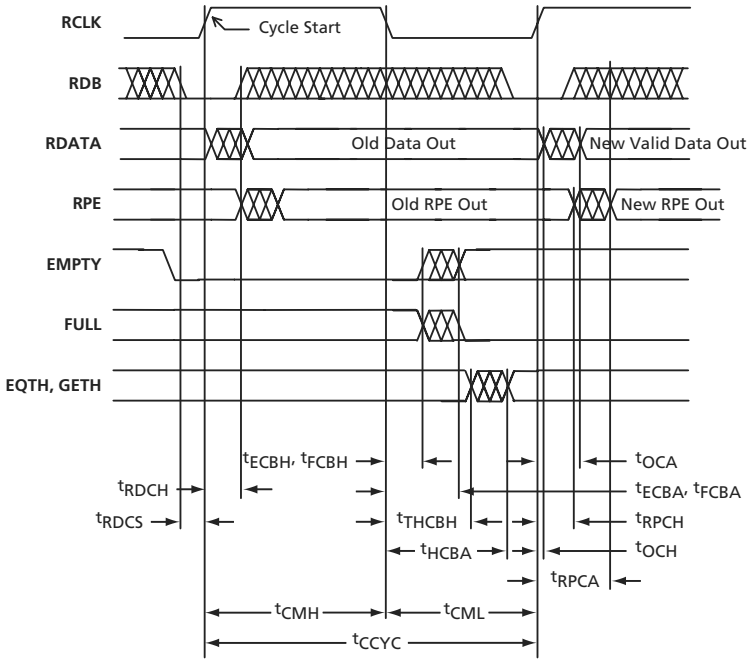
Table 1-63 • **T_J = 0°C to 110°C; V_{DD} = 2.3 V to 2.7 V for Commercial/industrial**
T_J = –55°C to 150°C, V_{DD} = 2.3 V to 2.7 V for Military/MIL-STD-883

Symbol t_{xxx}	Description	Min.	Max.	Units	Notes
ERDH, FRDH, THRDH	Old EMPTY, FULL, EQTH, & GETH valid hold time from RB ↑		0.5	ns	Empty/full/thresh are invalid from the end of hold until the new access is complete
ERDA	New EMPTY access from RB ↑	3.0[1]		ns	
FRDA	FULL↓ access from RB ↑	3.0[1]		ns	
ORDA	New DO access from RB ↓	7.5		ns	
ORDH	Old DO valid from RB ↓		3.0	ns	
RDCYC	Read cycle time	7.5		ns	
RDWRS	WB ↑, clearing EMPTY, setup to RB ↓	3.0[2]		ns	Enabling the read operation
			1.0	ns	Inhibiting the read operation
RDH	RB high phase	3.0		ns	Inactive
RDL	RB low phase	3.0		ns	Active
RPRDA	New RPE access from RB ↓	9.5		ns	
RPRDH	Old RPE valid from RB ↓		4.0	ns	
THRDA	EQTH or GETH access from RB↑	4.5		ns	

Notes:

1. *At fast cycles, ERDA and FRDA = MAX (7.5 ns – RDL), 3.0 ns.*
2. *At fast cycles, RDWRS (for enabling read) = MAX (7.5 ns – WRL), 3.0 ns.*
3. *All –F speed grade devices are 20% slower than the standard numbers.*

Synchronous FIFO Read, Pipeline Mode Outputs (Synchronous Pipelined)



Note: *The plot shows the normal operation status.*

Figure 1-46 • **Synchronous FIFO Read, Pipeline Mode Outputs (Synchronous Pipelined)**

Table 1-66 • **T_J = 0°C to 110°C; V_{DD} = 2.3 V to 2.7 V for Commercial/industrial**
T_J = –55°C to 150°C, V_{DD} = 2.3 V to 2.7 V for Military/MIL-STD-883

Symbol t_{xxx}	Description	Min.	Max.	Units	Notes
CCYC	Cycle time	7.5		ns	
CMH	Clock high phase	3.0		ns	
CML	Clock low phase	3.0		ns	
ECBA	New EMPTY access from RCLKS ↓	3.0[1]		ns	
FCBA	FULL ↓ access from RCLKS ↓	3.0[1]		ns	
ECBH, FCBH, THCBH	Old EMPTY, FULL, EQTH, & GETH valid hold time from RCLKS ↓		1.0	ns	Empty/full/thresh are invalid from the end of hold until the new access is complete
OCA	New DO access from RCLKS ↑	2.0		ns	
OCH	Old DO valid from RCLKS ↑		0.75	ns	
RDCH	RDB hold from RCLKS ↑	0.5		ns	
RDCS	RDB setup to RCLKS ↑	1.0		ns	
RPCA	New RPE access from RCLKS ↑	4.0		ns	
RPCH	Old RPE valid from RCLKS ↑		1.0	ns	
HCBA	EQTH or GETH access from RCLKS ↓	4.5		ns	

Notes:

1. *At fast cycles, ECBA and FCBA = MAX (7.5 ns – CMS), 3.0 ns.*
2. *All –F speed grade devices are 20% slower than the standard numbers.*