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### What is "[Embedded - Microcontrollers](#)"?

"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

### Applications of "[Embedded - Microcontrollers](#)"

#### Details

Product Status	Active
Core Processor	F <sup>2</sup> MC-16LX
Core Size	16-Bit
Speed	16MHz
Connectivity	CANbus, SCI, UART/USART
Peripherals	POR, WDT
Number of I/O	36
Program Memory Size	64KB (64K x 8)
Program Memory Type	Mask ROM
EEPROM Size	-
RAM Size	2K x 8
Voltage - Supply (Vcc/Vdd)	3.5V ~ 5.5V
Data Converters	A/D 8x8/10b
Oscillator Type	External
Operating Temperature	-40°C ~ 105°C (TA)
Mounting Type	Surface Mount
Package / Case	48-LQFP
Supplier Device Package	48-LQFP (7x7)
Purchase URL	<a href="https://www.e-xfl.com/product-detail/infineon-technologies/mb90387splt-gs-141">https://www.e-xfl.com/product-detail/infineon-technologies/mb90387splt-gs-141</a>

**DTP/External Interrupt: 4 channels, CAN wakeup:  
1 channel**

- Module for activation of expanded intelligent I/O service (EI<sup>2</sup>OS), and generation of external interrupt.

**Delay Interrupt Generator Module**

- Generates interrupt request for task switching.

**8/10-bit A/D Converter: 8 channels**

- Resolution is selectable between 8-bit and 10-bit.
- Activation by external trigger input is allowed.
- Conversion time: 6.125  $\mu$ s (at 16 MHz machine clock, including sampling time)

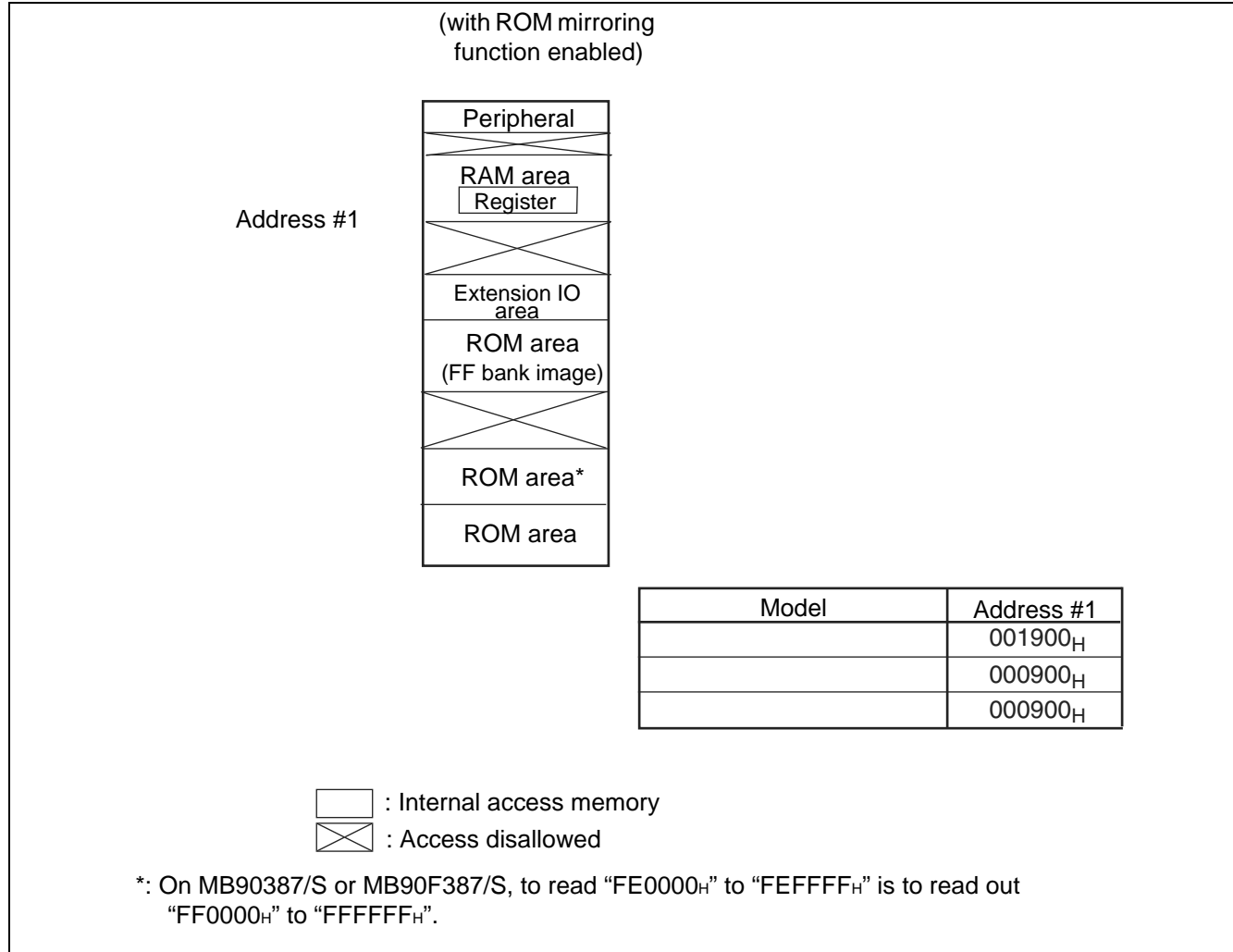
**Program Patch Function**

- Address matching detection for 2 address pointers.

Pin No.	Pin Name	Circuit Type	Function
39	P42	D	General-purpose input/output port.
	SOT1		Serial data input pin for UART. Valid only when serial data input/output setting on UART is "enabled."
40	P43	D	General-purpose input/output port.
	TX		Transmission output pin for CAN. Valid only when output setting is "enabled."
41	P44	D	General-purpose input/output port.
	RX		Transmission output pin for CAN. Valid only when output setting is "enabled."
42 to 45	P30 to P33	D	General-purpose input/output ports.
46	X0A*	A	Pin for low-rate oscillation.
	P35*		General-purpose input/output port.
47	X1A*	A	Pin for low-rate oscillation.
	P36*		General-purpose input/output port.
48	AVss	—	Vss power source input pin for A/D converter.

\*: MB90387, MB90F387: X1A, X0A  
 MB90387S, MB90F387S: P36, P35

## 9.2 Memory Map



Note: When internal ROM is operating, F<sup>2</sup>MC-16LX allows viewing ROM data image on FF bank at upper-level of 00 bank. This function is called "mirroring ROM," which allows effective use of C compiler small model. F<sup>2</sup>MC-16LX assigns the same low order 16-bit address to FF bank and 00 bank, which allows referencing table in ROM without specifying "far" using pointer. For example, when accessing to "00C000<sub>H</sub>", ROM data at "FFC000<sub>H</sub>" is accessed actually. However, because ROM area of FF bank exceeds 48 Kbytes, viewing all areas is not possible on 00 bank image. Because ROM data of "FF4000<sub>H</sub>" to "FFFFFF<sub>H</sub>" is viewed on "004000<sub>H</sub>" to "00FFFF<sub>H</sub>" image, store a ROM data table in area "FF4000<sub>H</sub>" to "FFFFFF<sub>H</sub>".

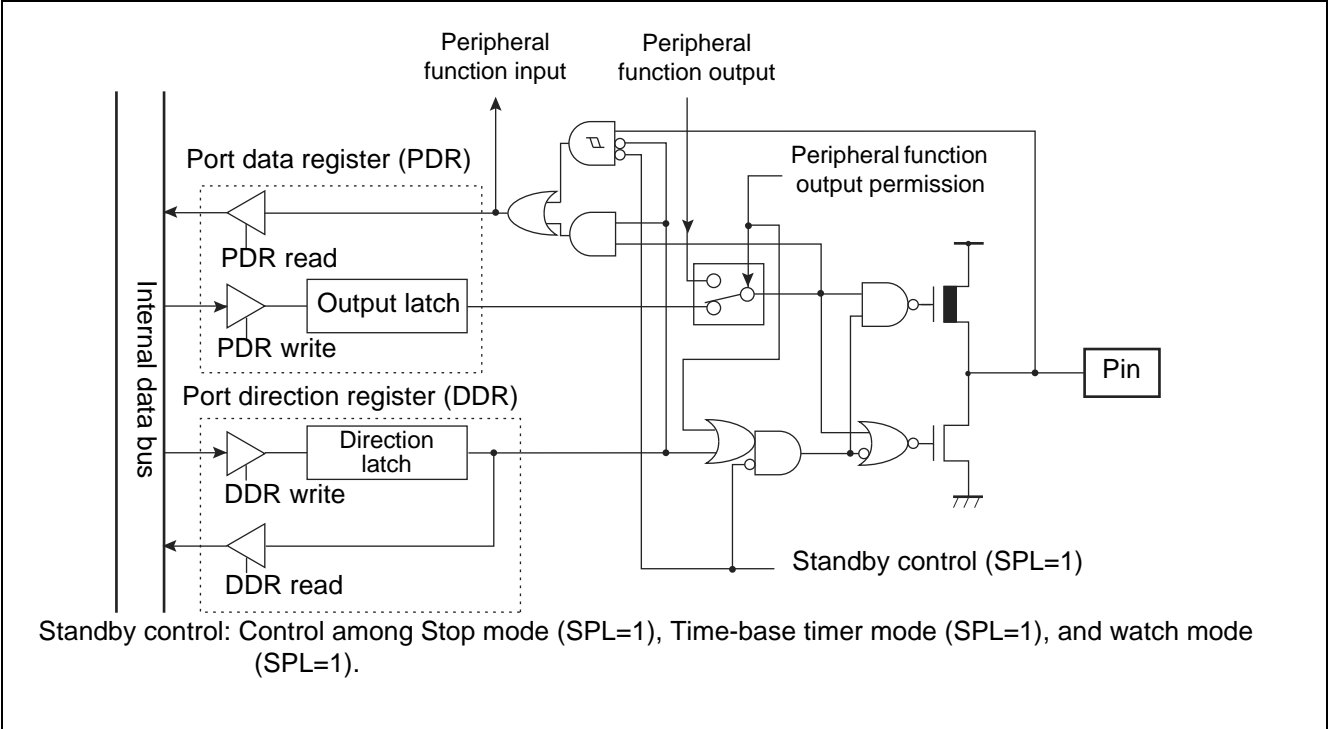
## 10. I/O Map

Address	Register Abbreviation	Register	Read/Write	Resource	Initial Value
000000 <sub>H</sub>	(Reserved area) *				
000001 <sub>H</sub>	PDR1	Port 1 data register	R/W	Port 1	XXXXXXXX <sub>B</sub>
000002 <sub>H</sub>	PDR2	Port 2 data register	R/W	Port 2	XXXXXXXX <sub>B</sub>
000003 <sub>H</sub>	PDR3	Port 3 data register	R/W	Port 3	XXXXXXXX <sub>B</sub>
000004 <sub>H</sub>	PDR4	Port 4 data register	R/W	Port 4	XXXXXXXX <sub>B</sub>
000005 <sub>H</sub>	PDR5	Port 5 data register	R/W	Port 5	XXXXXXXX <sub>B</sub>
000006 <sub>H</sub> to 000010 <sub>H</sub>	(Reserved area) *				
000011 <sub>H</sub>	DDR1	Port 1 direction data register	R/W	Port 1	00000000 <sub>B</sub>
000012 <sub>H</sub>	DDR2	Port 2 direction data register	R/W	Port 2	00000000 <sub>B</sub>
000013 <sub>H</sub>	DDR3	Port 3 direction data register	R/W	Port 3	000X0000 <sub>B</sub>
000014 <sub>H</sub>	DDR4	Port 4 direction data register	R/W	Port 4	XXX00000 <sub>B</sub>
000015 <sub>H</sub>	DDR5	Port 5 direction data register	R/W	Port 5	00000000 <sub>B</sub>
000016 <sub>H</sub> to 00001A <sub>H</sub>	(Reserved area) *				
00001B <sub>H</sub>	ADER	Analog input permission register	R/W	8/10-bit A/D converter	11111111 <sub>B</sub>
00001C <sub>H</sub> to 000025 <sub>H</sub>	(Reserved area) *				
000026 <sub>H</sub>	SMR1	Serial mode register 1	R/W	UART1	00000000 <sub>B</sub>
000027 <sub>H</sub>	SCR1	Serial control register 1	R/W, W		00000100 <sub>B</sub>
000028 <sub>H</sub>	SIDR1/ SODR1	Serial input data register 1/ Serial output data register 1	R, W		XXXXXXXX <sub>B</sub>
000029 <sub>H</sub>	SSR1	Serial status data register 1	R, R/W		00001000 <sub>B</sub>
00002A <sub>H</sub>	(Reserved area) *				
00002B <sub>H</sub>	CDCR1	Communication prescaler control register 1	R/W	UART1	0XXX0000 <sub>B</sub>
00002C <sub>H</sub> to 00002F <sub>H</sub>	(Reserved area) *				
000030 <sub>H</sub>	ENIR	DTP/External interrupt permission register	R/W	DTP/External interrupt	00000000 <sub>B</sub>
000031 <sub>H</sub>	EIRR	DTP/External interrupt permission register	R/W		XXXXXXXX <sub>B</sub>
000032 <sub>H</sub>	ELVR	Detection level setting register	R/W		00000000 <sub>B</sub>
000033 <sub>H</sub>			R/W		00000000 <sub>B</sub>
000034 <sub>H</sub>	ADCS	A/D control status register	R/W	8/10-bit A/D converter	00000000 <sub>B</sub>
000035 <sub>H</sub>			R/W, W		00000000 <sub>B</sub>
000036 <sub>H</sub>	ADCR	A/D data register	W, R		XXXXXXXX <sub>B</sub>
000037 <sub>H</sub>			R		00101XXX <sub>B</sub>

Address	Register Abbreviation	Register	Read/Write	Resource	Initial Value
000038 <sub>H</sub> to 00003F <sub>H</sub>	(Reserved area) *				
000040 <sub>H</sub>	PPGC0	PPG0 operation mode control register	R/W, W	8/16-bit PPG timer 0/ 1	0X000XX1 <sub>B</sub>
000041 <sub>H</sub>	PPGC1	PPG1 operation mode control register	R/W, W		0X000001 <sub>B</sub>
000042 <sub>H</sub>	PPG01	PPG0/1 count clock selection register	R/W		000000XX <sub>B</sub>
000043 <sub>H</sub>	(Reserved area) *				
000044 <sub>H</sub>	PPGC2	PPG2 operation mode control register	R/W, W	8/16-bit PPG timer 2/ 3	0X000XX1 <sub>B</sub>
000045 <sub>H</sub>	PPGC3	PPG3 operation mode control register	R/W, W		0X000001 <sub>B</sub>
000046 <sub>H</sub>	PPG23	PPG2/3 count clock selection register	R/W		000000XX <sub>B</sub>
000047 <sub>H</sub> to 00004F <sub>H</sub>	(Reserved area) *				
000050 <sub>H</sub>	IPCP0	Input capture data register 0	R	16-bit input/output timer	XXXXXXXX <sub>B</sub>
000051 <sub>H</sub>					
000052 <sub>H</sub>	IPCP1	Input capture data register 1	R		XXXXXXXX <sub>B</sub>
000053 <sub>H</sub>					
000054 <sub>H</sub>	ICS01	Input capture control status register	R/W		00000000 <sub>B</sub>
000055 <sub>H</sub>	ICS23				00000000 <sub>B</sub>
000056 <sub>H</sub>	TCDT	Timer counter data register	R/W		00000000 <sub>B</sub>
000057 <sub>H</sub>					00000000 <sub>B</sub>
000058 <sub>H</sub>	TCCS	Timer counter control status register	R/W		00000000 <sub>B</sub>
000059 <sub>H</sub>	(Reserved area) *				
00005A <sub>H</sub>	IPCP2	Input capture data register 2	R	16-bit input/output timer	XXXXXXXX <sub>B</sub>
00005B <sub>H</sub>					
00005C <sub>H</sub>	IPCP3	Input capture data register 3	R		XXXXXXXX <sub>B</sub>
00005D <sub>H</sub>					
00005E <sub>H</sub> to 000065 <sub>H</sub>	(Reserved area) *				
000066 <sub>H</sub>	TMCSR0	Timer control status register	R/W	16-bit reload timer 0	00000000 <sub>B</sub>
000067 <sub>H</sub>			R/W		
000068 <sub>H</sub>	TMCSR1		R/W	16-bit reload timer 1	00000000 <sub>B</sub>
000069 <sub>H</sub>			R/W		
00006A <sub>H</sub> to 00006E <sub>H</sub>	(Reserved area) *				
00006F <sub>H</sub>	ROMM	ROM mirroring function selection register	W	ROM mirroring function selection module	XXXXXXXX1 <sub>B</sub>
000070 <sub>H</sub> to 00007F <sub>H</sub>	(Reserved area) *				
000080 <sub>H</sub>	BVALR	Message buffer enabling register	R/W	CAN controller	00000000 <sub>B</sub>
000081 <sub>H</sub>	(Reserved area) *				
000082 <sub>H</sub>	TREQR	Send request register	R/W	CAN controller	00000000 <sub>B</sub>

Address	Register Abbreviation	Register	Read/Write	Resource	Initial Value
000083 <sub>H</sub>	(Reserved area) *				
000084 <sub>H</sub>	TCANR	Send cancel register	W	CAN controller	00000000 <sub>B</sub>
000085 <sub>H</sub>	(Reserved area) *				
000086 <sub>H</sub>	TCR	Send completion register	R/W	CAN controller	00000000 <sub>B</sub>
000087 <sub>H</sub>	(Reserved area) *				
000088 <sub>H</sub>	RCR	Receive completion register	R/W	CAN controller	00000000 <sub>B</sub>
000089 <sub>H</sub>	(Reserved area) *				
00008A <sub>H</sub>	RRTRR	Receive RTR register	R/W	CAN controller	00000000 <sub>B</sub>
00008B <sub>H</sub>	(Reserved area) *				
00008C <sub>H</sub>	ROVRR	Receive overrun register	R/W	CAN controller	00000000 <sub>B</sub>
00008D <sub>H</sub>	(Reserved area) *				
00008E <sub>H</sub>	RIER	Receive completion interrupt permission register	R/W	CAN controller	00000000 <sub>B</sub>
00008F <sub>H</sub> to 00009D <sub>H</sub>	(Reserved area) *				
00009E <sub>H</sub>	PACSR	Address detection control register	R/W	Address matching detection function	00000000 <sub>B</sub>
00009F <sub>H</sub>	DIRR	Delay interrupt request generation/release register	R/W	Delay interrupt generation module	XXXXXXX0 <sub>B</sub>
0000A0 <sub>H</sub>	LPMCR	Lower power consumption mode control register	W,R/W	Lower power consumption mode	00011000 <sub>B</sub>
0000A1 <sub>H</sub>	CKSCR	Clock selection register	R,R/W	Clock	11111100 <sub>B</sub>
0000A2 <sub>H</sub> to 0000A7 <sub>H</sub>	(Reserved area) *				
0000A8 <sub>H</sub>	WDTC	Watchdog timer control register	R,W	Watchdog timer	XXXXX111 <sub>B</sub>
0000A9 <sub>H</sub>	TBTC	Time-base timer control register	R/W,W	Time-base timer	1XX00100 <sub>B</sub>
0000AA <sub>H</sub>	WTC	Watch timer control register	R,R/W	Watch timer	1X001000 <sub>B</sub>
0000AB <sub>H</sub> to 0000AD <sub>H</sub>	(Reserved area) *				
0000AE <sub>H</sub>	FMCS	Flash memory control status register	R,W,R/W	512k-bit Flash memory	000X0000 <sub>B</sub>
0000AF <sub>H</sub>	(Reserved area) *				

Port 2 Pins Block Diagram (general-purpose input/output port)



Port 2 Registers

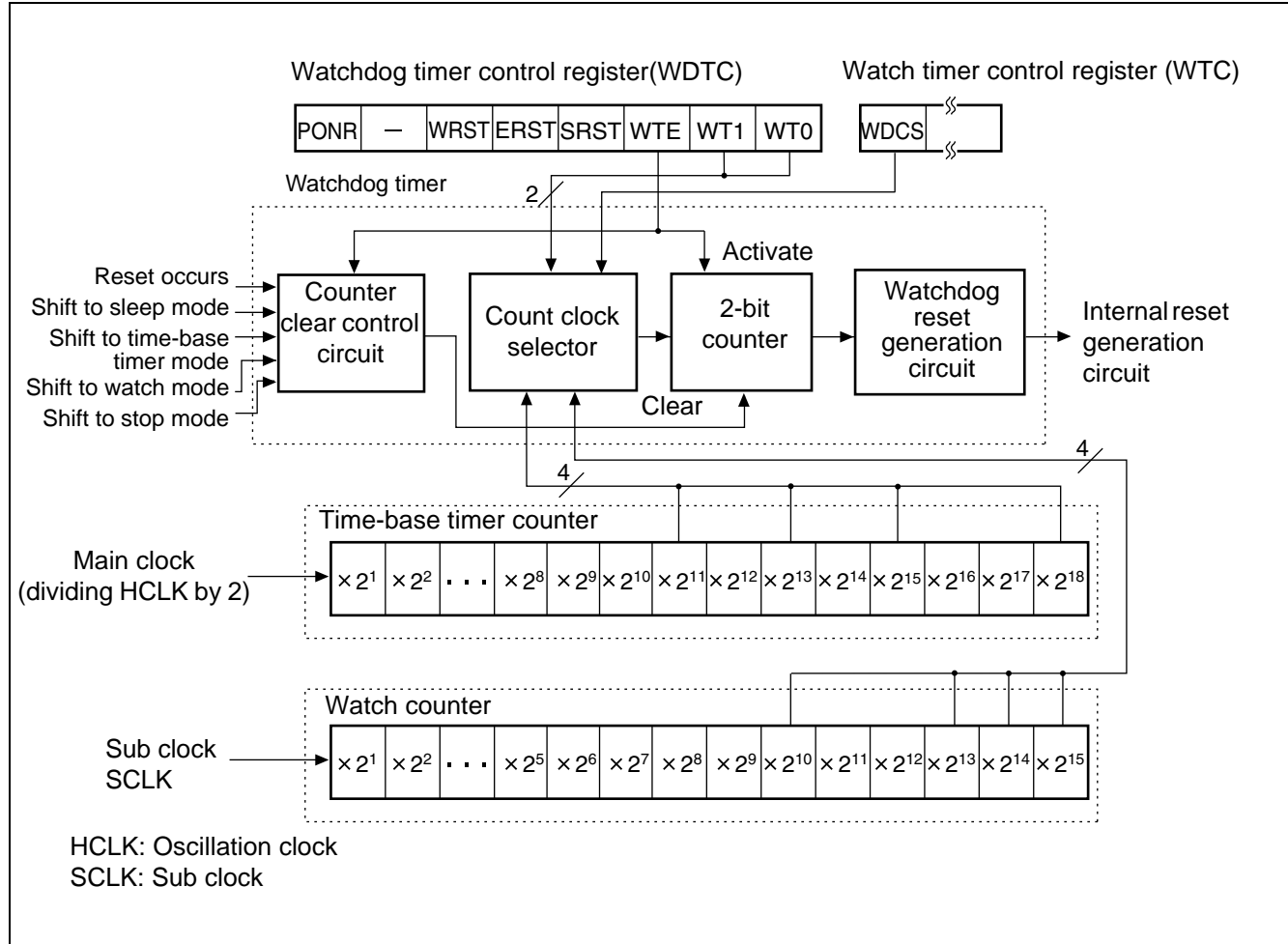
- Port 2 registers include port 2 data register (PDR2) and port 2 direction register (DDR2).
- The bits configuring the register correspond to port 2 pins on a one-to-one basis.

Relation between Port 2 Registers and Pins

Port Name	Bits of Register and Corresponding Pins								
Port 2	PDR2,DDR2	bit7	bit6	bit5	bit4	bit3	bit2	bit1	bit0
	Corresponding pins	P27	P26	P25	P24	P23	P22	P21	P20



## Watchdog Timer Block Diagram



## 12.4 16-bit Input/Output Timer

The 16-bit input/output timer is a compound module composed of 16-bit free-run timer, (1 unit) and input capture (2 units, 4 input pins). The timer, using the 16-bit free-run timer as a basis, enables measurement of clock cycle of an input signal and its pulse width.

### Configuration of 16-bit Input/Output Timer

The 16-bit input/output timer is composed of the following modules:

- 16-bit free-run timer (1 unit)
- Input capture (2 units, 2 input pins per unit)

### Functions of 16-bit Input/Output Timer

#### *Functions of 16-bit Free-run Timer*

The 16-bit free-run timer is composed of 16-bit up counter, timer counter control status register, and prescaler. The 16-bit up counter increments in synchronization with dividing ratio of machine clock.

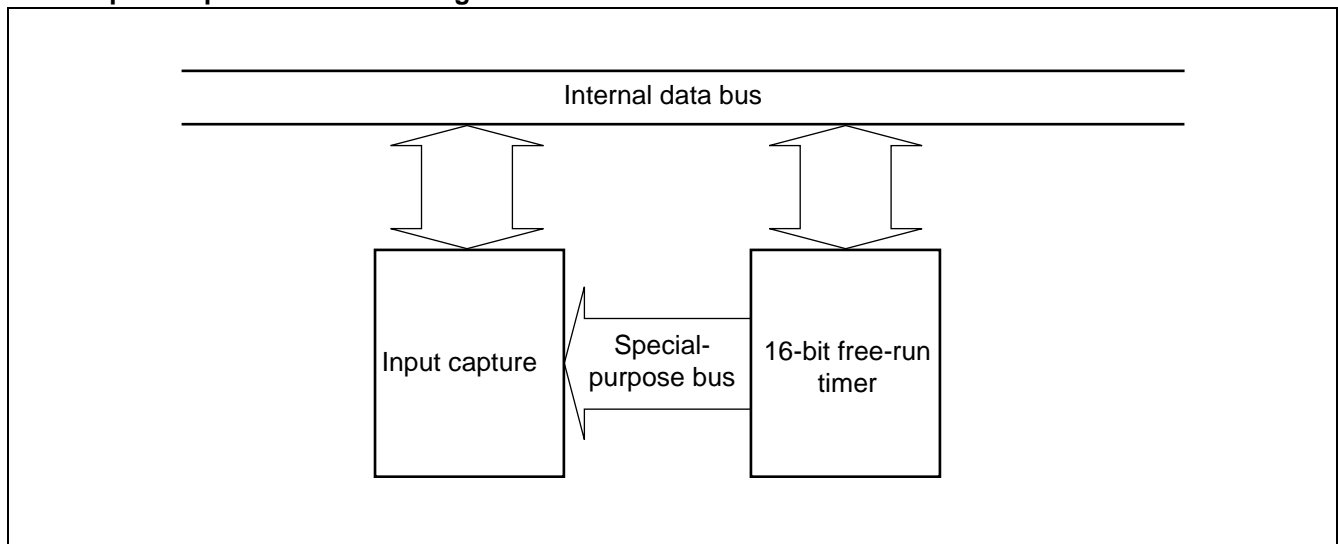
- Count clock is set among four types of machine clock dividing rates.
- Generation of interrupt is allowed by counter value overflow.
- Activation of expanded intelligent I/O service (EI<sup>2</sup>OS) is allowed by interrupt generation.
- Counter value of 16-bit free-run timer is cleared to "0000<sub>H</sub>" by either resetting or software-clearing with timer count clear bit (TCCS: CLR).
- Counter value of 16-bit free-run timer is output to input capture, which is available as base time for capture operation.

#### *Functions of Input Capture*

The input capture, upon detecting an edge of a signal input to the input pin from external device, stores a counter value of 16-bit free-run timer at the time of detection into the input capture data register. The function includes the input capture data registers corresponding to four input pins, input capture control status register, and edge detection circuit.

- Rising edge, falling edge, and both edges are selectable for detection.
- Generating interrupt on CPU is allowed by detecting an edge of input signal.
- Expanded intelligent I/O service (EI<sup>2</sup>OS) is activated by interrupt generation.
- The four input capture input pins and input capture data registers allows monitoring of a maximum of four events.

### 16-bit Input/Output Timer Block Diagram



## 12.5 16-bit Reload Timer

The 16-bit reload timer has the following functions:

- Count clock is selectable among 3 internal clocks and external event clock.
- Activation trigger is selectable between software trigger and external trigger.
- Generation of CPU interrupt is allowed upon occurrence of underflow on 16-bit timer register. Available as an interval timer using the interrupt function.
- When underflow of 16-bit timer register (TMR) occurs, one of two reload modes is selectable between one-shot mode that halts counting operation of TMR, and reload mode that reloads 16-bit reload register value to TMR, continuing TMR counting operation.
- The 16-bit reload timer is ready for expanded intelligent I/O service (EI<sup>2</sup>OS).
- MB90385 series device has 2 channels of built-in 16-bit reload timer.

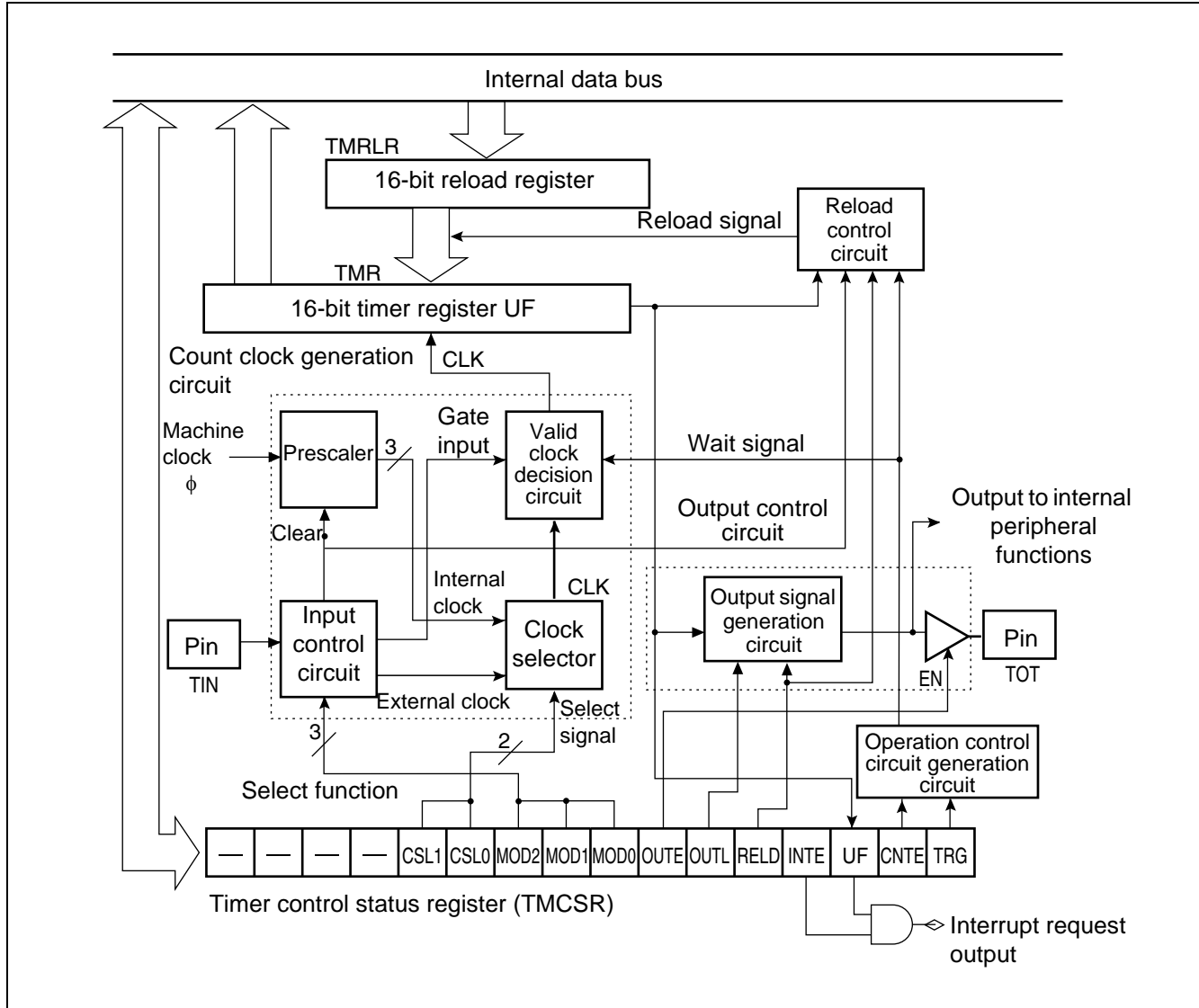
### Operation Mode of 16-bit Reload Timer

Count Clock	Activation Trigger	Operation upon Underflow
Internal clock mode	Software trigger, external trigger	One-shot mode, reload mode
Event count mode	Software trigger	One-shot mode, reload mode

#### Internal Clock Mode

- The 16-bit reload timer is set to internal clock mode, by setting count clock selection bit (TMCSR: CSL1, CSL0) to "00<sub>b</sub>", "01<sub>b</sub>", "10<sub>b</sub>".
- In the internal clock mode, the counter decrements in synchronization with the internal clock.
- Three types of count clock cycles are selectable by count clock selection bit (TMCSR: CSL1, CSL0) in timer control status register.
- Edge detection of software trigger or external trigger is specified as an activation trigger.

16-bit Reload Timer Block Diagram



### **12.7 8/16-bit PPG Timer Outline**

The 8/16-bit PPG timer is a 2-channel reload timer module (PPG0 and PPG1) that allows outputting pulses of arbitrary cycle and duty cycle. Combination of the two channels allows selection among the following operations:

- 8-bit PPG output 2-channel independent operation mode
- 16-bit PPG output operation mode
- 8-bit and 8-bit PPG output operation mode

MB90385 series device has two 8/16-bit built-in PPG timers. This section describes functions of PPG0/1. PPG2/3 have the same functions as those of PPG0/1.

### **Functions of 8/16-bit PPG Timer**

The 8/16-bit PPG timer is composed of four 8-bit reload register (PRLH0/PRLL0, PRLH1/PRLL1) and two PPG down counters (PCNT0, PCNT1).

- Widths of “H” and “L” in output pulse are specifiable independently. Cycle and duty factor of output pulse is specifiable arbitrarily.
- Count clock is selectable among 6 internal clocks.
- The timer is usable as an interval timer, by generating interrupt requests for each interval.
- The time is usable as a D/A converter, with an external circuit.

## 12.10 8/10-bit A/D Converter

The 8/10-bit A/D converter converts an analog input voltage into 8-bit or 10-bit digital value, using the RC-type successive approximation conversion method.

- Input signal is selected among 8 channels of analog input pins.
- Activation trigger is selected among software trigger, internal timer output, and external trigger.

### Functions of 8/10-bit A/D Converter

The 8/10-bit A/D converter converts an analog voltage (input voltage) input to analog input pin into an 8-bit or 10-bit digital value (A/D conversion).

The 8/10-bit A/D converter has the following functions:

- A/D conversion takes a minimum of 6.12  $\mu\text{s}^*$  for 1 channel, including sampling time. (A/D conversion)
- Sampling of one channel takes a minimum of 2.0  $\mu\text{s}^*$ .
- RC-type successive approximation conversion method, with sample & hold circuit is used for conversion.
- Resolution of either 8 bits or 10 bits is specifiable.
- A maximum of 8 channels of analog input pins are allowed for use.
- Generation of interrupt request is allowed, by storing A/D conversion result in A/D data register.
- Activation of EI<sup>2</sup>OS is allowed upon occurrence of an interrupt request. With use of EI<sup>2</sup>OS, data loss is avoided even if A/D conversion is performed successively.
- An activation trigger is selectable among software trigger, internal timer output, and external trigger (fall edge).

: When operating with 16 MHz machine clock

### 8/10-bit A/D Converter Conversion Mode

Conversion Mode	Description
Singular conversion mode	The A/D conversion is performed from a start channel to an end channel sequentially. Upon completion of A/D conversion on an end channel, A/D conversion function stops.
Sequential conversion mode	The A/D conversion is performed from a start channel to an end channel sequentially. Upon completion of A/D conversion on an end channel, A/D conversion function resumes from the start channel.
Pausing conversion mode	The A/D conversion is performed by pausing at each channel. Upon completion of A/D conversion on an end channel, A/D conversion and pause functions resume from the start channel.

## 12.11 UART Outline

UART is a general-purpose serial data communication interface for synchronous and asynchronous communication using external devices.

- Provided with bi-directional communication function for both clock-synchronous and clock-asynchronous modes.
- Provided with master/slave communication function (multi-processor mode). (Only master side is available.)
- Interrupt request is generated upon completion of reception, completion of transmission and detection of reception error.
- Ready for expanded intelligent service, EI<sup>2</sup>OS.

**Table 12-3. UART Functions**

	Description
Data buffer	Full-duplex double buffer
Transmission mode	Clock synchronous (No start/stop bit, no parity bit) Clock asynchronous (start-stop synchronous)
Baud rate	Built-in special-purpose baud-rate generator. Setting is selectable among 8 values. Input of external values is allowed. Use of clock from external timer (16-bit reload timer 0) is allowed.
Data length	7 bits (only asynchronous normal mode) 8 bits
Signaling system	Non Return to Zero (NRZ) system
Reception error detection	Framing error Overrun error Parity error (not detectable in operation mode 1 (multi-processor mode))
Interrupt request	Receive interrupt (reception completed, reception error detected) Transmission interrupt (transmission completed) Ready for expanded intelligent I/O service (EI <sup>2</sup> OS) in both transmission and reception
Master/slave communication function (asynchronous, multi-processor mode)	Communication between 1 (master) and n (slaves) are available (usable as master only).

Note: Start/stop bit is not added upon clock-synchronous transmission. Data only is transmitted.

**Table 12-4. UART Operation Modes**

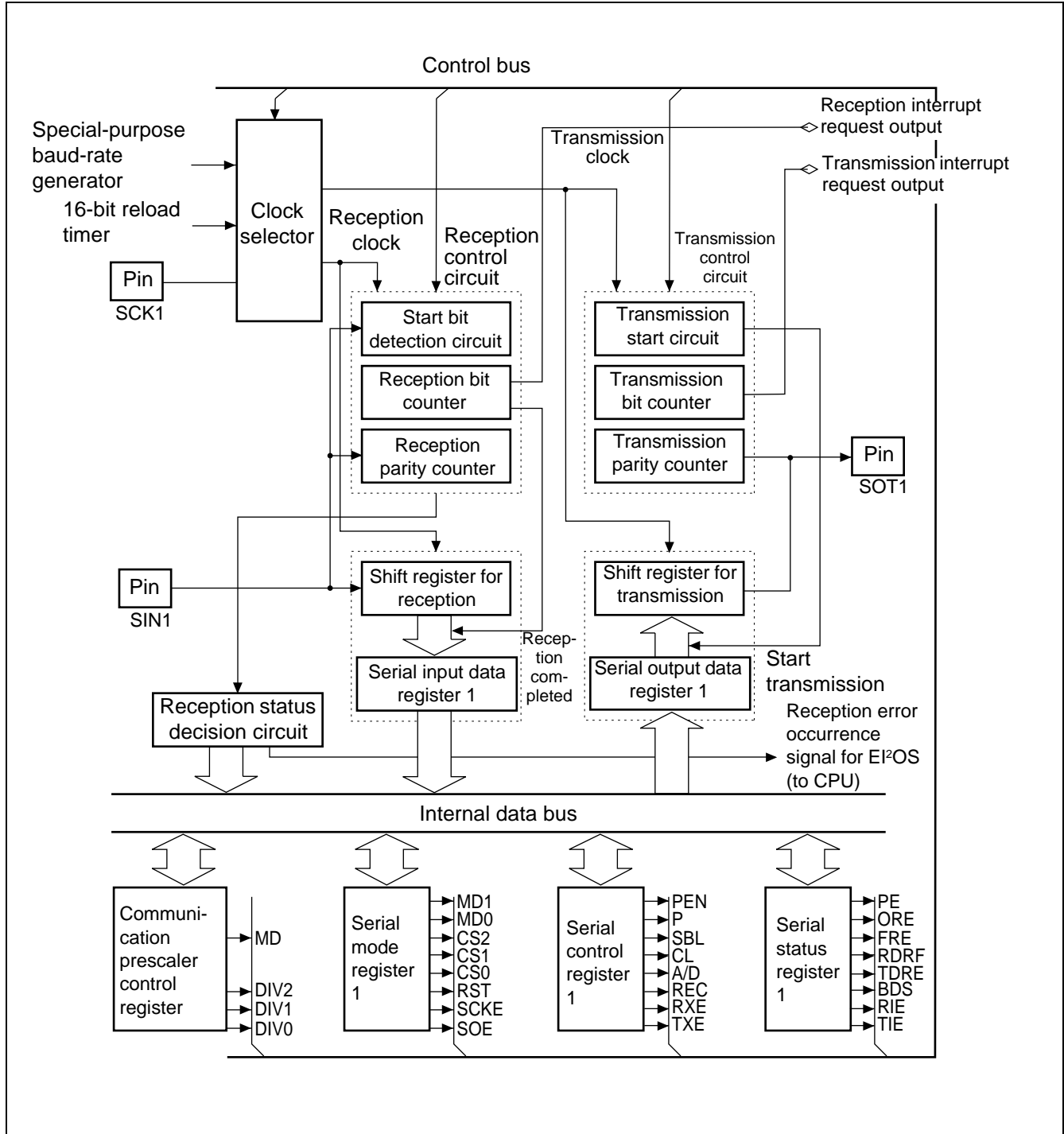
Operation Mode		Data Length		Synchronization	Stop Bit Length
		With Parity	Without Parity		
0	Asynchronous mode (normal mode)	7-bit or 8-bit		Asynchronous	1- bit or 2-bit *2
1	Multi processor mode	8+1 *1	—	Asynchronous	
2	Synchronous mode	8	—	Synchronous	No

—: Disallowed

1: "+1" is an address/data selection bit used for communication control (bit 11 of SCR1 register: A/D).

2: Only 1 bit is detected as a stop bit on data reception.

UART Block Diagram





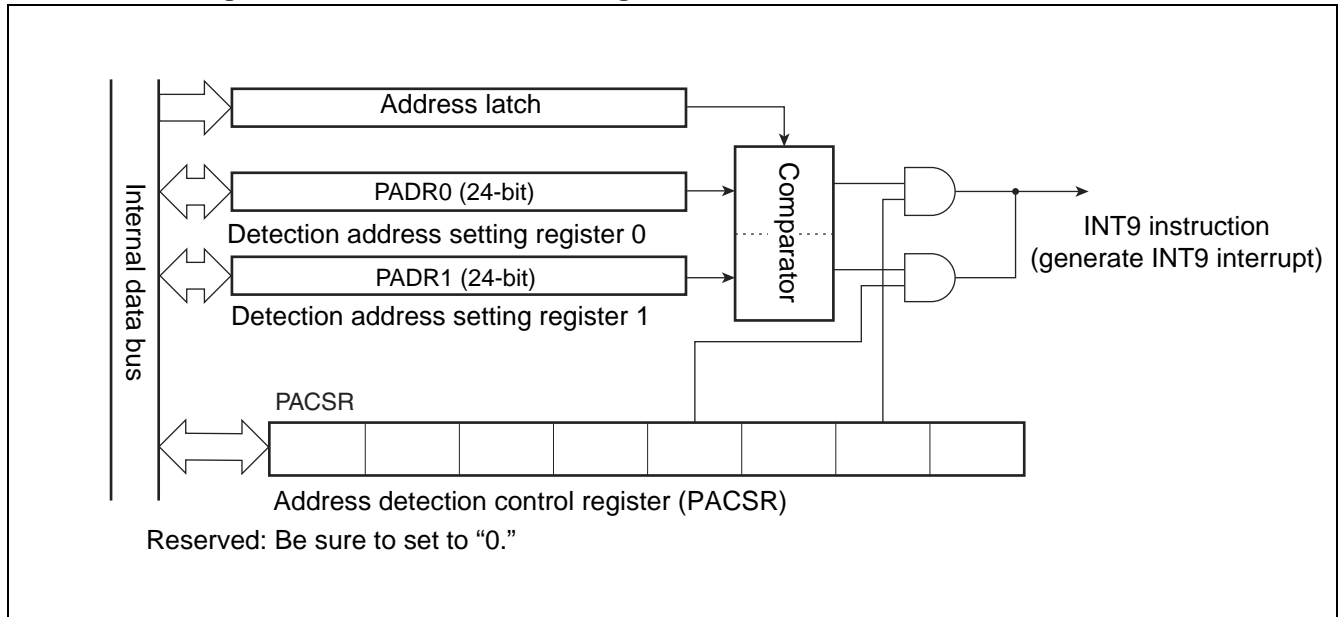
### 12.13 Address Matching Detection Function Outline

The address matching detection function checks if an address of an instruction to be processed next to a currently-processed instruction is identical with an address specified in the detection address register. If the addresses match with each other, an instruction to be processed next in program is forcibly replaced with INT9 instruction, and process branches to the interrupt process program. Using INT9 interrupt, this function is available for correcting program by batch processing.

#### Address Matching Detection Function Outline

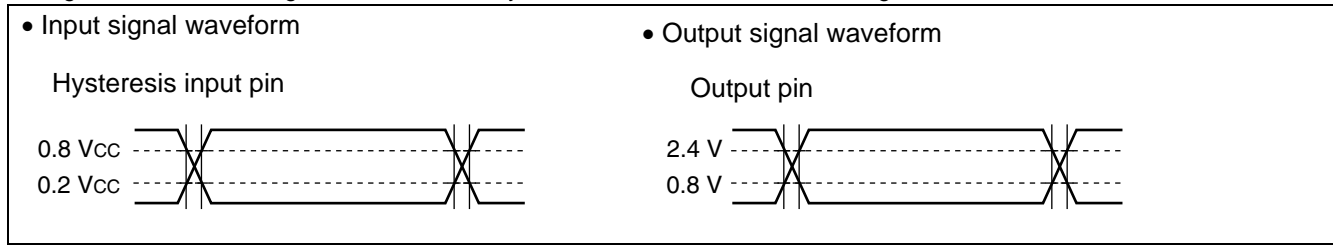
- An address of an instruction to be processed next to a currently-processed instruction of the program is always retained in an address latch via internal data bus. By the address matching detection function, the address value retained in the address latch is always compared with an address specified in detection address setting register. If the compared address values match with each other, an instruction to be processed next by CPU is forcibly replaced with INT9 instruction, and an interrupt process program is executed.
- Two detection address setting registers are provided (PADR0 and PADR1), and each register is provided with interrupt permission bit. Generation of interrupt, which is caused by address matching between the address retained in address latch and the address specified in address setting register, is permitted and prohibited on a register-by-register basis.

#### Address Matching Detection Function Block Diagram



- Address latch  
Retains address value output to internal data bus.
- Address detection control register (PACSR)  
Specifies if interrupt is permitted or prohibited when addresses match with each other.
- Detection address setting (PADR0, PADR1)  
Specifies addresses to be compared with values in address latch.

Rating values of alternating current is defined by the measurement reference voltage values shown below:



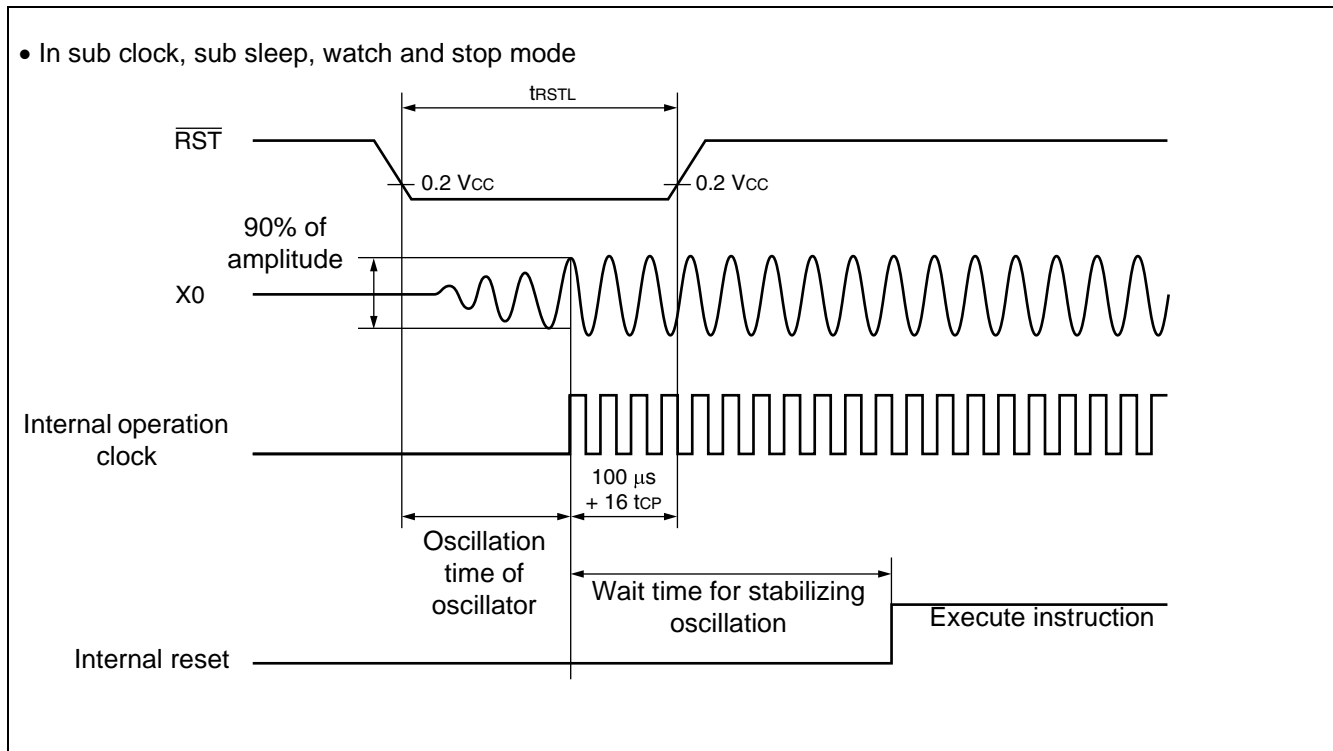
#### 13.4.2 Reset Input Timing

Parameter	Symbol	Pin Name	Value		Unit	Remarks
			Min	Max		
Reset input time	trSTL	RST	16 tCP*3	—	ns	Normal operation
			Oscillation time of oscillator*1 + 100 μs + 16 tCP*3	—	—	In sub clock*2, sub sleep*2, watch*2 and stop mode
			100	—	μs	In timebase timer

\*1: Oscillation time of oscillator is time that the amplitude reached the 90%. In the crystal oscillator, the oscillation time is between several ms to tens of ms. In ceramic oscillator, the oscillation time is between hundreds of μs to several ms. In the external clock, the oscillation time is 0 ms.

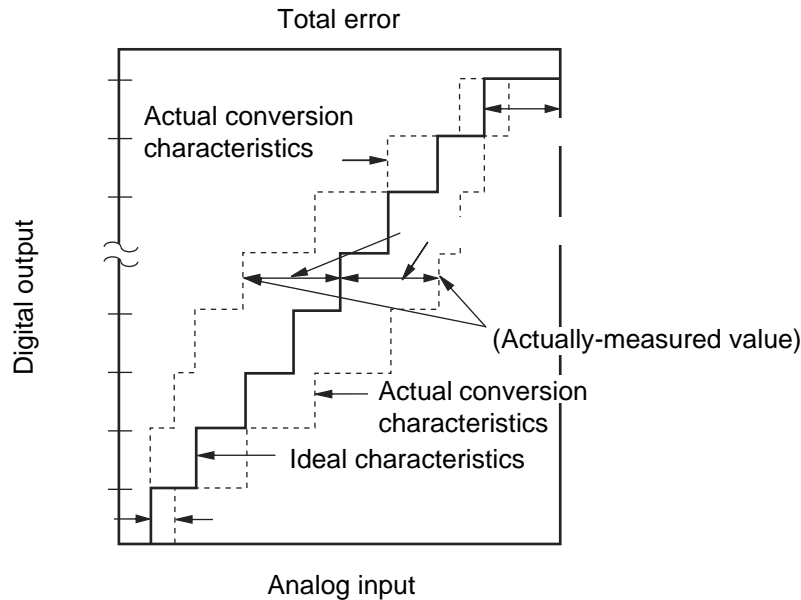
\*2: Except for MB90F387S and MB90387S.

\*3: Refer to "(1) Clock timing" ratings for tCP (internal operation clock cycle time).



### 13.6 Definition of A/D Converter Terms

Resolution:	Analog variation that is recognized by an A/D converter.
Linear error:	Deviation between a line across zero-transition line ("00 0000 00 0 0" ↔ "00 0000 0001") and full-scale transition line ("11 1111 11 1 0" ↔ "11 1111 1111") and actual conversion characteristics.
Differential linear error:	Deviation of input voltage, which is required for changing output code by 1 LSB, from an ideal value.
Total error:	Difference between an actual value and an ideal value. A total error includes zero transition error, full-scale transition error, and linear error.



$$\text{Total error of digital output "N"} = \frac{V_{NT} - \{1 \text{ LSB} \times (N - 1) + 0.5 \text{ LSB}\}}{1 \text{ LSB}} \quad [\text{LSB}]$$

$$1 \text{ LSB} = (\text{Ideal value}) \frac{AVR - AV_{SS}}{1024} \quad [\text{V}]$$

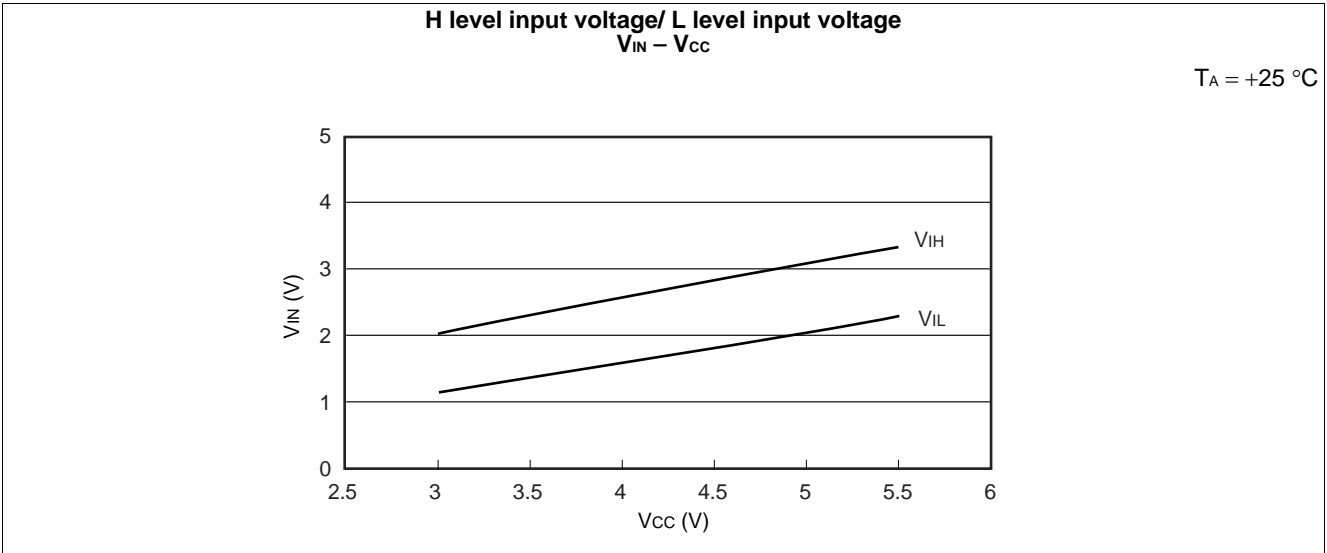
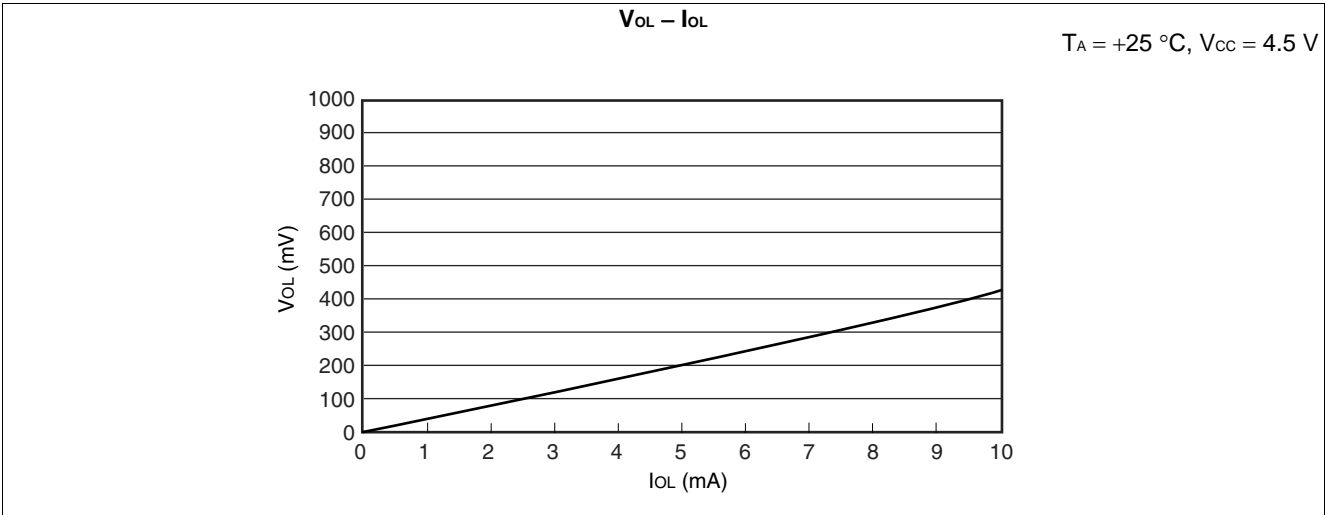
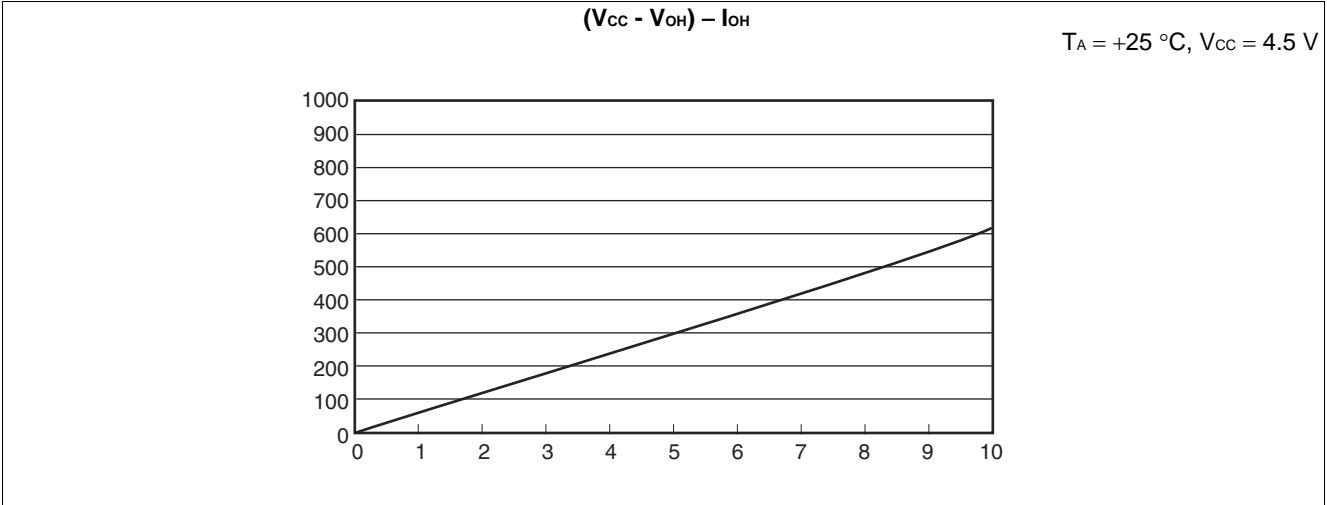
$$V_{OT} (\text{Ideal value}) = AV_{SS} + 0.5 \text{ LSB} \quad [\text{V}]$$

$$V_{FST} (\text{Ideal value}) = AVR - 1.5 \text{ LSB} \quad [\text{V}]$$

$V_{NT}$ : A voltage at which digital output transits from  $(N-1)_H$  to  $N_H$ .

(Continued)

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