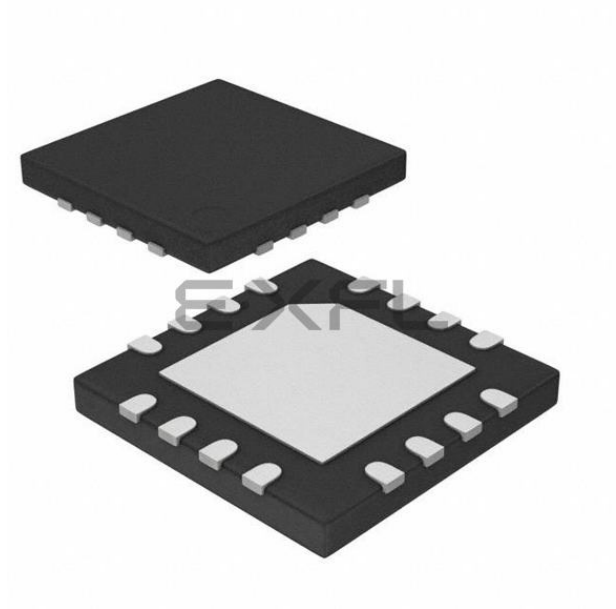

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Applications of "Embedded - Microcontrollers"

Details	
Product Status	Active
Core Processor	PIC
Core Size	8-Bit
Speed	32MHz
Connectivity	I²C, LINbus, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, POR, PWM, WDT
Number of I/O	12
Program Memory Size	28KB (16K x 14)
Program Memory Type	FLASH
EEPROM Size	256 x 8
RAM Size	2K x 8
Voltage - Supply (Vcc/Vdd)	1.8V ~ 3.6V
Data Converters	A/D 11x10b; D/A 1x5b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 125°C (TA)
Mounting Type	Surface Mount
Package / Case	16-UQFN Exposed Pad
Supplier Device Package	16-UQFN (4x4)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic16lf18326-e-jq

TABLE 2: 14/16-PIN ALLOCATION TABLE (PIC16(L)F18326) (CONTINUED)

I/O(2)	14-Pin PDIP/SOIC/TSSOP	16-Pin UQFN	ADC	Reference	Comparator	NCO	DAC	DSM	Timers	CCP	PWM	CWG	MSSP	EUSART	CLC	CLKR	Interrupt	Pull-up	Basic
VSS	14	13	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	VSS
OUT(2)	—	—	—	—	C1OUT	NCO1	—	DSM	TMR0	CCP1	PWM5	CWG1A CWG2A	SDA1(3) SDA2(3)	CK	CLC1OUT	CLKR	—	—	—
	—	—	—	—	C2OUT	—	—	—	—	CCP2	PWM6	CWG1B CWG2B	SCL1(3) SCL2(3)	DT	CLC2OUT	—	—	—	—
	—	—	—	—	—	—	—	—	—	CCP3	—	CWG1C CWG2C	SDO1 SDO2	TX	CLC3OUT	—	—	—	—
	—	—	—	—	—	—	—	—	—	CCP4	—	CWG1D CWG2D	SCK1 SCK2	—	CLC4OUT	—	—	—	—

Note 1: Default peripheral input. Input can be moved to any other pin with the PPS input selection registers.
2: All pin outputs default to PORT latch data. Any pin can be selected as a digital peripheral output with the PPS output selection registers.
3: These peripheral functions are bidirectional. The output pin selections must be the same as the input pin selections.
4: These pins are configured for I^2C logic levels; clock and data signals may be assigned to any of these pins. Assignments to the other pins (e.g., RA5) will operate, but logic levels will be standard TTL/ST as selected by the INLVL register.

TABLE 4-4: SPECIAL FUNCTION REGISTER SUMMARY BANKS 0-31 (CONTINUED)

Address	Name	PIC16(L)F18326	PIC16(L)F18346	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on: POR, BOR	Value on all other Resets
Bank 3													
CPU CORE REGISTERS; see Table 4-2 for specifics													
18Ch	ANSELA			—	—	ANSA5	ANSA4	—	ANSA2	ANSA1	ANSA0	--xx -xxx	--uu -uuu
18Dh	ANSELB	X	—	Unimplemented								—	—
		—	X	ANSB7	ANSB6	ANSB5	ANSB4	—	—	—	—	xxxx ----	uuuu ----
18Eh	ANSELC	X		—	—	ANSC5	ANSC4	ANSC3	ANSC2	ANSC1	ANSC0	--xx xxxx	--uu uuuu
		—	X	ANSC7	ANSC6	ANSC5	ANSC4	ANSC3	ANSC2	ANSC1	ANSC0	xxxx xxxx	uuuu uuuu
18Fh	—	—		Unimplemented								—	—
190h	—	—		Unimplemented								—	—
191h	—	—		Unimplemented								—	—
192h	—	—		Unimplemented								—	—
193h	—	—		Unimplemented								—	—
194h	—	—		Unimplemented								—	—
195h	—	—		Unimplemented								—	—
196h	—	—		Unimplemented								—	—
197h	VREGCON(1)			—	—	—	—	—	—	VREGPM	Reserved	---- --01	---- --01
198h	—	—		Unimplemented								—	—
199h	RC1REG			RC1REG<7:0>								0000 0000	0000 0000
19Ah	TX1REG			TX1REG<7:0>								0000 0000	0000 0000
19Bh	SP1BRGL			SP1BRG<7:0>								0000 0000	0000 0000
19Ch	SP1BRGH			SP1BRG<15:8>								0000 0000	0000 0000
19Dh	RC1STA			SPEN	RX9	SREN	CREN	ADDEN	FERR	OERR	RX9D	0000 000x	0000 000x
19Eh	TX1STA			CSRC	TX9	TXEN	SYNC	SENDB	BRGH	TMRT	TX9D	0000 0010	0000 0010
19Fh	BAUD1CON			ABDOVF	RCIDL	—	SCKP	BRG16	—	WUE	ABDEN	01-0 0-00	01-0 0-00

Legend: x = unknown, u = unchanged, q = depends on condition, - = unimplemented, read as '0', r = reserved. Shaded locations unimplemented, read as '0'.

Note 1: Only on PIC16F18326/18346.

2: Register accessible from both User and ICD Debugger.

6.10 Start-up Sequence

Upon the release of a POR or BOR, the following must occur before the device will begin executing:

1. Power-up Timer runs to completion (if enabled).
2. $\overline{\text{MCLR}}$ must be released (if enabled).
3. Oscillator start-up timer runs to completion (if required for oscillator source).

The total time out will vary based on oscillator configuration and Power-up Timer Configuration. See Section 7.0, Oscillator Module for more information.

The Power-up Timer and oscillator start-up timer run independently of $\overline{\text{MCLR}}$ Reset. If $\overline{\text{MCLR}}$ is kept low long enough, the Power-up Timer will expire. Upon bringing $\overline{\text{MCLR}}$ high, the device will begin execution after ten FOSC cycles (see Figure 6-3). This is useful for testing purposes or to synchronize more than one device operating in parallel.

FIGURE 6-3: RESET START-UP SEQUENCE

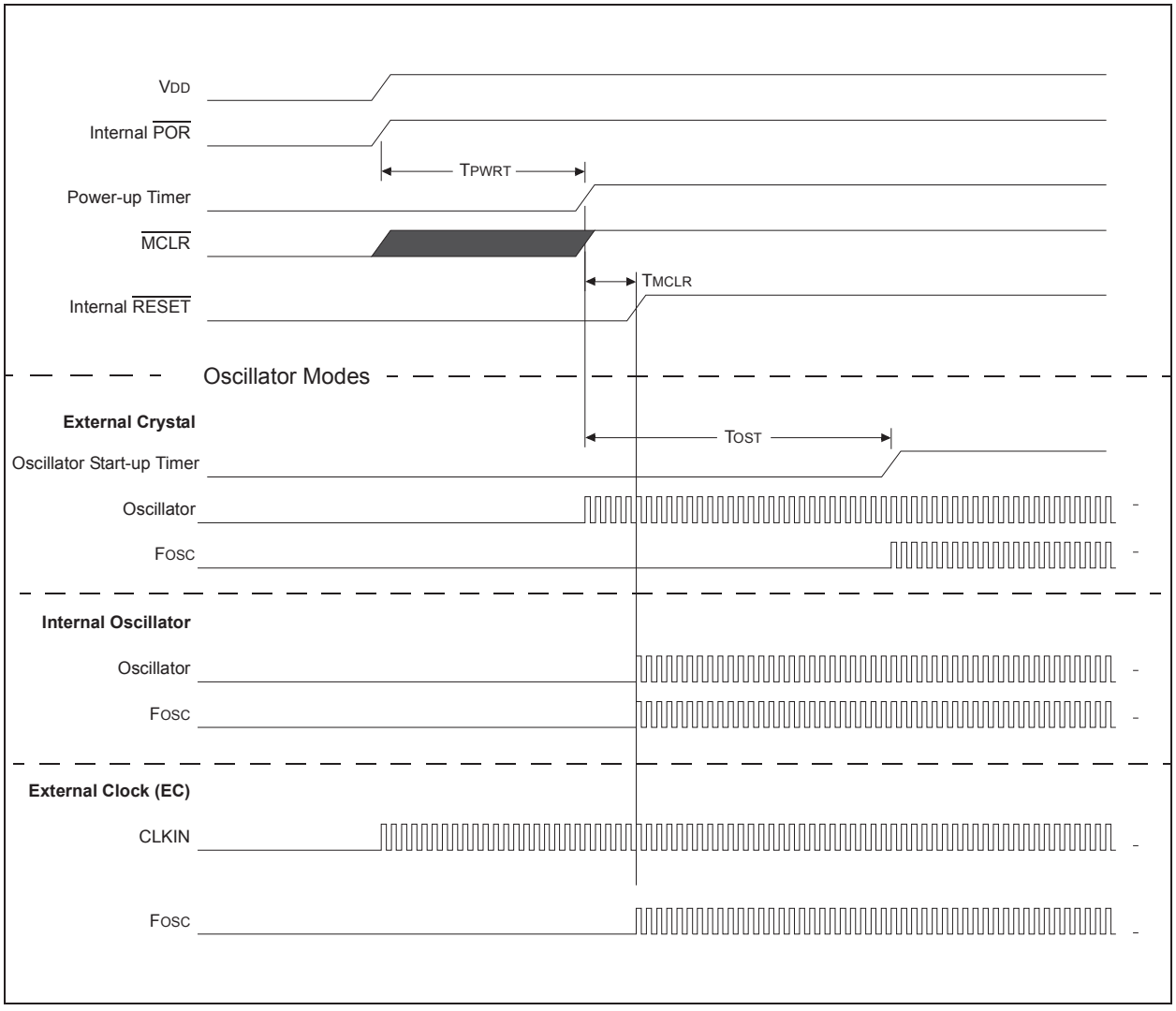


TABLE 9-1: SUMMARY OF REGISTERS ASSOCIATED WITH POWER-DOWN MODE

Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Register on Page
INTCON	GIE	PEIE	—	—	—	—	—	INTEDG	100
PIE0	—	—	TMR0IE	IOCIE	—	—	—	INTE	101
PIE1	TMR1GIE	ADIE	RCIE	TXIE	SSP1IE	BCL1IE	TMR2IE	TMR1IE	102
PIE2	TMR6IE	C2IE	C1IE	NVMIE	SSP2IE	BCL2IE	TMR4IE	NCO1IE	103
PIE3	OSFIE	CSWIE	TMR3GIE	TMR3IE	CLC4IE	CLC3IE	CLC2IE	CLC1IE	104
PIE4	CWG2IE	CWG1IE	TMR5GIE	TMR5IE	CCP4IE	CCP3IE	CCP2IE	CCP1IE	105
PIR0	—	—	TMR0IF	IOCIF	—	—	—	INTF	106
PIR1	TMR1GIF	ADIF	RCIF	TXIF	SSP1IF	BCL1IF	TMR2IF	TMR1IF	107
PIR2	TMR6IF	C2IF	C1IF	NVMIF	SSP2IF	BCL2IF	TMR4IF	NCO1IF	108
PIR3	OSFIF	CSWIF	TMR3GIF	TMR3IF	CLC4IF	CLC3IF	CLC2IF	CLC1IF	109
PIR4	CWG2IF	CWG1IF	TMR5GIF	TMR5IF	CCP4IF	CCP3IF	CCP2IF	CCP1IF	110
IOCAP	—	—	IOCAP5	IOCAP4	IOCAP3	IOCAP2	IOCAP1	IOCAP0	174
IOCAN	—	—	IOCAN5	IOCAN4	IOCAN3	IOCAN2	IOCAN1	IOCAN0	174
IOCAF	—	—	IOCAF5	IOCAF4	IOCAF3	IOCAF2	IOCAF1	IOCAF0	175
IOCBP(1)	IOCBP7	IOCBP6	IOCBP5	IOCBP4	—	—	—	—	175
IOCBN(1)	IOCBN7	IOCBN6	IOCBN5	IOCBN4	—	—	—	—	176
IOCBF(1)	IOCBF7	IOCBF6	IOCBF5	IOCBF4	—	—	—	—	176
IOCCP	IOCCP7(1)	IOCCP6(1)	IOCCP5	IOCCP4	IOCCP3	IOCCP2	IOCCP1	IOCCP0	177
IOCCN	IOCCN7(1)	IOCCN6(1)	IOCCN5	IOCCN4	IOCCN3	IOCCN2	IOCCN1	IOCCN0	177
IOCCF	IOCCF7(1)	IOCCF6(1)	IOCCF5	IOCCF4	IOCCF3	IOCCF2	IOCCF1	IOCCF0	178
STATUS	—	—	—	$\overline{TO}$	$\overline{PD}$	Z	DC	C	30
VREGCON(2)	—	—	—	—	—	—	VREGPM	—	117
CPUDOZE	IDLEN	DOZEN	ROI	DOE	—	DOZE<2:0>			117
WDTCON	—	—	WDTPS<4:0>					SWDTEN	121

Legend: — = unimplemented location, read as '0'. Shaded cells are not used in Power-Down mode.

Note 1: PIC16(L)F18346 only.

2: PIC16F18326/18346 only.

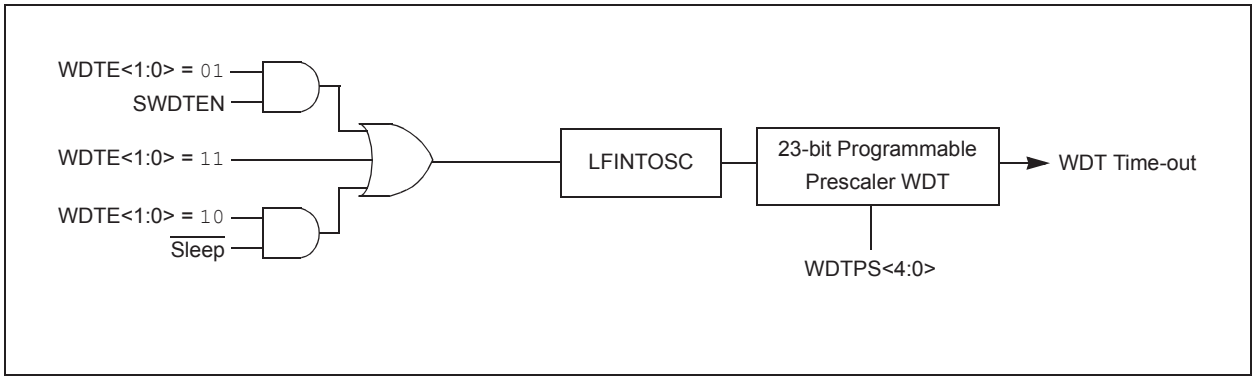
10.0 WATCHDOG TIMER (WDT)

The Watchdog Timer is a system timer that generates a Reset if the firmware does not issue a CLRWDT instruction within the time-out period. The Watchdog Timer is typically used to recover the system from unexpected events.

The WDT has the following features:

- Independent clock source
- Multiple operating modes
  - WDT is always ON
  - WDT is OFF when in Sleep
  - WDT is controlled by software
  - WDT is always OFF
- Configurable time-out period is from 1 ms to 256 seconds (nominal)
- Multiple WDT clearing conditions
- Operation during Sleep

FIGURE 10-1: WATCHDOG TIMER BLOCK DIAGRAM



13.3 Bidirectional Pins

PPS selections for peripherals with bidirectional signals on a single pin must be made so that the PPS input and PPS output select the same pin. This requires configuring both the appropriate xxxPPS input and RxyPPS output registers. For example, if the SCL1 line is routed to pin RC0, the SSP1SCLPPS input register would be set to '10000' (routes to RC0) and the RC0PPS output register would be set to '11000' (routes the SCL1 internal connection to RC0). Peripherals that have bidirectional signals are:

- EUSART1 (synchronous operation)
- MSSP (I^2C)

Note:	The I^2C default input pins are I^2C and SMBus compatible and are the only pins on the PIC16(L)F18326 with this compatibility. For the PIC16(L)F18346, in addition to the default pins as described above, RC0, RC1, RC4, and RC5 are also I^2C and SMBus compatible. Clock and data signals can be routed to any pin, however pins without I^2C compatibility will operate at standard TTL/ST logic levels as selected by the INVLV register.

13.4 PPSLOCKED Bit

The PPS includes a mode in which all input and output selections can be locked to prevent inadvertent changes. PPS selections are locked by setting the PPSLOCKED bit of the PPSLOCK register. Setting and clearing this bit requires a special sequence as an extra precaution against inadvertent changes. Examples of setting and clearing the PPSLOCKED bit are shown in Example 13-1.

EXAMPLE 13-1: PPS LOCK/UNLOCK SEQUENCE

```
; suspend interrupts
    bcf     INTCON,GIE
;   BANKSEL PPSLOCK     ; set bank
; required sequence, next 5 instructions
    movlw   0x55
    movwf   PPSLOCK
    movlw   0xAA
    movwf   PPSLOCK
; Set PPSLOCKED bit to disable writes or
; Clear PPSLOCKED bit to enable writes
    bsf     PPSLOCK,PPSLOCKED
; restore interrupts
    bsf     INTCON,GIE
```

13.5 PPS1WAY Bit

The PPS can be locked by setting the PPS1WAY bit of Configuration Word 2.

When the PPS1WAY bit is set, the PPSLOCKED bit of the PPSLOCK register can be cleared and set only one time after a device Reset. Once the PPS registers are configured, user software sets the PPSLOCKED bit, preventing any further writes to the PPS registers. the PPS registers can be read at any time, regardless of the PPS1WAY or PPSLOCKED settings.

When the PPS1WAY bit is clear, the PPSLOCKED bit of the PPSLOCK register can be cleared and set multiple times during code execution, but requires the PPS lock/unlock sequence to be performed each time modifications to the PPS registers are made.

13.6 Operation During Sleep

PPS input and output selections are unaffected by Sleep.

13.7 Effects of a Reset

A device Power-On-Reset (POR) clears all PPS input and output selections to their default values, and clears the PPSLOCKED bit of the PPSLOCK register. All other Resets leave the selections unchanged. Default input selections are shown in pin allocation Table 2 and Table 3.

16.0 FIXED VOLTAGE REFERENCE (FVR)

The Fixed Voltage Reference, or FVR, is a stable voltage reference, independent of VDD, with 1.024V, 2.048V or 4.096V selectable output levels. The output of the FVR subsystem can be configured to supply a reference voltage to the following:

- ADC input channel
- ADC positive reference
- Comparator positive input
- Digital-to-Analog Converter (DAC)

The FVR can be enabled by setting the FVREN bit of the FVRCON register.

Note:	Fixed Voltage Reference output cannot exceed VDD.

16.1 Independent Gain Amplifiers

The output of the FVR, which is supplied to the ADC, Comparators and DAC, is routed through two independent programmable gain amplifiers. Each amplifier can be programmed for a gain of 1x, 2x or 4x, to produce the three possible voltage levels.

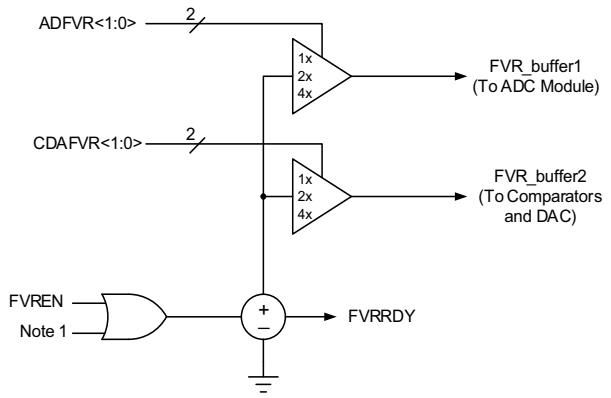
The ADFVR<1:0> bits of the FVRCON register are used to enable and configure the gain amplifier settings for the reference supplied to the ADC module. Reference **Section 22.0 "Analog-to-Digital Converter (ADC) Module"** for additional information.

The CDAFVR<1:0> bits of the FVRCON register are used to enable and configure the gain amplifier settings for the reference supplied to the DAC and comparator module. Reference **Section 24.0 "5-bit Digital-to-Analog Converter (DAC1) Module"** and **Section 18.0 "Comparator Module"** for additional information.

16.2 FVR Stabilization Period

When the Fixed Voltage Reference module is enabled, it requires time for the reference and amplifier circuits to stabilize. See Table 35-16 for FVR start-up times.

FIGURE 16-1: VOLTAGE REFERENCE BLOCK DIAGRAM



Note: Any peripheral requiring the fixed reference (see Table 16-1).

18.12 Register Definitions: Comparator Control

REGISTER 18-1: CMxCON0: COMPARATOR Cx CONTROL REGISTER 0

R/W-0/0	R-0/0	U-0	R/W-0/0	U-0	R/W-1/1	R/W-0/0	R/W-0/0
CxON	CxOUT	—	CxPOL	—	CxSP	CxHYS	CxSYNC
bit 7							bit 0

Legend:		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
u = Bit is unchanged	x = Bit is unknown	-n/n = Value at POR and BOR/Value at all other Resets
'1' = Bit is set	'0' = Bit is cleared	

bit 7 **CxON:** Comparator Enable bit
1 = Comparator is enabled
0 = Comparator is disabled and consumes no active power

bit 6 **CxOUT:** Comparator Output bit
If CxPOL = 1 (inverted polarity):
1 = CxVP < CxVN
0 = CxVP > CxVN
If CxPOL = 0 (non-inverted polarity):
1 = CxVP > CxVN
0 = CxVP < CxVN

bit 5 **Unimplemented:** Read as '0'

bit 4 **CxPOL:** Comparator Output Polarity Select bit
1 = Comparator output is inverted
0 = Comparator output is not inverted

bit 3 **Unimplemented:** Read as '0'

bit 2 **CxSP:** Comparator Speed/Power Select bit
1 = Comparator operates in Normal-Power, High-Speed mode
0 = Reserved. (do not use)

bit 1 **CxHYS:** Comparator Hysteresis Enable bit
1 = Comparator hysteresis enabled
0 = Comparator hysteresis disabled

bit 0 **CxSYNC:** Comparator Output Synchronous Mode bit
1 = Comparator output to Timer1 and I/O pin is synchronous to changes on Timer1 clock source. Output updated on the falling edge of Timer1 clock source.
0 = Comparator output to Timer1 and I/O pin is asynchronous

REGISTER 21-8: CLCxGLS1: GATE 1 LOGIC SELECT REGISTER

R/W-x/u	R/W-x/u	R/W-x/u	R/W-x/u	R/W-x/u	R/W-x/u	R/W-x/u	R/W-x/u
LCxG2D4T	LCxG2D4N	LCxG2D3T	LCxG2D3N	LCxG2D2T	LCxG2D2N	LCxG2D1T	LCxG2D1N
bit 7							bit 0

Legend:		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
u = Bit is unchanged	x = Bit is unknown	-n/n = Value at POR and BOR/Value at all other Resets
'1' = Bit is set	'0' = Bit is cleared	

bit 7 **LCxG2D4T:** Gate 1 Data 4 True (non-inverted) bit
1 = CLCIN3 (true) is gated into CLCx Gate 1
0 = CLCIN3 (true) is not gated into CLCx Gate 1

bit 6 **LCxG2D4N:** Gate 1 Data 4 Negated (inverted) bit
1 = CLCIN3 (inverted) is gated into CLCx Gate 1
0 = CLCIN3 (inverted) is not gated into CLCx Gate 1

bit 5 **LCxG2D3T:** Gate 1 Data 3 True (non-inverted) bit
1 = CLCIN2 (true) is gated into CLCx Gate 1
0 = CLCIN2 (true) is not gated into CLCx Gate 1

bit 4 **LCxG2D3N:** Gate 1 Data 3 Negated (inverted) bit
1 = CLCIN2 (inverted) is gated into CLCx Gate 1
0 = CLCIN2 (inverted) is not gated into CLCx Gate 1

bit 3 **LCxG2D2T:** Gate 1 Data 2 True (non-inverted) bit
1 = CLCIN1 (true) is gated into CLCx Gate 1
0 = CLCIN1 (true) is not gated into CLCx Gate 1

bit 2 **LCxG2D2N:** Gate 1 Data 2 Negated (inverted) bit
1 = CLCIN1 (inverted) is gated into CLCx Gate 1
0 = CLCIN1 (inverted) is not gated into CLCx Gate 1

bit 1 **LCxG2D1T:** Gate 1 Data 1 True (non-inverted) bit
1 = CLCIN0 (true) is gated into CLCx Gate 1
0 = CLCIN0 (true) is not gated into CLCx Gate 1

bit 0 **LCxG2D1N:** Gate 1 Data 1 Negated (inverted) bit
1 = CLCIN0 (inverted) is gated into CLCx Gate 1
0 = CLCIN0 (inverted) is not gated into CLCx Gate 1

22.1.5 INTERRUPTS

The ADC module allows for the ability to generate an interrupt upon completion of an Analog-to-Digital conversion. The ADC Interrupt Flag is the ADIF bit in the PIR1 register. The ADC Interrupt Enable is the ADIE bit in the PIE1 register. The ADIF bit must be cleared in software.

Note 1:	The ADIF bit is set at the completion of every conversion, regardless of whether or not the ADC interrupt is enabled.
2:	The ADC operates during Sleep only when the ADCRC oscillator is selected.

This interrupt can be generated while the device is operating or while in Sleep. If the device is in Sleep, the interrupt will wake-up the device. Upon waking from Sleep, the next instruction following the SLEEP instruction is always executed. If the user is attempting to wake-up from Sleep and resume in-line code execution, the ADIE bit of the PIE1 register and the PEIE bit of the INTCON register must both be set and the GIE bit of the INTCON register must be cleared. If all three of these bits are set, the execution will switch to the Interrupt Service Routine (ISR).

22.1.6 RESULT FORMATTING

The 10-bit ADC conversion result can be supplied in two formats, left justified or right justified. The ADFM bit of the ADCON1 register controls the output format.

Figure 22-3 shows the two output formats.

FIGURE 22-3: 10-BIT ADC CONVERSION RESULT FORMAT

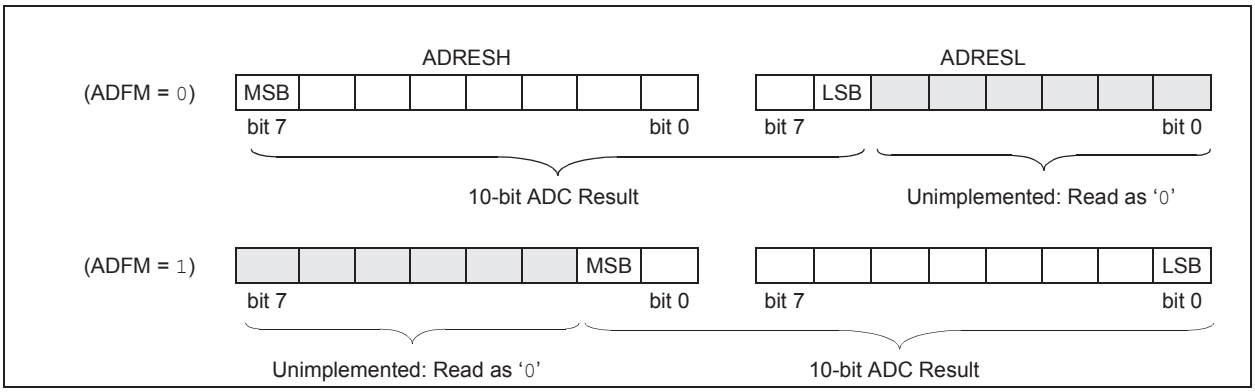


TABLE 22-3: SUMMARY OF REGISTERS ASSOCIATED WITH ADC

Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Register on Page
INTCON	GIE	PEIE	—	—	—	—	—	INTEDG	100
PIE1	TMR1GIE	ADIE	RCIE	TXIE	SSP1IE	BCL1IE	TMR2IE	TMR1IE	102
PIR1	TMR1GIF	ADIF	RCIF	TXIF	SSP1IF	BCL1IF	TMR2IF	TMR1IF	107
TRISA	—	—	TRISA5	TRISA4	—(2)	TRISA2	TRISA1	TRISA0	143
TRISB(1)	TRISB7	TRISB6	TRISB5	TRISB4	—	—	—	—	149
TRISC	TRISC7(1)	TRISC6(1)	TRISC5	TRISC4	TRISC3	TRISC2	TRISC1	TRISC0	155
ANSELA	—	—	ANSA5	ANSA4	—	ANSA2	ANSA1	ANSA0	144
ANSELB(1)	ANSB7	ANSB6	ANSB5	ANSB4	—	—	—	—	150
ANSELC	ANSC7(1)	ANSC6(1)	ANSC5	ANSC4	ANSC3	ANSC2	ANSC1	ANSC0	157
ADCON0	CHS<5:0>						GO/$\overline{\text{DONE}}$	ADON	244
ADCON1	ADFM	ADCS<2:0>			—	ADNREF	ADPREF<1:0>		245
ADACT	—	—	—	ADACT<4:0>					246
ADRESH	ADRESH<7:0>								247
ADRESL	ADRESL<7:0>								247
FVRCON	FVREN	FVRRDY	TSEN	TSRNG	CDAFVR<1:0>		ADFVR<1:0>		180
DAC1CON1	—	—	—	DAC1R<4:0>					264
OSCSTAT1	EXTOR	HFOR	—	LFOR	SOR	ADOR	—	PLLR	91

Legend: – = unimplemented read as '0'. Shaded cells are not used for the ADC module.

Note 1: PIC16(L)F18346 only.

2: Unimplemented, read as '1'.

23.5 Interrupts

When the accumulator overflows (NCO_overflow), the NCO1 Interrupt Flag bit, NCO1IF, of the PIR2 register is set. To enable the interrupt event (NCO_interrupt), the following bits must be set:

- N1EN bit of the NCO1CON register
- NCO1IE bit of the PIE2 register
- PEIE bit of the INTCON register
- GIE bit of the INTCON register

The interrupt must be cleared by software by clearing the NCO1IF bit in the Interrupt Service Routine.

23.6 Effects of a Reset

All of the NCO1 registers are cleared to zero as the result of a Reset.

23.7 Operation in Sleep

The NCO1 module operates independently from the system clock and will continue to run during Sleep, provided that the clock source selected remains active.

The HFINTOSC remains active during Sleep when the NCO1 module is enabled and the HFINTOSC is selected as the clock source, regardless of the system clock source selected.

In other words, if the HFINTOSC is simultaneously selected as the system clock and the NCO1 clock source, when the NCO1 is enabled, the CPU will go idle during Sleep, but the NCO1 will continue to operate and the HFINTOSC will remain active.

This will have a direct effect on the Sleep mode current.

27.10 Register Definitions: Timer1/3/5 Control

REGISTER 27-1: TxCON(1): TIMERx CONTROL REGISTER

R/W-0/u	R/W-0/u	R/W-0/u	R/W-0/u	R/W-0/u	R/W-0/u	U-0	R/W-0/u
TMRxCS<1:0>		TxCKPS<1:0>		TxSOSC	$\overline{\text{TxSYNC}}$	—	TMRxON
bit 7							bit 0

Legend:		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
u = Bit is unchanged	x = Bit is unknown	-n/n = Value at POR and BOR/Value at all other Resets
'1' = Bit is set	'0' = Bit is cleared	

bit 7-6 **TMRxCS<1:0>:** Timerx Clock Source Select bits
- 11 = Timerx clock Source is LFINTOSC
- 10 = Timerx clock source is pin or oscillator:
  - If TxSOSC = 0:
  - External clock from TxCKIPPS pin (on the rising edge)
  - If TxSOSC = 1:
  - Clock from SOSC, either crystal oscillator on TxSOSCI/TxSOSCO pins, or SOSCIN input
- 01 = Timerx clock source is system clock (FOSC)
- 00 = Timerx clock source is instruction clock (FOSC/4)

bit 5-4 **TxCKPS<1:0>:** Timerx Input Clock Prescale Select bits
- 11 = 1:8 Prescale value
- 10 = 1:4 Prescale value
- 01 = 1:2 Prescale value
- 00 = 1:1 Prescale value

bit 3 **TxSOSC:** LP Oscillator Enable Control bit
- 1 = SOSC requested as the clock source
- 0 = TxCKI enabled as the clock source

bit 2 **$\overline{\text{TxSYNC}}$:** Timer1 Synchronization Control bit

TMRxCS<1:0> = 1x
- 1 = Do not synchronize external clock input
- 0 = Synchronize external clock input with system clock

TMRxCS<1:0> = 0x

This bit is ignored. Timer1 uses the internal clock and no additional synchronization is performed.

bit 1 **Unimplemented:** Read as '0'

bit 0 **TMRxON:** Timer1 On bit
- 1 = Enables Timerx
- 0 = Stops Timerx and clears Timerx gate flip-flop

Note 1: 'x' refers to either '1', '3' or '5' for the respective Timer1/3/5 registers.

REGISTER 29-5: CCPTMRS: CCP TIMERS CONTROL REGISTER

R/W-0/0	R/W-1/1	R/W-0/0	R/W-1/1	R/W-0/0	R/W-1/1	R/W-0/0	R/W-1/1
C4TSEL<1:0>		C3TSEL<1:0>		C2TSEL<1:0>		C1TSEL<1:0>	
bit 7							bit 0

Legend:		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
u = Bit is unchanged	x = Bit is unknown	-n/n = Value at POR and BOR/Value at all other Reset
'1' = Bit is set	'0' = Bit is cleared	

bit 7-6 **C4TSEL<1:0>:** CCP4 Capture, Compare and PWM mode Timer Selection bits
Selection as show in Table 29-4.

bit 5-4 **C3TSEL<1:0>:** CCP3 Capture, Compare and PWM mode Timer Selection bits
Selection as show in Table 29-4.

bit 3-2 **C2TSEL<1:0>:** CCP2 Capture, Compare and PWM mode Timer Selection bits
Selection as show in Table 29-4.

bit 1-0 **C1TSEL<1:0>:** CCP1 Capture, Compare and PWM mode Timer Selection bits
Selection as show in Table 29-4.

TABLE 29-3: TIMER SELECTIONS

CxTSEL<1:0>	Operating mode based on CCPxMODE<3:0>	
	Capture Compare	PWM
00	TMR0	TMR2
01	TMR1	
10	TMR3	TMR4
11	TMR5	TMR6

FIGURE 30-20: I²C SLAVE, 10-BIT ADDRESS, RECEPTION (SEN = 1, AHEN = 0, DHEN = 0)

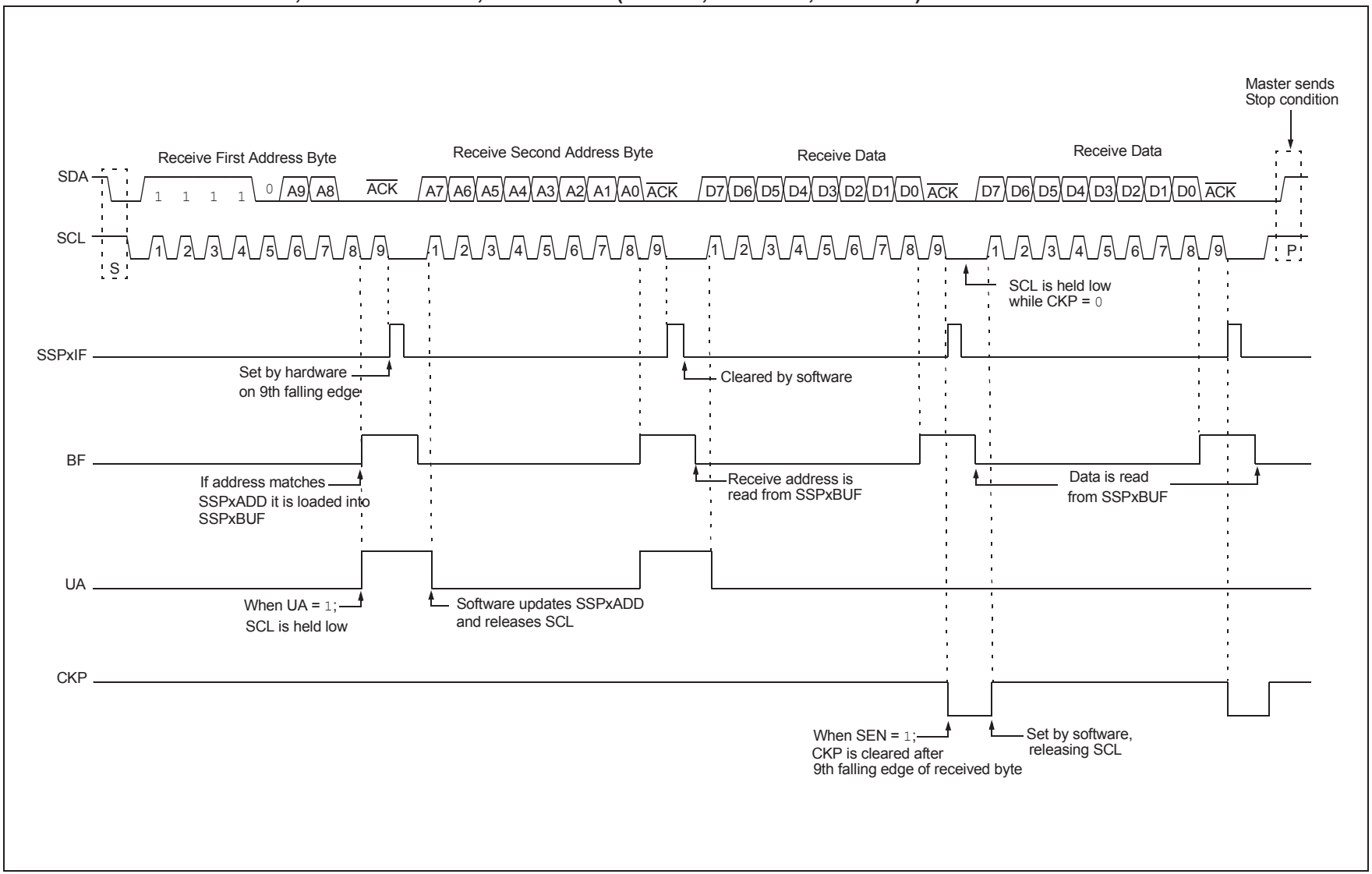
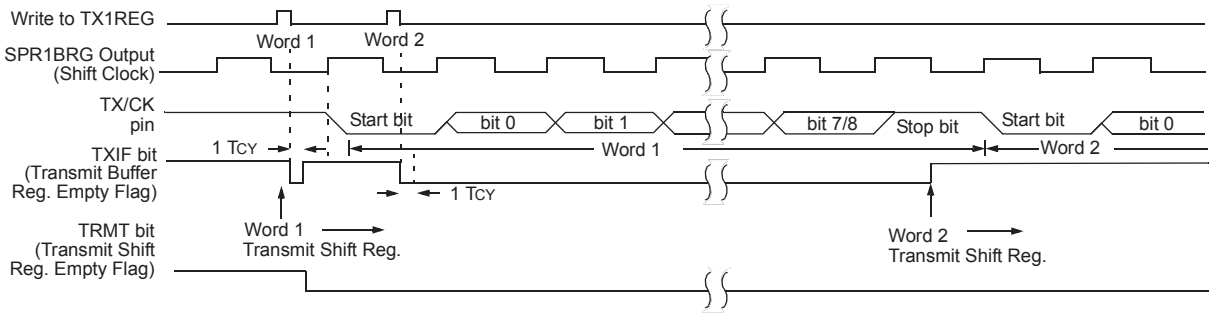


TABLE 30-2: MSSP CLOCK RATE W/BRG

FOSC	FCY	BRG Value	FCLOCK (2 Rollovers of BRG)
32 MHz	8 MHz	13h	400 kHz
32 MHz	8 MHz	19h	308 kHz
32 MHz	8 MHz	4Fh	100 kHz
16 MHz	4 MHz	09h	400 kHz
16 MHz	4 MHz	0Ch	308 kHz
16 MHz	4 MHz	27h	100 kHz
4 MHz	1 MHz	09h	100 kHz

Note: Refer to the I/O port electrical specifications in Table 35-4 to ensure the system is designed to support IOL requirements.

FIGURE 31-4: ASYNCHRONOUS TRANSMISSION (BACK-TO-BACK)



Note: This timing diagram shows two consecutive transmissions.

31.1.2 EUSART1 ASYNCHRONOUS RECEIVER

The Asynchronous mode is typically used in RS-232 systems. The receiver block diagram is shown in Figure 31-2. The data is received on the RX/DT pin and drives the data recovery block. The data recovery block is actually a high-speed shifter operating at 16 times the baud rate, whereas the serial Receive Shift Register (RSR) operates at the bit rate. When all eight or nine bits of the character have been shifted in, they are immediately transferred to a two character First-In-First-Out (FIFO) memory. The FIFO buffering allows reception of two complete characters and the start of a third character before software must start servicing the EUSART1 receiver. The FIFO and RSR registers are not directly accessible by software. Access to the received data is via the RC1REG register.

31.1.2.1 Enabling the Receiver

The EUSART1 receiver is enabled for asynchronous operation by configuring the following three control bits:

- CREN = 1
- SYNC = 0
- SPEN = 1

All other EUSART1 control bits are assumed to be in their default state.

Setting the CREN bit of the RC1STA register enables the receiver circuitry of the EUSART1. Clearing the SYNC bit of the TX1STA register configures the EUSART1 for asynchronous operation. Setting the SPEN bit of the RC1STA register enables the EUSART1. The programmer must set the corresponding TRIS bit to configure the RX/DT I/O pin as an input.

Note:	If the RX/DT function is on an analog pin, the corresponding ANSEL bit must be cleared for the receiver to function.

31.1.2.2 Receiving Data

The receiver data recovery circuit initiates character reception on the falling edge of the first bit. The first bit, also known as the Start bit, is always a zero. The data recovery circuit counts one-half bit time to the center of the Start bit and verifies that the bit is still a zero. If it is not a zero then the data recovery circuit aborts character reception, without generating an error, and resumes looking for the falling edge of the Start bit. If the Start bit zero verification succeeds then the data recovery circuit counts a full bit time to the center of the next bit. The bit is then sampled by a majority detect circuit and the resulting '0' or '1' is shifted into the RSR. This repeats until all data bits have been sampled and shifted into the RSR. One final bit time is measured and the level sampled. This is the Stop bit, which is always a '1'. If the data recovery circuit samples a '0' in the Stop bit position then a framing error is set for this character, otherwise the framing error is cleared for this character. See **Section 31.1.2.4 "Receive Framing Error"** for more information on framing errors.

Immediately after all data bits and the Stop bit have been received, the character in the RSR is transferred to the EUSART1 receive FIFO and the RCIF interrupt flag bit of the PIR1 register is set. The top character in the FIFO is transferred out of the FIFO by reading the RC1REG register.

Note:	If the receive FIFO is overrun, no additional characters will be received until the Overrun condition is cleared. See **Section 31.1.2.5 "Receive Overrun Error"** for more information on overrun errors.

31.5 EUSART1 Operation During Sleep

The EUSART1 will remain active during Sleep only in the Synchronous Slave mode. All other modes require the system clock and therefore cannot generate the necessary signals to run the Transmit or Receive Shift registers during Sleep.

Synchronous Slave mode uses an externally generated clock to run the Transmit and Receive Shift registers.

31.5.1 SYNCHRONOUS RECEIVE DURING SLEEP

To receive during Sleep, all the following conditions must be met before entering Sleep mode:

- RC1STA and TX1STA Control registers must be configured for Synchronous Slave Reception (see **Section 31.4.2.4 "Synchronous Slave Reception Setup"**).
- If interrupts are desired, set the RCIE bit of the PIE1 register and the GIE and PEIE bits of the INTCON register.
- The RCIF interrupt flag must be cleared by reading RC1REG to unload any pending characters in the receive buffer.

Upon entering Sleep mode, the device will be ready to accept data and clocks on the RX/DT and TX/CK pins, respectively. When the data word has been completely clocked in by the external device, the RCIF interrupt flag bit of the PIR1 register will be set. Thereby, waking the processor from Sleep.

Upon waking from Sleep, the instruction following the `SLEEP` instruction will be executed. If the Global Interrupt Enable (GIE) bit of the INTCON register is also set, then the Interrupt Service Routine at address 004h will be called.

31.5.2 SYNCHRONOUS TRANSMIT DURING SLEEP

To transmit during Sleep, all the following conditions must be met before entering Sleep mode:

- The RC1STA and TX1STA Control registers must be configured for synchronous slave transmission (see **Section 31.4.2.2 "Synchronous Slave Transmission Setup"**).
- The TXIF interrupt flag must be cleared by writing the output data to the TX1REG, thereby filling the TSR and transmit buffer.
- If interrupts are desired, set the TXIE bit of the PIE1 register and the PEIE bit of the INTCON register.
- Interrupt enable bits TXIE of the PIE1 register and PEIE of the INTCON register must set.

Upon entering Sleep mode, the device will be ready to accept clocks on TX/CK pin and transmit data on the RX/DT pin. When the data word in the TSR has been completely clocked out by the external device, the pending byte in the TX1REG will transfer to the TSR and the TXIF flag will be set. Thereby, waking the processor from Sleep. At this point, the TX1REG is available to accept another character for transmission, which will clear the TXIF flag.

Upon waking from Sleep, the instruction following the `SLEEP` instruction will be executed. If the Global Interrupt Enable (GIE) bit is also set then the Interrupt Service Routine at address 0004h will be called.

FIGURE 35-12: TIMER0 AND TIMER1 EXTERNAL CLOCK TIMINGS

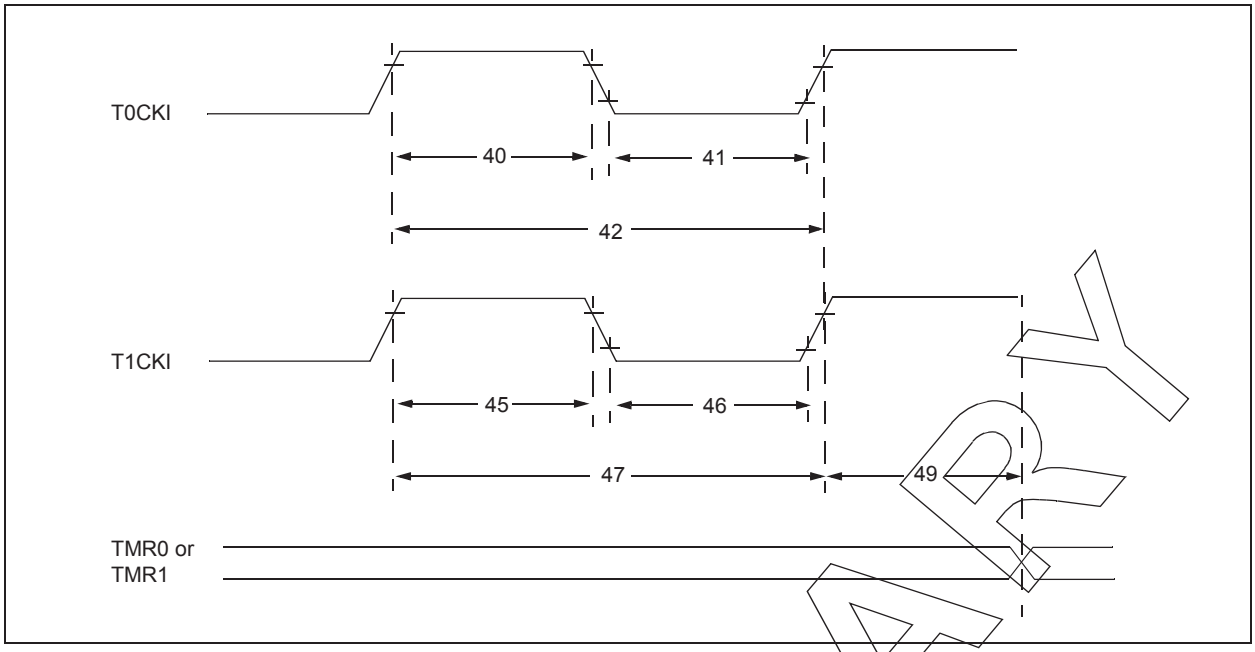


TABLE 35-17: TIMER0 AND TIMER1 EXTERNAL CLOCK REQUIREMENTS

Standard Operating Conditions (unless otherwise stated)								
Param. No.	**Sym.**	**Characteristic**		**Min.**	**Typ.†**	**Max.**	**Units**	**Conditions**
40*	TT0H	T0CKI High Pulse Width	No Prescaler	0.5 TCY + 20	—	—	ns	
			With Prescaler	10	—	—	ns	
41*	TT0L	T0CKI Low Pulse Width	No Prescaler	0.5 TCY + 20	—	—	ns	
			With Prescaler	10	—	—	ns	
42*	TT0P	T0CKI Period		Greater of: 20 or TCY + 40 / N	—	—	ns	N = prescale value
45*	TT1H	T1CKI High Time	Synchronous, No Prescaler	0.5 TCY + 20	—	—	ns	
			Synchronous, with Prescaler	15	—	—	ns	
			Asynchronous	30	—	—	ns	
46*	TT1L	T1CKI Low Time	Synchronous, No Prescaler	0.5 TCY + 20	—	—	ns	
			Synchronous, with Prescaler	15	—	—	ns	
			Asynchronous	30	—	—	ns	
47*	TT1P	T1CKI Input Period	Synchronous	Greater of: 30 or TCY + 40 / N	—	—	ns	N = prescale value
			Asynchronous	60	—	—	ns	
48	FT1	Secondary Oscillator Input Frequency Range (oscillator enabled by setting bit T1OSCEN)		32.4	32.768	33.1	kHz	
49*	TCKEZTMR1	Delay from External Clock Edge to Timer Increment		2 TOSC	—	7 TOSC	—	Timers in Sync mode

* These parameters are characterized but not tested.

† Data in "Typ." column is at 3.0V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

37.6 MPLAB X SIM Software Simulator

The MPLAB X SIM Software Simulator allows code development in a PC-hosted environment by simulating the PIC MCUs and dsPIC DSCs on an instruction level. On any given instruction, the data areas can be examined or modified and stimuli can be applied from a comprehensive stimulus controller. Registers can be logged to files for further run-time analysis. The trace buffer and logic analyzer display extend the power of the simulator to record and track program execution, actions on I/O, most peripherals and internal registers.

The MPLAB X SIM Software Simulator fully supports symbolic debugging using the MPLAB XC Compilers, and the MPASM and MPLAB Assemblers. The software simulator offers the flexibility to develop and debug code outside of the hardware laboratory environment, making it an excellent, economical software development tool.

37.7 MPLAB REAL ICE In-Circuit Emulator System

The MPLAB REAL ICE In-Circuit Emulator System is Microchip's next generation high-speed emulator for Microchip Flash DSC and MCU devices. It debugs and programs all 8, 16 and 32-bit MCU, and DSC devices with the easy-to-use, powerful graphical user interface of the MPLAB X IDE.

The emulator is connected to the design engineer's PC using a high-speed USB 2.0 interface and is connected to the target with either a connector compatible with in-circuit debugger systems (RJ-11) or with the new high-speed, noise tolerant, Low-Voltage Differential Signal (LVDS) interconnection (CAT5).

The emulator is field upgradeable through future firmware downloads in MPLAB X IDE. MPLAB REAL ICE offers significant advantages over competitive emulators including full-speed emulation, run-time variable watches, trace analysis, complex breakpoints, logic probes, a ruggedized probe interface and long (up to three meters) interconnection cables.

37.8 MPLAB ICD 3 In-Circuit Debugger System

The MPLAB ICD 3 In-Circuit Debugger System is Microchip's most cost-effective, high-speed hardware debugger/programmer for Microchip Flash DSC and MCU devices. It debugs and programs PIC Flash microcontrollers and dsPIC DSCs with the powerful, yet easy-to-use graphical user interface of the MPLAB IDE.

The MPLAB ICD 3 In-Circuit Debugger probe is connected to the design engineer's PC using a high-speed USB 2.0 interface and is connected to the target with a connector compatible with the MPLAB ICD 2 or MPLAB REAL ICE systems (RJ-11). MPLAB ICD 3 supports all MPLAB ICD 2 headers.

37.9 PICkit 3 In-Circuit Debugger/ Programmer

The MPLAB PICkit 3 allows debugging and programming of PIC and dsPIC Flash microcontrollers at a most affordable price point using the powerful graphical user interface of the MPLAB IDE. The MPLAB PICkit 3 is connected to the design engineer's PC using a full-speed USB interface and can be connected to the target via a Microchip debug (RJ-11) connector (compatible with MPLAB ICD 3 and MPLAB REAL ICE). The connector uses two device I/O pins and the Reset line to implement in-circuit debugging and In-Circuit Serial Programming™ (ICSP™).

37.10 MPLAB PM3 Device Programmer

The MPLAB PM3 Device Programmer is a universal, CE compliant device programmer with programmable voltage verification at V_{DDMIN} and V_{DDMAX} for maximum reliability. It features a large LCD display (128 x 64) for menus and error messages, and a modular, detachable socket assembly to support various package types. The ICSP cable assembly is included as a standard item. In Stand-Alone mode, the MPLAB PM3 Device Programmer can read, verify and program PIC devices without a PC connection. It can also set code protection in this mode. The MPLAB PM3 connects to the host PC via an RS-232 or USB cable. The MPLAB PM3 has high-speed communications and optimized algorithms for quick programming of large memory devices, and incorporates an MMC card for file storage and data applications.