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Details

Product Status	Not For New Designs
Core Processor	STM8A
Core Size	8-Bit
Speed	16MHz
Connectivity	I ² C, LINbus, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, POR, PWM, WDT
Number of I/O	25
Program Memory Size	32KB (32K x 8)
Program Memory Type	FLASH
EEPROM Size	1K x 8
RAM Size	2K x 8
Voltage - Supply (Vcc/Vdd)	3V ~ 5.5V
Data Converters	A/D 7x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 125°C (TA)
Mounting Type	Surface Mount
Package / Case	32-LQFP
Supplier Device Package	32-LQFP (7x7)
Purchase URL	https://www.e-xfl.com/product-detail/stmicroelectronics/stm8af6266tcx

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5.4.2 Write protection (WP)

Write protection in application mode is intended to avoid unintentional overwriting of the memory. The write protection can be removed temporarily by executing a specific sequence in the user software.

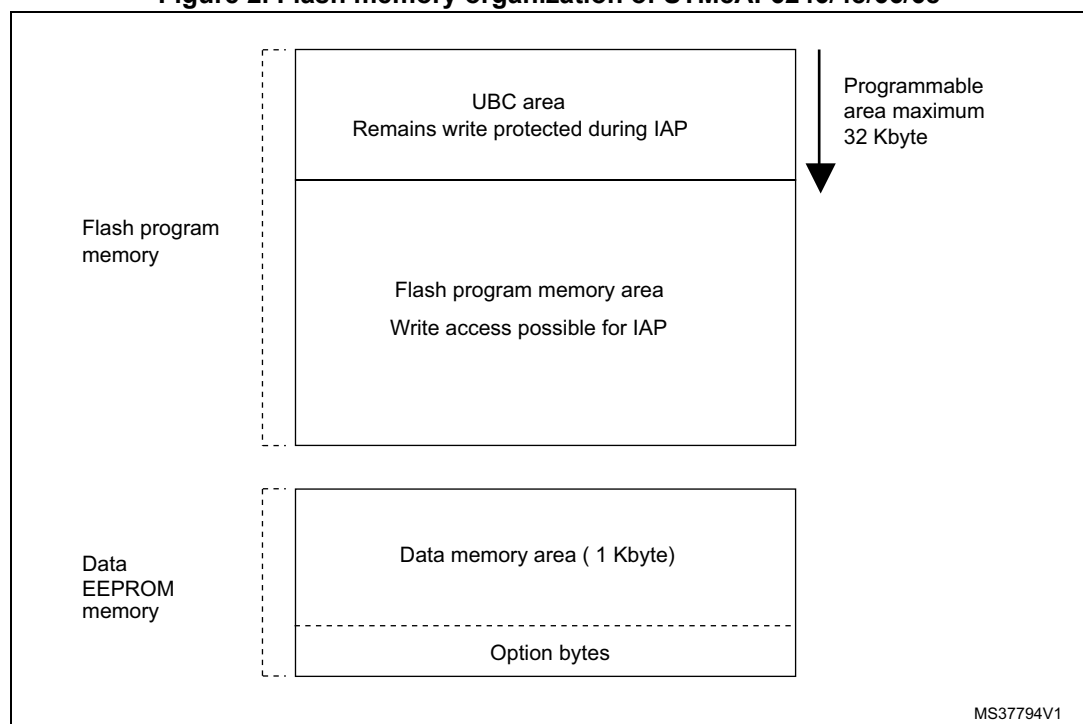
5.4.3 Protection of user boot code (UBC)

If the user chooses to update the Flash program memory using a specific boot code to perform in application programming (IAP), this boot code needs to be protected against unwanted modification.

In the STM8A a memory area of up to 32 Kbyte can be protected from overwriting at user option level. Other than the standard write protection, the UBC protection can exclusively be modified via the debug interface, the user software cannot modify the UBC protection status.

The UBC memory area contains the reset and interrupt vectors and its size can be adjusted in increments of 512 bytes by programming the UBC and NUBC option bytes (see [Section 9: Option bytes on page 44](#)).

Figure 2. Flash memory organization of STM8AF6246/48/66/68



5.5.2 16 MHz high-speed internal RC oscillator (HSI)

- Default clock after reset 2 MHz (16 MHz/8)
- Fast wakeup time

User trimming

The register CLK_HSITRIMR with three trimming bits plus one additional bit for the sign permits frequency tuning by the application program. The adjustment range covers all possible frequency variations versus supply voltage and temperature. This trimming does not change the initial production setting.

For reason of compatibility with other devices from the STM8A family, a special mode with only two trimming bits plus sign can be selected. This selection is controlled with the HSITRIM0 bit in the option byte registers OPT3 and NOPT3.

UART mode

- Full duplex, asynchronous communications - NRZ standard format (mark/space)
- High-precision baud rate generator
 - A common programmable transmit and receive baud rates up to $f_{\text{MASTER}}/16$
- Programmable data word length (8 or 9 bits) – 1 or 2 stop bits – parity control
- Separate enable bits for transmitter and receiver
- Error detection flags
- Reduced power consumption mode
- Multi-processor communication - enter mute mode if address match does not occur
- Wakeup from mute mode (by idle line detection or address mark detection)
- Two receiver wakeup modes:
 - Address bit (MSB)
 - Idle line

5.10 Input/output specifications

The product features four different I/O types:

- Standard I/O 2 MHz
- Fast I/O up to 10 MHz
- High sink 8 mA, 2 MHz
- True open drain (I²C interface)

To decrease EMI (electromagnetic interference), high sink I/Os have a limited maximum slew rate. The rise and fall times are similar to those of standard I/Os.

The analog inputs are equipped with a low leakage analog switch. Additionally, the schmitt-trigger input stage on the analog I/Os can be disabled in order to reduce the device standby consumption.

STM8A I/Os are designed to withstand current injection. For a negative injection current of 4 mA, the resulting leakage current in the adjacent input does not exceed 1 μ A. Thanks to this feature, external protection diodes against current injection are no longer required.

Table 8. STM8AF6246/48/66/68 (32 Kbyte) microcontroller pin description⁽¹⁾⁽²⁾ (continued)

Pin number		Pin name	Type	Input			Output				Main function (after reset)	Default alternate function	Alternate function after remap [option bit]
LQFP48	VQFPN/LQFP32			floating	wpu	Ext. interrupt	High sink	Speed	OD	PP			
24		PE6/AIN9	I/O	X	X	X	-	O1	X	X	Port E7	Analog input 9	-
25	17	PE5/SPI_NSS	I/O	X	X	X	-	O1	X	X	Port E5	SPI master/slave select	-
26	18	PC1/TIM1_CH1	I/O	X	X	X	HS	O3	X	X	Port C1	Timer 1 - channel 1	-
27	19	PC2/TIM1_CH2	I/O	X	X	X	HS	O3	X	X	Port C2	Timer 1 - channel 2	-
28	20	PC3/TIM1_CH3	I/O	X	X	X	HS	O3	X	X	Port C3	Timer 1 - channel 3	-
29	21	PC4/TIM1_CH4	I/O	X	X	X	HS	O3	X	X	Port C4	Timer 1 - channel 4	-
30	22	PC5/SPI_SCK	I/O	X	X	X		O3	X	X	Port C5	SPI clock	-
31	-	V _{SSIO_2}	S	-	-	-	-	-	-	-		I/O ground	-
32	-	V _{DDIO_2}	S	-	-	-	-	-	-	-		I/O power supply	-
33	23	PC6/SPI_MOSI	I/O	X	X	X	-	O3	X	X	Port C6	SPI master out/ slave in	-
34	24	PC7/SPI_MISO	I/O	X	X	X	-	O3	X	X	Port C7	SPI master in/ slave out	-
35	-	PG0	I/O	X	X	-	-	O1	X	X	Port G0	-	-
36	-	PG1	I/O	X	X	-	-	O1	X	X	Port G1	-	-
37	-	PE3/TIM1_BKIN	I/O	X	X	X	-	O1	X	X	Port E3	Timer 1 - break input	-
38	-	PE2/I ² C_SDA	I/O	X	-	X	-	O1	T ⁽⁶⁾	-	Port E2	I ² C data	-
39	-	PE1/I ² C_SCL	I/O	X	-	X	-	O1	T ⁽⁶⁾	-	Port E1	I ² C clock	-
40	-	PE0/CLK_CCO	I/O	X	X	X	-	O3	X	X	Port E0	Configurable clock output	-
41	25	PD0/TIM3_CH2	I/O	X	X	X	HS	O3	X	X	Port D0	Timer 3 - channel 2	TIM1_BKIN [AFR3]/ CLK_CCO [AFR2]
42	26	PD1/SWIM ⁽⁷⁾	I/O	X	X	X	HS	O4	X	X	Port D1	SWIM data interface	-
43	27	PD2/TIM3_CH1	I/O	X	X	X	HS	O3	X	X	Port D2	Timer 3 - channel 1	TIM2_CH3 [AFR1]
44	28	PD3/TIM2_CH2	I/O	X	X	X	HS	O3	X	X	Port D3	Timer 2 - channel 2	ADC_ETR [AFR0]
45	29	PD4/TIM2_CH1/ BEEP	I/O	X	X	X	HS	O3	X	X	Port D4	Timer 2 - channel 1	BEEP output [AFR7]
46	30	PD5/ LINUART_TX	I/O	X	X	X	-	O1	X	X	Port D5	LINUART data transmit	-

Table 9. Memory model for the devices covered in this datasheet

Flash program memory size	Flash program memory end address	RAM size	RAM end address	Stack roll-over address
32K	0x00 0FFFF	2K	0x00 07FF	0x00 0600
16K	0x00 0BFFF			

7.2 Register map

In this section the memory and register map of the devices covered by this datasheet is described. For a detailed description of the functionality of the registers, refer to STM8S series and STM8AF series 8-bit microcontrollers reference manual, RM0016.

Table 10. I/O port hardware register map

Address	Block	Register label	Register name	Reset status
0x00 5000	Port A	PA_ODR	Port A data output latch register	0x00
0x00 5001		PA_IDR	Port A input pin value register	0xXX ⁽¹⁾
0x00 5002		PA_DDR	Port A data direction register	0x00
0x00 5003		PA_CR1	Port A control register 1	0x00
0x00 5004		PA_CR2	Port A control register 2	0x00
0x00 5005	Port B	PB_ODR	Port B data output latch register	0x00
0x00 5006		PB_IDR	Port B input pin value register	0xXX ⁽¹⁾
0x00 5007		PB_DDR	Port B data direction register	0x00
0x00 5008		PB_CR1	Port B control register 1	0x00
0x00 5009		PB_CR2	Port B control register 2	0x00
0x00 500A	Port C	PC_ODR	Port C data output latch register	0x00
0x00 500B		PC_IDR	Port C input pin value register	0xXX ⁽¹⁾
0x00 500C		PC_DDR	Port C data direction register	0x00
0x00 500D		PC_CR1	Port C control register 1	0x00
0x00 500E		PC_CR2	Port C control register 2	0x00
0x00 500F	Port D	PD_ODR	Port D data output latch register	0x00
0x00 5010		PD_IDR	Port D input pin value register	0xXX ⁽¹⁾
0x00 5011		PD_DDR	Port D data direction register	0x00
0x00 5012		PD_CR1	Port D control register 1	0x02
0x00 5013		PD_CR2	Port D control register 2	0x00

Table 11. General hardware register map (continued)

Address	Block	Register label	Register name	Reset status
0x00 50A0	ITC	EXTI_CR1	External interrupt control register 1	0x00
0x00 50A1		EXTI_CR2	External interrupt control register 2	0x00
0x00 50A2 to 0x00 50B2	Reserved area (17 bytes)			
0x00 50B3	RST	RST_SR	Reset status register	0xXX ⁽¹⁾
0x00 50B4 to 0x00 50BF	Reserved area (12 bytes)			
0x00 50C0	CLK	CLK_ICKR	Internal clock control register	0x01
0x00 50C1		CLK_ECKR	External clock control register	0x00
0x00 50C2	Reserved area (1 byte)			
0x00 50C3	CLK	CLK_CMSR	Clock master status register	0xE1
0x00 50C4		CLK_SWR	Clock master switch register	0xE1
0x00 50C5		CLK_SWCR	Clock switch control register	0xXX
0x00 50C6		CLK_CKDIVR	Clock divider register	0x18
0x00 50C7		CLK_PCKENR1	Peripheral clock gating register 1	0xFF
0x00 50C8		CLK_CSSR	Clock security system register	0x00
0x00 50C9		CLK_CCOR	Configurable clock control register	0x00
0x00 50CA		CLK_PCKENR2	Peripheral clock gating register 2	0xFF
0x00 50CB	Reserved area (1 byte)			
0x00 50CC	CLK	CLK_HSI TRIMR	HSI clock calibration trimming register	0x00
0x00 50CD		CLK_SWIMCCR	SWIM clock control register	0bXXXX XXX0
0x00 50CE to 0x00 50D0	Reserved area (3 bytes)			
0x00 50D1	WWDG	WWDG_CR	WWDG control register	0x7F
0x00 50D2		WWDG_WR	WWDG window register	0x7F
0x00 50D3 to 0x00 50DF	Reserved area (13 bytes)			
0x00 50E0	IWDG	IWDG_KR	IWDG key register	0xXX ⁽²⁾
0x00 50E1		IWDG_PR	IWDG prescaler register	0x00
0x00 50E2		IWDG_RLR	IWDG reload register	0xFF
0x00 50E3 to 0x00 50EF	Reserved area (13 bytes)			
0x00 50F0	AWU	AWU_CSR1	AWU control/status register 1	0x00
0x00 50F1		AWU_APR	AWU asynchronous prescaler buffer register	0x3F
0x00 50F2		AWU_TBR	AWU timebase selection register	0x00

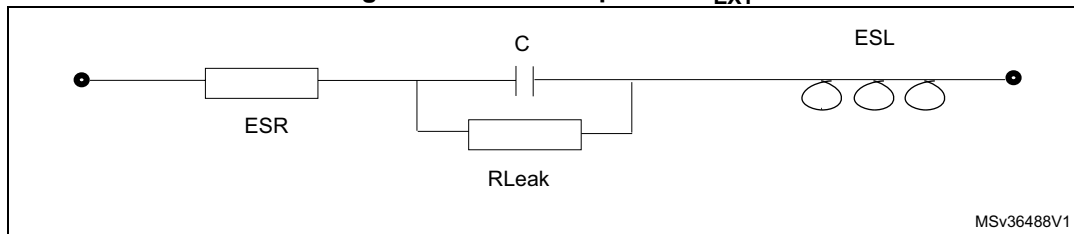
Table 11. General hardware register map (continued)

Address	Block	Register label	Register name	Reset status
0x00 53E0	ADC	ADC_DB0RH	ADC data buffer register 0 high	0x00
0x00 53E1		ADC_DB0RL	ADC data buffer register 0 low	0x00
0x00 53E2		ADC_DB1RH	ADC data buffer register 1 high	0x00
0x00 53E3		ADC_DB1RL	ADC data buffer register 1 low	0x00
0x00 53E4		ADC_DB2RH	ADC data buffer register 2 high	0x00
0x00 53E5		ADC_DB2RL	ADC data buffer register 2 low	0x00
0x00 53E6		ADC_DB3RH	ADC data buffer register 3 high	0x00
0x00 53E7		ADC_DB3RL	ADC data buffer register 3 low	0x00
0x00 53E8		ADC_DB4RH	ADC data buffer register 4 high	0x00
0x00 53E9		ADC_DB4RL	ADC data buffer register 4 low	0x00
0x00 53EA		ADC_DB5RH	ADC data buffer register 5 high	0x00
0x00 53EB		ADC_DB5RL	ADC data buffer register 5 low	0x00
0x00 53EC		ADC_DB6RH	ADC data buffer register 6 high	0x00
0x00 53ED		ADC_DB6RL	ADC data buffer register 6 low	0x00
0x00 53EE		ADC_DB7RH	ADC data buffer register 7 high	0x00
0x00 53EF		ADC_DB7RL	ADC data buffer register 7 low	0x00
0x00 53F0		ADC_DB8RH	ADC data buffer register 8 high	0x00
0x00 53F1		ADC_DB8RL	ADC data buffer register 8 low	0x00
0x00 53F2		ADC_DB9RH	ADC data buffer register 9 high	0x00
0x00 53F3		ADC_DB9RL	ADC data buffer register 9 low	0x00
0x00 53F4 to 0x00 53FF	Reserved area (12 bytes)			
0x00 5400	ADC	ADC_CSR	ADC control/status register	0x00
0x00 5401		ADC_CR1	ADC configuration register 1	0x00
0x00 5402		ADC_CR2	ADC configuration register 2	0x00
0x00 5403		ADC_CR3	ADC configuration register 3	0x00
0x00 5404		ADC_DRH	ADC data register high	0xFF
0x00 5405		ADC_DRL	ADC data register low	0xFF
0x00 5406		ADC_TDRH	ADC Schmitt trigger disable register high	0x00
0x00 5407		ADC_TDRL	ADC Schmitt trigger disable register low	0x00
0x00 5408		ADC_HTRH	ADC high threshold register high	0xFF
0x00 5409		ADC_HTRL	ADC high threshold register low	0x03
0x00 540A		ADC_LTRH	ADC low threshold register high	0x00

10.3.1 VCAP external capacitor

Stabilization for the main regulator is achieved connecting an external capacitor C_{EXT} to the V_{CAP} pin. C_{EXT} is specified in [Table 21](#). Care should be taken to limit the series inductance to less than 15 nH.

Figure 9. External capacitor C_{EXT}



1. Legend: ESR is the equivalent series resistance and ESL is the equivalent inductance.

10.3.2 Supply current characteristics

The current consumption is measured as described in [Figure 6 on page 49](#) and [Figure 7 on page 50](#).

If not explicitly stated, general conditions of temperature and voltage apply.

Table 23. Total current consumption in Run, Wait and Slow mode.
General conditions for V_{DD} apply, $T_A = -40$ to 150 °C

Symbol	Parameter	Conditions	Typ	Max	Unit
$I_{DD(RUN)}^{(1)}$	Supply current in Run mode	All peripherals clocked, code executed from Flash program memory, HSE external clock (without resonator)	$f_{CPU} = 16$ MHz	7.4	14
			$f_{CPU} = 8$ MHz	4.0	7.4 ⁽²⁾
			$f_{CPU} = 4$ MHz	2.4	4.1 ⁽²⁾
			$f_{CPU} = 2$ MHz	1.5	2.5
$I_{DD(RUN)}^{(1)}$	Supply current in Run mode	All peripherals clocked, code executed from RAM and EEPROM, HSE external clock (without resonator)	$f_{CPU} = 16$ MHz	3.7	5.0
			$f_{CPU} = 8$ MHz	2.2	3.0 ⁽²⁾
			$f_{CPU} = 4$ MHz	1.4	2.0 ⁽²⁾
			$f_{CPU} = 2$ MHz	1.0	1.5
$I_{DD(WFI)}^{(1)}$	Supply current in Wait mode	CPU stopped, all peripherals off, HSE external clock	$f_{CPU} = 16$ MHz	1.65	2.5
			$f_{CPU} = 8$ MHz	1.15	1.9 ⁽²⁾
			$f_{CPU} = 4$ MHz	0.90	1.6 ⁽²⁾
			$f_{CPU} = 2$ MHz	0.80	1.5
$I_{DD(SLOW)}^{(1)}$	Supply current in Slow mode	f_{CPU} scaled down, all peripherals off, code executed from RAM	Ext. clock 16 MHz $f_{CPU} = 125$ kHz	1.50	1.95
			LSI internal RC $f_{CPU} = 128$ kHz	1.50	1.80 ⁽²⁾

1. The current due to I/O utilization is not taken into account in these values.

2. Values not tested in production. Design guidelines only.

Table 24. Total current consumption in Halt and Active-halt modes.
General conditions for V_{DD} apply, $T_A = -40$ to $55\text{ }^{\circ}\text{C}$

Symbol	Parameter	Conditions			Typ	Max	Unit
		Main voltage regulator (MVR) ⁽¹⁾	Flash mode ⁽²⁾	Clock source and specific temperature condition			
$I_{DD(H)}$	Supply current in Halt mode	Off	Power-down	Clocks stopped	5	35 ⁽³⁾	μA
				Clocks stopped, $T_A = 25\text{ }^{\circ}\text{C}$	5	25	
$I_{DD(AH)}$	Supply current in Active-halt mode with regulator on	On	Power-down	Ext. clock 16 MHz $f_{\text{MASTER}} = 125\text{ kHz}$	770	900 ⁽³⁾	
				LSI clock 128 kHz	150	230 ⁽³⁾	
	Supply current in Active-halt mode with regulator off	Off	Power-down	LSI clock 128 kHz	25	42 ⁽³⁾	
				LSI clock 128 kHz, $T_A = 25\text{ }^{\circ}\text{C}$	25	30	
$t_{WU(AH)}$	Wakeup time from Active-halt mode with regulator on	On	Operating mode	$T_A = -40$ to $150\text{ }^{\circ}\text{C}$	10	30 ⁽³⁾	μs
	Wakeup time from Active-halt mode with regulator off	Off			50	80 ⁽³⁾	

1. Configured by the REGAH bit in the CLK_ICKR register.

2. Configured by the AHALT bit in the FLASH_CR1 register.

3. Data based on characterization results. Not tested in production.

Current consumption for on-chip peripherals

Table 25. Oscillator current consumption

Symbol	Parameter	Conditions		Typ	Max ⁽¹⁾	Unit
$I_{DD(OSC)}$	HSE oscillator current consumption ⁽²⁾	Quartz or ceramic resonator, CL = 33 pF $V_{DD} = 5\text{ V}$	$f_{\text{OSC}} = 24\text{ MHz}$	1	2.0 ⁽³⁾	mA
			$f_{\text{OSC}} = 16\text{ MHz}$	0.6	-	
			$f_{\text{OSC}} = 8\text{ MHz}$	0.57	-	
		Quartz or ceramic resonator, CL = 33 pF $V_{DD} = 3.3\text{ V}$	$f_{\text{OSC}} = 24\text{ MHz}$	0.5	1.0 ⁽³⁾	
			$f_{\text{OSC}} = 16\text{ MHz}$	0.25	-	
			$f_{\text{OSC}} = 8\text{ MHz}$	0.18	-	

1. During startup, the oscillator current consumption may reach 6 mA.

2. The supply current of the oscillator can be further optimized by selecting a high quality resonator with small R_m value. Refer to crystal manufacturer for more details

3. Informative data.

Table 26. Programming current consumption

Symbol	Parameter	Conditions	Typ	Max	Unit
$I_{DD(Prog)}$	Programming current	$V_{DD} = 5\text{ V}$, $-40\text{ }^{\circ}\text{C}$ to $150\text{ }^{\circ}\text{C}$, erasing and programming data or Flash program memory	1.0	1.7	mA

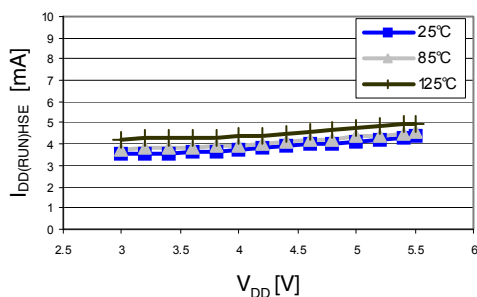
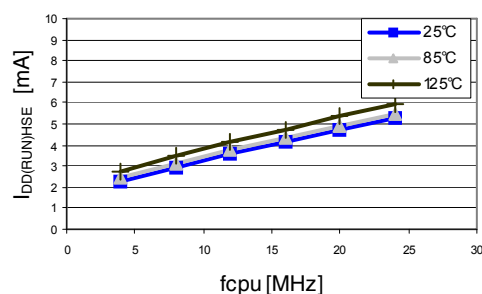
Table 27. Typical peripheral current consumption $V_{DD} = 5.0\text{ V}^{(1)}$

Symbol	Parameter	Typ. $f_{master} = 2\text{ MHz}$	Typ. $f_{master} = 16\text{ MHz}$	Unit
$I_{DD(TIM1)}$	TIM1 supply current ⁽²⁾	0.03	0.23	mA
$I_{DD(TIM2)}$	TIM2 supply current ⁽²⁾	0.02	0.12	
$I_{DD(TIM3)}$	TIM3 supply current ⁽²⁾	0.01	0.1	
$I_{DD(TIM4)}$	TIM4 supply current ⁽²⁾	0.004	0.03	
$I_{DD(LINUART)}$	LINUART supply current ⁽²⁾	0.03	0.11	
$I_{DD(SPI)}$	SPI supply current ⁽²⁾	0.01	0.04	
$I_{DD(I^2C)}$	I ² C supply current ⁽²⁾	0.02	0.06	
$I_{DD(AWU)}$	AWU supply current ⁽²⁾	0.003	0.02	
$I_{DD(TOT_DIG)}$	All digital peripherals on	0.22	1	
$I_{DD(ADC)}$	ADC supply current when converting ⁽³⁾	0.93	0.95	

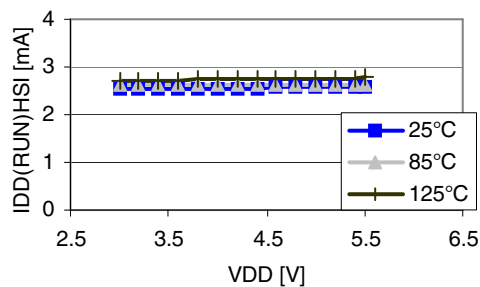
1. Typical values not tested in production. Since the peripherals are powered by an internally regulated, constant digital supply voltage, the values are similar in the full supply voltage range.
2. Data based on a differential I_{DD} measurement between no peripheral clocked and a single active peripheral. This measurement does not include the pad toggling consumption.
3. Data based on a differential I_{DD} measurement between reset configuration and continuous A/D conversions.

Current consumption curves

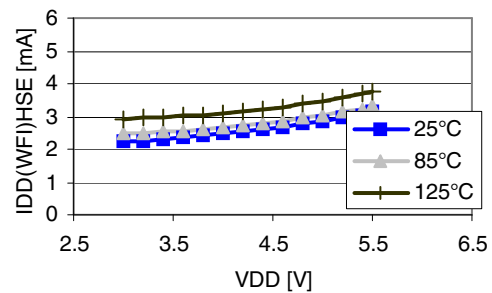
Figure 10 to Figure 15 show typical current consumption measured with code executing in RAM.

Figure 10. Typ. $I_{DD(RUN)HSE}$ vs. V_{DD} @ $f_{CPU} = 16\text{ MHz}$, peripheral = onFigure 11. Typ. $I_{DD(RUN)HSE}$ vs. f_{CPU} @ $V_{DD} = 5.0\text{ V}$, peripheral = on

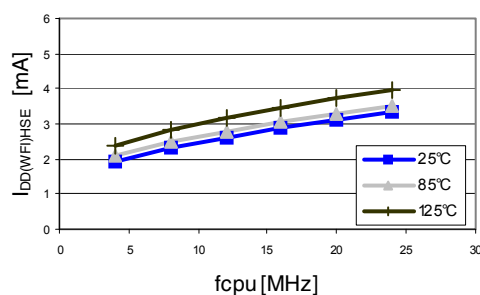
**Figure 12. Typ. $I_{DD(RUN)HSI}$ vs. V_{DD}
@ $f_{CPU} = 16$ MHz, peripheral = off**



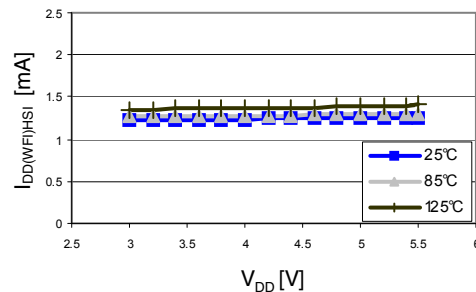
**Figure 13. Typ. $I_{DD(WFI)HSE}$ vs. V_{DD}
@ $f_{CPU} = 16$ MHz, peripheral = on**



**Figure 14. Typ. $I_{DD(WFI)HSE}$ vs. f_{CPU}
@ $V_{DD} = 5.0$ V, peripheral = on**



**Figure 15. Typ. $I_{DD(WFI)HSI}$ vs. V_{DD}
@ $f_{CPU} = 16$ MHz, peripheral = off**



10.3.3 External clock sources and timing characteristics

HSE user external clock

Subject to general operating conditions for V_{DD} and T_A .

Table 28. HSE user external clock characteristics

Symbol	Parameter	Conditions	Min	Typ	Max	Unit
f_{HSE_ext}	User external clock source frequency	T_A is -40 to 150 °C	0 ⁽¹⁾	-	16	MHz
V_{HSEdHL}	Comparator hysteresis	-	$0.1 \times V_{DD}$	-	-	V
V_{HSEH}	OSCIN input pin high level voltage	-	$0.7 \times V_{DD}$	-	V_{DD}	
V_{HSEL}	OSCIN input pin low level voltage	-	V_{SS}	-	$0.3 \times V_{DD}$	
I_{LEAK_HSE}	OSCIN input leakage current	$V_{SS} < V_{IN} < V_{DD}$	-1	-	+1	μA

1. In CSS is used, the external clock must have a frequency above 500 kHz.

10.3.5 Memory characteristics

Flash program memory/data EEPROM memory

General conditions: $T_A = -40$ to $150\text{ }^{\circ}\text{C}$.

Table 32. Flash program memory/data EEPROM memory

Symbol	Parameter	Conditions	Min	Typ	Max	Unit
V_{DD}	Operating voltage (all modes, execution/write/erase)	f_{CPU} is 0 to 16 MHz with 0 ws	3.0	-	5.5	V
V_{DD}	Operating voltage (code execution)	f_{CPU} is 0 to 16 MHz with 0 ws	2.6	-	5.5	
t_{prog}	Standard programming time (including erase) for byte/word/block (1 byte/4 bytes/128 bytes)	-	-	6	6.6	ms
	Fast programming time for 1 block (128 bytes)	-	-	3	3.3	
t_{erase}	Erase time for 1 block (128 bytes)	-	-	3	3.3	

Table 33. Flash program memory

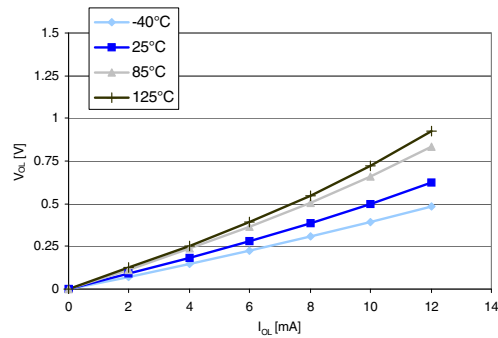
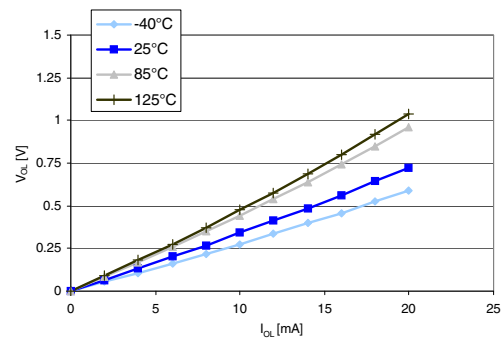
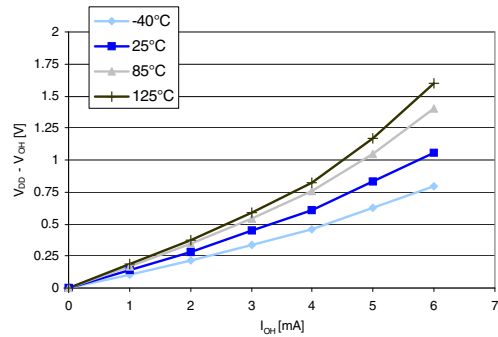
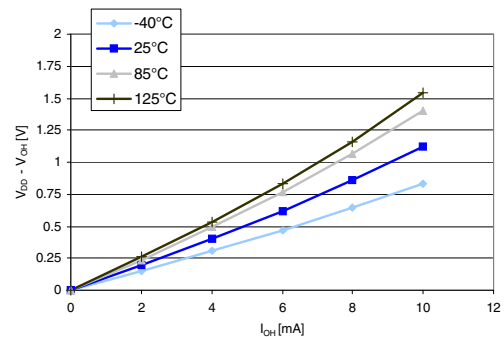
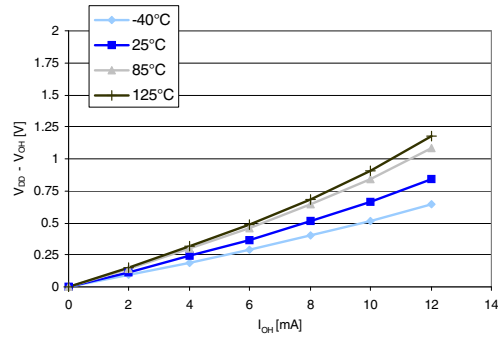
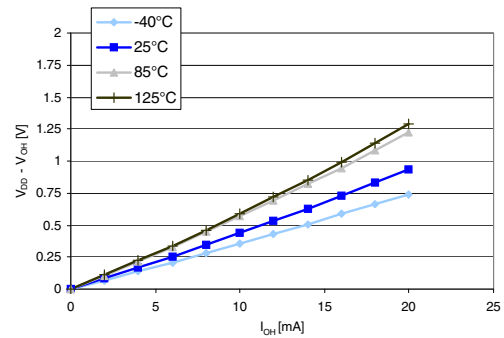
Symbol	Parameter	Condition	Min	Max	Unit
T_{WE}	Temperature for writing and erasing	-	-40	150	$^{\circ}\text{C}$
N_{WE}	Flash program memory endurance (erase/write cycles) ⁽¹⁾	$T_A = 25\text{ }^{\circ}\text{C}$	1000	-	cycles
t_{RET}	Data retention time	$T_A = 25\text{ }^{\circ}\text{C}$	40	-	years
		$T_A = 55\text{ }^{\circ}\text{C}$	20	-	

1. The physical granularity of the memory is four bytes, so cycling is performed on four bytes even when a write/erase operation addresses a single byte.

Table 34. Data memory

Symbol	Parameter	Condition	Min	Max	Unit
T_{WE}	Temperature for writing and erasing	-	-40	150	$^{\circ}\text{C}$
N_{WE}	Data memory endurance ⁽¹⁾ (erase/write cycles)	$T_A = 25\text{ }^{\circ}\text{C}$	300 k	-	cycles
		$T_A = -40\text{ }^{\circ}\text{C}$ to $125\text{ }^{\circ}\text{C}$	100 k ⁽²⁾	-	
t_{RET}	Data retention time	$T_A = 25\text{ }^{\circ}\text{C}$	40 ⁽²⁾⁽³⁾	-	years
		$T_A = 55\text{ }^{\circ}\text{C}$	20 ⁽²⁾⁽³⁾	-	

1. The physical granularity of the memory is four bytes, so cycling is performed on four bytes even when a write/erase operation addresses a single byte.
2. More information on the relationship between data retention time and number of write/erase cycles is available in a separate technical document.
3. Retention time for 256B of data memory after up to 1000 cycles at $125\text{ }^{\circ}\text{C}$.

Figure 27. Typ. V_{OL} @ $V_{DD} = 3.3$ V (high sink ports)**Figure 28. Typ. V_{OL} @ $V_{DD} = 5.0$ V (high sink ports)****Figure 29. Typ. $V_{DD} - V_{OH}$ @ $V_{DD} = 3.3$ V (standard ports)****Figure 30. Typ. $V_{DD} - V_{OH}$ @ $V_{DD} = 5.0$ V (standard ports)****Figure 31. Typ. $V_{DD} - V_{OH}$ @ $V_{DD} = 3.3$ V (high sink ports)****Figure 32. Typ. $V_{DD} - V_{OH}$ @ $V_{DD} = 5.0$ V (high sink ports)**

10.3.10 I²C interface characteristicsTable 39. I²C characteristics

Symbol	Parameter	Standard mode I ² C		Fast mode I ² C ⁽¹⁾		Unit
		Min ⁽²⁾	Max ⁽²⁾	Min ⁽²⁾	Max ⁽²⁾	
t _w (SCLL)	SCL clock low time	4.7	-	1.3	-	μs
t _w (SCLH)	SCL clock high time	4.0	-	0.6	-	
t _{su} (SDA)	SDA setup time	250	-	100	-	ns
t _h (SDA)	SDA data hold time	0 ⁽³⁾	-	0 ⁽⁴⁾	900 ⁽³⁾	
t _r (SDA) t _r (SCL)	SDA and SCL rise time (V _{DD} = 3 to 5.5 V)	-	1000	-	300	
t _f (SDA) t _f (SCL)	SDA and SCL fall time (V _{DD} = 3 to 5.5 V)	-	300	-	300	
t _h (STA)	START condition hold time	4.0	-	0.6	-	μs
t _{su} (STA)	Repeated START condition setup time	4.7	-	0.6	-	
t _{su} (STO)	STOP condition setup time	4.0	-	0.6	-	
t _w (STO:STA)	STOP to START condition time (bus free)	4.7	-	1.3	-	
C _b	Capacitive load for each bus line	-	400	-	400	pF

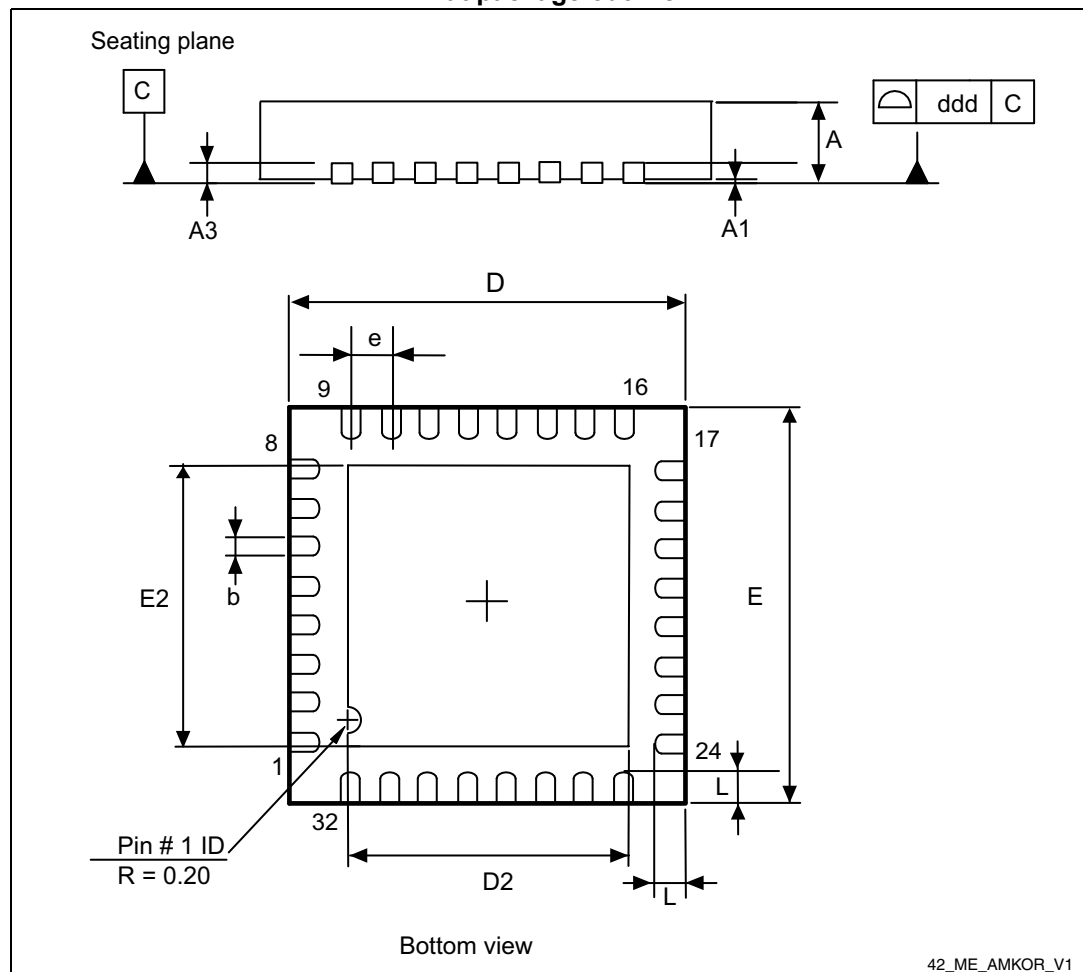
1. f_{MASTER} must be at least 8 MHz to achieve max fast I²C speed (400 kHz)
2. Data based on standard I²C protocol requirement, not tested in production
3. The maximum hold time of the start condition has only to be met if the interface does not stretch the low time
4. The device must internally provide a hold time of at least 300 ns for the SDA signal in order to bridge the undefined region of the falling edge of SCL

11 Package information

In order to meet environmental requirements, ST offers these devices in different grades of ECOPACK® packages, depending on their level of environmental compliance. ECOPACK® specifications, grade definitions and product status are available at: www.st.com. ECOPACK® is an ST trademark.

11.1 VFQFPN32 package information

Figure 42. VFQFPN32 - 32-pin, 5x5 mm, 0.5 mm pitch very thin profile fine pitch quad flat package outline



1. Drawing is not to scale.

11.4 Thermal characteristics

In case the maximum chip junction temperature (T_{Jmax}) specified in [Table 21: General operating conditions on page 52](#) is exceeded, the functionality of the device cannot be guaranteed.

T_{Jmax} , in degrees Celsius, may be calculated using the following equation:

$$T_{Jmax} = T_{Amax} + (P_{Dmax} \times \Theta_{JA})$$

Where:

- T_{Amax} is the maximum ambient temperature in °C
- Θ_{JA} is the package junction-to-ambient thermal resistance in °C/W
- P_{Dmax} is the sum of P_{INTmax} and $P_{I/Omax}$ ($P_{Dmax} = P_{INTmax} + P_{I/Omax}$)
- P_{INTmax} is the product of I_{DD} and V_{DD} , expressed in Watts. This is the maximum chip internal power.
- $P_{I/Omax}$ represents the maximum power dissipation on output pins

Where:

$$P_{I/Omax} = \Sigma (V_{OL} \cdot I_{OL}) + \Sigma ((V_{DD} - V_{OH}) \cdot I_{OH}),$$

taking into account the actual V_{OL}/I_{OL} and V_{OH}/I_{OH} of the I/Os at low and high level in the application.

Table 49. Thermal characteristics⁽¹⁾

Symbol	Parameter	Value	Unit
Θ_{JA}	Thermal resistance junction-ambient LQFP 48 - 7 x 7 mm	57	°C/W
Θ_{JA}	Thermal resistance junction-ambient LQFP 32 - 7 x 7 mm	59	°C/W
Θ_{JA}	Thermal resistance junction-ambient VFQFPN32	25	°C/W

1. Thermal resistances are based on JEDEC JESD51-2 with 4-layer PCB in a natural convection environment.

11.4.1 Reference document

JESD51-2 integrated circuits thermal test method environment conditions - natural convection (still air). Available from www.jedec.org.

11.4.2 Selecting the product temperature range

When ordering the microcontroller, the temperature range is specified in the order code (see [Section 12: Ordering information](#)).

The following example shows how to calculate the temperature range needed for a given application.

13 STM8 development tools

Development tools for the STM8A microcontrollers include the

- STice emulation system offering tracing and code profiling
- STVD high-level language debugger including assembler and visual development environment - seamless integration of third party C compilers.
- STVP Flash programming software

In addition, the STM8A comes with starter kits, evaluation boards and low-cost in-circuit debugging/programming tools.

13.1 Emulation and in-circuit debugging tools

The STM8 tool line includes the STice emulation system offering a complete range of emulation and in-circuit debugging features on a platform that is designed for versatility and cost-effectiveness. In addition, STM8A application development is supported by a low-cost in-circuit debugger/programmer.

The STice is the fourth generation of full-featured emulators from STMicroelectronics. It offers new advanced debugging capabilities including tracing, profiling and code coverage analysis to help detect execution bottlenecks and dead code.

In addition, STice offers in-circuit debugging and programming of STM8A microcontrollers via the STM8 single wire interface module (SWIM), which allows non-intrusive debugging of an application while it runs on the target microcontroller.

For improved cost effectiveness, STice is based on a modular design that allows users to order exactly what they need to meet their development requirements and to adapt their emulation system to support existing and future ST microcontrollers.

13.1.1 STice key features

- Program and data trace recording up to 128 K records
- Advanced breakpoints with up to 4 levels of conditions
- Data breakpoints
- Real-time read/write of all device resources during emulation
- Occurrence and time profiling and code coverage analysis (new features)
- In-circuit debugging/programming via SWIM protocol
- 8-bit probe analyzer
- 1 input and 2 output triggers
- USB 2.0 high speed interface to host PC
- Power supply follower managing application voltages between 1.62 to 5.5 V
- Modularity that allows users to specify the components they need to meet their development requirements and adapt to future requirements.
- Supported by free software tools that include integrated development environment (IDE), programming software interface and assembler for STM8.

13.3 Programming tools

During the development cycle, STice provides in-circuit programming of the STM8A Flash microcontroller on the user application board via the SWIM protocol. Additional tools are used to include a low-cost in-circuit programmer as well as ST socket boards, which provide dedicated programming platforms with sockets for programming the user STM8A.

For production environments, programmers will include a complete range of gang and automated programming solutions from third-party tool developers already supplying programmers for the STM8 family.

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