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"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

### Applications of "[Embedded - Microcontrollers](#)"

#### Details

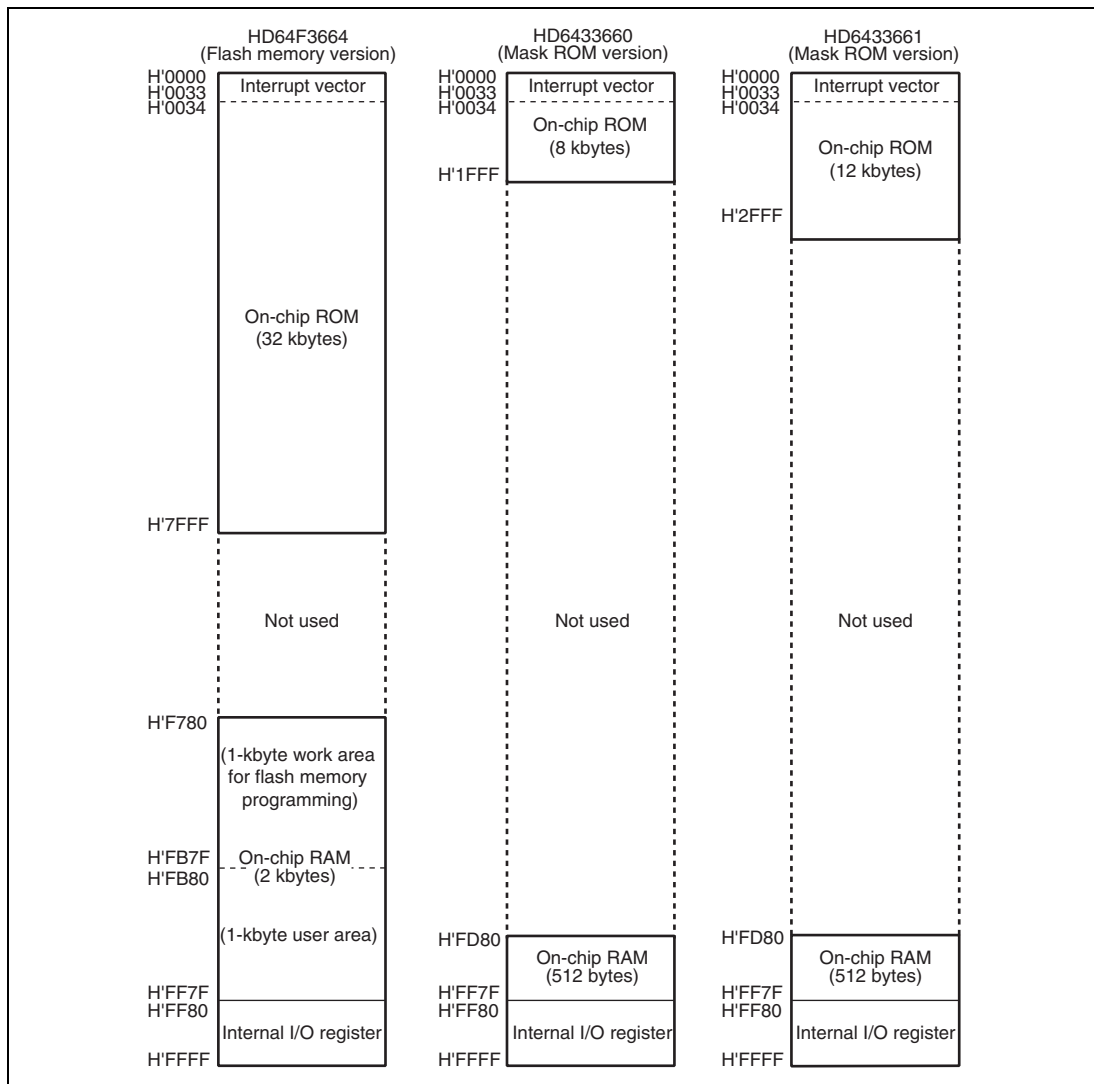
Product Status	Active
Core Processor	H8/300H
Core Size	16-Bit
Speed	16MHz
Connectivity	I <sup>2</sup> C, SCI
Peripherals	PWM, WDT
Number of I/O	29
Program Memory Size	32KB (32K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	2K x 8
Voltage - Supply (Vcc/Vdd)	3V ~ 5.5V
Data Converters	A/D 8x10b
Oscillator Type	External
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	48-LQFP
Supplier Device Package	48-LFQFP (7x7)
Purchase URL	<a href="https://www.e-xfl.com/product-detail/renesas-electronics-america/hd64f3664fyiv">https://www.e-xfl.com/product-detail/renesas-electronics-america/hd64f3664fyiv</a>

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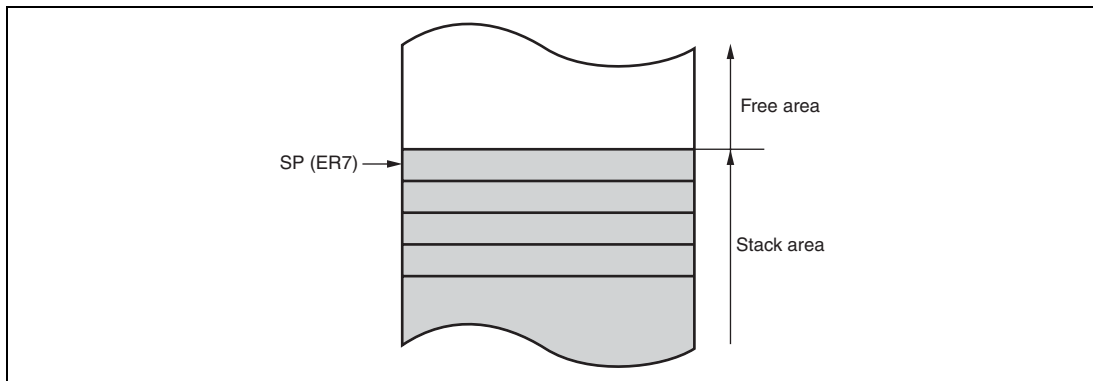
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## 2.1 Address Space and Memory Map

The address space of this LSI is 64 kbytes, which includes the program area and the data area. Figures 2.1 show the memory map.



**Figure 2.1 Memory Map (1)**



**Figure 2.4 Relationship between Stack Pointer and Stack Area**

### 2.2.2 Program Counter (PC)

This 24-bit counter indicates the address of the next instruction the CPU will execute. The length of all CPU instructions is 2 bytes (one word), so the least significant PC bit is ignored. (When an instruction is fetched, the least significant PC bit is regarded as 0). The PC is initialized when the start address is loaded by the vector address generated during reset exception-handling sequence.

### 2.2.3 Condition-Code Register (CCR)

This 8-bit register contains internal CPU status information, including an interrupt mask bit (I) and half-carry (H), negative (N), zero (Z), overflow (V), and carry (C) flags. The I bit is initialized to 1 by reset exception-handling sequence, but other bits are not initialized.

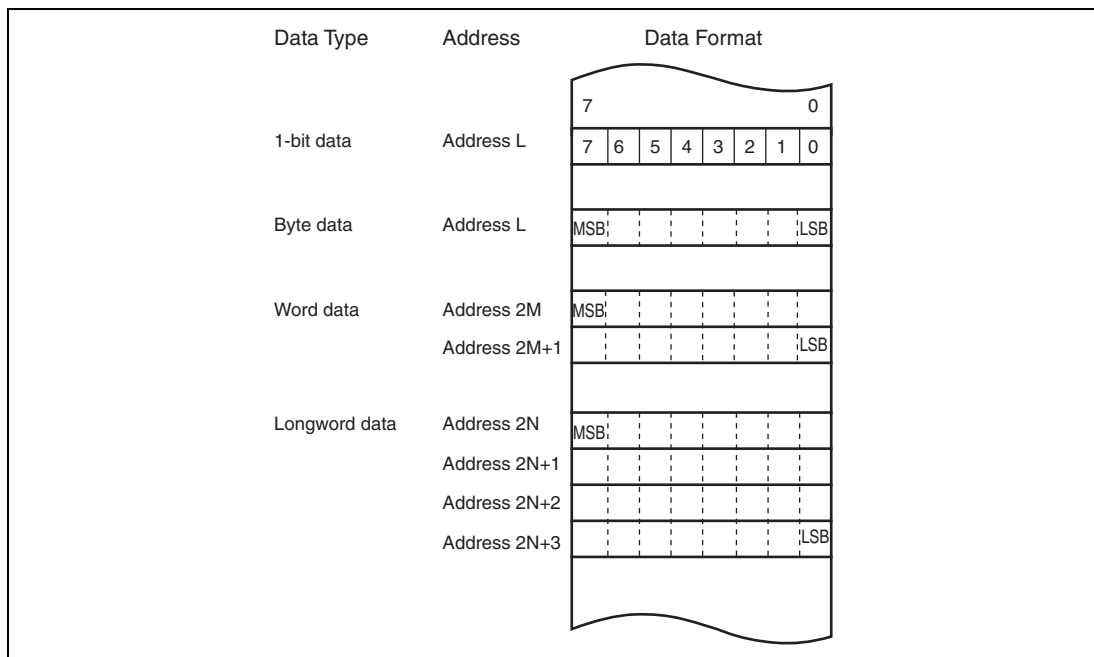
Some instructions leave flag bits unchanged. Operations can be performed on the CCR bits by the LDC, STC, ANDC, ORC, and XORC instructions. The N, Z, V, and C flags are used as branching conditions for conditional branch (Bcc) instructions.

For the action of each instruction on the flag bits, see appendix A.1, Instruction List.

### 2.3.2 Memory Data Formats


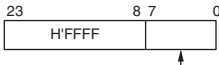

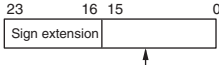

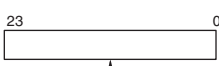


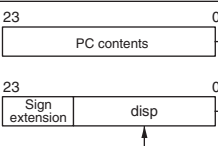
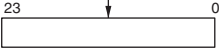
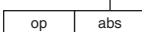
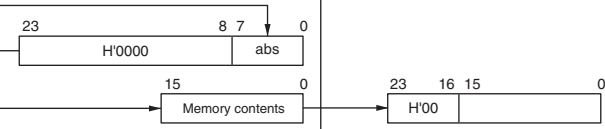
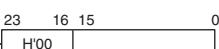
Figure 2.6 shows the data formats in memory. The H8/300H CPU can access word data and longword data in memory, however word or longword data must begin at an even address. If an attempt is made to access word or longword data at an odd address, an address error does not occur, however the least significant bit of the address is regarded as 0, so access begins the preceding address. This also applies to instruction fetches.

When ER7 (SP) is used as an address register to access the stack, the operand size should be word or longword.



**Figure 2.6 Memory Data Formats**

**Table 2.12 Effective Address Calculation (2)**

No	Addressing Mode and Instruction Format	Effective Address Calculation	Effective Address (EA)
5	Absolute address @aa:8 		
	@aa:16 		
	@aa:24 		
6	Immediate #xx:8/#xx:16/#xx:32 		Operand is immediate data.
7	Program-counter relative @(d:8,PC) @(d:16,PC) 		
8	Memory indirect @aa:8 		

[Legend]

r, rm, rn : Register field  
 op : Operation field  
 disp : Displacement  
 IMM : Immediate data  
 abs : Absolute address

**Example 2:** The BSET instruction is executed for port 5.

P57 and P56 are input pins, with a low-level signal input at P57 and a high-level signal input at P56. P55 to P50 are output pins and output low-level signals. An example to output a high-level signal at P50 with a BSET instruction is shown below.

Prior to executing BSET

	<b>P57</b>	<b>P56</b>	<b>P55</b>	<b>P54</b>	<b>P53</b>	<b>P52</b>	<b>P51</b>	<b>P50</b>
Input/output	Input	Input	Output	Output	Output	Output	Output	Output
Pin state	Low level	High level	Low level	Low level	Low level	Low level	Low level	Low level
PCR5	0	0	1	1	1	1	1	1
PDR5	1	0	0	0	0	0	0	0

BSET instruction executed

```
BSET #0, @PDR5
```

The BSET instruction is executed for port 5.

After executing BSET

	<b>P57</b>	<b>P56</b>	<b>P55</b>	<b>P54</b>	<b>P53</b>	<b>P52</b>	<b>P51</b>	<b>P50</b>
Input/output	Input	Input	Output	Output	Output	Output	Output	Output
Pin state	Low level	High level	Low level	Low level	Low level	Low level	Low level	High level
PCR5	0	0	1	1	1	1	1	1
PDR5	0	1	0	0	0	0	0	1

Description on operation

When the BSET instruction is executed, first the CPU reads port 5.

Since P57 and P56 are input pins, the CPU reads the pin states (low-level and high-level input). P55 to P50 are output pins, so the CPU reads the value in PDR5. In this example PDR5 has a value of H'80, but the value read by the CPU is H'40.

Next, the CPU sets bit 0 of the read data to 1, changing the PDR5 data to H'41.

Finally, the CPU writes H'41 to PDR5, completing execution of BSET.

When the address break is specified in the data read cycle

Register setting

- ABRKCR = H'A0
- BAR = H'025A

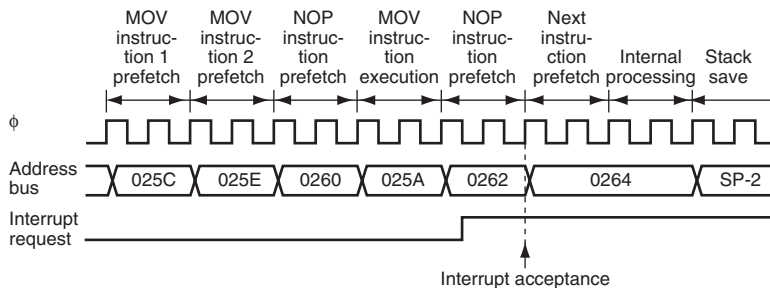
Program

```

0258  NOP
025A  NOP
*025C  MOV.W @H'025A,R0
0260  NOP
0262  NOP
:      :

```

Underline indicates the address to be stacked.

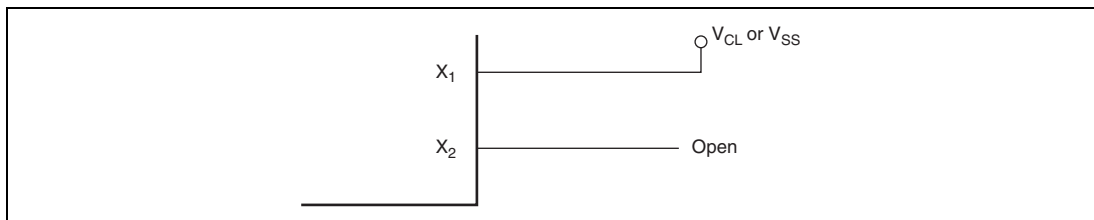


**Figure 4.2 Address Break Interrupt Operation Example (2)**



### 5.2.2 Pin Connection when Not Using Subclock

When the subclock is not used, connect pin  $X_1$  to  $V_{CL}$  or  $V_{SS}$  and leave pin  $X_2$  open, as shown in figure 5.10.



**Figure 5.10 Pin Connection when not Using Subclock**

## 5.3 Prescalers

### 5.3.1 Prescaler S

Prescaler S is a 13-bit counter using the system clock ( $\phi$ ) as its input clock. It is incremented once per clock period. Prescaler S is initialized to H'0000 by a reset, and starts counting on exit from the reset state. In standby mode, subactive mode, and subsleep mode, the system clock pulse generator stops. Prescaler S also stops and is initialized to H'0000. The CPU cannot read or write prescaler S. The output from prescaler S is shared by the on-chip peripheral modules. The divider ratio can be set separately for each on-chip peripheral function. In active mode and sleep mode, the clock input to prescaler S is determined by the division factor designated by MA2 to MA0 in SYSCR2.

### 5.3.2 Prescaler W

Prescaler W is a 5-bit counter using a 32.768 kHz signal divided by 4 ( $\phi_w/4$ ) as its input clock. The divided output is used for clock time base operation of timer A. Prescaler W is initialized to H'00 by a reset, and starts counting on exit from the reset state. Even in standby mode, subactive mode, or subsleep mode, prescaler W continues functioning so long as clock signals are supplied to pins  $X_1$  and  $X_2$ . Prescaler W can be reset by setting 1s in bits TMA3 and TMA2 of timer mode register A (TMA).

### 9.1.5 Pin Functions

The correspondence between the register specification and the port functions is shown below.

- P17/ $\overline{\text{IRQ3}}$ /TRGV Pin

Register	PMR1	PCR1	
Bit Name	IRQ3	PCR17	Pin Function
Setting value 0		0	P17 input pin
		1	P17 output pin
	1	X	$\overline{\text{IRQ3}}$ input/TRGV input pin

[Legend]

X: Don't care.

- P16/ $\overline{\text{IRQ2}}$  Pin

Register	PMR1	PCR1	
Bit Name	IRQ2	PCR16	Pin Function
Setting value 0		0	P16 input pin
		1	P16 output pin
	1	X	$\overline{\text{IRQ2}}$ input pin

[Legend]

X: Don't care.

- P15/ $\overline{\text{IRQ1}}$  Pin

Register	PMR1	PCR1	
Bit Name	IRQ1	PCR15	Pin Function
Setting value 0		0	P15 input pin
		1	P15 output pin
	1	X	$\overline{\text{IRQ1}}$ input pin

[Legend]

X: Don't care.

Port 7 has the following registers.

- Port control register 7 (PCR7)
- Port data register 7 (PDR7)

#### 9.4.1 Port Control Register 7 (PCR7)

PCR7 selects inputs/outputs in bit units for pins to be used as general I/O ports of port 7.

Bit	Bit Name	Initial Value	R/W	Description
7	—	—	—	Reserved
6	PCR76	0	W	Setting a PCR7 bit to 1 makes the corresponding pin an output port, while clearing the bit to 0 makes the pin an input port. Note that the TCSR.V setting of the timer V has priority for deciding input/output direction of the P76/TMOV pin.
5	PCR75	0	W	
4	PCR74	0	W	
3	—	—	—	Reserved
2	—	—	—	
1	—	—	—	
0	—	—	—	

#### 9.4.2 Port Data Register 7 (PDR7)

PDR7 is a general I/O port data register of port 7.

Bit	Bit Name	Initial Value	R/W	Description
7	—	1	—	Reserved This bit is always read as 1.
6	P76	0	R/W	PDR7 stores output data for port 7 pins.
5	P75	0	R/W	PDR7 is read while PCR7 bits are set to 1, the value stored in PDR7 is read. If PDR7 is read while PCR7 bits are cleared to 0, the pin states are read regardless of the value stored in PDR7.
4	P74	0	R/W	
3	—	1	—	Reserved
2	—	1	—	These bits are always read as 1.
1	—	1	—	
0	—	1	—	

## Section 10 Timer A

Timer A is an 8-bit timer with interval timing and real-time clock time-base functions. The clock time-base function is available when a 32.768kHz crystal oscillator is connected. Figure 10.1 shows a block diagram of timer A.

### 10.1 Features

- Timer A can be used as an interval timer or a clock time base.
- An interrupt is requested when the counter overflows.
- Any of eight clock signals can be output from pin TMOW: 32.768 kHz divided by 32, 16, 8, or 4 (1 kHz, 2 kHz, 4 kHz, 8 kHz), or the system clock divided by 32, 16, 8, or 4.

#### Interval Timer:

- Choice of eight internal clock sources ( $\phi/8192$ ,  $\phi/4096$ ,  $\phi/2048$ ,  $\phi/512$ ,  $\phi/256$ ,  $\phi/128$ ,  $\phi/32$ ,  $\phi/8$ )

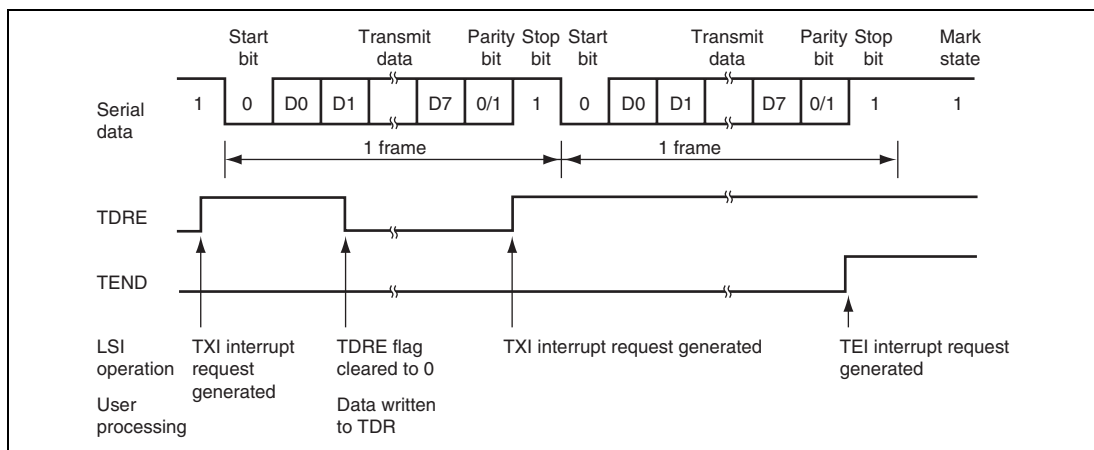
#### Clock Time Base:

- Choice of four overflow periods (1 s, 0.5 s, 0.25 s, 31.25 ms) when timer A is used as a clock time base (using a 32.768 kHz crystal oscillator).

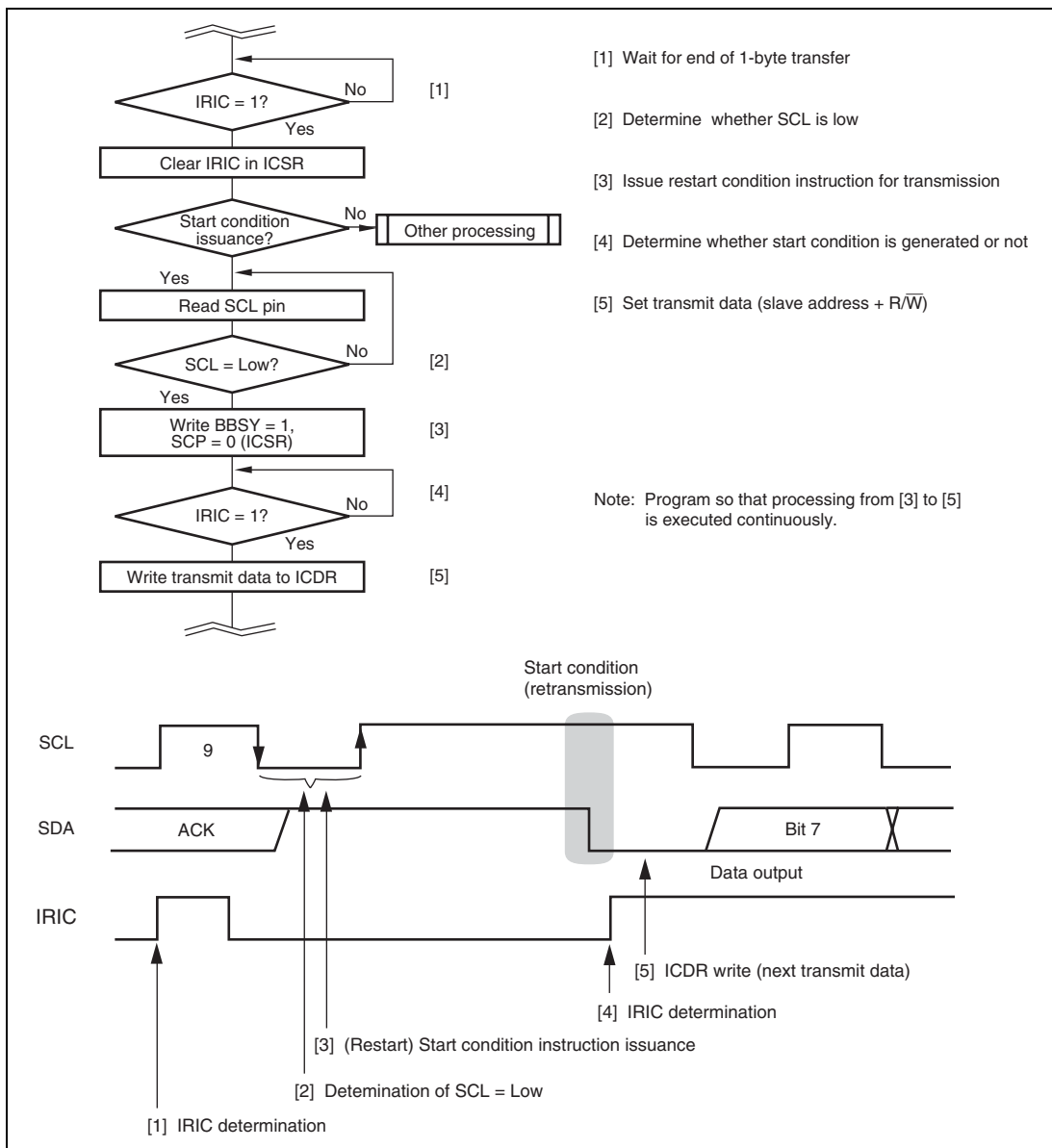
### 14.4.3 Data Transmission

Figure 14.5 shows an example of operation for transmission in asynchronous mode. In transmission, the SCI3 operates as described below.

1. The SCI3 monitors the TDRE flag in SSR. If the flag is cleared to 0, the SCI3 recognizes that data has been written to TDR, and transfers the data from TDR to TSR.
2. After transferring data from TDR to TSR, the SCI3 sets the TDRE flag to 1 and starts transmission. If the TIE bit is set to 1 at this time, a TXI interrupt request is generated. Continuous transmission is possible because the TXI interrupt routine writes next transmit data to TDR before transmission of the current transmit data has been completed.
3. The SCI3 checks the TDRE flag at the timing for sending the stop bit.
4. If the TDRE flag is 0, the data is transferred from TDR to TSR, the stop bit is sent, and then serial transmission of the next frame is started.
5. If the TDRE flag is 1, the TEND flag in SSR is set to 1, the stop bit is sent, and then the “mark state” is entered, in which 1 is output. If the TEIE bit in SCR3 is set to 1 at this time, a TEI interrupt request is generated.
6. Figure 14.6 shows a sample flowchart for transmission in asynchronous mode.



**Figure 14.5 Example SCI3 Operation in Transmission in Asynchronous Mode (8-Bit Data, Parity, One Stop Bit)**



**Figure 15.17 Flowchart and Timing of Start Condition Instruction Issuance for Retransmission**

## 17.4 Operation

### 17.4.1 EEPROM Interface

This LSI has a multi-chip structure with two internal chips of F-ZTAT™ HD64F3664 and 512-byte EEPROM.

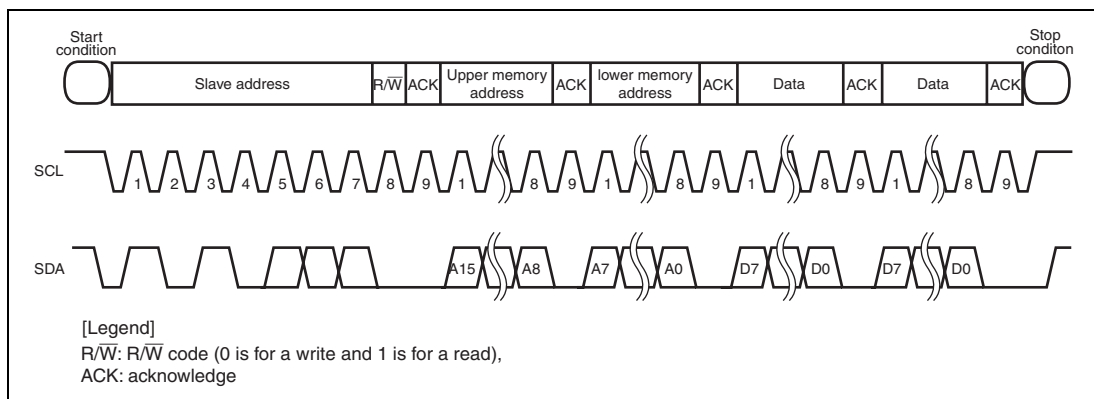
The EEPROM interface is the I<sup>2</sup>C bus interface. This I<sup>2</sup>C bus is open to the outside, so the communication with the external devices connected to the I<sup>2</sup>C bus can be made.

### 17.4.2 Bus Format and Timing

The I<sup>2</sup>C bus format and the I<sup>2</sup>C bus timing follow section 15.4.1, I<sup>2</sup>C Bus Data Format. The bus formats specific for the EEPROM are the following two.

1. The EEPROM address is configured of two bytes, the write data is transferred in the order of upper address and lower address from each MSB side.
2. The write data is transmitted from the MSB side.

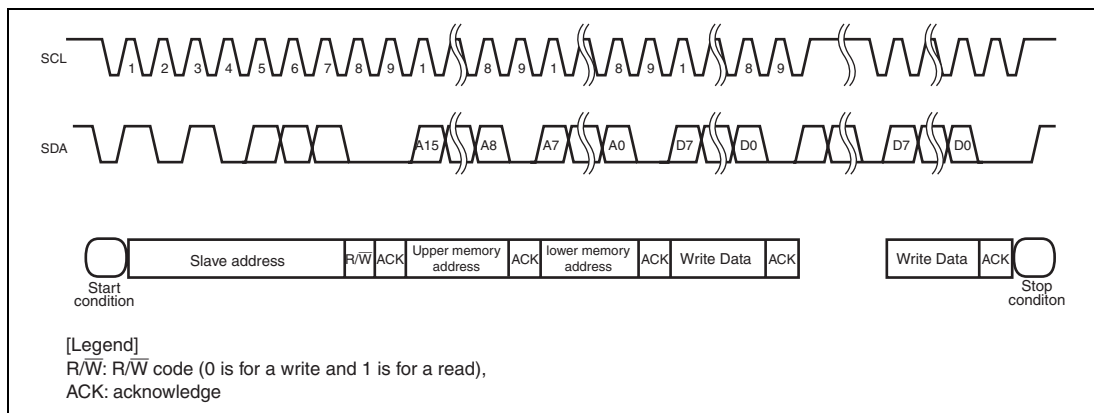
The bus format and bus timing of the EEPROM are shown in figure 17.2.



**Figure 17.2 EEPROM Bus Format and Bus Timing**

Addresses in the page are incremented at each receipt of the write data and the write data can be input up to 8 bytes. If the LSB 3 bits (A2 to A0) in the EEPROM address reach the last address of the page, the address will roll over to the first address of the same page. When the address is rolled over, write data is received twice or more to the same address, however, the last received data is valid. At the receipt of the stop condition, write data reception is terminated and the write operation is entered.

The page write operation is shown in figure 17.4.



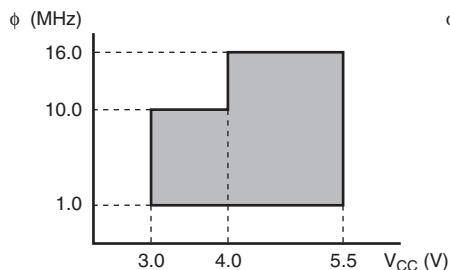
**Figure 17.4 Page Write Operation**

### 17.4.8 Acknowledge Polling

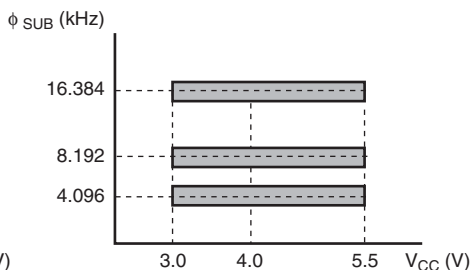
Acknowledge polling feature is used to show if the EEPROM is in an internally-timed write cycle or not. This feature is initiated by the input of the 8-bit slave address +  $R/\overline{W}$  code following the start condition during an internally-timed write cycle. Acknowledge polling will operate  $R/\overline{W}$  code = "0". The ninth acknowledgement judges if the EEPROM is an internally-timed write cycle or not. Acknowledgement "1" shows the EEPROM is in a internally-timed write cycle and acknowledgement "0" shows the internally-timed write cycle has been completed. The acknowledge polling starts to function after a write data is input, i.e., when the stop condition is input.



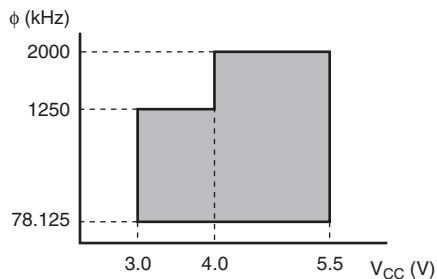
## Power Supply Voltage and Operating Frequency Range



- $AV_{CC} = 3.3\text{ V to }5.5\text{ V}$
- Active mode
- Sleep mode  
(When  $MA2 = 0$  in SYSCR2)



- $AV_{CC} = 3.3\text{ V to }5.5\text{ V}$
- Subactive mode
- Subsleep mode



- $AV_{CC} = 3.3\text{ V to }5.5\text{ V}$
- Active mode
- Sleep mode  
(When  $MA2 = 1$  in SYSCR2)

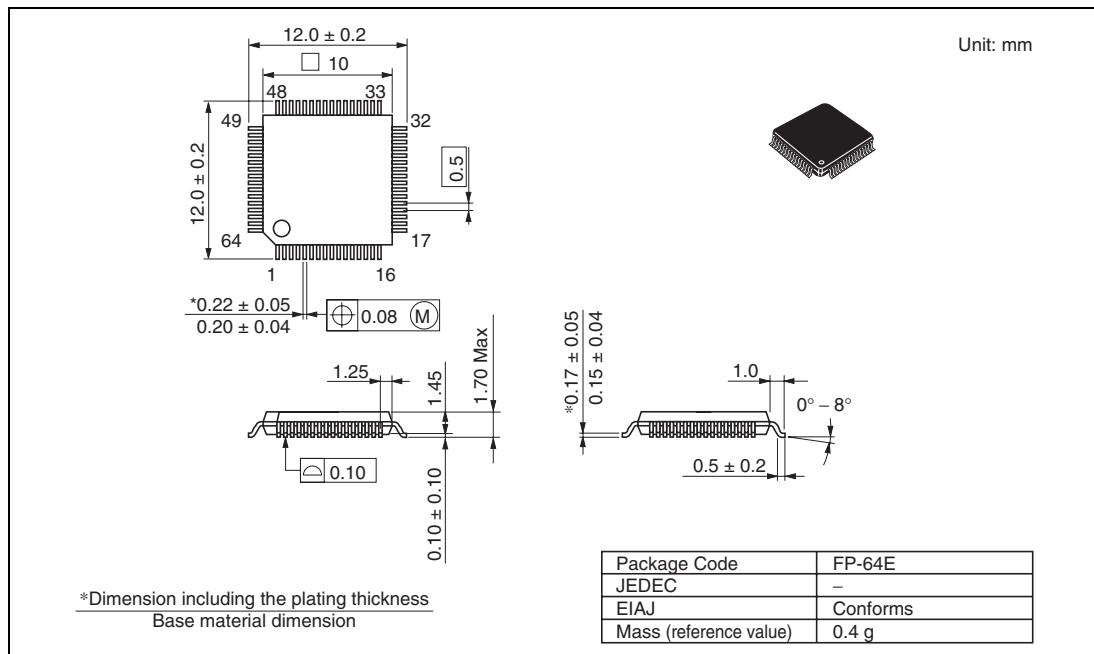
Item	Symbol	Applicable Pins	Test Condition	Values			Unit	Notes
				Min	Typ	Max		
Output high voltage	$V_{OH}$	P10 to P12, P14 to P17, P20 to P22,	$V_{CC} = 4.0 \text{ V to } 5.5 \text{ V}$ $-I_{OH} = 1.5 \text{ mA}$	$V_{CC} - 1.0$	—	—	V	
		P50 to P55, P74 to P76, P80 to P87,	$-I_{OH} = 0.1 \text{ mA}$	$V_{CC} - 0.5$	—	—		
		P56, P57*	$V_{CC} = 4.0 \text{ V to } 5.5 \text{ V}$ $-I_{OH} = 0.1 \text{ mA}$	$V_{CC} - 2.5$	—	—	V	
			$V_{CC} = 3.0 \text{ V to } 4.0 \text{ V}$ $-I_{OH} = 0.1 \text{ mA}$	$V_{CC} - 2.0$	—	—		
Output low voltage	$V_{OL}$	P10 to P12, P14 to P17, P20 to P22,	$V_{CC} = 4.0 \text{ V to } 5.5 \text{ V}$ $I_{OL} = 1.6 \text{ mA}$	—	—	0.6	V	
		P50 to P57*, P74 to P76,	$I_{OL} = 0.4 \text{ mA}$	—	—	0.4		
		P80 to P87	$V_{CC} = 4.0 \text{ V to } 5.5 \text{ V}$ $I_{OL} = 20.0 \text{ mA}$	—	—	1.5	V	
			$V_{CC} = 4.0 \text{ V to } 5.5 \text{ V}$ $I_{OL} = 10.0 \text{ mA}$	—	—	1.0		
			$V_{CC} = 4.0 \text{ V to } 5.5 \text{ V}$ $I_{OL} = 1.6 \text{ mA}$	—	—	0.4		
			$I_{OL} = 0.4 \text{ mA}$	—	—	0.4		
		SCL, SDA	$V_{CC} = 4.0 \text{ V to } 5.5 \text{ V}$ $I_{OL} = 6.0 \text{ mA}$	—	—	0.6	V	
			$I_{OL} = 3.0 \text{ mA}$	—	—	0.4		

Note: \* P50 to P55 for H8/3664N



## Appendix D Package Dimensions

The package dimensions that are shown in the Renesas Semiconductor Packages Data Book have priority.



**Figure D.1 FP-64E Package Dimensions**

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**Renesas 16-Bit Single-Chip Microcomputer  
Hardware Manual  
H8/3664 Group**

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Rev.6.00, Mar. 24, 2006

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