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What is "Embedded - Microcontrollers"?

"Embedded - Microcontrollers" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "Embedded - Microcontrollers"

Details	
Product Status	Active
Core Processor	PIC
Core Size	8-Bit
Speed	20MHz
Connectivity	-
Peripherals	POR, WDT
Number of I/O	12
Program Memory Size	768B (512 x 12)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	25 x 8
Voltage - Supply (Vcc/Vdd)	2V ~ 5.5V
Data Converters	-
Oscillator Type	External
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	20-SSOP (0.209", 5.30mm Width)
Supplier Device Package	20-SSOP
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic16f54-i-ss

FIGURE 2-1: PIC16F5X SERIES BLOCK DIAGRAM

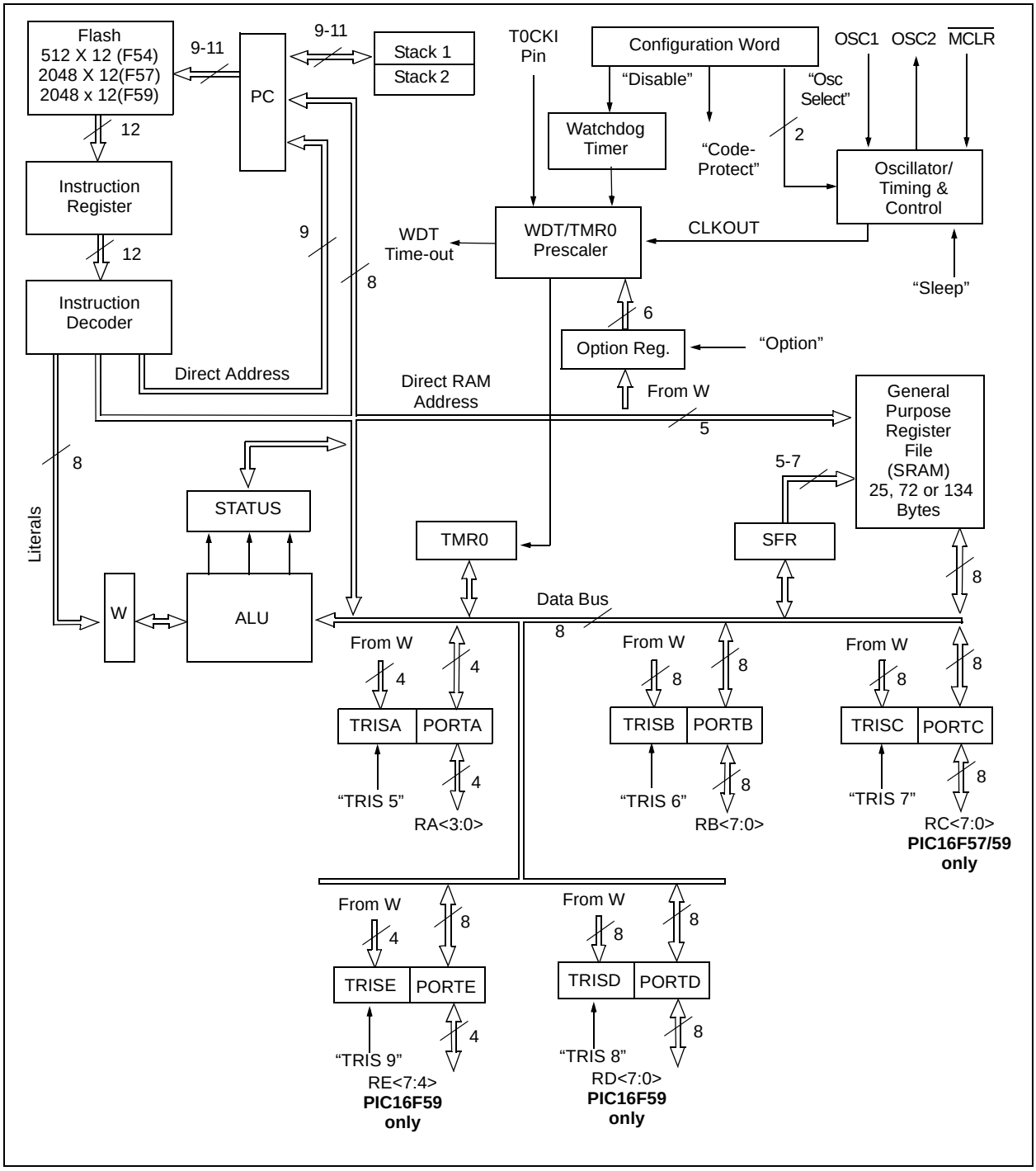


TABLE 2-1: PIC16F54 PINOUT DESCRIPTION

Name	Function	Input Type	Output Type	Description
RA0	RA0	TTL	CMOS	Bidirectional I/O pin
RA1	RA1	TTL	CMOS	Bidirectional I/O pin
RA2	RA2	TTL	CMOS	Bidirectional I/O pin
RA3	RA3	TTL	CMOS	Bidirectional I/O pin
RB0	RB0	TTL	CMOS	Bidirectional I/O pin
RB1	RB1	TTL	CMOS	Bidirectional I/O pin
RB2	RB2	TTL	CMOS	Bidirectional I/O pin
RB3	RB3	TTL	CMOS	Bidirectional I/O pin
RB4	RB4	TTL	CMOS	Bidirectional I/O pin
RB5	RB5	TTL	CMOS	Bidirectional I/O pin
RB6/ICSPCLK	RB6	TTL	CMOS	Bidirectional I/O pin
	ICSPCLK	ST	—	Serial Programming Clock
RB7/ICSPDAT	RB7	TTL	CMOS	Bidirectional I/O pin
	ICSPDAT	ST	CMOS	Serial Programming I/O
T0CKI	T0CKI	ST	—	Clock input to Timer0. Must be tied to VSS or VDD, if not in use, to reduce current consumption.
$\overline{MCLR}$/VPP	$\overline{MCLR}$	ST	—	Active-low Reset to device. Voltage on the $\overline{MCLR}$/VPP pin must not exceed VDD to avoid unintended entering of Programming mode.
	VPP	HV	—	Programming voltage input
OSC1/CLKIN	OSC1	XTAL	—	Oscillator crystal input
	CLKIN	ST	—	External clock source input
OSC2/CLKOUT	OSC2	—	XTAL	Oscillator crystal output. Connects to crystal or resonator in Crystal Oscillator mode.
	CLKOUT	—	CMOS	In RC mode, OSC2 pin can output CLKOUT, which has 1/4 the frequency of OSC1.
VDD	VDD	Power	—	Positive supply for logic and I/O pins
VSS	VSS	Power	—	Ground reference for logic and I/O pins

Legend: I = input, O = output, ST = Schmitt Trigger input, I/O = input/output, — = Not Used, TTL = TTL input, CMOS = CMOS output, XTAL = Crystal input/output, HV = High Voltage

TABLE 2-3: PIC16F59 PINOUT DESCRIPTION

Name	Function	Input Type	Output Type	Description
RA0	RA0	TTL	CMOS	Bidirectional I/O pin
RA1	RA1	TTL	CMOS	Bidirectional I/O pin
RA2	RA2	TTL	CMOS	Bidirectional I/O pin
RA3	RA3	TTL	CMOS	Bidirectional I/O pin
RB0	RB0	TTL	CMOS	Bidirectional I/O pin
RB1	RB1	TTL	CMOS	Bidirectional I/O pin
RB2	RB2	TTL	CMOS	Bidirectional I/O pin
RB3	RB3	TTL	CMOS	Bidirectional I/O pin
RB4	RB4	TTL	CMOS	Bidirectional I/O pin
RB5	RB5	TTL	CMOS	Bidirectional I/O pin
RB6/ICSPCLK	RB6	TTL	CMOS	Bidirectional I/O pin
	ICSPCLK	ST	—	Serial programming clock
RB7/ICSPDAT	RB7	TTL	CMOS	Bidirectional I/O pin
	ICSPDAT	ST	CMOS	Serial programming I/O
RC0	RC0	TTL	CMOS	Bidirectional I/O pin
RC1	RC1	TTL	CMOS	Bidirectional I/O pin
RC2	RC2	TTL	CMOS	Bidirectional I/O pin
RC3	RC3	TTL	CMOS	Bidirectional I/O pin
RC4	RC4	TTL	CMOS	Bidirectional I/O pin
RC5	RC5	TTL	CMOS	Bidirectional I/O pin
RC6	RC6	TTL	CMOS	Bidirectional I/O pin
RC7	RC7	TTL	CMOS	Bidirectional I/O pin
RD0	RD0	TTL	CMOS	Bidirectional I/O pin
RD1	RD1	TTL	CMOS	Bidirectional I/O pin
RD2	RD2	TTL	CMOS	Bidirectional I/O pin
RD3	RD3	TTL	CMOS	Bidirectional I/O pin
RD4	RD4	TTL	CMOS	Bidirectional I/O pin
RD5	RD5	TTL	CMOS	Bidirectional I/O pin
RD6	RD6	TTL	CMOS	Bidirectional I/O pin
RD7	RD7	TTL	CMOS	Bidirectional I/O pin
RE4	RE4	TTL	CMOS	Bidirectional I/O pin
RE5	RE5	TTL	CMOS	Bidirectional I/O pin
RE6	RE6	TTL	CMOS	Bidirectional I/O pin
RE7	RE7	TTL	CMOS	Bidirectional I/O pin
T0CKI	T0CKI	ST	—	Clock input to Timer0. Must be tied to VSS or VDD, if not in use, to reduce current consumption.
$\overline{\text{MCLR}}$/VPP	$\overline{\text{MCLR}}$	ST	—	Active-low Reset to device. Voltage on the $\overline{\text{MCLR}}$/VPP pin must not exceed VDD to avoid unintended entering of Programming mode.
	VPP	HV	—	Programming voltage input
OSC1/CLKIN	OSC1	XTAL	—	Oscillator crystal input
	CLKIN	ST	—	External clock source input
OSC2/CLKOUT	OSC2	—	XTAL	Oscillator crystal output. Connects to crystal or resonator in Crystal Oscillator mode.
	CLKOUT	—	CMOS	In RC mode, OSC2 pin outputs CLKOUT, which has 1/4 the frequency of OSC1.
VDD	VDD	Power	—	Positive supply for logic and I/O pins
VSS	VSS	Power	—	Ground reference for logic and I/O pins

Legend: I = input, O = output, ST = Schmitt Trigger input, I/O = input/output, — = Not Used, TTL = TTL input, CMOS = CMOS output, XTAL = Crystal input/output, HV = High Voltage

3.0 MEMORY ORGANIZATION

PIC16F5X memory is organized into program memory and data memory. For the PIC16F57 and PIC16F59, which have more than 512 words of program memory, a paging scheme is used. Program memory pages are accessed using one or two STATUS register bits. For the PIC16F57 and PIC16F59, which have a data memory register file of more than 32 registers, a banking scheme is used. Data memory banks are accessed using the File Selection Register (FSR).

3.1 Program Memory Organization

The PIC16F54 has a 9-bit Program Counter (PC) capable of addressing a 512 x 12 program memory space (Figure 3-1). The PIC16F57 and PIC16F59 have an 11-bit Program Counter capable of addressing a 2K x 12 program memory space (Figure 3-2). Accessing a location above the physically implemented address will cause a wraparound.

A NOP at the Reset vector location will cause a restart at location 000h. The Reset vector for the PIC16F54 is at 1FFh. The Reset vector for the PIC16F57 and PIC16F59 is at 7FFh. See **Section 3.5 "Program Counter"** for additional information using CALL and GOTO instructions.

FIGURE 3-1: PIC16F54 PROGRAM MEMORY MAP AND STACK

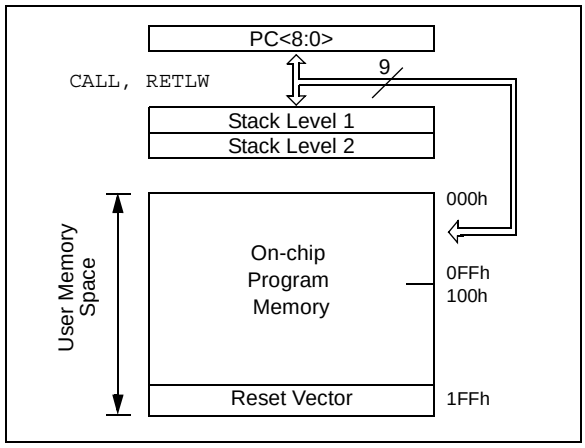
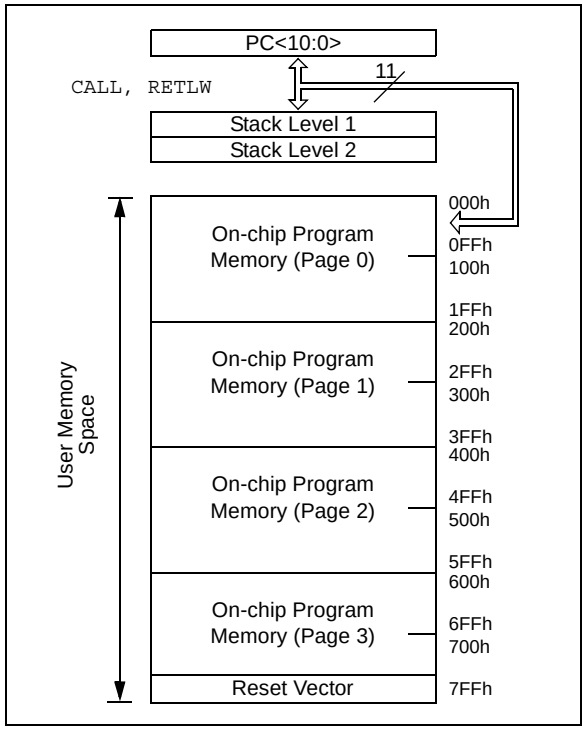


FIGURE 3-2: PIC16F57/PIC16F59 PROGRAM MEMORY MAP AND STACK



3.3 STATUS Register

This register contains the arithmetic status of the ALU, the Reset status and the page preselect bits for program memories larger than 512 words.

The STATUS register can be the destination for any instruction, as with any other register. If the STATUS register is the destination for an instruction that affects the Z, DC or C bits, then the write to these three bits is disabled. These bits are set or cleared according to the device logic. Furthermore, the $\overline{TO}$ and $\overline{PD}$ bits are not writable. Therefore, the result of an instruction with the STATUS register as destination may be different than intended.

For example, `CLRF STATUS` will clear the upper three bits and set the Z bit. This leaves the STATUS register as `000u u1uu` (where `u` = unchanged).

Therefore, it is recommended that only `BCF`, `BSF`, `MOVWF` and `SWAPF` instructions be used to alter the STATUS register because these instructions do not affect the Z, DC or C bits from the STATUS register. For other instructions which do affect Status bits, see **Section 9.0 "Instruction Set Summary"**.

REGISTER 3-1: STATUS REGISTER (ADDRESS: 03h)

R/W-0	R/W-0	R/W-0	R-1	R-1	R/W-x	R/W-x	R/W-x
PA2	PA1	PA0	$\overline{TO}$	$\overline{PD}$	Z	DC	C
bit 7							bit 0

bit 7 **PA2**: Reserved, do not use
Use of the PA2 bit as a general purpose read/write bit is not recommended, since this may affect upward compatibility with future products.

bit 6-5 **PA<1:0>**: Program Page Preselect bits (PIC16F57/PIC16F59)
`00` = Page 0 (000h-1FFh)
`01` = Page 1 (200h-3FFh)
`10` = Page 2 (400h-5FFh)
`11` = Page 3 (600h-7FFh)
Each page is 512 words. Using the PA<1:0> bits as general purpose read/write bits in devices which do not use them for program page preselect is not recommended. This may affect upward compatibility with future products.

bit 4 **$\overline{TO}$**: Time-Out bit
`1` = After power-up, `CLRWDT` instruction or `SLEEP` instruction
`0` = A WDT time-out occurred

bit 3 **$\overline{PD}$**: Power-Down bit
`1` = After power-up or by the `CLRWDT` instruction
`0` = By execution of the `SLEEP` instruction

bit 2 **Z**: Zero bit
`1` = The result of an arithmetic or logic operation is zero
`0` = The result of an arithmetic or logic operation is not zero

bit 1 **DC**: Digit Carry/$\overline{Borrow}$ bit (for `ADDWF` and `SUBWF` instructions)
ADDWF
`1` = A carry to the 4th low order bit of the result occurred
`0` = A carry from the 4th low order bit of the result did not occur
SUBWF
`1` = A borrow to the 4th low order bit of the result did not occur
`0` = A borrow from the 4th low order bit of the result occurred

bit 0 **C**: Carry/$\overline{Borrow}$ bit (for `ADDWF`, `SUBWF` and `RRF`, `RLF` instructions)

ADDWF	SUBWF	RRF or RLF
`1` = A carry occurred	`1` = A borrow did not occur	Loaded with LSb or MSb, respectively
`0` = A carry did not occur	`0` = A borrow occurred	

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
- n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

FIGURE 5-3: TIME-OUT SEQUENCE ON POWER-UP ($\overline{MCLR}$ NOT TIED TO V_{DD})

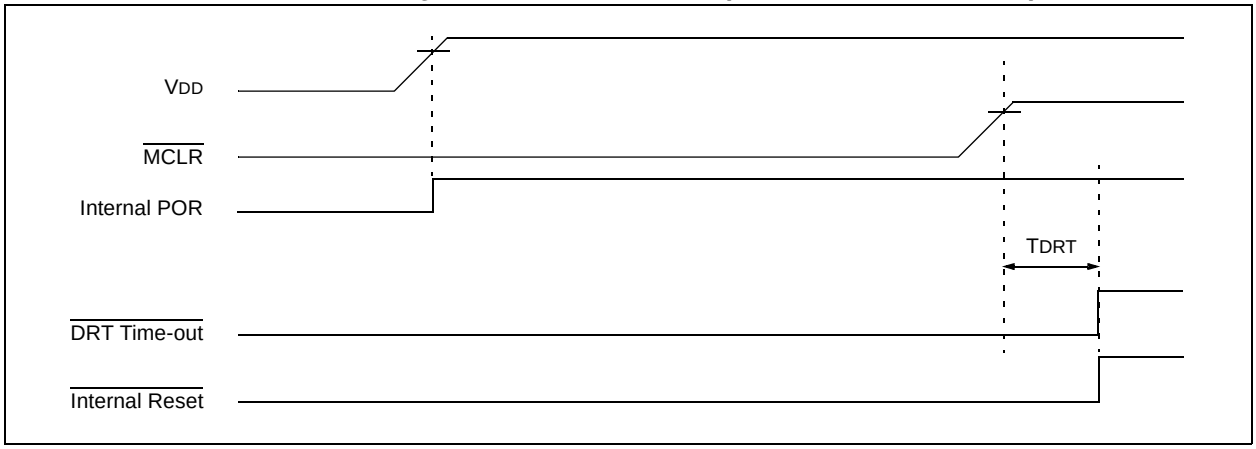


FIGURE 5-4: TIME-OUT SEQUENCE ON POWER-UP ($\overline{MCLR}$ TIED TO V_{DD}): FAST V_{DD} RISE TIME

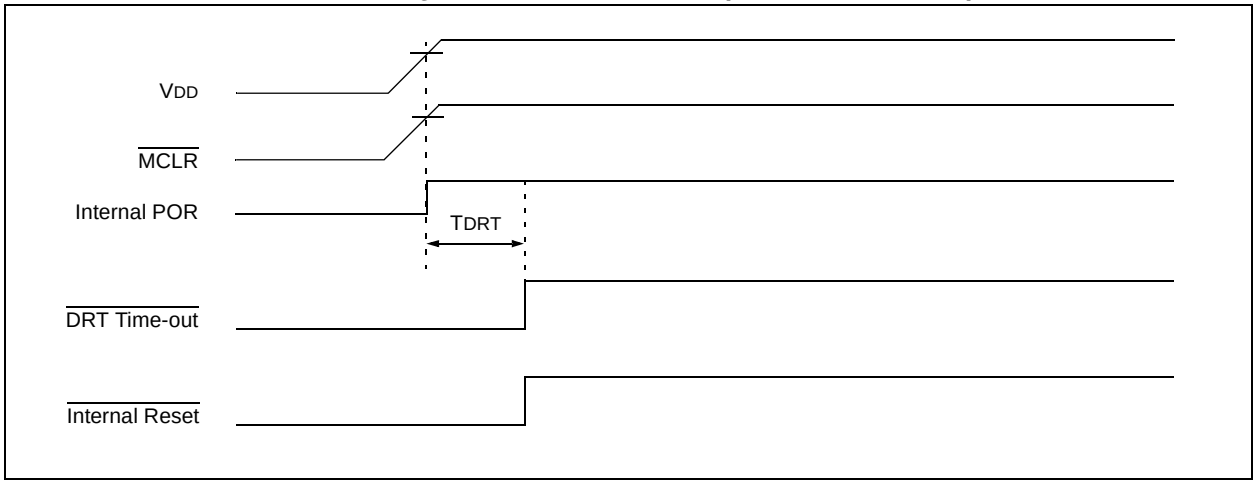
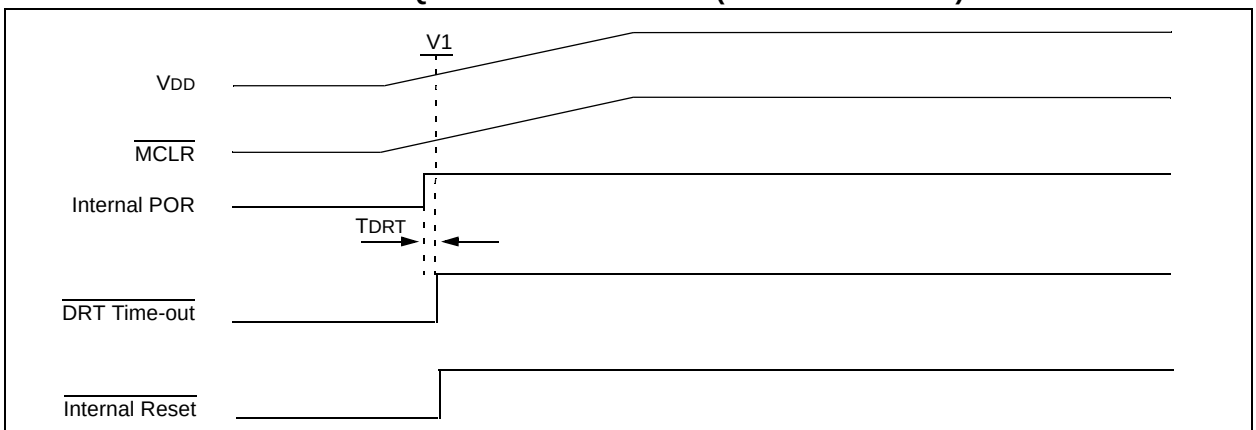


FIGURE 5-5: TIME-OUT SEQUENCE ON POWER-UP ($\overline{MCLR}$ TIED TO V_{DD}): SLOW V_{DD} RISE TIME



Note : When V_{DD} rises slowly, the T_{DRT} time-out expires long before V_{DD} has reached its final value. In this example, the chip will reset properly if, and only if, V1 ≥ V_{DD} min.

TABLE 6-1: SUMMARY OF PORT REGISTERS

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on Power-on Reset	Value on MCLR and WDT Reset
N/A	TRIS	I/O Control Registers (TRISA, TRISB, TRISC, TRISD and TRISE)								1111 1111	1111 1111
05h	PORTA	—	—	—	—	RA3	RA2	RA1	RA0	---- xxxx	---- uuuu
06h	PORTB	RB7	RB6	RB5	RB4	RB3	RB2	RB1	RB0	xxxx xxxx	uuuu uuuu
07h	PORTC(1)	RC7	RC6	RC5	RC4	RC3	RC2	RC1	RC0	xxxx xxxx	uuuu uuuu
08h	PORTD(2)	RD7	RD6	RD5	RD4	RD3	RD2	RD1	RD0	xxxx xxxx	uuuu uuuu
09h	PORTE(2)	RE7	RE6	RE5	RE4	—	—	—	—	xxxx ----	uuuu ----

Legend: Shaded cells = unimplemented, read as '0', – = unimplemented, read as '0', x = unknown, u = unchanged

Note 1: File address 07h is a General Purpose Register on the PIC16F54.

2: File address 08h and 09h are General Purpose Registers on the PIC16F54 and PIC16F57.

6.8 I/O Programming Considerations

6.8.1 BIDIRECTIONAL I/O PORTS

Some instructions operate internally as read followed by write operations. The BCF and BSF instructions, for example, read the entire port into the CPU, execute the bit operation and re-write the result. Caution must be used when these instructions are applied to a port where one or more pins are used as input/outputs. For example, a BSF operation on bit 5 of PORTB will cause all eight bits of PORTB to be read into the CPU, bit 5 to be set and the PORTB value to be written to the output latches. If another bit of PORTB is used as a bidirectional I/O pin (say bit '0'), and it is defined as an input at this time, the input signal present on the pin itself would be read into the CPU and rewritten to the data latch of this particular pin, overwriting the previous content. As long as the pin stays in the Input mode, no problem occurs. However, if bit '0' is switched into Output mode later on, the content of the data latch may now be unknown.

Example 6-1 shows the effect of two sequential read-modify-write instructions (e.g., BCF, BSF, etc.) on an I/O port.

A pin actively outputting a high or a low should not be driven from external devices at the same time in order to change the level on this pin ("wired-or", "wired-and"). The resulting high output currents may damage the chip.

EXAMPLE 6-1: READ-MODIFY-WRITE INSTRUCTIONS ON AN I/O PORT

```
;Initial PORT Settings
;PORTB<7:4> Inputs
;PORTB<3:0> Outputs
;PORTB<7:6> have external pull-ups and are
;not connected to other circuitry
;
;                 PORT latch PORT pins
;                 ---------------------
  BCF   PORTB, 7  ;01pp pppp   11pp pppp
  BCF   PORTB, 6  ;10pp pppp   11pp pppp
  MOVLW H'3F'     ;
  TRIS  PORTB     ;10pp pppp   10pp pppp
;
;Note that the user may have expected the
 pin
;values to be 00pp pppp. The 2nd BCF caused
;RB7 to be latched as the pin value (High).
```

6.8.2 SUCCESSIVE OPERATIONS ON I/O PORTS

The actual write to an I/O port happens at the end of an instruction cycle, whereas for reading, the data must be valid at the beginning of the instruction cycle (see Figure 6-2). Therefore, care must be exercised if a write followed by a read operation is carried out on the same I/O port. The sequence of instructions should allow the pin voltage to stabilize (load dependent) before the next instruction, which causes that file to be read into the CPU, is executed. Otherwise, the previous state of that pin may be read into the CPU rather than the new state. When in doubt, it is better to separate these instructions with a NOP or another instruction not accessing this I/O port.

FIGURE 6-2: SUCCESSIVE I/O OPERATION

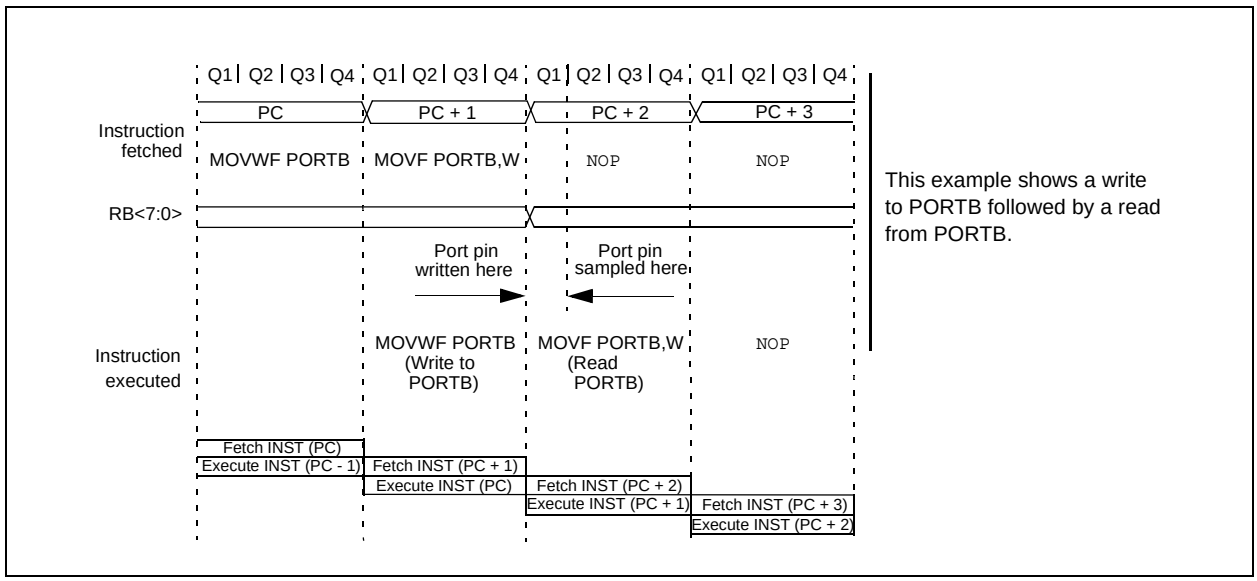


FIGURE 7-3: TIMER0 TIMING: INTERNAL CLOCK/PRESCALER 1:2

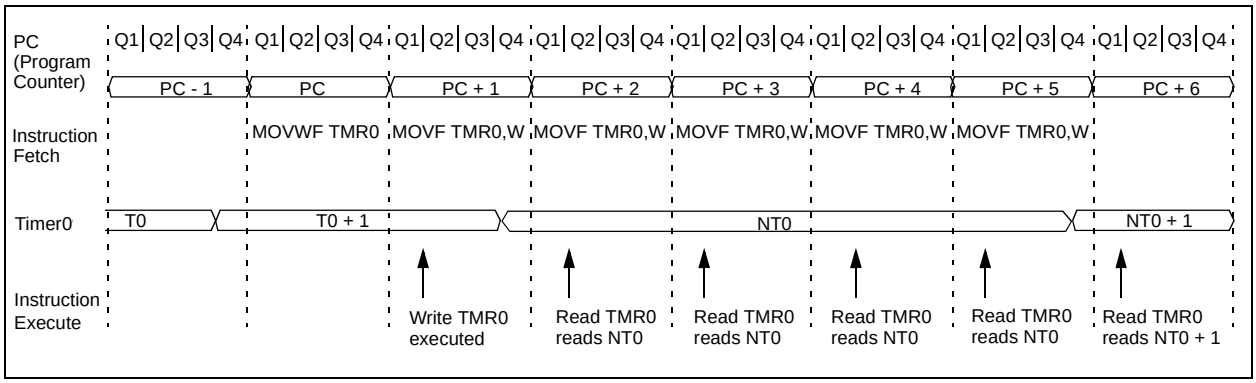


TABLE 7-1: REGISTERS ASSOCIATED WITH TIMER0

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on Power-on Reset	Value on MCLR and WDT Reset
01h	TMR0	Timer0 - 8-bit real-time clock/counter								xxxx xxxx	uuuu uuuu
N/A	OPTION	—	—	T0CS	T0SE	PSA	PS2	PS1	PS0	--11 1111	--11 1111

Legend: Shaded cells not used by Timer0, - = unimplemented, x = unknown, u = unchanged.

8.0 SPECIAL FEATURES OF THE CPU

What sets a microcontroller apart from other processors are special circuits that deal with the needs of real-time applications. The PIC16F5X family of microcontrollers have a host of such features intended to maximize system reliability, minimize cost through elimination of external components, provide power-saving operating modes and offer code protection. These features are:

- Oscillator Selection
- Reset
- Power-on Reset
- Device Reset Timer
- Watchdog Timer (WDT)
- Sleep
- Code protection
- User ID locations
- In-Circuit Serial Programming™ (ICSP™)

The PIC16F5X family has a Watchdog Timer which can be shut off only through Configuration bit WDTE. It runs off of its own RC oscillator for added reliability. There is an 18 ms delay provided by the Device Reset Timer (DRT), intended to keep the chip in Reset until the crystal oscillator is stable. With this timer on-chip, most applications need no external Reset circuitry.

The Sleep mode is designed to offer a very low-current Power-down mode. The user can wake-up from Sleep through external Reset or through a Watchdog Timer time-out. Several oscillator options are also made available to allow the part to fit the application. The RC oscillator option saves system cost, while the LP crystal option saves power. A set of Configuration bits are used to select various options.

8.1 Configuration Bits

Configuration bits can be programmed to select various device configurations. Two bits are for the selection of the oscillator type; one bit is the Watchdog Timer enable bit; one bit is for code protection for the PIC16F5X devices (Register 8-1).

REGISTER 8-1: CONFIGURATION WORD FOR PIC16F5X

—	—	—	—	—	—	—	—	$\overline{CP}$	WDTE	FOSC1	FOSC0

bit 11 bit 0

bit 11-4: **Unimplemented**: Read as '1'

bit 3: **$\overline{CP}$:** Code Protection bit.
1 = Code protection off
0 = Code protection on

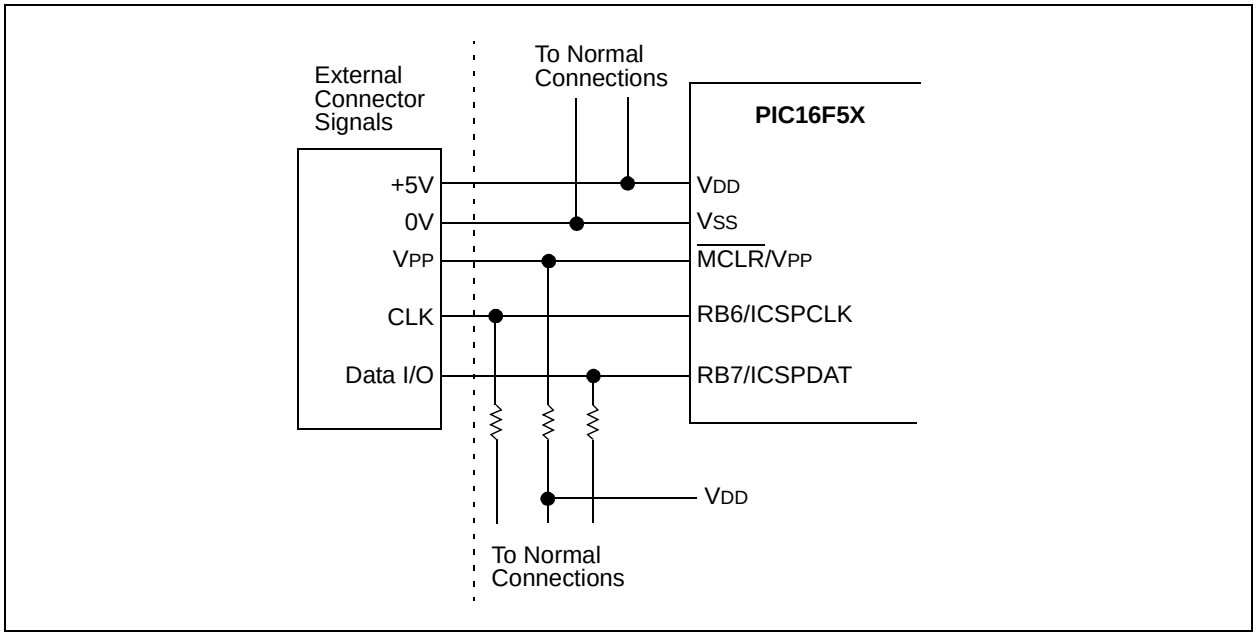
bit 2: **WDTE:** Watchdog Timer Enable bit
1 = WDT enabled
0 = WDT disabled

bit 1-0: **FOSC1:FOSC0:** Oscillator Selection bits
00 = LP oscillator
01 = XT oscillator
10 = HS oscillator
11 = RC oscillator

Note 1: Refer to the PIC16F54, PIC16F57 and PIC16F59 Programming Specifications to determine how to access the Configuration Word. These documents can be found on the Microchip web site at www.microchip.com.

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = bit is set	'0' = bit is cleared	x = bit is unknown

FIGURE 8-1: TYPICAL IN-CIRCUIT SERIAL PROGRAMMING™ CONNECTION



IORLW **Inclusive OR literal with W**

Syntax: [*label*] IORLW k

Operands: 0 ≤ k ≤ 255

Operation: (W) .OR. (k) → (W)

Status Affected: Z

Encoding:

1101	kkkk	kkkk

Description: The contents of the W register are OR'ed with the eight-bit literal 'k'. The result is placed in the W register.

Words: 1

Cycles: 1

Example:
```
IORLW  0x35
```
Before Instruction
W = 0x9A
After Instruction
W = 0xBF
Z = 0

IORWF **Inclusive OR W with f**

Syntax: [*label*] IORWF f, d

Operands: 0 ≤ f ≤ 31
d ∈ [0,1]

Operation: (W).OR. (f) → (dest)

Status Affected: Z

Encoding:

0001	00df	ffff

Description: Inclusive OR the W register with register 'f'. If 'd' is '0', the result is placed in the W register. If 'd' is '1', the result is placed back in register 'f'.

Words: 1

Cycles: 1

Example:
```
IORWF   RESULT, 0
```
Before Instruction
RESULT = 0x13
W = 0x91
After Instruction
RESULT = 0x13
W = 0x93
Z = 0

MOVF **Move f**

Syntax: [*label*] MOVF f, d

Operands: 0 ≤ f ≤ 31
d ∈ [0,1]

Operation: (f) → (dest)

Status Affected: Z

Encoding:

0010	00df	ffff

Description: The contents of register 'f' is moved to destination 'd'. If 'd' is '0', destination is the W register. If 'd' is '1', the destination is file register 'f'. 'd' is '1' is useful to test a file register since Status flag Z is affected.

Words: 1

Cycles: 1

Example:
```
MOVF   FSR,   0
```
After Instruction
W = value in FSR register

MOVLW **Move Literal to W**

Syntax: [*label*] MOVLW k

Operands: 0 ≤ k ≤ 255

Operation: k → (W)

Status Affected: None

Encoding:

1100	kkkk	kkkk

Description: The eight-bit literal 'k' is loaded into the W register.

Words: 1

Cycles: 1

Example:
```
MOVLW  0x5A
```
After Instruction
W = 0x5A

XORLW **Exclusive OR literal with W**

Syntax: [*label*] XORLW k

Operands: $0 \le k \le 255$

Operation: (W) .XOR. k → (W)

Status Affected: Z

Encoding:

1111	kkkk	kkkk

Description: The contents of the W register are XOR'ed with the eight-bit literal 'k'. The result is placed in the W register.

Words: 1

Cycles: 1

Example:

```
XORLW  0xAF
```

Before Instruction
W = 0xB5
After Instruction
W = 0x1A

XORWF **Exclusive OR W with f**

Syntax: [*label*] XORWF f, d

Operands: $0 \le f \le 31$
$d \in [0,1]$

Operation: (W) .XOR. (f) → (dest)

Status Affected: Z

Encoding:

0001	10df	ffff

Description: Exclusive OR the contents of the W register with register 'f'. If 'd' is '0', the result is stored in the W register. If 'd' is '1', the result is stored back in register 'f'.

Words: 1

Cycles: 1

Example:

```
XORWF  REG,1
```

Before Instruction
REG = 0xAF
W = 0xB5
After Instruction
REG = 0x1A
W = 0xB5

11.0 ELECTRICAL SPECIFICATIONS FOR PIC16F54/57

Absolute Maximum Ratings(†)

Ambient Temperature under bias ..... -40°C to +125°C

Storage Temperature ..... -65°C to +150°C

Voltage on V_{DD} with respect to V_{SS} ..... 0V to +6.5V

Voltage on $\overline{MCLR}$ with respect to V_{SS}(1) ..... 0V to +13.5V

Voltage on all other pins with respect to V_{SS} ..... -0.6V to (V_{DD} + 0.6V)

Total power dissipation(2) ..... 800 mW

Max. current out of V_{SS} pin ..... 150 mA

Max. current into V_{DD} pin ..... 100 mA

Max. current into an input pin (T0CKI only) ..... ±500 µA

Input clamp current, I_{IK} (V_I < 0 or V_I > V_{DD}) ..... ±20 mA

Output clamp current, I_{OK} (V_O < 0 or V_O > V_{DD}) ..... ±20 mA

Max. output current sunk by any I/O pin ..... 25 mA

Max. output current sourced by any I/O pin ..... 25 mA

Max. output current sourced by a single I/O port (PORTA, B or C) ..... 50 mA

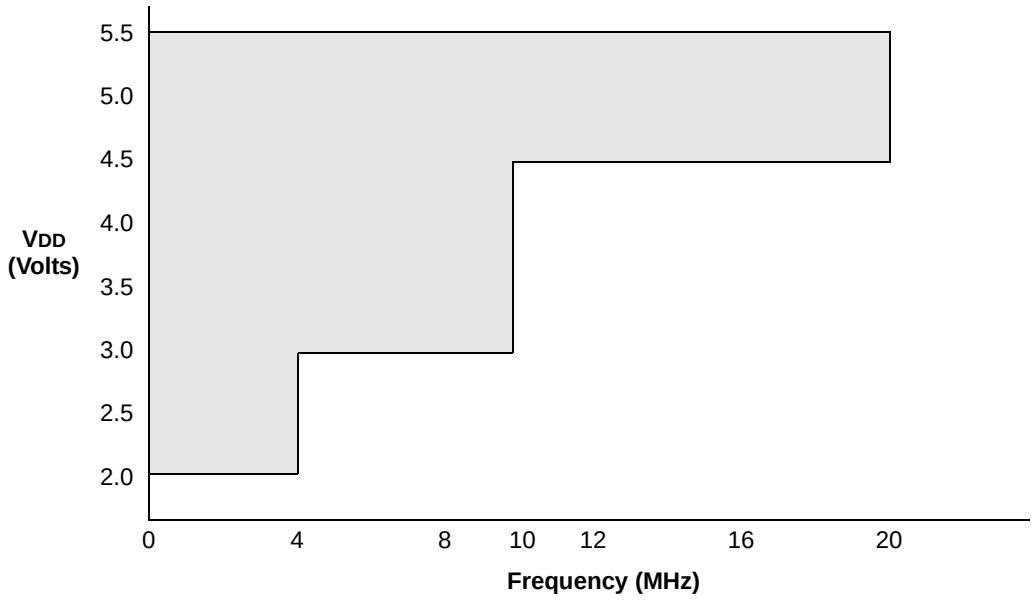
Max. output current sunk by a single I/O port (PORTA, B or C) ..... 50 mA

Note 1: Voltage spikes below V_{SS} at the $\overline{MCLR}$ pin, inducing currents greater than 80 mA, may cause latch-up. Thus, a series resistor of 50 to 100Ω should be used when applying a "low" level to the $\overline{MCLR}$ pin rather than pulling this pin directly to V_{SS}.

2: Power Dissipation is calculated as follows: $P_{dis} = V_{DD} \times \{I_{DD} - \sum I_{OH}\} + \sum \{(V_{DD} - V_{OH}) \times I_{OH}\} + \sum (V_{OL} \times I_{OL})$

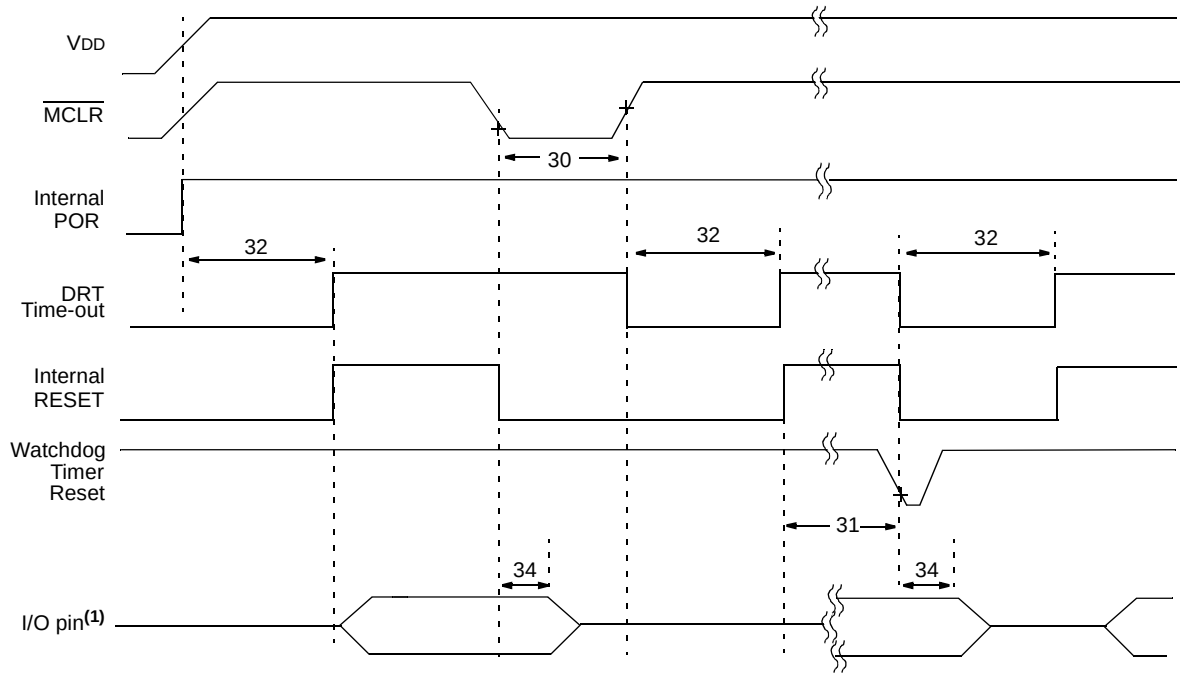
†NOTICE: Stresses above those listed under "Absolute Maximum Ratings" may cause permanent damage to the device. This is a stress rating only and functional operation of the device at those or any other conditions above those indicated in the operation listings of this specification is not implied. Exposure to maximum rating conditions for extended periods may affect device reliability.

FIGURE 11-1: PIC16F5X VOLTAGE-FREQUENCY GRAPH, -40°C ≤ TA ≤ +125°C



Note 1: The shaded region indicates the permissible combinations of voltage and frequency.

FIGURE 11-5: RESET, WATCHDOG TIMER, AND DEVICE RESET TIMER TIMING -– PIC16F5X



Note 1: Please refer to Figure 11-2 for load conditions.

TABLE 11-3: RESET, WATCHDOG TIMER AND DEVICE RESET TIMER – PIC16F5X

AC CHARACTERISTICS			**Standard Operating Conditions (unless otherwise specified)** Operating Temperature -40°C ≤ TA ≤ +85°C for industrial -40°C ≤ TA ≤ +125°C for extended				
Param No.	**Sym.**	**Characteristic**	**Min.**	**Typ†**	**Max.**	**Units**	**Conditions**
30	TMCL	$\overline{\text{MCLR}}$ Pulse Width (low)	2000*	—	—	ns	VDD = 5.0V
31	TWDT	Watchdog Timer Time-out Period (No Prescaler) Watchdog Timer Time-out Period (No Prescaler)	9.0* 9.0*	18* 18*	30* 40*	ms	VDD = 5.0V (industrial) VDD = 5.0V (extended)
32	TDRT	Device Reset Timer Period Device Reset Timer Period	9.0* 9.0*	18* 18*	30* 40*	ms	VDD = 5.0V (industrial) VDD = 5.0V (extended)
34	TIOZ	I/O high-impedance from $\overline{\text{MCLR}}$ Low	100*	300*	2000*	ns	

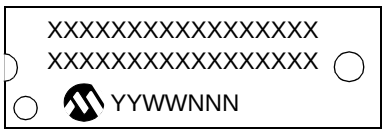
* These parameters are characterized but not tested.

† Data in the Typical ("Typ") column is at 5.0V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

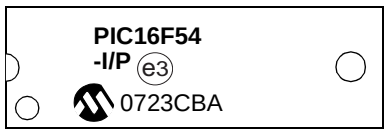
12.0 PACKAGING INFORMATION

12.1 Package Marketing Information

18-Lead PDIP



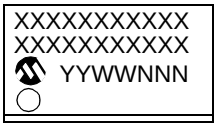
Example



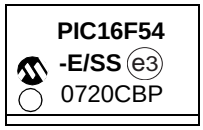
18-Lead SOIC

Example

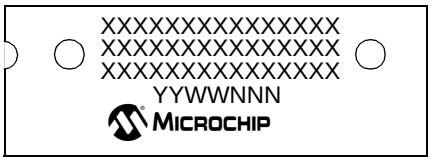
20-Lead SSOP



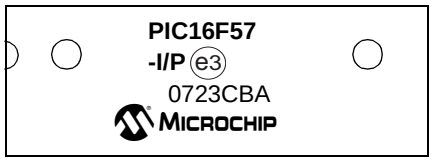
Example



28-Lead PDIP



Example



Legend:	XX...X	Customer-specific information
	Y	Year code (last digit of calendar year)
	YY	Year code (last 2 digits of calendar year)
	WW	Week code (week of January 1 is week ‘01’)
	NNN	Alphanumeric traceability code
	(e3)	Pb-free JEDEC designator for Matte Tin (Sn)
	*	This package is Pb-free. The Pb-free JEDEC designator ((e3)) can be found on the outer packaging for this package.

Note: In the event the full Microchip part number cannot be marked on one line, it will be carried over to the next line, thus limiting the number of available characters for customer-specific information.

***** Standard PIC device marking consists of Microchip part number, year code, week code, and traceability code. For PIC device marking beyond this, certain price adders apply. Please check with your Microchip Sales Office. For QTP devices, any special marking adders are included in QTP price.

Package Marking Information (Continued)

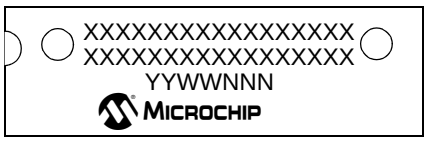
28-Lead SOIC

Example

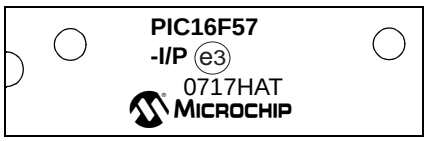
28-Lead SSOP

Example

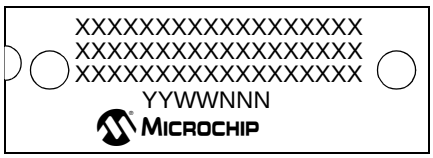
28-Lead SPDIP (.300")

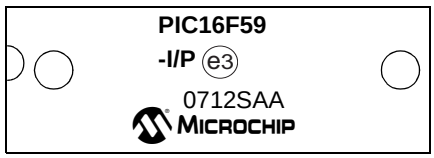


Example

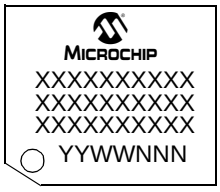


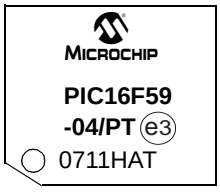
40-Lead PDIP (.600")





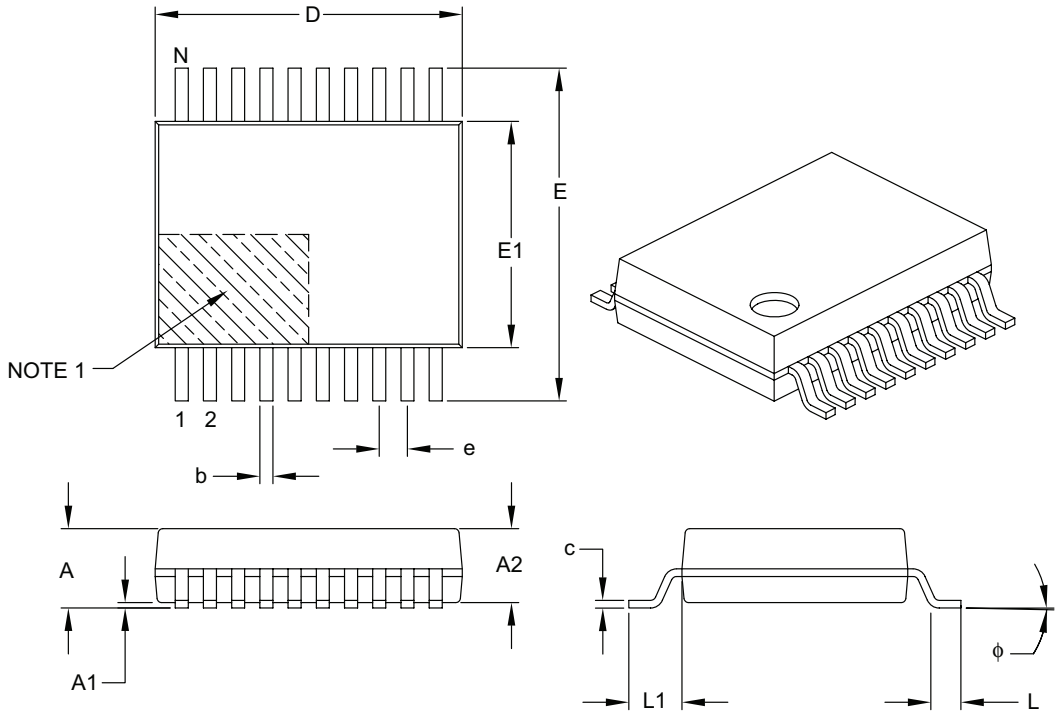
44-Lead TQFP





20-Lead Plastic Shrink Small Outline (SS) – 5.30 mm Body [SSOP]

Note: For the most current package drawings, please see the Microchip Packaging Specification located at http://www.microchip.com/packaging



Units		MILLIMETERS		
Dimension Limits		MIN	NOM	MAX
Number of Pins	N		20	
Pitch	e		0.65 BSC	
Overall Height	A	–	–	2.00
Molded Package Thickness	A2	1.65	1.75	1.85
Standoff	A1	0.05	–	–
Overall Width	E	7.40	7.80	8.20
Molded Package Width	E1	5.00	5.30	5.60
Overall Length	D	6.90	7.20	7.50
Foot Length	L	0.55	0.75	0.95
Footprint	L1		1.25 REF	
Lead Thickness	c	0.09	–	0.25
Foot Angle	φ	0°	4°	8°
Lead Width	b	0.22	–	0.38

Notes:

1. Pin 1 visual index feature may vary, but must be located within the hatched area.
2. Dimensions D and E1 do not include mold flash or protrusions. Mold flash or protrusions shall not exceed 0.20 mm per side.
3. Dimensioning and tolerancing per ASME Y14.5M.

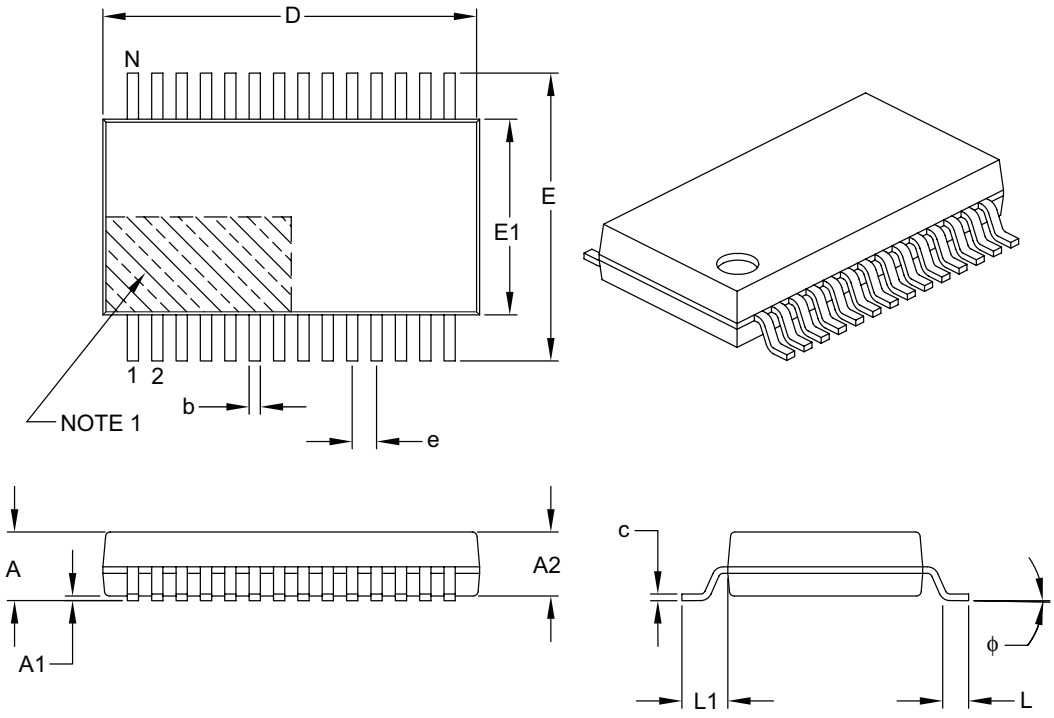
BSC: Basic Dimension. Theoretically exact value shown without tolerances.

REF: Reference Dimension, usually without tolerance, for information purposes only.

Microchip Technology Drawing C04-072B

28-Lead Plastic Shrink Small Outline (SS) – 5.30 mm Body [SSOP]

Note: For the most current package drawings, please see the Microchip Packaging Specification located at http://www.microchip.com/packaging



Units		MILLIMETERS		
Dimension Limits		MIN	NOM	MAX
Number of Pins	N		28	
Pitch	e		0.65 BSC	
Overall Height	A	–	–	2.00
Molded Package Thickness	A2	1.65	1.75	1.85
Standoff	A1	0.05	–	–
Overall Width	E	7.40	7.80	8.20
Molded Package Width	E1	5.00	5.30	5.60
Overall Length	D	9.90	10.20	10.50
Foot Length	L	0.55	0.75	0.95
Footprint	L1		1.25 REF	
Lead Thickness	c	0.09	–	0.25
Foot Angle	φ	0°	4°	8°
Lead Width	b	0.22	–	0.38

Notes:

1. Pin 1 visual index feature may vary, but must be located within the hatched area.
2. Dimensions D and E1 do not include mold flash or protrusions. Mold flash or protrusions shall not exceed 0.20 mm per side.
3. Dimensioning and tolerancing per ASME Y14.5M.

BSC: Basic Dimension. Theoretically exact value shown without tolerances.
REF: Reference Dimension, usually without tolerance, for information purposes only.

Microchip Technology Drawing C04-073B