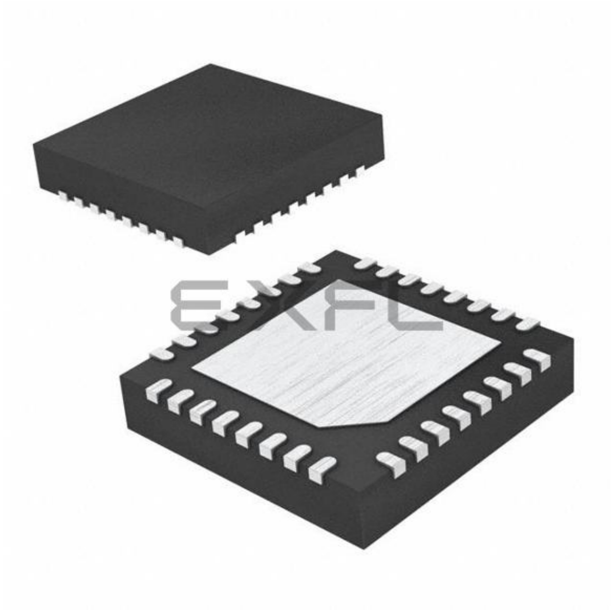
Microchip Technology - DSPIC33FJ128MC802-I/MM Datasheet



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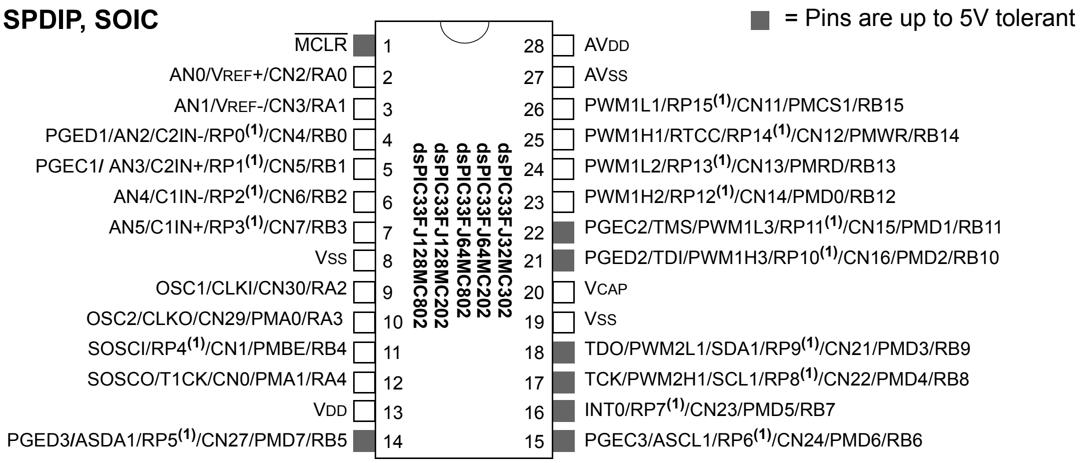
Applications of "Embedded - Microcontrollers"

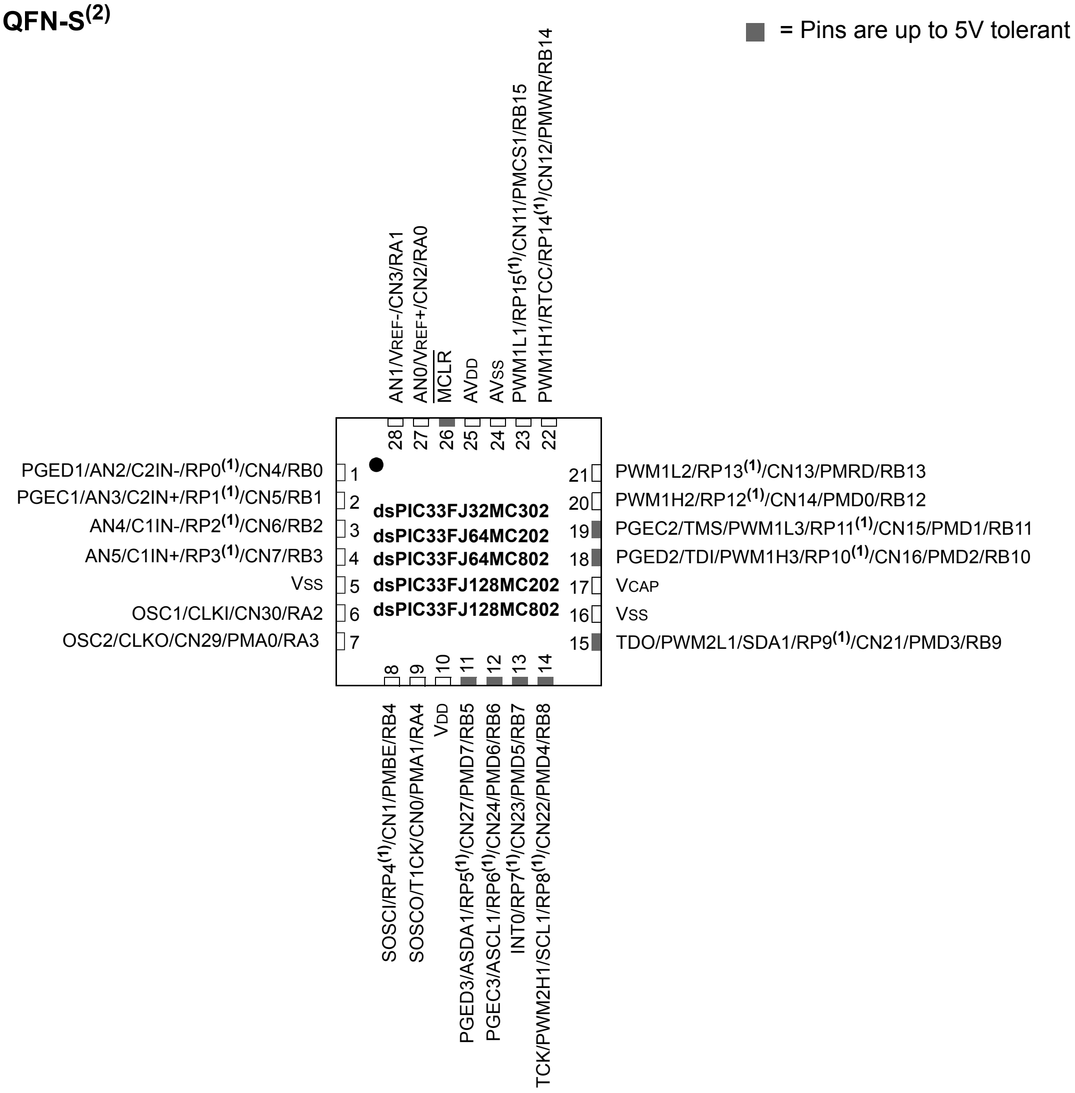
Details	
Product Status	Active
Core Processor	dsPIC
Core Size	16-Bit
Speed	40 MIPs
Connectivity	CANbus, I²C, IrDA, LINbus, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, DMA, Motor Control PWM, POR, PWM, QEI, WDT
Number of I/O	21
Program Memory Size	128KB (128K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	16K x 8
Voltage - Supply (Vcc/Vdd)	3V ~ 3.6V
Data Converters	A/D 6x10b/12b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	28-VQFN Exposed Pad
Supplier Device Package	28-QFN-S (6x6)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/dspic33fj128mc802-i-mm

Pin Diagrams

28-Pin SPDIP, SOIC


■ = Pins are up to 5V tolerant
MCLR 1
AN0/VREF+/CN2/RA0 2
AN1/VREF-/CN3/RA1 3
PGED1/AN2/C2IN-/RP0(1)/CN4/RB0 4
PGEC1/ AN3/C2IN+/RP1(1)/CN5/RB1 5
AN4/C1IN-/RP2(1)/CN6/RB2 6
AN5/C1IN+/RP3(1)/CN7/RB3 7
VSS 8
OSC1/CLKI/CN30/RA2 9
OSC2/CLKO/CN29/PMA0/RA3 10
SOSCI/RP4(1)/CN1/PMBE/RB4 11
SOSCO/T1CK/CN0/PMA1/RA4 12
VDD 13
PGED3/ASDA1/RP5(1)/CN27/PMD7/RB5 14
28 AVDD
27 AVSS
26 PWM1L1/RP15(1)/CN11/PMCS1/RB15
25 PWM1H1/RTCC/RP14(1)/CN12/PMWR/RB14
24 PWM1L2/RP13(1)/CN13/PMRD/RB13
23 PWM1H2/RP12(1)/CN14/PMD0/RB12
22 PGEC2/TMS/PWM1L3/RP11(1)/CN15/PMD1/RB11
21 PGED2/TDI/PWM1H3/RP10(1)/CN16/PMD2/RB10
20 VCAP
19 VSS
18 TDO/PWM2L1/SDA1/RP9(1)/CN21/PMD3/RB9
17 TCK/PWM2H1/SCL1/RP8(1)/CN22/PMD4/RB8
16 INT0/RP7(1)/CN23/PMD5/RB7
15 PGEC3/ASCL1/RP6(1)/CN24/PMD6/RB6
dsPIC33FJ32MC302
dsPIC33FJ64MC202
dsPIC33FJ64MC802
dsPIC33FJ128MC202
dsPIC33FJ128MC802

28-Pin QFN-S[2]


■ = Pins are up to 5V tolerant
28 AN1/VREF-/CN3/RA1
27 AN0/VREF+/CN2/RA0
26 MCLR
25 AVDD
24 AVSS
23 PWM1L1/RP15(1)/CN11/PMCS1/RB15
22 PWM1H1/RTCC/RP14(1)/CN12/PMWR/RB14
PGED1/AN2/C2IN-/RP0(1)/CN4/RB0 1
PGEC1/AN3/C2IN+/RP1(1)/CN5/RB1 2
AN4/C1IN-/RP2(1)/CN6/RB2 3
AN5/C1IN+/RP3(1)/CN7/RB3 4
VSS 5
OSC1/CLKI/CN30/RA2 6
OSC2/CLKO/CN29/PMA0/RA3 7
dsPIC33FJ32MC302
dsPIC33FJ64MC202
dsPIC33FJ64MC802
dsPIC33FJ128MC202
dsPIC33FJ128MC802
21 PWM1L2/RP13(1)/CN13/PMRD/RB13
20 PWM1H2/RP12(1)/CN14/PMD0/RB12
19 PGEC2/TMS/PWM1L3/RP11(1)/CN15/PMD1/RB11
18 PGED2/TDI/PWM1H3/RP10(1)/CN16/PMD2/RB10
17 VCAP
16 VSS
15 TDO/PWM2L1/SDA1/RP9(1)/CN21/PMD3/RB9
8 SOSCI/RP4(1)/CN1/PMBE/RB4
9 SOSCO/T1CK/CN0/PMA1/RA4
10 VDD
11 PGED3/ASDA1/RP5(1)/CN27/PMD7/RB5
12 PGEC3/ASCL1/RP6(1)/CN24/PMD6/RB6
13 INT0/RP7(1)/CN23/PMD5/RB7
14 TCK/PWM2H1/SCL1/RP8(1)/CN22/PMD4/RB8

Note 1: The RPx pins can be used by any remappable peripheral. See Table 1 in this section for the list of available peripherals.

2: The metal plane at the bottom of the device is not connected to any pins and is recommended to be connected to VSS externally.

NOTES:

TABLE 6-2: OSCILLATOR PARAMETERS

Symbol	Parameter	Value
VPOR	POR threshold	1.8V nominal
TPOR	POR extension time	30 μs maximum
VBOR	BOR threshold	2.5V nominal
TBOR	BOR extension time	100 μs maximum
TPWRT	Programmable power-up time delay	0-128 ms nominal
TFSCM	Fail-Safe Clock Monitor Delay	900 μs maximum

> **Note:** When the device exits the Reset condition (begins normal operation), the device operating parameters (voltage, frequency, temperature, etc.) must be within their operating ranges, otherwise, the device may not function correctly. The user application must ensure that the delay between the time power is first applied, and the time SYSRST becomes inactive, is long enough to get all operating parameters within specification.

6.4 Power-on Reset (POR)

A Power-on Reset (POR) circuit ensures the device is reset from power-on. The POR circuit is active until VDD crosses the VPOR threshold and the delay TPOR has elapsed. The delay TPOR ensures the internal device bias circuits become stable.

The device supply voltage characteristics must meet the specified starting voltage and rise rate requirements to generate the POR. Refer to **Section 31.0 “Electrical Characteristics”** for details.

The POR status bit (POR) in the Reset Control register (RCON<0>) is set to indicate the Power-on Reset.

6.4.1 Brown-out Reset (BOR) and Power-up Timer (PWRT)

The on-chip regulator has a Brown-out Reset (BOR) circuit that resets the device when the VDD is too low (VDD < VBOR) for proper device operation. The BOR circuit keeps the device in Reset until VDD crosses VBOR threshold and the delay TBOR has elapsed. The delay TBOR ensures the voltage regulator output becomes stable.

The BOR status bit (BOR) in the Reset Control register (RCON<1>) is set to indicate the Brown-out Reset.

The device will not run at full speed after a BOR as the VDD should rise to acceptable levels for full-speed operation. The PWRT provides power-up time delay (TPWRT) to ensure that the system power supplies have stabilized at the appropriate levels for full-speed operation before the SYSRST is released.

The power-up timer delay (TPWRT) is programmed by the Power-on Reset Timer Value Select bits (FPWRT<2:0>) in the POR Configuration register (FPOR<2:0>), which provides eight settings (from 0 ms to 128 ms). Refer to **Section 28.0 “Special Features”** for further details.

Figure 6-3 shows the typical brown-out scenarios. The reset delay (TBOR + TPWRT) is initiated each time VDD rises above the VBOR trip point

REGISTER 7-9: IFS4: INTERRUPT FLAG STATUS REGISTER 4

R/W-0	R/W-0	U-0	U-0	R/W-0	R/W-0	R/W-0	U-0
DAC1LIF(2)	DAC1RIF(2)	—	—	QEI2IF	FLTA2IF	PWM2IF	—
bit 15							bit 8

U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	U-0
—	C1TXIF(1)	DMA7IF	DMA6IF	CRCIF	U2EIF	U1EIF	—
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as ‘0’	
-n = Value at POR	‘1’ = Bit is set	‘0’ = Bit is cleared	x = Bit is unknown

bit 15 **DAC1LIF:** DAC Left Channel Interrupt Flag Status bit(2)
1 = Interrupt request has occurred
0 = Interrupt request has not occurred

bit 14 **DAC1RIF:** DAC Right Channel Interrupt Flag Status bit(2)
1 = Interrupt request has occurred
0 = Interrupt request has not occurred

bit 13-12 **Unimplemented:** Read as ‘0’

bit 11 **QEI2IF:** QEI2 Event Interrupt Flag Status bit
1 = Interrupt request has occurred
0 = Interrupt request has not occurred

bit 10 **FLTA2IF:** PWM2 Fault A Interrupt Flag Status bit
1 = Interrupt request has occurred
0 = Interrupt request has not occurred

bit 9 **PWM2IF:** PWM2 Error Interrupt Enable bit
1 = Interrupt request has occurred
0 = Interrupt request has not occurred

bit 8-7 **Unimplemented:** Read as ‘0’

bit 6 **C1TXIF:** ECAN1 Transmit Data Request Interrupt Flag Status bit(1)
1 = Interrupt request has occurred
0 = Interrupt request has not occurred

bit 5 **DMA7IF:** DMA Channel 7 Data Transfer Complete Interrupt Flag Status bit
1 = Interrupt request has occurred
0 = Interrupt request has not occurred

bit 4 **DMA6IF:** DMA Channel 6 Data Transfer Complete Interrupt Flag Status bit
1 = Interrupt request has occurred
0 = Interrupt request has not occurred

bit 3 **CRCIF:** CRC Generator Interrupt Flag Status bit
1 = Interrupt request has occurred
0 = Interrupt request has not occurred

bit 2 **U2EIF:** UART2 Error Interrupt Flag Status bit
1 = Interrupt request has occurred
0 = Interrupt request has not occurred

bit 1 **U1EIF:** UART1 Error Interrupt Flag Status bit
1 = Interrupt request has occurred
0 = Interrupt request has not occurred

bit 0 **Unimplemented:** Read as ‘0’

Note 1: Interrupts are disabled on devices without an ECAN™ module.
2: Interrupts are disabled on devices without an Audio DAC module.

REGISTER 7-10: IEC0: INTERRUPT ENABLE CONTROL REGISTER 0

U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	DMA1IE	AD1IE	U1TXIE	U1RXIE	SPI1IE	SPI1EIE	T3IE
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
T2IE	OC2IE	IC2IE	DMA0IE	T1IE	OC1IE	IC1IE	INT0IE
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as ‘0’	
-n = Value at POR	‘1’ = Bit is set	‘0’ = Bit is cleared	x = Bit is unknown

bit 15 **Unimplemented:** Read as ‘0’

bit 14 **DMA1IE:** DMA Channel 1 Data Transfer Complete Interrupt Enable bit
1 = Interrupt request enabled
0 = Interrupt request not enabled

bit 13 **AD1IE:** ADC1 Conversion Complete Interrupt Enable bit
1 = Interrupt request enabled
0 = Interrupt request not enabled

bit 12 **U1TXIE:** UART1 Transmitter Interrupt Enable bit
1 = Interrupt request enabled
0 = Interrupt request not enabled

bit 11 **U1RXIE:** UART1 Receiver Interrupt Enable bit
1 = Interrupt request enabled
0 = Interrupt request not enabled

bit 10 **SPI1IE:** SPI1 Event Interrupt Enable bit
1 = Interrupt request enabled
0 = Interrupt request not enabled

bit 9 **SPI1EIE:** SPI1 Error Interrupt Enable bit
1 = Interrupt request enabled
0 = Interrupt request not enabled

bit 8 **T3IE:** Timer3 Interrupt Enable bit
1 = Interrupt request enabled
0 = Interrupt request not enabled

bit 7 **T2IE:** Timer2 Interrupt Enable bit
1 = Interrupt request enabled
0 = Interrupt request not enabled

bit 6 **OC2IE:** Output Compare Channel 2 Interrupt Enable bit
1 = Interrupt request enabled
0 = Interrupt request not enabled

bit 5 **IC2IE:** Input Capture Channel 2 Interrupt Enable bit
1 = Interrupt request enabled
0 = Interrupt request not enabled

bit 4 **DMA0IE:** DMA Channel 0 Data Transfer Complete Interrupt Enable bit
1 = Interrupt request enabled
0 = Interrupt request not enabled

bit 3 **T1IE:** Timer1 Interrupt Enable bit
1 = Interrupt request enabled
0 = Interrupt request not enabled

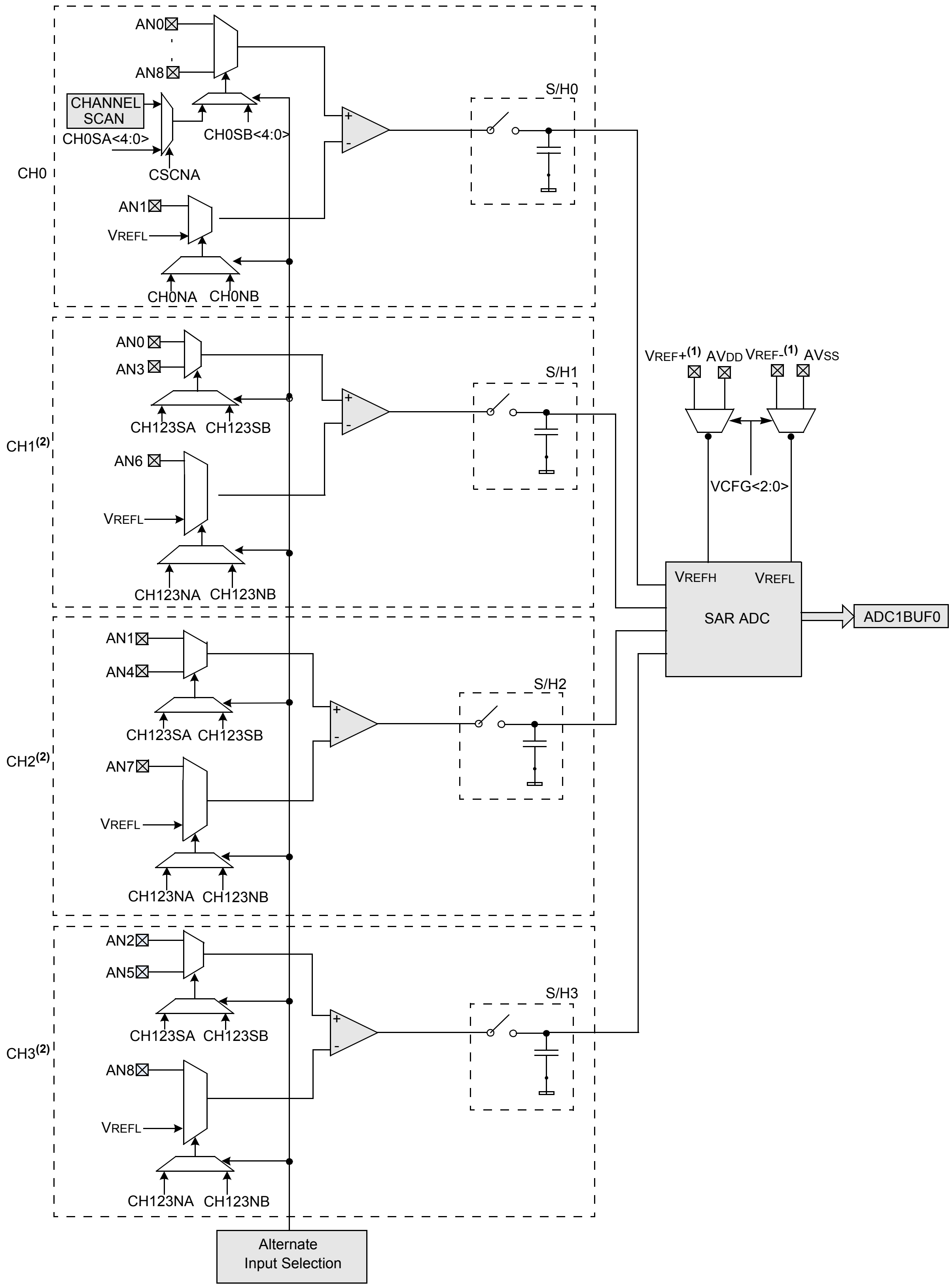
REGISTER 7-11: IEC1: INTERRUPT ENABLE CONTROL REGISTER 1 (CONTINUED)

bit 2 **CMIE:** Comparator Interrupt Enable bit
1 = Interrupt request enabled
0 = Interrupt request not enabled

bit 1 **MI2C1IE:** I2C1 Master Events Interrupt Enable bit
1 = Interrupt request enabled
0 = Interrupt request not enabled

bit 0 **SI2C1IE:** I2C1 Slave Events Interrupt Enable bit
1 = Interrupt request enabled
0 = Interrupt request not enabled

FIGURE 22-1: ADC MODULE BLOCK DIAGRAM FOR dsPIC33FJ32MC304, dsPIC33FJ64MC204/804 AND dsPIC33FJ128MC204/804 DEVICES



Note 1: VREF+, VREF- inputs can be multiplexed with other analog inputs.

2: Channels 1, 2 and 3 are not applicable for the 12-bit mode of operation.

REGISTER 22-3: AD1CON3: ADC1 CONTROL REGISTER 3

R/W-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
ADRC	—	—	SAMC<4:0>(1)				
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
ADCS<7:0>(2)							
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as ‘0’	
-n = Value at POR	‘1’ = Bit is set	‘0’ = Bit is cleared	x = Bit is unknown

bit 15 **ADRC:** ADC Conversion Clock Source bit

1 = ADC internal RC clock
0 = Clock derived from system clock

bit 14-13 **Unimplemented:** Read as ‘0’

bit 12-8 **SAMC<4:0>:** Auto Sample Time bits(1)

11111 = 31 T_{AD}
•
•
•
00001 = 1 T_{AD}
00000 = 0 T_{AD}

bit 7-0 **ADCS<7:0>:** ADC Conversion Clock Select bits(2)

11111111 = Reserved
•
•
•
•
01000000 = Reserved
00111111 = $T_{CY} \cdot$ (ADCS<7:0> + 1) = 64 $\cdot$ T_{CY} = T_{AD}
•
•
•
00000010 = $T_{CY} \cdot$ (ADCS<7:0> + 1) = 3 $\cdot$ T_{CY} = T_{AD}
00000001 = $T_{CY} \cdot$ (ADCS<7:0> + 1) = 2 $\cdot$ T_{CY} = T_{AD}
00000000 = $T_{CY} \cdot$ (ADCS<7:0> + 1) = 1 $\cdot$ T_{CY} = T_{AD}

Note 1: These bits are only used if AD1CON1<7:5> (SSRC<2:0>) = 111.
2: This bit is not used if AD1CON3<15> (ADRC) = 1.

REGISTER 22-6: AD1CHS0: ADC1 INPUT CHANNEL 0 SELECT REGISTER

R/W-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
CH0NB	—	—	CH0SB<4:0>				
bit 15							bit 8

R/W-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
CH0NA	—	—	CH0SA<4:0>				
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as ‘0’	
-n = Value at POR	‘1’ = Bit is set	‘0’ = Bit is cleared	x = Bit is unknown

bit 15 **CH0NB:** Channel 0 Negative Input Select for Sample B bit
1 = Channel 0 negative input is AN1
0 = Channel 0 negative input is VREF-

bit 14-13 **Unimplemented:** Read as ‘0’

bit 12-8 **CH0SB<4:0>:** Channel 0 Positive Input Select for Sample B bits

dsPIC33FJ32MC304, dsPIC33FJ64MC204/804 and dsPIC33FJ128MC204/804 devices only:
01000 = Channel 0 positive input is AN8
•
•
•
00010 = Channel 0 positive input is AN2
00001 = Channel 0 positive input is AN1
00000 = Channel 0 positive input is AN0

dsPIC33FJ32MC302, dsPIC33FJ64MC202/802 and dsPIC33FJ128MC202/802 devices only:
00101 = Channel 0 positive input is AN5
•
•
•
00010 = Channel 0 positive input is AN2
00001 = Channel 0 positive input is AN1
00000 = Channel 0 positive input is AN0.

bit 7 **CH0NA:** Channel 0 Negative Input Select for Sample A bit
1 = Channel 0 negative input is AN1
0 = Channel 0 negative input is VREF-

bit 6-5 **Unimplemented:** Read as ‘0’

REGISTER 27-1: PMCON: PARALLEL PORT CONTROL REGISTER (CONTINUED)

bit 2 **BEP:** Byte Enable Polarity bit
1 = Byte enable active-high (PMBE)
0 = Byte enable active-low ($\overline{\text{PMBE}}$)

bit 1 **WRSP:** Write Strobe Polarity bit
For Slave modes and Master mode 2 (PMMODE<9:8> = 00,01,10):
1 = Write strobe active-high (PMWR)
0 = Write strobe active-low ($\overline{\text{PMWR}}$)
For Master mode 1 (PMMODE<9:8> = 11):
1 = Enable strobe active-high (PMENB)
0 = Enable strobe active-low ($\overline{\text{PMENB}}$)

bit 0 **RDSP:** Read Strobe Polarity bit
For Slave modes and Master mode 2 (PMMODE<9:8> = 00,01,10):
1 = Read strobe active-high (PMRD)
0 = Read strobe active-low ($\overline{\text{PMRD}}$)
For Master mode 1 (PMMODE<9:8> = 11):
1 = Read/write strobe active-high (PMRD/PMWR)
0 = Read/write strobe active-low ($\overline{\text{PMRD}}$/PMWR)

Note 1: 28-pin devices do not have PMA<10:2>.
2: These bits have no effect when their corresponding pins are used as address lines.

Register 27-2: PMMODE: PARALLEL PORT MODE REGISTER

R-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
BUSY	IRQM<1:0>		INCM<1:0>		MODE16	MODE<1:0>	
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
WAITB<1:0>(1)		WAITM<3:0>				WAITE<1:0>(1)	
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as ‘0’	
-n = Value at POR	‘1’ = Bit is set	‘0’ = Bit is cleared	x = Bit is unknown

bit 15 **BUSY:** Busy bit (Master mode only)
1 = Port is busy (not useful when the processor stall is active)
0 = Port is not busy

bit 14-13 **IRQM<1:0>:** Interrupt Request Mode bits
11 = Interrupt generated when Read Buffer 3 is read or Write Buffer 3 is written (Buffered PSP mode) or on a read or write operation when PMA<1:0> = 11 (Addressable PSP mode only)
10 = No interrupt generated, processor stall activated
01 = Interrupt generated at the end of the read/write cycle
00 = No interrupt generated

bit 12-11 **INCM<1:0>:** Increment Mode bits
11 = PSP read and write buffers auto-increment (Legacy PSP mode only)
10 = Decrement ADDR<10:0> by 1 every read/write cycle
01 = Increment ADDR<10:0> by 1 every read/write cycle
00 = No increment or decrement of address

bit 10 **MODE16:** 8/16-bit Mode bit
1 = 16-bit mode: data register is 16 bits, a read or write to the data register invokes two 8-bit transfers
0 = 8-bit mode: data register is 8 bits, a read or write to the data register invokes one 8-bit transfer

bit 9-8 **MODE<1:0>:** Parallel Port Mode Select bits
11 = Master mode 1 (PMCS1, PMRD/$\overline{\text{PMWR}}$, PMENB, PMBE, PMA<x:0> and PMD<7:0>)
10 = Master mode 2 (PMCS1, PMRD, PMWR, PMBE, PMA<x:0> and PMD<7:0>)
01 = Enhanced PSP, control signals ($\overline{\text{PMRD}}$, $\overline{\text{PMWR}}$, $\overline{\text{PMCS1}}$, PMD<7:0> and PMA<1:0>)
00 = Legacy Parallel Slave Port, control signals ($\overline{\text{PMRD}}$, $\overline{\text{PMWR}}$, $\overline{\text{PMCS1}}$ and PMD<7:0>)

bit 7-6 **WAITB<1:0>:** Data Setup to Read/Write Wait State Configuration bits(1)
11 = Data wait of 4 TCY; multiplexed address phase of 4 TCY
10 = Data wait of 3 TCY; multiplexed address phase of 3 TCY
01 = Data wait of 2 TCY; multiplexed address phase of 2 TCY
00 = Data wait of 1 TCY; multiplexed address phase of 1 TCY

bit 5-2 **WAITM<3:0>:** Read to Byte Enable Strobe Wait State Configuration bits
1111 = Wait of additional 15 TCY
•
•
•
0001 = Wait of additional 1 TCY
0000 = No additional wait cycles (operation forced into one TCY)

bit 1-0 **WAITE<1:0>:** Data Hold After Strobe Wait State Configuration bits(1)
11 = Wait of 4 TCY
10 = Wait of 3 TCY
01 = Wait of 2 TCY
00 = Wait of 1 TCY

Note 1: WAITB and WAITE bits are ignored whenever WAITM3:WAITM0 = 0000.

TABLE 28-4: CODE FLASH SECURITY SEGMENT SIZES FOR 64 KB DEVICES

CONFIG BITS	BSS<2:0> = x11 0K	BSS<2:0> = x10 1K	BSS<2:0> = x01 4K	BSS<2:0> = x00 8K
SSS<2:0> = x11 **0K**	VS = 256 IW GS = 21760 IW 000000h 0001FEh 000200h 0007FEh 000800h 001FFEh 002000h 003FFEh 004000h 007FFEh 008000h 00ABFEh 0157FEh	VS = 256 IW BS = 768 IW GS = 20992 IW 000000h 0001FEh 000200h 0007FEh 000800h 001FFEh 002000h 003FFEh 004000h 007FFEh 008000h 00ABFEh 0157FEh	VS = 256 IW BS = 3840 IW GS = 17920 IW 000000h 0001FEh 000200h 0007FEh 000800h 001FFEh 002000h 003FFEh 004000h 007FFEh 008000h 00ABFEh 0157FEh	VS = 256 IW BS = 7936 IW GS = 13824 IW 000000h 0001FEh 000200h 0007FEh 000800h 001FFEh 002000h 003FFEh 004000h 007FFEh 008000h 00ABFEh 0157FEh
SSS<2:0> = x10 **4K**	VS = 256 IW SS = 3840 IW GS = 17920 IW 000000h 0001FEh 000200h 0007FEh 000800h 001FFEh 002000h 003FFEh 004000h 007FFEh 008000h 00ABFEh 0157FEh	VS = 256 IW BS = 768 IW SS = 3072 IW GS = 17920 IW 000000h 0001FEh 000200h 0007FEh 000800h 001FFEh 002000h 003FFEh 004000h 007FFEh 008000h 00ABFEh 0157FEh	VS = 256 IW BS = 3840 IW GS = 17920 IW 000000h 0001FEh 000200h 0007FEh 000800h 001FFEh 002000h 003FFEh 004000h 007FFEh 008000h 00ABFEh 0157FEh	VS = 256 IW BS = 7936 IW GS = 13824 IW 000000h 0001FEh 000200h 0007FEh 000800h 001FFEh 002000h 003FFEh 004000h 007FFEh 008000h 00ABFEh 0157FEh
SSS<2:0> = x01 **8K**	VS = 256 IW SS = 7936 IW GS = 13824 IW 000000h 0001FEh 000200h 0007FEh 000800h 001FFEh 002000h 003FFEh 004000h 007FFEh 008000h 00ABFEh 0157FEh	VS = 256 IW BS = 768 IW SS = 7168 IW GS = 13824 IW 000000h 0001FEh 000200h 0007FEh 000800h 001FFEh 002000h 003FFEh 004000h 007FFEh 008000h 00ABFEh 0157FEh	VS = 256 IW BS = 3840 IW SS = 4096 IW GS = 13824 IW 000000h 0001FEh 000200h 0007FEh 000800h 001FFEh 002000h 003FFEh 004000h 007FFEh 008000h 00ABFEh 0157FEh	VS = 256 IW BS = 7936 IW GS = 13824 IW 000000h 0001FEh 000200h 0007FEh 000800h 001FFEh 002000h 003FFEh 004000h 007FFEh 008000h 00ABFEh 0157FEh
SSS<2:0> = x00 **16K**	VS = 256 IW SS = 16128 IW GS = 5632 IW 000000h 0001FEh 000200h 0007FEh 000800h 001FFEh 002000h 003FFEh 004000h 007FFEh 008000h 00ABFEh 0157FEh	VS = 256 IW BS = 768 IW SS = 15360 IW GS = 5632 IW 000000h 0001FEh 000200h 0007FEh 000800h 001FFEh 002000h 003FFEh 004000h 007FFEh 008000h 00ABFEh 0157FEh	VS = 256 IW BS = 3840 IW SS = 12288 IW GS = 5632 IW 000000h 0001FEh 000200h 0007FEh 000800h 001FFEh 002000h 003FFEh 004000h 007FFEh 008000h 00ABFEh 0157FEh	VS = 256 IW BS = 7936 IW SS = 8192 IW GS = 5632 IW 000000h 0001FEh 000200h 0007FEh 000800h 001FFEh 002000h 003FFEh 004000h 007FFEh 008000h 00ABFEh 0157FEh

29.0 INSTRUCTION SET SUMMARY

> **Note:** This data sheet summarizes the features of the dsPIC33FJ32MC302/304, dsPIC33FJ64MCX02/X04 and dsPIC33FJ128MCX02/X04 family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to the *"dsPIC33F/PIC24H Family Reference Manual"*. Please see the Microchip web site (www.microchip.com) for the latest dsPIC33F/PIC24H Family Reference Manual sections.

The dsPIC33F instruction set is identical to that of the dsPIC30F.

Most instructions are a single program memory word (24 bits). Only three instructions require two program memory locations.

Each single-word instruction is a 24-bit word, divided into an 8-bit opcode, which specifies the instruction type and one or more operands, which further specify the operation of the instruction.

The instruction set is highly orthogonal and is grouped into five basic categories:

- Word or byte-oriented operations
- Bit-oriented operations
- Literal operations
- DSP operations
- Control operations

Table 29-1 shows the general symbols used in describing the instructions.

The dsPIC33F instruction set summary in Table 29-2 lists all the instructions, along with the status flags affected by each instruction.

Most word or byte-oriented W register instructions (including barrel shift instructions) have three operands:

- The first source operand, which is typically a register 'Wb' without any address modifier
- The second source operand, which is typically a register 'Ws' with or without an address modifier
- The destination of the result, which is typically a register 'Wd' with or without an address modifier

However, word or byte-oriented file register instructions have two operands:

- The file register specified by the value 'f'
- The destination, which could be either the file register 'f' or the W0 register, which is denoted as 'WREG'

Most bit-oriented instructions (including simple rotate/shift instructions) have two operands:

- The W register (with or without an address modifier) or file register (specified by the value of 'Ws' or 'f')
- The bit in the W register or file register (specified by a literal value or indirectly by the contents of register 'Wb')

The literal instructions that involve data movement can use some of the following operands:

- A literal value to be loaded into a W register or file register (specified by 'k')
- The W register or file register where the literal value is to be loaded (specified by 'Wb' or 'f')

However, literal instructions that involve arithmetic or logical operations use some of the following operands:

- The first source operand, which is a register 'Wb' without any address modifier
- The second source operand, which is a literal value
- The destination of the result (only if not the same as the first source operand), which is typically a register 'Wd' with or without an address modifier

The `MAC` class of DSP instructions can use some of the following operands:

- The accumulator (A or B) to be used (required operand)
- The W registers to be used as the two operands
- The X and Y address space prefetch operations
- The X and Y address space prefetch destinations
- The accumulator write back destination

The other DSP instructions do not involve any multiplication and can include:

- The accumulator to be used (required)
- The source or destination operand (designated as Wso or Wdo, respectively) with or without an address modifier
- The amount of shift specified by a W register 'Wn' or a literal value

The control instructions can use some of the following operands:

- A program memory address
- The mode of the table read and table write instructions

TABLE 29-2: INSTRUCTION SET OVERVIEW (CONTINUED)

Base Instr #	Assembly Mnemonic	Assembly Syntax	Description	# of Words	# of Cycles	Status Flags Affected
48	MPY	MPY Wm*Wn,Acc,Wx,Wxd,Wy,Wyd	Multiply Wm by Wn to Accumulator	1	1	OA,OB,OAB, SA,SB,SAB
		MPY Wm*Wm,Acc,Wx,Wxd,Wy,Wyd	Square Wm to Accumulator	1	1	OA,OB,OAB, SA,SB,SAB
49	MPY.N	MPY.N Wm*Wn,Acc,Wx,Wxd,Wy,Wyd	-(Multiply Wm by Wn) to Accumulator	1	1	None
50	MSC	MSC Wm*Wm,Acc,Wx,Wxd,Wy,Wyd , AWB	Multiply and Subtract from Accumulator	1	1	OA,OB,OAB, SA,SB,SAB
51	MUL	MUL.SS Wb,Ws,Wnd	{Wnd + 1, Wnd} = signed(Wb) * signed(Ws)	1	1	None
		MUL.SU Wb,Ws,Wnd	{Wnd + 1, Wnd} = signed(Wb) * unsigned(Ws)	1	1	None
		MUL.US Wb,Ws,Wnd	{Wnd + 1, Wnd} = unsigned(Wb) * signed(Ws)	1	1	None
		MUL.UU Wb,Ws,Wnd	{Wnd + 1, Wnd} = unsigned(Wb) * unsigned(Ws)	1	1	None
		MUL.SU Wb,#lit5,Wnd	{Wnd + 1, Wnd} = signed(Wb) * unsigned(lit5)	1	1	None
		MUL.UU Wb,#lit5,Wnd	{Wnd + 1, Wnd} = unsigned(Wb) * unsigned(lit5)	1	1	None
		MUL f	W3:W2 = f * WREG	1	1	None
52	NEG	NEG Acc	Negate Accumulator	1	1	OA,OB,OAB, SA,SB,SAB
		NEG f	f = $\overline{f}$ + 1	1	1	C,DC,N,OV,Z
		NEG f,WREG	WREG = $\overline{f}$ + 1	1	1	C,DC,N,OV,Z
		NEG Ws,Wd	Wd = $\overline{Ws}$ + 1	1	1	C,DC,N,OV,Z
53	NOP	NOP	No Operation	1	1	None
		NOPR	No Operation	1	1	None
54	POP	POP f	Pop f from Top-of-Stack (TOS)	1	1	None
		POP Wdo	Pop from Top-of-Stack (TOS) to Wdo	1	1	None
		POP.D Wnd	Pop from Top-of-Stack (TOS) to W(nd):W(nd + 1)	1	2	None
		POP.S	Pop Shadow Registers	1	1	All
55	PUSH	PUSH f	Push f to Top-of-Stack (TOS)	1	1	None
		PUSH Wso	Push Wso to Top-of-Stack (TOS)	1	1	None
		PUSH.D Wns	Push W(ns):W(ns + 1) to Top-of-Stack (TOS)	1	2	None
		PUSH.S	Push Shadow Registers	1	1	None
56	PWRSAV	PWRSAV #lit1	Go into Sleep or Idle mode	1	1	WDTO,Sleep
57	RCALL	RCALL Expr	Relative Call	1	2	None
		RCALL Wn	Computed Call	1	2	None
58	REPEAT	REPEAT #lit14	Repeat Next Instruction lit14 + 1 times	1	1	None
		REPEAT Wn	Repeat Next Instruction (Wn) + 1 times	1	1	None
59	RESET	RESET	Software device Reset	1	1	None
60	RETFIE	RETFIE	Return from interrupt	1	3 (2)	None
61	RETLW	RETLW #lit10,Wn	Return with literal in Wn	1	3 (2)	None
62	RETURN	RETURN	Return from Subroutine	1	3 (2)	None
63	RLC	RLC f	f = Rotate Left through Carry f	1	1	C,N,Z
		RLC f,WREG	WREG = Rotate Left through Carry f	1	1	C,N,Z
		RLC Ws,Wd	Wd = Rotate Left through Carry Ws	1	1	C,N,Z
64	RLNC	RLNC f	f = Rotate Left (No Carry) f	1	1	N,Z
		RLNC f,WREG	WREG = Rotate Left (No Carry) f	1	1	N,Z
		RLNC Ws,Wd	Wd = Rotate Left (No Carry) Ws	1	1	N,Z
65	RRC	RRC f	f = Rotate Right through Carry f	1	1	C,N,Z
		RRC f,WREG	WREG = Rotate Right through Carry f	1	1	C,N,Z
		RRC Ws,Wd	Wd = Rotate Right through Carry Ws	1	1	C,N,Z

30.0 DEVELOPMENT SUPPORT

The PIC® microcontrollers and dsPIC® digital signal controllers are supported with a full range of software and hardware development tools:

- Integrated Development Environment
  - MPLAB® IDE Software
- Compilers/Assemblers/Linkers
  - MPLAB C Compiler for Various Device Families
  - HI-TECH C for Various Device Families
  - MPASM™ Assembler
  - MPLINK™ Object Linker/ MPLIB™ Object Librarian
  - MPLAB Assembler/Linker/Librarian for Various Device Families
- Simulators
  - MPLAB SIM Software Simulator
- Emulators
  - MPLAB REAL ICE™ In-Circuit Emulator
- In-Circuit Debuggers
  - MPLAB ICD 3
  - PICkit™ 3 Debug Express
- Device Programmers
  - PICkit™ 2 Programmer
  - MPLAB PM3 Device Programmer
- Low-Cost Demonstration/Development Boards, Evaluation Kits, and Starter Kits

30.1 MPLAB Integrated Development Environment Software

The MPLAB IDE software brings an ease of software development previously unseen in the 8/16/32-bit microcontroller market. The MPLAB IDE is a Windows® operating system-based application that contains:

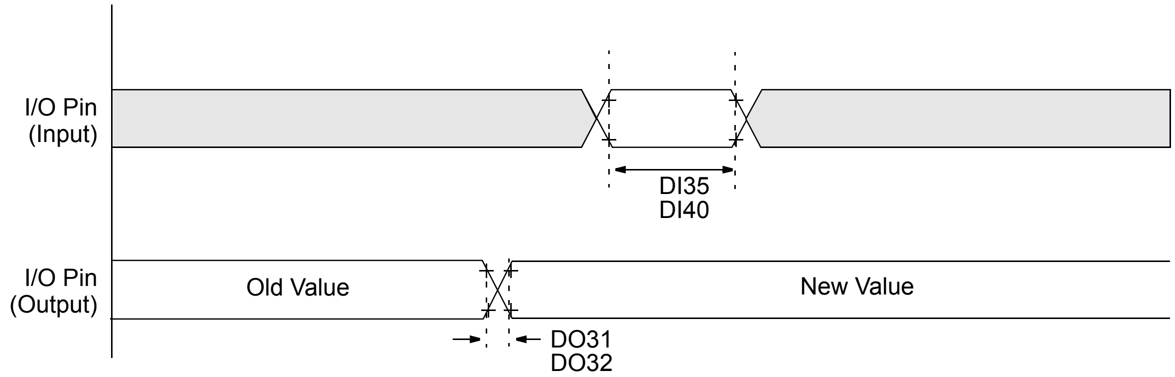
- A single graphical interface to all debugging tools
  - Simulator
  - Programmer (sold separately)
  - In-Circuit Emulator (sold separately)
  - In-Circuit Debugger (sold separately)
- A full-featured editor with color-coded context
- A multiple project manager
- Customizable data windows with direct edit of contents
- High-level source code debugging
- Mouse over variable inspection
- Drag and drop variables from source to watch windows
- Extensive on-line help
- Integration of select third party tools, such as IAR C Compilers

The MPLAB IDE allows you to:

- Edit your source files (either C or assembly)
- One-touch compile or assemble, and download to emulator and simulator tools (automatically updates all project information)
- Debug using:
  - Source files (C or assembly)
  - Mixed C and assembly
  - Machine code

MPLAB IDE supports multiple debugging tools in a single development paradigm, from the cost-effective simulators, through low-cost in-circuit debuggers, to full-featured emulators. This eliminates the learning curve when upgrading to tools with increased flexibility and power.

FIGURE 31-3: I/O TIMING CHARACTERISTICS



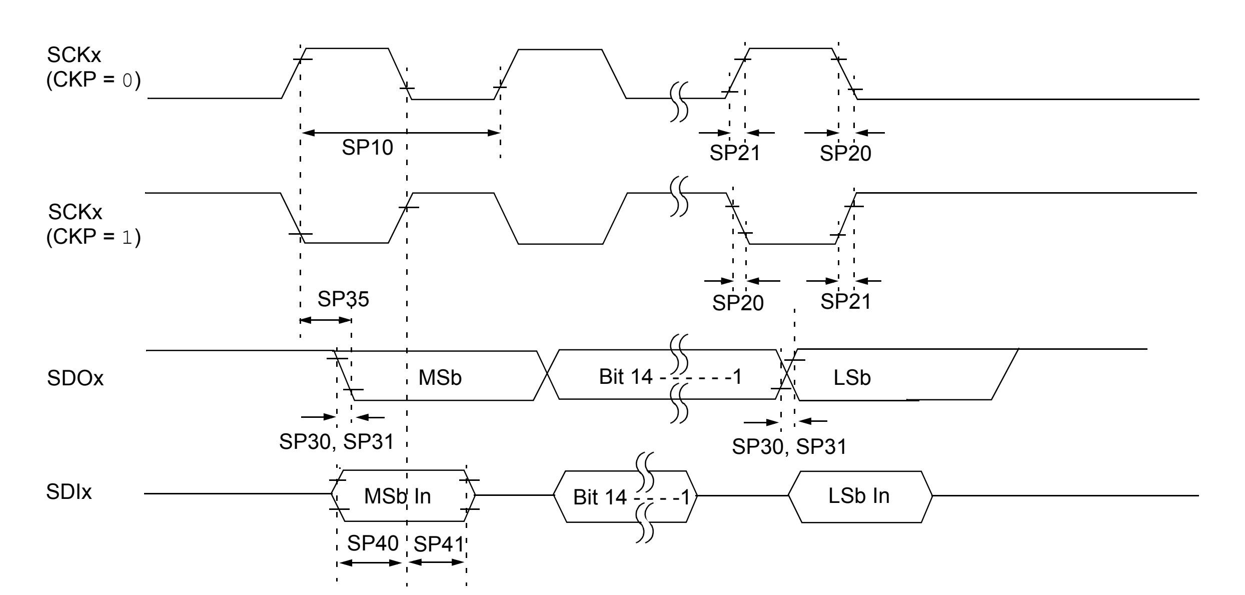
Note: Refer to Figure 31-1 for load conditions.

TABLE 31-20: I/O TIMING REQUIREMENTS

AC CHARACTERISTICS			Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended				
Param No.	**Symbol**	**Characteristic**	**Min**	**Typ[1]**	**Max**	**Units**	**Conditions**
DO31	TIOR	Port Output Rise Time	—	10	25	ns	—
DO32	TIOF	Port Output Fall Time	—	10	25	ns	—
DI35	TINP	INTx Pin High or Low Time (input)	20	—	—	ns	—
DI40	TRBP	CNx High or Low Time (input)	2	—	—	TCY	—

Note 1: Data in “Typ” column is at 3.3V, 25°C unless otherwise stated.

FIGURE 31-17: SPIx MASTER MODE (FULL-DUPLEX, CKE = 0, CKP = x, SMP = 1) TIMING CHARACTERISTICS



Note: Refer to Figure 31-1 for load conditions.

TABLE 31-35: SPIx MASTER MODE (FULL-DUPLEX, CKE = 0, CKP = x, SMP = 1) TIMING REQUIREMENTS

AC CHARACTERISTICS			**Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated)** Operating temperature -40°C ≤TA ≤+85°C for Industrial -40°C ≤TA ≤+125°C for Extended				
Param No.	**Symbol**	**Characteristic[1]**	**Min**	**Typ[2]**	**Max**	**Units**	**Conditions**
SP10	TscP	Maximum SCK Frequency	—	—	9	MHz	-40ºC to +125ºC and see **Note 3**
SP20	TscF	SCKx Output Fall Time	—	—	—	ns	See parameter DO32 and **Note 4**
SP21	TscR	SCKx Output Rise Time	—	—	—	ns	See parameter DO31 and **Note 4**
SP30	TdoF	SDOx Data Output Fall Time	—	—	—	ns	See parameter DO32 and **Note 4**
SP31	TdoR	SDOx Data Output Rise Time	—	—	—	ns	See parameter DO31 and **Note 4**
SP35	TscH2doV, TscL2doV	SDOx Data Output Valid after SCKx Edge	—	6	20	ns	—
SP36	TdoV2scH, TdoV2scL	SDOx Data Output Setup to First SCKx Edge	30	—	—	ns	—
SP40	TdiV2scH, TdiV2scL	Setup Time of SDIx Data Input to SCKx Edge	30	—	—	ns	—
SP41	TscH2diL, TscL2diL	Hold Time of SDIx Data Input to SCKx Edge	30	—	—	ns	—

Note 1: These parameters are characterized, but are not tested in manufacturing.

2: Data in “Typ” column is at 3.3V, 25°C unless otherwise stated.

3: The minimum clock period for SCKx is 111 ns. The clock generated in Master mode must not violate this specification.

4: Assumes 50 pF load on all SPIx pins.

TABLE 31-46: ADC CONVERSION (12-BIT MODE) TIMING REQUIREMENTS

AC CHARACTERISTICS			**Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated)** Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended				
Param No.	**Symbol**	**Characteristic**	**Min**	**Typ**	**Max**	**Units**	**Conditions**
Clock Parameters							
AD50	T_{AD}	ADC Clock Period	117.6	—	—	ns	—
AD51	t_{RC}	ADC Internal RC Oscillator Period	—	250	—	ns	—
Conversion Rate							
AD55	t_{CONV}	Conversion Time	—	14 T_{AD}		ns	—
AD56	F_{CNV}	Throughput Rate	—	—	500	Ksps	—
AD57	T_{SAMP}	Sample Time	3 T_{AD}	—	—	—	—
Timing Parameters							
AD60	t_{PCS}	Conversion Start from Sample Trigger(2)	2 T_{AD}	—	3 T_{AD}	—	Auto convert trigger not selected
AD61	t_{PSS}	Sample Start from Setting Sample (SAMP) bit(2)	2 T_{AD}	—	3 T_{AD}	—	—
AD62	t_{CSS}	Conversion Completion to Sample Start (ASAM = 1)(2)	—	0.5 T_{AD}	—	—	—
AD63	t_{DPU}	Time to Stabilize Analog Stage from ADC Off to ADC On(2)	—	—	20	µs	—

Note 1: Because the sample caps will eventually lose charge, clock rates below 10 kHz may affect linearity performance, especially at elevated temperatures.

2: These parameters are characterized but not tested in manufacturing.

3: The t_{DPU} is the time required for the ADC module to stabilize at the appropriate level when the module is turned on (AD1CON1<ADON>='1'). During this time, the ADC result is indeterminate.

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