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Applications of "Embedded - Microcontrollers"

Details	
Product Status	Active
Core Processor	dsPIC
Core Size	16-Bit
Speed	40 MIPs
Connectivity	I²C, IrDA, LINbus, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, DMA, Motor Control PWM, POR, PWM, QEI, WDT
Number of I/O	21
Program Memory Size	64KB (64K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	8K x 8
Voltage - Supply (Vcc/Vdd)	3V ~ 3.6V
Data Converters	A/D 6x10b/12b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 125°C (TA)
Mounting Type	Through Hole
Package / Case	28-DIP (0.300", 7.62mm)
Supplier Device Package	28-SPDIP
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/dspic33fj64mc202-e-sp

TABLE 1-1: PINOUT I/O DESCRIPTIONS

Pin Name	Pin Type	Buffer Type	PPS	Description
AN0-AN8	I	Analog	No	Analog input channels.
CLKI CLKO	I O	ST/CMOS —	No No	External clock source input. Always associated with OSC1 pin function. Oscillator crystal output. Connects to crystal or resonator in Crystal Oscillator mode. Optionally, functions as CLKO in RC and EC modes. Always associated with OSC2 pin function.
OSC1 OSC2	I I/O	ST/CMOS —	No No	Oscillator crystal input. ST buffer when configured in RC mode; CMOS otherwise. Oscillator crystal output. Connects to crystal or resonator in Crystal Oscillator mode. Optionally functions as CLKO in RC and EC modes.
SOSCI SOSCO	I O	ST/CMOS —	No No	32.768 kHz low-power oscillator crystal input; CMOS otherwise. 32.768 kHz low-power oscillator crystal output.
CN0-CN30	I	ST	No	Change notification inputs. Can be software programmed for internal weak pull-ups on all inputs.
IC1-IC2 IC7-IC8	I I	ST ST	Yes Yes	Capture inputs 1/2. Capture inputs 7/8.
OCFA OC1-OC4	I O	ST —	Yes Yes	Compare Fault A input (for Compare Channels 1, 2, 3 and 4). Compare outputs 1 through 4.
INT0 INT1 INT2	I I I	ST ST ST	No Yes Yes	External interrupt 0. External interrupt 1. External interrupt 2.
RA0-RA4 RA7-RA10	I/O I/O	ST ST	No No	PORTA is a bidirectional I/O port. PORTA is a bidirectional I/O port.
RB0-RB15	I/O	ST	No	PORTB is a bidirectional I/O port.
RC0-RC9	I/O	ST	No	PORTC is a bidirectional I/O port.
T1CK T2CK T3CK T4CK T5CK	I I I I I	ST ST ST ST ST	No Yes Yes Yes Yes	Timer1 external clock input. Timer2 external clock input. Timer3 external clock input. Timer4 external clock input. Timer5 external clock input.
$\overline{\text{U1CTS}}$ $\overline{\text{U1RTS}}$ U1RX U1TX	I O I O	ST — ST —	Yes Yes Yes Yes	UART1 clear to send. UART1 ready to send. UART1 receive. UART1 transmit.
$\overline{\text{U2CTS}}$ $\overline{\text{U2RTS}}$ U2RX U2TX	I O I O	ST — ST —	Yes Yes Yes Yes	UART2 clear to send. UART2 ready to send. UART2 receive. UART2 transmit.
SCK1 SDI1 SDO1 $\overline{\text{SS1}}$	I/O I O I/O	ST ST — ST	Yes Yes Yes Yes	Synchronous serial clock input/output for SPI1. SPI1 data in. SPI1 data out. SPI1 slave synchronization or frame pulse I/O.
SCK2 SDI2 SDO2 $\overline{\text{SS2}}$	I/O I O I/O	ST ST — ST	Yes Yes Yes Yes	Synchronous serial clock input/output for SPI2. SPI2 data in. SPI2 data out. SPI2 slave synchronization or frame pulse I/O.
SCL1 SDA1 ASCL1 ASDA1	I/O I/O I/O I/O	ST ST ST ST	No No No No	Synchronous serial clock input/output for I2C1. Synchronous serial data input/output for I2C1. Alternate synchronous serial clock input/output for I2C1. Alternate synchronous serial data input/output for I2C1.

Legend: CMOS = CMOS compatible input or output; Analog = Analog input; P = Power
ST = Schmitt Trigger input with CMOS levels; O = Output; I = Input
PPS = Peripheral Pin Select; TTL = TTL input buffer

TABLE 1-1: PINOUT I/O DESCRIPTIONS (CONTINUED)

Pin Name	Pin Type	Buffer Type	PPS	Description
TMS	I	ST	No	JTAG Test mode select pin.
TCK	I	ST	No	JTAG test clock input pin.
TDI	I	ST	No	JTAG test data input pin.
TDO	O	—	No	JTAG test data output pin.
INDX1	I	ST	Yes	Quadrature Encoder Index1 Pulse input.
QEA1	I	ST	Yes	Quadrature Encoder Phase A input in QEI1 mode. Auxiliary Timer External Clock/Gate input in Timer mode.
QEB1	I	ST	Yes	Quadrature Encoder Phase A input in QEI1 mode. Auxiliary Timer External Clock/Gate input in Timer mode.
UPDN1	O	CMOS	Yes	Position Up/Down Counter Direction State.
INDX2	I	ST	Yes	Quadrature Encoder Index2 Pulse input.
QEA2	I	ST	Yes	Quadrature Encoder Phase A input in QEI2 mode. Auxiliary Timer External Clock/Gate input in Timer mode.
QEB2	I	ST	Yes	Quadrature Encoder Phase A input in QEI2 mode. Auxiliary Timer External Clock/Gate input in Timer mode.
UPDN2	O	CMOS	Yes	Position Up/Down Counter Direction State.
C1RX	I	ST	Yes	ECAN1 bus receive pin.
C1TX	O	—	Yes	ECAN1 bus transmit pin.
RTCC	O	—	No	Real-Time Clock Alarm Output.
CVREF	O	ANA	No	Comparator Voltage Reference Output.
C1IN-	I	ANA	No	Comparator 1 Negative Input.
C1IN+	I	ANA	No	Comparator 1 Positive Input.
C1OUT	O	—	Yes	Comparator 1 Output.
C2IN-	I	ANA	No	Comparator 2 Negative Input.
C2IN+	I	ANA	No	Comparator 2 Positive Input.
C2OUT	O	—	Yes	Comparator 2 Output.
PMA0	I/O	TTL/ST	No	Parallel Master Port Address Bit 0 Input (Buffered Slave modes) and Output (Master modes).
PMA1	I/O	TTL/ST	No	Parallel Master Port Address Bit 1 Input (Buffered Slave modes) and Output (Master modes).
PMA2 -PMPA10	O	—	No	Parallel Master Port Address (Demultiplexed Master modes).
PMBE	O	—	No	Parallel Master Port Byte Enable Strobe.
PMCS1	O	—	No	Parallel Master Port Chip Select 1 Strobe.
PMD0-PMPD7	I/O	TTL/ST	No	Parallel Master Port Data (Demultiplexed Master mode) or Address/ Data (Multiplexed Master modes).
PMRD	O	—	No	Parallel Master Port Read Strobe.
PMWR	O	—	No	Parallel Master Port Write Strobe.
DAC1RN	O	—	No	DAC1 Negative Output.
DAC1RP	O	—	No	DAC1 Positive Output.
DAC1RM	O	—	No	DAC1 Output indicating middle point value (typically 1.65V).
DAC2RN	O	—	No	DAC2 Negative Output.
DAC2RP	O	—	No	DAC2 Positive Output.
DAC2RM	O	—	No	DAC2 Output indicating middle point value (typically 1.65V).

Legend: CMOS = CMOS compatible input or output; Analog = Analog input; P = Power
ST = Schmitt Trigger input with CMOS levels; O = Output; I = Input
PPS = Peripheral Pin Select; TTL = TTL input buffer

TABLE 2-2: RESONATOR RECOMMENDATIONS

Part Number	Vendor	Freq.	Load Cap.	Package Case	Frequency Tolerance	Mounting Type	Operating Temperature
FCR4.0M5T	TDK Corp.	4 MHz	N/A	Radial	±0.5%	TH	-40°C to +85°C
FCR8.0M5	TDK Corp.	8 MHz	N/A	Radial	±0.5%	TH	-40°C to +85°C
HWZT-10.00MD	TDK Corp.	10 MHz	N/A	Radial	±0.5%	TH	-40°C to +85°C
HWZT-20.00MD	TDK Corp.	20 MHz	N/A	Radial	±0.5%	TH	-40°C to +85°C

Legend: TH = Through Hole

2.7 Oscillator Value Conditions on Device Start-up

If the PLL of the target device is enabled and configured for the device start-up oscillator, the maximum oscillator source frequency must be limited to less than or equal to 8 MHz for start-up with PLL enabled to comply with device PLL start-up conditions. This means that if the external oscillator frequency is outside this range, the application must start-up in the FRC mode first. The default PLL settings after a POR with an oscillator frequency outside this range will violate the device operating speed.

Once the device powers up, the application firmware can initialize the PLL SFRs, CLKDIV and PLLDBF to a suitable value, and then perform a clock switch to the Oscillator + PLL clock source. Note that clock switching must be enabled in the device Configuration word.

2.8 Configuration of Analog and Digital Pins During ICSP Operations

If MPLAB ICD 3 or REAL ICE is selected as a debugger, it automatically initializes all of the analog-to-digital input pins (ANx) as “digital” pins, by setting all bits in the AD1PCFGL register.

The bits in this register that correspond to the analog-to-digital pins that are initialized by MPLAB ICD 3 or REAL ICE, must not be cleared by the user application firmware; otherwise, communication errors will result between the debugger and the device.

If your application needs to use certain analog-to-digital pins as analog input pins during the debug session, the user application must clear the corresponding bits in the AD1PCFGL register during initialization of the ADC module.

When MPLAB ICD 3 or REAL ICE is used as a programmer, the user application firmware must correctly configure the AD1PCFGL register. Automatic initialization of this register is only done during debugger operation. Failure to correctly configure the register(s) will result in all analog-to-digital pins being recognized as analog input pins, resulting in the port value being read as a logic ‘0’, which may affect user application functionality.

2.9 Unused I/Os

Unused I/O pins should be configured as outputs and driven to a logic-low state.

Alternatively, connect a 1k to 10k resistor between VSS and the unused pin.

4.4.1 SOFTWARE STACK

In addition to its use as a working register, the W15 register in the dsPIC33FJ32MC302/304, dsPIC33FJ64MCX02/X04 and dsPIC33FJ128MCX02/X04 devices is also used as a software Stack Pointer. The Stack Pointer always points to the first available free word and grows from lower to higher addresses. It pre-decrements for stack pops and post-increments for stack pushes, as shown in Figure 4-6. For a PC push during any `CALL` instruction, the MSb of the PC is zero-extended before the push, ensuring that the MSb is always clear.

Note:	A PC push during exception processing concatenates the SRL register to the MSb of the PC prior to the push.

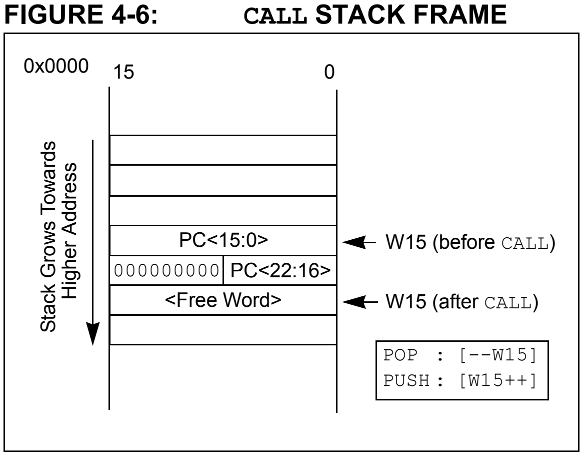
The Stack Pointer Limit register (SPLIM) associated with the Stack Pointer sets an upper address boundary for the stack. The SPLIM is uninitialized at Reset. As is the case for the Stack Pointer, the SPLIM<0> is forced to '0' because all stack operations must be word aligned.

Whenever an EA is generated using the W15 as a source or destination pointer, the resulting address is compared with the value in the SPLIM register. If the contents of the Stack Pointer (W15) and the SPLIM register are equal and a push operation is performed, a stack error trap does not occur. The stack error trap occurs on a subsequent push operation. For example, to cause a stack error trap when the stack grows beyond address 0x2000 in RAM, initialize the SPLIM with the value 0x1FFE.

Similarly, a Stack Pointer underflow (stack error) trap is generated when the Stack Pointer address is found to be less than 0x0800. This prevents the stack from interfering with the Special Function Register (SFR) space.

A write to the SPLIM register should not be immediately followed by an indirect read operation using W15.

FIGURE 4-6: `CALL` STACK FRAME



4.4.2 DATA RAM PROTECTION FEATURE

The dsPIC33F product family supports Data RAM protection features that enable segments of RAM to be protected when used in conjunction with Boot and Secure Code Segment Security. The BSRAM (Secure RAM segment for BS) is accessible only from the Boot Segment Flash code when enabled. The SSRAM (Secure RAM segment for RAM) is accessible only from the Secure Segment Flash code when enabled. See Table 4-1 for an overview of the BSRAM and SSRAM SFRs.

4.5 Instruction Addressing Modes

The addressing modes shown in Table 4-40 form the basis of the addressing modes optimized to support the specific features of individual instructions. The addressing modes provided in the `MAC` class of instructions differ from those in the other instruction types.

4.5.1 FILE REGISTER INSTRUCTIONS

Most file register instructions use a 13-bit address field (f) to directly address data present in the first 8192 bytes of data memory (near data space). Most file register instructions employ a working register, W0, which is denoted as WREG in these instructions. The destination is typically either the same file register or WREG (with the exception of the `MUL` instruction), which writes the result to a register or register pair. The `MOV` instruction allows additional flexibility and can access the entire data space.

4.5.2 MCU INSTRUCTIONS

The three-operand MCU instructions are of the form:

```
Operand 3 = Operand 1 <function> Operand 2
```

where:

`Operand 1` is always a working register (that is, the addressing mode can only be register direct), which is referred to as Wb.

`Operand 2` can be a W register, fetched from data memory, or a 5-bit literal. The result location can be either a W register or a data memory location. The following addressing modes are supported by MCU instructions:

- Register Direct
- Register Indirect
- Register Indirect Post-Modified
- Register Indirect Pre-Modified
- 5-bit or 10-bit Literal

Note:	Not all instructions support all the addressing modes listed above. Individual instructions can support different subsets of these addressing modes.

FIGURE 7-1: dsPIC33FJ32MC302/304, dsPIC33FJ64MCX02/X04 AND dsPIC33FJ128MCX02/X04 INTERRUPT VECTOR TABLE

Decreasing Natural Order Priority

Reset – `GOTO` Instruction	0x000000	
Reset – `GOTO` Address	0x000002	
Reserved	0x000004	
Oscillator Fail Trap Vector		
Address Error Trap Vector		
Stack Error Trap Vector		
Math Error Trap Vector		
DMA Error Trap Vector		
Reserved		
Reserved		
Interrupt Vector 0	0x000014	Interrupt Vector Table (IVT)(1)
Interrupt Vector 1		
~		
~		
~		
Interrupt Vector 52	0x00007C	
Interrupt Vector 53	0x00007E	
Interrupt Vector 54	0x000080	
~		
~		
~		
Interrupt Vector 116	0x0000FC	
Interrupt Vector 117	0x0000FE	
Reserved	0x000100	
Reserved	0x000102	
Reserved		
Oscillator Fail Trap Vector		
Address Error Trap Vector		
Stack Error Trap Vector		
Math Error Trap Vector		
DMA Error Trap Vector		
Reserved		Alternate Interrupt Vector Table (AIVT)(1)
Reserved		
Interrupt Vector 0	0x000114	
Interrupt Vector 1		
~		
~		
~		
Interrupt Vector 52	0x00017C	
Interrupt Vector 53	0x00017E	
Interrupt Vector 54	0x000180	
~		
~		
~		
Interrupt Vector 116		
Interrupt Vector 117	0x0001FE	
Start of Code	0x000200	

Note 1: See Table 7-1 for the list of implemented interrupt vectors.

REGISTER 7-11: IEC1: INTERRUPT ENABLE CONTROL REGISTER 1

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
U2TXIE	U2RXIE	INT2IE	T5IE	T4IE	OC4IE	OC3IE	DMA2IE
bit 15							bit 8

R/W-0	R/W-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
IC8IE	IC7IE	—	INT1IE	CNIE	CMIE	MI2C1IE	SI2C1IE
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as ‘0’	
-n = Value at POR	‘1’ = Bit is set	‘0’ = Bit is cleared	x = Bit is unknown

bit 15 **U2TXIE:** UART2 Transmitter Interrupt Enable bit
1 = Interrupt request enabled
0 = Interrupt request not enabled

bit 14 **U2RXIE:** UART2 Receiver Interrupt Enable bit
1 = Interrupt request enabled
0 = Interrupt request not enabled

bit 13 **INT2IE:** External Interrupt 2 Enable bit
1 = Interrupt request enabled
0 = Interrupt request not enabled

bit 12 **T5IE:** Timer5 Interrupt Enable bit
1 = Interrupt request enabled
0 = Interrupt request not enabled

bit 11 **T4IE:** Timer4 Interrupt Enable bit
1 = Interrupt request enabled
0 = Interrupt request not enabled

bit 10 **OC4IE:** Output Compare Channel 4 Interrupt Enable bit
1 = Interrupt request enabled
0 = Interrupt request not enabled

bit 9 **OC3IE:** Output Compare Channel 3 Interrupt Enable bit
1 = Interrupt request enabled
0 = Interrupt request not enabled

bit 8 **DMA2IE:** DMA Channel 2 Data Transfer Complete Interrupt Enable bit
1 = Interrupt request enabled
0 = Interrupt request not enabled

bit 7 **IC8IE:** Input Capture Channel 8 Interrupt Enable bit
1 = Interrupt request enabled
0 = Interrupt request not enabled

bit 6 **IC7IE:** Input Capture Channel 7 Interrupt Enable bit
1 = Interrupt request enabled
0 = Interrupt request not enabled

bit 5 **Unimplemented:** Read as ‘0’

bit 4 **INT1IE:** External Interrupt 1 Enable bit
1 = Interrupt request enabled
0 = Interrupt request not enabled

bit 3 **CNIE:** Input Change Notification Interrupt Enable bit
1 = Interrupt request enabled
0 = Interrupt request not enabled

REGISTER 8-8: DMACS1: DMA CONTROLLER STATUS REGISTER 1

U-0	U-0	U-0	U-0	R-1	R-1	R-1	R-1
—	—	—	—	LSTCH<3:0>			
bit 15							bit 8

R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
PPST7	PPST6	PPST5	PPST4	PPST3	PPST2	PPST1	PPST0
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as ‘0’	
-n = Value at POR	‘1’ = Bit is set	‘0’ = Bit is cleared	x = Bit is unknown

bit 15-12 **Unimplemented:** Read as ‘0’

bit 11-8 **LSTCH<3:0>:** Last DMA Channel Active bits
1111 = No DMA transfer has occurred since system Reset
1110-1000 = Reserved
0111 = Last data transfer was by DMA Channel 7
0110 = Last data transfer was by DMA Channel 6
0101 = Last data transfer was by DMA Channel 5
0100 = Last data transfer was by DMA Channel 4
0011 = Last data transfer was by DMA Channel 3
0010 = Last data transfer was by DMA Channel 2
0001 = Last data transfer was by DMA Channel 1
0000 = Last data transfer was by DMA Channel 0

bit 7 **PPST7:** Channel 7 Ping-Pong Mode Status Flag bit
1 = DMA7STB register selected
0 = DMA7STA register selected

bit 6 **PPST6:** Channel 6 Ping-Pong Mode Status Flag bit
1 = DMA6STB register selected
0 = DMA6STA register selected

bit 5 **PPST5:** Channel 5 Ping-Pong Mode Status Flag bit
1 = DMA5STB register selected
0 = DMA5STA register selected

bit 4 **PPST4:** Channel 4 Ping-Pong Mode Status Flag bit
1 = DMA4STB register selected
0 = DMA4STA register selected

bit 3 **PPST3:** Channel 3 Ping-Pong Mode Status Flag bit
1 = DMA3STB register selected
0 = DMA3STA register selected

bit 2 **PPST2:** Channel 2 Ping-Pong Mode Status Flag bit
1 = DMA2STB register selected
0 = DMA2STA register selected

bit 1 **PPST1:** Channel 1 Ping-Pong Mode Status Flag bit
1 = DMA1STB register selected
0 = DMA1STA register selected

bit 0 **PPST0:** Channel 0 Ping-Pong Mode Status Flag bit
1 = DMA0STB register selected
0 = DMA0STA register selected

TABLE 9-1: CONFIGURATION BIT VALUES FOR CLOCK SELECTION

Oscillator Mode	Oscillator Source	POSCMD<1:0>	FNOSC<2:0>	See Note
Fast RC Oscillator with Divide-by-N (FRCDIVN)	Internal	`xx`	`111`	**1, 2**
Fast RC Oscillator with Divide-by-16 (FRCDIV16)	Internal	`xx`	`110`	**1**
Low-Power RC Oscillator (LPRC)	Internal	`xx`	`101`	**1**
Secondary (Timer1) Oscillator (SOSC)	Secondary	`xx`	`100`	**1**
Primary Oscillator (HS) with PLL (HSPLL)	Primary	`10`	`011`	**—**
Primary Oscillator (XT) with PLL (XTPLL)	Primary	`01`	`011`	**—**
Primary Oscillator (EC) with PLL (ECPLL)	Primary	`00`	`011`	**1**
Primary Oscillator (HS)	Primary	`10`	`010`	**—**
Primary Oscillator (XT)	Primary	`01`	`010`	**—**
Primary Oscillator (EC)	Primary	`00`	`010`	**1**
Fast RC Oscillator with PLL (FRCPLL)	Internal	`xx`	`001`	**1**
Fast RC Oscillator (FRC)	Internal	`xx`	`000`	**1**

Note 1: OSC2 pin function is determined by the OSCIOFNC Configuration bit.
2: This is the default oscillator mode for an unprogrammed (erased) device.

9.2 Oscillator Resources

Many useful resources related to Oscillator Configuration are provided on the main product page of the Microchip web site for the devices listed in this data sheet. This product page, which can be accessed using this link, contains the latest updates and additional information.

> **Note:** In the event you are not able to access the product page using the link above, enter this URL in your browser: http://www.microchip.com/wwwproducts/Devices.aspx?dDocName=en532315

9.2.1 KEY RESOURCES

- **Section 39. "Oscillator (Part III)"** (DS70216)
- Code Samples
- Application Notes
- Software Libraries
- Webinars
- All related dsPIC33F/PIC24H Family Reference Manuals Sections
- Development Tools

NOTES:

REGISTER 10-1: PMD1: PERIPHERAL MODULE DISABLE CONTROL REGISTER 1 (CONTINUED)

bit 2	**Unimplemented:** Read as '0'
bit 1	**C1MD:** ECAN1 Module Disable bit 1 = ECAN1 module is disabled 0 = ECAN1 module is enabled
bit 0	**AD1MD:** ADC1 Module Disable bit 1 = ADC1 module is disabled 0 = ADC1 module is enabled

11.7 I/O Helpful Tips

1. In some cases, certain pins as defined in **TABLE 31-9: "DC Characteristics: I/O Pin Input Specifications"** under "Injection Current", have internal protection diodes to VDD and VSS. The term "Injection Current" is also referred to as "Clamp Current". On designated pins, with sufficient external current limiting precautions by the user, I/O pin input voltages are allowed to be greater or less than the data sheet absolute maximum ratings with nominal VDD with respect to the VSS and VDD supplies. Note that when the user application forward biases either of the high or low side internal input clamp diodes, that the resulting current being injected into the device that is clamped internally by the VDD and VSS power rails, may affect the ADC accuracy by four to six counts.
2. I/O pins that are shared with any analog input pin, (i.e., ANx), are always analog pins by default after any reset. Consequently, any pin(s) configured as an analog input pin, automatically disables the digital input pin buffer. As such, any attempt to read a digital input pin will always return a '0' regardless of the digital logic level on the pin if the analog pin is configured. To use a pin as a digital I/O pin on a shared ANx pin, the user application needs to configure the analog pin configuration registers in the ADC module, (i.e., ADxPCFGL, AD1PCFGH), by setting the appropriate bit that corresponds to that I/O port pin to a '1'. On devices with more than one ADC, both analog pin configurations for both ADC modules must be configured as a digital I/O pin for that pin to function as a digital I/O pin.

Note:	Although it is not possible to use a digital input pin when its analog function is enabled, it is possible to use the digital I/O output function, TRISx = 0x0, while the analog function is also enabled. However, this is not recommended, particularly if the analog input is connected to an external analog voltage source, which would create signal contention between the analog signal and the output pin driver.

3. Most I/O pins have multiple functions. Referring to the device pin diagrams in the data sheet, the priorities of the functions allocated to any pins are indicated by reading the pin name from left-to-right. The left most function name takes precedence over any function to its right in the naming convention. For example: AN16/T2CK/T7CK/RC1. This indicates that AN16 is the highest priority in this example and will supersede all other functions to its right in the list. Those other functions to its right, even if enabled, would not work as long as any other function to its left was enabled. This rule applies to all of the functions listed for a given pin.
4. Each CN pin has a configurable internal weak pull-up resistor. The pull-ups act as a current source connected to the pin, and eliminates the need for external resistors in certain applications. The internal pull-up is to ~(VDD-0.8) not VDD. This is still above the minimum VIH of CMOS and TTL devices.
5. When driving LEDs directly, the I/O pin can source or sink more current than what is specified in the VOH/IOH and VOL/IOL DC characteristic specification. The respective IOH and IOL current rating only applies to maintaining the corresponding output at or above the VOH and at or below the VOL levels. However, for LEDs unlike digital inputs of an externally connected device, they are not governed by the same minimum VIH/VIL levels. An I/O pin output can safely sink or source any current less than that listed in the absolute maximum rating section of the data sheet. For example:

   VOH = 2.4v @ IOH = -8 mA and VDD = 3.3V

   The maximum output current sourced by any 8 mA I/O pin = 12 mA.

LED source current < 12 mA is technically permitted. Refer to the VOH/IOH graphs in **Section 31.0 "Electrical Characteristics"** for additional information.

11.8 I/O Resources

Many useful resources related to Resets are provided on the main product page of the Microchip web site for the devices listed in this data sheet. This product page, which can be accessed using this link, contains the latest updates and additional information.

Note:	In the event you are not able to access the product page using the link above, enter this URL in your browser: http://www.microchip.com/wwwproducts/Devices.aspx?dDocName=en532315

11.8.1 KEY RESOURCES

- **Section 10. "I/O Ports"** (DS70193)
- Code Samples
- Application Notes
- Software Libraries
- Webinars
- All related dsPIC33F/PIC24H Family Reference Manuals Sections
- Development Tools

15.0 OUTPUT COMPARE

Note 1: This data sheet summarizes the features of the dsPIC33FJ32MC302/304, dsPIC33FJ64MCX02/X04 and dsPIC33FJ128MCX02/X04 family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **Section 13. "Output Compare"** (DS70209) of the "*dsPIC33F/PIC24H Family Reference Manual*", which is available from the Microchip web site (www.microchip.com).

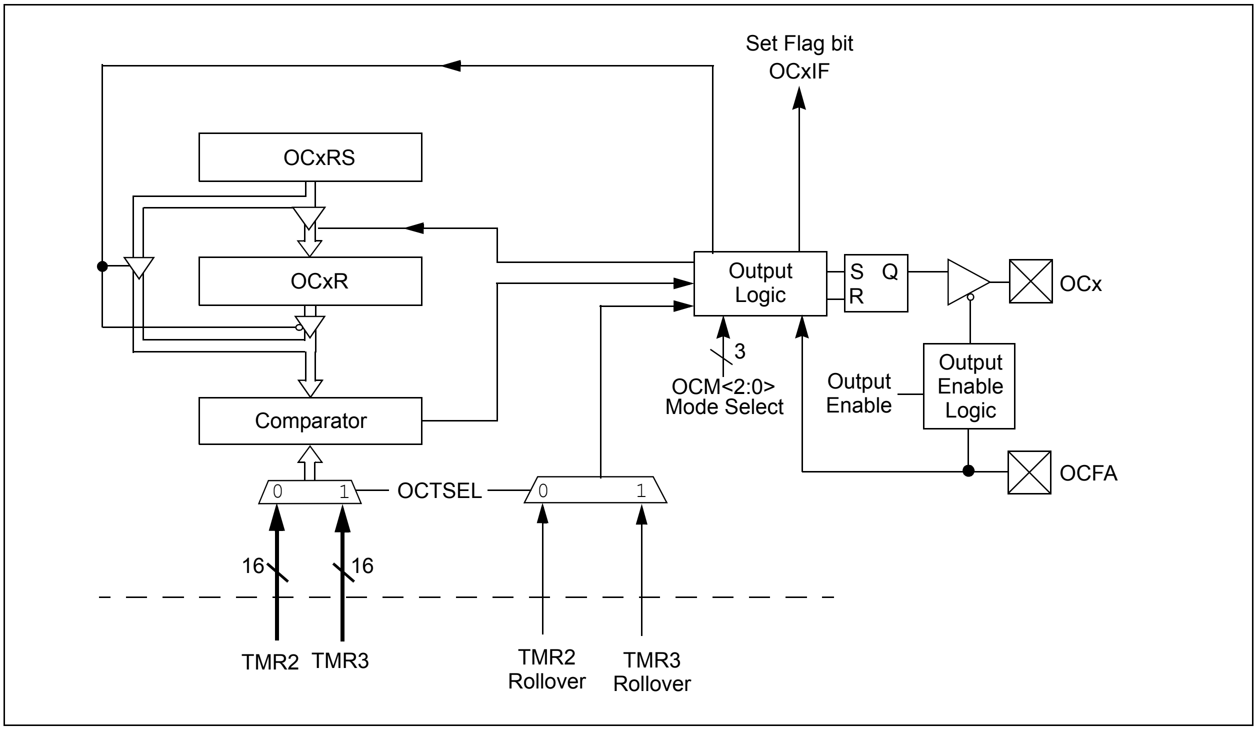
2: Some registers and associated bits described in this section may not be available on all devices. Refer to **Section 4.0 "Memory Organization"** in this data sheet for device-specific register and bit information.

The Output Compare module can select either Timer2 or Timer3 for its time base. The module compares the value of the timer with the value of one or two compare registers depending on the operating mode selected. The state of the output pin changes when the timer value matches the compare register value. The Output Compare module generates either a single output pulse or a sequence of output pulses, by changing the state of the output pin on the compare match events. The Output Compare module can also generate interrupts on compare match events.

The Output Compare module has multiple operating modes:

- Active-Low One-Shot mode
- Active-High One-Shot mode
- Toggle mode
- Delayed One-Shot mode
- Continuous Pulse mode
- PWM mode without fault protection
- PWM mode with fault protection

FIGURE 15-1: OUTPUT COMPARE MODULE BLOCK DIAGRAM



REGISTER 16-8: PxDTCON2: DEAD-TIME CONTROL REGISTER 2(1)

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15							bit 8

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	DTS3A	DTS3I	DTS2A	DTS2I	DTS1A	DTS1I
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as ‘0’	
-n = Value at POR	‘1’ = Bit is set	‘0’ = Bit is cleared	x = Bit is unknown

bit 15-6 **Unimplemented:** Read as ‘0’

bit 5 **DTS3A:** Dead-Time Select for PWMxH3 Signal Going Active bit
1 = Dead time provided from Unit B
0 = Dead time provided from Unit A

bit 4 **DTS3I:** Dead-Time Select for PWMxL3 Signal Going Inactive bit
1 = Dead time provided from Unit B
0 = Dead time provided from Unit A

bit 3 **DTS2A:** Dead-Time Select for PWMxH2 Signal Going Active bit
1 = Dead time provided from Unit B
0 = Dead time provided from Unit A

bit 2 **DTS2I:** Dead-Time Select for PWMxL2 Signal Going Inactive bit
1 = Dead time provided from Unit B
0 = Dead time provided from Unit A

bit 1 **DTS1A:** Dead-Time Select for PWMxH1 Signal Going Active bit
1 = Dead time provided from Unit B
0 = Dead time provided from Unit A

bit 0 **DTS1I:** Dead-Time Select for PWMxL1 Signal Going Inactive bit
1 = Dead time provided from Unit B
0 = Dead time provided from Unit A

Note 1: PWM2 supports only one PWM I/O pin pair.

18.3 SPI Control Registers

REGISTER 18-1: SPIxSTAT: SPIx STATUS AND CONTROL REGISTER

R/W-0	U-0	R/W-0	U-0	U-0	U-0	U-0	U-0
SPIEN	—	SPISIDL	—	—	—	—	—
bit 15							bit 8

U-0	R/C-0	U-0	U-0	U-0	U-0	R-0	R-0
—	SPIROV	—	—	—	—	SPITBF	SPIRBF
bit 7							bit 0

Legend:	C = Clearable bit		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15 **SPIEN:** SPIx Enable bit
1 = Enables module and configures SCKx, SDOx, SDIx and $\overline{\text{SSx}}$ as serial port pins
0 = Disables module

bit 14 **Unimplemented:** Read as '0'

bit 13 **SPISIDL:** Stop in Idle Mode bit
1 = Discontinue module operation when device enters Idle mode
0 = Continue module operation in Idle mode

bit 12-7 **Unimplemented:** Read as '0'

bit 6 **SPIROV:** Receive Overflow Flag bit
1 = A new byte/word is completely received and discarded. The user software has not read the previous data in the SPIxBUF register
0 = No overflow has occurred

bit 5-2 **Unimplemented:** Read as '0'

bit 1 **SPITBF:** SPIx Transmit Buffer Full Status bit
1 = Transmit not yet started, SPIxTXB is full
0 = Transmit started, SPIxTXB is empty
Automatically set in hardware when CPU writes SPIxBUF location, loading SPIxTXB
Automatically cleared in hardware when SPIx module transfers data from SPIxTXB to SPIxSR

bit 0 **SPIRBF:** SPIx Receive Buffer Full Status bit
1 = Receive complete, SPIxRXB is full
0 = Receive is not complete, SPIxRXB is empty
Automatically set in hardware when SPIx transfers data from SPIxSR to SPIxRXB
Automatically cleared in hardware when core reads SPIxBUF location, reading SPIxRXB

REGISTER 22-1: AD1CON1: ADC1 CONTROL REGISTER 1 (CONTINUED)

bit 3 **SIMSAM:** Simultaneous Sample Select bit (only applicable when CHPS<1:0> = 01 or 1x)

When AD12B = 1, SIMSAM is: U-0, Unimplemented, Read as '0'

1 = Samples CH0, CH1, CH2, CH3 simultaneously (when CHPS<1:0> = 1x); or
Samples CH0 and CH1 simultaneously (when CHPS<1:0> = 01)

0 = Samples multiple channels individually in sequence

bit 2 **ASAM:** ADC Sample Auto-Start bit

1 = Sampling begins immediately after last conversion. SAMP bit is auto-set

0 = Sampling begins when SAMP bit is set

bit 1 **SAMP:** ADC Sample Enable bit

1 = ADC sample/hold amplifiers are sampling

0 = ADC sample/hold amplifiers are holding

If ASAM = 0, software can write '1' to begin sampling. Automatically set by hardware if ASAM = 1.
If SSRC = 000, software can write '0' to end sampling and start conversion. If SSRC ≠ 000, automatically cleared by hardware to end sampling and start conversion.

bit 0 **DONE:** ADC Conversion Status bit

1 = ADC conversion cycle is completed

0 = ADC conversion not started or in progress

Automatically set by hardware when ADC conversion is complete. Software can write '0' to clear DONE status (software not allowed to write '1'). Clearing this bit does NOT affect any operation in progress. Automatically cleared by hardware at start of a new conversion.

REGISTER 22-2: AD1CON2: ADC1 CONTROL REGISTER 2

R/W-0	R/W-0	R/W-0	U-0	U-0	R/W-0	R/W-0	R/W-0
VCFG<2:0>			—	—	CSCNA	CHPS<1:0>	
bit 15							bit 8

R-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
BUFS	—	SMPI<3:0>				BUFM	ALTS
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as ‘0’	
-n = Value at POR	‘1’ = Bit is set	‘0’ = Bit is cleared	x = Bit is unknown

bit 15-13 **VCFG<2:0>:** Converter Voltage Reference Configuration bits

	ADREF+	ADREF-
000	AVDD	AVSS
001	External VREF+	AVSS
010	AVDD	External VREF-
011	External VREF+	External VREF-
1xx	AVDD	Avss

bit 12-11 **Unimplemented:** Read as ‘0’

bit 10 **CSCNA:** Scan Input Selections for CH0+ during Sample A bit
1 = Scan inputs
0 = Do not scan inputs

bit 9-8 **CHPS<1:0>:** Selects Channels Utilized bits
When AD12B = 1, CHPS<1:0> is: U-0, Unimplemented, Read as ‘0’
1x = Converts CH0, CH1, CH2 and CH3
01 = Converts CH0 and CH1
00 = Converts CH0

bit 7 **BUFS:** Buffer Fill Status bit (only valid when BUFM = 1)
1 = ADC is currently filling buffer 0x8-0xF, user should access data in 0x0-0x7
0 = ADC is currently filling buffer 0x0-0x7, user should access data in 0x8-0xF

bit 6 **Unimplemented:** Read as ‘0’

bit 5-2 **SMPI<3:0>:** Selects Increment Rate for DMA Addresses bits or number of sample/conversion operations per interrupt
1111 = Increments the DMA address or generates interrupt after completion of every 16th sample/conversion operation
1110 = Increments the DMA address or generates interrupt after completion of every 15th sample/conversion operation
•
•
•
0001 = Increments the DMA address after completion of every 2nd sample/conversion operation
0000 = Increments the DMA address after completion of every sample/conversion operation

bit 1 **BUFM:** Buffer Fill Mode Select bit
1 = Starts buffer filling at address 0x0 on first interrupt and 0x8 on next interrupt
0 = Always starts filling buffer at address 0x0

bit 0 **ALTS:** Alternate Input Sample Mode Select bit
1 = Uses channel input selects for Sample A on first sample and Sample B on next sample
0 = Always uses channel input selects for Sample A

26.4 Programmable CRC Resources

Many useful resources related to Programmable CRC are provided on the main product page of the Microchip web site for the devices listed in this data sheet. This product page, which can be accessed using this link, contains the latest updates and additional information.

Note:	In the event you are not able to access the product page using the link above, enter this URL in your browser: http://www.microchip.com/wwwproducts/Devices.aspx?dDocName=en532315

26.4.1 KEY RESOURCES

- **Section 37. "Programmable Cyclic Redundancy Check (CRC)"** (DS70298)
- Code Samples
- Application Notes
- Software Libraries
- Webinars
- All related dsPIC33F/PIC24H Family Reference Manuals Sections
- Development Tools

TABLE 31-37: SPIx SLAVE MODE (FULL-DUPLEX, CKE = 1, CKP = 1, SMP = 0) TIMING REQUIREMENTS

AC CHARACTERISTICS			Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤TA ≤+85°C for Industrial -40°C ≤TA ≤+125°C for Extended				
Param No.	**Symbol**	**Characteristic(1)**	**Min**	**Typ(2)**	**Max**	**Units**	**Conditions**
SP70	TscP	Maximum SCK Input Frequency	—	—	11	MHz	See **Note 3**
SP72	TscF	SCKx Input Fall Time	—	—	—	ns	See parameter DO32 and **Note 4**
SP73	TscR	SCKx Input Rise Time	—	—	—	ns	See parameter DO31 and **Note 4**
SP30	TdoF	SDOx Data Output Fall Time	—	—	—	ns	See parameter DO32 and **Note 4**
SP31	TdoR	SDOx Data Output Rise Time	—	—	—	ns	See parameter DO31 and **Note 4**
SP35	TscH2doV, TscL2doV	SDOx Data Output Valid after SCKx Edge	—	6	20	ns	—
SP36	TdoV2scH, TdoV2scL	SDOx Data Output Setup to First SCKx Edge	30	—	—	ns	—
SP40	TdiV2scH, TdiV2scL	Setup Time of SDIx Data Input to SCKx Edge	30	—	—	ns	—
SP41	TscH2diL, TscL2diL	Hold Time of SDIx Data Input to SCKx Edge	30	—	—	ns	—
SP50	TssL2scH, TssL2scL	$\overline{SSx}$ ↓ to SCKx ↑ or SCKx Input	120	—	—	ns	—
SP51	TssH2doZ	$\overline{SSx}$ ↑ to SDOx Output High-Impedance(4)	10	—	50	ns	—
SP52	TscH2ssH TscL2ssH	$\overline{SSx}$ after SCKx Edge	1.5 TCY + 40	—	—	ns	See **Note 4**
SP60	TssL2doV	SDOx Data Output Valid after $\overline{SSx}$ Edge	—	—	50	ns	—

Note 1: These parameters are characterized, but are not tested in manufacturing.
2: Data in “Typ” column is at 3.3V, 25°C unless otherwise stated.
3: The minimum clock period for SCKx is 91 ns. Therefore, the SCK clock generated by the Master must not violate this specification.
4: Assumes 50 pF load on all SPIx pins.

TABLE 31-38: SPIx SLAVE MODE (FULL-DUPLEX, CKE = 0, CKP = 1, SMP = 0) TIMING REQUIREMENTS

AC CHARACTERISTICS			Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended				
Param No.	**Symbol**	**Characteristic[1]**	**Min**	**Typ[2]**	**Max**	**Units**	**Conditions**
SP70	TscP	Maximum SCK Input Frequency	—	—	15	MHz	See **Note 3**
SP72	TscF	SCKx Input Fall Time	—	—	—	ns	See parameter DO32 and **Note 4**
SP73	TscR	SCKx Input Rise Time	—	—	—	ns	See parameter DO31 and **Note 4**
SP30	TdoF	SDOx Data Output Fall Time	—	—	—	ns	See parameter DO32 and **Note 4**
SP31	TdoR	SDOx Data Output Rise Time	—	—	—	ns	See parameter DO31 and **Note 4**
SP35	TscH2doV, TscL2doV	SDOx Data Output Valid after SCKx Edge	—	6	20	ns	—
SP36	TdoV2scH, TdoV2scL	SDOx Data Output Setup to First SCKx Edge	30	—	—	ns	—
SP40	TdiV2scH, TdiV2scL	Setup Time of SDIx Data Input to SCKx Edge	30	—	—	ns	—
SP41	TscH2diL, TscL2diL	Hold Time of SDIx Data Input to SCKx Edge	30	—	—	ns	—
SP50	TssL2scH, TssL2scL	$\overline{SSx}$ ↓ to SCKx ↑ or SCKx Input	120	—	—	ns	—
SP51	TssH2doZ	$\overline{SSx}$ ↑ to SDOx Output High-Impedance[4]	10	—	50	ns	—
SP52	TscH2ssH TscL2ssH	$\overline{SSx}$ after SCKx Edge	1.5 TCY + 40	—	—	ns	See **Note 4**

Note 1: These parameters are characterized, but are not tested in manufacturing.
2: Data in “Typ” column is at 3.3V, 25°C unless otherwise stated.
3: The minimum clock period for SCKx is 66.7 ns. Therefore, the SCK clock generated by the Master must not violate this specification.
4: Assumes 50 pF load on all SPIx pins.

Revision E (January 2011)

This revision includes typographical and formatting changes throughout the data sheet text. In addition, the Preliminary marking in the footer was removed.

All instances of VDDCORE have been removed.

All other major changes are referenced by their respective section in the following table.

TABLE A-4: MAJOR SECTION UPDATES

Section Name	Update Description
"High-Performance, 16-bit Digital Signal Controllers"	The high temperature end range was updated to +150ºC (see **"Operating Range:"**).
Section 2.0 "Guidelines for Getting Started with 16-bit Digital Signal Controllers"	Updated the title of **Section 2.3 "CPU Logic Filter Capacitor Connection (VCAP)"**. The frequency limitation for device PLL start-up conditions was updated in **Section 2.7 "Oscillator Value Conditions on Device Start-up"**. The second paragraph in **Section 2.9 "Unused I/Os"** was updated.
Section 4.0 "Memory Organization"	The All Resets values for the following SFRs in the Timer Register Map were changed (see Table 4-5): • TMR1 • TMR2 • TMR3 • TMR4 • TMR5
Section 9.0 "Oscillator Configuration"	Added Note 3 to the OSCCON: Oscillator Control Register (see Register 9-1). Added Note 2 to the CLKDIV: Clock Divisor Register (see Register 9-2). Added Note 1 to the PLLFBD: PLL Feedback Divisor Register (see Register 9-3). Added Note 2 to the OSCTUN: FRC Oscillator Tuning Register (see Register 9-4). Added Note 1 to the ACLKCON: Auxiliary Control Register (see Register 9-5).
Section 22.0 "10-bit/12-bit Analog-to-Digital Converter (ADC1)"	Updated the VREFL references in the ADC1 module block diagrams (see Figure 22-1 and Figure 22-2).
Section 28.0 "Special Features"	Added a new paragraph and removed the third paragraph in **Section 28.1 "Configuration Bits"**. Added the column "RTSP Effects" to the dsPIC33F Configuration Bits Descriptions (see Table 28-2).