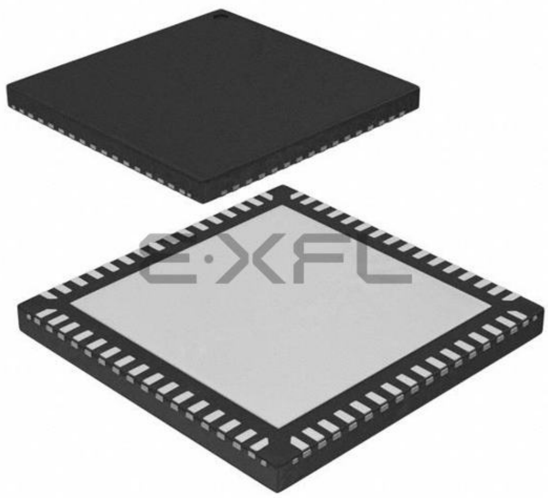

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What is "Embedded - Microcontrollers"?

"Embedded - Microcontrollers" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "Embedded - Microcontrollers"

Details	
Product Status	Active
Core Processor	ARM® Cortex®-M0+
Core Size	32-Bit Single-Core
Speed	48MHz
Connectivity	CANbus, I²C, LINbus, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, DMA, POR, WDT
Number of I/O	52
Program Memory Size	32KB (32K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	4K x 8
Voltage - Supply (Vcc/Vdd)	2.7V ~ 5.5V
Data Converters	A/D 20x12b, 3x16b; D/A 1x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	64-VFQFN Exposed Pad
Supplier Device Package	64-QFN (9x9)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/atsamc21j15a-mut

Peripheral Name	Base Address	IRQ Line	AHB Clock		APB Clock		Generic Clock	PAC		Events		DMA	
			Index	Enabled at Reset	Index	Enabled at Reset	Index	Index	Prot at Reset	User	Generator	Index	Sleep Walking
										45: STOP			
AHB-APB Bridge C	0x42000000		2	Y									N/A
EVSYS	0x42000000	8			0	N	6-17: one per CHANNEL	0	N				Y
SERCOM0	0x42000400	9			1	N	19: CORE 18: SLOW	1	N			2: RX 3: TX	Y
SERCOM1	0x42000800	10			2	N	20: CORE 18: SLOW	2	N			4: RX 5: TX	Y
SERCOM2	0x42000C00	11			3	N	21: CORE 18: SLOW	3	N			6: RX 7: TX	Y
SERCOM3	0x42001000	12			4	N	22: CORE 18: SLOW	4	N			8: RX 9: TX	Y
SERCOM4	0x42001400	13			5	N	23: CORE 18: SLOW	5	N			10: RX 11: TX	Y
SERCOM5	0x42001800	14			6	N	25: CORE 24: SLOW	6	N			12: RX 13: TX	Y
CAN0	0x42001C00	15	8	N			26					14: DEBUG	N/A
CAN1	0x42002000	16	9	N			27					15: DEBUG	N/A
TCC0	0x42002400	17			9	N	28	9	N	9-10: EV0-1 11-14: MC0-3	34: OVF 35: TRG 36: CNT 37-40: MC0-3	16: OVF 17-20: MC0-3	Y
TCC1	0x42002800	18			10	N	28	10	N	15-16: EV0-1 17-18: MC0-1	41: OVF 42: TRG 43: CNT 44-45: MC0-1	21: OVF 22-23: MC0-1	Y
TCC2	0x42002C00	19			11	N	29	11	N	19-20: EV0-1 21-22: MC0-1	46: OVF 47: TRG 48: CNT 49-50: MC0-1	24: OVF 25-26: MC0-1	Y
TC0	0x42003000	20			12	N	30	12	N	23: EVU	51: OVF 52-53: MC0-1	27: OVF 28-29: MC0-1	Y
TC1	0x42003400	21			13	N	30	13	N	24: EVU	54: OVF 55-56: MC0-1	30: OVF 21-32: MC0-1	Y
TC2	0x42003800	22			14	N	31	14	N	25: EVU	57: OVF 58-59: MC0-1	33: OVF 23-35: MC0-1	Y
TC3	0x42003C00	23			15	N	31	15	N	26: EVU	60: OVF 61-62: MC0-1	36: OVF 37-38: MC0-1	Y
TC4	0x42004000	24			16	N	32	16	N	27: EVU	63: OVF 64-65: MC0-1	39: OVF 40-41: MC0-1	Y
ADC0	0x42004400	25			17	N	33	17	N	28: START 29: SYNC	66: RESRDY 67: WINMON	42: RESRDY	Y
ADC1	0x42004800	26			18	N	34	18	N	30: START 31: SYNC	68: RESRDY 69: WINMON	43: RESRDY	Y
SDADC	0x42004C00	29			19	N	35	19	N	32: START 33: FLUSH	70: RESRDY 71: WINMON	44: RESRDY	Y
AC	0x42005000	27			20	N	34	20	N	34-37: SOC0-3	72-75: COMP0-3 76-77: WIN0-1		Y

Bit	31	30	29	28	27	26	25	24
Access								
Reset								

Bit	23	22	21	20	19	18	17	16
Access								
Reset								

Bit	15	14	13	12	11	10	9	8
Access								
Reset								

Bit	7	6	5	4	3	2	1	0
	FKBC[3:0]				JEPCC[3:0]			
Access	R	R	R	R	R	R	R	R
Reset	0	0	0	0	0	0	0	0

Bits 7:4 – FKBC[3:0]: 4KB Count
These bits will always return zero when read, indicating that this debug component occupies one 4KB block.

Bits 3:0 – JEPCC[3:0]: JEP-106 Continuation Code
These bits will always return zero when read.

13.13.15 Peripheral Identification 0

Name: PID0
Offset: 0x1FE0
Reset: 0x00000000
Property: -

Bit 2 – TC5: TC5 APBd Mask Clock Enable

Value	Description
0	The APBD clock for the TC5 is stopped.
1	The APBD clock for the TC5 is enabled.

Bit 1 – SERCOM7: SERCOM7 APBD Mask Clock Enable

Value	Description
0	The APBD clock for the SERCOM7 is stopped.
1	The APBD clock for the SERCOM7 is enabled.

Bit 0 – SERCOM6: SERCOM6 APBD Mask Clock Enable

Value	Description
0	The APBD clock for the SERCOM6 is stopped.
1	The APBD clock for the SERCOM6 is enabled.

19.7 Register Summary

Offset	Name	Bit Pos.								
0x01	SLEEPCFG	7:0						SLEEPMODE[2:0]		
0x02 ... 0x07	Reserved									
0x08	STDBYCFG	7:0	VREGSMOD[1:0]							
0x09		15:8						BBIASHS		

19.8 Register Description

Registers can be 8, 16, or 32 bits wide. Atomic 8-, 16- and 32-bit accesses are supported. In addition, the 8-bit quarters and 16-bit halves of a 32-bit register, and the 8-bit halves of a 16-bit register can be accessed directly.

Some registers are optionally write-protected by the Peripheral Access Controller (PAC). Optional PAC write-protection is denoted by the "PAC Write-Protection" property in each individual register description. For details, refer to Register Access Protection.

19.8.1 Sleep Configuration

Name: SLEEPCFG
Offset: 0x01 [ID-00000a2f]
Reset: 0x00
Property: PAC Write-Protection

Bit	7	6	5	4	3	2	1	0
						SLEEPMODE[2:0]		
Access						R/W	R/W	R/W
Reset						0	0	0

Bits 2:0 – SLEEPMODE[2:0]: Sleep Mode
Note: A small latency happens between the store instruction and actual writing of the SLEEPCFG register due to bridges. Software has to make sure the SLEEPCFG register reads the wanted value before issuing Wait For Interrupt (WFI) instruction.

Value	Name	Definition
0x0		
0x1		
0x2	IDLE	
0x3	Reserved	Reserved
0x4	STANDBY	
0x5 - 0x7	Reserved	Reserved

Name: VREF
Offset: 0x1C [ID-00001e33]
Reset: 0x00000000
Property: PAC Write-Protection

Bit	31	30	29	28	27	26	25	24
Access								
Reset								

Bit	23	22	21	20	19	18	17	16
					SEL[3:0]			
Access					R/W	R/W	R/W	R/W
Reset					0	0	0	0

Bit	15	14	13	12	11	10	9	8
Access								
Reset								

Bit	7	6	5	4	3	2	1	0
	ONDEMAND	RUNSTDBY				VREFOE	TSEN	
Access	R/W	R/W				R/W	R/W	
Reset	0	0				0	0	

Bits 19:16 – SEL[3:0]: Voltage Reference Selection
These bits select the Voltage Reference for the ADC / SDADC/ DAC.

Value	Description
0x0	1.024V voltage reference typical value.
0x2	2.048V voltage reference typical value.
0x3	4.096V voltage reference typical value.
Others	Reserved

Bit 7 – ONDEMAND: On Demand Control
The On Demand operation mode allows to enable or disable the voltage reference depending on peripheral requests.

Value	Description
0	The voltage reference is always on, if enabled.
1	The voltage reference is enabled when a peripheral is requesting it. The voltage reference is disabled if no peripheral is requesting it.

Bit 6 – RUNSTDBY: Run In Standby
The bit controls how the voltage reference behaves during standby sleep mode.

Value	Description
0	The voltage reference is halted during standby sleep mode.
1	The voltage reference is not stopped in standby sleep mode. If VREF.ONDEMAND=1, the voltage reference will be running when a peripheral is requesting it. If VREF.ONDEMAND=0, the voltage reference will always be running in standby sleep mode.

Name: INTSTATUS
Offset: 0x24
Reset: 0x00000000
Property: -

Bit	31	30	29	28	27	26	25	24
Access								
Reset								

Bit	23	22	21	20	19	18	17	16
Access								
Reset								

Bit	15	14	13	12	11	10	9	8
					CHINTn	CHINTn	CHINTn	CHINTn
Access					R	R	R	R
Reset					0	0	0	0

Bit	7	6	5	4	3	2	1	0
	CHINTn	CHINTn	CHINTn	CHINTn	CHINTn	CHINTn	CHINTn	CHINTn
Access	R	R	R	R	R	R	R	R
Reset	0	0	0	0	0	0	0	0

Bits 11:0 – CHINTn: Channel n Pending Interrupt [n=11..0]
This bit is set when Channel n has a pending interrupt/the interrupt request is received.

This bit is cleared when the corresponding Channel n interrupts are disabled or the interrupts sources are cleared.

25.8.12 Busy Channels

Name: BUSYCH
Offset: 0x28
Reset: 0x00000000
Property: -

Value	Description
0	The Source Address Increment is disabled.
1	The Source Address Increment is enabled.

Bits 9:8 – BEATSIZE[1:0]: Beat Size
These bits define the size of one beat. A beat is the size of one data transfer bus access, and the setting apply to both read and write accesses.

Value	Name	Description
0x0	BYTE	8-bit bus transfer
0x1	HWORD	16-bit bus transfer
0x2	WORD	32-bit bus transfer
other		Reserved

Bits 4:3 – BLOCKACT[1:0]: Block Action
These bits define what actions the DMAC should take after a block transfer has completed.

BLOCKACT[1:0]	Name	Description
0x0	NOACT	Channel will be disabled if it is the last block transfer in the transaction
0x1	INT	Channel will be disabled if it is the last block transfer in the transaction and block interrupt
0x2	SUSPEND	Channel suspend operation is completed
0x3	BOTH	Both channel suspend operation and block interrupt

Bits 2:1 – EVOSEL[1:0]: Event Output Selection
These bits define the event output selection.

EVOSEL[1:0]	Name	Description
0x0	DISABLE	Event generation disabled
0x1	BLOCK	Event strobe when block transfer complete
0x2		Reserved
0x3	BEAT	Event strobe when beat transfer complete

Bit 0 – VALID: Descriptor Valid
Writing a '0' to this bit in the Descriptor or Write-Back memory will suspend the DMA channel operation when fetching the corresponding descriptor.

The bit is automatically cleared in the Write-Back memory section when channel is aborted, when an error is detected during the block transfer, or when the block transfer is completed.

Value	Description
0	The descriptor is not valid.
1	The descriptor is valid.

25.10.2 Block Transfer Count

The BTCNT register offset is relative to (BASEADDR or WRBADDR) + Channel Number * 0x10

Bit	31	30	29	28	27	26	25	24
	HWSEL	WRPINCFG		WRPMUX	PMUX[3:0]			
Access	W	W		W	W	W	W	W
Reset	0	0		0	0	0	0	0

Bit	23	22	21	20	19	18	17	16
		DRVSTR				PULLEN	INEN	PMUXEN
Access		W				W	W	W
Reset		0				0	0	0

Bit	15	14	13	12	11	10	9	8
	PINMASK[15:8]							
Access	W	W	W	W	W	W	W	W
Reset	0	0	0	0	0	0	0	0

Bit	7	6	5	4	3	2	1	0
	PINMASK[7:0]							
Access	W	W	W	W	W	W	W	W
Reset	0	0	0	0	0	0	0	0

Bit 31 – HWSEL: Half-Word Select

This bit selects the half-word field of a 32-PORT group to be reconfigured in the atomic write operation.

This bit will always read as zero.

Value	Description
0	The lower 16 pins of the PORT group will be configured.
1	The upper 16 pins of the PORT group will be configured.

Bit 30 – WRPINCFG: Write PINCFG

This bit determines whether the atomic write operation will update the Pin Configuration register (PINCFGy) or not for all pins selected by the WRCONFIG.PINMASK and WRCONFIG.HWSEL bits.

Writing '0' to this bit has no effect.

Writing '1' to this bit updates the configuration of the selected pins with the written WRCONFIG.DRVSTR, WRCONFIG.PULLEN, WRCONFIG.INEN, WRCONFIG.PMUXEN, and WRCONFIG.PINMASK values.

This bit will always read as zero.

Value	Description
0	The PINCFGy registers of the selected pins will not be updated.
1	The PINCFGy registers of the selected pins will be updated.

Bit 28 – WRPMUX: Write PMUX

This bit determines whether the atomic write operation will update the Peripheral Multiplexing register (PMUXn) or not for all pins selected by the WRCONFIG.PINMASK and WRCONFIG.HWSEL bits.

Writing '0' to this bit has no effect.

Writing '1' to this bit updates the pin multiplexer configuration of the selected pins with the written WRCONFIG. PMUX value.

This bit will always read as zero.

Table 30-1. SERCOM Modes

CTRLA.MODE	Description
0x0	USART with external clock
0x1	USART with internal clock
0x2	SPI in slave operation
0x3	SPI in master operation
0x4	I^2C slave operation
0x5	I^2C master operation
0x6-0x7	Reserved

For further initialization information, see the respective SERCOM mode chapters:

Related Links

SERCOM USART – SERCOM Universal Synchronous and Asynchronous Receiver and Transmitter

SERCOM SPI – SERCOM Serial Peripheral Interface

SERCOM I2C – SERCOM Inter-Integrated Circuit

30.6.2.2 Enabling, Disabling, and Resetting

This peripheral is enabled by writing '1' to the Enable bit in the Control A register (CTRLA.ENABLE), and disabled by writing '0' to it.

Writing ‘1’ to the Software Reset bit in the Control A register (CTRLA.SWRST) will reset all registers of this peripheral to their initial states, except the DBGCTRL register, and the peripheral is disabled.

Refer to the CTRLA register description for details.

30.6.2.3 Clock Generation – Baud-Rate Generator

The baud-rate generator, as shown in Figure 30-3, generates internal clocks for asynchronous and synchronous communication. The output frequency (f_{BAUD}) is determined by the Baud register (BAUD) setting and the baud reference frequency (f_{ref}). The baud reference clock is the serial engine clock, and it can be internal or external.

For asynchronous communication, the /16 (divide-by-16) output is used when transmitting, whereas the /1 (divide-by-1) output is used while receiving.

For synchronous communication, the /2 (divide-by-2) output is used.

This functionality is automatically configured, depending on the selected operating mode.

32.8 Register Description

Registers can be 8, 16, or 32 bits wide. Atomic 8-, 16-, and 32-bit accesses are supported. In addition, the 8-bit quarters and 16-bit halves of a 32-bit register, and the 8-bit halves of a 16-bit register can be accessed directly.

Some registers require synchronization when read and/or written. Synchronization is denoted by the "Read-Synchronized" and/or "Write-Synchronized" property in each individual register description.

Refer to Synchronization

Some registers are enable-protected, meaning they can only be written when the module is disabled. Enable-protection is denoted by the "Enable-Protected" property in each individual register description.

Optional write-protection by the Peripheral Access Controller (PAC) is denoted by the "PAC Write-Protection" property in each individual register description.

Refer to Register Access Protection.

32.8.1 Control A

Name: CTRLA
Offset: 0x00 [ID-00000e74]
Reset: 0x00000000
Property: PAC Write-Protection, Enable-Protected, Write-Synchronized

Bit	31	30	29	28	27	26	25	24
		DORD	CPOL	CPHA	FORM[3:0]			
Access		R/W	R/W	R/W	R/W	R/W	R/W	R/W
Reset		0	0	0	0	0	0	0

Bit	23	22	21	20	19	18	17	16
			DIPO[1:0]				DOPO[1:0]	
Access			R/W	R/W			R/W	R/W
Reset			0	0			0	0

Bit	15	14	13	12	11	10	9	8
								IBON
Access								R/W
Reset								0

Bit	7	6	5	4	3	2	1	0
	RUNSTDBY			MODE[2:0]			ENABLE	SWRST
Access	R/W			R/W	R/W	R/W	R/W	R/W
Reset	0			0	0	0	0	0

Bit 30 – DORD: Data Order
This bit selects the data order when a character is shifted out from the shift register.

This bit is not synchronized.

DIPO[1:0]	Name	Description
0x0	PAD[0]	SERCOM PAD[0] is used as data input
0x1	PAD[1]	SERCOM PAD[1] is used as data input
0x2	PAD[2]	SERCOM PAD[2] is used as data input
0x3	PAD[3]	SERCOM PAD[3] is used as data input

Bits 17:16 – DOPO[1:0]: Data Out Pinout
This bit defines the available pad configurations for data out (DO) and the serial clock (SCK). In slave operation, the slave select line ($\overline{SS}$) is controlled by DOPO, while in master operation the $\overline{SS}$ line is controlled by the port configuration.

In master operation, DO is MOSI.

In slave operation, DO is MISO.

These bits are not synchronized.

DOPO	DO	SCK	Slave $\overline{SS}$	Master $\overline{SS}$
0x0	PAD[0]	PAD[1]	PAD[2]	System configuration
0x1	PAD[2]	PAD[3]	PAD[1]	System configuration
0x2	PAD[3]	PAD[1]	PAD[2]	System configuration
0x3	PAD[0]	PAD[3]	PAD[1]	System configuration

Bit 8 – IBON: Immediate Buffer Overflow Notification
This bit controls when the buffer overflow status bit (STATUS.BUFOVF) is set when a buffer overflow occurs.

This bit is not synchronized.

Value	Description
0	STATUS.BUFOVF is set when it occurs in the data stream.
1	STATUS.BUFOVF is set immediately upon buffer overflow.

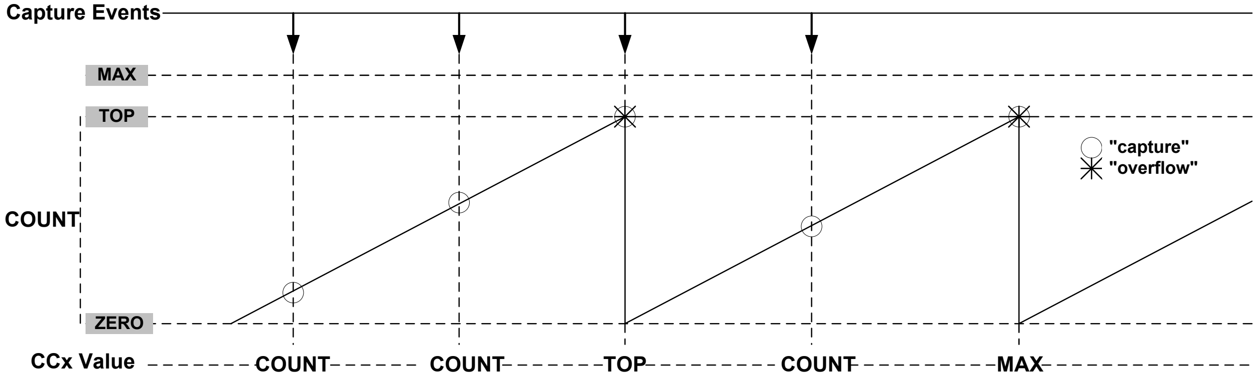
Bit 7 – RUNSTDBY: Run In Standby
This bit defines the functionality in standby sleep mode.

These bits are not synchronized.

RUNSTDBY	Slave	Master
0x0	Disabled. All reception is dropped, including the ongoing transaction.	Generic clock is disabled when ongoing transaction is finished. All interrupts can wake up the device.
0x1	Ongoing transaction continues, wake on Receive Complete interrupt.	Generic clock is enabled while in sleep modes. All interrupts can wake up the device.

Bits 4:2 – MODE[2:0]: Operating Mode
These bits must be written to 0x2 or 0x3 to select the SPI serial communication interface of the SERCOM.

Figure 35-15. Time-Stamp



35.6.3.3 Minimum Capture

The minimum capture is enabled by writing the CAPTMIN mode in the Channel n Capture Mode bits in the Control A register (CTRLA.CAPTMODEn = CAPTMIN).

CCx Content:

In CAPTMIN operations, CCx keeps the Minimum captured values. Before enabling this mode of capture, the user must initialize the corresponding CCx register value to a value different from zero. If the CCx register initial value is zero, no captures will be performed using the corresponding channel.

MCx Behaviour:

In CAPTMIN operation, capture is performed only when on capture event time, the counter value is lower than the last captured value. The MCx interrupt flag is set only when on capture event time, the counter value is upper or equal to the value captured on the previous event. So interrupt flag is set when a new absolute local Minimum value has been detected.

35.6.3.4 Maximum Capture

The maximum capture is enabled by writing the CAPTMAX mode in the Channel n Capture Mode bits in the Control A register (CTRLA.CAPTMODEn = CAPTMAX).

CCx Content:

In CAPTMAX operations, CCx keeps the Maximum captured values. Before enabling this mode of capture, the user must initialize the corresponding CCx register value to a value different from TOP. If the CCx register initial value is TOP, no captures will be performed using the corresponding channel.

MCx Behaviour:

In CAPTMAX operation, capture is performed only when on capture event time, the counter value is upper than the last captured value. The MCx interrupt flag is set only when on capture event time, the counter value is lower or equal to the value captured on the previous event. So interrupt flag is set when a new absolute local Maximum value has been detected.

Bit	31	30	29	28	27	26	25	24
	PER[31:24]							
Access	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Reset	0	0	0	0	0	0	0	0

Bit	23	22	21	20	19	18	17	16
	PER[23:16]							
Access	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Reset	0	0	0	0	0	0	0	0

Bit	15	14	13	12	11	10	9	8
	PER[15:8]							
Access	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Reset	0	0	0	0	0	0	0	0

Bit	7	6	5	4	3	2	1	0
	PER[7:0]							
Access	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Reset	0	0	0	0	0	0	0	1

Bits 31:0 – PER[31:0]: Period Value
These bits hold the value of the Period Buffer register PERBUF. The value is copied to PER register on UPDATE condition.

35.7.3.15 Channel x Compare/Capture Value, 32-bit Mode

Name: CCx
Offset: 0x1C + x*0x04 [x=0..1]
Reset: 0x00000000
Property: Write-Synchronized

36.5.5 Interrupts

The interrupt request line is connected to the Interrupt Controller. In order to use interrupt requests of this peripheral, the Interrupt Controller (NVIC) must be configured first. Refer to *Nested Vector Interrupt Controller* for details.

Related Links

Nested Vector Interrupt Controller

36.5.6 Events

The events of this peripheral are connected to the Event System.

Related Links

EVSYS – Event System

36.5.7 Debug Operation

When the CPU is halted in debug mode, this peripheral will halt normal operation. This peripheral can be forced to continue operation during debugging - refer to the Debug Control (DBGCTRL) register for details.

Refer to DBGCTRL register for details.

36.5.8 Register Access Protection

Registers with write-access can be optionally write-protected by the Peripheral Access Controller (PAC), except for the following:

- Interrupt Flag register (INTFLAG)
- Status register (STATUS)
- Period and Period Buffer registers (PER, PERBUF)
- Compare/Capture and Compare/Capture Buffer registers (CCx, CCBUFx)
- Control Waveform register (WAVE)
- Control Waveform Buffer register (WAVEBUF)
- Pattern Generation Value and Pattern Generation Value Buffer registers (PATT, PATTBUF)

Note: Optional write-protection is indicated by the "PAC Write-Protection" property in the register description.

When the CPU is halted in debug mode, all write-protection is automatically disabled. Write-protection does not apply for accesses through an external debugger.

36.5.9 Analog Connections

Not applicable.

36.6 Functional Description

36.6.1 Principle of Operation

The following definitions are used throughout the documentation:

Name: DBGCTRL
Offset: 0x1E [ID-00002e48]
Reset: 0x00
Property: PAC Write-Protection

Bit	7	6	5	4	3	2	1	0
						FDDBD		DBGRUN
Access						R/W		R/W
Reset						0		0

Bit 2 – FDDBD: Fault Detection on Debug Break Detection
This bit is not affected by software reset and should not be changed by software while the TCC is enabled.

By default this bit is zero, and the on-chip debug (OCD) fault protection is disabled. When this bit is written to '1', OCD break request from the OCD system will trigger non-recoverable fault. When this bit is set, OCD fault protection is enabled and OCD break request from the OCD system will trigger a non-recoverable fault.

Value	Description
0	No faults are generated when TCC is halted in debug mode.
1	A non recoverable fault is generated and FAULTD flag is set when TCC is halted in debug mode.

Bit 0 – DBGRUN: Debug Running State
This bit is not affected by software reset and should not be changed by software while the TCC is enabled.

Value	Description
0	The TCC is halted when the device is halted in debug mode.
1	The TCC continues normal operation when the device is halted in debug mode.

36.8.9 Event Control

Name: EVCTRL
Offset: 0x20 [ID-00002e48]
Reset: 0x00000000
Property: PAC Write-Protection, Enable-Protected

Value	Name	Description
0x0	DISABLE	Sequential logic is disabled
0x1	DFF	D flip flop
0x2	JK	JK flip flop
0x3	LATCH	D latch
0x4	RS	RS latch
0x5 - 0xF		Reserved

37.8.3 LUT Control x

Name: LUTCTRL
Offset: 0x08 + n*0x04 [n=0..3]
Reset: 0x00000000
Property: PAC Write-Protection

Bit	31	30	29	28	27	26	25	24
	TRUTH[7:0]							
Access	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Reset	0	0	0	0	0	0	0	0

Bit	23	22	21	20	19	18	17	16
		LUTEO	LUTEI	INVEI	INSELx[3:0]			
Access		R/W	R/W	R/W	R/W	R/W	R/W	R/W
Reset		0	0	0	0	0	0	0

Bit	15	14	13	12	11	10	9	8
	INSELx[3:0]				INSELx[3:0]			
Access	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Reset	0	0	0	0	0	0	0	0

Bit	7	6	5	4	3	2	1	0
	EDGESEL		FILTSEL[1:0]				ENABLE	
Access	R/W		R/W	R/W			R/W	
Reset	0		0	0			0	

Bits 31:24 – TRUTH[7:0]: Truth Table
These bits define the value of truth logic as a function of inputs IN[2:0].

Bit 22 – LUTEO: LUT Event Output Enable

Value	Description
0	LUT event output is disabled.
1	LUT event output is enabled.

Bit 21 – LUTEI: LUT Event Input Enable

Value	Description
0	LUT incoming event is disabled.
1	LUT incoming event is enabled.

Bit	15	14	13	12	11	10	9	8
			DUALSEL[1:0]			WINMODE[2:0]		
Access			R/W	R/W		R/W	R/W	R/W
Reset			0	0		0	0	0

Bit	7	6	5	4	3	2	1	0
	R2R		RESSEL[1:0]		CORREN	FREERUN	LEFTADJ	DIFFMODE
Access	R/W		R/W	R/W	R/W	R/W	R/W	R/W
Reset	0		0	0	0	0	0	0

Bits 13:12 – DUALSEL[1:0]: Dual Mode Trigger Selection
These bits define the trigger mode. These bits are available in the master ADC and have no effect if the master-slave operation is disabled (ADC1.CTRLA.SLAVEEN=0).

Value	Name	Description
0x0	BOTH	Start event or software trigger will start a conversion on both ADCs.
0x1	INTERLEAVE	Start event or software trigger will alternatingly start a conversion on ADC0 and ADC1.
0x2 - 0x3	-	Reserved

Bits 10:8 – WINMODE[2:0]: Window Monitor Mode
These bits enable and define the window monitor mode.

Value	Name	Description
0x0	DISABLE	No window mode (default)
0x1	MODE1	RESULT > WINLT
0x2	MODE2	RESULT < WINUT
0x3	MODE3	WINLT < RESULT < WINUT
0x4	MODE4	WINUT < RESULT < WINLT
0x5 - 0x7		Reserved

Bit 7 – R2R: Rail-to-Rail Operation

Value	Description
0	Disable rail-to-rail operation.
1	Enable rail-to-rail operation to increase the allowable range of the input common mode voltage (V_{CMIN}). When R2R is one, a sampling period of four cycles is required. Offset compensation (SAMPCTRL.OFFCOMP) must be written to one when using this period.

Bits 5:4 – RESSEL[1:0]: Conversion Result Resolution
These bits define whether the ADC completes the conversion 12-, 10- or 8-bit result resolution.

Value	Name	Description
0x0	12BIT	12-bit result
0x1	16BIT	For averaging mode output
0x2	10BIT	10-bit result
0x3	8BIT	8-bit result

Bit 3 – CORREN: Digital Correction Logic Enabled

Bit	31	30	29	28	27	26	25	24
Access								
Reset								

Bit	23	22	21	20	19	18	17	16
	GAIN[23:16]							
Access	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Reset	0	0	0	0	0	0	0	0

Bit	15	14	13	12	11	10	9	8
	GAIN[15:8]							
Access	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Reset	0	0	0	0	0	0	0	0

Bit	7	6	5	4	3	2	1	0
	GAIN[7:0]							
Access	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Reset	0	0	0	0	0	0	0	0

Bits 23:0 – GAIN[23:0]: Time Amplifier Gain
This value from production test must be loaded from the NVM temperature calibration row into the register by software to achieve the specified accuracy.

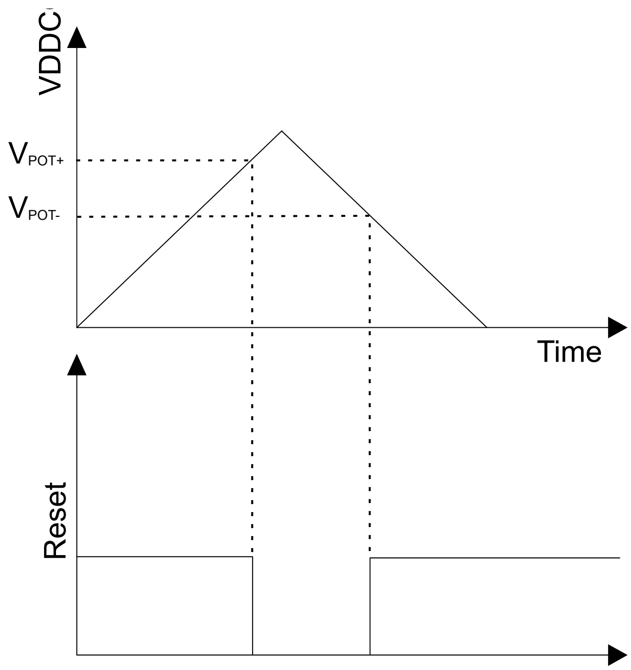
The bitfield can also be written by CPU.

The GAIN value defines the number of GCLK_TSENS periods that will be used for a measurement cycle.

43.8.14 Offset

Name: OFFSET
Offset: 0x1C [ID-00001f13]
Reset: 0x0000
Property: Enable-Protected, PAC Write-Protection, not reset by a software reset

Figure 45-1. POR Operating Principle



45.10.2 Brown Out Detectors Characteristics

See NVM User Row Mapping for the BODVDD default value settings. These values are based on simulation and are not covered by test limits in production or characterization.

Figure 45-2. BODVDD Hysteresis OFF

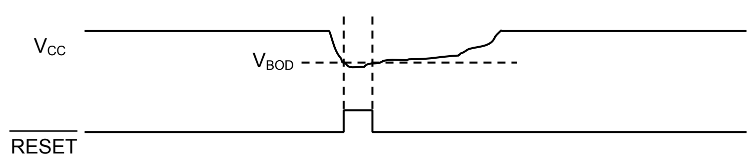


Figure 45-3. BODVDD Hysteresis ON

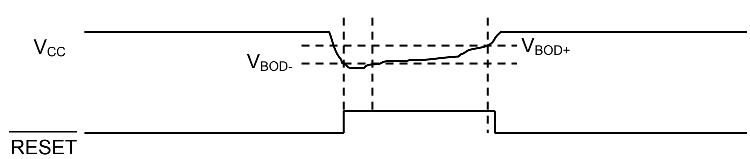


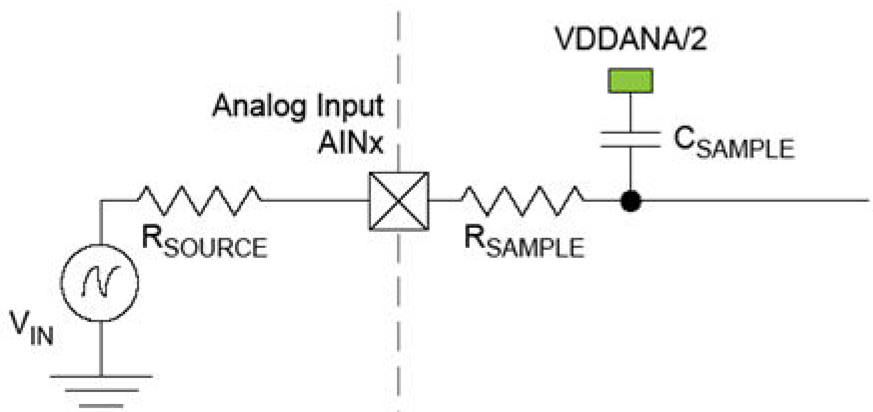
Table 45-14. BODVDD Characteristics(2)

Symbol	Parameters	Conditions	Min	Typ	Max	Unit
VBOD+(1)	BODVDD high threshold Level	VDD level, BOD setting = 8 (default)	-	2.86	2.97	V
		VDD level, BOD setting = 9	-	2.92	3.0	
		VDD level, Bod setting = 44	-	4.57	4.81	
VBOD- / VBOD(1)	BODVDD low threshold Level	VDD level, BOD setting = 8 (default)	2.71	2.8	2.89	
		VDD level, BOD setting = 9	2.75	2.85	2.95	

Symbol	Parameters	Conditions	Min	Typ	Max	Unit
Ts	Sampling time	SAMPCTRL.OFFCOMP=1 or CTRLC.R2R=1	250	-	25000	ns
		SAMPCTRL.OFFCOMP=0	76	-	7692	
	Sampling time with DAC as input	SAMPCTRL.OFFCOMP=1 or CTRLC.R2R=1	3000	-	25000	
		SAMPCTRL.OFFCOMP=0	3000	-	7692	
	Conversion range	Differential mode	-VREF	-	+VREF	V
	Conversion range	Single-ended mode	0	-	VREF	
Vref	Reference input	REFCTRL.REFCOMP=1	2	-	VDDANA-0.6	V
		REFCTRL.REFCOMP=0	VDDANA	-	VDDANA	
Vin	Input channel range	-	0	-	VDDANA	V
Vcmin	Input common mode voltage	CTRLC.R2R=1	0.2	-	VREF-0.2	V
		CTRLC.R2R=0	VREF/2-0.2	-	VREF/2+0.2	V
CSAMPLE	Input sampling capacitance		-	1.6	4.5	pF
RSAMPLE	Input sampling on-resistance	For a sampling rate at 1 Msps	-	1000	1715	Ω
Rref	Reference input source resistance		0	-	1000	kΩ

1. These values are based on simulation. These values are not covered by test limits in production or characterization.

Figure 47-4. ADC Analog Input AINx



The minimum sampling time $t_{samplehold}$ for a given R_{source} can be found using this formula:

$$t_{\text{samplehold}} \geq \left(R_{\text{sample}} + R_{\text{source}}\right) \times C_{\text{sample}} \times \left(n + 2\right) \times \ln\left(2\right)$$

For 12-bit accuracy:

$$t_{\text{samplehold}} \geq \left(R_{\text{sample}} + R_{\text{source}}\right) \times C_{\text{sample}} \times 9.7$$

where $t_{\text{samplehold}} \geq \dfrac{1}{2 \times f_{\text{ADC}}}$.