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#### Applications of "<u>Embedded -</u> <u>Microcontrollers</u>"

#### Details

E·XFI

Details	
Product Status	Active
Core Processor	PIC
Core Size	16-Bit
Speed	40 MIPs
Connectivity	CANbus, I <sup>2</sup> C, IrDA, LINbus, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, DMA, POR, PWM, WDT
Number of I/O	53
Program Memory Size	128KB (43K x 24)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	8K x 8
Voltage - Supply (Vcc/Vdd)	3V ~ 3.6V
Data Converters	A/D 18x10b/12b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	64-TQFP
Supplier Device Package	64-TQFP (10x10)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic24hj128gp506-i-pt

Email: info@E-XFL.COM

Address: Room A, 16/F, Full Win Commercial Centre, 573 Nathan Road, Mongkok, Hong Kong

#### 4.1.1 PROGRAM MEMORY ORGANIZATION

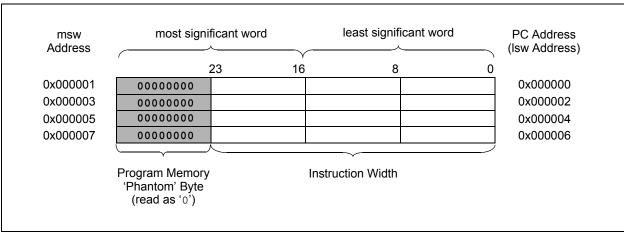
The program memory space is organized in wordaddressable blocks. Although it is treated as 24 bits wide, it is more appropriate to think of each address of the program memory as a lower and upper word, with the upper byte of the upper word being unimplemented. The lower word always has an even address, while the upper word has an odd address (Figure 4-2).

Program memory addresses are always word-aligned on the lower word, and addresses are incremented or decremented by two during code execution. This arrangement also provides compatibility with data memory space addressing and makes it possible to access data in the program memory space.

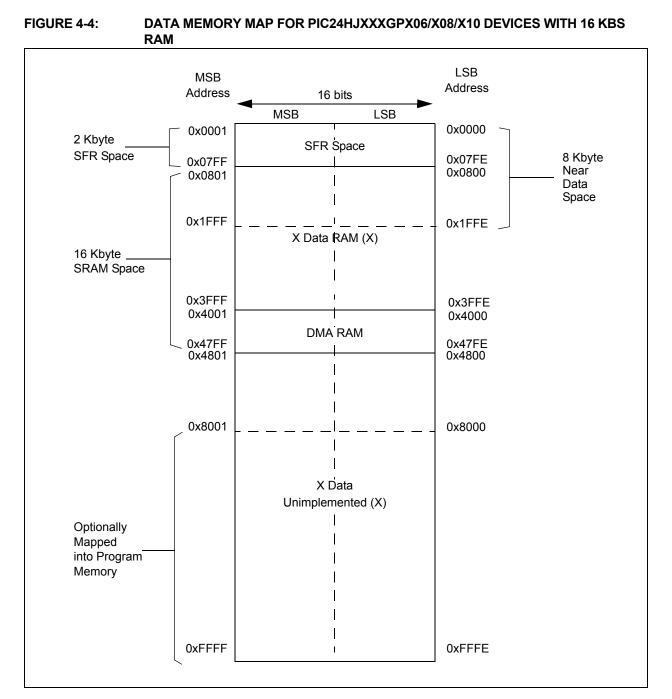
### 4.1.2 INTERRUPT AND TRAP VECTORS

All PIC24HJXXXGPX06/X08/X10 devices reserve the addresses between 0x00000 and 0x000200 for hard-coded program execution vectors. A hardware Reset vector is provided to redirect code execution from the default value of the PC on device Reset to the actual start of code. A GOTO instruction is programmed by the user at 0x000000, with the actual address for the start of code at 0x000002.

PIC24HJXXXGPX06/X08/X10 devices also have two interrupt vector tables, located from 0x000004 to 0x0000FF and 0x000100 to 0x0001FF. These vector tables allow each of the many device interrupt sources to be handled by separate Interrupt Service Routines (ISRs). A more detailed discussion of the interrupt vector tables is provided in **Section 7.1 "Interrupt Vector Table"**.



#### FIGURE 4-2: PROGRAM MEMORY ORGANIZATION



#### 4.2.5 DMA RAM

Every PIC24HJXXXGPX06/X08/X10 device contains 2 Kbytes of dual ported DMA RAM located at the end of data space. Memory locations in the DMA RAM space are accessible simultaneously by the CPU and the DMA controller module. DMA RAM is utilized by the DMA controller to store data to be transferred to various peripherals using DMA, as well as data transferred from various peripherals using DMA. The DMA RAM can be accessed by the DMA controller without having to steal cycles from the CPU.

When the CPU and the DMA controller attempt to concurrently write to the same DMA RAM location, the hardware ensures that the CPU is given precedence in accessing the DMA RAM location. Therefore, the DMA RAM provides a reliable means of transferring DMA data without ever having to stall the CPU.

**Note:** DMA RAM can be used for general purpose data storage if the DMA function is not required in an application.

#### TABLE 4-31: SYSTEM CONTROL REGISTER MAP

File Name	Addr	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
RCON	0740	TRAPR	IOPUWR	—	—	—	_	—	VREGS	EXTR	SWR	SWDTEN	WDTO	SLEEP	IDLE	BOR	POR	<sub>XXXX</sub> (1)
OSCCON	0742	—	(	COSC<2:0>	>	—	1	NOSC<2:0	>	CLKLOCK		LOCK	_	CF	-	LPOSCEN	OSWEN	<sub>0300</sub> (2)
CLKDIV	0744	ROI	[	DOZE<2:0>	>	DOZEN	FI	RCDIV<2:0	)>	PLLPOS	ST<1:0>	—		í	PLLPRE<4:	:0>		3040
PLLFBD	0746	—	—	_	_	_		—				F	PLLDIV<8:(	)>				0030
OSCTUN	0748	_	—	_	_	_		_	TUN<5:0>				0000					

Legend: x = unknown value on Reset, - = unimplemented, read as '0'. Reset values are shown in hexadecimal for PinHigh devices.

Note 1: RCON register Reset values dependent on type of Reset.

2: OSCCON register Reset values dependent on the FOSC Configuration bits and by type of Reset.

#### TABLE 4-32: NVM REGISTER MAP

File Name	Addr	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
NVMCON	0760	WR	WREN	WRERR	_	_	_	-	—	_	ERASE	_	_		NVMO	><3:0>		<sub>0000</sub> (1)
NVMKEY	0766	—	_	-			-	_	_	NVMKEY<7:0>						0000		

Legend: x = unknown value on Reset, — = unimplemented, read as '0'. Reset values are shown in hexadecimal for PinHigh devices.

Note 1: Reset value shown is for POR only. Value on other Reset states is dependent on the state of memory write or erase operations at the time of Reset.

#### TABLE 4-33: PMD REGISTER MAP

File Name	Addr	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
PMD1	0770	T5MD	T4MD	T3MD	T2MD	T1MD	_	_		I2C1MD	U2MD	U1MD	SPI2MD	SPI1MD	C2MD	C1MD	AD1MD	0000
PMD2	0772	IC8MD	IC7MD	IC6MD	IC5MD	IC4MD	IC3MD	IC2MD	IC1MD	OC8MD	OC7MD	OC6MD	OC5MD	OC4MD	OC3MD	OC2MD	OC1MD	0000
PMD3	0774	T9MD	T8MD	T7MD	T6MD	_	_	_		—	—	—		—	_	I2C2MD	AD2MD	0000

Legend: x = unknown value on Reset, - = unimplemented, read as '0'. Reset values are shown in hexadecimal for PinHigh devices.

#### REGISTER 7-30: IPC15: INTERRUPT PRIORITY CONTROL REGISTER 15

U-0       R/W-1       R/W-0       U-0       U-0       U-0       U-0         —       DMA5IP<2:0>       —       —       —       —       —         bit 7       bit								
U-0       R/W-1       R/W-0       R/W-0       U-0       U-0       U-0       U-0         —       —       —       —       —       —       —       —       —       —       —       —       —       —       —       —       —       —       —       —       —       —       —       —       —       —       —       —       —       —       —       —       —       —       —       —       —       —       —       —       —       —       —       —       —       —       —       —       —       —       —       —       —       —       —       —       —       —       —       —       —       —       —       —       —       —       —       —       —       —       —       Is	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
U-0       R/W-1       R/W-0       R/W-0       U-0       U-0       U-0       U-0         —       —       —       —       —       —       —       —       —       —       —       —       —       —       —       —       —       —       —       —       —       —       —       —       —       —       —       —       —       —       —       —       —       —       —       —       —       —       —       —       —       —       —       —       —       —       —       —       —       —       —       —       —       —       —       —       —       —       —       —       —       —       —       —       —       —       —       —       —       —       —       Is	—	—	—	—	—		—	_
DMA5IP<2:0>       -       -       -       -       -         bit 7       bit         Legend:       R = Readable bit       W = Writable bit       U = Unimplemented bit, read as '0'         -n = Value at POR       '1' = Bit is set       '0' = Bit is cleared       x = Bit is unknown         bit 15-7       Unimplemented: Read as '0'       bit 6-4       DMA5IP<2:0>: DMA Channel 5 Data Transfer Complete Interrupt Priority bits         111 = Interrupt is priority 7 (highest priority interrupt)       .       .         .       .       .         .       .       .         .       .       .         .       .       .         .       .       .         .       .       .         .       .       .         .       .       .         .       .       .         .       .       .         .       .       .         .       .       .         .       .       .         .       .       .         .       .       .         .       .       .         .       .       .         .	bit 15							bit 8
DMA5IP<2:0>       -       -       -       -       -         bit 7       bit         Legend:       R = Readable bit       W = Writable bit       U = Unimplemented bit, read as '0'         -n = Value at POR       '1' = Bit is set       '0' = Bit is cleared       x = Bit is unknown         bit 15-7       Unimplemented: Read as '0'       bit 6-4       DMA5IP<2:0>: DMA Channel 5 Data Transfer Complete Interrupt Priority bits         111 = Interrupt is priority 7 (highest priority interrupt)       .       .         .       .       .         .       .       .         .       .       .         .       .       .         .       .       .         .       .       .         .       .       .         .       .       .         .       .       .         .       .       .         .       .       .         .       .       .         .       .       .         .       .       .         .       .       .         .       .       .         .       .       .         .								
bit 7       bit         Legend:       R = Readable bit       W = Writable bit       U = Unimplemented bit, read as '0'         -n = Value at POR       '1' = Bit is set       '0' = Bit is cleared       x = Bit is unknown         bit 15-7       Unimplemented: Read as '0'       bit 6-4       DMA5IP<2:0>: DMA Channel 5 Data Transfer Complete Interrupt Priority bits         111 = Interrupt is priority 7 (highest priority interrupt)       •       •         001 = Interrupt is priority 1       000 = Interrupt source is disabled	U-0	R/W-1	R/W-0	R/W-0	U-0	U-0	U-0	U-0
Legend:         R = Readable bit       W = Writable bit       U = Unimplemented bit, read as '0'         -n = Value at POR       '1' = Bit is set       '0' = Bit is cleared       x = Bit is unknown         bit 15-7       Unimplemented: Read as '0'         bit 6-4       DMA5IP<2:0>: DMA Channel 5 Data Transfer Complete Interrupt Priority bits         111 = Interrupt is priority 7 (highest priority interrupt)         •         •         001 = Interrupt is priority 1         000 = Interrupt source is disabled	—		DMA5IP<2:0>		—	—	—	—
R = Readable bit       W = Writable bit       U = Unimplemented bit, read as '0'         -n = Value at POR       '1' = Bit is set       '0' = Bit is cleared       x = Bit is unknown         bit 15-7       Unimplemented: Read as '0'       bit 6-4       DMA5IP<2:0>: DMA Channel 5 Data Transfer Complete Interrupt Priority bits         111 = Interrupt is priority 7 (highest priority interrupt)       .       .         .       .       .         .       .       .         .       .       .         .       .       .         .       .       .         .       .       .         .       .       .         .       .       .         .       .       .         .       .       .         .       .       .         .       .       .         .       .       .         .       .       .         .       .       .         .       .       .         .       .       .         .       .       .         .       .       .         .       .       .         . <td>bit 7</td> <td></td> <td></td> <td></td> <td></td> <td></td> <td></td> <td>bit 0</td>	bit 7							bit 0
R = Readable bit       W = Writable bit       U = Unimplemented bit, read as '0'         -n = Value at POR       '1' = Bit is set       '0' = Bit is cleared       x = Bit is unknown         bit 15-7       Unimplemented: Read as '0'         bit 6-4       DMA5IP<2:0>: DMA Channel 5 Data Transfer Complete Interrupt Priority bits         111 = Interrupt is priority 7 (highest priority interrupt)         •         •         001 = Interrupt is priority 1         000 = Interrupt source is disabled								
-n = Value at POR       '1' = Bit is set       '0' = Bit is cleared       x = Bit is unknown         bit 15-7       Unimplemented: Read as '0'         bit 6-4       DMA5IP<2:0>: DMA Channel 5 Data Transfer Complete Interrupt Priority bits         111 = Interrupt is priority 7 (highest priority interrupt)         •         •         001 = Interrupt is priority 1         000 = Interrupt source is disabled	Legend:							
<pre>bit 15-7 Unimplemented: Read as '0' bit 6-4 DMA5IP&lt;2:0&gt;: DMA Channel 5 Data Transfer Complete Interrupt Priority bits 111 = Interrupt is priority 7 (highest priority interrupt)</pre>	R = Readable bit W = Writable bit				U = Unimplen	nented bit, read	as '0'	
bit 6-4 DMA5IP<2:0>: DMA Channel 5 Data Transfer Complete Interrupt Priority bits 111 = Interrupt is priority 7 (highest priority interrupt)	-n = Value at F	POR	'1' = Bit is set		'0' = Bit is clea	ared	x = Bit is unkr	iown
bit 6-4 DMA5IP<2:0>: DMA Channel 5 Data Transfer Complete Interrupt Priority bits 111 = Interrupt is priority 7 (highest priority interrupt)								
<pre>111 = Interrupt is priority 7 (highest priority interrupt)</pre>	bit 15-7	Unimplemen	ted: Read as '0	)'				
• • • • • • • • • • • • • • • • • • •	bit 6-4	DMA5IP<2:0	>: DMA Channe	el 5 Data Trai	nsfer Complete	Interrupt Priorit	y bits	
000 = Interrupt source is disabled								
000 = Interrupt source is disabled		111 = Interru	ot is priority 7 (h	nighest priorit	y interrupt)			
000 = Interrupt source is disabled		111 = Interruj •	ot is priority 7 (h	nighest priorit	y interrupt)			
000 = Interrupt source is disabled		111 = Interruj • •	ot is priority 7 (h	ighest priorit	y interrupt)			
		•		iighest priorit	y interrupt)			
bit 2.0 Unimplemented: Read as 'o'		• • 001 = Interru	ot is priority 1		y interrupt)			
bit 3-0 Unimplemented: Read as '0'		• • 001 = Interru	ot is priority 1		y interrupt)			

#### 9.0 **OSCILLATOR** CONFIGURATION

Note: This data sheet summarizes the features of the PIC24HJXXXGPX06/X08/X10 family of devices. However, it is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to the "PIC24H Family Reference Manual", Section 7. "Oscillator" (DS70227), which is available from the Microchip website (www.microchip.com)

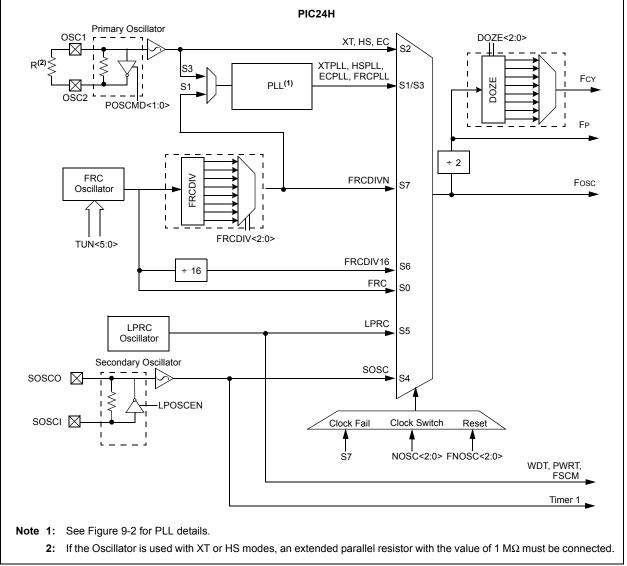
The PIC24HJXXXGPX06/X08/X10 oscillator system provides:

· Various external and internal oscillator options as clock sources

FIGURE 9-1:

- · An on-chip PLL to scale the internal operating frequency to the required system clock frequency
- · The internal FRC oscillator can also be used with the PLL, thereby allowing full-speed operation without any external clock generation hardware
- · Clock switching between various clock sources
- · Programmable clock postscaler for system power savings
- · A Fail-Safe Clock Monitor (FSCM) that detects clock failure and takes fail-safe measures
- A Clock Control register (OSCCON)
- · Nonvolatile Configuration bits for main oscillator selection.

A simplified diagram of the oscillator system is shown in Figure 9-1.



PIC24HJXXXGPX06/X08/X10 OSCILLATOR SYSTEM DIAGRAM

### 9.1 CPU Clocking System

There are seven system clock options provided by the PIC24HJXXXGPX06/X08/X10:

- FRC Oscillator
- FRC Oscillator with PLL
- Primary (XT, HS or EC) Oscillator
- Primary Oscillator with PLL
- Secondary (LP) Oscillator
- LPRC Oscillator
- · FRC Oscillator with postscaler

#### 9.1.1 SYSTEM CLOCK SOURCES

The FRC (Fast RC) internal oscillator runs at a nominal frequency of 7.37 MHz. The user software can tune the FRC frequency. User software can optionally specify a factor (ranging from 1:2 to 1:256) by which the FRC clock frequency is divided. This factor is selected using the FRCDIV<2:0> (CLKDIV<10:8>) bits.

The primary oscillator can use one of the following as its clock source:

- 1. XT (Crystal): Crystals and ceramic resonators in the range of 3 MHz to 10 MHz. The crystal is connected to the OSC1 and OSC2 pins.
- 2. HS (High-Speed Crystal): Crystals in the range of 10 MHz to 40 MHz. The crystal is connected to the OSC1 and OSC2 pins.
- 3. EC (External Clock): External clock signal is directly applied to the OSC1 pin.

The secondary (LP) oscillator is designed for low power and uses a 32.768 kHz crystal or ceramic resonator. The LP oscillator uses the SOSCI and SOSCO pins.

The LPRC (Low-Power RC) internal oscIllator runs at a nominal frequency of 32.768 kHz. It is also used as a reference clock by the Watchdog Timer (WDT) and Fail-Safe Clock Monitor (FSCM).

The clock signals generated by the FRC and primary oscillators can be optionally applied to an on-chip Phase Locked Loop (PLL) to provide a wide range of output frequencies for device operation. PLL configuration is described in **Section 9.1.3 "PLL Configuration"**.

The FRC frequency depends on the FRC accuracy (see Table 24-19) and the value of the FRC Oscillator Tuning register (see Register 9-4).

#### 9.1.2 SYSTEM CLOCK SELECTION

The oscillator source that is used at a device Power-on Reset event is selected using Configuration bit settings. The oscillator Configuration bit settings are located in the Configuration registers in the program memory. (Refer to **Section 21.1 "Configuration Bits"** for further details.) The Initial Oscillator Selection Configuration bits, FNOSC<2:0> (FOSCSEL<2:0>), and the Primary Oscillator Mode Select Configuration bits, POSCMD<1:0> (FOSC<1:0>), select the oscillator source that is used at a Power-on Reset. The FRC primary oscillator is the default (unprogrammed) selection.

The Configuration bits allow users to choose between twelve different clock modes, shown in Table 9-1.

The output of the oscillator (or the output of the PLL if a PLL mode has been selected) FOSC is divided by 2 to generate the device instruction clock (FCY) and the peripheral clock time base (FP). FCY defines the operating speed of the device, and speeds up to 40 MHz are supported by the PIC24HJXXXGPX06/X08/ X10 architecture.

Instruction execution speed or device operating frequency, FCY, is given by:

# EQUATION 9-1: DEVICE OPERATING FREQUENCY

 $FCY = \frac{FOSC}{2}$ 

#### 9.1.3 PLL CONFIGURATION

The primary oscillator and internal FRC oscillator can optionally use an on-chip PLL to obtain higher speeds of operation. The PLL provides a significant amount of flexibility in selecting the device operating speed. A block diagram of the PLL is shown in Figure 9-2.

The output of the primary oscillator or FRC, denoted as 'FIN', is divided down by a prescale factor (N1) of 2, 3, ... or 33 before being provided to the PLL's Voltage Controlled Oscillator (VCO). The input to the VCO must be selected to be in the range of 0.8 MHz to 8 MHz. Since the minimum prescale factor is 2, this implies that FIN must be chosen to be in the range of 1.6 MHz to 16 MHz. The prescale factor 'N1' is selected using the PLLPRE<4:0> bits (CLKDIV<4:0>).

The PLL Feedback Divisor, selected using the PLLDIV<8:0> bits (PLLFBD<8:0>), provides a factor 'M', by which the input to the VCO is multiplied. This factor must be selected such that the resulting VCO output frequency is in the range of 100 MHz to 200 MHz.

The VCO output is further divided by a postscale factor 'N2'. This factor is selected using the PLLPOST<1:0> bits (CLKDIV<7:6>). 'N2' can be either 2, 4 or 8, and must be selected such that the PLL output frequency (Fosc) is in the range of 12.5 MHz to 80 MHz, which generates device operating speeds of 6.25-40 MIPS.

For a primary oscillator or FRC oscillator, output 'FIN', the PLL output 'FOSC' is given by:

#### EQUATION 9-2: Fosc CALCULATION

$$FOSC = FIN \cdot \left(\frac{M}{N1 \cdot N2}\right)$$

NOTES:

## 18.0 UNIVERSAL ASYNCHRONOUS RECEIVER TRANSMITTER (UART)

Note: This data sheet summarizes the features of the PIC24HJXXXGPX06/X08/X10 family of devices. However, it is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to the "PIC24H Family Reference Manual", Section 17. "UART" (DS70232), which is available from the Microchip website (www.microchip.com).

The Universal Asynchronous Receiver Transmitter (UART) module is one of the serial I/O modules available in the PIC24HJXXXGPX06/X08/X10 device family. The UART is a full-duplex asynchronous system that can communicate with peripheral devices, such as personal computers, LIN, RS-232 and RS-485 interfaces. The module also supports a hardware flow control option with the UXCTS and UXRTS pins and also includes an IrDA<sup>®</sup> encoder and decoder.

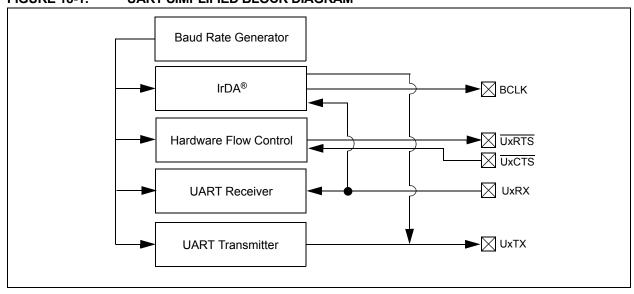
The primary features of the UART module are:

- Full-Duplex, 8 or 9-bit Data Transmission through the UxTX and UxRX pins
- Even, Odd or No Parity Options (for 8-bit data)
- One or Two Stop bits

- Hardware Flow Control Option with UxCTS and UxRTS pins
- Fully Integrated Baud Rate Generator with 16-bit Prescaler
- Baud rates ranging from 1 Mbps to 15 bps at 16x mode at 40 MIPS
- Baud rates ranging from 4 Mbps to 61 bps at 4x mode at 40 MIPS
- 4-deep First-In-First-Out (FIFO) Transmit Data Buffer
- · 4-Deep FIFO Receive Data Buffer
- Parity, Framing and Buffer Overrun Error Detection
- Support for 9-bit mode with Address Detect (9th bit = 1)
- · Transmit and Receive Interrupts
- A Separate Interrupt for all UART Error Conditions
- · Loopback mode for Diagnostic Support
- · Support for Sync and Break Characters
- · Supports Automatic Baud Rate Detection
- IrDA<sup>®</sup> Encoder and Decoder Logic
- 16x Baud Clock Output for IrDA<sup>®</sup> Support

A simplified block diagram of the UART is shown in Figure 18-1. The UART module consists of the key important hardware elements:

- · Baud Rate Generator
- Asynchronous Transmitter
- Asynchronous Receiver



#### FIGURE 18-1: UART SIMPLIFIED BLOCK DIAGRAM

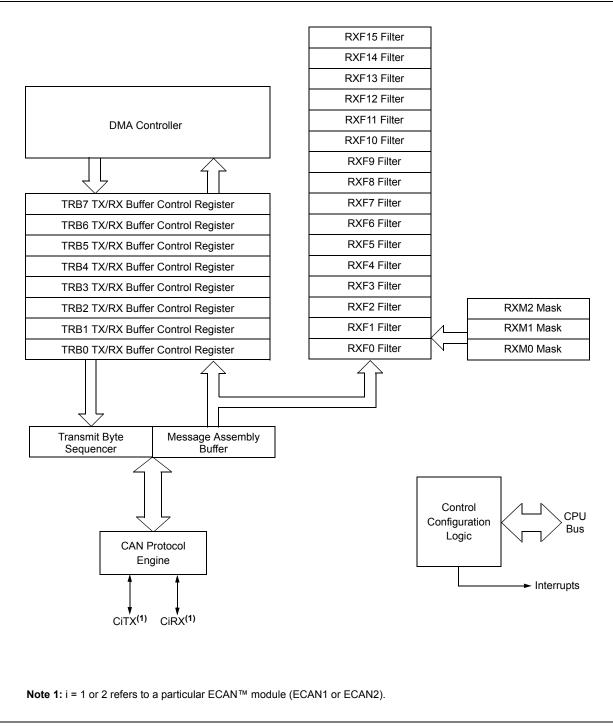
- **Note 1:** Both UART1 and UART2 can trigger a DMA data transfer. If U1TX, U1RX, U2TX or U2RX is selected as a DMA IRQ source, a DMA transfer occurs when the U1TXIF, U1RXIF, U2TXIF or U2RXIF bit gets set as a result of a UART1 or UART2 transmission or reception.
  - 2: If DMA transfers are required, the UART TX/RX FIFO buffer must be set to a size of 1 byte/word (i.e., UTXISEL<1:0> = 00 and URXISEL<1:0> = 00).

#### REGISTER 18-2: UxSTA: UARTx STATUS AND CONTROL REGISTER (CONTINUED)

bit 5	<b>ADDEN:</b> Address Character Detect bit (bit 8 of received data = 1)
	<ul> <li>1 = Address Detect mode enabled. If 9-bit mode is not selected, this does not take effect</li> <li>0 = Address Detect mode disabled</li> </ul>
bit 4	RIDLE: Receiver Idle bit (read-only)
	<ul><li>1 = Receiver is Idle</li><li>0 = Receiver is active</li></ul>
bit 3	PERR: Parity Error Status bit (read-only)
	<ul> <li>1 = Parity error has been detected for the current character (character at the top of the receive FIFO)</li> <li>0 = Parity error has not been detected</li> </ul>
bit 2	FERR: Framing Error Status bit (read-only)
	1 = Framing error has been detected for the current character (character at the top of the receive FIFO)
	0 = Framing error has not been detected
bit 1	OERR: Receive Buffer Overrun Error Status bit (read/clear only)
	<ul> <li>1 = Receive buffer has overflowed</li> <li>0 = Receive buffer has not overflowed. Clearing a previously set OERR bit (1 → 0 transition) will reset the receiver buffer and the UxRSR to the empty state</li> </ul>
bit 0	URXDA: Receive Buffer Data Available bit (read-only)
	<ul> <li>1 = Receive buffer has data, at least one more character can be read</li> <li>0 = Receive buffer is empty</li> </ul>

**Note 1:** Refer to **Section 17. "UART"** (DS70232) in the *"PIC24H Family Reference Manual"* for information on enabling the UART module for transmit operation.

### FIGURE 19-1: ECAN™ MODULE BLOCK DIAGRAM



#### REGISTER 19-22: CiRXFUL1: ECAN™ MODULE RECEIVE BUFFER FULL REGISTER 1

R/C-0	R/C-0	R/C-0	R/C-0	R/C-0	R/C-0	R/C-0	R/C-0
RXFUL15	RXFUL14	RXFUL13	RXFUL12	RXFUL11	RXFUL10	RXFUL9	RXFUL8
bit 15							bit 8

| R/C-0  |
|--------|--------|--------|--------|--------|--------|--------|--------|
| RXFUL7 | RXFUL6 | RXFUL5 | RXFUL4 | RXFUL3 | RXFUL2 | RXFUL1 | RXFUL0 |
| bit 7  |        |        |        |        |        |        | bit 0  |

Legend:	C = Clear only bit		
R = Readable bit	W = Writable bit	U = Unimplemented bit, rea	d as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15-0 **RXFUL<15:0>:** Receive Buffer n Full bits

1 = Buffer is full (set by module)

0 = Buffer is empty (clear by application software)

#### REGISTER 19-23: CIRXFUL2: ECAN™ MODULE RECEIVE BUFFER FULL REGISTER 2

| R/C-0   |
|---------|---------|---------|---------|---------|---------|---------|---------|
| RXFUL31 | RXFUL30 | RXFUL29 | RXFUL28 | RXFUL27 | RXFUL26 | RXFUL25 | RXFUL24 |
| bit 15  | •       |         |         |         |         |         | bit 8   |

| R/C-0   |
|---------|---------|---------|---------|---------|---------|---------|---------|
| RXFUL23 | RXFUL22 | RXFUL21 | RXFUL20 | RXFUL19 | RXFUL18 | RXFUL17 | RXFUL16 |
| bit 7   |         |         |         |         |         |         | bit 0   |

Legend:	C = Clear only bit		
R = Readable bit	W = Writable bit	U = Unimplemented bit	t, read as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15-0

RXFUL<31:16>: Receive Buffer n Full bits

1 = Buffer is full (set by module)

0 = Buffer is empty (clear by application software)

#### **REGISTER 20-1:** ADxCON1: ADCx CONTROL REGISTER 1 (where x = 1 or 2) (CONTINUED)

bit 3	SIMSAM: Simultaneous Sample Select bit (only applicable when CHPS<1:0> = 01 or 1x)
	<pre>When AD12B = 1, SIMSAM is: U-0, Unimplemented, Read as '0' 1 = Samples CH0, CH1, CH2, CH3 simultaneously (when CHPS&lt;1:0&gt; = 1x); or Samples CH0 and CH1 simultaneously (when CHPS&lt;1:0&gt; = 01) 0 = Samples multiple channels individually in sequence</pre>
bit 2	ASAM: ADC Sample Auto-Start bit
	<ul> <li>1 = Sampling begins immediately after last conversion. SAMP bit is auto-set</li> <li>0 = Sampling begins when SAMP bit is set</li> </ul>
bit 1	SAMP: ADC Sample Enable bit
	<ul> <li>1 = ADC sample/hold amplifiers are sampling</li> <li>0 = ADC sample/hold amplifiers are holding</li> <li>If ASAM = 0, software may write '1' to begin sampling. Automatically set by hardware if ASAM = 1.</li> <li>If SSRC = 000, software may write '0' to end sampling and start conversion. If SSRC ≠ 000, automatically cleared by hardware to end sampling and start conversion.</li> </ul>
bit 0	DONE: ADC Conversion Status bit
	<ul> <li>1 = ADC conversion cycle is completed.</li> <li>0 = ADC conversion not started or in progress</li> <li>Automatically set by hardware when analog-to-digital conversion is complete. Software may write '0' to clear DONE status (software not allowed to write '1'). Clearing this bit will NOT affect any operation</li> </ul>

in progress. Automatically cleared by hardware at start of a new conversion.

#### REGISTER 20-4: ADxCON4: ADCx CONTROL REGISTER 4

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0	
—	—	—	—	—	—	—	—	
bit 15							bit 8	
U-0	U-0	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	
—	—	—	—	—	DMABL<2:0>			
bit 7	•						bit 0	
Legend:								
R = Readable bit W = Writable bit U = U				U = Unimplemented bit, read as '0'				
-n = Value at P	POR	'1' = Bit is set		'0' = Bit is cle	eared	x = Bit is unk	nown	

#### bit 15-3 Unimplemented: Read as '0'

bit 2-0

DMABL<2:0>: Selects Number of DMA Buffer Locations per Analog Input bits

111 = Allocates 128 words of buffer to each analog input

110 = Allocates 64 words of buffer to each analog input

101 = Allocates 32 words of buffer to each analog input

100 = Allocates 16 words of buffer to each analog input

011 = Allocates 8 words of buffer to each analog input

010 = Allocates 4 words of buffer to each analog input

001 = Allocates 2 words of buffer to each analog input

000 = Allocates 1 word of buffer to each analog input

Bit Field	Register	Description
IESO	FOSCSEL	Internal External Start-up Option bit 1 = Start-up device with FRC, then automatically switch to the user-selected oscillator source when ready 0 = Start-up device with user-selected oscillator source
FNOSC<2:0>	FOSCSEL	Initial Oscillator Source Selection bits 111 = Internal Fast RC (FRC) oscillator with postscaler 110 = Reserved 101 = LPRC oscillator 100 = Secondary (LP) oscillator 011 = Primary (XT, HS, EC) oscillator with PLL 010 = Primary (XT, HS, EC) oscillator 001 = Internal Fast RC (FRC) oscillator with PLL 000 = FRC oscillator
FCKSM<1:0>	FOSC	Clock Switching Mode bits 1x = Clock switching is disabled, Fail-Safe Clock Monitor is disabled 01 = Clock switching is enabled, Fail-Safe Clock Monitor is disabled 00 = Clock switching is enabled, Fail-Safe Clock Monitor is enabled
OSCIOFNC	FOSC	OSC2 Pin Function bit (except in XT and HS modes) 1 = OSC2 is clock output 0 = OSC2 is general purpose digital I/O pin
POSCMD<1:0>	FOSC	Primary Oscillator Mode Select bits 11 = Primary oscillator disabled 10 = HS Crystal Oscillator mode 01 = XT Crystal Oscillator mode 00 = EC (External Clock) mode
FWDTEN	FWDT	<ul> <li>Watchdog Timer Enable bit</li> <li>1 = Watchdog Timer always enabled (LPRC oscillator cannot be disabled. Clearing the SWDTEN bit in the RCON register will have no effect.)</li> <li>0 = Watchdog Timer enabled/disabled by user software (LPRC can be disabled by clearing the SWDTEN bit in the RCON register)</li> </ul>
WINDIS	FWDT	Watchdog Timer Window Enable bit 1 = Watchdog Timer in Non-Window mode 0 = Watchdog Timer in Window mode
WDTPRE	FWDT	Watchdog Timer Prescaler bit 1 = 1:128 0 = 1:32
WDTPOST	FWDT	Watchdog Timer Postscaler bits 1111 = 1:32,768 1110 = 1:16,384 0001 = 1:2 0000 = 1:1

#### TABLE 21-2: PIC24HJXXXGPX06/X08/X10 CONFIGURATION BITS DESCRIPTION (CONTINUED)

	E 22-2:						
Base Instr #	Assembly Mnemonic		Assembly Syntax	Description	# of Words	# of Cycles	Status Flags Affected
35	INC	INC	f	f = f + 1	1	1	C,DC,N,OV,Z
		INC	f,WREG	WREG = f + 1	1	1	C,DC,N,OV,Z
		INC	Ws,Wd	Wd = Ws + 1	1	1	C,DC,N,OV,Z
36	INC2	INC2	f	f = f + 2	1	1	C,DC,N,OV,Z
		INC2	f,WREG	WREG = f + 2	1	1	C,DC,N,OV,Z
		INC2	Ws,Wd	Wd = Ws + 2	1	1	C,DC,N,OV,Z
37	IOR	IOR	f	f = f .IOR. WREG	1	1	N,Z
		IOR	f,WREG	WREG = f .IOR. WREG	1	1	N,Z
		IOR	#lit10,Wn	Wd = lit10 .IOR. Wd	1	1	N,Z
		IOR	Wb,Ws,Wd	Wd = Wb .IOR. Ws	1	1	N,Z
		IOR	Wb,#lit5,Wd	Wd = Wb .IOR. lit5	1	1	N,Z
38	LNK	LNK	#lit14	Link Frame Pointer	1	1	None
39	LSR	LSR	f	f = Logical Right Shift f	1	1	C,N,OV,Z
		LSR	f,WREG	WREG = Logical Right Shift f	1	1	C,N,OV,Z
		LSR	Ws,Wd	Wd = Logical Right Shift Ws	1	1	C,N,OV,Z
		LSR	Wb,Wns,Wnd	Wnd = Logical Right Shift Wb by Wns	1	1	N,Z
		LSR	Wb,#lit5,Wnd	Wnd = Logical Right Shift Wb by lit5	1	1	N,Z
40	MOV	MOV	f,Wn	Move f to Wn	1	1	None
		MOV	f	Move f to f	1	1	N,Z
		MOV	f,WREG	Move f to WREG	1	1	N,Z
		MOV	#lit16,Wn	Move 16-bit literal to Wn	1	1	None
		MOV.b	#lit8,Wn	Move 8-bit literal to Wn	1	1	None
		MOV	Wn,f	Move Wn to f	1	1	None
		MOV	Wso,Wdo	Move Ws to Wd	1	1	None
		MOV	WREG, f	Move WREG to f	1	1	N,Z
		MOV.D	Wns,Wd	Move Double from W(ns):W(ns + 1) to Wd	1	2	None
		MOV.D	Ws,Wnd	Move Double from Ws to W(nd + 1):W(nd)	1	2	None
41	MUL	MUL.SS	Wb,Ws,Wnd	{Wnd + 1, Wnd} = signed(Wb) * signed(Ws)	1	1	None
		MUL.SU	Wb,Ws,Wnd	{Wnd + 1, Wnd} = signed(Wb) * unsigned(Ws)	1	1	None
		MUL.US	Wb,Ws,Wnd	{Wnd + 1, Wnd} = unsigned(Wb) * signed(Ws)	1	1	None
		MUL.UU	Wb,Ws,Wnd	{Wnd + 1, Wnd} = unsigned(Wb) * unsigned(Ws)	1	1	None
		MUL.SU	Wb,#lit5,Wnd	{Wnd + 1, Wnd} = signed(Wb) * unsigned(lit5)	1	1	None
		MUL.UU	Wb,#lit5,Wnd	{Wnd + 1, Wnd} = unsigned(Wb) * unsigned(lit5)	1	1	None
		MUL	f	W3:W2 = f * WREG	1	1	None
42	NEG	NEG	f	$f = \overline{f} + 1$	1	1	C,DC,N,OV,Z
		NEG	f,WREG	WREG = $\overline{f}$ + 1	1	1	C,DC,N,OV,Z
		NEG	Ws,Wd	$Wd = \overline{Ws} + 1$	1	1	C,DC,N,OV,Z
43	NOP	NOP		No Operation	1	1	None
		NOPR		No Operation	1	1	None
44	POP	POP	f	Pop f from Top-of-Stack (TOS)	1	1	None
		POP	Wdo	Pop from Top-of-Stack (TOS) to Wdo	1	1	None
		POP.D	Wnd	Pop from Top-of-Stack (TOS) to W(nd):W(nd + 1)	1	2	None
		POP.S		Pop Shadow Registers	1	1	All
45	PUSH	PUSH	f	Push f to Top-of-Stack (TOS)	1	1	None
		PUSH	Wso	Push Wso to Top-of-Stack (TOS)	1	1	None
		PUSH.D	Wns	Push W(ns):W(ns + 1) to Top-of-Stack (TOS)	1	2	None
		PUSH.S		Push Shadow Registers	1	1	None
46	PWRSAV	PWRSAV	#lit1	Go into Sleep or Idle mode	1	1	WDTO,Sleep

### TABLE 22-2: INSTRUCTION SET OVERVIEW (CONTINUED)

Base Instr #	Assembly Mnemonic	Assembly Syntax Description		Description	# of Words	# of Cycles	Status Flags Affected
66	TBLRDL	TBLRDL	Ws,Wd	Read Prog<15:0> to Wd	1	2	None
67	TBLWTH	TBLWTH	Ws,Wd	Write Ws<7:0> to Prog<23:16>	1	2	None
68	TBLWTL	TBLWTL	Ws,Wd	Write Ws to Prog<15:0>	1	2	None
69	ULNK	ULNK		Unlink Frame Pointer	1	1	None
70	XOR	XOR	f	f = f .XOR. WREG	1	1	N,Z
		XOR	f,WREG	WREG = f .XOR. WREG	1	1	N,Z
		XOR	#lit10,Wn	Wd = lit10 .XOR. Wd	1	1	N,Z
		XOR	Wb,Ws,Wd	Wd = Wb .XOR. Ws	1	1	N,Z
		XOR	Wb,#lit5,Wd	Wd = Wb .XOR. lit5	1	1	N,Z
71	ZE	ZE	Ws,Wnd	Wnd = Zero-extend Ws	1	1	C,Z,N

#### TABLE 22-2: INSTRUCTION SET OVERVIEW (CONTINUED)

#### TABLE 24-10: DC CHARACTERISTICS: I/O PIN OUTPUT SPECIFICATIONS

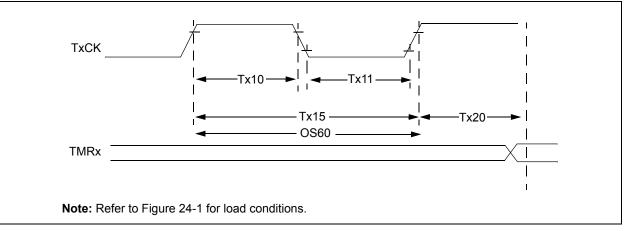
DC CHARACTERISTICS			Standard Operating Conditions: 3.0V to 3.6V(unless otherwise stated)Operating temperature $-40^{\circ}C \le TA \le +85^{\circ}C$ for Industrial					
Param No.	Symbol Characteristic Min Ivi			Тур	Max	Units	Conditions	
	Vol	Output Low Voltage						
DO10		I/O ports	_	—	0.4	V	IOL = 2 mA, VDD = 3.3V	
DO16		OSC2/CLKO	—	—	0.4	V	IOL = 2 mA, VDD = 3.3V	
	Voн	Output High Voltage						
DO20		I/O ports	2.40	—	—	V	Iон = -2.3 mA, Vdd = 3.3V	
DO26		OSC2/CLKO	2.41	_	—	V	Iон = -1.3 mA, Vdd = 3.3V	

#### TABLE 24-11: ELECTRICAL CHARACTERISTICS: BOR

DC CHARACTERISTICS			Standard Opera (unless otherw Operating temp	ise state	ed)			Industrial
Param No.	Symbol	Characteristic		Min <sup>(1)</sup>	Тур	Max <sup>(1)</sup>	Units	Conditions
BO10	VBOR	BOR Event on VDD transition high-to-low BOR event is tied to VDD core voltage decrease		2.40	_	2.55	V	_

Note 1: Parameters are for design guidance only and are not tested in manufacturing.

#### FIGURE 24-5: TIMER1, 2, 3, 4, 5, 6, 7, 8 AND 9 EXTERNAL CLOCK TIMING CHARACTERISTICS



AC CHARACTERISTICS (I					Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature $-40^{\circ}C \le TA \le +85^{\circ}C$ for Industrial						
Param No.	Symbol Characteristic				Min	Тур	Мах	Units	Conditions		
TA10	ТтхН	TxCK High Time	Synchronous, no prescaler		0.5 Tcy + 20		_	ns	Must also meet parameter TA15		
			Synchron with pres		10		—	ns			
			Asynchro	onous	10			ns			
TA11	ΤτxL	TxCK Low Time	Synchronous, no prescaler Synchronous, with prescaler		0.5 TCY + 20	_	—	ns	Must also meet parameter TA15		
					10		—	ns			
			Asynchro	onous	10	_		ns			
TA15	ΤτχΡ	TxCK Input Period	Synchron no presc	•	Тсү + 40		_	ns	—		
			Synchronous, with prescaler		Greater of: 20 ns or (Tcy + 40)/N	—	—	_	N = prescale value (1, 8, 64, 256)		
			Asynchro	onous	20			ns	_		
OS60	Ft1	SOSCI/T1CK Oscil frequency Range (o by setting bit TCS (	(oscillator enabled		DC		50	kHz	—		
TA20	TCKEXTMRL	Delay from Externa Edge to Timer Incre		lock	0.5 TCY		1.5 TCY	_	—		

## TABLE 24-22: TIMER1 EXTERNAL CLOCK TIMING REQUIREMENTS<sup>(1)</sup>

Note 1: Timer1 is a Type A.

AC CHARACTERISTICS				$\begin{tabular}{lllllllllllllllllllllllllllllllllll$						
Param No.	Symbol	Characteristic	Min.	Typ <sup>(1)</sup>	Max.	Units	Conditions			
Clock Parameters										
AD50	TAD	ADC Clock Period	76		_	ns	—			
AD51	tRC	ADC Internal RC Oscillator Period	_	250	_	ns	—			
		Con	version F	Rate						
AD55	tCONV	Conversion Time	_	12 TAD	_	_	_			
AD56	FCNV	Throughput Rate	_	_	1.1	Msps	—			
AD57	TSAMP	Sample Time	2 Tad		—	_	_			
		Timin	g Param	eters						
AD60	tPCS	Conversion Start from Sample Trigger <sup>(2)</sup>	2.0 Tad	—	3.0 TAD	—	Auto-Convert Trigger not selected			
AD61	tPSS	Sample Start from Setting Sample (SAMP) bit <sup>(2)</sup>	2.0 Tad	—	3.0 Tad	_	_			
AD62	tcss	Conversion Completion to Sample Start (ASAM = 1) <sup>(2)</sup>	—	0.5 Tad	—	_	_			
AD63	tdpu	Time to Stabilize Analog Stage from ADC Off to ADC On <sup>(2,3)</sup>	—	—	20	μs	_			

#### TABLE 24-39: ADC CONVERSION (10-BIT MODE) TIMING REQUIREMENTS

**Note 1:** These parameters are characterized but not tested in manufacturing.

2: Because the sample caps eventually loses charge, clock rates below 10 kHz may affect linearity performance, especially at elevated temperatures.

**3:** tDPU is the time required for the ADC module to stabilize when it is turned on (AD1CON1<ADON> = 1). During this time, the ADC result is indeterminate.

# APPENDIX A: REVISION HISTORY

## **Revision A (February 2006)**

Initial release of this document

### **Revision B (March 2006)**

- Updated the Configuration Bits Description table (Table 20-1)
- Updated registers and register maps
- Updated Section 15.0 "Serial Peripheral Interface (SPI)"
- Updated Section 23.0 "Electrical Characteristics"
- Updated pinout diagrams
- Additional minor corrections throughout document text

# Revision C (May 2006)

- Updated Section 23.0 "Electrical Characteristics"
- Updated the Configuration Bits Description table (Table 20-1)
- Additional minor corrections throughout document text

### **Revision D (July 2006)**

- Added FBS and FSS Device Configuration registers (see Table 20-1) and corresponding bit field descriptions (see Table 20-2). These added registers replaced the former RESERVED1 and RESERVED2 registers.
- Added INTTREG Interrupt Control and Status register. (See Section 6.3 "Interrupt Control and Status Registers". See also Register 6-33.)
- Added Core Registers BSRAM and SSRAM (see Section 3.2.7 "Data Ram Protection Feature")
- Clarified Fail-Safe Clock Monitor operation (see Section 8.3 "Fail-Safe Clock Monitor (FSCM)")
- Updated COSC<2:0> and NOSC<2:0> bit configurations in OSCCON register (see Register 8-1)
- Updated CLKDIV register bit configurations (see Register 8-2)
- Added Word Write Cycle Time parameter (Tww) to Program Flash Memory (see Table 23-12)
- Noted exceptions to Absolute Maximum Ratings on I/O pin output current (see Section 23.0 "Electrical Characteristics")
- Added ADC2 Event Trigger for Timer4/5 (Section 12.0 "Timer2/3, Timer4/5, Timer6/7 and Timer8/9")
- Corrected mislabeled I2COV bit in I2CxSTAT register (see Register 16-2)
- Removed AD26a, AD27a, AD28a, AD26b, AD27b and AD28b from Table 23-34 (ADC Module)
- Revised Table 23-36 (AD63)

### **Revision F (June 2007)**

- Changed document name from PIC24H Family Data Sheet to PIC24HJXXXGPX06/X08/X10 Data Sheet, which resulted in revision change from E to F prior to publication.
- Updated Section 23.0 "Electrical Characteristics"
- Additional minor corrections throughout document text