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"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

### Applications of "[Embedded - Microcontrollers](#)"

#### Details

Product Status	Obsolete
Core Processor	PIC
Core Size	16-Bit
Speed	40 MIPS
Connectivity	I <sup>2</sup> C, IrDA, LINbus, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, DMA, POR, PWM, WDT
Number of I/O	85
Program Memory Size	64KB (22K x 24)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	8K x 8
Voltage - Supply (Vcc/Vdd)	3V ~ 3.6V
Data Converters	A/D 32x10b/12b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	100-TQFP
Supplier Device Package	100-TQFP (14x14)
Purchase URL	<a href="https://www.e-xfl.com/product-detail/microchip-technology/pic24hj64gp210t-i-pf">https://www.e-xfl.com/product-detail/microchip-technology/pic24hj64gp210t-i-pf</a>

**TABLE 4-28: PORTE REGISTER MAP<sup>(1)</sup>**

File Name	Addr	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
TRISE	02D8	—	—	—	—	—	—	—	—	TRISE7	TRISE6	TRISE5	TRISE4	TRISE3	TRISE2	TRISE1	TRISE0	00FF
PORTE	02DA	—	—	—	—	—	—	—	—	RE7	RE6	RE5	RE4	RE3	RE2	RE1	RE0	xxxx
LATE	02DC	—	—	—	—	—	—	—	—	LATE7	LATE6	LATE5	LATE4	LATE3	LATE2	LATE1	LATE0	xxxx

**Legend:** x = unknown value on Reset, — = unimplemented, read as '0'. Reset values are shown in hexadecimal for PinHigh devices.

**Note 1:** The actual set of I/O port pins varies from one device to another. Please refer to the corresponding pinout diagrams.

**TABLE 4-29: PORTF REGISTER MAP<sup>(1)</sup>**

File Name	Addr	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
TRISF	02DE	—	—	TRISF13	TRISF12	—	—	—	TRISF8	TRISF7	TRISF6	TRISF5	TRISF4	TRISF3	TRISF2	TRISF1	TRISF0	31FF
PORTF	02E0	—	—	RF13	RF12	—	—	—	RF8	RF7	RF6	RF5	RF4	RF3	RF2	RF1	RF0	xxxx
LATF	02E2	—	—	LATF13	LATF12	—	—	—	LATF8	LATF7	LATF6	LATF5	LATF4	LATF3	LATF2	LATF1	LATF0	xxxx
ODCF <sup>(2)</sup>	06DE	—	—	ODCF13	ODCF12	—	—	—	ODCF8	ODCF7	ODCF6	ODCF5	ODCF4	ODCF3	ODCF2	ODCF1	ODCF0	0000

**Legend:** x = unknown value on Reset, — = unimplemented, read as '0'. Reset values are shown in hexadecimal for PinHigh devices.

**Note 1:** The actual set of I/O port pins varies from one device to another. Please refer to the corresponding pinout diagrams.

**TABLE 4-30: PORTG REGISTER MAP<sup>(1)</sup>**

File Name	Addr	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
TRISG	02E4	TRISG15	TRISG14	TRISG13	TRISG12	—	—	TRISG9	TRISG8	TRISG7	TRISG6	—	—	TRISG3	TRISG2	TRISG1	TRISG0	F3CF
PORTG	02E6	RG15	RG14	RG13	RG12	—	—	RG9	RG8	RG7	RG6	—	—	RG3	RG2	RG1	RG0	xxxx
LATG	02E8	LATG15	LATG14	LATG13	LATG12	—	—	LATG9	LATG8	LATG7	LATG6	—	—	LATG3	LATG2	LATG1	LATG0	xxxx
ODCG <sup>(2)</sup>	06E4	ODCG15	ODCG14	ODCG13	ODCG12	—	—	ODCG9	ODCG8	ODCG7	ODCG6	—	—	ODCG3	ODCG2	ODCG1	ODCG0	0000

**Legend:** x = unknown value on Reset, — = unimplemented, read as '0'. Reset values are shown in hexadecimal for PinHigh devices.

**Note 1:** The actual set of I/O port pins varies from one device to another. Please refer to the corresponding pinout diagrams.

# PIC24HJXXXGPX06/X08/X10

**TABLE 7-1: INTERRUPT VECTORS**

Vector Number	Interrupt Request (IRQ) Number	IVT Address	AIVT Address	Interrupt Source
8	0	0x000014	0x000114	INT0 – External Interrupt 0
9	1	0x000016	0x000116	IC1 – Input Compare 1
10	2	0x000018	0x000118	OC1 – Output Compare 1
11	3	0x00001A	0x00011A	T1 – Timer1
12	4	0x00001C	0x00011C	DMA0 – DMA Channel 0
13	5	0x00001E	0x00011E	IC2 – Input Capture 2
14	6	0x000020	0x000120	OC2 – Output Compare 2
15	7	0x000022	0x000122	T2 – Timer2
16	8	0x000024	0x000124	T3 – Timer3
17	9	0x000026	0x000126	SPI1E – SPI1 Error
18	10	0x000028	0x000128	SPI1 – SPI1 Transfer Done
19	11	0x00002A	0x00012A	U1RX – UART1 Receiver
20	12	0x00002C	0x00012C	U1TX – UART1 Transmitter
21	13	0x00002E	0x00012E	ADC1 – Analog-to-Digital Converter 1
22	14	0x000030	0x000130	DMA1 – DMA Channel 1
23	15	0x000032	0x000132	Reserved
24	16	0x000034	0x000134	SI2C1 – I2C1 Slave Events
25	17	0x000036	0x000136	MI2C1 – I2C1 Master Events
26	18	0x000038	0x000138	Reserved
27	19	0x00003A	0x00013A	CN - Change Notification Interrupt
28	20	0x00003C	0x00013C	INT1 – External Interrupt 1
29	21	0x00003E	0x00013E	ADC2 – Analog-to-Digital Converter 2
30	22	0x000040	0x000140	IC7 – Input Capture 7
31	23	0x000042	0x000142	IC8 – Input Capture 8
32	24	0x000044	0x000144	DMA2 – DMA Channel 2
33	25	0x000046	0x000146	OC3 – Output Compare 3
34	26	0x000048	0x000148	OC4 – Output Compare 4
35	27	0x00004A	0x00014A	T4 – Timer4
36	28	0x00004C	0x00014C	T5 – Timer5
37	29	0x00004E	0x00014E	INT2 – External Interrupt 2
38	30	0x000050	0x000150	U2RX – UART2 Receiver
39	31	0x000052	0x000152	U2TX – UART2 Transmitter
40	32	0x000054	0x000154	SPI2E – SPI2 Error
41	33	0x000056	0x000156	SPI1 – SPI1 Transfer Done
42	34	0x000058	0x000158	C1RX – ECAN1 Receive Data Ready
43	35	0x00005A	0x00015A	C1 – ECAN1 Event
44	36	0x00005C	0x00015C	DMA3 – DMA Channel 3
45	37	0x00005E	0x00015E	IC3 – Input Capture 3
46	38	0x000060	0x000160	IC4 – Input Capture 4
47	39	0x000062	0x000162	IC5 – Input Capture 5
48	40	0x000064	0x000164	IC6 – Input Capture 6
49	41	0x000066	0x000166	OC5 – Output Compare 5
50	42	0x000068	0x000168	OC6 – Output Compare 6
51	43	0x00006A	0x00016A	OC7 – Output Compare 7
52	44	0x00006C	0x00016C	OC8 – Output Compare 8
53	45	0x00006E	0x00016E	Reserved

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## REGISTER 7-6: IFS1: INTERRUPT FLAG STATUS REGISTER 1

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
U2TXIF	U2RXIF	INT2IF	T5IF	T4IF	OC4IF	OC3IF	DMA21IF
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	U-0	R/W-0	R/W-0
IC8IF	IC7IF	AD2IF	INT1IF	CNIF	—	MI2C1IF	SI2C1IF
bit 7							bit 0

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

- bit 15      **U2TXIF:** UART2 Transmitter Interrupt Flag Status bit  
1 = Interrupt request has occurred  
0 = Interrupt request has not occurred
- bit 14      **U2RXIF:** UART2 Receiver Interrupt Flag Status bit  
1 = Interrupt request has occurred  
0 = Interrupt request has not occurred
- bit 13      **INT2IF:** External Interrupt 2 Flag Status bit  
1 = Interrupt request has occurred  
0 = Interrupt request has not occurred
- bit 12      **T5IF:** Timer5 Interrupt Flag Status bit  
1 = Interrupt request has occurred  
0 = Interrupt request has not occurred
- bit 11      **T4IF:** Timer4 Interrupt Flag Status bit  
1 = Interrupt request has occurred  
0 = Interrupt request has not occurred
- bit 10      **OC4IF:** Output Compare Channel 4 Interrupt Flag Status bit  
1 = Interrupt request has occurred  
0 = Interrupt request has not occurred
- bit 9        **OC3IF:** Output Compare Channel 3 Interrupt Flag Status bit  
1 = Interrupt request has occurred  
0 = Interrupt request has not occurred
- bit 8        **DMA21IF:** DMA Channel 2 Data Transfer Complete Interrupt Flag Status bit  
1 = Interrupt request has occurred  
0 = Interrupt request has not occurred
- bit 7        **IC8IF:** Input Capture Channel 8 Interrupt Flag Status bit  
1 = Interrupt request has occurred  
0 = Interrupt request has not occurred
- bit 6        **IC7IF:** Input Capture Channel 7 Interrupt Flag Status bit  
1 = Interrupt request has occurred  
0 = Interrupt request has not occurred
- bit 5        **AD2IF:** ADC2 Conversion Complete Interrupt Flag Status bit  
1 = Interrupt request has occurred  
0 = Interrupt request has not occurred
- bit 4        **INT1IF:** External Interrupt 1 Flag Status bit  
1 = Interrupt request has occurred  
0 = Interrupt request has not occurred

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## REGISTER 7-11: IEC1: INTERRUPT ENABLE CONTROL REGISTER 1

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
U2TXIE	U2RXIE	INT2IE	T5IE	T4IE	OC4IE	OC3IE	DMA2IE
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	U-0	R/W-0	R/W-0
IC8IE	IC7IE	AD2IE	INT1IE	CNIE	—	MI2C1IE	SI2C1IE
bit 7							bit 0

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15 **U2TXIE:** UART2 Transmitter Interrupt Enable bit

- 1 = Interrupt request enabled
- 0 = Interrupt request not enabled

bit 14 **U2RXIE:** UART2 Receiver Interrupt Enable bit

- 1 = Interrupt request enabled
- 0 = Interrupt request not enabled

bit 13 **INT2IE:** External Interrupt 2 Enable bit

- 1 = Interrupt request enabled
- 0 = Interrupt request not enabled

bit 12 **T5IE:** Timer5 Interrupt Enable bit

- 1 = Interrupt request enabled
- 0 = Interrupt request not enabled

bit 11 **T4IE:** Timer4 Interrupt Enable bit

- 1 = Interrupt request enabled
- 0 = Interrupt request not enabled

bit 10 **OC4IE:** Output Compare Channel 4 Interrupt Enable bit

- 1 = Interrupt request enabled
- 0 = Interrupt request not enabled

bit 9 **OC3IE:** Output Compare Channel 3 Interrupt Enable bit

- 1 = Interrupt request enabled
- 0 = Interrupt request not enabled

bit 8 **DMA2IE:** DMA Channel 2 Data Transfer Complete Interrupt Enable bit

- 1 = Interrupt request enabled
- 0 = Interrupt request not enabled

bit 7 **IC8IE:** Input Capture Channel 8 Interrupt Enable bit

- 1 = Interrupt request enabled
- 0 = Interrupt request not enabled

bit 6 **IC7IE:** Input Capture Channel 7 Interrupt Enable bit

- 1 = Interrupt request enabled
- 0 = Interrupt request not enabled

bit 5 **AD2IE:** ADC2 Conversion Complete Interrupt Enable bit

- 1 = Interrupt request enabled
- 0 = Interrupt request not enabled

bit 4 **INT1IE:** External Interrupt 1 Enable bit

- 1 = Interrupt request enabled
- 0 = Interrupt request not enabled

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## REGISTER 7-13: IEC3: INTERRUPT ENABLE CONTROL REGISTER 3

U-0	U-0	R/W-0	U-0	U-0	U-0	U-0	R/W-0
—	—	DMA5IE	—	—	—	—	C2IE
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
C2RXIE	INT4IE	INT3IE	T9IE	T8IE	MI2C2IE	SI2C2IE	T7IE
bit 7							bit 0

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-14 **Unimplemented:** Read as '0'

bit 13 **DMA5IE:** DMA Channel 5 Data Transfer Complete Interrupt Enable bit

1 = Interrupt request enabled

0 = Interrupt request not enabled

bit 12-9 **Unimplemented:** Read as '0'

bit 8 **C2IE:** ECAN2 Event Interrupt Enable bit

1 = Interrupt request enabled

0 = Interrupt request not enabled

bit 7 **C2RXIE:** ECAN2 Receive Data Ready Interrupt Enable bit

1 = Interrupt request enabled

0 = Interrupt request not enabled

bit 6 **INT4IE:** External Interrupt 4 Enable bit

1 = Interrupt request enabled

0 = Interrupt request not enabled

bit 5 **INT3IE:** External Interrupt 3 Enable bit

1 = Interrupt request enabled

0 = Interrupt request not enabled

bit 4 **T9IE:** Timer9 Interrupt Enable bit

1 = Interrupt request enabled

0 = Interrupt request not enabled

bit 3 **T8IE:** Timer8 Interrupt Enable bit

1 = Interrupt request enabled

0 = Interrupt request not enabled

bit 2 **MI2C2IE:** I2C2 Master Events Interrupt Enable bit

1 = Interrupt request enabled

0 = Interrupt request not enabled

bit 1 **SI2C2IE:** I2C2 Slave Events Interrupt Enable bit

1 = Interrupt request enabled

0 = Interrupt request not enabled

bit 0 **T7IE:** Timer7 Interrupt Enable bit

1 = Interrupt request enabled

0 = Interrupt request not enabled

# PIC24HJXXXGPX06/X08/X10

## REGISTER 9-1: OSCCON: OSCILLATOR CONTROL REGISTER<sup>(1)</sup>

U-0	R-0	R-0	R-0	U-0	R/W-y	R/W-y	R/W-y
—	COSC<2:0>			—	NOSC<2:0> <sup>(2)</sup>		
bit 15							bit 8

R/W-0	U-0	R-0	U-0	R/C-0	U-0	R/W-0	R/W-0
CLKLOCK	—	LOCK	—	CF	—	LPOSCEN	OSWEN
bit 7							bit 0

<b>Legend:</b>	y = Value set from Configuration bits on POR	C = Clear only bit
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared
		x = Bit is unknown

- bit 15 **Unimplemented:** Read as '0'
- bit 14-12 **COSC<2:0>:** Current Oscillator Selection bits (read-only)
- 000 = Fast RC oscillator (FRC)
  - 001 = Fast RC oscillator (FRC) with PLL
  - 010 = Primary oscillator (XT, HS, EC)
  - 011 = Primary oscillator (XT, HS, EC) with PLL
  - 100 = Secondary oscillator (SOSC)
  - 101 = Low-Power RC oscillator (LPRC)
  - 110 = Fast RC oscillator (FRC) with Divide-by-16
  - 111 = Fast RC oscillator (FRC) with Divide-by-n
- bit 11 **Unimplemented:** Read as '0'
- bit 10-8 **NOSC<2:0>:** New Oscillator Selection bits<sup>(2)</sup>
- 000 = Fast RC oscillator (FRC)
  - 001 = Fast RC oscillator (FRC) with PLL
  - 010 = Primary oscillator (XT, HS, EC)
  - 011 = Primary oscillator (XT, HS, EC) with PLL
  - 100 = Secondary oscillator (SOSC)
  - 101 = Low-Power RC oscillator (LPRC)
  - 110 = Fast RC oscillator (FRC) with Divide-by-16
  - 111 = Fast RC oscillator (FRC) with Divide-by-n
- bit 7 **CLKLOCK:** Clock Lock Enable bit
- 1 = If (FCKSM0 = 1), then clock and PLL configurations are locked
  - If (FCKSM0 = 0), then clock and PLL configurations may be modified
  - 0 = Clock and PLL selections are not locked, configurations may be modified
- bit 6 **Unimplemented:** Read as '0'
- bit 5 **LOCK:** PLL Lock Status bit (read-only)
- 1 = Indicates that PLL is in lock, or PLL start-up timer is satisfied
  - 0 = Indicates that PLL is out of lock, start-up timer is in progress or PLL is disabled
- bit 4 **Unimplemented:** Read as '0'
- bit 3 **CF:** Clock Fail Detect bit (read/clear by application)
- 1 = FSCM has detected clock failure
  - 0 = FSCM has not detected clock failure
- bit 2 **Unimplemented:** Read as '0'

**Note 1:** Writes to this register require an unlock sequence. Refer to **Section 7. "Oscillator"** (DS70227) in the *"PIC24H Family Reference Manual"* (available from the Microchip website) for details.

**2:** Direct clock switches between any primary oscillator mode with PLL and FRCPLL mode are not permitted. This applies to clock switches in either direction. In these instances, the application must switch to FRC mode as a transition clock source between the two PLL modes.

## 9.2 Clock Switching Operation

Applications are free to switch between any of the four clock sources (Primary, LP, FRC and LPRC) under software control at any time. To limit the possible side effects that could result from this flexibility, PIC24HJXXXGPX06/X08/X10 devices have a safeguard lock built into the switch process.

**Note:** Primary Oscillator mode has three different submodes (XT, HS and EC) which are determined by the POSCMD<1:0> Configuration bits. While an application can switch to and from Primary Oscillator mode in software, it cannot switch between the different primary submodes without reprogramming the device.

### 9.2.1 ENABLING CLOCK SWITCHING

To enable clock switching, the FCKSM1 Configuration bit in the Configuration register must be programmed to '0'. (Refer to **Section 21.1 "Configuration Bits"** for further details.) If the FCKSM1 Configuration bit is unprogrammed ('1'), the clock switching function and Fail-Safe Clock Monitor function are disabled. This is the default setting.

The NOSC control bits (OSCCON<10:8>) do not control the clock selection when clock switching is disabled. However, the COSC bits (OSCCON<14:12>) reflect the clock source selected by the FNOSC Configuration bits.

The OSWEN control bit (OSCCON<0>) has no effect when clock switching is disabled. It is held at '0' at all times.

### 9.2.2 OSCILLATOR SWITCHING SEQUENCE

At a minimum, performing a clock switch requires this basic sequence:

1. If desired, read the COSC bits (OSCCON<14:12>) to determine the current oscillator source.
2. Perform the unlock sequence to allow a write to the OSCCON register high byte.
3. Write the appropriate value to the NOSC control bits (OSCCON<10:8>) for the new oscillator source.
4. Perform the unlock sequence to allow a write to the OSCCON register low byte.
5. Set the OSWEN bit to initiate the oscillator switch.

Once the basic sequence is completed, the system clock hardware responds automatically as follows:

1. The clock switching hardware compares the COSC status bits with the new value of the NOSC control bits. If they are the same, then the clock switch is a redundant operation. In this case, the OSWEN bit is cleared automatically and the clock switch is aborted.

2. If a valid clock switch has been initiated, the LOCK (OSCCON<5>) and the CF (OSCCON<3>) status bits are cleared.
3. The new oscillator is turned on by the hardware if it is not currently running. If a crystal oscillator must be turned on, the hardware waits until the Oscillator Start-up Timer (OST) expires. If the new source is using the PLL, the hardware waits until a PLL lock is detected (LOCK = 1).
4. The hardware waits for 10 clock cycles from the new clock source and then performs the clock switch.
5. The hardware clears the OSWEN bit to indicate a successful clock transition. In addition, the NOSC bit values are transferred to the COSC status bits.
6. The old clock source is turned off at this time, with the exception of LPRC (if WDT or FSCM are enabled) or LP (if LPOSCEN remains set).

**Note 1:** The processor continues to execute code throughout the clock switching sequence. Timing sensitive code should not be executed during this time.

**2:** Direct clock switches between any primary oscillator mode with PLL and FRCPLL mode are not permitted. This applies to clock switches in either direction. In these instances, the application must switch to FRC mode as a transition clock source between the two PLL modes.

**3:** Refer to **Section 7. "Oscillator"** (DS70227) in the "PIC24H Family Reference Manual" for details.

## 9.3 Fail-Safe Clock Monitor (FSCM)

The Fail-Safe Clock Monitor (FSCM) allows the device to continue to operate even in the event of an oscillator failure. The FSCM function is enabled by programming. If the FSCM function is enabled, the LPRC internal oscillator runs at all times (except during Sleep mode) and is not subject to control by the Watchdog Timer.

If an oscillator failure occurs, the FSCM generates a clock failure trap event and switches the system clock over to the FRC oscillator. Then the application program can either attempt to restart the oscillator or execute a controlled shutdown. The trap can be treated as a warm Reset by simply loading the Reset address into the oscillator fail trap vector.

If the PLL multiplier is used to scale the system clock, the internal FRC is also multiplied by the same factor on clock failure. Essentially, the device switches to FRC with PLL on a clock failure.



# PIC24HJXXXGPX06/X08/X10

**REGISTER 10-1: PMD1: PERIPHERAL MODULE DISABLE CONTROL REGISTER 1**

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	U-0	U-0	U-0
T5MD	T4MD	T3MD	T2MD	T1MD	—	—	—
bit 15						bit 8	

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
I2C1MD	U2MD	U1MD	SPI2MD	SPI1MD	C2MD	C1MD	AD1MD
bit 7						bit 0	

**Legend:**

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15 **T5MD:** Timer5 Module Disable bit

1 = Timer5 module is disabled

0 = Timer5 module is enabled

bit 14 **T4MD:** Timer4 Module Disable bit

1 = Timer4 module is disabled

0 = Timer4 module is enabled

bit 13 **T3MD:** Timer3 Module Disable bit

1 = Timer3 module is disabled

0 = Timer3 module is enabled

bit 12 **T2MD:** Timer2 Module Disable bit

1 = Timer2 module is disabled

0 = Timer2 module is enabled

bit 11 **T1MD:** Timer1 Module Disable bit

1 = Timer1 module is disabled

0 = Timer1 module is enabled

bit 10-8 **Unimplemented:** Read as '0'

bit 7 **I2C1MD:** I<sup>2</sup>C1 Module Disable bit

1 = I<sup>2</sup>C1 module is disabled

0 = I<sup>2</sup>C1 module is enabled

bit 6 **U2MD:** UART2 Module Disable bit

1 = UART2 module is disabled

0 = UART2 module is enabled

bit 5 **U1MD:** UART1 Module Disable bit

1 = UART1 module is disabled

0 = UART1 module is enabled

bit 4 **SPI2MD:** SPI2 Module Disable bit

1 = SPI2 module is disabled

0 = SPI2 module is enabled

bit 3 **SPI1MD:** SPI1 Module Disable bit

1 = SPI1 module is disabled

0 = SPI1 module is enabled

bit 2 **C2MD:** ECAN2 Module Disable bit

1 = ECAN2 module is disabled

0 = ECAN2 module is enabled

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**REGISTER 10-1:   PMD1: PERIPHERAL MODULE DISABLE CONTROL REGISTER 1 (CONTINUED)**

- bit 1

**C1MD:** ECAN1 Module Disable bit

1 = ECAN1 module is disabled

0 = ECAN1 module is enabled
- bit 0

**AD1MD:** ADC1 Module Disable bit

1 = ADC1 module is disabled

0 = ADC1 module is enabled

# PIC24HJXXXGPX06/X08/X10

## 11.2 Open-Drain Configuration

In addition to the PORT, LAT and TRIS registers for data control, some port pins can also be individually configured for either digital or open-drain output. This is controlled by the Open-Drain Control register, ODCx, associated with each port. Setting any of the bits configures the corresponding pin to act as an open-drain output.

The open-drain feature allows the generation of outputs higher than VDD (e.g., 5V) on any desired digital only pins by using external pull-up resistors. The maximum open-drain voltage allowed is the same as the maximum VIH specification.

See the “Pin Diagrams” for the available pins and their functionality.

## 11.3 Configuring Analog Port Pins

The use of the ADxPCFGH, ADxPCFGL and TRIS registers control the operation of the Analog-to-Digital port pins. The port pins that are desired as analog inputs must have their corresponding TRIS bit set (input). If the TRIS bit is cleared (output), the digital output level (VOH or VOL) is converted.

Clearing any bit in the ADxPCFGH or ADxPCFGL register configures the corresponding bit to be an analog pin. This is also the Reset state of any I/O pin that has an analog (ANx) function associated with it.

**Note:** In devices with two ADC modules, if the corresponding PCFG bit in either AD1PCFGH(L) and AD2PCFGH(L) is cleared, the pin is configured as an analog input.

When reading the PORT register, all pins configured as analog input channels will read as cleared (a low level).

Pins configured as digital inputs will not convert an analog input. Analog levels on any pin that is defined as a digital input (including the ANx pins) can cause the input buffer to consume current that exceeds the device specifications.

**Note:** The voltage on an analog input pin can be between -0.3V to (VDD + 0.3 V).

## 11.4 I/O Port Write/Read Timing

One instruction cycle is required between a port direction change or port write operation and a read operation of the same port. Typically, this instruction would be a NOP.

## 11.5 Input Change Notification

The input change notification function of the I/O ports allows the PIC24HJXXXGPX06/X08/X10 devices to generate interrupt requests to the processor in response to a change-of-state on selected input pins. This feature is capable of detecting input change-of-states even in Sleep mode, when the clocks are disabled. Depending on the device pin count, there are up to 24 external signals (CN0 through CN23) that can be selected (enabled) for generating an interrupt request on a change-of-state.

There are four control registers associated with the CN module. The CNEN1 and CNEN2 registers contain the CN interrupt enable (CNxIE) control bits for each of the CN input pins. Setting any of these bits enables a CN interrupt for the corresponding pins.

Each CN pin also has a weak pull-up connected to it. The pull-ups act as a current source that is connected to the pin and eliminate the need for external resistors when push button or keypad devices are connected. The pull-ups are enabled separately using the CNPU1 and CNPU2 registers, which contain the weak pull-up enable (CNxPUE) bits for each of the CN pins. Setting any of the control bits enables the weak pull-ups for the corresponding pins.

**Note:** Pull-ups on change notification pins should always be disabled whenever the port pin is configured as a digital output.

### EXAMPLE 11-1: PORT WRITE/READ EXAMPLE

```
MOV    0xFF00, W0          ; Configure PORTB<15:8> as inputs
MOV    W0, TRISBB          ; and PORTB<7:0> as outputs
NOP                                ; Delay 1 cycle
btss   PORTB, #13          ; Next Instruction
```

## 15.0 OUTPUT COMPARE

**Note:** This data sheet summarizes the features of the PIC24HJXXXGPX06/X08/X10 families of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to the “PIC24H Family Reference Manual”, Section 13. “Output Compare” (DS70247), which is available on the Microchip web site ([www.microchip.com](http://www.microchip.com)).

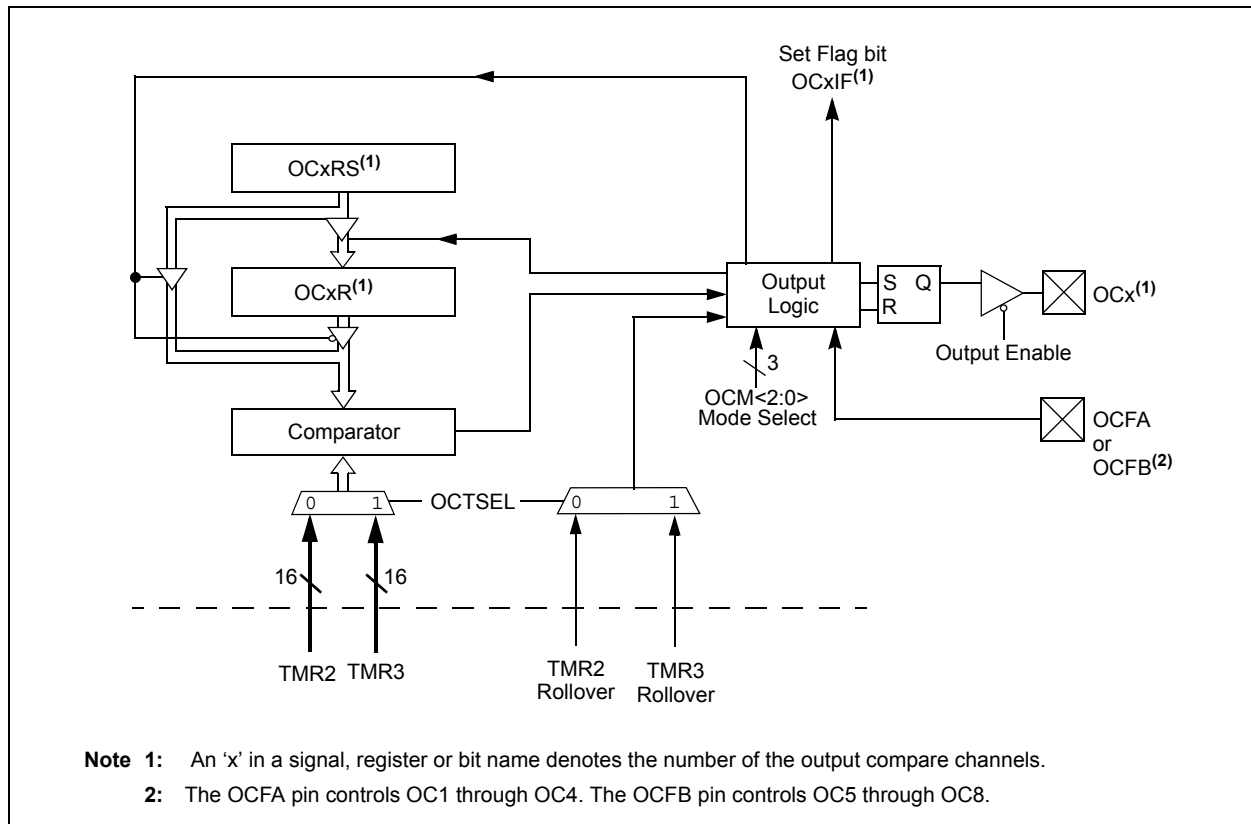
The output compare module can select either Timer2 or Timer3 for its time base. The module compares the value of the timer with the value of one or two Compare registers depending on the operating mode selected.

The state of the output pin changes when the timer value matches the Compare register value. The output compare module generates either a single output pulse, or a sequence of output pulses, by changing the state of the output pin on the compare match events. The output compare module can also generate interrupts on compare match events.

The output compare module has multiple operating modes:

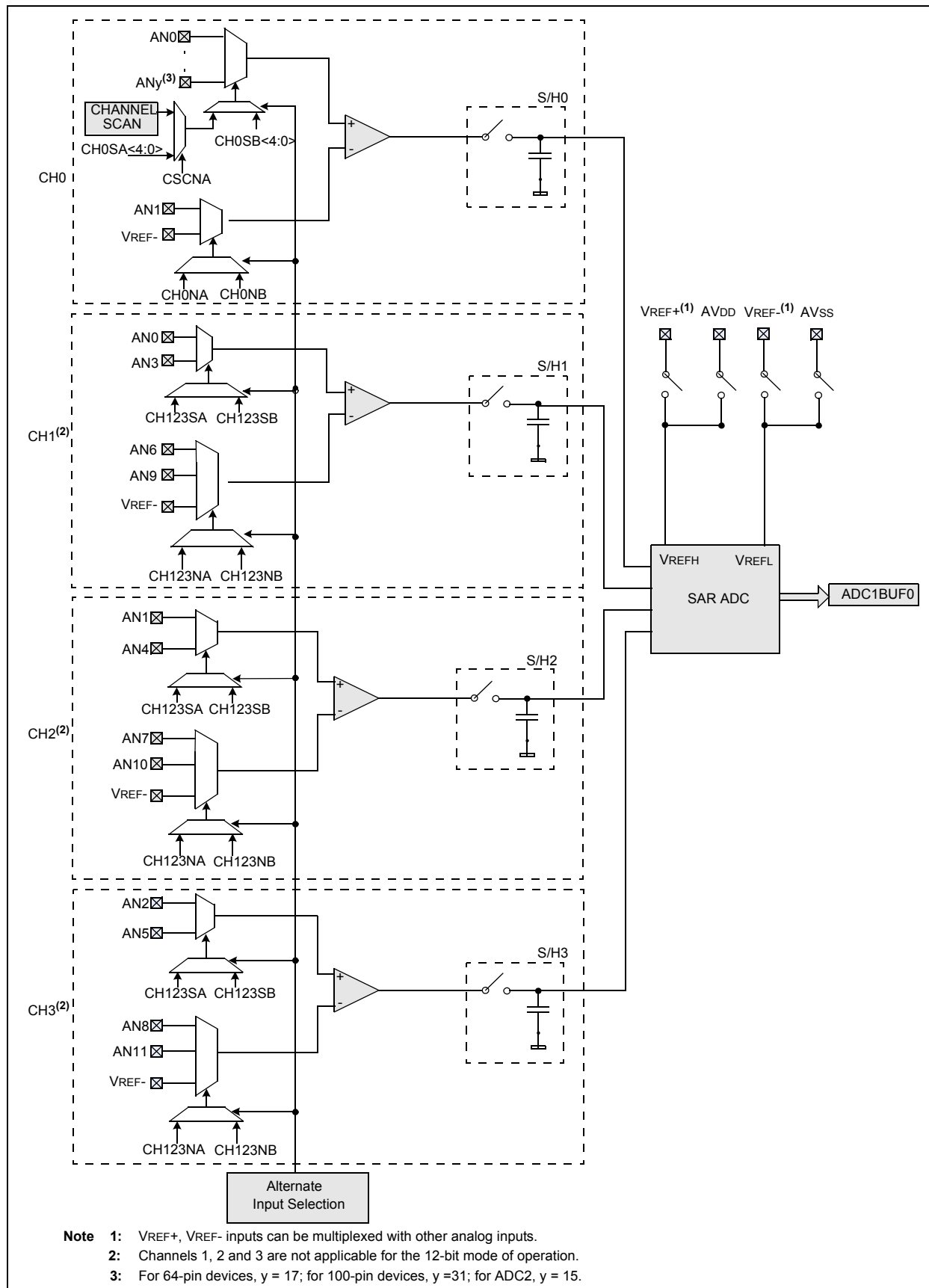
- Active-Low One-Shot mode
- Active-High One-Shot mode
- Toggle mode
- Delayed One-Shot mode
- Continuous Pulse mode
- PWM mode without Fault Protection
- PWM mode with Fault Protection

**FIGURE 15-1: OUTPUT COMPARE MODULE BLOCK DIAGRAM**



# PIC24HJXXXGPX06/X08/X10

**FIGURE 20-1: ADCx MODULE BLOCK DIAGRAM**



# PIC24HJXXXGPX06/X08/X10

## REGISTER 20-2: ADxCON2: ADCx CONTROL REGISTER 2 (where x = 1 or 2)

R/W-0	R/W-0	R/W-0	U-0	U-0	R/W-0	R/W-0	R/W-0
VCFG<2:0>			—	—	CSCNA	CHPS<1:0>	
bit 15			bit 8				

R-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
BUFS	—	SMPI<3:0>				BUFM	ALTS
bit 7							bit 0

### Legend:

R = Readable bit      W = Writable bit      U = Unimplemented bit, read as '0'  
 -n = Value at POR      '1' = Bit is set      '0' = Bit is cleared      x = Bit is unknown

bit 15-13 **VCFG<2:0>**: Converter Voltage Reference Configuration bits

	VREF+	VREF-
000	AVDD	AVSS
001	External VREF+	AVSS
010	AVDD	External VREF-
011	External VREF+	External VREF-
1xx	AVDD	AVSS

bit 12-11 **Unimplemented**: Read as '0'

bit 10 **CSCNA**: Scan Input Selections for CH0+ during Sample A bit

1 = Scan inputs  
 0 = Do not scan inputs

bit 9-8 **CHPS<1:0>**: Selects Channels Utilized bits

**When AD12B = 1, CHPS<1:0> is: U-0, Unimplemented, Read as '0'**

1x = Converts CH0, CH1, CH2 and CH3  
 01 = Converts CH0 and CH1  
 00 = Converts CH0

bit 7 **BUFS**: Buffer Fill Status bit (only valid when BUFM = 1)

1 = ADC is currently filling second half of buffer, user should access data in first half  
 0 = ADC is currently filling first half of buffer, user should access data in second half

bit 6 **Unimplemented**: Read as '0'

bit 5-2 **SMPI<3:0>**: Selects Increment Rate for DMA Addresses bits or number of sample/conversion operations per interrupt

1111 = Increments the DMA address or generates interrupt after completion of every 16th sample/conversion operation  
 1110 = Increments the DMA address or generates interrupt after completion of every 15th sample/conversion operation

•  
•  
•

0001 = Increments the DMA address or generates interrupt after completion of every 2nd sample/conversion operation

0000 = Increments the DMA address or generates interrupt after completion of every sample/conversion operation

bit 1 **BUFM**: Buffer Fill Mode Select bit

1 = Starts filling first half of buffer on first interrupt and second half of buffer on next interrupt  
 0 = Always starts filling buffer from the beginning

bit 0 **ALTS**: Alternate Input Sample Mode Select bit

1 = Uses channel input selects for Sample A on first sample and Sample B on next sample  
 0 = Always uses channel input selects for Sample A

# PIC24HJXXXGPX06/X08/X10

---

## 21.5 JTAG Interface

PIC24HJXXXGPX06/X08/X10 devices implement a JTAG interface, which supports boundary scan device testing, as well as in-circuit programming. Detailed information on the interface will be provided in future revisions of the document.

**Note:** For further information, refer to the *PIC24H Family Reference Manual*, **Section 24. “Programming and Diagnostics”** (DS70246), which is available from the Microchip website ([www.microchip.com](http://www.microchip.com)).

## 21.6 Code Protection and CodeGuard™ Security

The PIC24H product families offer advanced implementation of CodeGuard™ Security. CodeGuard Security enables multiple parties to securely share resources (memory, interrupts and peripherals) on a single chip. This feature helps protect individual Intellectual Property in collaborative system designs.

When coupled with software encryption libraries, CodeGuard Security can be used to securely update Flash even when multiple IP are resident on the single chip. The code protection features vary depending on the actual PIC24H implemented. The following sections provide an overview these features.

The code protection features are controlled by the Configuration registers: FBS, FSS and FGS.

**Note:** For further information, refer to the *PIC24H Family Reference Manual*, **Section 23. “CodeGuard™ Security”** (DS70239), which is available from the Microchip website ([www.microchip.com](http://www.microchip.com)).

## 21.7 In-Circuit Serial Programming Programming Capability

PIC24HJXXXGPX06/X08/X10 family digital signal controllers can be serially programmed while in the end application circuit. This is simply done with two lines for clock and data and three other lines for power, ground and the programming sequence. This allows customers to manufacture boards with unprogrammed devices and then program the digital signal controller just before shipping the product. This also allows the most recent firmware or a custom firmware, to be programmed. Please refer to the *dsPIC33F/PIC24H Flash Programming Specification* (DS70152) document for details about ICSP programming capability.

Any one out of three pairs of programming clock/data pins may be used:

- PGEC1 and PGED1
- PGEC2 and PGED2
- PGEC3 and PGED3

## 21.8 In-Circuit Debugger

When MPLAB® ICD 2 is selected as a debugger, the in-circuit debugging functionality is enabled. This function allows simple debugging functions when used with MPLAB IDE. Debugging functionality is controlled through the PGECx (Emulation/Debug Clock) and PGEDx (Emulation/Debug Data) pin functions.

Any one out of three pairs of debugging clock/data pins may be used:

- PGEC1 and PGED1
- PGEC2 and PGED2
- PGEC3 and PGED3

To use the in-circuit debugger function of the device, the design must implement ICSP programming capability connections to MCLR, VDD, VSS and the PGEDx/PGECx pin pair. In addition, when the feature is enabled, some of the resources are not available for general use. These resources include the first 80 bytes of data RAM and two I/O pins.

# PIC24HJXXXGPX06/X08/X10

**TABLE 24-6: DC CHARACTERISTICS: IDLE CURRENT (IDLE)**

DC CHARACTERISTICS			Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature    -40°C ≤ TA ≤ +85°C for Industrial		
Parameter No.	Typical <sup>(1)</sup>	Max	Units	Conditions	
Idle Current (IDLE): Core OFF Clock ON Base Current <sup>(2)</sup>					
DC40d	3	25	mA	-40°C	3.3V  10 MIPS
DC40a	3	25	mA	+25°C	
DC40b	3	25	mA	+85°C	
DC41d	4	25	mA	-40°C	3.3V  16 MIPS
DC41a	5	25	mA	+25°C	
DC41b	6	25	mA	+85°C	
DC42d	8	25	mA	-40°C	3.3V  20 MIPS
DC42a	9	25	mA	+25°C	
DC42b	10	25	mA	+85°C	
DC43a	15	25	mA	+25°C	3.3V  30 MIPS
DC43d	15	25	mA	-40°C	
DC43b	15	25	mA	+85°C	
DC44d	16	25	mA	-40°C	3.3V  40 MIPS
DC44a	16	25	mA	+25°C	
DC44b	16	25	mA	+85°C	

**Note 1:** Data in “Typical” column is at 3.3V, 25°C unless otherwise stated.

**2:** Base IDLE current is measured with core off, clock on and all modules turned off. Peripheral Module Disable SFR registers are zeroed. All I/O pins are configured as inputs and pulled to Vss.



# PIC24HJXXXGPX06/X08/X10

**TABLE 24-21: RESET, WATCHDOG TIMER, OSCILLATOR START-UP TIMER, POWER-UP TIMER TIMING REQUIREMENTS**

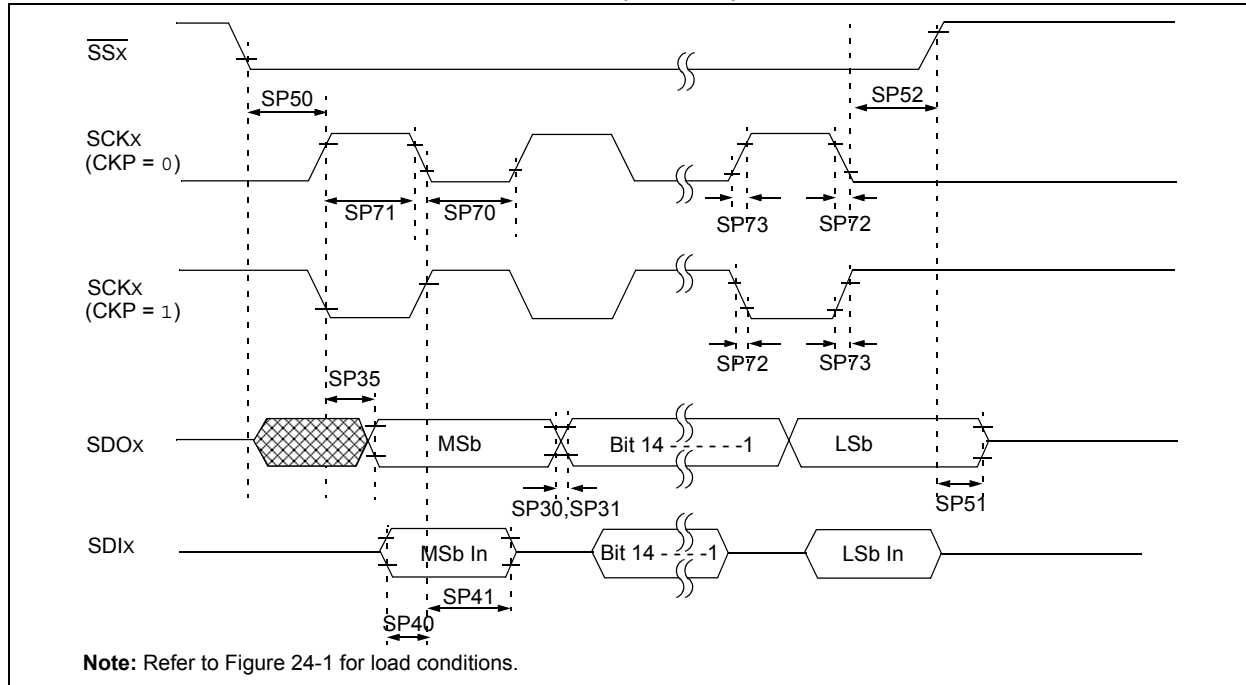
AC CHARACTERISTICS			Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial				
Param No.	Symbol	Characteristic <sup>(1)</sup>	Min	Typ <sup>(2)</sup>	Max	Units	Conditions
SY10	TMCL	MCLR Pulse-Width (low)	2	—	—	μs	-40°C to +85°C
SY11	TPWRT	Power-up Timer Period	—	2 4 8 16 32 64 128	—	ms	-40°C to +85°C User programmable
SY12	TPOR	Power-on Reset Delay	3	10	30	μs	-40°C to +85°C
SY13	TIOZ	I/O High-Impedance from MCLR Low or Watchdog Timer Reset	0.68	0.72	1.2	μs	—
SY20	TWDT1	Watchdog Timer Time-out Period	—	—	—	—	See <b>Section 21.4 “Watchdog Timer (WDT)”</b> and LPRC specification F21 (Table 24-19)
SY30	TOST	Oscillator Start-up Timer Period	—	1024 TOSC	—	—	TOSC = OSC1 period
SY35	TFSCM	Fail-Safe Clock Monitor Delay	—	500	900	μs	-40°C to +85°C

**Note 1:** These parameters are characterized but not tested in manufacturing.

**Note 2:** Data in “Typ” column is at 3.3V, 25°C unless otherwise stated.

# PIC24HJXXXGPX06/X08/X10

**FIGURE 24-11: SPIx MODULE SLAVE MODE (CKE = 0) TIMING CHARACTERISTICS**



**TABLE 24-30: SPIx MODULE SLAVE MODE (CKE = 0) TIMING REQUIREMENTS**

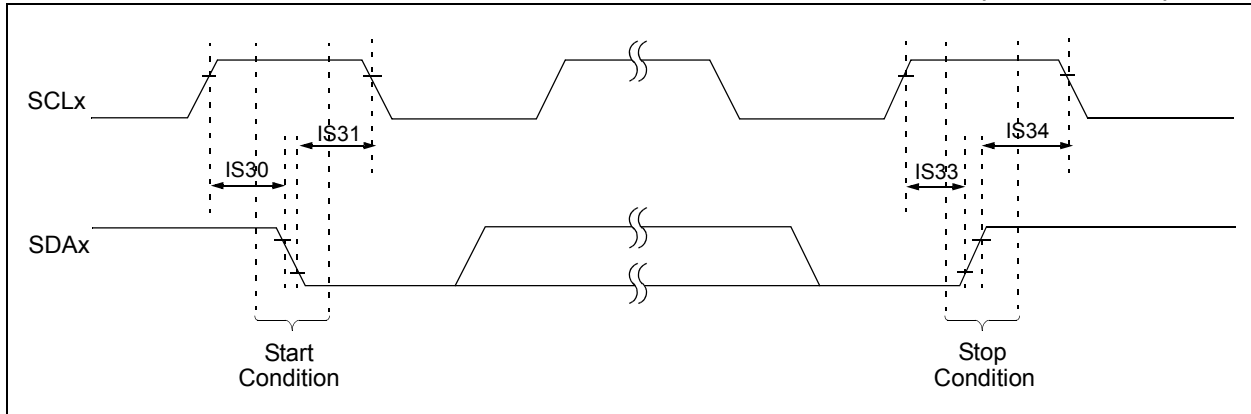
AC CHARACTERISTICS			Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial				
Param No.	Symbol	Characteristic <sup>(1)</sup>	Min	Typ <sup>(2)</sup>	Max	Units	Conditions
SP70	TscL	SCKx Input Low Time	30	—	—	ns	—
SP71	Tsch	SCKx Input High Time	30	—	—	ns	—
SP72	TscF	SCKx Input Fall Time <sup>(3)</sup>	—	10	25	ns	—
SP73	TscR	SCKx Input Rise Time <sup>(3)</sup>	—	10	25	ns	—
SP30	TdoF	SDOx Data Output Fall Time <sup>(3)</sup>	—	—	—	ns	See parameter D032
SP31	TdoR	SDOx Data Output Rise Time <sup>(3)</sup>	—	—	—	ns	See parameter D031
SP35	Tsch2doV, TscL2doV	SDOx Data Output Valid after SCKx Edge	—	—	30	ns	—
SP40	TdiV2scH, TdiV2scL	Setup Time of SDIx Data Input to SCKx Edge	20	—	—	ns	—
SP41	Tsch2diL, TscL2diL	Hold Time of SDIx Data Input to SCKx Edge	20	—	—	ns	—
SP50	TssL2scH, TssL2scL	SSx ↓ to SCKx ↑ or SCKx Input	120	—	—	ns	—
SP51	TssH2doZ	SSx ↑ to SDOx Output High-Impedance <sup>(3)</sup>	10	—	50	ns	—
SP52	Tsch2ssH TscL2ssH	SSx after SCKx Edge	1.5 Tcy + 40	—	—	ns	—

**Note 1:** These parameters are characterized but not tested in manufacturing.

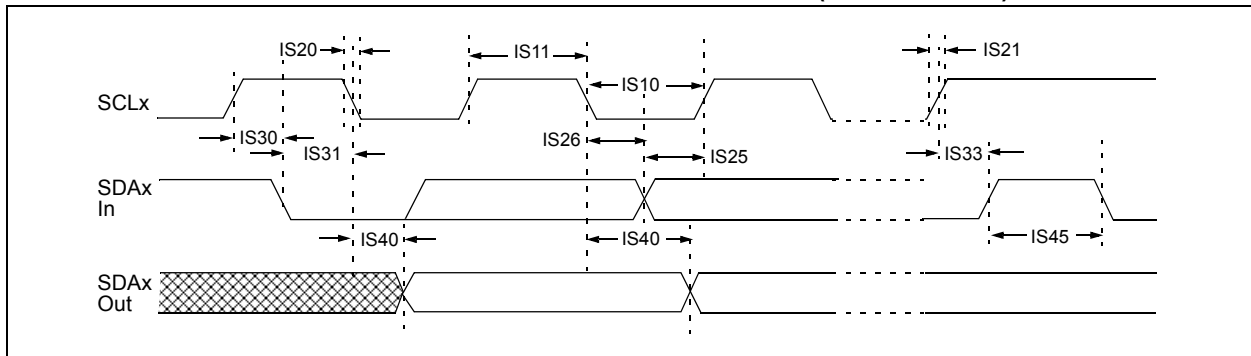
**Note 2:** Data in "Typ" column is at 3.3V, 25°C unless otherwise stated.

**Note 3:** Assumes 50 pF load on all SPIx pins.

**FIGURE 24-15: I2Cx BUS START/STOP BITS TIMING CHARACTERISTICS (SLAVE MODE)**



**FIGURE 24-16: I2Cx BUS DATA TIMING CHARACTERISTICS (SLAVE MODE)**

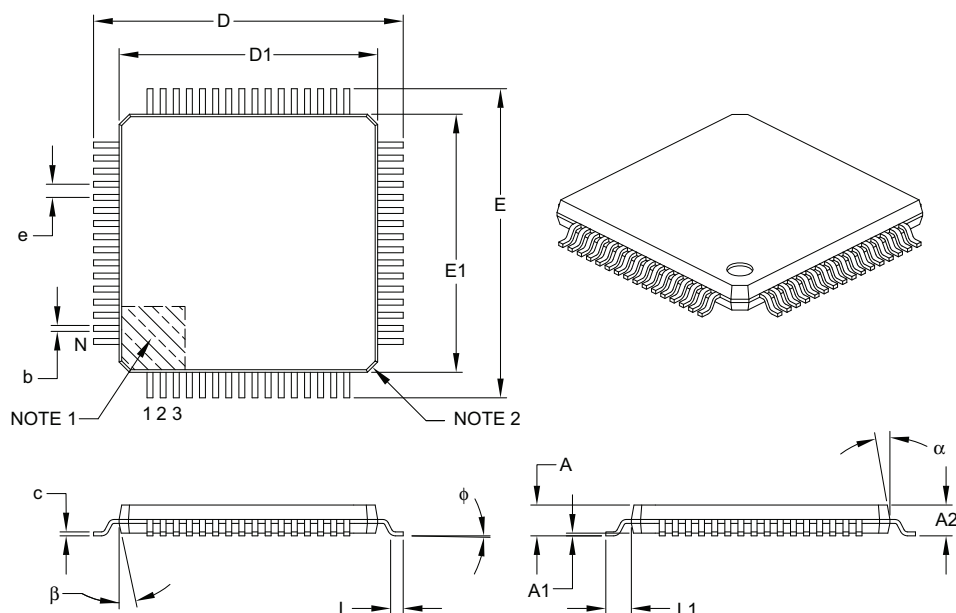


# PIC24HJXXXGPX06/X08/X10

## 25.2 Package Details

### 64-Lead Plastic Thin Quad Flatpack (PT) – 10x10x1 mm Body, 2.00 mm Footprint [TQFP]

**Note:** For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



		Units	MILLIMETERS		
Dimension Limits			MIN	NOM	MAX
Number of Leads	N		64		
Lead Pitch	e		0.50 BSC		
Overall Height	A		–	–	1.20
Molded Package Thickness	A2		0.95	1.00	1.05
Standoff	A1		0.05	–	0.15
Foot Length	L		0.45	0.60	0.75
Footprint	L1		1.00 REF		
Foot Angle	$\phi$		0°	3.5°	7°
Overall Width	E		12.00 BSC		
Overall Length	D		12.00 BSC		
Molded Package Width	E1		10.00 BSC		
Molded Package Length	D1		10.00 BSC		
Lead Thickness	c		0.09	–	0.20
Lead Width	b		0.17	0.22	0.27
Mold Draft Angle Top	$\alpha$		11°	12°	13°
Mold Draft Angle Bottom	$\beta$		11°	12°	13°

#### Notes:

- Pin 1 visual index feature may vary, but must be located within the hatched area.
- Chamfers at corners are optional; size may vary.
- Dimensions D1 and E1 do not include mold flash or protrusions. Mold flash or protrusions shall not exceed 0.25 mm per side.
- Dimensioning and tolerancing per ASME Y14.5M.

BSC: Basic Dimension. Theoretically exact value shown without tolerances.

REF: Reference Dimension, usually without tolerance, for information purposes only.

Microchip Technology Drawing C04-085B

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