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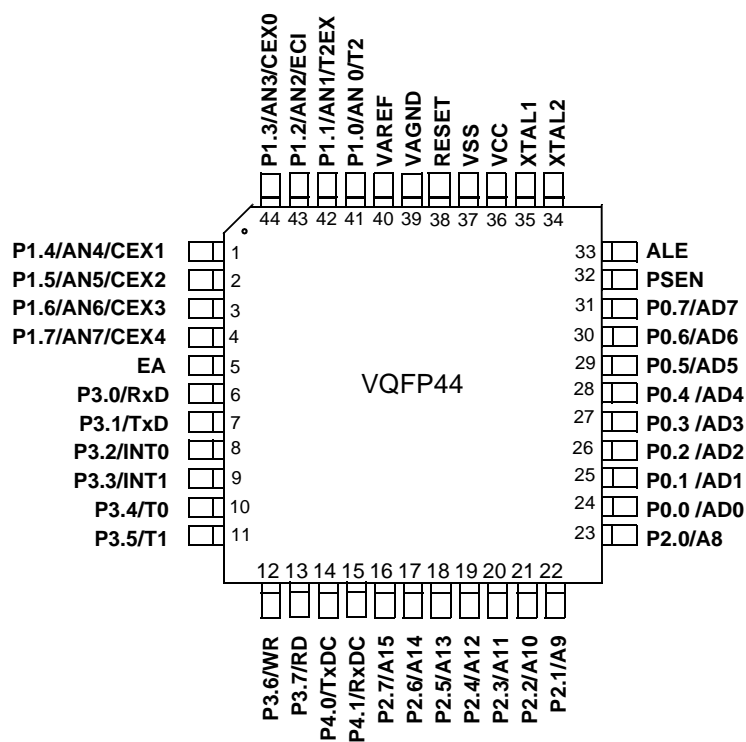
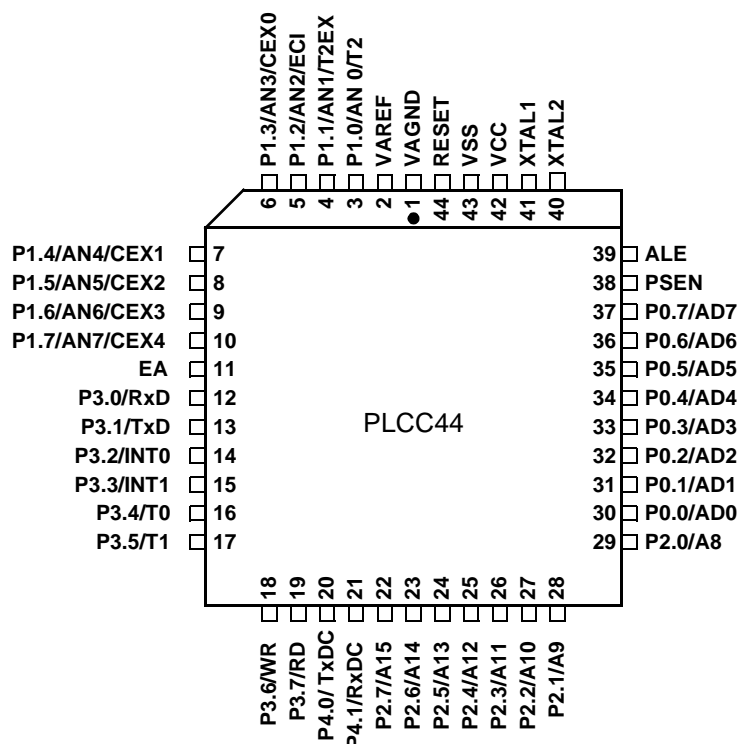
"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

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#### Details


Product Status	Obsolete
Core Processor	80C51
Core Size	8-Bit
Speed	40MHz
Connectivity	CANbus, SPI, UART/USART
Peripherals	POR, PWM, WDT
Number of I/O	36
Program Memory Size	64KB (64K x 8)
Program Memory Type	FLASH
EEPROM Size	2K x 8
RAM Size	2.25K x 8
Voltage - Supply (Vcc/Vdd)	3V ~ 5.5V
Data Converters	A/D 8x10b
Oscillator Type	External
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	44-LQFP
Supplier Device Package	44-VQFP (10x10)
Purchase URL	<a href="https://www.e-xfl.com/product-detail/microchip-technology/at89c51cc03u-rdtim">https://www.e-xfl.com/product-detail/microchip-technology/at89c51cc03u-rdtim</a>

# Pin Configuration



**Table 1. SFR Mapping**

	0/8 <sup>(2)</sup>	1/9	2/A	3/B	4/C	5/D	6/E	7/F	
F8h	IPL1 xxxx x000	CH 0000 0000	CCAP0H 0000 0000	CCAP1H 0000 0000	CCAP2H 0000 0000	CCAP3H 0000 0000	CCAP4H 0000 0000		FFh
F0h	B 0000 0000		ADCLK xxx0 0000	ADCON x000 0000	ADDL 0000 0000	ADDH 0000 0000	ADCF 0000 0000	IPH1 xxxx x000	F7h
E8h	IEN1 xxxx x000	CL 0000 0000	CCAP0L 0000 0000	CCAP1L 0000 0000	CCAP2L 0000 0000	CCAP3L 0000 0000	CCAP4L 0000 0000		EFh
E0h	ACC 0000 0000								E7h
D8h	CCON 0000 0000	CMOD 00xx x000	CCAPM0 x000 0000	CCAPM1 x000 0000	CCAPM2 x000 0000	CCAPM3 x000 0000	CCAPM4 x000 0000		DFh
D0h	PSW 0000 0000	FCON 0000 0000	EECON xxxx xx00	FSTA xxxx xx00	SPCON 0001 0100	SPSCR 0000 0000	SPDAT xxxx xxxx		D7h
C8h	T2CON 0000 0000	T2MOD xxxx xx00	RCAP2L 0000 0000	RCAP2H 0000 0000	TL2 0000 0000	TH2 0000 0000	CANEN1 x000 0000	CANEN2 0000 0000	CFh
C0h	P4 xxx1 1111	CANGIE xx00 000x	CANIE1 x000 0000	CANIE2 0000 0000	CANIDM1 xxxx xxxx	CANIDM2 xxxx xxxx	CANIDM3 xxxx xxxx	CANIDM4 xxxx xxxx	C7h
B8h	IPL0 x000 0000	SADEN 0000 0000	CANSIT1 0000 0000	CANSIT2 0000 0000	CANIDT1 xxxx xxxx	CANIDT2 xxxx xxxx	CANIDT3 xxxx xxxx	CANIDT4 xxxx xxxx	BFh
B0h	P3 1111 1111	CANPAGE 0000 0000	CANSTCH xxxx xxxx	CANCONCH xxxx xxxx	CANBT1 xxxx xxxx	CANBT2 xxxx xxxx	CANBT3 xxxx xxxx	IPH0 x000 0000	B7h
A8h	IEN0 0000 0000	SADDR 0000 0000	CANGSTA x0x0 0000	CANGCON 0000 0x00	CANTIML 0000 0000	CANTIMH 0000 0000	CANSTMPL 0000 0000	CANSTMPH 0000 0000	AFh
A0h	P2 1111 1111	CANTCON 0000 0000	AUXR1 xxxx 00x0	CANMSG xxxx xxxx	CANTTCL 0000 0000	CANTTCH 0000 0000	WDTRST 1111 1111	WDTPRG xxxx x000	A7h
98h	SCON 0000 0000	SBUF 0000 0000		CANGIT 0x00 0000	CANTEC 0000 0000	CANREC 0000 0000		CKCON1 xxxx xxx0	9Fh
90h	P1 1111 1111								97h
88h	TCON 0000 0000	TMOD 0000 0000	TL0 0000 0000	TL1 0000 0000	TH0 0000 0000	TH1 0000 0000	AUXR x001 0100	CKCON0 0000 0000	8Fh
80h	P0 1111 1111	SP 0000 0111	DPL 0000 0000	DPH 0000 0000				PCON 00x1 0000	87h
	0/8 <sup>(2)</sup>	1/9	2/A	3/B	4/C	5/D	6/E	7/F	

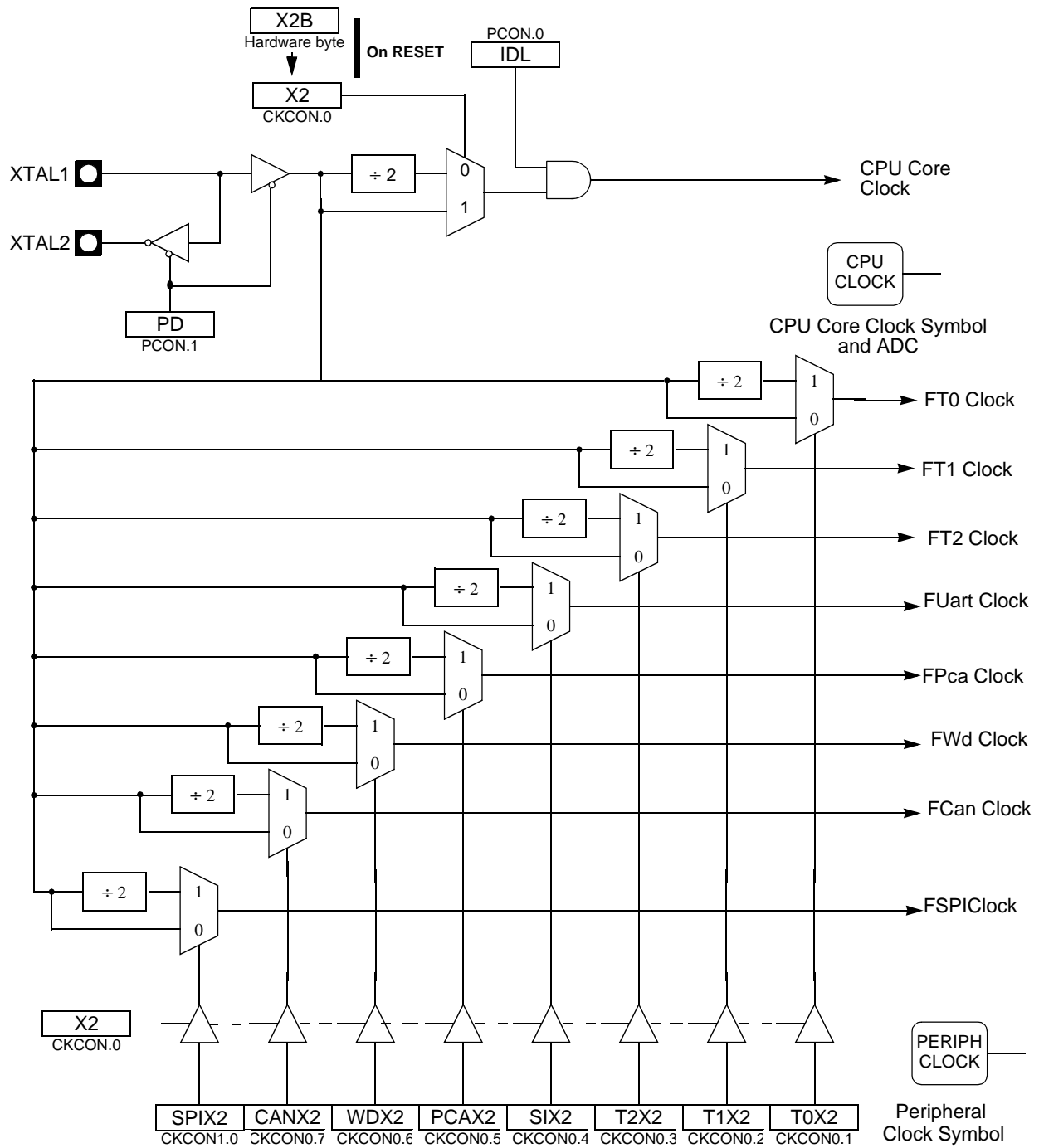
Reserved 

Note: 1. Do not read or write Reserved Registers

2. These registers are bit-addressable.

Sixteen addresses in the SFR space are both byte-addressable and bit-addressable. The bit-addressable SFR's are those whose address ends in 0 and 8. The bit addresses, in this area, are 0x80 through to 0xFF.

**Figure 5. Clock CPU Generation Diagram**



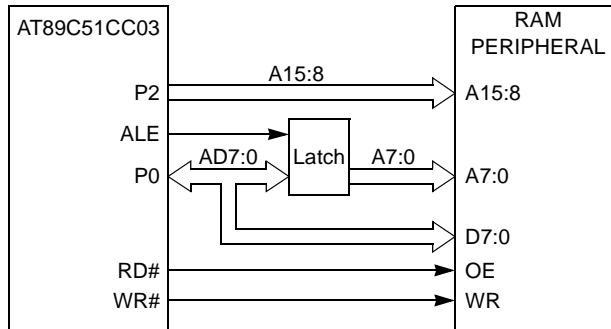
## External Space

### Memory Interface

The external memory interface comprises the external bus (port 0 and port 2) as well as the bus control signals (RD#, WR#, and ALE).

Figure 10 shows the structure of the external address bus. P0 carries address A7:0 while P2 carries address A15:8. Data D7:0 is multiplexed with A7:0 on P0. Table 5 describes the external memory interface signals.

**Figure 10.** External Data Memory Interface Structure



**Table 5.** External Data Memory Interface Signals

Signal Name	Type	Description	Alternative Function
A15:8	O	<b>Address Lines</b> Upper address lines for the external bus.	P2.7:0
AD7:0	I/O	<b>Address/Data Lines</b> Multiplexed lower address lines and data for the external memory.	P0.7:0
ALE	O	<b>Address Latch Enable</b> ALE signals indicates that valid address information are available on lines AD7:0.	-
RD#	O	<b>Read</b> Read signal output to external data memory.	P3.7
WR#	O	<b>Write</b> Write signal output to external memory.	P3.6

### External Bus Cycles

This section describes the bus cycles the AT89C51CC03 executes to read (see Figure 11), and write data (see Figure 12) in the external data memory.

External memory cycle takes 6 CPU clock periods. This is equivalent to 12 oscillator clock period in standard mode or 6 oscillator clock periods in X2 mode. For further information on X2 mode.

Slow peripherals can be accessed by stretching the read and write cycles. This is done using the M0 bit in AUXR register. Setting this bit changes the width of the RD# and WR# signals from 3 to 15 CPU clock periods.

For simplicity, the accompanying figures depict the bus cycle waveforms in idealized form and do not provide precise timing information. For bus cycle timing parameters refer to the Section "AC Characteristics" of the AT89C51CC03 datasheet.

## Power Down Request

Before entering in Power Down (Set bit PD in PCON register) the user should check that no write sequence is in progress (check BUSY=0), then check that the column latches are reset (FLOAD=0 in FSTA register. Launch a reset column latches to clear FLOAD if necessary.

## Reading the Flash Spaces

### User

The following procedure is used to read the User space:

- Read one byte in Accumulator by executing `MOVC A, @A+DPTR` with `A+DPTR=read@`.

Note: FCON is supposed to be reset when not needed.

### Extra Row

The following procedure is used to read the Extra Row space and is summarized in Figure 28:

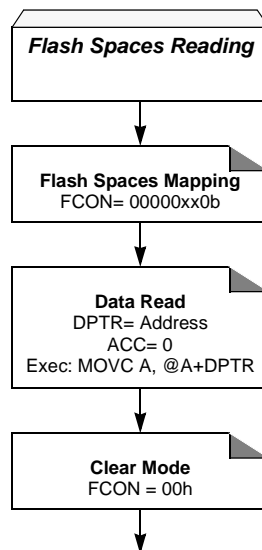
- Map the Extra Row space by writing 02h in FCON register.
- Read one byte in Accumulator by executing `MOVC A, @A+DPTR` with `A = 0` and `DPTR = FF80h to FFFFh`.
- Clear FCON to unmap the Extra Row.

### Hardware Security Byte

The following procedure is used to read the Hardware Security space and is summarized in Figure 28:

- Map the Hardware Security space by writing 04h in FCON register.
- Read the byte in Accumulator by executing `MOVC A, @A+DPTR` with `A = 0` and `DPTR = 0000h`.

**Figure 28.** Clear FCON to unmap the Hardware Security Byte. Reading Procedure



## Flash Protection from Parallel Programming

The three lock bits in Hardware Security Byte (see "In-System Programming" section) are programmed according to Table 17 provide different level of protection for the on-chip code and data located in FM0 and FM1.

The only way to write this bits are the parallel mode. They are set by default to level 4

**Table 31.** TMOD Register

TMOD (S:89h)

Timer/Counter Mode Control Register

7	6	5	4	3	2	1	0
GATE1	C/T1#	M11	M01	GATE0	C/T0#	M10	M00
Bit Number	Bit Mnemonic	Description					
7	GATE1	<b>Timer 1 Gating Control Bit</b> Clear to enable Timer 1 whenever TR1 bit is set. Set to enable Timer 1 only while INT1# pin is high and TR1 bit is set.					
6	C/T1#	<b>Timer 1 Counter/Timer Select Bit</b> Clear for Timer operation: Timer 1 counts the divided-down system clock. Set for Counter operation: Timer 1 counts negative transitions on external pin T1.					
5	M11	<b>Timer 1 Mode Select Bits</b> M11 M01 Operating mode					
4	M01	0 0 Mode 0: 8-bit Timer/Counter (TH1) with 5-bit prescaler (TL1). 0 1 Mode 1: 16-bit Timer/Counter. 1 0 Mode 2: 8-bit auto-reload Timer/Counter (TL1) <sup>(1)</sup> 1 1 Mode 3: Timer 1 halted. Retains count					
3	GATE0	<b>Timer 0 Gating Control Bit</b> Clear to enable Timer 0 whenever TR0 bit is set. Set to enable Timer/Counter 0 only while INT0# pin is high and TR0 bit is set.					
2	C/T0#	<b>Timer 0 Counter/Timer Select Bit</b> Clear for Timer operation: Timer 0 counts the divided-down system clock. Set for Counter operation: Timer 0 counts negative transitions on external pin T0.					
1	M10	<b>Timer 0 Mode Select Bit</b> M10 M00 Operating mode					
0	M00	0 0 Mode 0: 8-bit Timer/Counter (TH0) with 5-bit prescaler (TL0). 0 1 Mode 1: 16-bit Timer/Counter. 1 0 Mode 2: 8-bit auto-reload Timer/Counter (TL0) <sup>(2)</sup> 1 1 Mode 3: TL0 is an 8-bit Timer/Counter TH0 is an 8-bit Timer using Timer 1's TR0 and TF0 bits.					

1. Reloaded from TH1 at overflow.
2. Reloaded from TH0 at overflow.

Reset Value = 0000 0000b

## Registers

**Table 36.** T2CON Register

T2CON (S:C8h)

Timer 2 Control Register

7	6	5	4	3	2	1	0
TF2	EXF2	RCLK	TCLK	EXEN2	TR2	C/T2#	CP/RL2#
Bit Number	Bit Mnemonic	Description					
7	TF2	<b>Timer 2 Overflow Flag</b> TF2 is not set if RCLK=1 or TCLK = 1. Must be cleared by software. Set by hardware on timer 2 overflow.					
6	EXF2	<b>Timer 2 External Flag</b> Set when a capture or a reload is caused by a negative transition on T2EX pin if EXEN2=1. Set to cause the CPU to vector to timer 2 interrupt routine when timer 2 interrupt is enabled. Must be cleared by software.					
5	RCLK	<b>Receive Clock bit</b> Clear to use timer 1 overflow as receive clock for serial port in mode 1 or 3. Set to use timer 2 overflow as receive clock for serial port in mode 1 or 3.					
4	TCLK	<b>Transmit Clock bit</b> Clear to use timer 1 overflow as transmit clock for serial port in mode 1 or 3. Set to use timer 2 overflow as transmit clock for serial port in mode 1 or 3.					
3	EXEN2	<b>Timer 2 External Enable bit</b> Clear to ignore events on T2EX pin for timer 2 operation. Set to cause a capture or reload when a negative transition on T2EX pin is detected, if timer 2 is not used to clock the serial port.					
2	TR2	<b>Timer 2 Run Control bit</b> Clear to turn off timer 2. Set to turn on timer 2.					
1	C/T2#	<b>Timer/Counter 2 Select bit</b> Clear for timer operation (input from internal clock system: F <sub>OSC</sub> ). Set for counter operation (input from T2 input pin).					
0	CP/RL2#	<b>Timer 2 Capture/Reload bit</b> If RCLK=1 or TCLK=1, CP/RL2# is ignored and timer is forced to auto-reload on timer 2 overflow. Clear to auto-reload on timer 2 overflows or negative transitions on T2EX pin if EXEN2=1. Set to capture on negative transitions on T2EX pin if EXEN2=1.					

Reset Value = 0000 0000b

Bit addressable



**Table 39.** TL2 Register

TL2 (S:CCh)  
Timer 2 Low Byte Register

7	6	5	4	3	2	1	0
-	-	-	-	-	-	-	-
Bit Number	Bit Mnemonic	Description					
7-0		Low Byte of Timer 2.					

Reset Value = 0000 0000b  
Not bit addressable

**Table 40.** RCAP2H Register

RCAP2H (S:CBh)  
Timer 2 Reload/Capture High Byte Register

7	6	5	4	3	2	1	0
-	-	-	-	-	-	-	-
Bit Number	Bit Mnemonic	Description					
7-0		High Byte of Timer 2 Reload/Capture.					

Reset Value = 0000 0000b  
Not bit addressable

**Table 41.** RCAP2L Register

RCAP2L (S:CAh)  
TIMER 2 Reload/Capture Low Byte Register

7	6	5	4	3	2	1	0
-	-	-	-	-	-	-	-
Bit Number	Bit Mnemonic	Description					
7-0		Low Byte of Timer 2 Reload/Capture.					

Reset Value = 0000 0000b  
Not bit addressable

## Watchdog Timer During Power-down Mode and Idle

In Power-down mode the oscillator stops, which means the WDT also stops. While in Power-down mode, the user does not need to service the WDT. There are 2 methods of exiting Power-down mode: by a hardware reset or via a level activated external interrupt which is enabled prior to entering Power-down mode. When Power-down is exited with hardware reset, the Watchdog is disabled. Exiting Power-down with an interrupt is significantly different. The interrupt shall be held low long enough for the oscillator to stabilize. When the interrupt is brought high, the interrupt is serviced. To prevent the WDT from resetting the device while the interrupt pin is held low, the WDT is not started until the interrupt is pulled high. It is suggested that the WDT be reset during the interrupt service for the interrupt used to exit Power-down.

To ensure that the WDT does not overflow within a few states of exiting powerdown, it is best to reset the WDT just before entering powerdown.

In the Idle mode, the oscillator continues to run. To prevent the WDT from resetting AT89C51CC03 while in Idle mode, the user should always set up a timer that will periodically exit Idle, service the WDT, and re-enter Idle mode.

## Register

**Table 44.** WDTPRG Register

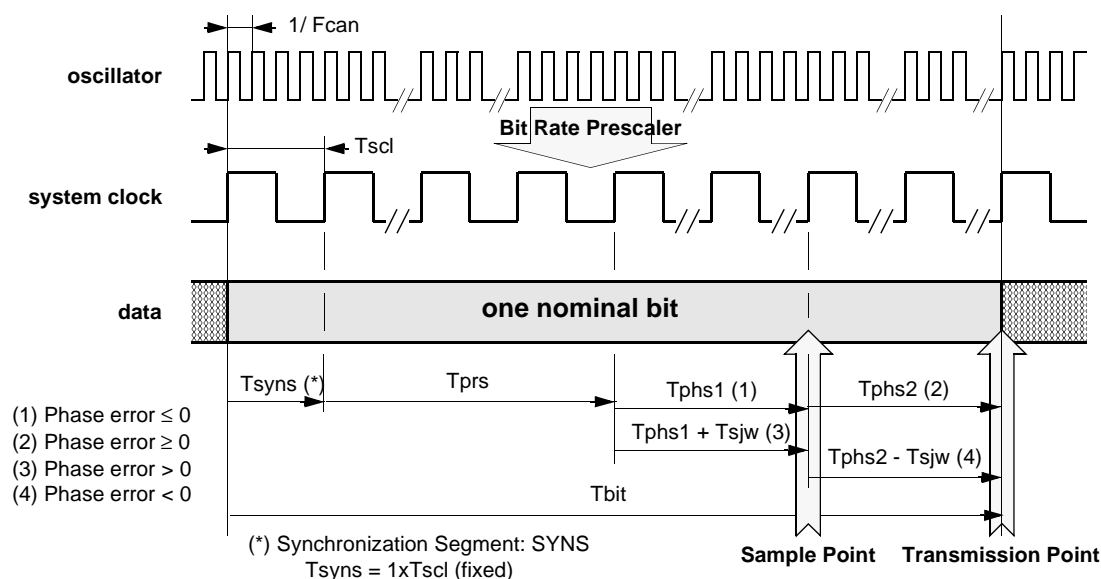
WDTPRG (S:A7h)

Watchdog Timer Duration Programming Register

7	6	5	4	3	2	1	0
–	–	–	–	–	S2	S1	S0
Bit Number	Bit Mnemonic	Description					
7	–	<b>Reserved</b> The value read from this bit is indeterminate. Do not set this bit.					
6	–	<b>Reserved</b> The value read from this bit is indeterminate. Do not set this bit.					
5	–	<b>Reserved</b> The value read from this bit is indeterminate. Do not set this bit.					
4	–	<b>Reserved</b> The value read from this bit is indeterminate. Do not set this bit.					
3	–	<b>Reserved</b> The value read from this bit is indeterminate. Do not set this bit.					
2	S2	<b>Watchdog Timer Duration selection bit 2</b> Work in conjunction with bit 1 and bit 0.					
1	S1	<b>Watchdog Timer Duration selection bit 1</b> Work in conjunction with bit 2 and bit 0.					
0	S0	<b>Watchdog Timer Duration selection bit 0</b> Work in conjunction with bit 1 and bit 2.					

Reset Value = XXXX X000b

Figure 52. General Structure of a Bit Period



**example of bit timing determination for CAN baudrate of 500kbit/s:**

$F_{osc} = 12 \text{ MHz}$  in X1 mode  $\Rightarrow F_{CAN} = 6 \text{ MHz}$

Verify that the CAN baud rate you want is an integer division of FCAN clock.

$F_{CAN}/\text{CAN baudrate} = 6 \text{ MHz}/500 \text{ kHz} = 12$

The time quanta TQ must be comprised between 8 and 25:  $TQ = 12$  and **BRP = 0**

Define the various timing parameters:  $T_{bit} = T_{syns} + T_{prs} + T_{phs1} + T_{phs2} = 12TQ$

$T_{syns} = 1TQ$  and  $T_{sjw} = 1TQ \Rightarrow$  **SJW = 0**

If we chose a sample point at 66.6%  $\Rightarrow T_{phs2} = 4TQ \Rightarrow$  **PHS2 = 3**

$T_{bit} = 12 = 4 + 1 + T_{phs1} + T_{prs}$ , let us choose  $T_{prs} = 3$   $T_{phs1} = 4$

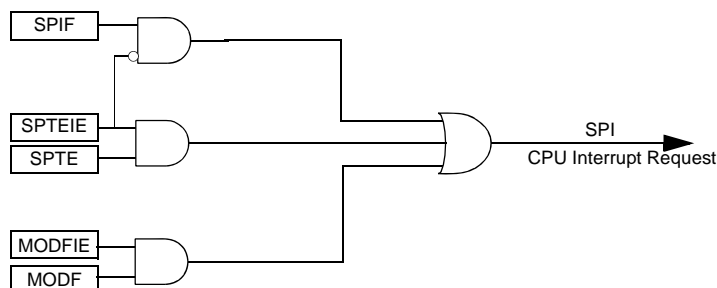
**PHS1 = 3 and PRS = 2**

$BRP = 0$  so  $CANBT1 = 00h$

$SJW = 0$  and  $PRS = 2$  so  $CANBT2 = 04h$

$PHS2 = 3$  and  $PHS1 = 3$  so  $CANBT3 = 36h$

Figure 66. SPI Interrupt Requests Generation



## Registers

### Serial Peripheral Control Register (SPCON)

Three registers in the SPI module provide control, status and data storage functions. These registers are describe in the following paragraphs.

- The Serial Peripheral Control Register does the following:
- Selects one of the Master clock rates
- Configure the SPI Module as Master or Slave
- Selects serial clock polarity and phase
- Enables the SPI Module
- Frees the SS pin for a general-purpose

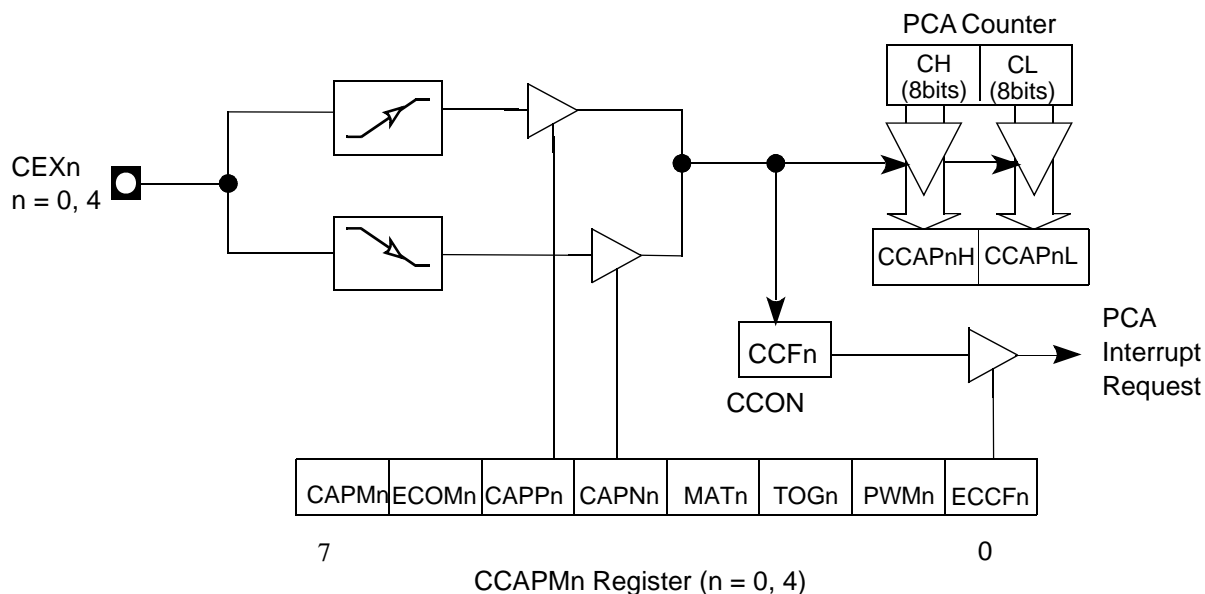
Table 92 describes this register and explains the use of each bit

Table 92. SPCON Register

SPCON - Serial Peripheral Control Register (0D4H)

7	6	5	4	3	2	1	0
SPR2	SPEN	SSDIS	MSTR	CPOL	CPHA	SPR1	SPR0
Bit Number	Bit Mnemonic	Description					
7	SPR2	<b>Serial Peripheral Rate 2</b> Bit with SPR1 and SPR0 define the clock rate (See bits SPR1 and SPR0 for detail).					
6	SPEN	<b>Serial Peripheral Enable</b> Cleared to disable the SPI interface (internal reset of the SPI). Set to enable the SPI interface.					
5	SSDIS	<b><math>\overline{SS}</math> Disable</b> Cleared to enable $\overline{SS}$ in both Master and Slave modes. Set to disable $\overline{SS}$ in both Master and Slave modes. In Slave mode, this bit has no effect if CPHA = '0'. When SSDIS is set, no MODF interrupt request is generated.					
4	MSTR	<b>Serial Peripheral Master</b> Cleared to configure the SPI as a Slave. Set to configure the SPI as a Master.					

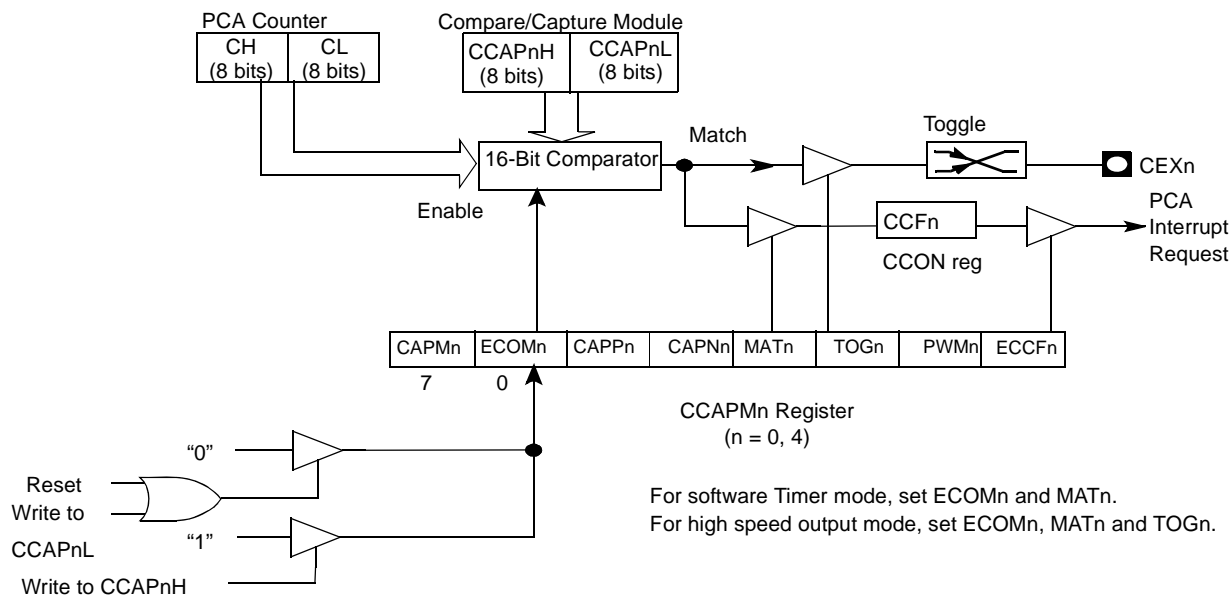
### Figure 69. PCA Capture Mode



## 16-bit Software Timer Mode

The PCA modules can be used as software timers by setting both the ECOM and MAT bits in the modules CCAPMn register. The PCA timer will be compared to the module's capture registers and when a match occurs an interrupt will occur if the CCFn (CCON SFR) and the ECCFn (CCAPMn SFR) bits for the module are both set.

**Figure 70. PCA 16-bit Software Timer and High Speed Output Mode**



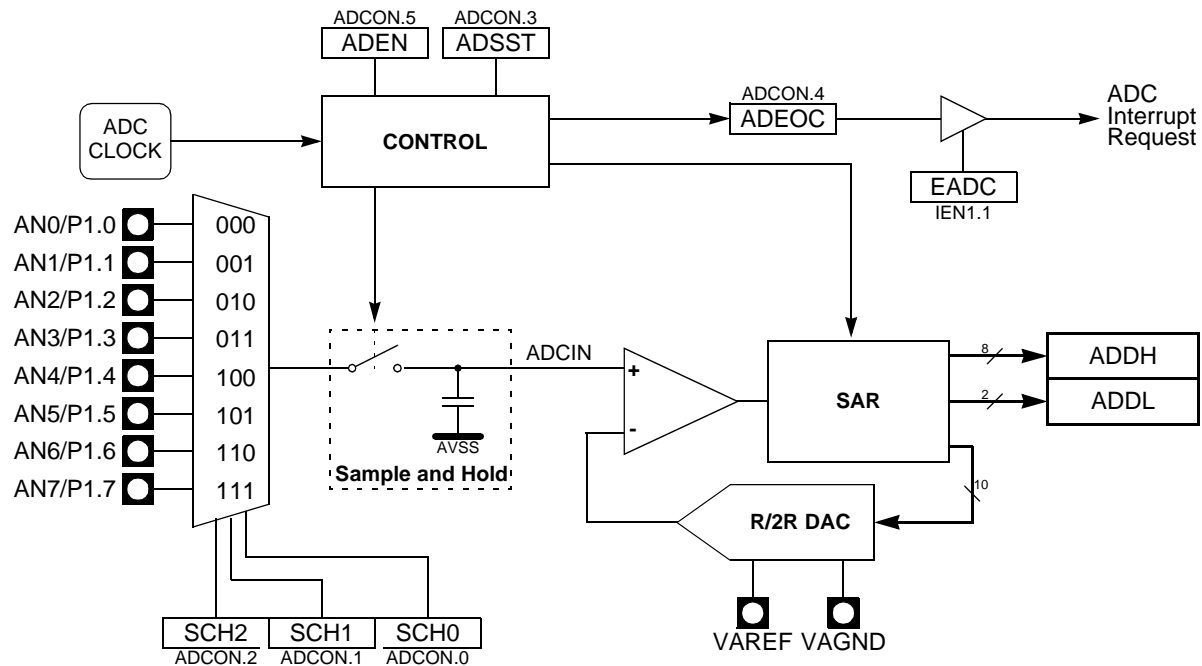
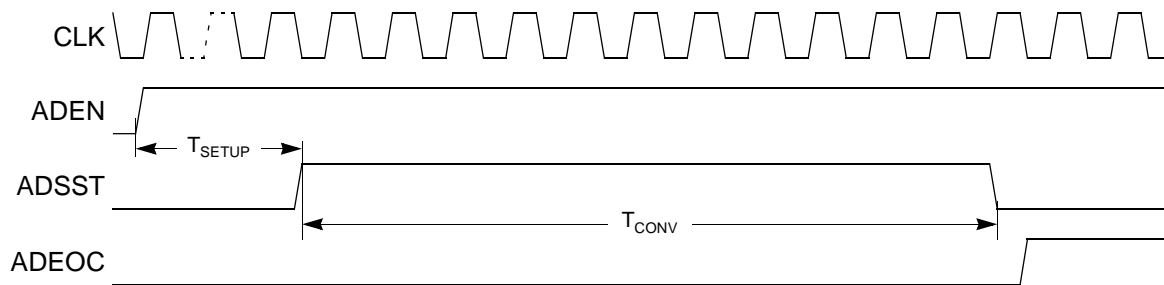
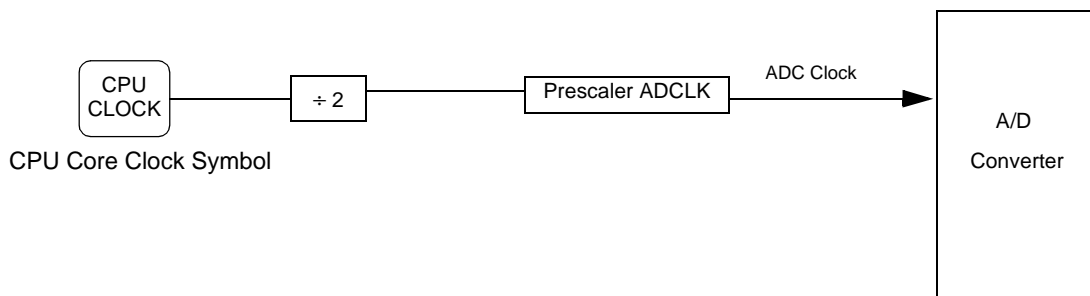


Figure 74 shows the timing diagram of a complete conversion. For simplicity, the figure depicts the waveforms in idealized form and do not provide precise timing information. For ADC characteristics and timing parameters refer to the Section “AC Characteristics” of the AT89C51CC03 datasheet.



Note: Tsetup min = 4 us  
Tconv=11 clock ADC = 1sample and hold + 10 bit conversion  
The user must ensure that 4 us minimum time between setting ADEN and the start of the first conversion.

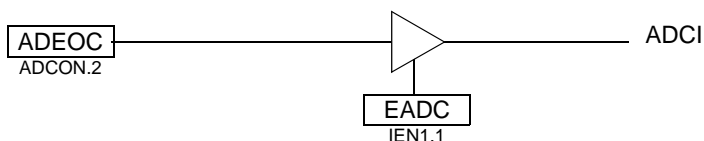
**Figure 75. A/D Converter Clock**


## ADC Standby Mode

When the ADC is not used, it is possible to set it in standby mode by clearing bit ADEN in ADCON register. In this mode its power dissipation is about 1  $\mu$ W.

## IT ADC Management

An interrupt end-of-conversion will occurs when the bit ADEOC is activated and the bit EADC is set. For re-arming the interrupt the bit ADEOC must be cleared by software.

**Figure 76. ADC Interrupt Structure**


## Routines examples

- Configure P1.2 and P1.3 in ADC channels
 

```

// configure channel P1.2 and P1.3 for ADC
ADCF = 0Ch

// Enable the ADC
ADCON = 20h
      
```
- Start a standard conversion
 

```

// The variable "channel" contains the channel to convert
// The variable "value_converted" is an unsigned int
// Clear the field SCH[2:0]
ADCON and = F8h
// Select channel
ADCON | = channel
// Start conversion in standard mode
ADCON | = 08h
// Wait flag End of conversion
while((ADCON and 01h) != 01h)
// Clear the End of conversion flag
ADCON and = EFh
// read the value
value_converted = (ADDH << 2)+(ADDL)
      
```
- Start a precision conversion (need interrupt ADC)
 

```

// The variable "channel" contains the channel to convert
// Enable ADC
      
```

Each of the interrupt sources can be individually enabled or disabled by setting or clearing a bit in the Interrupt Enable register. This register also contains a global disable bit which must be cleared to disable all the interrupts at the same time.

Each interrupt source can also be individually programmed to one of four priority levels by setting or clearing a bit in the Interrupt Priority registers. The Table below shows the bit values and priority levels associated with each combination.

**Table 108.** Priority Level Bit Values

IPH.x	IPL.x	Interrupt Level Priority
0	0	0 (Lowest)
0	1	1
1	0	2
1	1	3 (Highest)

A low-priority interrupt can be interrupted by a high priority interrupt but not by another low-priority interrupt. A high-priority interrupt cannot be interrupted by any other interrupt source.

If two interrupt requests of different priority levels are received simultaneously, the request of the higher priority level is serviced. If interrupt requests of the same priority level are received simultaneously, an internal polling sequence determines which request is serviced. Thus within each priority level there is a second priority structure determined by the polling sequence, see Table 109.

**Table 109.** Interrupt priority Within level

Interrupt Name	Interrupt Address Vector	Priority Number
external interrupt (INT0)	0003h	1
Timer0 (TF0)	000Bh	2
external interrupt (INT1)	0013h	3
Timer1 (TF1)	001Bh	4
PCA (CF or CCFn)	0033h	5
UART (RI or TI)	0023h	6
Timer2 (TF2)	002Bh	7
CAN (Txok, Rxok, Err or OvrBuf)	003Bh	8
ADC (ADCI)	0043h	9
CAN Timer Overflow (OVRTIM)	004Bh	10
SPI interrupt	0053h	11



## External Program Memory Characteristics

**Table 118.** Symbol Description

Symbol	Parameter
T	Oscillator clock period
T <sub>LHLL</sub>	ALE pulse width
T <sub>AVLL</sub>	Address Valid to ALE
T <sub>LLAX</sub>	Address Hold After ALE
T <sub>LLIV</sub>	ALE to Valid Instruction In
T <sub>LLPL</sub>	ALE to $\overline{\text{PSEN}}$
T <sub>PLPH</sub>	$\overline{\text{PSEN}}$ Pulse Width
T <sub>PLIV</sub>	$\overline{\text{PSEN}}$ to Valid Instruction In
T <sub>PXIX</sub>	Input Instruction Hold After $\overline{\text{PSEN}}$
T <sub>PXIZ</sub>	Input Instruction Float After $\overline{\text{PSEN}}$
T <sub>AVIV</sub>	Address to Valid Instruction In
T <sub>PLAZ</sub>	$\overline{\text{PSEN}}$ Low to Address Float

**Table 119.** AC Parameters for a Fix Clock (F = 40 MHz)

Symbol	Min	Max	Units
T	25		ns
T <sub>LHLL</sub>	40		ns
T <sub>AVLL</sub>	10		ns
T <sub>LLAX</sub>	10		ns
T <sub>LLIV</sub>		70	ns
T <sub>LLPL</sub>	15		ns
T <sub>PLPH</sub>	55		ns
T <sub>PLIV</sub>		35	ns
T <sub>PXIX</sub>	0		ns
T <sub>PXIZ</sub>		18	ns
T <sub>AVIV</sub>		85	ns
T <sub>PLAZ</sub>		10	ns

**Table 123.** AC Parameters for a Variable Clock

Symbol	Type	Standard Clock	X2 Clock	X parameter	Units
$T_{RLRH}$	Min	6 T - x	3 T - x	20	ns
$T_{WLWH}$	Min	6 T - x	3 T - x	20	ns
$T_{RLDV}$	Max	5 T - x	2.5 T - x	25	ns
$T_{RHDx}$	Min	x	x	0	ns
$T_{RHDZ}$	Max	2 T - x	T - x	20	ns
$T_{LLDV}$	Max	8 T - x	4T - x	40	ns
$T_{AVDV}$	Max	9 T - x	4.5 T - x	60	ns
$T_{LLWL}$	Min	3 T - x	1.5 T - x	25	ns
$T_{LLWL}$	Max	3 T + x	1.5 T + x	25	ns
$T_{AVWL}$	Min	4 T - x	2 T - x	25	ns
$T_{QVWX}$	Min	T - x	0.5 T - x	15	ns
$T_{QVWH}$	Min	7 T - x	3.5 T - x	25	ns
$T_{WHQX}$	Min	T - x	0.5 T - x	10	ns
$T_{RLAZ}$	Max	x	x	0	ns
$T_{WHLH}$	Min	T - x	0.5 T - x	15	ns
$T_{WHLH}$	Max	T + x	0.5 T + x	15	ns

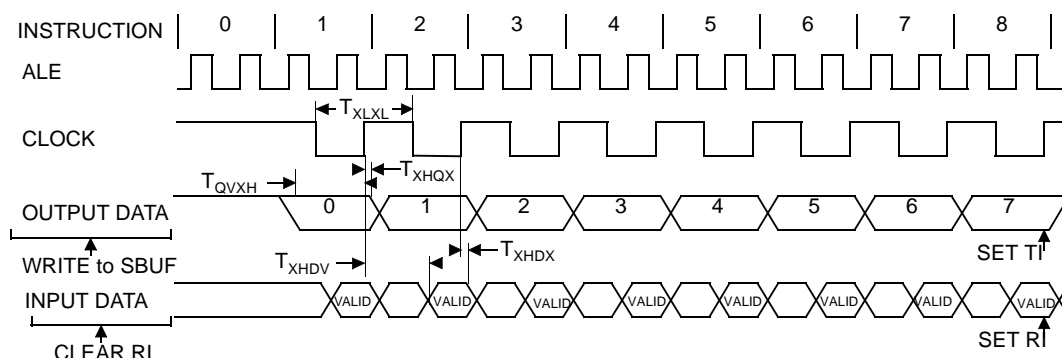
**Table 125.** AC Parameters for a Fix Clock (F = 40 MHz)

Symbol	Min	Max	Units
$T_{XLXL}$	300		ns
$T_{QVHX}$	200		ns
$T_{XHGX}$	30		ns
$T_{XHDX}$	0		ns
$T_{XHDV}$		117	ns

**Table 126.** AC Parameters for a Variable Clock

Symbol	Type	Standard Clock	X2 Clock	X parameter for -M range	Units
$T_{XLXL}$	Min	12 T	6 T		ns
$T_{QVHX}$	Min	10 T - x	5 T - x	50	ns
$T_{XHGX}$	Min	2 T - x	T - x	20	ns
$T_{XHDX}$	Min	x	x	0	ns
$T_{XHDV}$	Max	10 T - x	5 T - x	133	ns

## Shift Register Timing Waveforms



## External Clock Drive Characteristics (XTAL1)

**Table 127.** AC Parameters

Symbol	Parameter	Min	Max	Units
$T_{CLCL}$	Oscillator Period	25		ns
$T_{CHCX}$	High Time	5		ns
$T_{CLCX}$	Low Time	5		ns
$T_{CLCH}$	Rise Time		5	ns
$T_{CHCL}$	Fall Time		5	ns
$T_{CHCX}/T_{CLCX}$	Cyclic ratio in X2 mode	40	60	%

**STANDARD NOTES FOR PLCC**

**1/ CONTROLLING DIMENSIONS : INCHES**

**2/ DIMENSIONING AND TOLERANCING PER ANSI Y 14.5M - 1982.**

**3/ "D" AND "E1" DIMENSIONS DO NOT INCLUDE MOLD FLASH OR PROTUSIONS.  
MOLD FLASH OR PROTUSIONS SHALL NOT EXCEED 0.20 mm (.008 INCH) PER  
SIDE.**

**STANDARD NOTES FOR PQFP/ VQFP / TQFP / DQFP**

**1/ CONTROLLING DIMENSIONS : INCHES**

**2/ ALL DIMENSIONING AND TOLERANCING CONFORM TO ANSI Y 14.5M - 1982.**

**3/ "D1 AND E1" DIMENSIONS DO NOT INCLUDE MOLD PROTUSIONS.  
MOLD PROTUSIONS SHALL NOT EXCEED 0.25 mm (0.010 INCH).  
THE TOP PACKAGE BODY SIZE MAY BE SMALLER THAN THE BOTTOM  
PACKAGE BODY SIZE BY AS MUCH AS 0.15 mm.**

**4/ DATUM PLANE "H" LOCATED AT MOLD PARTING LINE AND  
COINCIDENT WITH LEAD, WHERE LEAD EXITS PLASTIC BODY AT  
BOTTOM OF PARTING LINE.**

**5/ DATUM "A" AND "D" TO BE DETERMINED AT DATUM PLANE H.**

**6/ DIMENSION " f " DOES NOT INCLUDE DAMBAR PROTUSION ALLOWABLE  
DAMBAR PROTUSION SHALL BE 0.08mm/.003" TOTAL IN EXCESS OF THE  
" f " DIMENSION AT MAXIMUM MATERIAL CONDITION .  
DAMBAR CANNOT BE LOCATED ON THE LOWER RADIUS OR THE FOOT.**