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Understanding <u>Embedded - FPGAs (Field</u> <u>Programmable Gate Array)</u>

Embedded - FPGAs, or Field Programmable Gate Arrays, are advanced integrated circuits that offer unparalleled flexibility and performance for digital systems. Unlike traditional fixed-function logic devices, FPGAs can be programmed and reprogrammed to execute a wide array of logical operations, enabling customized functionality tailored to specific applications. This reprogrammability allows developers to iterate designs quickly and implement complex functions without the need for custom hardware.

Applications of Embedded - FPGAs

The versatility of Embedded - FPGAs makes them indispensable in numerous fields. In telecommunications.

Details

Product Status	Active
Number of LABs/CLBs	-
Number of Logic Elements/Cells	
Total RAM Bits	110592
Number of I/O	172
Number of Gates	600000
Voltage - Supply	1.425V ~ 1.575V
Mounting Type	Surface Mount
Operating Temperature	-40°C ~ 100°C (TJ)
Package / Case	484-BGA
Supplier Device Package	484-FPBGA (23x23)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/afs600-1fgg484i

Email: info@E-XFL.COM

Address: Room A, 16/F, Full Win Commercial Centre, 573 Nathan Road, Mongkok, Hong Kong



Fusion Device Family Overview

Instant On

Flash-based Fusion devices are Level 0 Instant On. Instant On Fusion devices greatly simplify total system design and reduce total system cost by eliminating the need for CPLDs. The Fusion Instant On clocking (PLLs) replaces off-chip clocking resources. The Fusion mix of Instant On clocking and analog resources makes these devices an excellent choice for both system supervisor and system management functions. Instant On from a single 3.3 V source enables Fusion devices to initiate, control, and monitor multiple voltage supplies while also providing system clocks. In addition, glitches and brownouts in system power will not corrupt the Fusion device flash configuration. Unlike SRAM-based FPGAs, the device will not have to be reloaded when system power is restored. This enables reduction or complete removal of expensive voltage monitor and brownout detection devices from the PCB design.

Flash-based Fusion devices simplify total system design and reduce cost and design risk, while increasing system reliability.

Firm Errors

Firm errors occur most commonly when high-energy neutrons, generated in the upper atmosphere, strike a configuration cell of an SRAM FPGA. The energy of the collision can change the state of the configuration cell and thus change the logic, routing, or I/O behavior in an unpredictable way. Another source of radiation-induced firm errors is alpha particles. For an alpha to cause a soft or firm error, its source must be in very close proximity to the affected circuit. The alpha source must be in the package molding compound or in the die itself. While low-alpha molding compounds are being used increasingly, this helps reduce but does not entirely eliminate alpha-induced firm errors.

Firm errors are impossible to prevent in SRAM FPGAs. The consequence of this type of error can be a complete system failure. Firm errors do not occur in Fusion flash-based FPGAs. Once it is programmed, the flash cell configuration element of Fusion FPGAs cannot be altered by high-energy neutrons and is therefore immune to errors from them.

Recoverable (or soft) errors occur in the user data SRAMs of all FPGA devices. These can easily be mitigated by using error detection and correction (EDAC) circuitry built into the FPGA fabric.

Low Power

Flash-based Fusion devices exhibit power characteristics similar to those of an ASIC, making them an ideal choice for power-sensitive applications. With Fusion devices, there is no power-on current surge and no high current transition, both of which occur on many FPGAs.

Fusion devices also have low dynamic power consumption and support both low power standby mode and very low power sleep mode, offering further power savings.

Advanced Flash Technology

The Fusion family offers many benefits, including nonvolatility and reprogrammability through an advanced flash-based, 130-nm LVCMOS process with seven layers of metal. Standard CMOS design techniques are used to implement logic and control functions. The combination of fine granularity, enhanced flexible routing resources, and abundant flash switches allows very high logic utilization (much higher than competing SRAM technologies) without compromising device routability or performance. Logic functions within the device are interconnected through a four-level routing hierarchy.

Embedded Memories

Flash Memory Blocks

The flash memory available in each Fusion device is composed of one to four flash blocks, each 2 Mbits in density. Each block operates independently with a dedicated flash controller and interface. Fusion flash memory blocks combine fast access times (60 ns random access and 10 ns access in Read-Ahead mode) with a configurable 8-, 16-, or 32-bit datapath, enabling high-speed flash operation without wait states. The memory block is organized in pages and sectors. Each page has 128 bytes, with 33 pages comprising one sector and 64 sectors per block. The flash block can support multiple partitions. The only constraint on size is that partition boundaries must coincide with page boundaries. The flexibility and granularity enable many use models and allow added granularity in programming updates.

Fusion devices support two methods of external access to the flash memory blocks. The first method is a serial interface that features a built-in JTAG-compliant port, which allows in-system programmability during user or monitor/test modes. This serial interface supports programming of an AES-encrypted stream. Data protected with security measures can be passed through the JTAG interface, decrypted, and then programmed in the flash block. The second method is a soft parallel interface.

FPGA logic or an on-chip soft microprocessor can access flash memory through the parallel interface. Since the flash parallel interface is implemented in the FPGA fabric, it can potentially be customized to meet special user requirements. For more information, refer to the *CoreCFI Handbook*. The flash memory parallel interface provides configurable byte-wide (×8), word-wide (×16), or dual-word-wide (×32) data-port options. Through the programmable flash parallel interface, the on-chip and off-chip memories can be cascaded for wider or deeper configurations.

The flash memory has built-in security. The user can configure either the entire flash block or the small blocks to protect against unintentional or intrusive attempts to change or destroy the storage contents. Each on-chip flash memory block has a dedicated controller, enabling each block to operate independently.

The flash block logic consists of the following sub-blocks:

- Flash block Contains all stored data. The flash block contains 64 sectors and each sector contains 33 pages of data.
- Page Buffer Contains the contents of the current page being modified. A page contains 8 blocks of data.
- Block Buffer Contains the contents of the last block accessed. A block contains 128 data bits.
- ECC Logic The flash memory stores error correction information with each block to perform single-bit error correction and double-bit error detection on all data blocks.

User Nonvolatile FlashROM

In addition to the flash blocks, Fusion devices have 1 Kbit of user-accessible, nonvolatile FlashROM on-chip. The FlashROM is organized as 8×128-bit pages. The FlashROM can be used in diverse system applications:

- Internet protocol addressing (wireless or fixed)
- System calibration settings
- Device serialization and/or inventory control
- Subscription-based business models (for example, set-top boxes)
- · Secure key storage for communications algorithms protected by security
- Asset management/tracking
- Date stamping
- Version management

The FlashROM is written using the standard IEEE 1532 JTAG programming interface. Pages can be individually programmed (erased and written). On-chip AES decryption can be used selectively over public networks to load data such as security keys stored in the FlashROM for a user design.

The FlashROM can be programmed (erased and written) via the JTAG programming interface, and its contents can be read back either through the JTAG programming interface or via direct FPGA core addressing.



Fusion Device Family Overview

The FlashPoint tool in the Fusion development software solutions, Libero SoC and Designer, has extensive support for flash memory blocks and FlashROM. One such feature is auto-generation of sequential programming files for applications requiring a unique serial number in each part. Another feature allows the inclusion of static data for system version control. Data for the FlashROM can be generated quickly and easily using the Libero SoC and Designer software tools. Comprehensive programming file support is also included to allow for easy programming of large numbers of parts with differing FlashROM contents.

SRAM and FIFO

Fusion devices have embedded SRAM blocks along the north and south sides of the device. Each variable-aspect-ratio SRAM block is 4,608 bits in size. Available memory configurations are 256×18, 512×9, 1k×4, 2k×2, and 4k×1 bits. The individual blocks have independent read and write ports that can be configured with different bit widths on each port. For example, data can be written through a 4-bit port and read as a single bitstream. The SRAM blocks can be initialized from the flash memory blocks or via the device JTAG port (ROM emulation mode), using the UJTAG macro.

In addition, every SRAM block has an embedded FIFO control unit. The control unit allows the SRAM block to be configured as a synchronous FIFO without using additional core VersaTiles. The FIFO width and depth are programmable. The FIFO also features programmable Almost Empty (AEMPTY) and Almost Full (AFULL) flags in addition to the normal EMPTY and FULL flags. The embedded FIFO control unit contains the counters necessary for the generation of the read and write address pointers. The SRAM/FIFO blocks can be cascaded to create larger configurations.

Clock Resources

PLLs and Clock Conditioning Circuits (CCCs)

Fusion devices provide designers with very flexible clock conditioning capabilities. Each member of the Fusion family contains six CCCs. In the two larger family members, two of these CCCs also include a PLL; the smaller devices support one PLL.

The inputs of the CCC blocks are accessible from the FPGA core or from one of several inputs with dedicated CCC block connections.

The CCC block has the following key features:

- Wide input frequency range (f_{IN CCC}) = 1.5 MHz to 350 MHz
- Output frequency range ($f_{OUT CCC}$) = 0.75 MHz to 350 MHz
- Clock phase adjustment via programmable and fixed delays from -6.275 ns to +8.75 ns
- Clock skew minimization (PLL)
- Clock frequency synthesis (PLL)
- · On-chip analog clocking resources usable as inputs:
 - 100 MHz on-chip RC oscillator
 - Crystal oscillator

Additional CCC specifications:

- Internal phase shift = 0°, 90°, 180°, and 270°
- Output duty cycle = $50\% \pm 1.5\%$
- Low output jitter. Samples of peak-to-peak period jitter when a single global network is used:
 - 70 ps at 350 MHz
 - 90 ps at 100 MHz
 - 180 ps at 24 MHz
 - Worst case < 2.5% × clock period
- Maximum acquisition time = 150 µs
- Low power consumption of 5 mW

Clocking Resources

The Fusion family has a robust collection of clocking peripherals, as shown in the block diagram in Figure 2-16. These on-chip resources enable the creation, manipulation, and distribution of many clock signals. The Fusion integrated RC oscillator produces a 100 MHz clock source with no external components. For systems requiring more precise clock signals, the Fusion family supports an on-chip crystal oscillator circuit. The integrated PLLs in each Fusion device can use the RC oscillator, crystal oscillator, or another on-chip clock signal as a source. These PLLs offer a variety of capabilities to modify the clock source (multiply, divide, synchronize, advance, or delay). Utilizing the CCC found in the popular ProASIC3 family, Fusion incorporates six CCC blocks. The CCCs allow access to Fusion global and local clock distribution nets, as described in the "Global Resources (VersaNets)" section on page 2-11.



Figure 2-16 • Fusion Clocking Options

Modes of Operation

There are two read modes and one write mode:

- Read Nonpipelined (synchronous—1 clock edge): In the standard read mode, new data is driven
 onto the RD bus in the same clock cycle following RA and REN valid. The read address is
 registered on the read port clock active edge, and data appears at RD after the RAM access time.
 Setting PIPE to OFF enables this mode.
- Read Pipelined (synchronous—2 clock edges): The pipelined mode incurs an additional clock delay from the address to the data but enables operation at a much higher frequency. The read address is registered on the read port active clock edge, and the read data is registered and appears at RD after the second read clock edge. Setting PIPE to ON enables this mode.
- Write (synchronous—1 clock edge): On the write clock active edge, the write data is written into the SRAM at the write address when WEN is High. The setup times of the write address, write enables, and write data are minimal with respect to the write clock. Write and read transfers are described with timing requirements in the "SRAM Characteristics" section on page 2-63 and the "FIFO Characteristics" section on page 2-72.

RAM Initialization

Each SRAM block can be individually initialized on power-up by means of the JTAG port using the UJTAG mechanism (refer to the "JTAG IEEE 1532" section on page 2-229 and the *Fusion SRAM/FIFO Blocks* application note). The shift register for a target block can be selected and loaded with the proper bit configuration to enable serial loading. The 4,608 bits of data can be loaded in a single operation.





Figure 2-57 • FIFO Read









Figure 2-60 • FIFO EMPTY Flag and AEMPTY Flag Assertion



	VAREF		
	ADCGNDREF		
	AV0	DAVOUT0	
	AC0	DACOUT0	
	ΔΤΟ		
	•	DAIOUIU	
	• • •		
	AV9	DAVOUT9	
	AC9	DACOU19	
	AT9	DATOUT9	
	ATRETURN01		
	•	AG0	
	Å TRETURN9	AG1	
	DENAV0	•	
		<u>م</u>	
		A09	
	DEINATU		
	•		
	DENAV0		
	DENAC0		
	DENAT0		
	CMSTB0		
	•		
	ĊSMTB9		
	GDONO		
	CDON0		
	GDON9		
	IMSTBO		
	•		
	TMSTB9		
	MODE[3:0]	BUSY	
	TVC[7:0]	CALIBRATE	
	STC[7:0]	DATAVALID	
	CHNUMBER[4:0]	SAMPLE	
	TMSTINT	RESULTI11:01	
	ADCSTART	RTCMATCH	
	PWRDWN	RICXILSEL	
	ADCRESET	RTCPSMMATCH	
	RTCCLK		
	SYSCLK		
	ACMIVEN	ACMRDATA[7:0]	
<u> </u>	ACMRESET		
	ACMWDATA		
	ACMADDR		
	ACMCLK		
	AE	3	

Figure 2-64 • Analog Block Macro



Device Architecture

ADC Input Multiplexer

At the input to the Fusion ADC is a 32:1 multiplexer. Of the 32 input channels, up to 30 are user definable. Two of these channels are hardwired internally. Channel 31 connects to an internal temperature diode so the temperature of the Fusion device itself can be monitored. Channel 0 is wired to the FPGA's 1.5 V VCC supply, enabling the Fusion device to monitor its own power supply. Doing this internally makes it unnecessary to use an analog I/O to support these functions. The balance of the MUX inputs are connected to Analog Quads (see the "Analog Quad" section on page 2-80). Table 2-40 defines which Analog Quad inputs are associated with which specific analog MUX channels. The number of Analog Quads present is device-dependent; refer to the family list in the "Fusion Family" table on page I of this datasheet for the number of quads per device. Regardless of the number of quads populated in a device, the internal connections to both VCC and the internal temperature diode remain on Channels 0 and 31, respectively. To sample the internal temperature monitor, it must be strobed (similar to the AT pads). The TMSTBINT pin on the Analog Block macro is the control for strobing the internal temperature measurement diode.

To determine which channel is selected for conversion, there is a five-pin interface on the Analog Block, CHNUMBER[4:0], defined in Table 2-39.

Channel Number	CHNUMBER[4:0]
0	00000
1	00001
2	00010
3	00011
•	•
30	11110
31	11111

Table 2-39 • Channel Selection

Table 2-40 shows the correlation between the analog MUX input channels and the analog input pins.

Table 2-40 • Analog MUX Channels

Analog MUX Channel	Signal	Analog Quad Number
0	Vcc_analog	
1	AV0	
2	AC0	Analog Quad 0
3	AT0	
4	AV1	
5	AC1	Analog Quad 1
6	AT1	
7	AV2	
8	AC2	Analog Quad 2
9	AT2	
10	AV3	
11	AC3	Analog Quad 3
12	AT3	
13	AV4	
14	AC4	Analog Quad 4
15	AT4	7



The optimal setting for the system running at 66 MHz with an ADC for 10-bit mode chosen is shown in Table 2-47:

Table 2-47 • Optimal Setting at 66 MHz in 10-Bit Mode

TVC[7:0]	= 1	= 0x01
STC[7:0]	= 3	= 0x03
MODE[3:0]	= b'0100	= 0x4*

Note: No power-down after every conversion is chosen in this case; however, if the application is power-sensitive, the MODE[2] can be set to '0', as described above, and it will not affect any performance.

Timing Diagrams



Note: *Refer to EQ 15 on page 2-107 for the calculation on the period of ADCCLK, t_{ADCCLK}.

Figure 2-89 • Power-Up Calibration Status Signal Timing Diagram

Table 2-93 • Summary of I/O Timing Characteristics – Software Default SettingsCommercial Temperature Range Conditions: T_J = 70°C, Worst-Case VCC = 1.425 V,Worst-Case VCCI = I/O Standard DependentApplicable to Advanced I/Os

I/O Standard	Drive Strength (mA)	Slew Rate	Capacitive Load (pF)	External Resistor (Ohm)	tpour	top	toin	tey	teout	tzı	tzH	t _{LZ}	tHZ	tzıs	tzHS	Units
3.3 V LVTTL/ 3.3 V LVCMOS	12 mA	High	35 pF	-	0.49	2.64	0.03	0.90	0.32	2.69	2.11	2.40	2.68	4.36	3.78	ns
2.5 V LVCMOS	12 mA	High	35 pF	_	0.49	2.66	0.03	0.98	0.32	2.71	2.56	2.47	2.57	4.38	4.23	ns
1.8 V LVCMOS	12 mA	High	35 pF	_	0.49	2.64	0.03	0.91	0.32	2.69	2.27	2.76	3.05	4.36	3.94	ns
1.5 V LVCMOS	12 mA	High	35 pF	_	0.49	3.05	0.03	1.07	0.32	3.10	2.67	2.95	3.14	4.77	4.34	ns
3.3 V PCI	Per PCI spec	High	10 pF	25 ²	0.49	2.00	0.03	0.65	0.32	2.04	1.46	2.40	2.68	3.71	3.13	ns
3.3 V PCI-X	Per PCI-X spec	High	10 pF	25 ²	0.49	2.00	0.03	0.62	0.32	2.04	1.46	2.40	2.68	3.71	3.13	ns
LVDS	24 mA	High	_	-	0.49	1.37	0.03	1.20	N/A	N/A	N/A	N/A	N/A	N/A	N/A	ns
LVPECL	24 mA	High	-	_	0.49	1.34	0.03	1.05	N/A	N/A	N/A	N/A	N/A	N/A	N/A	ns

Notes:

1. For specific junction temperature and voltage-supply levels, refer to Table 3-6 on page 3-7 for derating values.

2. Resistance is used to measure I/O propagation delays as defined in PCI specifications. See Figure 2-123 on page 2-197 for connectivity. This resistor is not required during normal operation.

Table 2-94 • Summary of I/O Timing Characteristics – Software Default SettingsCommercial Temperature Range Conditions: TJ = 70°C, Worst-Case VCC = 1.425 V,Worst-Case VCCI = I/O Standard DependentApplicable to Standard I/Os

I/O Standard	Drive Strength (mA)	Slew Rate	Capacitive Load (pF)	External Resistor (Ohm)	tpour	t _{DP}	t _{DIN}	t _Þ v	teour	tzı	tzH	t _{LZ}	t _{HZ}	Units
3.3 V LVTTL/ 3.3 V LVCMOS	8 mA	High	35 pF	-	0.49	3.29	0.03	0.75	0.32	3.36	2.80	1.79	2.01	ns
2.5 V LVCMOS	8 mA	High	35pF	-	0.49	3.56	0.03	0.96	0.32	3.40	3.56	1.78	1.91	ns
1.8 V LVCMOS	4 mA	High	35pF	_	0.49	4.74	0.03	0.90	0.32	4.02	4.74	1.80	1.85	ns
1.5 V LVCMOS	2 mA	High	35pF	—	0.49	5.71	0.03	1.06	0.32	4.71	5.71	1.83	1.83	ns

Note: For specific junction temperature and voltage-supply levels, refer to Table 3-6 on page 3-7 for derating values.



Device Architecture

Table 2-96 • I/O Output Buffer Maximum Resistances ¹ (continued)

Standard	Drive Strength	R _{PULL-DOWN} (ohms) ²	R _{PULL-UP} (ohms) ³
Applicable to Standard I/O Bank	s		
3.3 V LVTTL / 3.3 V LVCMOS	2 mA	100	300
	4 mA	100	300
	6 mA	50	150
	8 mA	50	150
2.5 V LVCMOS	2 mA	100	200
	4 mA	100	200
	6 mA	50	100
	8 mA	50	100
1.8 V LVCMOS	2 mA	200	225
	4 mA	100	112
1.5 V LVCMOS	2 mA	200	224

Notes:

1. These maximum values are provided for informational reasons only. Minimum output buffer resistance values depend on VCC, drive strength selection, temperature, and process. For board design considerations and detailed output buffer resistances, use the corresponding IBIS models located on the Microsemi SoC Products Group website: http://www.microsemi.com/soc/techdocs/models/ibis.html.

2. R_(PULL-DOWN-MAX) = VOLspec / I_{OLspec}

3. R_(PULL-UP-MAX) = (VCCImax – VOHspec) / IOHspec

Table 2-97 • I/O Weak Pull-Up/Pull-Down Resistances Minimum and Maximum Weak Pull-Up/Pull-Down Resistance Values

	R _{(WEAK I} (oh	PULL-UP) ms)	R _(WEAK PULL-DOWN) 2 (ohms)			
VCCI	Min.	Max.	Min.	Max.		
3.3 V	10 k	45 k	10 k	45 k		
2.5 V	11 k	55 k	12 k	74 k		
1.8 V	18 k	70 k	17 k	110 k		
1.5 V	19 k	90 k	19 k	140 k		

Notes:

R_(WEAK PULL-UP-MAX) = (VCCImax – VOHspec) / I_{WEAK PULL-UP-MIN}
 R_(WEAK PULL-DOWN-MAX) = VOLspec / I_{WEAK PULL-DOWN-MIN}



Device Architecture

1.8 V LVCMOS

Low-Voltage CMOS for 1.8 V is an extension of the LVCMOS standard (JESD8-5) used for generalpurpose 1.8 V applications. It uses a 1.8 V input buffer and push-pull output buffer.

1.8 V LVCMOS		VIL	VIH		VOL	VOH	IOL	юн	IOSL	IOSH	IIL ¹	IIH ²
Drive Strength	Min. V	Max. V	Min. V	Max. V	Max. V	Min. V	mA	mA	Max. mA ³	Max. mA ³	μA ⁴	μA ⁴
Applicable	to Pro I/0) Banks										
2 mA	-0.3	0.35 * VCCI	0.65 * VCCI	3.6	0.45	VCCI-0.45	2	2	11	9	10	10
4 mA	-0.3	0.35 * VCCI	0.65 * VCCI	3.6	0.45	VCCI-0.45	4	4	22	17	10	10
6 mA	-0.3	0.35 * VCCI	0.65 * VCCI	3.6	0.45	VCCI-0.45	6	6	44	35	10	10
8 mA	-0.3	0.35 * VCCI	0.65 * VCCI	3.6	0.45	VCCI-0.45	8	8	51	45	10	10
12 mA	-0.3	0.35 * VCCI	0.65 * VCCI	3.6	0.45	VCCI-0.45	12	12	74	91	10	10
16 mA	-0.3	0.35 * VCCI	0.65 * VCCI	3.6	0.45	VCCI-0.45	16	16	74	91	10	10
Applicable	to Advar	nced I/O Banl	(S									
2 mA	-0.3	0.35 * VCCI	0.65 * VCCI	1.9	0.45	VCCI-0.45	2	2	11	9	10	10
4 mA	-0.3	0.35 * VCCI	0.65 * VCCI	1.9	0.45	VCCI-0.45	4	4	22	17	10	10
6 mA	-0.3	0.35 * VCCI	0.65 * VCCI	1.9	0.45	VCCI-0.45	6	6	44	35	10	10
8 mA	-0.3	0.35 * VCCI	0.65 * VCCI	1.9	0.45	VCCI-0.45	8	8	51	45	10	10
12 mA	-0.3	0.35 * VCCI	0.65 * VCCI	1.9	0.45	VCCI-0.45	12	12	74	91	10	10
16 mA	-0.3	0.35 * VCCI	0.65 * VCCI	1.9	0.45	VCCI-0.45	16	16	74	91	10	10
Applicable	to Stand	ard I/O Banks	5			•						
2 mA	-0.3	0.35 * VCCI	0.65 * VCCI	3.6	0.45	VCCI-0.45	2	2	11	9	10	10
4 mA	-0.3	0.35 * VCCI	0.65 * VCCI	3.6	0.45	VCCI-0.45	4	4	22	17	10	10

Table 2-118 • Minimum and Maximum DC Input and Output Levels

Notes:

1. IIL is the input leakage current per I/O pin over recommended operation conditions where –0.3 V < VIN < VIL.

2. IIH is the input leakage current per I/O pin over recommended operating conditions VIH < VIN < VCCI. Input current is larger when operating outside recommended ranges.

3. Currents are measured at high temperature (100°C junction temperature) and maximum voltage.

4. Currents are measured at 85°C junction temperature.

5. Software default selection highlighted in gray.



Figure 2-121 • AC Loading

Table 2-119 • AC Waveforms, Measuring Points, and Capacitive Loads

Input Low (V)	Input Low (V)	Measuring Point* (V)	VREF (typ.) (V)	C _{LOAD} (pF)
0	1.8	0.9	_	35

Note: *Measuring point = Vtrip. See Table 2-90 on page 2-166 for a complete table of trip points.



Differential I/O Characteristics

Configuration of the I/O modules as a differential pair is handled by the Microsemi Designer software when the user instantiates a differential I/O macro in the design.

Differential I/Os can also be used in conjunction with the embedded Input Register (InReg), Output Register (OutReg), Enable Register (EnReg), and Double Data Rate (DDR). However, there is no support for bidirectional I/Os or tristates with these standards.

LVDS

Low-Voltage Differential Signal (ANSI/TIA/EIA-644) is a high-speed differential I/O standard. It requires that one data bit be carried through two signal lines, so two pins are needed. It also requires external resistor termination.

The full implementation of the LVDS transmitter and receiver is shown in an example in Figure 2-134. The building blocks of the LVDS transmitter–receiver are one transmitter macro, one receiver macro, three board resistors at the transmitter end, and one resistor at the receiver end. The values for the three driver resistors are different from those used in the LVPECL implementation because the output standard specifications are different.



Figure 2-134 • LVDS	Circuit Diagram and	Board-Level Implementatior
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Table 2-168 • I	Minimum and	Maximum	DC Input a	and Output Levels
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DC Parameter	Description	Min.	Тур.	Max.	Units
VCCI	Supply Voltage	2.375	2.5	2.625	V
VOL	Output Low Voltage	0.9	1.075	1.25	V
VOH	Input High Voltage	1.25	1.425	1.6	V
IOL ¹	Output Low Voltage	0.65	0.91	1.16	mA
IOH ¹	Output High Voltage	0.65	0.91	1.16	mA
VI	Input Voltage	0		2.925	V
IIL ^{2,3}	Input Low Voltage			10	μA
IIH ^{2,4}	Input High Voltage			10	μA
VODIFF	Differential Output Voltage	250	350	450	mV
VOCM	Output Common Mode Voltage	1.125	1.25	1.375	V
VICM	Input Common Mode Voltage	0.05	1.25	2.35	V
VIDIFF	Input Differential Voltage	100	350		mV

Notes:

- 1. IOL/IOH defined by VODIFF/(Resistor Network)
- 2. Currents are measured at 85°C junction temperature.
- 3. ILL is the input leakage current per I/O pin over recommended operation conditions where -0.3 V < VIN < VIL.
- 4. IIH is the input leakage current per I/O pin over recommended operating conditions VIH < VIN < VCCI. Input current is larger when operating outside recommended ranges.



LVPECL

Low-Voltage Positive Emitter-Coupled Logic (LVPECL) is another differential I/O standard. It requires that one data bit be carried through two signal lines. Like LVDS, two pins are needed. It also requires external resistor termination.

The full implementation of the LVDS transmitter and receiver is shown in an example in Figure 2-136. The building blocks of the LVPECL transmitter–receiver are one transmitter macro, one receiver macro, three board resistors at the transmitter end, and one resistor at the receiver end. The values for the three driver resistors are different from those used in the LVDS implementation because the output standard specifications are different.



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DC Parameter	Description	Min.	Max.	Min.	Max.	Min.	Max.	Units
VCCI	Supply Voltage	3	.0	3	.3	3.	6	V
VOL	Output Low Voltage	0.96	1.27	1.06	1.43	1.30	1.57	V
VOH	Output High Voltage	1.8	2.11	1.92	2.28	2.13	2.41	V
VIL, VIH	Input Low, Input High Voltages	0	3.6	0	3.6	0	3.6	V
VODIFF	Differential Output Voltage	0.625	0.97	0.625	0.97	0.625	0.97	V
VOCM	Output Common Mode Voltage	1.762	1.98	1.762	1.98	1.762	1.98	V
VICM	Input Common Mode Voltage	1.01	2.57	1.01	2.57	1.01	2.57	V
VIDIFF	Input Differential Voltage	300		300		300		mV

Table 2-171 • Minimum and Maximum DC Input and Output Levels

Table 2-172 • AC Waveforms, Measuring Points, and Capacitive Loads

Input Low (V)	Input High (V)	Measuring Point* (V)	VREF (typ.) (V)
1.64	1.94	Cross point	_

Note: *Measuring point = Vtrip. See Table 2-90 on page 2-166 for a complete table of trip points.

Timing Characteristics

Table 2-173 • LVPECL

Commercial Temperature Range Conditions: $T_J = 70^{\circ}$ C, Worst-Case VCC = 1.425 V, Worst-Case VCCI = 3.0 V Applicable to Pro I/Os

Speed Grade	t _{DOUT}	t _{DP}	t _{DIN}	t _{PY}	Units
Std.	0.66	2.14	0.04	1.63	ns
-1	0.56	1.82	0.04	1.39	ns
-2	0.49	1.60	0.03	1.22	ns

Note: For the derating values at specific junction temperature and voltage supply levels, refer to Table 3-7 on page 3-9.



DDR Module Specifications

Input DDR Module



Figure 2-142 • Input DDR Timing Model

Table 2-179 • Parameter Definitions

Parameter Name	Parameter Definition	Measuring Nodes (from, to)
t _{DDRICLKQ1}	Clock-to-Out Out_QR	B, D
t _{DDRICLKQ2}	Clock-to-Out Out_QF	B, E
t _{DDRISUD}	Data Setup Time of DDR Input	А, В
t _{DDRIHD}	Data Hold Time of DDR Input	А, В
t _{DDRICLR2Q1}	Clear-to-Out Out_QR	C, D
t _{DDRICLR2Q2}	Clear-to-Out Out_QF	C, E
t _{DDRIREMCLR}	Clear Removal	С, В
t _{DDRIRECCLR}	Clear Recovery	С, В





Figure	2-145 •	Output DDR	Timing	Diagram

Timing Characteristics

Table 2-182 • Output DDR Propagation Delays	
Commercial Temperature Range Conditions: T ₁ = 70°C, Worst-Case VCC = 1.425 V	

Parameter	Description	-2	-1	Std.	Units
t _{DDROCLKQ}	Clock-to-Out of DDR for Output DDR	0.70	0.80	0.94	ns
t _{DDROSUD1}	Data_F Data Setup for Output DDR	0.38	0.43	0.51	ns
t _{DDROSUD2}	Data_R Data Setup for Output DDR	0.38	0.43	0.51	ns
t _{DDROHD1}	Data_F Data Hold for Output DDR	0.00	0.00	0.00	ns
t _{DDROHD2}	Data_R Data Hold for Output DDR	0.00	0.00	0.00	ns
t _{DDROCLR2Q}	Asynchronous Clear-to-Out for Output DDR	0.80	0.91	1.07	ns
t _{DDROREMCLR}	Asynchronous Clear Removal Time for Output DDR	0.00	0.00	0.00	ns
t _{DDRORECCLR}	Asynchronous Clear Recovery Time for Output DDR	0.22	0.25	0.30	ns
t _{DDROWCLR1}	Asynchronous Clear Minimum Pulse Width for Output DDR	0.22	0.25	0.30	ns
t _{DDROCKMPWH}	Clock Minimum Pulse Width High for the Output DDR	0.36	0.41	0.48	ns
t _{DDROCKMPWL}	Clock Minimum Pulse Width Low for the Output DDR	0.32	0.37	0.43	ns
F _{DDOMAX}	Maximum Frequency for the Output DDR	1404	1232	1048	MHz

Note: For the derating values at specific junction temperature and voltage supply levels, refer to Table 3-7 on page 3-9.

Methodology

Total Power Consumption—PTOTAL

Operating Mode, Standby Mode, and Sleep Mode

 $P_{TOTAL} = P_{STAT} + P_{DYN}$

P_{STAT} is the total static power consumption.

P_{DYN} is the total dynamic power consumption.

Total Static Power Consumption—P_{STAT}

Operating Mode

 $\label{eq:pstat} \begin{array}{l} \mathsf{P}_{\mathsf{STAT}} = \mathsf{PDC1} + (\mathsf{N}_{\mathsf{NVM-BLOCKS}} * \mathsf{PDC4}) + \mathsf{PDC5} + (\mathsf{N}_{\mathsf{QUADS}} * \mathsf{PDC6}) + (\mathsf{N}_{\mathsf{INPUTS}} * \mathsf{PDC7}) + (\mathsf{N}_{\mathsf{OUTPUTS}} * \mathsf{PDC8}) + (\mathsf{N}_{\mathsf{PLLS}} * \mathsf{PDC9}) \end{array}$

 $N_{\ensuremath{\mathsf{NVM}}\xspace-BLOCKS}$ is the number of NVM blocks available in the device.

 N_{QUADS} is the number of Analog Quads used in the design.

N_{INPUTS} is the number of I/O input buffers used in the design.

N_{OUTPUTS} is the number of I/O output buffers used in the design.

N_{PLLS} is the number of PLLs available in the device.

Standby Mode

P_{STAT} = PDC2

Sleep Mode

P_{STAT} = PDC3

Total Dynamic Power Consumption—P_{DYN}

Operating Mode

P_{DYN} = P_{CLOCK} + P_{S-CELL} + P_{C-CELL} + P_{NET} + P_{INPUTS} + P_{OUTPUTS} + P_{MEMORY} + P_{PLL} + P_{NVM}+ P_{XTL-OSC} + P_{RC-OSC} + P_{AB}

Standby Mode

 $P_{DYN} = P_{XTL-OSC}$

Sleep Mode

 $P_{DYN} = 0 W$

Global Clock Dynamic Contribution—P_{CLOCK}

Operating Mode

 $P_{CLOCK} = (PAC1 + N_{SPINE} * PAC2 + N_{ROW} * PAC3 + N_{S-CELL} * PAC4) * F_{CLK}$

N_{SPINE} is the number of global spines used in the user design—guidelines are provided in the "Spine Architecture" section of the Global Resources chapter in the *Fusion and Extended Temperature Fusion FPGA Fabric User's Guide*.

N_{ROW} is the number of VersaTile rows used in the design—guidelines are provided in the "Spine Architecture" section of the Global Resources chapter in the *Fusion and Extended Temperature Fusion FPGA Fabric User's Guide*.

 $\mathsf{F}_{\mathsf{CLK}}$ is the global clock signal frequency.

N_{S-CELL} is the number of VersaTiles used as sequential modules in the design.

Standby Mode and Sleep Mode

 $P_{CLOCK} = 0 W$

Sequential Cells Dynamic Contribution—P_{S-CELL}

Operating Mode



RC Oscillator Dynamic Contribution—**P**_{RC-OSC}

Operating Mode

P_{RC-OSC} = PAC19

Standby Mode and Sleep Mode

 $P_{RC-OSC} = 0 W$

Analog System Dynamic Contribution—P_{AB}

Operating Mode

P_{AB} = PAC20

Standby Mode and Sleep Mode

 $P_{AB} = 0 W$

Guidelines

Toggle Rate Definition

A toggle rate defines the frequency of a net or logic element relative to a clock. It is a percentage. If the toggle rate of a net is 100%, this means that the net switches at half the clock frequency. Below are some examples:

- The average toggle rate of a shift register is 100%, as all flip-flop outputs toggle at half of the clock frequency.
- The average toggle rate of an 8-bit counter is 25%:
 - Bit 0 (LSB) = 100%
 - Bit 1 = 50%
 - Bit 2 = 25%
 - ...
 - Bit 7 (MSB) = 0.78125%
 - Average toggle rate = (100% + 50% + 25% + 12.5% + . . . 0.78125%) / 8.

Enable Rate Definition

Output enable rate is the average percentage of time during which tristate outputs are enabled. When non-tristate output buffers are used, the enable rate should be 100%.

Table 3-16 • Toggle Rate Guidelines Recommended for Power Calculation

Component	Definition	Guideline
α_1	Toggle rate of VersaTile outputs	10%
α ₂	I/O buffer toggle rate	10%

Table 3-17 • Enable Rate Guidelines Recommended for Power Calculation

Component	Definition	Guideline
β ₁	I/O output buffer enable rate	100%
β ₂	RAM enable rate for read operations	12.5%
β ₃	RAM enable rate for write operations	12.5%
β ₄	NVM enable rate for read operations	0%

FG256				
Pin Number	AFS090 Function	AFS250 Function	AFS600 Function	AFS1500 Function
K9	VCC	VCC	VCC	VCC
K10	GND	GND	GND	GND
K11	NC	GDC2/IO57PPB1V0	GDC2/IO57PPB2V0	GDC2/IO84PPB2V0
K12	GND	GND	GND	GND
K13	NC	GDA0/IO54NDB1V0	GDA0/IO54NDB2V0	GDA0/IO81NDB2V0
K14	NC	GDA2/IO55PPB1V0	GDA2/IO55PPB2V0	GDA2/IO82PPB2V0
K15	VCCIB1	VCCIB1	VCCIB2	VCCIB2
K16	NC	GDB1/IO53PPB1V0	GDB1/IO53PPB2V0	GDB1/IO80PPB2V0
L1	NC	GEC1/IO63PDB3V0	GEC1/IO63PDB4V0	GEC1/IO90PDB4V0
L2	NC	GEC0/IO63NDB3V0	GEC0/IO63NDB4V0	GEC0/IO90NDB4V0
L3	NC	GEB1/IO62PDB3V0	GEB1/IO62PDB4V0	GEB1/IO89PDB4V0
L4	NC	GEB0/IO62NDB3V0	GEB0/IO62NDB4V0	GEB0/IO89NDB4V0
L5	NC	IO60NDB3V0	IO60NDB4V0	IO87NDB4V0
L6	NC	GEC2/IO60PDB3V0	GEC2/IO60PDB4V0	GEC2/IO87PDB4V0
L7	GNDA	GNDA	GNDA	GNDA
L8	AC0	AC0	AC2	AC2
L9	AV2	AV2	AV4	AV4
L10	AC3	AC3	AC5	AC5
L11	PTEM	PTEM	PTEM	PTEM
L12	TDO	TDO	TDO	TDO
L13	VJTAG	VJTAG	VJTAG	VJTAG
L14	NC	IO57NPB1V0	IO57NPB2V0	IO84NPB2V0
L15	GDB2/IO41PPB1V0	GDB2/IO56PPB1V0	GDB2/IO56PPB2V0	GDB2/IO83PPB2V0
L16	NC	IO55NPB1V0	IO55NPB2V0	IO82NPB2V0
M1	GND	GND	GND	GND
M2	NC	GEA1/IO61PDB3V0	GEA1/IO61PDB4V0	GEA1/IO88PDB4V0
M3	NC	GEA0/IO61NDB3V0	GEA0/IO61NDB4V0	GEA0/IO88NDB4V0
M4	VCCIB3	VCCIB3	VCCIB4	VCCIB4
M5	NC	IO58NPB3V0	IO58NPB4V0	IO85NPB4V0
M6	NC	NC	AV0	AV0
M7	NC	NC	AC1	AC1
M8	AG1	AG1	AG3	AG3
M9	AC2	AC2	AC4	AC4
M10	AC4	AC4	AC6	AC6
M11	NC	AG5	AG7	AG7
M12	VPUMP	VPUMP	VPUMP	VPUMP
M13	VCCIB1	VCCIB1	VCCIB2	VCCIB2
M14	TMS	TMS	TMS	TMS