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Understanding Embedded - FPGAs (Field Programmable Gate Array)

Embedded - FPGAs, or Field Programmable Gate Arrays, are advanced integrated circuits that offer unparalleled flexibility and performance for digital systems. Unlike traditional fixed-function logic devices, FPGAs can be programmed and reprogrammed to execute a wide array of logical operations, enabling customized functionality tailored to specific applications. This reprogrammability allows developers to iterate designs quickly and implement complex functions without the need for custom hardware.

Applications of Embedded - FPGAs

The versatility of Embedded - FPGAs makes them indispensable in numerous fields. In telecommunications.

Details	
Product Status	Active
Number of LABs/CLBs	-
Number of Logic Elements/Cells	-
Total RAM Bits	110592
Number of I/O	172
Number of Gates	600000
Voltage - Supply	1.425V ~ 1.575V
Mounting Type	Surface Mount
Operating Temperature	-40°C ~ 100°C (TJ)
Package / Case	484-BGA
Supplier Device Package	484-FPBGA (23x23)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/afs600-fgg484i

Clock Aggregation

Clock aggregation allows for multi-spine clock domains. A MUX tree provides the necessary flexibility to allow long lines or I/Os to access domains of one, two, or four global spines. Signal access to the clock aggregation system is achieved through long-line resources in the central rib, and also through local resources in the north and south ribs, allowing I/Os to feed directly into the clock system. As Figure 2-14 indicates, this access system is contiguous.

There is no break in the middle of the chip for north and south I/O VersaNet access. This is different from the quadrant clocks, located in these ribs, which only reach the middle of the rib. Refer to the *Using Global Resources in Actel Fusion Devices* application note.

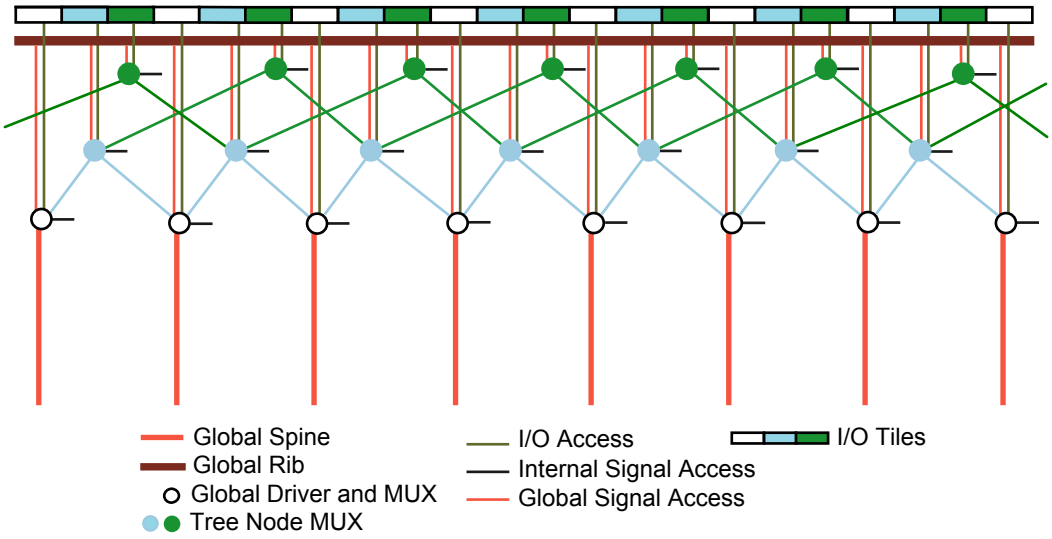


Figure 2-14 • **Clock Aggregation Tree Architecture**

VersaNet Timing Characteristics

Global clock delays include the central rib delay, the spine delay, and the row delay. Delays do not include I/O input buffer clock delays, as these are dependent upon I/O standard, and the clock may be driven and conditioned internally by the CCC module. Table 2-5, Table 2-6, Table 2-7, and Table 2-8 on page 2-17 present minimum and maximum global clock delays within the device Minimum and maximum delays are measured with minimum and maximum loading, respectively.

Timing Characteristics

Table 2-5 • AFS1500 Global Resource Timing
Commercial Temperature Range Conditions: T_J = 70°C, Worst-Case VCC = 1.425 V

Parameter	Description	–2		–1		Std.		Units
		Min.[1]	Max.[2]	Min.[1]	Max.[2]	Min.[1]	Max.[2]	
t_{RCKL}	Input Low Delay for Global Clock	1.53	1.75	1.74	1.99	2.05	2.34	ns
t_{RCKH}	Input High Delay for Global Clock	1.53	1.79	1.75	2.04	2.05	2.40	ns
$t_{RCKMPWH}$	Minimum Pulse Width High for Global Clock							ns
$t_{RCKMPWL}$	Minimum Pulse Width Low for Global Clock							ns
t_{RCKSW}	Maximum Skew for Global Clock		0.26		0.29		0.34	ns

Notes:

1. *Value reflects minimum load. The delay is measured from the CCC output to the clock pin of a sequential element located in a lightly loaded row (single element is connected to the global net).*
2. *Value reflects maximum load. The delay is measured on the clock pin of the farthest sequential element located in a fully loaded row (all available flip-flops are connected to the global net in the row).*
3. *For the derating values at specific junction temperature and voltage supply levels, refer to Table 3-7 on page 3-9.*

Table 2-6 • AFS600 Global Resource Timing
Commercial Temperature Range Conditions: T_J = 70°C, Worst-Case VCC = 1.425 V

Parameter	Description	–2		–1		Std.		Units
		Min.[1]	Max.[2]	Min.[1]	Max.[2]	Min.[1]	Max.[2]	
t_{RCKL}	Input Low Delay for Global Clock	1.27	1.49	1.44	1.70	1.69	2.00	ns
t_{RCKH}	Input High Delay for Global Clock	1.26	1.54	1.44	1.75	1.69	2.06	ns
$t_{RCKMPWH}$	Minimum Pulse Width High for Global Clock							ns
$t_{RCKMPWL}$	Minimum Pulse Width Low for Global Clock							ns
t_{RCKSW}	Maximum Skew for Global Clock		0.27		0.31		0.36	ns

Notes:

1. *Value reflects minimum load. The delay is measured from the CCC output to the clock pin of a sequential element located in a lightly loaded row (single element is connected to the global net).*
2. *Value reflects maximum load. The delay is measured on the clock pin of the farthest sequential element located in a fully loaded row (all available flip-flops are connected to the global net in the row).*
3. *For the derating values at specific junction temperature and voltage supply levels, refer to Table 3-7 on page 3-9.*

Table 2-7 • AFS250 Global Resource Timing
Commercial Temperature Range Conditions: T_J = 70°C, Worst-Case VCC = 1.425 V

Parameter	Description	–2		–1		Std.		Units
		Min.[1]	Max.[2]	Min.[1]	Max.[2]	Min.[1]	Max.[2]	
t_{RCKL}	Input Low Delay for Global Clock	0.89	1.12	1.02	1.27	1.20	1.50	ns
t_{RCKH}	Input High Delay for Global Clock	0.88	1.14	1.00	1.30	1.17	1.53	ns
$t_{RCKMPWH}$	Minimum Pulse Width High for Global Clock							ns
$t_{RCKMPWL}$	Minimum Pulse Width Low for Global Clock							ns
t_{RCKSW}	Maximum Skew for Global Clock		0.26		0.30		0.35	ns

Notes:

1. *Value reflects minimum load. The delay is measured from the CCC output to the clock pin of a sequential element located in a lightly loaded row (single element is connected to the global net).*
2. *Value reflects maximum load. The delay is measured on the clock pin of the farthest sequential element located in a fully loaded row (all available flip-flops are connected to the global net in the row).*
3. *For the derating values at specific junction temperature and voltage supply levels, refer to Table 3-7 on page 3-9.*

Table 2-8 • AFS090 Global Resource Timing
Commercial Temperature Range Conditions: T_J = 70°C, Worst-Case VCC = 1.425 V

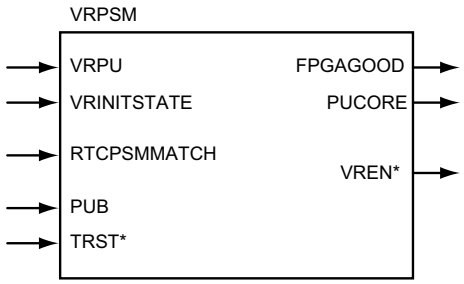
Parameter	Description	–2		–1		Std.		Units
		Min.[1]	Max.[2]	Min.[1]	Max.[2]	Min.[1]	Max.[2]	
t_{RCKL}	Input Low Delay for Global Clock	0.84	1.07	0.96	1.21	1.13	1.43	ns
t_{RCKH}	Input High Delay for Global Clock	0.83	1.10	0.95	1.25	1.12	1.47	ns
$t_{RCKMPWH}$	Minimum Pulse Width High for Global Clock							ns
$t_{RCKMPWL}$	Minimum Pulse Width Low for Global Clock							ns
t_{RCKSW}	Maximum Skew for Global Clock		0.27		0.30		0.36	ns

Notes:

1. *Value reflects minimum load. The delay is measured from the CCC output to the clock pin of a sequential element located in a lightly loaded row (single element is connected to the global net).*
2. *Value reflects maximum load. The delay is measured on the clock pin of the farthest sequential element located in a fully loaded row (all available flip-flops are connected to the global net in the row).*
3. *For the derating values at specific junction temperature and voltage supply levels, refer to Table 3-7 on page 3-9.*

Voltage Regulator and Power System Monitor (VRPSM)

The VRPSM macro controls the power-up state of the FPGA. The power-up bar (PUB) pin can turn on the voltage regulator when set to 0. TRST can enable the voltage regulator when deasserted, allowing the FPGA to power-up when user want access to JTAG ports. The inputs VRINITSTATE and RTCPSMMATCH come from the flash bits and RTC, and can also power up the FPGA.



*Note: *Signals are hardwired internally and do not exist in the macro core.*

Figure 2-30 • **VRPSM Macro**

Table 2-17 • **VRPSM Signal Descriptions**

Signal Name	Width	Direction	Function
VRPU	1	In	Voltage Regulator Power-Up 0 – Voltage regulator disabled. PUB must be floated or pulled up, and the TRST pin must be grounded to disable the voltage regulator. 1 – Voltage regulator enabled
VRINITSTATE	1	In	Voltage Regulator Initial State Defines the voltage Regulator status upon power-up of the 3.3 V. The signal is configured by Libero SoC when the VRPSM macro is generated. Tie off to 1 – Voltage regulator enables when 3.3 V is powered. Tie off to 0 – Voltage regulator disables when 3.3 V is powered.
RTCPSMMATCH	1	In	RTC Power System Management Match Connect from RTCPSMATCH signal from RTC in AB 0 transition to 1 turns on the voltage regulator
PUB	1	In	External pin, built-in weak pull-up Power-Up Bar 0 – Enables voltage regulator at all times
TRST*	1	In	External pin, JTAG Test Reset 1 – Enables voltage regulator at all times
FPGAGOOD	1	Out	Indicator that the FPGA is powered and functional No need to connect if it is not used. 1 – Indicates that the FPGA is powered up and functional. 0 – Not possible to read by FPGA since it has already powered off.
PUCORE	1	Out	Power-Up Core Inverted signal of PUB. No need to connect if it is not used.
VREN*	1	Out	Voltage Regulator Enable Connected to 1.5 V voltage regulator in Fusion device internally. 0 – Voltage regulator disables 1 – Voltage regulator enables
*Note: *Signals are hardwired internally and do not exist in the macro core.*			

Read Operation

Read operations are designed to read data from the FB Array, Page Buffer, Block Buffer, or status registers. Read operations support a normal read and a read-ahead mode (done by asserting READNEXT). Also, the timing for Read operations is dependent on the setting of PIPE.

The following diagrams illustrate representative timing for Non-Pipe Mode (Figure 2-38) and Pipe Mode (Figure 2-39) reads of the flash memory block interface.

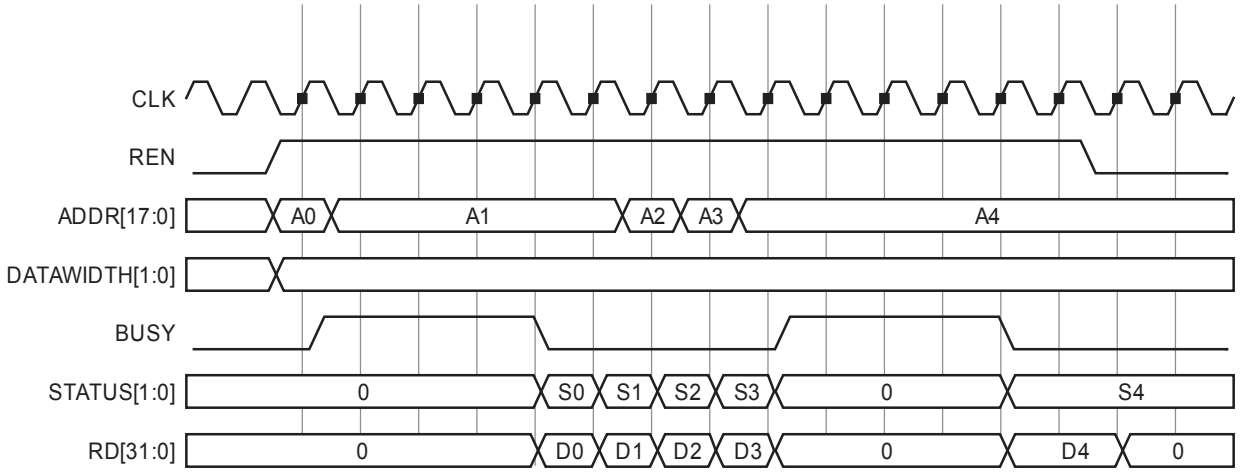


Figure 2-38 • **Read Waveform (Non-Pipe Mode, 32-bit access)**

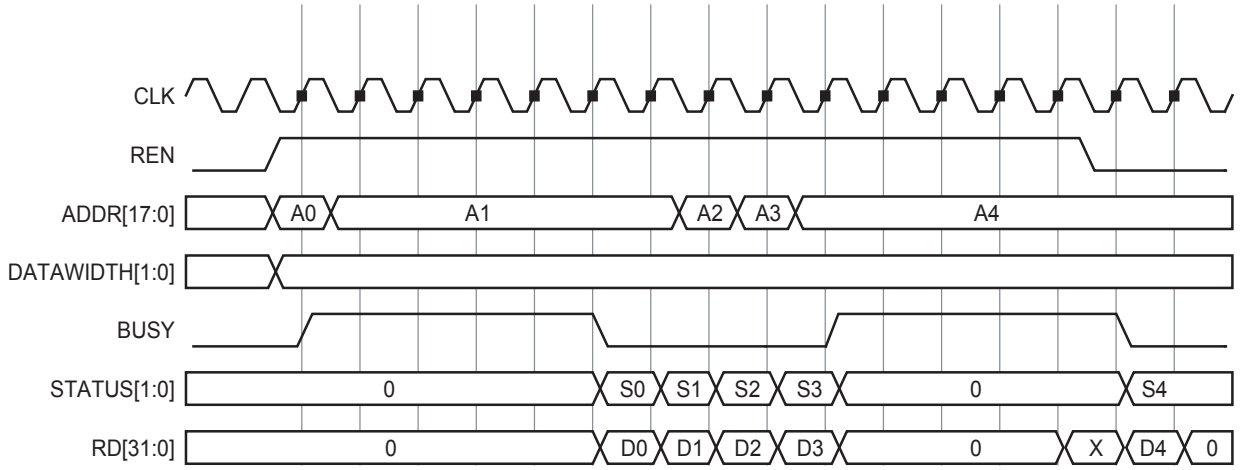


Figure 2-39 • **Read Waveform (Pipe Mode, 32-bit access)**

Modes of Operation

There are two read modes and one write mode:

- Read Nonpipelined (synchronous—1 clock edge): In the standard read mode, new data is driven onto the RD bus in the same clock cycle following RA and REN valid. The read address is registered on the read port clock active edge, and data appears at RD after the RAM access time. Setting PIPE to OFF enables this mode.
- Read Pipelined (synchronous—2 clock edges): The pipelined mode incurs an additional clock delay from the address to the data but enables operation at a much higher frequency. The read address is registered on the read port active clock edge, and the read data is registered and appears at RD after the second read clock edge. Setting PIPE to ON enables this mode.
- Write (synchronous—1 clock edge): On the write clock active edge, the write data is written into the SRAM at the write address when WEN is High. The setup times of the write address, write enables, and write data are minimal with respect to the write clock. Write and read transfers are described with timing requirements in the "SRAM Characteristics" section on page 2-63 and the "FIFO Characteristics" section on page 2-72.

RAM Initialization

Each SRAM block can be individually initialized on power-up by means of the JTAG port using the UJTAG mechanism (refer to the "JTAG IEEE 1532" section on page 2-229 and the *Fusion SRAM/FIFO Blocks* application note). The shift register for a target block can be selected and loaded with the proper bit configuration to enable serial loading. The 4,608 bits of data can be loaded in a single operation.

ESTOP, FSTOP

ESTOP is used to stop the FIFO read counter from further counting once the FIFO is empty (i.e., the EMPTY flag goes High). A High on this signal inhibits the counting.

FSTOP is used to stop the FIFO write counter from further counting once the FIFO is full (i.e., the FULL flag goes High). A High on this signal inhibits the counting.

For more information on these signals, refer to the "ESTOP and FSTOP Usage" section on page 2-70.

FULL, EMPTY

When the FIFO is full and no more data can be written, the FULL flag asserts High. The FULL flag is synchronous to WCLK to inhibit writing immediately upon detection of a full condition and to prevent overflows. Since the write address is compared to a resynchronized (and thus time-delayed) version of the read address, the FULL flag will remain asserted until two WCLK active edges after a read operation eliminates the full condition.

When the FIFO is empty and no more data can be read, the EMPTY flag asserts High. The EMPTY flag is synchronous to RCLK to inhibit reading immediately upon detection of an empty condition and to prevent underflows. Since the read address is compared to a resynchronized (and thus time-delayed) version of the write address, the EMPTY flag will remain asserted until two RCLK active edges after a write operation removes the empty condition.

For more information on these signals, refer to the "FIFO Flag Usage Considerations" section on page 2-70.

AFULL, AEMPTY

These are programmable flags and will be asserted on the threshold specified by AFVAL and AEVAL, respectively.

When the number of words stored in the FIFO reaches the amount specified by AEVAL while reading, the AEMPTY output will go High. Likewise, when the number of words stored in the FIFO reaches the amount specified by AFVAL while writing, the AFULL output will go High.

AFVAL, AEVAL

The AEVAL and AFVAL pins are used to specify the almost-empty and almost-full threshold values, respectively. They are 12-bit signals. For more information on these signals, refer to "FIFO Flag Usage Considerations" section.

ESTOP and FSTOP Usage

The ESTOP pin is used to stop the read counter from counting any further once the FIFO is empty (i.e., the EMPTY flag goes High). Likewise, the FSTOP pin is used to stop the write counter from counting any further once the FIFO is full (i.e., the FULL flag goes High).

The FIFO counters in the Fusion device start the count at 0, reach the maximum depth for the configuration (e.g., 511 for a 512×9 configuration), and then restart at 0. An example application for the ESTOP, where the read counter keeps counting, would be writing to the FIFO once and reading the same content over and over without doing another write.

FIFO Flag Usage Considerations

The AEVAL and AFVAL pins are used to specify the 12-bit AEMPTY and AFULL threshold values, respectively. The FIFO contains separate 12-bit write address (WADDR) and read address (RADDR) counters. WADDR is incremented every time a write operation is performed, and RADDR is incremented every time a read operation is performed. Whenever the difference between WADDR and RADDR is greater than or equal to AFVAL, the AFULL output is asserted. Likewise, whenever the difference between WADDR and RADDR is less than or equal to AEVAL, the AEMPTY output is asserted. To handle different read and write aspect ratios, AFVAL and AEVAL are expressed in terms of total data bits instead of total data words. When users specify AFVAL and AEVAL in terms of read or write words, the SmartGen tool translates them into bit addresses and configures these signals automatically. SmartGen configures the AFULL flag to assert when the write address exceeds the read address by at least a predefined value. In a 2k×8 FIFO, for example, a value of 1,500 for AFVAL means that the AFULL flag will be asserted after a write when the difference between the write address and the read address reaches 1,500 (there have been at least 1500 more writes than reads). It will stay asserted until the difference between the write and read addresses drops below 1,500.

Voltage Monitor

The Fusion Analog Quad offers a robust set of voltage-monitoring capabilities unique in the FPGA industry. The Analog Quad comprises three analog input pads— Analog Voltage (AV), Analog Current (AC), and Analog Temperature (AT)—and a single gate driver output pad, Analog Gate (AG). There are many common characteristics among the analog input pads. Each analog input can be configured to connect directly to the input MUX of the ADC. When configured in this manner (Figure 2-66), there will be no prescaling of the input signal. Care must be taken in this mode not to drive the ADC into saturation by applying an input voltage greater than the reference voltage. The internal reference voltage of the ADC is 2.56 V. Optionally, an external reference can be supplied by the user. The external reference can be a maximum of 3.3 V DC.

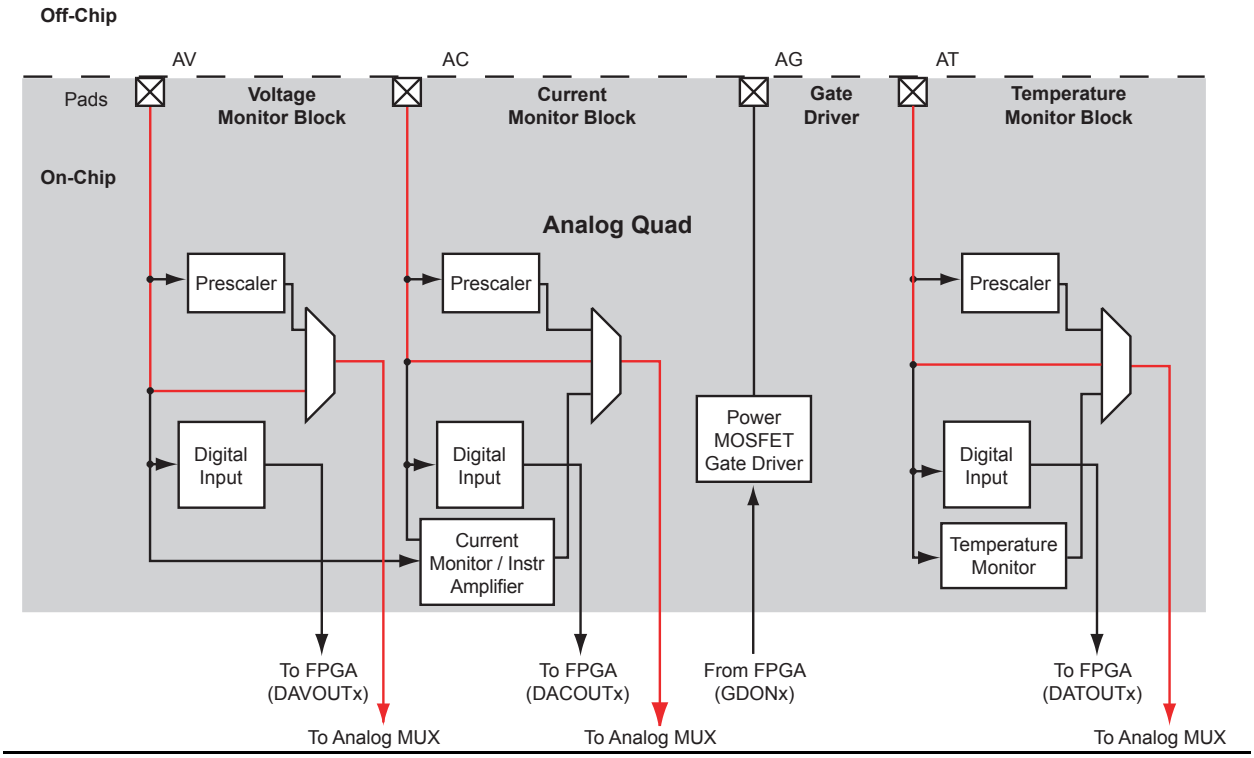


Figure 2-66 • **Analog Quad Direct Connect**

The Analog Quad offers a wide variety of prescaling options to enable the ADC to resolve the input signals. Figure 2-67 shows the path through the Analog Quad for a signal that is to be prescaled prior to conversion. The ADC internal reference voltage and the prescaler factors were selected to make both prescaling and postscaling of the signals easy binary calculations (refer to Table 2-57 on page 2-130 for details). When an analog input pad is configured with a prescaler, there will be a 1 MΩ resistor to ground. This occurs even when the device is in power-down mode. In low power standby or sleep mode (VCC is OFF, VCC33A is ON, VCCI is ON) or when the resource is not used, analog inputs are pulled down to ground through a 1 MΩ resistor. The gate driver output is floating (or tristated), and there is no extra current on VCC33A.

These scaling factors hold true whether the particular pad is configured to accept a positive or negative voltage. Note that whereas the AV and AC pads support the same prescaling factors, the AT pad supports a reduced set of prescaling factors and supports positive voltages only.

The rate at which the gate voltage of the external MOSFET slews is determined by the current, I_g, sourced or sunk by the AG pin and the gate-to-source capacitance, C_{GS}, of the external MOSFET. As an approximation, the slew rate is given by EQ 6.

$$dv/dt = I_g / C_{GS}$$

EQ 6

C_{GS} is not a fixed capacitance but, depending on the circuitry connected to its drain terminal, can vary significantly during the course of a turn-on or turn-off transient. Thus, EQ 6 on page 2-91 can only be used for a first-order estimate of the switching speed of the external MOSFET.

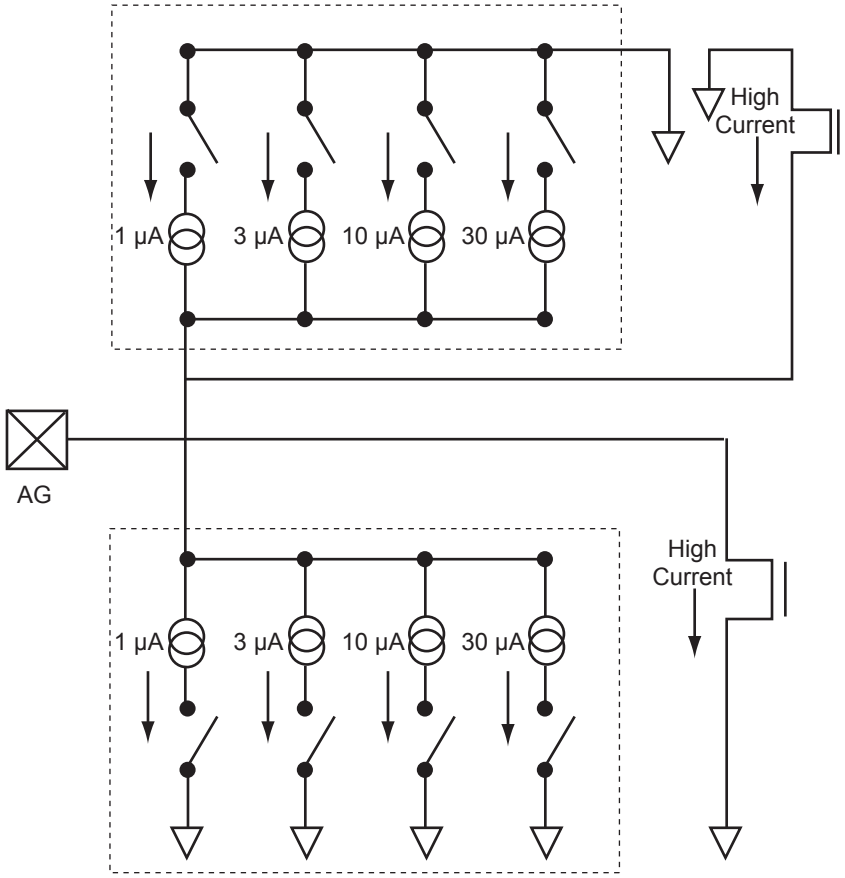


Figure 2-75 • **Gate Driver Example**

Intra-Conversion

Performing a conversion during power-up calibration is possible but should be avoided, since the performance is not guaranteed, as shown in Table 2-49 on page 2-117. This is described as intra-conversion. Figure 2-92 on page 2-113 shows intra-conversion, (conversion that starts during power-up calibration).

Injected Conversion

A conversion can be interrupted by another conversion. Before the current conversion is finished, a second conversion can be started by issuing a pulse on signal ADCSTART. When a second conversion is issued before the current conversion is completed, the current conversion would be dropped and the ADC would start the second conversion on the rising edge of the SYSCLK. This is known as injected conversion. Since the ADC is synchronous, the minimum time to issue a second conversion is two clock cycles of SYSCLK after the previous one. Figure 2-93 on page 2-113 shows injected conversion, (conversion that starts before a previously started conversion is finished). The total time for calibration still remains 3,840 ADCCLK cycles.

ADC Example

This example shows how to choose the correct settings to achieve the fastest sample time in 10-bit mode for a system that runs at 66 MHz. Assume the acquisition times defined in Table 2-44 on page 2-108 for 10-bit mode, which gives 0.549 µs as a minimum hold time.

The period of SYSCLK: t_{SYSCLK} = 1/66 MHz = 0.015 µs

Choosing TVC between 1 and 33 will meet the maximum and minimum period for the ADCCLK requirement. A higher TVC leads to a higher ADCCLK period.

The minimum TVC is chosen so that $t_{distrib}$ and $t_{post\text{-}cal}$ can be run faster. The period of ADCCLK with a TVC of 1 can be computed by EQ 24.

$$t_{ADCCLK} = 4 \times (1 + TVC) \times t_{SYSCLK} = 4 \times (1 + 1) \times 0.015\ \mu s = 0.12\ \mu s$$

EQ 24

The STC value can now be computed by using the minimum sample/hold time from Table 2-44 on page 2-108, as shown in EQ 25.

$$STC = \frac{t_{sample}}{t_{ADCCLK}} - 2 = \frac{0.549\ \mu s}{0.12\ \mu s} - 2 = 4.575 - 2 = 2.575$$

EQ 25

You must round up to 3 to accommodate the minimum sample time requirement. The actual sample time, t_{sample}, with an STC of 3, is now equal to 0.6 µs, as shown in EQ 26

$$t_{sample} = (2 + STC) \times t_{ADCCLK} = (2 + 3) \times t_{ADCCLK} = 5 \times 0.12\ \mu s = 0.6\ \mu s$$

EQ 26

Microsemi recommends post-calibration for temperature drift over time, so post-calibration is enabled.

The post-calibration time, $t_{post\text{-}cal}$, can be computed by EQ 27. The post-calibration time is 0.24 µs.

$$t_{post\text{-}cal} = 2 \times t_{ADCCLK} = 0.24\ \mu s$$

EQ 27

The distribution time, $t_{distrib}$, is equal to 1.2 µs and can be computed as shown in EQ 28 (N is number of bits, referring back to EQ 8 on page 2-94).

$$t_{distrib} = N \times t_{ADCCLK} = 10 \times 0.12 = 1.2\ \mu s$$

EQ 28

The total conversion time can now be summated, as shown in EQ 29 (referring to EQ 23 on page 2-109).

$$t_{sync\_read} + t_{sample} + t_{distrib} + t_{post\text{-}cal} + t_{sync\_write} = (0.015 + 0.60 + 1.2 + 0.24 + 0.015)\ \mu s = 2.07\ \mu s$$

EQ 29

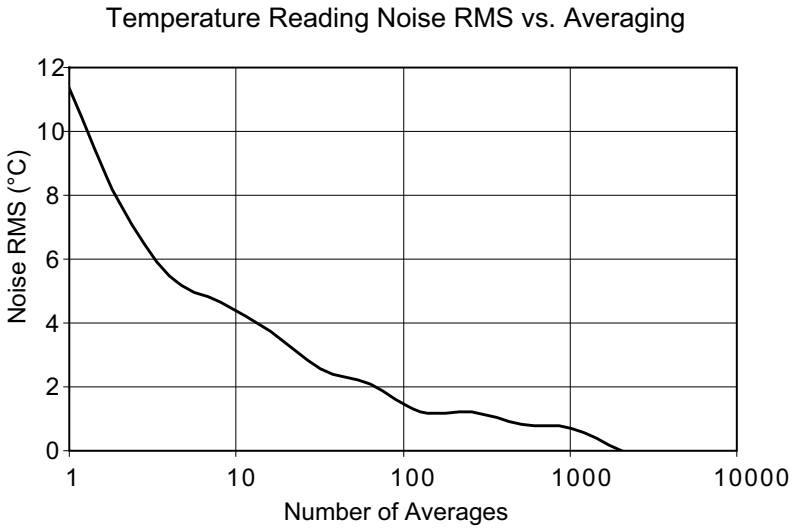


Figure 2-96 • **Temperature Reading Noise When Averaging is Used**

***Table 2-49* • Analog Channel Specifications (continued)**
Commercial Temperature Range Conditions, T_J = 85°C (unless noted otherwise),
Typical: VCC33A = 3.3 V, VCC = 1.5 V

Parameter	Description	Condition	Min.	Typ.	Max.	Units
Digital Input using Analog Pads AV, AC and AT						
VIND[2,3]	Input Voltage	Refer to Table 3-2 on page 3-3				
VHYSDIN	Hysteresis			0.3		V
VIHDIN	Input High			1.2		V
VILDIN	Input Low			0.9		V
VMPWDIN	Minimum Pulse With		50			ns
F_{DIN}	Maximum Frequency				10	MHz
ISTBDIN	Input Leakage Current			2		µA
IDYNDIN	Dynamic Current			20		µA
t_{INDIN}	Input Delay			10		ns
Gate Driver Output Using Analog Pad AG						
VG	Voltage Range	Refer to Table 3-2 on page 3-3				
IG	Output Current Drive	High Current Mode[6] at 1.0 V			±20	mA
		Low Current Mode: ±1 µA	0.8	1.0	1.3	µA
		Low Current Mode: ±3 µA	2.0	2.7	3.3	µA
		Low Current Mode: ± 10 µA	7.4	9.0	11.5	µA
		Low Current Mode: ± 30 µA	21.0	27.0	32.0	µA
IOFFG	Maximum Off Current				100	nA
F_G	Maximum switching rate	High Current Mode[6] at 1.0 V, 1 kΩ resistive load		1.3		MHz
		Low Current Mode: ±1 µA, 3 MΩ resistive load		3		KHz
		Low Current Mode: ±3 µA, 1 MΩ resistive load		7		KHz
		Low Current Mode: ±10 µA, 300 kΩ resistive load		25		KHz
		Low Current Mode: ±30 µA, 105 kΩ resistive load		78		KHz

Notes:

1. *VRSM is the maximum voltage drop across the current sense resistor.*
2. *Analog inputs used as digital inputs can tolerate the same voltage limits as the corresponding analog pad. There is no reliability concern on digital inputs as long as VIND does not exceed these limits.*
3. *VIND is limited to VCC33A + 0.2 to allow reaching 10 MHz input frequency.*
4. *An averaging of 1,024 samples (LPF setting in Analog System Builder) is required and the maximum capacitance allowed across the AT pins is 500 pF.*
5. *The temperature offset is a fixed positive value.*
6. *The high current mode has a maximum power limit of 20 mW. Appropriate current limit resistors must be used, based on voltage on the pad.*
7. *When using SmartGen Analog System Builder, CalibIP is required to obtain specified offset. For further details on CalibIP, refer to the "Temperature, Voltage, and Current Calibration in Fusion FPGAs" chapter of the* Fusion FPGA Fabric User Guide.

SSTL2 Class I

Stub-Speed Terminated Logic for 2.5 V memory bus standard (JESD8-9). Fusion devices support Class I. This provides a differential amplifier input buffer and a push-pull output buffer.

Table 2-156 • Minimum and Maximum DC Input and Output Levels

SSTL2 Class I	VIL		VIH		VOL	VOH	IOL	IOH	IOSL	IOSH	IIL[1]	IIH[2]
Drive Strength	Min. V	Max. V	Min. V	Max. V	Max. V	Min. V	mA	mA	Max. mA[3]	Max. mA[3]	µA[4]	µA[4]
15 mA	–0.3	VREF – 0.2	VREF + 0.2	3.6	0.54	VCCI – 0.62	15	15	87	83	10	10

Notes:

1. *IIL is the input leakage current per I/O pin over recommended operation conditions where –0.3 V < VIN < VIL.*
2. *IIH is the input leakage current per I/O pin over recommended operating conditions VIH < VIN < VCCI. Input current is larger when operating outside recommended ranges.*
3. *Currents are measured at high temperature (100°C junction temperature) and maximum voltage.*
4. *Currents are measured at 85°C junction temperature.*

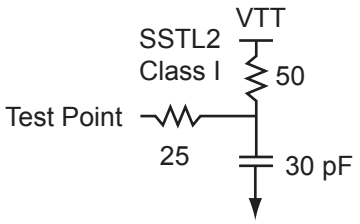


Figure 2-130 • AC Loading

Table 2-157 • AC Waveforms, Measuring Points, and Capacitive Loads

Input Low (V)	Input High (V)	Measuring Point* (V)	VREF (typ.) (V)	VTT (typ.) (V)	C_{LOAD} (pF)
VREF – 0.2	VREF + 0.2	1.25	1.25	1.25	30

*Note: *Measuring point = Vtrip. See Table 2-90 on page 2-166 for a complete table of trip points.*

Timing Characteristics

Table 2-158 • SSTL 2 Class I
Commercial Temperature Range Conditions: T_J = 70°C, Worst-Case VCC = 1.425 V, Worst-Case VCCI = 2.3 V, VREF = 1.25 V

Speed Grade	t_{DOUT}	t_{DP}	t_{DIN}	t_{PY}	t_{EOUT}	t_{ZL}	t_{ZH}	t_{LZ}	t_{HZ}	t_{ZLS}	t_{ZHS}	Units
Std.	0.66	2.13	0.04	1.33	0.43	2.17	1.85			4.40	4.08	ns
–1	0.56	1.81	0.04	1.14	0.36	1.84	1.57			3.74	3.47	ns
–2	0.49	1.59	0.03	1.00	0.32	1.62	1.38			3.29	3.05	ns

Note: For the derating values at specific junction temperature and voltage supply levels, refer to Table 3-7 on page 3-9.

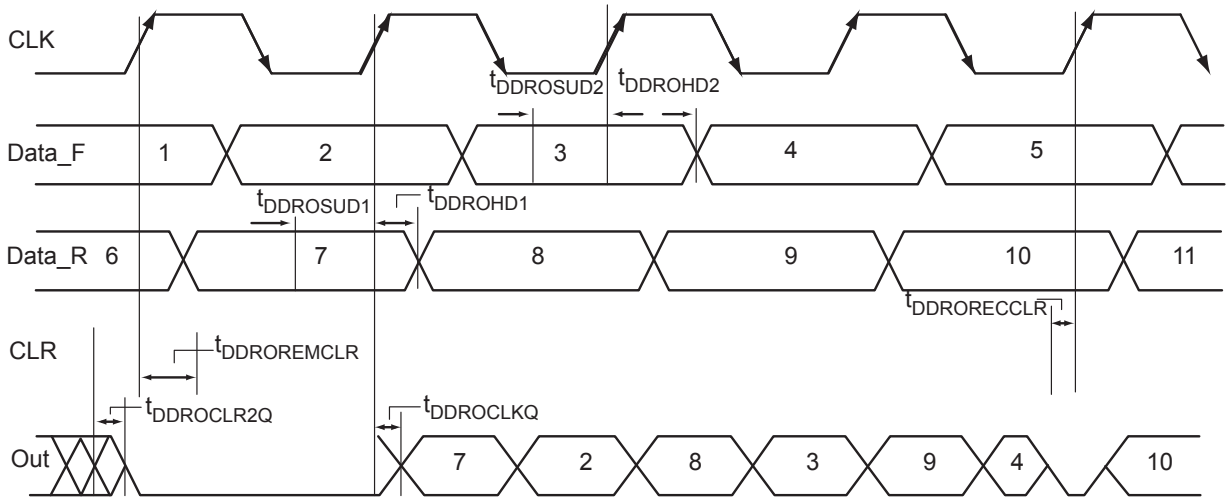


Figure 2-145 • **Output DDR Timing Diagram**

Timing Characteristics

Table 2-182 • **Output DDR Propagation Delays**
Commercial Temperature Range Conditions: T_J = 70°C, Worst-Case VCC = 1.425 V

Parameter	Description	–2	–1	Std.	Units
$t_{DDROCLKQ}$	Clock-to-Out of DDR for Output DDR	0.70	0.80	0.94	ns
$t_{DDROSUD1}$	Data_F Data Setup for Output DDR	0.38	0.43	0.51	ns
$t_{DDROSUD2}$	Data_R Data Setup for Output DDR	0.38	0.43	0.51	ns
$t_{DDROHD1}$	Data_F Data Hold for Output DDR	0.00	0.00	0.00	ns
$t_{DDROHD2}$	Data_R Data Hold for Output DDR	0.00	0.00	0.00	ns
$t_{DDROCLR2Q}$	Asynchronous Clear-to-Out for Output DDR	0.80	0.91	1.07	ns
$t_{DDROREMCLR}$	Asynchronous Clear Removal Time for Output DDR	0.00	0.00	0.00	ns
$t_{DDRORECCLR}$	Asynchronous Clear Recovery Time for Output DDR	0.22	0.25	0.30	ns
$t_{DDROWCLR1}$	Asynchronous Clear Minimum Pulse Width for Output DDR	0.22	0.25	0.30	ns
$t_{DDROCKMPWH}$	Clock Minimum Pulse Width High for the Output DDR	0.36	0.41	0.48	ns
$t_{DDROCKMPWL}$	Clock Minimum Pulse Width Low for the Output DDR	0.32	0.37	0.43	ns
F_{DDOMAX}	Maximum Frequency for the Output DDR	1404	1232	1048	MHz

Note: For the derating values at specific junction temperature and voltage supply levels, refer to Table 3-7 on page 3-9.

Pin Descriptions

Supply Pins

GND **Ground**

Ground supply voltage to the core, I/O outputs, and I/O logic.

GNDQ **Ground (quiet)**

Quiet ground supply voltage to input buffers of I/O banks. Within the package, the GNDQ plane is decoupled from the simultaneous switching noise originated from the output buffer ground domain. This minimizes the noise transfer within the package and improves input signal integrity. GNDQ needs to always be connected on the board to GND. Note: In FG256, FG484, and FG676 packages, GNDQ and GND pins are connected within the package and are labeled as GND pins in the respective package pin assignment tables.

ADCGNDREF **Analog Reference Ground**

Analog ground reference used by the ADC. This pad should be connected to a quiet analog ground.

GNDA **Ground (analog)**

Quiet ground supply voltage to the Analog Block of Fusion devices. The use of a separate analog ground helps isolate the analog functionality of the Fusion device from any digital switching noise. A 0.2 V maximum differential voltage between GND and GNDA/GNDQ should apply to system implementation.

GNDAQ **Ground (analog quiet)**

Quiet ground supply voltage to the analog I/O of Fusion devices. The use of a separate analog ground helps isolate the analog functionality of the Fusion device from any digital switching noise. A 0.2 V maximum differential voltage between GND and GNDA/GNDQ should apply to system implementation. Note: In FG256, FG484, and FG676 packages, GNDAQ and GNDA pins are connected within the package and are labeled as GNDA pins in the respective package pin assignment tables.

GNDNVM **Flash Memory Ground**

Ground supply used by the Fusion device's flash memory block module(s).

GNDOSC **Oscillator Ground**

Ground supply for both integrated RC oscillator and crystal oscillator circuit.

VCC15A **Analog Power Supply (1.5 V)**

1.5 V clean analog power supply input for use by the 1.5 V portion of the analog circuitry.

VCC33A **Analog Power Supply (3.3 V)**

3.3 V clean analog power supply input for use by the 3.3 V portion of the analog circuitry.

VCC33N **Negative 3.3 V Output**

This is the –3.3 V output from the voltage converter. A 2.2 µF capacitor must be connected from this pin to ground.

VCC33PMP **Analog Power Supply (3.3 V)**

3.3 V clean analog power supply input for use by the analog charge pump. To avoid high current draw, VCC33PMP should be powered up simultaneously with or after VCC33A.

VCCNVM **Flash Memory Block Power Supply (1.5 V)**

1.5 V power supply input used by the Fusion device's flash memory block module(s). To avoid high current draw, VCC should be powered up before or simultaneously with VCCNVM.

VCCOSC **Oscillator Power Supply (3.3 V)**

Power supply for both integrated RC oscillator and crystal oscillator circuit. The internal 100 MHz oscillator, powered by the VCCOSC pin, is needed for device programming, operation of the VDDN33 pump, and eNVM operation. VCCOSC is off only when VCCA is off. VCCOSC must be powered whenever the Fusion device needs to function.

TMS **Test Mode Select**

The TMS pin controls the use of the IEEE1532 boundary scan pins (TCK, TDI, TDO, TRST). There is an internal weak pull-up resistor on the TMS pin.

TRST **Boundary Scan Reset Pin**

The TRST pin functions as an active low input to asynchronously initialize (or reset) the boundary scan circuitry. There is an internal weak pull-up resistor on the TRST pin. If JTAG is not used, an external pull-down resistor could be included to ensure the TAP is held in reset mode. The resistor values must be chosen from Table 2-183 and must satisfy the parallel resistance value requirement. The values in Table 2-183 correspond to the resistor recommended when a single device is used and to the equivalent parallel resistor when multiple devices are connected via a JTAG chain.

In critical applications, an upset in the JTAG circuit could allow entering an undesired JTAG state. In such cases, Microsemi recommends tying off TRST to GND through a resistor placed close to the FPGA pin.

Note that to operate at all VJTAG voltages, 500 Ω to 1 kΩ will satisfy the requirements.

Special Function Pins

NC **No Connect**

This pin is not connected to circuitry within the device. These pins can be driven to any voltage or can be left floating with no effect on the operation of the device.

DC **Don't Connect**

This pin should not be connected to any signals on the PCB. These pins should be left unconnected.

NCAP **Negative Capacitor**

Negative Capacitor is where the negative terminal of the charge pump capacitor is connected. A capacitor, with a 2.2 µF recommended value, is required to connect between PCAP and NCAP.

PCAP **Positive Capacitor**

Positive Capacitor is where the positive terminal of the charge pump capacitor is connected. A capacitor, with a 2.2 µF recommended value, is required to connect between PCAP and NCAP.

PUB **Push Button**

Push button is the connection for the external momentary switch used to turn on the 1.5 V voltage regulator and can be floating if not used.

PTBASE **Pass Transistor Base**

Pass Transistor Base is the control signal of the voltage regulator. This pin should be connected to the base of the external pass transistor used with the 1.5 V internal voltage regulator and can be floating if not used.

PTEM **Pass Transistor Emitter**

Pass Transistor Emitter is the feedback input of the voltage regulator.

This pin should be connected to the emitter of the external pass transistor used with the 1.5 V internal voltage regulator and can be floating if not used.

XTAL1 **Crystal Oscillator Circuit Input**

Input to crystal oscillator circuit. Pin for connecting external crystal, ceramic resonator, RC network, or external clock input. When using an external crystal or ceramic oscillator, external capacitors are also recommended (Please refer to the crystal oscillator manufacturer for proper capacitor value).

If using external RC network or clock input, XTAL1 should be used and XTAL2 left unconnected. In the case where the Crystal Oscillator block is not used, the XTAL1 pin should be connected to GND and the XTAL2 pin should be left floating.

Table 3-13 • **Summary of I/O Output Buffer Power (per pin)—Default I/O Software Settings[1]**

	C_{LOAD} (pF)	VCCI (V)	Static Power PDC8 (mW)[2]	Dynamic Power PAC10 (µW/MHz)[3]
Applicable to Pro I/O Banks				
Single-Ended				
3.3 V LVTTL/LVCMOS	35	3.3	–	474.70
2.5 V LVCMOS	35	2.5	–	270.73
1.8 V LVCMOS	35	1.8	–	151.78
1.5 V LVCMOS (JESD8-11)	35	1.5	–	104.55
3.3 V PCI	10	3.3	–	204.61
3.3 V PCI-X	10	3.3	–	204.61
Voltage-Referenced				
3.3 V GTL	10	3.3	–	24.08
2.5 V GTL	10	2.5	–	13.52
3.3 V GTL+	10	3.3	–	24.10
2.5 V GTL+	10	2.5	–	13.54
HSTL (I)	20	1.5	7.08	26.22
HSTL (II)	20	1.5	13.88	27.22
SSTL2 (I)	30	2.5	16.69	105.56
SSTL2 (II)	30	2.5	25.91	116.60
SSTL3 (I)	30	3.3	26.02	114.87
SSTL3 (II)	30	3.3	42.21	131.76
Differential				
LVDS	–	2.5	7.70	89.62
LVPECL	–	3.3	19.42	168.02
Applicable to Advanced I/O Banks				
Single-Ended				
3.3 V LVTTL / 3.3 V LVCMOS	35	3.3	–	468.67
2.5 V LVCMOS	35	2.5	–	267.48
1.8 V LVCMOS	35	1.8	–	149.46
1.5 V LVCMOS (JESD8-11)	35	1.5	–	103.12
3.3 V PCI	10	3.3	–	201.02
3.3 V PCI-X	10	3.3	–	201.02

Notes:

1. *Dynamic power consumption is given for standard load and software-default drive strength and output slew.*
2. *PDC8 is the static power (where applicable) measured on VCCI.*
3. *PAC10 is the total dynamic power measured on VCC and VCCI.*

RAM Dynamic Contribution—P_{MEMORY}

Operating Mode

$P_{MEMORY} = (N_{BLOCKS} * PAC11 * \beta_2 * F_{READ\text{-}CLOCK}) + (N_{BLOCKS} * PAC12 * \beta_3 * F_{WRITE\text{-}CLOCK})$

N_{BLOCKS} is the number of RAM blocks used in the design.

$F_{READ\text{-}CLOCK}$ is the memory read clock frequency.

β_2 is the RAM enable rate for read operations—guidelines are provided in Table 3-17 on page 3-27.

β_3 the RAM enable rate for write operations—guidelines are provided in Table 3-17 on page 3-27.

$F_{WRITE\text{-}CLOCK}$ is the memory write clock frequency.

Standby Mode and Sleep Mode

$P_{MEMORY} = 0$ W

PLL/CCC Dynamic Contribution—P_{PLL}

Operating Mode

$P_{PLL} = PAC13 * F_{CLKOUT}$

F_{CLKIN} is the input clock frequency.

F_{CLKOUT} is the output clock frequency.[1]

Standby Mode and Sleep Mode

$P_{PLL} = 0$ W

Nonvolatile Memory Dynamic Contribution—P_{NVM}

Operating Mode

The NVM dynamic power consumption is a piecewise linear function of frequency.

$P_{NVM} = N_{NVM\text{-}BLOCKS} * \beta_4 * PAC15 * F_{READ\text{-}NVM}$ when $F_{READ\text{-}NVM} \leq 33$ MHz,

$P_{NVM} = N_{NVM\text{-}BLOCKS} * \beta_4 *(PAC16 + PAC17 * F_{READ\text{-}NVM}$ when $F_{READ\text{-}NVM} > 33$ MHz

$N_{NVM\text{-}BLOCKS}$ is the number of NVM blocks used in the design (2 inAFS600).

β_4 is the NVM enable rate for read operations. Default is 0 (NVM mainly in idle state).

$F_{READ\text{-}NVM}$ is the NVM read clock frequency.

Standby Mode and Sleep Mode

$P_{NVM} = 0$ W

Crystal Oscillator Dynamic Contribution—$P_{XTL\text{-}OSC}$

Operating Mode

$P_{XTL\text{-}OSC} = PAC18$

Standby Mode

$P_{XTL\text{-}OSC} = PAC18$

Sleep Mode

$P_{XTL\text{-}OSC} = 0$ W

1. *The PLL dynamic contribution depends on the input clock frequency, the number of output clock signals generated by the PLL, and the frequency of each output clock. If a PLL is used to generate more than one output clock, include each output clock in the formula output clock by adding its corresponding contribution ($P_{AC14} * F_{CLKOUT}$ product) to the total PLL contribution.*

FG256				
Pin Number	**AFS090 Function**	**AFS250 Function**	**AFS600 Function**	**AFS1500 Function**
M15	TRST	TRST	TRST	TRST
M16	GND	GND	GND	GND
N1	GEB2/IO42PDB3V0	GEB2/IO59PDB3V0	GEB2/IO59PDB4V0	GEB2/IO86PDB4V0
N2	GEA2/IO42NDB3V0	IO59NDB3V0	IO59NDB4V0	IO86NDB4V0
N3	NC	GEA2/IO58PPB3V0	GEA2/IO58PPB4V0	GEA2/IO85PPB4V0
N4	VCC33PMP	VCC33PMP	VCC33PMP	VCC33PMP
N5	VCC15A	VCC15A	VCC15A	VCC15A
N6	NC	NC	AG0	AG0
N7	AC1	AC1	AC3	AC3
N8	AG3	AG3	AG5	AG5
N9	AV3	AV3	AV5	AV5
N10	AG4	AG4	AG6	AG6
N11	NC	NC	AC8	AC8
N12	GNDA	GNDA	GNDA	GNDA
N13	VCC33A	VCC33A	VCC33A	VCC33A
N14	VCCNVM	VCCNVM	VCCNVM	VCCNVM
N15	TCK	TCK	TCK	TCK
N16	TDI	TDI	TDI	TDI
P1	VCCNVM	VCCNVM	VCCNVM	VCCNVM
P2	GNDNVM	GNDNVM	GNDNVM	GNDNVM
P3	GNDA	GNDA	GNDA	GNDA
P4	NC	NC	AC0	AC0
P5	NC	NC	AG1	AG1
P6	NC	NC	AV1	AV1
P7	AG0	AG0	AG2	AG2
P8	AG2	AG2	AG4	AG4
P9	GNDA	GNDA	GNDA	GNDA
P10	NC	AC5	AC7	AC7
P11	NC	NC	AV8	AV8
P12	NC	NC	AG8	AG8
P13	NC	NC	AV9	AV9
P14	ADCGNDREF	ADCGNDREF	ADCGNDREF	ADCGNDREF
P15	PTBASE	PTBASE	PTBASE	PTBASE
P16	GNDNVM	GNDNVM	GNDNVM	GNDNVM
R1	VCCIB3	VCCIB3	VCCIB4	VCCIB4
R2	PCAP	PCAP	PCAP	PCAP
R3	NC	NC	AT1	AT1
R4	NC	NC	AT0	AT0

Revision	Changes	Page
Revision 2 (continued)	The prescalar range for the 'Analog Input (direct input to ADC)" configurations was removed as inapplicable for direct inputs. The input resistance for direct inputs is covered in Table 2-50 • ADC Characteristics in Direct Input Mode (SAR 31201).	2-120
	The "Examples" for calibrating accuracy for ADC channels were revised and corrected to make them consistent with terminology in the associated tables (SARs 36791, 36773).	2-124
	A note was added to Table 2-56 • Analog Quad ACM Byte Assignment and the introductory text for Table 2-66 • Internal Temperature Monitor Control Truth Table, stating that for the internal temperature monitor to function, Bit 0 of Byte 2 for all 10 Quads must be set (SAR 34418).	2-129, 2-131
	t_{DOUT} was corrected to t_{DIN} in Figure 2-116 • Input Buffer Timing Model and Delays (example) (SAR 37115).	2-161
	The formulas in the table notes for Table 2-97 • I/O Weak Pull-Up/Pull-Down Resistances were corrected (SAR 34751).	2-171
	The AC Loading figures in the "Single-Ended I/O Characteristics" section were updated to match tables in the "Summary of I/O Timing Characteristics – Default I/O Software Settings" section (SAR 34877).	2-175
	The following notes were removed from Table 2-168 • Minimum and Maximum DC Input and Output Levels (SAR 34808): ±5% Differential input voltage = ±350 mV	2-209
	An incomplete, duplicate sentence was removed from the end of the "GNDAQ Ground (analog quiet)" pin description (SAR 30185).	2-223
	Information about configuration of unused I/Os was added to the "User Pins" section (SAR 32642).	2-225
	The following information was added to the pin description for "XTAL1 Crystal Oscillator Circuit Input" and "XTAL2 Crystal Oscillator Circuit Input" (SAR 24119).	2-227
	The input resistance to ground value in Table 3-3 • Input Resistance of Analog Pads for Analog Input (direct input to ADC), was corrected from 1 MΩ (typical) to 2 kΩ (typical) (SAR 34371).	3-4
	The Storage Temperature column in Table 3-5 • FPGA Programming, Storage, and Operating Limits stated Min. T_J twice for commercial and industrial product grades and has been corrected to Min. T_J and Max. T_J (SAR 29416).	3-5
	The reference to guidelines for global spines and VersaTile rows, given in the "Global Clock Dynamic Contribution—PCLOCK" section, was corrected to the "Spine Architecture" section of the Global Resources chapter in the *Fusion FPGA Fabric User's Guide* (SAR 34741).	3-24
	Package names used in the "Package Pin Assignments" section were revised to match standards given in *Package Mechanical Drawings* (SAR 36612).	4-1
July 2010	The versioning system for datasheets has been changed. Datasheets are assigned a revision number that increments each time the datasheet is revised. The "Fusion Device Status" table indicates the status for each device in the device family.	N/A