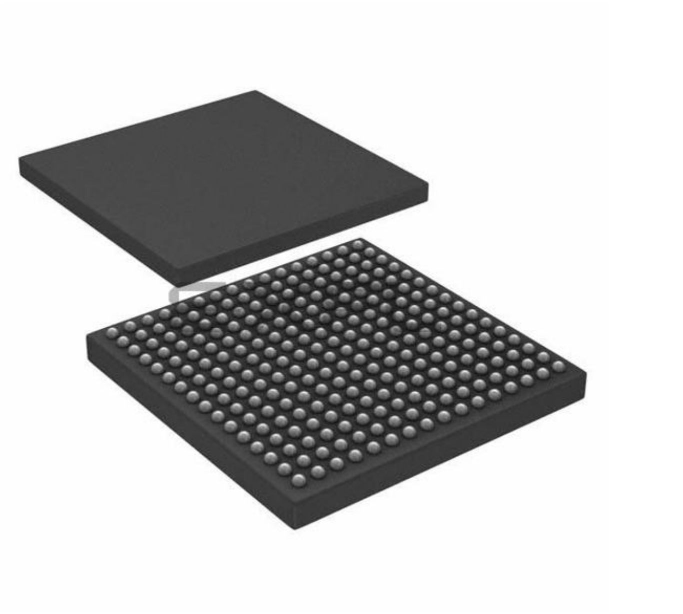

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Understanding Embedded - FPGAs (Field Programmable Gate Array)

Embedded - FPGAs, or Field Programmable Gate Arrays, are advanced integrated circuits that offer unparalleled flexibility and performance for digital systems. Unlike traditional fixed-function logic devices, FPGAs can be programmed and reprogrammed to execute a wide array of logical operations, enabling customized functionality tailored to specific applications. This reprogrammability allows developers to iterate designs quickly and implement complex functions without the need for custom hardware.

Applications of Embedded - FPGAs

The versatility of Embedded - FPGAs makes them indispensable in numerous fields. In telecommunications.

Details	
Product Status	Active
Number of LABs/CLBs	-
Number of Logic Elements/Cells	-
Total RAM Bits	36864
Number of I/O	114
Number of Gates	250000
Voltage - Supply	1.425V ~ 1.575V
Mounting Type	Surface Mount
Operating Temperature	-40°C ~ 100°C (TJ)
Package / Case	256-LBGA
Supplier Device Package	256-FPBGA (17x17)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/m1afs250-1fg256i

Embedded Memories

Flash Memory Blocks

The flash memory available in each Fusion device is composed of one to four flash blocks, each 2 Mbits in density. Each block operates independently with a dedicated flash controller and interface. Fusion flash memory blocks combine fast access times (60 ns random access and 10 ns access in Read-Ahead mode) with a configurable 8-, 16-, or 32-bit datapath, enabling high-speed flash operation without wait states. The memory block is organized in pages and sectors. Each page has 128 bytes, with 33 pages comprising one sector and 64 sectors per block. The flash block can support multiple partitions. The only constraint on size is that partition boundaries must coincide with page boundaries. The flexibility and granularity enable many use models and allow added granularity in programming updates.

Fusion devices support two methods of external access to the flash memory blocks. The first method is a serial interface that features a built-in JTAG-compliant port, which allows in-system programmability during user or monitor/test modes. This serial interface supports programming of an AES-encrypted stream. Data protected with security measures can be passed through the JTAG interface, decrypted, and then programmed in the flash block. The second method is a soft parallel interface.

FPGA logic or an on-chip soft microprocessor can access flash memory through the parallel interface. Since the flash parallel interface is implemented in the FPGA fabric, it can potentially be customized to meet special user requirements. For more information, refer to the *CoreCFI Handbook.* The flash memory parallel interface provides configurable byte-wide (×8), word-wide (×16), or dual-word-wide (×32) data-port options. Through the programmable flash parallel interface, the on-chip and off-chip memories can be cascaded for wider or deeper configurations.

The flash memory has built-in security. The user can configure either the entire flash block or the small blocks to protect against unintentional or intrusive attempts to change or destroy the storage contents. Each on-chip flash memory block has a dedicated controller, enabling each block to operate independently.

The flash block logic consists of the following sub-blocks:

- Flash block – Contains all stored data. The flash block contains 64 sectors and each sector contains 33 pages of data.
- Page Buffer – Contains the contents of the current page being modified. A page contains 8 blocks of data.
- Block Buffer – Contains the contents of the last block accessed. A block contains 128 data bits.
- ECC Logic – The flash memory stores error correction information with each block to perform single-bit error correction and double-bit error detection on all data blocks.

User Nonvolatile FlashROM

In addition to the flash blocks, Fusion devices have 1 Kbit of user-accessible, nonvolatile FlashROM on-chip. The FlashROM is organized as 8×128-bit pages. The FlashROM can be used in diverse system applications:

- Internet protocol addressing (wireless or fixed)
- System calibration settings
- Device serialization and/or inventory control
- Subscription-based business models (for example, set-top boxes)
- Secure key storage for communications algorithms protected by security
- Asset management/tracking
- Date stamping
- Version management

The FlashROM is written using the standard IEEE 1532 JTAG programming interface. Pages can be individually programmed (erased and written). On-chip AES decryption can be used selectively over public networks to load data such as security keys stored in the FlashROM for a user design.

The FlashROM can be programmed (erased and written) via the JTAG programming interface, and its contents can be read back either through the JTAG programming interface or via direct FPGA core addressing.

2 – Device Architecture

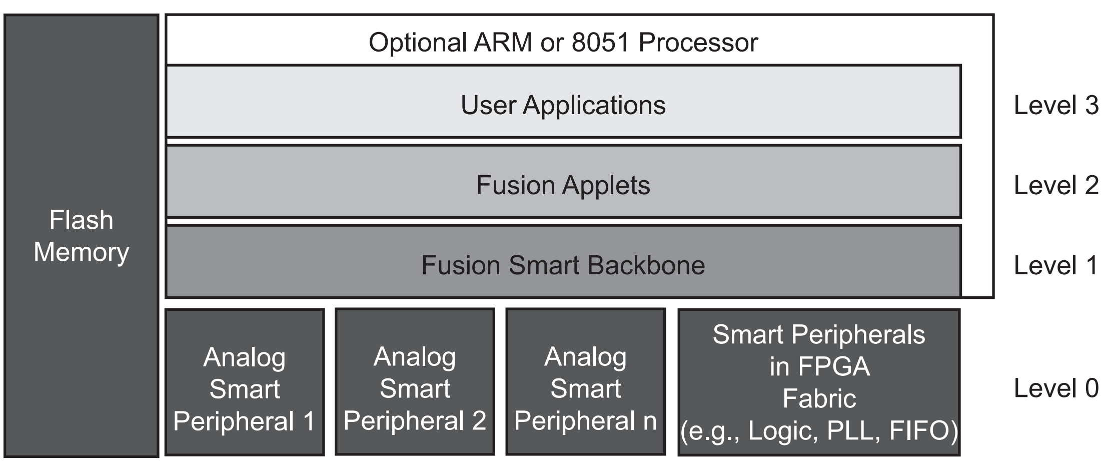
Fusion Stack Architecture

To manage the unprecedented level of integration in Fusion devices, Microsemi developed the Fusion technology stack (Figure 2-1). This layered model offers a flexible design environment, enabling design at very high and very low levels of abstraction. Fusion peripherals include hard analog IP and hard and soft digital IP. Peripherals communicate across the FPGA fabric via a layer of soft gates—the Fusion backbone. Much more than a common bus interface, this Fusion backbone integrates a micro-sequencer within the FPGA fabric and configures the individual peripherals and supports low-level processing of peripheral data. Fusion applets are application building blocks that can control and respond to peripherals and other system signals. Applets can be rapidly combined to create large applications. The technology is scalable across devices, families, design types, and user expertise, and supports a well-defined interface for external IP and tool integration.

At the lowest level, Level 0, are Fusion peripherals. These are configurable functional blocks that can be hardwired structures such as a PLL or analog input channel, or soft (FPGA gate) blocks such as a UART or two-wire serial interface. The Fusion peripherals are configurable and support a standard interface to facilitate communication and implementation.

Connecting and controlling access to the peripherals is the Fusion backbone, Level 1. The backbone is a soft-gate structure, scalable to any number of peripherals. The backbone is a bus and much more; it manages peripheral configuration to ensure proper operation. Leveraging the common peripheral interface and a low-level state machine, the backbone efficiently offloads peripheral management from the system design. The backbone can set and clear flags based upon peripheral behavior and can define performance criteria. The flexibility of the stack enables a designer to configure the silicon, directly bypassing the backbone if that level of control is desired.

One step up from the backbone is the Fusion applet, Level 2. The applet is an application building block that implements a specific function in FPGA gates. It can react to stimuli and board-level events coming through the backbone or from other sources, and responds to these stimuli by accessing and manipulating peripherals via the backbone or initiating some other action. An applet controls or responds to the peripheral(s). Applets can be easily imported or exported from the design environment. The applet structure is open and well-defined, enabling users to import applets from Microsemi, system developers, third parties, and user groups.



Note: Levels 1, 2, and 3 are implemented in FPGA logic gates.

Figure 2-1 • **Fusion Architecture Stack**

CCC and PLL Characteristics

Timing Characteristics

***Table 2-12* • Fusion CCC/PLL Specification**

Parameter		Min.	Typ.	Max.	Unit
Clock Conditioning Circuitry Input Frequency f_{IN_CCC}		1.5		350	MHz
Clock Conditioning Circuitry Output Frequency f_{OUT_CCC}		0.75		350	MHz
Delay Increments in Programmable Delay Blocks[1, 2]			160[3]		ps
Number of Programmable Values in Each Programmable Delay Block				32	
Input Period Jitter				1.5	ns
CCC Output Peak-to-Peak Period Jitter F_{CCC_OUT}		Max Peak-to-Peak Period Jitter			
		1 Global Network Used		3 Global Networks Used	
0.75 MHz to 24 MHz		1.00%		1.00%	
24 MHz to 100 MHz		1.50%		1.50%	
100 MHz to 250 MHz		2.25%		2.25%	
250 MHz to 350 MHz		3.50%		3.50%	
Acquisition Time	LockControl = 0			300	µs
	LockControl = 1			6.0	ms
Tracking Jitter[4]	LockControl = 0			1.6	ns
	LockControl = 1			0.8	ns
Output Duty Cycle		48.5		51.5	%
Delay Range in Block: Programmable Delay 1 [1, 2]		0.6		5.56	ns
Delay Range in Block: Programmable Delay 2 [1, 2]		0.025		5.56	ns
Delay Range in Block: Fixed Delay [1, 2]			2.2		ns

Notes:

1. *This delay is a function of voltage and temperature. See Table 3-7 on page 3-9 for deratings.*
2. *T_J = 25°C, VCC = 1.5 V*
3. *When the CCC/PLL core is generated by Microsemi core generator software, not all delay values of the specified delay increments are available. Refer to the Libero SoC Online Help associated with the core for more information.*
4. *Tracking jitter is defined as the variation in clock edge position of PLL outputs with reference to PLL input clock edge. Tracking jitter does not measure the variation in PLL output period, which is covered by period jitter parameter.*

Data operations are performed in widths of 1 to 4 bytes. A write to a location in a page that is not already in the Page Buffer will cause the page to be read from the FB Array and stored in the Page Buffer. The block that was addressed during the write will be put into the Block Buffer, and the data written by WD will overwrite the data in the Block Buffer. After the data is written to the Block Buffer, the Block Buffer is then written to the Page Buffer to keep both buffers in sync. Subsequent writes to the same block will overwrite the Block Buffer and the Page Buffer. A write to another block in the page will cause the addressed block to be loaded from the Page Buffer, and the write will be performed as described previously.

The data width can be selected dynamically via the DATAWIDTH input bus. The truth table for the data width settings is detailed in Table 2-21. The minimum resolvable address is one 8-bit byte. For data widths greater than 8 bits, the corresponding address bits are ignored—when DATAWIDTH = 0 (2 bytes), ADDR[0] is ignored, and when DATAWIDTH = '10' or '11' (4 bytes), ADDR[1:0] are ignored. Data pins are LSB-oriented and unused WD data pins must be grounded.

***Table 2-21* • Data Width Settings**

DATAWIDTH[1:0]	Data Width
00	1 byte [7:0]
01	2 byte [15:0]
10, 11	4 bytes [31:0]

Flash Memory Block Protection

Page Loss Protection

When the PAGELOSSPROTECT pin is set to logic 1, it prevents writes to any page other than the current page in the Page Buffer until the page is either discarded or programmed.

A write to another page while the current page is Page Loss Protected will return a STATUS of '11'.

Overwrite Protection

Any page that is Overwrite Protected will result in the STATUS being set to '01' when an attempt is made to either write, program, or erase it. To set the Overwrite Protection state for a page, set the OVERWRITEPROTECT pin when a Program operation is undertaken. To clear the Overwrite Protect state for a given page, an Unprotect Page operation must be performed on the page, and then the page must be programmed with the OVERWRITEPROTECT pin cleared to save the new page.

LOCKREQUEST

The LOCKREQUEST signal is used to give the user interface control over simultaneous access of the FB from both the User and JTAG interfaces. When LOCKREQUEST is asserted, the JTAG interface will hold off any access attempts until LOCKREQUEST is deasserted.

Flash Memory Block Operations

FB Operation Priority

The FB provides for priority of operations when multiple actions are requested simultaneously. Table 2-22 shows the priority order (priority 0 is the highest).

***Table 2-22* • FB Operation Priority**

Operation	Priority
System Initialization	0
FB Reset	1
Read	2
Write	3
Erase Page	4
Program	5
Unprotect Page	6
Discard Page	7

SRAM and FIFO

All Fusion devices have SRAM blocks along the north side of the device. Additionally, AFS600 and AFS1500 devices have an SRAM block on the south side of the device. To meet the needs of high-performance designs, the memory blocks operate strictly in synchronous mode for both read and write operations. The read and write clocks are completely independent, and each may operate at any desired frequency less than or equal to 350 MHz. The following configurations are available:

- 4k×1, 2k×2, 1k×4, 512×9 (dual-port RAM—two read, two write or one read, one write)
- 512×9, 256×18 (two-port RAM—one read and one write)
- Sync write, sync pipelined/nonpipelined read

The Fusion SRAM memory block includes dedicated FIFO control logic to generate internal addresses and external flag logic (FULL, EMPTY, AFULL, AEMPTY).

During RAM operation, addresses are sourced by the user logic, and the FIFO controller is ignored. In FIFO mode, the internal addresses are generated by the FIFO controller and routed to the RAM array by internal MUXes. Refer to Figure 2-47 for more information about the implementation of the embedded FIFO controller.

The Fusion architecture enables the read and write sizes of RAMs to be organized independently, allowing for bus conversion. This is done with the WW (write width) and RW (read width) pins. The different D×W configurations are 256×18, 512×9, 1k×4, 2k×2, and 4k×1. For example, the write size can be set to 256×18 and the read size to 512×9.

Both the write and read widths for the RAM blocks can be specified independently with the WW (write width) and RW (read width) pins. The different D×W configurations are 256×18, 512×9, 1k×4, 2k×2, and 4k×1.

Refer to the allowable RW and WW values supported for each of the RAM macro types in Table 2-27 on page 2-58.

When a width of one, two, or four is selected, the ninth bit is unused. For example, when writing 9-bit values and reading 4-bit values, only the first four bits and the second four bits of each 9-bit value are addressable for read operations. The ninth bit is not accessible.

***Table 2-32* • RAM512X18**
Commercial Temperature Range Conditions: T_J = 70°C, Worst-Case VCC = 1.425 V

Parameter	Description	–2	–1	Std.	Units
t_{AS}	Address setup time	0.25	0.28	0.33	ns
t_{AH}	Address hold time	0.00	0.00	0.00	ns
t_{ENS}	REN, WEN setup time	0.09	0.10	0.12	ns
t_{ENH}	REN, WEN hold time	0.06	0.07	0.08	ns
t_{DS}	Input data (WD) setup time	0.18	0.21	0.25	ns
t_{DH}	Input data (WD) hold time	0.00	0.00	0.00	ns
t_{CKQ1}	Clock High to new data valid on RD (output retained)	2.16	2.46	2.89	ns
t_{CKQ2}	Clock High to new data valid on RD (pipelined)	0.90	1.02	1.20	ns
t_{C2CRWH}[1]	Address collision clk-to-clk delay for reliable read access after write on same address—Applicable to Opening Edge	0.50	0.43	0.38	ns
t_{C2CWRH}[1]	Address collision clk-to-clk delay for reliable write access after read on same address—Applicable to Opening Edge	0.59	0.50	0.44	ns
t_{RSTBQ}[1]	RESET Low to data out Low on RD (flow-through)	0.92	1.05	1.23	ns
	RESET Low to data out Low on RD (pipelined)	0.92	1.05	1.23	ns
$t_{REMRSTB}$	RESET removal	0.29	0.33	0.38	ns
$t_{RECRSTB}$	RESET recovery	1.50	1.71	2.01	ns
$t_{MPWRSTB}$	RESET minimum pulse width	0.21	0.24	0.29	ns
t_{CYC}	Clock cycle time	3.23	3.68	4.32	ns
F_{MAX}	Maximum frequency	310	272	231	MHz

Notes:

1. *For more information, refer to the application note* Simultaneous Read-Write Operations in Dual-Port SRAM for Flash-Based cSoCs and FPGAs*.*
2. *For the derating values at specific junction temperature and voltage supply levels, refer to* *Table 3-7 on page 3-9**.*

Channel Input Offset Error

Channel Offset error is measured as the input voltage that causes the transition from zero to a count of one. An Ideal Prescaler will have offset equal to ½ of LSB voltage. Offset error is a positive or negative when the first transition point is higher or lower than ideal. Offset error is expressed in LSB or input voltage.

Total Channel Error

Total Channel Error is defined as the total error measured compared to the ideal value. Total Channel Error is the sum of gain error and offset error combined. Figure 2-68 shows how Total Channel Error is measured.

Total Channel Error is defined as the difference between the actual ADC output and ideal ADC output. In the example shown in Figure 2-68, the Total Channel Error would be a negative number.

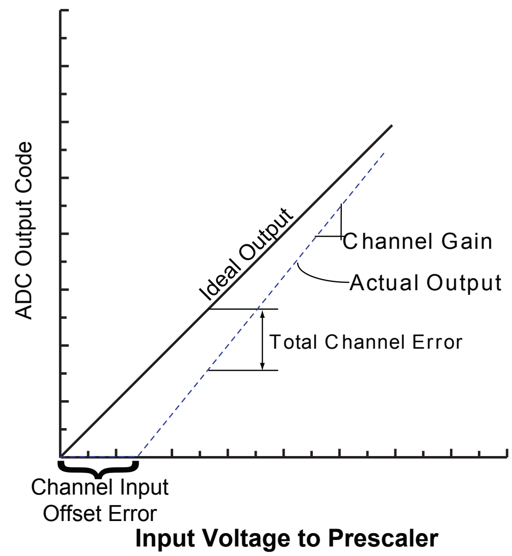


Figure 2-68 **• Total Channel Error Example**

ADC Terminology

Conversion Time

Conversion time is the interval between the release of the hold state (imposed by the input circuitry of a track-and-hold) and the instant at which the voltage on the sampling capacitor settles to within one LSB of a new input value.

DNL – Differential Non-Linearity

For an ideal ADC, the analog-input levels that trigger any two successive output codes should differ by one LSB (DNL = 0). Any deviation from one LSB in defined as DNL (Figure 2-83).

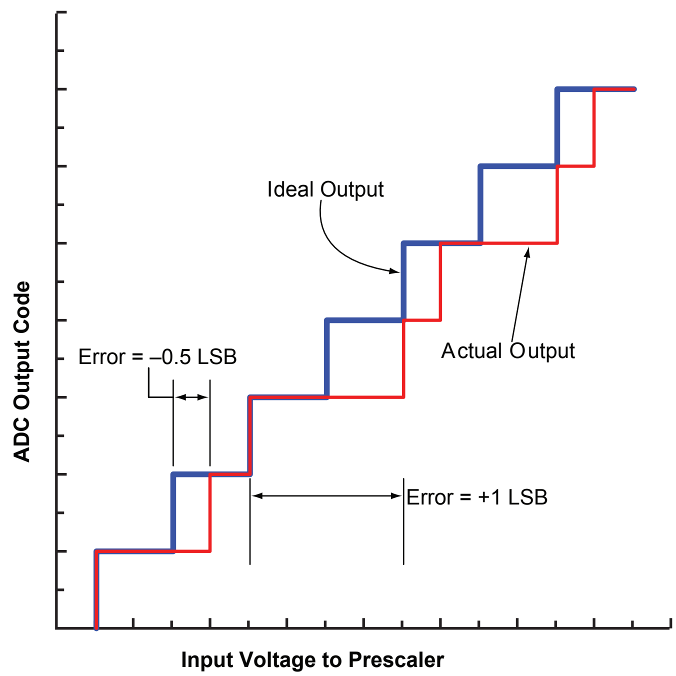


Figure 2-83 • **Differential Non-Linearity (DNL)**

ENOB – Effective Number of Bits

ENOB specifies the dynamic performance of an ADC at a specific input frequency and sampling rate. An ideal ADC's error consists only of quantization of noise. As the input frequency increases, the overall noise (particularly in the distortion components) also increases, thereby reducing the ENOB and SINAD (also see "Signal-to-Noise and Distortion Ratio (SINAD)".) ENOB for a full-scale, sinusoidal input waveform is computed using EQ 12.

$$ENOB = \frac{SINAD - 1.76}{6.02}$$

EQ 12

FS Error – Full-Scale Error

Full-scale error is the difference between the actual value that triggers that transition to full-scale and the ideal analog full-scale transition value. Full-scale error equals offset error plus gain error.

Table 2-73 • **Maximum I/O Frequency for Single-Ended, Voltage-Referenced, and Differential I/Os; All I/O Bank Types (maximum drive strength and high slew selected)**

Specification	Performance Up To
LVTTL/LVCMOS 3.3 V	200 MHz
LVCMOS 2.5 V	250 MHz
LVCMOS 1.8 V	200 MHz
LVCMOS 1.5 V	130 MHz
PCI	200 MHz
PCI-X	200 MHz
HSTL-I	300 MHz
HSTL-II	300 MHz
SSTL2-I	300 MHz
SSTL2-II	300 MHz
SSTL3-I	300 MHz
SSTL3-II	300 MHz
GTL+ 3.3 V	300 MHz
GTL+ 2.5 V	300 MHz
GTL 3.3 V	300 MHz
GTL 2.5 V	300 MHz
LVDS	350 MHz
LVPECL	300 MHz

User I/O Naming Convention

Due to the comprehensive and flexible nature of Fusion device user I/Os, a naming scheme is used to show the details of the I/O (Figure 2-113 on page 2-158 and Figure 2-114 on page 2-159). The name identifies to which I/O bank it belongs, as well as the pairing and pin polarity for differential I/Os.

I/O Nomenclature = Gmn/IOuxwByVz

Gmn is only used for I/Os that also have CCC access—i.e., global pins.

G = Global

m = Global pin location associated with each CCC on the device: A (northwest corner), B (northeast corner), C (east middle), D (southeast corner), E (southwest corner), and F (west middle).

n = Global input MUX and pin number of the associated Global location m, either A0, A1, A2, B0, B1, B2, C0, C1, or C2. Figure 2-22 on page 2-25 shows the three input pins per clock source MUX at CCC location m.

u = I/O pair number in the bank, starting at 00 from the northwest I/O bank and proceeding in a clockwise direction.

x = P (Positive) or N (Negative) for differential pairs, or R (Regular – single-ended) for the I/Os that support single-ended and voltage-referenced I/O standards only. U (Positive-LVDS only) or V (Negative-LVDS only) restrict the I/O differential pair from being selected as an LVPECL pair.

w = D (Differential Pair), P (Pair), or S (Single-Ended). D (Differential Pair) if both members of the pair are bonded out to adjacent pins or are separated only by one GND or NC pin; P (Pair) if both members of the pair are bonded out but do not meet the adjacency requirement; or S (Single-Ended) if the I/O pair is not bonded out. For Differential (D) pairs, adjacency for ball grid packages means only vertical or horizontal. Diagonal adjacency does not meet the requirements for a true differential pair.

B = Bank

y = Bank number (0–3). The Bank number starts at 0 from the northwest I/O bank and proceeds in a clockwise direction.

V = Reference voltage

z = Minibank number

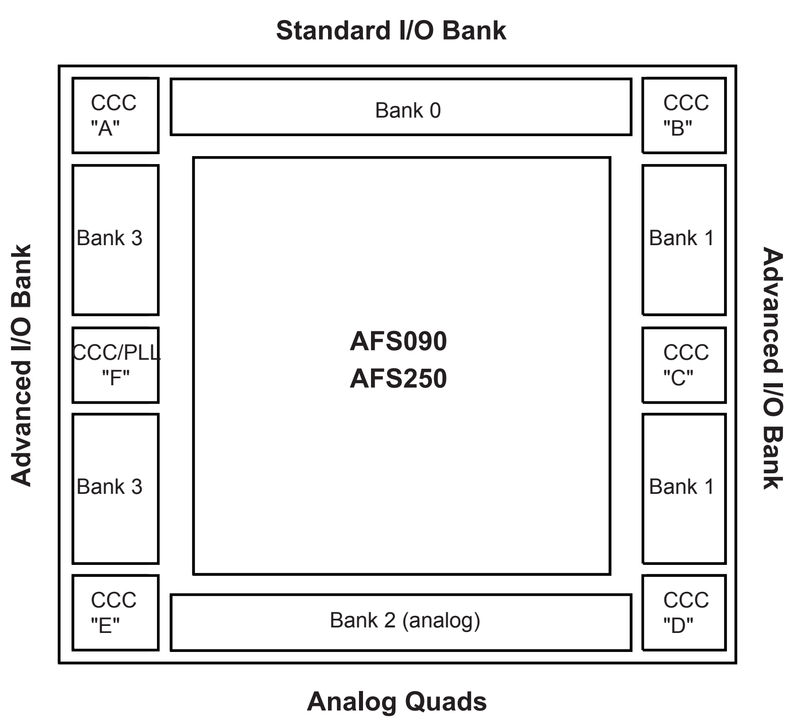


Figure 2-113 **• Naming Conventions of Fusion Devices with Three Digital I/O Banks**

2.5 V LVCMOS

Low-Voltage CMOS for 2.5 V is an extension of the LVCMOS standard (JESD8-5) used for general-purpose 2.5 V applications.

***Table 2-110* • Minimum and Maximum DC Input and Output Levels**

2.5 V LVCMOS	VIL		VIH		VOL	VOH	IOL	IOH	IOSL	IOSH	IIL[1]	IIH[2]
Drive Strength	**Min. V**	**Max. V**	**Min. V**	**Max. V**	**Max. V**	**Min. V**	**mA**	**mA**	**Max. mA[3]**	**Max. mA[3]**	**μA[4]**	**μA[4]**
Applicable to Pro I/O Banks												
4 mA	–0.3	0.7	1.7	3.6	0.7	1.7	4	4	18	16	10	10
8 mA	–0.3	0.7	1.7	3.6	0.7	1.7	8	8	37	32	10	10
12 mA	–0.3	0.7	1.7	3.6	0.7	1.7	12	12	74	65	10	10
16 mA	–0.3	0.7	1.7	3.6	0.7	1.7	16	16	87	83	10	10
24 mA	–0.3	0.7	1.7	3.6	0.7	1.7	24	24	124	169	10	10
Applicable to Advanced I/O Banks												
2 mA	–0.3	0.7	1.7	2.7	0.7	1.7	2	2	18	16	10	10
4 mA	–0.3	0.7	1.7	2.7	0.7	1.7	4	4	18	16	10	10
6 mA	–0.3	0.7	1.7	2.7	0.7	1.7	6	6	37	32	10	10
8 mA	–0.3	0.7	1.7	2.7	0.7	1.7	8	8	37	32	10	10
12 mA	–0.3	0.7	1.7	2.7	0.7	1.7	12	12	74	65	10	10
16 mA	–0.3	0.7	1.7	2.7	0.7	1.7	16	16	87	83	10	10
24 mA	–0.3	0.7	1.7	2.7	0.7	1.7	24	24	124	169	10	10
Applicable to Standard I/O Banks												
2 mA	–0.3	0.7	1.7	3.6	0.7	1.7	2	2	18	16	10	10
4 mA	–0.3	0.7	1.7	3.6	0.7	1.7	4	4	18	16	10	10
6 mA	–0.3	0.7	1.7	3.6	0.7	1.7	6	6	37	32	10	10
8 mA	–0.3	0.7	1.7	3.6	0.7	1.7	8	8	37	32	10	10

Notes:

1. *IIL is the input leakage current per I/O pin over recommended operation conditions where –0.3 V < VIN < VIL.*
2. *IIH is the input leakage current per I/O pin over recommended operating conditions VIH < VIN < VCCI. Input current is larger when operating outside recommended ranges.*
3. *Currents are measured at high temperature (100°C junction temperature) and maximum voltage.*
4. *Currents are measured at 85°C junction temperature.*
5. *Software default selection highlighted in gray.*

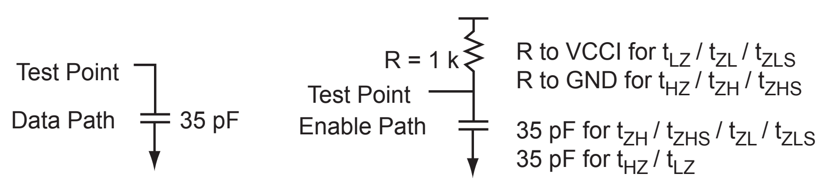


***Figure 2-120* • AC Loading**

***Table 2-111* • AC Waveforms, Measuring Points, and Capacitive Loads**

Input Low (V)	Input High (V)	Measuring Point* (V)	VREF (typ.) (V)	C_{LOAD} (pF)
0	2.5	1.2	–	35

*Note: *Measuring point = Vtrip. See Table 2-90 on page 2-166 for a complete table of trip points.*

Table 2-130 • 1.5 V LVCMOS Low Slew
Commercial Temperature Range Conditions: T_J = 70°C, Worst-Case VCC = 1.425 V,
Worst-Case VCCI = 1.4 V
Applicable to Advanced I/Os

Drive Strength	Speed Grade	t_{DOUT}	t_{DP}	t_{DIN}	t_{PY}	t_{EOUT}	t_{ZL}	t_{ZH}	t_{LZ}	t_{HZ}	t_{ZLS}	t_{ZHS}	Units
2 mA	Std.	0.66	12.78	0.04	1.31	0.43	12.81	12.78	3.40	2.64	15.05	15.02	ns
	–1	0.56	10.87	0.04	1.11	0.36	10.90	10.87	2.89	2.25	12.80	12.78	ns
	–2	0.49	9.55	0.03	0.98	0.32	9.57	9.55	2.54	1.97	11.24	11.22	ns
4 mA	Std.	0.66	10.01	0.04	1.31	0.43	10.19	9.55	3.75	3.27	12.43	11.78	ns
	–1	0.56	8.51	0.04	1.11	0.36	8.67	8.12	3.19	2.78	10.57	10.02	ns
	–2	0.49	7.47	0.03	0.98	0.32	7.61	7.13	2.80	2.44	9.28	8.80	ns
8 mA	Std.	0.66	9.33	0.04	1.31	0.43	9.51	8.89	3.83	3.43	11.74	11.13	ns
	–1	0.56	7.94	0.04	1.11	0.36	8.09	7.56	3.26	2.92	9.99	9.47	ns
	–2	0.49	6.97	0.03	0.98	0.32	7.10	6.64	2.86	2.56	8.77	8.31	ns
12 mA	Std.	0.66	8.91	0.04	1.31	0.43	9.07	8.89	3.95	4.05	11.31	11.13	ns
	–1	0.56	7.58	0.04	1.11	0.36	7.72	7.57	3.36	3.44	9.62	9.47	ns
	–2	0.49	6.65	0.03	0.98	0.32	6.78	6.64	2.95	3.02	8.45	8.31	ns

Note: *For the derating values at specific junction temperature and voltage supply levels, refer to* *Table 3-7 on page 3-9.*

Table 2-131 • 1.5 V LVCMOS High Slew
Commercial Temperature Range Conditions: T_J = 70°C, Worst-Case VCC = 1.425 V,
Worst-Case VCCI = 1.4 V
Applicable to Advanced I/Os

Drive Strength	Speed Grade	t_{DOUT}	t_{DP}	t_{DIN}	t_{PY}	t_{EOUT}	t_{ZL}	t_{ZH}	t_{LZ}	t_{HZ}	t_{ZLS}	t_{ZHS}	Units
2 mA	Std.	0.66	8.36	0.04	1.44	0.43	6.82	8.36	3.39	2.77	9.06	10.60	ns
	–1	0.56	7.11	0.04	1.22	0.36	5.80	7.11	2.88	2.35	7.71	9.02	ns
	–2	0.49	6.24	0.03	1.07	0.32	5.10	6.24	2.53	2.06	6.76	7.91	ns
4 mA	Std.	0.66	5.31	0.04	1.44	0.43	4.85	5.31	3.74	3.40	7.09	7.55	ns
	–1	0.56	4.52	0.04	1.22	0.36	4.13	4.52	3.18	2.89	6.03	6.42	ns
	–2	0.49	3.97	0.03	1.07	0.32	3.62	3.97	2.79	2.54	5.29	5.64	ns
8 mA	Std.	0.66	4.67	0.04	1.44	0.43	4.55	4.67	3.82	3.56	6.78	6.90	ns
	–1	0.56	3.97	0.04	1.22	0.36	3.87	3.97	3.25	3.03	5.77	5.87	ns
	–2	0.49	3.49	0.03	1.07	0.32	3.40	3.49	2.85	2.66	5.07	5.16	ns
12 mA	Std.	0.66	4.08	0.04	1.44	0.43	4.15	3.58	3.94	4.20	6.39	5.81	ns
	–1	0.56	3.47	0.04	1.22	0.36	3.53	3.04	3.36	3.58	5.44	4.95	ns
	–2	0.49	3.05	0.03	1.07	0.32	3.10	2.67	2.95	3.14	4.77	4.34	ns

Note: *For the derating values at specific junction temperature and voltage supply levels, refer to* *Table 3-7 on page 3-9.*

DDR Module Specifications

Input DDR Module

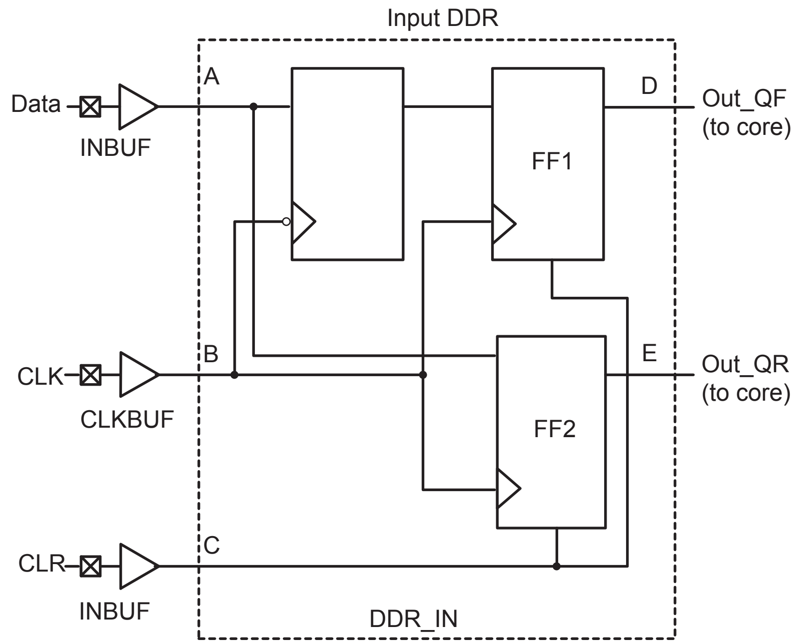


Figure 2-142 **• Input DDR Timing Model**

Table 2-179 **• Parameter Definitions**

Parameter Name	Parameter Definition	Measuring Nodes (from, to)
$t_{DDRICLKQ1}$	Clock-to-Out Out_QR	B, D
$t_{DDRICLKQ2}$	Clock-to-Out Out_QF	B, E
$t_{DDRISUD}$	Data Setup Time of DDR Input	A, B
t_{DDRIHD}	Data Hold Time of DDR Input	A, B
$t_{DDRICLR2Q1}$	Clear-to-Out Out_QR	C, D
$t_{DDRICLR2Q2}$	Clear-to-Out Out_QF	C, E
$t_{DDRIREMCLR}$	Clear Removal	C, B
$t_{DDRIRECCLR}$	Clear Recovery	C, B

Pin Descriptions

Supply Pins

GND **Ground**

Ground supply voltage to the core, I/O outputs, and I/O logic.

GNDQ **Ground (quiet)**

Quiet ground supply voltage to input buffers of I/O banks. Within the package, the GNDQ plane is decoupled from the simultaneous switching noise originated from the output buffer ground domain. This minimizes the noise transfer within the package and improves input signal integrity. GNDQ needs to always be connected on the board to GND. Note: In FG256, FG484, and FG676 packages, GNDQ and GND pins are connected within the package and are labeled as GND pins in the respective package pin assignment tables.

ADCGNDREF **Analog Reference Ground**

Analog ground reference used by the ADC. This pad should be connected to a quiet analog ground.

GNDA **Ground (analog)**

Quiet ground supply voltage to the Analog Block of Fusion devices. The use of a separate analog ground helps isolate the analog functionality of the Fusion device from any digital switching noise. A 0.2 V maximum differential voltage between GND and GNDA/GNDQ should apply to system implementation.

GNDAQ **Ground (analog quiet)**

Quiet ground supply voltage to the analog I/O of Fusion devices. The use of a separate analog ground helps isolate the analog functionality of the Fusion device from any digital switching noise. A 0.2 V maximum differential voltage between GND and GNDA/GNDQ should apply to system implementation. Note: In FG256, FG484, and FG676 packages, GNDAQ and GNDA pins are connected within the package and are labeled as GNDA pins in the respective package pin assignment tables.

GNDNVM **Flash Memory Ground**

Ground supply used by the Fusion device's flash memory block module(s).

GNDOSC **Oscillator Ground**

Ground supply for both integrated RC oscillator and crystal oscillator circuit.

VCC15A **Analog Power Supply (1.5 V)**

1.5 V clean analog power supply input for use by the 1.5 V portion of the analog circuitry.

VCC33A **Analog Power Supply (3.3 V)**

3.3 V clean analog power supply input for use by the 3.3 V portion of the analog circuitry.

VCC33N **Negative 3.3 V Output**

This is the –3.3 V output from the voltage converter. A 2.2 µF capacitor must be connected from this pin to ground.

VCC33PMP **Analog Power Supply (3.3 V)**

3.3 V clean analog power supply input for use by the analog charge pump. To avoid high current draw, VCC33PMP should be powered up simultaneously with or after VCC33A.

VCCNVM **Flash Memory Block Power Supply (1.5 V)**

1.5 V power supply input used by the Fusion device's flash memory block module(s). To avoid high current draw, VCC should be powered up before or simultaneously with VCCNVM.

VCCOSC **Oscillator Power Supply (3.3 V)**

Power supply for both integrated RC oscillator and crystal oscillator circuit. The internal 100 MHz oscillator, powered by the VCCOSC pin, is needed for device programming, operation of the VDDN33 pump, and eNVM operation. VCCOSC is off only when VCCA is off. VCCOSC must be powered whenever the Fusion device needs to function.

Theta-JA

Junction-to-ambient thermal resistance (θ_{JA}) is determined under standard conditions specified by JEDEC (JESD-51), but it has little relevance in actual performance of the product. It should be used with caution but is useful for comparing the thermal performance of one package to another.

A sample calculation showing the maximum power dissipation allowed for the AFS600-FG484 package under forced convection of 1.0 m/s and 75°C ambient temperature is as follows:

$$\text{Maximum Power Allowed} = \frac{T_{J(MAX)} - T_{A(MAX)}}{\theta_{JA}}$$

EQ 4

where

θ_{JA} = 19.00°C/W (taken from Table 3-6 on page 3-7).

T_A = 75.00°C

$$\text{Maximum Power Allowed} = \frac{100.00°C - 75.00°C}{19.00°C/W} = 1.3\ W$$

EQ 5

The power consumption of a device can be calculated using the Microsemi power calculator. The device's power consumption must be lower than the calculated maximum power dissipation by the package. If the power consumption is higher than the device's maximum allowable power dissipation, a heat sink can be attached on top of the case, or the airflow inside the system must be increased.

Theta-JB

Junction-to-board thermal resistance (θ_{JB}) measures the ability of the package to dissipate heat from the surface of the chip to the PCB. As defined by the JEDEC (JESD-51) standard, the thermal resistance from junction to board uses an isothermal ring cold plate zone concept. The ring cold plate is simply a means to generate an isothermal boundary condition at the perimeter. The cold plate is mounted on a JEDEC standard board with a minimum distance of 5.0 mm away from the package edge.

Theta-JC

Junction-to-case thermal resistance (θ_{JC}) measures the ability of a device to dissipate heat from the surface of the chip to the top or bottom surface of the package. It is applicable for packages used with external heat sinks. Constant temperature is applied to the surface in consideration and acts as a boundary condition. This only applies to situations where all or nearly all of the heat is dissipated through the surface in consideration.

Calculation for Heat Sink

For example, in a design implemented in an AFS600-FG484 package with 2.5 m/s airflow, the power consumption value using the power calculator is 3.00 W. The user-dependent T_a and T_j are given as follows:

T_J = 100.00°C

T_A = 70.00°C

From the datasheet:

θ_{JA} = 17.00°C/W

θ_{JC} = 8.28°C/W

$$P = \frac{T_J - T_A}{\theta_{JA}} = \frac{100°C - 70°C}{17.00\ W} = 1.76\ W$$

EQ 6

Table 3-13 • **Summary of I/O Output Buffer Power (per pin)—Default I/O Software Settings[1] (continued)**

	C_{LOAD} (pF)	VCCI (V)	Static Power PDC8 (mW)[2]	Dynamic Power PAC10 (µW/MHz)[3]
Differential				
LVDS	–	2.5	7.74	88.92
LVPECL	–	3.3	19.54	166.52
Applicable to Standard I/O Banks				
Single-Ended				
3.3 V LVTTL / 3.3 V LVCMOS	35	3.3	–	431.08
2.5 V LVCMOS	35	2.5	–	247.36
1.8 V LVCMOS	35	1.8	–	128.46
1.5 V LVCMOS (JESD8-11)	35	1.5	–	89.46

Notes:

1. *Dynamic power consumption is given for standard load and software-default drive strength and output slew.*
2. *PDC8 is the static power (where applicable) measured on VCCI.*
3. *PAC10 is the total dynamic power measured on VCC and VCCI.*

Methodology

Total Power Consumption—P_{TOTAL}

Operating Mode, Standby Mode, and Sleep Mode

$P_{TOTAL} = P_{STAT} + P_{DYN}$

P_{STAT} is the total static power consumption.

P_{DYN} is the total dynamic power consumption.

Total Static Power Consumption—P_{STAT}

Operating Mode

$P_{STAT} = PDC1 + (N_{NVM\text{-}BLOCKS} * PDC4) + PDC5 + (N_{QUADS} * PDC6) + (N_{INPUTS} * PDC7) + (N_{OUTPUTS} * PDC8) + (N_{PLLS} * PDC9)$

$N_{NVM\text{-}BLOCKS}$ is the number of NVM blocks available in the device.

N_{QUADS} is the number of Analog Quads used in the design.

N_{INPUTS} is the number of I/O input buffers used in the design.

$N_{OUTPUTS}$ is the number of I/O output buffers used in the design.

N_{PLLS} is the number of PLLs available in the device.

Standby Mode

$P_{STAT} = PDC2$

Sleep Mode

$P_{STAT} = PDC3$

Total Dynamic Power Consumption—P_{DYN}

Operating Mode

$P_{DYN} = P_{CLOCK} + P_{S\text{-}CELL} + P_{C\text{-}CELL} + P_{NET} + P_{INPUTS} + P_{OUTPUTS} + P_{MEMORY} + P_{PLL} + P_{NVM} + P_{XTL\text{-}OSC} + P_{RC\text{-}OSC} + P_{AB}$

Standby Mode

$P_{DYN} = P_{XTL\text{-}OSC}$

Sleep Mode

$P_{DYN} = 0$ W

Global Clock Dynamic Contribution—P_{CLOCK}

Operating Mode

$P_{CLOCK} = (PAC1 + N_{SPINE} * PAC2 + N_{ROW} * PAC3 + N_{S\text{-}CELL} * PAC4) * F_{CLK}$

N_{SPINE} is the number of global spines used in the user design—guidelines are provided in the "Spine Architecture" section of the Global Resources chapter in the *Fusion and Extended Temperature Fusion FPGA Fabric User's Guide*.

N_{ROW} is the number of VersaTile rows used in the design—guidelines are provided in the "Spine Architecture" section of the Global Resources chapter in the *Fusion and Extended Temperature Fusion FPGA Fabric User's Guide*.

F_{CLK} is the global clock signal frequency.

$N_{S\text{-}CELL}$ is the number of VersaTiles used as sequential modules in the design.

Standby Mode and Sleep Mode

$P_{CLOCK} = 0$ W

Sequential Cells Dynamic Contribution—$P_{S\text{-}CELL}$

Operating Mode

QN180		
Pin Number	AFS090 Function	AFS250 Function
B9	XTAL2	XTAL2
B10	GEA0/IO44NDB3V0	GFA0/IO66NDB3V0
B11	GEB2/IO42PDB3V0	IO60NDB3V0
B12	VCC	VCC
B13	VCCNVM	VCCNVM
B14	VCC15A	VCC15A
B15	NCAP	NCAP
B16	VCC33N	VCC33N
B17	GNDAQ	GNDAQ
B18	AC0	AC0
B19	AT0	AT0
B20	AT1	AT1
B21	AV1	AV1
B22	AC2	AC2
B23	ATRTN1	ATRTN1
B24	AG3	AG3
B25	AV3	AV3
B26	AG4	AG4
B27	ATRTN2	ATRTN2
B28	NC	AC5
B29	VCC33A	VCC33A
B30	VAREF	VAREF
B31	PUB	PUB
B32	PTEM	PTEM
B33	GNDNVM	GNDNVM
B34	VCC	VCC
B35	TCK	TCK
B36	TMS	TMS
B37	TRST	TRST
B38	GDB2/IO41PSB1V0	GDA2/IO55PSB1V0
B39	GDC0/IO38NDB1V0	GDB0/IO53NDB1V0
B40	VCCIB1	VCCIB1
B41	GCA1/IO36PDB1V0	GCA1/IO49PDB1V0
B42	GCC0/IO34NDB1V0	GCC0/IO47NDB1V0
B43	GCB2/IO33PSB1V0	GBC2/IO42PSB1V0
B44	VCC	VCC

QN180		
Pin Number	AFS090 Function	AFS250 Function
B45	GBA2/IO31PDB1V0	GBA2/IO40PDB1V0
B46	GNDQ	GNDQ
B47	GBA1/IO30RSB0V0	GBA0/IO38RSB0V0
B48	GBB1/IO28RSB0V0	GBC1/IO35RSB0V0
B49	VCC	VCC
B50	GBC0/IO25RSB0V0	IO31RSB0V0
B51	IO23RSB0V0	IO28RSB0V0
B52	IO20RSB0V0	IO25RSB0V0
B53	VCC	VCC
B54	IO11RSB0V0	IO14RSB0V0
B55	IO08RSB0V0	IO11RSB0V0
B56	GAC1/IO05RSB0V0	IO08RSB0V0
B57	VCCIB0	VCCIB0
B58	GAB0/IO02RSB0V0	GAC0/IO04RSB0V0
B59	GAA0/IO00RSB0V0	GAA1/IO01RSB0V0
B60	VCCPLA	VCCPLA
C1	NC	NC
C2	NC	VCCIB3
C3	GND	GND
C4	NC	GFC2/IO69PPB3V0
C5	GFC1/IO49PDB3V0	GFC1/IO68PDB3V0
C6	GFA0/IO47NPB3V0	GFB0/IO67NPB3V0
C7	VCCIB3	NC
C8	GND	GND
C9	GEA1/IO44PDB3V0	GFA1/IO66PDB3V0
C10	GEA2/IO42NDB3V0	GEC2/IO60PDB3V0
C11	NC	GEA2/IO58PSB3V0
C12	NC	NC
C13	GND	GND
C14	NC	NC
C15	NC	NC
C16	GNDA	GNDA
C17	NC	NC
C18	NC	NC
C19	NC	NC
C20	NC	NC

FG484		
Pin Number	AFS600 Function	AFS1500 Function
A1	GND	GND
A2	VCC	NC
A3	GAA1/IO01PDB0V0	GAA1/IO01PDB0V0
A4	GAB0/IO02NDB0V0	GAB0/IO02NDB0V0
A5	GAB1/IO02PDB0V0	GAB1/IO02PDB0V0
A6	IO07NDB0V1	IO07NDB0V1
A7	IO07PDB0V1	IO07PDB0V1
A8	IO10PDB0V1	IO09PDB0V1
A9	IO14NDB0V1	IO13NDB0V2
A10	IO14PDB0V1	IO13PDB0V2
A11	IO17PDB1V0	IO24PDB1V0
A12	IO18PDB1V0	IO26PDB1V0
A13	IO19NDB1V0	IO27NDB1V1
A14	IO19PDB1V0	IO27PDB1V1
A15	IO24NDB1V1	IO35NDB1V2
A16	IO24PDB1V1	IO35PDB1V2
A17	GBC0/IO26NDB1V1	GBC0/IO40NDB1V2
A18	GBA0/IO28NDB1V1	GBA0/IO42NDB1V2
A19	IO29NDB1V1	IO43NDB1V2
A20	IO29PDB1V1	IO43PDB1V2
A21	VCC	NC
A22	GND	GND
AA1	VCC	NC
AA2	GND	GND
AA3	VCCIB4	VCCIB4
AA4	VCCIB4	VCCIB4
AA5	PCAP	PCAP
AA6	AG0	AG0
AA7	GNDA	GNDA
AA8	AG1	AG1
AA9	AG2	AG2
AA10	GNDA	GNDA
AA11	AG3	AG3
AA12	AG6	AG6
AA13	GNDA	GNDA

FG484		
Pin Number	AFS600 Function	AFS1500 Function
AA14	AG7	AG7
AA15	AG8	AG8
AA16	GNDA	GNDA
AA17	AG9	AG9
AA18	VAREF	VAREF
AA19	VCCIB2	VCCIB2
AA20	PTEM	PTEM
AA21	GND	GND
AA22	VCC	NC
AB1	GND	GND
AB2	VCC	NC
AB3	NC	IO94NSB4V0
AB4	GND	GND
AB5	VCC33N	VCC33N
AB6	AT0	AT0
AB7	ATRTN0	ATRTN0
AB8	AT1	AT1
AB9	AT2	AT2
AB10	ATRTN1	ATRTN1
AB11	AT3	AT3
AB12	AT6	AT6
AB13	ATRTN3	ATRTN3
AB14	AT7	AT7
AB15	AT8	AT8
AB16	ATRTN4	ATRTN4
AB17	AT9	AT9
AB18	VCC33A	VCC33A
AB19	GND	GND
AB20	NC	IO76NPB2V0
AB21	VCC	NC
AB22	GND	GND
B1	VCC	NC
B2	GND	GND
B3	GAA0/IO01NDB0V0	GAA0/IO01NDB0V0
B4	GND	GND

Revision	Changes	Page
Revision 2 (continued)	The prescalar range for the 'Analog Input (direct input to ADC)" configurations was removed as inapplicable for direct inputs. The input resistance for direct inputs is covered in Table 2-50 • ADC Characteristics in Direct Input Mode (SAR 31201).	2-120
	The "Examples" for calibrating accuracy for ADC channels were revised and corrected to make them consistent with terminology in the associated tables (SARs 36791, 36773).	2-124
	A note was added to Table 2-56 • Analog Quad ACM Byte Assignment and the introductory text for Table 2-66 • Internal Temperature Monitor Control Truth Table, stating that for the internal temperature monitor to function, Bit 0 of Byte 2 for all 10 Quads must be set (SAR 34418).	2-129, 2-131
	t_{DOUT} was corrected to t_{DIN} in Figure 2-116 • Input Buffer Timing Model and Delays (example) (SAR 37115).	2-161
	The formulas in the table notes for Table 2-97 • I/O Weak Pull-Up/Pull-Down Resistances were corrected (SAR 34751).	2-171
	The AC Loading figures in the "Single-Ended I/O Characteristics" section were updated to match tables in the "Summary of I/O Timing Characteristics – Default I/O Software Settings" section (SAR 34877).	2-175
	The following notes were removed from Table 2-168 • Minimum and Maximum DC Input and Output Levels (SAR 34808): ±5% Differential input voltage = ±350 mV	2-209
	An incomplete, duplicate sentence was removed from the end of the "GNDAQ Ground (analog quiet)" pin description (SAR 30185).	2-223
	Information about configuration of unused I/Os was added to the "User Pins" section (SAR 32642).	2-225
	The following information was added to the pin description for "XTAL1 Crystal Oscillator Circuit Input" and "XTAL2 Crystal Oscillator Circuit Input" (SAR 24119).	2-227
	The input resistance to ground value in Table 3-3 • Input Resistance of Analog Pads for Analog Input (direct input to ADC), was corrected from 1 MΩ (typical) to 2 kΩ (typical) (SAR 34371).	3-4
	The Storage Temperature column in Table 3-5 • FPGA Programming, Storage, and Operating Limits stated Min. T_J twice for commercial and industrial product grades and has been corrected to Min. T_J and Max. T_J (SAR 29416).	3-5
	The reference to guidelines for global spines and VersaTile rows, given in the "Global Clock Dynamic Contribution—PCLOCK" section, was corrected to the "Spine Architecture" section of the Global Resources chapter in the *Fusion FPGA Fabric User's Guide* (SAR 34741).	3-24
	Package names used in the "Package Pin Assignments" section were revised to match standards given in *Package Mechanical Drawings* (SAR 36612).	4-1
July 2010	The versioning system for datasheets has been changed. Datasheets are assigned a revision number that increments each time the datasheet is revised. The "Fusion Device Status" table indicates the status for each device in the device family.	N/A