Welcome to E-XFL.COM

Understanding Embedded - FPGAs (Field Programmable Gate Array)

Embedded - FPGAs, or Field Programmable Gate Arrays, are advanced integrated circuits that offer unparalleled flexibility and performance for digital systems. Unlike traditional fixed-function logic devices, FPGAs can be programmed and reprogrammed to execute a wide array of logical operations, enabling customized functionality tailored to specific applications. This reprogrammability allows developers to iterate designs quickly and implement complex functions without the need for custom hardware.

Applications of Embedded - FPGAs

The versatility of Embedded - FPGAs makes them indispensable in numerous fields. In telecommunications,

Details	
Product Status	Active
Number of LABs/CLBs	-
Number of Logic Elements/Cells	-
Total RAM Bits	36864
Number of I/O	114
Number of Gates	250000
Voltage - Supply	1.425V ~ 1.575V
Mounting Type	Surface Mount
Operating Temperature	0°C ~ 85°C (TJ)
Package / Case	256-LBGA
Supplier Device Package	256-FPBGA (17x17)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/m1afs250-1fgg256

Temperature Grade Offerings

Fusion Devices	AFS090	AFS250	AFS600	AFS1500
ARM Cortex-M1 Devices		M1AFS250	M1AFS600	M1AFS1500
Pigeon Point Devices			P1AFS600 [3]	P1AFS1500 [3]
MicroBlade Devices		U1AFS250 [4]	U1AFS600 [4]	U1AFS1500 [4]
QN108 [5]	C, I	–	–	–
QN180 [5]	C, I	C, I	–	–
PQ208	–	C, I	C, I	–
FG256	C, I	C, I	C, I	C, I
FG484	–	–	C, I	C, I
FG676	–	–	–	C, I

Notes:
1. *C = Commercial Temperature Range: 0°C to 85°C Junction*
2. *I = Industrial Temperature Range: –40°C to 100°C Junction*
3. *Pigeon Point devices are only offered in FG484 and FG256.*
4. *MicroBlade devices are only offered in FG256.*
5. *Package not available.*

Speed Grade and Temperature Grade Matrix

	Std.[1]	–1	–2[2]
C[3]	✓	✓	✓
I[4]	✓	✓	✓

Notes:
1. *MicroBlade devices are only offered in standard speed grade.*
2. *Pigeon Point devices are only offered in –2 speed grade.*
3. *C = Commercial Temperature Range: 0°C to 85°C Junction*
4. *I = Industrial Temperature Range: –40°C to 100°C Junction*

Contact your local Microsemi SoC Products Group representative for device availability:

http://www.microsemi.com/index.php?option=com_content&id=137&lang=en&view=article.

Cortex-M1, Pigeon Point, and MicroBlade Fusion Device Information

This datasheet provides information for all Fusion (AFS), Cortex-M1 (M1), Pigeon Point (P1), and MicroBlade (U1) devices. The remainder of the document will only list the Fusion (AFS) devices. Please apply relevant information to M1, P1, and U1 devices when appropriate. Please note the following:

- Cortex-M1 devices are offered in the same speed grades and packages as basic Fusion devices.
- Pigeon Point devices are only offered in –2 speed grade and FG484 and FG256 packages.
- MicroBlade devices are only offered in standard speed grade and the FG256 package.

Embedded Memories

Flash Memory Blocks

The flash memory available in each Fusion device is composed of one to four flash blocks, each 2 Mbits in density. Each block operates independently with a dedicated flash controller and interface. Fusion flash memory blocks combine fast access times (60 ns random access and 10 ns access in Read-Ahead mode) with a configurable 8-, 16-, or 32-bit datapath, enabling high-speed flash operation without wait states. The memory block is organized in pages and sectors. Each page has 128 bytes, with 33 pages comprising one sector and 64 sectors per block. The flash block can support multiple partitions. The only constraint on size is that partition boundaries must coincide with page boundaries. The flexibility and granularity enable many use models and allow added granularity in programming updates.

Fusion devices support two methods of external access to the flash memory blocks. The first method is a serial interface that features a built-in JTAG-compliant port, which allows in-system programmability during user or monitor/test modes. This serial interface supports programming of an AES-encrypted stream. Data protected with security measures can be passed through the JTAG interface, decrypted, and then programmed in the flash block. The second method is a soft parallel interface.

FPGA logic or an on-chip soft microprocessor can access flash memory through the parallel interface. Since the flash parallel interface is implemented in the FPGA fabric, it can potentially be customized to meet special user requirements. For more information, refer to the *CoreCFI Handbook.* The flash memory parallel interface provides configurable byte-wide (×8), word-wide (×16), or dual-word-wide (×32) data-port options. Through the programmable flash parallel interface, the on-chip and off-chip memories can be cascaded for wider or deeper configurations.

The flash memory has built-in security. The user can configure either the entire flash block or the small blocks to protect against unintentional or intrusive attempts to change or destroy the storage contents. Each on-chip flash memory block has a dedicated controller, enabling each block to operate independently.

The flash block logic consists of the following sub-blocks:

- Flash block – Contains all stored data. The flash block contains 64 sectors and each sector contains 33 pages of data.
- Page Buffer – Contains the contents of the current page being modified. A page contains 8 blocks of data.
- Block Buffer – Contains the contents of the last block accessed. A block contains 128 data bits.
- ECC Logic – The flash memory stores error correction information with each block to perform single-bit error correction and double-bit error detection on all data blocks.

User Nonvolatile FlashROM

In addition to the flash blocks, Fusion devices have 1 Kbit of user-accessible, nonvolatile FlashROM on-chip. The FlashROM is organized as 8×128-bit pages. The FlashROM can be used in diverse system applications:

- Internet protocol addressing (wireless or fixed)
- System calibration settings
- Device serialization and/or inventory control
- Subscription-based business models (for example, set-top boxes)
- Secure key storage for communications algorithms protected by security
- Asset management/tracking
- Date stamping
- Version management

The FlashROM is written using the standard IEEE 1532 JTAG programming interface. Pages can be individually programmed (erased and written). On-chip AES decryption can be used selectively over public networks to load data such as security keys stored in the FlashROM for a user design.

The FlashROM can be programmed (erased and written) via the JTAG programming interface, and its contents can be read back either through the JTAG programming interface or via direct FPGA core addressing.

The system application, Level 3, is the larger user application that utilizes one or more applets. Designing at the highest level of abstraction supported by the Fusion technology stack, the application can be easily created in FPGA gates by importing and configuring multiple applets.

In fact, in some cases an entire FPGA system design can be created without any HDL coding.

An optional MCU enables a combination of software and HDL-based design methodologies. The MCU can be on-chip or off-chip as system requirements dictate. System portioning is very flexible, allowing the MCU to reside above the applets or to absorb applets, or applets and backbone, if desired.

The Fusion technology stack enables a very flexible design environment. Users can engage in design across a continuum of abstraction from very low to very high.

Core Architecture

VersaTile

Based upon successful ProASIC3/E logic architecture, Fusion devices provide granularity comparable to gate arrays. The Fusion device core consists of a sea-of-VersaTiles architecture.

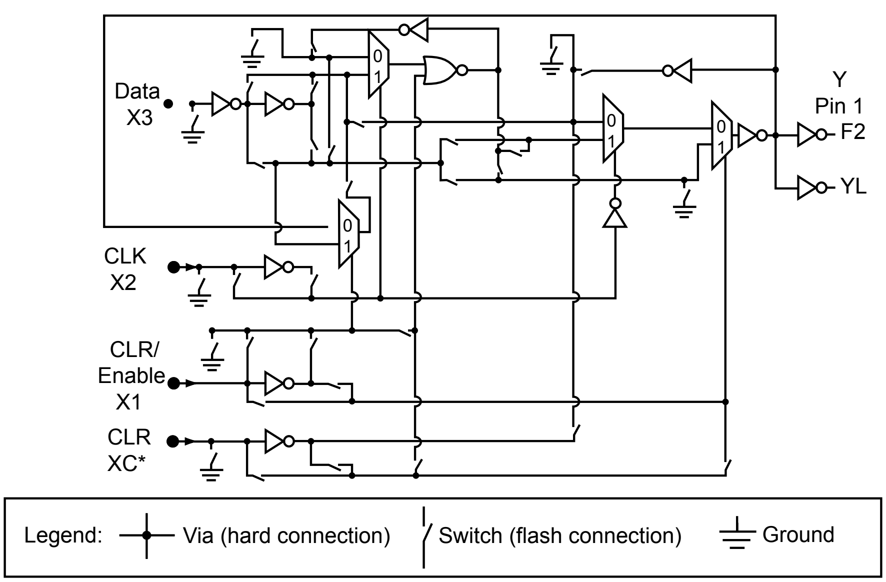
As illustrated in Figure 2-2, there are four inputs in a logic VersaTile cell, and each VersaTile can be configured using the appropriate flash switch connections:

- Any 3-input logic function
- Latch with clear or set
- D-flip-flop with clear or set
- Enable D-flip-flop with clear or set (on a 4th input)

VersaTiles can flexibly map the logic and sequential gates of a design. The inputs of the VersaTile can be inverted (allowing bubble pushing), and the output of the tile can connect to high-speed, very-long-line routing resources. VersaTiles and larger functions are connected with any of the four levels of routing hierarchy.

When the VersaTile is used as an enable D-flip-flop, the SET/CLR signal is supported by a fourth input, which can only be routed to the core cell over the VersaNet (global) network.

The output of the VersaTile is F2 when the connection is to the ultra-fast local lines, or YL when the connection is to the efficient long-line or very-long-line resources (Figure 2-2).



Note: **This input can only be connected to the global clock distribution network.*

Figure 2-2 • **Fusion Core VersaTile**

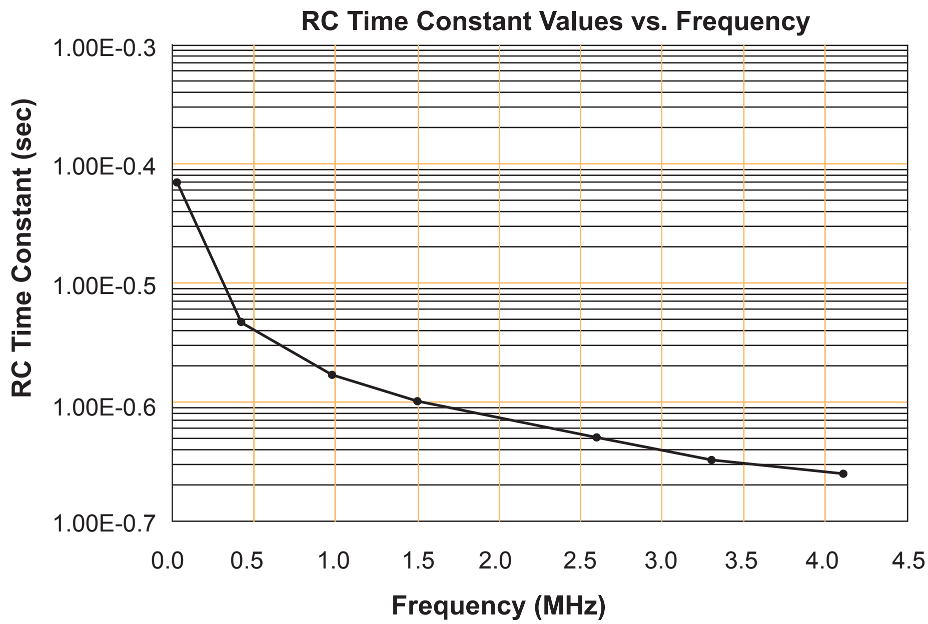


Figure 2-18 **• Crystal Oscillator: RC Time Constant Values vs. Frequency (typical)**

Table 2-10 **• XTLOSC Signals Descriptions**

Signal Name	Width	Direction	Function		
XTL_EN*	1		Enables the crystal. Active high.		
XTL_MODE*	2		Settings for the crystal clock for different frequency.		
			Value	**Modes**	**Frequency Range**
			b'00	RC network	32 KHz to 4 MHz
			b'01	Low gain	32 to 200 KHz
			b'10	Medium gain	0.20 to 2.0 MHz
			b'11	High gain	2.0 to 20.0 MHz
SELMODE	1	IN	Selects the source of XTL_MODE and also enables the XTL_EN. Connect from RTCXTLSEL from AB.		
			0	For normal operation or sleep mode, XTL_EN depends on FPGA_EN, XTL_MODE depends on MODE	
			1	For Standby mode, XTL_EN is enabled, XTL_MODE depends on RTC_MODE	
RTC_MODE[1:0]	2	IN	Settings for the crystal clock for different frequency ranges. XTL_MODE uses RTC_MODE when SELMODE is '1'.		
MODE[1:0]	2	IN	Settings for the crystal clock for different frequency ranges. XTL_MODE uses MODE when SELMODE is '0'. In Standby, MODE inputs will be 0's.		
FPGA_EN*	1	IN	0 when 1.5 V is not present for VCC 1 when 1.5 V is present for VCC		
XTL	1	IN	Crystal Clock source		
CLKOUT	1	OUT	Crystal Clock output		

*Note: *Internal signal—does not exist in macro.*

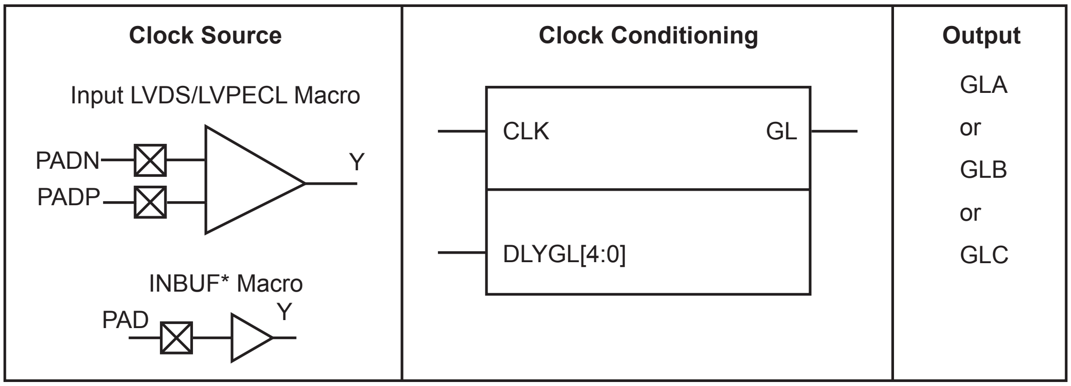
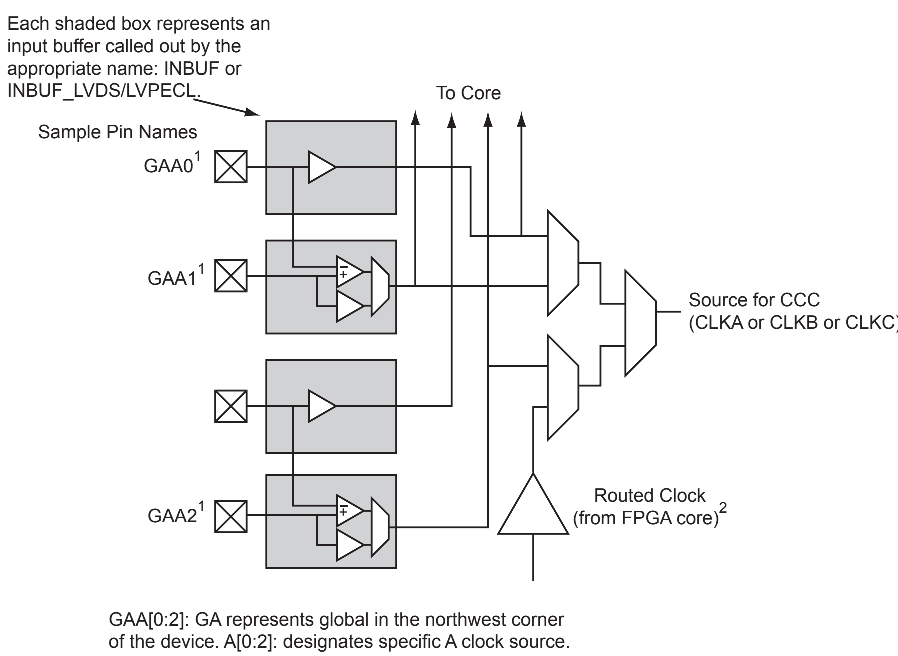


Figure 2-21 • **Fusion CCC Options: Global Buffers with Programmable Delay**

Global Input Selections

Each global buffer, as well as the PLL reference clock, can be driven from one of the following (Figure 2-22):

- 3 dedicated single-ended I/Os using a hardwired connection
- 2 dedicated differential I/Os using a hardwired connection
- The FPGA core



Notes:

1. *Represents the global input pins. Globals have direct access to the clock conditioning block and are not routed via the FPGA fabric. Refer to the "User I/O Naming Convention" section on page 2-158 for more information.*
2. *Instantiate the routed clock source input as follows:*
   a) Connect the output of a logic element to the clock input of the PLL, CLKDLY, or CLKINT macro.
   b) Do not place a clock source I/O (INBUF or INBUF_LVPECL/LVDS) in a relevant global pin location.
3. *LVDS-based clock sources are available in the east and west banks on all Fusion devices.*

Figure 2-22 • **Clock Input Sources Including CLKBUF, CLKBUF_LVDS/LVPECL, and CLKINT**

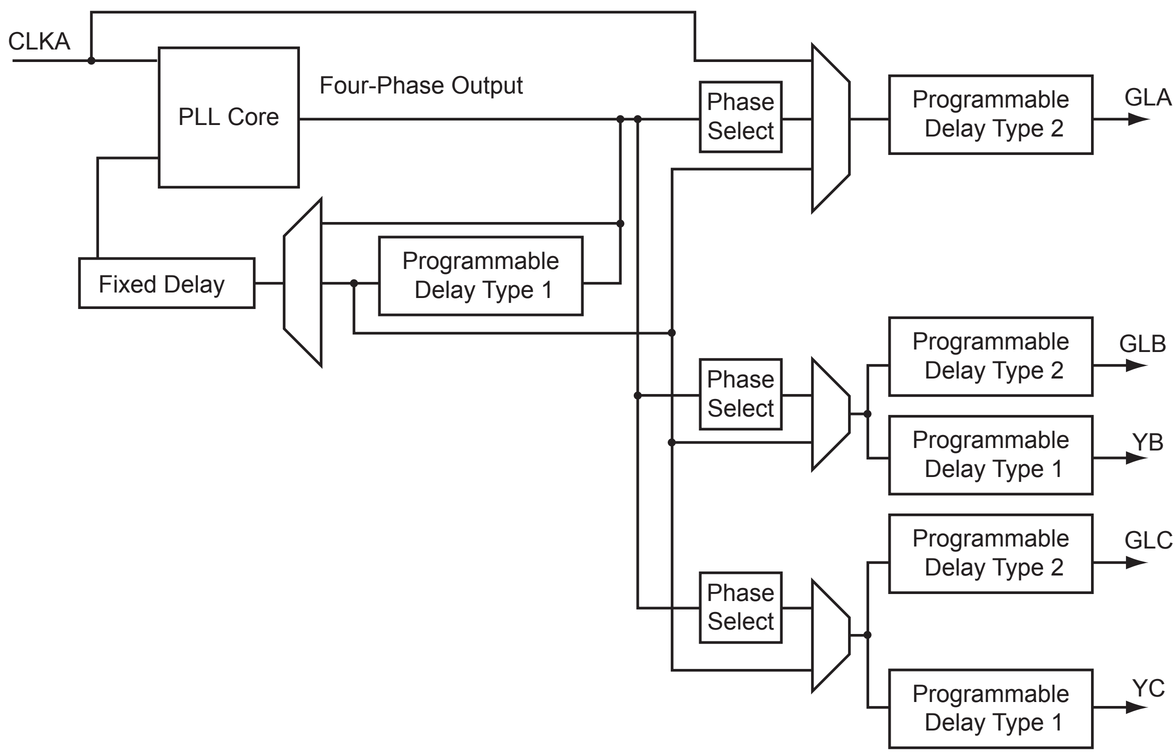
CCC Physical Implementation

The CCC circuit is composed of the following (Figure 2-23):

- PLL core
- 3 phase selectors
- 6 programmable delays and 1 fixed delay
- 5 programmable frequency dividers that provide frequency multiplication/division (not shown in Figure 2-23 because they are automatically configured based on the user's required frequencies)
- 1 dynamic shift register that provides CCC dynamic reconfiguration capability (not shown)

CCC Programming

The CCC block is fully configurable. It is configured via static flash configuration bits in the array, set by the user in the programming bitstream, or configured through an asynchronous dedicated shift register, dynamically accessible from inside the Fusion device. The dedicated shift register permits changes of parameters such as PLL divide ratios and delays during device operation. This latter mode allows the user to dynamically reconfigure the PLL without the need for core programming. The register file is accessed through a simple serial interface.



Note: Clock divider and multiplier blocks are not shown in this figure or in SmartGen. They are automatically configured based on the user's required frequencies.

***Figure 2-23* • PLL Block**

RAM4K9 Description

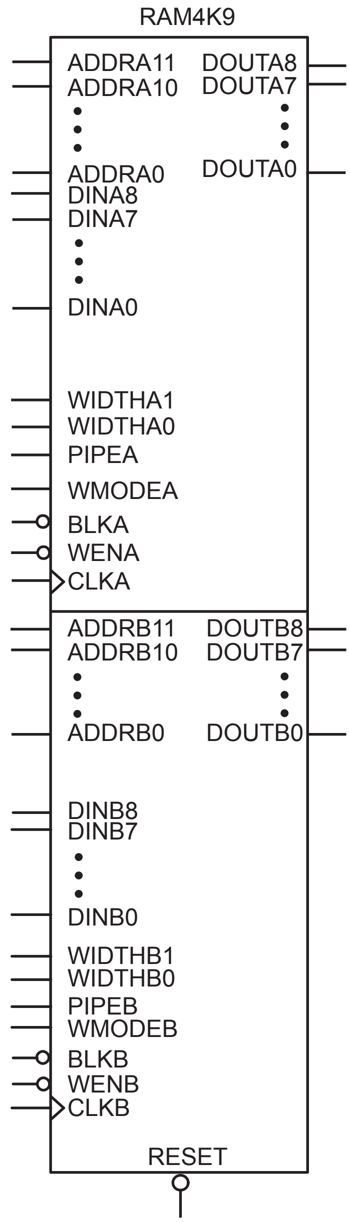


***Figure 2-48* • RAM4K9**

Modes of Operation

There are two read modes and one write mode:

- Read Nonpipelined (synchronous—1 clock edge): In the standard read mode, new data is driven onto the RD bus in the same clock cycle following RA and REN valid. The read address is registered on the read port clock active edge, and data appears at RD after the RAM access time. Setting PIPE to OFF enables this mode.
- Read Pipelined (synchronous—2 clock edges): The pipelined mode incurs an additional clock delay from the address to the data but enables operation at a much higher frequency. The read address is registered on the read port active clock edge, and the read data is registered and appears at RD after the second read clock edge. Setting PIPE to ON enables this mode.
- Write (synchronous—1 clock edge): On the write clock active edge, the write data is written into the SRAM at the write address when WEN is High. The setup times of the write address, write enables, and write data are minimal with respect to the write clock. Write and read transfers are described with timing requirements in the "SRAM Characteristics" section on page 2-63 and the "FIFO Characteristics" section on page 2-72.

RAM Initialization

Each SRAM block can be individually initialized on power-up by means of the JTAG port using the UJTAG mechanism (refer to the "JTAG IEEE 1532" section on page 2-229 and the *Fusion SRAM/FIFO Blocks* application note). The shift register for a target block can be selected and loaded with the proper bit configuration to enable serial loading. The 4,608 bits of data can be loaded in a single operation.

SRAM Characteristics

Timing Waveforms

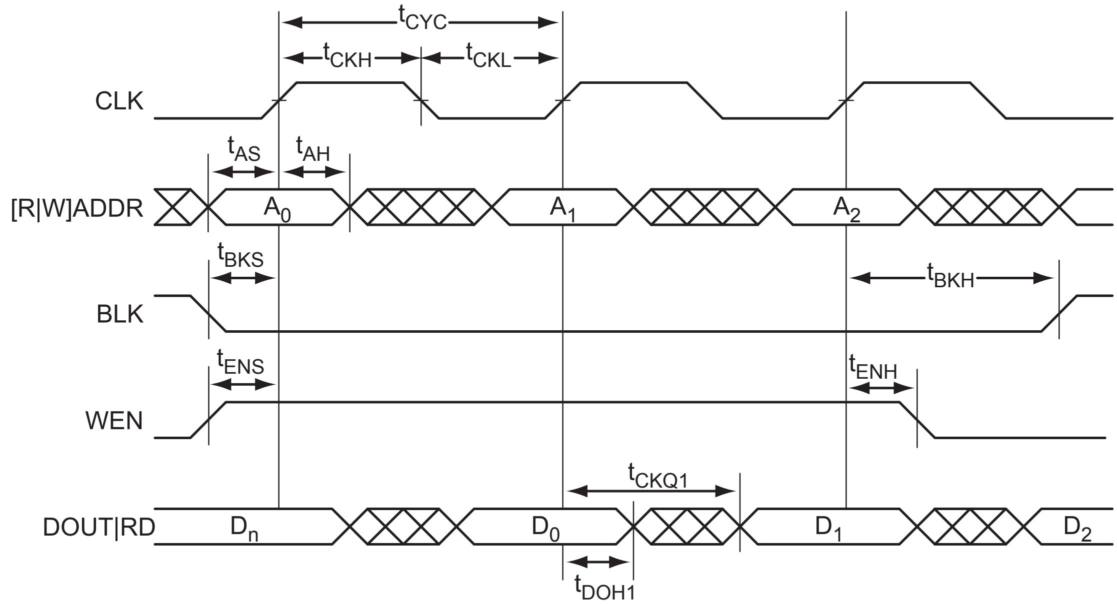


Figure 2-50 • **RAM Read for Flow-Through Output. Applicable to both RAM4K9 and RAM512x18.**

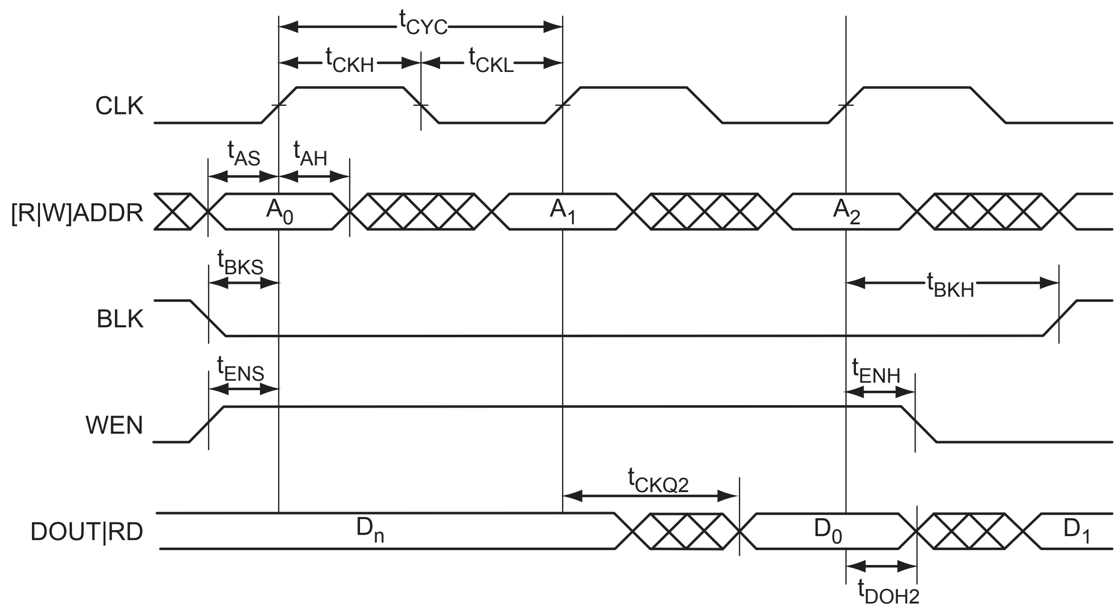


Figure 2-51 • **RAM Read for Pipelined Output. Applicable to both RAM4K9 and RAM512x18.**

The following signals are used to configure the FIFO4K18 memory element.

WW and RW

These signals enable the FIFO to be configured in one of the five allowable aspect ratios (Table 2-33).

***Table 2-33* • Aspect Ratio Settings for WW[2:0]**

WW2, WW1, WW0	RW2, RW1, RW0	D×W
000	000	4k×1
001	001	2k×2
010	010	1k×4
011	011	512×9
100	100	256×18
101, 110, 111	101, 110, 111	Reserved

WBLK and RBLK

These signals are active low and will enable the respective ports when Low. When the RBLK signal is High, the corresponding port's outputs hold the previous value.

WEN and REN

Read and write enables. WEN is active low and REN is active high by default. These signals can be configured as active high or low.

WCLK and RCLK

These are the clock signals for the synchronous read and write operations. These can be driven independently or with the same driver.

RPIPE

This signal is used to specify pipelined read on the output. A Low on RPIPE indicates a nonpipelined read, and the data appears on the output in the same clock cycle. A High indicates a pipelined read, and data appears on the output in the next clock cycle.

RESET

This active low signal resets the output to zero when asserted. It resets the FIFO counters. It also sets all the RD pins Low, the FULL and AFULL pins Low, and the EMPTY and AEMPTY pins High (Table 2-34).

***Table 2-34* • Input Data Signal Usage for Different Aspect Ratios**

D×W	WD/RD Unused
4k×1	WD[17:1], RD[17:1]
2k×2	WD[17:2], RD[17:2]
1k×4	WD[17:4], RD[17:4]
512×9	WD[17:9], RD[17:9]
256×18	–

WD

This is the input data bus and is 18 bits wide. Not all 18 bits are valid in all configurations. When a data width less than 18 is specified, unused higher-order signals must be grounded (Table 2-34).

RD

This is the output data bus and is 18 bits wide. Not all 18 bits are valid in all configurations. Like the WD bus, high-order bits become unusable if the data width is less than 18. The output data on unused pins is undefined (Table 2-34).

ADC Terminology

Conversion Time

Conversion time is the interval between the release of the hold state (imposed by the input circuitry of a track-and-hold) and the instant at which the voltage on the sampling capacitor settles to within one LSB of a new input value.

DNL – Differential Non-Linearity

For an ideal ADC, the analog-input levels that trigger any two successive output codes should differ by one LSB (DNL = 0). Any deviation from one LSB in defined as DNL (Figure 2-83).

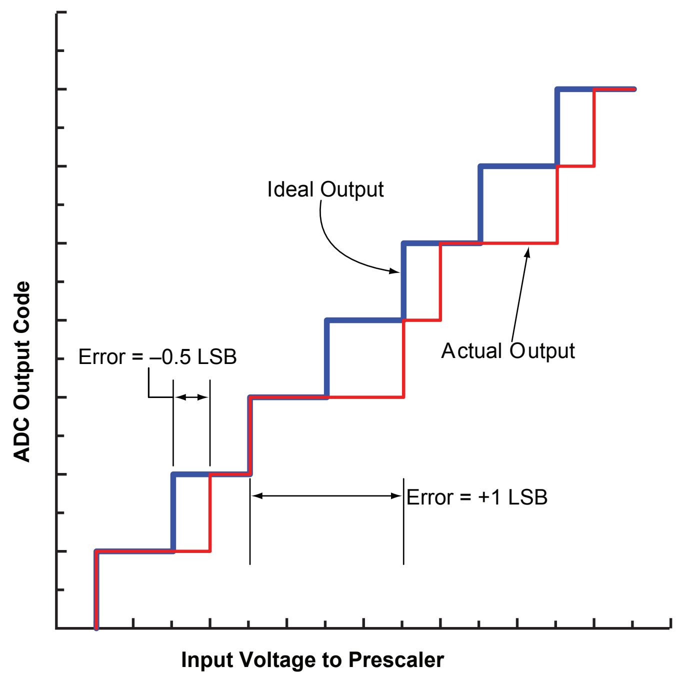


Figure 2-83 • **Differential Non-Linearity (DNL)**

ENOB – Effective Number of Bits

ENOB specifies the dynamic performance of an ADC at a specific input frequency and sampling rate. An ideal ADC's error consists only of quantization of noise. As the input frequency increases, the overall noise (particularly in the distortion components) also increases, thereby reducing the ENOB and SINAD (also see "Signal-to-Noise and Distortion Ratio (SINAD)".) ENOB for a full-scale, sinusoidal input waveform is computed using EQ 12.

$$ENOB = \frac{SINAD - 1.76}{6.02}$$

EQ 12

FS Error – Full-Scale Error

Full-scale error is the difference between the actual value that triggers that transition to full-scale and the ideal analog full-scale transition value. Full-scale error equals offset error plus gain error.

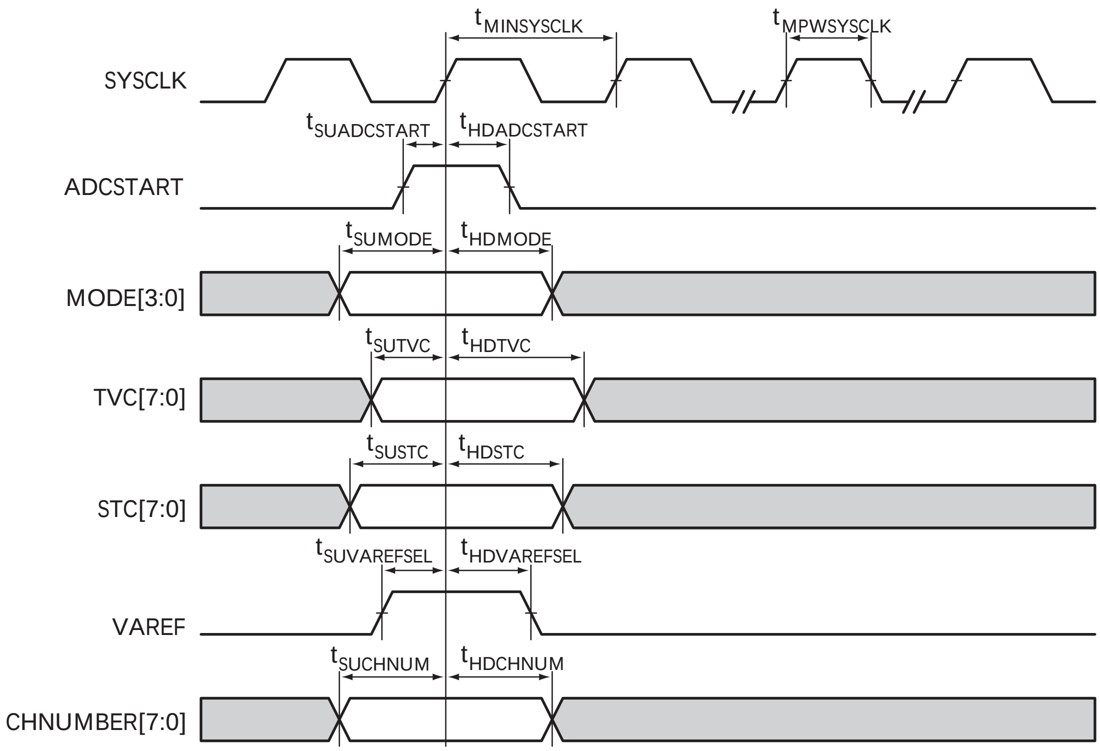
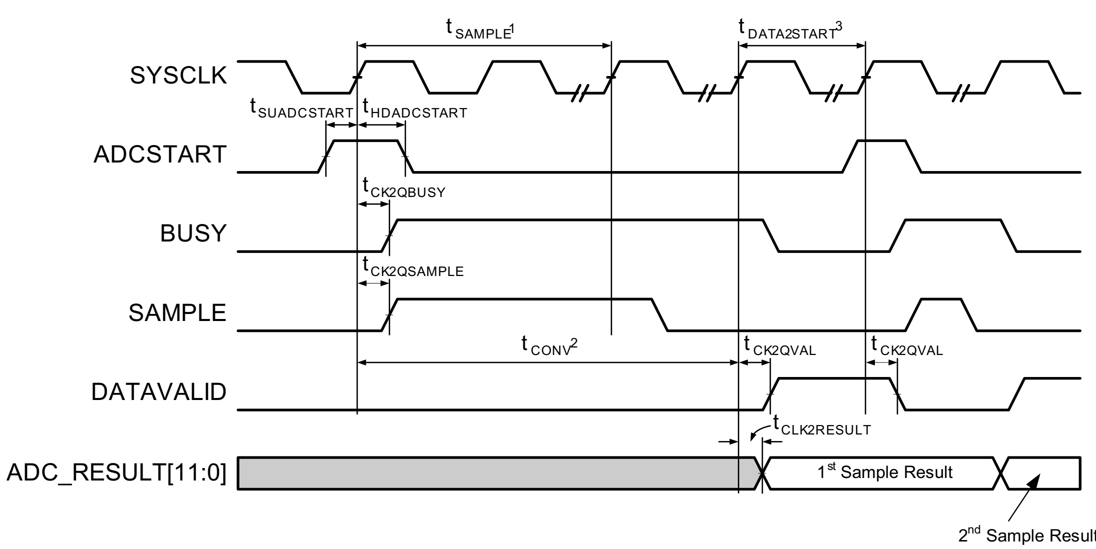


***Figure 2-90* • Input Setup Time**

Standard Conversion



Notes:

1. *Refer to EQ 20 on page 2-109 for the calculation on the sample time, t_{SAMPLE}.*
2. *See EQ 23 on page 2-109 for calculation of the conversion time, t_{CONV}.*
3. *Minimum time to issue an ADCSTART after DATAVALID is 1 SYSCLK period*

***Figure 2-91* • Standard Conversion Status Signal Timing Diagram**

Table 2-83 • **Fusion Pro I/O Supported Standards and Corresponding VREF and VTT Voltages**

I/O Standard	Input/Output Supply Voltage (VCCI_TYP)	Input Reference Voltage (VREF_TYP)	Board Termination Voltage (VTT_TYP)
LVTTL/LVCMOS 3.3 V	3.30 V	–	–
LVCMOS 2.5 V	2.50 V	–	–
LVCMOS 2.5 V / 5.0 V Input	2.50 V	–	–
LVCMOS 1.8 V	1.80 V	–	–
LVCMOS 1.5 V	1.50 V	–	–
PCI 3.3 V	3.30 V	–	–
PCI-X 3.3 V	3.30 V	–	–
GTL+ 3.3 V	3.30 V	1.00 V	1.50 V
GTL+ 2.5 V	2.50 V	1.00 V	1.50 V
GTL 3.3 V	3.30 V	0.80 V	1.20 V
GTL 2.5 V	2.50 V	0.80 V	1.20 V
HSTL Class I	1.50 V	0.75 V	0.75 V
HSTL Class II	1.50 V	0.75 V	0.75 V
SSTL3 Class I	3.30 V	1.50 V	1.50 V
SSTL3 Class II	3.30 V	1.50 V	1.50 V
SSTL2 Class I	2.50 V	1.25 V	1.25 V
SSTL2 Class II	2.50 V	1.25 V	1.25 V
LVDS, BLVDS, M-LVDS	2.50 V	–	–
LVPECL	3.30 V	–	–

***Table 2-109* • 3.3 V LVTTL / 3.3 V LVCMOS High Slew**
Commercial Temperature Range Conditions: T_J = 70°C, Worst-Case VCC = 1.425 V,
Worst-Case VCCI = 3.0 V
Applicable to Standard I/Os

Drive Strength	Speed Grade	t_{DOUT}	t_{DP}	t_{DIN}	t_{PY}	t_{EOUT}	t_{ZL}	t_{ZH}	t_{LZ}	t_{HZ}	Units
2 mA	Std.	0.66	7.07	0.04	1.00	0.43	7.20	6.23	2.07	2.15	ns
	–1	0.56	6.01	0.04	0.85	0.36	6.12	5.30	1.76	1.83	ns
	–2 [2]	0.49	5.28	0.03	0.75	0.32	5.37	4.65	1.55	1.60	ns
4 mA	Std.	0.66	7.07	0.04	1.00	0.43	7.20	6.23	2.07	2.15	ns
	–1	0.56	6.01	0.04	0.85	0.36	6.12	5.30	1.76	1.83	ns
	–2	0.49	5.28	0.03	0.75	0.32	5.37	4.65	1.55	1.60	ns
6 mA	Std.	0.66	4.41	0.04	1.00	0.43	4.49	3.75	2.39	2.69	ns
	–1	0.56	3.75	0.04	0.85	0.36	3.82	3.19	2.04	2.29	ns
	–2	0.49	3.29	0.03	0.75	0.32	3.36	2.80	1.79	2.01	ns
8 mA	Std.	0.66	4.41	0.04	1.00	0.43	4.49	3.75	2.39	2.69	ns
	–1	0.56	3.75	0.04	0.85	0.36	3.82	3.19	2.04	2.29	ns
	–2	0.49	3.29	0.03	0.75	0.32	3.36	2.80	1.79	2.01	ns

Note: For the derating values at specific junction temperature and voltage supply levels, refer to Table 3-7 on page 3-9.

Timing Characteristics

Table 2-120 • 1.8 V LVCMOS Low Slew
Commercial Temperature Range Conditions: T_J = 70°C, Worst-Case VCC = 1.425 V, Worst-Case VCCI = 1.7 V
Applicable to Pro I/Os

Drive Strength	Speed Grade	t_{DOUT}	t_{DP}	t_{DIN}	t_{PY}	t_{PYS}	t_{EOUT}	t_{ZL}	t_{ZH}	t_{LZ}	t_{HZ}	t_{ZLS}	t_{ZHS}	Units
2 mA	Std.	0.66	15.84	0.04	1.45	1.91	0.43	15.65	15.84	2.78	1.58	17.89	18.07	ns
	–1	0.56	13.47	0.04	1.23	1.62	0.36	13.31	13.47	2.37	1.35	15.22	15.37	ns
	–2	0.49	11.83	0.03	1.08	1.42	0.32	11.69	11.83	2.08	1.18	13.36	13.50	ns
4 mA	Std.	0.66	11.39	0.04	1.45	1.91	0.43	11.60	10.76	3.26	2.77	13.84	12.99	ns
	–1	0.56	9.69	0.04	1.23	1.62	0.36	9.87	9.15	2.77	2.36	11.77	11.05	ns
	–2	0.49	8.51	0.03	1.08	1.42	0.32	8.66	8.03	2.43	2.07	10.33	9.70	ns
8 mA	Std.	0.66	8.97	0.04	1.45	1.91	0.43	9.14	8.10	3.57	3.36	11.37	10.33	ns
	–1	0.56	7.63	0.04	1.23	1.62	0.36	7.77	6.89	3.04	2.86	9.67	8.79	ns
	–2	0.49	6.70	0.03	1.08	1.42	0.32	6.82	6.05	2.66	2.51	8.49	7.72	ns
12 mA	Std.	0.66	8.35	0.04	1.45	1.91	0.43	8.50	7.59	3.64	3.52	10.74	9.82	ns
	–1	0.56	7.10	0.04	1.23	1.62	0.36	7.23	6.45	3.10	3.00	9.14	8.35	ns
	–2	0.49	6.24	0.03	1.08	1.42	0.32	6.35	5.66	2.72	2.63	8.02	7.33	ns
16 mA	Std.	0.66	7.94	0.04	1.45	1.91	0.43	8.09	7.56	3.74	4.11	10.32	9.80	ns
	–1	0.56	6.75	0.04	1.23	1.62	0.36	6.88	6.43	3.18	3.49	8.78	8.33	ns
	–2	0.49	5.93	0.03	1.08	1.42	0.32	6.04	5.65	2.79	3.07	7.71	7.32	ns

Note: For the derating values at specific junction temperature and voltage supply levels, refer to Table 3-7 on page 3-9.

***Table 2-169* • AC Waveforms, Measuring Points, and Capacitive Loads**

Input Low (V)	Input High (V)	Measuring Point* (V)	VREF (typ.) (V)
1.075	1.325	Cross point	–

*Note: *Measuring point = Vtrip. See Table 2-90 on page 2-166 for a complete table of trip points.*

Timing Characteristics

***Table 2-170* • LVDS**
Commercial Temperature Range Conditions: T_J = 70°C, Worst-Case VCC = 1.425 V, Worst-Case VCCI = 2.3 V
Applicable to Pro I/Os

Speed Grade	t_{DOUT}	t_{DP}	t_{DIN}	t_{PY}	Units
Std.	0.66	2.10	0.04	1.82	ns
–1	0.56	1.79	0.04	1.55	ns
–2	0.49	1.57	0.03	1.36	ns

Note: For the derating values at specific junction temperature and voltage supply levels, refer to Table 3-7 on page 3-9.

BLVDS/M-LVDS

Bus LVDS (BLVDS) and Multipoint LVDS (M-LVDS) specifications extend the existing LVDS standard to high-performance multipoint bus applications. Multidrop and multipoint bus configurations can contain any combination of drivers, receivers, and transceivers. Microsemi LVDS drivers provide the higher drive current required by BLVDS and M-LVDS to accommodate the loading. The driver requires series terminations for better signal quality and to control voltage swing. Termination is also required at both ends of the bus, since the driver can be located anywhere on the bus. These configurations can be implemented using TRIBUF_LVDS and BIBUF_LVDS macros along with appropriate terminations. Multipoint designs using Microsemi LVDS macros can achieve up to 200 MHz with a maximum of 20 loads. A sample application is given in Figure 2-135. The input and output buffer delays are available in the LVDS section in Table 2-171.

Example: For a bus consisting of 20 equidistant loads, the following terminations provide the required differential voltage, in worst-case industrial operating conditions at the farthest receiver: R_S = 60 Ω and R_T = 70 Ω, given Z_0 = 50 Ω (2") and Z_{stub} = 50 Ω (~1.5").

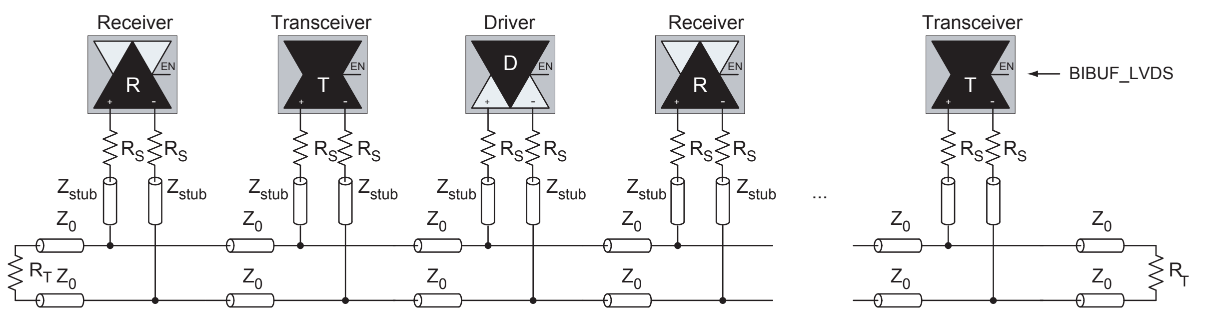


***Figure 2-135* • BLVDS/M-LVDS Multipoint Application Using LVDS I/O Buffers**

ISP

Fusion devices support IEEE 1532 ISP via JTAG and require a single VPUMP voltage of 3.3 V during programming. In addition, programming via a microcontroller in a target system can be achieved. Refer to the standard or the "In-System Programming (ISP) of Microsemi's Low Power Flash Devices Using FlashPro4/3/3X" chapter of the *Fusion FPGA Fabric User's Guide* for more details.

JTAG IEEE 1532

Programming with IEEE 1532

Fusion devices support the JTAG-based IEEE1532 standard for ISP. As part of this support, when a Fusion device is in an unprogrammed state, all user I/O pins are disabled. This is achieved by keeping the global IO_EN signal deactivated, which also has the effect of disabling the input buffers. Consequently, the SAMPLE instruction will have no effect while the Fusion device is in this unprogrammed state—different behavior from that of the ProASIC$^{PLUS®}$ device family. This is done because SAMPLE is defined in the IEEE1532 specification as a noninvasive instruction. If the input buffers were to be enabled by SAMPLE temporarily turning on the I/Os, then it would not truly be a noninvasive instruction. Refer to the standard or the "In-System Programming (ISP) of Microsemi's Low Power Flash Devices Using FlashPro4/3/3X" chapter of the *Fusion FPGA Fabric User's Guide* for more details.

Boundary Scan

Fusion devices are compatible with IEEE Standard 1149.1, which defines a hardware architecture and the set of mechanisms for boundary scan testing. The basic Fusion boundary scan logic circuit is composed of the test access port (TAP) controller, test data registers, and instruction register (Figure 2-146 on page 2-230). This circuit supports all mandatory IEEE 1149.1 instructions (EXTEST, SAMPLE/PRELOAD, and BYPASS) and the optional IDCODE instruction (Table 2-185 on page 2-230).

Each test section is accessed through the TAP, which has five associated pins: TCK (test clock input), TDI, TDO (test data input and output), TMS (test mode selector), and TRST (test reset input). TMS, TDI, and TRST are equipped with pull-up resistors to ensure proper operation when no input data is supplied to them. These pins are dedicated for boundary scan test usage. Refer to the "JTAG Pins" section on page 2-226 for pull-up/-down recommendations for TDO and TCK pins. The TAP controller is a 4-bit state machine (16 states) that operates as shown in Figure 2-146 on page 2-230. The 1s and 0s represent the values that must be present on TMS at a rising edge of TCK for the given state transition to occur. IR and DR indicate that the instruction register or the data register is operating in that state.

***Table 2-184* • TRST and TCK Pull-Down Recommendations**

VJTAG	Tie-Off Resistance*
VJTAG at 3.3 V	200 Ω to 1 kΩ
VJTAG at 2.5 V	200 Ω to 1 kΩ
VJTAG at 1.8 V	500 Ω to 1 kΩ
VJTAG at 1.5 V	500 Ω to 1 kΩ

*Note: *Equivalent parallel resistance if more than one device is on JTAG chain.*

The TAP controller receives two control inputs (TMS and TCK) and generates control and clock signals for the rest of the test logic architecture. On power-up, the TAP controller enters the Test-Logic-Reset state. To guarantee a reset of the controller from any of the possible states, TMS must remain High for five TCK cycles. The TRST pin can also be used to asynchronously place the TAP controller in the Test-Logic-Reset state.

Fusion devices support three types of test data registers: bypass, device identification, and boundary scan. The bypass register is selected when no other register needs to be accessed in a device. This speeds up test data transfer to other devices in a test data path. The 32-bit device identification register is a shift register with four fields (LSB, ID number, part number, and version). The boundary scan register observes and controls the state of each I/O pin. Each I/O cell has three boundary scan register cells, each with a serial-in, serial-out, parallel-in, and parallel-out pin.

The serial pins are used to serially connect all the boundary scan register cells in a device into a boundary scan register chain, which starts at the TDI pin and ends at the TDO pin. The parallel ports are

Table 3-13 • **Summary of I/O Output Buffer Power (per pin)—Default I/O Software Settings[1]**

	C_{LOAD} (pF)	VCCI (V)	Static Power PDC8 (mW)[2]	Dynamic Power PAC10 (µW/MHz)[3]
Applicable to Pro I/O Banks				
Single-Ended				
3.3 V LVTTL/LVCMOS	35	3.3	–	474.70
2.5 V LVCMOS	35	2.5	–	270.73
1.8 V LVCMOS	35	1.8	–	151.78
1.5 V LVCMOS (JESD8-11)	35	1.5	–	104.55
3.3 V PCI	10	3.3	–	204.61
3.3 V PCI-X	10	3.3	–	204.61
Voltage-Referenced				
3.3 V GTL	10	3.3	–	24.08
2.5 V GTL	10	2.5	–	13.52
3.3 V GTL+	10	3.3	–	24.10
2.5 V GTL+	10	2.5	–	13.54
HSTL (I)	20	1.5	7.08	26.22
HSTL (II)	20	1.5	13.88	27.22
SSTL2 (I)	30	2.5	16.69	105.56
SSTL2 (II)	30	2.5	25.91	116.60
SSTL3 (I)	30	3.3	26.02	114.87
SSTL3 (II)	30	3.3	42.21	131.76
Differential				
LVDS	–	2.5	7.70	89.62
LVPECL	–	3.3	19.42	168.02
Applicable to Advanced I/O Banks				
Single-Ended				
3.3 V LVTTL / 3.3 V LVCMOS	35	3.3	–	468.67
2.5 V LVCMOS	35	2.5	–	267.48
1.8 V LVCMOS	35	1.8	–	149.46
1.5 V LVCMOS (JESD8-11)	35	1.5	–	103.12
3.3 V PCI	10	3.3	–	201.02
3.3 V PCI-X	10	3.3	–	201.02

Notes:

1. *Dynamic power consumption is given for standard load and software-default drive strength and output slew.*
2. *PDC8 is the static power (where applicable) measured on VCCI.*
3. *PAC10 is the total dynamic power measured on VCC and VCCI.*

FG256				
Pin Number	**AFS090 Function**	**AFS250 Function**	**AFS600 Function**	**AFS1500 Function**
C7	IO09RSB0V0	IO12RSB0V0	IO06NDB0V0	IO09NDB0V1
C8	IO14RSB0V0	IO22RSB0V0	IO16PDB1V0	IO23PDB1V0
C9	IO15RSB0V0	IO23RSB0V0	IO16NDB1V0	IO23NDB1V0
C10	IO22RSB0V0	IO30RSB0V0	IO25NDB1V1	IO31NDB1V1
C11	IO20RSB0V0	IO31RSB0V0	IO25PDB1V1	IO31PDB1V1
C12	VCCIB0	VCCIB0	VCCIB1	VCCIB1
C13	GBB1/IO28RSB0V0	GBC1/IO35RSB0V0	GBC1/IO26PPB1V1	GBC1/IO40PPB1V2
C14	VCCIB1	VCCIB1	VCCIB2	VCCIB2
C15	GND	GND	GND	GND
C16	VCCIB1	VCCIB1	VCCIB2	VCCIB2
D1	GFC2/IO50NPB3V0	IO75NDB3V0	IO84NDB4V0	IO124NDB4V0
D2	GFA2/IO51NDB3V0	GAB2/IO75PDB3V0	GAB2/IO84PDB4V0	GAB2/IO124PDB4V0
D3	GAC2/IO51PDB3V0	IO76NDB3V0	IO85NDB4V0	IO125NDB4V0
D4	GAA2/IO52PDB3V0	GAA2/IO76PDB3V0	GAA2/IO85PDB4V0	GAA2/IO125PDB4V0
D5	GAB2/IO52NDB3V0	GAB0/IO02RSB0V0	GAB0/IO02NPB0V0	GAB0/IO02NPB0V0
D6	GAC0/IO04RSB0V0	GAC0/IO04RSB0V0	GAC0/IO03NDB0V0	GAC0/IO03NDB0V0
D7	IO08RSB0V0	IO13RSB0V0	IO06PDB0V0	IO09PDB0V1
D8	NC	IO20RSB0V0	IO14NDB0V1	IO15NDB0V2
D9	NC	IO21RSB0V0	IO14PDB0V1	IO15PDB0V2
D10	IO21RSB0V0	IO28RSB0V0	IO23PDB1V1	IO37PDB1V2
D11	IO23RSB0V0	GBB0/IO36RSB0V0	GBB0/IO27NDB1V1	GBB0/IO41NDB1V2
D12	NC	NC	VCCIB1	VCCIB1
D13	GBA2/IO31PDB1V0	GBA2/IO40PDB1V0	GBA2/IO30PDB2V0	GBA2/IO44PDB2V0
D14	GBB2/IO31NDB1V0	IO40NDB1V0	IO30NDB2V0	IO44NDB2V0
D15	GBC2/IO32PDB1V0	GBB2/IO41PDB1V0	GBB2/IO31PDB2V0	GBB2/IO45PDB2V0
D16	GCA2/IO32NDB1V0	IO41NDB1V0	IO31NDB2V0	IO45NDB2V0
E1	GND	GND	GND	GND
E2	GFB0/IO48NPB3V0	IO73NDB3V0	IO81NDB4V0	IO118NDB4V0
E3	GFB2/IO50PPB3V0	IO73PDB3V0	IO81PDB4V0	IO118PDB4V0
E4	VCCIB3	VCCIB3	VCCIB4	VCCIB4
E5	NC	IO74NPB3V0	IO83NPB4V0	IO123NPB4V0
E6	NC	IO08RSB0V0	IO04NPB0V0	IO05NPB0V1
E7	GND	GND	GND	GND
E8	NC	IO18RSB0V0	IO08PDB0V1	IO11PDB0V1
E9	NC	NC	IO20NDB1V0	IO27NDB1V1
E10	GND	GND	GND	GND
E11	IO24RSB0V0	GBB1/IO37RSB0V0	GBB1/IO27PDB1V1	GBB1/IO41PDB1V2
E12	NC	IO50PPB1V0	IO33PSB2V0	IO48PSB2V0

FG484		
Pin Number	AFS600 Function	AFS1500 Function
L17	VCCIB2	VCCIB2
L18	IO46PDB2V0	IO69PDB2V0
L19	GCA1/IO45PDB2V0	GCA1/IO64PDB2V0
L20	VCCIB2	VCCIB2
L21	GCC0/IO43NDB2V0	GCC0/IO62NDB2V0
L22	GCC1/IO43PDB2V0	GCC1/IO62PDB2V0
M1	NC	IO103PDB4V0
M2	XTAL1	XTAL1
M3	VCCIB4	VCCIB4
M4	GNDOSC	GNDOSC
M5	GFC0/IO72NDB4V0	GFC0/IO107NDB4V0
M6	VCCIB4	VCCIB4
M7	GFB0/IO71NDB4V0	GFB0/IO106NDB4V0
M8	VCCIB4	VCCIB4
M9	VCC	VCC
M10	GND	GND
M11	VCC	VCC
M12	GND	GND
M13	VCC	VCC
M14	GND	GND
M15	VCCIB2	VCCIB2
M16	IO48NDB2V0	IO70NDB2V0
M17	VCCIB2	VCCIB2
M18	IO46NDB2V0	IO69NDB2V0
M19	GCA0/IO45NDB2V0	GCA0/IO64NDB2V0
M20	VCCIB2	VCCIB2
M21	GCB0/IO44NDB2V0	GCB0/IO63NDB2V0
M22	GCB1/IO44PDB2V0	GCB1/IO63PDB2V0
N1	NC	IO103NDB4V0
N2	GND	GND
N3	IO68PDB4V0	IO101PDB4V0
N4	NC	IO100NPB4V0
N5	GND	GND
N6	NC	IO99PDB4V0
N7	NC	IO97PDB4V0

FG484		
Pin Number	AFS600 Function	AFS1500 Function
N8	GND	GND
N9	GND	GND
N10	VCC	VCC
N11	GND	GND
N12	VCC	VCC
N13	GND	GND
N14	VCC	VCC
N15	GND	GND
N16	GDB2/IO56PDB2V0	GDB2/IO83PDB2V0
N17	NC	IO78PDB2V0
N18	GND	GND
N19	IO47NDB2V0	IO72NDB2V0
N20	IO47PDB2V0	IO72PDB2V0
N21	GND	GND
N22	IO49PDB2V0	IO71PDB2V0
P1	GFA1/IO70PDB4V0	GFA1/IO105PDB4V0
P2	GFA0/IO70NDB4V0	GFA0/IO105NDB4V0
P3	IO68NDB4V0	IO101NDB4V0
P4	IO65PDB4V0	IO96PDB4V0
P5	IO65NDB4V0	IO96NDB4V0
P6	NC	IO99NDB4V0
P7	NC	IO97NDB4V0
P8	VCCIB4	VCCIB4
P9	VCC	VCC
P10	GND	GND
P11	VCC	VCC
P12	GND	GND
P13	VCC	VCC
P14	GND	GND
P15	VCCIB2	VCCIB2
P16	IO56NDB2V0	IO83NDB2V0
P17	NC	IO78NDB2V0
P18	GDA1/IO54PDB2V0	GDA1/IO81PDB2V0
P19	GDB1/IO53PDB2V0	GDB1/IO80PDB2V0
P20	IO51NDB2V0	IO73NDB2V0