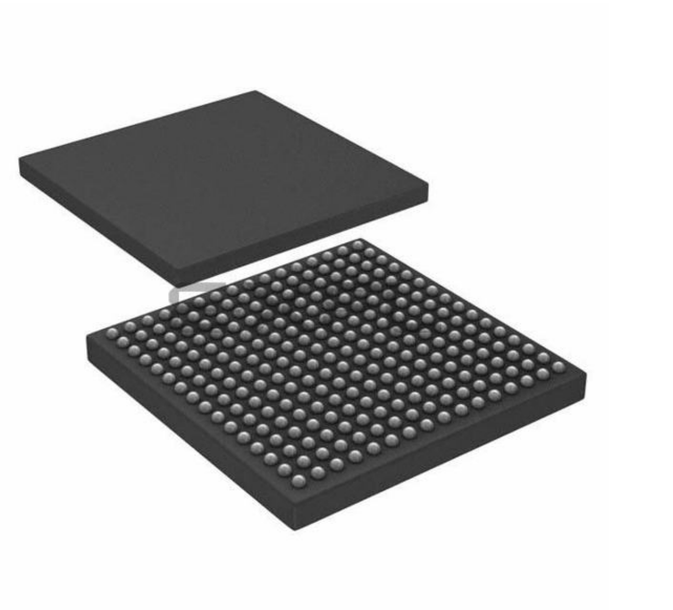

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Understanding Embedded - FPGAs (Field Programmable Gate Array)

Embedded - FPGAs, or Field Programmable Gate Arrays, are advanced integrated circuits that offer unparalleled flexibility and performance for digital systems. Unlike traditional fixed-function logic devices, FPGAs can be programmed and reprogrammed to execute a wide array of logical operations, enabling customized functionality tailored to specific applications. This reprogrammability allows developers to iterate designs quickly and implement complex functions without the need for custom hardware.

Applications of Embedded - FPGAs

The versatility of Embedded - FPGAs makes them indispensable in numerous fields. In telecommunications.

Details	
Product Status	Active
Number of LABs/CLBs	-
Number of Logic Elements/Cells	-
Total RAM Bits	276480
Number of I/O	119
Number of Gates	1500000
Voltage - Supply	1.425V ~ 1.575V
Mounting Type	Surface Mount
Operating Temperature	0°C ~ 85°C (TJ)
Package / Case	256-LBGA
Supplier Device Package	256-FPBGA (17x17)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/u1afs1500-fg256

Advanced Architecture

The proprietary Fusion architecture provides granularity comparable to standard-cell ASICs. The Fusion device consists of several distinct and programmable architectural features, including the following (Figure 1-1 on page 1-5):

- Embedded memories
  - Flash memory blocks
  - FlashROM
  - SRAM and FIFO
- Clocking resources
  - PLL and CCC
  - RC oscillator
  - Crystal oscillator
  - No-Glitch MUX (NGMUX)
- Digital I/Os with advanced I/O standards
- FPGA VersaTiles
- Analog components
  - ADC
  - Analog I/Os supporting voltage, current, and temperature monitoring
  - 1.5 V on-board voltage regulator
  - Real-time counter

The FPGA core consists of a sea of VersaTiles. Each VersaTile can be configured as a three-input logic lookup table (LUT) equivalent or a D-flip-flop or latch (with or without enable) by programming the appropriate flash switch interconnections. This versatility allows efficient use of the FPGA fabric. The VersaTile capability is unique to the Microsemi families of flash-based FPGAs. VersaTiles and larger functions are connected with any of the four levels of routing hierarchy. Flash switches are distributed throughout the device to provide nonvolatile, reconfigurable interconnect programming. Maximum core utilization is possible for virtually any design.

In addition, extensive on-chip programming circuitry allows for rapid (3.3 V) single-voltage programming of Fusion devices via an IEEE 1532 JTAG interface.

Unprecedented Integration

Integrated Analog Blocks and Analog I/Os

Fusion devices offer robust and flexible analog mixed signal capability in addition to the high-performance flash FPGA fabric and flash memory block. The many built-in analog peripherals include a configurable 32:1 input analog MUX, up to 10 independent MOSFET gate driver outputs, and a configurable ADC. The ADC supports 8-, 10-, and 12-bit modes of operation with a cumulative sample rate up to 600 k samples per second (Ksps), differential nonlinearity (DNL) < 1.0 LSB, and Total Unadjusted Error (TUE) of 0.72 LSB in 10-bit mode. The TUE is used for characterization of the conversion error and includes errors from all sources, such as offset and linearity. Internal bandgap circuitry offers 1% voltage reference accuracy with the flexibility of utilizing an external reference voltage. The ADC channel sampling sequence and sampling rate are programmable and implemented in the FPGA logic using Designer and Libero SoC software tool support.

Two channels of the 32-channel ADCMUX are dedicated. Channel 0 is connected internally to VCC and can be used to monitor core power supply. Channel 31 is connected to an internal temperature diode which can be used to monitor device temperature. The 30 remaining channels can be connected to external analog signals. The exact number of I/Os available for external connection signals is device-dependent (refer to the "Fusion Family" table on page I for details).

2 – Device Architecture

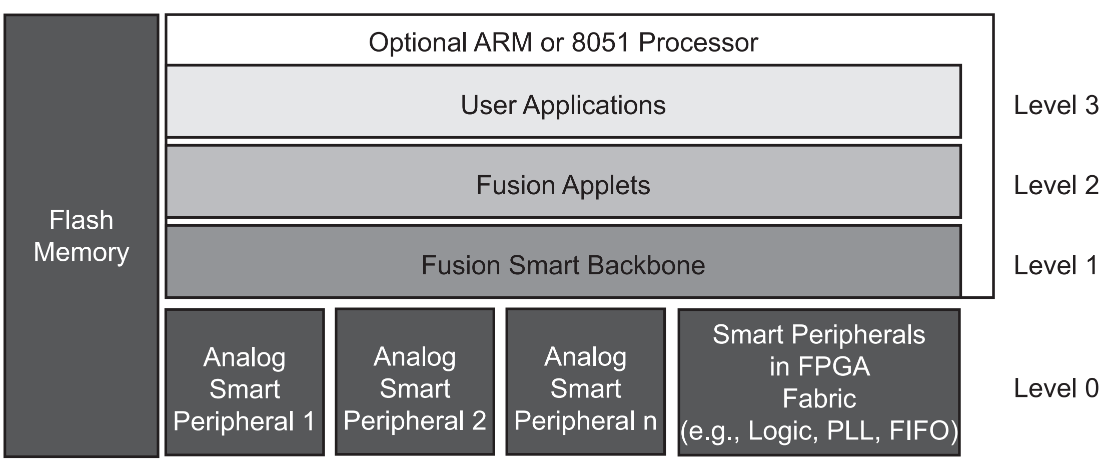
Fusion Stack Architecture

To manage the unprecedented level of integration in Fusion devices, Microsemi developed the Fusion technology stack (Figure 2-1). This layered model offers a flexible design environment, enabling design at very high and very low levels of abstraction. Fusion peripherals include hard analog IP and hard and soft digital IP. Peripherals communicate across the FPGA fabric via a layer of soft gates—the Fusion backbone. Much more than a common bus interface, this Fusion backbone integrates a micro-sequencer within the FPGA fabric and configures the individual peripherals and supports low-level processing of peripheral data. Fusion applets are application building blocks that can control and respond to peripherals and other system signals. Applets can be rapidly combined to create large applications. The technology is scalable across devices, families, design types, and user expertise, and supports a well-defined interface for external IP and tool integration.

At the lowest level, Level 0, are Fusion peripherals. These are configurable functional blocks that can be hardwired structures such as a PLL or analog input channel, or soft (FPGA gate) blocks such as a UART or two-wire serial interface. The Fusion peripherals are configurable and support a standard interface to facilitate communication and implementation.

Connecting and controlling access to the peripherals is the Fusion backbone, Level 1. The backbone is a soft-gate structure, scalable to any number of peripherals. The backbone is a bus and much more; it manages peripheral configuration to ensure proper operation. Leveraging the common peripheral interface and a low-level state machine, the backbone efficiently offloads peripheral management from the system design. The backbone can set and clear flags based upon peripheral behavior and can define performance criteria. The flexibility of the stack enables a designer to configure the silicon, directly bypassing the backbone if that level of control is desired.

One step up from the backbone is the Fusion applet, Level 2. The applet is an application building block that implements a specific function in FPGA gates. It can react to stimuli and board-level events coming through the backbone or from other sources, and responds to these stimuli by accessing and manipulating peripherals via the backbone or initiating some other action. An applet controls or responds to the peripheral(s). Applets can be easily imported or exported from the design environment. The applet structure is open and well-defined, enabling users to import applets from Microsemi, system developers, third parties, and user groups.



Note: Levels 1, 2, and 3 are implemented in FPGA logic gates.

Figure 2-1 • **Fusion Architecture Stack**

Timing Characteristics

Table 2-1 • Combinatorial Cell Propagation Delays
Commercial Temperature Range Conditions: T_J = 70°C, Worst-Case VCC = 1.425 V

Combinatorial Cell	Equation	Parameter	–2	–1	Std.	Units
INV	Y = !A	t_{PD}	0.40	0.46	0.54	ns
AND2	Y = A · B	t_{PD}	0.47	0.54	0.63	ns
NAND2	Y = !(A · B)	t_{PD}	0.47	0.54	0.63	ns
OR2	Y = A + B	t_{PD}	0.49	0.55	0.65	ns
NOR2	Y = !(A + B)	t_{PD}	0.49	0.55	0.65	ns
XOR2	Y = A $\oplus$ B	t_{PD}	0.74	0.84	0.99	ns
MAJ3	Y = MAJ(A, B, C)	t_{PD}	0.70	0.79	0.93	ns
XOR3	Y = A $\oplus$ B $\oplus$ C	t_{PD}	0.87	1.00	1.17	ns
MUX2	Y = A !S + B S	t_{PD}	0.51	0.58	0.68	ns
AND3	Y = A · B · C	t_{PD}	0.56	0.64	0.75	ns

Note: For the derating values at specific junction temperature and voltage supply levels, refer to Table 3-7 on page 3-9.

Sample VersaTile Specifications—Sequential Module

The Fusion library offers a wide variety of sequential cells, including flip-flops and latches. Each has a data input and optional enable, clear, or preset. In this section, timing characteristics are presented for a representative sample from the library (Figure 2-5). For more details, refer to the *IGLOO, ProASIC3, SmartFusion and Fusion Macro Library Guide*.

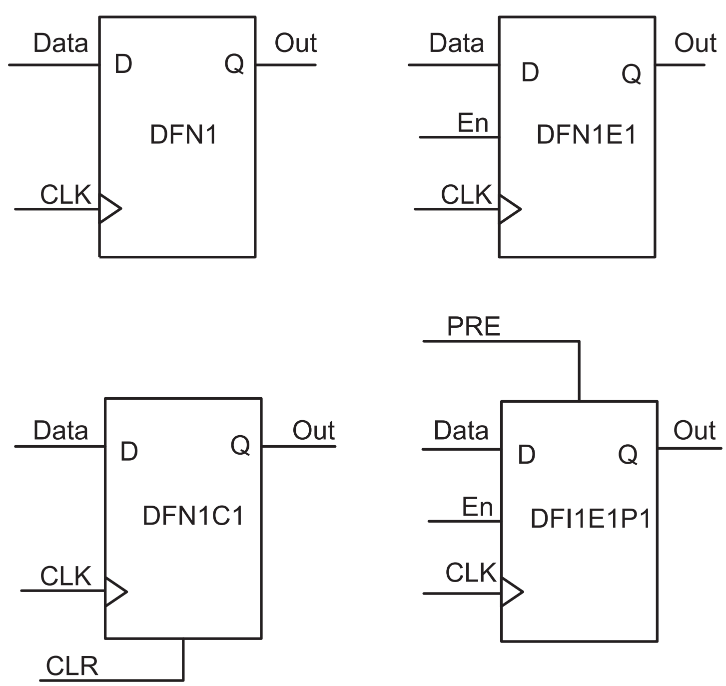


Figure 2-5 • Sample of Sequential Cells

Array Coordinates

During many place-and-route operations in the Microsemi Designer software tool, it is possible to set constraints that require array coordinates. Table 2-3 is provided as a reference. The array coordinates are measured from the lower left (0, 0). They can be used in region constraints for specific logic groups/blocks, designated by a wildcard, and can contain core cells, memories, and I/Os.

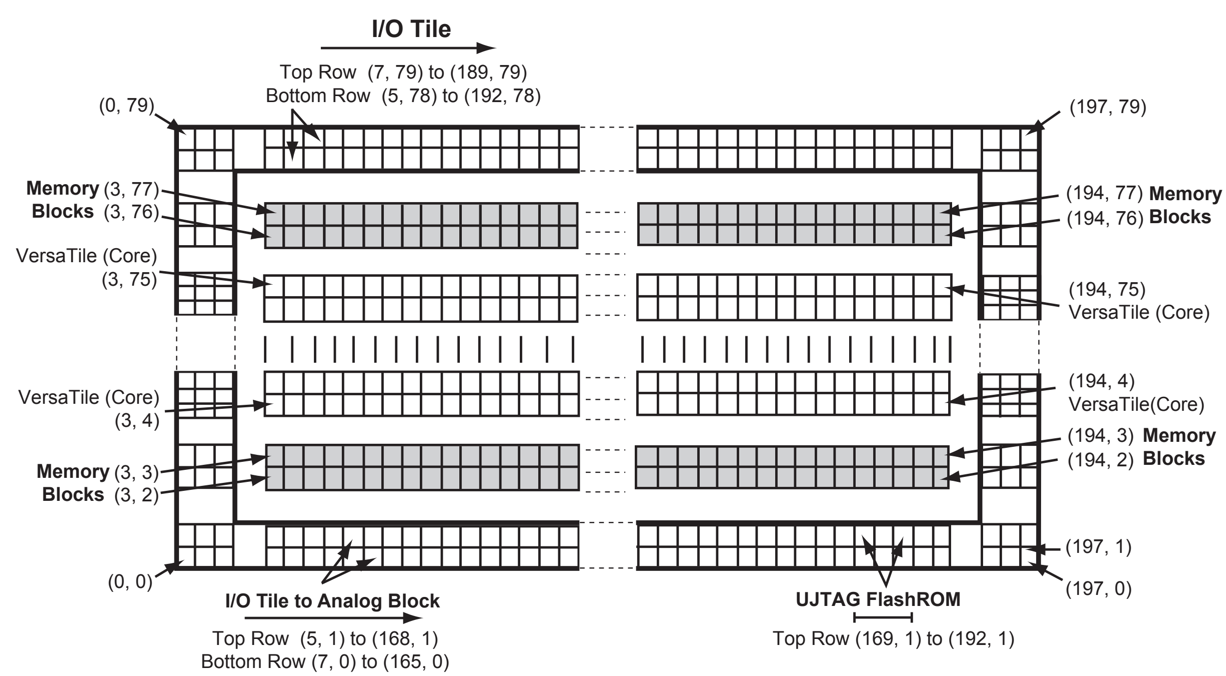
Table 2-3 provides array coordinates of core cells and memory blocks.

I/O and cell coordinates are used for placement constraints. Two coordinate systems are needed because there is not a one-to-one correspondence between I/O cells and edge core cells. In addition, the I/O coordinate system changes depending on the die/package combination. It is not listed in Table 2-3. The Designer ChipPlanner tool provides array coordinates of all I/O locations. I/O and cell coordinates are used for placement constraints. However, I/O placement is easier by package pin assignment.

Figure 2-7 illustrates the array coordinates of an AFS600 device. For more information on how to use array coordinates for region/placement constraints, see the *Designer User's Guide* or online help (available in the software) for Fusion software tools.

Table 2-3 • **Array Coordinates**

Device	VersaTiles				Memory Rows		All	
	Min.		Max.		Bottom	Top	Min.	Max.
	x	y	x	y	(x, y)	(x, y)	(x, y)	(x, y)
AFS090	3	2	98	25	None	(3, 26)	(0, 0)	(101, 29)
AFS250	3	2	130	49	None	(3, 50)	(0, 0)	(133, 53)
AFS600	3	4	194	75	(3, 2)	(3, 76)	(0, 0)	(197, 79)
AFS1500	3	4	322	123	(3, 2)	(3, 124)	(0, 0)	(325, 129)



Note: *The vertical I/O tile coordinates are not shown. West side coordinates are {(0, 2) to (2, 2)} to {(0, 77) to (2, 77)}; east side coordinates are {(195, 2) to (197, 2)} to {(195, 77) to (197, 77)}.*

Figure 2-7 • **Array Coordinates for AFS600**

Crystal Oscillator

The Crystal Oscillator (XTLOSC) is source that generates the clock from an external crystal. The output of XTLOSC CLKOUT signal can be selected as an input to the PLL. Refer to the "Clock Conditioning Circuits" section for more details. The XTLOSC can operate in normal operations and Standby mode (RTC is running and 1.5 V is not present).

In normal operation, the internal FPGA_EN signal is '1' as long as 1.5 V is present for VCC. As such, the internal enable signal, XTL_EN, for Crystal Oscillator is enabled since FPGA_EN is asserted. The XTL_MODE has the option of using MODE or RTC_MODE, depending on SELMODE.

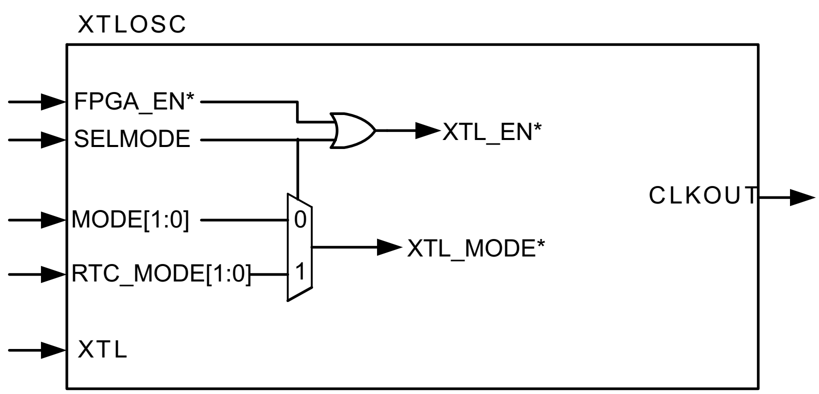
During Standby, 1.5 V is not available, as such, and FPGA_EN is '0'. SELMODE must be asserted in order for XTL_EN to be enabled; hence XTL_MODE relies on RTC_MODE. SELMODE and RTC_MODE must be connected to RTCXTLSEL and RTCXTLMODE from the AB respectively for correct operation during Standby (refer to the "Real-Time Counter System" section on page 2-31 for a detailed description).

The Crystal Oscillator can be configured in one of four modes:

- RC network, 32 KHz to 4 MHz
- Low gain, 32 to 200 KHz
- Medium gain, 0.20 to 2.0 MHz
- High gain, 2.0 to 20.0 MHz

In RC network mode, the XTAL1 pin is connected to an RC circuit, as shown in Figure 2-16 on page 2-18. The XTAL2 pin should be left floating. The RC value can be chosen based on Figure 2-18 for any desired frequency between 32 KHz and 4 MHz. The RC network mode can also accommodate an external clock source on XTAL1 instead of an RC circuit.

In Low gain, Medium gain, and High gain, an external crystal component or ceramic resonator can be added onto XTAL1 and XTAL2, as shown in Figure 2-16 on page 2-18. In the case where the Crystal Oscillator block is not used, the XTAL1 pin should be connected to GND and the XTAL2 pin should be left floating.



Note: **Internal signal—does not exist in macro.*

***Figure 2-17* • XTLOSC Macro**

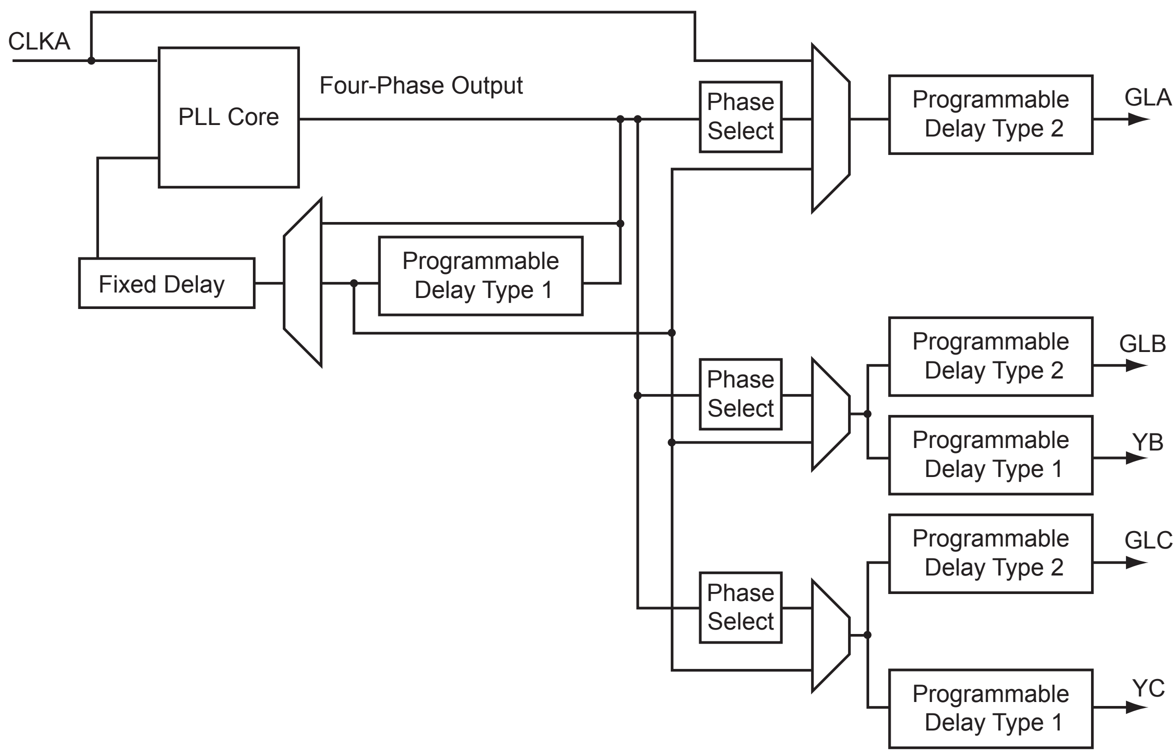
CCC Physical Implementation

The CCC circuit is composed of the following (Figure 2-23):

- PLL core
- 3 phase selectors
- 6 programmable delays and 1 fixed delay
- 5 programmable frequency dividers that provide frequency multiplication/division (not shown in Figure 2-23 because they are automatically configured based on the user's required frequencies)
- 1 dynamic shift register that provides CCC dynamic reconfiguration capability (not shown)

CCC Programming

The CCC block is fully configurable. It is configured via static flash configuration bits in the array, set by the user in the programming bitstream, or configured through an asynchronous dedicated shift register, dynamically accessible from inside the Fusion device. The dedicated shift register permits changes of parameters such as PLL divide ratios and delays during device operation. This latter mode allows the user to dynamically reconfigure the PLL without the need for core programming. The register file is accessed through a simple serial interface.



Note: Clock divider and multiplier blocks are not shown in this figure or in SmartGen. They are automatically configured based on the user's required frequencies.

***Figure 2-23* • PLL Block**

SRAM and FIFO

All Fusion devices have SRAM blocks along the north side of the device. Additionally, AFS600 and AFS1500 devices have an SRAM block on the south side of the device. To meet the needs of high-performance designs, the memory blocks operate strictly in synchronous mode for both read and write operations. The read and write clocks are completely independent, and each may operate at any desired frequency less than or equal to 350 MHz. The following configurations are available:

- 4k×1, 2k×2, 1k×4, 512×9 (dual-port RAM—two read, two write or one read, one write)
- 512×9, 256×18 (two-port RAM—one read and one write)
- Sync write, sync pipelined/nonpipelined read

The Fusion SRAM memory block includes dedicated FIFO control logic to generate internal addresses and external flag logic (FULL, EMPTY, AFULL, AEMPTY).

During RAM operation, addresses are sourced by the user logic, and the FIFO controller is ignored. In FIFO mode, the internal addresses are generated by the FIFO controller and routed to the RAM array by internal MUXes. Refer to Figure 2-47 for more information about the implementation of the embedded FIFO controller.

The Fusion architecture enables the read and write sizes of RAMs to be organized independently, allowing for bus conversion. This is done with the WW (write width) and RW (read width) pins. The different D×W configurations are 256×18, 512×9, 1k×4, 2k×2, and 4k×1. For example, the write size can be set to 256×18 and the read size to 512×9.

Both the write and read widths for the RAM blocks can be specified independently with the WW (write width) and RW (read width) pins. The different D×W configurations are 256×18, 512×9, 1k×4, 2k×2, and 4k×1.

Refer to the allowable RW and WW values supported for each of the RAM macro types in Table 2-27 on page 2-58.

When a width of one, two, or four is selected, the ninth bit is unused. For example, when writing 9-bit values and reading 4-bit values, only the first four bits and the second four bits of each 9-bit value are addressable for read operations. The ninth bit is not accessible.

EQ 16 through EQ 18 can be used to calculate the acquisition time required for a given input. The STC signal gives the number of sample periods in ADCCLK for the acquisition time of the desired signal. If the actual acquisition time is higher than the STC value, the settling time error can affect the accuracy of the ADC, because the sampling capacitor is only partially charged within the given sampling cycle. Example acquisition times are given in Table 2-44 and Table 2-45. When controlling the sample time for the ADC along with the use of the active bipolar prescaler, current monitor, or temperature monitor, the minimum sample time(s) for each must be obeyed. EQ 19 can be used to determine the appropriate value of STC.

You can calculate the minimum actual acquisition time by using EQ 16:

$$VOUT = VIN(1 – e^{–t/RC})$$

EQ 16

For 0.5 LSB gain error, VOUT should be replaced with (VIN –(0.5 × LSB Value)):

$$(VIN – 0.5 \times LSB\ Value) = VIN(1 – e^{–t/RC})$$

EQ 17

where VIN is the ADC reference voltage (VREF)

Solving EQ 17:

$$t = RC \times \ln (VIN / (0.5 \times LSB\ Value))$$

EQ 18

where $R = Z_{INAD} + R_{SOURCE}$ and $C = C_{INAD}$.

Calculate the value of STC by using EQ 19.

$$t_{SAMPLE} = (2 + STC) \times (1 / ADCCLK) \text{ or } t_{SAMPLE} = (2 + STC) \times (\text{ADC Clock Period})$$

EQ 19

where ADCCLK = ADC clock frequency in MHz.

t_{SAMPLE} = 0.449 µs from bit resolution in Table 2-44.

ADC Clock frequency = 10 MHz or a 100 ns period.

STC = (t_{SAMPLE} / (1 / 10 MHz)) – 2 = 4.49 – 2 = 2.49.

You must round up to 3 to accommodate the minimum sample time.

***Table 2-44* • Acquisition Time Example with VAREF = 2.56 V**

VIN = 2.56V, R = 4K (R_{SOURCE} ~ 0), C = 18 pF		
Resolution	**LSB Value (mV)**	**Min. Sample/Hold Time for 0.5 LSB (µs)**
8	10	0.449
10	2.5	0.549
12	0.625	0.649

***Table 2-45* • Acquisition Time Example with VAREF = 3.3 V**

VIN = 3.3V, R = 4K (R_{SOURCE} ~ 0), C = 18 pF		
Resolution	**LSB Value (mV)**	**Min. Sample/Hold time for 0.5 LSB (µs)**
8	12.891	0.449
10	3.223	0.549
12	0.806	0.649

Sample Phase

A conversion is performed in three phases. In the first phase, the analog input voltage is sampled on the input capacitor. This phase is called sample phase. During the sample phase, the output signals BUSY and SAMPLE change from '0' to '1', indicating the ADC is busy and sampling the analog signal. The sample time can be controlled by input signals STC[7:0]. The sample time can be calculated by EQ 20. When controlling the sample time for the ADC along with the use of Prescaler or Current Monitor or Temperature Monitor, the minimum sample time for each must be obeyed.

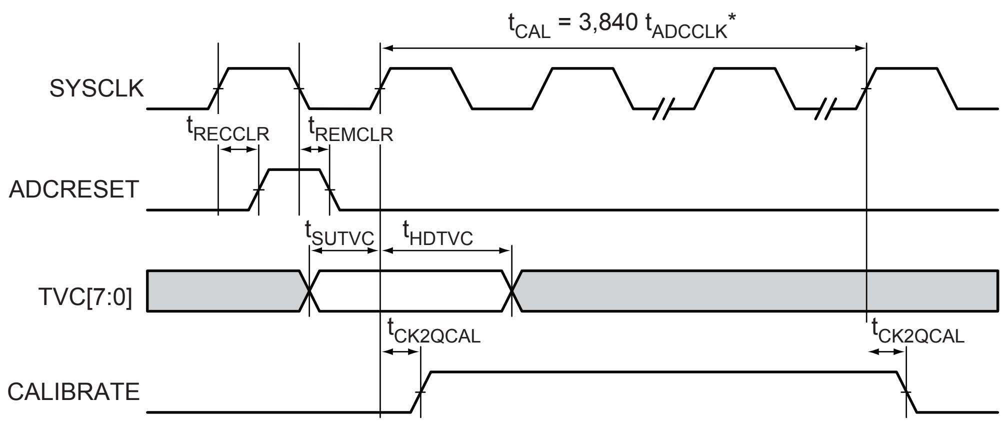
The optimal setting for the system running at 66 MHz with an ADC for 10-bit mode chosen is shown in Table 2-47:

***Table 2-47* • Optimal Setting at 66 MHz in 10-Bit Mode**

TVC[7:0]	= 1	= 0x01
STC[7:0]	= 3	= 0x03
MODE[3:0]	= b'0100	= 0x4*

Note: No power-down after every conversion is chosen in this case; however, if the application is power-sensitive, the MODE[2] can be set to '0', as described above, and it will not affect any performance.

Timing Diagrams



*Note: *Refer to EQ 15 on page 2-107 for the calculation on the period of ADCCLK, t_{ADCCLK}.*

***Figure 2-89* • Power-Up Calibration Status Signal Timing Diagram**

Timing Characteristics

Table 2-55 • Analog Configuration Multiplexer (ACM) Timing
Commercial Temperature Range Conditions: T_J = 70°C, Worst-Case VCC = 1.425 V

Parameter	Description	–2	–1	Std.	Units
$t_{CLKQACM}$	Clock-to-Q of the ACM	19.73	22.48	26.42	ns
t_{SUDACM}	Data Setup time for the ACM	4.39	5.00	5.88	ns
t_{HDACM}	Data Hold time for the ACM	0.00	0.00	0.00	ns
t_{SUAACM}	Address Setup time for the ACM	4.73	5.38	6.33	ns
t_{HAACM}	Address Hold time for the ACM	0.00	0.00	0.00	ns
t_{SUEACM}	Enable Setup time for the ACM	3.93	4.48	5.27	ns
t_{HEACM}	Enable Hold time for the ACM	0.00	0.00	0.00	ns
$t_{MPWARACM}$	Asynchronous Reset Minimum Pulse Width for the ACM	10.00	10.00	10.00	ns
$t_{REMARACM}$	Asynchronous Reset Removal time for the ACM	12.98	14.79	17.38	ns
$t_{RECARACM}$	Asynchronous Reset Recovery time for the ACM	12.98	14.79	17.38	ns
$t_{MPWCLKACM}$	Clock Minimum Pulse Width for the ACM	45.00	45.00	45.00	ns
$t_{FMAXCLKACM}$	lock Maximum Frequency for the ACM	10.00	10.00	10.00	MHz

Analog Quad ACM Description

Table 2-56 maps out the ACM space associated with configuration of the Analog Quads within the Analog Block. Table 2-56 shows the byte assignment within each quad and the function of each bit within each byte. Subsequent tables will explain each bit setting and how it corresponds to a particular configuration. After 3.3 V and 1.5 V are applied to Fusion, Analog Quad configuration registers are loaded with default settings until the initialization and configuration state machine changes them to user-defined settings.

Table 2-56 • Analog Quad ACM Byte Assignment

Byte	Bit	Signal (Bx)	Function	Default Setting
Byte 0 (AV)	0	B0[0]	Scaling factor control – prescaler	Highest voltage range
	1	B0[1]		
	2	B0[2]		
	3	B0[3]	Analog MUX select	Prescaler
	4	B0[4]	Current monitor switch	Off
	5	B0[5]	Direct analog input switch	Off
	6	B0[6]	Selects V-pad polarity	Positive
	7	B0[7]	Prescaler op amp mode	Power-down
Byte 1 (AC)	0	B1[0]	Scaling factor control – prescaler	Highest voltage range
	1	B1[1]		
	2	B1[2]		
	3	B1[3]	Analog MUX select	Prescaler
	4	B1[4]		
	5	B1[5]	Direct analog input switch	Off
	6	B1[6]	Selects C-pad polarity	Positive
	7	B1[7]	Prescaler op amp mode	Power-down
Byte 2 (AG)	0	B2[0]	Internal chip temperature monitor *	Off
	1	B2[1]	Spare	–
	2	B2[2]	Current drive control	Lowest current
	3	B2[3]		
	4	B2[4]	Spare	–
	5	B2[5]	Spare	–
	6	B2[6]	Selects G-pad polarity	Positive
	7	B2[7]	Selects low/high drive	Low drive
Byte 3 (AT)	0	B3[0]	Scaling factor control – prescaler	Highest voltage range
	1	B3[1]		
	2	B3[2]		
	3	B3[3]	Analog MUX select	Prescaler
	4	B3[4]		
	5	B3[5]	Direct analog input switch	Off
	6	B3[6]	–	–
	7	B3[7]	Prescaler op amp mode	Power-down

*Note: *For the internal temperature monitor to function, Bit 0 of Byte 2 for all 10 Quads must be set.*

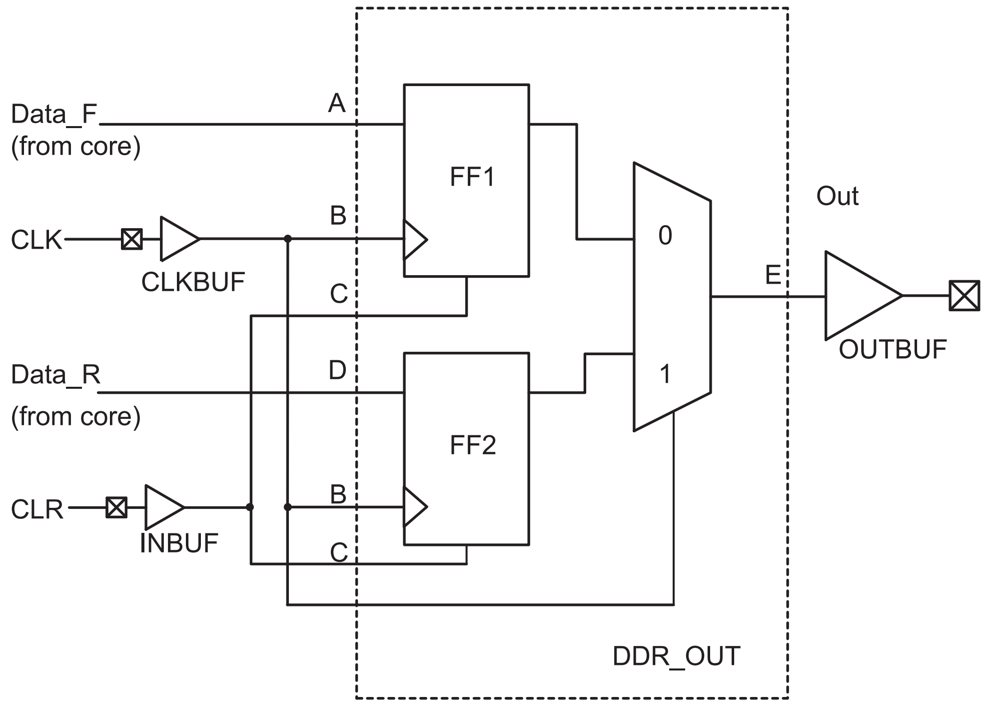


Figure 2-102 **• DDR Output Support in Fusion Devices**

For Fusion devices requiring Level 3 and/or Level 4 compliance, the board drivers connected to Fusion I/Os need to have 10 kΩ (or lower) output drive resistance at hot insertion, and 1 kΩ (or lower) output drive resistance at hot removal. This is the resistance of the transmitter sending a signal to the Fusion I/O, and no additional resistance is needed on the board. If that cannot be assured, three levels of staging can be used to meet Level 3 and/or Level 4 compliance. Cards with two levels of staging should have the following sequence:

1. Grounds
2. Powers, I/Os, other pins

Cold-Sparing Support

Cold-sparing means that a subsystem with no power applied (usually a circuit board) is electrically connected to the system that is in operation. This means that all input buffers of the subsystem must present very high input impedance with no power applied so as not to disturb the operating portion of the system.

Pro I/O banks and standard I/O banks fully support cold-sparing.

For Pro I/O banks, standards such as PCI that require I/O clamp diodes, can also achieve cold-sparing compliance, since clamp diodes get disconnected internally when the supplies are at 0 V.

For Advanced I/O banks, since the I/O clamp diode is always active, cold-sparing can be accomplished either by employing a bus switch to isolate the device I/Os from the rest of the system or by driving each advanced I/O pin to 0 V.

If Standard I/O banks are used in applications requiring cold-sparing, a discharge path from the power supply to ground should be provided. This can be done with a discharge resistor or a switched resistor. This is necessary because the standard I/O buffers do not have built-in I/O clamp diodes.

If a resistor is chosen, the resistor value must be calculated based on decoupling capacitance on a given power supply on the board (this decoupling capacitor is in parallel with the resistor). The RC time constant should ensure full discharge of supplies before cold-sparing functionality is required. The resistor is necessary to ensure that the power pins are discharged to ground every time there is an interruption of power to the device.

I/O cold-sparing may add additional current if the pin is configured with either a pull-up or pull down resistor and driven in the opposite direction. A small static current is induced on each IO pin when the pin is driven to a voltage opposite to the weak pull resistor. The current is equal to the voltage drop across the input pin divided by the pull resistor. Please refer to Table 2-95 on page 2-169, Table 2-96 on page 2-169, and Table 2-97 on page 2-171 for the specific pull resistor value for the corresponding I/O standard.

For example, assuming an LVTTL 3.3 V input pin is configured with a weak Pull-up resistor, a current will flow through the pull-up resistor if the input pin is driven low. For an LVTTL 3.3 V, pull-up resistor is ~45 kΩ and the resulting current is equal to 3.3 V / 45 kΩ = 73 µA for the I/O pin. This is true also when a weak pull-down is chosen and the input pin is driven high. Avoiding this current can be done by driving the input low when a weak pull-down resistor is used, and driving it high when a weak pull-up resistor is used.

In Active and Static modes, this current draw can occur in the following cases:

- Input buffers with pull-up, driven low
- Input buffers with pull-down, driven high
- Bidirectional buffers with pull-up, driven low
- Bidirectional buffers with pull-down, driven high
- Output buffers with pull-up, driven low
- Output buffers with pull-down, driven high
- Tristate buffers with pull-up, driven low
- Tristate buffers with pull-down, driven high

5 V Output Tolerance

Fusion I/Os must be set to 3.3 V LVTTL or 3.3 V LVCMOS mode to reliably drive 5 V TTL receivers. It is also critical that there be NO external I/O pull-up resistor to 5 V, since this resistor would pull the I/O pad voltage beyond the 3.6 V absolute maximum value and consequently cause damage to the I/O.

When set to 3.3 V LVTTL or 3.3 V LVCMOS mode, Fusion I/Os can directly drive signals into 5 V TTL receivers. In fact, VOL = 0.4 V and VOH = 2.4 V in both 3.3 V LVTTL and 3.3 V LVCMOS modes exceed the VIL = 0.8 V and VIH = 2 V level requirements of 5 V TTL receivers. Therefore, level '1' and level '0' will be recognized correctly by 5 V TTL receivers.

Simultaneously Switching Outputs and PCB Layout

- Simultaneously switching outputs (SSOs) can produce signal integrity problems on adjacent signals that are not part of the SSO bus. Both inductive and capacitive coupling parasitics of bond wires inside packages and of traces on PCBs will transfer noise from SSO busses onto signals adjacent to those busses. Additionally, SSOs can produce ground bounce noise and VCCI dip noise. These two noise types are caused by rapidly changing currents through GND and VCCI package pin inductances during switching activities:
- Ground bounce noise voltage = L(GND) * di/dt
- VCCI dip noise voltage = L(VCCI) * di/dt

Any group of four or more input pins switching on the same clock edge is considered an SSO bus. The shielding should be done both on the board and inside the package unless otherwise described.

In-package shielding can be achieved in several ways; the required shielding will vary depending on whether pins next to SSO bus are LVTTL/LVCMOS inputs, LVTTL/LVCMOS outputs, or GTL/SSTL/HSTL/LVDS/LVPECL inputs and outputs. Board traces in the vicinity of the SSO bus have to be adequately shielded from mutual coupling and inductive noise that can be generated by the SSO bus. Also, noise generated by the SSO bus needs to be reduced inside the package.

PCBs perform an important function in feeding stable supply voltages to the IC and, at the same time, maintaining signal integrity between devices.

Key issues that need to considered are as follows:

- Power and ground plane design and decoupling network design
- Transmission line reflections and terminations

SSTL3 Class I

Stub-Speed Terminated Logic for 3.3 V memory bus standard (JESD8-8). Fusion devices support Class I. This provides a differential amplifier input buffer and a push-pull output buffer.

Table 2-162 • Minimum and Maximum DC Input and Output Levels

SSTL3 Class I	VIL		VIH		VOL	VOH	IOL	IOH	IOSL	IOSH	IIL[1]	IIH[2]
Drive Strength	Min. V	Max. V	Min. V	Max. V	Max. V	Min. V	mA	mA	Max. mA[3]	Max. mA[3]	µA[4]	µA[4]
14 mA	–0.3	VREF – 0.2	VREF + 0.2	3.6	0.7	VCCI – 1.1	14	14	54	51	10	10

Notes:

1. *IIL is the input leakage current per I/O pin over recommended operation conditions where –0.3 V < VIN < VIL.*
2. *IIH is the input leakage current per I/O pin over recommended operating conditions VIH < VIN < VCCI. Input current is larger when operating outside recommended ranges.*
3. *Currents are measured at high temperature (100°C junction temperature) and maximum voltage.*
4. *Currents are measured at 85°C junction temperature.*

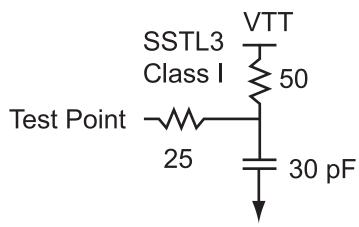


Figure 2-132 • AC Loading

Table 2-163 • AC Waveforms, Measuring Points, and Capacitive Loads

Input Low (V)	Input High (V)	Measuring Point* (V)	VREF (typ.) (V)	VTT (typ.) (V)	C_{LOAD} (pF)
VREF – 0.2	VREF + 0.2	1.5	1.5	1.485	30

*Note: *Measuring point = Vtrip. See Table 2-90 on page 2-166 for a complete table of trip points.*

Timing Characteristics

Table 2-164 • SSTL3 Class I
Commercial Temperature Range Conditions: T_J = 70°C, Worst-Case VCC = 1.425 V, Worst-Case VCCI = 3.0 V, VREF = 1.5 V

Speed Grade	t_{DOUT}	t_{DP}	t_{DIN}	t_{PY}	t_{EOUT}	t_{ZL}	t_{ZH}	t_{LZ}	t_{HZ}	t_{ZLS}	t_{ZHS}	Units
Std.	0.66	2.31	0.04	1.25	0.43	2.35	1.84			4.59	4.07	ns
–1	0.56	1.96	0.04	1.06	0.36	2.00	1.56			3.90	3.46	ns
–2	0.49	1.72	0.03	0.93	0.32	1.75	1.37			3.42	3.04	ns

Note: For the derating values at specific junction temperature and voltage supply levels, refer to Table 3-7 on page 3-9.

TMS **Test Mode Select**

The TMS pin controls the use of the IEEE1532 boundary scan pins (TCK, TDI, TDO, TRST). There is an internal weak pull-up resistor on the TMS pin.

TRST **Boundary Scan Reset Pin**

The TRST pin functions as an active low input to asynchronously initialize (or reset) the boundary scan circuitry. There is an internal weak pull-up resistor on the TRST pin. If JTAG is not used, an external pull-down resistor could be included to ensure the TAP is held in reset mode. The resistor values must be chosen from Table 2-183 and must satisfy the parallel resistance value requirement. The values in Table 2-183 correspond to the resistor recommended when a single device is used and to the equivalent parallel resistor when multiple devices are connected via a JTAG chain.

In critical applications, an upset in the JTAG circuit could allow entering an undesired JTAG state. In such cases, Microsemi recommends tying off TRST to GND through a resistor placed close to the FPGA pin.

Note that to operate at all VJTAG voltages, 500 Ω to 1 kΩ will satisfy the requirements.

Special Function Pins

NC **No Connect**

This pin is not connected to circuitry within the device. These pins can be driven to any voltage or can be left floating with no effect on the operation of the device.

DC **Don't Connect**

This pin should not be connected to any signals on the PCB. These pins should be left unconnected.

NCAP **Negative Capacitor**

Negative Capacitor is where the negative terminal of the charge pump capacitor is connected. A capacitor, with a 2.2 µF recommended value, is required to connect between PCAP and NCAP.

PCAP **Positive Capacitor**

Positive Capacitor is where the positive terminal of the charge pump capacitor is connected. A capacitor, with a 2.2 µF recommended value, is required to connect between PCAP and NCAP.

PUB **Push Button**

Push button is the connection for the external momentary switch used to turn on the 1.5 V voltage regulator and can be floating if not used.

PTBASE **Pass Transistor Base**

Pass Transistor Base is the control signal of the voltage regulator. This pin should be connected to the base of the external pass transistor used with the 1.5 V internal voltage regulator and can be floating if not used.

PTEM **Pass Transistor Emitter**

Pass Transistor Emitter is the feedback input of the voltage regulator.

This pin should be connected to the emitter of the external pass transistor used with the 1.5 V internal voltage regulator and can be floating if not used.

XTAL1 **Crystal Oscillator Circuit Input**

Input to crystal oscillator circuit. Pin for connecting external crystal, ceramic resonator, RC network, or external clock input. When using an external crystal or ceramic oscillator, external capacitors are also recommended (Please refer to the crystal oscillator manufacturer for proper capacitor value).

If using external RC network or clock input, XTAL1 should be used and XTAL2 left unconnected. In the case where the Crystal Oscillator block is not used, the XTAL1 pin should be connected to GND and the XTAL2 pin should be left floating.

3 – DC and Power Characteristics

General Specifications

Operating Conditions

Stresses beyond those listed in Table 3-1 may cause permanent damage to the device.

Exposure to absolute maximum rated conditions for extended periods may affect device reliability. Devices should not be operated outside the recommended operating ranges specified in Table 3-2 on page 3-3.

Table 3-1 **• Absolute Maximum Ratings**

Symbol	Parameter	Commercial	Industrial	Units
VCC	DC core supply voltage	–0.3 to 1.65	–0.3 to 1.65	V
VJTAG	JTAG DC voltage	–0.3 to 3.75	–0.3 to 3.75	V
VPUMP	Programming voltage	–0.3 to 3.75	–0.3 to 3.75	V
VCCPLL	Analog power supply (PLL)	–0.3 to 1.65	–0.3 to 1.65	V
VCCI	DC I/O output buffer supply voltage	–0.3 to 3.75	–0.3 to 3.75	V
VI	I/O input voltage [1]	–0.3 V to 3.6 V (when I/O hot insertion mode is enabled) –0.3 V to (VCCI + 1 V) or 3.6 V, whichever voltage is lower (when I/O hot-insertion mode is disabled)		V
VCC33A	+3.3 V power supply	–0.3 to 3.75 [2]	–0.3 to 3.75 [2]	V
VCC33PMP	+3.3 V power supply	–0.3 to 3.75 [2]	–0.3 to 3.75 [2]	V
VAREF	Voltage reference for ADC	–0.3 to 3.75	–0.3 to 3.75	V
VCC15A	Digital power supply for the analog system	–0.3 to 1.65	–0.3 to 1.65	V
VCCNVM	Embedded flash power supply	–0.3 to 1.65	–0.3 to 1.65	V
VCCOSC	Oscillator power supply	–0.3 to 3.75	–0.3 to 3.75	V

Notes:

1. *The device should be operated within the limits specified by the datasheet. During transitions, the input signal may undershoot or overshoot according to the limits shown in Table 3-4 on page 3-4.*
2. *Analog data not valid beyond 3.65 V.*
3. *The high current mode has a maximum power limit of 20 mW. Appropriate current limit resistors must be used, based on voltage on the pad.*
4. *For flash programming and retention maximum limits, refer to Table 3-5 on page 3-5. For recommended operating limits refer to Table 3-2 on page 3-3.*

***Table 3-3* • Input Resistance of Analog Pads**

Pads	Pad Configuration	Prescaler Range	Input Resistance to Ground
AV, AC	Analog Input (direct input to ADC)	–	2 kΩ (typical)
		–	> 10 MΩ
	Analog Input (positive prescaler)	+16 V to +2 V	1 MΩ (typical)
		+1 V to +0.125 V	> 10 MΩ
	Analog Input (negative prescaler)	–16 V to –2 V	1 MΩ (typical)
		–1 V to –0.125 V	> 10 MΩ
	Digital input	+16 V to +2 V	1 MΩ (typical)
	Current monitor	+16 V to +2 V	1 MΩ (typical)
		–16 V to –2 V	1 MΩ (typical)
AT	Analog Input (direct input to ADC)	–	1 MΩ (typical)
	Analog Input (positive prescaler)	+16 V, +4 V	1 MΩ (typical)
	Digital input	+16 V, +4 V	1 MΩ (typical)
	Temperature monitor	+16 V, +4 V	> 10 MΩ

***Table 3-4* • Overshoot and Undershoot Limits [1]**

VCCI	Average VCCI–GND Overshoot or Undershoot Duration as a Percentage of Clock Cycle[2]	Maximum Overshoot/ Undershoot[2]
2.7 V or less	10%	1.4 V
	5%	1.49 V
3.0 V	10%	1.1 V
	5%	1.19 V
3.3 V	10%	0.79 V
	5%	0.88 V
3.6 V	10%	0.45 V
	5%	0.54 V

Notes:

1. *Based on reliability requirements at a junction temperature of 85°C.*
2. *The duration is allowed at one cycle out of six clock cycle. If the overshoot/undershoot occurs at one out of two cycles, the maximum overshoot/undershoot has to be reduced by 0.15 V.*

FG256				
Pin Number	AFS090 Function	AFS250 Function	AFS600 Function	AFS1500 Function
H3	XTAL2	XTAL2	XTAL2	XTAL2
H4	XTAL1	XTAL1	XTAL1	XTAL1
H5	GNDOSC	GNDOSC	GNDOSC	GNDOSC
H6	VCCOSC	VCCOSC	VCCOSC	VCCOSC
H7	VCC	VCC	VCC	VCC
H8	GND	GND	GND	GND
H9	VCC	VCC	VCC	VCC
H10	GND	GND	GND	GND
H11	GDC0/IO38NDB1V0	IO51NDB1V0	IO47NDB2V0	IO69NDB2V0
H12	GDC1/IO38PDB1V0	IO51PDB1V0	IO47PDB2V0	IO69PDB2V0
H13	GDB1/IO39PDB1V0	GCA1/IO49PDB1V0	GCA1/IO45PDB2V0	GCA1/IO64PDB2V0
H14	GDB0/IO39NDB1V0	GCA0/IO49NDB1V0	GCA0/IO45NDB2V0	GCA0/IO64NDB2V0
H15	GCA0/IO36NDB1V0	GCB0/IO48NDB1V0	GCB0/IO44NDB2V0	GCB0/IO63NDB2V0
H16	GCA1/IO36PDB1V0	GCB1/IO48PDB1V0	GCB1/IO44PDB2V0	GCB1/IO63PDB2V0
J1	GEA0/IO44NDB3V0	GFA0/IO66NDB3V0	GFA0/IO70NDB4V0	GFA0/IO105NDB4V0
J2	GEA1/IO44PDB3V0	GFA1/IO66PDB3V0	GFA1/IO70PDB4V0	GFA1/IO105PDB4V0
J3	IO43NDB3V0	GFB0/IO67NDB3V0	GFB0/IO71NDB4V0	GFB0/IO106NDB4V0
J4	GEC2/IO43PDB3V0	GFB1/IO67PDB3V0	GFB1/IO71PDB4V0	GFB1/IO106PDB4V0
J5	NC	GFC0/IO68NDB3V0	GFC0/IO72NDB4V0	GFC0/IO107NDB4V0
J6	NC	GFC1/IO68PDB3V0	GFC1/IO72PDB4V0	GFC1/IO107PDB4V0
J7	GND	GND	GND	GND
J8	VCC	VCC	VCC	VCC
J9	GND	GND	GND	GND
J10	VCC	VCC	VCC	VCC
J11	GDC2/IO41NPB1V0	IO56NPB1V0	IO56NPB2V0	IO83NPB2V0
J12	NC	GDB0/IO53NPB1V0	GDB0/IO53NPB2V0	GDB0/IO80NPB2V0
J13	NC	GDA1/IO54PDB1V0	GDA1/IO54PDB2V0	GDA1/IO81PDB2V0
J14	GDA0/IO40PDB1V0	GDC1/IO52PPB1V0	GDC1/IO52PPB2V0	GDC1/IO79PPB2V0
J15	NC	IO50NPB1V0	IO51NSB2V0	IO77NSB2V0
J16	GDA2/IO40NDB1V0	GDC0/IO52NPB1V0	GDC0/IO52NPB2V0	GDC0/IO79NPB2V0
K1	NC	IO65NPB3V0	IO67NPB4V0	IO92NPB4V0
K2	VCCIB3	VCCIB3	VCCIB4	VCCIB4
K3	NC	IO65PPB3V0	IO67PPB4V0	IO92PPB4V0
K4	NC	IO64PDB3V0	IO65PDB4V0	IO96PDB4V0
K5	GND	GND	GND	GND
K6	NC	IO64NDB3V0	IO65NDB4V0	IO96NDB4V0
K7	VCC	VCC	VCC	VCC
K8	GND	GND	GND	GND

Revision	Changes	Page
Advance v1.0 (January 2008)	All Timing Characteristics tables were updated. For the Differential I/O Standards, the Standard I/O support tables are new.	N/A
	Table 2-3 • Array Coordinates was updated to change the max x and y values	2-9
	Table 2-12 • Fusion CCC/PLL Specification was updated.	2-31
	A note was added to Table 2-16 · RTC ACM Memory Map.	2-37
	A reference to the Peripheral's User's Guide was added to the "Voltage Regulator Power Supply Monitor (VRPSM)" section.	2-42
	In Table 2-25 • Flash Memory Block Timing, the commercial conditions were updated.	2-55
	In Table 2-26 • FlashROM Access Time, the commercial conditions were missing and have been added below the title of the table.	2-58
	In Table 2-36 • Analog Block Pin Description, the function description was updated for the ADCRESET.	2-82
	In the "Voltage Monitor" section, the following sentence originally had ± 10% and it was changed to +10%. The Analog Quad inputs are tolerant up to 12 V + 10%. In addition, this statement was deleted from the datasheet: Each I/O will draw power when connected to power (3 mA at 3 V).	2-86
	The "Terminology" section is new.	2-88
	The "Current Monitor" section was significantly updated. Figure 2-72 • Timing Diagram for Current Monitor Strobe to Figure 2-74 • Negative Current Monitor and Table 2-37 • Recommended Resistor for Different Current Range Measurement are new.	2-90
	The "ADC Description" section was updated to add the "Terminology" section.	2-93
	In the "Gate Driver" section, 25 mA was changed to 20 mA and 1.5 MHz was changed to 1.3 MHz. In addition, the following sentence was deleted: The maximum AG pad switching frequency is 1.25 MHz.	2-94
	The "Temperature Monitor" section was updated to rewrite most of the text and add Figure 2-78, Figure 2-79, and Table 2-38 • Temperature Data Format.	2-96
	In Table 2-38 • Temperature Data Format, the temperature K column was changed for 85°C from 538 to 358.	2-98
	In Table 2-45 • ADC Interface Timing, "Typical-Case" was changed to "Worst-Case."	2-110
	The "ADC Interface Timing" section is new.	2-110
	Table 2-46 • Analog Channel Specifications was updated.	2-118
	The "V_{CC15A} Analog Power Supply (1.5 V)" section was updated.	2-224
	The "$V_{CCPLA/B}$ PLL Supply Voltage" section is new.	2-225
	In "V_{CCNVM} Flash Memory Block Power Supply (1.5 V)" section, supply was changed to supply input.	2-224
	The "$V_{CCPLA/B}$ PLL Supply Voltage" pin description was updated to include the following statement: Actel recommends tying VCCPLX to VCC and using proper filtering circuits to decouple V_{CC} noise from PLL.	2-225
	The "$V_{COMPLA/B}$ Ground for West and East PLL" section was updated.	2-225