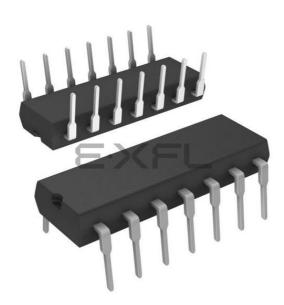
### Microchip Technology - PIC16LC505-04I/P Datasheet





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#### Details

Product Status	Active
Core Processor	PIC
Core Size	8-Bit
Speed	4MHz
Connectivity	-
Peripherals	POR, WDT
Number of I/O	12
Program Memory Size	1.5KB (1K x 12)
Program Memory Type	OTP
EEPROM Size	-
RAM Size	72 x 8
Voltage - Supply (Vcc/Vdd)	2.5V ~ 5.5V
Data Converters	-
Oscillator Type	External
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Through Hole
Package / Case	14-DIP (0.300", 7.62mm)
Supplier Device Package	14-PDIP
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic16lc505-04i-p

Email: info@E-XFL.COM

Address: Room A, 16/F, Full Win Commercial Centre, 573 Nathan Road, Mongkok, Hong Kong

## 1.0 GENERAL DESCRIPTION

The PIC16C505 from Microchip Technology is a lowcost, high-performance, 8-bit, fully static, EPROM/ ROM-based CMOS microcontroller. It employs a RISC architecture with only 33 single word/single cycle instructions. All instructions are single cycle (200  $\mu$ s) except for program branches, which take two cycles. The PIC16C505 delivers performance an order of magnitude higher than its competitors in the same price category. The 12-bit wide instructions are highly symmetrical resulting in a typical 2:1 code compression over other 8-bit microcontrollers in its class. The easy to use and easy to remember instruction set reduces development time significantly.

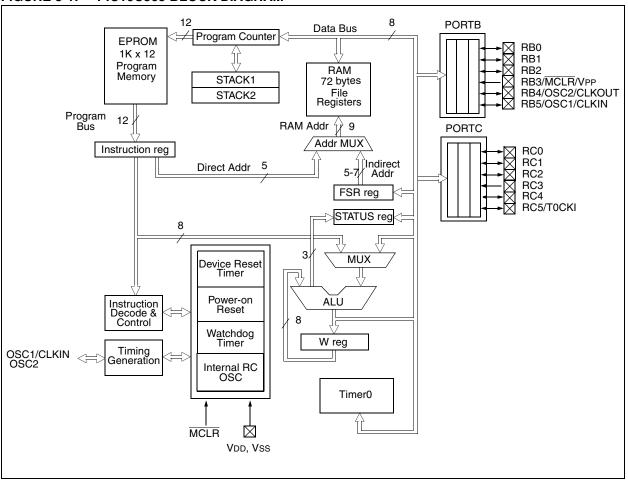
The PIC16C505 product is equipped with special features that reduce system cost and power requirements. The Power-On Reset (POR) and Device Reset Timer (DRT) eliminate the need for external reset circuitry. There are five oscillator configurations to choose from, including INTRC internal oscillator mode and the power-saving LP (Low Power) oscillator mode. Power saving SLEEP mode, Watchdog Timer and code protection features improve system cost, power and reliability.

The PIC16C505 is available in the cost-effective One-Time-Programmable (OTP) version, which is suitable for production in any volume. The customer can take full advantage of Microchip's price leadership in OTP microcontrollers, while benefiting from the OTP's flexibility.

The PIC16C505 product is supported by a full-featured macro assembler, a software simulator, an in-circuit emulator, a 'C' compiler, a low-cost development programmer and a full featured programmer. All the tools are supported on  $IBM^{\textcircled{B}}$  PC and compatible machines.

#### 1.1 <u>Applications</u>

The PIC16C505 fits in applications ranging from personal care appliances and security systems to lowpower remote transmitters/receivers. The EPROM technology makes customizing application programs (transmitter codes, appliance settings, receiver frequencies, etc.) extremely fast and convenient. The small footprint packages, for through hole or surface mounting, make this microcontroller perfect for applications with space limitations. Low-cost, low-power, highperformance, ease of use and I/O flexibility make the PIC16C505 very versatile even in areas where no microcontroller use has been considered before (e.g., timer functions, replacement of "glue" logic and PLD's in larger systems, and coprocessor applications).



#### FIGURE 3-1: PIC16C505 BLOCK DIAGRAM

#### 4.6 Program Counter

As a program instruction is executed, the Program Counter (PC) will contain the address of the next program instruction to be executed. The PC value is increased by one every instruction cycle, unless an instruction changes the PC.

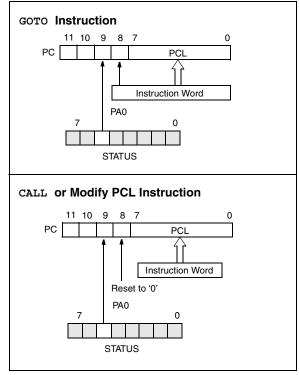
For a GOTO instruction, bits 8:0 of the PC are provided by the GOTO instruction word. The PC Latch (PCL) is mapped to PC<7:0>. Bit 5 of the STATUS register provides page information to bit 9 of the PC (Figure 4-3).

For a CALL instruction, or any instruction where the PCL is the destination, bits 7:0 of the PC again are provided by the instruction word. However, PC<8> does not come from the instruction word, but is always cleared (Figure 4-3).

Instructions where the PCL is the destination, or Modify PCL instructions, include MOVWF PC, ADDWF PC, and BSF PC, 5.

**Note:** Because PC<8> is cleared in the CALL instruction or any Modify PCL instruction, all subroutine calls or computed jumps are limited to the first 256 locations of any program memory page (512 words long).

#### FIGURE 4-3: LOADING OF PC BRANCH INSTRUCTIONS -PIC16C505



#### 4.6.1 EFFECTS OF RESET

The Program Counter is set upon a RESET, which means that the PC addresses the last location in the last page (i.e., the oscillator calibration instruction.) After executing MOVLW XX, the PC will roll over to location 00h and begin executing user code.

The STATUS register page preselect bits are cleared upon a RESET, which means that page 0 is pre-selected.

Therefore, upon a RESET, a GOTO instruction will automatically cause the program to jump to page 0 until the value of the page bits is altered.

### 4.7 <u>Stack</u>

PIC16C505 devices have a 12-bit wide hardware push/pop stack.

A CALL instruction will push the current value of stack 1 into stack 2 and then push the current program counter value, incremented by one, into stack level 1. If more than two sequential CALL's are executed, only the most recent two return addresses are stored.

A RETLW instruction will pop the contents of stack level 1 into the program counter and then copy stack level 2 contents into level 1. If more than two sequential RETLW's are executed, the stack will be filled with the address previously stored in level 2. Note that the W register will be loaded with the literal value specified in the instruction. This is particularly useful for the implementation of data look-up tables within the program memory.

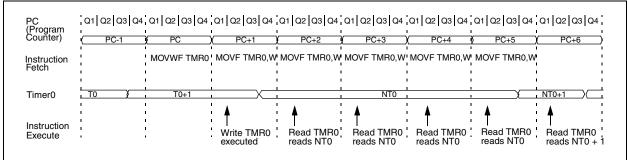
Note 1: There are no STATUS bits to indicate stack overflows or stack underflow conditions.

Note 2: There are no instructions mnemonics called PUSH or POP. These are actions that occur from the execution of the CALL, RETLW, and instructions.

#### FIGURE 6-2: TIMER0 TIMING: INTERNAL CLOCK/NO PRESCALE

(Program Counter)	( PC-1	X PC	( PC+1	PC+2	PC+3	( PC+4 )	PC+5 (	PC+6
nstruction Fetch	1 1 1	MOVWF TMR0	MOVF TMR0,W					
Timer0		Τ0+1 χ	T0+2 X		NTO		NT0+1 )	NT0+2
Instruction Executed	1 1 1	1 1 1	Write TMR0	Read TMR0	Read TMR0	Read TMR0	Read TMR0	Read TMR0

#### FIGURE 6-3: TIMER0 TIMING: INTERNAL CLOCK/PRESCALE 1:2



#### TABLE 6-1: REGISTERS ASSOCIATED WITH TIMER0

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on Power-On Reset	Value on All Other Resets
01h	TMR0	Timer0 -	8-bit real	-time clo	ck/count	ter				xxxx xxxx	uuuu uuuu
N/A	OPTION	RBWU	RBPU	TOCS	T0SE	PSA	PS2	PS1	PS0	1111 1111	1111 1111
N/A	TRISC	—	_	RC5	RC4	RC3	RC2	RC1	RC0	11 1111	11 1111

Legend: Shaded cells not used by Timer0, - = unimplemented, x = unknown, u = unchanged.

#### 6.1 Using Timer0 with an External Clock

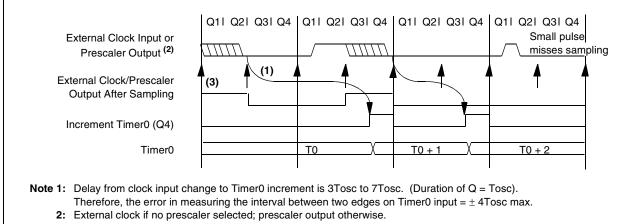
When an external clock input is used for Timer0, it must meet certain requirements. The external clock requirement is due to internal phase clock (Tosc) synchronization. Also, there is a delay in the actual incrementing of Timer0 after synchronization.

#### 6.1.1 EXTERNAL CLOCK SYNCHRONIZATION

When no prescaler is used, the external clock input is the same as the prescaler output. The synchronization of T0CKI with the internal phase clocks is accomplished by sampling the prescaler output on the Q2 and Q4 cycles of the internal phase clocks (Figure 6-4). Therefore, it is necessary for T0CKI to be high for at least 2T0sc (and a small RC delay of 20 ns) and low for at least 2T0sc (and a small RC delay of 20 ns). Refer to the electrical specification of the desired device. When a prescaler is used, the external clock input is divided by the asynchronous ripple counter-type prescaler, so that the prescaler output is symmetrical. For the external clock to meet the sampling requirement, the ripple counter must be taken into account. Therefore, it is necessary for TOCKI to have a period of at least 4Tosc (and a small RC delay of 40 ns) divided by the prescaler value. The only requirement on TOCKI high and low time is that they do not violate the minimum pulse width requirement of 10 ns. Refer to parameters 40, 41 and 42 in the electrical specification of the desired device.

#### 6.1.2 TIMER0 INCREMENT DELAY

Since the prescaler output is synchronized with the internal clocks, there is a small delay from the time the external clock edge occurs to the time the Timer0 module is actually incremented. Figure 6-4 shows the delay from the external clock edge to the timer incrementing.



#### FIGURE 6-4: TIMER0 TIMING WITH EXTERNAL CLOCK

**3:** The arrows indicate the points in time where sampling occurs.

<b>TABLE 7-3:</b>	<b>RESET CONDITIONS FOR REGISTERS</b>
-------------------	---------------------------------------

Register	Address	Power-on Reset	MCLR Reset WDT time-out Wake-up on Pin Change
W	—	वववव वववव (1)	वववव वववव(1)
INDF	00h	xxxx xxxx	uuuu uuuu
TMR0	01h	xxxx xxxx	uuuu uuuu
PC	02h	1111 1111	1111 1111
STATUS	03h	0001 1xxx	q00q quuu <sup>(2,3)</sup>
FSR	04h	110x xxxx	11uu uuuu
OSCCAL	05h	1000 00	uuuu uu
PORTB	06h	xx xxxxx	uu uuuu
PORTC	07h	xx xxxxx	uu uuuu
OPTION	—	1111 1111	1111 1111
TRISB	—	11 1111	11 1111
TRISC	—	11 1111	11 1111

Legend: u = unchanged, x = unknown, - = unimplemented bit, read as '0', q = value depends on condition.

Note 1: Bits <7:2> of W register contain oscillator calibration values due to MOVLW XX instruction at top of memory.

**Note 2:** See Table 7-7 for reset value for specific conditions.

**Note 3:** If reset was due to wake-up on pin change, then bit 7 = 1. All other resets will cause bit 7 = 0.

#### TABLE 7-4: RESET CONDITION FOR SPECIAL REGISTERS

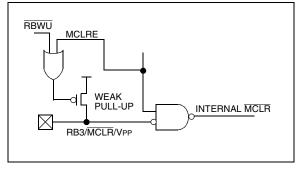
	STATUS Addr: 03h	PCL Addr: 02h
Power on reset	0001 1xxx	1111 1111
MCLR reset during normal operation	000u uuuu	1111 1111
MCLR reset during SLEEP	0001 0uuu	1111 1111
WDT reset during SLEEP	0000 Ouuu	1111 1111
WDT reset normal operation	0000 uuuu	1111 1111
Wake-up from SLEEP on pin change	1001 Ouuu	1111 1111

Legend: u = unchanged, x = unknown, - = unimplemented bit, read as '0'.

#### 7.3.1 MCLR ENABLE

This configuration bit when unprogrammed (left in the '1' state) enables the external  $\overline{\text{MCLR}}$  function. When programmed, the  $\overline{\text{MCLR}}$  function is tied to the internal VDD, and the pin is assigned to be a I/O. See Figure 7-6.

#### FIGURE 7-6: MCLR SELECT



#### 7.4 Power-On Reset (POR)

The PIC16C505 family incorporates on-chip Power-On Reset (POR) circuitry, which provides an internal chip reset for most power-up situations.

The on chip POR circuit holds the chip in reset until VDD has reached a high enough level for proper operation. To take advantage of the internal POR, program the RB3/MCLR/VPP pin as MCLR and tie through a resistor to VDD or program the pin as RB3. An internal weak pull-up resistor is implemented using a transistor. Refer to Table 10-1 for the pull-up resistor ranges. This will eliminate external RC components usually needed to create a Power-on Reset. A maximum rise time for VDD is specified. See Electrical Specifications for details.

When the device starts normal operation (exits the reset condition), device operating parameters (voltage, frequency, temperature, ...) must be met to ensure operation. If these conditions are not met, the device must be held in reset until the operating parameters are met.

A simplified block diagram of the on-chip Power-On Reset circuit is shown in Figure 7-7.

The Power-On Reset circuit and the Device Reset Timer (Section 7.5) circuit are closely related. On power-up, the reset latch is set and the DRT is reset. The DRT timer begins counting once it detects  $\overline{\text{MCLR}}$ to be high. After the time-out period, which is typically 18 ms, it will reset the reset latch and thus end the onchip reset signal.

A power-up example where MCLR is held low is shown in Figure 7-8. VDD is allowed to rise and stabilize before bringing MCLR high. The chip will actually come out of reset TDRT msec after MCLR goes high.

In Figure 7-9, the on-chip Power-On Reset feature is being used (MCLR and VDD are tied together or the pin is programmed to be RB3.). The VDD is stable before the start-up timer times out and there is no problem in getting a proper reset. However, Figure 7-10 depicts a problem situation where VDD rises too slowly. The time between when the DRT senses that MCLR is high and when MCLR and VDD actually reach their full value, is too long. In this situation, when the start-up timer times out, VDD has not reached the VDD (min) value and the chip may not function correctly. For such situations, we recommend that external RC circuits be used to achieve longer POR delay times (Figure 7-9).

Note:	When the device starts normal operation (exits the reset condition), device operating parameters (voltage, frequency, tempera- ture, etc.) must be met to ensure operation. If these conditions are not met, the device must be held in reset until the operating
	conditions are met.

For additional information refer to Application Notes "Power-Up Considerations" - AN522 and "Power-up Trouble Shooting" - AN607.

#### 7.6.1 WDT PERIOD

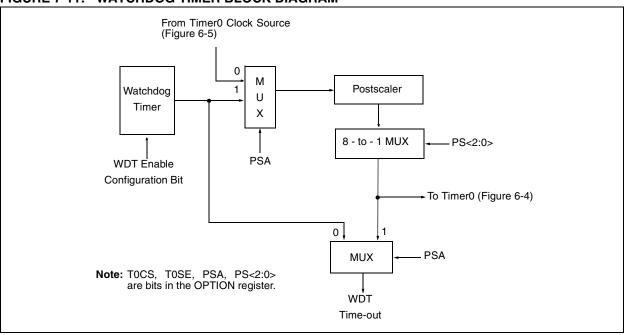
The WDT has a nominal time-out period of 18 ms, (with no prescaler). If a longer time-out period is desired, a prescaler with a division ratio of up to 1:128 can be assigned to the WDT (under software control) by writing to the OPTION register. Thus, a time-out period of a nominal 2.3 seconds can be realized. These periods vary with temperature, VDD and part-topart process variations (see DC specs).

Under worst case conditions (VDD = Min., Temperature = Max., max. WDT prescaler), it may take several seconds before a WDT time-out occurs.

#### 7.6.2 WDT PROGRAMMING CONSIDERATIONS

The CLRWDT instruction clears the WDT and the postscaler, if assigned to the WDT, and prevents it from timing out and generating a device RESET.

The SLEEP instruction resets the WDT and the postscaler, if assigned to the WDT. This gives the maximum SLEEP time before a WDT wake-up reset.



#### FIGURE 7-11: WATCHDOG TIMER BLOCK DIAGRAM

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on Power-On Reset	Value on All Other Resets	
N/A	OPTION	RBWU	RBPU	TOCS	T0SE	PSA	PS2	PS1	PS0	1111 1111	1111 1111	

Legend: Shaded boxes = Not used by Watchdog Timer, — = unimplemented, read as '0', u = unchanged.

#### 7.7 <u>Time-Out Sequence, Power Down,</u> and Wake-up from SLEEP Status Bits (TO/PD/RBWUF)

The  $\overline{\text{TO}}$ ,  $\overline{\text{PD}}$ , and RBWUF bits in the STATUS register can be tested to determine if a RESET condition has been caused by a power-up condition, a  $\overline{\text{MCLR}}$  or Watchdog Timer (WDT) reset.

<b>TABLE 7-7:</b>	TO/PD/RBWUF STATUS
	AFTER RESET

RBWUF	TO	PD	RESET caused by
0	0	0	WDT wake-up from SLEEP
0	0	u	WDT time-out (not from SLEEP)
0	1	0	MCLR wake-up from SLEEP
0	1	1	Power-up
0	u	u	MCLR not during SLEEP
1	1	0	Wake-up from SLEEP on pin change

Legend: u = unchanged

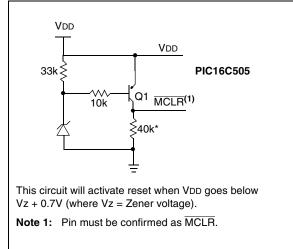
Note 1: The TO, PD, and RBWUF bits maintain their status (u) until a reset occurs. A low-pulse on the MCLR input does not change the TO, PD, and RBWUF status bits.

#### 7.8 Reset on Brown-Out

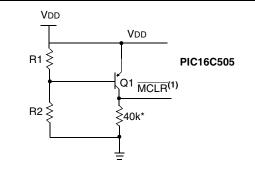
A brown-out is a condition where device power (VDD) dips below its minimum value, but not to zero, and then recovers. The device should be reset in the event of a brown-out.

To reset PIC16C505 devices when a brown-out occurs, external brown-out protection circuits may be built, as shown in Figure 7-12 and Figure 7-13.

#### FIGURE 7-12: BROWN-OUT PROTECTION CIRCUIT 1



#### FIGURE 7-13: BROWN-OUT PROTECTION CIRCUIT 2

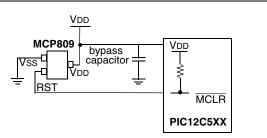


This brown-out circuit is less expensive, although less accurate. Transistor Q1 turns off when VDD is below a certain level such that:

$$V_{DD} \bullet \frac{R1}{R1 + R2} = 0.7V$$

**Note 1:** Pin must be confirmed as  $\overline{MCLR}$ .

#### FIGURE 7-14: BROWN-OUT PROTECTION CIRCUIT 3



This brown-out protection circuit employs Microchip Technology's MCP809 microcontroller supervisor. There are 7 different trip point selections to accommodate 5V to 3V systems.

INCF	Increment f
Syntax:	[label] INCF f,d
Operands:	$\begin{array}{l} 0\leq f\leq 31\\ d\in [0,1] \end{array}$
Operation:	(f) + 1 $\rightarrow$ (dest)
Status Affected:	Z
Encoding:	0010 10df ffff
Description:	The contents of register 'f' are incremented. If 'd' is 0, the result is placed in the W register. If 'd' is 1, the result is placed back in register 'f'.
Words:	1
Cycles:	1
Example:	INCF CNT, 1
Before Instru CNT Z After Instruct CNT Z	= 0xFF = 0

	Increment f, Skip if 0
Syntax:	[label] INCFSZ f,d
Operands:	$\begin{array}{l} 0\leq f\leq 31\\ d\in [0,1] \end{array}$
Operation:	(f) + 1 $\rightarrow$ (dest), skip if result = 0
Status Affected:	None
Encoding:	0011 11df ffff
Description:	The contents of register 'f' are incremented. If 'd' is 0, the result is placed in the W register. If 'd' is 1, the result is placed back in register 'f'.
	If the result is 0, then the next instruction, which is already fetched, is discarded and a NOP is executed instead making it a two cycle instruction.
Words:	1
Cycles:	1(2)
Example:	HERE INCFSZ CNT, 1 GOTO LOOP
	CONTINUE •
	iction
Before Instru	
Before Instru PC	= address (HERE)

# PIC16C505

SWAPF	Swap Nibbles in f		
Syntax:	[ <i>label</i> ] SWAPF f,d		
Operands:	$\begin{array}{l} 0\leq f\leq 31\\ d\in [0,1] \end{array}$		
Operation:	(f<3:0>) → (dest<7:4>); (f<7:4>) → (dest<3:0>)		
Status Affected:	None		
Encoding:	0011 10df ffff		
Description:	The upper and lower nibbles of register 'f' are exchanged. If 'd' is 0, the result is placed in W regis- ter. If 'd' is 1, the result is placed in register 'f'.		
Words:	1		
Cycles:	1		
Example	SWAPF REG1, 0		
Before Instru REG1	uction = 0xA5		
After Instruc REG1 W	tion = 0xA5 = 0X5A		

TRIS	Load TRIS Register				
Syntax:	[label] TRIS f				
Operands:	f = 6				
Operation:	(W) $\rightarrow$ TRIS register f				
Status Affected:	None				
Encoding:	0000 0000 Offf				
Description:	TRIS register 'f' (f = 6 or 7) is loaded with the contents of the W register				
Words:	1				
Cycles:	1				
Example	TRIS PORTB				
Before Instru W	uction = 0XA5				
After Instruc TRIS	tion = 0XA5				

	Exclusive OR literal with W				
Syntax:	[ <i>label</i> ] XORLW k				
Operands:	$0 \le k \le 255$				
Operation:	(W) .XOR. $k \rightarrow (W)$				
Status Affected:	Z				
Encoding:	1111 kkkk kkkk				
Description:	The contents of the W register are XOR'ed with the eight bit literal 'k'. The result is placed in the W register.				
Words:	1				
Cycles:	1				
Example:	XORLW 0xAF				
Before Instru W =	uction 0xB5				
XORWF	Exclusive OR W with f				
<u> </u>					
Syntax:	[ <i>label</i> ] XORWF f,d				
Syntax: Operands:	$ [ label ] XORWF f,d  0 \le f \le 31  d \in [0,1] $				
· · ·	$0 \le f \le 31$				
Operands:	$\begin{array}{l} 0\leq f\leq 31\\ d\in [0,1] \end{array}$				
Operands: Operation:	$0 \le f \le 31$ $d \in [0,1]$ (W) .XOR. (f) $\rightarrow$ (dest)				
Operands: Operation: Status Affected:	$0 \le f \le 31$ $d \in [0,1]$ (W) .XOR. (f) $\rightarrow$ (dest) Z				
Operands: Operation: Status Affected: Encoding:	$\begin{array}{l} 0 \leq f \leq 31 \\ d \in [0,1] \\ (W) . XOR. (f) \rightarrow (dest) \\ Z \\ \hline \hline \\ \hline \\ D001  10df  ffff \\ \hline \\ Exclusive OR the contents of the \\ W register with register 'f'. If 'd' is 0, \\ the result is stored in the W register. If 'd' is 1, the result is stored \\ \end{array}$				
Operands: Operation: Status Affected: Encoding: Description:	$\begin{array}{l} 0 \leq f \leq 31 \\ d \in [0,1] \\ (W) \ .XOR. \ (f) \rightarrow (dest) \\ Z \\ \hline \hline 0001 \ 10df \ ffff \\ \hline Exclusive \ OR \ the \ contents \ of \ the \\ W \ register \ with \ register \ 'f'. \ If \ 'd' \ is \ 0, \\ the \ result \ is \ stored \ in \ the \ W \ register \ 'f'. \\ \end{array}$				
Operands: Operation: Status Affected: Encoding: Description: Words:	$\begin{array}{l} 0\leq f\leq 31\\ d\in [0,1]\\ (W)\ .XOR.\ (f)\rightarrow (dest)\\ Z\\ \hline \hline 0001 \ 10df \ ffff\\ \hline \\ Exclusive\ OR\ the\ contents\ of\ the\\ W\ register\ with\ register\ 'f'.\ If\ 'd'\ is\ 0,\\ the\ result\ is\ stored\ in\ the\ W\ register\\ ter.\ If\ 'd'\ is\ 1,\ the\ result\ is\ stored\\ back\ in\ register\ 'f'.\\ 1\end{array}$				

W	=	0xB5
After Instru	ction	
REG	=	0x1A
W	=	0xB5

### 9.11 PICkit 2 Development Programmer/Debugger and PICkit 2 Debug Express

The PICkit<sup>™</sup> 2 Development Programmer/Debugger is a low-cost development tool with an easy to use interface for programming and debugging Microchip's Flash families of microcontrollers. The full featured Windows® programming interface supports baseline (PIC10F, PIC12F5xx, PIC16F5xx), midrange (PIC12F6xx, PIC16F), PIC18F, PIC24, dsPIC30, dsPIC33, and PIC32 families of 8-bit, 16-bit, and 32-bit microcontrollers, and many Microchip Serial EEPROM products. With Microchip's powerful MPLAB Integrated Development Environment (IDE) the PICkit<sup>™</sup> 2 enables in-circuit debugging on most PIC<sup>®</sup> microcontrollers. In-Circuit-Debugging runs, halts and single steps the program while the PIC microcontroller is embedded in the application. When halted at a breakpoint, the file registers can be examined and modified.

The PICkit 2 Debug Express include the PICkit 2, demo board and microcontroller, hookup cables and CDROM with user's guide, lessons, tutorial, compiler and MPLAB IDE software.

#### 9.12 MPLAB PM3 Device Programmer

The MPLAB PM3 Device Programmer is a universal, CE compliant device programmer with programmable voltage verification at VDDMIN and VDDMAX for maximum reliability. It features a large LCD display (128 x 64) for menus and error messages and a modular, detachable socket assembly to support various package types. The ICSP™ cable assembly is included as a standard item. In Stand-Alone mode, the MPLAB PM3 Device Programmer can read, verify and program PIC devices without a PC connection. It can also set code protection in this mode. The MPLAB PM3 connects to the host PC via an RS-232 or USB cable. The MPLAB PM3 has high-speed communications and optimized algorithms for quick programming of large memory devices and incorporates an MMC card for file storage and data applications.

### 9.13 Demonstration/Development Boards, Evaluation Kits, and Starter Kits

A wide variety of demonstration, development and evaluation boards for various PIC MCUs and dsPIC DSCs allows quick application development on fully functional systems. Most boards include prototyping areas for adding custom circuitry and provide application firmware and source code for examination and modification.

The boards support a variety of features, including LEDs, temperature sensors, switches, speakers, RS-232 interfaces, LCD displays, potentiometers and additional EEPROM memory.

The demonstration and development boards can be used in teaching environments, for prototyping custom circuits and for learning about various microcontroller applications.

In addition to the PICDEM<sup>™</sup> and dsPICDEM<sup>™</sup> demonstration/development board series of circuits, Microchip has a line of evaluation kits and demonstration software for analog filter design, KEELOQ<sup>®</sup> security ICs, CAN, IrDA<sup>®</sup>, PowerSmart battery management, SEEVAL<sup>®</sup> evaluation system, Sigma-Delta ADC, flow rate sensing, plus many more.

Also available are starter kits that contain everything needed to experience the specified device. This usually includes a single application and debug capability, all on one board.

Check the Microchip web page (www.microchip.com) for the complete list of demonstration, development and evaluation kits.

#### 10.1 DC CHARACTERISTICS:

#### PIC16C505-04 (Commercial, Industrial, Extended) PIC16C505-20(Commercial, Industrial, Extended)

Standard Operating Co Operating Temperature

Standard Operating Conditions (unless otherwise specified) Operating Temperature  $0^{\circ}C \le TA \le +70^{\circ}C$  (commercial)

DC Characteristics Power Supply Pins  $0^{\circ}C \le TA \le +70^{\circ}C$  (commercial) -40^{\circ}C \le TA \le +85^{\circ}C (industrial)

 $-40^{\circ}C \le TA \le +125^{\circ}C$  (extended)

Parm. No.	Characteristic	Sym	Min	Typ <sup>(1)</sup>	Max	Units	Conditions
D001	Supply Voltage	Vdd	3.0		5.5	V	See Figure 10-1 through Figure 10-3
D002	RAM Data Retention Voltage <sup>(2)</sup>	Vdr	_	1.5*	_	V	Device in SLEEP mode
D003	VDD Start Voltage to ensure Power-on Reset	VPOR	—	Vss	—	V	See section on Power-on Reset for details
D004	VDD Rise Rate to ensure Power-on Reset	SVDD	0.05*	—	—	V/ms	See section on Power-on Reset for details
D010	Supply Current <sup>(3)</sup>	IDD	 	0.8 0.6 3 4 4.5	1.4 1.0 7 12 16	mA mA mA mA mA	Fosc = 4MHz, VDD = 5.5V, WDT disabled (Note 4)* Fosc = 4MHz, VDD = 3.0V, WDT disabled (Note 4) Fosc = 10MHz, VDD = 3.0V, WDT disabled (Note 6) Fosc = 20MHz, VDD = 4.5V, WDT disabled Fosc = 20MHz, VDD = 5.5V, WDT disabled*
			—	19	27	μA	Fosc = 32kHz, VDD = 3.0V, WDT disabled (Note 6)
D020	Power-Down Current <sup>(5)</sup>	IPD		0.25 0.4 3 5	4 5.5 8 14	μΑ μΑ μΑ μΑ	VDD = 3.0V (Note 6) $VDD = 4.5V^* (Note 6)$ VDD = 5.5V, Industrial VDD = 5.5V, Extended Temp.
D022	WDT Current <sup>(5)</sup>	ΔIWDT	_	2.2	5	μA	VDD = 3.0V (Note 6)
1A	LP Oscillator Operating Frequency RC Oscillator Operating	Fosc	0	_	200	kHz	All temperatures
	Frequency XT Oscillator Operating		0	_	4	MHz	All temperatures
	Frequency HS Oscillator Operating		0	_	4	MHz	All temperatures
	Frequency		0		20	MHz	All temperatures

\* These parameters are characterized but not tested.

Note 1: Data in the Typical ("Typ") column is based on characterization results at 25°C. This data is for design guidance only and is not tested.
 2: This is the limit to which VDD can be lowered in SLEEP mode without losing RAM data.

**3:** The supply current is mainly a function of the operating voltage and frequency. Other factors such as bus loading, oscillator type, bus rate, internal code execution pattern and temperature also have an impact on the current consumption.

a) The test conditions for all IDD measurements in active operation mode are:

OSC1 = external square wave, from rail-to-rail; all I/O pins tristated, pulled to VSS, TOCKI = VDD,  $\overline{MCLR}$  = VDD; WDT enabled/disabled as specified.

b) For standby current measurements, the conditions are the same, except that the device is in SLEEP mode.

4: Does not include current through Rext. The current through the resistor can be estimated by the formula: IR = VDD/2Rext (mA) with Rext in kOhm.

5: The power down current in SLEEP mode does not depend on the oscillator type. Power down current is measured with the part in SLEEP mode, with all I/O pins in hi-impedance state and tied to VDD or VSS.

6: Commercial temperature range only.

VDD (Volts)	Temperature (°C)	Min	Тур	Max	Units
		RB0/R	B1/RB4		
2.5	-40	38K	42K	63K	W
	25	42K	48K	63K	W
	85	42K	49K	63K	W
	125	50K	55K	63K	W
5.5	-40	15K	17K	20K	W
	25	18K	20K	23K	W
	85	19K	22K	25K	W
	125	22K	24K	28K	W
		R	B3		
2.5	-40	285K	346K	417K	W
	25	343K	414K	532K	W
	85	368K	457K	532K	W
	125	431K	504K	593K	W
5.5	-40	247K	292K	360K	W
	25	288K	341K	437K	W
	85	306K	371K	448K	W
	125	351K	407K	500K	W

## TABLE 10-1: PULL-UP RESISTOR RANGES - PIC16C505

\* These parameters are characterized but not tested.

#### 10.4 <u>Timing Parameter Symbology and Load Conditions - PIC16C505</u>

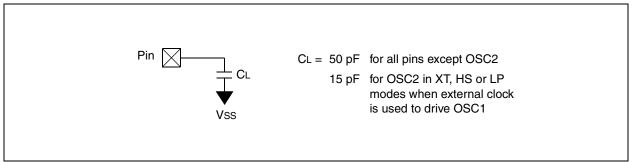
The timing parameter symbols have been created following one of the following formats:

1. TppS2ppS

2. TppS

2. 1990			
т			
F	Frequency	Т	Time
Lowerd	case subscripts (pp) and their meanings:		
рр			
2	to	mc	MCLR
ck	CLKOUT	osc	oscillator
су	cycle time	os	OSC1
drt	device reset timer	tO	ТОСКІ
io	I/O port	wdt	watchdog timer
Upperc	case letters and their meanings:		
S			
F	Fall	Р	Period
н	High	R	Rise
I	Invalid (Hi-impedance)	V	Valid
L	Low	Z	Hi-impedance

#### FIGURE 10-4: LOAD CONDITIONS - PIC16C505

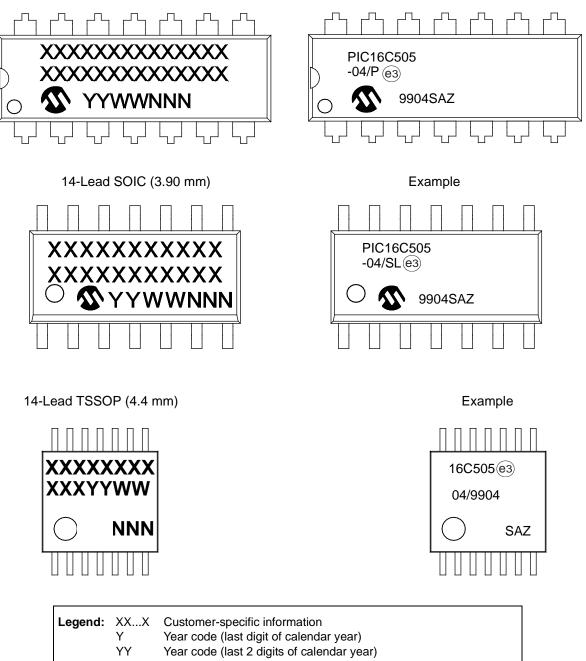


Example

## 12.0 PACKAGING INFORMATION

## 12.1 Package Marking Information

14-Lead PDIP (300 mil)

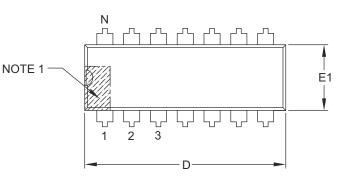


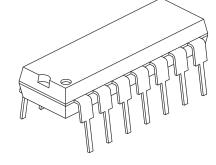
	YY	Year code (last 2 digits of calendar year)			
	WW	Week code (week of January 1 is week '01')			
	NNN	Alphanumeric traceability code			
	e3	Pb-free JEDEC designator for Matte Tin (Sn)			
	*	This package is Pb-free. The Pb-free JEDEC designator ((e3))			
		can be found on the outer packaging for this package.			
Note:	In the event the full Microchip part number cannot be marked on one line, it will				
	be carried over to the next line, thus limiting the number of available				
	characters for customer-specific information.				

# PIC16C505

# 14-Lead Plastic Dual In-Line (P) – 300 mil Body [PDIP]

**Note:** For the most current package drawings, please see the Microchip Packaging Specification located at http://www.microchip.com/packaging

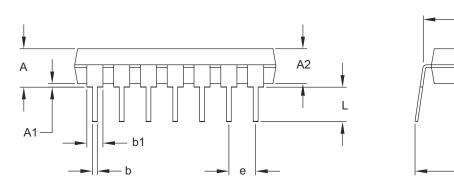




Е

eВ

С



	Units			
Dimensior	n Limits	MIN	NOM	MAX
Number of Pins	Ν		14	
Pitch	е		.100 BSC	
Top to Seating Plane	А	—	-	.210
Molded Package Thickness	A2	.115	.130	.195
Base to Seating Plane	A1	.015	-	-
Shoulder to Shoulder Width	E	.290	.310	.325
Molded Package Width	E1	.240	.250	.280
Overall Length	D	.735	.750	.775
Tip to Seating Plane	L	.115	.130	.150
Lead Thickness	С	.008	.010	.015
Upper Lead Width	b1	.045	.060	.070
Lower Lead Width	b	.014	.018	.022
Overall Row Spacing §	eB	-	-	.430

Notes:

1. Pin 1 visual index feature may vary, but must be located with the hatched area.

2. § Significant Characteristic.

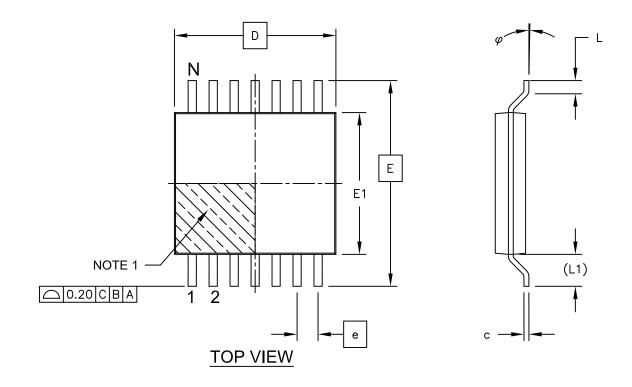
3. Dimensions D and E1 do not include mold flash or protrusions. Mold flash or protrusions shall not exceed .010" per side.

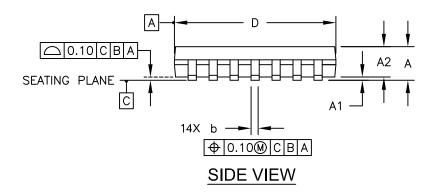
4. Dimensioning and tolerancing per ASME Y14.5M. BSC: Basic Dimension. Theoretically exact value shown without tolerances.

Microchip Technology Drawing C04-005B

## 14-Lead Plastic Thin Shrink Small Outline (ST) - 4.4 mm Body [TSSOP]

**Note:** For the most current package drawings, please see the Microchip Packaging Specification located at http://www.microchip.com/packaging





Microchip Technology Drawing C04-087C Sheet 1 of 2

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