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Applications of "Embedded - Microcontrollers"

Details	
Product Status	Active
Core Processor	PIC
Core Size	8-Bit
Speed	4MHz
Connectivity	-
Peripherals	POR, WDT
Number of I/O	12
Program Memory Size	1.5KB (1K x 12)
Program Memory Type	OTP
EEPROM Size	-
RAM Size	72 x 8
Voltage - Supply (Vcc/Vdd)	2.5V ~ 5.5V
Data Converters	-
Oscillator Type	External
Operating Temperature	0°C ~ 70°C (TA)
Mounting Type	Surface Mount
Package / Case	14-SOIC (0.154", 3.90mm Width)
Supplier Device Package	14-SOIC
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic16lc505t-04-sl

1.0 GENERAL DESCRIPTION

The PIC16C505 from Microchip Technology is a low-cost, high-performance, 8-bit, fully static, EPROM/ROM-based CMOS microcontroller. It employs a RISC architecture with only 33 single word/single cycle instructions. All instructions are single cycle (200 μs) except for program branches, which take two cycles. The PIC16C505 delivers performance an order of magnitude higher than its competitors in the same price category. The 12-bit wide instructions are highly symmetrical resulting in a typical 2:1 code compression over other 8-bit microcontrollers in its class. The easy to use and easy to remember instruction set reduces development time significantly.

The PIC16C505 product is equipped with special features that reduce system cost and power requirements. The Power-On Reset (POR) and Device Reset Timer (DRT) eliminate the need for external reset circuitry. There are five oscillator configurations to choose from, including INTRC internal oscillator mode and the power-saving LP (Low Power) oscillator mode. Power saving SLEEP mode, Watchdog Timer and code protection features improve system cost, power and reliability.

The PIC16C505 is available in the cost-effective One-Time-Programmable (OTP) version, which is suitable for production in any volume. The customer can take full advantage of Microchip's price leadership in OTP microcontrollers, while benefiting from the OTP's flexibility.

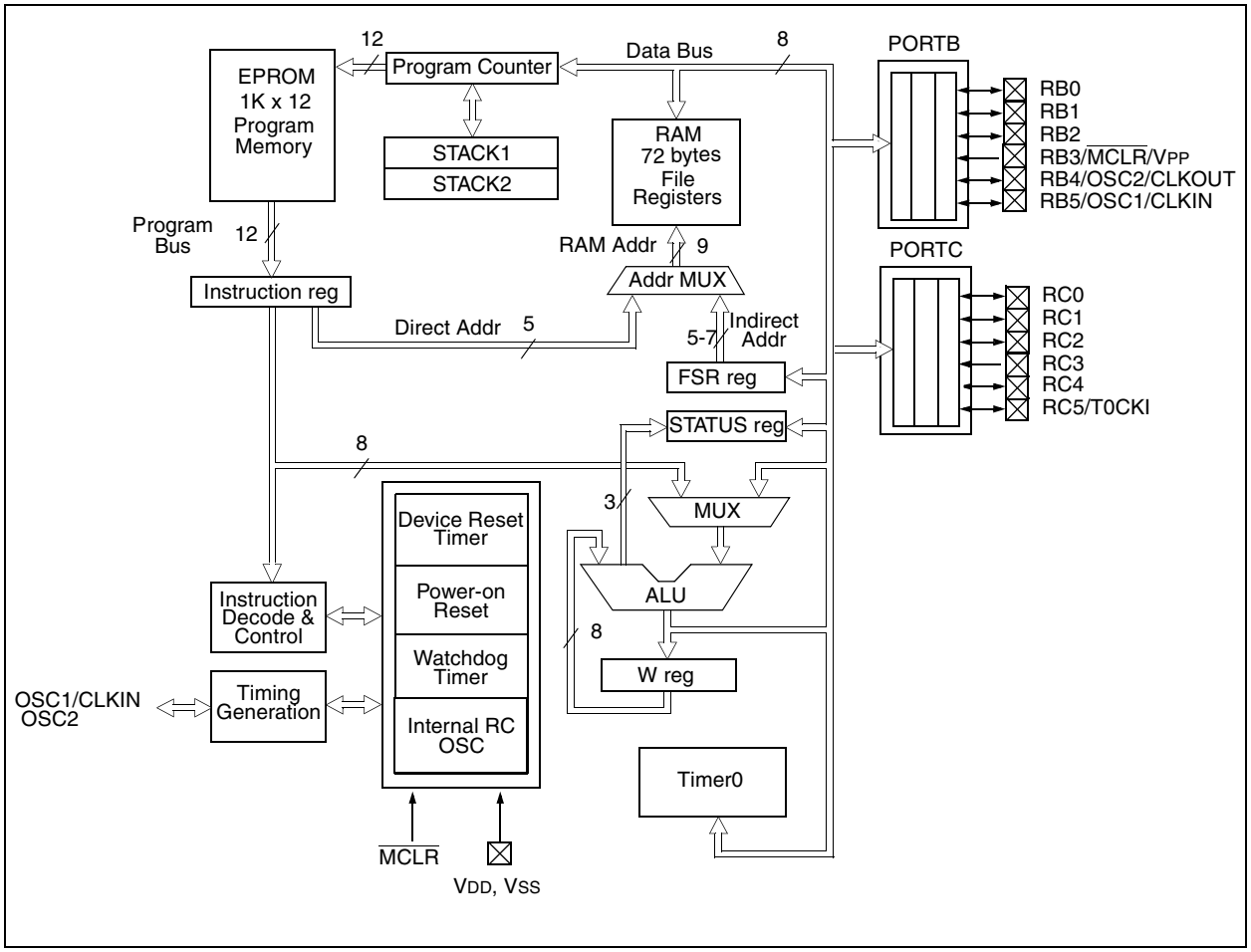
The PIC16C505 product is supported by a full-featured macro assembler, a software simulator, an in-circuit emulator, a 'C' compiler, a low-cost development programmer and a full featured programmer. All the tools are supported on IBM® PC and compatible machines.

1.1 Applications

The PIC16C505 fits in applications ranging from personal care appliances and security systems to low-power remote transmitters/receivers. The EPROM technology makes customizing application programs (transmitter codes, appliance settings, receiver frequencies, etc.) extremely fast and convenient. The small footprint packages, for through hole or surface mounting, make this microcontroller perfect for applications with space limitations. Low-cost, low-power, high-performance, ease of use and I/O flexibility make the PIC16C505 very versatile even in areas where no microcontroller use has been considered before (e.g., timer functions, replacement of "glue" logic and PLD's in larger systems, and coprocessor applications).

NOTES:

FIGURE 3-1: PIC16C505 BLOCK DIAGRAM



3.1 Clocking Scheme/Instruction Cycle

The clock input (OSC1/CLKIN pin) is internally divided by four to generate four non-overlapping quadrature clocks namely Q1, Q2, Q3 and Q4. Internally, the program counter is incremented every Q1, and the instruction is fetched from program memory and latched into the instruction register in Q4. It is decoded and executed during the following Q1 through Q4. The clocks and instruction execution flow is shown in Figure 3-2 and Example 3-1.

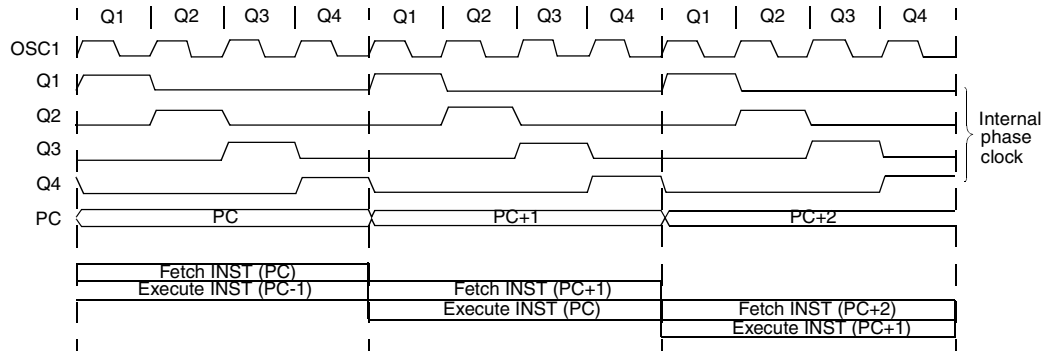
3.2 Instruction Flow/Pipelining

An Instruction cycle consists of four Q cycles (Q1, Q2, Q3 and Q4). The instruction fetch and execute are pipelined such that fetch takes one instruction cycle, while decode and execute takes another instruction cycle. However, due to the pipelining, each instruction effectively executes in one cycle. If an instruction causes the program counter to change (e.g., `GOTO`) then two cycles are required to complete the instruction (Example 3-1).

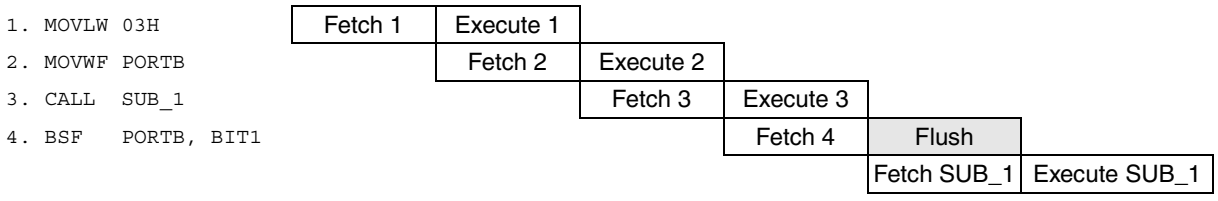
A fetch cycle begins with the program counter (PC) incrementing in Q1.

In the execution cycle, the fetched instruction is latched into the Instruction Register (IR) in cycle Q1. This instruction is then decoded and executed during the Q2, Q3 and Q4 cycles. Data memory is read during Q2 (operand read) and written during Q4 (destination write).

FIGURE 3-2: CLOCK/INSTRUCTION CYCLE



EXAMPLE 3-1: INSTRUCTION PIPELINE FLOW



All instructions are single cycle, except for any program branches. These take two cycles, since the fetch instruction is “flushed” from the pipeline, while the new instruction is being fetched and then executed.

4.5 OSCCAL Register

The Oscillator Calibration (OSCCAL) register is used to calibrate the internal 4 MHz oscillator. It contains six bits for calibration

Note:	Please note that erasing the device will also erase the pre-programmed internal calibration value for the internal oscillator. The calibration value must be read prior to erasing the part, so it can be reprogrammed correctly later.

After you move in the calibration constant, do not change the value. See Section 7.2.5

REGISTER 4-3: OSCCAL REGISTER (ADDRESS 05h) PIC16C505

R/W-1	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	U-0	U-0
CAL5	CAL4	CAL3	CAL2	CAL1	CAL0	—	—
bit7							bit0

R = Readable bit
W = Writable bit
U = Unimplemented bit, read as '0'
- n = Value at POR reset

bit 7-2: **CAL<5:0>:** Calibration

bit 1-0: Unimplemented read as '0'

7.2.5 INTERNAL 4 MHz RC OSCILLATOR

The internal RC oscillator provides a fixed 4 MHz (nominal) system clock at V_{DD} = 5V and 25°C, see Electrical Specifications section for information on variation over voltage and temperature.

In addition, a calibration instruction is programmed into the last address of memory, which contains the calibration value for the internal RC oscillator. This location is always protected, regardless of the code protect settings. This value is programmed as a `MOVLW XX` instruction where XX is the calibration value, and is placed at the reset vector. This will load the W register with the calibration value upon reset and the PC will then roll over to the users program at address 0x000. The user then has the option of writing the value to the OSCCAL Register (05h) or ignoring it.

OSCCAL, when written to with the calibration value, will "trim" the internal oscillator to remove process variation from the oscillator frequency.

Note:	Please note that erasing the device will also erase the pre-programmed internal calibration value for the internal oscillator. The calibration value must be read prior to erasing the part so it can be reprogrammed correctly later.

For the PIC16C505, only bits <7:2> of OSCCAL are implemented.

7.3 RESET

The device differentiates between various kinds of reset:

a) Power on reset (POR)

b) $\overline{\text{MCLR}}$ reset during normal operation

c) $\overline{\text{MCLR}}$ reset during SLEEP

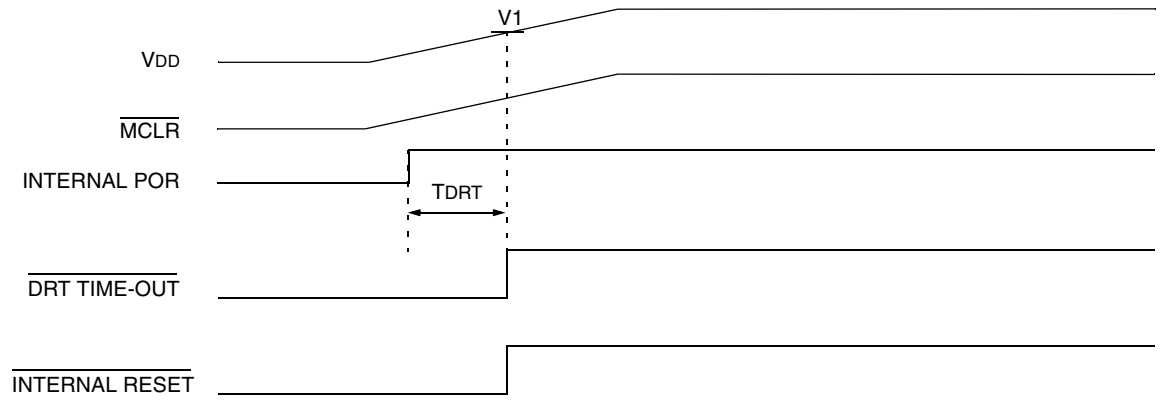
d) WDT time-out reset during normal operation

e) WDT time-out reset during SLEEP

f) Wake-up from SLEEP on pin change

Some registers are not reset in any way, they are unknown on POR and unchanged in any other reset. Most other registers are reset to "reset state" on power-on reset (POR), $\overline{\text{MCLR}}$, WDT or wake-up on pin change reset during normal operation. They are not affected by a WDT reset during SLEEP or $\overline{\text{MCLR}}$ reset during SLEEP, since these resets are viewed as resumption of normal operation. The exceptions to this are $\overline{\text{TO}}$, $\overline{\text{PD}}$ and RBWUF bits. They are set or cleared differently in different reset situations. These bits are used in software to determine the nature of reset. See Table 7-3 for a full description of reset states of all registers.

FIGURE 7-10: TIME-OUT SEQUENCE ON POWER-UP (MCLR TIED TO VDD): SLOW VDD RISE TIME



Note: When VDD rises slowly, the TDRT time-out expires long before VDD has reached its final value. In this example, the chip will reset properly if, and only if, V1 ≥ VDD min.

7.5 Device Reset Timer (DRT)

In the PIC16C505, the DRT runs any time the device is powered up. DRT runs from RESET and varies based on oscillator selection and reset type (see Table 7-5).

The DRT operates on an internal RC oscillator. The processor is kept in RESET as long as the DRT is active. The DRT delay allows VDD to rise above VDD min. and for the oscillator to stabilize.

Oscillator circuits based on crystals or ceramic resonators require a certain time after power-up to establish a stable oscillation. The on-chip DRT keeps the device in a RESET condition for approximately 18 ms after MCLR has reached a logic high (VIHMCLR) level. Thus, programming RB3/MCLR/VPP as MCLR and using an external RC network connected to the MCLR input is not required in most cases, allowing for savings in cost-sensitive and/or space restricted applications, as well as allowing the use of the RB3/MCLR/VPP pin as a general purpose input.

The Device Reset time delay will vary from chip to chip due to VDD, temperature and process variation. See AC parameters for details.

The DRT will also be triggered upon a Watchdog Timer time-out. This is particularly important for applications using the WDT to wake from SLEEP mode automatically.

Reset sources are POR, MCLR, WDT time-out and Wake-up on pin change. (See Section 7.9.2, Notes 1, 2, and 3, page 37.)

7.6 Watchdog Timer (WDT)

The Watchdog Timer (WDT) is a free running on-chip RC oscillator, which does not require any external components. This RC oscillator is separate from the external RC oscillator of the RB5/OSC1/CLKIN pin and the internal 4 MHz oscillator. That means that the WDT will run even if the main processor clock has been stopped, for example, by execution of a SLEEP instruction. During normal operation or SLEEP, a WDT reset or wake-up reset generates a device RESET.

The TO bit (STATUS<4>) will be cleared upon a Watchdog Timer reset.

The WDT can be permanently disabled by programming the configuration bit WDTE as a '0' (Section 7.1). Refer to the PIC16C505 Programming Specifications to determine how to access the configuration word.

TABLE 7-5: DRT (DEVICE RESET TIMER PERIOD)

Oscillator Configuration	POR Reset	Subsequent Resets
IntRC & ExtRC	18 ms (typical)	300 µs (typical)
HS, XT & LP	18 ms (typical)	18 ms (typical)

7.6.1 WDT PERIOD

The WDT has a nominal time-out period of 18 ms, (with no prescaler). If a longer time-out period is desired, a prescaler with a division ratio of up to 1:128 can be assigned to the WDT (under software control) by writing to the OPTION register. Thus, a time-out period of a nominal 2.3 seconds can be realized. These periods vary with temperature, VDD and part-to-part process variations (see DC specs).

Under worst case conditions (VDD = Min., Temperature = Max., max. WDT prescaler), it may take several seconds before a WDT time-out occurs.

7.6.2 WDT PROGRAMMING CONSIDERATIONS

The CLRWDT instruction clears the WDT and the postscaler, if assigned to the WDT, and prevents it from timing out and generating a device RESET.

The SLEEP instruction resets the WDT and the postscaler, if assigned to the WDT. This gives the maximum SLEEP time before a WDT wake-up reset.

FIGURE 7-11: WATCHDOG TIMER BLOCK DIAGRAM

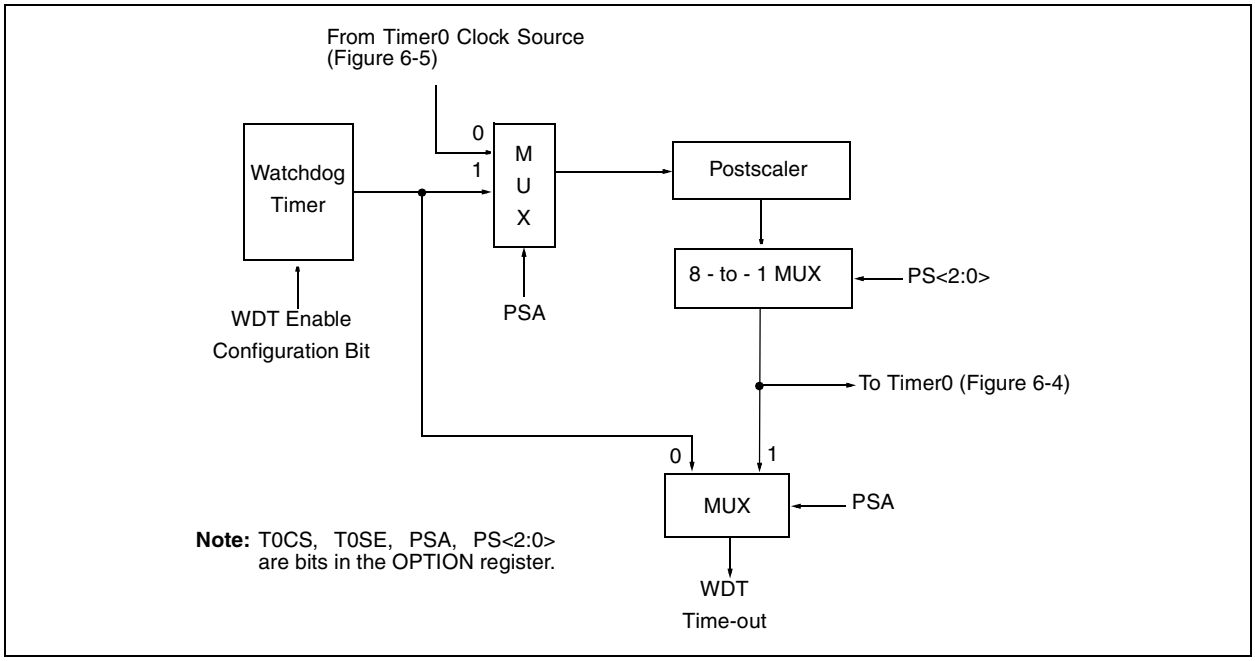


TABLE 7-6: SUMMARY OF REGISTERS ASSOCIATED WITH THE WATCHDOG TIMER

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on Power-On Reset	Value on All Other Resets
N/A	OPTION	$\overline{RBWU}$	$\overline{RBPU}$	T0CS	T0SE	PSA	PS2	PS1	PS0	1111 1111	1111 1111

Legend: Shaded boxes = Not used by Watchdog Timer, — = unimplemented, read as '0', u = unchanged.

TABLE 8-2: INSTRUCTION SET SUMMARY

Mnemonic, Operands		Description	Cycles	12-Bit Opcode MSb	LSb	Status Affected	Notes
ADDWF	**f,d**	Add W and f	1	0001 11df ffff		C,DC,Z	1,2,4
ANDWF	**f,d**	AND W with f	1	0001 01df ffff		Z	2,4
CLRF	**f**	Clear f	1	0000 011f ffff		Z	4
CLRW	**–**	Clear W	1	0000 0100 0000		Z	
COMF	**f, d**	Complement f	1	0010 01df ffff		Z	
DECF	**f, d**	Decrement f	1	0000 11df ffff		Z	2,4
DECFSZ	**f, d**	Decrement f, Skip if 0	1(2)	0010 11df ffff		None	2,4
INCF	**f, d**	Increment f	1	0010 10df ffff		Z	2,4
INCFSZ	**f, d**	Increment f, Skip if 0	1(2)	0011 11df ffff		None	2,4
IORWF	**f, d**	Inclusive OR W with f	1	0001 00df ffff		Z	2,4
MOVF	**f, d**	Move f	1	0010 00df ffff		Z	2,4
MOVWF	**f**	Move W to f	1	0000 001f ffff		None	1,4
NOP	**–**	No Operation	1	0000 0000 0000		None	
RLF	**f, d**	Rotate left f through Carry	1	0011 01df ffff		C	2,4
RRF	**f, d**	Rotate right f through Carry	1	0011 00df ffff		C	2,4
SUBWF	**f, d**	Subtract W from f	1	0000 10df ffff		C,DC,Z	1,2,4
SWAPF	**f, d**	Swap f	1	0011 10df ffff		None	2,4
XORWF	**f, d**	Exclusive OR W with f	1	0001 10df ffff		Z	2,4
BIT-ORIENTED FILE REGISTER OPERATIONS							
BCF	**f, b**	Bit Clear f	1	0100 bbbf ffff		None	2,4
BSF	**f, b**	Bit Set f	1	0101 bbbf ffff		None	2,4
BTFSC	**f, b**	Bit Test f, Skip if Clear	1 (2)	0110 bbbf ffff		None	
BTFSS	**f, b**	Bit Test f, Skip if Set	1 (2)	0111 bbbf ffff		None	
LITERAL AND CONTROL OPERATIONS							
ANDLW	**k**	AND literal with W	1	1110 kkkk kkkk		Z	
CALL	**k**	Call subroutine	2	1001 kkkk kkkk		None	1
CLRWDT	**k**	Clear Watchdog Timer	1	0000 0000 0100		$\overline{TO}$, $\overline{PD}$	
GOTO	**k**	Unconditional branch	2	101k kkkk kkkk		None	
IORLW	**k**	Inclusive OR Literal with W	1	1101 kkkk kkkk		Z	
MOVLW	**k**	Move Literal to W	1	1100 kkkk kkkk		None	
OPTION	**–**	Load OPTION register	1	0000 0000 0010		None	
RETLW	**k**	Return, place Literal in W	2	1000 kkkk kkkk		None	
SLEEP	**–**	Go into standby mode	1	0000 0000 0011		$\overline{TO}$, $\overline{PD}$	
TRIS	**f**	Load TRIS register	1	0000 0000 0fff		None	3
XORLW	**k**	Exclusive OR Literal to W	1	1111 kkkk kkkk		Z	

Note 1: The 9th bit of the program counter will be forced to a '0' by any instruction that writes to the PC except for GOTO. (Section 4.6)

2: When an I/O register is modified as a function of itself (e.g. MOVF PORTB, 1), the value used will be that value present on the pins themselves. For example, if the data latch is '1' for a pin configured as input and is driven low by an external device, the data will be written back with a '0'.

3: The instruction TRIS f, where f = 6 causes the contents of the W register to be written to the tristate latches of PORTB. A '1' forces the pin to a hi-impedance state and disables the output buffers.

4: If this instruction is executed on the TMR0 register (and, where applicable, d = 1), the prescaler will be cleared (if assigned to TMR0).

BSF **Bit Set f**

Syntax: [*label*] BSF f,b

Operands: $0 \le f \le 31$
$0 \le b \le 7$

Operation: $1 \rightarrow (f<b>)$

Status Affected: None

Encoding:

0101	bbbf	ffff

Description: Bit 'b' in register 'f' is set.

Words: 1

Cycles: 1

Example:
```
BSF     FLAG_REG,   7
```
Before Instruction
FLAG_REG = 0x0A
After Instruction
FLAG_REG = 0x8A

BTFSC **Bit Test f, Skip if Clear**

Syntax: [*label*] BTFSC f,b

Operands: $0 \le f \le 31$
$0 \le b \le 7$

Operation: skip if (f<b>) = 0

Status Affected: None

Encoding:

0110	bbbf	ffff

Description: If bit 'b' in register 'f' is 0, then the next instruction is skipped.
If bit 'b' is 0, then the next instruction fetched during the current instruction execution is discarded, and a NOP is executed instead, making this a 2 cycle instruction.

Words: 1

Cycles: 1(2)

Example:
```
HERE    BTFSC   FLAG,1
FALSE   GOTO    PROCESS_CODE
TRUE    •
        •
        •
```
Before Instruction
PC = address (HERE)
After Instruction
if FLAG<1> = 0,
PC = address (TRUE);
if FLAG<1> = 1,
PC = address (FALSE)

BTFSS **Bit Test f, Skip if Set**

Syntax: [*label*] BTFSS f,b

Operands: $0 \le f \le 31$
$0 \le b < 7$

Operation: skip if (f<b>) = 1

Status Affected: None

Encoding:

0111	bbbf	ffff

Description: If bit 'b' in register 'f' is '1', then the next instruction is skipped.
If bit 'b' is '1', then the next instruction fetched during the current instruction execution, is discarded and a NOP is executed instead, making this a 2 cycle instruction.

Words: 1

Cycles: 1(2)

Example:
```
HERE    BTFSS   FLAG,1
FALSE   GOTO    PROCESS_CODE
TRUE    •
        •
        •
```
Before Instruction
PC = address (HERE)
After Instruction
If FLAG<1> = 0,
PC = address (FALSE);
if FLAG<1> = 1,
PC = address (TRUE)

CALL **Subroutine Call**

Syntax: [*label*] CALL k

Operands: $0 \le k \le 255$

Operation: (PC) + 1→ Top of Stack;
k → PC<7:0>;
(STATUS<6:5>) → PC<10:9>;
0 → PC<8>

Status Affected: None

Encoding:

1001	kkkk	kkkk

Description: Subroutine call. First, return address (PC+1) is pushed onto the stack. The eight bit immediate address is loaded into PC bits <7:0>. The upper bits PC<10:9> are loaded from STATUS<6:5>, PC<8> is cleared. CALL is a two cycle instruction.

Words: 1

Cycles: 2

Example:
```
HERE    CALL    THERE
```
Before Instruction
PC = address (HERE)
After Instruction
PC = address (THERE)
TOS = address (HERE + 1)

CLRF **Clear f**

Syntax: [*label*] CLRF f

Operands: $0 \le f \le 31$

Operation: 00h → (f);
1 → Z

Status Affected: Z

Encoding:

0000	011f	ffff

Description: The contents of register 'f' are cleared and the Z bit is set.

Words: 1

Cycles: 1

Example:
```
CLRF    FLAG_REG
```
Before Instruction
FLAG_REG = 0x5A
After Instruction
FLAG_REG = 0x00
Z = 1

CLRW **Clear W**

Syntax: [*label*] CLRW

Operands: None

Operation: 00h → (W);
1 → Z

Status Affected: Z

Encoding:

0000	0100	0000

Description: The W register is cleared. Zero bit (Z) is set.

Words: 1

Cycles: 1

Example:
```
CLRW
```
Before Instruction
W = 0x5A
After Instruction
W = 0x00
Z = 1

CLRWDT **Clear Watchdog Timer**

Syntax: [*label*] CLRWDT

Operands: None

Operation: 00h → WDT;
0 → WDT prescaler (if assigned);
1 → $\overline{TO}$;
1 → $\overline{PD}$

Status Affected: $\overline{TO}$, $\overline{PD}$

Encoding:

0000	0000	0100

Description: The CLRWDT instruction resets the WDT. It also resets the prescaler, if the prescaler is assigned to the WDT and not Timer0. Status bits $\overline{TO}$ and $\overline{PD}$ are set.

Words: 1

Cycles: 1

Example:
```
CLRWDT
```
Before Instruction
WDT counter = ?
After Instruction
WDT counter = 0x00
WDT prescale = 0
$\overline{TO}$ = 1
$\overline{PD}$ = 1

INCF **Increment f**

Syntax: [*label*] INCF f,d

Operands: $0 \le f \le 31$
$d \in [0,1]$

Operation: (f) + 1 → (dest)

Status Affected: Z

Encoding:

0010	10df	ffff

Description: The contents of register 'f' are incremented. If 'd' is 0, the result is placed in the W register. If 'd' is 1, the result is placed back in register 'f'.

Words: 1

Cycles: 1

Example:
```
INCF    CNT,    1
```
Before Instruction
CNT = 0xFF
Z = 0

After Instruction
CNT = 0x00
Z = 1

INCFSZ **Increment f, Skip if 0**

Syntax: [*label*] INCFSZ f,d

Operands: $0 \le f \le 31$
$d \in [0,1]$

Operation: (f) + 1 → (dest), skip if result = 0

Status Affected: None

Encoding:

0011	11df	ffff

Description: The contents of register 'f' are incremented. If 'd' is 0, the result is placed in the W register. If 'd' is 1, the result is placed back in register 'f'.

If the result is 0, then the next instruction, which is already fetched, is discarded and a `NOP` is executed instead making it a two cycle instruction.

Words: 1

Cycles: 1(2)

Example:
```
HERE      INCFSZ      CNT,  1
          GOTO        LOOP
CONTINUE  •
          •
          •
```
Before Instruction
PC = address `(HERE)`

After Instruction
CNT = CNT + 1;
if CNT = 0,
PC = address `(CONTINUE);`
if CNT ≠ 0,
PC = address `(HERE +1)`

SLEEP **Enter SLEEP Mode**

Syntax: [*label*] SLEEP

Operands: None

Operation: 00h → WDT;
0 → WDT prescaler;
1 → $\overline{TO}$;
0 → $\overline{PD}$

Status Affected: $\overline{TO}$, $\overline{PD}$, RBWUF

Encoding:

0000	0000	0011

Description: Time-out status bit ($\overline{TO}$) is set. The power down status bit ($\overline{PD}$) is cleared.

RBWUF is unaffected.

The WDT and its prescaler are cleared.

The processor is put into SLEEP mode with the oscillator stopped. See section on SLEEP for more details.

Words: 1

Cycles: 1

Example:
```
SLEEP
```

SUBWF **Subtract W from f**

Syntax: [*label*] SUBWF f,d

Operands: $0 \le f \le 31$
$d \in [0,1]$

Operation: (f) – (W) → (dest)

Status Affected: C, DC, Z

Encoding:

0000	10df	ffff

Description: Subtract (2's complement method) the W register from register 'f'. If 'd' is 0, the result is stored in the W register. If 'd' is 1, the result is stored back in register 'f'.

Words: 1

Cycles: 1

Example 1:
```
SUBWF   REG1, 1
```
Before Instruction
REG1 = 3
W = 2
C = ?

After Instruction
REG1 = 1
W = 2
C = 1 ; result is positive

Example 2:

Before Instruction
REG1 = 2
W = 2
C = ?

After Instruction
REG1 = 0
W = 2
C = 1 ; result is zero

Example 3:

Before Instruction
REG1 = 1
W = 2
C = ?

After Instruction
REG1 = FF
W = 2
C = 0 ; result is negative

10.0 ELECTRICAL CHARACTERISTICS - PIC16C505

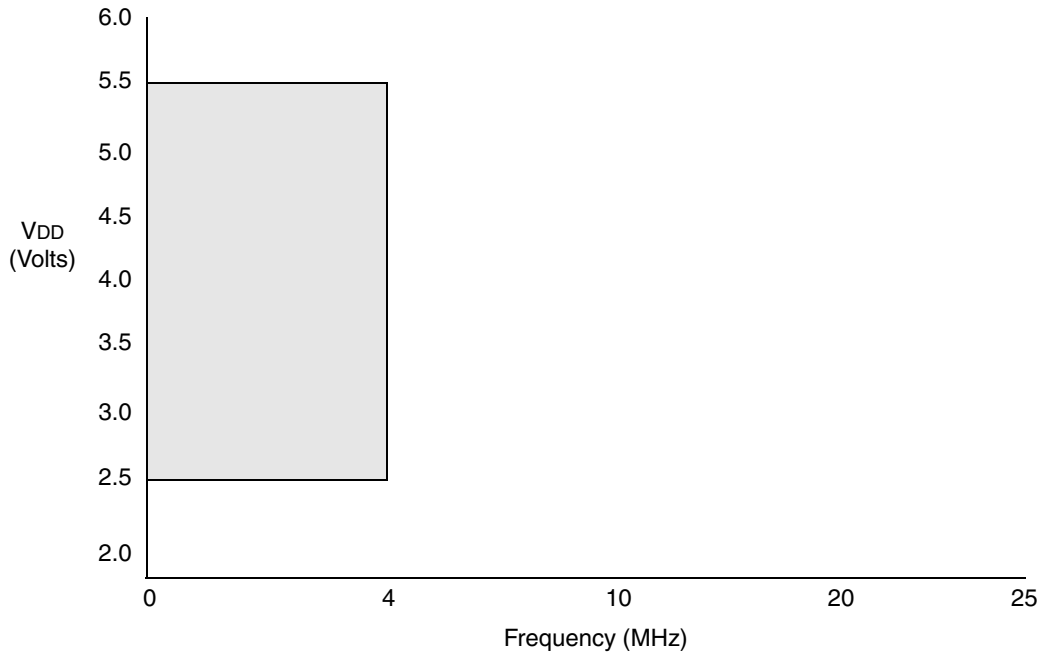
Absolute Maximum Ratings†

Ambient Temperature under bias ..... –40°C to +125°C
Storage Temperature ..... –65°C to +150°C
Voltage on V_{DD} with respect to V_{SS} ..... 0 to +7 V
Voltage on $\overline{MCLR}$ with respect to V_{SS} ..... 0 to +14 V
Voltage on all other pins with respect to V_{SS} ..... –0.6 V to (V_{DD} + 0.6 V)
Total Power Dissipation(1) ..... 700 mW
Max. Current out of V_{SS} pin ..... 150 mA
Max. Current into V_{DD} pin ..... 125 mA
Input Clamp Current, I_{IK} (V_I < 0 or V_I > V_{DD}) ..... ±20 mA
Output Clamp Current, I_{OK} (V_O < 0 or V_O > V_{DD}) ..... ±20 mA
Max. Output Current sunk by any I/O pin ..... 25 mA
Max. Output Current sourced by any I/O pin ..... 25 mA
Max. Output Current sourced by I/O port ..... 100 mA
Max. Output Current sunk by I/O port ..... 100 mA

Note 1: Power Dissipation is calculated as follows: $P_{DIS} = V_{DD} \times \{I_{DD} - \sum I_{OH}\} + \sum \{(V_{DD}-V_{OH}) \times I_{OH}\} + \sum(V_{OL} \times I_{OL})$

†NOTICE: Stresses above those listed under "Maximum Ratings" may cause permanent damage to the device. This is a stress rating only and functional operation of the device at those or any other conditions above those indicated in the operation listings of this specification is not implied. Exposure to maximum rating conditions for extended periods may affect device reliability.

FIGURE 10-3: PIC16LC505 VOLTAGE-FREQUENCY GRAPH, -40°C ≤ TA ≤ +85°C



Note 1: The shaded region indicates the permissible combinations of voltage and frequency.

2: The maximum rated speed of the part limits the permissible combinations of voltage and frequency. Please reference the Product Identification System section for the maximum rated speed of the parts.

FIGURE 10-8: TIMER0 CLOCK TIMINGS - PIC16C505

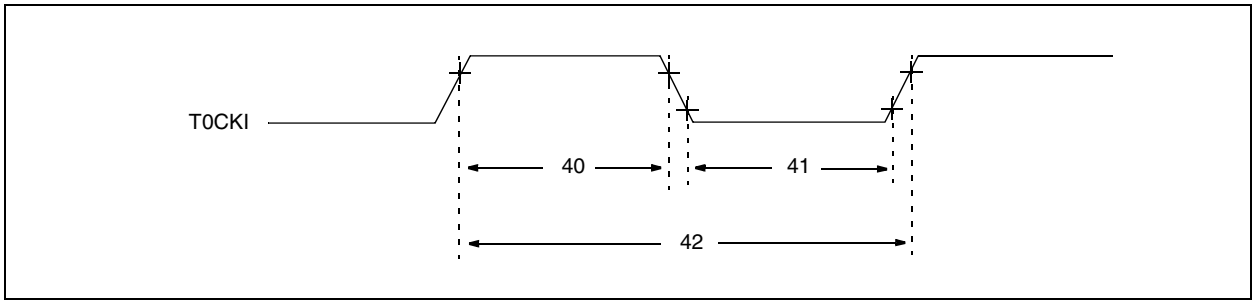


TABLE 10-7: TIMER0 CLOCK REQUIREMENTS - PIC16C505

AC Characteristics				Standard Operating Conditions (unless otherwise specified) Operating Temperature 0°C ≤ TA ≤ +70°C (commercial) –40°C ≤ TA ≤ +85°C (industrial) –40°C ≤ TA ≤ +125°C (extended) Operating Voltage VDD range is described in Section 10.1.				
Parm No.	**Sym**	**Characteristic**		**Min**	**Typ(1)**	**Max**	**Units**	**Conditions**
40	Tt0H	T0CKI High Pulse Width	No Prescaler	0.5 TCY + 20*	—	—	ns	
			With Prescaler	10*	—	—	ns	
41	Tt0L	T0CKI Low Pulse Width	No Prescaler	0.5 TCY + 20*	—	—	ns	
			With Prescaler	10*	—	—	ns	
42	Tt0P	T0CKI Period		20 or TCY + 40* N	—	—	ns	Whichever is greater. N = Prescale Value (1, 2, 4,..., 256)

* These parameters are characterized but not tested.

Note 1: Data in the Typical ("Typ") column is at 5V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

TABLE 11-1: DYNAMIC IDD (TYPICAL) - WDT ENABLED, 25°C

Oscillator	Frequency	VDD = 3.0V(1)	VDD = 5.5V
External RC	4 MHz	240 µA(2)	800 µA(2)
Internal RC	4 MHz	320 µA	800 µA
XT	4 MHz	300 µA	800 µA
LP	32 kHz	19 µA	50 µA
HS	20 MHz	N/A	4.5 mA

Note 1: LP oscillator based on VDD = 2.5V

2: Does not include current through external R&C.

FIGURE 11-3: WDT TIMER TIME-OUT PERIOD vs. VDD

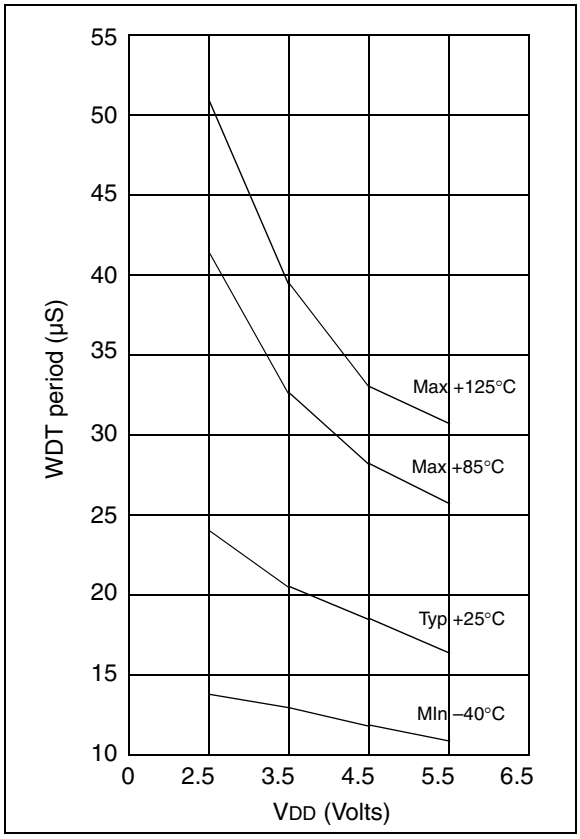
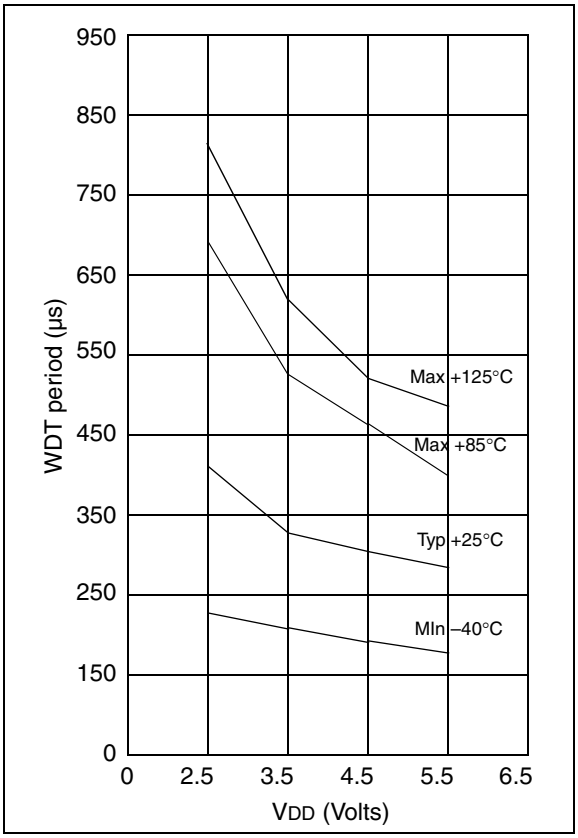


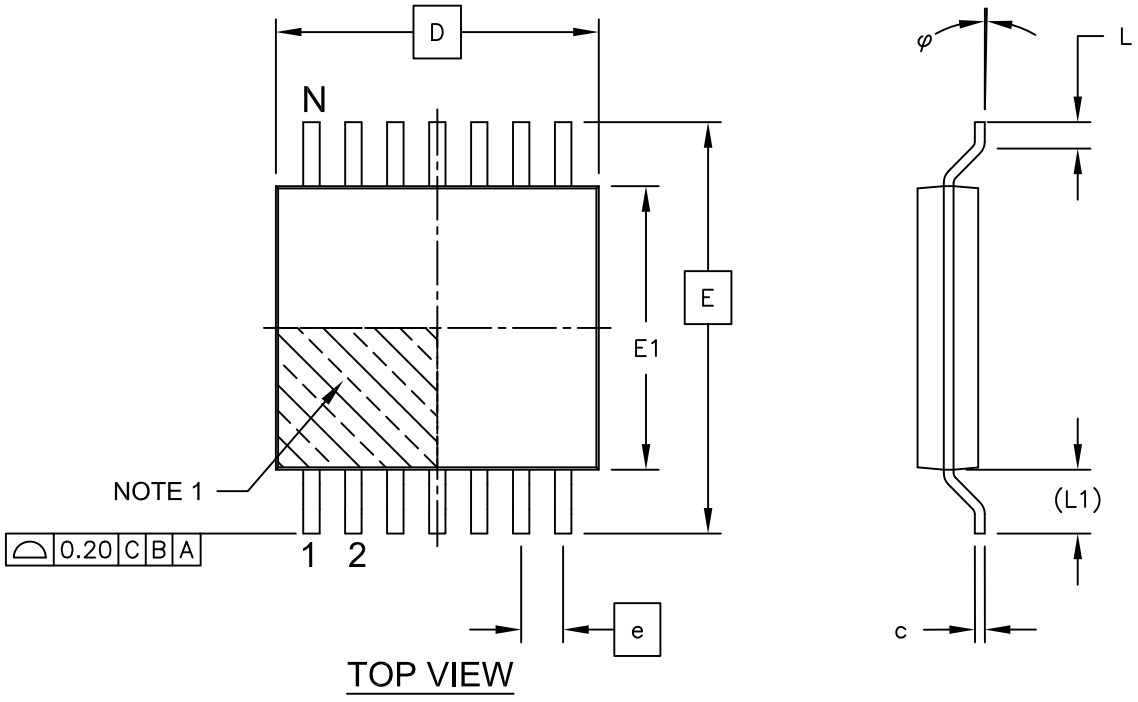
FIGURE 11-4: SHORT DRT PERIOD VS. VDD

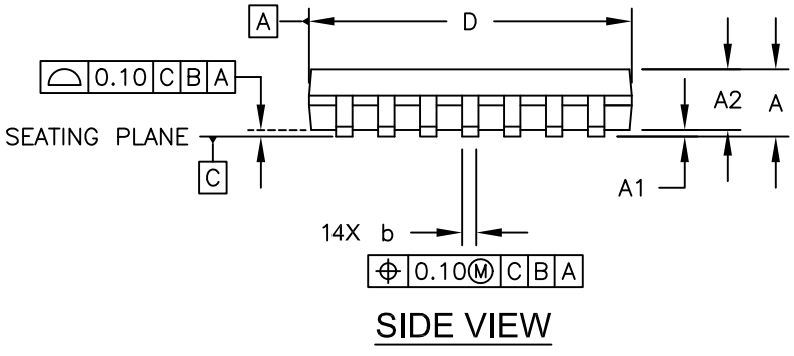


NOTES:

14-Lead Plastic Thin Shrink Small Outline (ST) - 4.4 mm Body [TSSOP]

Note: For the most current package drawings, please see the Microchip Packaging Specification located at http://www.microchip.com/packaging





Microchip Technology Drawing C04-087C Sheet 1 of 2

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