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Details

Product Status	Active
Core Processor	H8S/2000
Core Size	16-Bit
Speed	33MHz
Connectivity	I ² C, IrDA, SCI, SmartCard
Peripherals	DMA, POR, PWM, WDT
Number of I/O	96
Program Memory Size	-
Program Memory Type	ROMless
EEPROM Size	-
RAM Size	16K x 8
Voltage - Supply (Vcc/Vdd)	3V ~ 3.6V
Data Converters	A/D 16x10b; D/A 6x8b
Oscillator Type	External
Operating Temperature	-20°C ~ 75°C (TA)
Mounting Type	Surface Mount
Package / Case	144-LQFP
Supplier Device Package	144-LQFP (20x20)
Purchase URL	https://www.e-xfl.com/product-detail/renesas-electronics-america/d12373rvfq33v

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Item	Page	Revision (See Manual for Details)
26.4.3 Bus Timing	1074	Figure amended
Figure 26.11 Basic Bus Timing: Three-State Access (CS Assertion Period Extended)		<p>The diagram shows two signals, EDACK2 and EDACK3, which are active-low. They transition from high to low at the same time. Two time intervals are marked: tEDACD1 from the falling edge to the first rising edge, and tEDACD2 from the first rising edge to the second rising edge.</p>
Figure 26.14 DRAM Access Timing: Two-State Access	1077	Figure amended
		<p>The diagram shows EDACK2 and EDACK3 as active-low signals. tEDACD1 is the time from the falling edge to the first rising edge, and tEDACD2 is the time from the first rising edge to the second rising edge.</p>
Figure 26.15 DRAM Access Timing: Two-State Access, One Wait	1078	Figure amended
		<p>The diagram shows EDACK2 and EDACK3 as active-low signals. The signal goes low, stays low for a period, and then returns high.</p>
Figure 26.16 DRAM Access Timing: Two-State Burst Access	1079	Figure amended
		<p>The diagram shows EDACK2 and EDACK3 as active-low signals. tEDACD1 is the time from the falling edge to the first rising edge, and tEDACD2 is the time from the first rising edge to the second rising edge.</p>
Figure 26.17 DRAM Access Timing: Three-State Access (RAST = 1)	1080	Figure amended
		<p>The diagram shows EDACK2 and EDACK3 as active-low signals. tEDACD1 is the time from the falling edge to the first rising edge, and tEDACD2 is the time from the first rising edge to the second rising edge.</p>
Figure 26.18 DRAM Access Timing: Three-State Burst Access	1081	Figure amended
		<p>The diagram shows EDACK2 and EDACK3 as active-low signals. The signal goes low, stays low for a period, and then returns high.</p>
26.4.4 DMAC and EXDMAC Timing	1088	Figure amended
Figure 26.28 DMAC and EXDMAC Single Address Transfer Timing: Two-State Access		<p>The diagram shows EDACK2 and EDACK3 as active-low signals. tEDACD1 is the time from the falling edge to the first rising edge, and tEDACD2 is the time from the first rising edge to the second rising edge.</p>
Figure 26.29 DMAC and EXDMAC Single Address Transfer Timing: Three-State Access	1089	Figure amended
		<p>The diagram shows EDACK2 and EDACK3 as active-low signals. tEDACD1 is the time from the falling edge to the first rising edge, and tEDACD2 is the time from the first rising edge to the second rising edge.</p>

4.7 Stack Status after Exception Handling

Figure 4.3 shows the stack after completion of trap instruction exception handling and interrupt exception handling.

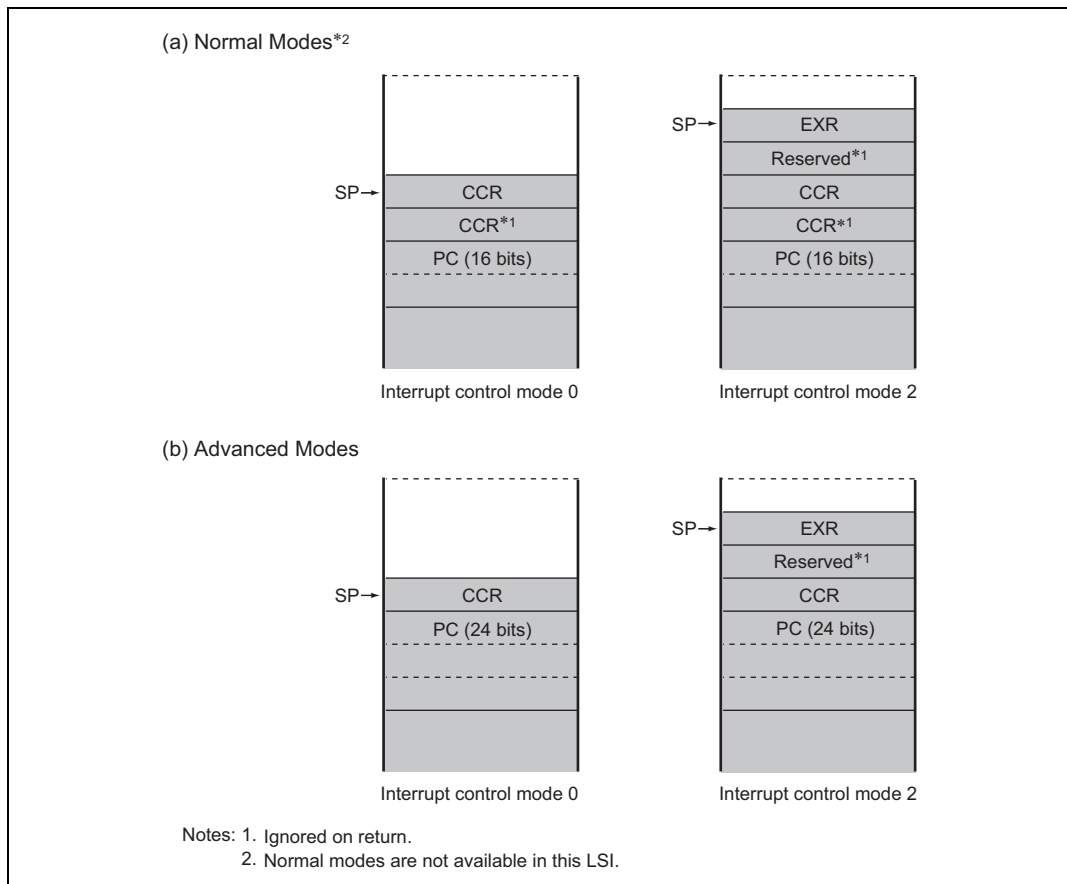


Figure 4.3 Stack Status after Exception Handling

6.12 Bus Arbitration

This LSI has a bus arbiter that arbitrates bus mastership operations (bus arbitration).

There are four bus masters—the CPU, DTC, DMAC, and EXDMAC*—that perform read/write operations when they have possession of the bus. Each bus master requests the bus by means of a bus request signal. The bus arbiter determines priorities at the prescribed timing, and permits use of the bus by means of a bus request acknowledge signal. The selected bus master then takes possession of the bus and begins its operation.

Note: * The EXDMAC is not supported by the H8S/2375, H8S/2375R, H8S/2373, and H8S/2373R.

6.12.1 Operation

The bus arbiter detects the bus masters' bus request signals, and if the bus is requested, sends a bus request acknowledge signal to the bus master. If there are bus requests from more than one bus master, the bus request acknowledge signal is sent to the one with the highest priority. When a bus master receives the bus request acknowledge signal, it takes possession of the bus until that signal is canceled.

The order of priority of the bus mastership is as follows:

(High) EXDMAC* > DMAC > DTC > CPU (Low)

An internal bus access by internal bus masters except the EXDMAC* and external bus release, a refresh when the CBRM bit is 0, and an external bus access by the EXDMAC* can be executed in parallel.

If an external bus release request, a refresh request, and an external access by an internal bus master occur simultaneously, the order of priority is as follows:

(High) Refresh > EXDMAC* > External bus release (Low)

(High) External bus release > External access by internal bus master except EXDMAC* (Low)

As a refresh when the CBRM bit in REFCR is cleared to 0 and an external access other than to DRAM space by an internal bus master can be executed simultaneously, there is no relative order of priority for these two operations.

Note: * The EXDMAC is not supported by the H8S/2375, H8S/2375R, H8S/2373, and H8S/2373R.

9.7.4 Software Activation

An example is shown in which the DTC is used to transfer a block of 128 bytes of data by means of software activation. The transfer source address is H'1000 and the destination address is H'2000. The vector number is H'60, so the vector address is H'04C0.

1. Set MRA to incrementing source address (SM1 = 1, SM0 = 0), incrementing destination address (DM1 = 1, DM0 = 0), block transfer mode (MD1 = 1, MD0 = 0), and byte size (Sz = 0). The DTS bit can have any value. Set MRB for one block transfer by one interrupt (CHNE = 0). Set the transfer source address (H'1000) in SAR, the destination address (H'2000) in DAR, and 128 (H'8080) in CRA. Set 1 (H'0001) in CRB.
2. Set the start address of the register information at the DTC vector address (H'04C0).
3. Check that the SWDTE bit in DTVECR is 0. Check that there is currently no transfer activated by software.
4. Write 1 to the SWDTE bit and the vector number (H'60) to DTVECR. The write data is H'E0.
5. Read DTVECR again and check that it is set to the vector number (H'60). If it is not, this indicates that the write failed. This is presumably because an interrupt occurred between steps 3 and 4 and led to a different software activation. To activate this transfer, go back to step 3.
6. If the write was successful, the DTC is activated and a block of 128 bytes of data is transferred.
7. After the transfer, an SWDTEND interrupt occurs. The interrupt handling routine should clear the SWDTE bit to 0 and perform other wrap-up processing.

9.8 Usage Notes

9.8.1 Module Stop Mode Setting

DTC operation can be disabled or enabled using the module stop control register. The initial setting is for DTC operation to be enabled. Register access is disabled by setting module stop mode. Module stop mode cannot be set while the DTC is activated. For details, refer to section 24, Power-Down Modes.

9.8.2 On-Chip RAM

The MRA, MRB, SAR, DAR, CRA, and CRB registers are all located in on-chip RAM. When the DTC is used, the RAME bit in SYSCR must not be cleared to 0.

10.2 Port 2

Port 2 is an 8-bit I/O port that also has other functions. The port 2 has the following registers.

- Port 2 data direction register (P2DDR)
- Port 2 data register (P2DR)
- Port 2 register (PORT2)

10.2.1 Port 2 Data Direction Register (P2DDR)

The individual bits of P2DDR specify input or output for the pins of port 2.

P2DDR cannot be read; if it is, an undefined value will be read.

Bit	Bit Name	Initial Value	R/W	Description
7	P27DDR	0	W	When a pin function is specified to a general purpose I/O, setting this bit to 1 makes the corresponding port 1 pin an output pin, while clearing this bit to 0 makes the pin an input pin.
6	P26DDR	0	W	
5	P25DDR	0	W	
4	P24DDR	0	W	
3	P23DDR	0	W	
2	P22DDR	0	W	
1	P21DDR	0	W	
0	P20DDR	0	W	

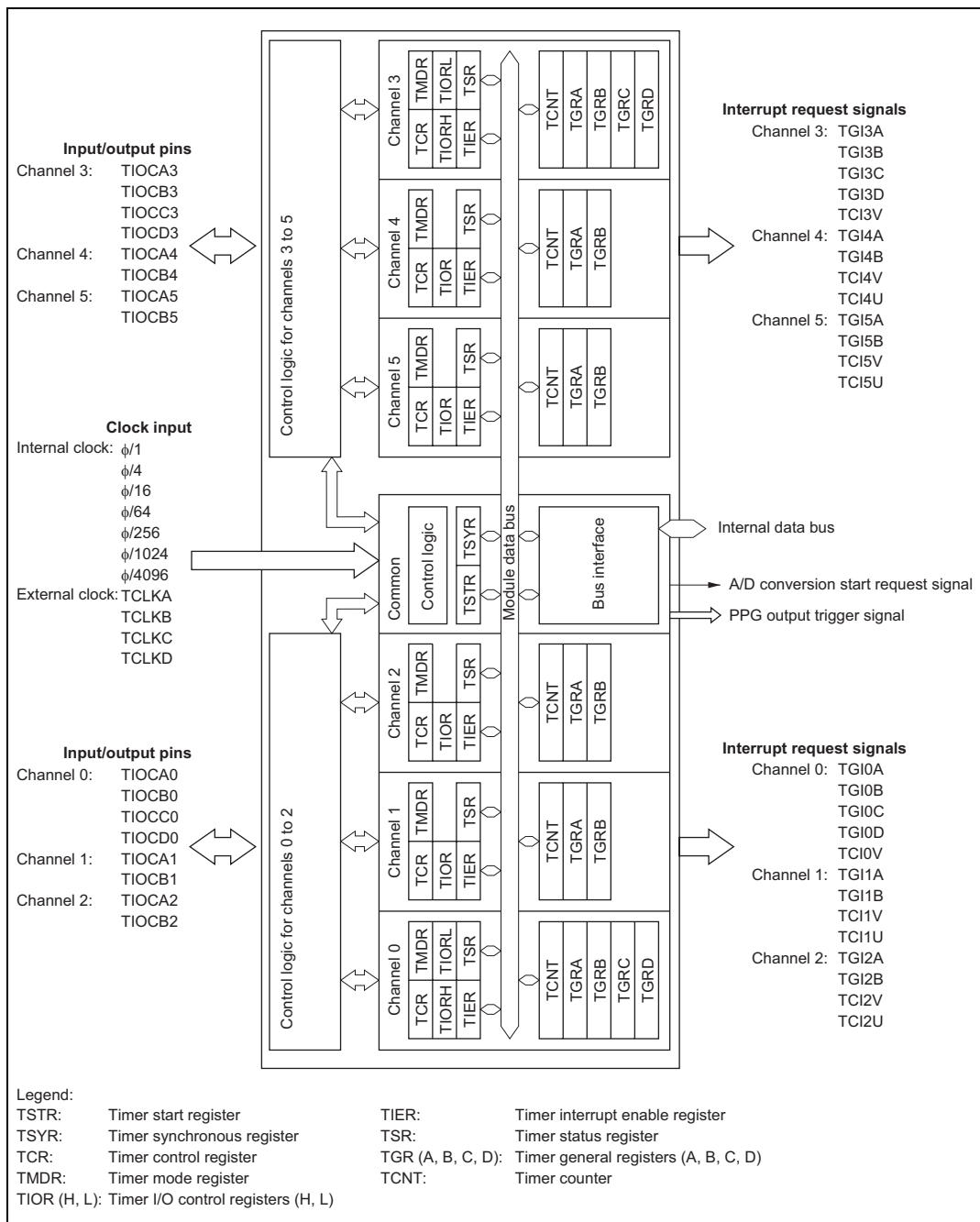


Figure 11.1 Block Diagram of TPU

Table 11.13 TIORL_0

				Description	
Bit 7 IOD3	Bit 6 IOD2	Bit 5 IOD1	Bit 4 IOD0	TGRD_0 Function	TIOCD0 Pin Function
0	0	0	0	Output compare register*2	Output disabled
			1		Initial output is 0 output 0 output at compare match
			1		Initial output is 0 output 1 output at compare match
		1	0		Initial output is 0 output Toggle output at compare match
			1		Initial output is 0 output Toggle output at compare match
			1		Initial output is 0 output Toggle output at compare match
	1	0	0	Output compare register*2	Output disabled
			1		Initial output is 1 output 0 output at compare match
			1		Initial output is 1 output 0 output at compare match
		1	0		Initial output is 1 output 1 output at compare match
			1		Initial output is 1 output 1 output at compare match
			1		Initial output is 1 output Toggle output at compare match
1	0	0	0	Input capture register*2	Capture input source is TIOCD0 pin Input capture at rising edge
			1		Capture input source is TIOCD0 pin Input capture at falling edge
			1		Capture input source is TIOCD0 pin Input capture at both edges
		1	×		Capture input source is TIOCD0 pin Input capture at both edges
			×		Capture input source is channel 1/count clock Input capture at both edges
			×		Capture input source is channel 1/count clock Input capture at TCNT_1 count-up/count-down*1

Legend: ×: Don't care

- Notes: 1. When bits TPSC2 to TPSC0 in TCR_1 are set to B'000 and $\phi/1$ is used as the TCNT_1 count clock, this setting is invalid and input capture is not generated.
2. When the BFB bit in TMDR_0 is set to 1 and TGRD_0 is used as a buffer register, this setting is invalid and input capture/output compare is not generated.

Example of PWM Mode Setting Procedure: Figure 11.20 shows an example of the PWM mode setting procedure.

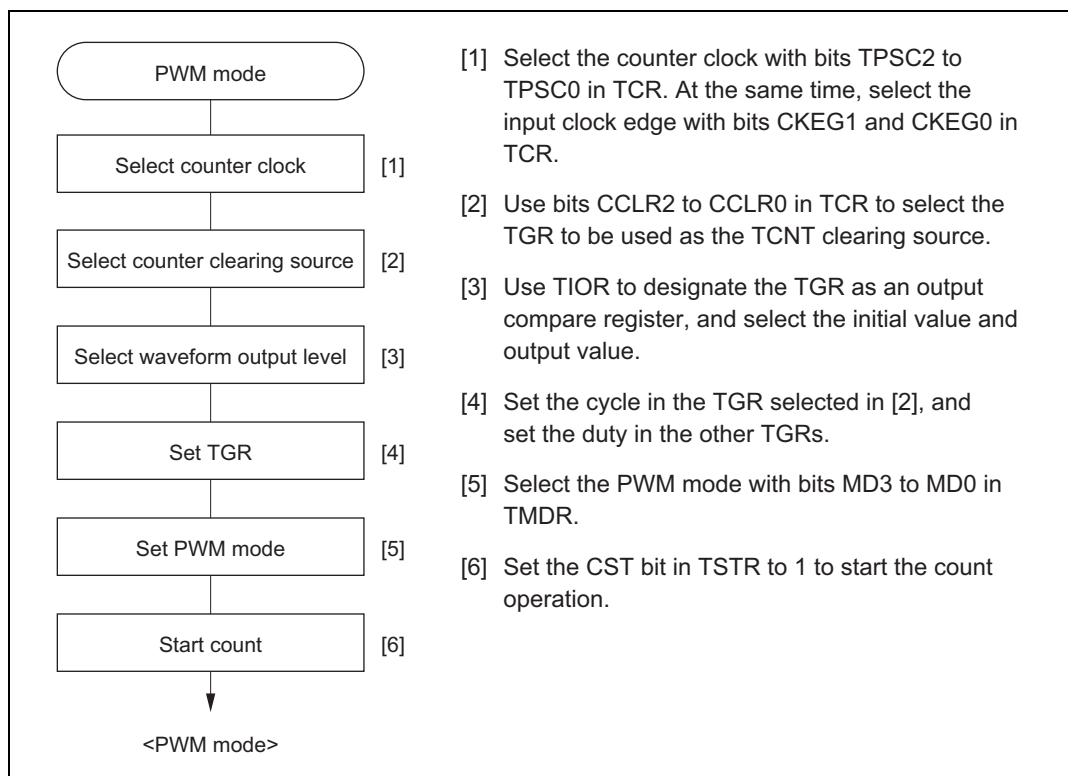


Figure 11.20 Example of PWM Mode Setting Procedure

Examples of PWM Mode Operation: Figure 11.21 shows an example of PWM mode 1 operation.

In this example, TGRA compare match is set as the TCNT clearing source, 0 is set for the TGRA initial output value and output value, and 1 is set as the TGRB output value.

In this case, the value set in TGRA is used as the cycle, and the values set in TGRB registers as the duty cycle.

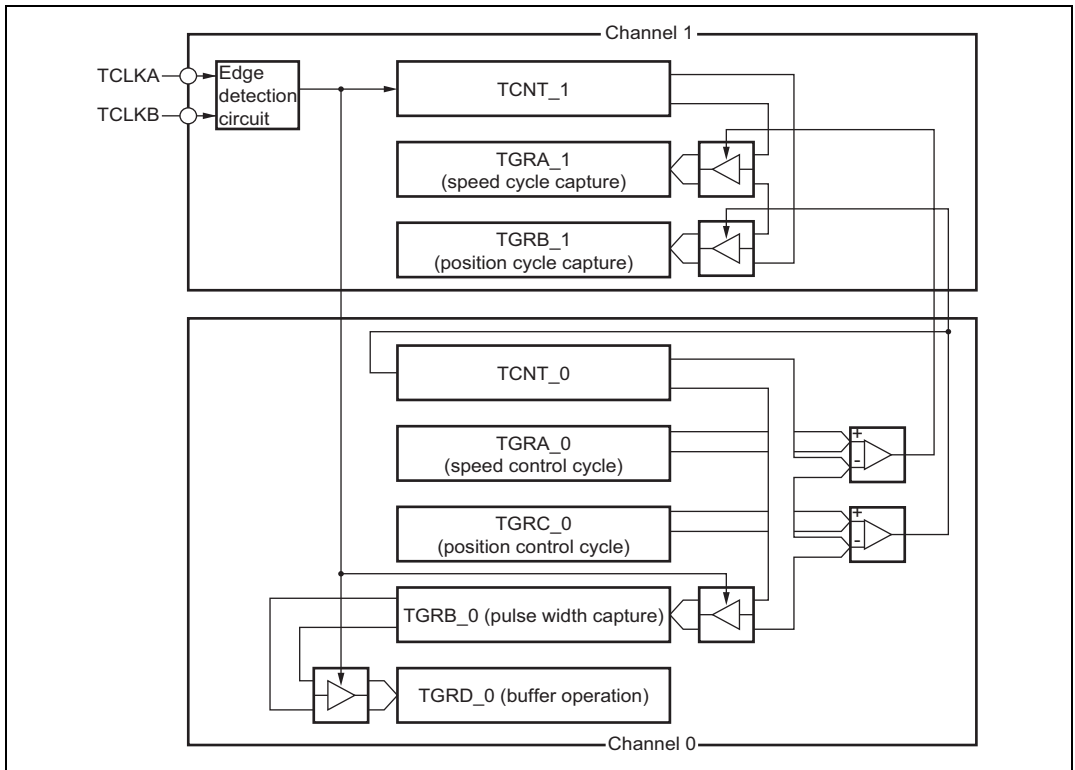


Figure 11.29 Phase Counting Mode Application Example

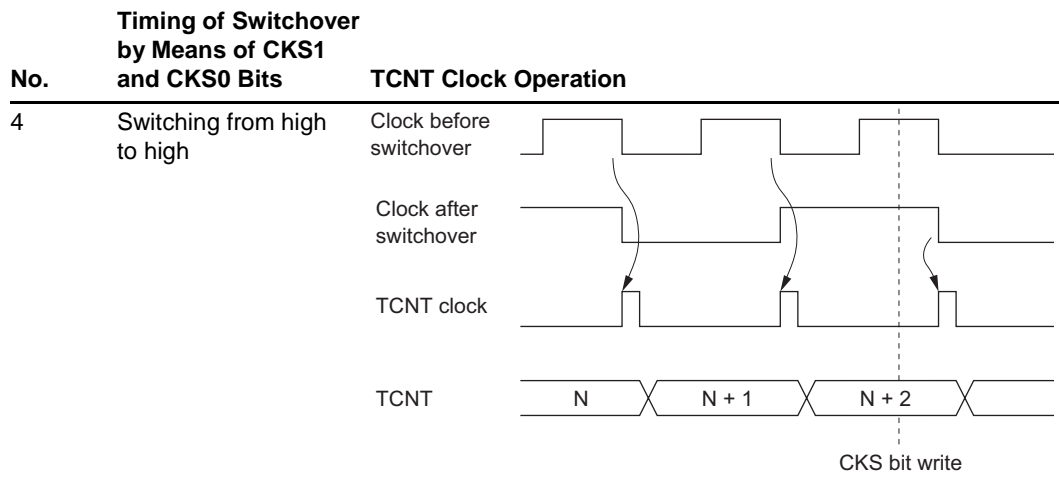
11.5 Interrupt Sources

There are three kinds of TPU interrupt source: TGR input capture/compare match, TCNT overflow, and TCNT underflow. Each interrupt source has its own status flag and enable/disable bit, allowing generation of interrupt request signals to be enabled or disabled individually.

When an interrupt request is generated, the corresponding status flag in TSR is set to 1. If the corresponding enable/disable bit in TIER is set to 1 at this time, an interrupt is requested. The interrupt request is cleared by clearing the status flag to 0.

Relative channel priorities can be changed by the interrupt controller, but the priority order within a channel is fixed. For details, see section 5, Interrupt Controller.

Table 11.36 lists the TPU interrupt sources.



- Notes:
1. Includes switching from low to stop, and from stop to low.
 2. Includes switching from stop to high.
 3. Includes switching from high to stop.
 4. Generated on the assumption that the switchover is a falling edge; TCNT is incremented.

13.8.6 Mode Setting with Cascaded Connection

If 16-bit counter mode and compare match count mode are specified at the same time, input clocks for TCNT_0 and TCNT_1 are not generated, and the counter stops. Do not specify 16-bit counter and compare match count modes simultaneously.

13.8.7 Interrupts in Module Stop Mode

If module stop mode is entered when an interrupt has been requested, it will not be possible to clear the CPU interrupt source or the DTC and DMAC activation source. Interrupts should therefore be disabled before entering module stop mode.

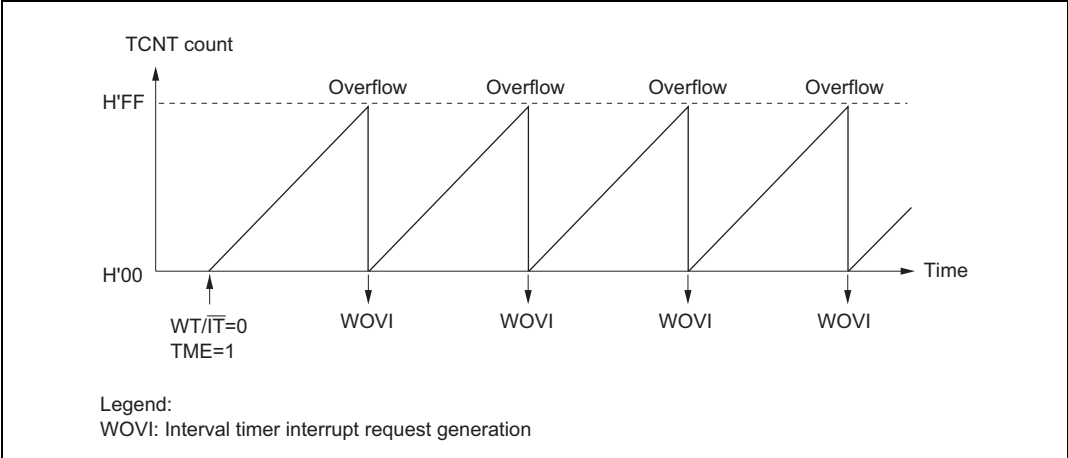


Figure 14.3 Operation in Interval Timer Mode

14.5 Interrupt Source

During interval timer mode operation, an overflow generates an interval timer interrupt (WOVI). The interval timer interrupt is requested whenever the OVF flag is set to 1 in TCSR. OVF must be cleared to 0 in the interrupt handling routine.

Table 14.2 WDT Interrupt Source

Name	Interrupt Source	Interrupt Flag	DTC Activation
WOVI	TCNT overflow	OVF	Impossible

14.6 Usage Notes

14.6.1 Notes on Register Access

The watchdog timer’s TCNT, TCSR, and RSTCSR registers differ from other registers in being more difficult to write to. The procedures for writing to and reading these registers are given below.

Writing to TCNT, TCSR, and RSTCSR

TCNT and TCSR must be written to by a word transfer instruction. They cannot be written to by a byte transfer instruction.

21.1.2 Mode Comparison

The comparison table of programming and erasing related items about boot mode, user program mode, user boot mode, and PROM mode is shown in table 21.1.

Table 21.1 Comparison of Programming Modes

	Boot mode	User program mode	User boot mode	PROM mode
Programming/erasing environment	On-board programming	On-board programming	On-board programming	Off-board programming
Programming/erasing enable MAT	User MAT User boot MAT	User MAT	User MAT	User MAT User boot MAT
All erasure	○ (Automatic)	○	○	○ (Automatic)
Block division erasure	○*1	○	○	×
Program data transfer	From host via SCI	From optional device via RAM	From optional device via RAM	Via programmer
Reset initiation MAT	Embedded program storage MAT	User MAT	User boot MAT*2	—
Transition to user mode	Changing mode setting and reset	Changing FLSHE bit	Changing mode setting and reset	—

Notes: 1. All-erasure is performed. After that, the specified block can be erased.

2. Firstly, the reset vector is fetched from the embedded program storage MAT. After the flash memory related registers are checked, the reset vector is fetched from the user boot MAT.

- The user boot MAT can be programmed or erased only in boot mode and PROM mode.
- The user MAT and user boot MAT are erased in boot mode. Then, the user MAT and user boot MAT can be programmed by means of the command method. However, the contents of the MAT cannot be read until this state.
Only user boot MAT is programmed and the user MAT is programmed in user boot mode or only user MAT is programmed because user boot mode is not used.
- The boot operation of the optional interface can be performed by the mode pin setting different from user program mode in user boot mode.

Section 25 List of Registers

The address list gives information on the on-chip I/O register addresses, how the register bits are configured, and the register states in each operating mode. The information is given as shown below.

1. Register addresses (address order)

- Registers are listed from the lower allocation addresses.
- Reserved addresses are indicated by — in the register name column. Do not access to reserved addresses.
- For the addresses of 16 or 32 bits, the MSB-side address is described.
- Registers are classified by functional modules.
- The access size is indicated.

2. Register bits

- Bit configurations of the registers are described in the same order as the register addresses.
- Reserved bits are indicated by — in the bit name column.
- For the registers of 16 or 32 bits, the MSB is described first.

3. Register states in each operating mode

- Register states are described in the same order as the register addresses.
- The register states described here are for the basic operating modes. If there is a specific reset for an on-chip peripheral module, refer to the section on that on-chip peripheral module.

25.1 Register Addresses (Address Order)

The data bus width indicates the numbers of bits by which the register is accessed.

The number of access states indicates the number of states based on the specified reference clock.

Register Abbreviation	Reset	High- Speed	Clock Division	Sleep	Module Stop	All Module Clock Stop	Software Standby	Hardware Standby	Module
EBR1	Initialized	—	—	—	—	—	—	Initialized	FLASH
EBR2	Initialized	—	—	—	—	—	—	Initialized	
FVACR*2	Initialized	—	—	—	—	—	—	Initialized	
FVADRR*2	Initialized	—	—	—	—	—	—	Initialized	
FVADRE*2	Initialized	—	—	—	—	—	—	Initialized	
FVADRH*2	Initialized	—	—	—	—	—	—	Initialized	
FVADRL*2	Initialized	—	—	—	—	—	—	Initialized	TPU_0
TCR_0	Initialized	—	—	—	—	—	—	Initialized	
TMDR_0	Initialized	—	—	—	—	—	—	Initialized	
TIORH_0	Initialized	—	—	—	—	—	—	Initialized	
TIORL_0	Initialized	—	—	—	—	—	—	Initialized	
TIER_0	Initialized	—	—	—	—	—	—	Initialized	
TSR_0	Initialized	—	—	—	—	—	—	Initialized	
TCNT_0	Initialized	—	—	—	—	—	—	Initialized	
TGRA_0	Initialized	—	—	—	—	—	—	Initialized	
TGRB_0	Initialized	—	—	—	—	—	—	Initialized	
TGRC_0	Initialized	—	—	—	—	—	—	Initialized	
TGRD_0	Initialized	—	—	—	—	—	—	Initialized	
TCR_1	Initialized	—	—	—	—	—	—	Initialized	TPU_1
TMDR_1	Initialized	—	—	—	—	—	—	Initialized	
TIOR_1	Initialized	—	—	—	—	—	—	Initialized	
TIER_1	Initialized	—	—	—	—	—	—	Initialized	
TSR_1	Initialized	—	—	—	—	—	—	Initialized	
TCNT_1	Initialized	—	—	—	—	—	—	Initialized	
TGRA_1	Initialized	—	—	—	—	—	—	Initialized	
TGRB_1	Initialized	—	—	—	—	—	—	Initialized	
TCR_2	Initialized	—	—	—	—	—	—	Initialized	TPU_2
TMDR_2	Initialized	—	—	—	—	—	—	Initialized	
TIOR_2	Initialized	—	—	—	—	—	—	Initialized	
TIER_2	Initialized	—	—	—	—	—	—	Initialized	
TSR_2	Initialized	—	—	—	—	—	—	Initialized	

26.2.2 DC Characteristics

Table 26.15 DC Characteristics

Conditions: $V_{CC} = 3.0\text{ V to }3.6\text{ V}$, $AV_{CC} = 3.0\text{ V to }3.6\text{ V}$, $V_{ref} = 3.0\text{ V to }AV_{CC}$,
 $V_{SS} = AV_{SS} = 0\text{ V}^{*1}$, $T_a = -20^\circ\text{C to }+75^\circ\text{C}$ (regular specifications),
 $T_a = -40^\circ\text{C to }+85^\circ\text{C}$ (wide-range specifications)

Item		Symbol	Min.	Typ.	Max.	Unit	Test Conditions
Schmitt trigger input voltage	Port 1, port 2,	VT^-	$V_{CC} \times 0.2$	—	—	V	
	P50 to P53 ^{*2} ,	VT^+	—	—	$V_{CC} \times 0.7$	V	
	port 6 ^{*2} , port 8 ^{*2} ,	$VT^+ - VT^-$	$V_{CC} \times 0.07$	—	—	V	
	PA4 to PA7 ^{*2} , PF1 ^{*2} , PF2 ^{*2} , PH2 ^{*2} , PH3 ^{*2}						
Input high voltage	\overline{STBY} , MD2 to MD0	V_{IH}	$V_{CC} \times 0.9$	—	$V_{CC} + 0.3$	V	
	\overline{RES} , NMI, EMLE		$V_{CC} \times 0.9$	—	$V_{CC} + 0.3$	V	
	EXTAL		$V_{CC} \times 0.7$	—	$V_{CC} + 0.3$	V	
	Port 3, P50 to P53 ^{*3} , ports 6 ^{*3} and 8 ^{*3} , ports A to H ^{*3}		2.2	—	$V_{CC} + 0.3$	V	
	Port 4, Port 9		2.2	—	$AV_{CC} + 0.3$	V	
Input low voltage	\overline{RES} , \overline{STBY} , MD2 to MD0, EMLE	V_{IL}	-0.3	—	$V_{CC} \times 0.1$	V	
	NMI, EXTAL		-0.3	—	$V_{CC} \times 0.2$	V	
	Ports 3 to 6 ^{*3} , Port 8 ^{*3} , ports A to H ^{*3} , port 9		-0.3	—	$V_{CC} \times 0.2$	V	
Output high voltage	All output pins	V_{OH}	$V_{CC} - 0.5$	—	—	V	$I_{OH} = -200\text{ }\mu\text{A}$
			$V_{CC} - 1.0$	—	—	V	$I_{OH} = -1\text{ mA}$
Output low voltage	All output pins P32 to P35 ^{*4}	V_{OL}	—	—	0.4	V	$I_{OL} = 1.6\text{ mA}$
			—	—	0.5	V	$I_{OL} = 8.0\text{ mA}$

Notes: 1. When the A/D and D/A converters are not used, the AV_{CC} , V_{ref} , and AV_{SS} pins should not be open. Connect the AV_{CC} and V_{ref} pins to V_{CC} , and the AV_{SS} pin to V_{SS} .

2. When used as $\overline{IRQ0}$ to $\overline{IRQ15}$.

3. When used as other than $\overline{IRQ0}$ to $\overline{IRQ15}$.

4. When used as SCL0, SCL1, SDA0, and SDA1.

Table 26.34 Bus Timing (2)

Conditions: $V_{CC} = 3.0\text{ V to }3.6\text{ V}$, $AV_{CC} = 3.0\text{ V to }3.6\text{ V}$, $V_{ref} = 3.0\text{ V to }AV_{CC}$, $V_{SS} = AV_{SS} = 0\text{ V}$, $\phi = 8\text{ MHz to }34\text{ MHz}$, $T_a = -20^\circ\text{C to }+75^\circ\text{C}$ (regular specifications),
 $T_a = -40^\circ\text{C to }+85^\circ\text{C}$ (wide-range specifications)

Item	Symbol	Min.	Max.	Unit	Test Conditions
\overline{WR} delay time 1	t_{WRD1}	—	15	ns	Figures 26.7 to 26.20
\overline{WR} delay time 2	t_{WRD2}	—	15	ns	
\overline{WR} pulse width 1	t_{WSW1}	$1.0 \times t_{cyc} - 13$	—	ns	
\overline{WR} pulse width 2	t_{WSW2}	$1.5 \times t_{cyc} - 13$	—	ns	
Write data delay time	t_{WDD}	—	23	ns	
Write data setup time 1	t_{WDS1}	$0.5 \times t_{cyc} - 15$	—	ns	
Write data setup time 2	t_{WDS2}	$1.0 \times t_{cyc} - 15$	—	ns	
Write data setup time 3	t_{WDS3}	$1.5 \times t_{cyc} - 15$	—	ns	
Write data hold time 1	t_{WDH1}	$0.5 \times t_{cyc} - 13$	—	ns	
Write data hold time 2	t_{WDH2}	$1.0 \times t_{cyc} - 13$	—	ns	
Write data hold time 3	t_{WDH3}	$1.5 \times t_{cyc} - 13$	—	ns	
Write command setup time 1	t_{WCS1}	$0.5 \times t_{cyc} - 10$	—	ns	
Write command setup time 2	t_{WCS2}	$1.0 \times t_{cyc} - 10$	—	ns	
Write command hold time 1	t_{WCH1}	$0.5 \times t_{cyc} - 10$	—	ns	
Write command hold time 2	t_{WCH2}	$1.0 \times t_{cyc} - 10$	—	ns	
Read command setup time 1	t_{RCS1}	$1.5 \times t_{cyc} - 10$	—	ns	
Read command setup time 2	t_{RCS2}	$2.0 \times t_{cyc} - 10$	—	ns	
Read command hold time	t_{RCH}	$0.5 \times t_{cyc} - 10$	—	ns	
\overline{CAS} delay time 1	t_{CASD1}	—	15	ns	
\overline{CAS} delay time 2	t_{CASD2}	—	15	ns	
\overline{CAS} setup time 1	t_{CSR1}	$0.5 \times t_{cyc} - 10$	—	ns	
\overline{CAS} setup time 2	t_{CSR2}	$1.5 \times t_{cyc} - 10$	—	ns	
\overline{CAS} pulse width 1	t_{CASW1}	$1.0 \times t_{cyc} - 20$	—	ns	
\overline{CAS} pulse width 2	t_{CASW2}	$1.5 \times t_{cyc} - 20$	—	ns	
\overline{CAS} precharge time 1	t_{CPW1}	$1.0 \times t_{cyc} - 20$	—	ns	
\overline{CAS} precharge time 2	t_{CPW2}	$1.5 \times t_{cyc} - 20$	—	ns	
\overline{OE} delay time 1	t_{OED1}	—	15	ns	
\overline{OE} delay time 2	t_{OED2}	—	15	ns	
Precharge time 1	t_{PCH1}	$1.0 \times t_{cyc} - 20$	—	ns	
Precharge time 2	t_{PCH2}	$1.5 \times t_{cyc} - 20$	—	ns	

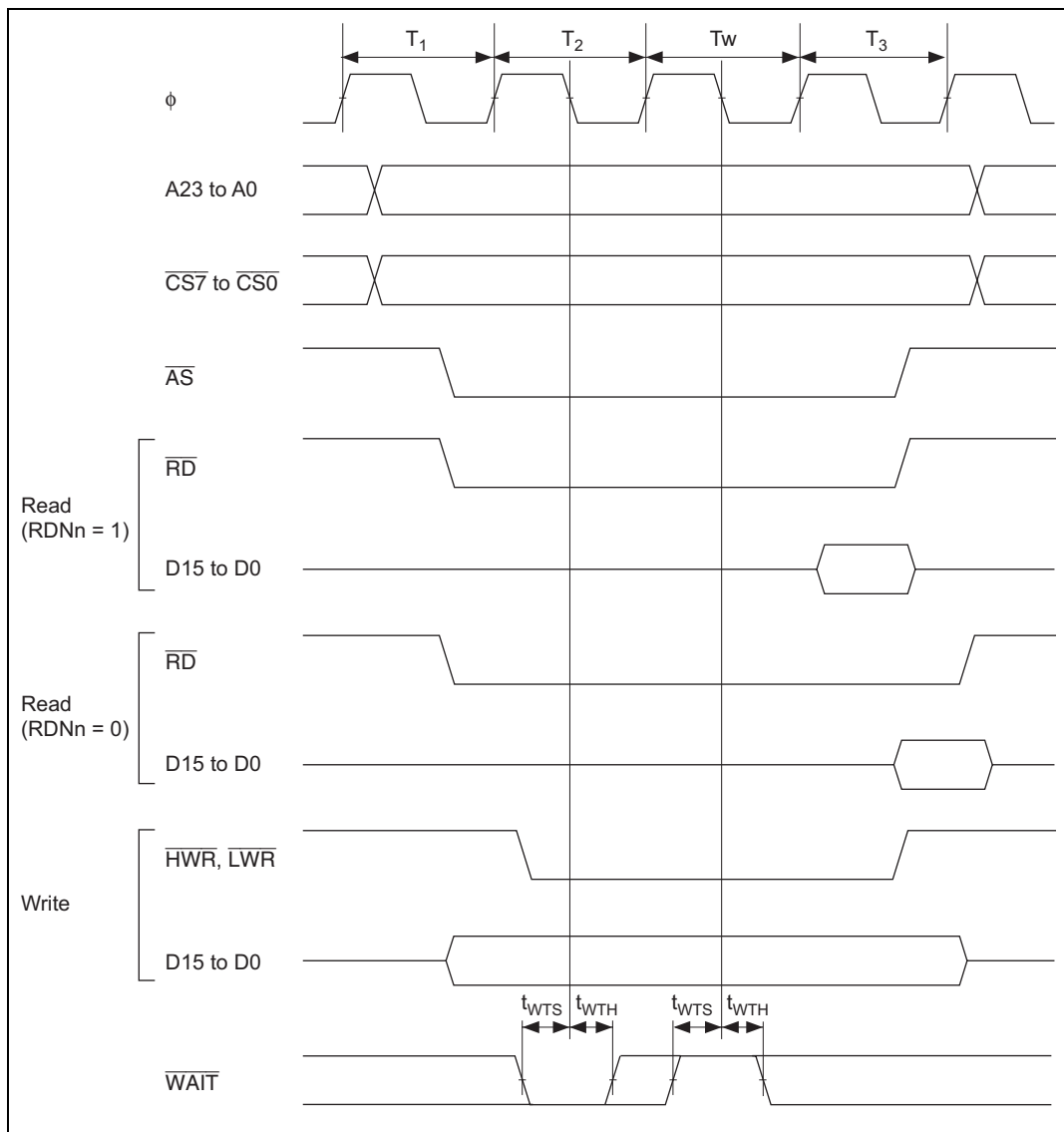


Figure 26.9 Basic Bus Timing: Three-State Access, One Wait

Instruction	1	2	3	4	5	6	7	8	9
SLEEP	R:W NEXT	Internal operation: M							
STC CCR,Rd	R:W NEXT								
STC EXR,Rd	R:W NEXT								
STC CCR,@ERd	R:W 2nd	R:W NEXT	W:W EA						
STC EXR,@ERd	R:W 2nd	R:W NEXT	W:W EA						
STC CCR, @(d:16,ERd)	R:W 2nd	R:W 3rd	R:W NEXT	W:W EA					
STC EXR, @(d:16,ERd)	R:W 2nd	R:W 3rd	R:W NEXT	W:W EA					
STC CCR, @(d:32,ERd)	R:W 2nd	R:W 3rd	R:W 4th	R:W 5th	R:W NEXT	W:W EA			
STC EXR, @(d:32,ERd)	R:W 2nd	R:W 3rd	R:W 4th	R:W 5th	R:W NEXT	W:W EA			
STC CCR, @-ERd	R:W 2nd	R:W NEXT	1 state of internal operation	W:W EA					
STC EXR, @-ERd	R:W 2nd	R:W NEXT	1 state of internal operation	W:W EA					
STC CCR,@aa:16	R:W 2nd	R:W 3rd	R:W NEXT	W:W EA					
STC EXR,@aa:16	R:W 2nd	R:W 3rd	R:W NEXT	W:W EA					
STC CCR,@aa:32	R:W 2nd	R:W 3rd	R:W 4th	R:W NEXT	W:W EA				
STC EXR,@aa:32	R:W 2nd	R:W 3rd	R:W 4th	R:W NEXT	W:W EA				
STM.L (ERn- ERn+1), @-SP *8	R:W 2nd	R:W NEXT	1 state of internal operation	W:W:M Stack (H) *2	W:W Stack (L) *2				
STM.L (ERn- ERn+2), @-SP *8	R:W 2nd	R:W NEXT	1 state of internal operation	W:W:M Stack (H) *2	W:W Stack (L) *2				

SSIER	119, 983, 995, 1008	Asynchronous Mode	723
SSR	703, 984, 997, 1009	Bit rate	711
SYSCR	72, 987, 1001, 1012	Break	765
TCNT	656, 985, 997, 1009	Clocked Synchronous Mode	740
TCORA	656, 990, 1004, 1015	Framing error	730
TCORB	656, 990, 1004, 1015	General Call Address	784
TCR	552, 657, 984, 990, 997, 1009, 1015, 1016	IrDA Operation	759
TCSR	679, 990, 1004, 1015	Mark State	765
TDR	694, 984, 996, 1009	Overrun error	730
TGR	573, 581, 592, 985, 991, 997, 1006, 1010	Parity error	730
TIER	576, 985, 997, 1009	Slave address	787
TIOR	558, 984, 997, 1009	Start condition	787
TMDR	557, 984, 997, 1009	Stop condition	787
TSR	578, 985, 997, 1009	Transfer Rate	776
TSTR	581, 991, 1004, 1015	Stack Pointer (SP)	44
TSYR	582, 991, 1004, 1015	Synchronous DRAM Interface	216
WTCR	144, 985, 998, 1010	Trace Bit	45
Reset	95	TRAPA	64
RTCNT	986	TRAPA instruction	99
Serial Communication Interface	689	Watchdog Timer (WDT)	677
Acknowledge	787	Interval Timer Mode	683
		Overflow	682
		Write Data Buffer	268