



Welcome to [E-XFL.COM](https://www.e-xfl.com)

### What is "[Embedded - Microcontrollers](#)"?

"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

### Applications of "[Embedded - Microcontrollers](#)"

#### Details

Product Status	Active
Core Processor	PIC
Core Size	8-Bit
Speed	20MHz
Connectivity	I <sup>2</sup> C, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, POR, PWM, WDT
Number of I/O	22
Program Memory Size	14KB (8K x 14)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	368 x 8
Voltage - Supply (Vcc/Vdd)	2V ~ 5.5V
Data Converters	A/D 5x8b
Oscillator Type	External
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Through Hole
Package / Case	28-DIP (0.300", 7.62mm)
Supplier Device Package	28-SPDIP
Purchase URL	<a href="https://www.e-xfl.com/product-detail/microchip-technology/pic16lf76-i-sp">https://www.e-xfl.com/product-detail/microchip-technology/pic16lf76-i-sp</a>

---

--	--	--	--	--	--	--

<b>Legend:</b>	I = input	O = output	I/O = input/output	P = power
	— = Not used	TTL = TTL input	ST = Schmitt Trigger input	
<b>Note</b>	<p>1: This buffer is a Schmitt Trigger input when configured as an external interrupt.</p> <p>2: This buffer is a Schmitt Trigger input when used in Serial Programming mode.</p> <p>3: This buffer is a Schmitt Trigger input when configured as general purpose I/O and a TTL input when used in the Parallel Slave Port mode (for interfacing to a microprocessor bus).</p> <p>4: This buffer is a Schmitt Trigger input when configured in RC Oscillator mode and a CMOS input otherwise.</p>			

# PIC16F7X

## 2.2.2.4 PIE1 Register

The PIE1 register contains the individual enable bits for the peripheral interrupts.

**Note:** Bit PEIE (INTCON<6>) must be set to enable any peripheral interrupt.

### REGISTER 2-4: PIE1 REGISTER (ADDRESS 8Ch)

	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	
	PSPIE <sup>(1)</sup>	ADIE	RCIE	TXIE	SSPIE	CCP1IE	TMR2IE	TMR1IE
bit 7							bit 0	
bit 7	<b>PSPIE<sup>(1)</sup>:</b> Parallel Slave Port Read/Write Interrupt Enable bit 1 = Enables the PSP read/write interrupt 0 = Disables the PSP read/write interrupt							
bit 6	<b>ADIE:</b> A/D Converter Interrupt Enable bit 1 = Enables the A/D converter interrupt 0 = Disables the A/D converter interrupt							
bit 5	<b>RCIE:</b> USART Receive Interrupt Enable bit 1 = Enables the USART receive interrupt 0 = Disables the USART receive interrupt							
bit 4	<b>TXIE:</b> USART Transmit Interrupt Enable bit 1 = Enables the USART transmit interrupt 0 = Disables the USART transmit interrupt							
bit 3	<b>SSPIE:</b> Synchronous Serial Port Interrupt Enable bit 1 = Enables the SSP interrupt 0 = Disables the SSP interrupt							
bit 2	<b>CCP1IE:</b> CCP1 Interrupt Enable bit 1 = Enables the CCP1 interrupt 0 = Disables the CCP1 interrupt							
bit 1	<b>TMR2IE:</b> TMR2 to PR2 Match Interrupt Enable bit 1 = Enables the TMR2 to PR2 match interrupt 0 = Disables the TMR2 to PR2 match interrupt							
bit 0	<b>TMR1IE:</b> TMR1 Overflow Interrupt Enable bit 1 = Enables the TMR1 overflow interrupt 0 = Disables the TMR1 overflow interrupt							

**Note 1:** PSPIE is reserved on 28-pin devices; always maintain this bit clear.

#### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

- n = Value at POR reset

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

## 4.0 I/O PORTS

Some pins for these I/O ports are multiplexed with an alternate function for the peripheral features on the device. In general, when a peripheral is enabled, that pin may not be used as a general purpose I/O pin.

Additional information on I/O ports may be found in the PICmicro™ Mid-Range Reference Manual, (DS33023).

## 4.1 PORTA and the TRISA Register

PORTA is a 6-bit wide, bi-directional port. The corresponding data direction register is TRISA. Setting a TRISA bit (= '1') will make the corresponding PORTA pin an input (i.e., put the corresponding output driver in a Hi-Impedance mode). Clearing a TRISA bit (= '0') will make the corresponding PORTA pin an output (i.e., put the contents of the output latch on the selected pin).

Reading the PORTA register reads the status of the pins, whereas writing to it will write to the port latch. All write operations are read-modify-write operations. Therefore, a write to a port implies that the port pins are read, the value is modified and then written to the port data latch.

Pin RA4 is multiplexed with the Timer0 module clock input to become the RA4/T0CKI pin. The RA4/T0CKI pin is a Schmitt Trigger input and an open drain output. All other PORTA pins have TTL input levels and full CMOS output drivers.

Other PORTA pins are multiplexed with analog inputs and analog VREF input. The operation of each pin is selected by clearing/setting the control bits in the ADCON1 register (A/D Control Register1).

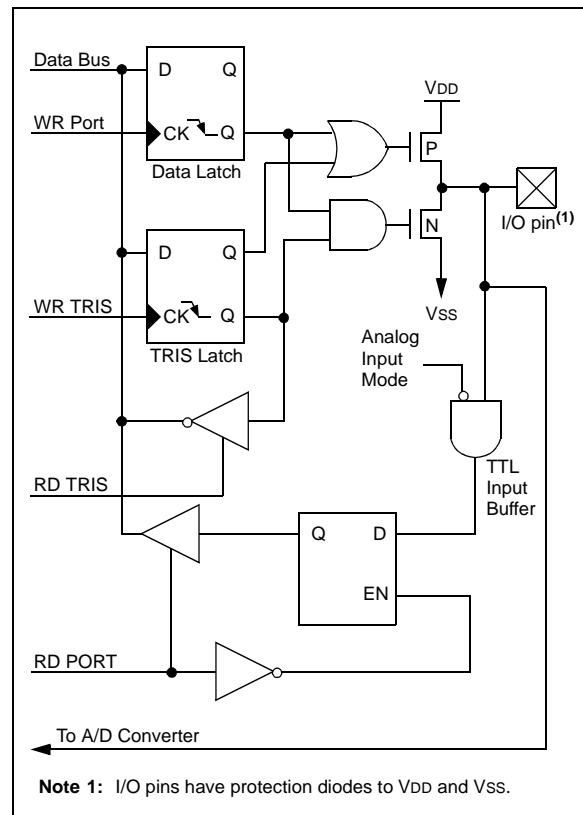
**Note:** On a Power-on Reset, these pins are configured as analog inputs and read as '0'.

The TRISA register controls the direction of the RA pins, even when they are being used as analog inputs. The user must ensure the bits in the TRISA register are maintained set, when using them as analog inputs.

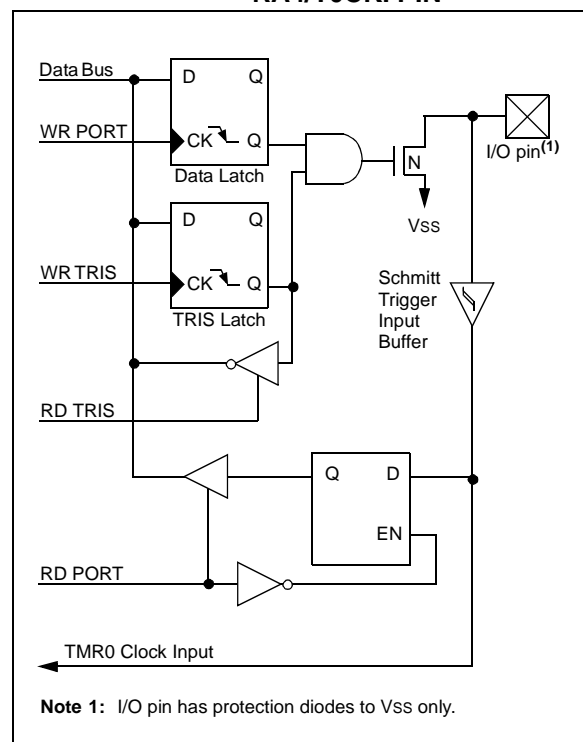
### EXAMPLE 4-1:     INITIALIZING PORTA

BCF	STATUS, RP0	;
BCF	STATUS, RP1	; Bank0
CLRF	PORTA	; Initialize PORTA by
		; clearing output
		; data latches
BSF	STATUS, RP0	; Select Bank 1
MOVLW	0x06	; Configure all pins
MOVWF	ADCON1	; as digital inputs
MOVLW	0xCF	; Value used to
		; initialize data
		; direction
MOVWF	TRISA	; Set RA<3:0> as inputs
		; RA<5:4> as outputs
		; TRISA<7:6>are always
		; read as '0'.

**FIGURE 4-1: BLOCK DIAGRAM OF RA3:RA0 AND RA5 PINS**



**FIGURE 4-2: BLOCK DIAGRAM OF RA4/T0CKI PIN**



# PIC16F7X

## REGISTER 4-1: TRISE REGISTER (ADDRESS 89h)

R-0	R-0	R/W-0	R/W-0	U-0	R/W-1	R/W-1	R/W-1
IBF	OBF	IBOV	PSPMODE	—	Bit2	Bit1	Bit0
bit 7							bit 0

### bit 7 Parallel Slave Port Status/Control bits:

**IBF:** Input Buffer Full Status bit

1 = A word has been received and is waiting to be read by the CPU

0 = No word has been received

### bit 6 **OBF:** Output Buffer Full Status bit

1 = The output buffer still holds a previously written word

0 = The output buffer has been read

### bit 5 **IBOV:** Input Buffer Overflow Detect bit (in Microprocessor mode)

1 = A write occurred when a previously input word has not been read  
(must be cleared in software)

0 = No overflow occurred

### bit 4 **PSPMODE:** Parallel Slave Port Mode Select bit

1 = Parallel Slave Port mode

0 = General Purpose I/O mode

### bit 3 **Unimplemented:** Read as '0'

### bit 2 PORTE Data Direction bits:

**Bit2:** Direction Control bit for pin RE2/ $\overline{\text{CS}}$ /AN7

1 = Input

0 = Output

### bit 1 **Bit1:** Direction Control bit for pin RE1/ $\overline{\text{WR}}$ /AN6

1 = Input

0 = Output

### bit 0 **Bit0:** Direction Control bit for pin RE0/ $\overline{\text{RD}}$ /AN5

1 = Input

0 = Output

#### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

- n = Value at POR reset

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

## 5.0 TIMER0 MODULE

The Timer0 module timer/counter has the following features:

- 8-bit timer/counter
- Readable and writable
- 8-bit software programmable prescaler
- Internal or external clock select
- Interrupt on overflow from FFh to 00h
- Edge select for external clock

Additional information on the Timer0 module is available in the PICmicro™ Mid-Range MCU Family Reference Manual (DS33023).

Figure 5-1 is a block diagram of the Timer0 module and the prescaler shared with the WDT.

Timer0 operation is controlled through the OPTION\_REG register (Register 5-1 on the following page). Timer mode is selected by clearing bit T0CS (OPTION\_REG<5>). In Timer mode, the Timer0 module will increment every instruction cycle (without prescaler). If the TMR0 register is written, the increment is inhibited for the following two instruction cycles. The user can work around this by writing an adjusted value to the TMR0 register.

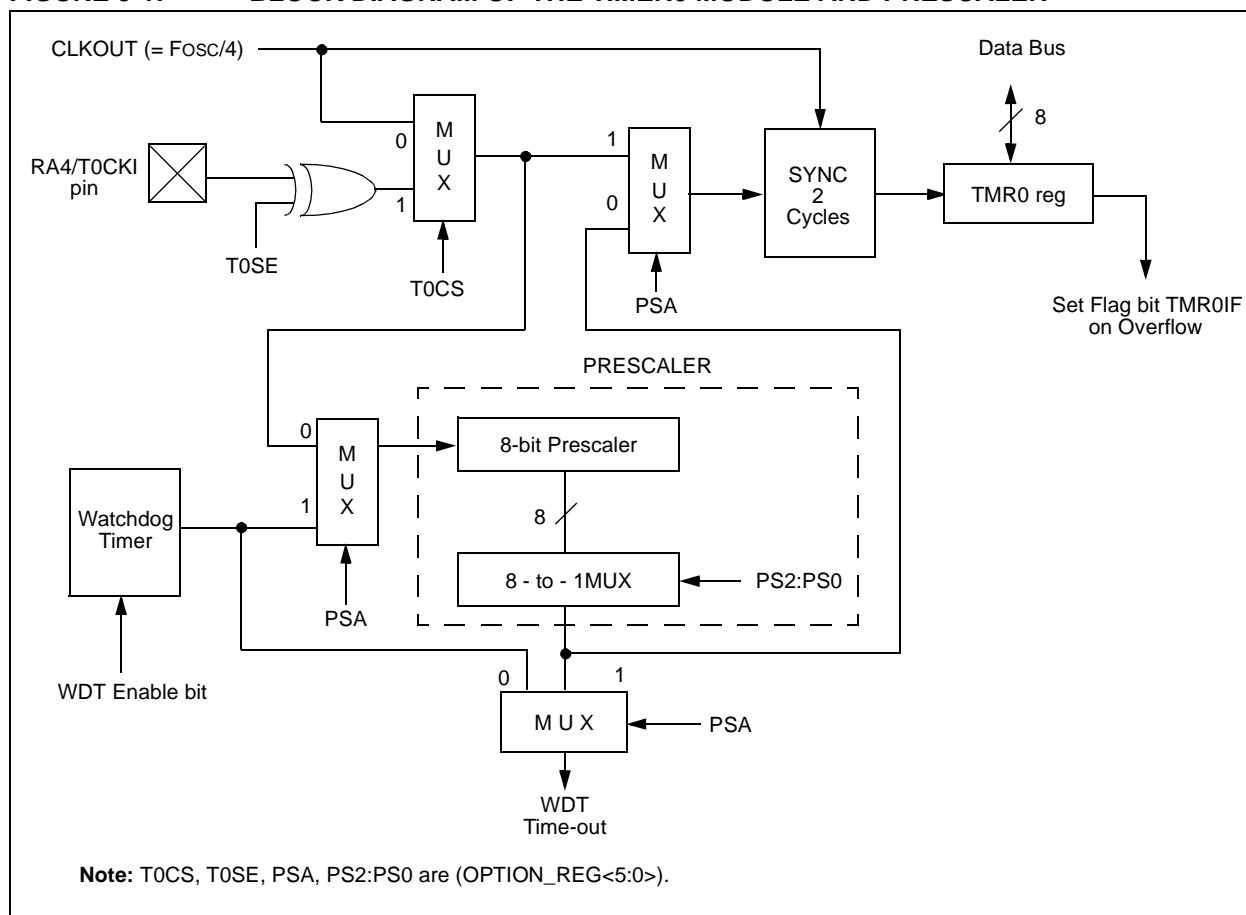
Counter mode is selected by setting bit T0CS (OPTION\_REG<5>). In Counter mode, Timer0 will increment, either on every rising or falling edge of pin RA4/T0CKI. The incrementing edge is determined by the Timer0 Source Edge Select bit T0SE (OPTION\_REG<4>). Clearing bit T0SE selects the rising edge. Restrictions on the external clock input are discussed in detail in Section 5.2.

The prescaler is mutually exclusively shared between the Timer0 module and the Watchdog Timer. The prescaler is not readable or writable. Section 5.3 details the operation of the prescaler.

### 5.1 Timer0 Interrupt

The TMR0 interrupt is generated when the TMR0 register overflows from FFh to 00h. This overflow sets bit TMR0IF (INTCON<2>). The interrupt can be masked by clearing bit TMR0IE (INTCON<5>). Bit TMR0IF must be cleared in software by the Timer0 module Interrupt Service Routine, before re-enabling this interrupt. The TMR0 interrupt cannot awaken the processor from SLEEP, since the timer is shut-off during SLEEP.

**FIGURE 5-1: BLOCK DIAGRAM OF THE TIMER0 MODULE AND PRESCALER**



# PIC16F7X

---

NOTES:

# PIC16F7X

## 6.1 Timer1 Operation in Timer Mode

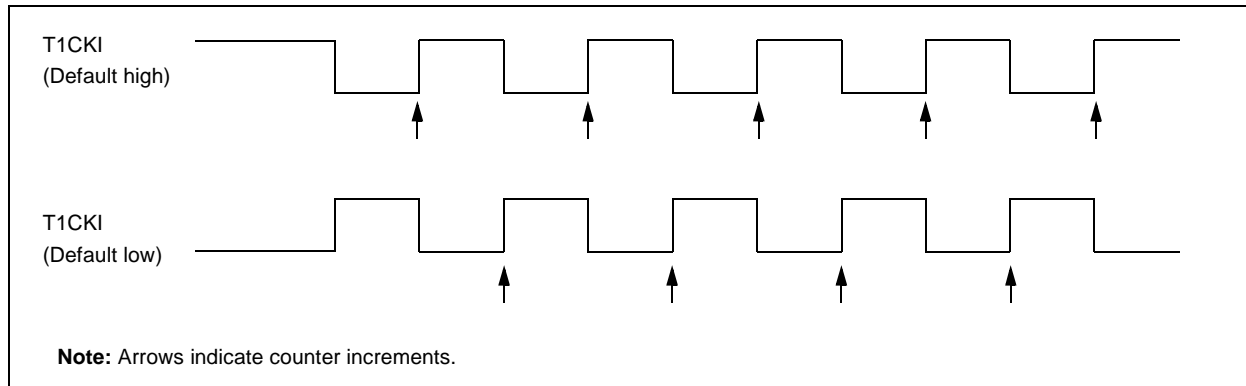
Timer mode is selected by clearing the TMR1CS (T1CON<1>) bit. In this mode, the input clock to the timer is  $F_{OSC}/4$ . The synchronize control bit  $\overline{T1SYNC}$  (T1CON<2>) has no effect, since the internal clock is always in sync.

## 6.2 Timer1 Counter Operation

Timer1 may operate in Asynchronous or Synchronous mode, depending on the setting of the TMR1CS bit.

When Timer1 is being incremented via an external source, increments occur on a rising edge. After Timer1 is enabled in Counter mode, the module must first have a falling edge before the counter begins to increment.

**FIGURE 6-1: TIMER1 INCREMENTING EDGE**



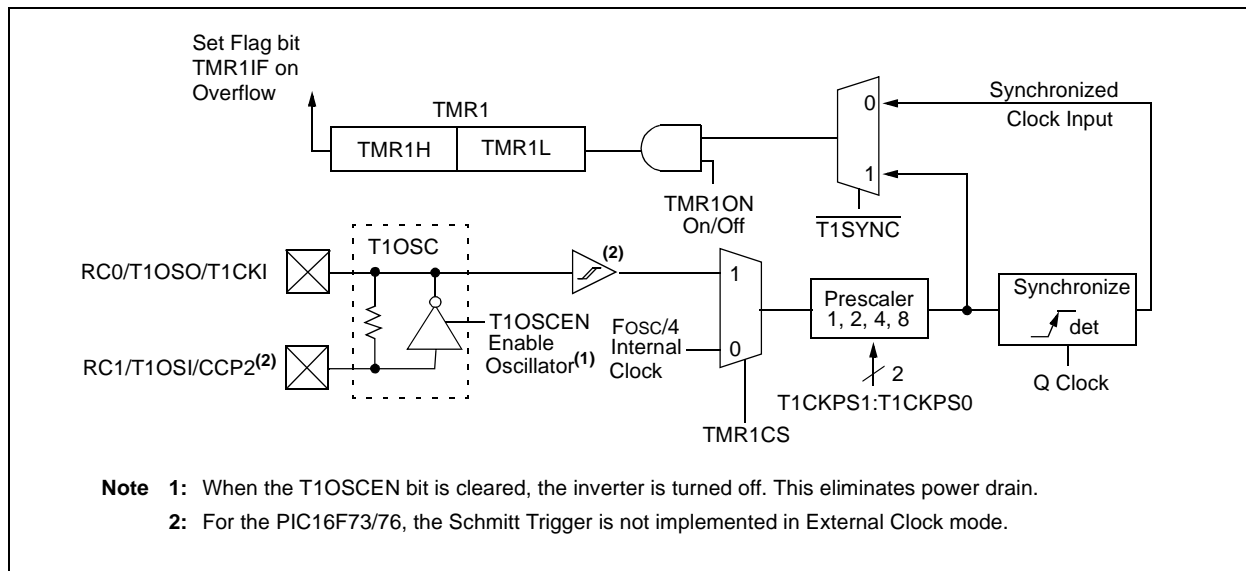
## 6.3 Timer1 Operation in Synchronized Counter Mode

Counter mode is selected by setting bit TMR1CS. In this mode, the timer increments on every rising edge of clock input on pin RC1/T1OSI/CCP2, when bit T1OSCEN is set, or on pin RC0/T1OSO/T1CKI, when bit T1OSCEN is cleared.

If  $\overline{T1SYNC}$  is cleared, then the external clock input is synchronized with internal phase clocks. The synchronization is done after the prescaler stage. The prescaler stage is an asynchronous ripple counter.

In this configuration, during SLEEP mode, Timer1 will not increment even if the external clock is present, since the synchronization circuit is shut-off. The prescaler, however, will continue to increment.

**FIGURE 6-2: TIMER1 BLOCK DIAGRAM**





# PIC16F7X

**REGISTER 7-1: T2CON: TIMER2 CONTROL REGISTER (ADDRESS 12h)**

	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	—	TOUTPS3	TOUTPS2	TOUTPS1	TOUTPS0	TMR2ON	T2CKPS1	T2CKPS0
	bit 7							bit 0
bit 7	<b>Unimplemented:</b> Read as '0'							
bit 6-3	<b>TOUTPS3:TOUTPS0:</b> Timer2 Output Postscale Select bits							
	0000 = 1:1 Postscale							
	0001 = 1:2 Postscale							
	0010 = 1:3 Postscale							
	•							
	•							
	•							
	1111 = 1:16 Postscale							
bit 2	<b>TMR2ON:</b> Timer2 On bit							
	1 = Timer2 is on							
	0 = Timer2 is off							
bit 1-0	<b>T2CKPS1:T2CKPS0:</b> Timer2 Clock Prescale Select bits							
	00 = Prescaler is 1							
	01 = Prescaler is 4							
	1x = Prescaler is 16							

**Legend:**

R = Readable bit                      W = Writable bit                      U = Unimplemented bit, read as '0'  
 - n = Value at POR reset            '1' = Bit is set                      '0' = Bit is cleared            x = Bit is unknown

**TABLE 7-1: REGISTERS ASSOCIATED WITH TIMER2 AS A TIMER/COUNTER**

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on: POR, BOR	Value on all other RESETS
0Bh, 8Bh, 10Bh, 18Bh	INTCON	GIE	PEIE	TMR0IE	INTE	RBIE	TMR0IF	INTF	RBIF	0000 000x	0000 000u
0Ch	PIR1	PSPIF <sup>(1)</sup>	ADIF	RCIF	TXIF	SSPIF	CCP1IF	TMR2IF	TMR1IF	0000 0000	0000 0000
8Ch	PIE1	PSPIE <sup>(1)</sup>	ADIE	RCIE	TXIE	SSPIE	CCP1IE	TMR2IE	TMR1IE	0000 0000	0000 0000
11h	TMR2	Timer2 Module Register								0000 0000	0000 0000
12h	T2CON	—	TOUTPS3	TOUTPS2	TOUTPS1	TOUTPS0	TMR2ON	T2CKPS1	T2CKPS0	-000 0000	-000 0000
92h	PR2	Timer2 Period Register								1111 1111	1111 1111

Legend: x = unknown, u = unchanged, - = unimplemented, read as '0'. Shaded cells are not used by the Timer2 module.

**Note 1:** Bits PSPIE and PSPIF are reserved on the PIC16F73/76; always maintain these bits clear.

# PIC16F7X

## REGISTER 8-1: CCP1CON REGISTER/CCP2CON REGISTER (ADDRESS: 17h/1Dh)

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	CCPxX	CCPxY	CCPxM3	CCPxM2	CCPxM1	CCPxM0
bit 7		bit 0					

bit 7-6 **Unimplemented:** Read as '0'

bit 5-4 **CCPxX:CCPxY:** PWM Least Significant bits

Capture mode:

Unused

Compare mode:

Unused

PWM mode:

These bits are the two LSbs of the PWM duty cycle. The eight MSbs are found in CCPRxL.

bit 3-0 **CCPxM3:CCPxM0:** CCPx Mode Select bits

0000 = Capture/Compare/PWM disabled (resets CCPx module)

0100 = Capture mode, every falling edge

0101 = Capture mode, every rising edge

0110 = Capture mode, every 4th rising edge

0111 = Capture mode, every 16th rising edge

1000 = Compare mode, set output on match (CCPxIF bit is set)

1001 = Compare mode, clear output on match (CCPxIF bit is set)

1010 = Compare mode, generate software interrupt on match (CCPxIF bit is set, CCPx pin is unaffected)

1011 = Compare mode, trigger special event (CCPxIF bit is set, CCPx pin is unaffected); CCP1 clears Timer1; CCP2 clears Timer1 and starts an A/D conversion (if A/D module is enabled)

11xx = PWM mode

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

- n = Value at POR reset

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

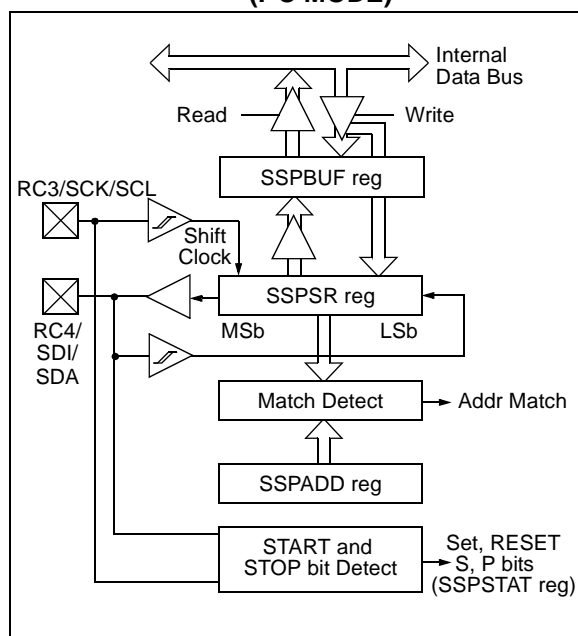
## 9.3 SSP I<sup>2</sup>C Operation

The SSP module in I<sup>2</sup>C mode, fully implements all slave functions, except general call support, and provides interrupts on START and STOP bits in hardware to facilitate firmware implementations of the master functions. The SSP module implements the standard mode specifications as well as 7-bit and 10-bit addressing.

Two pins are used for data transfer. These are the RC3/SCK/SCL pin, which is the clock (SCL), and the RC4/SDI/SDA pin, which is the data (SDA). The user must configure these pins as inputs or outputs through the TRISC<4:3> bits.

The SSP module functions are enabled by setting SSP enable bit SSPEN (SSPCON<5>).

**FIGURE 9-5: SSP BLOCK DIAGRAM (I<sup>2</sup>C MODE)**



The SSP module has five registers for I<sup>2</sup>C operation. These are the:

- SSP Control Register (SSPCON)
- SSP Status Register (SSPSTAT)
- Serial Receive/Transmit Buffer (SSPBUF)
- SSP Shift Register (SSPSR) - Not directly accessible
- SSP Address Register (SSPADD)

The SSPCON register allows control of the I<sup>2</sup>C operation. Four mode selection bits (SSPCON<3:0>) allow one of the following I<sup>2</sup>C modes to be selected:

- I<sup>2</sup>C Slave mode (7-bit address)
- I<sup>2</sup>C Slave mode (10-bit address)
- I<sup>2</sup>C Slave mode (7-bit address), with START and STOP bit interrupts enabled to support Firmware Master mode
- I<sup>2</sup>C Slave mode (10-bit address), with START and STOP bit interrupts enabled to support Firmware Master mode
- I<sup>2</sup>C START and STOP bit interrupts enabled to support Firmware Master mode, Slave is IDLE

Selection of any I<sup>2</sup>C mode with the SSPEN bit set, forces the SCL and SDA pins to be open drain, provided these pins are programmed to inputs by setting the appropriate TRISC bits. Pull-up resistors must be provided externally to the SCL and SDA pins for proper operation of the I<sup>2</sup>C module.

Additional information on SSP I<sup>2</sup>C operation can be found in the PICmicro™ Mid-Range MCU Family Reference Manual (DS33023A).

### 9.3.1 SLAVE MODE

In Slave mode, the SCL and SDA pins must be configured as inputs (TRISC<4:3> set). The SSP module will override the input state with the output data when required (slave-transmitter).

When an address is matched, or the data transfer after an address match is received, the hardware automatically will generate the Acknowledge (ACK) pulse, and then load the SSPBUF register with the received value currently in the SSPSR register.

There are certain conditions that will cause the SSP module not to give this ACK pulse. They include (either or both):

- The buffer full bit BF (SSPSTAT<0>) was set before the transfer was received.
- The overflow bit SSPOV (SSPCON<6>) was set before the transfer was received.

In this case, the SSPSR register value is not loaded into the SSPBUF, but bit SSPIF (PIR1<3>) is set. Table 9-2 shows what happens when a data transfer byte is received, given the status of bits BF and SSPOV. The shaded cells show the condition where user software did not properly clear the overflow condition. Flag bit BF is cleared by reading the SSPBUF register, while bit SSPOV is cleared through software.

The SCL clock input must have a minimum high and low for proper operation. The high and low times of the I<sup>2</sup>C specification, as well as the requirements of the SSP module, are shown in timing parameter #100 and parameter #101.

# PIC16F7X

---

---

## **MOVF**                      **Move f**

---

Syntax:            [ *label* ]   MOVF   f,d

Operands:         $0 \leq f \leq 127$   
                     $d \in [0,1]$

Operation:         $(f) \rightarrow (\text{destination})$

Status Affected:   Z

Description:      The contents of register f are moved to a destination dependant upon the status of d. If d = 0, destination is W register. If d = 1, the destination is file register f itself. d = 1 is useful to test a file register, since status flag Z is affected.

---

## **NOP**                      **No Operation**

---

Syntax:            [ *label* ]   NOP

Operands:        None

Operation:        No operation

Status Affected:   None

Description:      No operation.

---

## **MOVLW**                   **Move Literal to W**

---

Syntax:            [ *label* ]   MOVLW   k

Operands:         $0 \leq k \leq 255$

Operation:         $k \rightarrow (W)$

Status Affected:   None

Description:      The eight-bit literal 'k' is loaded into W register. The don't cares will assemble as 0's.

---

## **RETIE**                   **Return from Interrupt**

---

Syntax:            [ *label* ]   RETIE

Operands:        None

Operation:        TOS  $\rightarrow$  PC,  
                    1  $\rightarrow$  GIE

Status Affected:   None

---

## **MOVWF**                   **Move W to f**

---

Syntax:            [ *label* ]   MOVWF   f

Operands:         $0 \leq f \leq 127$

Operation:         $(W) \rightarrow (f)$

Status Affected:   None

Description:      Move data from W register to register 'f'.

---

## **RETLW**                   **Return with Literal in W**

---

Syntax:            [ *label* ]   RETLW   k

Operands:         $0 \leq k \leq 255$

Operation:         $k \rightarrow (W)$ ;  
                    TOS  $\rightarrow$  PC

Status Affected:   None

Description:      The W register is loaded with the eight-bit literal 'k'. The program counter is loaded from the top of the stack (the return address). This is a two-cycle instruction.

## 15.0 ELECTRICAL CHARACTERISTICS

### Absolute Maximum Ratings †

Ambient temperature under bias .....	-55 to +125°C
Storage temperature .....	-65°C to +150°C
Voltage on any pin with respect to VSS (except VDD, $\overline{\text{MCLR}}$ , and RA4) .....	-0.3V to (VDD + 0.3V)
Voltage on VDD with respect to VSS .....	-0.3 to +6.5V
Voltage on $\overline{\text{MCLR}}$ with respect to VSS ( <b>Note 2</b> ) .....	0 to +13.5V
Voltage on RA4 with respect to VSS .....	0 to +12V
Total power dissipation ( <b>Note 1</b> ) .....	1.0W
Maximum current out of VSS pin .....	300 mA
Maximum current into VDD pin .....	250 mA
Input clamp current, I <sub>IK</sub> (V <sub>I</sub> < 0 or V <sub>I</sub> > VDD) .....	± 20 mA
Output clamp current, I <sub>OK</sub> (V <sub>O</sub> < 0 or V <sub>O</sub> > VDD) .....	± 20 mA
Maximum output current sunk by any I/O pin .....	25 mA
Maximum output current sourced by any I/O pin .....	25 mA
Maximum current sunk by PORTA, PORTB, and PORTE (combined) ( <b>Note 3</b> ) .....	200 mA
Maximum current sourced by PORTA, PORTB, and PORTE (combined) ( <b>Note 3</b> ) .....	200 mA
Maximum current sunk by PORTC and PORTD (combined) ( <b>Note 3</b> ) .....	200 mA
Maximum current sourced by PORTC and PORTD (combined) ( <b>Note 3</b> ) .....	200 mA

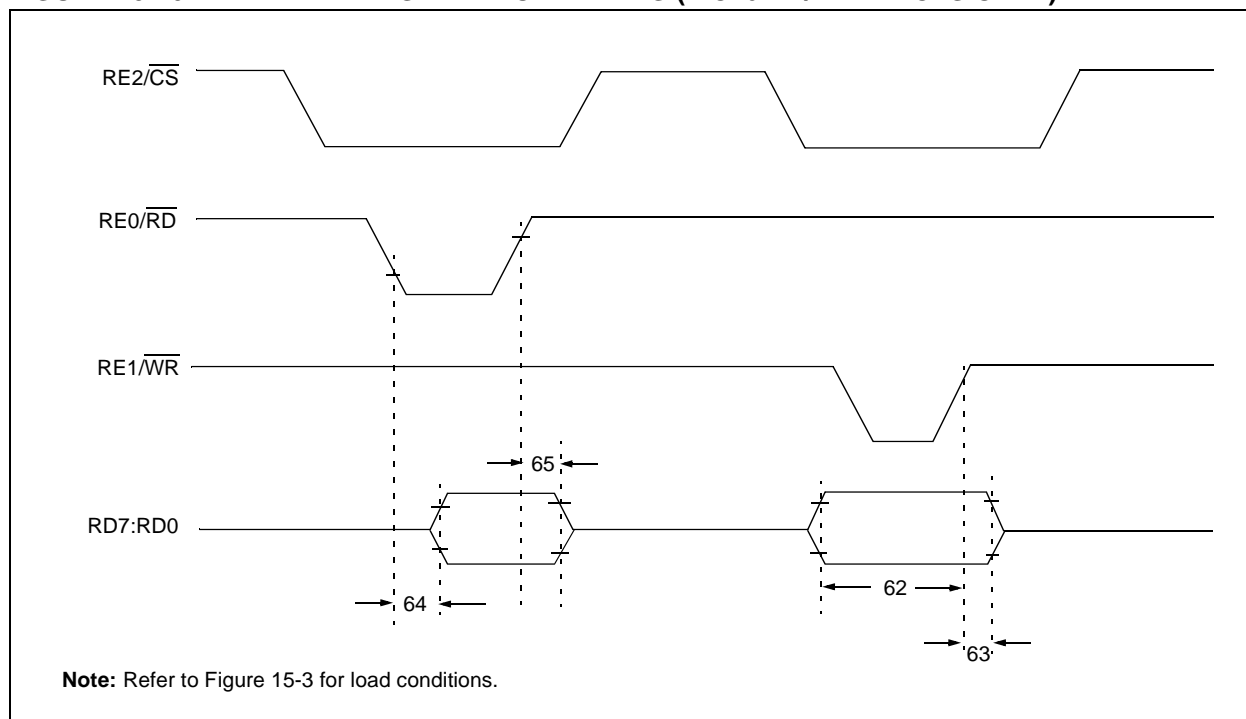
**Note 1:** Power dissipation is calculated as follows:  $P_{dis} = V_{DD} \times \{I_{DD} - \sum I_{OH}\} + \sum \{(V_{DD} - V_{OH}) \times I_{OH}\} + \sum (V_{OL} \times I_{OL})$

**2:** Voltage spikes at the  $\overline{\text{MCLR}}$  pin may cause latchup. A series resistor of greater than 1 k $\Omega$  should be used to pull  $\overline{\text{MCLR}}$  to VDD, rather than tying the pin directly to VDD.

**3:** PORTD and PORTE are not implemented on the PIC16F73/76 devices.

† NOTICE: Stresses above those listed under “Absolute Maximum Ratings” may cause permanent damage to the device. This is a stress rating only and functional operation of the device at those or any other conditions above those indicated in the operation listings of this specification is not implied. Exposure to maximum rating conditions for extended periods may affect device reliability.

**FIGURE 15-10: PARALLEL SLAVE PORT TIMING (PIC16F74/77 DEVICES ONLY)**



**TABLE 15-6: PARALLEL SLAVE PORT REQUIREMENTS (PIC16F74/77 DEVICES ONLY)**

Parameter No.	Symbol	Characteristic	Min	Typ†	Max	Units	Conditions
62	TdtV2wrH	Data in valid before $\overline{WR}\uparrow$ or $\overline{CS}\uparrow$ (setup time)	20 25	— —	— —	ns ns	Extended range only
63*	TwrH2dtl	$\overline{WR}\uparrow$ or $\overline{CS}\uparrow$ to data in invalid (hold time)	Standard(F)	20	—	—	ns
			Extended(LF)	35	—	—	ns
64	TrdL2dtV	$\overline{RD}\downarrow$ and $\overline{CS}\downarrow$ to data out valid	— —	— —	80 90	ns ns	Extended range only
65	TrdH2dtl	$\overline{RD}\uparrow$ or $\overline{CS}\downarrow$ to data out invalid	10	—	30	ns	

\* These parameters are characterized but not tested.

† Data in "Typ" column is at 5V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

# PIC16F7X

FIGURE 16-15: TYPICAL, MINIMUM AND MAXIMUM  $V_{OH}$  vs.  $I_{OH}$  ( $V_{DD} = 5V$ ,  $-40^{\circ}C$  TO  $125^{\circ}C$ )

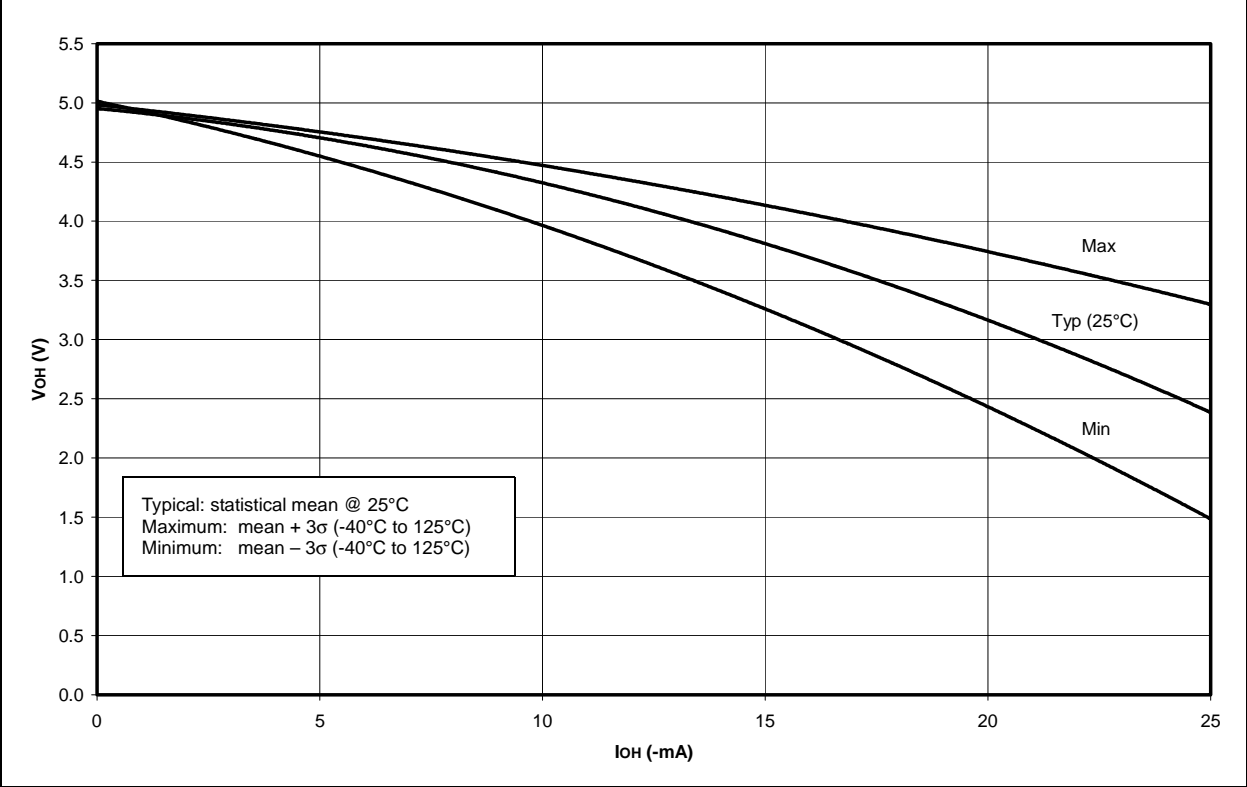
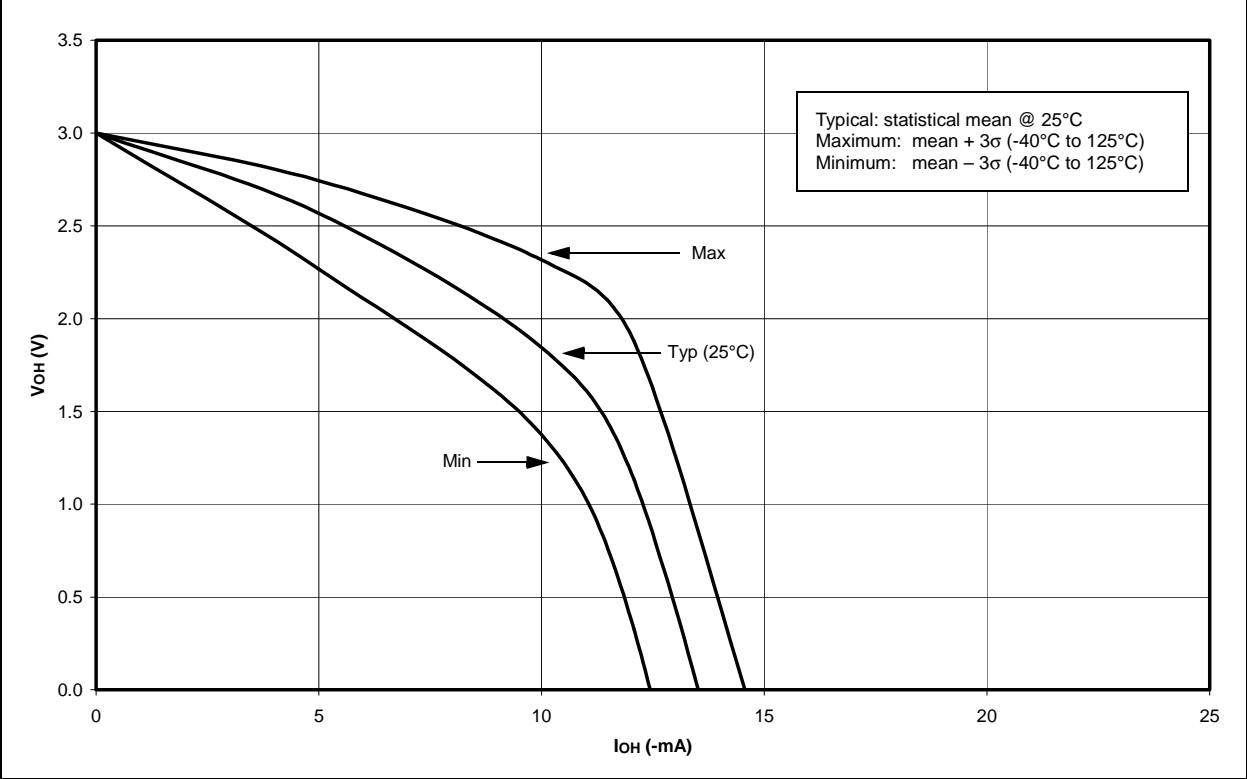


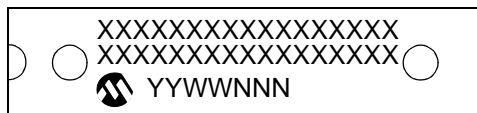
FIGURE 16-16: TYPICAL, MINIMUM AND MAXIMUM  $V_{OH}$  vs.  $I_{OH}$  ( $V_{DD} = 3V$ ,  $-40^{\circ}C$  TO  $125^{\circ}C$ )



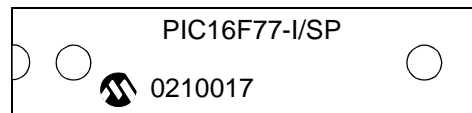
## 17.0 PACKAGING INFORMATION

### 17.1 Package Marking Information

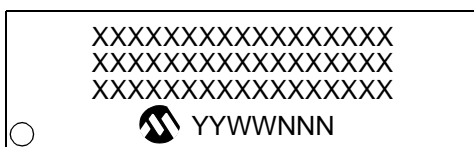
28-Lead PDIP (Skinny DIP)



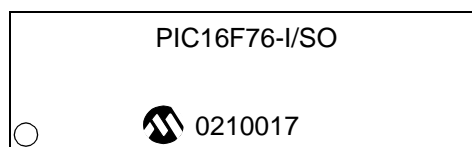
Example



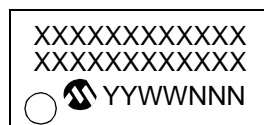
28-Lead SOIC



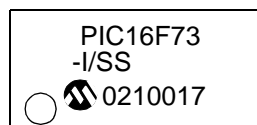
Example



28-Lead SSOP



Example



28-Lead MLF



Example



**Legend:**

XX...X	Customer specific information*
Y	Year code (last digit of calendar year)
YY	Year code (last 2 digits of calendar year)
WW	Week code (week of January 1 is week '01')
NNN	Alphanumeric traceability code

**Note:** In the event the full Microchip part number cannot be marked on one line, it will be carried over to the next line thus limiting the number of available characters for customer specific information.

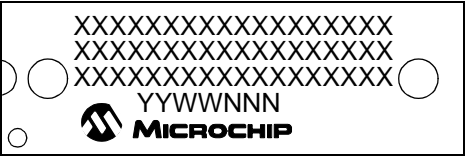
\* Standard PICmicro device marking consists of Microchip part number, year code, week code, and traceability code. For PICmicro device marking beyond this, certain price adders apply. Please check with your Microchip Sales Office. For QTP devices, any special marking adders are included in QTP price.



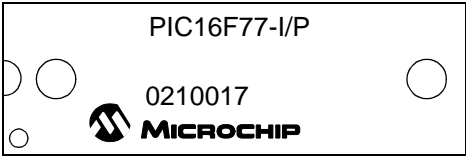
# PIC16F7X

## Package Marking Information (Cont'd)

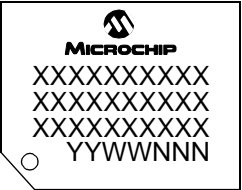
40-Lead PDIP



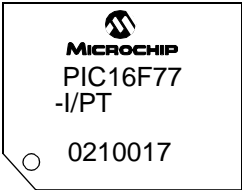
Example



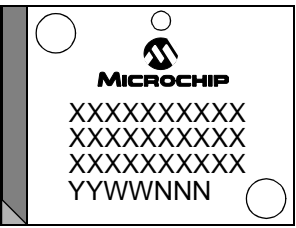
44-Lead TQFP



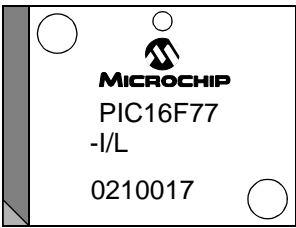
Example



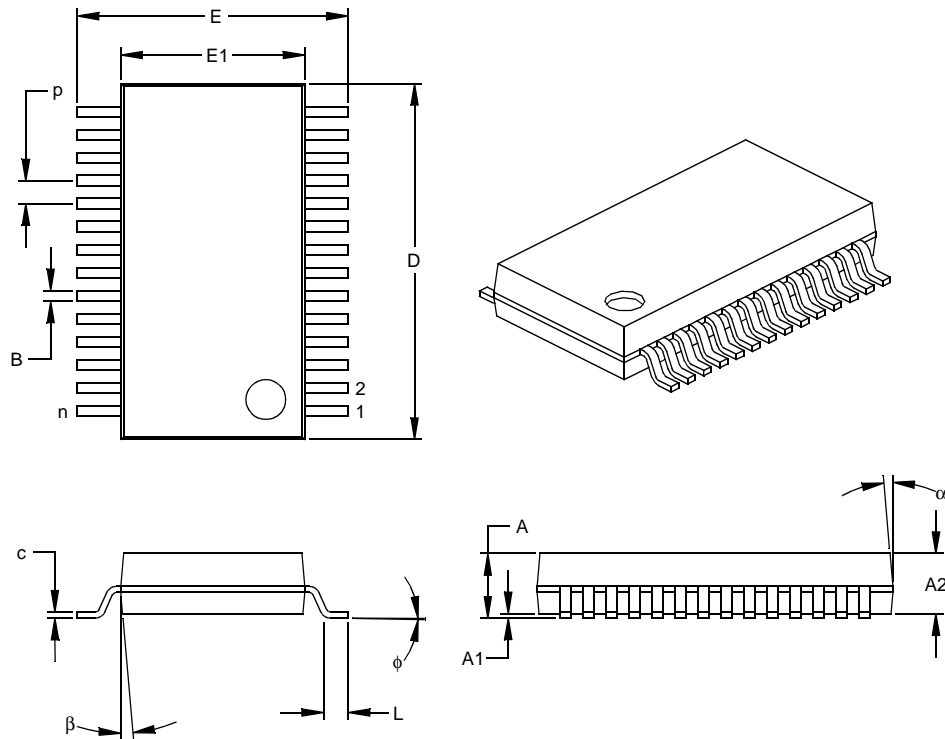
44-Lead PLCC



Example



## 28-Lead Plastic Shrink Small Outline (SS) – 209 mil, 5.30 mm (SSOP)



Units		INCHES			MILLIMETERS*		
Dimension Limits		MIN	NOM	MAX	MIN	NOM	MAX
Number of Pins	n		28			28	
Pitch	p		.026			0.65	
Overall Height	A	.068	.073	.078	1.73	1.85	1.98
Molded Package Thickness	A2	.064	.068	.072	1.63	1.73	1.83
Standoff §	A1	.002	.006	.010	0.05	0.15	0.25
Overall Width	E	.299	.309	.319	7.59	7.85	8.10
Molded Package Width	E1	.201	.207	.212	5.11	5.25	5.38
Overall Length	D	.396	.402	.407	10.06	10.20	10.34
Foot Length	L	.022	.030	.037	0.56	0.75	0.94
Lead Thickness	c	.004	.007	.010	0.10	0.18	0.25
Foot Angle	φ	0	4	8	0.00	101.60	203.20
Lead Width	B	.010	.013	.015	0.25	0.32	0.38
Mold Draft Angle Top	α	0	5	10	0	5	10
Mold Draft Angle Bottom	β	0	5	10	0	5	10

\* Controlling Parameter  
§ Significant Characteristic

### Notes:

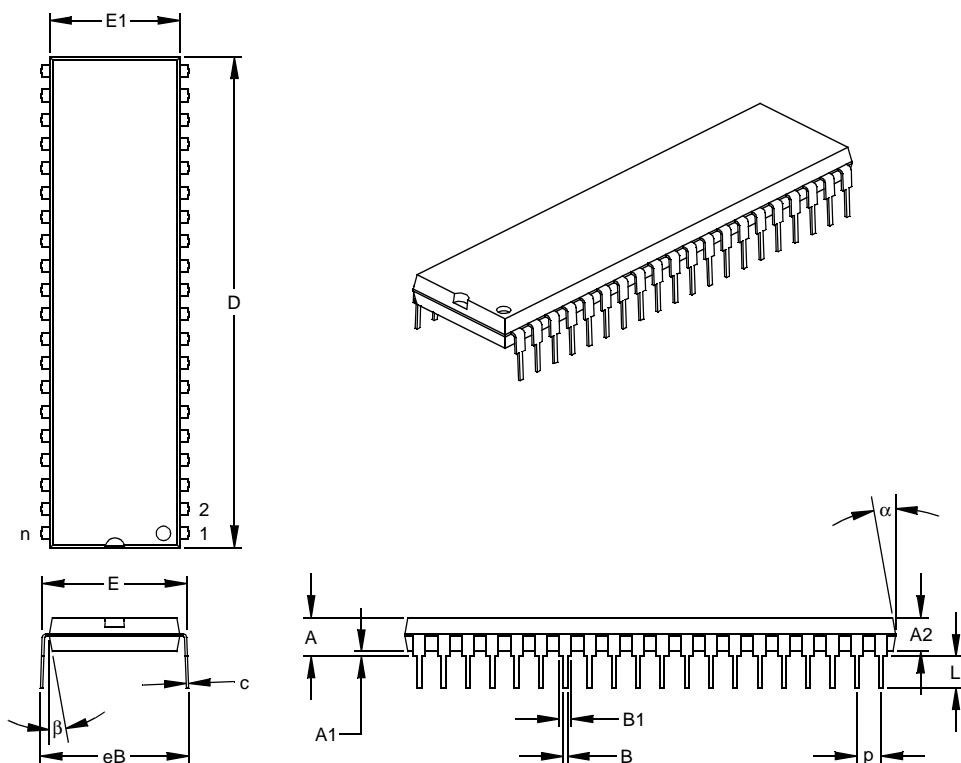
Dimensions D and E1 do not include mold flash or protrusions. Mold flash or protrusions shall not exceed .010" (0.254mm) per side.

JEDEC Equivalent: MS-150

Drawing No. C04-073

# PIC16F7X

## 40-Lead Plastic Dual In-line (P) – 600 mil (PDIP)



Units		INCHES*			MILLIMETERS		
Dimension Limits		MIN	NOM	MAX	MIN	NOM	MAX
Number of Pins	n		40			40	
Pitch	p		.100			2.54	
Top to Seating Plane	A	.160	.175	.190	4.06	4.45	4.83
Molded Package Thickness	A2	.140	.150	.160	3.56	3.81	4.06
Base to Seating Plane	A1	.015			0.38		
Shoulder to Shoulder Width	E	.595	.600	.625	15.11	15.24	15.88
Molded Package Width	E1	.530	.545	.560	13.46	13.84	14.22
Overall Length	D	2.045	2.058	2.065	51.94	52.26	52.45
Tip to Seating Plane	L	.120	.130	.135	3.05	3.30	3.43
Lead Thickness	c	.008	.012	.015	0.20	0.29	0.38
Upper Lead Width	B1	.030	.050	.070	0.76	1.27	1.78
Lower Lead Width	B	.014	.018	.022	0.36	0.46	0.56
Overall Row Spacing §	eB	.620	.650	.680	15.75	16.51	17.27
Mold Draft Angle Top	α	5	10	15	5	10	15
Mold Draft Angle Bottom	β	5	10	15	5	10	15

\* Controlling Parameter

§ Significant Characteristic

Notes:

Dimensions D and E1 do not include mold flash or protrusions. Mold flash or protrusions shall not exceed .010" (0.254mm) per side.

JEDEC Equivalent: MO-011

Drawing No. C04-016

# PIC16F7X

## APPENDIX C: CONVERSION CONSIDERATIONS

Considerations for converting from previous versions of devices to the ones listed in this data sheet are listed in Table C-1.

**TABLE C-1: CONVERSION CONSIDERATIONS**

Characteristic	PIC16C7X	PIC16F87X	PIC16F7X
Pins	28/40	28/40	28/40
Timers	3	3	3
Interrupts	11 or 12	13 or 14	11 or 12
Communication	PSP, USART, SSP (SPI, I <sup>2</sup> C Slave)	PSP, USART, SSP (SPI, I <sup>2</sup> C Master/Slave)	PSP, USART, SSP (SPI, I <sup>2</sup> C Slave)
Frequency	20 MHz	20 MHz	20 MHz
A/D	8-bit	10-bit	8-bit
CCP	2	2	2
Program Memory	4K, 8K EPROM	4K, 8K FLASH (1,000 E/W cycles)	4K, 8K FLASH (100 E/W cycles typical)
RAM	192, 368 bytes	192, 368 bytes	192, 368 bytes
EEPROM Data	None	128, 256 bytes	None
Other	—	In-Circuit Debugger, Low Voltage Programming	—

## S

S (START) bit .....	60
SCI. See USART .....	
SCL .....	65
Serial Communication Interface. See USART .....	
SLEEP .....	89, 93, 102
SMP bit .....	60
Software Simulator (MPLAB SIM) .....	114
Special Features of the CPU .....	89
Special Function Registers .....	16, 16–18
Speed, Operating .....	1
SPI Mode .....	59
Associated Registers .....	64
Serial Clock (SCK pin) .....	59
Serial Data In (SDI pin) .....	59
Serial Data Out (SDO pin) .....	59
Slave Select .....	59
SSP .....	
Overview .....	
RA5/SS/AN4 Pin .....	8, 10
RC3/SCK/SCL Pin .....	9, 11
RC4/SDI/SDA Pin .....	9, 11
RC5/SDO Pin .....	9, 11
SSP I <sup>2</sup> C Operation .....	65
Slave Mode .....	65
SSPEN bit .....	61
SSPIF bit .....	23
SSPM<3:0> bits .....	61
SSPOV bit .....	61
Stack .....	26
Overflows .....	26
Underflow .....	26
STATUS Register .....	
DC Bit .....	19
IRP Bit .....	19
PD Bit .....	93
TO Bit .....	19, 93
Z Bit .....	19
Synchronous Serial Port Enable bit (SSPEN) .....	61
Synchronous Serial Port Interrupt bit (SSPIF) .....	23
Synchronous Serial Port Mode Select bits (SSPM<3:0>) .....	61
Synchronous Serial Port. See SSP .....	

## T

T1CKPS0 bit .....	47
T1CKPS1 bit .....	47
T1OSCEN bit .....	47
T1SYNC bit .....	47
T2CKPS0 bit .....	52
T2CKPS1 bit .....	52
TAD .....	87
Time-out Sequence .....	94
Timer0 .....	43
Associated Registers .....	45
Clock Source Edge Select (T0SE bit) .....	20
Clock Source Select (T0CS bit) .....	20
External Clock .....	44
Interrupt .....	43
Overflow Enable (TMR0IE bit) .....	21
Overflow Flag (TMR0IF bit) .....	100
Overflow Interrupt .....	100
Prescaler .....	45
RA4/T0CKI Pin, External Clock .....	8, 10
T0CKI .....	44

Timer1 .....	47
Associated Registers .....	50
Asynchronous Counter Mode .....	49
Capacitor Selection .....	50
Counter Operation .....	48
Operation in Timer Mode .....	48
Oscillator .....	50
Prescaler .....	50
RC0/T1OSO/T1CKI Pin .....	9, 11
RC1/T1OSI/CCP2 Pin .....	9, 11
Resetting of Timer1 Registers .....	50
Resetting Timer1 using a CCP Trigger Output .....	50
Synchronized Counter Mode .....	48
TMR1H Register .....	49
TMR1L Register .....	49
Timer2 .....	51
Associated Registers .....	52
Output .....	51
Postscaler .....	51
Prescaler .....	51
Prescaler and Postscaler .....	51
Timing Diagrams .....	
A/D Conversion .....	139
Brown-out Reset .....	128
Capture/Compare/PWM (CCP1 and CCP2) .....	130
CLKOUT and I/O .....	127
External Clock .....	126
I <sup>2</sup> C Bus Data .....	135
I <sup>2</sup> C Bus START/STOP bits .....	134
I <sup>2</sup> C Reception (7-bit Address) .....	67
I <sup>2</sup> C Transmission (7-bit Address) .....	67
Parallel Slave Port .....	131
Parallel Slave Port Read Waveforms .....	41
Parallel Slave Port Write Waveforms .....	41
Power-up Timer .....	128
PWM Output .....	57
RESET .....	128
Slow Rise Time (MCLR Tied to VDD Through RC Network) .....	98
SPI Master Mode (CKE = 0, SMP = 0) .....	132
SPI Master Mode (CKE = 1, SMP = 1) .....	132
SPI Mode (Master Mode) .....	63
SPI Mode (Slave Mode with CKE = 0) .....	63
SPI Mode (Slave Mode with CKE = 1) .....	63
SPI Slave Mode (CKE = 0) .....	133
SPI Slave Mode (CKE = 1) .....	133
Start-up Timer .....	128
Time-out Sequence on Power-up (MCLR Not Tied to VDD) Case 1 .....	98
Case 2 .....	98
Time-out Sequence on Power-up (MCLR Tied to VDD Through RC Network) .....	97
Timer0 .....	129
Timer1 .....	129
USART Asynchronous Master Transmission .....	74
USART Asynchronous Master Transmission (Back to Back) .....	74
USART Asynchronous Reception .....	76
USART Synchronous Receive (Master/Slave) .....	137
USART Synchronous Reception (Master Mode, SREN) .....	79
USART Synchronous Transmission .....	78
USART Synchronous Transmission (Master/Slave) .....	137