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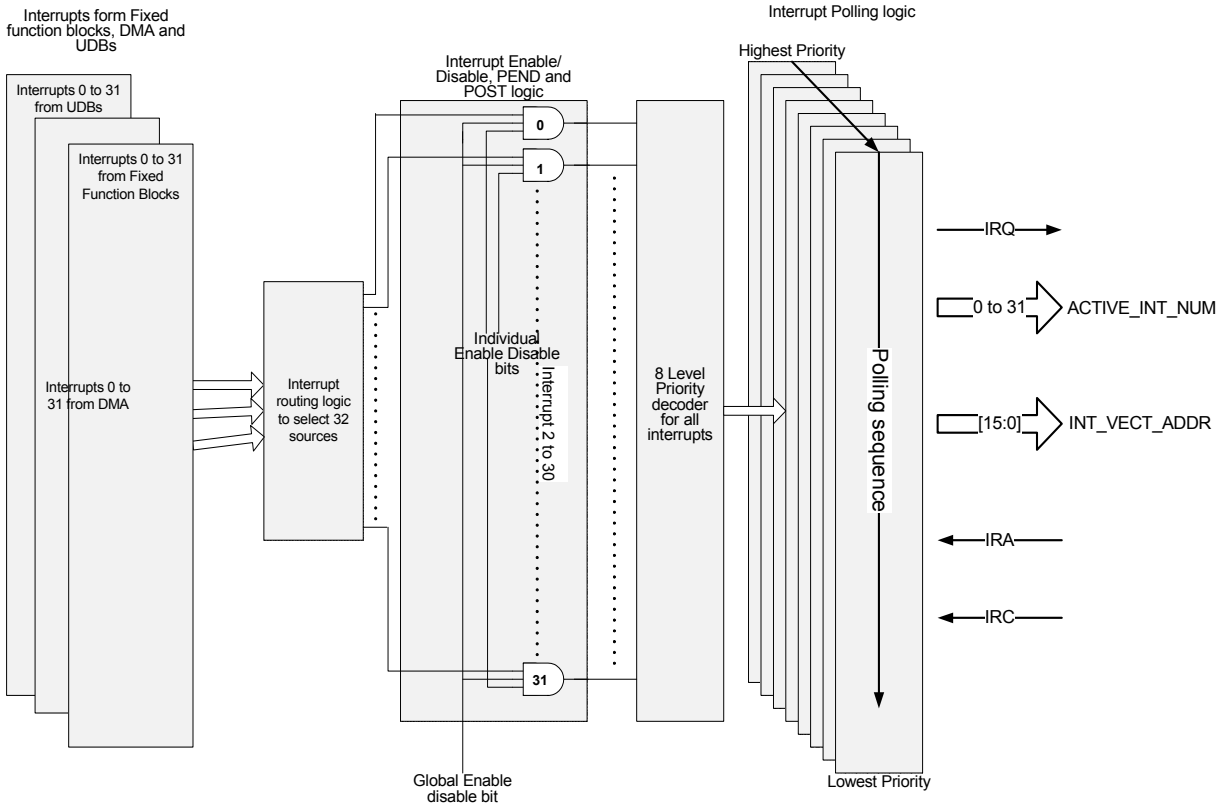
What is "Embedded - Microcontrollers"?

"Embedded - Microcontrollers" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "Embedded - Microcontrollers"

Details	
Product Status	Obsolete
Core Processor	8051
Core Size	8-Bit
Speed	50MHz
Connectivity	EBI/EMI, I²C, LINbus, SPI, UART/USART
Peripherals	CapSense, DMA, LCD, POR, PWM, WDT
Number of I/O	62
Program Memory Size	64KB (64K x 8)
Program Memory Type	FLASH
EEPROM Size	2K x 8
RAM Size	8K x 8
Voltage - Supply (Vcc/Vdd)	1.71V ~ 5.5V
Data Converters	A/D 16x12b; D/A 2x8b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	100-LQFP
Supplier Device Package	100-TQFP (14x14)
Purchase URL	https://www.e-xfl.com/product-detail/infineon-technologies/cy8c3446axa-105

Figure 4-3. Interrupt Structure



When an interrupt is pending, the current instruction is completed and the program counter is pushed onto the stack. Code execution then jumps to the program address provided by the vector. After the ISR is completed, a RETI instruction is executed and returns execution to the instruction following the previously interrupted instruction. To do this the RETI instruction pops the program counter from the stack.

If the same priority level is assigned to two or more interrupts, the interrupt with the lower vector number is executed first. Each interrupt vector may choose from three interrupt sources: Fixed Function, DMA, and UDB. The fixed function interrupts are direct connections to the most common interrupt sources and provide the lowest resource cost connection. The DMA interrupt sources provide direct connections to the two DMA interrupt sources provided per DMA channel. The third interrupt source for vectors is from the UDB digital routing array. This allows any digital signal available to the UDB array to be used as an interrupt source. Fixed function interrupts and all interrupt sources may be routed to any interrupt vector using the UDB interrupt source connections.

5.7 Memory Map

The CY8C34 8051 memory map is very similar to the MCS-51 memory map.

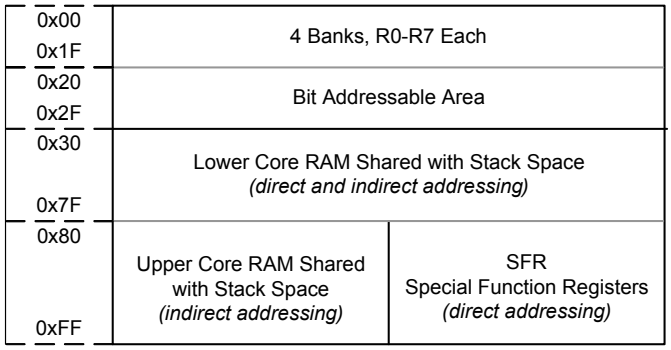
5.7.1 Code Space

The CY8C34 8051 code space is 64 KB. Only main flash exists in this space. See the Flash Program Memory on page 21.

5.7.2 Internal Data Space

The CY8C34 8051 internal data space is 384 bytes, compressed within a 256-byte space. This space consists of 256 bytes of RAM (in addition to the SRAM mentioned in Static RAM on page 21) and a 128-byte space for special function registers (SFR). See Figure 5-2. The lowest 32 bytes are used for 4 banks of registers R0-R7. The next 16 bytes are bit-addressable.

Figure 5-2. 8051 Internal Data Space



In addition to the register or bit address modes used with the lower 48 bytes, the lower 128 bytes can be accessed with direct or indirect addressing. With direct addressing mode, the upper 128 bytes map to the SFRs. With indirect addressing mode, the upper 128 bytes map to RAM. Stack operations use indirect addressing; the 8051 stack space is 256 bytes. See the "Addressing Modes" section on page 10.

5.7.3 SFRs

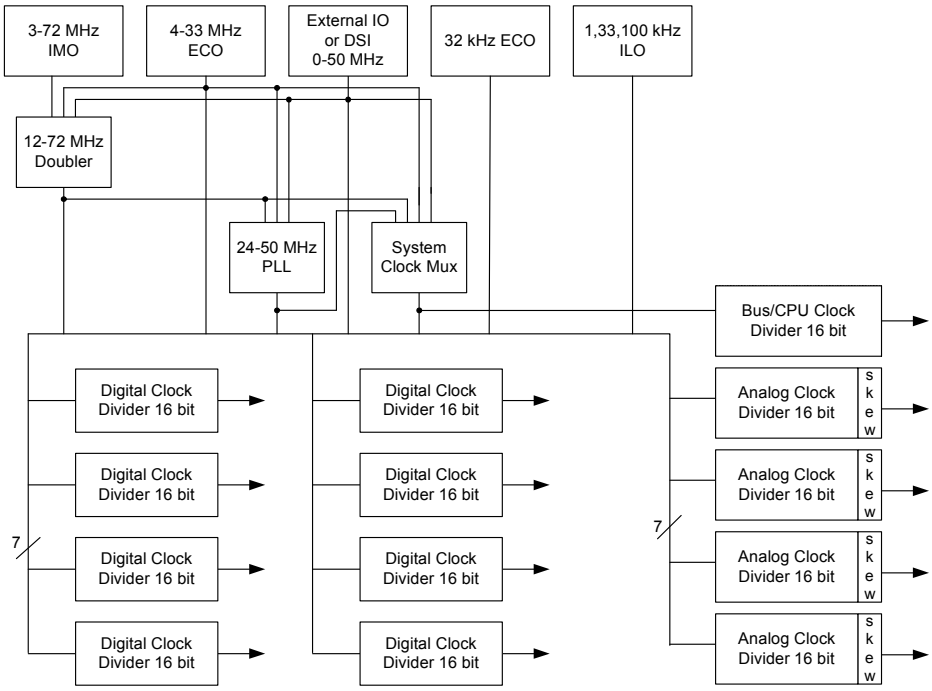
The SFR space provides access to frequently accessed registers. The memory map for the SFR memory space is shown in Table 5-4.

Table 5-4. SFR Map

Address	0/8	1/9	2/A	3/B	4/C	5/D	6/E	7/F
0×F8	SFRPRT15DR	SFRPRT15PS	SFRPRT15SEL	–	–	–	–	–
0×F0	B	–	SFRPRT12SEL	–	–	–	–	–
0×E8	SFRPRT12DR	SFRPRT12PS	MXAX	–	–	–	–	–
0×E0	ACC	–	–	–	–	–	–	–
0×D8	SFRPRT6DR	SFRPRT6PS	SFRPRT6SEL	–	–	–	–	–
0×D0	PSW	–	–	–	–	–	–	–
0×C8	SFRPRT5DR	SFRPRT5PS	SFRPRT5SEL	–	–	–	–	–
0×C0	SFRPRT4DR	SFRPRT4PS	SFRPRT4SEL	–	–	–	–	–
0×B8				–	–	–	–	–
0×B0	SFRPRT3DR	SFRPRT3PS	SFRPRT3SEL	–	–	–	–	–
0×A8	IE	–	–	–	–	–	–	–
0×A0	P2AX	–	SFRPRT1SEL	–	–	–	–	–
0×98	SFRPRT2DR	SFRPRT2PS	SFRPRT2SEL	–	–	–	–	–
0×90	SFRPRT1DR	SFRPRT1PS	–	DPX0	–	DPX1	–	–
0×88	–	SFRPRT0PS	SFRPRT0SEL	–	–	–	–	–
0×80	SFRPRT0DR	SP	DPL0	DPH0	DPL1	DPH1	DPS	–

The CY8C34 family provides the standard set of registers found on industry standard 8051 devices. In addition, the CY8C34 devices add SFRs to provide direct access to the I/O ports on the device. The following sections describe the SFRs added to the CY8C34 family.

Figure 6-1. Clocking Subsystem



6.1.1 Internal Oscillators

6.1.1.1 Internal Main Oscillator

In most designs the IMO is the only clock source required, due to its ±1-percent accuracy. The IMO operates with no external components and outputs a stable clock. A factory trim for each frequency range is stored in the device. With the factory trim, tolerance varies from ±1 percent at 3 MHz, up to ±7 percent at 62 MHz. The IMO, in conjunction with the PLL, allows generation of other clocks up to the device's maximum frequency (see PLL). The IMO provides clock outputs at 3, 6, 12, 24, 48, and 62 MHz.

6.1.1.2 Clock Doubler

The clock doubler outputs a clock at twice the frequency of the input clock. The doubler works at input frequency of 24 MHz, providing 48 MHz for the USB. It can be configured to use a clock from the IMO, MHzECO, or the DSI (external pin).

6.1.1.3 PLL

The PLL allows low-frequency, high-accuracy clocks to be multiplied to higher frequencies. This is a trade off between higher clock frequency and accuracy and, higher power consumption and increased startup time.

The PLL block provides a mechanism for generating clock frequencies based upon a variety of input sources. The PLL outputs clock frequencies in the range of 24 to 50 MHz. Its input and feedback dividers supply 4032 discrete ratios to create almost any desired clock frequency. The accuracy of the PLL output depends on the accuracy of the PLL input source. The most common PLL use is to multiply the IMO clock at 3 MHz, where it is most accurate, to generate the other clocks up to the device’s maximum frequency.

The PLL achieves phase lock within 250 µs (verified by bit setting). It can be configured to use a clock from the IMO, MHzECO or DSI (external pin). The PLL clock source can be used until lock is complete and signaled with a lock bit. The lock signal can be routed through the DSI to generate an interrupt. Disable the PLL before entering low-power modes.

6.1.1.4 Internal Low-Speed Oscillator

The ILO provides clock frequencies for low-power consumption, including the watchdog timer, and sleep timer. The ILO generates up to three different clocks: 1 kHz, 33 kHz, and 100 kHz. The 1-kHz clock (CLK1K) is typically used for a background ‘heartbeat’ timer. This clock inherently lends itself to low-power supervisory operations such as the watchdog timer and long sleep intervals using the central timewheel (CTW).

The central timewheel is a 1-kHz, free running, 13-bit counter clocked by the ILO. The central timewheel is always enabled, except in hibernate mode and when the CPU is stopped during debug on chip mode. It can be used to generate periodic interrupts for timing purposes or to wake the system from a low-power mode. Firmware can reset the central timewheel. Systems that require accurate timing should use the RTC capability instead of the central timewheel.

The 100-kHz clock (CLK100K) can be used as a low power master clock. It can also generate time intervals using the fast timewheel.

The fast timewheel is a 5-bit counter, clocked by the 100-kHz clock. It features programmable settings and automatically resets when the terminal count is reached. An optional interrupt can be generated each time the terminal count is reached. This enables flexible, periodic interrupts of the CPU at a higher rate than is allowed using the central timewheel.

The 33-kHz clock (CLK33K) comes from a divide-by-3 operation on CLK100K. This output can be used as a reduced accuracy version of the 32.768-kHz ECO clock with no need for a crystal.

7. Digital Subsystem

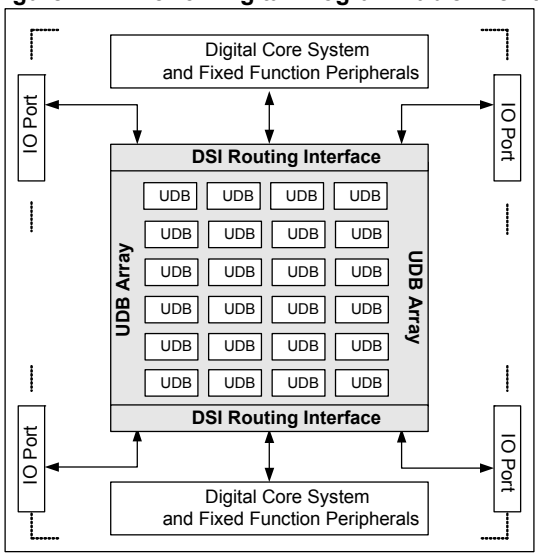
The digital programmable system creates application specific combinations of both standard and advanced digital peripherals and custom logic functions. These peripherals and logic are then interconnected to each other and to any pin on the device, providing a high level of design flexibility and IP security.

The features of the digital programmable system are outlined here to provide an overview of capabilities and architecture. You do not need to interact directly with the programmable digital system at the hardware and register level. PSoC Creator provides a high level schematic capture graphical interface to automatically place and route resources similar to PLDs.

The main components of the digital programmable system are:

- UDB – These form the core functionality of the digital programmable system. UDBs are a collection of uncommitted logic (PLD) and structural logic (Datapath) optimized to create all common embedded peripherals and customized functionality that are application or design specific.
- Universal digital block array – UDB blocks are arrayed within a matrix of programmable interconnect. The UDB array structure is homogeneous and allows for flexible mapping of digital functions onto the array. The array supports extensive and flexible routing interconnects between UDBs and the Digital System Interconnect.
- Digital system interconnect (DSI) – Digital signals from UDBs, fixed function peripherals, I/O pins, interrupts, DMA, and other system core signals are attached to the digital system interconnect to implement full featured device connectivity. The DSI allows any digital function to any pin or other feature routability when used with the universal digital block array.

Figure 7-1. CY8C34 Digital Programmable Architecture



7.1 Example Peripherals

The flexibility of the CY8C34 family's UDBs and analog blocks allow the user to create a wide range of components (peripherals). The most common peripherals were built and characterized by Cypress and are shown in the PSoC Creator component catalog, however, users may also create their own custom components using PSoC Creator. Using PSoC Creator, users may also create their own components for reuse within their organization, for example sensor interfaces, proprietary algorithms, and display interfaces.

The number of components available through PSoC Creator is too numerous to list in the data sheet, and the list is always growing. An example of a component available for use in CY8C34 family, but, not explicitly called out in this data sheet is the UART component.

7.1.1 Example Digital Components

The following is a sample of the digital components available in PSoC Creator for the CY8C34 family. The exact amount of hardware resources (UDBs, routing, RAM, flash) used by a component varies with the features selected in PSoC Creator for the component.

- Communications
  - I^2C
  - UART
  - SPI
- Functions
  - EMIF
  - PWMs
  - Timers
  - Counters
- Logic
  - NOT
  - OR
  - XOR
  - AND

7.1.2 Example Analog Components

The following is a sample of the analog components available in PSoC Creator for the CY8C34 family. The exact amount of hardware resources (SC/CT blocks, routing, RAM, flash) used by a component varies with the features selected in PSoC Creator for the component.

- Amplifiers
  - TIA
  - PGA
  - opamp
- ADC
  - Delta-sigma
- DACs
  - Current
  - Voltage
  - PWM
- Comparators
- Mixers

7.1.3 Example System Function Components

The following is a sample of the system function components available in PSoC Creator for the CY8C34 family. The exact amount of hardware resources (UDBs, SC/CT blocks, routing, RAM, flash) used by a component varies with the features selected in PSoC Creator for the component.

- CapSense
- LCD drive
- LCD control

7.1.4 Designing with PSoC Creator

7.1.4.1 More Than a Typical IDE

A successful design tool allows for the rapid development and deployment of both simple and complex designs. It reduces or eliminates any learning curve. It makes the integration of a new design into the production stream straightforward.

PSoC Creator is that design tool.

PSoC Creator is a full featured Integrated Development Environment (IDE) for hardware and software design. It is optimized specifically for PSoC devices and combines a modern, powerful software development platform with a sophisticated graphical design tool. This unique combination of tools makes PSoC Creator the most flexible embedded design platform available.

Graphical design entry simplifies the task of configuring a particular part. You can select the required functionality from an extensive catalog of components and place it in your design. All components are parameterized and have an editor dialog that allows you to tailor functionality to your needs.

PSoC Creator automatically configures clocks and routes the I/O to the selected pins and then generates APIs to give the application complete control over the hardware. Changing the PSoC device configuration is as simple as adding a new component, setting its parameters, and rebuilding the project.

At any stage of development you are free to change the hardware configuration and even the target processor. To retarget your application (hardware and software) to new devices, even from 8- to 32-bit families, just select the new device and rebuild.

You also have the ability to change the C compiler and evaluate an alternative. Components are designed for portability and are validated against all devices, from all families, and against all supported tool chains. Switching compilers is as easy as editing the from the project options and rebuilding the application with no errors from the generated APIs or boot code.

7.1.4.2 Component Catalog

The component catalog is a repository of reusable design elements that select device functionality and customize your PSoC device. It is populated with an impressive selection of content; from simple primitives such as logic gates and device registers, through the digital timers, counters and PWMs, plus analog components such as ADC, and DACs, and communication protocols, such as I^2C, USB, and CAN. See Example Peripherals on page 40 for more details about available peripherals. All content is fully characterized and carefully documented in data sheets with code examples, AC/DC specifications, and user code ready APIs.

7.1.4.3 Design Reuse

The symbol editor gives you the ability to develop reusable components that can significantly reduce future design time. Just draw a symbol and associate that symbol with your proven design. PSoC Creator allows for the placement of the new symbol anywhere in the component catalog along with the content provided by Cypress. You can then reuse your content as many times as you want, and in any number of projects, without ever having to revisit the details of the implementation.

7.1.4.4 Software Development

Anchoring the tool is a modern, highly customizable user interface. It includes project management and integrated editors for C and assembler source code, as well the design entry tools.

Project build control leverages compiler technology from top commercial vendors such as ARM® Limited, Keil™, and CodeSourcery (GNU). Free versions of Keil C51 and GNU C Compiler (GCC) for ARM, with no restrictions on code size or end product distribution, are included with the tool distribution. Upgrading to more optimizing compilers is a snap with support for the professional Keil C51 product and ARM RealView™ compiler.

7.1.4.5 Nonintrusive Debugging

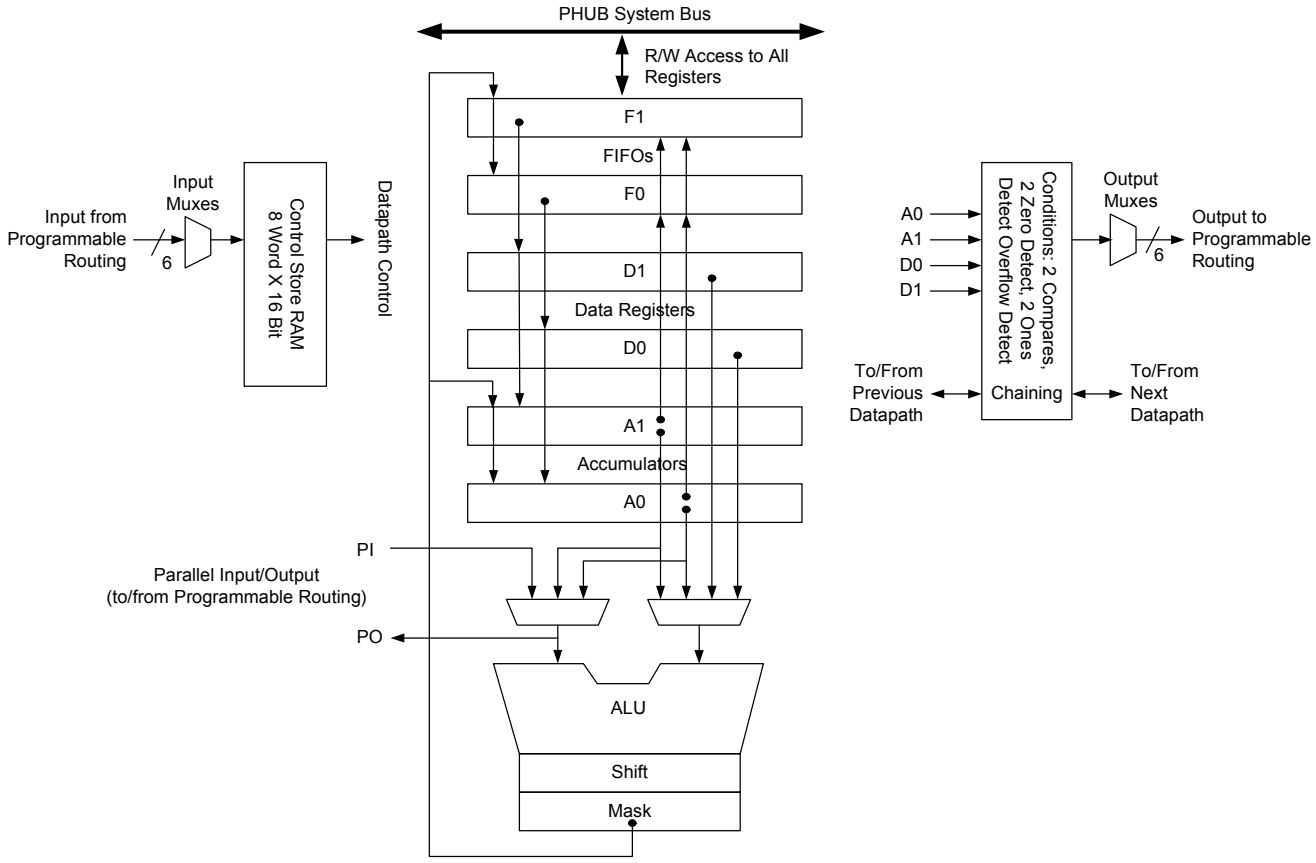
With JTAG (4-wire) and SWD (2-wire) debug connectivity available on all devices, the PSoC Creator debugger offers full control over the target device with minimum intrusion. Breakpoints and code execution commands are all readily available from toolbar buttons and an impressive lineup of windows—register, locals, watch, call stack, memory and peripherals—make for an unparalleled level of visibility into the system.

PSoC Creator contains all the tools necessary to complete a design, and then to maintain and extend that design for years to come. All steps of the design flow are carefully integrated and optimized for ease-of-use and to maximize productivity.

7.2.2 Datapath Module

The datapath contains an 8-bit single cycle ALU, with associated compare and condition generation logic. This datapath block is optimized to implement embedded functions, such as timers, counters, integrators, PWMs, PRS, CRC, shifters and dead band generators and many others.

Figure 7-4. Datapath Top Level



7.2.2.1 Working Registers

The datapath contains six primary working registers, which are accessed by CPU firmware or DMA during normal operation.

Table 7-1. Working Datapath Registers

Name	Function	Description
A0 and A1	Accumulators	These are sources and sinks for the ALU and also sources for the compares.
D0 and D1	Data Registers	These are sources for the ALU and sources for the compares.
F0 and F1	FIFOs	These are the primary interface to the system bus. They can be a data source for the data registers and accumulators or they can capture data from the accumulators or ALU. Each FIFO is four bytes deep.

7.2.2.2 Dynamic Datapath Configuration RAM

Dynamic configuration is the ability to change the datapath function and internal configuration on a cycle-by-cycle basis, under sequencer control. This is implemented using the 8-word × 16-bit configuration RAM, which stores eight unique 16-bit wide configurations. The address input to this RAM controls the sequence, and can be routed from any block connected to the UDB routing matrix, most typically PLD logic, I/O pins, or from the outputs of this or other datapath blocks.

ALU

The ALU performs eight general purpose functions. They are:

- Increment
- Decrement
- Add
- Subtract
- Logical AND
- Logical OR
- Logical XOR
- Pass, used to pass a value through the ALU to the shift register, mask, or another UDB register.

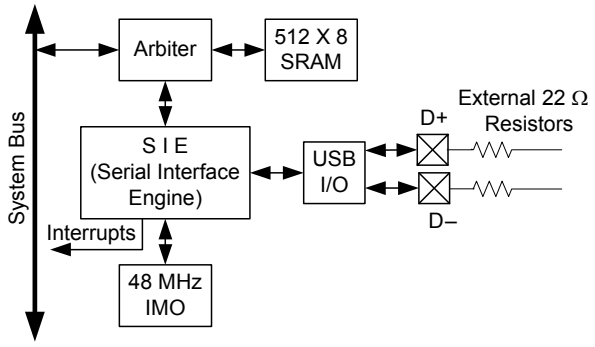
7.6 USB

PSoC includes a dedicated Full-Speed (12 Mbps) USB 2.0 transceiver supporting all four USB transfer types: control, interrupt, bulk, and isochronous. PSoC Creator provides full configuration support. USB interfaces to hosts through two dedicated USBIO pins, which are detailed in the "I/O System and Routing" section on page 33.

USB includes the following features:

- Eight unidirectional data endpoints
- One bidirectional control endpoint 0 (EP0)
- Shared 512-byte buffer for the eight data endpoints
- Dedicated 8-byte buffer for EP0
- Three memory modes
  - Manual memory management with no DMA access
  - Manual memory management with manual DMA access
  - Automatic memory management with automatic DMA access
- Internal 3.3-V regulator for transceiver
- Internal 48-MHz main oscillator mode that auto locks to USB bus clock, requiring no external crystal for USB (USB equipped parts only)
- Interrupts on bus and each endpoint event, with device wakeup
- USB reset, suspend, and resume operations
- Bus-powered and self-powered modes

Figure 7-16. USB



7.7 Timers, Counters, and PWMs

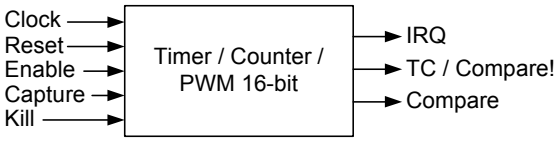
The timer/counter/PWM peripheral is a 16-bit dedicated peripheral providing three of the most common embedded peripheral features. As almost all embedded systems use some combination of timers, counters, and PWMs. Four of them have been included on this PSoC device family. Additional and more advanced functionality timers, counters, and PWMs can also be instantiated in UDBs as required. PSoC Creator allows you to choose the timer, counter, and PWM features that they require. The tool set utilizes the most optimal resources available.

The timer/counter/PWM peripheral can select from multiple clock sources, with input and output signals connected through the DSI routing. DSI routing allows input and output connections to any device pin and any internal digital signal accessible through the DSI. Each of the four instances has a compare output, terminal count output (optional complementary compare output), and programmable interrupt request line. The Timer/Counter/PWMs are configurable as free running, one shot, or Enable input controlled. The peripheral has timer reset and capture inputs, and a kill input for control of the comparator outputs. The peripheral supports full 16-bit capture.

Timer/Counter/PWM features include:

- 16-bit Timer/Counter/PWM (down count only)
- Selectable clock source
- PWM comparator (configurable for LT, LTE, EQ, GTE, GT)
- Period reload on start, reset, and terminal count
- Interrupt on terminal count, compare true, or capture
- Dynamic counter reads
- Timer capture mode
- Count while enable signal is asserted mode
- Free run mode
- One Shot mode (stop at end of period)
- Complementary PWM outputs with deadband
- PWM output kill

Figure 7-17. Timer/Counter/PWM



7.8 I²C

The I²C peripheral provides a synchronous two wire interface designed to interface the PSoC device with a two wire I²C serial communication bus. It is compatible[15] with I²C Standard-mode, Fast-mode, and Fast-mode Plus devices as defined in the NXP I2C-bus specification and user manual (UM10204). The I2C bus I/O may be implemented with GPIO or SIO in open-drain modes. Additional I²C interfaces can be instantiated using Universal Digital Blocks (UDBs) in PSoC Creator, as required.

To eliminate the need for excessive CPU intervention and overhead, I²C specific support is provided for status detection and generation of framing bits. I²C operates as a slave, a master, or multimaster (Slave and Master).[16]. In slave mode, the unit always listens for a start condition to begin sending or receiving data. Master mode supplies the ability to generate the Start and Stop conditions and initiate transactions. Multimaster mode provides clock synchronization and arbitration to allow multiple masters on the same bus. If Master mode is enabled and Slave mode is not enabled, the block does not generate interrupts on externally generated Start conditions. I²C interfaces through DSI routing and allows direct connections to any GPIO or SIO pins.

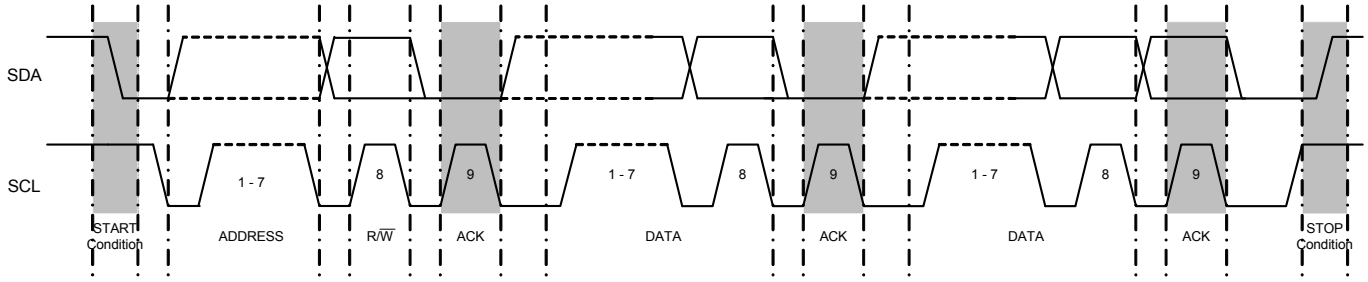
I²C provides hardware address detect of a 7-bit address without CPU intervention. Additionally the device can wake from low-power modes on a 7-bit hardware address match. If wakeup functionality is required, I²C pin connections are limited to the two special sets of SIO pins.

I²C features include:

- Slave and master, transmitter, and receiver operation
- Byte processing for low CPU overhead
- Interrupt or polling CPU interface
- Support for bus speeds up to 1 Mbps
- 7 or 10-bit addressing (10-bit addressing requires firmware support)
- SMBus operation (through firmware support - SMBus supported in hardware in UDBs)
- 7-bit hardware address compare
- Wake from low-power modes on address match
- Glitch filtering (active and alternate-active modes only)

Data transfers follow the format shown in Figure 7-18. After the START condition (S), a slave address is sent. This address is 7 bits long followed by an eighth bit which is a data direction bit (R/W) - a 'zero' indicates a transmission (WRITE), a 'one' indicates a request for data (READ). A data transfer is always terminated by a STOP condition (P) generated by the master.

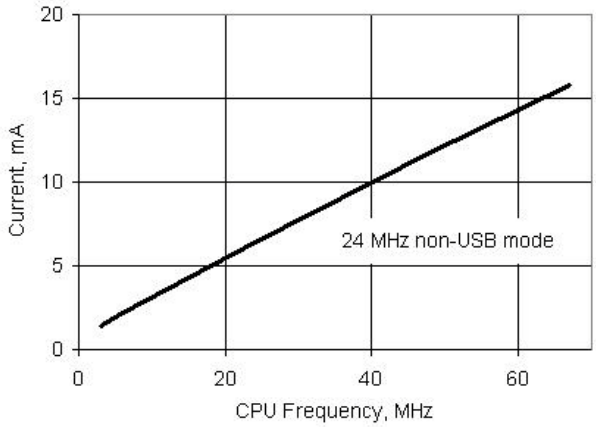
Figure 7-18. I²C Complete Transfer Timing



Notes

15. The I²C peripheral is non-compliant with the NXP I²C specification in the following areas: analog glitch filter, I/O V_{OL}/I_{OL}, I/O hysteresis. The I²C Block has a digital glitch filter (not available in sleep mode). The Fast-mode minimum fall-time specification can be met by setting the I/Os to slow speed mode. See the I/O Electrical Specifications in "Inputs and Outputs" section on page 74 for details.
16. Fixed-block I²C does not support undefined bus conditions, nor does it support Repeated Start in Slave mode. These conditions should be avoided, or the UDB-based I²C component should be used instead.

Figure 11-1. Active Mode Current vs F_{CPU}, V_{DD} = 3.3 V, Temperature = 25 °C



11.4 Inputs and Outputs

Specifications are valid for -40°C ≤ Ta ≤ 125°C and Tj ≤ 150°C, except where noted. Specifications are valid for 1.71 V to 5.5 V, except where noted.

11.4.1 GPIO

Table 11-6. GPIO DC Specifications

Parameter	Description	Conditions	Min	Typ	Max	Units
Vih	Input voltage high threshold	CMOS Input, PRT[x]CTL = 0	0.7 × Vddio	-	-	V
Vil	Input voltage low threshold	CMOS Input, PRT[x]CTL = 0	-	-	0.3 × Vddio	V
Vih	Input voltage high threshold	LVTTL Input, PRT[x]CTL = 1,Vddio < 2.7 V	0.7 x Vddio	-	-	V
Vih	Input voltage high threshold	LVTTL Input, PRT[x]CTL = 1, Vddio ≥ 2.7V	2.0	-	-	V
Vil	Input voltage low threshold	LVTTL Input, PRT[x]CTL = 1,Vddio < 2.7 V	-	-	0.3 x Vddio	V
Vil	Input voltage low threshold	LVTTL Input, PRT[x]CTL = 1, Vddio ≥ 2.7V	-	-	0.8	V
Voh	Output voltage high	Ioh = 4 mA at 3.3 Vddio	Vddio - 0.6	-	-	V
		Ioh = 1 mA at 1.8 Vddio	Vddio - 0.5	-	-	V
Vol	Output voltage low	Iol = 6 mA at 3.3 Vddio	–	–	0.6	V
		Iol = 3 mA at 1.8 Vddio	–	–	0.6	V
		Iol = 3 mA at 3.3 Vddio	–	–	0.4	V
Rpullup	Pull up resistor		3.5	5.6	8.5	kΩ
Rpulldown	Pull down resistor		3.5	5.6	8.5	kΩ
Iil	Input leakage current (absolute value)[30]	25°C, Vddio = 3.0 V	-	-	2	nA
C_{IN}	Input capacitance[30]	GPIOs not shared with opamp outputs, MHz ECO or kHzECO	–	4	7	pF
		GPIOs shared with MHz ECO or kHzECO[31]	–	5	7	pF
		GPIOs shared with opamp outputs	–	–	18	pF
Vh	Input voltage hysteresis (Schmitt-Trigger)[30]		-	40	-	mV
Idiode	Current through protection diode to Vddio and Vssio		-	-	100	µA
Rglobal	Resistance pin to analog global bus	25°C, Vddio = 3.0 V	–	320	–	Ω
Rmux	Resistance pin to analog mux bus	25°C, Vddio = 3.0 V	–	220	–	Ω

Notes
30. Based on device characterization (Not production tested).
31. For information on designing with PSoC 3 oscillators, refer to the application note, AN54439 - PSoC® 3 and PSoC 5 External Oscillator.

11.5 Analog Peripherals

Specifications are valid for -40°C ≤ Ta ≤ 125°C and Tj ≤ 150°C, except where noted. Specifications are valid for 1.71 V to 5.5 V, except where noted.

11.5.1 Opamp

Table 11-15. Opamp DC Specifications

Parameter	Description	Conditions	Min	Typ	Max	Units
Vioff	Input offset voltage	-40°C ≤ Ta ≤ 85°C and Tj ≤ 100°C	-	-	±2.5	mV
		-40°C ≤ Ta ≤ 125°C and Tj ≤ 150°C	-	-	±5.0	mV
TCVos	Input offset voltage drift with temperature	Power mode = high	–	–	±30	µV / °C
Ge1	Gain error, unity gain buffer mode	Rload = 1 kΩ	-	-	±0.1	%
Vi	Input voltage range		Vssa	-	Vdda	mV
Vo	Output voltage range	Output load = 1 mA	Vssa + 50	-	Vdda - 50	mV
Iout	Output current	Output voltage is between Vssa +500 mV and Vdda -500 mV, and Vdda > 2.7 V, -40°C ≤ Ta ≤ 85°C and Tj ≤ 100°C	25	-	-	mA
		Output voltage is between Vssa +500 mV and Vdda -500 mV, and Vdda > 2.7 V, -40°C ≤ Ta ≤ 125°C and Tj ≤ 150°C	20	-	-	mA
Iout	Output current	Output voltage is between Vssa +500 mV and Vdda -500 mV, and Vdda > 1.7 V and Vdda < 2.7 V	16	-	-	mA
I_{DD}	Quiescent current	Power mode = min	–	250	400	µA
		Power mode = low	–	250	400	µA
		Power mode = med	–	330	950	µA
		Power mode = high	–	1000	2500	µA
CMRR	Common mode rejection ratio[29]		80	–	–	dB
PSRR	Power supply rejection ratio	Vdda ≥ 2.7 V	85	–	–	dB
		Vdda < 2.7 V	70	–	–	dB

Figure 11-16. Opamp Voffset Histogram, 3388 samples/847 parts, 25 °C, Vdda = 5 V

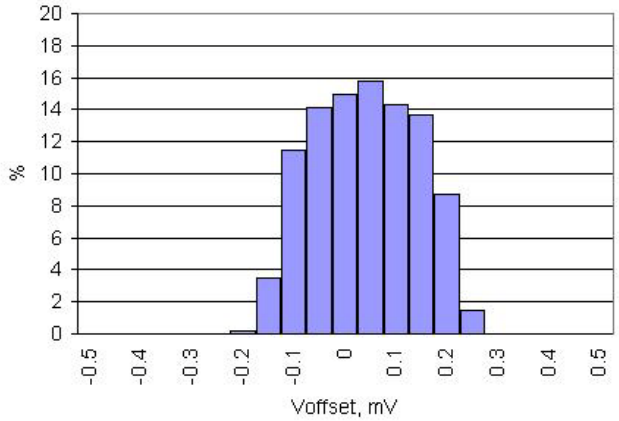


Figure 11-20. Opamp Operating Current vs Vdda and Power Mode

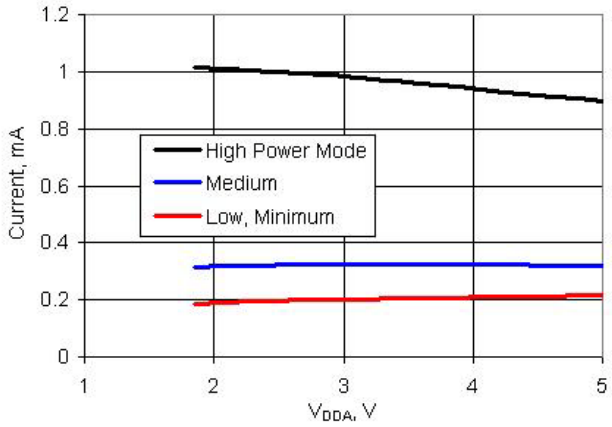
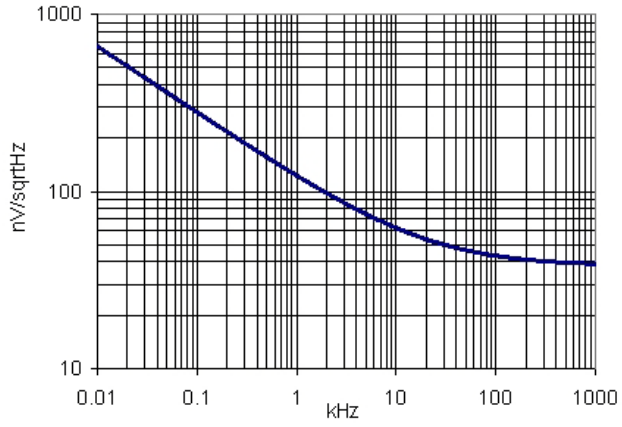


Table 11-16. Opamp AC Specifications

Parameter	Description	Conditions	Min	Typ	Max	Units
GBW	Gain-bandwidth product	Power mode = minimum, 15 pF load	1	–	–	MHz
		Power mode = low, 15 pF load	2	–	–	MHz
		Power mode = medium, 200 pF load	1	–	–	MHz
		Power mode = high, 200 pF load	2.5	–	–	MHz
SR	Slew rate, 20% - 80%	Power mode = low, 15 pF load	1.1	–	–	V/µs
		Power mode = medium, 200 pF load	0.9	–	–	V/µs
		Power mode = high, 200 pF load	3	–	–	V/µs
e_n	Input noise density	Power mode = high, Vdda = 5 V, at 100 kHz	–	45	–	nV/sqrtHz

Figure 11-21. Opamp Noise vs Frequency, Power Mode = High, Vdda = 5 V



11.5.6 IDAC

All specifications are based on use of the low-resistance IDAC output pins (see Pin Descriptions on page 9 for details). See the IDAC component data sheet in PSoC Creator for full electrical specifications and APIs.

Unless otherwise specified, all charts and graphs show typical values.

Table 11-24. IDAC (Current Digital-to-Analog Converter) DC Specifications

Parameter	Description	Conditions	Min	Typ	Max	Units
Resolution			-	8	-	
I_{OUT}	Output current at code = 255	Range = 2.04 mA, code = 255, $V_{DDA} \geq 2.7$ V, Rload = 600 Ω	–	2.04	–	mA
		Range = 2.04 mA, high speed mode, code = 255, $V_{DDA} \leq 2.7$ V, Rload = 300 Ω	–	2.04	–	mA
		Range = 255 µA, code = 255, Rload = 600 Ω	–	255	–	µA
		Range = 31.875 µA, code = 255, Rload = 600 Ω	–	31.875	–	µA
	Monotonicity		–	–	Yes	
INL	Integral nonlinearity	Sink mode, range = 255 µA, Codes 8 – 255, Rload = 2.4 kΩ, Cload = 15 pF	–	±0.9	±1	LSB
		Source mode, range = 255 µA, Codes 8 – 255, Rload = 2.4 kΩ, Cload = 15 pF	–	±1.2	±1.5	LSB
DNL	Differential nonlinearity	Sink mode, range = 255 µA, Rload = 2.4 kΩ, Cload = 15 pF	–	±0.3	±1	LSB
		Source mode, range = 255 µA, Rload = 2.4 kΩ, Cload = 15 pF	–	±0.3	±1	LSB
Ezs	Zero scale error	-40°C ≤ Ta ≤ 85°C and Tj ≤ 100°C	-	0	±1	LSB
		-40°C ≤ Ta ≤ 125°C and Tj ≤ 150°C	-	-	±2	LSB
Eg	Gain error	Range = 2.04 mA, 25 °C	–	–	±2.5	%
		Range = 255 µA, 25 ° C	–	–	±2.5	%
		Range = 31.875 µA, 25 ° C	–	–	±3.5	%
TC_Eg	Temperature coefficient of gain error	Range = 2.04 mA	–	–	0.04	% / °C
		Range = 255 µA	–	–	0.04	% / °C
		Range = 31.875 µA	–	–	0.05	% / °C
Vcompliance	Dropout voltage, source or sink mode	Voltage headroom at max current, Rload to Vdda or Rload to Vssa, Vdiff from Vdda	1	–	–	V

11.5.12 LCD Direct Drive

Table 11-35. LCD Direct Drive DC Specifications

Parameter	Description	Conditions	Min	Typ	Max	Units
I_{CC}	LCD system operating current	Device sleep mode with wakeup at 400-Hz rate to refresh LCDs, bus clock = 3 Mhz, Vddio = Vdda = 3 V, 4 commons, 16 segments, 1/4 duty cycle, 50 Hz frame rate, no glass connected	–	38	–	µA
I_{CC_SEG}	Current per segment driver	Strong drive mode	–	260	–	µA
V_{BIAS}	LCD bias range (V_{BIAS} refers to the main output voltage(V0) of LCD DAC)	$V_{DDA} \geq 3$ V and $V_{DDA} \geq V_{BIAS}$	2	–	5	V
	LCD bias step size	$V_{DDA} \geq 3$ V and $V_{DDA} \geq V_{BIAS}$	–	9.1 × V_{DDA}	–	mV
	LCD capacitance per segment/common driver	Drivers may be combined	–	500	5000	pF
	Long term segment offset		–	–	20	mV
I_{OUT}	Output drive current per segment driver)	Vddio = 5.5V, strong drive mode	355	–	710	µA

Table 11-36. LCD Direct Drive AC Specifications

Parameter	Description	Conditions	Min	Typ	Max	Units
f_{LCD}	LCD frame rate		10	50	150	Hz

11.6.4 I²C

Table 11-43. Fixed I ²C DC Specifications

Parameter	Description	Conditions	Min	Typ	Max	Units
	Block current consumption	Enabled, configured for 100 kbps	–	–	250	µA
	–	Enabled, configured for 400 kbps	–	–	260	µA
	–	Wake from sleep mode	–	–	30	µA

Table 11-44. Fixed I ²C AC Specifications

Parameter	Description	Conditions	Min	Typ	Max	Units
	Bit rate		-	-	1	Mbps

11.6.5 Controller Area Network[48]

Table 11-45. CAN DC Specifications

Parameter	Description	Conditions	Min	Typ	Max	Units
	Block current consumption	500 kbps	-	-	285	µA
		1 Mbps	-	-	330	µA

Table 11-46. CAN AC Specifications

Parameter	Description	Conditions	Min	Typ	Max	Units
	Bit rate	Minimum 8 MHz clock	-	-	1	Mbit

Note
48. Refer to ISO 11898 specification for details.
49. Applicable at -40°C to 85°C; 50 MHz at -40°C to 125°C.