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"Embedded - Microcontrollers" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "<u>Embedded -</u> <u>Microcontrollers</u>"

Details

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Details	
Product Status	Active
Core Processor	PIC
Core Size	8-Bit
Speed	32MHz
Connectivity	I ² C, LINbus, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, POR, PWM, WDT
Number of I/O	12
Program Memory Size	3.5KB (2K x 14)
Program Memory Type	FLASH
EEPROM Size	256 x 8
RAM Size	128 x 8
Voltage - Supply (Vcc/Vdd)	1.8V ~ 5.5V
Data Converters	A/D 8x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	14-TSSOP (0.173", 4.40mm Width)
Supplier Device Package	14-TSSOP
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic16f1823t-i-st

Email: info@E-XFL.COM

Address: Room A, 16/F, Full Win Commercial Centre, 573 Nathan Road, Mongkok, Hong Kong

FIGURE 1: 8-PIN DIAGRAM FOR PIC12(L)F1822

PDIP, SOIC, DFN, UDFN

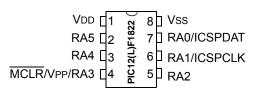
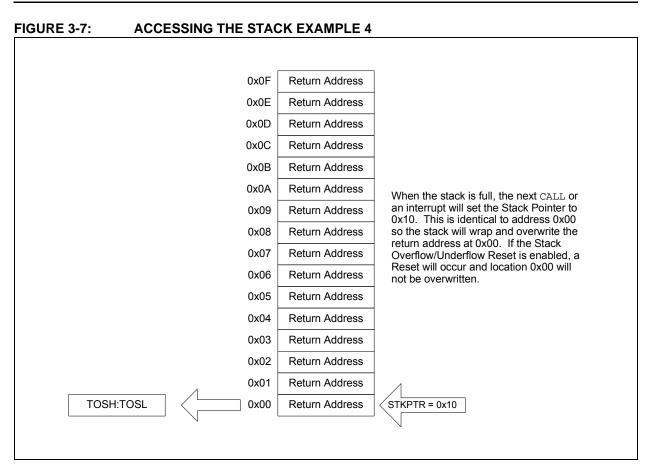


TABLE 2:8-PIN ALLOCATION TABLE (PIC12(L)F1822)

					-	•	- ()	- /						
0/1	8-Pin PDIP/SOIC/DFN/UDFN	A/D	Reference	Cap Sense	Comparator	SR Latch	Timers	ECCP	EUSART	dSSM	Interrupt	Modulator	Pull-up	Basic
RA0	7	AN0	DACOUT	CPS0	C1IN+			P1B ⁽¹⁾	TX ⁽¹⁾ CK ⁽¹⁾	SDO ⁽¹⁾ SS ⁽¹⁾	IOC	MDOUT	Y	ICSPDAT ICDDAT
RA1	6	AN1	VREF+	CPS1	C1IN0-	SRI	_	_	RX ⁽¹⁾ DT ⁽¹⁾	SCL SCK	IOC	MDMIN	Y	ICSPCLK ICPCLK
RA2	5	AN2	—	CPS2	C1OUT	SRQ	TOCKI	CCP1 ⁽¹⁾ P1A ⁽¹⁾ FLT0	—	SDA SDI	INT/ IOC	MDCIN1	Y	_
RA3	4	_	—	_	_	—	T1G ⁽¹⁾	_	—	SS ⁽¹⁾	IOC	—	Y	MCLR Vpp
RA4	3	AN3	—	CPS3	C1IN1-	—	T1G ⁽¹⁾ T1OSO	P1B ⁽¹⁾	TX ⁽¹⁾ CK ⁽¹⁾	SDO ⁽¹⁾	IOC	MDCIN2	Y	OSC2 CLKOUT CLKR
RA5	2		—			SRNQ	T1CKI T1OSI	CCP1 ⁽¹⁾ P1A ⁽¹⁾	RX ⁽¹⁾ DT ⁽¹⁾		IOC	—	Y	OSC1 CLKIN
Vdd	1	—	_	—	—	—	—	_	_	—	—	—	_	Vdd
Vss	8		—		_		_	_	—	_	_	—	_	Vss

Note 1: Pin function is selectable via the APFCON register.



3.4.2 OVERFLOW/UNDERFLOW RESET

If the STVREN bit in Configuration Word 2 is programmed to '1', the device will be reset if the stack is PUSHed beyond the sixteenth level or POPed beyond the first level, setting the appropriate bits (STKOVF or STKUNF, respectively) in the PCON register.

3.5 Indirect Addressing

The INDFn registers are not physical registers. Any instruction that accesses an INDFn register actually accesses the register at the address specified by the File Select Registers (FSR). If the FSRn address specifies one of the two INDFn registers, the read will return '0' and the write will not occur (though Status bits may be affected). The FSRn register value is created by the pair FSRnH and FSRnL.

The FSR registers form a 16-bit address that allows an addressing space with 65536 locations. These locations are divided into three memory regions:

- · Traditional Data Memory
- Linear Data Memory
- Program Flash Memory

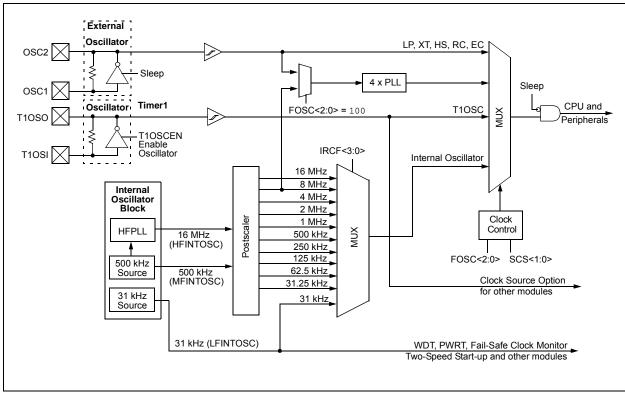


FIGURE 5-1: SIMPLIFIED PIC[®] MCU CLOCK SOURCE BLOCK DIAGRAM

R/W-0/0	R/W-0/0	R/W-1/1	R/W-1/1	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	
CLKREN	CLKROE	CLKRSLR	CLKRI	DC<1:0>	(CLKRDIV<2:0>	>	
bit 7							bit 0	
Legend:								
R = Readable	e bit	W = Writable	bit	•	nented bit, read			
u = Bit is uncl	nanged	x = Bit is unkr	nown	-n/n = Value a	at POR and BC	OR/Value at all	other Resets	
'1' = Bit is set		'0' = Bit is clea	ared					
bit 7	CI KREN: Re	eference Clock	Module Enabl	e bit				
		ce clock module		o bit				
	0 = Reference	ce clock module	e is disabled					
bit 6	CLKROE: Re	eference Clock	Output Enable	e bit ⁽³⁾				
		ce clock output		•				
	0 = Reference	ce clock output	disabled on C	LKR pin				
bit 5	CLKRSLR: F	Reference Clock	< Slew Rate C	ontrol limiting e	nable bit			
		e limiting is ena						
bit 4-3		e limiting is disa		ala hita				
DIL 4-3		0>: Reference		cie dits				
		outputs duty cyc						
		outputs duty cyc						
	00 = Clock o	outputs duty cyc	le of 0%					
bit 2-0	CLKRDIV<2:	:0> Reference (Clock Divider I	bits				
		clock value divi	•					
	110 = Base clock value divided by 64 101 = Base clock value divided by 32							
	100 = Base clock value divided by 32							
		clock value divi	•					
010 = Base clock value divided by 4								
001 = Base clock value divided by $2^{(1)}$ 000 = Base clock value ⁽²⁾								
	000 = Base	CIOCK VAIUE						
Note 1: In	this mode, the	25% and 75% (duty cycle acc	uracy will be de	ependent on the	e source clock	duty cycle.	

REGISTER 6-1: CLKRCON: REFERENCE CLOCK CONTROL REGISTER

- 2: In this mode, the duty cycle will always be equal to the source clock duty cycle, unless a duty cycle of 0% is selected.
- **3:** To route CLKR to pin, CLKOUTEN of Configuration Word 1 = 1 is required. CLKOUTEN of Configuration Word 1 = 0 will result in Fosc/4. See **Section 6.3 "Conflicts with the CLKR pin"** for details.

7.1 Power-on Reset (POR)

The POR circuit holds the device in Reset until VDD has reached an acceptable level for minimum operation. Slow rising VDD, fast operating speeds or analog performance may require greater than minimum VDD. The PWRT, BOR or MCLR features can be used to extend the start-up period until all device operation conditions have been met.

7.1.1 POWER-UP TIMER (PWRT)

The Power-up Timer provides a nominal 64 ms timeout on POR or Brown-out Reset.

The device is held in Reset as long as PWRT is active. The PWRT delay allows additional time for the VDD to rise to an acceptable level. The Power-up Timer is enabled by clearing the PWRTE bit in Configuration Word 1.

The Power-up Timer starts after the release of the POR and BOR.

For additional information, refer to Application Note AN607, *"Power-up Trouble Shooting"* (DS00607).

7.2 Brown-Out Reset (BOR)

The BOR circuit holds the device in Reset when VDD reaches a selectable minimum level. Between the POR and BOR, complete voltage range coverage for execution protection can be implemented.

The Brown-out Reset module has four operating modes controlled by the BOREN<1:0> bits in Configuration Word 1. The four operating modes are:

- · BOR is always on
- · BOR is off when in Sleep
- · BOR is controlled by software
- · BOR is always off

Refer to Table 7-1 for more information.

The Brown-out Reset voltage level is selectable by configuring the BORV bit in Configuration Word 2.

A VDD noise rejection filter prevents the BOR from triggering on small events. If VDD falls below VBOR for a duration greater than parameter TBORDC, the device will reset. See Figure 7-3 for more information.

BOREN Config bits	SBOREN	Device Mode	BOR Mode	Device Operation upon release of POR	Device Operation upon wake- up from Sleep
BOR_ON (11)	х	Х	Active	Waits for B	OR ready ⁽¹⁾
BOR_NSLEEP (10)	х	Awake	Active	Waite for I	
BOR_NSLEEP (10)	х	Sleep	Disabled		BOR ready
BOR_SBOREN (01)	1	х	Active	Begins im	nmediately
BOR_SBOREN (01)	0	х	Disabled	Begins im	nmediately
BOR_OFF (00)	х	х	Disabled	Begins im	nmediately

TABLE 7-1:BOR OPERATING MODES

Note 1: In these specific cases, "Release of POR" and "Wake-up from Sleep", there is no delay in start-up. The BOR ready flag, (BORRDY = 1), will be set before the CPU is ready to execute instructions because the BOR circuit is forced on by the BOREN<1:0> bits.

7.2.1 BOR IS ALWAYS ON

When the BOREN bits of Configuration Word 1 are set to '11', the BOR is always on. The device start-up will be delayed until the BOR is ready and VDD is higher than the BOR threshold.

BOR protection is active during Sleep. The BOR does not delay wake-up from Sleep.

7.2.2 BOR IS OFF IN SLEEP

When the BOREN bits of Configuration Word 1 are set to '10', the BOR is on, except in Sleep. The device start-up will be delayed until the BOR is ready and VDD is higher than the BOR threshold.

BOR protection is not active during Sleep. The device wake-up will be delayed until the BOR is ready.

U-0	U-0	U-0	U-0	R/W-1/1	R/W-1/1	R/W-1/1	R/W-1/1
—	—	—	_	ANSC3	ANSC2	ANSC1	ANSC0
bit 7							bit 0
Legend:							
R = Readable I	bit	W = Writable	bit	U = Unimplen	nented bit, read	l as '0'	
u = Bit is uncha	anged	x = Bit is unkr	nown	-n/n = Value a	at POR and BO	R/Value at all	other Resets
'1' = Bit is set		'0' = Bit is clea	ared				

REGISTER 12-10: ANSELC: PORTC ANALOG SELECT REGISTER

bit 7-4 Unimplemented: Read as '0'

bit 3-0
 ANSC<3:0>: Analog Select between Analog or Digital Function on pins RC<3:0>, respectively
 0 = Digital I/O. Pin is assigned to port or digital special function.
 1 = Analog input. Pin is assigned as analog input⁽¹⁾. Digital input buffer disabled.

Note 1: When setting a pin to an analog input, the corresponding TRIS bit must be set to Input mode in order to allow external control of the voltage on the pin.

REGISTER 12-11: WPUC: WEAK PULL-UP PORTC REGISTER

U-0	U-0	R/W-1/1	R/W-1/1	R/W-1/1	R/W-1/1	R/W-1/1	R/W-1/1
—	—	WPUC5	WPUC4	WPUC3	WPUC2	WPUC1	WPUC0
bit 7							bit 0

Legend:		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
u = Bit is unchanged	x = Bit is unknown	-n/n = Value at POR and BOR/Value at all other Resets
'1' = Bit is set	'0' = Bit is cleared	

bit 7-6 Unimplemented: Read as '0'

bit 5-0 WPUC<5:0>: Weak Pull-up Register bits^(1, 2) 1 = Pull-up enabled 0 = Pull-up disabled

Note 1: Global WPUEN bit of the OPTION register must be cleared for individual pull-ups to be enabled.

2: The weak pull-up device is automatically disabled if the pin is in configured as an output.

TABLE 12-4: SUMMARY OF REGISTERS ASSOCIATED WITH PORTC⁽¹⁾

Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Register on Page
ANSELC	-	-	—	-	ANSC3	ANSC2	ANSC1	ANSC0	122
LATC	_	_	LATC5	LATC4	LATC3	LATC2	LATC1	LATC0	121
OPTION_REG	WPUEN	INTEDG	TMR0CS	TMR0SE	PSA		PS<2:0>		164
PORTC	_	_	RC5	RC4	RC3	RC2	RC1	RC0	121
TRISC	_	_	TRISC5	TRISC4	TRISC3	TRISC2	TRISC1	TRISC0	121
WPUC	_	_	WPUC5	WPUC4	WPUC3	WPUC2	WPUC1	WPUC0	122

Legend: x = unknown, u = unchanged, - = unimplemented locations read as '0'. Shaded cells are not used by PORTC.

Note 1: PIC16(L)F1823 only.

SRSPE SRSCKE SRSC2E ⁽¹⁾ SRSC1E SRRPE SRRCKE SRRC2E ⁽¹⁾ SRRC1								
bit 7 Image: Comparator output is high Image: Comparator output has no effect on the reset input of the SR latch bit 3 SRSPE: SR Latch 2 Reset Clock Enable bit 1 = SR latch is set when the SRI pin is high 0 = SRI pin has no effect on the set input of the SR latch bit 5 SRSCXE: SR Latch 2 Stenable bit 1 = SR latch is set when the SRI pin is high 0 = SRI pin has no effect on the set input of the SR latch bit 5 SRSCXE: SR Latch Set Clock Enable bit 1 = SR latch is set when the SRI pin is high 0 = SRCLK has no effect on the set input of the SR latch bit 5 SRSCZE: SR Latch C2 Set Enable bit 1 = SR latch is set when the C2 Comparator output is high 0 = C2 Comparator output has no effect on the set input of the SR latch bit 4 SRSCIE: SR Latch C1 Set Enable bit 1 = SR latch is set when the C1 Comparator output is high 0 = C1 Comparator output has no effect on the set input of the SR latch 1 = SR latch is reset when the SRI pin is high 0 = SRCLK has no effect on the reset input of the SR latch 1 = SR latch is reset when the C2 Comparator output is high 0 = SRC in pin has no effect on the reset input of the SR latch 1 = SR latch is reset when the SRI pin is high 0 = SRCLK has no effect on the reset input of the SR latch 1 = SR latch is reset when the C2 Comparator output is high	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0
Legend: R = Readable bit W = Writable bit U = Unimplemented bit, read as '0' u = Bit is unchanged x = Bit is unknown -n/n = Value at POR and BOR/Value at all other Reservers '1' = Bit is set '0' = Bit is cleared bit 7 SRSPE: SR Latch Peripheral Set Enable bit 1 = SR latch is set when the SRI pin is high 0 = SRI pin has no effect on the set input of the SR latch bit 6 SRSCKE: SR Latch Set Clock Enable bit 1 = Set input of SR latch is pulsed with SRCLK 0 = SRCLK has no effect on the set input of the SR latch bit 5 SRSCZE: SR Latch C2 Set Enable bit 1 = SR latch is set when the C2 Comparator output is high 0 = C2 Comparator output has no effect on the set input of the SR latch bit 4 SRSC1E: SR Latch C1 Set Enable bit 1 = SR latch is set when the C1 Comparator output is high 0 = C1 Comparator output has no effect on the set input of the SR latch bit 3 SRRPE: SR Latch Peripheral Reset Enable bit 1 = SR latch is reset when the SRI pin is high 0 = SRI pin has no effect on the reset input of the SR latch bit 2 SRRPE: SR Latch C2 Reset Clock Enable bit 1 = SR latch is reset when the SRI pin is high 0 = SRI pin has no effect on the reset input of the SR latch bit 3 SRRPE: SR Latch C2 Resest E	SRSPE	SRSCKE	SRSC2E ⁽¹⁾	SRSC1E	SRRPE	SRRCKE	SRRC2E ⁽¹⁾	SRRC1E
R = Readable bit W = Writable bit U = Unimplemented bit, read as '0' u = Bit is unchanged x = Bit is unknown -n/n = Value at POR and BOR/Value at all other Reset '1' = Bit is set '0' = Bit is cleared bit 7 SRSPE: SR Latch Peripheral Set Enable bit 1 = SR latch is set when the SRI pin is high 0 = SRI pin has no effect on the set input of the SR latch bit 6 SRSCKE: SR Latch Set Clock Enable bit 1 = Set input of SR latch is pulsed with SRCLK 0 = SRCLK has no effect on the set input of the SR latch bit 5 SRSCZE: SR Latch C2 Set Enable bit' 1 = SR latch is set when the C2 Comparator output is high 0 = C2 Comparator output has no effect on the set input of the SR latch bit 4 SRSC1E: SR Latch C1 Set Enable bit 1 = SR latch is set when the C1 Comparator output is high 0 = C1 Comparator output has no effect on the set input of the SR latch 1 = SR latch is reset when the SRI pin is high 0 = C1 Comparator output has no effect on the set input of the SR latch 1 = SR latch is reset when the SRI pin is high 0 = SRI pin has no effect on the reset input of the SR latch 1 = SR latch is reset when the SRI pin is high 0 = C1 Comparator output has no effect on the reset input of the SR latch 1 = SR latch is reset when the C2 Comparator output is high 0 = SRC KE: SR Latch C2 Reset Ena	bit 7							bit 0
R = Readable bit W = Writable bit U = Unimplemented bit, read as '0' u = Bit is unchanged x = Bit is unknown -n/n = Value at POR and BOR/Value at all other Reset '1' = Bit is set '0' = Bit is cleared -n/n = Value at POR and BOR/Value at all other Reset bit 7 SRSPE: SR Latch Peripheral Set Enable bit 1 = SR lip in has no effect on the set input of the SR latch bit 6 SRSCKE: SR Latch Set Clock Enable bit 1 = Set input of SR latch is pulsed with SRCLK 0 = SRCLK has no effect on the set input of the SR latch 5 SRSC2E: SR Latch C2 Set Enable bit ⁽¹⁾ 1 = SR latch is set when the C2 Comparator output is high 0 = C2 Comparator output has no effect on the set input of the SR latch bit 3 SRRPF: SR Latch Peripheral Reset Enable bit 1 = SR latch is set when the C1 Comparator output is high 0 = C1 Comparator output has no effect on the set input of the SR latch 5 SRCEK bit 3 SRRPF: SR Latch Peripheral Reset Enable bit 1 = SR latch is reset when the SRI pin is high 0 = C1 Comparator output has no effect on the reset input of the SR latch 5 SRCEK bit 2 SRRCKE: SR Latch Reset Clock Enable bit 1 = Reset input of SR latch is pulsed with SRCLK 0 = SRCLK has no effect on the reset input of the SR latch 5 SRCEK 5 SRCEK bit 3 SRR								
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bit 7 SRSPE: SR Latch Peripheral Set Enable bit 1 = SR latch is set when the SRI pin is high 0 = SRI pin has no effect on the set input of the SR latch bit 6 SRSCKE: SR Latch Set Clock Enable bit 1 = Set input of SR latch is pulsed with SRCLK 0 = SRCLK has no effect on the set input of the SR latch bit 5 SRSC2E: SR Latch C2 Set Enable bit ⁽¹⁾ 1 = SR latch is set when the C2 Comparator output is high 0 = C2 Comparator output has no effect on the set input of the SR latch bit 4 SRSC1E: SR Latch C1 Set Enable bit 1 = SR latch is set when the C1 Comparator output is high 0 = C1 Comparator output has no effect on the set input of the SR latch bit 3 SRRPE: SR Latch Peripheral Reset Enable bit 1 = SR latch is reset when the SRI pin is high 0 = SRI pin has no effect on the reset input of the SR latch bit 2 SRRCKE: SR Latch Reset Clock Enable bit 1 = SR latch is reset when the SRI pin is high 0 = SRI pin has no effect on the reset input of the SR latch bit 1 SRRCKE: SR Latch C2 Reset Enable bit 1 = Reset input of SR latch is pulsed with SRCLK 0 = SRCLK has no effect on the reset input of the SR latch bit 1 SRRCZE: SR Latch C2 Reset Enable bit 1 = Reset input of SR latch is pulsed with SRCLK <td>u = Bit is unch</td> <td>nanged</td> <td>x = Bit is unkn</td> <td>own</td> <td>-n/n = Value a</td> <td>at POR and BC</td> <td>R/Value at all c</td> <td>ther Resets</td>	u = Bit is unch	nanged	x = Bit is unkn	own	-n/n = Value a	at POR and BC	R/Value at all c	ther Resets
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0 = C1 Comparator output has no effect on the reset input of the SR latch	DILU				rator output is	hiah		
	Note 1: PIC							

REGISTER 18-2: SRCON1: SR LATCH CONTROL 1 REGISTER

21.3 Timer1 Prescaler

Timer1 has four prescaler options allowing 1, 2, 4 or 8 divisions of the clock input. The T1CKPS bits of the T1CON register control the prescale counter. The prescale counter is not directly readable or writable; however, the prescaler counter is cleared upon a write to TMR1H or TMR1L.

21.4 Timer1 Oscillator

A dedicated low-power 32.768 kHz oscillator circuit is built-in between pins T1OSI (input) and T1OSO (amplifier output). This internal circuit is to be used in conjunction with an external 32.768 kHz crystal.

The oscillator circuit is enabled by setting the T1OSCEN bit of the T1CON register. The oscillator will continue to run during Sleep.

Note:	The oscillator requires a start-up and			
	stabilization time before use. Thus,			
	T1OSCEN should be set and a suitable			
	delay observed prior to enabling Timer1.			

21.5 Timer1 Operation in Asynchronous Counter Mode

If control bit T1SYNC of the T1CON register is set, the external clock input is not synchronized. The timer increments asynchronously to the internal phase clocks. If external clock source is selected then the timer will continue to run during Sleep and can generate an interrupt on overflow, which will wake-up the processor. However, special precautions in software are needed to read/write the timer (see Section 21.5.1 "Reading and Writing Timer1 in Asynchronous Counter Mode").

Note:	When switching from synchronous to
	asynchronous operation, it is possible to
	skip an increment. When switching from
	asynchronous to synchronous operation,
	it is possible to produce an additional
	increment.

21.5.1 READING AND WRITING TIMER1 IN ASYNCHRONOUS COUNTER MODE

Reading TMR1H or TMR1L while the timer is running from an external asynchronous clock will ensure a valid read (taken care of in hardware). However, the user should keep in mind that reading the 16-bit timer in two 8-bit values itself, poses certain problems, since the timer may overflow between the reads.

For writes, it is recommended that the user simply stop the timer and write the desired values. A write contention may occur by writing to the timer registers, while the register is incrementing. This may produce an unpredictable value in the TMR1H:TMR1L register pair.

21.6 Timer1 Gate

Timer1 can be configured to count freely or the count can be enabled and disabled using Timer1 Gate circuitry. This is also referred to as Timer1 Gate Enable.

Timer1 Gate can also be driven by multiple selectable sources.

21.6.1 TIMER1 GATE ENABLE

The Timer1 Gate Enable mode is enabled by setting the TMR1GE bit of the T1GCON register. The polarity of the Timer1 Gate Enable mode is configured using the T1GPOL bit of the T1GCON register.

When Timer1 Gate Enable mode is enabled, Timer1 will increment on the rising edge of the Timer1 clock source. When Timer1 Gate Enable mode is disabled, no incrementing will occur and Timer1 will hold the current count. See Figure 21-3 for timing details.

TABLE 21-3: TIMER1 GATE ENABLE SELECTIONS

T1CLK	T1GPOL	T1G	Timer1 Operation
\uparrow	0	0	Counts
\uparrow	0	1	Holds Count
\uparrow	1	0	Holds Count
\uparrow	1	1	Counts

21.6.2 TIMER1 GATE SOURCE SELECTION

The Timer1 Gate source can be selected from one of four different sources. Source selection is controlled by the T1GSS bits of the T1GCON register. The polarity for each available source is also selectable. Polarity selection is controlled by the T1GPOL bit of the T1GCON register.

TABLE 21-4: TIMER1 GATE SOURCES

T1GSS	Timer1 Gate Source
00	Timer1 Gate Pin
01	Overflow of Timer0 (TMR0 increments from FFh to 00h)
10	Comparator 1 Output sync_C1OUT (optionally Timer1 synchronized output)
11	Comparator 2 Output sync_C2OUT (optionally Timer1 synchronized output)

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23.5 Carrier Source Polarity Select

The signal provided from any selected input source for the carrier high and carrier low signals can be inverted. Inverting the signal for the carrier high source is enabled by setting the MDCHPOL bit of the MDCARH register. Inverting the signal for the carrier low source is enabled by setting the MDCLPOL bit of the MDCARL register.

23.6 Carrier Source Pin Disable

Some peripherals assert control over their corresponding output pin when they are enabled. For example, when the CCP1 module is enabled, the output of CCP1 is connected to the CCP1 pin.

This default connection to a pin can be disabled by setting the MDCHODIS bit in the MDCARH register for the carrier high source and the MDCLODIS bit in the MDCARL register for the carrier low source.

23.7 Programmable Modulator Data

The MDBIT of the MDCON register can be selected as the source for the modulator signal. This gives the user the ability to program the value used for modulation.

23.8 Modulator Source Pin Disable

The modulator source default connection to a pin can be disabled by setting the MDMSODIS bit in the MDSRC register.

23.9 Modulated Output Polarity

The modulated output signal provided on the MDOUT pin can also be inverted. Inverting the modulated output signal is enabled by setting the MDOPOL bit of the MDCON register.

23.10 Slew Rate Control

The slew rate limitation on the output port pin can be disabled. The slew rate limitation can be removed by clearing the MDSLR bit in the MDCON register.

23.11 Operation in Sleep Mode

The DSM module is not affected by Sleep mode. The DSM can still operate during Sleep, if the Carrier and Modulator input sources are also still operable during Sleep.

23.12 Effects of a Reset

Upon any device Reset, the Data Signal Modulator module is disabled. The user's firmware is responsible for initializing the module before enabling the output. The registers are reset to their default values.

R/W-x/u	U-0	U-0	U-0	R/W-x/u	R/W-x/u	R/W-x/u	R/W-x/u
MDMSODIS	—	—	_		MDMS	S<3:0>	
bit 7							bit 0
Legend:							
R = Readable	bit	W = Writable	bit	U = Unimpler	nented bit, read	as '0'	
u = Bit is unch	anged	x = Bit is unkr	iown	-n/n = Value a	at POR and BO	R/Value at all c	ther Resets
'1' = Bit is set		'0' = Bit is clea	ared				
bit 7	MDMSODIS:	Modulation So	urce Output I	Disable bit			
	1 = Output si	ignal driving the	e peripheral c	output pin (selec	ted by MDMS<	3:0>) is disable	ed
	0 = Output si	ignal driving the	e peripheral c	output pin (selec	ted by MDMS<	3:0>) is enable	d
bit 6-4	Unimplemen	ted: Read as '	D'				
bit 3-0	MDMS<3:0>	Modulation Sou	urce Selectio	n bits			
		erved. No char					
		erved. No char					
		erved. No char					
		erved. No char					
		erved. No char SART TX output		eu.			
		erved. No chan					
		SP1 SDO1 outp					
				1823 only. PIC12	2(L)F1822; Rese	erved, no chanr	el connected.)
		parator 1 outpu	,	2		·	,
	0101 = Res	erved. No char	nnel connecte	ed.			
	0100 = Res	erved. No char	nnel connecte	ed.			
		erved. No char					
		P1 output (PWN	1 Output mod	le only)			
	0001 = MDN						
	0000 = MDE	BII bit of MDCC	ON register is	modulation sou	urce		

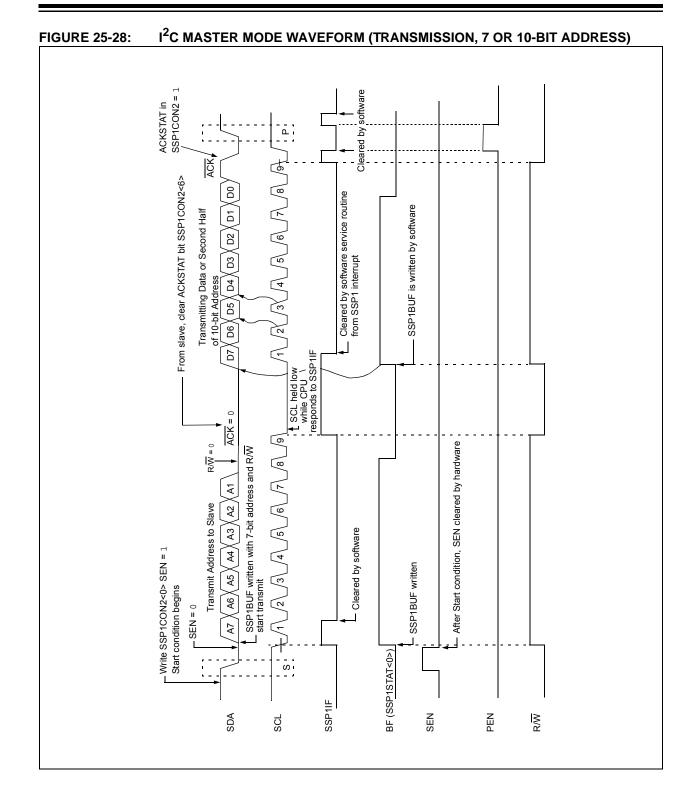
REGISTER 23-2: MDSRC: MODULATION SOURCE CONTROL REGISTER

Note 1: Narrowed carrier pulse widths or spurs may occur in the signal stream if the carrier is not synchronized.

R/W-x/u	R/W-x/u	R/W-x/u	U-0	R/W-x/u	R/W-x/u	R/W-x/u	R/W-x/u	
MDCHODIS	S MDCHPOL MDCHSYNC				MDCH	1<3:0>		
bit 7				·			bit	
Legend:								
R = Readable	bit	W = Writable bit	t	U = Unimplemented bit, read as '0'				
u = Bit is unch	anged	x = Bit is unknow	wn	-n/n = Value at POR and BOR/Value at all othe			other Resets	
'1' = Bit is set		'0' = Bit is cleare	ed					
bit 7		Modulator High (•				
		signal driving the p						
1.11.0		signal driving the p	•			3:0>) is enable	ed in the second se	
bit 6		Modulator High C		•				
		d high carrier signa d high carrier signa						
bit 5		•			achla hit			
DIL 5	MDCHSYNC: Modulator High Carrier Synchronization Enable bit 1 = Modulator waits for a falling edge on the high time carrier signal before allowing a switch to the							
	low time		ng eage of	n the high time t	amer signal be	elore allowing a	a switch to the	
		or Output is not sy	nchronize	ed to the high tim	e carrier signal	(1)		
bit 4		nted: Read as '0'						
bit 3-0	MDCH<3:0>	Modulator Data H	ligh Carrie	er Selection bits	[1]			
	1111 = Res	erved. No chann	el connect	ed.				
	•							
	•							
	•	erved. No chann		in d				
		P1 output (PWM 0						
		erence Clock mod						
		CIN2 port pin						
		CIN1 port pin						
	0000 = Vss							

REGISTER 23-3: MDCARH: MODULATION HIGH CARRIER CONTROL REGISTER

Note 1: Narrowed carrier pulse widths or spurs may occur in the signal stream if the carrier is not synchronized.



25.6.13.3 Bus Collision During a Stop Condition

Bus collision occurs during a Stop condition if:

- a) After the SDA pin has been deasserted and allowed to float high, SDA is sampled low after the BRG has timed out (Case 1).
- b) After the SCL pin is deasserted, SCL is sampled low before SDA goes high (Case 2).

The Stop condition begins with SDA asserted low. When SDA is sampled low, the SCL pin is allowed to float. When the pin is sampled high (clock arbitration), the Baud Rate Generator is loaded with SSP1ADD and counts down to 0. After the BRG times out, SDA is sampled. If SDA is sampled low, a bus collision has occurred. This is due to another master attempting to drive a data '0' (Figure 25-38). If the SCL pin is sampled low before SDA is allowed to float high, a bus collision occurs. This is another case of another master attempting to drive a data '0' (Figure 25-39).

FIGURE 25-38: BUS COLLISION DURING A STOP CONDITION (CASE 1)

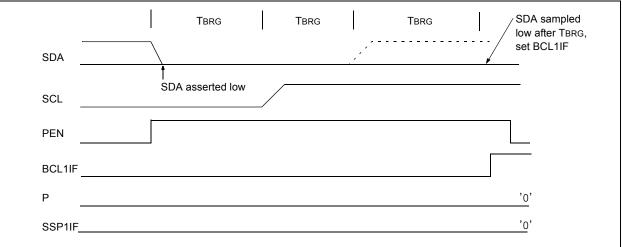
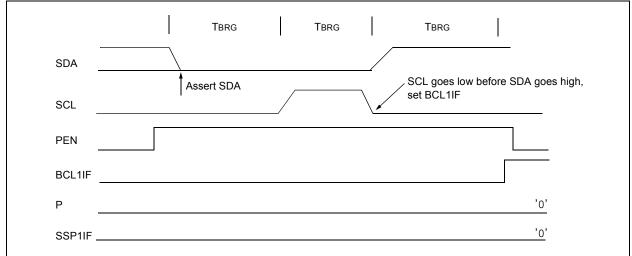


FIGURE 25-39: BUS COLLISION DURING A STOP CONDITION (CASE 2)



26.1.2.4 Receive Framing Error

Each character in the receive FIFO buffer has a corresponding framing error Status bit. A framing error indicates that a Stop bit was not seen at the expected time. The framing error status is accessed via the FERR bit of the RCSTA register. The FERR bit represents the status of the top unread character in the receive FIFO. Therefore, the FERR bit must be read before reading the RCREG.

The FERR bit is read-only and only applies to the top unread character in the receive FIFO. A framing error (FERR = 1) does not preclude reception of additional characters. It is not necessary to clear the FERR bit. Reading the next character from the FIFO buffer will advance the FIFO to the next character and the next corresponding framing error.

The FERR bit can be forced clear by clearing the SPEN bit of the RCSTA register which resets the EUSART. Clearing the CREN bit of the RCSTA register does not affect the FERR bit. A framing error by itself does not generate an interrupt.

Note:	If all receive characters in the receive
	FIFO have framing errors, repeated reads
	of the RCREG will not clear the FERR bit.

26.1.2.5 Receive Overrun Error

The receive FIFO buffer can hold two characters. An overrun error will be generated if a third character, in its entirety, is received before the FIFO is accessed. When this happens the OERR bit of the RCSTA register is set. The characters already in the FIFO buffer can be read but no additional characters will be received until the error is cleared. The error must be cleared by either clearing the CREN bit of the RCSTA register or by resetting the EUSART by clearing the SPEN bit of the RCSTA register.

26.1.2.6 Receiving 9-bit Characters

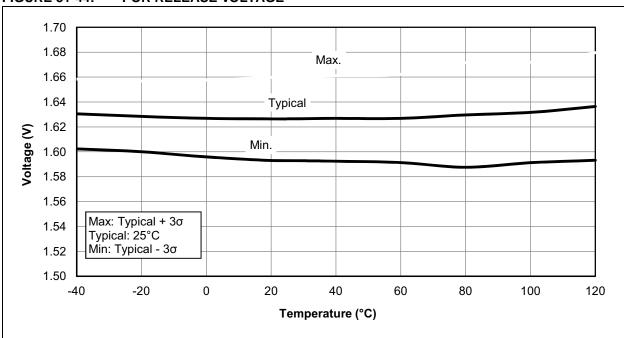
The EUSART supports 9-bit character reception. When the RX9 bit of the RCSTA register is set the EUSART will shift nine bits into the RSR for each character received. The RX9D bit of the RCSTA register is the ninth and Most Significant data bit of the top unread character in the receive FIFO. When reading 9-bit data from the receive FIFO buffer, the RX9D data bit must be read before reading the eight Least Significant bits from the RCREG.

26.1.2.7 Address Detection

A special Address Detection mode is available for use when multiple receivers share the same transmission line, such as in RS-485 systems. Address detection is enabled by setting the ADDEN bit of the RCSTA register.

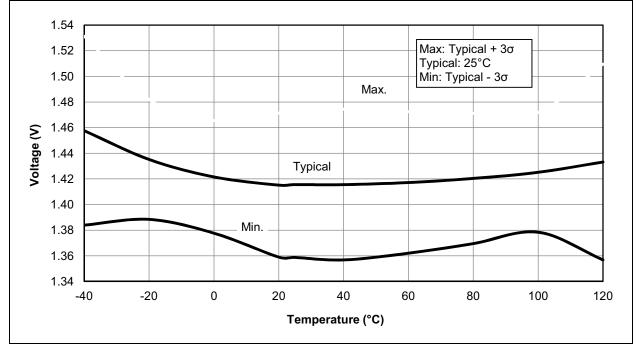
Address detection requires 9-bit character reception. When address detection is enabled, only characters with the ninth data bit set will be transferred to the receive FIFO buffer, thereby setting the RCIF interrupt bit. All other characters will be ignored.

Upon receiving an address character, user software determines if the address matches its own. Upon address match, user software must disable address detection by clearing the ADDEN bit before the next Stop bit occurs. When user software detects the end of the message, determined by the message protocol used, software places the receiver back into the Address Detection mode by setting the ADDEN bit.



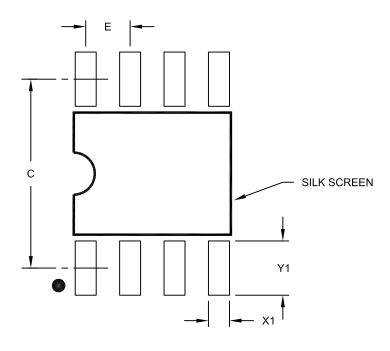






8-Lead Plastic Small Outline (SN) – Narrow, 3.90 mm Body [SOIC]

Note: For the most current package drawings, please see the Microchip Packaging Specification located at http://www.microchip.com/packaging



RECOMMENDED LAND PATTERN

	MILLIMETERS				
Dimension	MIN	NOM	MAX		
Contact Pitch E		1.27 BSC			
Contact Pad Spacing	С		5.40		
Contact Pad Width (X8)	X1			0.60	
Contact Pad Length (X8)	Y1			1.55	

Notes:

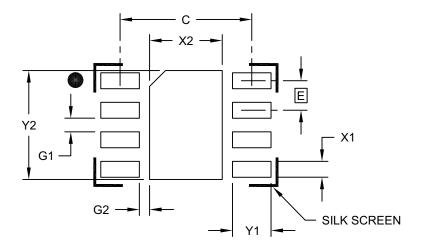
1. Dimensioning and tolerancing per ASME Y14.5M

BSC: Basic Dimension. Theoretically exact value shown without tolerances.

Microchip Technology Drawing No. C04-2057A

8-Lead Ultra Thin Plastic Dual Flat, No Lead Package (RF) - 3x3x0.50 mm Body [UDFN]

Note: For the most current package drawings, please see the Microchip Packaging Specification located at http://www.microchip.com/packaging



RECOMMENDED LAND PATTERN

	Units			MILLIMETERS			
Dimension	Dimension Limits			MAX			
Contact Pitch E		0.65 BSC					
Optional Center Pad Width	X2			1.60			
Optional Center Pad Length	Y2			2.40			
Contact Pad Spacing	С		2.90				
Contact Pad Width (X8)	X1			0.35			
Contact Pad Length (X8)	Y1			0.85			
Contact Pad to Contact Pad (X6)	G1	0.20					
Contact Pad to Center Pad (X8)	G2	0.30					

Notes:

1. Dimensioning and tolerancing per ASME Y14.5M

BSC: Basic Dimension. Theoretically exact value shown without tolerances.

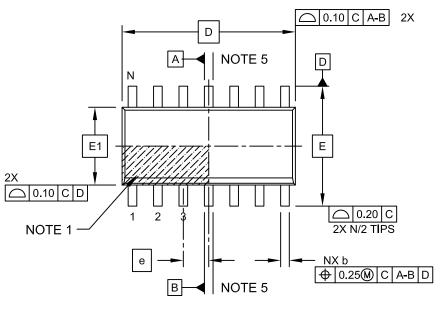
Microchip Technology Drawing C04-2254A

14-Lead Plastic Dual In-Line (P) – 300 mil Body [PDIP]

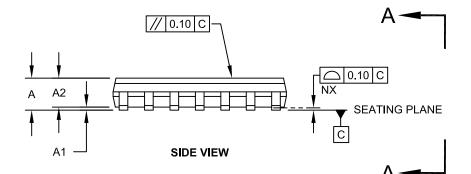
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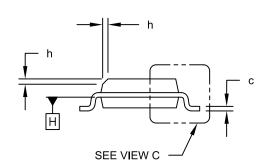
14-Lead Plastic Small Outline (SL) - Narrow, 3.90 mm Body [SOIC]

Note: For the most current package drawings, please see the Microchip Packaging Specification located at http://www.microchip.com/packaging







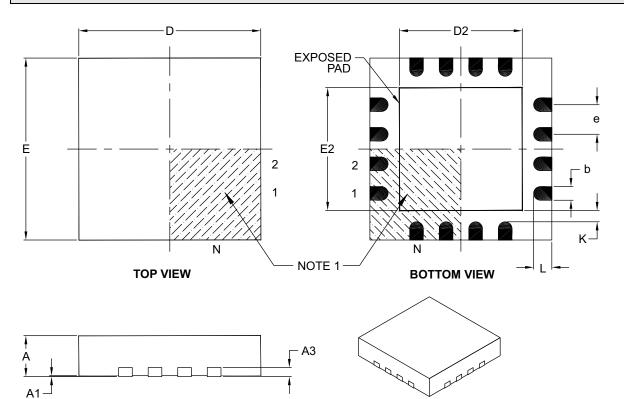


VIEW A-A

Microchip Technology Drawing No. C04-065C Sheet 1 of 2

16-Lead Plastic Quad Flat, No Lead Package (ML) – 4x4x0.9 mm Body [QFN]

Note: For the most current package drawings, please see the Microchip Packaging Specification located at http://www.microchip.com/packaging



	Units		MILLIMETERS	6	
	MIN	NOM	MAX		
Number of Pins	N	16			
Pitch	e		0.65 BSC		
Overall Height	А	0.80	0.90	1.00	
Standoff	A1	0.00	0.02	0.05	
Contact Thickness		0.20 REF			
Overall Width	E	4.00 BSC			
Exposed Pad Width	E2	2.50	2.65	2.80	
Overall Length		4.00 BSC			
Exposed Pad Length	D2	2.50	2.65	2.80	
Contact Width	b	0.25	0.30	0.35	
Contact Length	L	0.30	0.40	0.50	
Contact-to-Exposed Pad	К	0.20	-	-	

Notes:

1. Pin 1 visual index feature may vary, but must be located within the hatched area.

- 2. Package is saw singulated.
- 3. Dimensioning and tolerancing per ASME Y14.5M.

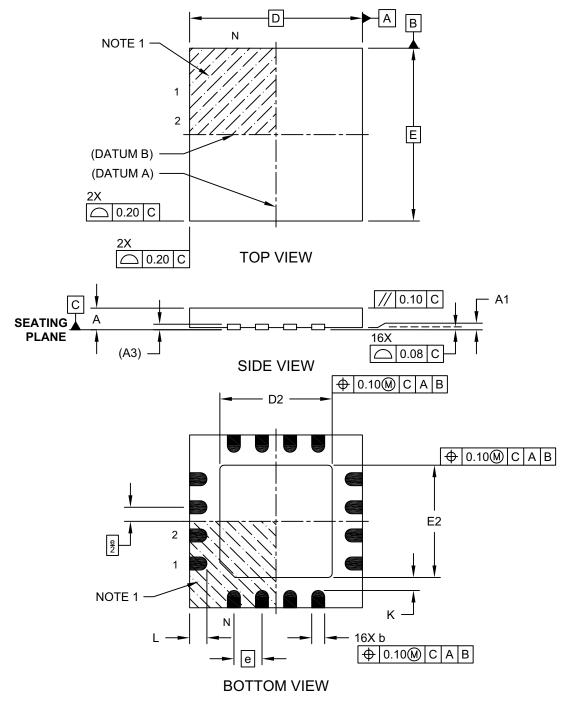
BSC: Basic Dimension. Theoretically exact value shown without tolerances.

REF: Reference Dimension, usually without tolerance, for information purposes only.

Microchip Technology Drawing C04-127B

16-Lead Ultra Thin Plastic Quad Flat, No Lead Package (JQ) - 4x4x0.5 mm Body [UQFN]

Note: For the most current package drawings, please see the Microchip Packaging Specification located at http://www.microchip.com/packaging



Microchip Technology Drawing C04-257A Sheet 1 of 2