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Details

| | |
|----------------------------|---|
| Product Status | Active |
| Core Processor | PIC |
| Core Size | 8-Bit |
| Speed | 4MHz |
| Connectivity | I ² C, SPI |
| Peripherals | LCD, POR, PWM, WDT |
| Number of I/O | 25 |
| Program Memory Size | 7KB (4K x 14) |
| Program Memory Type | OTP |
| EEPROM Size | - |
| RAM Size | 176 x 8 |
| Voltage - Supply (Vcc/Vdd) | 2.5V ~ 6V |
| Data Converters | A/D 5x8b |
| Oscillator Type | External |
| Operating Temperature | -40°C ~ 85°C (TA) |
| Mounting Type | Surface Mount |
| Package / Case | 68-LCC (J-Lead) |
| Supplier Device Package | 68-PLCC (24.23x24.23) |
| Purchase URL | https://www.e-xfl.com/product-detail/microchip-technology/pic16lc924-04i-l |

PIC16C9XX

TABLE 1-1: PIC16C9XX FAMILY OF DEVICES

| | | PIC16C923 | PIC16C924 |
|--------------------|---|--|--|
| Clock | Maximum Frequency of Operation (MHz) | 8 | 8 |
| Memory | EPROM Program Memory | 4K | 4K |
| | Data Memory (bytes) | 176 | 176 |
| Peripherals | Timer Module(s) | TMR0, TMR1, TMR2 | TMR0, TMR1, TMR2 |
| | Capture/Compare/PWM Module(s) | 1 | 1 |
| | Serial Port(s) (SPI/I ² C, USART) | SPI/I ² C | SPI/I ² C |
| | Parallel Slave Port | — | — |
| | A/D Converter (8-bit) Channels | — | 5 |
| | LCD Module | 4 Com, 32 Seg | 4 Com, 32 Seg |
| Features | Interrupt Sources | 8 | 9 |
| | I/O Pins | 25 | 25 |
| | Input Pins | 27 | 27 |
| | Voltage Range (Volts) | 2.5-6.0 | 2.5-6.0 |
| | In-Circuit Serial Programming | Yes | Yes |
| | Brown-out Reset | — | — |
| | Packages | 64-pin SDIP, TQFP; 68-pin PLCC, Die | 64-pin SDIP, TQFP; 68-pin PLCC, Die |

All PICmicro Family devices have Power-on Reset, selectable Watchdog Timer, selectable code protect and high I/O current capability. All PIC16C9XX Family devices use serial programming with clock pin RB6 and data pin RB7.

4.2.2.3 INTCON REGISTER

The INTCON Register is a readable and writable register which contains various enable and flag bits for the TMR0 register overflow, RB Port change and external RB0/INT pin interrupts.

Note: Interrupt flag bits get set when an interrupt condition occurs regardless of the state of its corresponding enable bit or the global enable bit, GIE (INTCON<7>).

FIGURE 4-5: INTCON REGISTER (ADDRESS 0Bh, 8Bh, 10Bh, 18Bh)

| R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-x |
|--|-------|-------|-------|-------|-------|-------|-------|
| GIE | PEIE | TOIE | INTE | RBIE | TOIF | INTF | RBIF |
| bit7 | | | | | | | bit0 |
| <p>bit 7: GIE: Global Interrupt Enable bit 1 = Enables all un-masked interrupts 0 = Disables all interrupts</p> <p>bit 6: PEIE: Peripheral Interrupt Enable bit 1 = Enables all un-masked peripheral interrupts 0 = Disables all peripheral interrupts</p> <p>bit 5: TOIE: TMR0 Overflow Interrupt Enable bit 1 = Enables the TMR0 interrupt 0 = Disables the TMR0 interrupt</p> <p>bit 4: INTE: RB0/INT External Interrupt Enable bit 1 = Enables the RB0/INT external interrupt 0 = Disables the RB0/INT external interrupt</p> <p>bit 3: RBIE: RB Port Change Interrupt Enable bit 1 = Enables the RB port change interrupt 0 = Disables the RB port change interrupt</p> <p>bit 2: TOIF: TMR0 Overflow Interrupt Flag bit 1 = TMR0 register has overflowed (must be cleared in software) 0 = TMR0 register did not overflow</p> <p>bit 1: INTF: RB0/INT External Interrupt Flag bit 1 = The RB0/INT external interrupt occurred (must be cleared in software) 0 = The RB0/INT external interrupt did not occur</p> <p>bit 0: RBIF: RB Port Change Interrupt Flag bit 1 = At least one of the RB7:RB4 pins changed state (see Section 5.2 to clear interrupt) 0 = None of the RB7:RB4 pins have changed state</p> | | | | | | | |
| <p>R = Readable bit W = Writable bit U = Unimplemented bit, read as '0' - n = Value at POR reset</p> | | | | | | | |
| <p>Interrupt flag bits get set when an interrupt condition occurs regardless of the state of its corresponding enable bit or the global enable bit, GIE (INTCON<7>). User software should ensure the appropriate interrupt flag bits are clear prior to enabling an interrupt.</p> | | | | | | | |

11.0 SYNCHRONOUS SERIAL PORT (SSP) MODULE

The Synchronous Serial Port (SSP) module is a serial interface useful for communicating with other peripheral or microcontroller devices. These peripheral devices may be serial EEPROMs, shift registers, dis-

play drivers, A/D converters, etc. The SSP module can operate in one of two modes:

- Serial Peripheral Interface (SPI)
- Inter-Integrated Circuit (I²C)

Refer to Application Note AN578, "Use of the SSP Module in the I²C Multi-Master Environment."

FIGURE 11-1: SSPSTAT: SYNC SERIAL PORT STATUS REGISTER (ADDRESS 94h)

| R/W-0 | R/W-0 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 |
|--|-------|-----|-----|-----|-----|-----|------|
| SMP | CKE | D/A | P | S | R/W | UA | BF |
| bit7 | | | | | | | bit0 |
| <div> <p>bit 7: SMP: SPI data input sample phase</p> <p><u>SPI Master Mode</u></p> <p>1 = Input data sampled at end of data output time</p> <p>0 = Input data sampled at middle of data output time</p> <p><u>SPI Slave Mode</u></p> <p>SMP must be cleared when SPI is used in slave mode</p> <p>bit 6: CKE: SPI Clock Edge Select (Figure 11-5, Figure 11-6, and Figure 11-7)</p> <p><u>CKP = 0</u></p> <p>1 = Data transmitted on rising edge of SCK</p> <p>0 = Data transmitted on falling edge of SCK</p> <p><u>CKP = 1</u></p> <p>1 = Data transmitted on falling edge of SCK</p> <p>0 = Data transmitted on rising edge of SCK</p> <p>bit 5: D/A: Data/Address bit (I²C mode only)</p> <p>1 = Indicates that the last byte received or transmitted was data</p> <p>0 = Indicates that the last byte received or transmitted was address</p> <p>bit 4: P: Stop bit (I²C mode only. This bit is cleared when the SSP module is disabled, or when the Start bit was detected last)</p> <p>1 = Indicates that a stop bit has been detected last (this bit is '0' on RESET)</p> <p>0 = Stop bit was not detected last</p> <p>bit 3: S: Start bit (I²C mode only. This bit is cleared when the SSP module is disabled, or when the Stop bit was detected last)</p> <p>1 = Indicates that a start bit has been detected last (this bit is '0' on RESET)</p> <p>0 = Start bit was not detected last</p> <p>bit 2: R/W: Read/Write bit information (I²C mode only)</p> <p>This bit holds the R/W bit information following the last address match. This bit is only valid from the address match to the next start bit, stop bit, or \overline{ACK} bit.</p> <p>1 = Read</p> <p>0 = Write</p> <p>bit 1: UA: Update Address (10-bit I²C mode only)</p> <p>1 = Indicates that the user needs to update the address in the SSPADD register</p> <p>0 = Address does not need to be updated</p> <p>bit 0: BF: Buffer Full Status bit</p> <p><u>Receive</u> (SPI and I²C modes)</p> <p>1 = Receive complete, SSPBUF is full</p> <p>0 = Receive not complete, SSPBUF is empty</p> <p><u>Transmit</u> (I²C mode only)</p> <p>1 = Transmit in progress, SSPBUF is full</p> <p>0 = Transmit complete, SSPBUF is empty</p> </div> | | | | | | | |

R = Readable bit
W = Writable bit
U = Unimplemented bit,
read as '0'
- n = Value at POR reset

12.0 ANALOG-TO-DIGITAL CONVERTER (A/D) MODULE

This section applies to the PIC16C924 only.

The analog-to-digital (A/D) converter module has five inputs.

The A/D allows conversion of an analog input signal to a corresponding 8-bit digital number (refer to Application Note AN546 for use of A/D Converter). The output of the sample and hold is the input into the converter, which generates the result via successive approximation. The analog reference voltage is software selectable to either the device's V_{DD} pin or the voltage level on the RA3/AN3/VREF pin. The A/D converter has a unique feature of being able to operate while the device is in SLEEP mode.

To operate in sleep, the A/D conversion clock must be derived from the A/D's internal RC oscillator.

The A/D module has three registers. These registers are:

- A/D Result Register (ADRES)
- A/D Control Register 0 (ADCON0)
- A/D Control Register 1 (ADCON1)

The ADCON0 register, shown in Figure 12-1, controls the operation of the A/D module. The ADCON1 register, shown in Figure 12-2, configures the functions of the port pins. The port pins can be configured as analog inputs (RA3 can also be a voltage reference) or as digital I/O.

FIGURE 12-1: ADCON0 REGISTER (ADDRESS 1Fh)

| R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
|-------|-------|-------|-------|-------|---------|-------|-------|
| ADCS1 | ADCS0 | CHS2 | CHS1 | CHS0 | GO/DONE | — | ADON |
| bit7 | | | | | | | bit0 |

R = Readable bit
W = Writable bit
U = Unimplemented bit, read as '0'
- n = Value at POR reset

bit 7-6: **ADCS1:ADCS0:** A/D Conversion Clock Select bits
00 = FOSC/2
01 = FOSC/8
10 = FOSC/32
11 = FRC (clock derived from an RC oscillation)

bit 5-3: **CHS2:CHS0:** Analog Channel Select bits
000 = channel 0, (RA0/AN0)
001 = channel 1, (RA1/AN1)
010 = channel 2, (RA2/AN2)
011 = channel 3, (RA3/AN3)
100 = channel 4, (RA5/AN4)

bit 2: **GO/DONE:** A/D Conversion Status bit
If ADON = 1
1 = A/D conversion in progress (setting this bit starts the A/D conversion)
0 = A/D conversion not in progress (This bit is automatically cleared by hardware when the A/D conversion is complete)

bit 1: **Reserved:** Always maintain this bit clear

bit 0: **ADON:** A/D On bit
1 = A/D converter module is operating
0 = A/D converter module is shutoff and consumes no operating current

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12.1 A/D Acquisition Requirements

For the A/D converter to meet its specified accuracy, the charge holding capacitor (CHOLD) must be allowed to fully charge to the input channel voltage level. The analog input model is shown in Figure 12-4. The source impedance (R_s) and the internal sampling switch (R_{SS}) impedance directly affect the time required to charge the capacitor CHOLD. The sampling switch (R_{SS}) impedance varies over the device voltage (V_{DD}), (Figure 12-4). The source impedance affects the offset voltage at the analog input (due to pin leakage current). **The maximum recommended impedance for analog sources is 10 k Ω .** After the analog input channel is selected (changed) this acquisition must be done before the conversion can be started.

To calculate the minimum acquisition time, Equation 12-1 may be used. This equation calculates the acquisition time to within 1/2 LSb error (512 steps for the A/D). The 1/2 LSb error is the maximum error allowed for the A/D to meet its specified accuracy.

EQUATION 12-1: A/D MINIMUM CHARGING TIME

$$V_{HOLD} = (V_{REF} - (V_{REF}/512)) \cdot (1 - e^{-(T_c/CHOLD)(R_{IC} + R_{SS} + R_s)})$$

Given: $V_{HOLD} = (V_{REF}/512)$, for 1/2 LSb resolution

The above equation reduces to:

$$T_c = -(51.2 \text{ pF})(1 \text{ k}\Omega - R_{SS} + R_s) \ln(1/511)$$

Example 12-1 shows the calculation of the minimum required acquisition time (T_{ACQ}). This calculation is based on the following system assumptions.

$CHOLD = 51.2 \text{ pF}$

$R_s = 10 \text{ k}\Omega$

1/2 LSb error

$V_{DD} = 5V \rightarrow R_{SS} = 7 \text{ k}\Omega$

Temp (system max.) = 50°C

$V_{HOLD} = 0$ @ $t = 0$

Note 1: The reference voltage (V_{REF}) has no effect on the equation, since it cancels itself out.

Note 2: The charge holding capacitor (CHOLD) is not discharged after each conversion.

Note 3: The maximum recommended impedance for analog sources is 10 k Ω . This is required to meet the pin leakage specification.

Note 4: After a conversion has completed, a 2.0 TAD delay must complete before acquisition can begin again. During this time the holding capacitor is not connected to the selected A/D input channel.

EXAMPLE 12-1: CALCULATING THE MINIMUM REQUIRED SAMPLE TIME

$T_{ACQ} = \text{Amplifier Settling Time} +$

Holding Capacitor Charging Time +

Temperature Coefficient

$$T_{ACQ} = 5 \mu s + T_c + [(Temp - 25^\circ C)(0.05 \mu s/^\circ C)]$$

$$T_c = -CHOLD (R_{IC} + R_{SS} + R_s) \ln(1/511)$$

$$-51.2 \text{ pF} (1 \text{ k}\Omega + 7 \text{ k}\Omega + 10 \text{ k}\Omega) \ln(0.0020)$$

$$-51.2 \text{ pF} (18 \text{ k}\Omega) \ln(0.0020)$$

$$-0.921 \mu s (-6.2364)$$

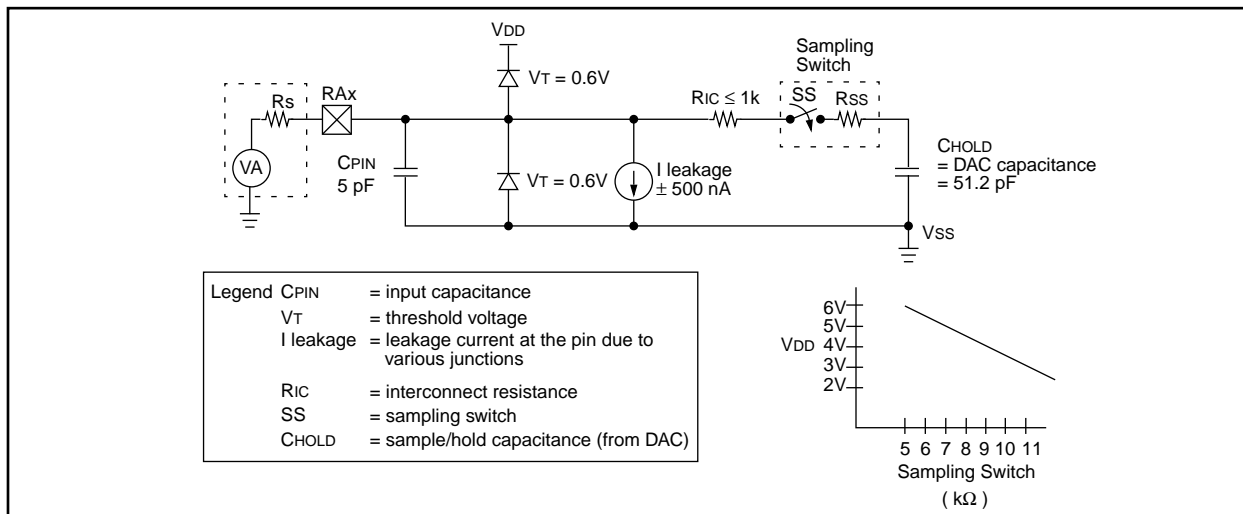
$$5.747 \mu s$$

$$T_{ACQ} = 5 \mu s + 5.747 \mu s + [(50^\circ C - 25^\circ C)(0.05 \mu s/^\circ C)]$$

$$10.747 \mu s + 1.25 \mu s$$

$$11.997 \mu s$$

FIGURE 12-4: ANALOG INPUT MODEL



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14.2 Oscillator Configurations

14.2.1 OSCILLATOR TYPES

The PIC16CXXX can be operated in four different oscillator modes. The user can program two configuration bits (FOSC1 and FOSC0) to select one of these four modes:

- LP Low Power Crystal
- XT Crystal/Resonator
- HS High Speed Crystal/Resonator
- RC Resistor/Capacitor

14.2.2 CRYSTAL OSCILLATOR/CERAMIC RESONATORS

In XT, LP or HS modes a crystal or ceramic resonator is connected to the OSC1/CLKIN and OSC2/CLKOUT pins to establish oscillation (Figure 14-2). The PIC16CXXX oscillator design requires the use of a parallel cut crystal. Use of a series cut crystal may give a frequency out of the crystal manufacturers specifications. When in XT, LP or HS modes, the device can have an external clock source to drive the OSC1/CLKIN pin (Figure 14-3).

FIGURE 14-2: CRYSTAL/CERAMIC RESONATOR OPERATION (HS, XT OR LP OSC CONFIGURATION)

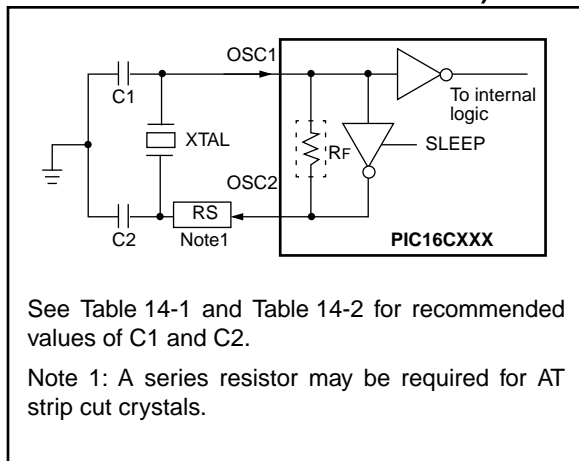


FIGURE 14-3: EXTERNAL CLOCK INPUT OPERATION (HS, XT OR LP OSC CONFIGURATION)

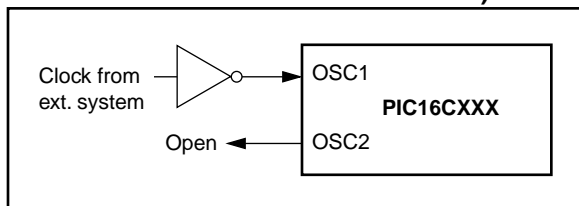


TABLE 14-1: CERAMIC RESONATORS

| Ranges Tested: | | | |
|---|------------------------|-------------|-------------|
| Mode | Freq | OSC1 | OSC2 |
| XT | 455 kHz | 68 - 100 pF | 68 - 100 pF |
| | 2.0 MHz | 15 - 68 pF | 15 - 68 pF |
| | 4.0 MHz | 15 - 68 pF | 15 - 68 pF |
| HS | 8.0 MHz | 10 - 68 pF | 10 - 68 pF |
| These values are for design guidance only. See notes at bottom of page. | | | |
| Resonators Used: | | | |
| 455 kHz | Panasonic EFO-A455K04B | ± 0.3% | |
| 2.0 MHz | Murata Erie CSA2.00MG | ± 0.5% | |
| 4.0 MHz | Murata Erie CSA4.00MG | ± 0.5% | |
| 8.0 MHz | Murata Erie CSA8.00MT | ± 0.5% | |
| All resonators used did not have built-in capacitors. | | | |

TABLE 14-2: CAPACITOR SELECTION FOR CRYSTAL OSCILLATOR

| Osc Type | Crystal Freq | Cap. Range C1 | Cap. Range C2 |
|---|-----------------------|---------------|---------------|
| LP | 32 kHz | 33 pF | 33 pF |
| | 200 kHz | 15 pF | 15 pF |
| XT | 200 kHz | 47-68 pF | 47-68 pF |
| | 1 MHz | 15 pF | 15 pF |
| | 4 MHz | 15 pF | 15 pF |
| HS | 4 MHz | 15 pF | 15 pF |
| | 8 MHz | 15-33 pF | 15-33 pF |
| These values are for design guidance only. See notes at bottom of page. | | | |
| Crystals Used | | | |
| 32 kHz | Epson C-001R32.768K-A | ± 20 PPM | |
| 200 kHz | STD XTL 200.000KHz | ± 20 PPM | |
| 1 MHz | ECS ECS-10-13-1 | ± 50 PPM | |
| 4 MHz | ECS ECS-40-20-1 | ± 50 PPM | |
| 8 MHz | EPSON CA-301 8.000M-C | ± 30 PPM | |

- Note 1: Recommended values of C1 and C2 are identical to the ranges tested (Table 14-1).
- 2: Higher capacitance increases the stability of oscillator but also increases the start-up time.
- 3: Since each resonator/crystal has its own characteristics, the user should consult the resonator/crystal manufacturer for appropriate values of external components.
- 4: Rs may be required in HS mode as well as XT mode to avoid overdriving crystals with low drive level specification.

14.4 Power-on Reset (POR), Power-up Timer (PWRT) and Oscillator Start-up Timer (OST)

14.4.1 POWER-ON RESET (POR)

A Power-on Reset pulse is generated on-chip when VDD rise is detected (in the range of 1.5V - 2.1V). To take advantage of the POR, just tie the MCLR pin directly (or through a resistor) to VDD. This will eliminate external RC components usually needed to create a Power-on Reset. A maximum rise time for VDD is specified. See Electrical Specifications for details.

When the device starts normal operation (exits the reset condition), device operating parameters (voltage, frequency, temperature, ...) must be met to ensure operation. If these conditions are not met, the device must be held in reset until the operating conditions are met.

For additional information, refer to Application Note AN607, "Power-up Trouble Shooting."

14.4.2 POWER-UP TIMER (PWRT)

The Power-up Timer provides a fixed 72 ms nominal time-out on power-up only, from the POR. The Power-up Timer operates on an internal RC oscillator. The chip is kept in reset as long as the PWRT is active. The PWRT's time delay allows VDD to rise to an acceptable level. A configuration bit is provided to enable/disable the PWRT.

The power-up time delay will vary from chip to chip due to VDD, temperature, and process variation. See DC parameters for details.

14.4.3 OSCILLATOR START-UP TIMER (OST)

The Oscillator Start-up Timer (OST) provides 1024 oscillator cycle (from OSC1 input) delay after the PWRT delay is over. This ensures that the crystal oscillator or resonator has started and stabilized.

The OST time-out is invoked only for XT, LP and HS modes and only on Power-on Reset or wake-up from SLEEP.

14.4.4 TIME-OUT SEQUENCE

On power-up the time-out sequence is as follows: First PWRT time-out is invoked after the POR time delay has expired. Then OST is activated. The total time-out will vary based on oscillator configuration and the status of the PWRT. For example, in RC mode with the PWRT disabled, there will be no time-out at all. Figure 14-8, Figure 14-9, and Figure 14-10 depict time-out sequences on power-up.

Since the time-outs occur from the POR pulse, if MCLR is kept low long enough, the time-outs will expire. Then bringing MCLR high will begin execution immediately (Figure 14-9). This is useful for testing purposes or to synchronize more than one PIC16CXXX device operating in parallel.

Table 14-5 shows the reset conditions for some special function registers, while Table 14-6 shows the reset conditions for all the registers.

14.4.5 POWER CONTROL/STATUS REGISTER (PCON)

Bit1 is Power-on Reset Status bit \overline{POR} . It is cleared on a Power-on Reset and unaffected otherwise. The user must set this bit following a Power-on Reset.

TABLE 14-3: TIME-OUT IN VARIOUS SITUATIONS

| Oscillator Configuration | Power-up | | Wake-up from SLEEP |
|--------------------------|----------|------------------|--------------------|
| | PWRT = 1 | PWRT = 0 | |
| XT, HS, LP | 1024Tosc | 72 ms + 1024Tosc | 1024 Tosc |
| RC | — | 72 ms | — |

CLRF Clear f

| | | | | |
|-------------------|--|-------------------|--------------|--------------------|
| Syntax: | [<i>label</i>] CLRF <i>f</i> | | | |
| Operands: | $0 \leq f \leq 127$ | | | |
| Operation: | 00h \rightarrow (f) 1 \rightarrow Z | | | |
| Status Affected: | Z | | | |
| Encoding: | 00 | 0001 | 1fff | ffff |
| Description: | The contents of register 'f' are cleared and the Z bit is set. | | | |
| Words: | 1 | | | |
| Cycles: | 1 | | | |
| Q Cycle Activity: | Q1 | Q2 | Q3 | Q4 |
| | Decode | Read register 'f' | Process data | Write register 'f' |

Example

```
CLRF    FLAG_REG

Before Instruction
FLAG_REG = 0x5A
After Instruction
FLAG_REG = 0x00
Z        = 1
```

CLRW Clear W

| | | | | |
|-------------------|---|--------------|--------------|------------|
| Syntax: | [<i>label</i>] CLRW | | | |
| Operands: | None | | | |
| Operation: | 00h \rightarrow (W) 1 \rightarrow Z | | | |
| Status Affected: | Z | | | |
| Encoding: | 00 | 0001 | 0xxx | xxxx |
| Description: | W register is cleared. Zero bit (Z) is set. | | | |
| Words: | 1 | | | |
| Cycles: | 1 | | | |
| Q Cycle Activity: | Q1 | Q2 | Q3 | Q4 |
| | Decode | No-Operation | Process data | Write to W |

Example

```
CLRW

Before Instruction
W = 0x5A
After Instruction
W = 0x00
Z = 1
```

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INCF Increment f

Syntax: [*label*] INCF f,d

Operands: $0 \leq f \leq 127$
 $d \in [0,1]$

Operation: $(f) + 1 \rightarrow (\text{destination})$

Status Affected: Z

Encoding:

| | | | |
|----|------|------|------|
| 00 | 1010 | dfff | ffff |
|----|------|------|------|

Description: The contents of register 'f' are incremented. If 'd' is 0 the result is placed in the W register. If 'd' is 1 the result is placed back in register 'f'.

Words: 1

Cycles: 1

Q Cycle Activity:

| Q1 | Q2 | Q3 | Q4 |
|--------|-------------------|--------------|----------------------|
| Decode | Read register 'f' | Process data | Write to destination |

Example INCF CNT, 1

Before Instruction

CNT = 0xFF
Z = 0

After Instruction

CNT = 0x00
Z = 1

INCFSZ Increment f, Skip if 0

Syntax: [*label*] INCFSZ f,d

Operands: $0 \leq f \leq 127$
 $d \in [0,1]$

Operation: $(f) + 1 \rightarrow (\text{destination})$,
skip if result = 0

Status Affected: None

Encoding:

| | | | |
|----|------|------|------|
| 00 | 1111 | dfff | ffff |
|----|------|------|------|

Description: The contents of register 'f' are incremented. If 'd' is 0 the result is placed in the W register. If 'd' is 1 the result is placed back in register 'f'. If the result is 1, the next instruction is executed. If the result is 0, a NOP is executed instead making it a 2Tcy instruction.

Words: 1

Cycles: 1(2)

Q Cycle Activity:

| Q1 | Q2 | Q3 | Q4 |
|--------|-------------------|--------------|----------------------|
| Decode | Read register 'f' | Process data | Write to destination |

If Skip: (2nd Cycle)

| Q1 | Q2 | Q3 | Q4 |
|--------------|--------------|--------------|--------------|
| No-Operation | No-Operation | No-Operation | No-Operation |

Example

```

HERE      INCFSZ    CNT, 1
          GOTO      LOOP
CONTINUE  •
          •
          •
    
```

Before Instruction

PC = address HERE

After Instruction

CNT = CNT + 1
if CNT = 0,
PC = address CONTINUE
if CNT ≠ 0,
PC = address HERE + 1

| NOP | | No Operation | | | |
|-------------------|----------------------|--------------|--------------|--------------|--|
| Syntax: | [<i>label</i>] NOP | | | | |
| Operands: | None | | | | |
| Operation: | No operation | | | | |
| Status Affected: | None | | | | |
| Encoding: | 00 | 0000 | 0xx0 | 0000 | |
| Description: | No operation. | | | | |
| Words: | 1 | | | | |
| Cycles: | 1 | | | | |
| Q Cycle Activity: | Q1 | Q2 | Q3 | Q4 | |
| | Decode | No-Operation | No-Operation | No-Operation | |
| Example | NOP | | | | |

| RETFIE | Return from Interrupt | | | |
|-------------------|--|--------------|-----------------|--------------------|
| Syntax: | [<i>label</i>] RETFIE | | | |
| Operands: | None | | | |
| Operation: | TOS → PC, 1 → GIE | | | |
| Status Affected: | None | | | |
| Encoding: | 00 | 0000 | 0000 | 1001 |
| Description: | Return from Interrupt. Stack is POPed and Top of Stack (TOS) is loaded in the PC. Interrupts are enabled by setting Global Interrupt Enable bit, GIE (INTCON<7>). This is a two cycle instruction. | | | |
| Words: | 1 | | | |
| Cycles: | 2 | | | |
| Q Cycle Activity: | Q1 | Q2 | Q3 | Q4 |
| 1st Cycle | Decode | No-Operation | Set the GIE bit | Pop from the Stack |
| 2nd Cycle | No-Operation | No-Operation | No-Operation | No-Operation |

Example

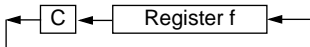
RETFIE

After Interrupt

PC = TOS

GIE = 1

| OPTION | Load Option Register | | | |
|------------------|--|------|------|------|
| Syntax: | [<i>label</i>] OPTION | | | |
| Operands: | None | | | |
| Operation: | (W) → OPTION | | | |
| Status Affected: | None | | | |
| Encoding: | 00 | 0000 | 0110 | 0010 |
| Description: | The contents of the W register are loaded in the OPTION register. This instruction is supported for code compatibility with PIC16C5X products. Since OPTION is a readable/writable register, the user can directly address it. | | | |
| Words: | 1 | | | |
| Cycles: | 1 | | | |
| Example | To maintain upward compatibility with future PIC16CXX products, do not use this instruction. | | | |

| RLF | | Rotate Left f through Carry | | | | | | | |
|-------------------|--|-----------------------------|--------------|----------------------|--|----|------|------|------|
| Syntax: | [<i>label</i>] RLF f,d | | | | | | | | |
| Operands: | $0 \leq f \leq 127$ $d \in [0,1]$ | | | | | | | | |
| Operation: | See description below | | | | | | | | |
| Status Affected: | C | | | | | | | | |
| Encoding: | <table><tr><td>00</td><td>1101</td><td>dfff</td><td>ffff</td></tr></table> | | | | | 00 | 1101 | dfff | ffff |
| 00 | 1101 | dfff | ffff | | | | | | |
| Description: | <p>The contents of register 'f' are rotated one bit to the left through the Carry Flag. If 'd' is 0 the result is placed in the W register. If 'd' is 1 the result is stored back in register 'f'.</p>  | | | | | | | | |
| Words: | 1 | | | | | | | | |
| Cycles: | 1 | | | | | | | | |
| Q Cycle Activity: | Q1 | Q2 | Q3 | Q4 | | | | | |
| | Decode | Read register 'f' | Process data | Write to destination | | | | | |

Example RLF REG1,0

Before Instruction

REG1 = 1110 0110

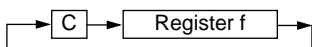
C = 0

After Instruction

REG1 = 1110 0110

W = 1100 1100

C = 1

| RRF | | Rotate Right f through Carry | | | | | | | |
|-------------------|---|------------------------------|--------------|----------------------|--|----|------|------|------|
| Syntax: | [<i>label</i>] RRF f,d | | | | | | | | |
| Operands: | $0 \leq f \leq 127$ $d \in [0,1]$ | | | | | | | | |
| Operation: | See description below | | | | | | | | |
| Status Affected: | C | | | | | | | | |
| Encoding: | <table><tr><td>00</td><td>1100</td><td>dfff</td><td>ffff</td></tr></table> | | | | | 00 | 1100 | dfff | ffff |
| 00 | 1100 | dfff | ffff | | | | | | |
| Description: | <p>The contents of register 'f' are rotated one bit to the right through the Carry Flag. If 'd' is 0 the result is placed in the W register. If 'd' is 1 the result is placed back in register 'f'.</p>  | | | | | | | | |
| Words: | 1 | | | | | | | | |
| Cycles: | 1 | | | | | | | | |
| Q Cycle Activity: | Q1 | Q2 | Q3 | Q4 | | | | | |
| | Decode | Read register 'f' | Process data | Write to destination | | | | | |

Example RRF REG1,0

Before Instruction

REG1 = 1110 0110

C = 0

After Instruction

REG1 = 1110 0110

W = 0111 0011

C = 0

PIC16C9XX

SLEEP

Syntax: [*label*] SLEEP

Operands: None

Operation: 00h → WDT,
0 → WDT prescaler,
1 → \overline{TO} ,
0 → \overline{PD}

Status Affected: \overline{TO} , \overline{PD}

Encoding:

| | | | |
|----|------|------|------|
| 00 | 0000 | 0110 | 0011 |
|----|------|------|------|

Description: The power-down status bit, \overline{PD} is cleared. Time-out status bit, \overline{TO} is set. Watchdog Timer and its prescaler are cleared. The processor is put into SLEEP mode with the oscillator stopped. See Section 14.8 for more details.

Words: 1

Cycles: 1

Q Cycle Activity:

| Q1 | Q2 | Q3 | Q4 |
|--------|--------------|--------------|-------------|
| Decode | No-Operation | No-Operation | Go to Sleep |

Example: SLEEP

SUBLW

Subtract W from Literal

Syntax: [*label*] SUBLW k

Operands: $0 \leq k \leq 255$

Operation: $k - (W) \rightarrow (W)$

Status Affected: C, DC, Z

Encoding:

| | | | |
|----|------|------|------|
| 11 | 110x | kkkk | kkkk |
|----|------|------|------|

Description: The W register is subtracted (2's complement method) from the eight bit literal 'k'. The result is placed in the W register.

Words: 1

Cycles: 1

Q Cycle Activity:

| Q1 | Q2 | Q3 | Q4 |
|--------|------------------|--------------|------------|
| Decode | Read literal 'k' | Process data | Write to W |

Example 1: SUBLW 0x02

Before Instruction

W = 1
C = ?
Z = ?

After Instruction

W = 1
C = 1; result is positive
Z = 0

Example 2: Before Instruction

W = 2
C = ?
Z = ?

After Instruction

W = 0
C = 1; result is zero
Z = 1

Example 3: Before Instruction

W = 3
C = ?
Z = ?

After Instruction

W = 0xFF
C = 0; result is negative
Z = 0

PIC16C9XX

17.3 DC Characteristics:

PIC16C923/924-04 (Commercial, Industrial)
PIC16C923/924-08 (Commercial, Industrial)
PIC16LC923/924-04 (Commercial, Industrial)

| Standard Operating Conditions (unless otherwise stated) | | | | | | | |
|---|--|-------|----------------|-------|---------|-------|--|
| Operating temperature -40°C ≤ TA ≤ +85°C for industrial and 0°C ≤ TA ≤ +70°C for commercial | | | | | | | |
| Operating voltage VDD range as described in DC spec | | | | | | | |
| Param No. | Characteristic | Sym | Min | Typ † | Max | Units | Conditions |
| D030 | Input Low Voltage I/O ports with TTL buffer | VIL | VSS | - | 0.15VDD | V | For entire VDD range 4.5V ≤ VDD ≤ 5.5V |
| D031 | with Schmitt Trigger buffer | | VSS | - | 0.8V | V | |
| D032 | MCLR, OSC1 (in RC mode) | | VSS | - | 0.2VDD | V | |
| D033 | OSC1 (in XT, HS and LP) | | VSS | - | 0.3VDD | V | |
| | | | | | | | |
| D040 | Input High Voltage I/O ports with TTL buffer | VIH | 2.0 | - | VDD | V | 4.5V ≤ VDD ≤ 5.5V For entire VDD range |
| D040A | | | 0.25VDD + 0.8V | - | VDD | V | |
| D041 | with Schmitt Trigger buffer | | 0.8VDD | - | VDD | V | |
| D042 | MCLR | | 0.8VDD | - | VDD | V | |
| D042A | OSC1 (XT, HS and LP) | | 0.7VDD | - | VDD | V | |
| D043 | OSC1 (in RC mode) | | 0.9VDD | - | VDD | V | |
| | | | | | | | |
| D070 | PORTB weak pull-up current | IPURB | 50 | 250 | 400 | µA | VDD = 5V, VPIN = VSS |
| D060 | Input Leakage Current (Notes 2, 3) I/O ports | IIL | - | - | ±1.0 | µA | VSS ≤ VPIN ≤ VDD, Pin at hi-Z VSS ≤ VPIN ≤ VDD VSS ≤ VPIN ≤ VDD, XT, HS and LP osc configuration |
| D061 | MCLR, RA4/T0CKI | | - | - | ±5 | µA | |
| D063 | OSC1 | | - | - | ±5 | µA | |
| D080 | Output Low Voltage I/O ports | VOL | - | - | 0.6 | V | IOL = 4.0 mA, VDD = 4.5V IOL = 1.6 mA, VDD = 4.5V |
| D083 | OSC2/CLKOUT (RC osc mode) | | - | - | 0.6 | V | |
| D090 | Output High Voltage I/O ports (Note 3) | VOH | VDD - 0.7 | - | - | V | IOH = -3.0 mA, VDD = 4.5V IOH = -1.3 mA, VDD = 4.5V |
| D092 | OSC2/CLKOUT (RC osc mode) | | VDD - 0.7 | - | - | V | |
| D100* | Capacitive Loading Specs on Output Pins OSC2 pin | COsc2 | - | - | 15 | pF | In XT, HS and LP modes when external clock is used to drive OSC1. |
| D101* | All I/O pins and OSC2 (in RC) | CIO | - | - | 50 | pF | |
| D102* | SCL, SDA in I²C mode | CB | - | - | 400 | pF | |
| D150* | Open -Drain High Voltage | VDD | - | - | 14 | V | RA4 pin |

* These parameters are characterized but not tested.

† Data in "Typ" column is at 5V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

Note 1: In RC oscillator configuration, the OSC1/CLKIN pin is a Schmitt Trigger input. It is not recommended that the PIC16C9XX be driven with external clock in RC mode.

2: The leakage current on the $\overline{\text{MCLR}}$ pin is strongly dependent on the applied voltage level. The specified levels represent normal operating conditions. Higher leakage current may be measured at different input voltages.

3: Negative current is defined as current sourced by the pin.

FIGURE 17-2: LOAD CONDITIONS

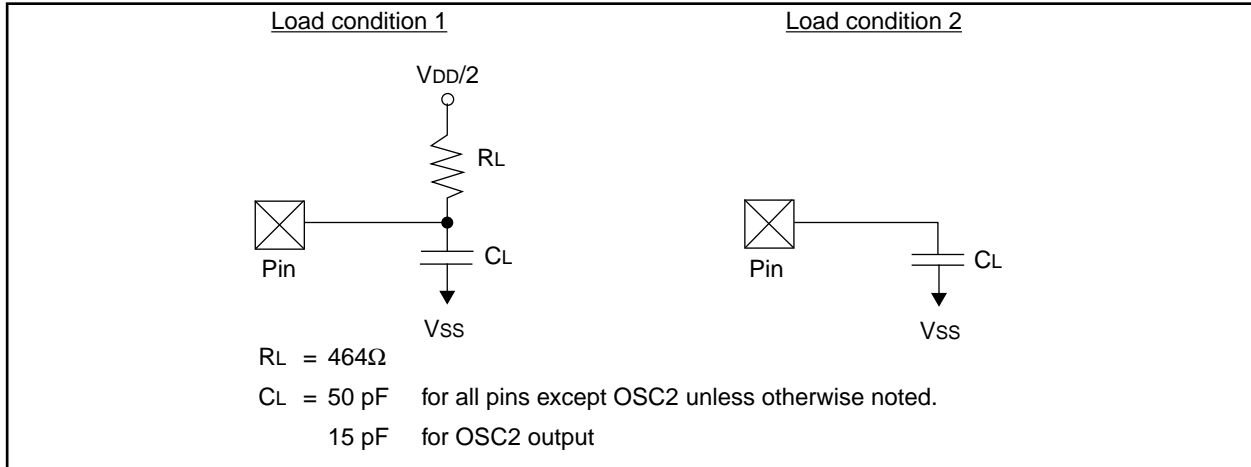


FIGURE 17-6: TIMER0 AND TIMER1 EXTERNAL CLOCK TIMINGS

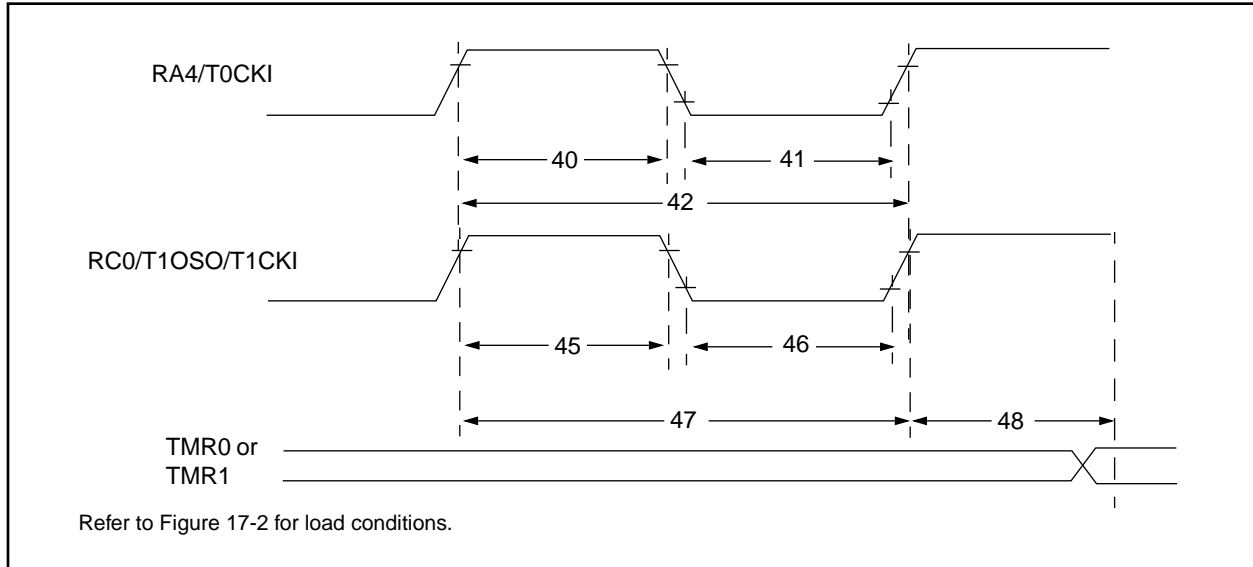


TABLE 17-7: TIMER0 AND TIMER1 EXTERNAL CLOCK REQUIREMENTS

| Param No. | Sym | Characteristic | | | Min | Typ† | Max | Units | Conditions |
|----------------|----------------|---|--------------------------------|---|---|------|-------|-------|-------------------------------------|
| 40* | Tt0H | T0CKI High Pulse Width | | No Prescaler | 0.5TCY + 20 | — | — | ns | Must also meet parameter 42 |
| | With Prescaler | | | 10 | — | — | ns | | |
| 41* | Tt0L | T0CKI Low Pulse Width | | No Prescaler | 0.5TCY + 20 | — | — | ns | Must also meet parameter 42 |
| | With Prescaler | | | 10 | — | — | ns | | |
| 42* | Tt0P | T0CKI Period | | No Prescaler | TCY + 40 | — | — | ns | N = prescale value (2, 4, ..., 256) |
| | With Prescaler | | | Greater of: 20 or $\frac{TCY + 40}{N}$ | — | — | ns | | |
| 45* | Tt1H | T1CKI High Time | Synchronous, Prescaler = 1 | | 0.5TCY + 20 | — | — | ns | Must also meet parameter 47 |
| | | | Synchronous, Prescaler = 2,4,8 | PIC16C923/924 | 15 | — | — | ns | |
| | | | | PIC16LC923/924 | 25 | — | — | ns | |
| | | | Asynchronous | PIC16C923/924 | 30 | — | — | ns | |
| PIC16LC923/924 | 50 | — | | — | ns | | | | |
| 46* | Tt1L | T1CKI Low Time | Synchronous, Prescaler = 1 | | 0.5TCY + 20 | — | — | ns | Must also meet parameter 47 |
| | | | Synchronous, Prescaler = 2,4,8 | PIC16C923/924 | 15 | — | — | ns | |
| | | | | PIC16LC923/924 | 25 | — | — | ns | |
| | | | Asynchronous | PIC16C923/924 | 30 | — | — | ns | |
| PIC16LC923/924 | 50 | — | | — | ns | | | | |
| 47* | Tt1P | T1CKI input period | Synchronous | PIC16C923/924 | Greater of: 30 OR $\frac{TCY + 40}{N}$ | — | — | ns | N = prescale value (1, 2, 4, 8) |
| | | | | PIC16LC923/924 | Greater of: 50 OR $\frac{TCY + 40}{N}$ | | | | N = prescale value (1, 2, 4, 8) |
| | | | Asynchronous | PIC16C923/924 | 60 | — | — | ns | |
| | | | | PIC16LC923/924 | 100 | — | — | ns | |
| | Ft1 | Timer1 oscillator input frequency range (oscillator enabled by setting bit T1OSCEN) | | | DC | — | 200 | kHz | |
| 48 | TCKEZtmr1 | Delay from external clock edge to timer increment | | | 2Tosc | — | 7Tosc | — | |

* These parameters are characterized but not tested.

† Data in "Typ" column is at 5V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

TABLE 17-9: SPI MODE REQUIREMENTS

| Param No. | Sym | Characteristic | Min | Typ† | Max | Units | Conditions |
|-----------|--------------------|---|-------------------------|--------------------------|-----|-------|------------|
| 70* | TssL2scH, TssL2scL | $\overline{SS}\downarrow$ to SCK \downarrow or SCK \uparrow input | T _{CY} | — | — | ns | |
| 71* | TscH | SCK input high time (slave mode) | Continuous | 1.25T _{CY} + 30 | — | — | ns |
| 71A* | | Single Byte | 40 | — | — | ns | |
| 72* | TscL | SCK input low time (slave mode) | Continuous | 1.25T _{CY} + 30 | — | — | ns |
| 72A* | | Single Byte | 40 | — | — | — | |
| 73* | TdiV2scH, TdiV2scL | Setup time of SDI data input to SCK edge | 50 | — | — | ns | |
| 74* | Tsch2diL, TscL2diL | Hold time of SDI data input to SCK edge | 50 | — | — | ns | |
| 75* | TdoR | SDO data output rise time | — | 10 | 25 | ns | |
| 76* | TdoF | SDO data output fall time | — | 10 | 25 | ns | |
| 77* | TssH2doZ | $\overline{SS}\uparrow$ to SDO output hi-impedance | 10 | — | 50 | ns | |
| 78* | TscR | SCK output rise time (master mode) | — | 10 | 25 | ns | |
| 79* | TscF | SCK output fall time (master mode) | — | 10 | 25 | ns | |
| 80* | Tsch2doV, TscL2doV | SDO data output valid after SCK edge | — | — | 50 | ns | |
| 81* | TdoV2scH, TdoV2scL | SDO data output setup to SCK edge | T _{CY} | — | — | ns | |
| 82* | TssL2doV | SDO data output valid after $\overline{SS}\downarrow$ edge | — | — | 50 | ns | |
| 83* | Tsch2ssH, TscL2ssH | $\overline{SS}\uparrow$ after SCK edge | 1.5T _{CY} + 40 | — | — | ns | |
| 84* | Tb2b | Delay between consecutive bytes | 1.5T _{CY} + 40 | — | — | ns | |

* Characterized but not tested.

† Data in "Typ" column is at 5V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

PIC16C9XX

FIGURE 18-14: TYPICAL I_{DD} vs. FREQUENCY (RC MODE @ 20 pF, 25°C)

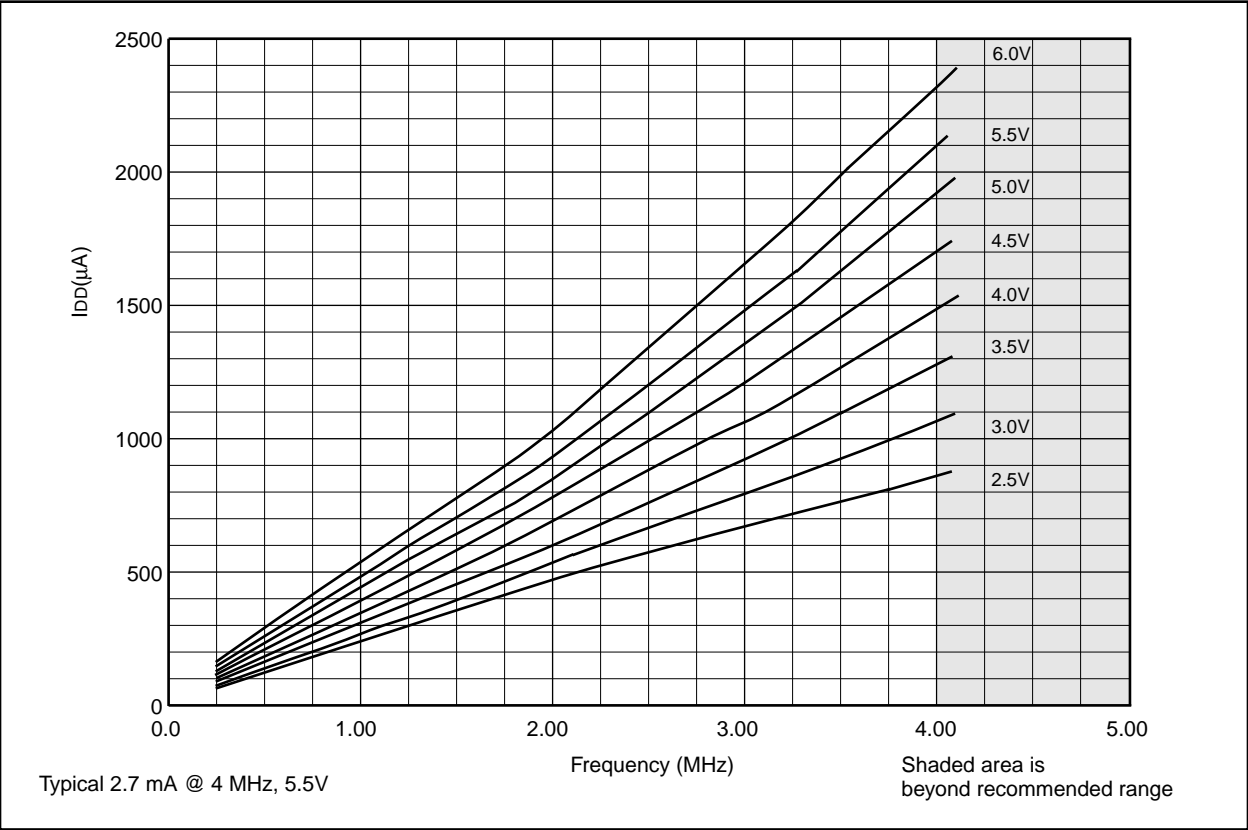
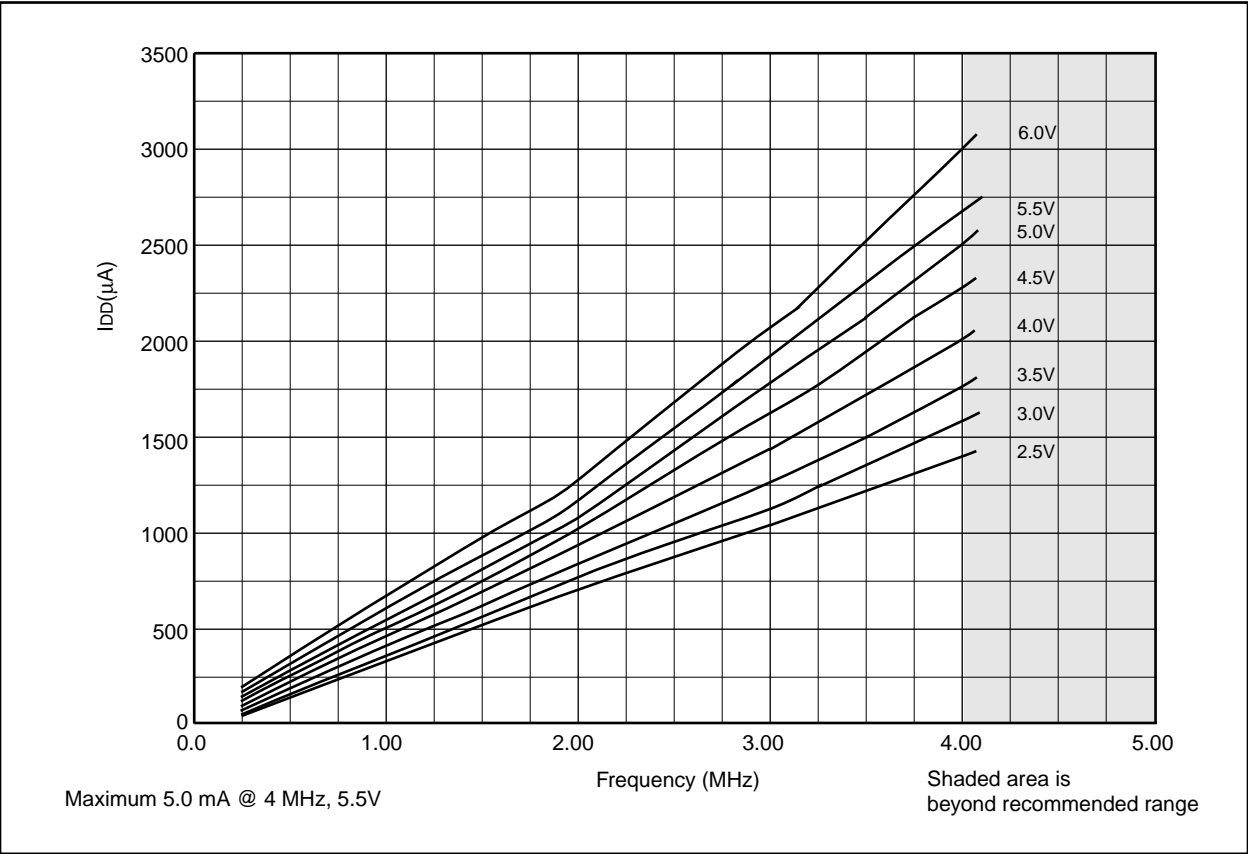


FIGURE 18-15: MAXIMUM I_{DD} vs. FREQUENCY (RC MODE @ 20 pF, -40°C TO +85°C)



Data based on process characterization samples. See first page of this section for details.

FIGURE 18-16: TYPICAL I_{DD} vs. FREQUENCY (RC MODE @ 100 pF, 25°C)

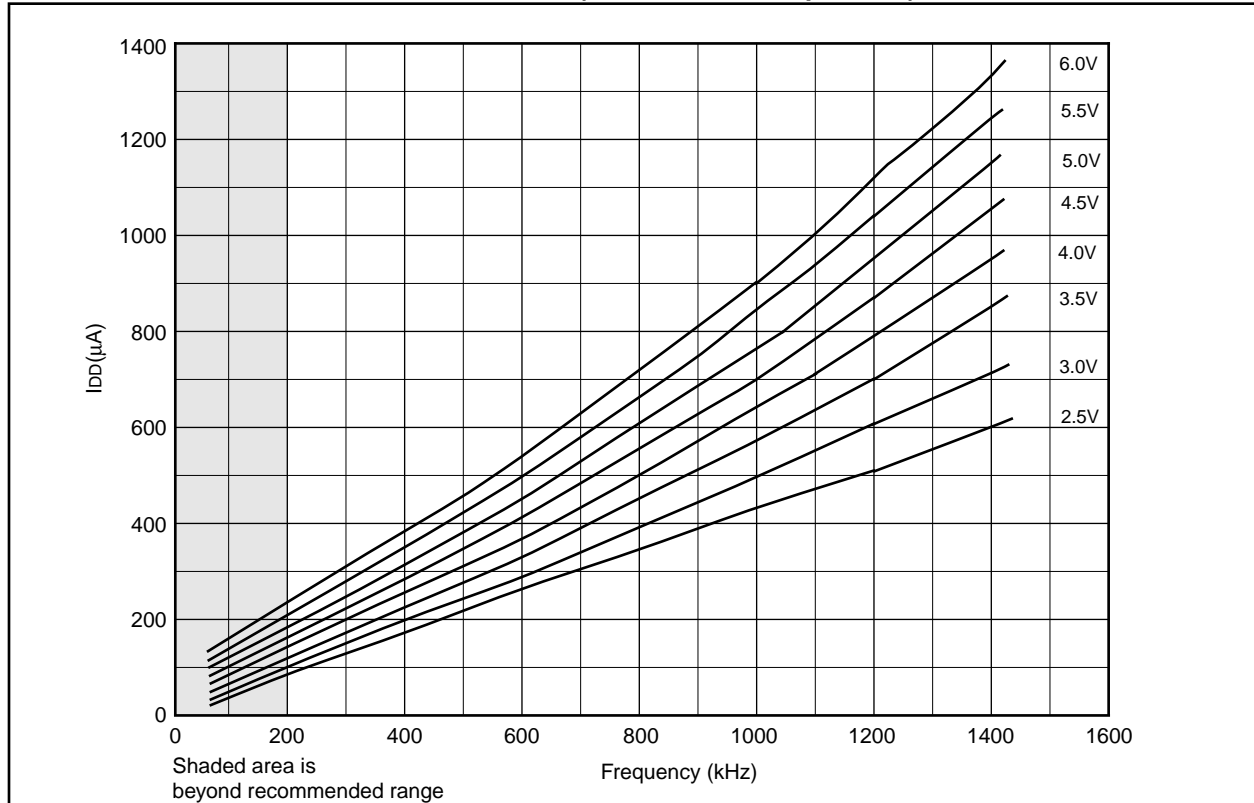
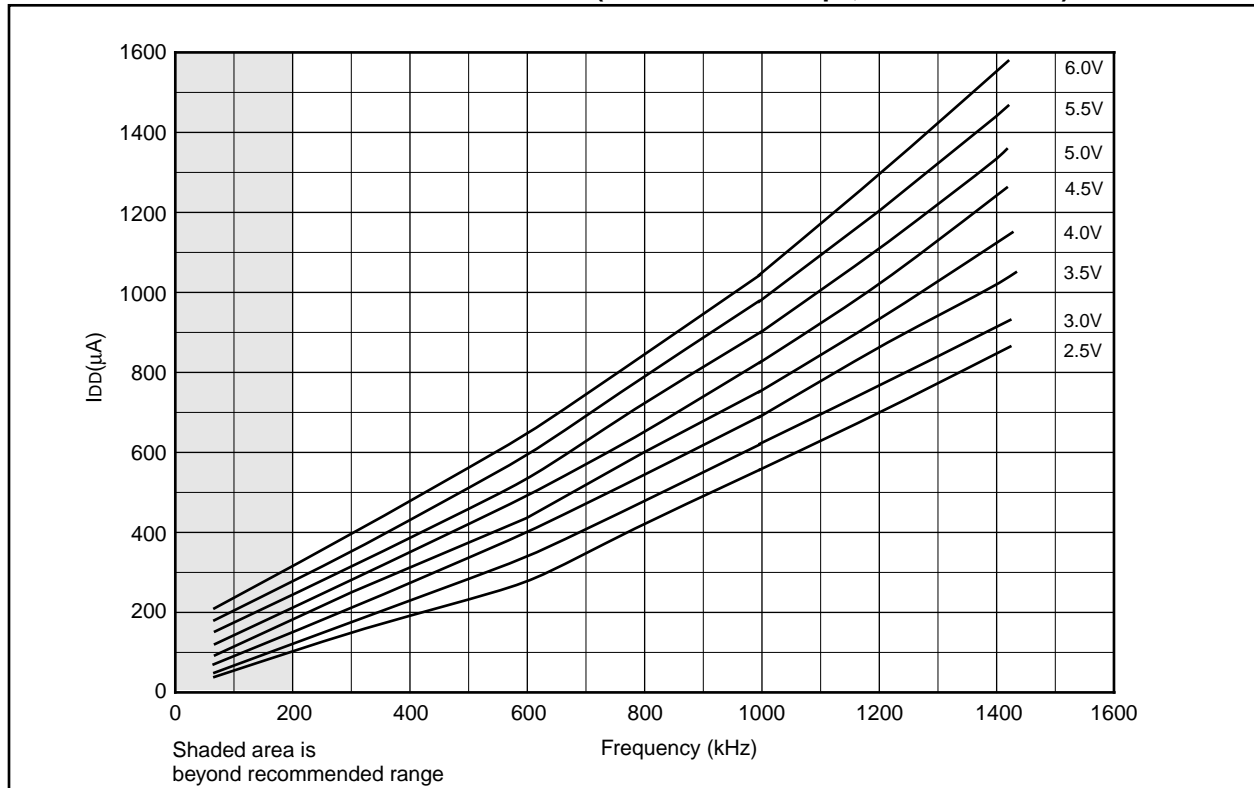


FIGURE 18-17: MAXIMUM I_{DD} vs. FREQUENCY (RC MODE @ 100 pF, -40°C TO +85°C)

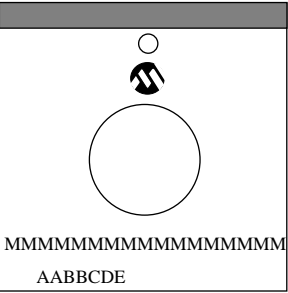


Data based on process characterization samples. See first page of this section for details.

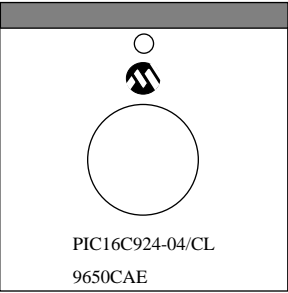
PIC16C9XX

19.4 Package Marking Information

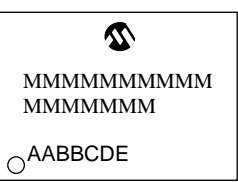
68-Lead CERQUAD Windowed



Example



64-Lead TQFP



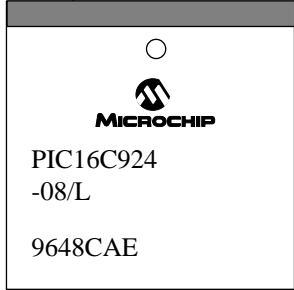
Example



68-Lead PLCC



Example



64-Lead SDIP (Shrink DIP)



Example



| | | |
|---|----------------|---|
| Legend: | MM...M | Microchip part number information |
| | XX...X | Customer specific information* |
| | AA | Year code (last 2 digits of calendar year) |
| | BB | Week code (week of January 1 is week '01') |
| | C | Facility code of the plant at which wafer is manufactured. C = Chandler, Arizona, U.S.A. S = Tempe, Arizona, U.S.A. |
| | D ₁ | Mask revision number for microcontroller |
| | E | Assembly code of the plant or country of origin in which part was assembled. |
| Note: In the event the full Microchip part number cannot be marked on one line, it will be carried over to the next line thus limiting the number of available characters for customer specific information. | | |

* Standard OTP marking consists of Microchip part number, year code, week code, facility code, mask revision number, and assembly code. For OTP marking beyond this, certain price adders apply. Please check with your Microchip Sales Office. For QTP devices, any special marking adders are included in QTP price.

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