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### What is "[Embedded - Microcontrollers](#)"?

"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

### Applications of "[Embedded - Microcontrollers](#)"

#### Details

Product Status	Active
Core Processor	78K/0
Core Size	8-Bit
Speed	20MHz
Connectivity	3-Wire SIO, I <sup>2</sup> C, LINbus, UART/USART
Peripherals	LVD, POR, PWM, WDT
Number of I/O	41
Program Memory Size	60KB (60K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	3K x 8
Voltage - Supply (Vcc/Vdd)	1.8V ~ 5.5V
Data Converters	A/D 8x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	48-LQFP
Supplier Device Package	-
Purchase URL	<a href="https://www.e-xfl.com/product-detail/renesas-electronics-america/upd78f0515aga-gam-ax">https://www.e-xfl.com/product-detail/renesas-electronics-america/upd78f0515aga-gam-ax</a>

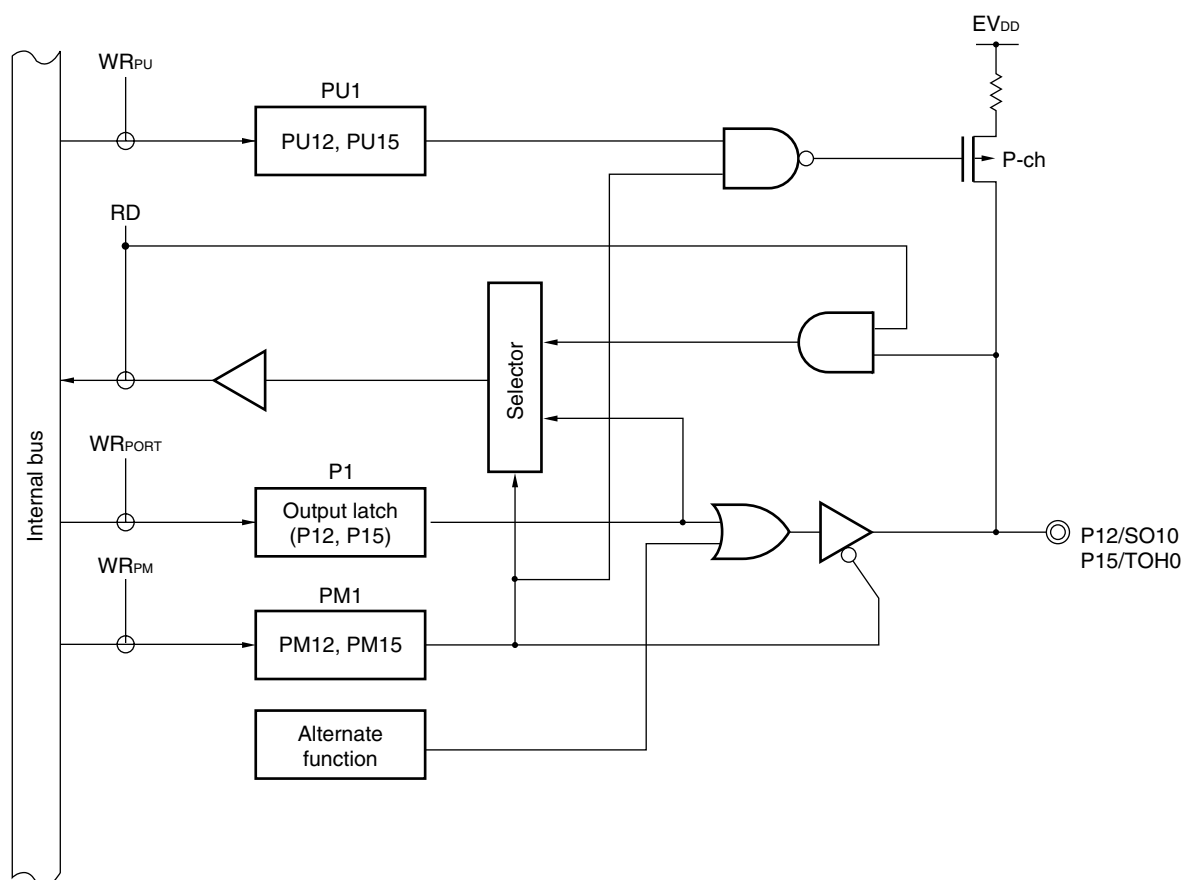
- Software example 1 (to branch from all areas)

RAMD	DSEG	SADDR		
R_BNKA:	DS	2		; Secures RAM for specifying a memory bank at the branch destination.
R_BNKN:	DS	1		; Secures RAM for specifying a memory bank number at the branch destination.
RSAX:	DS	2		; Secures RAM for saving the AX register.
<hr/>				
ETRC	CSEG	UNIT		
ENTRY:				
	MOV	R_BNKN,#BANKNUM	TEST	; Stores the memory bank number at the branch destination in RAM.
	MOVW	R_BNKA,#TEST		; Stores the address at the branch destination in RAM.
	BR	IBNKBR		; Branches to inter-memory bank branch processing.
	:			
	:			
<hr/>				
BNKC	CSEG	AT	7000H	
BNKBR:				
	MOVW	RSAX,AX		; Saves the AX register.
	MOV	A,R_BNKN		; Acquires the memory bank number at the branch destination.
	MOV	BANK,A		; Specifies the memory bank number at the branch destination.
	MOVW	AX,R_BNKA		; Specifies the address at the branch destination.
	PUSH	AX		; Sets the address at the branch destination to stack.
	MOVW	RSAX,AX		; Restores the AX register.
	RET			; Branch
<hr/>				
BN3	CSEG	BANK3		
TEST:				
	MOV ...			
	:			
	:			
END				

- Software example 2 (to branch from common area to any bank area)

ETRC	CSEG	AT	2000H	
ENTRY:				
	MOV	R_BNKN,#BANKNUM	TEST	; Stores the memory bank number at the branch destination in RAM.
	BR	!TEST		; Stores the address at the branch destination in RAM.
<hr/>				
BN3	CSEG	BANK3		
TEST:				
	MOV ...			
	:			
	:			
END				

Figure 5-9. Block Diagram of P12 and P15



P1: Port register 1  
 PU1: Pull-up resistor option register 1  
 PM1: Port mode register 1  
 RD: Read signal  
 $WR_{xx}$ : Write signal

**Remark** With products not provided with an  $EV_{DD}$  or  $EV_{SS}$  pin, replace  $EV_{DD}$  with  $V_{DD}$ , or replace  $EV_{SS}$  with  $V_{SS}$ .

## 5.2.4 Port 3

	78K0/KB2	78K0/KC2	78K0/KD2	78K0/KE2		78K0/KF2
				Products whose flash memory is less than 32 KB	Products whose flash memory is at least 48 KB	
P30/INTP1	√					
P31/INTP2/ OCD1A <sup>Note</sup>	√					
P32/INTP3/ OCD1B <sup>Note</sup>	√					
P33/INTP4/TI51/ TO51	√					

**Note** OCD1A and OCD1B are provided to the products with an on-chip debug function ( $\mu$ PD78F05xxD and 78F05xxDA) only.

**Remark** √: Mounted

Port 3 is an I/O port with an output latch. Port 3 can be set to the input mode or output mode in 1-bit units using port mode register 3 (PM3). When the P30 to P33 pins are used as an input port, use of an on-chip pull-up resistor can be specified in 1-bit units by pull-up resistor option register 3 (PU3).

This port can also be used for external interrupt request input and timer I/O.

Reset signal generation sets port 3 to input mode.

Figures 5-13 and 5-14 show block diagrams of port 3.

- Cautions**
1. In the product with an on-chip debug function ( $\mu$ P78F05xxD and D78F05xxDA), be sure to pull the P31/INTP2/OCD1A pin down before a reset release, to prevent malfunction.
  2. Process the P31/INTP2/OCD1A pin of the products mounted with the on-chip debug function ( $\mu$ PD78F05xxD and 78F05xxDA) as follows, when it is not used when it is connected to a flash memory programmer or an on-chip debug emulator.

		P31/INTP2/OCD1A
Flash memory programmer connection		Connect to EV <sub>SS</sub> <sup>Note</sup> via a resistor.
On-chip debug emulator connection (when it is not used as an on-chip debug mode setting pin)	During reset	Input: Connect to EV <sub>DD</sub> <sup>Note</sup> or EV <sub>SS</sub> <sup>Note</sup> via a resistor. Output: Leave open.
	During reset released	

**Note** With products without an EV<sub>SS</sub> pin, connect them to V<sub>SS</sub>. With products without an EV<sub>DD</sub> pin, connect them to V<sub>DD</sub>.

Figure 6-1. Block Diagram of Clock Generator (78K0/KB2)

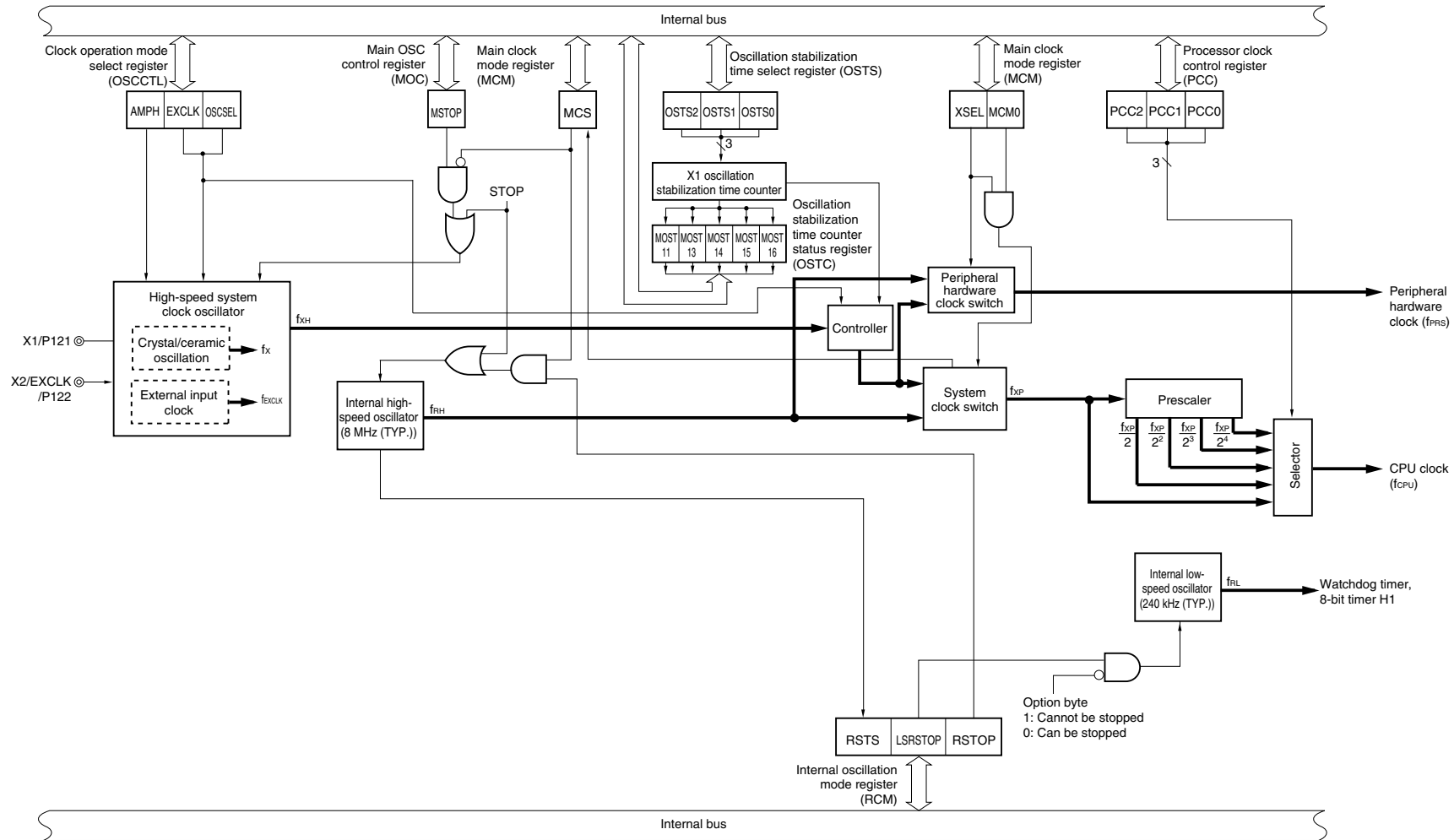


Table 6-6. CPU Clock Transition and SFR Register Setting Examples (3/5)

**(6) CPU clock changing from high-speed system clock (C) to internal high-speed oscillation clock (B)**

(Setting sequence of SFR registers) →

Setting Flag of SFR Register	RSTOP	RSTS	MCM0
Status Transition			
(C) → (B)	0	Confirm this flag is 1.	0

Unnecessary if the CPU is operating with the internal high-speed oscillation clock

**(7) CPU clock changing from high-speed system clock (C) to subsystem clock (D)<sup>Note</sup>**

**Note** The 78K0/KB2 is not provided with a subsystem clock.

(Setting sequence of SFR registers) →

Setting Flag of SFR Register	XTSTART	EXCLKS	OSCSELS	Waiting for Oscillation Stabilization	CSS
Status Transition					
(C) → (D) (XT1 clock)	0	0	1	Necessary	1
	1	×	×		
(C) → (D) (external subsystem clock)	0	1	1	Unnecessary	1

Unnecessary if the CPU is operating with the subsystem clock

**(8) CPU clock changing from subsystem clock (D) to internal high-speed oscillation clock (B)**

**Note** The 78K0/KB2 is not provided with a subsystem clock.

(Setting sequence of SFR registers) →

Setting Flag of SFR Register	RSTOP	RSTS	MCM0	CSS
Status Transition				
(D) → (B)	0	Confirm this flag is 1.	0	0

Unnecessary if the CPU is operating with the internal high-speed oscillation clock

↑  
Unnecessary if XSEL is 0

**Remarks 1.** (A) to (I) in Table 6-6 correspond to (A) to (I) in Figure 6-17 and 6-18.

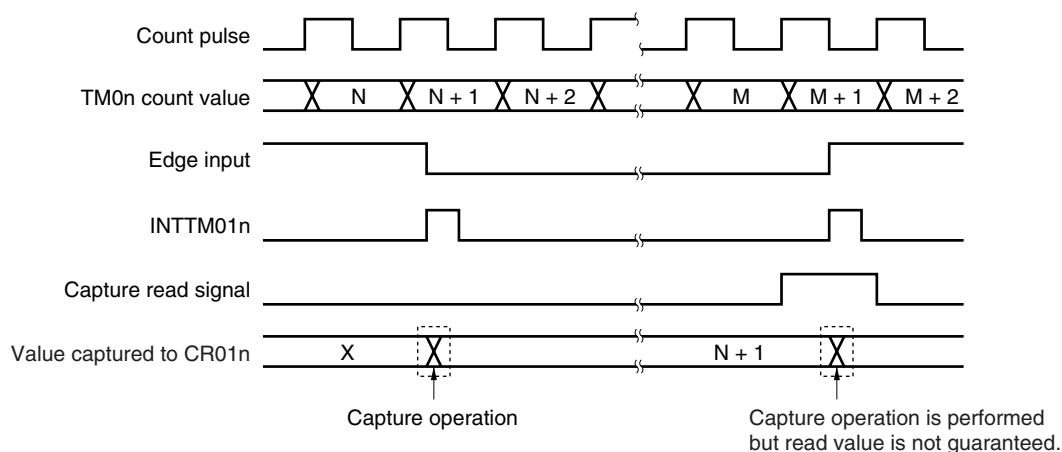
- 2.** MCM0: Bit 0 of the main clock mode register (MCM)  
 EXCLKS, OSCSELS: Bits 5 and 4 of the clock operation mode select register (OSCCTL)  
 RSTS, RSTOP: Bits 7 and 0 of the internal oscillation mode register (RCM)  
 XTSTART, CSS: Bits 6 and 4 of the processor clock control register (PCC)  
 ×: Don't care

**(4) Timing of holding data by capture register**

- (a) When the valid edge is input to the TI00n/TI01n pin and the reverse phase of the TI00n pin is detected while CR00n/CR01n is read, CR01n performs a capture operation but the read value of CR00n/CR01n is not guaranteed. At this time, an interrupt signal (INTTM00n/INTTM01n) is generated when the valid edge of the TI00n/TI01n pin is detected (the interrupt signal is not generated when the reverse-phase edge of the TI00n pin is detected).

When the count value is captured because the valid edge of the TI00n/TI01n pin was detected, read the value of CR00n/CR01n after INTTM00n/INTTM01n is generated.

**Figure 7-61. Timing of Holding Data by Capture Register**



- (b) The values of CR00n and CR01n are not guaranteed after 16-bit timer/event counter 0n stops.

**(5) Setting valid edge**

Set the valid edge of the TI00n pin while the timer operation is stopped (TMC0n3 and TMC0n2 = 00). Set the valid edge by using ES0n0 and ES0n1.

**(6) Re-triggering one-shot pulse**

Make sure that the trigger is not generated while an active level is being output in the one-shot pulse output mode. Be sure to input the next trigger after the current active level is output.

**Remark** n = 0: 78K0/KE2 products whose flash memory is less than 32 KB, and 78K0/KB2, 78K0/KC2, 78K0/KD2 products  
 n = 0, 1: 78K0/KE2 products whose flash memory is at least 48 KB, and 78K0/KF2 products

**Figure 8-6. Format of Timer Clock Selection Register 51 (TCL51)**

Address: FF8CH After reset: 00H R/W

Symbol	7	6	5	4	3	2	1	0
TCL51	0	0	0	0	0	TCL512	TCL511	TCL510

TCL512	TCL511	TCL510	Count clock selection <sup>Note 1</sup>				
				f <sub>PRS</sub> = 2 MHz	f <sub>PRS</sub> = 5 MHz	f <sub>PRS</sub> = 10 MHz	f <sub>PRS</sub> = 20 MHz
0	0	0	TI51 pin falling edge <sup>Note 2</sup>				
0	0	1	TI51 pin rising edge <sup>Note 2</sup>				
0	1	0	f <sub>PRS</sub> <sup>Note 3</sup>	2 MHz	5 MHz	10 MHz	20 MHz <sup>Note 4</sup>
0	1	1	f <sub>PRS</sub> /2	1 MHz	2.5 MHz	5 MHz	10 MHz
1	0	0	f <sub>PRS</sub> /2 <sup>4</sup>	125 kHz	312.5 kHz	625 kHz	1.25 MHz
1	0	1	f <sub>PRS</sub> /2 <sup>6</sup>	31.25 kHz	78.13 kHz	156.25 kHz	312.5 kHz
1	1	0	f <sub>PRS</sub> /2 <sup>8</sup>	7.81 kHz	19.53 kHz	39.06 kHz	78.13 kHz
1	1	1	f <sub>PRS</sub> /2 <sup>12</sup>	0.49 kHz	1.22 kHz	2.44 kHz	4.88 kHz

**Notes 1.** The frequency that can be used for the peripheral hardware clock (f<sub>PRS</sub>) differs depending on the power supply voltage and product specifications.

Supply Voltage	Conventional-specification Products ( $\mu$ PD78F05xx and 78F05xxD)	Expanded-specification Products ( $\mu$ PD78F05xxA and 78F05xxDA)
4.0 V $\leq$ V <sub>DD</sub> $\leq$ 5.5 V	f <sub>PRS</sub> $\leq$ 20 MHz	f <sub>PRS</sub> $\leq$ 20 MHz
2.7 V $\leq$ V <sub>DD</sub> < 4.0 V	f <sub>PRS</sub> $\leq$ 10 MHz	
1.8 V $\leq$ V <sub>DD</sub> < 2.7 V (Standard products and (A) grade products only)	f <sub>PRS</sub> $\leq$ 5 MHz	f <sub>PRS</sub> $\leq$ 5 MHz

(The values shown in the table above are those when f<sub>PRS</sub> = f<sub>XH</sub> (XSEL = 1).)

- Do not start timer operation with the external clock from the TI51 pin when the internal high-speed oscillation clock and high-speed system clock are stopped while the CPU operates with the subsystem clock, or when in the STOP mode.
- If the peripheral hardware clock (f<sub>PRS</sub>) operates on the internal high-speed oscillation clock (f<sub>RH</sub>) (XSEL = 0), when 1.8 V  $\leq$  V<sub>DD</sub> < 2.7 V, the setting of TCL512, TCL511, TCL510 = 0, 1, 0 (count clock: f<sub>PRS</sub>) is prohibited.
- This is settable only if 4.0 V  $\leq$  V<sub>DD</sub>  $\leq$  5.5 V.

**Cautions 1.** When rewriting TCL51 to other data, stop the timer operation beforehand.

**2.** Be sure to clear bits 3 to 7 to "0".

**Remark** f<sub>PRS</sub>: Peripheral hardware clock frequency



## CHAPTER 13 A/D CONVERTER

	78K0/KB2	78K0/KC2	78K0/KD2	78K0/KE2	78K0/KF2
10-bit A/D converter	4 ch	38 pins: 6 ch 44/48 pins: 8 ch	8 ch		

### 13.1 Function of A/D Converter

The A/D converter converts an analog input signal into a digital value, and consists of up to eight channels (ANI0 to ANI7) with a resolution of 10 bits.

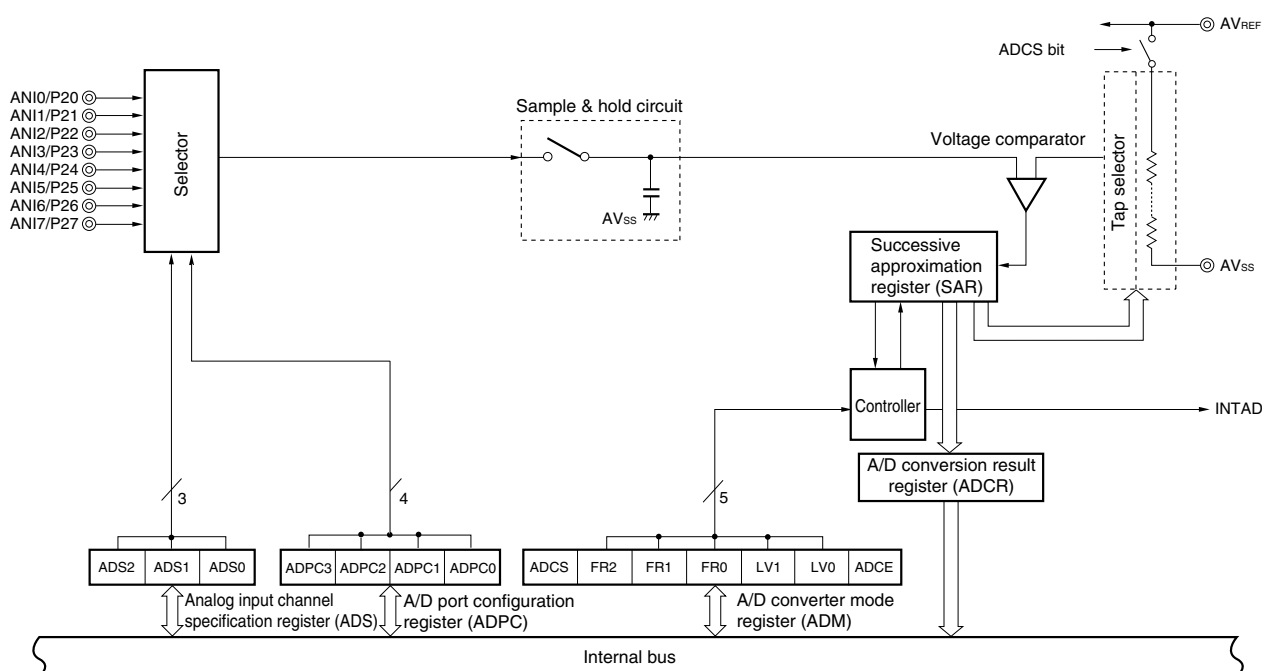
The A/D converter has the following function.

- 10-bit resolution A/D conversion

10-bit resolution A/D conversion is carried out repeatedly for one analog input channel selected from ANI0 to ANI7.

Each time an A/D conversion operation ends, an interrupt request (INTAD) is generated.

**Figure 13-1. Block Diagram of A/D Converter**



**Remark** ANI0 to ANI3: 78K0/KB2

ANI0 to ANI5: 38-pin products of the 78K0/KC2

ANI0 to ANI7: Products other than above

### 13.3 Registers Used in A/D Converter

The A/D converter uses the following six registers.

- A/D converter mode register (ADM)
- A/D port configuration register (ADPC)
- Analog input channel specification register (ADS)
- Port mode register 2 (PM2)
- 10-bit A/D conversion result register (ADCR)
- 8-bit A/D conversion result register (ADCRH)

#### (1) A/D converter mode register (ADM)

This register sets the conversion time for analog input to be A/D converted, and starts/stops conversion.

ADM can be set by a 1-bit or 8-bit memory manipulation instruction.

Reset signal generation clears this register to 00H.

**Figure 13-3. Format of A/D Converter Mode Register (ADM)**

Address: FF28H After reset: 00H R/W

Symbol	<7>	6	5	4	3	2	1	<0>
ADM	ADCS	0	FR2 <sup>Note 1</sup>	FR1 <sup>Note 1</sup>	FR0 <sup>Note 1</sup>	LV1 <sup>Note 1</sup>	LV0 <sup>Note 1</sup>	ADCE

ADCS	A/D conversion operation control
0	Stops conversion operation
1	Enables conversion operation

ADCE	Comparator operation control <sup>Note 2</sup>
0	Stops comparator operation
1	Enables comparator operation

- Notes**
1. For details of FR2 to FR0, LV1, LV0, and A/D conversion, see **Table 13-2 A/D Conversion Time Selection (Conventional-specification Products ( $\mu$ PD78F05xx and 78F05xxD))**, and **Table 13-3 A/D Conversion Time Selection (Expanded-specification Products ( $\mu$ PD78F05xxA and 78F05xxDA))**.
  2. The operation of the comparator is controlled by ADCS and ADCE, and it takes 1  $\mu$ s from operation start to operation stabilization. Therefore, when ADCS is set to 1 after 1  $\mu$ s or more has elapsed from the time ADCE is set to 1, the conversion result at that time has priority over the first conversion result. Otherwise, ignore data of the first conversion.

**Table 13-1. Settings of ADCS and ADCE**

ADCS	ADCE	A/D Conversion Operation
0	0	Stop status (DC power consumption path does not exist)
0	1	Conversion waiting mode (comparator operation, only comparator consumes power)
1	0	Conversion mode (comparator operation stopped <sup>Note</sup> )
1	1	Conversion mode (comparator operation)

**Note** Ignore the first conversion data.

**(1) Receive buffer register 6 (RXB6)**

This 8-bit register stores parallel data converted by receive shift register 6 (RXS6).

Each time 1 byte of data has been received, new receive data is transferred to this register from RXS6. If the data length is set to 7 bits, data is transferred as follows.

- In LSB-first reception, the receive data is transferred to bits 0 to 6 of RXB6 and the MSB of RXB6 is always 0.
- In MSB-first reception, the receive data is transferred to bits 1 to 7 of RXB6 and the LSB of RXB6 is always 0.

If an overrun error (OVE6) occurs, the receive data is not transferred to RXB6.

RXB6 can be read by an 8-bit memory manipulation instruction. No data can be written to this register.

Reset signal generation sets this register to FFH.

**(2) Receive shift register 6 (RXS6)**

This register converts the serial data input to the RxD6 pin into parallel data.

RXS6 cannot be directly manipulated by a program.

**(3) Transmit buffer register 6 (TXB6)**

This buffer register is used to set transmit data. Transmission is started when data is written to TXB6.

This register can be read or written by an 8-bit memory manipulation instruction.

Reset signal generation sets this register to FFH.

**Cautions** 1. Do not write data to TXB6 when bit 1 (TXBF6) of asynchronous serial interface transmission status register 6 (ASIF6) is 1.

2. Do not refresh (write the same value to) TXB6 by software during a communication operation (when bits 7 and 6 (POWER6, TXE6) of asynchronous serial interface operation mode register 6 (ASIM6) are 1 or when bits 7 and 5 (POWER6, RXE6) of ASIM6 are 1).

3. Set transmit data to TXB6 at least one base clock (f<sub>CLK6</sub>) after setting TXE6 = 1.

**(4) Transmit shift register 6 (TXS6)**

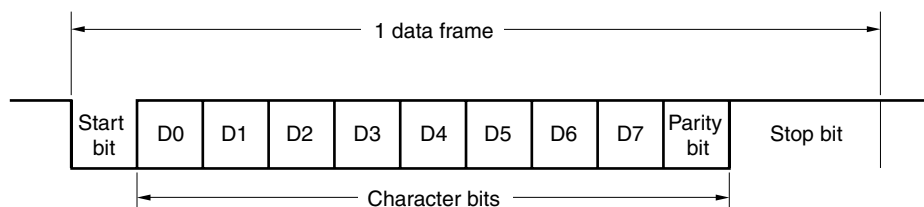
This register transmits the data transferred from TXB6 from the TxD6 pin as serial data. Data is transferred from TXB6 immediately after TXB6 is written for the first transmission, or immediately before INTST6 occurs after one frame was transmitted for continuous transmission. Data is transferred from TXB6 and transmitted from the TxD6 pin at the falling edge of the base clock.

TXS6 cannot be directly manipulated by a program.

**(2) Communication operation****(a) Format and waveform example of normal transmit/receive data**

Figures 15-13 and 15-14 show the format and waveform example of the normal transmit/receive data.

**Figure 15-13. Format of Normal UART Transmit/Receive Data**

**1. LSB-first transmission/reception****2. MSB-first transmission/reception**

One data frame consists of the following bits.

- Start bit ... 1 bit
- Character bits ... 7 or 8 bits
- Parity bit ... Even parity, odd parity, 0 parity, or no parity
- Stop bit ... 1 or 2 bits

The character bit length, parity, and stop bit length in one data frame are specified by asynchronous serial interface operation mode register 6 (ASIM6).

Whether data is communicated with the LSB or MSB first is specified by bit 1 (DIR6) of asynchronous serial interface control register 6 (ASICL6).

Whether the Tx/D6 pin outputs normal or inverted data is specified by bit 0 (TXDLV6) of ASICL6.

- Serial operation mode register 11 (CSIM11)

Address: FF88H After reset: 00H R/W

Symbol	<7>	6	5	4	3	2	1	0
CSIM11	CSIE11	TRMD11	SSE11	DIR11	0	0	0	CSOT11

CSIE11	Operation control in 3-wire serial I/O mode
0	Disables operation <sup>Note 1</sup> and asynchronously resets the internal circuit <sup>Note 2</sup> .

**Notes 1.** To use P02/SO11, P04/ $\overline{\text{SCK11}}$ , and P05/ $\overline{\text{SSI11}}$ /TI001 as general-purpose ports, set CSIM11 in the default status (00H).

**2.** Bit 0 (CSOT11) of CSIM11 and serial I/O shift register 11 (SIO11) are reset.

### 16.4.2 3-wire serial I/O mode

The 3-wire serial I/O mode is used for connecting peripheral ICs and display controllers with a clocked serial interface.

In this mode, communication is executed by using three lines: the serial clock ( $\overline{\text{SCK1n}}$ ), serial output (SO1n), and serial input (SI1n) lines.

#### (1) Registers used

- Serial operation mode register 1n (CSIM1n)
- Serial clock selection register 1n (CSIC1n)
- Port mode register 0 (PM0) or port mode register 1 (PM1)
- Port register 0 (P0) or port register 1 (P1)

The basic procedure of setting an operation in the 3-wire serial I/O mode is as follows.

- <1> Set the CSIC1n register (see **Figures 16-5** and **16-6**).
- <2> Set bits 4 to 6 (DIR1n, SSE11 (serial interface CSI11 only), and TRMD1n) of the CSIM1n register (see **Figures 16-3** and **16-4**).
- <3> Set bit 7 (CSIE1n) of the CSIM1n register to 1. → Transmission/reception is enabled.
- <4> Write data to transmit buffer register 1n (SOTB1n). → Data transmission/reception is started.  
Read data from serial I/O shift register 1n (SIO1n). → Data reception is started.

**Caution** Take relationship with the other party of communication when setting the port mode register and port register.

**Remark** n = 0: 78K0/KE2 products whose flash memory is less than 32 KB, and 78K0/KB2, 78K0/KC2, 78K0/KD2 products  
n = 0, 1: 78K0/KE2 products whose flash memory is at least 48 KB, and 78K0/KF2 products

The relationship between the register settings and pins is shown below.

**Table 17-3. Relationship Between Register Settings and Pins**

CSIAE0	ATE0	MASTER0	PM143	P143	PM144	P144	PM142	P142	Serial I/O Shift Register 0 Operation	Serial Clock Counter Operation Control	Pin Function		
											SIA0/ P143	SOA0/ P144	SCKA0/ P142
0	×	×	×	×	×	×	×	×	Operation stopped	Clear	P143	P144	P142
1	0	0	1	×	0	0	1	×	Operation enabled	Count operation	SIA0	SOA0	SCKA0 (input)
		1						0					SCKA0 (output)

- Notes**
1. Can be set as port function.
  2. Can be used as P143 when only transmission is performed. Clear bit 2 (RXEA0) of CSIMA0 to 0.
  3. Can be used as P144 when only reception is performed. Clear bit 3 (TXEA0) of CSIMA0 to 0.

**Remark**

×: don't care

CSIAE0: Bit 7 of serial operation mode specification register 0 (CSIMA0)

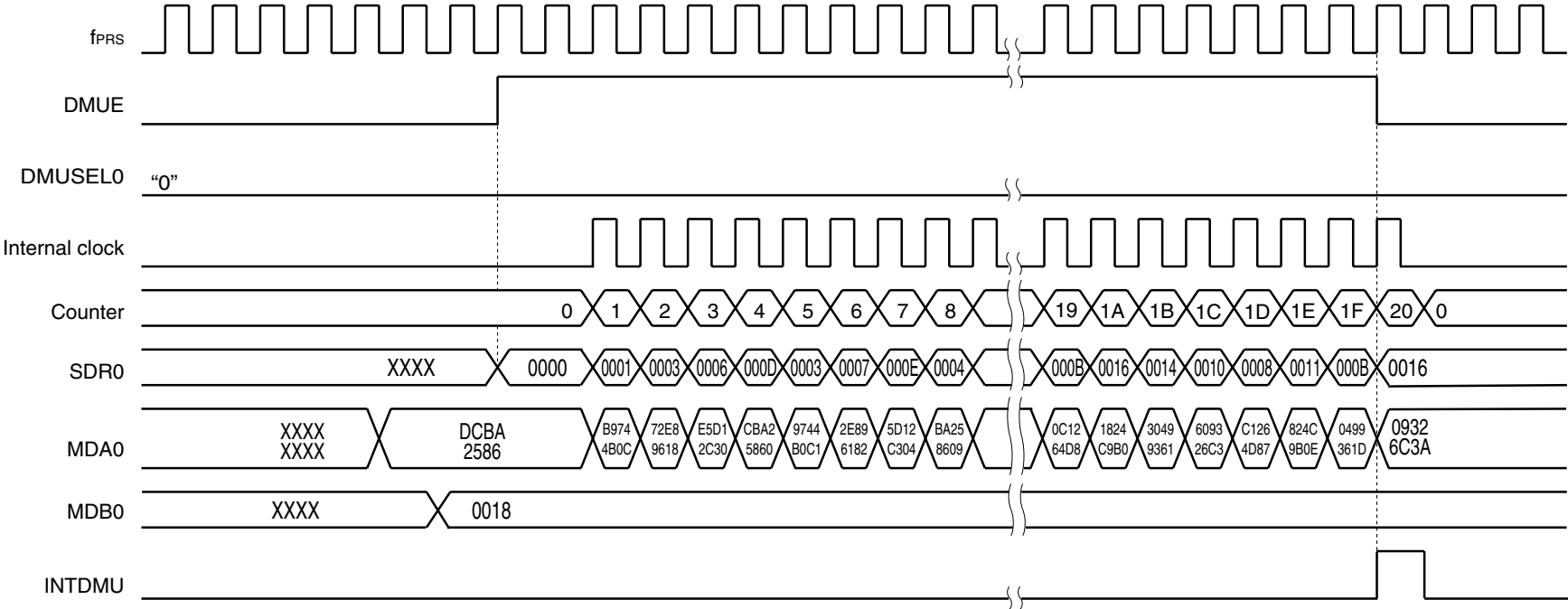
ATE0: Bit 6 of CSIMA0

MASTER0: Bit 4 of CSIMA0

PM14×: Port mode register

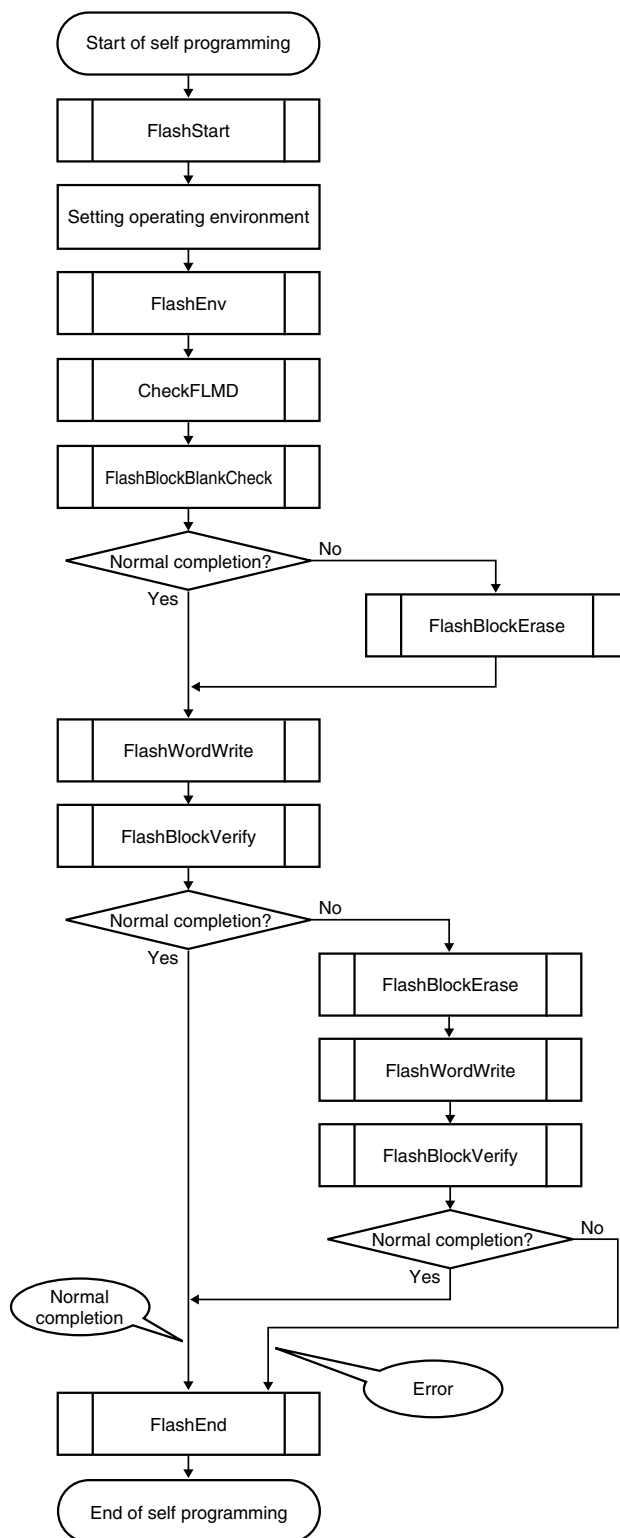
P14×: Port output latch

Figure 19-7. Timing Chart of Division Operation (DCBA2586H ÷ 0018H)



The following figure illustrates a flow of rewriting the flash memory by using a self-programming library.

**Figure 27-14. Flow of Self Programming (Rewriting Flash Memory)**



**Remark** For details of the self-programming library, refer to **78K0 Microcontrollers Self Programming Library Type01 User's Manual (U18274E)**.



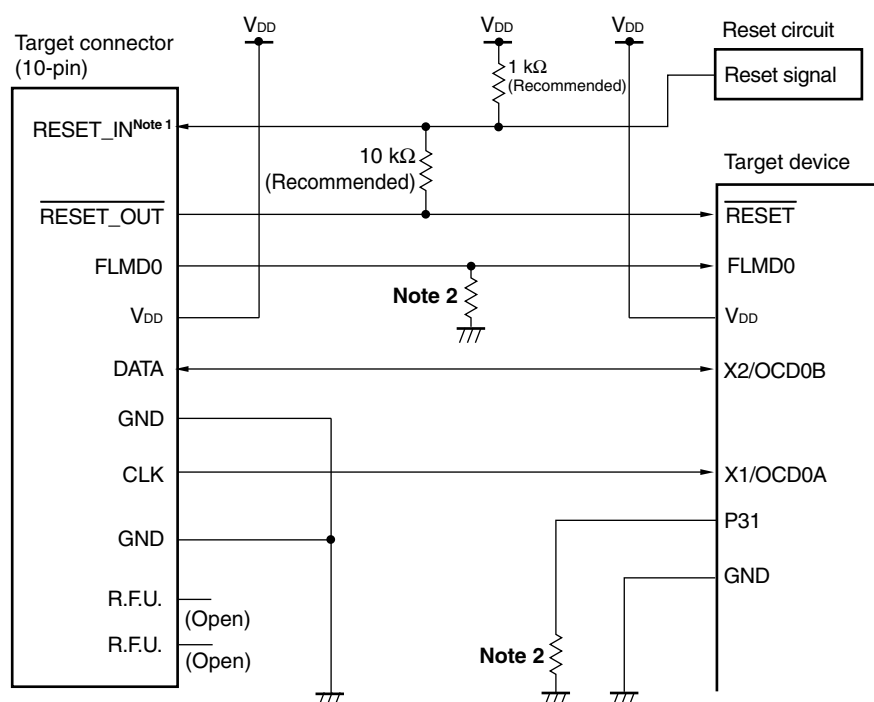
CHAPTER 28 ON-CHIP DEBUG FUNCTION ( $\mu$ PD78F05xxD and 78F05xxDA ONLY)28.1 Connecting QB-MINI2 to  $\mu$ PD78F05xxD and 78F05xxDA

The  $\mu$ PD78F05xxD and 78F05xxDA use the  $V_{DD}$ , FLMD0,  $\overline{\text{RESET}}$ , OCD0A/X1 (or OCD1A/P31), OCD0B/X2 (or OCD1B/P32), and  $V_{SS}$  pins to communicate with the host machine via an on-chip debug emulator (QB-MINI2). Whether OCD0A/X1 and OCD1A/P31, or OCD0B/X2 and OCD1B/P32 are used can be selected.

**Caution** The  $\mu$ PD78F05xxD and 78F05xxDA have an on-chip debug function, which is provided for development and evaluation. Do not use the on-chip debug function in products designated for mass production, because the guaranteed number of rewritable times of the flash memory may be exceeded when this function is used, and product reliability therefore cannot be guaranteed. Renesas Electronics is not liable for problems occurring when the on-chip debug function is used.

**Remark**  $\mu$ PD78F05xxD:  $\mu$ PD78F0503D, 78F0513D, 78F0515D, 78F0527D, 78F0537D, 78F0547D  
 $\mu$ PD78F05xxDA:  $\mu$ PD78F0503DA, 78F0513DA, 78F0515DA, 78F0527DA, 78F0537DA, 78F0547DA

**Figure 28-1. Connection Example of QB-MINI2 and  $\mu$ PD78F05xxD and 78F05xxDA  
 (When OCD0A/X1 and OCD0B/X2 Are Used)**



- Notes** 1. This connection is designed assuming that the reset signal is output from the N-ch open-drain buffer (output resistance: 100  $\Omega$  or less). For details, refer to **QB-MINI2 User's Manual (U18371E)**.  
 2. Make pull-down resistor 470  $\Omega$  or more (10 k $\Omega$ : recommended).

- Cautions** 1. Input the clock from the OCD0A/X1 pin during on-chip debugging.  
 2. Control the OCD0A/X1 and OCD0B/X2 pins by externally pulling down the OCD1A/P31 pin or by using an external circuit using the P130 pin (that outputs a low level when the device is reset).

**Caution** The pins mounted depend on the product. Refer to Caution 2 at the beginning of this chapter.

**Absolute Maximum Ratings ( $T_A = 25^\circ\text{C}$ ) (2/2)**

Parameter	Symbol	Conditions		Ratings	Unit
Output current, high	$I_{OH}$	Per pin	P00 to P06, P10 to P17, P30 to P33, P40 to P47, P50 to P57, P64 to P67, P70 to P77, P120, P130, P140 to P145	−10	mA
		Total of all pins −80 mA	P00 to P04, P40 to P47, P120, P130, P140 to P145	−25	mA
			P05, P06, P10 to P17, P30 to P33, P50 to P57, P64 to P67, P70 to P77	−55	mA
		Per pin	P20 to P27	−0.5	mA
		Total of all pins		−2	mA
		Per pin	P121 to P124	−1	mA
		Total of all pins		−4	mA
Output current, low	$I_{OL}$	Per pin	P00 to P06, P10 to P17, P30 to P33, P40 to P47, P50 to P57, P60 to P67, P70 to P77, P120, P130, P140 to P145	30	mA
		Total of all pins 200 mA	P00 to P04, P40 to P47, P120, P130, P140 to P145	60	mA
			P05, P06, P10 to P17, P30 to P33, P50 to P57, P60 to P67, P70 to P77	140	mA
		Per pin	P20 to P27	1	mA
		Total of all pins		5	mA
		Per pin	P121 to P124	4	mA
		Total of all pins		10	mA
Operating ambient temperature	$T_A$			−40 to +85	$^\circ\text{C}$
Storage temperature	$T_{stg}$			−65 to +150	$^\circ\text{C}$

**Cautions 1.** Product quality may suffer if the absolute maximum rating is exceeded even momentarily for any parameter. That is, the absolute maximum ratings are rated values at which the product is on the verge of suffering physical damage, and therefore the product must be used under conditions that ensure that the absolute maximum ratings are not exceeded.

**2.** The value of the current that can be run per pin must satisfy the value of the current per pin and the total value of the currents of all pins.

**Remark** Unless specified otherwise, the characteristics of alternate-function pins are the same as those of port pins.

**Caution** The pins mounted depend on the product. Refer to Caution 2 at the beginning of this chapter.

**(f) CSIA0 (master mode,  $\overline{\text{SCKA0}}$ ...internal clock output)**

Parameter	Symbol	Conditions	MIN.	TYP.	MAX.	Unit
$\overline{\text{SCKA0}}$ cycle time	$t_{\text{KCY3}}$	$4.0 \text{ V} \leq V_{\text{DD}} \leq 5.5 \text{ V}$	600			ns
		$2.7 \text{ V} \leq V_{\text{DD}} < 4.0 \text{ V}$	1200			ns
		$1.8 \text{ V} \leq V_{\text{DD}} < 2.7 \text{ V}$	1800			ns
$\overline{\text{SCKA0}}$ high-/low-level width	$t_{\text{KH3}}, t_{\text{KL3}}$	$4.0 \text{ V} \leq V_{\text{DD}} \leq 5.5 \text{ V}$	$t_{\text{KCY3}}/2 - 50$			ns
		$2.7 \text{ V} \leq V_{\text{DD}} < 4.0 \text{ V}$	$t_{\text{KCY3}}/2 - 100$			ns
		$1.8 \text{ V} \leq V_{\text{DD}} < 2.7 \text{ V}$	$t_{\text{KCY3}}/2 - 200$			ns
SIA0 setup time (to $\overline{\text{SCKA0}}\uparrow$ )	$t_{\text{SIK3}}$	$2.7 \text{ V} \leq V_{\text{DD}} \leq 5.5 \text{ V}$	100			ns
		$1.8 \text{ V} \leq V_{\text{DD}} < 2.7 \text{ V}$	200			ns
SIA0 hold time (from $\overline{\text{SCKA0}}\uparrow$ )	$t_{\text{SI3}}$		300			ns
Delay time from $\overline{\text{SCKA0}}\downarrow$ to SOA0 output	$t_{\text{SO3}}$	$C = 100 \text{ pF}^{\text{Note}}$	$4.0 \text{ V} \leq V_{\text{DD}} \leq 5.5 \text{ V}$		200	ns
			$2.7 \text{ V} \leq V_{\text{DD}} < 4.0 \text{ V}$		300	ns
			$1.8 \text{ V} \leq V_{\text{DD}} < 2.7 \text{ V}$		400	ns
Time from $\overline{\text{SCKA0}}\uparrow$ to STB0 $\uparrow$	$t_{\text{SBD}}$		$t_{\text{KCY3}}/2 - 100$			ns
Strobe signal high-level width	$t_{\text{SBW}}$	$4.0 \text{ V} \leq V_{\text{DD}} \leq 5.5 \text{ V}$	$t_{\text{KCY3}} - 30$			ns
		$2.7 \text{ V} \leq V_{\text{DD}} < 4.0 \text{ V}$	$t_{\text{KCY3}} - 60$			ns
		$1.8 \text{ V} \leq V_{\text{DD}} < 2.7 \text{ V}$	$t_{\text{KCY3}} - 120$			ns
Busy signal setup time (to busy signal detection timing)	$t_{\text{BYS}}$	$2.7 \text{ V} \leq V_{\text{DD}} \leq 5.5 \text{ V}$	100			ns
		$1.8 \text{ V} \leq V_{\text{DD}} < 2.7 \text{ V}$	200			ns
Busy signal hold time (from busy signal detection timing)	$t_{\text{BYH}}$		100			ns
Time from busy inactive to $\overline{\text{SCKA0}}\downarrow$	$t_{\text{SPS}}$	$4.0 \text{ V} \leq V_{\text{DD}} \leq 5.5 \text{ V}$			$2t_{\text{KCY3}} + 100$	ns
		$2.7 \text{ V} \leq V_{\text{DD}} < 4.0 \text{ V}$			$2t_{\text{KCY3}} + 150$	ns
		$1.8 \text{ V} \leq V_{\text{DD}} < 2.7 \text{ V}$			$2t_{\text{KCY3}} + 200$	ns

**Note** C is the load capacitance of the  $\overline{\text{SCKA0}}$  and SOA0 output lines.

**Caution** The pins mounted depend on the product. Refer to Caution at the beginning of this chapter.

#### DC Characteristics (4/4)

( $T_A = -40$  to  $+85^\circ\text{C}$ ,  $1.8\text{ V} \leq V_{DD} = EV_{DD} \leq 5.5\text{ V}$ ,  $AV_{REF} \leq V_{DD}$ ,  $V_{SS} = EV_{SS} = AV_{SS} = 0\text{ V}$ )

Parameter	Symbol	Conditions			MIN.	TYP.	MAX.	Unit
Supply current <sup>Note 1</sup>	$I_{DD1}$	Operating mode	$f_{XH} = 20\text{ MHz}$ , $V_{DD} = 5.0\text{ V}$ <sup>Note 2</sup>	Square wave input		3.2	5.5	mA
				Resonator connection		4.5	6.9	mA
			$f_{XH} = 10\text{ MHz}$ , $V_{DD} = 5.0\text{ V}$ <sup>Notes 2, 3</sup>	Square wave input		1.6	2.8	mA
				Resonator connection		2.3	3.9	mA
			$f_{XH} = 10\text{ MHz}$ , $V_{DD} = 3.0\text{ V}$ <sup>Notes 2, 3</sup>	Square wave input		1.5	2.7	mA
				Resonator connection		2.2	3.2	mA
			$f_{XH} = 5\text{ MHz}$ , $V_{DD} = 3.0\text{ V}$ <sup>Notes 2, 3</sup>	Square wave input		0.9	1.6	mA
				Resonator connection		1.3	2.0	mA
			$f_{XH} = 5\text{ MHz}$ , $V_{DD} = 2.0\text{ V}$ <sup>Notes 2, 3</sup>	Square wave input		0.7	1.4	mA
				Resonator connection		1.0	1.6	mA
			$f_{RH} = 8\text{ MHz}$ , $V_{DD} = 5.0\text{ V}$ <sup>Note 4</sup>			1.4	2.5	mA
			$f_{SUB} = 32.768\text{ kHz}$ , $V_{DD} = 5.0\text{ V}$ <sup>Note 5</sup>	Square wave input		6	30	$\mu\text{A}$
				Resonator connection		15	35	$\mu\text{A}$
	$I_{DD2}$	HALT mode	$f_{XH} = 20\text{ MHz}$ , $V_{DD} = 5.0\text{ V}$ <sup>Note 2</sup>	Square wave input		0.8	2.6	mA
				Resonator connection		2.0	4.4	mA
			$f_{XH} = 10\text{ MHz}$ , $V_{DD} = 5.0\text{ V}$ <sup>Notes 2, 3</sup>	Square wave input		0.4	1.3	mA
				Resonator connection		1.0	2.4	mA
			$f_{XH} = 5\text{ MHz}$ , $V_{DD} = 3.0\text{ V}$ <sup>Notes 2, 3</sup>	Square wave input		0.2	0.65	mA
				Resonator connection		0.5	1.1	mA
			$f_{RH} = 8\text{ MHz}$ , $V_{DD} = 5.0\text{ V}$ <sup>Note 4</sup>			0.4	1.2	mA
			$f_{SUB} = 32.768\text{ kHz}$ , $V_{DD} = 5.0\text{ V}$ <sup>Note 5</sup>	Square wave input		3.0	27	$\mu\text{A}$
				Resonator connection		12	32	$\mu\text{A}$
	$I_{DD3}$ <sup>Note 6</sup>	STOP mode				1	20	$\mu\text{A}$
		$T_A = -40$ to $+70^\circ\text{C}$				1	10	$\mu\text{A}$
A/D converter operating current	$I_{ADC}$ <sup>Note 7</sup>	$2.3\text{ V} \leq AV_{REF} \leq V_{DD}$ , $ADCS = 1$				0.86	1.9	mA
Watchdog timer operating current	$I_{WDT}$ <sup>Note 8</sup>	During 240 kHz internal low-speed oscillation clock operation				5	10	$\mu\text{A}$
LVI operating current	$I_{LVI}$ <sup>Note 9</sup>					9	18	$\mu\text{A}$

**Remarks 1.**  $f_{XH}$ : High-speed system clock frequency (X1 clock oscillation frequency or external main system clock frequency)

**2.**  $f_{RH}$ : Internal high-speed oscillation clock frequency

**3.**  $f_{SUB}$ : Subsystem clock frequency (XT1 clock oscillation frequency or external subsystem clock frequency)

(Notes on next page)



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