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"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "[Embedded - Microcontrollers](#)"

Details

Product Status	Active
Core Processor	dsPIC
Core Size	16-Bit
Speed	40 MIPS
Connectivity	CANbus, I ² C, IrDA, LINbus, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, DMA, Motor Control PWM, POR, PWM, QEI, WDT
Number of I/O	85
Program Memory Size	256KB (256K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	16K x 8
Voltage - Supply (Vcc/Vdd)	3V ~ 3.6V
Data Converters	A/D 24x10/12b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	100-TQFP
Supplier Device Package	100-TQFP (14x14)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/dspic33fj256mc510-i-pf

dsPIC33FJXXXMCX06/X08/X10

TABLE 1-1: PINOUT I/O DESCRIPTIONS (CONTINUED)

Pin Name	Pin Type	Buffer Type	Description
RA0-RA7	I/O	ST	PORTA is a bidirectional I/O port.
RA9-RA10	I/O	ST	
RA12-RA15	I/O	ST	
RB0-RB15	I/O	ST	PORTB is a bidirectional I/O port.
RC1-RC4	I/O	ST	PORTC is a bidirectional I/O port.
RC12-RC15	I/O	ST	
RD0-RD15	I/O	ST	PORTD is a bidirectional I/O port.
RE0-RE9	I/O	ST	PORTE is a bidirectional I/O port.
RF0-RF8	I/O	ST	PORTF is a bidirectional I/O port.
RF12-RF13	I/O	ST	
RG0-RG3	I/O	ST	PORTG is a bidirectional I/O port.
RG6-RG9	I/O	ST	
RG12-RG15	I/O	ST	
SCK1	I/O	ST	Synchronous serial clock input/output for SPI1.
SDI1	I	ST	SPI1 data in.
SDO1	O	—	SPI1 data out.
SS1	I/O	ST	SPI1 slave synchronization or frame pulse I/O.
SCK2	I/O	ST	Synchronous serial clock input/output for SPI2.
SDI2	I	ST	SPI2 data in.
SDO2	O	—	SPI2 data out.
SS2	I/O	ST	SPI2 slave synchronization or frame pulse I/O.
SCL1	I/O	ST	Synchronous serial clock input/output for I2C1.
SDA1	I/O	ST	Synchronous serial data input/output for I2C1.
SCL2	I/O	ST	Synchronous serial clock input/output for I2C2.
SDA2	I/O	ST	Synchronous serial data input/output for I2C2.
SOSCI	I	ST/CMOS	32.768 kHz low-power oscillator crystal input; CMOS otherwise.
SOSCO	O	—	32.768 kHz low-power oscillator crystal output.
TMS	I	ST	JTAG Test mode select pin.
TCK	I	ST	JTAG test clock input pin.
TDI	I	ST	JTAG test data input pin.
TDO	O	—	JTAG test data output pin.
T1CK	I	ST	Timer1 external clock input.
T2CK	I	ST	Timer2 external clock input.
T3CK	I	ST	Timer3 external clock input.
T4CK	I	ST	Timer4 external clock input.
T5CK	I	ST	Timer5 external clock input.
T6CK	I	ST	Timer6 external clock input.
T7CK	I	ST	Timer7 external clock input.
T8CK	I	ST	Timer8 external clock input.
T9CK	I	ST	Timer9 external clock input.
U1CTS	I	ST	UART1 clear to send.
U1RTS	O	—	UART1 ready to send.
U1RX	I	ST	UART1 receive.
U1TX	O	—	UART1 transmit.
U2CTS	I	ST	UART2 clear to send.
U2RTS	O	—	UART2 ready to send.
U2RX	I	ST	UART2 receive.
U2TX	O	—	UART2 transmit.
VDD	P	—	Positive supply for peripheral logic and I/O pins.
VCAP/VDDCORE	P	—	CPU logic filter capacitor connection.

Legend: CMOS = CMOS compatible input or output
ST = Schmitt Trigger input with CMOS levels

Analog = Analog input
O = Output

P = Power
I = Input

dsPIC33FJXXMCX06/X08/X10

4.0 MEMORY ORGANIZATION

Note: This data sheet summarizes the features of the dsPIC33FJXXMCX06/X08/X10 family of devices. However, it is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **Section 3. "Data Memory"** (DS70202) and **Section 4. "Program Memory"** (DS70203) in the *"dsPIC33F Family Reference Manual"*, which is available from the Microchip web site (www.microchip.com).

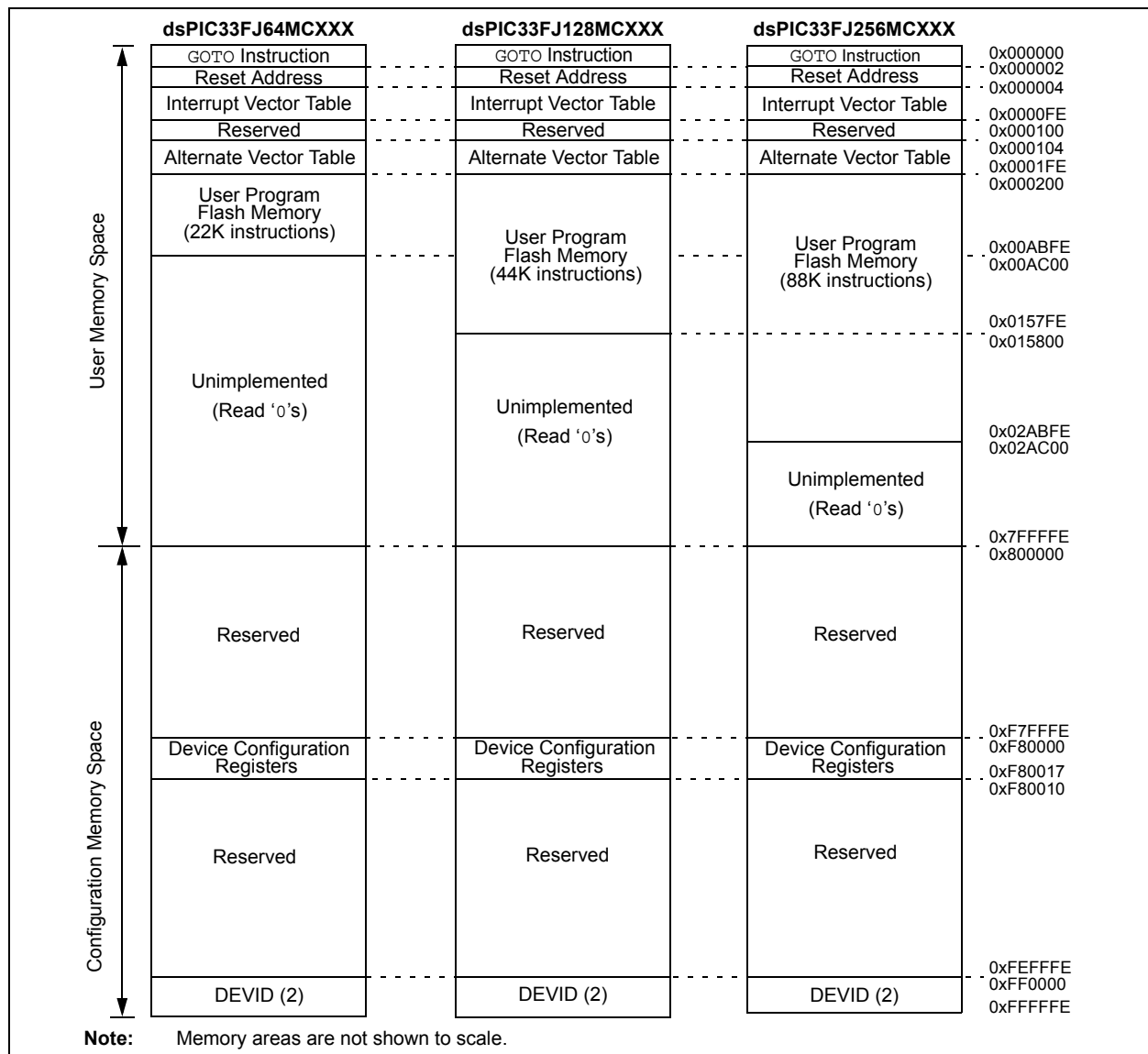
The dsPIC33FJXXMCX06/X08/X10 architecture features separate program and data memory spaces and buses. This architecture also allows the direct access of program memory from the data space during code execution.

4.1 Program Address Space

The program address memory space of the dsPIC33FJXXMCX06/X08/X10 devices is 4M instructions. The space is addressable by a 24-bit value derived from either the 23-bit Program Counter (PC) during program execution, or from table operation or data space remapping as described in **Section 4.6 "Interfacing Program and Data Memory Spaces"**.

User access to the program memory space is restricted to the lower half of the address range (0x000000 to 0x7FFFFFFF). The exception is the use of TBLRD/TBLWT operations, which use TBLPAG<7> to permit access to the Configuration bits and Device ID sections of the configuration memory space. Memory usage for the dsPIC33FJXXMCX06/X08/X10 family of devices is shown in Figure 4-1.

FIGURE 4-1: PROGRAM MEMORY MAP FOR dsPIC33FJXXMCX06/X08/X10 DEVICES



dsPIC33FJXXMCX06/X08/X10

4.1.1 PROGRAM MEMORY ORGANIZATION

The program memory space is organized in word-addressable blocks. Although it is treated as 24 bits wide, it is more appropriate to think of each address of the program memory as a lower and upper word, with the upper byte of the upper word being unimplemented. The lower word always has an even address, while the upper word has an odd address (Figure 4-2).

Program memory addresses are always word-aligned on the lower word, and addresses are incremented or decremented by two during code execution. This arrangement also provides compatibility with data memory space addressing and makes it possible to access data in the program memory space.

4.1.2 INTERRUPT AND TRAP VECTORS

All dsPIC33FJXXMCX06/X08/X10 devices reserve the addresses between 0x00000 and 0x000200 for hard-coded program execution vectors. A hardware Reset vector is provided to redirect code execution from the default value of the PC on device Reset to the actual start of code. A GOTO instruction is programmed by the user at 0x000000, with the actual address for the start of code at 0x000002.

dsPIC33FJXXMCX06/X08/X10 devices also have two interrupt vector tables located from 0x000004 to 0x0000FF and 0x000100 to 0x0001FF. These vector tables allow each of the many device interrupt sources to be handled by separate Interrupt Service Routines (ISRs). A more detailed discussion of the interrupt vector tables is provided in **Section 7.1 “Interrupt Vector Table”**.

FIGURE 4-2: PROGRAM MEMORY ORGANIZATION

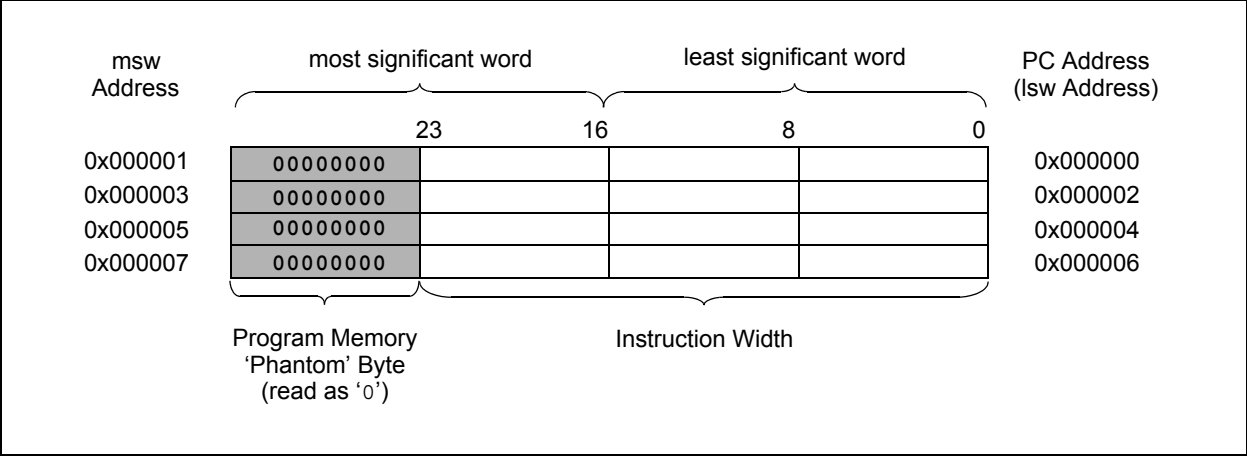


TABLE 4-1: CPU CORE REGISTERS MAP

SFR Name	SFR Addr	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets	
WREG0	0000	Working Register 0																0000	
WREG1	0002	Working Register 1																0000	
WREG2	0004	Working Register 2																0000	
WREG3	0006	Working Register 3																0000	
WREG4	0008	Working Register 4																0000	
WREG5	000A	Working Register 5																0000	
WREG6	000C	Working Register 6																0000	
WREG7	000E	Working Register 7																0000	
WREG8	0010	Working Register 8																0000	
WREG9	0012	Working Register 9																0000	
WREG10	0014	Working Register 10																0000	
WREG11	0016	Working Register 11																0000	
WREG12	0018	Working Register 12																0000	
WREG13	001A	Working Register 13																0000	
WREG14	001C	Working Register 14																0000	
WREG15	001E	Working Register 15																0800	
SPLIM	0020	Stack Pointer Limit Register																xxxx	
ACCAL	0022	Accumulator A Low Word Register																0000	
ACCAH	0024	Accumulator A High Word Register																0000	
ACCAU	0026	Accumulator A Upper Word Register																0000	
ACCBL	0028	Accumulator B Low Word Register																0000	
ACCBH	002A	Accumulator B High Word Register																0000	
ACCBU	002C	Accumulator B Upper Word Register																0000	
PCL	002E	Program Counter Low Word Register																0000	
PCH	0030	—	—	—	—	—	—	—	—	Program Counter High Byte Register								0000	
TBLPAG	0032	—	—	—	—	—	—	—	—	Table Page Address Pointer Register								0000	
PSVPAG	0034	—	—	—	—	—	—	—	—	Program Memory Visibility Page Address Pointer Register								0000	
RCOUNT	0036	Repeat Loop Counter Register																xxxx	
DCOUNT	0038	DCOUNT<15:0>																xxxx	
DOSTARTL	003A	DOSTARTL<15:1>															0	xxxx	
DOSTARTH	003C	—	—	—	—	—	—	—	—	—	DOSTARTH<5:0>							00xx	
DOENDL	003E	DOENDL<15:1>															0	xxxx	
DOENDH	0040	—	—	—	—	—	—	—	—	DOENDH								00xx	
SR	0042	OA	OB	SA	SB	OAB	SAB	DA	DC	IPL2	IPL1	IPL0	RA	N	OV	Z	C	0000	
CORCON	0044	—	—	—	US	EDT	DL<2:0>			SATA	SATB	SATDW	ACCSAT	IPL3	PSV	RND	IF	0020	
MODCON	0046	XMODEN	YMODEN	—	—	BWM<3:0>				YWM<3:0>				XWM<3:0>				0000	
XMODSRT	0048	XS<15:1>																0	xxxx
XMODEND	004A	XE<15:1>																1	xxxx

Legend: x = unknown value on Reset, — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

dsPIC33FJXXMCX06/X08/X10

6.0 RESET

Note: This data sheet summarizes the features of the dsPIC33FJXXMCX06/X08/X10 family of devices. However, it is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **Section 8. “Reset”** (DS70192) in the “dsPIC33F Family Reference Manual”, which is available from the Microchip web site (www.microchip.com).

The Reset module combines all Reset sources and controls the device Master Reset Signal, $\overline{\text{SYSRST}}$. The following is a list of device Reset sources:

- POR: Power-on Reset
- BOR: Brown-out Reset
- MCLR: Master Clear Pin Reset
- SWR: RESET Instruction
- WDT: Watchdog Timer Reset
- TRAPR: Trap Conflict Reset
- IOPUWR: Illegal Opcode and Uninitialized W Register Reset

A simplified block diagram of the Reset module is shown in Figure 6-1.

Any active source of Reset will make the $\overline{\text{SYSRST}}$ signal active. Many registers associated with the CPU and peripherals are forced to a known Reset state. Most registers are unaffected by a Reset; their status is unknown on POR and unchanged by all other Resets.

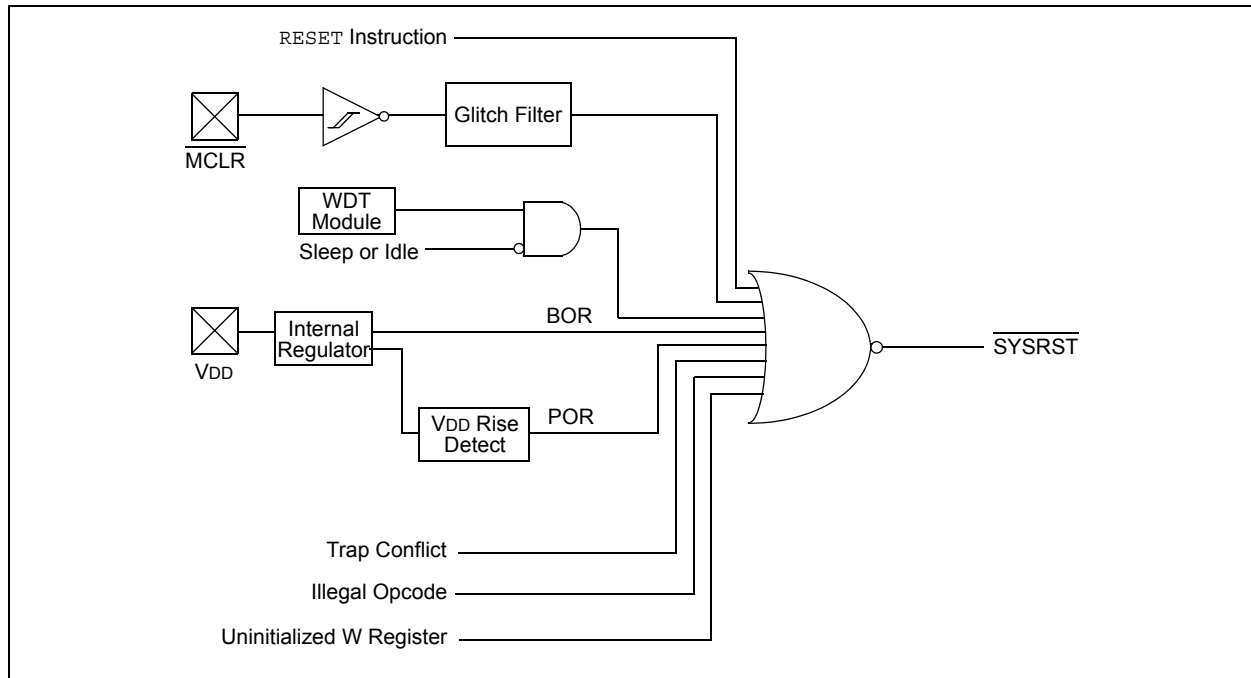
Note: Refer to the specific peripheral or CPU section of this manual for register Reset states.

All types of device Reset will set a corresponding status bit in the RCON register to indicate the type of Reset (see Register 6-1). A POR will clear all bits except for the POR bit ($\text{RCON}<0>$), which is set. The user can set or clear any bit at any time during code execution. The RCON bits only serve as status bits. Setting a particular Reset status bit in software does not cause a device Reset to occur.

The RCON register also has other bits associated with the Watchdog Timer and device power-saving states. The function of these bits is discussed in other sections of this manual.

Note: The status bits in the RCON register should be cleared after they are read so that the next RCON register value after a device Reset will be meaningful.

FIGURE 6-1: RESET SYSTEM BLOCK DIAGRAM



dsPIC33FJXXMXX06/X08/X10

TABLE 6-3: RESET DELAY TIMES FOR VARIOUS DEVICE RESETS

Reset Type	Clock Source	$\overline{\text{SYSRST}}$ Delay	System Clock Delay	FSCM Delay	Notes
POR	EC, FRC, LPRC	TPOR + TSTARTUP + TRST	—	—	1, 2, 3
	ECPLL, FRCPLL	TPOR + TSTARTUP + TRST	TLOCK	TFSCM	1, 2, 3, 5, 6
	XT, HS, SOSC	TPOR + TSTARTUP + TRST	TOST	TFSCM	1, 2, 3, 4, 6
	XTPLL, HSPLL	TPOR + TSTARTUP + TRST	TOST + TLOCK	TFSCM	1, 2, 3, 4, 5, 6
BOR	EC, FRC, LPRC	TSTARTUP + TRST	—	—	3
	ECPLL, FRCPLL	TSTARTUP + TRST	TLOCK	TFSCM	3, 5, 6
	XT, HS, SOSC	TSTARTUP + TRST	TOST	TFSCM	3, 4, 6
	XTPLL, HSPLL	TSTARTUP + TRST	TOST + TLOCK	TFSCM	3, 4, 5, 6
MCLR	Any Clock	TRST	—	—	3
WDT	Any Clock	TRST	—	—	3
Software	Any Clock	TRST	—	—	3
Illegal Opcode	Any Clock	TRST	—	—	3
Uninitialized W	Any Clock	TRST	—	—	3
Trap Conflict	Any Clock	TRST	—	—	3

Note 1: TPOR = Power-on Reset delay (10 μ s nominal).

2: TSTARTUP = Conditional POR delay of 20 μ s nominal (if on-chip regulator is enabled) or 64 ms nominal Power-up Timer delay (if regulator is disabled). TSTARTUP is also applied to all returns from powered-down states, including waking from Sleep mode, if the regulator is enabled.

3: TRST = Internal state Reset time (20 μ s nominal).

4: TOST = Oscillator Start-up Timer. A 10-bit counter counts 1024 oscillator periods before releasing the oscillator clock to the system.

5: TLOCK = PLL lock time (20 μ s nominal).

6: TFSCM = Fail-Safe Clock Monitor delay (100 μ s nominal).

6.2.1 POR AND LONG OSCILLATOR START-UP TIMES

The oscillator start-up circuitry and its associated delay timers are not linked to the device Reset delays that occur at power-up. Some crystal circuits (especially low-frequency crystals) have a relatively long start-up time. Therefore, one or more of the following conditions is possible after $\overline{\text{SYSRST}}$ is released:

- The oscillator circuit has not begun to oscillate.
- The Oscillator Start-up Timer has not expired (if a crystal oscillator is used).
- The PLL has not achieved a lock (if PLL is used).

The device will not begin to execute code until a valid clock source has been released to the system. Therefore, the oscillator and PLL start-up delays must be considered when the Reset delay time must be known.

6.2.2 FAIL-SAFE CLOCK MONITOR (FSCM) AND DEVICE RESETS

If the FSCM is enabled, it begins to monitor the system clock source when $\overline{\text{SYSRST}}$ is released. If a valid clock source is not available at this time, the device automatically switches to the FRC oscillator and the user can switch to the desired crystal oscillator in the Trap Service Routine.

6.2.2.1 FSCM Delay for Crystal and PLL Clock Sources

When the system clock source is provided by a crystal oscillator and/or the PLL, a small delay, TFSCM, is automatically inserted after the POR and PWRT delay times. The FSCM does not begin to monitor the system clock source until this delay expires. The FSCM delay time is nominally 500 μ s and provides additional time for the oscillator and/or PLL to stabilize. In most cases, the FSCM delay prevents an oscillator failure trap at a device Reset when the PWRT is disabled.

dsPIC33FJXXMCMC06/X08/X10

REGISTER 7-20: IPC5: INTERRUPT PRIORITY CONTROL REGISTER 5

U-0	R/W-1	R/W-0	R/W-0	U-0	R/W-1	R/W-0	R/W-0
—	IC8IP<2:0>			—	IC7IP<2:0>		
bit 15				bit 8			

U-0	R/W-1	R/W-0	R/W-0	U-0	R/W-1	R/W-0	R/W-0
—	AD2IP<2:0>			—	INT1IP<2:0>		
bit 7				bit 0			

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15 **Unimplemented:** Read as '0'

bit 14-12 **IC8IP<2:0>:** Input Capture Channel 8 Interrupt Priority bits

111 = Interrupt is priority 7 (highest priority interrupt)

•
•
•

001 = Interrupt is priority 1

000 = Interrupt source is disabled

bit 11 **Unimplemented:** Read as '0'

bit 10-8 **IC7IP<2:0>:** Input Capture Channel 7 Interrupt Priority bits

111 = Interrupt is priority 7 (highest priority interrupt)

•
•
•

001 = Interrupt is priority 1

000 = Interrupt source is disabled

bit 7 **Unimplemented:** Read as '0'

bit 6-4 **AD2IP<2:0>:** ADC2 Conversion Complete Interrupt Priority bits

111 = Interrupt is priority 7 (highest priority interrupt)

•
•
•

001 = Interrupt is priority 1

000 = Interrupt source is disabled

bit 3 **Unimplemented:** Read as '0'

bit 2-0 **INT1IP<2:0>:** External Interrupt 1 Priority bits

111 = Interrupt is priority 7 (highest priority interrupt)

•
•
•

001 = Interrupt is priority 1

000 = Interrupt source is disabled

dsPIC33FJXXXMCX06/X08/X10

REGISTER 7-21: IPC6: INTERRUPT PRIORITY CONTROL REGISTER 6

U-0	R/W-1	R/W-0	R/W-0	U-0	R/W-1	R/W-0	R/W-0
—	T4IP<2:0>			—	OC4IP<2:0>		
bit 15				bit 8			

U-0	R/W-1	R/W-0	R/W-0	U-0	R/W-1	R/W-0	R/W-0
—	OC3IP<2:0>			—	DMA2IP<2:0>		
bit 7				bit 0			

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15 **Unimplemented:** Read as '0'

bit 14-12 **T4IP<2:0>:** Timer4 Interrupt Priority bits

111 = Interrupt is priority 7 (highest priority interrupt)

•
•
•

001 = Interrupt is priority 1

000 = Interrupt source is disabled

bit 11 **Unimplemented:** Read as '0'

bit 10-8 **OC4IP<2:0>:** Output Compare Channel 4 Interrupt Priority bits

111 = Interrupt is priority 7 (highest priority interrupt)

•
•
•

001 = Interrupt is priority 1

000 = Interrupt source is disabled

bit 7 **Unimplemented:** Read as '0'

bit 6-4 **OC3IP<2:0>:** Output Compare Channel 3 Interrupt Priority bits

111 = Interrupt is priority 7 (highest priority interrupt)

•
•
•

001 = Interrupt is priority 1

000 = Interrupt source is disabled

bit 3 **Unimplemented:** Read as '0'

bit 2-0 **DMA2IP<2:0>:** DMA Channel 2 Data Transfer Complete Interrupt Priority bits

111 = Interrupt is priority 7 (highest priority interrupt)

•
•
•

001 = Interrupt is priority 1

000 = Interrupt source is disabled

dsPIC33FJXXXMCX06/X08/X10

REGISTER 7-33: INTTREG: INTERRUPT CONTROL AND STATUS REGISTER

U-0	U-0	U-0	U-0	R-0	R-0	R-0	R-0
—	—	—	—	ILR<3:0>			
bit 15				bit 8			

U-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
—	VECNUM<6:0>						
bit 7				bit 0			

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-12 **Unimplemented:** Read as '0'

bit 11-8 **ILR<3:0>:** New CPU Interrupt Priority Level bits

1111 = CPU Interrupt Priority Level is 15

•
•
•

0001 = CPU Interrupt Priority Level is 1

0000 = CPU Interrupt Priority Level is 0

bit 7 **Unimplemented:** Read as '0'

bit 6-0 **VECNUM<6:0>:** Vector Number of Pending Interrupt bits

0111111 = Interrupt Vector pending is number 135

•
•
•

0000001 = Interrupt Vector pending is number 9

0000000 = Interrupt Vector pending is number 8

dsPIC33FJXXMCMC06/X08/X10

REGISTER 9-3: PLLFBD: PLL FEEDBACK DIVISOR REGISTER

U-0	U-0	U-0	U-0	U-0	U-0	U-0	R/W-0 ⁽¹⁾
—	—	—	—	—	—	—	PLLDIV<8>
bit 15							bit 8

R/W-0	R/W-0	R/W-1	R/W-1	R/W-0	R/W-0	R/W-0	R/W-0
PLLDIV<7:0>							
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15-9	Unimplemented: Read as '0'
bit 8-0	PLLDIV<8:0>: PLL Feedback Divisor bits (also denoted as 'M', PLL multiplier)
	000000000 = 2
	000000001 = 3
	000000010 = 4
	•
	•
	•
	000110000 = 50 (default)
	•
	•
	•
	111111111 = 513

dsPIC33FJXXXMCX06/X08/X10

REGISTER 9-4: OSCTUN: FRC OSCILLATOR TUNING REGISTER

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15							bit 8

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	TUN<5:0> ⁽¹⁾					
bit 7							bit 0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-6

Unimplemented: Read as '0'

bit 5-0

TUN<5:0>: FRC Oscillator Tuning bits⁽¹⁾

011111 = Center frequency + 11.625% (8.23 MHz)

011110 = Center frequency + 11.25% (8.20 MHz)

•

•

•

000001 = Center frequency + 0.375% (7.40 MHz)

000000 = Center frequency (7.37 MHz nominal)

111111 = Center frequency – 0.375% (7.345 MHz)

•

•

•

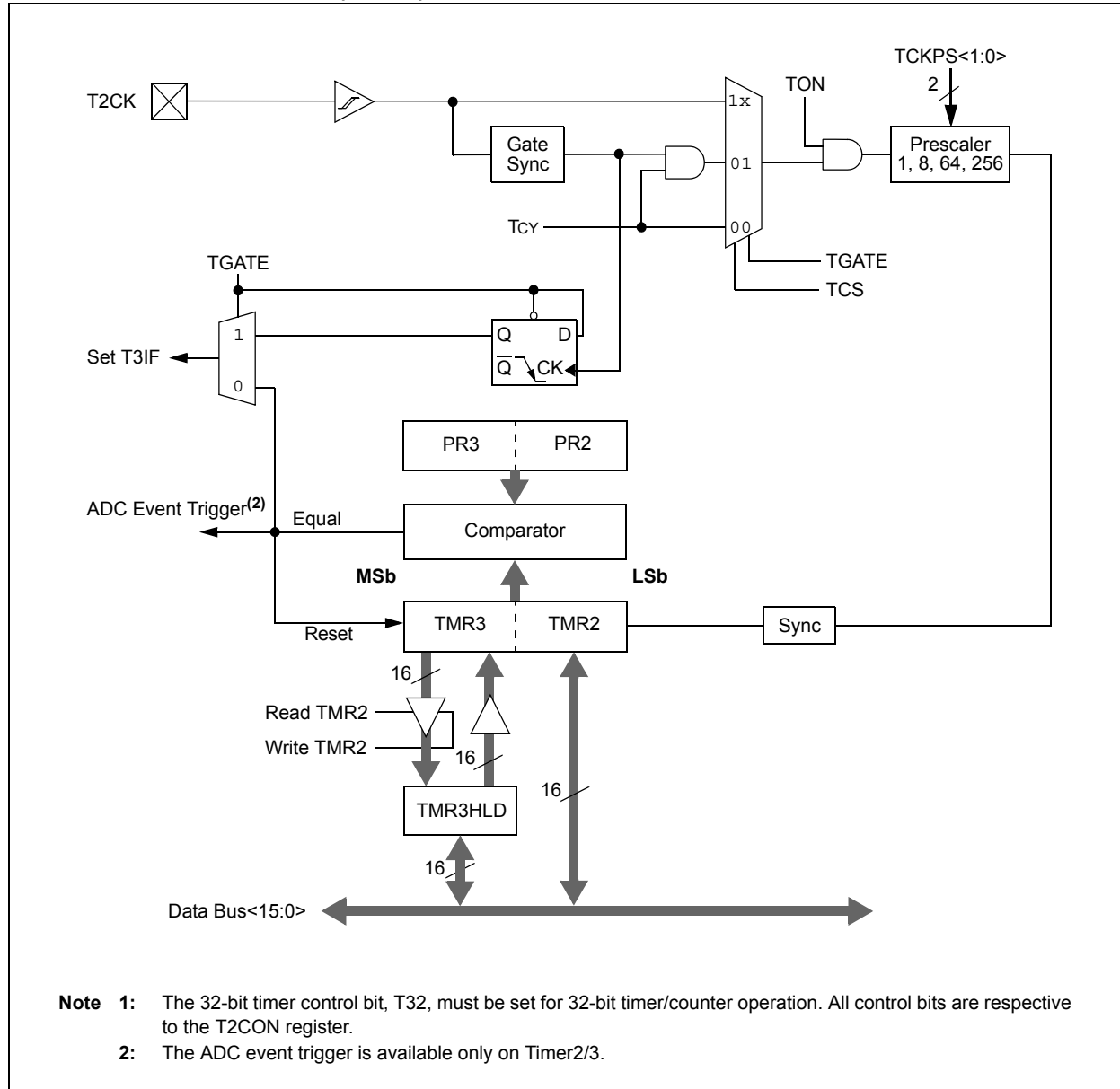
100001 = Center frequency – 11.625% (6.52 MHz)

100000 = Center frequency – 12% (6.49 MHz)

Note 1: OSCTUN functionality has been provided to help customers compensate for temperature effects on the FRC frequency over a wide range of temperatures. The tuning step size is an approximation and is neither characterized nor tested.

dsPIC33FJXXXMCX06/X08/X10

FIGURE 13-1: TIMER2/3 (32-BIT) BLOCK DIAGRAM⁽¹⁾



dsPIC33FJXXXMCX06/X08/X10

NOTES:

REGISTER 20-1: UxMODE: UARTx MODE REGISTER (CONTINUED)

bit 4	URXINV: Receive Polarity Inversion bit 1 = UxRX Idle state is '0' 0 = UxRX Idle state is '1'
bit 3	BRGH: High Baud Rate Enable bit 1 = BRG generates 4 clocks per bit period (4x baud clock, High-Speed mode) 0 = BRG generates 16 clocks per bit period (16x baud clock, Standard mode)
bit 2-1	PDSEL<1:0>: Parity and Data Selection bits 11 = 9-bit data, no parity 10 = 8-bit data, odd parity 01 = 8-bit data, even parity 00 = 8-bit data, no parity
bit 0	STSEL: Stop Bit Selection bit 1 = Two Stop bits 0 = One Stop bit

Note 1: Refer to **Section 17. "UART"** (DS70188) in the "*dsPIC33F Family Reference Manual*" for information on enabling the UART module for receive or transmit operation.

2: This feature is only available for the 16x BRG mode (BRGH = 0).

dsPIC33FJXXMCX06/X08/X10

REGISTER 21-13: CiBUFNT2: ECAN™ FILTER 4-7 BUFFER POINTER REGISTER

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
F7BP<3:0>				F6BP<3:0>			
bit 15				bit 8			

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
F5BP<3:0>				F4BP<3:0>			
bit 7				bit 0			

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-12 **F7BP<3:0>**: RX Buffer Written when Filter 7 Hits bits

bit 11-8 **F6BP<3:0>**: RX Buffer Written when Filter 6 Hits bits

bit 7-4 **F5BP<3:0>**: RX Buffer Written when Filter 5 Hits bits

bit 3-0 **F4BP<3:0>**: RX Buffer Written when Filter 4 Hits bits

REGISTER 21-14: CiBUFNT3: ECAN™ FILTER 8-11 BUFFER POINTER REGISTER

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
F11BP<3:0>				F10BP<3:0>			
bit 15				bit 8			

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
F9BP<3:0>				F8BP<3:0>			
bit 7				bit 0			

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-12 **F11BP<3:0>**: RX Buffer Written when Filter 11 Hits bits

bit 11-8 **F10BP<3:0>**: RX Buffer Written when Filter 10 Hits bits

bit 7-4 **F9BP<3:0>**: RX Buffer Written when Filter 9 Hits bits

bit 3-0 **F8BP<3:0>**: RX Buffer Written when Filter 8 Hits bits

dsPIC33FJXXMCMC06/X08/X10

REGISTER 22-3: ADxCON3: ADCx CONTROL REGISTER 3

R/W-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
ADRC	—	—	SAMC<4:0> ⁽¹⁾				
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
ADCS<7:0> ⁽²⁾							
bit 7							bit 0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15 **ADRC:** ADC Conversion Clock Source bit

1 = ADC internal RC clock

0 = Clock derived from system clock

bit 14-13 **Unimplemented:** Read as '0'

bit 12-8 **SAMC<4:0>:** Auto Sample Time bits⁽¹⁾

11111 = 31 TAD

•

•

•

00001 = 1 TAD

00000 = 0 TAD

bit 7-0 **ADCS<7:0>:** ADC Conversion Clock Select bits⁽²⁾

11111111 = Reserved

•

•

•

01000000 = Reserved

00111111 = $T_{CY} \cdot (ADCS<7:0> + 1) = 64 \cdot T_{CY} = T_{AD}$

•

•

•

00000010 = $T_{CY} \cdot (ADCS<7:0> + 1) = 3 \cdot T_{CY} = T_{AD}$

00000001 = $T_{CY} \cdot (ADCS<7:0> + 1) = 2 \cdot T_{CY} = T_{AD}$

00000000 = $T_{CY} \cdot (ADCS<7:0> + 1) = 1 \cdot T_{CY} = T_{AD}$

Note 1: This bit only used if ADxCON1<SSRC> = 1.

2: This bit is not used if ADxCON3<ADRC> = 1.

dsPIC33FJXXXMCX06/X08/X10

26.1 DC Characteristics

TABLE 26-1: OPERATING MIPS VS. VOLTAGE

Characteristic	VDD Range (in Volts)	Temp Range (in °C)	Max MIPS
			dsPIC33FJXXXMCX06/X08/X10
DC5	3.0-3.6V	-40°C to +85°C	40

TABLE 26-2: THERMAL OPERATING CONDITIONS

Rating	Symbol	Min	Typ	Max	Unit
dsPIC33FJXXXMCX06/X08/X10					
Operating Junction Temperature Range	TJ	-40	—	+125	°C
Operating Ambient Temperature Range	TA	-40	—	+85	°C
Power Dissipation: Internal chip power dissipation: PINT = VDD x (IDD – Σ IOH) I/O Pin Power Dissipation: I/O = Σ ({VDD – VOH} x IOH) + Σ (VOL x IOL)	PD	PINT + PI/O			W
Maximum Allowed Power Dissipation	PDMAX	(TJ – TA)/θJA			W

TABLE 26-3: THERMAL PACKAGING CHARACTERISTICS

Characteristic	Symbol	Typ	Max	Unit	Notes
Package Thermal Resistance, 100-pin TQFP (14x14x1 mm)	θJA	40	—	°C/W	1
Package Thermal Resistance, 100-pin TQFP (12x12x1 mm)	θJA	40	—	°C/W	1
Package Thermal Resistance, 80-pin TQFP (12x12x1 mm)	θJA	40	—	°C/W	1
Package Thermal Resistance, 64-pin TQFP (10x10x1 mm)	θJA	40	—	°C/W	1

Note 1: Junction to ambient thermal resistance, Theta-JA (θJA) numbers are achieved by package simulations.

dsPIC33FJXXMCX06/X08/X10

TABLE 26-23: TIMER2, TIMER4, TIMER6 AND TIMER8 EXTERNAL CLOCK TIMING REQUIREMENTS

AC CHARACTERISTICS				Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial				
Param No.	Symbol	Characteristic		Min	Typ	Max	Units	Conditions
TB10	TtxH	TxCK High Time	Synchronous, no prescaler	0.5 Tcy + 20	—	—	ns	Must also meet parameter TB15
			Synchronous, with prescaler	10	—	—	ns	
TB11	TtxL	TxCK Low Time	Synchronous, no prescaler	0.5 Tcy + 20	—	—	ns	Must also meet parameter TB15
			Synchronous, with prescaler	10	—	—	ns	
TB15	TtxP	TxCK Input Period	Synchronous, no prescaler	Tcy + 40	—	—	ns	N = prescale value (1, 8, 64, 256)
			Synchronous, with prescaler	Greater of: 20 ns or (Tcy + 40)/N				
TB20	TCKEXT-MRL	Delay from External TxCK Clock Edge to Timer Increment		0.5 Tcy	—	1.5 Tcy	—	—

TABLE 26-24: TIMER3, TIMER5, TIMER7 AND TIMER9 EXTERNAL CLOCK TIMING REQUIREMENTS

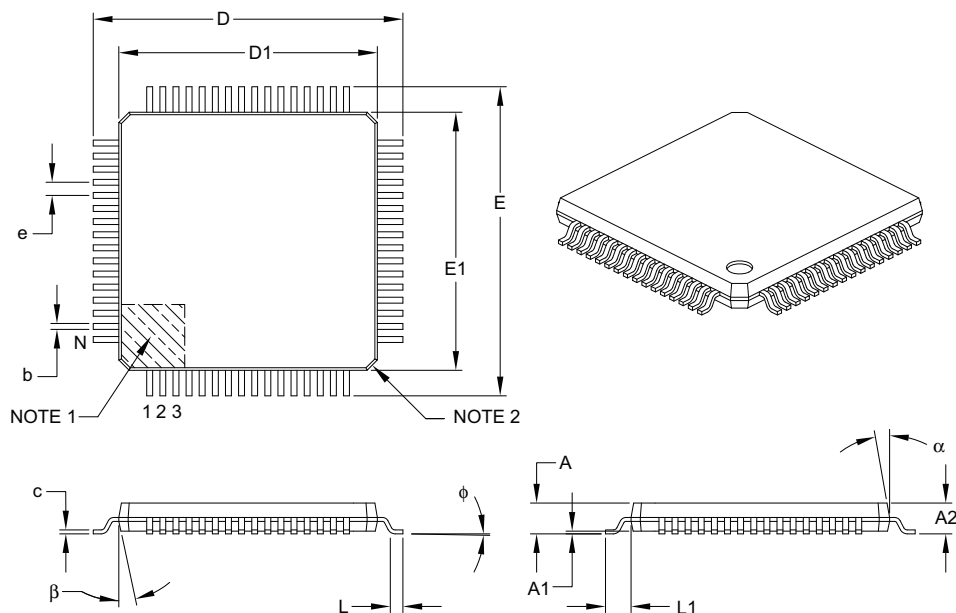
AC CHARACTERISTICS				Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial				
Param No.	Symbol	Characteristic		Min	Typ	Max	Units	Conditions
TC10	TtxH	TxCK High Time	Synchronous	0.5 Tcy + 20	—	—	ns	Must also meet parameter TC15
TC11	TtxL	TxCK Low Time	Synchronous	0.5 Tcy + 20	—	—	ns	Must also meet parameter TC15
TC15	TtxP	TxCK Input Period	Synchronous, no prescaler	Tcy + 40	—	—	ns	N = prescale value (1, 8, 64, 256)
			Synchronous, with prescaler	Greater of: 20 ns or (Tcy + 40)/N				
TC20	TCKEXTMRL	Delay from External TxCK Clock Edge to Timer Increment		0.5 Tcy	—	1.5 Tcy	—	—

dsPIC33FJXXXMCX06/X08/X10

27.2 Package Details

64-Lead Plastic Thin Quad Flatpack (PT) – 10x10x1 mm Body, 2.00 mm Footprint [TQFP]

Note: For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



Units		MILLIMETERS		
Dimension Limits		MIN	NOM	MAX
Number of Leads	N	64		
Lead Pitch	e	0.50 BSC		
Overall Height	A	–	–	1.20
Molded Package Thickness	A2	0.95	1.00	1.05
Standoff	A1	0.05	–	0.15
Foot Length	L	0.45	0.60	0.75
Footprint	L1	1.00 REF		
Foot Angle	ϕ	0°	3.5°	7°
Overall Width	E	12.00 BSC		
Overall Length	D	12.00 BSC		
Molded Package Width	E1	10.00 BSC		
Molded Package Length	D1	10.00 BSC		
Lead Thickness	c	0.09	–	0.20
Lead Width	b	0.17	0.22	0.27
Mold Draft Angle Top	α	11°	12°	13°
Mold Draft Angle Bottom	β	11°	12°	13°

Notes:

- Pin 1 visual index feature may vary, but must be located within the hatched area.
- Chamfers at corners are optional; size may vary.
- Dimensions D1 and E1 do not include mold flash or protrusions. Mold flash or protrusions shall not exceed 0.25 mm per side.
- Dimensioning and tolerancing per ASME Y14.5M.

BSC: Basic Dimension. Theoretically exact value shown without tolerances.

REF: Reference Dimension, usually without tolerance, for information purposes only.

Microchip Technology Drawing C04-085B

dsPIC33FJXXXMCX06/X08/X10

TABLE A-1: MAJOR SECTION UPDATES (CONTINUED)

Section Name	Update Description
Section 8.0 “Oscillator Configuration”	<p>Updated the third clock source item (External Clock) in Section 8.1.1 “System Clock Sources”.</p> <p>Added the center frequency in the OSCTUN register for the FRC Tuning bits (TUN<5:0>) value 011111 and updated the center frequency for bits value 011110 (Register 8-4).</p>
Section 15.0 “Motor Control PWM Module”	<p>Removed sections 15.1 through 15.16 (redundant information, which is now available in the related section in the “dsPIC33F Family Reference Manual”).</p> <p>Updated SFR names in the PWM Module Block Diagram (Figure 15-1).</p> <p>Updated all register names (Register 16-1 through Register 15-15).</p>
Section 16.0 “Quadrature Encoder Interface (QEI) Module”	<p>Removed sections 16.1 through 16.9 (redundant information, which is now available in the related section in the “dsPIC33F Family Reference Manual”).</p> <p>Updated names in Quadrature Encoder Interface Block Diagram (Figure 16-1).</p> <p>Updated register names (Register 16-1 and Register 16-2).</p>
Section 17.0 “Serial Peripheral Interface (SPI)”	<p>Removed redundant information, which is now available in the related section in the “dsPIC33F Family Reference Manual”.</p>
Section 18.0 “Inter-Integrated Circuit™ (I²C™)”	<p>Removed sections 18.3 through 18.14, while retaining the I²C Block Diagram (Figure 18-1) (redundant information, which is now available in the related section in the “dsPIC33F Family Reference Manual”).</p>
Section 19.0 “Universal Asynchronous Receiver Transmitter (UART)”	<p>Removed sections 19.1 through 19.7 (redundant information, which is now available in the related section in the “dsPIC33F Family Reference Manual”).</p>
Section 20.0 “Enhanced CAN (ECAN™) Module”	<p>Removed sections 20.4 through 20.6 (redundant information, which is now available in the related section in the “dsPIC33F Family Reference Manual”).</p> <p>Updated Baud Rate Prescaler (BRP<5:0>) bit values in the CiCFG1 register (Register 20-9).</p> <p>Changed default bit value from ‘0’ to ‘1’ for bits 6 through 15 (FLTEN6-FLTEN15) in the CiFEN1 register (Register 20-11).</p>
Section 21.0 “10-Bit/12-Bit Analog-to-Digital Converter (ADC)”	<p>Removed Equation 21-1 (ADC Conversion Clock Period) and Figure 21-3 (ADC Transfer Function (10-Bit Example) in Section 21.0 “10-bit/12-bit Analog-to-Digital Converter (ADC)”</p> <p>Updated AN14 and AN15 ADC values in the ADC2 Module Block Diagram (Figure 21-2).</p> <p>Added Note 2 to ADC Conversion Clock Period Block Diagram (Figure 21-3).</p> <p>Added Note to ADxCHS0 register (Register 21-6).</p> <p>Updated ADC Conversion Clock Select bits in the ADxCON3 register from ADCS<5:0> to ADCS<7:0>. Any references to these bits have also been updated throughout this data sheet (Register 21-3).</p>