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#### Details

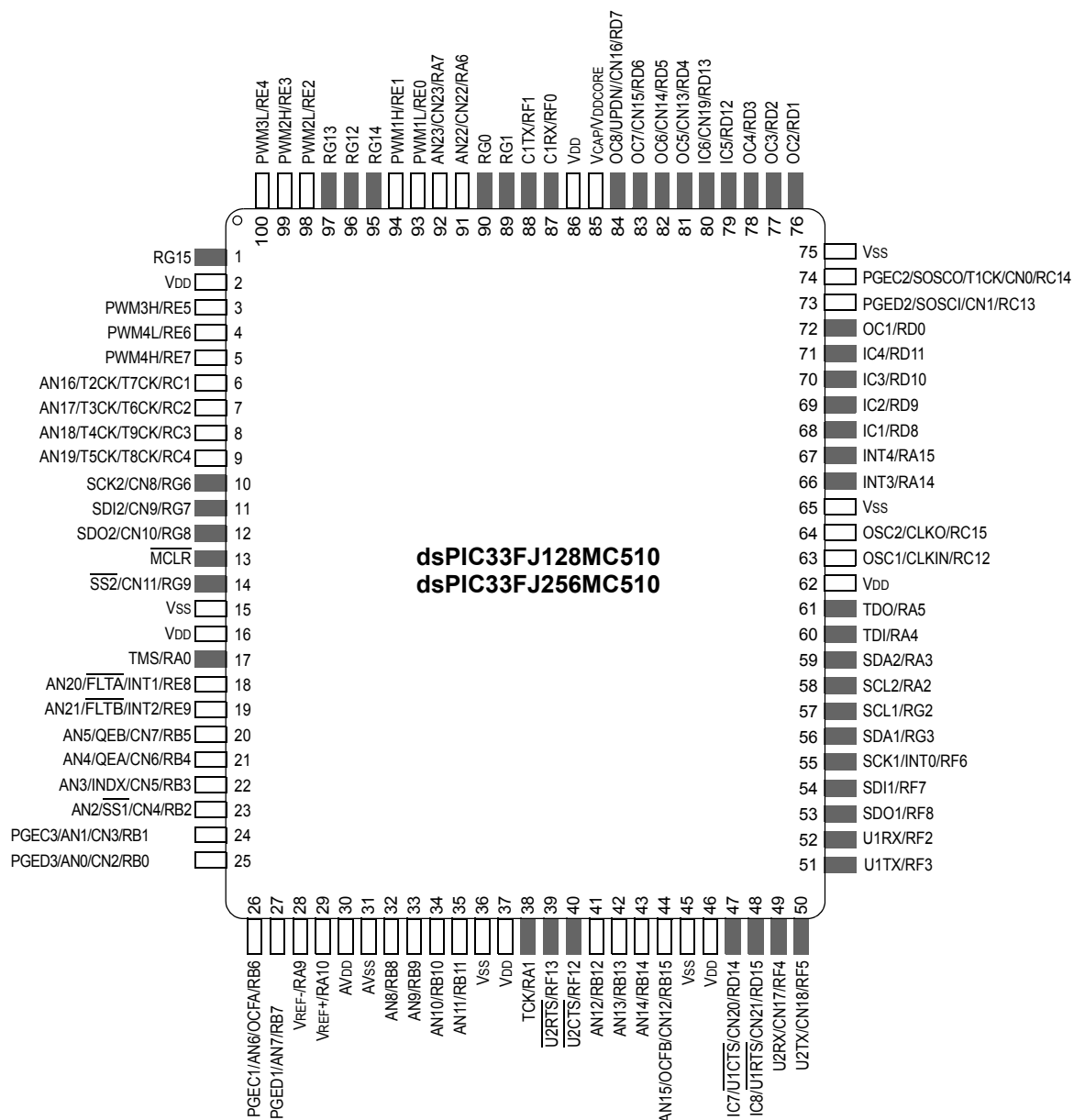
Product Status	Active
Core Processor	dsPIC
Core Size	16-Bit
Speed	40 MIPs
Connectivity	CANbus, I <sup>2</sup> C, IrDA, LINbus, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, DMA, Motor Control PWM, POR, PWM, QEI, WDT
Number of I/O	69
Program Memory Size	64KB (64K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	8K x 8
Voltage - Supply (Vcc/Vdd)	3V ~ 3.6V
Data Converters	A/D 18x10b/12b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	80-TQFP
Supplier Device Package	80-TQFP (12x12)
Purchase URL	<a href="https://www.e-xfl.com/product-detail/microchip-technology/dspic33fj64mc508-i-pt">https://www.e-xfl.com/product-detail/microchip-technology/dspic33fj64mc508-i-pt</a>

# dsPIC33FJXXXMCX06/X08/X10

## Pin Diagrams (Continued)

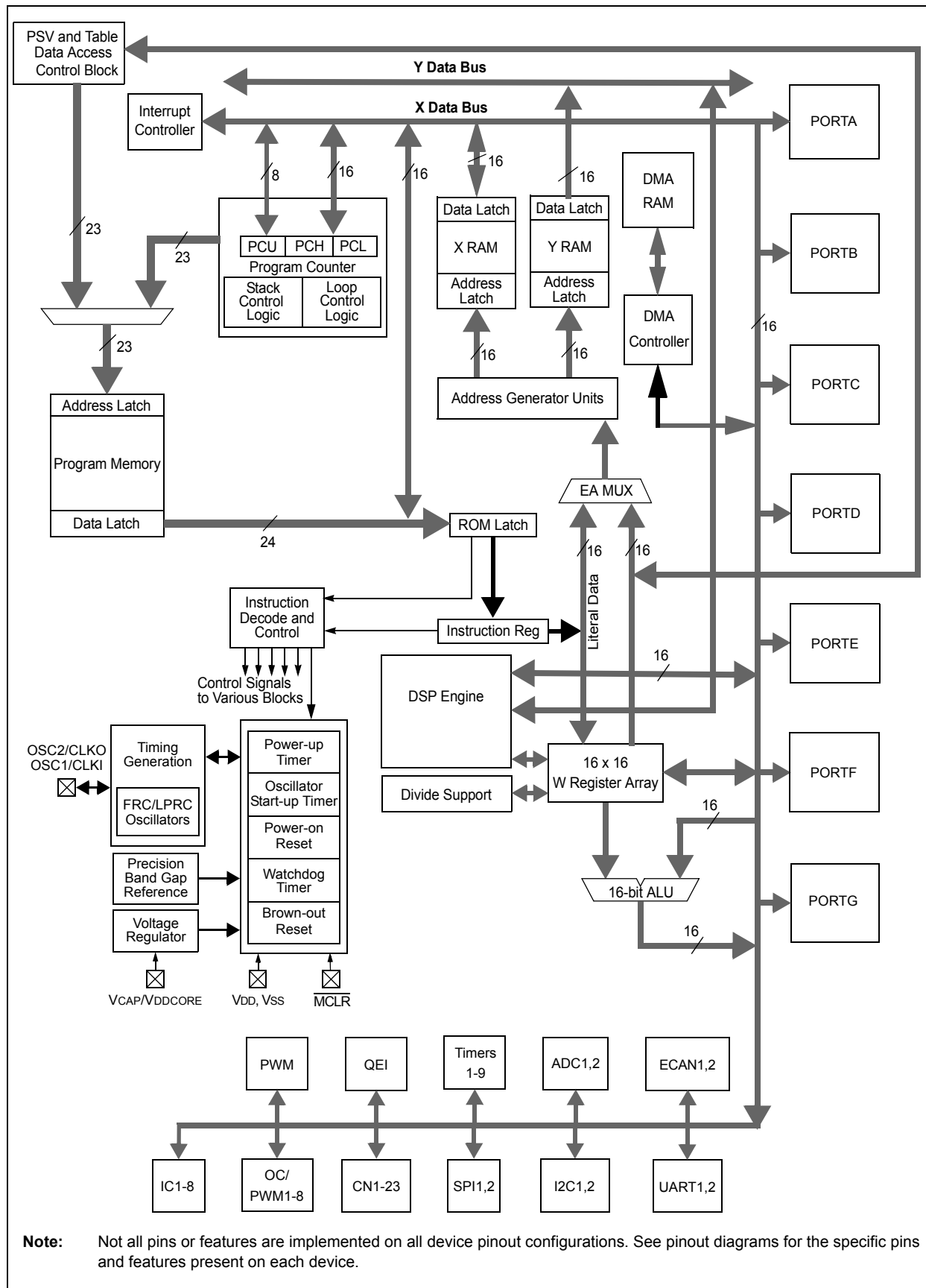
### 100-Pin TQFP

■ = Pins are up to 5V tolerant



# dsPIC33FJXXXMCX06/X08/X10

**FIGURE 1-1: dsPIC33FJXXXMCX06/X08/X10 GENERAL BLOCK DIAGRAM**



## 2.0 GUIDELINES FOR GETTING STARTED WITH 16-BIT DIGITAL SIGNAL CONTROLLERS

**Note:** This data sheet summarizes the features of the dsPIC33FJXXMCX06/X08/X10 family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to the “dsPIC33F Family Reference Manual”, which is available from the Microchip website ([www.microchip.com](http://www.microchip.com)).

### 2.1 Basic Connection Requirements

Getting started with the dsPIC33FJXXMCX06/X08/X10 family of 16-bit Digital Signal Controllers (DSCs) requires attention to a minimal set of device pin connections before proceeding with development. The following is a list of pin names, which must always be connected:

- All VDD and VSS pins (see **Section 2.2 “Decoupling Capacitors”**)
- All AVDD and AVSS pins (regardless if ADC module is not used) (see **Section 2.2 “Decoupling Capacitors”**)
- VCAP/VDDCORE (see **Section 2.3 “Capacitor on Internal Voltage Regulator (VCAP/VDDCORE)”**)
- MCLR pin (see **Section 2.4 “Master Clear (MCLR) Pin”**)
- PGECx/PGEDx pins used for In-Circuit Serial Programming™ (ICSP™) and debugging purposes (see **Section 2.5 “ICSP Pins”**)
- OSC1 and OSC2 pins when external oscillator source is used (see **Section 2.6 “External Oscillator Pins”**)

Additionally, the following pins may be required:

- VREF+/VREF- pins used when external voltage reference for ADC module is implemented

**Note:** The AVDD and AVSS pins must be connected independent of the ADC voltage reference source.

### 2.2 Decoupling Capacitors

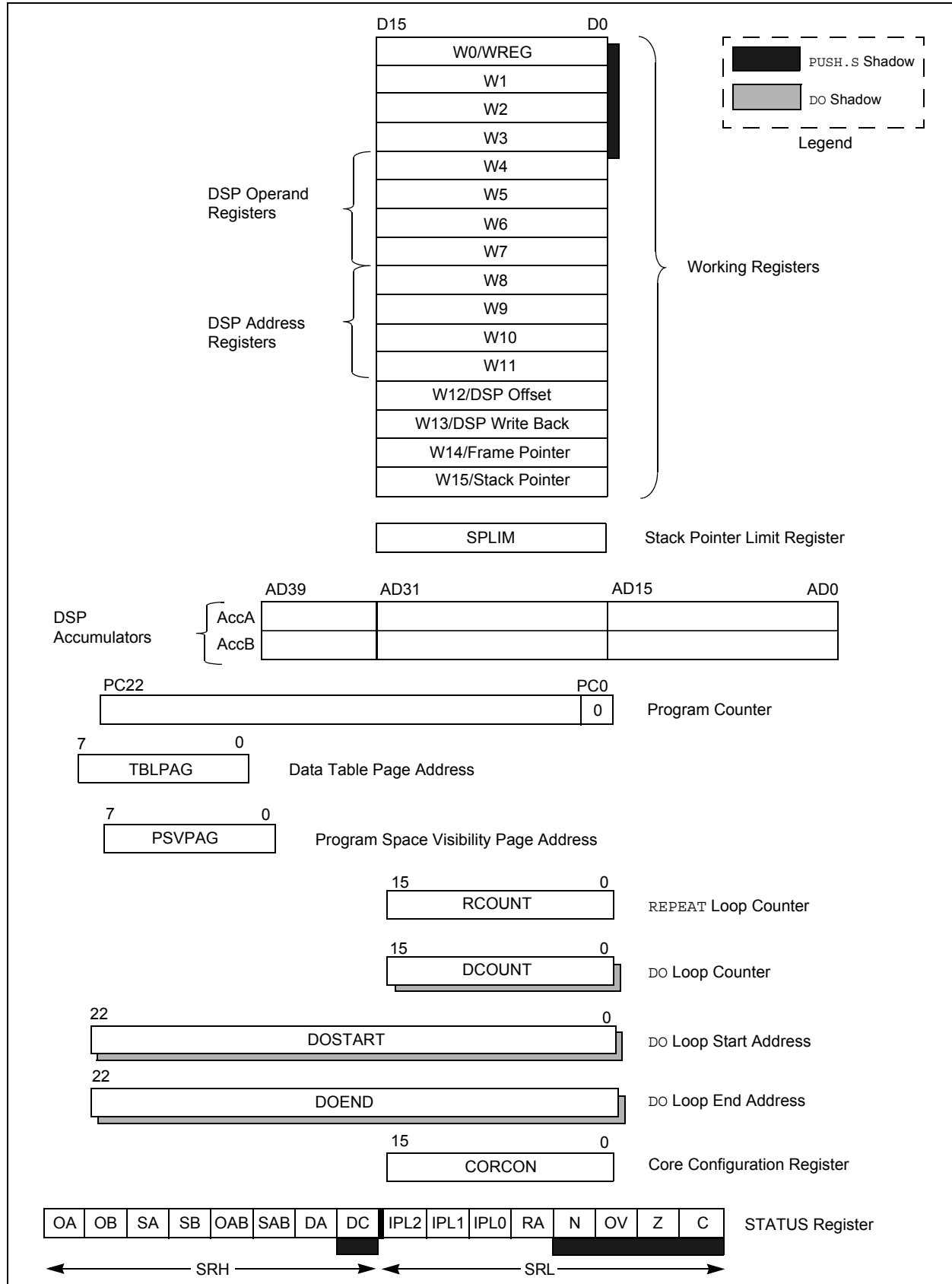
The use of decoupling capacitors on every pair of power supply pins, such as VDD, VSS, AVDD and AVSS is required.

Consider the following criteria when using decoupling capacitors:

- **Value and type of capacitor:** Recommendation of 0.1  $\mu$ F (100 nF), 10-20V. This capacitor should be a low-ESR and have resonance frequency in the range of 20 MHz and higher. It is recommended that ceramic capacitors be used.
- **Placement on the printed circuit board:** The decoupling capacitors should be placed as close to the pins as possible. It is recommended to place the capacitors on the same side of the board as the device. If space is constricted, the capacitor can be placed on another layer on the PCB using a via; however, ensure that the trace length from the pin to the capacitor is within one-quarter inch (6 mm) in length.
- **Handling high frequency noise:** If the board is experiencing high frequency noise, upward of tens of MHz, add a second ceramic-type capacitor in parallel to the above described decoupling capacitor. The value of the second capacitor can be in the range of 0.01  $\mu$ F to 0.001  $\mu$ F. Place this second capacitor next to the primary decoupling capacitor. In high-speed circuit designs, consider implementing a decade pair of capacitances as close to the power and ground pins as possible. For example, 0.1  $\mu$ F in parallel with 0.001  $\mu$ F.
- **Maximizing performance:** On the board layout from the power supply circuit, run the power and return traces to the decoupling capacitors first, and then to the device pins. This ensures that the decoupling capacitors are first in the power chain. Equally important is to keep the trace length between the capacitor and the power pins to a minimum thereby reducing PCB track inductance.

# dsPIC33FJXXMCX06/X08/X10

**FIGURE 3-2: dsPIC33FJXXMCX06/X08/X10 PROGRAMMER'S MODEL**



## 4.2 Data Address Space

The dsPIC33FJXXXMCX06/X08/X10 CPU has a separate 16-bit wide data memory space. The data space is accessed using separate Address Generation Units (AGUs) for read and write operations. Data memory maps of devices with different RAM sizes are shown in Figure 4-3 through Figure 4-5.

All Effective Addresses (EAs) in the data memory space are 16 bits wide and point to bytes within the data space. This arrangement gives a data space address range of 64 Kbytes or 32K words. The lower half of the data memory space (that is, when  $EA<15> = 0$ ) is used for implemented memory addresses, while the upper half ( $EA<15> = 1$ ) is reserved for the Program Space Visibility area (see **Section 4.6.3 “Reading Data from Program Memory Using Program Space Visibility”**).

dsPIC33FJXXXMCX06/X08/X10 devices implement a total of up to 30 Kbytes of data memory. Should an EA point to a location outside of this area, an all-zero word or byte will be returned.

### 4.2.1 DATA SPACE WIDTH

The data memory space is organized in byte addressable, 16-bit wide blocks. Data is aligned in data memory and registers as 16-bit words, but all data space EAs resolve to bytes. The Least Significant Bytes of each word have even addresses, while the Most Significant Bytes have odd addresses.

### 4.2.2 DATA MEMORY ORGANIZATION AND ALIGNMENT

To maintain backward compatibility with PIC® micro-controllers and improve data space memory usage efficiency, the dsPIC33FJXXXMCX06/X08/X10 instruction set supports both word and byte operations. As a consequence of byte accessibility, all effective address calculations are internally scaled to step through word-aligned memory. For example, the core recognizes that Post-Modified Register Indirect Addressing mode  $[Ws++]$  will result in a value of  $Ws + 1$  for byte operations and  $Ws + 2$  for word operations.

Data byte reads will read the complete word that contains the byte, using the LSb of any EA to determine which byte to select. The selected byte is placed onto the LSb of the data path. That is, data memory and registers are organized as two parallel byte-wide entities with shared (word) address decode but separate write lines. Data byte writes only write to the corresponding side of the array or register which matches the byte address.

All word accesses must be aligned to an even address. Misaligned word data fetches are not supported, so care must be taken when mixing byte and word operations or translating from 8-bit MCU code. If a misaligned read or write is attempted, an address error trap is generated. If the error occurred on a read, the instruction underway is completed; if it occurred on a write, the instruction will be executed but the write does not occur. In either case, a trap is then executed, allowing the system and/or user to examine the machine state prior to execution of the address Fault.

All byte loads into any W register are loaded into the Least Significant Byte. The Most Significant Byte is not modified.

A sign-extend instruction (SE) is provided to allow users to translate 8-bit signed data to 16-bit signed values. Alternatively, for 16-bit unsigned data, users can clear the MSb of any W register by executing a zero-extend (ZE) instruction on the appropriate address.

### 4.2.3 SFR SPACE

The first 2 Kbytes of the Near Data Space, from 0x0000 to 0x07FF, is primarily occupied by Special Function Registers (SFRs). These are used by the dsPIC33FJXXXMCX06/X08/X10 core and peripheral modules for controlling the operation of the device.

SFRs are distributed among the modules that they control and are generally grouped together by module. Much of the SFR space contains unused addresses; these are read as '0'.

<b>Note:</b>	The actual set of peripheral features and interrupts varies by the device. Please refer to the corresponding device tables and pinout diagrams for device-specific information.
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### 4.2.4 NEAR DATA SPACE

The 8-Kbyte area between 0x0000 and 0x1FFF is referred to as the Near Data Space. Locations in this space are directly addressable via a 13-bit absolute address field within all memory direct instructions. Additionally, the whole data space is addressable using MOV instructions, which support Memory Direct Addressing mode with a 16-bit address field, or by using Indirect Addressing mode using a working register as an Address Pointer.

**TABLE 4-2: CHANGE NOTIFICATION REGISTER MAP FOR dsPIC33FJXXXMCX10 DEVICES**

SFR Name	SFR Addr	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
CNEN1	0060	CN15IE	CN14IE	CN13IE	CN12IE	CN11IE	CN10IE	CN9IE	CN8IE	CN7IE	CN6IE	CN5IE	CN4IE	CN3IE	CN2IE	CN1IE	CN0IE	0000
CNEN2	0062	—	—	—	—	—	—	—	—	CN23IE	CN22IE	CN21IE	CN20IE	CN19IE	CN18IE	CN17IE	CN16IE	0000
CNPU1	0068	CN15PUE	CN14PUE	CN13PUE	CN12PUE	CN11PUE	CN10PUE	CN9PUE	CN8PUE	CN7PUE	CN6PUE	CN5PUE	CN4PUE	CN3PUE	CN2PUE	CN1PUE	CN0PUE	0000
CNPU2	006A	—	—	—	—	—	—	—	—	CN23PUE	CN22PUE	CN21PUE	CN20PUE	CN19PUE	CN18PUE	CN17PUE	CN16PUE	0000

**Legend:** x = unknown value on Reset, — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

**TABLE 4-3: CHANGE NOTIFICATION REGISTER MAP FOR dsPIC33FJXXXMCX08 DEVICES**

SFR Name	SFR Addr	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
CNEN1	0060	CN15IE	CN14IE	CN13IE	CN12IE	CN11IE	CN10IE	CN9IE	CN8IE	CN7IE	CN6IE	CN5IE	CN4IE	CN3IE	CN2IE	CN1IE	CN0IE	0000
CNEN2	0062	—	—	—	—	—	—	—	—	—	—	CN21IE	CN20IE	CN19IE	CN18IE	CN17IE	CN16IE	0000
CNPU1	0068	CN15PUE	CN14PUE	CN13PUE	CN12PUE	CN11PUE	CN10PUE	CN9PUE	CN8PUE	CN7PUE	CN6PUE	CN5PUE	CN4PUE	CN3PUE	CN2PUE	CN1PUE	CN0PUE	0000
CNPU2	006A	—	—	—	—	—	—	—	—	—	—	CN21PUE	CN20PUE	CN19PUE	CN18PUE	CN17PUE	CN16PUE	0000

**Legend:** x = unknown value on Reset, — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

**TABLE 4-4: CHANGE NOTIFICATION REGISTER MAP FOR dsPIC33FJXXXMCX06 DEVICES**

SFR Name	SFR Addr	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
CNEN1	0060	CN15IE	CN14IE	CN13IE	CN12IE	CN11IE	CN10IE	CN9IE	CN8IE	CN7IE	CN6IE	CN5IE	CN4IE	CN3IE	CN2IE	CN1IE	CN0IE	0000
CNEN2	0062	—	—	—	—	—	—	—	—	—	—	CN21IE	CN20IE	—	CN18IE	CN17IE	CN16IE	0000
CNPU1	0068	CN15PUE	CN14PUE	CN13PUE	CN12PUE	CN11PUE	CN10PUE	CN9PUE	CN8PUE	CN7PUE	CN6PUE	CN5PUE	CN4PUE	CN3PUE	CN2PUE	CN1PUE	CN0PUE	0000
CNPU2	006A	—	—	—	—	—	—	—	—	—	—	CN21PUE	CN20PUE	—	CN18PUE	CN17PUE	CN16PUE	0000

**Legend:** x = unknown value on Reset, — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

**TABLE 4-7: INPUT CAPTURE REGISTER MAP**

SFR Name	SFR Addr	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
IC1BUF	0140	Input 1 Capture Register																xxxx
IC1CON	0142	—	—	ICSIDL	—	—	—	—	—	ICTMR	ICI<1:0>	ICOV	ICBNE	ICM<2:0>			0000	
IC2BUF	0144	Input 2 Capture Register																xxxx
IC2CON	0146	—	—	ICSIDL	—	—	—	—	—	ICTMR	ICI<1:0>	ICOV	ICBNE	ICM<2:0>			0000	
IC3BUF	0148	Input 3 Capture Register																xxxx
IC3CON	014A	—	—	ICSIDL	—	—	—	—	—	ICTMR	ICI<1:0>	ICOV	ICBNE	ICM<2:0>			0000	
IC4BUF	014C	Input 4 Capture Register																xxxx
IC4CON	014E	—	—	ICSIDL	—	—	—	—	—	ICTMR	ICI<1:0>	ICOV	ICBNE	ICM<2:0>			0000	
IC5BUF	0150	Input 5 Capture Register																xxxx
IC5CON	0152	—	—	ICSIDL	—	—	—	—	—	ICTMR	ICI<1:0>	ICOV	ICBNE	ICM<2:0>			0000	
IC6BUF	0154	Input 6 Capture Register																xxxx
IC6CON	0156	—	—	ICSIDL	—	—	—	—	—	ICTMR	ICI<1:0>	ICOV	ICBNE	ICM<2:0>			0000	
IC7BUF	0158	Input 7 Capture Register																xxxx
IC7CON	015A	—	—	ICSIDL	—	—	—	—	—	ICTMR	ICI<1:0>	ICOV	ICBNE	ICM<2:0>			0000	
IC8BUF	015C	Input 8 Capture Register																xxxx
IC8CON	015E	—	—	ICSIDL	—	—	—	—	—	ICTMR	ICI<1:0>	ICOV	ICBNE	ICM<2:0>			0000	

**Legend:** x = unknown value on Reset, — = unimplemented, read as '0'. Reset values are shown in hexadecimal.



## REGISTER 6-1: RCON: RESET CONTROL REGISTER<sup>(1)</sup> (CONTINUED)

- bit 1      **BOR:** Brown-out Reset Flag bit  
            1 = A Brown-out Reset has occurred  
            0 = A Brown-out Reset has not occurred
- bit 0      **POR:** Power-on Reset Flag bit  
            1 = A Power-on Reset has occurred  
            0 = A Power-on Reset has not occurred

**Note 1:** All of the Reset status bits may be set or cleared in software. Setting one of these bits in software does not cause a device Reset.

- 2:** If the FWDTEN Configuration bit is '1' (unprogrammed), the WDT is always enabled, regardless of the SWDTEN bit setting.

# dsPIC33FJXXXMCX06/X08/X10

## REGISTER 7-6: IFS1: INTERRUPT FLAG STATUS REGISTER 1

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
U2TXIF	U2RXIF	INT2IF	T5IF	T4IF	OC4IF	OC3IF	DMA21IF
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	U-0	R/W-0	R/W-0
IC8IF	IC7IF	AD2IF	INT1IF	CNIF	—	MI2C1IF	SI2C1IF
bit 7							bit 0

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

- bit 15      **U2TXIF:** UART2 Transmitter Interrupt Flag Status bit  
1 = Interrupt request has occurred  
0 = Interrupt request has not occurred
- bit 14      **U2RXIF:** UART2 Receiver Interrupt Flag Status bit  
1 = Interrupt request has occurred  
0 = Interrupt request has not occurred
- bit 13      **INT2IF:** External Interrupt 2 Flag Status bit  
1 = Interrupt request has occurred  
0 = Interrupt request has not occurred
- bit 12      **T5IF:** Timer5 Interrupt Flag Status bit  
1 = Interrupt request has occurred  
0 = Interrupt request has not occurred
- bit 11      **T4IF:** Timer4 Interrupt Flag Status bit  
1 = Interrupt request has occurred  
0 = Interrupt request has not occurred
- bit 10      **OC4IF:** Output Compare Channel 4 Interrupt Flag Status bit  
1 = Interrupt request has occurred  
0 = Interrupt request has not occurred
- bit 9        **OC3IF:** Output Compare Channel 3 Interrupt Flag Status bit  
1 = Interrupt request has occurred  
0 = Interrupt request has not occurred
- bit 8        **DMA21IF:** DMA Channel 2 Data Transfer Complete Interrupt Flag Status bit  
1 = Interrupt request has occurred  
0 = Interrupt request has not occurred
- bit 7        **IC8IF:** Input Capture Channel 8 Interrupt Flag Status bit  
1 = Interrupt request has occurred  
0 = Interrupt request has not occurred
- bit 6        **IC7IF:** Input Capture Channel 7 Interrupt Flag Status bit  
1 = Interrupt request has occurred  
0 = Interrupt request has not occurred
- bit 5        **AD2IF:** ADC2 Conversion Complete Interrupt Flag Status bit  
1 = Interrupt request has occurred  
0 = Interrupt request has not occurred
- bit 4        **INT1IF:** External Interrupt 1 Flag Status bit  
1 = Interrupt request has occurred  
0 = Interrupt request has not occurred

# dsPIC33FJXXXMCX06/X08/X10

## REGISTER 7-15: IPC0: INTERRUPT PRIORITY CONTROL REGISTER 0

U-0	R/W-1	R/W-0	R/W-0	U-0	R/W-1	R/W-0	R/W-0
—	T1IP<2:0>			—	OC1IP<2:0>		
bit 15				bit 8			

U-0	R/W-1	R/W-0	R/W-0	U-0	R/W-1	R/W-0	R/W-0
—	IC1IP<2:0>			—	INT0IP<2:0>		
bit 7				bit 0			

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15 **Unimplemented:** Read as '0'

bit 14-12 **T1IP<2:0>:** Timer1 Interrupt Priority bits

111 = Interrupt is priority 7 (highest priority interrupt)

•  
•  
•

001 = Interrupt is priority 1

000 = Interrupt source is disabled

bit 11 **Unimplemented:** Read as '0'

bit 10-8 **OC1IP<2:0>:** Output Compare Channel 1 Interrupt Priority bits

111 = Interrupt is priority 7 (highest priority interrupt)

•  
•  
•

001 = Interrupt is priority 1

000 = Interrupt source is disabled

bit 7 **Unimplemented:** Read as '0'

bit 6-4 **IC1IP<2:0>:** Input Capture Channel 1 Interrupt Priority bits

111 = Interrupt is priority 7 (highest priority interrupt)

•  
•  
•

001 = Interrupt is priority 1

000 = Interrupt source is disabled

bit 3 **Unimplemented:** Read as '0'

bit 2-0 **INT0IP<2:0>:** External Interrupt 0 Priority bits

111 = Interrupt is priority 7 (highest priority interrupt)

•  
•  
•

001 = Interrupt is priority 1

000 = Interrupt source is disabled

## 15.0 OUTPUT COMPARE

**Note:** This data sheet summarizes the features of the dsPIC33FJXXMCX06/X08/X10 families of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to the “dsPIC33F Family Reference Manual”, Section 13. “Output Compare” (DS70209), which is available on the Microchip web site ([www.microchip.com](http://www.microchip.com)).

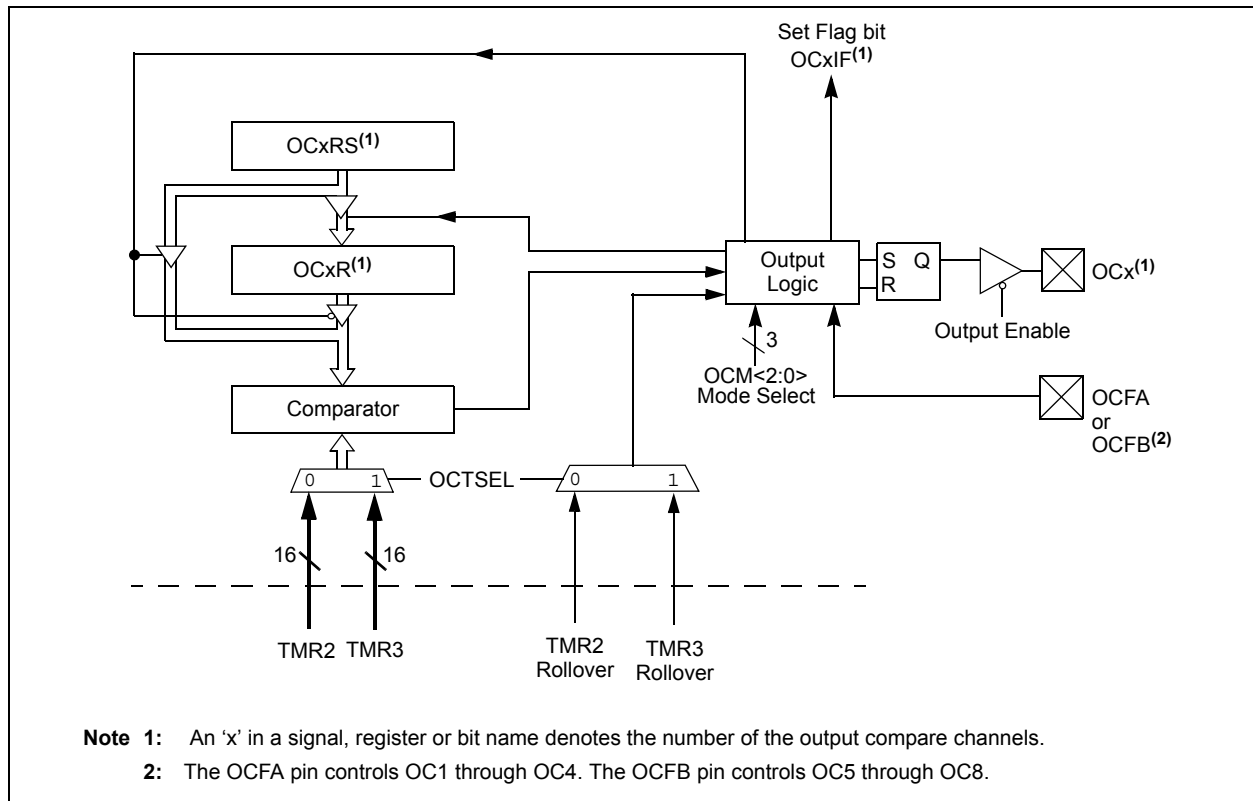
The output compare module can select either Timer2 or Timer3 for its time base. The module compares the value of the timer with the value of one or two Compare registers depending on the operating mode selected.

The state of the output pin changes when the timer value matches the Compare register value. The output compare module generates either a single output pulse, or a sequence of output pulses, by changing the state of the output pin on the compare match events. The output compare module can also generate interrupts on compare match events.

The output compare module has multiple operating modes:

- Active-Low One-Shot mode
- Active-High One-Shot mode
- Toggle mode
- Delayed One-Shot mode
- Continuous Pulse mode
- PWM mode without Fault Protection
- PWM mode with Fault Protection

**FIGURE 15-1: OUTPUT COMPARE MODULE BLOCK DIAGRAM**



## REGISTER 20-1: UxMODE: UARTx MODE REGISTER (CONTINUED)

bit 4	<b>URXINV:</b> Receive Polarity Inversion bit 1 = UxRX Idle state is '0' 0 = UxRX Idle state is '1'
bit 3	<b>BRGH:</b> High Baud Rate Enable bit 1 = BRG generates 4 clocks per bit period (4x baud clock, High-Speed mode) 0 = BRG generates 16 clocks per bit period (16x baud clock, Standard mode)
bit 2-1	<b>PDSEL&lt;1:0&gt;:</b> Parity and Data Selection bits 11 = 9-bit data, no parity 10 = 8-bit data, odd parity 01 = 8-bit data, even parity 00 = 8-bit data, no parity
bit 0	<b>STSEL:</b> Stop Bit Selection bit 1 = Two Stop bits 0 = One Stop bit

**Note 1:** Refer to **Section 17. "UART"** (DS70188) in the "*dsPIC33F Family Reference Manual*" for information on enabling the UART module for receive or transmit operation.

**2:** This feature is only available for the 16x BRG mode (BRGH = 0).

# dsPIC33FJXXXMCX06/X08/X10

## REGISTER 21-1: CiCTRL1: ECAN™ CONTROL REGISTER 1

U-0	U-0	R/W-0	R/W-0	r-0	R/W-1	R/W-0	R/W-0
—	—	CSIDL	ABAT	—	REQOP<2:0>		
bit 15						bit 8	

R-1	R-0	R-0	U-0	R/W-0	U-0	U-0	R/W-0
OPMODE<2:0>			—	CANCAP	—	—	WIN
bit 7							bit 0

<b>Legend:</b>	r = Bit is Reserved		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

- bit 15-14      **Unimplemented:** Read as '0'
- bit 13      **CSIDL:** Stop in Idle Mode bit  
1 = Discontinue module operation when device enters Idle mode  
0 = Continue module operation in Idle mode
- bit 12      **ABAT:** Abort All Pending Transmissions bit  
Signal all transmit buffers to abort transmission. Module will clear this bit when all transmissions are aborted
- bit 11      **Reserved:** Do no use
- bit 10-8      **REQOP<2:0>:** Request Operation Mode bits  
000 = Set Normal Operation mode  
001 = Set Disable mode  
010 = Set Loopback mode  
011 = Set Listen Only Mode  
100 = Set Configuration mode  
101 = Reserved – do not use  
110 = Reserved – do not use  
111 = Set Listen All Messages mode
- bit 7-5      **OPMODE<2:0>:** Operation Mode bits  
000 = Module is in Normal Operation mode  
001 = Module is in Disable mode  
010 = Module is in Loopback mode  
011 = Module is in Listen Only mode  
100 = Module is in Configuration mode  
101 = Reserved  
110 = Reserved  
111 = Module is in Listen All Messages mode
- bit 4      **Unimplemented:** Read as '0'
- bit 3      **CANCAP:** CAN Message Receive Timer Capture Event Enable bit  
1 = Enable input capture based on CAN message receive  
0 = Disable CAN capture
- bit 2-1      **Unimplemented:** Read as '0'
- bit 0      **WIN:** SFR Map Window Select bit  
1 = Use filter window  
0 = Use buffer window

# dsPIC33FJXXMCX06/X08/X10

## REGISTER 21-19: CifMSKSEL2: ECAN™ FILTER 15-8 MASK SELECTION REGISTER

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
F15MSK<1:0>		F14MSK<1:0>		F13MSK<1:0>		F12MSK<1:0>	
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
F11MSK<1:0>		F10MSK<1:0>		F9MSK<1:0>		F8MSK<1:0>	
bit 7							bit 0

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-14 **F15MSK<1:0>**: Mask Source for Filter 15 bit

11 = Reserved

10 = Acceptance Mask 2 registers contain mask

01 = Acceptance Mask 1 registers contain mask

00 = Acceptance Mask 0 registers contain mask

bit 13-12 **F14MSK<1:0>**: Mask Source for Filter 14 bit (same values as bit 15-14)

bit 11-10 **F13MSK<1:0>**: Mask Source for Filter 13 bit (same values as bit 15-14)

bit 9-8 **F12MSK<1:0>**: Mask Source for Filter 12 bit (same values as bit 15-14)

bit 7-6 **F11MSK<1:0>**: Mask Source for Filter 11 bit (same values as bit 15-14)

bit 5-4 **F10MSK<1:0>**: Mask Source for Filter 10 bit (same values as bit 15-14)

bit 3-2 **F9MSK<1:0>**: Mask Source for Filter 9 bit (same values as bit 15-14)

bit 1-0 **F8MSK<1:0>**: Mask Source for Filter 8 bit (same values as bit 15-14)

# dsPIC33FJXXXMCX06/X08/X10

## REGISTER 21-24: C<sub>i</sub>RXOVF1: ECAN™ RECEIVE BUFFER OVERFLOW REGISTER 1

R/C-0	R/C-0	R/C-0	R/C-0	R/C-0	R/C-0	R/C-0	R/C-0
RXOVF15	RXOVF14	RXOVF13	RXOVF12	RXOVF11	RXOVF10	RXOVF9	RXOVF8
bit 15						bit 8	

R/C-0	R/C-0	R/C-0	R/C-0	R/C-0	R/C-0	R/C-0	R/C-0
RXOVF7	RXOVF6	RXOVF5	RXOVF4	RXOVF3	RXOVF2	RXOVF1	RXOVF0
bit 7						bit 0	

<b>Legend:</b>	C = Clear only bit		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15-0      **RXOVF<15:0>**: Receive Buffer n Overflow bits  
1 = Module pointed a write to a full buffer (set by module)  
0 = Overflow is cleared (clear by application software)

## REGISTER 21-25: C<sub>i</sub>RXOVF2: ECAN™ RECEIVE BUFFER OVERFLOW REGISTER 2

R/C-0	R/C-0	R/C-0	R/C-0	R/C-0	R/C-0	R/C-0	R/C-0
RXOVF31	RXOVF30	RXOVF29	RXOVF28	RXOVF27	RXOVF26	RXOVF25	RXOVF24
bit 15						bit 8	

R/C-0	R/C-0	R/C-0	R/C-0	R/C-0	R/C-0	R/C-0	R/C-0
RXOVF23	RXOVF22	RXOVF21	RXOVF20	RXOVF19	RXOVF18	RXOVF17	RXOVF16
bit 7						bit 0	

<b>Legend:</b>	C = Clear only bit		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15-0      **RXOVF<31:16>**: Receive Buffer n Overflow bits  
1 = Module pointed a write to a full buffer (set by module)  
0 = Overflow is cleared (clear by application software)



# dsPIC33FJXXXMCX06/X08/X10

## REGISTER 22-9: AD1PCFGH: ADC1 PORT CONFIGURATION REGISTER HIGH<sup>(1,2,3)</sup>

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
PCFG31	PCFG30	PCFG29	PCFG28	PCFG27	PCFG26	PCFG25	PCFG24
bit 15						bit 8	

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
PCFG23	PCFG22	PCFG21	PCFG20	PCFG19	PCFG18	PCFG17	PCFG16
bit 7						bit 0	

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-0 **PCFG<31:16>**: ADC Port Configuration Control bits

1 = Port pin in Digital mode, port read input enabled, ADC input multiplexer connected to AVss

0 = Port pin in Analog mode, port read input disabled, ADC samples pin voltage

**Note 1:** On devices without 32 analog inputs, all PCFG bits are R/W by user. However, PCFG bits are ignored on ports without a corresponding input on device.

**2:** ADC2 only supports analog inputs AN0-AN15; therefore, no ADC2 port Configuration register exists.

**3:** PCFGx = ANx, where x = 16 through 31.

## REGISTER 22-10: ADxPCFGL: ADCx PORT CONFIGURATION REGISTER LOW<sup>(1,2,3)</sup>

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
PCFG15	PCFG14	PCFG13	PCFG12	PCFG11	PCFG10	PCFG9	PCFG8
bit 15						bit 8	

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
PCFG7	PCFG6	PCFG5	PCFG4	PCFG3	PCFG2	PCFG1	PCFG0
bit 7						bit 0	

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-0 **PCFG<15:0>**: ADC Port Configuration Control bits

1 = Port pin in Digital mode, port read input enabled, ADC input multiplexer connected to AVss

0 = Port pin in Analog mode, port read input disabled, ADC samples pin voltage

**Note 1:** On devices without 16 analog inputs, all PCFG bits are R/W by user. However, PCFG bits are ignored on ports without a corresponding input on device.

**2:** On devices with two analog-to-digital modules, both AD1PCFGL and AD2PCFGL will affect the configuration of port pins multiplexed with AN0-AN15.

**3:** PCFGx = ANx, where x = 0 through 15.

# dsPIC33FJXXXMCX06/X08/X10

**TABLE 23-2: dsPIC33FJXXXMCX06/X08/X10 CONFIGURATION BITS DESCRIPTION (CONTINUED)**

Bit Field	Register	Description
HPOL	FPOR	Motor Control PWM High Side Polarity bit 1 = PWM module high side output pins have active-high output polarity 0 = PWM module high side output pins have active-low output polarity
LPOL	FPOR	Motor Control PWM Low Side Polarity bit 1 = PWM module low side output pins have active-high output polarity 0 = PWM module low side output pins have active-low output polarity
FPWRT<2:0>	FPOR	Power-on Reset Timer Value Select bits 111 = PWRT = 128 ms 110 = PWRT = 64 ms 101 = PWRT = 32 ms 100 = PWRT = 16 ms 011 = PWRT = 8 ms 010 = PWRT = 4 ms 001 = PWRT = 2 ms 000 = PWRT = Disabled
JTAGEN	FICD	JTAG Enable bits 1 = JTAG enabled 0 = JTAG disabled
ICS<1:0>	FICD	ICD Communication Channel Select bits 11 = Communicate on PGEC1 and PGED1 10 = Communicate on PGEC2 and PGED2 01 = Communicate on PGEC3 and PGED3 00 = Reserved

# dsPIC33FJXXXMCX06/X08/X10

**TABLE 26-7: DC CHARACTERISTICS: POWER-DOWN CURRENT (IPD)**

DC CHARACTERISTICS			Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature    -40°C ≤ TA ≤ +85°C for Industrial			
Parameter No.	Typical <sup>(1)</sup>	Max	Units	Conditions		
Power-Down Current (IPD) <sup>(2)</sup>						
DC60d	55	500	μA	-40°C	3.3V	Base Power-Down Current <sup>(3,4)</sup>
DC60a	211	500	μA	+25°C		
DC60b	244	500	μA	+85°C		
DC61d	8	13	μA	-40°C	3.3V	Watchdog Timer Current: ΔIWD <sup>(3)</sup>
DC61a	10	15	μA	+25°C		
DC61b	12	20	μA	+85°C		

- Note 1:** Data in the Typical column is at 3.3V, 25°C unless otherwise stated.
- Note 2:** Base IPD is measured with all peripherals and clocks shut down. All I/Os are configured as inputs and pulled to Vss. WDT, etc., are all switched off and VREGS (RCON<8>) = 1.
- Note 3:** The  $\Delta$  current is the additional current consumed when the module is enabled. This current should be added to the base IPD current.
- Note 4:** These currents are measured on the device containing the most memory in this family.

**TABLE 26-8: DC CHARACTERISTICS: DOZE CURRENT (IDOZE)**

DC CHARACTERISTICS			Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \leq T_A \leq +85^{\circ}\text{C}$ for Industrial		
Parameter No.	Typical <sup>(1)</sup>	Max	Doze Ratio	Units	Conditions
DC73a	11	35	1:2	mA	-40°C 3.3V 40 MIPS
DC73f	11	30	1:64	mA	
DC73g	11	30	1:128	mA	
DC70a	42	50	1:2	mA	+25°C 3.3V 40 MIPS
DC70f	26	30	1:64	mA	
DC70g	25	30	1:128	mA	
DC71a	41	50	1:2	mA	+85°C 3.3V 40 MIPS
DC71f	25	30	1:64	mA	
DC71g	24	30	1:128	mA	

- Note 1:** Data in the Typical column is at 3.3V, 25°C unless otherwise stated.

# dsPIC33FJXXXMCX06/X08/X10

**TABLE 26-36: I2Cx BUS DATA TIMING REQUIREMENTS (MASTER MODE)**

AC CHARACTERISTICS				Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \leq T_A \leq +85^{\circ}\text{C}$ for Industrial			
Param No.	Symbol	Characteristic		Min <sup>(1)</sup>	Max	Units	Conditions
IM10	TLO:SCL	Clock Low Time	100 kHz mode	$T_{CY}/2$ (BRG + 1)	—	$\mu\text{s}$	—
			400 kHz mode	$T_{CY}/2$ (BRG + 1)	—	$\mu\text{s}$	—
			1 MHz mode <sup>(2)</sup>	$T_{CY}/2$ (BRG + 1)	—	$\mu\text{s}$	—
IM11	THI:SCL	Clock High Time	100 kHz mode	$T_{CY}/2$ (BRG + 1)	—	$\mu\text{s}$	—
			400 kHz mode	$T_{CY}/2$ (BRG + 1)	—	$\mu\text{s}$	—
			1 MHz mode <sup>(2)</sup>	$T_{CY}/2$ (BRG + 1)	—	$\mu\text{s}$	—
IM20	TF:SCL	SDAx and SCLx Fall Time	100 kHz mode	—	300	ns	Cb is specified to be from 10 to 400 pF
			400 kHz mode	$20 + 0.1 C_B$	300	ns	
			1 MHz mode <sup>(2)</sup>	—	100	ns	
IM21	TR:SCL	SDAx and SCLx Rise Time	100 kHz mode	—	1000	ns	Cb is specified to be from 10 to 400 pF
			400 kHz mode	$20 + 0.1 C_B$	300	ns	
			1 MHz mode <sup>(2)</sup>	—	300	ns	
IM25	TSU:DAT	Data Input Setup Time	100 kHz mode	250	—	ns	—
			400 kHz mode	100	—	ns	
			1 MHz mode <sup>(2)</sup>	40	—	ns	
IM26	THD:DAT	Data Input Hold Time	100 kHz mode	0	—	$\mu\text{s}$	—
			400 kHz mode	0	0.9	$\mu\text{s}$	
			1 MHz mode <sup>(2)</sup>	0.2	—	$\mu\text{s}$	
IM30	TSU:STA	Start Condition Setup Time	100 kHz mode	$T_{CY}/2$ (BRG + 1)	—	$\mu\text{s}$	Only relevant for Repeated Start condition
			400 kHz mode	$T_{CY}/2$ (BRG + 1)	—	$\mu\text{s}$	
			1 MHz mode <sup>(2)</sup>	$T_{CY}/2$ (BRG + 1)	—	$\mu\text{s}$	
IM31	THD:STA	Start Condition Hold Time	100 kHz mode	$T_{CY}/2$ (BRG + 1)	—	$\mu\text{s}$	After this period the first clock pulse is generated
			400 kHz mode	$T_{CY}/2$ (BRG + 1)	—	$\mu\text{s}$	
			1 MHz mode <sup>(2)</sup>	$T_{CY}/2$ (BRG + 1)	—	$\mu\text{s}$	
IM33	TSU:STO	Stop Condition Setup Time	100 kHz mode	$T_{CY}/2$ (BRG + 1)	—	$\mu\text{s}$	—
			400 kHz mode	$T_{CY}/2$ (BRG + 1)	—	$\mu\text{s}$	
			1 MHz mode <sup>(2)</sup>	$T_{CY}/2$ (BRG + 1)	—	$\mu\text{s}$	
IM34	THD:STO	Stop Condition Hold Time	100 kHz mode	$T_{CY}/2$ (BRG + 1)	—	ns	—
			400 kHz mode	$T_{CY}/2$ (BRG + 1)	—	ns	
			1 MHz mode <sup>(2)</sup>	$T_{CY}/2$ (BRG + 1)	—	ns	
IM40	TAA:SCL	Output Valid From Clock	100 kHz mode	—	3500	$\mu\text{s}$	—
			400 kHz mode	—	1000	$\mu\text{s}$	—
			1 MHz mode <sup>(2)</sup>	—	400	$\mu\text{s}$	—
IM45	TBF:SDA	Bus Free Time	100 kHz mode	4.7	—	$\mu\text{s}$	Time the bus must be free before a new transmission can start
			400 kHz mode	1.3	—	$\mu\text{s}$	
			1 MHz mode <sup>(2)</sup>	0.5	—	$\mu\text{s}$	
IM50	Cb	Bus Capacitive Loading		—	400	pF	—

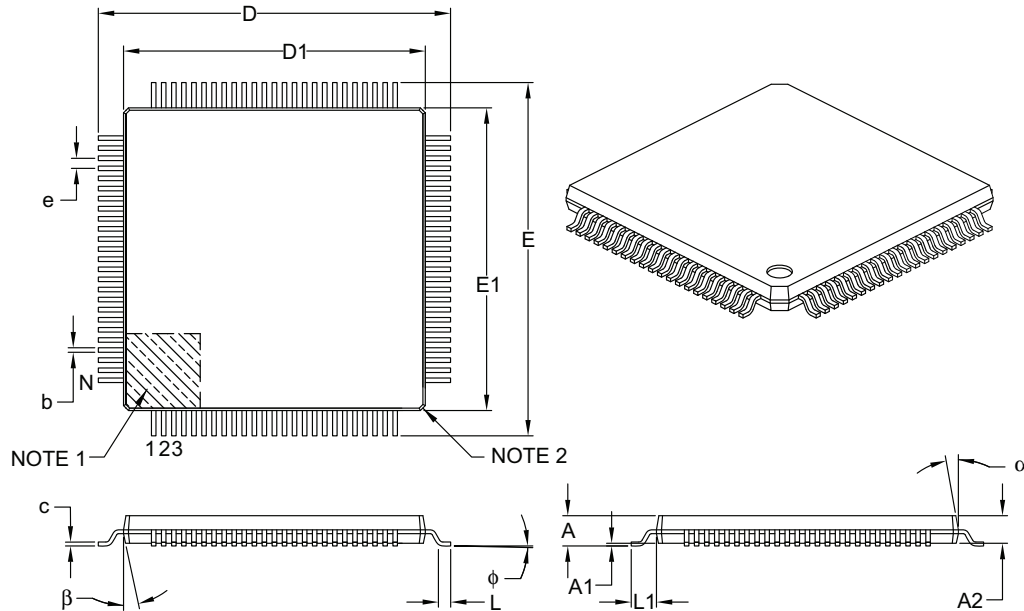
**Note 1:** BRG is the value of the I<sup>2</sup>C Baud Rate Generator. Refer to **Section 19. “Inter-Integrated Circuit™ (I<sup>2</sup>C™)”** (DS70195) in the “dsPIC33F Family Reference Manual”.

**2:** Maximum pin capacitance = 10 pF for all I2Cx pins (for 1 MHz mode only).

# dsPIC33FJXXXMCX06/X08/X10

## 100-Lead Plastic Thin Quad Flatpack (PT) – 12x12x1 mm Body, 2.00 mm Footprint [TQFP]

**Note:** For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



		Units	MILLIMETERS		
Dimension Limits			MIN	NOM	MAX
Number of Leads	N		100		
Lead Pitch	e		0.40 BSC		
Overall Height	A		–	–	1.20
Molded Package Thickness	A2		0.95	1.00	1.05
Standoff	A1		0.05	–	0.15
Foot Length	L		0.45	0.60	0.75
Footprint	L1		1.00 REF		
Foot Angle	φ		0°	3.5°	7°
Overall Width	E		14.00 BSC		
Overall Length	D		14.00 BSC		
Molded Package Width	E1		12.00 BSC		
Molded Package Length	D1		12.00 BSC		
Lead Thickness	c		0.09	–	0.20
Lead Width	b		0.13	0.18	0.23
Mold Draft Angle Top	α		11°	12°	13°
Mold Draft Angle Bottom	β		11°	12°	13°

### Notes:

- Pin 1 visual index feature may vary, but must be located within the hatched area.
- Chamfers at corners are optional; size may vary.
- Dimensions D1 and E1 do not include mold flash or protrusions. Mold flash or protrusions shall not exceed 0.25 mm per side.
- Dimensioning and tolerancing per ASME Y14.5M.

BSC: Basic Dimension. Theoretically exact value shown without tolerances.

REF: Reference Dimension, usually without tolerance, for information purposes only.

Microchip Technology Drawing C04-100B