AMD Xilinx - XC2S100-6TQG144C Datasheet

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Embedded - FPGAs, or Field Programmable Gate Arrays, are advanced integrated circuits that offer unparalleled flexibility and performance for digital systems. Unlike traditional fixed-function logic devices, FPGAs can be programmed and reprogrammed to execute a wide array of logical operations, enabling customized functionality tailored to specific applications. This reprogrammability allows developers to iterate designs quickly and implement complex functions without the need for custom hardware.

Applications of Embedded - FPGAs

The versatility of Embedded - FPGAs makes them indispensable in numerous fields. In telecommunications.

Details	
Product Status	Active
Number of LABs/CLBs	600
Number of Logic Elements/Cells	2700
Total RAM Bits	40960
Number of I/O	92
Number of Gates	100000
Voltage - Supply	2.375V ~ 2.625V
Mounting Type	Surface Mount
Operating Temperature	0°C ~ 85°C (TJ)
Package / Case	144-LQFP
Supplier Device Package	144-TQFP (20x20)
Purchase URL	https://www.e-xfl.com/product-detail/xilinx/xc2s100-6tqg144c

Spartan-II Product Availability

Table 2 shows the maximum user I/Os available on the device and the number of user I/Os available for each device/package combination. The four global clock pins are usable as additional user I/Os when not used as a global clock pin. These pins are not included in user I/O counts.

Table 2: **Spartan-II FPGA User I/O Chart(1)**

Device	Maximum User I/O	Available User I/O According to Package Type					
		VQ100 VQG100	TQ144 TQG144	CS144 CSG144	PQ208 PQG208	FG256 FGG256	FG456 FGG456
XC2S15	86	60	86	(Note 2)	-	-	-
XC2S30	92	60	92	92	(Note 2)	-	-
XC2S50	176	-	92	-	140	176	-
XC2S100	176	-	92	-	140	176	(Note 2)
XC2S150	260	-	-	-	140	176	260
XC2S200	284	-	-	-	140	176	284

Notes:
1. All user I/O counts do not include the four global clock/user input pins.
2. Discontinued by PDN2004-01.

The three IOB registers function either as edge-triggered D-type flip-flops or as level-sensitive latches. Each IOB has a clock signal (CLK) shared by the three registers and independent Clock Enable (CE) signals for each register. In addition to the CLK and CE control signals, the three registers share a Set/Reset (SR). For each register, this signal can be independently configured as a synchronous Set, a synchronous Reset, an asynchronous Preset, or an asynchronous Clear.

A feature not shown in the block diagram, but controlled by the software, is polarity control. The input and output buffers and all of the IOB control signals have independent polarity controls.

Optional pull-up and pull-down resistors and an optional weak-keeper circuit are attached to each pad. Prior to configuration all outputs not involved in configuration are forced into their high-impedance state. The pull-down resistors and the weak-keeper circuits are inactive, but inputs may optionally be pulled up.

Table 3: **Standards Supported by I/O (Typical Values)**

I/O Standard	Input Reference Voltage (V_{REF})	Output Source Voltage (V_{CCO})	Board Termination Voltage (V_{TT})
LVTTL (2-24 mA)	N/A	3.3	N/A
LVCMOS2	N/A	2.5	N/A
PCI (3V/5V, 33 MHz/66 MHz)	N/A	3.3	N/A
GTL	0.8	N/A	1.2
GTL+	1.0	N/A	1.5
HSTL Class I	0.75	1.5	0.75
HSTL Class III	0.9	1.5	1.5
HSTL Class IV	0.9	1.5	1.5
SSTL3 Class I and II	1.5	3.3	1.5
SSTL2 Class I and II	1.25	2.5	1.25
CTT	1.5	3.3	1.5
AGP-2X	1.32	3.3	N/A

The activation of pull-up resistors prior to configuration is controlled on a global basis by the configuration mode pins. If the pull-up resistors are not activated, all the pins will float. Consequently, external pull-up or pull-down resistors must be provided on pins required to be at a well-defined logic level prior to configuration.

All pads are protected against damage from electrostatic discharge (ESD) and from over-voltage transients. Two forms of over-voltage protection are provided, one that permits 5V compliance, and one that does not. For 5V compliance, a zener-like structure connected to ground turns on when the output rises to approximately 6.5V. When 5V compliance is not required, a conventional clamp diode may be connected to the output supply voltage, V_{CCO}. The type of over-voltage protection can be selected independently for each pad.

All Spartan-II FPGA IOBs support IEEE 1149.1-compatible boundary scan testing.

Input Path

A buffer In the Spartan-II FPGA IOB input path routes the input signal either directly to internal logic or through an optional input flip-flop.

An optional delay element at the D-input of this flip-flop eliminates pad-to-pad hold time. The delay is matched to the internal clock-distribution delay of the FPGA, and when used, assures that the pad-to-pad hold time is zero.

Each input buffer can be configured to conform to any of the low-voltage signaling standards supported. In some of these standards the input buffer utilizes a user-supplied threshold voltage, V_{REF}. The need to supply V_{REF} imposes constraints on which standards can used in close proximity to each other. See "I/O Banking," page 9.

There are optional pull-up and pull-down resistors at each input for use after configuration.

Output Path

The output path includes a 3-state output buffer that drives the output signal onto the pad. The output signal can be routed to the buffer directly from the internal logic or through an optional IOB output flip-flop.

The 3-state control of the output can also be routed directly from the internal logic or through a flip-flip that provides synchronous enable and disable.

Each output driver can be individually programmed for a wide range of low-voltage signaling standards. Each output buffer can source up to 24 mA and sink up to 48 mA. Drive strength and slew rate controls minimize bus transients.

In most signaling standards, the output high voltage depends on an externally supplied V_{CCO} voltage. The need to supply V_{CCO} imposes constraints on which standards can be used in close proximity to each other. See "I/O Banking".

An optional weak-keeper circuit is connected to each output. When selected, the circuit monitors the voltage on the pad and weakly drives the pin High or Low to match the input signal. If the pin is connected to a multiple-source signal, the weak keeper holds the signal in its last state if all

Similarly, the F6 multiplexer combines the outputs of all four function generators in the CLB by selecting one of the F5-multiplexer outputs. This permits the implementation of any 6-input function, an 8:1 multiplexer, or selected functions of up to 19 inputs.

Each CLB has four direct feedthrough paths, one per LC. These paths provide extra data input lines or additional local routing that does not consume logic resources.

Arithmetic Logic

Dedicated carry logic provides capability for high-speed arithmetic functions. The Spartan-II FPGA CLB supports two separate carry chains, one per slice. The height of the carry chains is two bits per CLB.

The arithmetic logic includes an XOR gate that allows a 1-bit full adder to be implemented within an LC. In addition, a dedicated AND gate improves the efficiency of multiplier implementation.

The dedicated carry path can also be used to cascade function generators for implementing wide logic functions.

BUFTs

Each Spartan-II FPGA CLB contains two 3-state drivers (BUFTs) that can drive on-chip busses. See "Dedicated Routing," page 12. Each Spartan-II FPGA BUFT has an independent 3-state control pin and an independent input pin.

Block RAM

Spartan-II FPGAs incorporate several large block RAM memories. These complement the distributed RAM Look-Up Tables (LUTs) that provide shallow memory structures implemented in CLBs.

Block RAM memory blocks are organized in columns. All Spartan-II devices contain two such columns, one along each vertical edge. These columns extend the full height of the chip. Each memory block is four CLBs high, and consequently, a Spartan-II device eight CLBs high will contain two memory blocks per column, and a total of four blocks.

Table 5: **Spartan-II Block RAM Amounts**

Spartan-II Device	# of Blocks	Total Block RAM Bits
XC2S15	4	16K
XC2S30	6	24K
XC2S50	8	32K
XC2S100	10	40K
XC2S150	12	48K
XC2S200	14	56K

Each block RAM cell, as illustrated in Figure 5, is a fully synchronous dual-ported 4096-bit RAM with independent control signals for each port. The data widths of the two ports can be configured independently, providing built-in bus-width conversion.

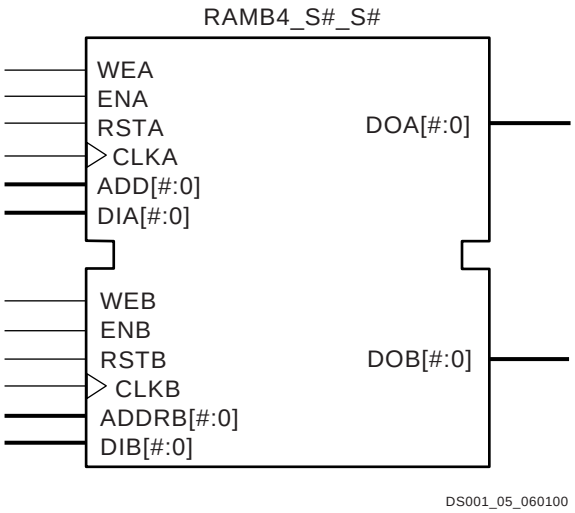

Figure 5: **Dual-Port Block RAM**

Table 6 shows the depth and width aspect ratios for the block RAM.

Table 6: **Block RAM Port Aspect Ratios**

Width	Depth	ADDR Bus	Data Bus
1	4096	ADDR<11:0>	DATA<0>
2	2048	ADDR<10:0>	DATA<1:0>
4	1024	ADDR<9:0>	DATA<3:0>
8	512	ADDR<8:0>	DATA<7:0>
16	256	ADDR<7:0>	DATA<15:0>

The Spartan-II FPGA block RAM also includes dedicated routing to provide an efficient interface with both CLBs and other block RAMs.

Programmable Routing Matrix

It is the longest delay path that limits the speed of any worst-case design. Consequently, the Spartan-II routing architecture and its place-and-route software were defined in a single optimization process. This joint optimization minimizes long-path delays, and consequently, yields the best system performance.

The joint optimization also reduces design compilation times because the architecture is software-friendly. Design cycles are correspondingly reduced due to shorter design iteration times.

Figure 9 is a diagram of the Spartan-II family boundary scan logic. It includes three bits of Data Register per IOB, the IEEE 1149.1 Test Access Port controller, and the Instruction Register with decodes.

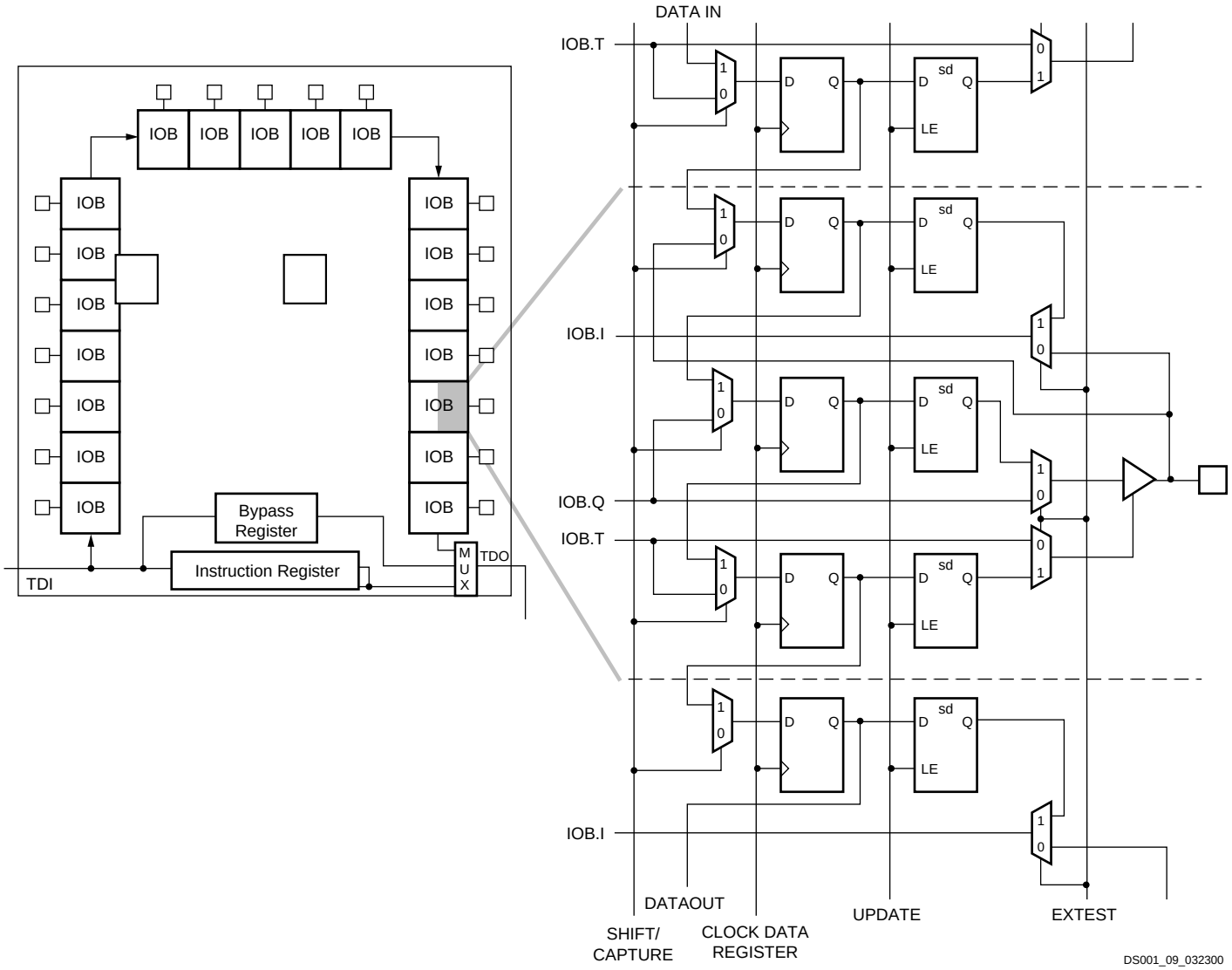

Figure 9: **Spartan-II Family Boundary Scan Logic**

Bit Sequence

The bit sequence within each IOB is: In, Out, 3-State. The input-only pins contribute only the In bit to the boundary scan I/O data register, while the output-only pins contributes all three bits.

From a cavity-up view of the chip (as shown in the FPGA Editor), starting in the upper right chip corner, the boundary scan data-register bits are ordered as shown in Figure 10.

BSDL (Boundary Scan Description Language) files for Spartan-II family devices are available on the Xilinx website, in the Downloads area.

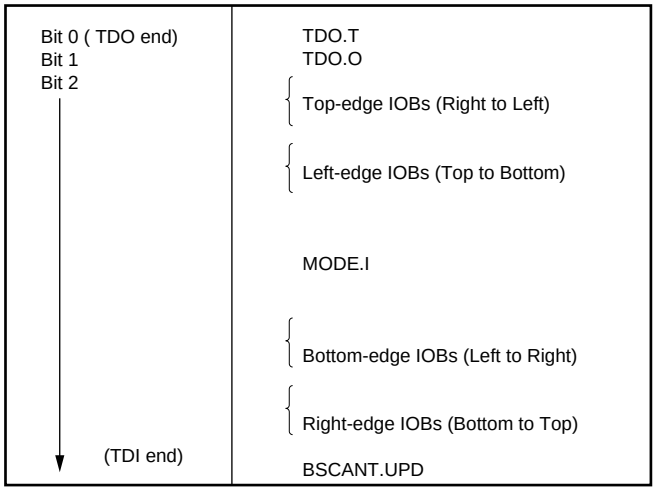

Figure 10: **Boundary Scan Bit Sequence**

Development System

Spartan-II FPGAs are supported by the Xilinx ISE® development tools. The basic methodology for Spartan-II FPGA design consists of three interrelated steps: design entry, implementation, and verification. Industry-standard tools are used for design entry and simulation, while Xilinx provides proprietary architecture-specific tools for implementation.

The Xilinx development system is integrated under a single graphical interface, providing designers with a common user interface regardless of their choice of entry and verification tools. The software simplifies the selection of implementation options with pull-down menus and on-line help.

For HDL design entry, the Xilinx FPGA development system provides interfaces to several synthesis design environments.

A standard interface-file specification, Electronic Design Interchange Format (EDIF), simplifies file transfers into and out of the development system.

Spartan-II FPGAs supported by a unified library of standard functions. This library contains over 400 primitives and macros, ranging from 2-input AND gates to 16-bit accumulators, and includes arithmetic functions, comparators, counters, data registers, decoders, encoders, I/O functions, latches, Boolean functions, multiplexers, shift registers, and barrel shifters.

The design environment supports hierarchical design entry. These hierarchical design elements are automatically combined by the implementation tools. Different design entry tools can be combined within a hierarchical design, thus allowing the most convenient entry method to be used for each portion of the design.

Design Implementation

The place-and-route tools (PAR) automatically provide the implementation flow described in this section. The partitioner takes the EDIF netlist for the design and maps the logic into the architectural resources of the FPGA (CLBs and IOBs, for example). The placer then determines the best locations for these blocks based on their interconnections and the desired performance. Finally, the router interconnects the blocks.

The PAR algorithms support fully automatic implementation of most designs. For demanding applications, however, the user can exercise various degrees of control over the process. User partitioning, placement, and routing information is optionally specified during the design-entry process. The implementation of highly structured designs can benefit greatly from basic floorplanning.

The implementation software incorporates timing-driven placement and routing. Designers specify timing requirements along entire paths during design entry. The timing path analysis routines in PAR then recognize these user-specified requirements and accommodate them.

Timing requirements are entered in a form directly relating to the system requirements, such as the targeted clock frequency, or the maximum allowable delay between two registers. In this way, the overall performance of the system along entire signal paths is automatically tailored to user-generated specifications. Specific timing information for individual nets is unnecessary.

Design Verification

In addition to conventional software simulation, FPGA users can use in-circuit debugging techniques. Because Xilinx devices are infinitely reprogrammable, designs can be verified in real time without the need for extensive sets of software simulation vectors.

The development system supports both software simulation and in-circuit debugging techniques. For simulation, the system extracts the post-layout timing information from the design database, and back-annotates this information into the netlist for use by the simulator. Alternatively, the user can verify timing-critical portions of the design using the static timing analyzer.

For in-circuit debugging, the development system includes a download cable, which connects the FPGA in the target system to a PC or workstation. After downloading the design into the FPGA, the designer can read back the contents of the flip-flops, and so observe the internal logic state. Simple modifications can be downloaded into the system in a matter of minutes.

BUFGDLL Pin Descriptions

Use the BUFGDLL macro as the simplest way to provide zero propagation delay for a high-fanout on-chip clock from an external input. This macro uses the IBUFG, CLKDLL and BUFG primitives to implement the most basic DLL application as shown in Figure 25.

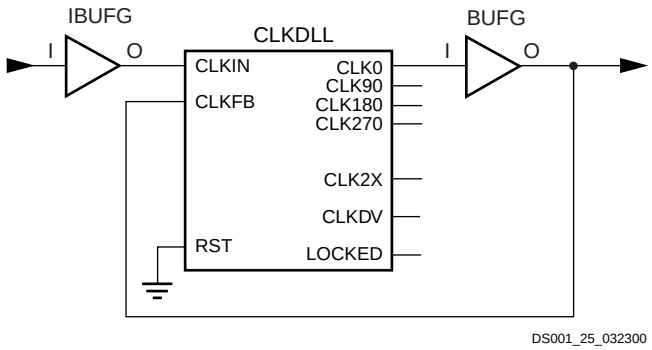

Figure 25: **BUFGDLL Block Diagram**

This macro does not provide access to the advanced clock domain controls or to the clock multiplication or clock division features of the DLL. This macro also does not provide access to the RST or LOCKED pins of the DLL. For access to these features, a designer must use the DLL primitives described in the following sections.

Source Clock Input — I

The I pin provides the user source clock, the clock signal on which the DLL operates, to the BUFGDLL. For the BUFGDLL macro the source clock frequency must fall in the low frequency range as specified in the data sheet. The BUFGDLL requires an external signal source clock. Therefore, only an external input port can source the signal that drives the BUFGDLL I pin.

Clock Output — O

The clock output pin O represents a delay-compensated version of the source clock (I) signal. This signal, sourced by a global clock buffer BUFG primitive, takes advantage of the dedicated global clock routing resources of the device.

The output clock has a 50/50 duty cycle unless you deactivate the duty cycle correction property.

CLKDLL Primitive Pin Descriptions

The library CLKDLL primitives provide access to the complete set of DLL features needed when implementing more complex applications with the DLL.

Source Clock Input — CLKIN

The CLKIN pin provides the user source clock (the clock signal on which the DLL operates) to the DLL. The CLKIN frequency must fall in the ranges specified in the data sheet. A global clock buffer (BUFG) driven from another CLKDLL or one of the global clock input buffers (IBUFG) on the same edge of the device (top or bottom) must source this clock signal.

Feedback Clock Input — CLKFB

The DLL requires a reference or feedback signal to provide the delay-compensated output. Connect only the CLK0 or CLK2X DLL outputs to the feedback clock input (CLKFB) pin to provide the necessary feedback to the DLL. Either a global clock buffer (BUFG) or one of the global clock input buffers (IBUFG) on the same edge of the device (top or bottom) must source this clock signal.

If an IBUFG sources the CLKFB pin, the following special rules apply.

1. An external input port must source the signal that drives the IBUFG I pin.
2. The CLK2X output must feed back to the device if both the CLK0 and CLK2X outputs are driving off chip devices.
3. That signal must directly drive only OBUFs and nothing else.

These rules enable the software to determine which DLL clock output sources the CLKFB pin.

Reset Input — RST

When the reset pin RST activates, the LOCKED signal deactivates within four source clock cycles. The RST pin, active High, must either connect to a dynamic signal or be tied to ground. As the DLL delay taps reset to zero, glitches can occur on the DLL clock output pins. Activation of the RST pin can also severely affect the duty cycle of the clock output pins. Furthermore, the DLL output clocks no longer deskew with respect to one another. The DLL must be reset when the input clock frequency changes, if the device is reconfigured in Boundary-Scan mode, if the device undergoes a hot swap, and after the device is configured if the input clock is not stable during the startup sequence.

2x Clock Output — CLK2X

The output pin CLK2X provides a frequency-doubled clock with an automatic 50/50 duty-cycle correction. Until the CLKDLL has achieved lock, the CLK2X output appears as a 1x version of the input clock with a 25/75 duty cycle. This behavior allows the DLL to lock on the correct edge with respect to source clock. This pin is not available on the CLKDLLHF primitive.

Clock Divide Output — CLKDV

The clock divide output pin CLKDV provides a lower frequency version of the source clock. The CLKDV_DIVIDE property controls CLKDV such that the source clock is divided by N where N is either 1.5, 2, 2.5, 3, 4, 5, 8, or 16.

This feature provides automatic duty cycle correction. The CLKDV output pin has a 50/50 duty cycle for all values of the

Startup Delay Property

This property, STARTUP_WAIT, takes on a value of TRUE or FALSE (the default value). When TRUE the Startup Sequence following device configuration is paused at a user-specified point until the DLL locks. **XAPP176**: *Configuration and Readback of the Spartan-II and Spartan-IIE Families* explains how this can result in delaying the assertion of the DONE pin until the DLL locks.

DLL Location Constraints

The DLLs are distributed such that there is one DLL in each corner of the device. The location constraint LOC, attached to the DLL primitive with the numeric identifier 0, 1, 2, or 3, controls DLL location. The orientation of the four DLLs and their corresponding clock resources appears in Figure 27.

The LOC property uses the following form.

LOC = DLL2

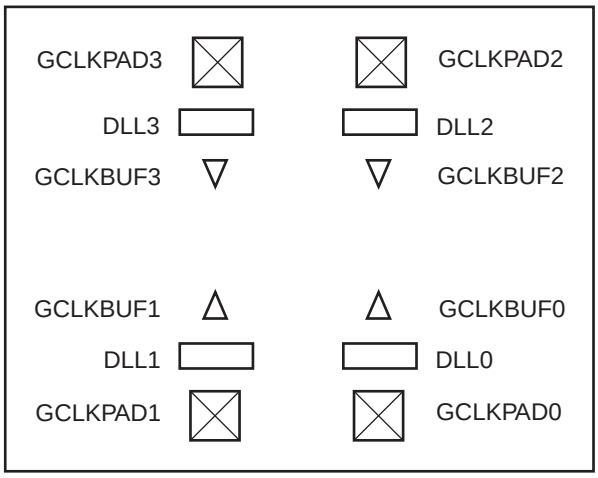

Figure 27: **Orientation of DLLs**

Design Considerations

Use the following design considerations to avoid pitfalls and improve success designing with Xilinx devices.

Input Clock

The output clock signal of a DLL, essentially a delayed version of the input clock signal, reflects any instability on the input clock in the output waveform. For this reason the quality of the DLL input clock relates directly to the quality of the output clock waveforms generated by the DLL. The DLL input clock requirements are specified in the "DLL Timing Parameters" section of the data sheet.

In most systems a crystal oscillator generates the system clock. The DLL can be used with any commercially available quartz crystal oscillator. For example, most crystal oscillators produce an output waveform with a frequency tolerance of 100 PPM, meaning 0.01 percent change in the clock period. The DLL operates reliably on an input waveform with a frequency drift of up to 1 ns — orders of magnitude in excess of that needed to support any crystal oscillator in the industry. However, the cycle-to-cycle jitter must be kept to less than 300 ps in the low frequencies and 150 ps for the high frequencies.

Input Clock Changes

Changing the period of the input clock beyond the maximum drift amount requires a manual reset of the CLKDLL. Failure to reset the DLL will produce an unreliable lock signal and output clock.

It is possible to stop the input clock in a way that has little impact to the DLL. Stopping the clock should be limited to less than approximately 100 µs to keep device cooling to a minimum and maintain the validity of the current tap setting. The clock should be stopped during a Low phase, and when restored the full High period should be seen. During this time LOCKED will stay High and remain High when the clock is restored. If these conditions may not be met in the design, apply a manual reset to the DLL after re-starting the input clock, even if the LOCKED signal has not changed.

When the clock is stopped, one to four more clocks will still be observed as the delay line is flushed. When the clock is restarted, the output clocks will not be observed for one to four clocks as the delay line is filled. The most common case will be two or three clocks.

In a similar manner, a phase shift of the input clock is also possible. The phase shift will propagate to the output one to four clocks after the original shift, with no disruption to the CLKDLL control.

Output Clocks

As mentioned earlier in the DLL pin descriptions, some restrictions apply regarding the connectivity of the output pins. The DLL clock outputs can drive an OBUF, a global clock buffer BUFG, or route directly to destination clock pins. The only BUFGs that the DLL clock outputs can drive are the two on the same edge of the device (top or bottom). One DLL output can drive more than one OBUF; however, this adds skew.

Do not use the DLL output clock signals until after activation of the LOCKED signal. Prior to the activation of the LOCKED signal, the DLL output clocks are not valid and can exhibit glitches, spikes, or other spurious movement.

Using Block RAM Features

The Spartan-II FPGA family provides dedicated blocks of on-chip, true dual-read/write port synchronous RAM, with 4096 memory cells. Each port of the block RAM memory can be independently configured as a read/write port, a read port, a write port, and can be configured to a specific data width. The block RAM memory offers new capabilities allowing the FPGA designer to simplify designs.

Operating Modes

Block RAM memory supports two operating modes.

- Read Through
- Write Back

Read Through (One Clock Edge)

The read address is registered on the read port clock edge and data appears on the output after the RAM access time. Some memories may place the latch/register at the outputs depending on the desire to have a faster clock-to-out versus setup time. This is generally considered to be an inferior solution since it changes the read operation to an asynchronous function with the possibility of missing an address/control line transition during the generation of the read pulse clock.

Write Back (One Clock Edge)

The write address is registered on the write port clock edge and the data input is written to the memory and mirrored on the write port input.

Block RAM Characteristics

1. All inputs are registered with the port clock and have a setup to clock timing specification.
2. All outputs have a read through or write back function depending on the state of the port WE pin. The outputs relative to the port clock are available after the clock-to-out timing specification.
3. The block RAM are true SRAM memories and do not have a combinatorial path from the address to the output. The LUT cells in the CLBs are still available with this function.
4. The ports are completely independent from each other (*i.e.,* clocking, control, address, read/write function, and data width) without arbitration.
5. A write operation requires only one clock edge.
6. A read operation requires only one clock edge.

The output ports are latched with a self timed circuit to guarantee a glitch free read. The state of the output port will not change until the port executes another read or write operation.

Library Primitives

Figure 31 and Figure 32 show the two generic library block RAM primitives. Table 11 describes all of the available primitives for synthesis and simulation.

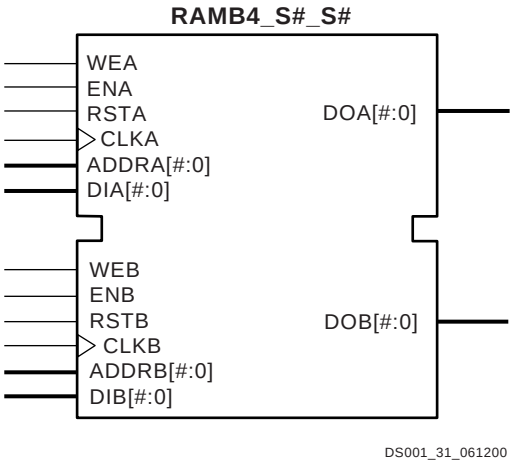

Figure 31: **Dual-Port Block RAM Memory**

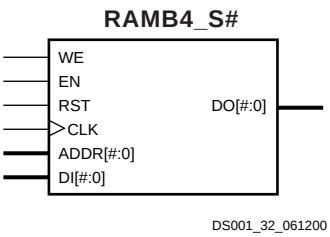

Figure 32: **Single-Port Block RAM Memory**

Table 11: **Available Library Primitives**

Primitive	Port A Width	Port B Width
RAMB4_S1	1	N/A
RAMB4_S1_S1		1
RAMB4_S1_S2		2
RAMB4_S1_S4		4
RAMB4_S1_S8		8
RAMB4_S1_S16		16
RAMB4_S2	2	N/A
RAMB4_S2_S2		2
RAMB4_S2_S4		4
RAMB4_S2_S8		8
RAMB4_S2_S16		16

At the third rising edge of CLKA, the T_{BCCS} parameter is violated with two writes to memory location 0x0F. The DOA and DOB busses reflect the contents of the DIA and DIB busses, but the stored value at 0x7E is invalid.

At the fourth rising edge of CLKA, a read operation is performed at memory location 0x0F and invalid data is present on the DOA bus. Port B also executes a read operation to memory location 0x0F and also reads invalid data.

At the fifth rising edge of CLKA a read operation is performed that does not violate the T_{BCCS} parameter to the previous write of 0x7E by Port B. THe DOA bus reflects the recently written value by Port B.

Initialization

The block RAM memory can initialize during the device configuration sequence. The 16 initialization properties of 64 hex values each (a total of 4096 bits) set the initialization of each RAM. These properties appear in Table 14. Any initialization properties not explicitly set configure as zeros. Partial initialization strings pad with zeros. Initialization strings greater than 64 hex values generate an error. The RAMs can be simulated with the initialization values using generics in VHDL simulators and parameters in Verilog simulators.

Initialization in VHDL

The block RAM structures may be initialized in VHDL for both simulation and synthesis for inclusion in the EDIF output file. The simulation of the VHDL code uses a generic to pass the initialization.

Initialization in Verilog

The block RAM structures may be initialized in Verilog for both simulation and synthesis for inclusion in the EDIF output file. The simulation of the Verilog code uses a defparam to pass the initialization.

Block Memory Generation

The CORE Generator™ software generates memory structures using the block RAM features. This program outputs VHDL or Verilog simulation code templates and an EDIF file for inclusion in a design.

Table 14: **RAM Initialization Properties**

Property	Memory Cells
INIT_00	255 to 0
INIT_01	511 to 256
INIT_02	767 to 512
INIT_03	1023 to 768
INIT_04	1279 to 1024
INIT_05	1535 to 1280
INIT_06	1791 to 1536
INIT_07	2047 to 1792
INIT_08	2303 to 2048
INIT_09	2559 to 2304
INIT_0a	2815 to 2560
INIT_0b	3071 to 2816
INIT_0c	3327 to 3072
INIT_0d	3583 to 3328
INIT_0e	3839 to 3584
INIT_0f	4095 to 3840

For design examples and more information on using the Block RAM, see XAPP173, *Using Block SelectRAM+ Memory in Spartan-II FPGAs*.

Using Versatile I/O

The Spartan-II FPGA family includes a highly configurable, high-performance I/O resource called Versatile I/O to provide support for a wide variety of I/O standards. The Versatile I/O resource is a robust set of features including programmable control of output drive strength, slew rate, and input delay and hold time. Taking advantage of the flexibility and Versatile I/O features and the design considerations described in this document can improve and simplify system level design.

Introduction

As FPGAs continue to grow in size and capacity, the larger and more complex systems designed for them demand an increased variety of I/O standards. Furthermore, as system clock speeds continue to increase, the need for high-performance I/O becomes more important. While chip-to-chip delays have an increasingly substantial impact on overall system speed, the task of achieving the desired system performance becomes more difficult with the proliferation of low-voltage I/O standards. Versatile I/O, the revolutionary input/output resources of Spartan-II devices, has resolved this potential problem by providing a highly configurable, high-performance alternative to the I/O resources of more conventional programmable devices. The Spartan-II FPGA Versatile I/O features combine the flexibility and time-to-market advantages of programmable logic with the high performance previously available only with ASICs and custom ICs.

Each Versatile I/O block can support up to 16 I/O standards. Supporting such a variety of I/O standards allows the

the LOC property is described below. Table 16 summarizes the input standards compatibility requirements.

An optional delay element is associated with each IBUF. When the IBUF drives a flip-flop within the IOB, the delay element by default activates to ensure a zero hold-time requirement. The NODELAY=TRUE property overrides this default.

When the IBUF does not drive a flip-flop within the IOB, the delay element de-activates by default to provide higher performance. To delay the input signal, activate the delay element with the DELAY=TRUE property.

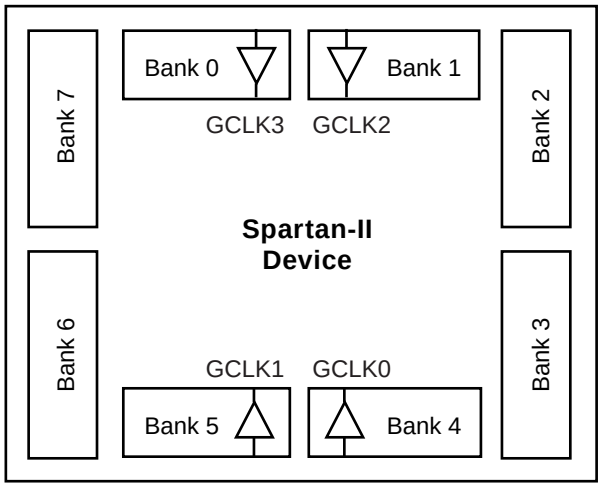

Figure 36: **I/O Banks**

Table 16: **Xilinx Input Standards Compatibility Requirements**

Rule 1	All differential amplifier input signals within a bank are required to be of the same standard.
Rule 2	There are no placement restrictions for inputs with standards that require a single-ended input buffer.

IBUFG

Signals used as high fanout clock inputs to the Spartan-II device should drive a global clock input buffer (IBUFG) via an external input port in order to take advantage of one of the four dedicated global clock distribution networks. The output of the IBUFG primitive can only drive a CLKDLL, CLKDLLHF, or a BUFG primitive. The generic IBUFG primitive appears in Figure 37.

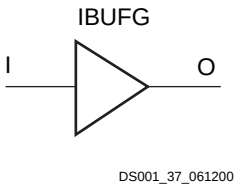

Figure 37: **Global Clock Input Buffer (IBUFG) Primitive**

With no extension or property specified for the generic IBUFG primitive, the assumed standard is LVTTL.

The voltage reference signal is "banked" within the Spartan-II device on a half-edge basis such that for all packages there are eight independent V_{REF} banks internally. See Figure 36 for a representation of the I/O banks. Within each bank approximately one of every six I/O pins is automatically configured as a V_{REF} input.

IBUFG placement restrictions require any differential amplifier input signals within a bank be of the same standard. The LOC property can specify a location for the IBUFG.

As an added convenience, the BUFGP can be used to instantiate a high fanout clock input. The BUFGP primitive represents a combination of the LVTTL IBUFG and BUFG primitives, such that the output of the BUFGP can connect directly to the clock pins throughout the design.

The Spartan-II FPGA BUFGP primitive can only be placed in a global clock pad location. The LOC property can specify a location for the BUFGP.

OBUF

An OBUF must drive outputs through an external output port. The generic output buffer (OBUF) primitive appears in Figure 38.

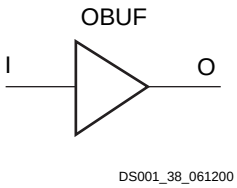

Figure 38: **Output Buffer (OBUF) Primitive**

With no extension or property specified for the generic OBUF primitive, the assumed standard is slew rate limited LVTTL with 12 mA drive strength.

The LVTTL OBUF additionally can support one of two slew rate modes to minimize bus transients. By default, the slew rate for each output buffer is reduced to minimize power bus transients when switching non-critical signals.

LVTTL output buffers have selectable drive strengths.

The format for LVTTL OBUF primitive names is as follows.

OBUF_<slew_rate>_<drive_strength>

<slew_rate> is either F (Fast), or S (Slow) and <drive_strength> is specified in milliamps (2, 4, 6, 8, 12, 16, or 24). The default is slew rate limited with 12 mA drive.

OBUF placement restrictions require that within a given V_{CCO} bank each OBUF share the same output source drive voltage. Input buffers of any type and output buffers that do not require V_{CCO} can be placed within any V_{CCO} bank. Table 17 summarizes the output compatibility requirements. The LOC property can specify a location for the OBUF.

Table 17: **Output Standards Compatibility Requirements**

Rule 1	Only outputs with standards which share compatible V_{CCO} may be used within the same bank.
Rule 2	There are no placement restrictions for outputs with standards that do not require a V_{CCO}.
V_{CCO}	Compatible Standards
3.3	LVTTL, SSTL3_I, SSTL3_II, CTT, AGP, GTL, GTL+, PCI33_3, PCI66_3
2.5	SSTL2_I, SSTL2_II, LVCMOS2, GTL, GTL+
1.5	HSTL_I, HSTL_III, HSTL_IV, GTL, GTL+

OBUFT

The generic 3-state output buffer OBUFT, shown in Figure 39, typically implements 3-state outputs or bidirectional I/O.

With no extension or property specified for the generic OBUFT primitive, the assumed standard is slew rate limited LVTTL with 12 mA drive strength.

The LVTTL OBUFT can support one of two slew rate modes to minimize bus transients. By default, the slew rate for each output buffer is reduced to minimize power bus transients when switching non-critical signals.

LVTTL 3-state output buffers have selectable drive strengths.

The format for LVTTL OBUFT primitive names is as follows.

OBUFT_<slew_rate>_<drive_strength>

<slew_rate> can be either F (Fast), or S (Slow) and <drive_strength> is specified in milliamps (2, 4, 6, 8, 12, 16, or 24).

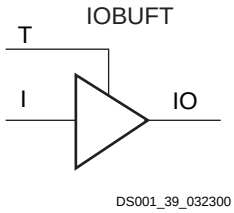

Figure 39: **3-State Output Buffer Primitive (OBUFT**

The Versatile I/O OBUFT placement restrictions require that within a given V_{CCO} bank each OBUFT share the same output source drive voltage. Input buffers of any type and output buffers that do not require V_{CCO} can be placed within the same V_{CCO} bank.

The LOC property can specify a location for the OBUFT.

3-state output buffers and bidirectional buffers can have either a weak pull-up resistor, a weak pull-down resistor, or a weak "keeper" circuit. Control this feature by adding the appropriate primitive to the output net of the OBUFT (PULLUP, PULLDOWN, or KEEPER).

The weak "keeper" circuit requires the input buffer within the IOB to sample the I/O signal. So, OBUFTs programmed for an I/O standard that requires a V_{REF} have automatic placement of a V_{REF} in the bank with an OBUFT configured with a weak "keeper" circuit. This restriction does not affect most circuit design as applications using an OBUFT configured with a weak "keeper" typically implement a bidirectional I/O. In this case the IBUF (and the corresponding V_{REF}) are explicitly placed.

The LOC property can specify a location for the OBUFT.

IOBUF

Use the IOBUF primitive for bidirectional signals that require both an input buffer and a 3-state output buffer with an active high 3-state pin. The generic input/output buffer IOBUF appears in Figure 40.

With no extension or property specified for the generic IOBUF primitive, the assumed standard is LVTTL input buffer and slew rate limited LVTTL with 12 mA drive strength for the output buffer.

The LVTTL IOBUF can support one of two slew rate modes to minimize bus transients. By default, the slew rate for each output buffer is reduced to minimize power bus transients when switching non-critical signals.

LVTTL bidirectional buffers have selectable output drive strengths.

The format for LVTTL IOBUF primitive names is as follows:

ground metallization. The IC internal ground level deviates from the external system ground level for a short duration (a few nanoseconds) after multiple outputs change state simultaneously.

Ground bounce affects stable Low outputs and all inputs because they interpret the incoming signal by comparing it to the internal ground. If the ground bounce amplitude exceeds the actual instantaneous noise margin, then a non-changing input can be interpreted as a short pulse with a polarity opposite to the ground bounce.

Table 18 provides the guidelines for the maximum number of simultaneously switching outputs allowed per output power/ground pair to avoid the effects of ground bounce. Refer to Table 19 for the number of effective output power/ground pairs for each Spartan-II device and package combination.

Table 18: **Maximum Number of Simultaneously Switching Outputs per Power/Ground Pair**

Standard	Package	
	CS, FG	PQ, TQ, VQ
LVTTL Slow Slew Rate, 2 mA drive	68	36
LVTTL Slow Slew Rate, 4 mA drive	41	20
LVTTL Slow Slew Rate, 6 mA drive	29	15
LVTTL Slow Slew Rate, 8 mA drive	22	12
LVTTL Slow Slew Rate, 12 mA drive	17	9
LVTTL Slow Slew Rate, 16 mA drive	14	7
LVTTL Slow Slew Rate, 24 mA drive	9	5
LVTTL Fast Slew Rate, 2 mA drive	40	21
LVTTL Fast Slew Rate, 4 mA drive	24	12
LVTTL Fast Slew Rate, 6 mA drive	17	9
LVTTL Fast Slew Rate, 8 mA drive	13	7
LVTTL Fast Slew Rate, 12 mA drive	10	5
LVTTL Fast Slew Rate, 16 mA drive	8	4
LVTTL Fast Slew Rate, 24 mA drive	5	3
LVCMOS2	10	5
PCI	8	4
GTL	4	4
GTL+	4	4
HSTL Class I	18	9
HSTL Class III	9	5
HSTL Class IV	5	3
SSTL2 Class I	15	8
SSTL2 Class II	10	5
SSTL3 Class I	11	6
SSTL3 Class II	7	4
CTT	14	7
AGP	9	5

Notes:
1. This analysis assumes a 35 pF load for each output.

Table 19: **Effective Output Power/Ground Pairs for Spartan-II Devices**

Pkg.	Spartan-II Devices					
	XC2S 15	XC2S 30	XC2S 50	XC2S 100	XC2S 150	XC2S 200
VQ100	8	8	-	-	-	-
CS144	12	12	-	-	-	-
TQ144	12	12	12	12	-	-
PQ208	-	16	16	16	16	16
FG256	-	-	16	16	16	16
FG456	-	-	-	48	48	48

Termination Examples

Creating a design with the Versatile I/O features requires the instantiation of the desired library primitive within the design code. At the board level, designers need to know the termination techniques required for each I/O standard.

This section describes some common application examples illustrating the termination techniques recommended by each of the standards supported by the Versatile I/O features. For a full range of accepted values for the DC voltage specifications for each standard, refer to the table associated with each figure.

The resistors used in each termination technique example and the transmission lines depicted represent board level components and are not meant to represent components on the device.

Recommended Operating Conditions

Symbol	Description		Min	Max	Units
T_J	Junction temperature(1)	Commercial	0	85	°C
		Industrial	–40	100	°C
V_{CCINT}	Supply voltage relative to GND(2,5)	Commercial	2.5 – 5%	2.5 + 5%	V
		Industrial	2.5 – 5%	2.5 + 5%	V
V_{CCO}	Supply voltage relative to GND(3,5)	Commercial	1.4	3.6	V
		Industrial	1.4	3.6	V
T_{IN}	Input signal transition time(4)		-	250	ns

Notes:
1. At junction temperatures above those listed as Operating Conditions, all delay parameters increase by 0.35% per °C.
2. Functional operation is guaranteed down to a minimum V_{CCINT} of 2.25V (Nominal V_{CCINT} – 10%). For every 50 mV reduction in V_{CCINT} below 2.375V (nominal V_{CCINT} – 5%), all delay parameters increase by 3%.
3. Minimum and maximum values for V_{CCO} vary according to the I/O standard selected.
4. Input and output measurement threshold is ~50% of V_{CCO}. See "Delay Measurement Methodology," page 60 for specific levels.
5. Supply voltages may be applied in any order desired.

DC Characteristics Over Operating Conditions

Symbol	Description			Min	Typ	Max	Units
V_{DRINT}	Data Retention V_{CCINT} voltage (below which configuration data may be lost)			2.0	-	-	V
V_{DRIO}	Data Retention V_{CCO} voltage (below which configuration data may be lost)			1.2	-	-	V
I_{CCINTQ}	Quiescent V_{CCINT} supply current(1)	XC2S15	Commercial	-	10	30	mA
			Industrial	-	10	60	mA
		XC2S30	Commercial	-	10	30	mA
			Industrial	-	10	60	mA
		XC2S50	Commercial	-	12	50	mA
			Industrial	-	12	100	mA
		XC2S100	Commercial	-	12	50	mA
			Industrial	-	12	100	mA
		XC2S150	Commercial	-	15	50	mA
			Industrial	-	15	100	mA
		XC2S200	Commercial	-	15	75	mA
			Industrial	-	15	150	mA
I_{CCOQ}	Quiescent V_{CCO} supply current(1)			-	-	2	mA
I_{REF}	V_{REF} current per V_{REF} pin			-	-	20	µA
I_L	Input or output leakage current(2)			–10	-	+10	µA
C_{IN}	Input capacitance (sample tested)	VQ, CS, TQ, PQ, FG packages		-	-	8	pF
I_{RPU}	Pad pull-up (when selected) @ V_{IN} = 0V, V_{CCO} = 3.3V (sample tested)(3)			-	-	0.25	mA
I_{RPD}	Pad pull-down (when selected) @ V_{IN} = 3.6V (sample tested)(3)			-	-	0.15	mA

Notes:
1. With no output current loads, no active input pull-up resistors, all I/O pins 3-stated and floating.
2. The I/O leakage current specification applies only when the V_{CCINT} and V_{CCO} supply voltages have reached their respective minimum Recommended Operating Conditions.
3. Internal pull-up and pull-down resistors guarantee valid logic levels at unconnected input pins. These pull-up and pull-down resistors do not provide valid logic levels when input pins are connected to other circuits.

CLB Switching Characteristics

Delays originating at F/G inputs vary slightly according to the input used. The values listed below are worst-case. Precise values are provided by the timing analyzer.

Symbol	Description	Speed Grade				Units
		-6		-5		
		Min	Max	Min	Max	
Combinatorial Delays						
T_{ILO}	4-input function: F/G inputs to X/Y outputs	-	0.6	-	0.7	ns
T_{IF5}	5-input function: F/G inputs to F5 output	-	0.7	-	0.9	ns
T_{IF5X}	5-input function: F/G inputs to X output	-	0.9	-	1.1	ns
T_{IF6Y}	6-input function: F/G inputs to Y output via F6 MUX	-	1.0	-	1.1	ns
T_{F5INY}	6-input function: F5IN input to Y output	-	0.4	-	0.4	ns
T_{IFNCTL}	Incremental delay routing through transparent latch to XQ/YQ outputs	-	0.7	-	0.9	ns
T_{BYYB}	BY input to YB output	-	0.6	-	0.7	ns
Sequential Delays						
T_{CKO}	FF clock CLK to XQ/YQ outputs	-	1.1	-	1.3	ns
T_{CKLO}	Latch clock CLK to XQ/YQ outputs	-	1.2	-	1.5	ns
Setup/Hold Times with Respect to Clock CLK (1)						
T_{ICK} / T_{CKI}	4-input function: F/G inputs	1.3 / 0	-	1.4 / 0	-	ns
T_{IF5CK} / T_{CKIF5}	5-input function: F/G inputs	1.6 / 0	-	1.8 / 0	-	ns
T_{F5INCK} / T_{CKF5IN}	6-input function: F5IN input	1.0 / 0	-	1.1 / 0	-	ns
T_{IF6CK} / T_{CKIF6}	6-input function: F/G inputs via F6 MUX	1.6 / 0	-	1.8 / 0	-	ns
T_{DICK} / T_{CKDI}	BX/BY inputs	0.8 / 0	-	0.8 / 0	-	ns
T_{CECK} / T_{CKCE}	CE input	0.9 / 0	-	0.9 / 0	-	ns
T_{RCK} / T_{CKR}	SR/BY inputs (synchronous)	0.8 / 0	-	0.8 / 0	-	ns
Clock CLK						
T_{CH}	Minimum pulse width, High	-	1.9	-	1.9	ns
T_{CL}	Minimum pulse width, Low	-	1.9	-	1.9	ns
Set/Reset						
T_{RPW}	Minimum pulse width, SR/BY inputs	3.1	-	3.1	-	ns
T_{RQ}	Delay from SR/BY inputs to XQ/YQ outputs (asynchronous)	-	1.1	-	1.3	ns
T_{IOGSRQ}	Delay from GSR to XQ/YQ outputs	-	9.9	-	11.7	ns
F_{TOG}	Toggle frequency (for export control)	-	263	-	263	MHz

Notes:
1. A zero hold time listing indicates no hold time or a negative hold time.

Block RAM Switching Characteristics

Symbol	Description	Speed Grade				Units
		-6		-5		
		Min	Max	Min	Max	
Sequential Delays						
T_{BCKO}	Clock CLK to DOUT output	-	3.4	-	4.0	ns
Setup/Hold Times with Respect to Clock CLK (1)						
T_{BACK} / T_{BCKA}	ADDR inputs	1.4 / 0	-	1.4 / 0	-	ns
T_{BDCK}/ T_{BCKD}	DIN inputs	1.4 / 0	-	1.4 / 0	-	ns
T_{BECK}/ T_{BCKE}	EN inputs	2.9 / 0	-	3.2 / 0	-	ns
T_{BRCK}/ T_{BCKR}	RST input	2.7 / 0	-	2.9 / 0	-	ns
T_{BWCK}/ T_{BCKW}	WEN input	2.6 / 0	-	2.8 / 0	-	ns
Clock CLK						
T_{BPWH}	Minimum pulse width, High	-	1.9	-	1.9	ns
T_{BPWL}	Minimum pulse width, Low	-	1.9	-	1.9	ns
T_{BCCS}	CLKA -> CLKB setup time for different ports	-	3.0	-	4.0	ns

Notes:
1. A zero hold time listing indicates no hold time or a negative hold time.

TBUF Switching Characteristics

Symbol	Description	Speed Grade		Units
		-6	-5	
		Max	Max	
Combinatorial Delays				
T_{IO}	IN input to OUT output	0	0	ns
T_{OFF}	TRI input to OUT output high impedance	0.1	0.2	ns
T_{ON}	TRI input to valid data on OUT output	0.1	0.2	ns

JTAG Test Access Port Switching Characteristics

Symbol	Description	Speed Grade				Units
		-6		-5		
		Min	Max	Min	Max	
Setup and Hold Times with Respect to TCK						
T_{TAPTCK} / T_{TCKTAP}	TMS and TDI setup and hold times	4.0 / 2.0	-	4.0 / 2.0	-	ns
Sequential Delays						
T_{TCKTDO}	Output delay from clock TCK to output TDO	-	11.0	-	11.0	ns
FTCK	Maximum TCK clock frequency	-	33	-	33	MHz

XC2S50 Device Pinouts

XC2S50 Pad Name					
Function	Bank	TQ144	PQ208	FG256	Bndry Scan
GND	-	P143	P1	GND*	-
TMS	-	P142	P2	D3	-
I/O	7	P141	P3	C2	149
I/O	7	-	-	A2	152
I/O	7	P140	P4	B1	155
I/O	7	-	-	E3	158
I/O	7	-	P5	D2	161
GND	-	-	-	GND*	-
I/O, V_{REF}	7	P139	P6	C1	164
I/O	7	-	P7	F3	167
I/O	7	-	-	E2	170
I/O	7	P138	P8	E4	173
I/O	7	P137	P9	D1	176
I/O	7	P136	P10	E1	179
GND	-	P135	P11	GND*	-
V_{CCO}	7	-	P12	V_{CCO} Bank 7*	-
V_{CCINT}	-	-	P13	V_{CCINT}*	-
I/O	7	P134	P14	F2	182
I/O	7	P133	P15	G3	185
I/O	7	-	-	F1	188
I/O	7	-	P16	F4	191
I/O	7	-	P17	F5	194
I/O	7	-	P18	G2	197
GND	-	-	P19	GND*	-
I/O, V_{REF}	7	P132	P20	H3	200
I/O	7	P131	P21	G4	203
I/O	7	-	-	H2	206
I/O	7	P130	P22	G5	209
I/O	7	-	P23	H4	212
I/O, IRDY(1)	7	P129	P24	G1	215
GND	-	P128	P25	GND*	-
V_{CCO}	7	P127	P26	V_{CCO} Bank 7*	-
V_{CCO}	6	P127	P26	V_{CCO} Bank 6*	-
I/O, TRDY(1)	6	P126	P27	J2	218
V_{CCINT}	-	P125	P28	V_{CCINT}*	-
I/O	6	P124	P29	H1	224
I/O	6	-	-	J4	227
I/O	6	P123	P30	J1	230
I/O, V_{REF}	6	P122	P31	J3	233

XC2S50 Device Pinouts *(Continued)*

XC2S50 Pad Name					
Function	Bank	TQ144	PQ208	FG256	Bndry Scan
GND	-	-	P32	GND*	-
I/O	6	-	P33	K5	236
I/O	6	-	P34	K2	239
I/O	6	-	P35	K1	242
I/O	6	-	-	K3	245
I/O	6	P121	P36	L1	248
I/O	6	P120	P37	L2	251
V_{CCINT}	-	-	P38	V_{CCINT}*	-
V_{CCO}	6	-	P39	V_{CCO} Bank 6*	-
GND	-	P119	P40	GND*	-
I/O	6	P118	P41	K4	254
I/O	6	P117	P42	M1	257
I/O	6	P116	P43	L4	260
I/O	6	-	-	M2	263
I/O	6	-	P44	L3	266
I/O, V_{REF}	6	P115	P45	N1	269
GND	-	-	-	GND*	-
I/O	6	-	P46	P1	272
I/O	6	-	-	L5	275
I/O	6	P114	P47	N2	278
I/O	6	-	-	M4	281
I/O	6	P113	P48	R1	284
I/O	6	P112	P49	M3	287
M1	-	P111	P50	P2	290
GND	-	P110	P51	GND*	-
M0	-	P109	P52	N3	291
V_{CCO}	6	P108	P53	V_{CCO} Bank 6*	-
V_{CCO}	5	P107	P53	V_{CCO} Bank 5*	-
M2	-	P106	P54	R3	292
I/O	5	-	-	N5	299
I/O	5	P103	P57	T2	302
I/O	5	-	-	P5	305
I/O	5	-	P58	T3	308
GND	-	-	-	GND*	-
I/O, V_{REF}	5	P102	P59	T4	311
I/O	5	-	P60	M6	314
I/O	5	-	-	T5	317
I/O	5	P101	P61	N6	320
I/O	5	P100	P62	R5	323

XC2S100 Device Pinouts *(Continued)*

XC2S100 Pad Name		TQ144	PQ208	FG256	FG456	Bndry Scan
Function	Bank					
V_{CCINT}	-	-	P38	V_{CCINT}*	V_{CCINT}*	-
V_{CCO}	6	-	P39	V_{CCO} Bank 6*	V_{CCO} Bank 6*	-
GND	-	P119	P40	GND*	GND*	-
I/O	6	P118	P41	K4	T1	314
I/O, V_{REF}	6	P117	P42	M1	R4	317
I/O	6	-	-	-	T2	320
I/O	6	P116	P43	L4	U1	323
I/O	6	-	-	M2	R5	326
I/O	6	-	P44	L3	U2	332
I/O, V_{REF}	6	P115	P45	N1	T3	335
V_{CCO}	6	-	-	V_{CCO} Bank 6*	V_{CCO} Bank 6*	-
GND	-	-	-	GND*	GND*	-
I/O	6	-	P46	P1	T4	338
I/O	6	-	-	L5	W1	341
I/O	6	-	-	-	U4	344
I/O	6	P114	P47	N2	Y1	347
I/O	6	-	-	M4	W2	350
I/O	6	P113	P48	R1	Y2	356
I/O	6	P112	P49	M3	W3	359
M1	-	P111	P50	P2	U5	362
GND	-	P110	P51	GND*	GND*	-
M0	-	P109	P52	N3	AB2	363
V_{CCO}	6	P108	P53	V_{CCO} Bank 6*	V_{CCO} Bank 6*	-
V_{CCO}	5	P107	P53	V_{CCO} Bank 5*	V_{CCO} Bank 5*	-
M2	-	P106	P54	R3	Y4	364
I/O	5	-	-	N5	V7	374
I/O	5	P103	P57	T2	Y6	377
I/O	5	-	-	-	AA4	380
I/O	5	-	-	P5	W6	383
I/O	5	-	P58	T3	Y7	386
GND	-	-	-	GND*	GND*	-
V_{CCO}	5	-	-	V_{CCO} Bank 5*	V_{CCO} Bank 5*	-
I/O, V_{REF}	5	P102	P59	T4	AA5	389
I/O	5	-	P60	M6	AB5	392
I/O	5	-	-	T5	AB6	398
I/O	5	P101	P61	N6	AA7	401
I/O	5	-	-	-	W7	404

XC2S100 Device Pinouts *(Continued)*

XC2S100 Pad Name		TQ144	PQ208	FG256	FG456	Bndry Scan
Function	Bank					
I/O, V_{REF}	5	P100	P62	R5	W8	407
I/O	5	P99	P63	P6	Y8	410
GND	-	P98	P64	GND*	GND*	-
V_{CCO}	5	-	P65	V_{CCO} Bank 5*	V_{CCO} Bank 5*	-
V_{CCINT}	-	P97	P66	V_{CCINT}*	V_{CCINT}*	-
I/O	5	P96	P67	R6	AA8	413
I/O	5	P95	P68	M7	V9	416
I/O	5	-	-	-	AB9	419
I/O	5	-	P69	N7	Y9	422
I/O	5	-	P70	T6	W10	428
I/O	5	-	P71	P7	AB10	431
GND	-	-	P72	GND*	GND*	-
I/O, V_{REF}	5	P94	P73	P8	Y10	434
I/O	5	-	P74	R7	V11	437
I/O	5	-	-	T7	W11	440
I/O	5	P93	P75	T8	AB11	443
V_{CCINT}	-	P92	P76	V_{CCINT}*	V_{CCINT}*	-
I, GCK1	5	P91	P77	R8	Y11	455
V_{CCO}	5	P90	P78	V_{CCO} Bank 5*	V_{CCO} Bank 5*	-
V_{CCO}	4	P90	P78	V_{CCO} Bank 4*	V_{CCO} Bank 4*	-
GND	-	P89	P79	GND*	GND*	-
I, GCK0	4	P88	P80	N8	W12	456
I/O	4	P87	P81	N9	U12	460
I/O	4	P86	P82	R9	Y12	466
I/O	4	-	-	N10	AA12	469
I/O	4	-	P83	T9	AB13	472
I/O, V_{REF}	4	P85	P84	P9	AA13	475
GND	-	-	P85	GND*	GND*	-
I/O	4	-	P86	M10	Y13	478
I/O	4	-	P87	R10	V13	481
I/O	4	-	P88	P10	AA14	487
I/O	4	-	-	-	V14	490
I/O	4	P84	P89	T10	AB15	493
I/O	4	P83	P90	R11	AA15	496
V_{CCINT}	-	P82	P91	V_{CCINT}*	V_{CCINT}*	-
V_{CCO}	4	-	P92	V_{CCO} Bank 4*	V_{CCO} Bank 4*	-
GND	-	P81	P93	GND*	GND*	-
I/O	4	P80	P94	M11	Y15	499

Additional XC2S100 Package Pins

TQ144

Not Connected Pins					
P104	P105	-	-	-	-

11/02/00

PQ208

Not Connected Pins					
P55	P56	-	-	-	-

11/02/00

FG256

V_{CCINT} Pins					
C3	C14	D4	D13	E5	E12
M5	M12	N4	N13	P3	P14
V_{CCO} Bank 0 Pins					
E8	F8	-	-	-	-
V_{CCO} Bank 1 Pins					
E9	F9	-	-	-	-
V_{CCO} Bank 2 Pins					
H11	H12	-	-	-	-
V_{CCO} Bank 3 Pins					
J11	J12	-	-	-	-
V_{CCO} Bank 4 Pins					
L9	M9	-	-	-	-
V_{CCO} Bank 5 Pins					
L8	M8	-	-	-	-
V_{CCO} Bank 6 Pins					
J5	J6	-	-	-	-
V_{CCO} Bank 7 Pins					
H5	H6	-	-	-	-
GND Pins					
A1	A16	B2	B15	F6	F7
F10	F11	G6	G7	G8	G9
G10	G11	H7	H8	H9	H10
J7	J8	J9	J10	K6	K7
K8	K9	K10	K11	L6	L7
L10	L11	R2	R15	T1	T16
Not Connected Pins					
P4	R4	-	-	-	-

11/02/00

FG456

V_{CCINT} Pins					
E5	E18	F6	F17	G7	G8
G9	G14	G15	G16	H7	H16
J7	J16	P7	P16	R7	R16
T7	T8	T9	T14	T15	T16
U6	U17	V5	V18	-	-
V_{CCO} Bank 0 Pins					

Additional XC2S100 Package Pins *(Continued)*

F10	F7	F8	F9	G10	G11
V_{CCO} Bank 1 Pins					
F13	F14	F15	F16	G12	G13
V_{CCO} Bank 2 Pins					
G17	H17	J17	K16	K17	L16
V_{CCO} Bank 3 Pins					
M16	N16	N17	P17	R17	T17
V_{CCO} Bank 4 Pins					
T12	T13	U13	U14	U15	U16
V_{CCO} Bank 5 Pins					
T10	T11	U10	U7	U8	U9
V_{CCO} Bank 6 Pins					
M7	N6	N7	P6	R6	T6
V_{CCO} Bank 7 Pins					
G6	H6	J6	K6	K7	L7
GND Pins					
A1	A22	B2	B21	C3	C20
J9	J10	J11	J12	J13	J14
K9	K10	K11	K12	K13	K14
L9	L10	L11	L12	L13	L14
M9	M10	M11	M12	M13	M14
N9	N10	N11	N12	N13	N14
P9	P10	P11	P12	P13	P14
Y3	Y20	AA2	AA21	AB1	AB22
Not Connected Pins					
A2	A4	A5	A6	A12	A13
A14	A15	A17	B3	B6	B8
B11	B14	B16	B19	C1	C2
C8	C9	C12	C18	C22	D1
D4	D5	D10	D18	D19	D21
E4	E11	E13	E15	E16	E17
E19	E22	F4	F11	F22	G2
G3	G4	G19	G22	H1	H21
J1	J3	J4	J19	J20	K2
K18	K19	L2	L5	L18	L19
M2	M6	M17	M18	M21	N1
N5	N19	P1	P5	P19	P22
R1	R3	R20	R22	T5	T19
U3	U11	U18	V1	V2	V10
V12	V17	V3	V4	V6	V8
V20	V21	V22	W4	W5	W9
W13	W14	W15	W16	W19	Y5
Y14	Y18	Y22	AA1	AA3	AA6
AA9	AA10	AA11	AA16	AA17	AA18
AA22	AB3	AB4	AB7	AB8	AB12
AB14	AB21	-	-	-	-

11/02/00

XC2S150 Device Pinouts *(Continued)*

XC2S150 Pad Name		PQ208	FG256	FG456	Bndry Scan
Function	Bank				
I/O, IRDY(1)	2	P132	H16	L20	767
I/O	2	P133	H14	L17	770
I/O	2	-	-	L18	773
I/O	2	P134	H15	L21	776
I/O	2	-	J13	L22	779
I/O (D3)	2	P135	G16	K20	782
I/O, V_{REF}	2	P136	H13	K21	785
V_{CCO}	2	-	V_{CCO} Bank 2*	V_{CCO} Bank 2*	-
GND	-	P137	GND*	GND*	-
I/O	2	P138	G14	K22	788
I/O	2	P139	G15	J21	791
I/O	2	-	-	J20	797
I/O	2	P140	G12	J18	800
I/O	2	-	F16	J22	803
I/O	2	-	-	J19	806
I/O	2	P141	G13	H19	812
I/O (D2)	2	P142	F15	H20	815
V_{CCINT}	-	P143	V_{CCINT}*	V_{CCINT}*	-
V_{CCO}	2	P144	V_{CCO} Bank 2*	V_{CCO} Bank 2*	-
GND	-	P145	GND*	GND*	-
I/O (D1)	2	P146	E16	H22	818
I/O, V_{REF}	2	P147	F14	H18	821
I/O	2	-	-	G21	824
I/O	2	P148	D16	G18	827
I/O	2	-	F12	G20	830
I/O	2	-	-	G19	833
I/O	2	-	-	F22	836
I/O	2	P149	E15	F19	839
I/O, V_{REF}	2	P150	F13	F21	842
V_{CCO}	2	-	V_{CCO} Bank 2*	V_{CCO} Bank 2*	-
GND	-	-	GND*	GND*	-
I/O	2	P151	E14	F20	845
I/O	2	-	C16	F18	848
I/O	2	-	-	E22	851
I/O	2	-	-	E21	854
I/O	2	P152	E13	D22	857
GND	-	-	GND*	GND*	-
I/O	2	-	B16	E20	860
I/O	2	-	-	D21	863

XC2S150 Device Pinouts *(Continued)*

XC2S150 Pad Name		PQ208	FG256	FG456	Bndry Scan
Function	Bank				
I/O	2	-	-	C22	866
I/O (DIN, D0)	2	P153	D14	D20	869
I/O (DOUT, BUSY)	2	P154	C15	C21	872
CCLK	2	P155	D15	B22	875
V_{CCO}	2	P156	V_{CCO} Bank 2*	V_{CCO} Bank 2*	-
V_{CCO}	1	P156	V_{CCO} Bank 1*	V_{CCO} Bank 1*	-
TDO	2	P157	B14	A21	-
GND	-	P158	GND*	GND*	-
TDI	-	P159	A15	B20	-
I/O ($\overline{CS}$)	1	P160	B13	C19	0
I/O ($\overline{WRITE}$)	1	P161	C13	A20	3
I/O	1	-	-	B19	6
I/O	1	-	-	C18	9
I/O	1	-	C12	D17	12
GND	-	-	GND*	GND*	-
I/O	1	P162	A14	A19	15
I/O	1	-	-	B18	18
I/O	1	-	-	E16	21
I/O	1	-	D12	C17	24
I/O	1	P163	B12	D16	27
GND	-	-	GND*	GND*	-
V_{CCO}	1	-	V_{CCO} Bank 1*	V_{CCO} Bank 1*	-
I/O, V_{REF}	1	P164	C11	A18	30
I/O	1	P165	A13	B17	33
I/O	1	-	-	E15	36
I/O	1	-	-	A17	39
I/O	1	-	D11	D15	42
I/O	1	P166	A12	C16	45
I/O	1	-	-	D14	48
I/O, V_{REF}	1	P167	E11	E14	51
I/O	1	P168	B11	A16	54
GND	-	P169	GND*	GND*	-
V_{CCO}	1	P170	V_{CCO} Bank 1*	V_{CCO} Bank 1*	-
V_{CCINT}	-	P171	V_{CCINT}*	V_{CCINT}*	-
I/O	1	P172	A11	C15	57
I/O	1	P173	C10	B15	60
I/O	1	-	-	A15	66
I/O	1	-	-	F12	69

XC2S200 Device Pinouts *(Continued)*

XC2S200 Pad Name		PQ208	FG256	FG456	Bndry Scan
Function	Bank				
V_{CCO}	1	P156	V_{CCO} Bank 1*	V_{CCO} Bank 1*	-
TDO	2	P157	B14	A21	-
GND	-	P158	GND*	GND*	-
TDI	-	P159	A15	B20	-
I/O ($\overline{CS}$)	1	P160	B13	C19	0
I/O ($\overline{WRITE}$)	1	P161	C13	A20	3
I/O	1	-	-	B19	9
I/O	1	-	-	C18	12
I/O	1	-	C12	D17	15
GND	-	-	GND*	GND*	-
I/O, V_{REF}	1	P162	A14	A19	18
I/O	1	-	-	B18	21
I/O	1	-	-	E16	27
I/O	1	-	D12	C17	30
I/O	1	P163	B12	D16	33
GND	-	-	GND*	GND*	-
V_{CCO}	1	-	V_{CCO} Bank 1*	V_{CCO} Bank 1*	-
I/O, V_{REF}	1	P164	C11	A18	36
I/O	1	P165	A13	B17	39
I/O	1	-	-	E15	42
I/O	1	-	-	A17	45
I/O	1	-	D11	D15	48
GND	-	-	GND*	GND*	-
I/O	1	P166	A12	C16	51
I/O	1	-	-	D14	54
I/O, V_{REF}	1	P167	E11	E14	60
I/O	1	P168	B11	A16	63
GND	-	P169	GND*	GND*	-
V_{CCO}	1	P170	V_{CCO} Bank 1*	V_{CCO} Bank 1*	-
V_{CCINT}	-	P171	V_{CCINT}*	V_{CCINT}*	-
I/O	1	P172	A11	C15	66
I/O	1	P173	C10	B15	69
I/O	1	-	-	E13	72
I/O	1	-	-	A15	75
I/O	1	-	-	F12	78
GND	-	-	GND*	GND*	-
I/O	1	P174	B10	C14	81
I/O	1	-	-	B14	84
I/O	1	-	-	A14	87

XC2S200 Device Pinouts *(Continued)*

XC2S200 Pad Name		PQ208	FG256	FG456	Bndry Scan
Function	Bank				
I/O	1	P175	D10	D13	90
I/O	1	P176	A10	C13	93
GND	-	P177	GND*	GND*	-
V_{CCO}	1	-	V_{CCO} Bank 1*	V_{CCO} Bank 1*	-
I/O, V_{REF}	1	P178	B9	B13	96
I/O	1	P179	E10	E12	99
I/O	1	-	-	A13	105
I/O	1	-	A9	B12	108
I/O	1	P180	D9	D12	111
I/O	1	-	-	C12	114
I/O	1	P181	A8	D11	120
I, GCK2	1	P182	C9	A11	126
GND	-	P183	GND*	GND*	-
V_{CCO}	1	P184	V_{CCO} Bank 1*	V_{CCO} Bank 1*	-
V_{CCO}	0	P184	V_{CCO} Bank 0*	V_{CCO} Bank 0*	-
I, GCK3	0	P185	B8	C11	127
V_{CCINT}	-	P186	V_{CCINT}*	V_{CCINT}*	-
I/O	0	-	-	E11	137
I/O	0	P187	A7	A10	140
I/O	0	-	D8	B10	143
I/O	0	-	-	F11	146
I/O	0	P188	A6	C10	152
I/O, V_{REF}	0	P189	B7	A9	155
V_{CCO}	0	-	V_{CCO} Bank 0*	V_{CCO} Bank 0*	-
GND	-	P190	GND*	GND*	-
I/O	0	P191	C8	B9	158
I/O	0	P192	D7	E10	161
I/O	0	-	-	C9	164
I/O	0	-	-	D10	167
I/O	0	P193	E7	A8	170
GND	-	-	GND*	GND*	-
I/O	0	-	-	D9	173
I/O	0	-	-	B8	176
I/O	0	-	-	C8	179
I/O	0	P194	C7	E9	182
I/O	0	P195	B6	A7	185
V_{CCINT}	-	P196	V_{CCINT}*	V_{CCINT}*	-
V_{CCO}	0	P197	V_{CCO} Bank 0*	V_{CCO} Bank 0*	-