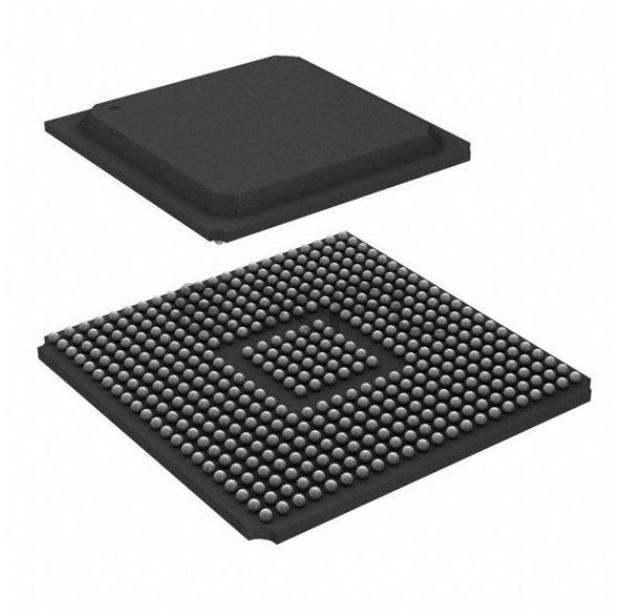

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Understanding Embedded - FPGAs (Field Programmable Gate Array)

Embedded - FPGAs, or Field Programmable Gate Arrays, are advanced integrated circuits that offer unparalleled flexibility and performance for digital systems. Unlike traditional fixed-function logic devices, FPGAs can be programmed and reprogrammed to execute a wide array of logical operations, enabling customized functionality tailored to specific applications. This reprogrammability allows developers to iterate designs quickly and implement complex functions without the need for custom hardware.

Applications of Embedded - FPGAs

The versatility of Embedded - FPGAs makes them indispensable in numerous fields. In telecommunications.

Details	
Product Status	Active
Number of LABs/CLBs	1176
Number of Logic Elements/Cells	5292
Total RAM Bits	57344
Number of I/O	284
Number of Gates	200000
Voltage - Supply	2.375V ~ 2.625V
Mounting Type	Surface Mount
Operating Temperature	-40°C ~ 100°C (TJ)
Package / Case	456-BBGA
Supplier Device Package	456-FBGA (23x23)
Purchase URL	https://www.e-xfl.com/product-detail/xilinx/xc2s200-5fg456i

Revision History

Date	Version No.	Description
09/18/00	2.0	Sectioned the Spartan-II Family data sheet into four modules. Added industrial temperature range information.
10/31/00	2.1	Removed Power down feature.
03/05/01	2.2	Added statement on PROMs.
11/01/01	2.3	Updated Product Availability chart. Minor text edits.
09/03/03	2.4	Added device part marking.
08/02/04	2.5	Added information on Pb-free packaging options and removed discontinued options.
06/13/08	2.8	Updated description and links. Updated all modules for continuous page, figure, and table numbering. Synchronized all modules to v2.8.

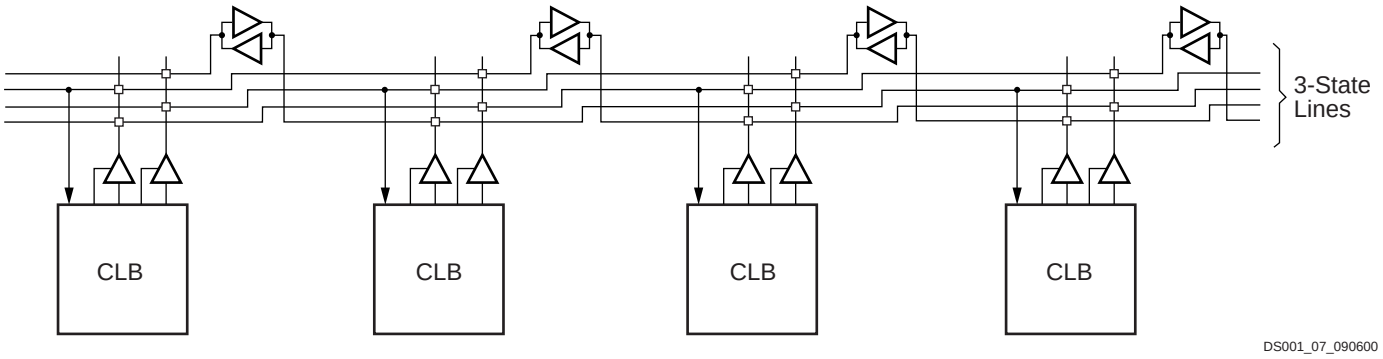


Figure 7: **BUFT Connections to Dedicated Horizontal Bus Lines**

Clock Distribution

The Spartan-II family provides high-speed, low-skew clock distribution through the primary global routing resources described above. A typical clock distribution net is shown in Figure 8.

Four global buffers are provided, two at the top center of the device and two at the bottom center. These drive the four primary global nets that in turn drive any clock pin.

Four dedicated clock pads are provided, one adjacent to each of the global buffers. The input to the global buffer is selected either from these pads or from signals in the general purpose routing. Global clock pins do not have the option for internal, weak pull-up resistors.

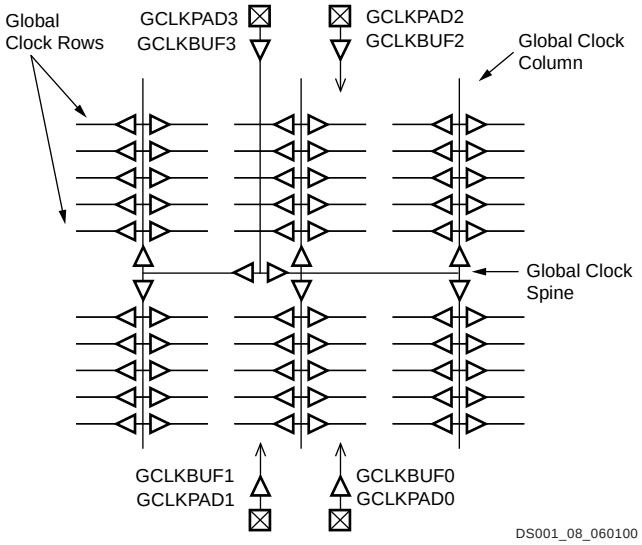


Figure 8: **Global Clock Distribution Network**

Delay-Locked Loop (DLL)

Associated with each global clock input buffer is a fully digital Delay-Locked Loop (DLL) that can eliminate skew between the clock input pad and internal clock-input pins throughout the device. Each DLL can drive two global clock networks. The DLL monitors the input clock and the distributed clock, and automatically adjusts a clock delay element. Additional delay is introduced such that clock edges reach internal flip-flops exactly one clock period after they arrive at the input. This closed-loop system effectively eliminates clock-distribution delay by ensuring that clock edges arrive at internal flip-flops in synchronism with clock edges arriving at the input.

In addition to eliminating clock-distribution delay, the DLL provides advanced control of multiple clock domains. The DLL provides four quadrature phases of the source clock, can double the clock, or divide the clock by 1.5, 2, 2.5, 3, 4, 5, 8, or 16. It has six outputs.

The DLL also operates as a clock mirror. By driving the output from a DLL off-chip and then back on again, the DLL can be used to deskew a board level clock among multiple Spartan-II devices.

In order to guarantee that the system clock is operating correctly prior to the FPGA starting up after configuration, the DLL can delay the completion of the configuration process until after it has achieved lock.

Boundary Scan

Spartan-II devices support all the mandatory boundary-scan instructions specified in the IEEE standard 1149.1. A Test Access Port (TAP) and registers are provided that implement the EXTEST, SAMPLE/PRELOAD, and BYPASS instructions. The TAP also supports two USERCODE instructions and internal scan chains.

The TAP uses dedicated package pins that always operate using LVTTL. For TDO to operate using LVTTL, the V_{CCO} for Bank 2 must be 3.3V. Otherwise, TDO switches rail-to-rail between ground and V_{CCO}. TDI, TMS, and TCK have a default internal weak pull-up resistor, and TDO has no default resistor. Bitstream options allow setting any of the four TAP pins to have an internal pull-up, pull-down, or neither.

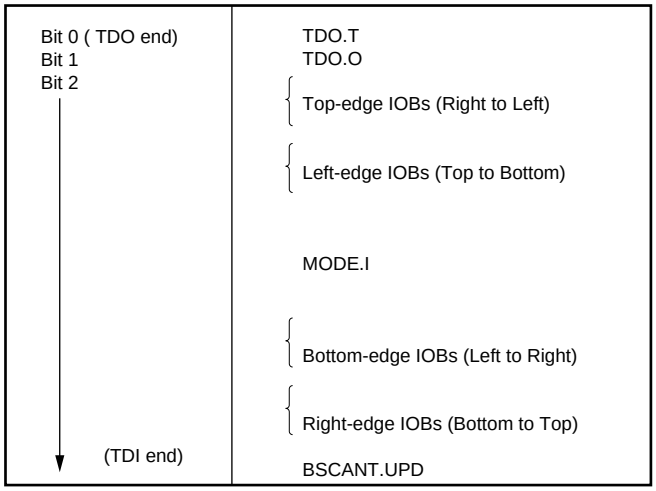


Figure 10: **Boundary Scan Bit Sequence**

Development System

Spartan-II FPGAs are supported by the Xilinx ISE® development tools. The basic methodology for Spartan-II FPGA design consists of three interrelated steps: design entry, implementation, and verification. Industry-standard tools are used for design entry and simulation, while Xilinx provides proprietary architecture-specific tools for implementation.

The Xilinx development system is integrated under a single graphical interface, providing designers with a common user interface regardless of their choice of entry and verification tools. The software simplifies the selection of implementation options with pull-down menus and on-line help.

For HDL design entry, the Xilinx FPGA development system provides interfaces to several synthesis design environments.

A standard interface-file specification, Electronic Design Interchange Format (EDIF), simplifies file transfers into and out of the development system.

Spartan-II FPGAs supported by a unified library of standard functions. This library contains over 400 primitives and macros, ranging from 2-input AND gates to 16-bit accumulators, and includes arithmetic functions, comparators, counters, data registers, decoders, encoders, I/O functions, latches, Boolean functions, multiplexers, shift registers, and barrel shifters.

The design environment supports hierarchical design entry. These hierarchical design elements are automatically combined by the implementation tools. Different design entry tools can be combined within a hierarchical design, thus allowing the most convenient entry method to be used for each portion of the design.

Design Implementation

The place-and-route tools (PAR) automatically provide the implementation flow described in this section. The partitioner takes the EDIF netlist for the design and maps the logic into the architectural resources of the FPGA (CLBs and IOBs, for example). The placer then determines the best locations for these blocks based on their interconnections and the desired performance. Finally, the router interconnects the blocks.

The PAR algorithms support fully automatic implementation of most designs. For demanding applications, however, the user can exercise various degrees of control over the process. User partitioning, placement, and routing information is optionally specified during the design-entry process. The implementation of highly structured designs can benefit greatly from basic floorplanning.

The implementation software incorporates timing-driven placement and routing. Designers specify timing requirements along entire paths during design entry. The timing path analysis routines in PAR then recognize these user-specified requirements and accommodate them.

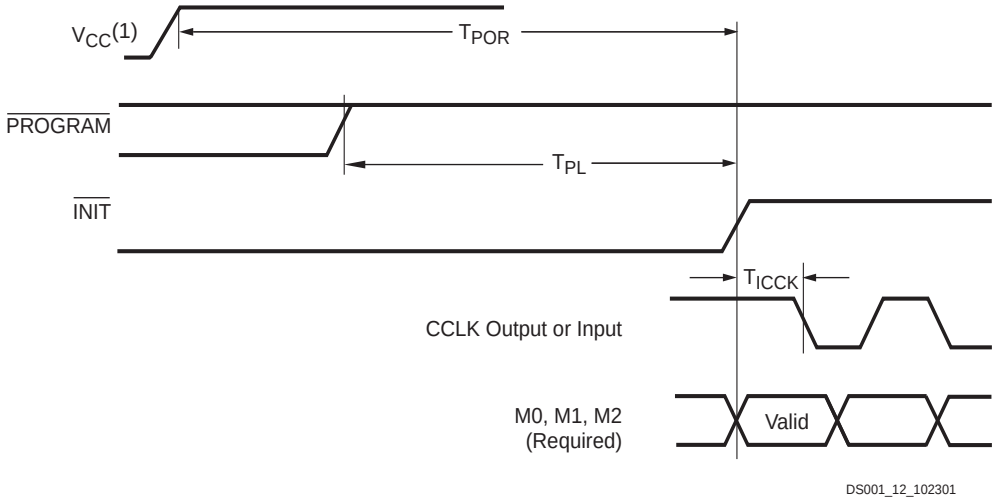
Timing requirements are entered in a form directly relating to the system requirements, such as the targeted clock frequency, or the maximum allowable delay between two registers. In this way, the overall performance of the system along entire signal paths is automatically tailored to user-generated specifications. Specific timing information for individual nets is unnecessary.

Design Verification

In addition to conventional software simulation, FPGA users can use in-circuit debugging techniques. Because Xilinx devices are infinitely reprogrammable, designs can be verified in real time without the need for extensive sets of software simulation vectors.

The development system supports both software simulation and in-circuit debugging techniques. For simulation, the system extracts the post-layout timing information from the design database, and back-annotates this information into the netlist for use by the simulator. Alternatively, the user can verify timing-critical portions of the design using the static timing analyzer.

For in-circuit debugging, the development system includes a download cable, which connects the FPGA in the target system to a PC or workstation. After downloading the design into the FPGA, the designer can read back the contents of the flip-flops, and so observe the internal logic state. Simple modifications can be downloaded into the system in a matter of minutes.



Symbol	Description	Min	Max
T_{POR}	Power-on reset	-	2 ms
T_{PL}	Program latency	-	100 µs
T_{ICCK}	CCLK output delay (Master Serial mode only)	0.5 µs	4 µs
$T_{PROGRAM}$	Program pulse width	300 ns	-

Notes: (referring to waveform above:)
1. Before configuration can begin, V_{CCINT} must be greater than 1.6V and V_{CCO} Bank 2 must be greater than 1.0V.

Figure 12: **Configuration Timing on Power-Up**

Clearing Configuration Memory

The device indicates that clearing the configuration memory is in progress by driving $\overline{INIT}$ Low. At this time, the user can delay configuration by holding either $\overline{PROGRAM}$ or $\overline{INIT}$ Low, which causes the device to remain in the memory clearing phase. Note that the bidirectional $\overline{INIT}$ line is driving a Low logic level during memory clearing. To avoid contention, use an open-drain driver to keep $\overline{INIT}$ Low.

With no delay in force, the device indicates that the memory is completely clear by driving $\overline{INIT}$ High. The FPGA samples its mode pins on this Low-to-High transition.

Loading Configuration Data

Once $\overline{INIT}$ is High, the user can begin loading configuration data frames into the device. The details of loading the configuration data are discussed in the sections treating the configuration modes individually. The sequence of operations necessary to load configuration data using the serial modes is shown in Figure 14. Loading data using the Slave Parallel mode is shown in Figure 19, page 25.

CRC Error Checking

During the loading of configuration data, a CRC value embedded in the configuration file is checked against a CRC value calculated within the FPGA. If the CRC values do not match, the FPGA drives $\overline{INIT}$ Low to indicate that a frame error has occurred and configuration is aborted.

To reconfigure the device, the $\overline{PROGRAM}$ pin should be asserted to reset the configuration logic. Recycling power also resets the FPGA for configuration. See "Clearing Configuration Memory".

Start-up

The start-up sequence oversees the transition of the FPGA from the configuration state to full user operation. A match of CRC values, indicating a successful loading of the configuration data, initiates the sequence.

During start-up, the device performs four operations:

1. The assertion of DONE. The failure of DONE to go High may indicate the unsuccessful loading of configuration data.
2. The release of the Global Three State net. This activates I/Os to which signals are assigned. The remaining I/Os stay in a high-impedance state with internal weak pull-down resistors present.
3. Negates Global Set Reset (GSR). This allows all flip-flops to change state.
4. The assertion of Global Write Enable (GWE). This allows all RAMs and flip-flops to change state.

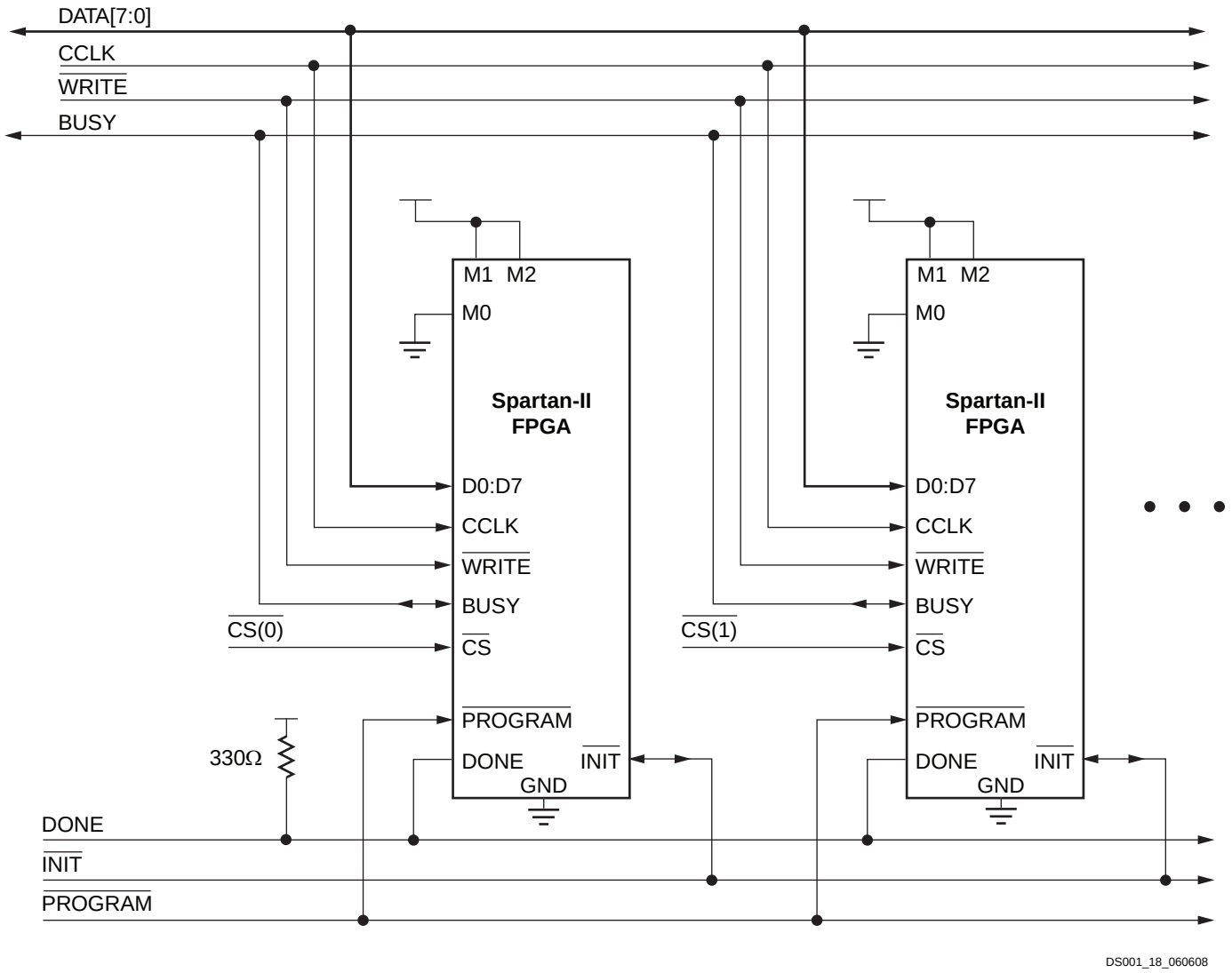


Figure 18: **Slave Parallel Configuration Circuit Diagram**

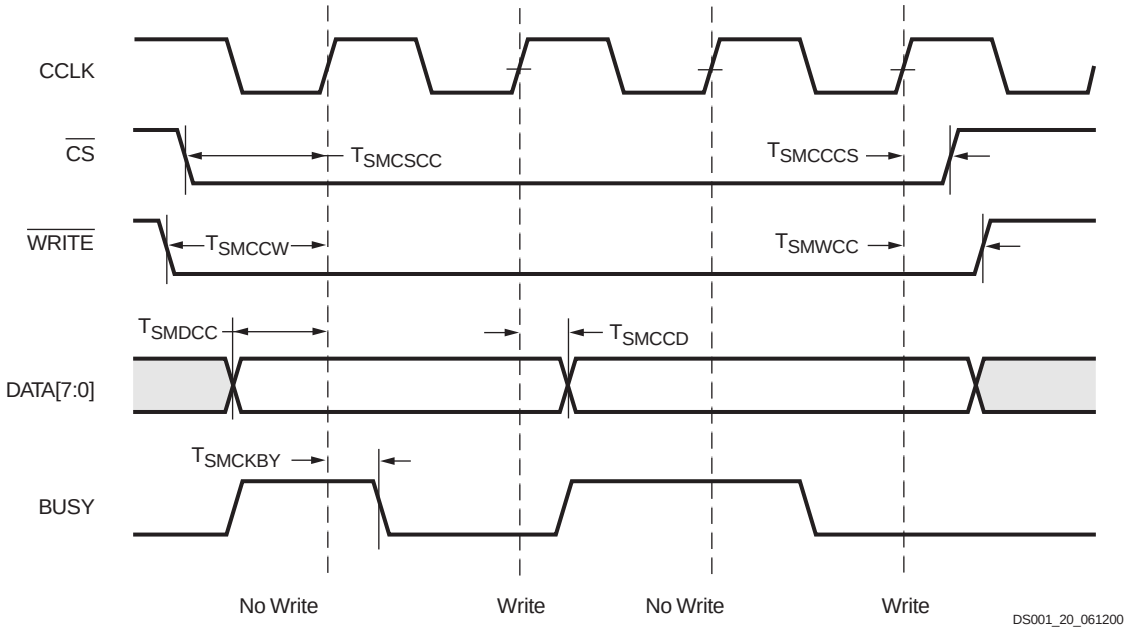
Multiple Spartan-II FPGAs can be configured using the Slave Parallel mode, and be made to start-up simultaneously. To configure multiple devices in this way, wire the individual CCLK, Data, $\overline{\text{WRITE}}$, and BUSY pins of all the devices in parallel. The individual devices are loaded separately by asserting the $\overline{\text{CS}}$ pin of each device in turn and writing the appropriate data. Sync-to-DONE start-up timing is used to ensure that the start-up sequence does not begin until all the FPGAs have been loaded. See "Start-up," page 19.

Write

When using the Slave Parallel Mode, write operations send packets of byte-wide configuration data into the FPGA. Figure 19, page 25 shows a flowchart of the write sequence used to load data into the Spartan-II FPGA. This is an expansion of the "Load Configuration Data Frames" block in Figure 11, page 18. The timing for write operations is shown in Figure 20, page 26.

For the present example, the user holds $\overline{\text{WRITE}}$ and $\overline{\text{CS}}$ Low throughout the sequence of write operations. Note that when $\overline{\text{CS}}$ is asserted on successive CCLKs, $\overline{\text{WRITE}}$ must remain either asserted or de-asserted. Otherwise an abort will be initiated, as in the next section.

1. Drive data onto D0-D7. Note that to avoid contention, the data source should not be enabled while $\overline{\text{CS}}$ is Low and $\overline{\text{WRITE}}$ is High. Similarly, while $\overline{\text{WRITE}}$ is High, no more than one device's $\overline{\text{CS}}$ should be asserted.
2. On the rising edge of CCLK: If BUSY is Low, the data is accepted on this clock. If BUSY is High (from a previous write), the data is not accepted. Acceptance will instead occur on the first clock after BUSY goes Low, and the data must be held until this happens.
3. Repeat steps 1 and 2 until all the data has been sent.
4. De-assert $\overline{\text{CS}}$ and $\overline{\text{WRITE}}$.



Symbol		Description		Units
T_{SMDCC}	CCLK	D0-D7 setup/hold	5	ns, min
T_{SMCCD}		D0-D7 hold	0	ns, min
T_{SMCSCC}		$\overline{CS}$ setup	7	ns, min
T_{SMCCCS}		$\overline{CS}$ hold	0	ns, min
T_{SMCCW}		$\overline{WRITE}$ setup	7	ns, min
T_{SMWCC}		$\overline{WRITE}$ hold	0	ns, min
T_{SMCKBY}		BUSY propagation delay	12	ns, max
F_{CC}		Maximum frequency	66	MHz, max
F_{CCNH}		Maximum frequency with no handshake	50	MHz, max

Figure 20: **Slave Parallel Write Timing**

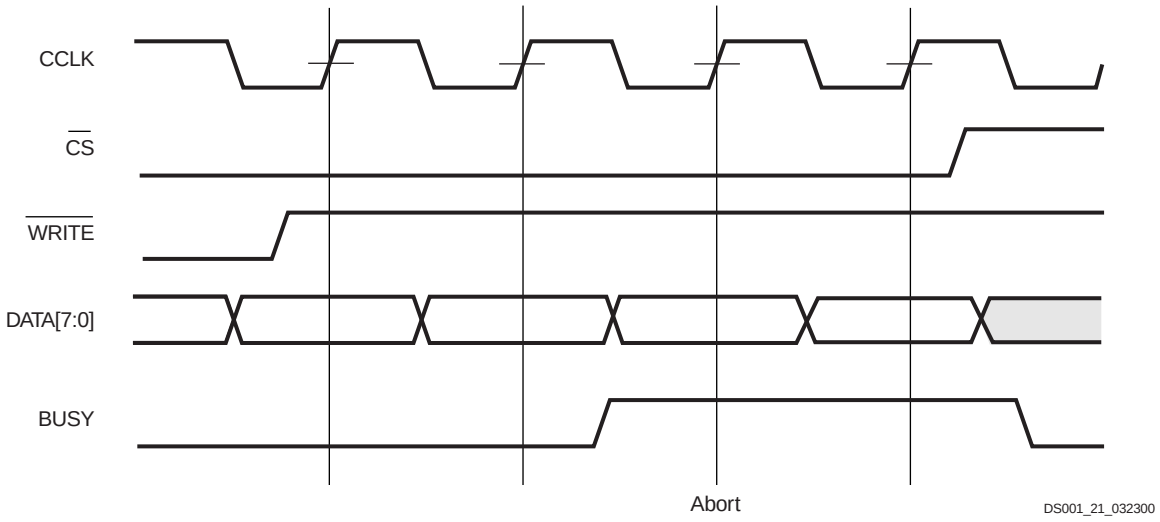


Figure 21: **Slave Parallel Write Abort Waveforms**

Design Considerations

This section contains more detailed design information on the following features:

Using Delay-Locked Loops

The Spartan-II FPGA family provides up to four fully digital dedicated on-chip Delay-Locked Loop (DLL) circuits which provide zero propagation delay, low clock skew between output clock signals distributed throughout the device, and advanced clock domain control. These dedicated DLLs can be used to implement several circuits that improve and simplify system level design.

Introduction

Quality on-chip clock distribution is important. Clock skew and clock delay impact device performance and the task of managing clock skew and clock delay with conventional clock trees becomes more difficult in large devices. The Spartan-II family of devices resolve this potential problem by providing up to four fully digital dedicated on-chip Delay-Locked Loop (DLL) circuits which provide zero propagation delay and low clock skew between output clock signals distributed throughout the device.

Each DLL can drive up to two global clock routing networks within the device. The global clock distribution network minimizes clock skews due to loading differences. By monitoring a sample of the DLL output clock, the DLL can compensate for the delay on the routing network, effectively eliminating the delay from the external input port to the individual clock loads within the device.

In addition to providing zero delay with respect to a user source clock, the DLL can provide multiple phases of the source clock. The DLL can also act as a clock doubler or it can divide the user source clock by up to 16.

Clock multiplication gives the designer a number of design alternatives. For instance, a 50 MHz source clock doubled by the DLL can drive an FPGA design operating at 100 MHz. This technique can simplify board design because the clock path on the board no longer distributes such a high-speed signal. A multiplied clock also provides designers the option of time-domain-multiplexing, using one circuit twice per clock cycle, consuming less area than two copies of the same circuit.

The DLL can also act as a clock mirror. By driving the DLL output off-chip and then back in again, the DLL can be used to de-skew a board level clock between multiple devices.

In order to guarantee the system clock establishes prior to the device "waking up," the DLL can delay the completion of the device configuration process until after the DLL achieves lock.

By taking advantage of the DLL to remove on-chip clock delay, the designer can greatly simplify and improve system level design involving high-fanout, high-performance clocks.

Library DLL Primitives

Figure 22 shows the simplified Xilinx library DLL macro, BUFGDLL. This macro delivers a quick and efficient way to provide a system clock with zero propagation delay throughout the device. Figure 23 and Figure 24 show the two library DLL primitives. These primitives provide access to the complete set of DLL features when implementing more complex applications.

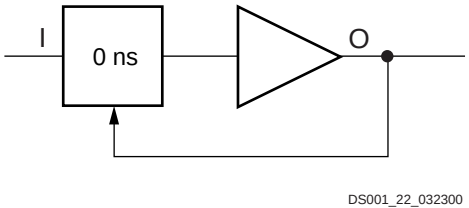


Figure 22: **Simplified DLL Macro BUFGDLL**

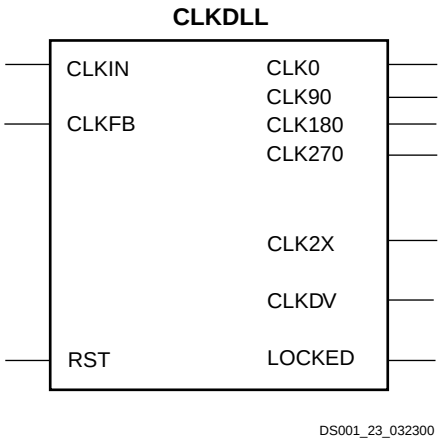


Figure 23: **Standard DLL Primitive CLKDLL**

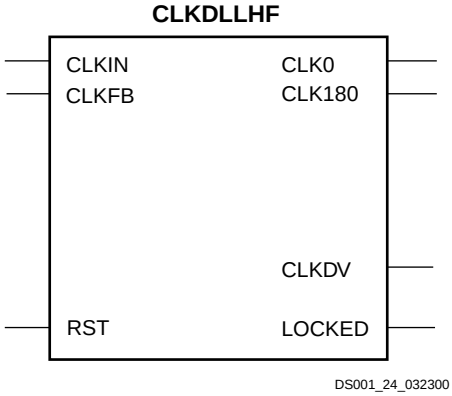


Figure 24: **High-Frequency DLL Primitive CLKDLLHF**

Useful Application Examples

The Spartan-II FPGA DLL can be used in a variety of creative and useful applications. The following examples show some of the more common applications.

Standard Usage

The circuit shown in Figure 28 resembles the BUFGDLL macro implemented to provide access to the RST and LOCKED pins of the CLKDLL.

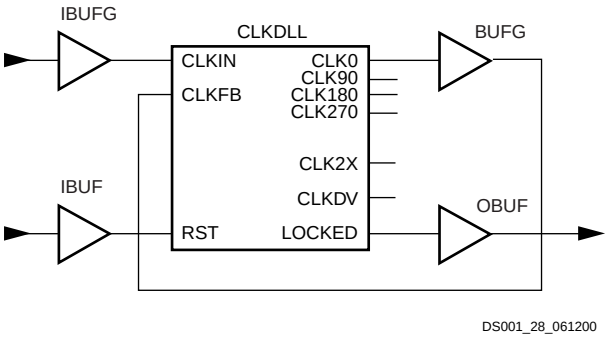


Figure 28: **Standard DLL Implementation**

Deskew of Clock and Its 2x Multiple

The circuit shown in Figure 29 implements a 2x clock multiplier and also uses the CLK0 clock output with zero ns skew between registers on the same chip. A clock divider circuit could alternatively be implemented using similar connections.

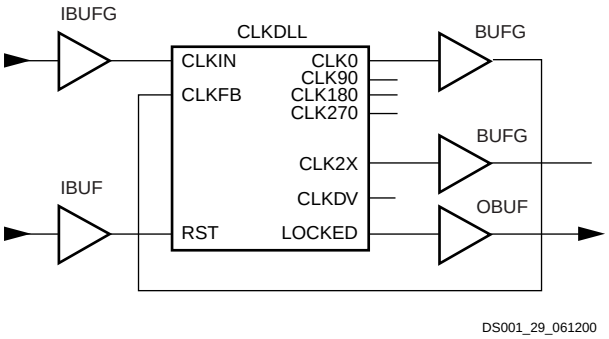


Figure 29: **DLL Deskew of Clock and 2x Multiple**

Because any single DLL can only access at most two BUFGs, any additional output clock signals must be routed from the DLL in this example on the high speed backbone routing.

Generating a 4x Clock

By connecting two DLL circuits each implementing a 2x clock multiplier in series as shown in Figure 30, a 4x clock multiply can be implemented with zero skew between registers in the same device.

If other clock output is needed, the clock could access a BUFG only if the DLLs are constrained to exist on opposite edges (Top or Bottom) of the device.

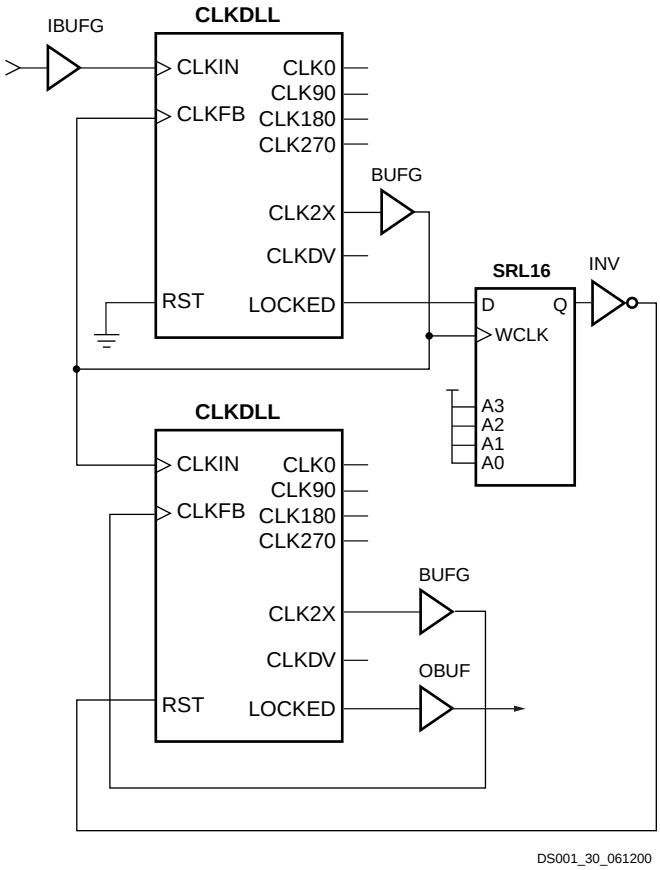


Figure 30: **DLL Generation of 4x Clock**

When using this circuit it is vital to use the SRL16 cell to reset the second DLL after the initial chip reset. If this is not done, the second DLL may not recognize the change of frequencies from when the input changes from a 1x (25/75) waveform to a 2x (50/50) waveform. It is not recommended to cascade more than two DLLs.

For design examples and more information on using the DLL, see XAPP174, *Using Delay-Locked Loops in Spartan-II FPGAs*.

support of a wide variety of applications, from general purpose standard applications to high-speed low-voltage memory busses.

Versatile I/O blocks also provide selectable output drive strengths and programmable slew rates for the LVTTL output buffers, as well as an optional, programmable weak pull-up, weak pull-down, or weak "keeper" circuit ideal for use in external bussing applications.

Each Input/Output Block (IOB) includes three registers, one each for the input, output, and 3-state signals within the IOB. These registers are optionally configurable as either a D-type flip-flop or as a level sensitive latch.

The input buffer has an optional delay element used to guarantee a zero hold time requirement for input signals registered within the IOB.

The Versatile I/O features also provide dedicated resources for input reference voltage (V_{REF}) and output source voltage (V_{CCO}), along with a convenient banking system that simplifies board design.

By taking advantage of the built-in features and wide variety of I/O standards supported by the Versatile I/O features, system-level design and board design can be greatly simplified and improved.

Fundamentals

Modern bus applications, pioneered by the largest and most influential companies in the digital electronics industry, are commonly introduced with a new I/O standard tailored specifically to the needs of that application. The bus I/O standards provide specifications to other vendors who create products designed to interface with these applications. Each standard often has its own specifications for current, voltage, I/O buffering, and termination techniques.

The ability to provide the flexibility and time-to-market advantages of programmable logic is increasingly dependent on the capability of the programmable logic device to support an ever increasing variety of I/O standards

The Versatile I/O resources feature highly configurable input and output buffers which provide support for a wide variety of I/O standards. As shown in Table 15, each buffer type can support a variety of voltage requirements.

Table 15: **Versatile I/O Supported Standards (Typical Values)**

I/O Standard	Input Reference Voltage (V_{REF})	Output Source Voltage (V_{CCO})	Board Termination Voltage (V_{TT})
LVTTL (2-24 mA)	N/A	3.3	N/A
LVCMOS2	N/A	2.5	N/A
PCI (3V/5V, 33 MHz/66 MHz)	N/A	3.3	N/A
GTL	0.8	N/A	1.2
GTL+	1.0	N/A	1.5
HSTL Class I	0.75	1.5	0.75
HSTL Class III	0.9	1.5	1.5
HSTL Class IV	0.9	1.5	1.5
SSTL3 Class I and II	1.5	3.3	1.5
SSTL2 Class I and II	1.25	2.5	1.25
CTT	1.5	3.3	1.5
AGP-2X	1.32	3.3	N/A

Overview of Supported I/O Standards

This section provides a brief overview of the I/O standards supported by all Spartan-II devices.

While most I/O standards specify a range of allowed voltages, this document records typical voltage values only. Detailed information on each specification may be found on the Electronic Industry Alliance JEDEC website at http://www.jedec.org. For more details on the I/O standards and termination application examples, see XAPP179, "*Using SelectIO Interfaces in Spartan-II and Spartan-IIE FPGAs.*"

LVTTL — Low-Voltage TTL

The Low-Voltage TTL (LVTTL) standard is a general purpose EIA/JESDSA standard for 3.3V applications that uses an LVTTL input buffer and a Push-Pull output buffer. This standard requires a 3.3V output source voltage (V_{CCO}), but does not require the use of a reference voltage (V_{REF}) or a termination voltage (V_{TT}).

LVCMOS2 — Low-Voltage CMOS for 2.5V

The Low-Voltage CMOS for 2.5V or lower (LVCMOS2) standard is an extension of the LVCMOS standard (JESD 8.5) used for general purpose 2.5V applications. This standard requires a 2.5V output source voltage (V_{CCO}), but does not require the use of a reference voltage (V_{REF}) or a board termination voltage (V_{TT}).

the LOC property is described below. Table 16 summarizes the input standards compatibility requirements.

An optional delay element is associated with each IBUF. When the IBUF drives a flip-flop within the IOB, the delay element by default activates to ensure a zero hold-time requirement. The NODELAY=TRUE property overrides this default.

When the IBUF does not drive a flip-flop within the IOB, the delay element de-activates by default to provide higher performance. To delay the input signal, activate the delay element with the DELAY=TRUE property.

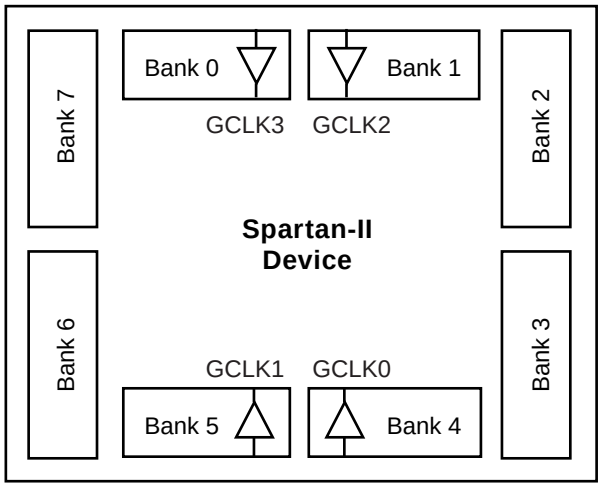


Figure 36: **I/O Banks**

Table 16: **Xilinx Input Standards Compatibility Requirements**

Rule 1	All differential amplifier input signals within a bank are required to be of the same standard.
Rule 2	There are no placement restrictions for inputs with standards that require a single-ended input buffer.

IBUFG

Signals used as high fanout clock inputs to the Spartan-II device should drive a global clock input buffer (IBUFG) via an external input port in order to take advantage of one of the four dedicated global clock distribution networks. The output of the IBUFG primitive can only drive a CLKDLL, CLKDLLHF, or a BUFG primitive. The generic IBUFG primitive appears in Figure 37.

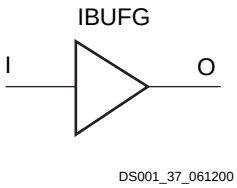


Figure 37: **Global Clock Input Buffer (IBUFG) Primitive**

With no extension or property specified for the generic IBUFG primitive, the assumed standard is LVTTL.

The voltage reference signal is "banked" within the Spartan-II device on a half-edge basis such that for all packages there are eight independent V_{REF} banks internally. See Figure 36 for a representation of the I/O banks. Within each bank approximately one of every six I/O pins is automatically configured as a V_{REF} input.

IBUFG placement restrictions require any differential amplifier input signals within a bank be of the same standard. The LOC property can specify a location for the IBUFG.

As an added convenience, the BUFGP can be used to instantiate a high fanout clock input. The BUFGP primitive represents a combination of the LVTTL IBUFG and BUFG primitives, such that the output of the BUFGP can connect directly to the clock pins throughout the design.

The Spartan-II FPGA BUFGP primitive can only be placed in a global clock pad location. The LOC property can specify a location for the BUFGP.

OBUF

An OBUF must drive outputs through an external output port. The generic output buffer (OBUF) primitive appears in Figure 38.

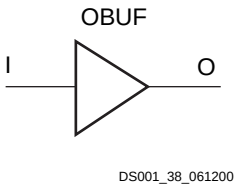


Figure 38: **Output Buffer (OBUF) Primitive**

With no extension or property specified for the generic OBUF primitive, the assumed standard is slew rate limited LVTTL with 12 mA drive strength.

The LVTTL OBUF additionally can support one of two slew rate modes to minimize bus transients. By default, the slew rate for each output buffer is reduced to minimize power bus transients when switching non-critical signals.

property. This property could have one of the following seven values.

DRIVE=2

DRIVE=4

DRIVE=6

DRIVE=8

DRIVE=12 (Default)

DRIVE=16

DRIVE=24

Design Considerations

Reference Voltage (V_{REF}) Pins

Low-voltage I/O standards with a differential amplifier input buffer require an input reference voltage (V_{REF}). Provide the V_{REF} as an external signal to the device.

The voltage reference signal is "banked" within the device on a half-edge basis such that for all packages there are eight independent V_{REF} banks internally. See Figure 36, page 39 for a representation of the I/O banks. Within each bank approximately one of every six I/O pins is automatically configured as a V_{REF} input.

Within each V_{REF} bank, any input buffers that require a V_{REF} signal must be of the same type. Output buffers of any type and input buffers can be placed without requiring a reference voltage within the same V_{REF} bank.

Output Drive Source Voltage (V_{CCO}) Pins

Many of the low voltage I/O standards supported by Versatile I/Os require a different output drive source voltage (V_{CCO}). As a result each device can often have to support multiple output drive source voltages.

The V_{CCO} supplies are internally tied together for some packages. The VQ100 and the PQ208 provide one combined V_{CCO} supply. The TQ144 and the CS144 packages provide four independent V_{CCO} supplies. The FG256 and the FG456 provide eight independent V_{CCO} supplies.

Output buffers within a given V_{CCO} bank must share the same output drive source voltage. Input buffers for LVTTL, LVCMOS2, PCI33_3, and PCI 66_3 use the V_{CCO} voltage for Input V_{CCO} voltage.

Transmission Line Effects

The delay of an electrical signal along a wire is dominated by the rise and fall times when the signal travels a short distance. Transmission line delays vary with inductance and capacitance, but a well-designed board can experience delays of approximately 180 ps per inch.

Transmission line effects, or reflections, typically start at 1.5" for fast (1.5 ns) rise and fall times. Poor (or non-existent) termination or changes in the transmission line impedance cause these reflections and can cause additional delay in longer traces. As system speeds continue to increase, the effect of I/O delays can become a limiting factor and therefore transmission line termination becomes increasingly more important.

Termination Techniques

A variety of termination techniques reduce the impact of transmission line effects.

The following lists output termination techniques:

None
Series
Parallel (Shunt)
Series and Parallel (Series-Shunt)

Input termination techniques include the following:

None
Parallel (Shunt)

These termination techniques can be applied in any combination. A generic example of each combination of termination methods appears in Figure 41.

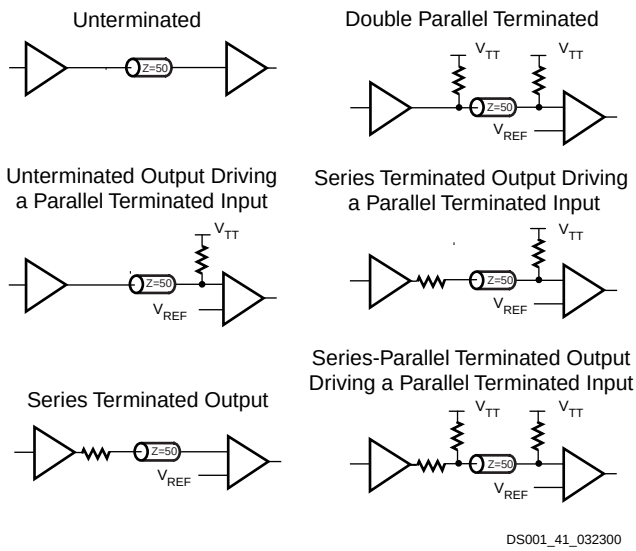


Figure 41: **Overview of Standard Input and Output Termination Methods**

Simultaneous Switching Guidelines

Ground bounce can occur with high-speed digital ICs when multiple outputs change states simultaneously, causing undesired transient behavior on an output, or in the internal logic. This problem is also referred to as the Simultaneous Switching Output (SSO) problem.

Ground bounce is primarily due to current changes in the combined inductance of ground pins, bond wires, and

ground metallization. The IC internal ground level deviates from the external system ground level for a short duration (a few nanoseconds) after multiple outputs change state simultaneously.

Ground bounce affects stable Low outputs and all inputs because they interpret the incoming signal by comparing it to the internal ground. If the ground bounce amplitude exceeds the actual instantaneous noise margin, then a non-changing input can be interpreted as a short pulse with a polarity opposite to the ground bounce.

Table 18 provides the guidelines for the maximum number of simultaneously switching outputs allowed per output power/ground pair to avoid the effects of ground bounce. Refer to Table 19 for the number of effective output power/ground pairs for each Spartan-II device and package combination.

Table 18: **Maximum Number of Simultaneously Switching Outputs per Power/Ground Pair**

Standard	Package	
	CS, FG	PQ, TQ, VQ
LVTTL Slow Slew Rate, 2 mA drive	68	36
LVTTL Slow Slew Rate, 4 mA drive	41	20
LVTTL Slow Slew Rate, 6 mA drive	29	15
LVTTL Slow Slew Rate, 8 mA drive	22	12
LVTTL Slow Slew Rate, 12 mA drive	17	9
LVTTL Slow Slew Rate, 16 mA drive	14	7
LVTTL Slow Slew Rate, 24 mA drive	9	5
LVTTL Fast Slew Rate, 2 mA drive	40	21
LVTTL Fast Slew Rate, 4 mA drive	24	12
LVTTL Fast Slew Rate, 6 mA drive	17	9
LVTTL Fast Slew Rate, 8 mA drive	13	7
LVTTL Fast Slew Rate, 12 mA drive	10	5
LVTTL Fast Slew Rate, 16 mA drive	8	4
LVTTL Fast Slew Rate, 24 mA drive	5	3
LVCMOS2	10	5
PCI	8	4
GTL	4	4
GTL+	4	4
HSTL Class I	18	9
HSTL Class III	9	5
HSTL Class IV	5	3
SSTL2 Class I	15	8
SSTL2 Class II	10	5
SSTL3 Class I	11	6
SSTL3 Class II	7	4
CTT	14	7
AGP	9	5

Notes:
1. This analysis assumes a 35 pF load for each output.

Table 19: **Effective Output Power/Ground Pairs for Spartan-II Devices**

Pkg.	Spartan-II Devices					
	XC2S 15	XC2S 30	XC2S 50	XC2S 100	XC2S 150	XC2S 200
VQ100	8	8	-	-	-	-
CS144	12	12	-	-	-	-
TQ144	12	12	12	12	-	-
PQ208	-	16	16	16	16	16
FG256	-	-	16	16	16	16
FG456	-	-	-	48	48	48

Termination Examples

Creating a design with the Versatile I/O features requires the instantiation of the desired library primitive within the design code. At the board level, designers need to know the termination techniques required for each I/O standard.

This section describes some common application examples illustrating the termination techniques recommended by each of the standards supported by the Versatile I/O features. For a full range of accepted values for the DC voltage specifications for each standard, refer to the table associated with each figure.

The resistors used in each termination technique example and the transmission lines depicted represent board level components and are not meant to represent components on the device.

Revision History

Date	Version	Description
09/18/00	2.0	Sectioned the Spartan-II Family data sheet into four modules. Corrected banking description.
03/05/01	2.1	Clarified guidelines for applying power to V_{CCINT} and V_{CCO}
09/03/03	2.2	The following changes were made: • "Serial Modes," page 20 cautions about toggling $\overline{WRITE}$ during serial configuration. • Maximum V_{IH} values in Table 32 and Table 33 changed to 5.5V. • In "Boundary Scan," page 13, removed sentence about lack of INTEST support. • In Table 9, page 17, added note about the state of I/Os after power-on. • In "Slave Parallel Mode," page 23, explained configuration bit alignment to SelectMap port.
06/13/08	2.8	Added note that TDI, TMS, and TCK have a default pull-up resistor. Added note on maximum daisy chain limit. Updated Figure 15 and Figure 18 since Mode pins can be pulled up to either 2.5V or 3.3V. Updated DLL section. Recommended using property or attribute instead of primitive to define I/O properties. Updated description and links. Updated all modules for continuous page, figure, and table numbering. Synchronized all modules to v2.8.

CLB Arithmetic Switching Characteristics

Setup times not listed explicitly can be approximated by decreasing the combinatorial delays by the setup time adjustment listed. Precise values are provided by the timing analyzer.

Symbol	Description	Speed Grade				Units
		-6		-5		
		Min	Max	Min	Max	
Combinatorial Delays						
T_{OPX}	F operand inputs to X via XOR	-	0.8	-	0.9	ns
T_{OPXB}	F operand input to XB output	-	1.3	-	1.5	ns
T_{OPY}	F operand input to Y via XOR	-	1.7	-	2.0	ns
T_{OPYB}	F operand input to YB output	-	1.7	-	2.0	ns
T_{OPCYF}	F operand input to COUT output	-	1.3	-	1.5	ns
T_{OPGY}	G operand inputs to Y via XOR	-	0.9	-	1.1	ns
T_{OPGYB}	G operand input to YB output	-	1.6	-	2.0	ns
T_{OPCYG}	G operand input to COUT output	-	1.2	-	1.4	ns
T_{BXCY}	BX initialization input to COUT	-	0.9	-	1.0	ns
T_{CINX}	CIN input to X output via XOR	-	0.4	-	0.5	ns
T_{CINXB}	CIN input to XB	-	0.1	-	0.1	ns
T_{CINY}	CIN input to Y via XOR	-	0.5	-	0.6	ns
T_{CINYB}	CIN input to YB	-	0.6	-	0.7	ns
T_{BYP}	CIN input to COUT output	-	0.1	-	0.1	ns
Multiplier Operation						
T_{FANDXB}	F1/2 operand inputs to XB output via AND	-	0.5	-	0.5	ns
T_{FANDYB}	F1/2 operand inputs to YB output via AND	-	0.9	-	1.1	ns
T_{FANDCY}	F1/2 operand inputs to COUT output via AND	-	0.5	-	0.6	ns
T_{GANDYB}	G1/2 operand inputs to YB output via AND	-	0.6	-	0.7	ns
T_{GANDCY}	G1/2 operand inputs to COUT output via AND	-	0.2	-	0.2	ns
Setup/Hold Times with Respect to Clock CLK(1)						
T_{CCKX} / T_{CKCX}	CIN input to FFX	1.1 / 0	-	1.2 / 0	-	ns
T_{CCKY} / T_{CKCY}	CIN input to FFY	1.2 / 0	-	1.3 / 0	-	ns

Notes:
1. A zero hold time listing indicates no hold time or a negative hold time.

Revision History

Date	Version No.	Description
09/18/00	2.0	Sectioned the Spartan-II Family data sheet into four modules. Updated timing to reflect the latest speed files. Added current supply numbers and XC2S200 -5 timing numbers. Approved -5 timing numbers as preliminary information with exceptions as noted.
11/02/00	2.1	Removed Power Down feature.
01/19/01	2.2	DC and timing numbers updated to Preliminary for the XC2S50 and XC2S100. Industrial power-on current specifications and -6 DLL timing numbers added. Power-on specification clarified.
03/09/01	2.3	Added note on power sequencing. Clarified power-on current requirement.
08/28/01	2.4	Added -6 preliminary timing. Added typical and industrial standby current numbers. Specified min. power-on current by junction temperature instead of by device type (Commercial vs. Industrial). Eliminated minimum V_{CCINT} ramp time requirement. Removed footnote limiting DLL operation to the Commercial temperature range.
07/26/02	2.5	Clarified that I/O leakage current is specified over the Recommended Operating Conditions for V_{CCINT} and V_{CCO}.
08/26/02	2.6	Added references for XAPP450 to Power-On Current Specification.
09/03/03	2.7	Added relaxed minimum power-on current (I_{CCPO}) requirements to page 53. On page 64, moved T_{RPW} values from maximum to minimum column.
06/13/08	2.8	Updated I/O measurement thresholds. Updated description and links. Updated all modules for continuous page, figure, and table numbering. Synchronized all modules to v2.8.

Introduction

This section describes how the various pins on a Spartan®-II FPGA connect within the supported component packages, and provides device-specific thermal characteristics. Spartan-II FPGAs are available in both standard and Pb-free, RoHS versions of each package, with the Pb-free version adding a “G” to the middle of the package code. Except for the thermal characteristics, all information for the standard package applies equally to the Pb-free package.

Pin Types

Most pins on a Spartan-II FPGA are general-purpose, user-defined I/O pins. There are, however, different functional types of pins on Spartan-II FPGA packages, as outlined in Table 35.

Table 35: **Pin Definitions**

Pin Name	Dedicated	Direction	Description
GCK0, GCK1, GCK2, GCK3	No	Input	Clock input pins that connect to Global Clock Buffers. These pins become user inputs when not needed for clocks.
M0, M1, M2	Yes	Input	Mode pins are used to specify the configuration mode.
CCLK	Yes	Input or Output	The configuration Clock I/O pin. It is an input for slave-parallel and slave-serial modes, and output in master-serial mode.
$\overline{\text{PROGRAM}}$	Yes	Input	Initiates a configuration sequence when asserted Low.
DONE	Yes	Bidirectional	Indicates that configuration loading is complete, and that the start-up sequence is in progress. The output may be open drain.
$\overline{\text{INIT}}$	No	Bidirectional (Open-drain)	When Low, indicates that the configuration memory is being cleared. This pin becomes a user I/O after configuration.
BUSY/DOUT	No	Output	In Slave Parallel mode, BUSY controls the rate at which configuration data is loaded. This pin becomes a user I/O after configuration unless the Slave Parallel port is retained. In serial modes, DOUT provides configuration data to downstream devices in a daisy-chain. This pin becomes a user I/O after configuration.
D0/DIN, D1, D2, D3, D4, D5, D6, D7	No	Input or Output	In Slave Parallel mode, D0-D7 are configuration data input pins. During readback, D0-D7 are output pins. These pins become user I/Os after configuration unless the Slave Parallel port is retained. In serial modes, DIN is the single data input. This pin becomes a user I/O after configuration.
$\overline{\text{WRITE}}$	No	Input	In Slave Parallel mode, the active-low Write Enable signal. This pin becomes a user I/O after configuration unless the Slave Parallel port is retained.
$\overline{\text{CS}}$	No	Input	In Slave Parallel mode, the active-low Chip Select signal. This pin becomes a user I/O after configuration unless the Slave Parallel port is retained.
TDI, TDO, TMS, TCK	Yes	Mixed	Boundary Scan Test Access Port pins (IEEE 1149.1).
V_{CCINT}	Yes	Input	Power supply pins for the internal core logic.
V_{CCO}	Yes	Input	Power supply pins for output drivers (subject to banking rules)
V_{REF}	No	Input	Input threshold voltage pins. Become user I/Os when an external threshold voltage is not needed (subject to banking rules).
GND	Yes	Input	Ground.
IRDY, TRDY	No	See PCI core documentation	These signals can only be accessed when using Xilinx® PCI cores. If the cores are not used, these pins are available as user I/Os.

XC2S50 Device Pinouts *(Continued)*

XC2S50 Pad Name					
Function	Bank	TQ144	PQ208	FG256	Bndry Scan
I/O	0	-	-	D8	83
I/O	0	-	P188	A6	86
I/O, V_{REF}	0	P12	P189	B7	89
GND	-	-	P190	GND*	-
I/O	0	-	P191	C8	92
I/O	0	-	P192	D7	95
I/O	0	-	P193	E7	98
I/O	0	P11	P194	C7	104
I/O	0	P10	P195	B6	107
V_{CCINT}	-	P9	P196	V_{CCINT}*	-
V_{CCO}	0	-	P197	V_{CCO} Bank 0*	-
GND	-	P8	P198	GND*	-
I/O	0	P7	P199	A5	110
I/O	0	P6	P200	C6	113
I/O	0	-	P201	B5	116
I/O	0	-	-	D6	119
I/O	0	-	P202	A4	122
I/O, V_{REF}	0	P5	P203	B4	125
GND	-	-	-	GND*	-
I/O	0	-	P204	E6	128
I/O	0	-	-	D5	131
I/O	0	P4	P205	A3	134
I/O	0	-	-	C5	137
I/O	0	P3	P206	B3	140
TCK	-	P2	P207	C4	-
V_{CCO}	0	P1	P208	V_{CCO} Bank 0*	-
V_{CCO}	7	P144	P208	V_{CCO} Bank 7*	-

04/18/01

Notes:

1. IRDY and TRDY can only be accessed when using Xilinx PCI cores.
2. Pads labelled GND*, V_{CCINT}*, V_{CCO} Bank 0*, V_{CCO} Bank 1*, V_{CCO} Bank 2*, V_{CCO} Bank 3*, V_{CCO} Bank 4*, V_{CCO} Bank 5*, V_{CCO} Bank 6*, V_{CCO} Bank 7* are internally bonded to independent ground or power planes within the package.
3. See "VCCO Banks" for details on V_{CCO} banking.

Additional XC2S50 Package Pins

TQ144

Not Connected Pins					
P104	P105	-	-	-	-

11/02/00

XC2S150 Device Pinouts *(Continued)*

XC2S150 Pad Name		PQ208	FG256	FG456	Bndry Scan
Function	Bank				
I/O	6	P46	P1	T4	404
I/O	6	-	L5	W1	407
I/O	6	-	-	V2	410
I/O	6	-	-	U4	413
I/O	6	P47	N2	Y1	416
GND	-	-	GND*	GND*	-
I/O	6	-	M4	W2	419
I/O	6	-	-	V3	422
I/O	6	-	-	V4	425
I/O	6	P48	R1	Y2	428
I/O	6	P49	M3	W3	431
M1	-	P50	P2	U5	434
GND	-	P51	GND*	GND*	-
M0	-	P52	N3	AB2	435
V_{CCO}	6	P53	V_{CCO} Bank 6*	V_{CCO} Bank 6*	-
V_{CCO}	5	P53	V_{CCO} Bank 5*	V_{CCO} Bank 5*	-
M2	-	P54	R3	Y4	436
I/O	5	-	-	W5	443
I/O	5	-	-	AB3	446
I/O	5	-	N5	V7	449
GND	-	-	GND*	GND*	-
I/O	5	P57	T2	Y6	452
I/O	5	-	-	AA4	455
I/O	5	-	-	AB4	458
I/O	5	-	P5	W6	461
I/O	5	P58	T3	Y7	464
GND	-	-	GND*	GND*	-
V_{CCO}	5	-	V_{CCO} Bank 5*	V_{CCO} Bank 5*	-
I/O, V_{REF}	5	P59	T4	AA5	467
I/O	5	P60	M6	AB5	470
I/O	5	-	-	V8	473
I/O	5	-	-	AA6	476
I/O	5	-	T5	AB6	479
I/O	5	P61	N6	AA7	482
I/O	5	-	-	W7	485
I/O, V_{REF}	5	P62	R5	W8	488
I/O	5	P63	P6	Y8	491
GND	-	P64	GND*	GND*	-

XC2S150 Device Pinouts *(Continued)*

XC2S150 Pad Name		PQ208	FG256	FG456	Bndry Scan
Function	Bank				
V_{CCO}	5	P65	V_{CCO} Bank 5*	V_{CCO} Bank 5*	-
V_{CCINT}	-	P66	V_{CCINT}*	V_{CCINT}*	-
I/O	5	P67	R6	AA8	494
I/O	5	P68	M7	V9	497
I/O	5	-	-	W9	503
I/O	5	-	-	AB9	506
I/O	5	P69	N7	Y9	509
I/O	5	-	-	V10	512
I/O	5	P70	T6	W10	518
I/O	5	P71	P7	AB10	521
GND	-	P72	GND*	GND*	-
V_{CCO}	5	-	V_{CCO} Bank 5*	V_{CCO} Bank 5*	-
I/O, V_{REF}	5	P73	P8	Y10	524
I/O	5	P74	R7	V11	527
I/O	5	-	T7	W11	530
I/O	5	P75	T8	AB11	533
I/O	5	-	-	U11	536
V_{CCINT}	-	P76	V_{CCINT}*	V_{CCINT}*	-
I, GCK1	5	P77	R8	Y11	545
V_{CCO}	5	P78	V_{CCO} Bank 5*	V_{CCO} Bank 5*	-
V_{CCO}	4	P78	V_{CCO} Bank 4*	V_{CCO} Bank 4*	-
GND	-	P79	GND*	GND*	-
I, GCK0	4	P80	N8	W12	546
I/O	4	P81	N9	U12	550
I/O	4	-	-	V12	553
I/O	4	P82	R9	Y12	556
I/O	4	-	N10	AA12	559
I/O	4	P83	T9	AB13	562
I/O, V_{REF}	4	P84	P9	AA13	565
V_{CCO}	4	-	V_{CCO} Bank 4*	V_{CCO} Bank 4*	-
GND	-	P85	GND*	GND*	-
I/O	4	P86	M10	Y13	568
I/O	4	P87	R10	V13	571
I/O	4	-	-	W14	577
I/O	4	P88	P10	AA14	580
I/O	4	-	-	V14	583
I/O	4	-	-	Y14	586
I/O	4	P89	T10	AB15	592

XC2S200 Device Pinouts *(Continued)*

XC2S200 Pad Name		PQ208	FG256	FG456	Bndry Scan
Function	Bank				
I, GCK0	4	P80	N8	W12	636
I/O	4	P81	N9	U12	640
I/O	4	-	-	V12	646
I/O	4	P82	R9	Y12	649
I/O	4	-	N10	AA12	652
I/O	4	-	-	W13	655
I/O	4	P83	T9	AB13	661
I/O, V_{REF}	4	P84	P9	AA13	664
V_{CCO}	4	-	V_{CCO} Bank 4*	V_{CCO} Bank 4*	-
GND	-	P85	GND*	GND*	-
I/O	4	P86	M10	Y13	667
I/O	4	P87	R10	V13	670
I/O	4	-	-	AB14	673
I/O	4	-	-	W14	676
I/O	4	P88	P10	AA14	679
GND	-	-	GND*	GND*	-
I/O	4	-	-	V14	682
I/O	4	-	-	Y14	685
I/O	4	-	-	W15	688
I/O	4	P89	T10	AB15	691
I/O	4	P90	R11	AA15	694
V_{CCINT}	-	P91	V_{CCINT}*	V_{CCINT}*	-
V_{CCO}	4	P92	V_{CCO} Bank 4*	V_{CCO} Bank 4*	-
GND	-	P93	GND*	GND*	-
I/O	4	P94	M11	Y15	697
I/O, V_{REF}	4	P95	T11	AB16	700
I/O	4	-	-	AB17	706
I/O	4	P96	N11	V15	709
GND	-	-	GND*	GND*	-
I/O	4	-	R12	Y16	712
I/O	4	-	-	AA17	715
I/O	4	-	-	W16	718
I/O	4	P97	P11	AB18	721
I/O, V_{REF}	4	P98	T12	AB19	724
V_{CCO}	4	-	V_{CCO} Bank 4*	V_{CCO} Bank 4*	-
GND	-	-	GND*	GND*	-
I/O	4	P99	T13	Y17	727
I/O	4	-	N12	V16	730
I/O	4	-	-	AA18	733

XC2S200 Device Pinouts *(Continued)*

XC2S200 Pad Name		PQ208	FG256	FG456	Bndry Scan
Function	Bank				
I/O	4	-	-	W17	739
I/O, V_{REF}	4	P100	R13	AB20	742
GND	-	-	GND*	GND*	-
I/O	4	-	P12	AA19	745
I/O	4	-	-	V17	748
I/O	4	-	-	Y18	751
I/O	4	P101	P13	AA20	757
I/O	4	P102	T14	W18	760
GND	-	P103	GND*	GND*	-
DONE	3	P104	R14	Y19	763
V_{CCO}	4	P105	V_{CCO} Bank 4*	V_{CCO} Bank 4*	-
V_{CCO}	3	P105	V_{CCO} Bank 3*	V_{CCO} Bank 3*	-
$\overline{\text{PROGRAM}}$	-	P106	P15	W20	766
I/O ($\overline{\text{INIT}}$)	3	P107	N15	V19	767
I/O (D7)	3	P108	N14	Y21	770
I/O	3	-	-	V20	776
I/O	3	-	-	AA22	779
I/O	3	-	T15	W21	782
GND	-	-	GND*	GND*	-
I/O, V_{REF}	3	P109	M13	U20	785
I/O	3	-	-	U19	788
I/O	3	-	-	V21	794
GND	-	-	GND*	GND*	-
I/O	3	-	R16	T18	797
I/O	3	P110	M14	W22	800
GND	-	-	GND*	GND*	-
V_{CCO}	3	-	V_{CCO} Bank 3*	V_{CCO} Bank 3*	-
I/O, V_{REF}	3	P111	L14	U21	803
I/O	3	P112	M15	T20	806
I/O	3	-	-	T19	809
I/O	3	-	-	V22	812
I/O	3	-	L12	T21	815
GND	-	-	GND*	GND*	-
I/O	3	P113	P16	R18	818
I/O	3	-	-	U22	821
I/O, V_{REF}	3	P114	L13	R19	827
I/O (D6)	3	P115	N16	T22	830
GND	-	P116	GND*	GND*	-

XC2S200 Device Pinouts *(Continued)*

XC2S200 Pad Name		PQ208	FG256	FG456	Bndry Scan
Function	Bank				
GND	-	P198	GND*	GND*	-
I/O	0	P199	A5	B7	188
I/O, V_{REF}	0	P200	C6	E8	191
I/O	0	-	-	D8	197
I/O	0	P201	B5	C7	200
GND	-	-	GND*	GND*	-
I/O	0	-	D6	D7	203
I/O	0	-	-	B6	206
I/O	0	-	-	A5	209
I/O	0	P202	A4	D6	212
I/O, V_{REF}	0	P203	B4	C6	215
V_{CCO}	0	-	V_{CCO} Bank 0*	V_{CCO} Bank 0*	-
GND	-	-	GND*	GND*	-
I/O	0	P204	E6	B5	218
I/O	0	-	D5	E7	221
I/O	0	-	-	A4	224
I/O	0	-	-	E6	230
I/O, V_{REF}	0	P205	A3	B4	233
GND	-	-	GND*	GND*	-
I/O	0	-	C5	A3	236
I/O	0	-	-	B3	239
I/O	0	-	-	D5	242
I/O	0	P206	B3	C5	248
TCK	-	P207	C4	C4	-
V_{CCO}	0	P208	V_{CCO} Bank 0*	V_{CCO} Bank 0*	-
V_{CCO}	7	P208	V_{CCO} Bank 7*	V_{CCO} Bank 7*	-

04/18/01

Notes:

1. IRDY and TRDY can only be accessed when using Xilinx PCI cores.
2. Pads labelled GND*, V_{CCINT}*, V_{CCO} Bank 0*, V_{CCO} Bank 1*, V_{CCO} Bank 2*, V_{CCO} Bank 3*, V_{CCO} Bank 4*, V_{CCO} Bank 5*, V_{CCO} Bank 6*, V_{CCO} Bank 7* are internally bonded to independent ground or power planes within the package.
3. See "VCCO Banks" for details on V_{CCO} banking.

Additional XC2S200 Package Pins

PQ208

Not Connected Pins					
P55	P56	-	-	-	-

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FG256

V_{CCINT} Pins					
C3	C14	D4	D13	E5	E12
M5	M12	N4	N13	P3	P14
V_{CCO} Bank 0 Pins					
E8	F8	-	-	-	-
V_{CCO} Bank 1 Pins					
E9	F9	-	-	-	-
V_{CCO} Bank 2 Pins					
H11	H12	-	-	-	-
V_{CCO} Bank 3 Pins					
J11	J12	-	-	-	-
V_{CCO} Bank 4 Pins					
L9	M9	-	-	-	-
V_{CCO} Bank 5 Pins					
L8	M8	-	-	-	-
V_{CCO} Bank 6 Pins					
J5	J6	-	-	-	-
V_{CCO} Bank 7 Pins					
H5	H6	-	-	-	-
GND Pins					
A1	A16	B2	B15	F6	F7
F10	F11	G6	G7	G8	G9
G10	G11	H7	H8	H9	H10
J7	J8	J9	J10	K6	K7
K8	K9	K10	K11	L6	L7
L10	L11	R2	R15	T1	T16
Not Connected Pins					
P4	R4	-	-	-	-