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#### **Applications of Embedded - FPGAs**

The versatility of Embedded - FPGAs makes them indispensable in numerous fields. In telecommunications.

#### Details

Product Status	Active
Number of LABs/CLBs	216
Number of Logic Elements/Cells	972
Total RAM Bits	24576
Number of I/O	60
Number of Gates	30000
Voltage - Supply	2.375V ~ 2.625V
Mounting Type	Surface Mount
Operating Temperature	-40°C ~ 100°C (TJ)
Package / Case	100-TQFP
Supplier Device Package	100-VQFP (14x14)
Purchase URL	https://www.e-xfl.com/product-detail/xilinx/xc2s30-5vq100i

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# Spartan-II FPGA Family: Introduction and Ordering Information

#### **Product Specification**

# Introduction

The Spartan<sup>®</sup>-II Field-Programmable Gate Array family gives users high performance, abundant logic resources, and a rich feature set, all at an exceptionally low price. The six-member family offers densities ranging from 15,000 to 200,000 system gates, as shown in Table 1. System performance is supported up to 200 MHz. Features include block RAM (to 56K bits), distributed RAM (to 75,264 bits), 16 selectable I/O standards, and four DLLs. Fast, predictable interconnect means that successive design iterations continue to meet timing requirements.

The Spartan-II family is a superior alternative to mask-programmed ASICs. The FPGA avoids the initial cost, lengthy development cycles, and inherent risk of conventional ASICs. Also, FPGA programmability permits design upgrades in the field with no hardware replacement necessary (impossible with ASICs).

# **Features**

- Second generation ASIC replacement technology
  - Densities as high as 5,292 logic cells with up to 200,000 system gates
  - Streamlined features based on Virtex<sup>®</sup> FPGA architecture
  - Unlimited reprogrammability
  - Very low cost
  - Cost-effective 0.18 micron process

- System level features
  - SelectRAM<sup>™</sup> hierarchical memory:
    - · 16 bits/LUT distributed RAM
    - Configurable 4K bit block RAM
    - Fast interfaces to external RAM
  - Fully PCI compliant
  - Low-power segmented routing architecture
  - Full readback ability for verification/observability
  - Dedicated carry logic for high-speed arithmetic
  - Efficient multiplier support
  - Cascade chain for wide-input functions
  - Abundant registers/latches with enable, set, reset
  - Four dedicated DLLs for advanced clock control
  - Four primary low-skew global clock distribution nets
  - IEEE 1149.1 compatible boundary scan logic
- Versatile I/O and packaging
  - Pb-free package options
  - Low-cost packages available in all densities
  - Family footprint compatibility in common packages
  - 16 high-performance interface standards
  - Hot swap Compact PCI friendly
  - Zero hold time simplifies system timing
- Core logic powered at 2.5V and I/Os powered at 1.5V, 2.5V, or 3.3V
- Fully supported by powerful Xilinx<sup>®</sup> ISE<sup>®</sup> development system
  - Fully automatic mapping, placement, and routing

Table 1: Spa	rtan-II FPG	A Family Members					
Device	Logic Cells	System Gates (Logic and RAM)	CLB Array (R x C)	Total CLBs	Maximum Available User I/O <sup>(1)</sup>	Total Distributed RAM Bits	Total Block RAM Bits
XC2S15	432	15,000	8 x 12	96	86	6,144	16K
XC2S30	972	30,000	12 x 18	216	92	13,824	24K
XC2S50	1,728	50,000	16 x 24	384	176	24,576	32K
XC2S100	2,700	100,000	20 x 30	600	176	38,400	40K
XC2S150	3,888	150,000	24 x 36	864	260	55,296	48K
XC2S200	5,292	200,000	28 x 42	1,176	284	75,264	56K

#### Notes:

1. All user I/O counts do not include the four global clock/user input pins. See details in Table 2, page 4.

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# **Revision History**

Date	Version No.	Description
09/18/00	2.0	Sectioned the Spartan-II Family data sheet into four modules. Added industrial temperature range information.
10/31/00	2.1	Removed Power down feature.
03/05/01	2.2	Added statement on PROMs.
11/01/01	2.3	Updated Product Availability chart. Minor text edits.
09/03/03	2.4	Added device part marking.
08/02/04	2.5	Added information on Pb-free packaging options and removed discontinued options.
06/13/08	2.8	Updated description and links. Updated all modules for continuous page, figure, and table numbering. Synchronized all modules to v2.8.

drivers are disabled. Maintaining a valid logic level in this way helps eliminate bus chatter.

Because the weak-keeper circuit uses the IOB input buffer to monitor the input level, an appropriate  $V_{REF}$  voltage must be provided if the signaling standard requires one. The provision of this voltage must comply with the I/O banking rules.

### I/O Banking

Some of the I/O standards described above require  $V_{CCO}$  and/or  $V_{REF}$  voltages. These voltages are externally connected to device pins that serve groups of IOBs, called banks. Consequently, restrictions exist about which I/O standards can be combined within a given bank.

Eight I/O banks result from separating each edge of the FPGA into two banks (see Figure 3). Each bank has multiple  $V_{CCO}$  pins which must be connected to the same voltage. Voltage is determined by the output standards in use.



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Figure 3: Spartan-II I/O Banks

Within a bank, output standards may be mixed only if they use the same  $V_{CCO}$ . Compatible standards are shown in Table 4. GTL and GTL+ appear under all voltages because their open-drain outputs do not depend on  $V_{CCO}$ .

#### Table 4: Compatible Output Standards

V <sub>cco</sub>	Compatible Standards
3.3V	PCI, LVTTL, SSTL3 I, SSTL3 II, CTT, AGP, GTL, GTL+
2.5V	SSTL2 I, SSTL2 II, LVCMOS2, GTL, GTL+
1.5V	HSTL I, HSTL III, HSTL IV, GTL, GTL+

Some input standards require a user-supplied threshold voltage,  $V_{\text{REF}}$  In this case, certain user-I/O pins are

automatically configured as inputs for the V<sub>REF</sub> voltage. About one in six of the I/O pins in the bank assume this role.

 $V_{\text{REF}}$  pins within a bank are interconnected internally and consequently only one  $V_{\text{REF}}$  voltage can be used within each bank. All  $V_{\text{REF}}$  pins in the bank, however, must be connected to the external voltage source for correct operation.

In a bank, inputs requiring V<sub>REF</sub> can be mixed with those that do not but only one V<sub>REF</sub> voltage may be used within a bank. Input buffers that use V<sub>REF</sub> are not 5V tolerant. LVTTL, LVCMOS2, and PCI are 5V tolerant. The V<sub>CCO</sub> and V<sub>REF</sub> pins for each bank appear in the device pinout tables.

Within a given package, the number of V<sub>REF</sub> and V<sub>CCO</sub> pins can vary depending on the size of device. In larger devices, more I/O pins convert to V<sub>REF</sub> pins. Since these are always a superset of the V<sub>REF</sub> pins used for smaller devices, it is possible to design a PCB that permits migration to a larger device. All V<sub>REF</sub> pins for the largest device anticipated must be connected to the V<sub>REF</sub> voltage, and not used for I/O.

Independent Banks Available

Package	VQ100	CS144	FG256	
	PQ208	TQ144	FG456	
Independent Banks	1	4	8	

# **Configurable Logic Block**

The basic building block of the Spartan-II FPGA CLB is the logic cell (LC). An LC includes a 4-input function generator, carry logic, and storage element. Output from the function generator in each LC drives the CLB output and the D input of the flip-flop. Each Spartan-II FPGA CLB contains four LCs, organized in two similar slices; a single slice is shown in Figure 4.

In addition to the four basic LCs, the Spartan-II FPGA CLB contains logic that combines function generators to provide functions of five or six inputs.

#### Look-Up Tables

Spartan-II FPGA function generators are implemented as 4-input look-up tables (LUTs). In addition to operating as a function generator, each LUT can provide a 16 x 1-bit synchronous RAM. Furthermore, the two LUTs within a slice can be combined to create a 16 x 2-bit or 32 x 1-bit synchronous RAM, or a 16 x 1-bit dual-port synchronous RAM.

The Spartan-II FPGA LUT can also provide a 16-bit shift register that is ideal for capturing high-speed or burst-mode data. This mode can also be used to store data in applications such as Digital Signal Processing. Boundary-scan operation is independent of individual IOB configurations, and unaffected by package type. All IOBs, including unbonded ones, are treated as independent 3-state bidirectional pins in a single scan chain. Retention of the bidirectional test capability after configuration facilitates the testing of external interconnections.

Table 7 lists the boundary-scan instructions supported in Spartan-II FPGAs. Internal signals can be captured during EXTEST by connecting them to unbonded or unused IOBs. They may also be connected to the unused outputs of IOBs defined as unidirectional input pins.

Boundary-Scan Command	Binary Code[4:0]	Description
EXTEST	00000	Enables boundary-scan EXTEST operation
SAMPLE	00001	Enables boundary-scan SAMPLE operation
USR1	00010	Access user-defined register 1
USR2	00011	Access user-defined register 2
CFG_OUT	00100	Access the configuration bus for Readback
CFG_IN	00101	Access the configuration bus for Configuration
INTEST	00111	Enables boundary-scan INTEST operation
USRCODE	01000	Enables shifting out USER code
IDCODE	01001	Enables shifting out of ID Code
HIZ	01010	Disables output pins while enabling the Bypass Register
JSTART	01100	Clock the start-up sequence when StartupClk is TCK
BYPASS	11111	Enables BYPASS
RESERVED	All other codes	Xilinx <sup>®</sup> reserved instructions

#### Table 7: Boundary-Scan Instructions

The public boundary-scan instructions are available prior to configuration. After configuration, the public instructions remain available together with any USERCODE instructions installed during the configuration. While the SAMPLE and BYPASS instructions are available during configuration, it is recommended that boundary-scan operations not be performed during this transitional period.

In addition to the test instructions outlined above, the boundary-scan circuitry can be used to configure the FPGA, and also to read back the configuration data.

To facilitate internal scan chains, the User Register provides three outputs (Reset, Update, and Shift) that represent the corresponding states in the boundary-scan internal state machine.

Bit 0 ( TDO end) Bit 1 Bit 2	TDO.T TDO.O { Top-edge IOBs (Right to Left)
	Left-edge IOBs (Top to Bottom)
	MODE.I
	Bottom-edge IOBs (Left to Right)
▼ (TDI end)	Right-edge IOBs (Bottom to Top)

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# **Development System**

Spartan-II FPGAs are supported by the Xilinx ISE<sup>®</sup> development tools. The basic methodology for Spartan-II FPGA design consists of three interrelated steps: design entry, implementation, and verification. Industry-standard tools are used for design entry and simulation, while Xilinx provides proprietary architecture-specific tools for implementation.

The Xilinx development system is integrated under a single graphical interface, providing designers with a common user interface regardless of their choice of entry and verification tools. The software simplifies the selection of implementation options with pull-down menus and on-line help.

For HDL design entry, the Xilinx FPGA development system provides interfaces to several synthesis design environments.

A standard interface-file specification, Electronic Design Interchange Format (EDIF), simplifies file transfers into and out of the development system.

Spartan-II FPGAs supported by a unified library of standard functions. This library contains over 400 primitives and macros, ranging from 2-input AND gates to 16-bit accumulators, and includes arithmetic functions, comparators, counters, data registers, decoders, encoders, I/O functions, latches, Boolean functions, multiplexers, shift registers, and barrel shifters.

The design environment supports hierarchical design entry. These hierarchical design elements are automatically combined by the implementation tools. Different design entry tools can be combined within a hierarchical design, thus allowing the most convenient entry method to be used for each portion of the design.

#### **Design Implementation**

The place-and-route tools (PAR) automatically provide the implementation flow described in this section. The partitioner takes the EDIF netlist for the design and maps the logic into the architectural resources of the FPGA (CLBs and IOBs, for example). The placer then determines the best locations for these blocks based on their interconnections and the desired performance. Finally, the router interconnects the blocks.

The PAR algorithms support fully automatic implementation of most designs. For demanding applications, however, the user can exercise various degrees of control over the process. User partitioning, placement, and routing information is optionally specified during the design-entry process. The implementation of highly structured designs can benefit greatly from basic floorplanning.

The implementation software incorporates timing-driven placement and routing. Designers specify timing requirements along entire paths during design entry. The timing path analysis routines in PAR then recognize these user-specified requirements and accommodate them.

Timing requirements are entered in a form directly relating to the system requirements, such as the targeted clock frequency, or the maximum allowable delay between two registers. In this way, the overall performance of the system along entire signal paths is automatically tailored to user-generated specifications. Specific timing information for individual nets is unnecessary.

#### **Design Verification**

In addition to conventional software simulation, FPGA users can use in-circuit debugging techniques. Because Xilinx devices are infinitely reprogrammable, designs can be verified in real time without the need for extensive sets of software simulation vectors.

The development system supports both software simulation and in-circuit debugging techniques. For simulation, the system extracts the post-layout timing information from the design database, and back-annotates this information into the netlist for use by the simulator. Alternatively, the user can verify timing-critical portions of the design using the static timing analyzer.

For in-circuit debugging, the development system includes a download cable, which connects the FPGA in the target system to a PC or workstation. After downloading the design into the FPGA, the designer can read back the contents of the flip-flops, and so observe the internal logic state. Simple modifications can be downloaded into the system in a matter of minutes.



#### Notes: (referring to waveform above:)

1. Before configuration can begin,  $V_{CCINT}$  must be greater than 1.6V and  $V_{CCO}$  Bank 2 must be greater than 1.0V.

Figure 12: Configuration Timing on Power-Up

#### **Clearing Configuration Memory**

The device indicates that clearing the configuration memory is in progress by driving INIT Low. At this time, the user can delay configuration by holding either PROGRAM or INIT Low, which causes the device to remain in the memory clearing phase. Note that the bidirectional INIT line is driving a Low logic level during memory clearing. To avoid contention, use an open-drain driver to keep INIT Low.

With no delay in force, the device indicates that the memory is completely clear by driving INIT High. The FPGA samples its mode pins on this Low-to-High transition.

#### Loading Configuration Data

Once INIT is High, the user can begin loading configuration data frames into the device. The details of loading the configuration data are discussed in the sections treating the configuration modes individually. The sequence of operations necessary to load configuration data using the serial modes is shown in Figure 14. Loading data using the Slave Parallel mode is shown in Figure 19, page 25.

#### **CRC Error Checking**

During the loading of configuration data, a CRC value embedded in the configuration file is checked against a CRC value calculated within the FPGA. If the CRC values do not match, the FPGA drives INIT Low to indicate that a frame error has occurred and configuration is aborted.

To reconfigure the device, the PROGRAM pin should be asserted to reset the configuration logic. Recycling power also resets the FPGA for configuration. See "Clearing Configuration Memory".

#### Start-up

The start-up sequence oversees the transition of the FPGA from the configuration state to full user operation. A match of CRC values, indicating a successful loading of the configuration data, initiates the sequence.

During start-up, the device performs four operations:

- 1. The assertion of DONE. The failure of DONE to go High may indicate the unsuccessful loading of configuration data.
- 2. The release of the Global Three State net. This activates I/Os to which signals are assigned. The remaining I/Os stay in a high-impedance state with internal weak pull-down resistors present.
- 3. Negates Global Set Reset (GSR). This allows all flip-flops to change state.
- 4. The assertion of Global Write Enable (GWE). This allows all RAMs and flip-flops to change state.



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Symbol		Description		Units
T <sub>DCC</sub>		DIN setup	5	ns, min
T <sub>CCD</sub>		DIN hold	0	ns, min
т <sub>ссо</sub>		DOUT	12	ns, max
т <sub>ссн</sub>	COLK	High time	5	ns, min
T <sub>CCL</sub>		Low time	5	ns, min
F <sub>CC</sub>		Maximum frequency	66	MHz, max

Figure 16: Slave Serial Mode Timing



Figure 18: Slave Parallel Configuration Circuit Diagram

Multiple Spartan-II FPGAs can be configured using the Slave Parallel mode, and be made to start-up simultaneously. To configure multiple devices in this way, wire the individual CCLK, Data, WRITE, and BUSY pins of all the devices in parallel. The individual devices are loaded separately by asserting the CS pin of each device in turn and writing the appropriate data. Sync-to-DONE start-up timing is used to ensure that the start-up sequence does not begin until all the FPGAs have been loaded. See "Start-up," page 19.

#### Write

When using the Slave Parallel Mode, write operations send packets of byte-wide configuration data into the FPGA. Figure 19, page 25 shows a flowchart of the write sequence used to load data into the Spartan-II FPGA. This is an expansion of the "Load Configuration Data Frames" block in Figure 11, page 18. The timing for write operations is shown in Figure 20, page 26. For the present example, the user holds  $\overline{\text{WRITE}}$  and  $\overline{\text{CS}}$ Low throughout the sequence of write operations. Note that when  $\overline{\text{CS}}$  is asserted on successive CCLKs,  $\overline{\text{WRITE}}$  must remain either asserted or de-asserted. Otherwise an abort will be initiated, as in the next section.

- 1. Drive data onto D0-D7. Note that to avoid contention, the data source should not be enabled while  $\overline{CS}$  is Low and  $\overline{WRITE}$  is High. Similarly, while  $\overline{WRITE}$  is High, no more than one device's  $\overline{CS}$  should be asserted.
- 2. On the rising edge of CCLK: If BUSY is Low, the data is accepted on this clock. If BUSY is High (from a previous write), the data is not accepted. Acceptance will instead occur on the first clock after BUSY goes Low, and the data must be held until this happens.
- 3. Repeat steps 1 and 2 until all the data has been sent.
- 4. De-assert  $\overline{\text{CS}}$  and  $\overline{\text{WRITE}}$ .

division factor N except for non-integer division in High Frequency (HF) mode. For division factor 1.5 the duty cycle in the HF mode is 33.3% High and 66.7% Low. For division factor 2.5, the duty cycle in the HF mode is 40.0% High and 60.0% Low.

#### 1x Clock Outputs — CLK[0/90/180/270]

The 1x clock output pin CLK0 represents a delay-compensated version of the source clock (CLKIN) signal. The CLKDLL primitive provides three phase-shifted versions of the CLK0 signal while CLKDLLHF provides only the 180 degree phase-shifted version. The relationship between phase shift and the corresponding period shift appears in Table 10.

The timing diagrams in Figure 26 illustrate the DLL clock output characteristics.

# Table 10: Relationship of Phase-Shifted Output Clock to Period Shift

Phase (degrees)	Period Shift (percent)
0	0%
90	25%
180	50%
270	75%

The DLL provides duty cycle correction on all 1x clock outputs such that all 1x clock outputs by default have a 50/50 duty cycle. The DUTY\_CYCLE\_CORRECTION property (TRUE by default), controls this feature. In order to deactivate the DLL duty cycle correction, attach the DUTY\_CYCLE\_CORRECTION=FALSE property to the DLL primitive. When duty cycle correction deactivates, the output clock has the same duty cycle as the source clock.

The DLL clock outputs can drive an OBUF, a BUFG, or they can route directly to destination clock pins. The DLL clock outputs can only drive the BUFGs that reside on the same edge (top or bottom).

#### Locked Output — LOCKED

In order to achieve lock, the DLL may need to sample several thousand clock cycles. After the DLL achieves lock the LOCKED signal activates. The "DLL Timing Parameters" section of Module 3 provides estimates for locking times.

In order to guarantee that the system clock is established prior to the device "waking up," the DLL can delay the completion of the device configuration process until after the DLL locks. The STARTUP\_WAIT property activates this feature.

Until the LOCKED signal activates, the DLL output clocks are not valid and can exhibit glitches, spikes, or other

spurious movement. In particular the CLK2X output will appear as a 1x clock with a 25/75 duty cycle.

#### **DLL Properties**

Properties provide access to some of the Spartan-II family DLL features, (for example, clock division and duty cycle correction).

#### **Duty Cycle Correction Property**

The 1x clock outputs, CLK0, CLK90, CLK180, and CLK270, use the duty-cycle corrected default, such that they exhibit a 50/50 duty cycle. The DUTY\_CYCLE\_CORRECTION property (by default TRUE) controls this feature. To deactivate the DLL duty-cycle correction for the 1x clock outputs, attach the DUTY\_CYCLE\_CORRECTION=FALSE property to the DLL primitive.



Figure 26: DLL Output Characteristics

#### Clock Divide Property

The CLKDV\_DIVIDE property specifies how the signal on the CLKDV pin is frequency divided with respect to the CLK0 pin. The values allowed for this property are 1.5, 2, 2.5, 3, 4, 5, 8, or 16; the default value is 2.

## **Creating Larger RAM Structures**

The block RAM columns have specialized routing to allow cascading blocks together with minimal routing delays. This achieves wider or deeper RAM structures with a smaller timing penalty than when using normal routing channels.

#### **Location Constraints**

Block RAM instances can have LOC properties attached to them to constrain the placement. The block RAM placement locations are separate from the CLB location naming convention, allowing the LOC properties to transfer easily from array to array.

The LOC properties use the following form:

LOC = RAMB4\_R#C#

RAMB4\_R0C0 is the upper left RAMB4 location on the device.

#### **Conflict Resolution**

The block RAM memory is a true dual-read/write port RAM that allows simultaneous access of the same memory cell from both ports. When one port writes to a given memory cell, the other port must not address that memory cell (for a write or a read) within the clock-to-clock setup window. The following lists specifics of port and memory cell write conflict resolution.

- If both ports write to the same memory cell simultaneously, violating the clock-to-clock setup requirement, consider the data stored as invalid.
- If one port attempts a read of the same memory cell the other simultaneously writes, violating the clock-to-clock setup requirement, the following occurs.
  - The write succeeds
  - The data out on the writing port accurately reflects the data written.
  - The data out on the reading port is invalid.

Conflicts do not cause any physical damage.

#### Single Port Timing

Figure 33 shows a timing diagram for a single port of a block RAM memory. The block RAM AC switching characteristics are specified in the data sheet. The block RAM memory is initially disabled.

At the first rising edge of the CLK pin, the ADDR, DI, EN, WE, and RST pins are sampled. The EN pin is High and the WE pin is Low indicating a read operation. The DO bus contains the contents of the memory location, 0x00, as indicated by the ADDR bus.

At the second rising edge of the CLK pin, the ADDR, DI, EN, WR, and RST pins are sampled again. The EN and WE pins are High indicating a write operation. The DO bus mirrors

the DI bus. The DI bus is written to the memory location 0x0F.

At the third rising edge of the CLK pin, the ADDR, DI, EN, WR, and RST pins are sampled again. The EN pin is High and the WE pin is Low indicating a read operation. The DO bus contains the contents of the memory location 0x7E as indicated by the ADDR bus.

At the fourth rising edge of the CLK pin, the ADDR, DI, EN, WR, and RST pins are sampled again. The EN pin is Low indicating that the block RAM memory is now disabled. The DO bus retains the last value.

#### **Dual Port Timing**

Figure 34 shows a timing diagram for a true dual-port read/write block RAM memory. The clock on port A has a longer period than the clock on Port B. The timing parameter  $T_{BCCS}$ , (clock-to-clock setup) is shown on this diagram. The parameter,  $T_{BCCS}$  is violated once in the diagram. All other timing parameters are identical to the single port version shown in Figure 33.

T<sub>BCCS</sub> is only of importance when the address of both ports are the same and at least one port is performing a write operation. When the clock-to-clock set-up parameter is violated for a WRITE-WRITE condition, the contents of the memory at that location will be invalid. When the clock-to-clock set-up parameter is violated for a WRITE-READ condition, the contents of the memory will be correct, but the read port will have invalid data. At the first rising edge of the CLKA, memory location 0x00 is to be written with the value 0xAAAA and is mirrored on the DOA bus. The last operation of Port B was a read to the same memory location 0x00. The DOB bus of Port B does not change with the new value on Port A, and retains the last read value. A short time later, Port B executes another read to memory location 0x00, and the DOB bus now reflects the new memory value written by Port A.

At the second rising edge of CLKA, memory location 0x7E is written with the value 0x9999 and is mirrored on the DOA bus. Port B then executes a read operation to the same memory location without violating the T<sub>BCCS</sub> parameter and the DOB reflects the new memory values written by Port A.

support of a wide variety of applications, from general purpose standard applications to high-speed low-voltage memory busses.

Versatile I/O blocks also provide selectable output drive strengths and programmable slew rates for the LVTTL output buffers, as well as an optional, programmable weak pull-up, weak pull-down, or weak "keeper" circuit ideal for use in external bussing applications.

Each Input/Output Block (IOB) includes three registers, one each for the input, output, and 3-state signals within the IOB. These registers are optionally configurable as either a D-type flip-flop or as a level sensitive latch.

The input buffer has an optional delay element used to guarantee a zero hold time requirement for input signals registered within the IOB.

The Versatile I/O features also provide dedicated resources for input reference voltage ( $V_{REF}$ ) and output source voltage ( $V_{CCO}$ ), along with a convenient banking system that simplifies board design.

By taking advantage of the built-in features and wide variety of I/O standards supported by the Versatile I/O features, system-level design and board design can be greatly simplified and improved.

#### **Fundamentals**

Modern bus applications, pioneered by the largest and most influential companies in the digital electronics industry, are commonly introduced with a new I/O standard tailored specifically to the needs of that application. The bus I/O standards provide specifications to other vendors who create products designed to interface with these applications. Each standard often has its own specifications for current, voltage, I/O buffering, and termination techniques.

The ability to provide the flexibility and time-to-market advantages of programmable logic is increasingly dependent on the capability of the programmable logic device to support an ever increasing variety of I/O standards

The Versatile I/O resources feature highly configurable input and output buffers which provide support for a wide variety of I/O standards. As shown in Table 15, each buffer type can support a variety of voltage requirements.

# Table 15: Versatile I/O Supported Standards (Typical Values)

I/O Standard	Input Reference Voltage (V <sub>REF</sub> )	Output Source Voltage (V <sub>CCO</sub> )	Board Termination Voltage (V <sub>TT</sub> )
LVTTL (2-24 mA)	N/A	3.3	N/A
LVCMOS2	N/A	2.5	N/A
PCI (3V/5V, 33 MHz/66 MHz)	N/A	3.3	N/A
GTL	0.8	N/A	1.2
GTL+	1.0	N/A	1.5
HSTL Class I	0.75	1.5	0.75
HSTL Class III	0.9	1.5	1.5
HSTL Class IV	0.9	1.5	1.5
SSTL3 Class I and II	1.5	3.3	1.5
SSTL2 Class I and II	1.25	2.5	1.25
СТТ	1.5	3.3	1.5
AGP-2X	1.32	3.3	N/A

#### **Overview of Supported I/O Standards**

This section provides a brief overview of the I/O standards supported by all Spartan-II devices.

While most I/O standards specify a range of allowed voltages, this document records typical voltage values only. Detailed information on each specification may be found on the Electronic Industry Alliance JEDEC website at <a href="http://www.jedec.org">http://www.jedec.org</a>. For more details on the I/O standards and termination application examples, see <a href="http://www.seetandards">XAPP179</a>, "Using SelectIO Interfaces in Spartan-II and Spartan-IIE FPGAs."

#### LVTTL — Low-Voltage TTL

The Low-Voltage TTL (LVTTL) standard is a general purpose EIA/JESDSA standard for 3.3V applications that uses an LVTTL input buffer and a Push-Pull output buffer. This standard requires a 3.3V output source voltage ( $V_{CCO}$ ), but does not require the use of a reference voltage ( $V_{REF}$ ) or a termination voltage ( $V_{TT}$ ).

#### LVCMOS2 — Low-Voltage CMOS for 2.5V

The Low-Voltage CMOS for 2.5V or lower (LVCMOS2) standard is an extension of the LVCMOS standard (JESD 8.5) used for general purpose 2.5V applications. This standard requires a 2.5V output source voltage ( $V_{CCO}$ ), but does not require the use of a reference voltage ( $V_{REF}$ ) or a board termination voltage ( $V_{TT}$ ).

LVTTL output buffers have selectable drive strengths.

The format for LVTTL OBUF primitive names is as follows.

OBUF <slew rate> <drive strength>

<slew\_rate> is either F (Fast), or S (Slow) and <drive\_strength> is specified in milliamps (2, 4, 6, 8, 12, 16, or 24). The default is slew rate limited with 12 mA drive.

OBUF placement restrictions require that within a given  $V_{CCO}$  bank each OBUF share the same output source drive voltage. Input buffers of any type and output buffers that do not require  $V_{CCO}$  can be placed within any  $V_{CCO}$  bank. Table 17 summarizes the output compatibility requirements. The LOC property can specify a location for the OBUF.

# Table 17: Output Standards Compatibility Requirements

Rule 1	Only outputs with standards which share compatible $\rm V_{\rm CCO}$ may be used within the same bank.
Rule 2	There are no placement restrictions for outputs with standards that do not require a $\rm V_{\rm CCO}$
V <sub>CCO</sub>	Compatible Standards
3.3	LVTTL, SSTL3_I, SSTL3_II, CTT, AGP, GTL, GTL+, PCI33_3, PCI66_3
2.5	SSTL2_I, SSTL2_II, LVCMOS2, GTL, GTL+
1.5	HSTL_I, HSTL_III, HSTL_IV, GTL, GTL+

#### OBUFT

The generic 3-state output buffer OBUFT, shown in Figure 39, typically implements 3-state outputs or bidirectional I/O.

With no extension or property specified for the generic OBUFT primitive, the assumed standard is slew rate limited LVTTL with 12 mA drive strength.

The LVTTL OBUFT can support one of two slew rate modes to minimize bus transients. By default, the slew rate for each output buffer is reduced to minimize power bus transients when switching non-critical signals.

LVTTL 3-state output buffers have selectable drive strengths.

The format for LVTTL OBUFT primitive names is as follows.

OBUFT\_<slew\_rate>\_<drive\_strength>

<slew\_rate> can be either F (Fast), or S (Slow) and <drive\_strength> is specified in milliamps (2, 4, 6, 8, 12, 16, or 24).



DS001\_39\_032300

Figure 39: 3-State Output Buffer Primitive (OBUFT

The Versatile I/O OBUFT placement restrictions require that within a given V<sub>CCO</sub> bank each OBUFT share the same output source drive voltage. Input buffers of any type and output buffers that do not require V<sub>CCO</sub> can be placed within the same V<sub>CCO</sub> bank.

The LOC property can specify a location for the OBUFT.

3-state output buffers and bidirectional buffers can have either a weak pull-up resistor, a weak pull-down resistor, or a weak "keeper" circuit. Control this feature by adding the appropriate primitive to the output net of the OBUFT (PULLUP, PULLDOWN, or KEEPER).

The weak "keeper" circuit requires the input buffer within the IOB to sample the I/O signal. So, OBUFTs programmed for an I/O standard that requires a  $V_{REF}$  have automatic placement of a  $V_{REF}$  in the bank with an OBUFT configured with a weak "keeper" circuit. This restriction does not affect most circuit design as applications using an OBUFT configured with a weak "keeper" typically implement a bidirectional I/O. In this case the IBUF (and the corresponding  $V_{REF}$ ) are explicitly placed.

The LOC property can specify a location for the OBUFT.

#### IOBUF

Use the IOBUF primitive for bidirectional signals that require both an input buffer and a 3-state output buffer with an active high 3-state pin. The generic input/output buffer IOBUF appears in Figure 40.

With no extension or property specified for the generic IOBUF primitive, the assumed standard is LVTTL input buffer and slew rate limited LVTTL with 12 mA drive strength for the output buffer.

The LVTTL IOBUF can support one of two slew rate modes to minimize bus transients. By default, the slew rate for each output buffer is reduced to minimize power bus transients when switching non-critical signals.

LVTTL bidirectional buffers have selectable output drive strengths.

The format for LVTTL IOBUF primitive names is as follows:

property. This property could have one of the following seven values.

DRIVE=2 DRIVE=4 DRIVE=6 DRIVE=8 DRIVE=12 (Default) DRIVE=16 DRIVE=24

# **Design Considerations**

## Reference Voltage (V<sub>RFF</sub>) Pins

Low-voltage I/O standards with a differential amplifier input buffer require an input reference voltage (V<sub>RFF</sub>). Provide the V<sub>RFF</sub> as an external signal to the device.

The voltage reference signal is "banked" within the device on a half-edge basis such that for all packages there are eight independent V<sub>RFF</sub> banks internally. See Figure 36, page 39 for a representation of the I/O banks. Within each bank approximately one of every six I/O pins is automatically configured as a V<sub>RFF</sub> input.

Within each V<sub>REF</sub> bank, any input buffers that require a V<sub>RFF</sub> signal must be of the same type. Output buffers of any type and input buffers can be placed without requiring a reference voltage within the same V<sub>REF</sub> bank.

# Output Drive Source Voltage (V<sub>CCO</sub>) Pins

Many of the low voltage I/O standards supported by Versatile I/Os require a different output drive source voltage  $(V_{CCO})$ . As a result each device can often have to support multiple output drive source voltages.

The V<sub>CCO</sub> supplies are internally tied together for some packages. The VQ100 and the PQ208 provide one combined  $V_{\mbox{\scriptsize CCO}}$  supply. The TQ144 and the CS144 packages provide four independent V<sub>CCO</sub> supplies. The FG256 and the FG456 provide eight independent V<sub>CCO</sub> supplies.

Output buffers within a given  $V_{CCO}$  bank must share the same output drive source voltage. Input buffers for LVTTL, LVCMOS2, PCI33\_3, and PCI 66\_3 use the V<sub>CCO</sub> voltage for Input V<sub>CCO</sub> voltage.

#### Transmission Line Effects

The delay of an electrical signal along a wire is dominated by the rise and fall times when the signal travels a short distance. Transmission line delays vary with inductance and capacitance, but a well-designed board can experience delays of approximately 180 ps per inch.

Transmission line effects, or reflections, typically start at 1.5" for fast (1.5 ns) rise and fall times. Poor (or non-existent) termination or changes in the transmission line impedance cause these reflections and can cause additional delay in longer traces. As system speeds continue to increase, the effect of I/O delays can become a limiting factor and therefore transmission line termination becomes increasingly more important.

#### **Termination Techniques**

A variety of termination techniques reduce the impact of transmission line effects.

The following lists output termination techniques:

None Series Parallel (Shunt) Series and Parallel (Series-Shunt)

Input termination techniques include the following:

None Parallel (Shunt)

These termination techniques can be applied in any combination. A generic example of each combination of termination methods appears in Figure 41.





Unterminated Output Driving a Parallel Terminated Input





Series Terminated Output Driving

Series-Parallel Terminated Output

Series Terminated Output



Driving a Parallel Terminated Input VTT





DS001 41 032300

Figure 41: Overview of Standard Input and Output **Termination Methods** 

# Simultaneous Switching Guidelines

Ground bounce can occur with high-speed digital ICs when multiple outputs change states simultaneously, causing undesired transient behavior on an output, or in the internal logic. This problem is also referred to as the Simultaneous Switching Output (SSO) problem.

Ground bounce is primarily due to current changes in the combined inductance of ground pins, bond wires, and

#### **IOB Output Switching Characteristics**

Output delays terminating at a pad are specified for LVTTL with 12 mA drive and fast slew rate. For other standards, adjust the delays with the values shown in "IOB Output Delay Adjustments for Different Standards," page 59.

		Speed Grade				
		-6		-5		
Symbol	Description	Min	Max	Min	Max	Units
Propagation Delays	5					
T <sub>IOOP</sub>	O input to pad	-	2.9	-	3.4	ns
T <sub>IOOLP</sub>	O input to pad via transparent latch	-	3.4	-	4.0	ns
3-state Delays		1				
T <sub>IOTHZ</sub>	T input to pad high-impedance <sup>(1)</sup>	-	2.0	-	2.3	ns
T <sub>IOTON</sub>	T input to valid data on pad	-	3.0	-	3.6	ns
T <sub>IOTLPHZ</sub>	T input to pad high impedance via transparent latch <sup>(1)</sup>	-	2.5	-	2.9	ns
T <sub>IOTLPON</sub>	T input to valid data on pad via transparent latch	-	3.5	-	4.2	ns
T <sub>GTS</sub>	GTS to pad high impedance <sup>(1)</sup>	-	5.0	-	5.9	ns
Sequential Delays		1	I	1		
T <sub>IOCKP</sub>	Clock CLK to pad	-	2.9	-	3.4	ns
Т <sub>ЮСКНZ</sub>	Clock CLK to pad high impedance (synchronous) <sup>(1)</sup>	-	2.3	-	2.7	ns
T <sub>IOCKON</sub>	Clock CLK to valid data on pad (synchronous)	-	3.3	-	4.0	ns
Setup/Hold Times	with Respect to Clock CLK <sup>(2)</sup>	1	l.			
TIOOCK / TIOCKO	O input	1.1/0	-	1.3/0	-	ns
T <sub>IOOCECK</sub> /	OCE input	0.9 / 0.01	-	0.9/0.01	-	ns
TIOCKOCE						
T <sub>IOSRCKO</sub> /	SR input (OFF)	1.2/0	-	1.3 / 0	-	ns
TIOCKOSR				/ -		
TIOTCK / TIOCKT	3-state setup times, T input	0.8/0	-	0.9/0	-	ns
Т <sub>ІОТСЕСК</sub> /	3-state setup times, TCE input	1.0/0	-	1.0/0	-	ns
		11/0		10/0		
	3-state setup times, SK input (TFF)	1.170	-	1.2/0	-	ns
Set/Reset Delays						
	SR input to pad (asynchronous)	_	37	_	44	ns
	SR input to pad high impedance (asynchronous) <sup>(1)</sup>	-	3.1	-	37	ns
	SR input to valid data on pad (asynchronous)	-	4 1	-	49	ns
	GSR to pad	_	9.1	_	11 7	ns
' IOGSRQ	OUN ID Pau	-	9.9	-	11.7	115

Notes:

1. Three-state turn-off delays should not be adjusted.

2. A zero hold time listing indicates no hold time or a negative hold time.

#### **CLB Arithmetic Switching Characteristics**

Setup times not listed explicitly can be approximated by decreasing the combinatorial delays by the setup time adjustment listed. Precise values are provided by the timing analyzer.

		Speed Grade				
		-6			5	-
Symbol	Description	Min	Мах	Min	Мах	Units
Combinatorial Dela	ays					
T <sub>OPX</sub>	F operand inputs to X via XOR	-	0.8	-	0.9	ns
T <sub>OPXB</sub>	F operand input to XB output	-	1.3	-	1.5	ns
T <sub>OPY</sub>	F operand input to Y via XOR	-	1.7	-	2.0	ns
Т <sub>ОРҮВ</sub>	F operand input to YB output	-	1.7	-	2.0	ns
T <sub>OPCYF</sub>	F operand input to COUT output	-	1.3	-	1.5	ns
T <sub>OPGY</sub>	G operand inputs to Y via XOR	-	0.9	-	1.1	ns
T <sub>OPGYB</sub>	G operand input to YB output	-	1.6	-	2.0	ns
T <sub>OPCYG</sub>	G operand input to COUT output	-	1.2	-	1.4	ns
T <sub>BXCY</sub>	BX initialization input to COUT	-	0.9	-	1.0	ns
T <sub>CINX</sub>	CIN input to X output via XOR	-	0.4	-	0.5	ns
T <sub>CINXB</sub>	CIN input to XB	-	0.1	-	0.1	ns
T <sub>CINY</sub>	CIN input to Y via XOR	-	0.5	-	0.6	ns
T <sub>CINYB</sub>	CIN input to YB	-	0.6	-	0.7	ns
T <sub>BYP</sub>	CIN input to COUT output	-	0.1	-	0.1	ns
Multiplier Operatio	n					
T <sub>FANDXB</sub>	F1/2 operand inputs to XB output via AND	-	0.5	-	0.5	ns
T <sub>FANDYB</sub>	F1/2 operand inputs to YB output via AND	-	0.9	-	1.1	ns
T <sub>FANDCY</sub>	F1/2 operand inputs to COUT output via AND	-	0.5	-	0.6	ns
T <sub>GANDYB</sub>	G1/2 operand inputs to YB output via AND	-	0.6	-	0.7	ns
T <sub>GANDCY</sub>	G1/2 operand inputs to COUT output via AND	-	0.2	-	0.2	ns
Setup/Hold Times	with Respect to Clock CLK <sup>(1)</sup>					
Т <sub>ССКХ</sub> / Т <sub>СКСХ</sub>	CIN input to FFX	1.1/0	-	1.2/0	-	ns
T <sub>CCKY</sub> / T <sub>CKCY</sub>	CIN input to FFY	1.2 / 0	-	1.3/0	-	ns

Notes:

1. A zero hold time listing indicates no hold time or a negative hold time.

Package	Leads	Туре	Maximum I/O	Lead Pitch (mm)	Footprint Area (mm)	Height (mm)	Mass <sup>(1)</sup> (g)
VQ100 / VQG100	100	Very Thin Quad Flat Pack (VQFP)	60	0.5	16 x 16	1.20	0.6
TQ144 / TQG144	144	Thin Quad Flat Pack (TQFP)	92	0.5	22 x 22	1.60	1.4
CS144 / CSG144	144	Chip Scale Ball Grid Array (CSBGA)	92	0.8	12 x 12	1.20	0.3
PQ208 / PQG208	208	Plastic Quad Flat Pack (PQFP)	140	0.5	30.6 x 30.6	3.70	5.3
FG256 / FGG256	256	Fine-pitch Ball Grid Array (FBGA)	176	1.0	17 x 17	2.00	0.9
FG456 / FGG456	456	Fine-pitch Ball Grid Array (FBGA)	284	1.0	23 x 23	2.60	2.2

#### Table 36: Spartan-II Family Package Options

#### Notes:

1. Package mass is  $\pm 10\%$ .

Note: Some early versions of Spartan-II devices, including the XC2S15 and XC2S30 ES devices and the XC2S150 with date code 0045 or earlier, included a power-down pin. For more information, see <u>Answer Record 10500</u>.

# VCCO Banks

Some of the I/O standards require specific V<sub>CCO</sub> voltages. These voltages are externally connected to device pins that serve groups of IOBs, called banks. Eight I/O banks result from separating each edge of the FPGA into two banks (see Figure 3 in Module 2). Each bank has multiple V<sub>CCO</sub> pins which must be connected to the same voltage. In the smaller packages, the V<sub>CCO</sub> pins are connected between banks, effectively reducing the number of independent banks available (see Table 37). These interconnected banks are shown in the Pinout Tables with V<sub>CCO</sub> pads for multiple banks connected to the same pin.

#### Table 37: Independent VCCO Banks Available

Package	VQ100	CS144	FG256
	PQ208	TQ144	FG456
Independent Banks	1	4	8

# Package Overview

Table 36 shows the six low-cost, space-saving productionpackage styles for the Spartan-II family.

Each package style is available in an environmentally friendly lead-free (Pb-free) option. The Pb-free packages include an extra 'G' in the package style name. For example, the standard "CS144" package becomes "CSG144" when ordered as the Pb-free option. Leaded (non-Pb-free) packages may be available for selected devices, with the same pin-out and without the "G" in the ordering code; contact Xilinx sales for more information. The mechanical dimensions of the standard and Pb-free packages are similar, as shown in the mechanical drawings provided in Table 38. For additional package information, see <u>UG112</u>: *Device Package User Guide*.

#### **Mechanical Drawings**

Detailed mechanical drawings for each package type are available from the Xilinx web site at the specified location in Table 38.

Material Declaration Data Sheets (MDDS) are also available on the <u>Xilinx web site</u> for each package.

#### Table 38: Xilinx Package Documentation

Package	Drawing	MDDS
VQ100	Package Drawing	PK173_VQ100
VQG100		PK130_VQG100
TQ144	Package Drawing	PK169_TQ144
TQG144		PK126_TQG144
CS144	Package Drawing	PK149_CS144
CSG144		PK103_CSG144
PQ208	Package Drawing	PK166_PQ208
PQG208		PK123_PQG208
FG256	Package Drawing	PK151_FG256
FGG256		PK105_FGG256
FG456	Package Drawing	PK154_FG456
FGG456		PK109_FGG456

## XC2S30 Device Pinouts (Continued)

XC2S30 Pad Name						Bndry
Function	Bank	VQ100	TQ144	CS144	PQ208	Scan
I/O	4	-	-	-	P87	295
I/O	4	-	-	-	P88	298
I/O	4	-	P84	K8	P89	301
I/O	4	-	P83	N9	P90	304
V <sub>CCINT</sub>	-	P42	P82	M9	P91	-
V <sub>CCO</sub>	4	-	-	-	P92	-
GND	-	-	P81	L9	P93	-
I/O	4	P43	P80	K9	P94	307
I/O	4	P44	P79	N10	P95	310
I/O	4	-	P78	M10	P96	313
I/O, V <sub>REF</sub>	4	P45	P77	L10	P98	316
I/O	4	-	-	-	P99	319
I/O	4	-	P76	N11	P100	322
I/O	4	P46	P75	M11	P101	325
I/O	4	P47	P74	L11	P102	328
GND	-	P48	P73	N12	P103	-
DONE	3	P49	P72	M12	P104	331
V <sub>CCO</sub>	4	P50	P71	N13	P105	-
V <sub>CCO</sub>	3	P50	P70	M13	P105	-
PROGRAM	-	P51	P69	L12	P106	334
I/O (INIT)	3	P52	P68	L13	P107	335
I/O (D7)	3	P53	P67	K10	P108	338
I/O	3	-	P66	K11	P109	341
I/O	3	-	-	-	P110	344
I/O, V <sub>REF</sub>	3	P54	P65	K12	P111	347
I/O	3	-	P64	K13	P113	350
I/O	3	P55	P63	J10	P114	353
I/O (D6)	3	P56	P62	J11	P115	356
GND	-	-	P61	J12	P116	-
V <sub>CCO</sub>	3	-	-	-	P117	-
I/O (D5)	3	P57	P60	J13	P119	359
I/O	3	P58	P59	H10	P120	362
I/O	3	-	-	-	P121	365
I/O	3	-	-	-	P122	368
I/O	3	-	-	-	P123	371
GND	-	-	-	-	P124	-
I/O, V <sub>REF</sub>	3	P59	P58	H11	P125	374
I/O (D4)	3	P60	P57	H12	P126	377
I/O	3	-	P56	H13	P127	380
V <sub>CCINT</sub>	-	P61	P55	G12	P128	-
I/O, TRDY <sup>(1)</sup>	3	P62	P54	G13	P129	386
., e,	•			0.0	=•	

#### XC2S30 Device Pinouts (Continued)

XC2S30 Pad Name						Bndry
Function	Bank	VQ100	TQ144	CS144	PQ208	Scan
V <sub>CCO</sub>	3	P63	P53	G11	P130	-
V <sub>CCO</sub>	2	P63	P53	G11	P130	-
GND	-	P64	P52	G10	P131	-
I/O, IRDY <sup>(1)</sup>	2	P65	P51	F13	P132	389
I/O	2	-	-	-	P133	392
I/O	2	-	P50	F12	P134	395
I/O (D3)	2	P66	P49	F11	P135	398
I/O, V <sub>REF</sub>	2	P67	P48	F10	P136	401
GND	-	-	-	-	P137	-
I/O	2	-	-	-	P138	404
I/O	2	-	-	-	P139	407
I/O	2	-	-	-	P140	410
I/O	2	P68	P47	E13	P141	413
I/O (D2)	2	P69	P46	E12	P142	416
V <sub>CCO</sub>	2	-	-	-	P144	-
GND	-	-	P45	E11	P145	-
I/O (D1)	2	P70	P44	E10	P146	419
I/O	2	P71	P43	D13	P147	422
I/O	2	-	P42	D12	P148	425
I/O, V <sub>REF</sub>	2	P72	P41	D11	P150	428
I/O	2	-	-	-	P151	431
I/O	2	-	P40	C13	P152	434
I/O (DIN, D0)	2	P73	P39	C12	P153	437
I/O (DOUT, BUSY)	2	P74	P38	C11	P154	440
CCLK	2	P75	P37	B13	P155	443
V <sub>CCO</sub>	2	P76	P36	B12	P156	-
V <sub>CCO</sub>	1	P76	P35	A13	P156	-
TDO	2	P77	P34	A12	P157	-
GND	-	P78	P33	B11	P158	-
TDI	-	P79	P32	A11	P159	-
I/O (CS)	1	P80	P31	D10	P160	0
I/O (WRITE)	1	P81	P30	C10	P161	3
I/O	1	-	P29	B10	P162	6
I/O	1	-	-	-	P163	9
I/O, V <sub>REF</sub>	1	P82	P28	A10	P164	12
I/O	1	-	-	-	P166	15
I/O	1	P83	P27	D9	P167	18
I/O	1	P84	P26	C9	P168	21
GND	-	-	P25	B9	P169	-
V <sub>CCO</sub>	1	-	-	-	P170	-

#### **XC2S50 Device Pinouts**

XC2S50 Pad N	Name				Bndry
Function	Bank	TQ144	PQ208	FG256	Scan
GND	-	P143	P1	GND*	-
TMS	-	P142	P2	D3	-
I/O	7	P141	P3	C2	149
I/O	7	-	-	A2	152
I/O	7	P140	P4	B1	155
I/O	7	-	-	E3	158
I/O	7	-	P5	D2	161
GND	-	-	-	GND*	-
I/O, V <sub>REF</sub>	7	P139	P6	C1	164
I/O	7	-	P7	F3	167
I/O	7	-	-	E2	170
I/O	7	P138	P8	E4	173
I/O	7	P137	P9	D1	176
I/O	7	P136	P10	E1	179
GND	-	P135	P11	GND*	-
V <sub>CCO</sub>	7	-	P12	V <sub>CCO</sub> Bank 7*	-
V <sub>CCINT</sub>	-	-	P13	V <sub>CCINT</sub> *	-
I/O	7	P134	P14	F2	182
I/O	7	P133	P15	G3	185
I/O	7	-	-	F1	188
I/O	7	-	P16	F4	191
I/O	7	-	P17	F5	194
I/O	7	-	P18	G2	197
GND	-	-	P19	GND*	-
I/O, V <sub>REF</sub>	7	P132	P20	H3	200
I/O	7	P131	P21	G4	203
I/O	7	-	-	H2	206
I/O	7	P130	P22	G5	209
I/O	7	-	P23	H4	212
I/O, IRDY <sup>(1)</sup>	7	P129	P24	G1	215
GND	-	P128	P25	GND*	-
V <sub>CCO</sub>	7	P127	P26	V <sub>CCO</sub> Bank 7*	-
V <sub>CCO</sub>	6	P127	P26	V <sub>CCO</sub> Bank 6*	-
I/O, TRDY <sup>(1)</sup>	6	P126	P27	J2	218
V <sub>CCINT</sub>	-	P125	P28	$V_{CCINT}^{*}$	-
I/O	6	P124	P29	H1	224
I/O	6	-	-	J4	227
I/O	6	P123	P30	J1	230
I/O, V <sub>REF</sub>	6	P122	P31	J3	233

# XC2S50 Device Pinouts (Continued)

XC2S50 Pad Name					Bndry
Function	Bank	TQ144	PQ208	FG256	Scan
GND	-	-	P32	GND*	-
I/O	6	-	P33	K5	236
I/O	6	-	P34	K2	239
I/O	6	-	P35	K1	242
I/O	6	-	-	K3	245
I/O	6	P121	P36	L1	248
I/O	6	P120	P37	L2	251
V <sub>CCINT</sub>	-	-	P38	V <sub>CCINT</sub> *	-
V <sub>CCO</sub>	6	-	P39	V <sub>CCO</sub> Bank 6*	-
GND	-	P119	P40	GND*	-
I/O	6	P118	P41	K4	254
I/O	6	P117	P42	M1	257
I/O	6	P116	P43	L4	260
I/O	6	-	-	M2	263
I/O	6	-	P44	L3	266
I/O, V <sub>REF</sub>	6	P115	P45	N1	269
GND	-	-	-	GND*	-
I/O	6	-	P46	P1	272
I/O	6	-	-	L5	275
I/O	6	P114	P47	N2	278
I/O	6	-	-	M4	281
I/O	6	P113	P48	R1	284
I/O	6	P112	P49	M3	287
M1	-	P111	P50	P2	290
GND	-	P110	P51	GND*	-
MO	-	P109	P52	N3	291
V <sub>CCO</sub>	6	P108	P53	V <sub>CCO</sub> Bank 6*	-
V <sub>CCO</sub>	5	P107	P53	V <sub>CCO</sub> Bank 5*	-
M2	-	P106	P54	R3	292
I/O	5	-	-	N5	299
I/O	5	P103	P57	T2	302
I/O	5	-	-	P5	305
I/O	5	-	P58	Т3	308
GND	-	-	-	GND*	-
I/O, V <sub>REF</sub>	5	P102	P59	T4	311
I/O	5	-	P60	M6	314
I/O	5	-	-	T5	317
I/O	5	P101	P61	N6	320
I/O	5	P100	P62	R5	323

## XC2S150 Device Pinouts (Continued)

XC2S150 Pad Name					Bndry
Function	Bank	PQ208	FG256	FG456	Scan
I/O	4	P90	R11	AA15	595
V <sub>CCINT</sub>	-	P91	V <sub>CCINT</sub> *	V <sub>CCINT</sub> *	-
V <sub>CCO</sub>	4	P92	V <sub>CCO</sub> Bank 4*	V <sub>CCO</sub> Bank 4*	-
GND	-	P93	GND*	GND*	-
I/O	4	P94	M11	Y15	598
I/O, V <sub>REF</sub>	4	P95	T11	AB16	601
I/O	4	-	-	AB17	604
I/O	4	P96	N11	V15	607
I/O	4	-	R12	Y16	610
I/O	4	-	-	AA17	613
I/O	4	-	-	W16	616
I/O	4	P97	P11	AB18	619
I/O, V <sub>REF</sub>	4	P98	T12	AB19	622
V <sub>CCO</sub>	4	-	V <sub>CCO</sub> Bank 4*	V <sub>CCO</sub> Bank 4*	-
GND	-	-	GND*	GND*	-
I/O	4	P99	T13	Y17	625
I/O	4	-	N12	V16	628
I/O	4	-	-	AA18	631
I/O	4	-	-	W17	634
I/O	4	P100	R13	AB20	637
GND	-	-	GND*	GND*	-
I/O	4	-	P12	AA19	640
I/O	4	-	-	V17	643
I/O	4	-	-	Y18	646
I/O	4	P101	P13	AA20	649
I/O	4	P102	T14	W18	652
GND	-	P103	GND*	GND*	-
DONE	3	P104	R14	Y19	655
V <sub>CCO</sub>	4	P105	V <sub>CCO</sub> Bank 4*	V <sub>CCO</sub> Bank 4*	-
V <sub>CCO</sub>	3	P105	V <sub>CCO</sub> Bank 3*	V <sub>CCO</sub> Bank 3*	-
PROGRAM	-	P106	P15	W20	658
I/O (INIT)	3	P107	N15	V19	659
I/O (D7)	3	P108	N14	Y21	662
I/O	3	-	-	V20	665
I/O	3	-	-	AA22	668
I/O	3	-	T15	W21	671
GND	-	-	GND*	GND*	-
I/O	3	P109	M13	U20	674

# XC2S150 Device Pinouts (Continued)

XC2S150 Pad Name					Bndry
Function	Bank	PQ208	FG256	FG456	Scan
I/O	3	-	-	U19	677
I/O	3	-	-	V21	680
I/O	3	-	R16	T18	683
I/O	3	P110	M14	W22	686
GND	-	-	GND*	GND*	-
V <sub>CCO</sub>	3	-	V <sub>CCO</sub> Bank 3*	V <sub>CCO</sub> Bank 3*	-
I/O, V <sub>REF</sub>	3	P111	L14	U21	689
I/O	3	P112	M15	T20	692
I/O	3	-	-	T19	695
I/O	3	-	-	V22	698
I/O	3	-	L12	T21	701
I/O	3	P113	P16	R18	704
I/O	3	-	-	U22	707
I/O, V <sub>REF</sub>	3	P114	L13	R19	710
I/O (D6)	3	P115	N16	T22	713
GND	-	P116	GND*	GND*	-
V <sub>CCO</sub>	3	P117	V <sub>CCO</sub> Bank 3*	V <sub>CCO</sub> Bank 3*	-
V <sub>CCINT</sub>	-	P118	V <sub>CCINT</sub> *	V <sub>CCINT</sub> *	-
I/O (D5)	3	P119	M16	R21	716
I/O	3	P120	K14	P18	719
I/O	3	-	-	P19	725
I/O	3	-	L16	P20	728
I/O	3	P121	K13	P21	731
I/O	3	-	-	N19	734
I/O	3	P122	L15	N18	740
I/O	3	P123	K12	N20	743
GND	-	P124	GND*	GND*	-
V <sub>CCO</sub>	3	-	V <sub>CCO</sub> Bank 3*	V <sub>CCO</sub> Bank 3*	-
I/O, V <sub>REF</sub>	3	P125	K16	N21	746
I/O (D4)	3	P126	J16	N22	749
I/O	3	-	J14	M19	752
I/O	3	P127	K15	M20	755
I/O	3	-	-	M18	758
V <sub>CCINT</sub>	-	P128	V <sub>CCINT</sub> *	V <sub>CCINT</sub> *	-
I/O, TRDY <sup>(1)</sup>	3	P129	J15	M22	764
V <sub>cco</sub>	3	P130	V <sub>CCO</sub> Bank 3*	V <sub>CCO</sub> Bank 3*	-
V <sub>cco</sub>	2	P130	V <sub>CCO</sub> Bank 2*	V <sub>CCO</sub> Bank 2*	-
GND	-	P131	GND*	GND*	-

#### **XC2S200** Device Pinouts

XC2S200 Pad	Name				Bndry
Function	Bank	PQ208	FG256	FG456	Scan
GND	-	P1	GND*	GND*	-
TMS	-	P2	D3	D3	-
I/O	7	P3	C2	B1	257
I/O	7	-	-	E4	263
I/O	7	-	-	C1	266
I/O	7	-	A2	F5	269
GND	-	-	GND*	GND*	-
I/O, V <sub>REF</sub>	7	P4	B1	D2	272
I/O	7	-	-	E3	275
I/O	7	-	-	F4	281
GND	-	-	GND*	GND*	-
I/O	7	-	E3	G5	284
I/O	7	P5	D2	F3	287
GND	-	-	GND*	GND*	-
V <sub>CCO</sub>	7	-	V <sub>CCO</sub> Bank 7*	V <sub>CCO</sub> Bank 7*	-
I/O, V <sub>REF</sub>	7	P6	C1	E2	290
I/O	7	P7	F3	E1	293
I/O	7	-	-	G4	296
I/O	7	-	-	G3	299
I/O	7	-	E2	H5	302
GND	-	-	GND*	GND*	-
I/O	7	P8	E4	F2	305
I/O	7	-	-	F1	308
I/O, V <sub>REF</sub>	7	P9	D1	H4	314
I/O	7	P10	E1	G1	317
GND	-	P11	GND*	GND*	-
V <sub>CCO</sub>	7	P12	V <sub>CCO</sub> Bank 7*	V <sub>CCO</sub> Bank 7*	-
V <sub>CCINT</sub>	-	P13	V <sub>CCINT</sub> *	V <sub>CCINT</sub> *	-
I/O	7	P14	F2	H3	320
I/O	7	P15	G3	H2	323
I/O	7	-	-	J4	326
I/O	7	-	-	H1	329
I/O	7	-	F1	J5	332
GND	-	-	GND*	GND*	-
I/O	7	P16	F4	J2	335
I/O	7	-	-	J3	338
I/O	7	-	-	J1	341
I/O	7	P17	F5	K5	344
I/O	7	P18	G2	K1	347
GND	-	P19	GND*	GND*	-

## XC2S200 Device Pinouts (Continued)

XC2S200 Pad Name					Bndry
Function	Bank	PQ208	FG256	FG456	Scan
V <sub>CCO</sub>	7	-	V <sub>CCO</sub> Bank 7*	V <sub>CCO</sub> Bank 7*	-
I/O, V <sub>REF</sub>	7	P20	H3	K3	350
I/O	7	P21	G4	K4	353
I/O	7	-	-	K2	359
I/O	7	-	H2	L6	362
I/O	7	P22	G5	L1	365
I/O	7	-	-	L5	368
I/O	7	P23	H4	L4	374
I/O, IRDY <sup>(1)</sup>	7	P24	G1	L3	377
GND	-	P25	GND*	GND*	-
V <sub>CCO</sub>	7	P26	V <sub>CCO</sub> Bank 7*	V <sub>CCO</sub> Bank 7*	-
V <sub>CCO</sub>	6	P26	V <sub>CCO</sub> Bank 6*	V <sub>CCO</sub> Bank 6*	-
I/O, TRDY <sup>(1)</sup>	6	P27	J2	M1	380
V <sub>CCINT</sub>	-	P28	V <sub>CCINT</sub> *	V <sub>CCINT</sub> *	-
I/O	6	-	-	M6	389
I/O	6	P29	H1	M3	392
I/O	6	-	J4	M4	395
I/O	6	-	-	N1	398
I/O	6	P30	J1	M5	404
I/O, V <sub>REF</sub>	6	P31	J3	N2	407
V <sub>CCO</sub>	6	-	V <sub>CCO</sub> Bank 6*	V <sub>CCO</sub> Bank 6*	-
GND	-	P32	GND*	GND*	-
I/O	6	P33	K5	N3	410
I/O	6	P34	K2	N4	413
I/O	6	-	-	P1	416
I/O	6	-	-	N5	419
I/O	6	P35	K1	P2	422
GND	-	-	GND*	GND*	-
I/O	6	-	K3	P4	425
I/O	6	-	-	R1	428
I/O	6	-	-	P5	431
I/O	6	P36	L1	P3	434
I/O	6	P37	L2	R2	437
V <sub>CCINT</sub>	-	P38	$V_{CCINT}^{*}$	$V_{CCINT}^{*}$	-
V <sub>CCO</sub>	6	P39	V <sub>CCO</sub> Bank 6*	V <sub>CCO</sub> Bank 6*	-
GND	-	P40	GND*	GND*	-
I/O	6	P41	K4	T1	440
I/O, V <sub>REF</sub>	6	P42	M1	R4	443