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Embedded - FPGAs, or Field Programmable Gate Arrays, are advanced integrated circuits that offer unparalleled flexibility and performance for digital systems. Unlike traditional fixed-function logic devices, FPGAs can be programmed and reprogrammed to execute a wide array of logical operations, enabling customized functionality tailored to specific applications. This reprogrammability allows developers to iterate designs quickly and implement complex functions without the need for custom hardware.

Applications of Embedded - FPGAs

The versatility of Embedded - FPGAs makes them indispensable in numerous fields. In telecommunications.

Details	
Product Status	Active
Number of LABs/CLBs	384
Number of Logic Elements/Cells	1728
Total RAM Bits	32768
Number of I/O	92
Number of Gates	50000
Voltage - Supply	2.375V ~ 2.625V
Mounting Type	Surface Mount
Operating Temperature	-40°C ~ 100°C (TJ)
Package / Case	144-LQFP
Supplier Device Package	144-TQFP (20x20)
Purchase URL	https://www.e-xfl.com/product-detail/xilinx/xc2s50-5tqg144i

Spartan-II FPGA Family: Introduction and Ordering Information

DS001-1 (v2.8) June 13, 2008

Product Specification

Introduction

The Spartan®-II Field-Programmable Gate Array family gives users high performance, abundant logic resources, and a rich feature set, all at an exceptionally low price. The six-member family offers densities ranging from 15,000 to 200,000 system gates, as shown in Table 1. System performance is supported up to 200 MHz. Features include block RAM (to 56K bits), distributed RAM (to 75,264 bits), 16 selectable I/O standards, and four DLLs. Fast, predictable interconnect means that successive design iterations continue to meet timing requirements.

The Spartan-II family is a superior alternative to mask-programmed ASICs. The FPGA avoids the initial cost, lengthy development cycles, and inherent risk of conventional ASICs. Also, FPGA programmability permits design upgrades in the field with no hardware replacement necessary (impossible with ASICs).

Features

- Second generation ASIC replacement technology
  - Densities as high as 5,292 logic cells with up to 200,000 system gates
  - Streamlined features based on Virtex® FPGA architecture
  - Unlimited reprogrammability
  - Very low cost
  - Cost-effective 0.18 micron process
- System level features
  - SelectRAM™ hierarchical memory:
    - 16 bits/LUT distributed RAM
    - Configurable 4K bit block RAM
    - Fast interfaces to external RAM
  - Fully PCI compliant
  - Low-power segmented routing architecture
  - Full readback ability for verification/observability
  - Dedicated carry logic for high-speed arithmetic
  - Efficient multiplier support
  - Cascade chain for wide-input functions
  - Abundant registers/latches with enable, set, reset
  - Four dedicated DLLs for advanced clock control
  - Four primary low-skew global clock distribution nets
  - IEEE 1149.1 compatible boundary scan logic
- Versatile I/O and packaging
  - Pb-free package options
  - Low-cost packages available in all densities
  - Family footprint compatibility in common packages
  - 16 high-performance interface standards
  - Hot swap Compact PCI friendly
  - Zero hold time simplifies system timing
- Core logic powered at 2.5V and I/Os powered at 1.5V, 2.5V, or 3.3V
- Fully supported by powerful Xilinx® ISE® development system
  - Fully automatic mapping, placement, and routing

Table 1: **Spartan-II FPGA Family Members**

Device	Logic Cells	System Gates (Logic and RAM)	CLB Array (R x C)	Total CLBs	Maximum Available User I/O(1)	Total Distributed RAM Bits	Total Block RAM Bits
XC2S15	432	15,000	8 x 12	96	86	6,144	16K
XC2S30	972	30,000	12 x 18	216	92	13,824	24K
XC2S50	1,728	50,000	16 x 24	384	176	24,576	32K
XC2S100	2,700	100,000	20 x 30	600	176	38,400	40K
XC2S150	3,888	150,000	24 x 36	864	260	55,296	48K
XC2S200	5,292	200,000	28 x 42	1,176	284	75,264	56K

Notes:

1. All user I/O counts do not include the four global clock/user input pins. See details in Table 2, page 4.

Spartan-II Product Availability

Table 2 shows the maximum user I/Os available on the device and the number of user I/Os available for each device/package combination. The four global clock pins are usable as additional user I/Os when not used as a global clock pin. These pins are not included in user I/O counts.

Table 2: **Spartan-II FPGA User I/O Chart(1)**

Device	Maximum User I/O	Available User I/O According to Package Type					
		VQ100 VQG100	TQ144 TQG144	CS144 CSG144	PQ208 PQG208	FG256 FGG256	FG456 FGG456
XC2S15	86	60	86	(Note 2)	-	-	-
XC2S30	92	60	92	92	(Note 2)	-	-
XC2S50	176	-	92	-	140	176	-
XC2S100	176	-	92	-	140	176	(Note 2)
XC2S150	260	-	-	-	140	176	260
XC2S200	284	-	-	-	140	176	284

Notes:
1. All user I/O counts do not include the four global clock/user input pins.
2. Discontinued by PDN2004-01.

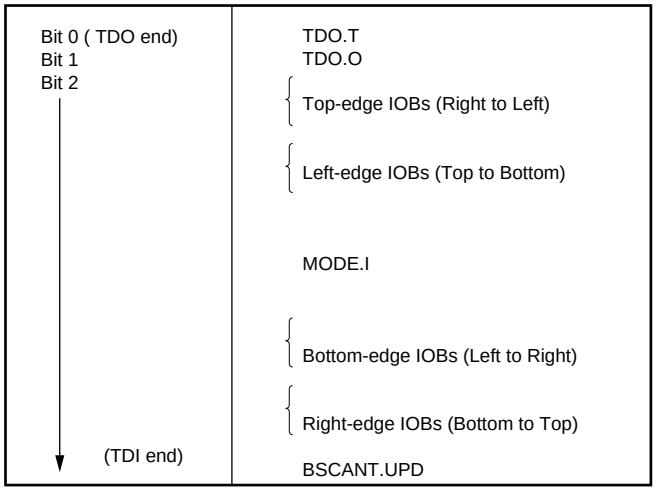


Figure 10: **Boundary Scan Bit Sequence**

Development System

Spartan-II FPGAs are supported by the Xilinx ISE® development tools. The basic methodology for Spartan-II FPGA design consists of three interrelated steps: design entry, implementation, and verification. Industry-standard tools are used for design entry and simulation, while Xilinx provides proprietary architecture-specific tools for implementation.

The Xilinx development system is integrated under a single graphical interface, providing designers with a common user interface regardless of their choice of entry and verification tools. The software simplifies the selection of implementation options with pull-down menus and on-line help.

For HDL design entry, the Xilinx FPGA development system provides interfaces to several synthesis design environments.

A standard interface-file specification, Electronic Design Interchange Format (EDIF), simplifies file transfers into and out of the development system.

Spartan-II FPGAs supported by a unified library of standard functions. This library contains over 400 primitives and macros, ranging from 2-input AND gates to 16-bit accumulators, and includes arithmetic functions, comparators, counters, data registers, decoders, encoders, I/O functions, latches, Boolean functions, multiplexers, shift registers, and barrel shifters.

The design environment supports hierarchical design entry. These hierarchical design elements are automatically combined by the implementation tools. Different design entry tools can be combined within a hierarchical design, thus allowing the most convenient entry method to be used for each portion of the design.

Design Implementation

The place-and-route tools (PAR) automatically provide the implementation flow described in this section. The partitioner takes the EDIF netlist for the design and maps the logic into the architectural resources of the FPGA (CLBs and IOBs, for example). The placer then determines the best locations for these blocks based on their interconnections and the desired performance. Finally, the router interconnects the blocks.

The PAR algorithms support fully automatic implementation of most designs. For demanding applications, however, the user can exercise various degrees of control over the process. User partitioning, placement, and routing information is optionally specified during the design-entry process. The implementation of highly structured designs can benefit greatly from basic floorplanning.

The implementation software incorporates timing-driven placement and routing. Designers specify timing requirements along entire paths during design entry. The timing path analysis routines in PAR then recognize these user-specified requirements and accommodate them.

Timing requirements are entered in a form directly relating to the system requirements, such as the targeted clock frequency, or the maximum allowable delay between two registers. In this way, the overall performance of the system along entire signal paths is automatically tailored to user-generated specifications. Specific timing information for individual nets is unnecessary.

Design Verification

In addition to conventional software simulation, FPGA users can use in-circuit debugging techniques. Because Xilinx devices are infinitely reprogrammable, designs can be verified in real time without the need for extensive sets of software simulation vectors.

The development system supports both software simulation and in-circuit debugging techniques. For simulation, the system extracts the post-layout timing information from the design database, and back-annotates this information into the netlist for use by the simulator. Alternatively, the user can verify timing-critical portions of the design using the static timing analyzer.

For in-circuit debugging, the development system includes a download cable, which connects the FPGA in the target system to a PC or workstation. After downloading the design into the FPGA, the designer can read back the contents of the flip-flops, and so observe the internal logic state. Simple modifications can be downloaded into the system in a matter of minutes.

Signals

There are two kinds of pins that are used to configure Spartan-II devices: Dedicated pins perform only specific configuration-related functions; the other pins can serve as general purpose I/Os once user operation has begun.

The dedicated pins comprise the mode pins (M2, M1, M0), the configuration clock pin (CCLK), the $\overline{\text{PROGRAM}}$ pin, the DONE pin and the boundary-scan pins (TDI, TDO, TMS, TCK). Depending on the selected configuration mode, CCLK may be an output generated by the FPGA, or may be generated externally, and provided to the FPGA as an input.

Note that some configuration pins can act as outputs. For correct operation, these pins require a V_{CCO} of 3.3V to drive an LVTTL signal or 2.5V to drive an LVCMOS signal. All the relevant pins fall in banks 2 or 3. The $\overline{\text{CS}}$ and $\overline{\text{WRITE}}$ pins for Slave Parallel mode are located in bank 1.

For a more detailed description than that given below, see "Pinout Tables" in Module 4 and XAPP176, *Spartan-II FPGA Series Configuration and Readback*.

The Process

The sequence of steps necessary to configure Spartan-II devices are shown in Figure 11. The overall flow can be divided into three different phases.

- Initiating Configuration
- Configuration memory clear
- Loading data frames
- Start-up

The memory clearing and start-up phases are the same for all configuration modes; however, the steps for the loading of data frames are different. Thus, the details for data frame loading are described separately in the sections devoted to each mode.

Initiating Configuration

There are two different ways to initiate the configuration process: applying power to the device or asserting the $\overline{\text{PROGRAM}}$ input.

Configuration on power-up occurs automatically unless it is delayed by the user, as described in a separate section below. The waveform for configuration on power-up is shown in Figure 12, page 19. Before configuration can begin, V_{CCO} Bank 2 must be greater than 1.0V. Furthermore, all V_{CCINT} power pins must be connected to a 2.5V supply. For more information on delaying configuration, see "Clearing Configuration Memory," page 19.

Once in user operation, the device can be re-configured simply by pulling the $\overline{\text{PROGRAM}}$ pin Low. The device acknowledges the beginning of the configuration process by driving DONE Low, then enters the memory-clearing phase.

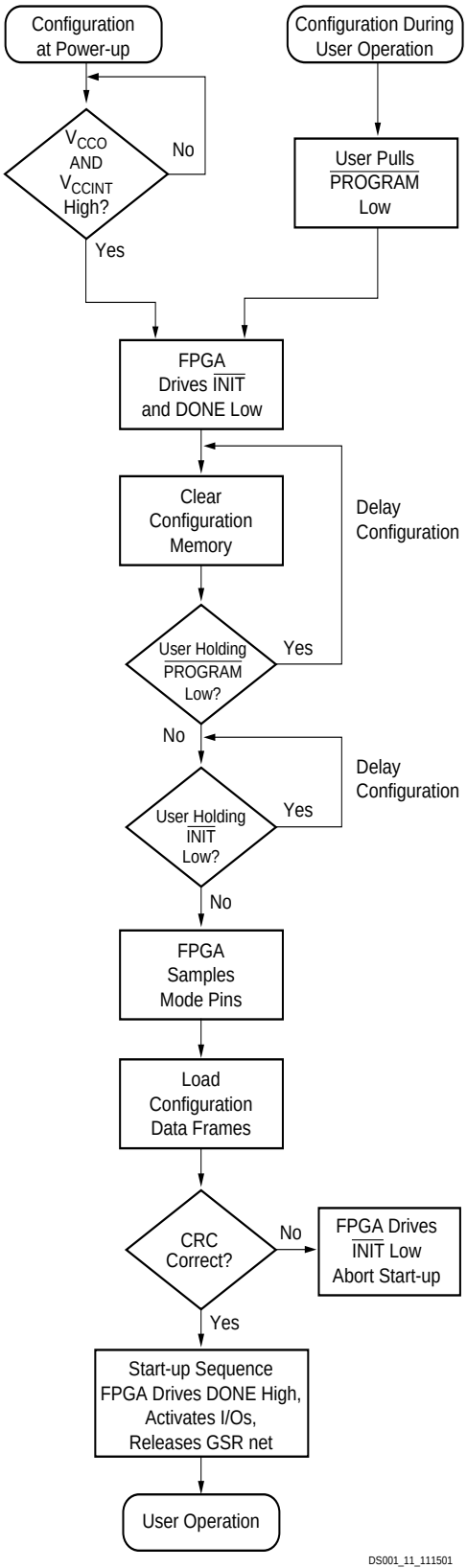
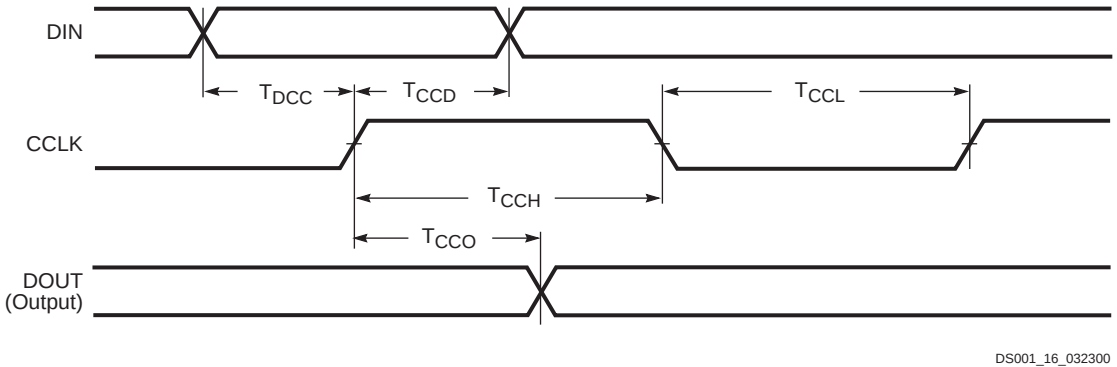


Figure 11: **Configuration Flow Diagram**



Symbol		Description		Units
T_{DCC}	CCLK	DIN setup	5	ns, min
T_{CCD}		DIN hold	0	ns, min
T_{CCO}		DOUT	12	ns, max
T_{CCH}		High time	5	ns, min
T_{CCL}		Low time	5	ns, min
F_{CC}		Maximum frequency	66	MHz, max

Figure 16: **Slave Serial Mode Timing**

If CCLK is slower than F_{CCNH}, the FPGA will never assert BUSY. In this case, the above handshake is unnecessary, and data can simply be entered into the FPGA every CCLK cycle.

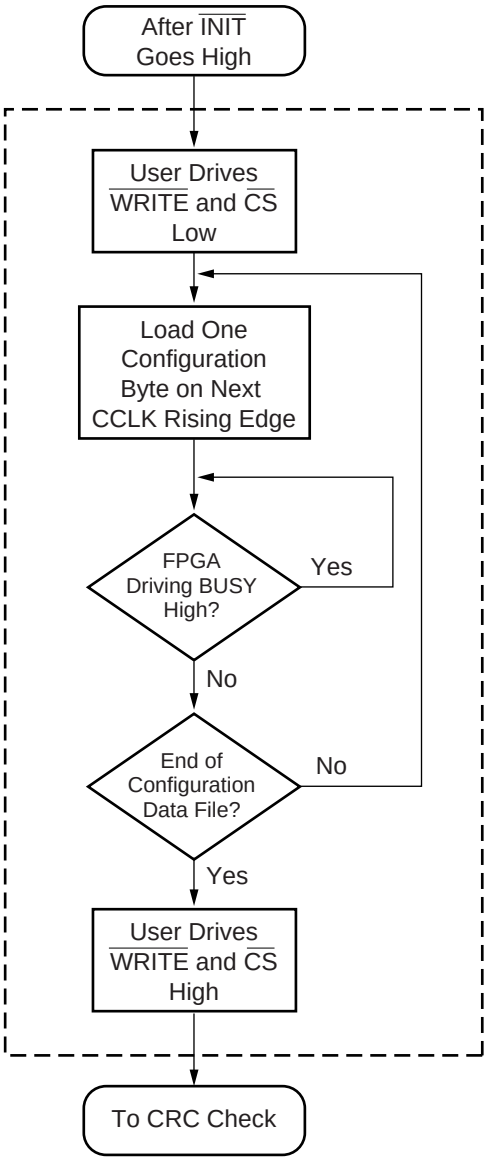


Figure 19: **Loading Configuration Data for the Slave Parallel Mode**

A configuration packet does not have to be written in one continuous stretch, rather it can be split into many write sequences. Each sequence would involve assertion of $\overline{CS}$.

In applications where multiple clock cycles may be required to access the configuration data before each byte can be loaded into the Slave Parallel interface, a new byte of data may not be ready for each consecutive CCLK edge. In such a case the $\overline{CS}$ signal may be de-asserted until the next byte is valid on D0-D7. While $\overline{CS}$ is High, the Slave Parallel interface does not expect any data and ignores all CCLK transitions. However, to avoid aborting configuration, $\overline{WRITE}$ must continue to be asserted while $\overline{CS}$ is asserted.

Abort

To abort configuration during a write sequence, de-assert $\overline{WRITE}$ while holding $\overline{CS}$ Low. The abort operation is initiated at the rising edge of CCLK, as shown in Figure 21, page 26. The device will remain BUSY until the aborted operation is complete. After aborting configuration, data is assumed to be unaligned to word boundaries and the FPGA requires a new synchronization word prior to accepting any new packets.

Boundary-Scan Mode

In the boundary-scan mode, no nondedicated pins are required, configuration being done entirely through the IEEE 1149.1 Test Access Port.

Configuration through the TAP uses the special CFG_IN instruction. This instruction allows data input on TDI to be converted into data packets for the internal configuration bus.

The following steps are required to configure the FPGA through the boundary-scan port.

1. Load the CFG_IN instruction into the boundary-scan instruction register (IR)
2. Enter the Shift-DR (SDR) state
3. Shift a standard configuration bitstream into TDI
4. Return to Run-Test-Idle (RTI)
5. Load the JSTART instruction into IR
6. Enter the SDR state
7. Clock TCK through the sequence (the length is programmable)
8. Return to RTI

Configuration and readback via the TAP is always available. The boundary-scan mode simply locks out the other modes. The boundary-scan mode is selected by a <10x> on the mode pins (M0, M1, M2).

Readback

The configuration data stored in the Spartan-II FPGA configuration memory can be readback for verification. Along with the configuration data it is possible to readback the contents of all flip-flops/latches, LUT RAMs, and block RAMs. This capability is used for real-time debugging.

For more detailed information see XAPP176, *Spartan-II FPGA Family Configuration and Readback.*

Design Considerations

This section contains more detailed design information on the following features:

Using Delay-Locked Loops

The Spartan-II FPGA family provides up to four fully digital dedicated on-chip Delay-Locked Loop (DLL) circuits which provide zero propagation delay, low clock skew between output clock signals distributed throughout the device, and advanced clock domain control. These dedicated DLLs can be used to implement several circuits that improve and simplify system level design.

Introduction

Quality on-chip clock distribution is important. Clock skew and clock delay impact device performance and the task of managing clock skew and clock delay with conventional clock trees becomes more difficult in large devices. The Spartan-II family of devices resolve this potential problem by providing up to four fully digital dedicated on-chip Delay-Locked Loop (DLL) circuits which provide zero propagation delay and low clock skew between output clock signals distributed throughout the device.

Each DLL can drive up to two global clock routing networks within the device. The global clock distribution network minimizes clock skews due to loading differences. By monitoring a sample of the DLL output clock, the DLL can compensate for the delay on the routing network, effectively eliminating the delay from the external input port to the individual clock loads within the device.

In addition to providing zero delay with respect to a user source clock, the DLL can provide multiple phases of the source clock. The DLL can also act as a clock doubler or it can divide the user source clock by up to 16.

Clock multiplication gives the designer a number of design alternatives. For instance, a 50 MHz source clock doubled by the DLL can drive an FPGA design operating at 100 MHz. This technique can simplify board design because the clock path on the board no longer distributes such a high-speed signal. A multiplied clock also provides designers the option of time-domain-multiplexing, using one circuit twice per clock cycle, consuming less area than two copies of the same circuit.

The DLL can also act as a clock mirror. By driving the DLL output off-chip and then back in again, the DLL can be used to de-skew a board level clock between multiple devices.

In order to guarantee the system clock establishes prior to the device "waking up," the DLL can delay the completion of the device configuration process until after the DLL achieves lock.

By taking advantage of the DLL to remove on-chip clock delay, the designer can greatly simplify and improve system level design involving high-fanout, high-performance clocks.

Library DLL Primitives

Figure 22 shows the simplified Xilinx library DLL macro, BUFGDLL. This macro delivers a quick and efficient way to provide a system clock with zero propagation delay throughout the device. Figure 23 and Figure 24 show the two library DLL primitives. These primitives provide access to the complete set of DLL features when implementing more complex applications.

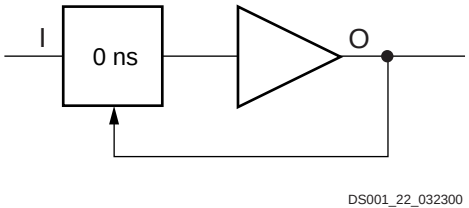


Figure 22: **Simplified DLL Macro BUFGDLL**

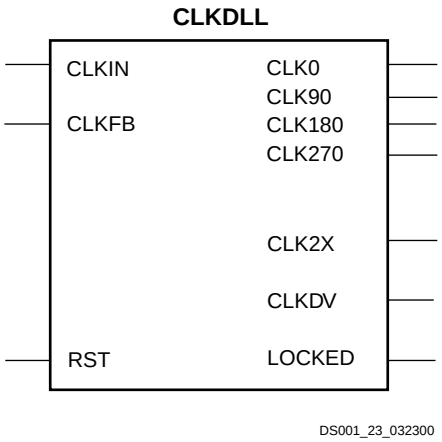


Figure 23: **Standard DLL Primitive CLKDLL**

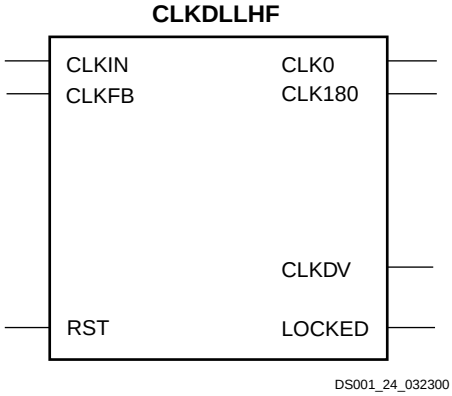


Figure 24: **High-Frequency DLL Primitive CLKDLLHF**

BUFGDLL Pin Descriptions

Use the BUFGDLL macro as the simplest way to provide zero propagation delay for a high-fanout on-chip clock from an external input. This macro uses the IBUFG, CLKDLL and BUFG primitives to implement the most basic DLL application as shown in Figure 25.

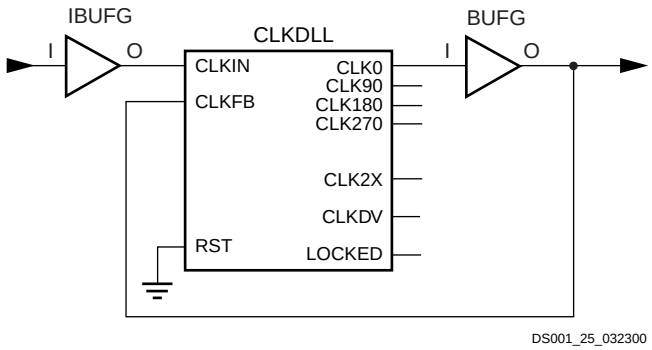


Figure 25: **BUFGDLL Block Diagram**

This macro does not provide access to the advanced clock domain controls or to the clock multiplication or clock division features of the DLL. This macro also does not provide access to the RST or LOCKED pins of the DLL. For access to these features, a designer must use the DLL primitives described in the following sections.

Source Clock Input — I

The I pin provides the user source clock, the clock signal on which the DLL operates, to the BUFGDLL. For the BUFGDLL macro the source clock frequency must fall in the low frequency range as specified in the data sheet. The BUFGDLL requires an external signal source clock. Therefore, only an external input port can source the signal that drives the BUFGDLL I pin.

Clock Output — O

The clock output pin O represents a delay-compensated version of the source clock (I) signal. This signal, sourced by a global clock buffer BUFG primitive, takes advantage of the dedicated global clock routing resources of the device.

The output clock has a 50/50 duty cycle unless you deactivate the duty cycle correction property.

CLKDLL Primitive Pin Descriptions

The library CLKDLL primitives provide access to the complete set of DLL features needed when implementing more complex applications with the DLL.

Source Clock Input — CLKIN

The CLKIN pin provides the user source clock (the clock signal on which the DLL operates) to the DLL. The CLKIN frequency must fall in the ranges specified in the data sheet. A global clock buffer (BUFG) driven from another CLKDLL or one of the global clock input buffers (IBUFG) on the same edge of the device (top or bottom) must source this clock signal.

Feedback Clock Input — CLKFB

The DLL requires a reference or feedback signal to provide the delay-compensated output. Connect only the CLK0 or CLK2X DLL outputs to the feedback clock input (CLKFB) pin to provide the necessary feedback to the DLL. Either a global clock buffer (BUFG) or one of the global clock input buffers (IBUFG) on the same edge of the device (top or bottom) must source this clock signal.

If an IBUFG sources the CLKFB pin, the following special rules apply.

1. An external input port must source the signal that drives the IBUFG I pin.
2. The CLK2X output must feed back to the device if both the CLK0 and CLK2X outputs are driving off chip devices.
3. That signal must directly drive only OBUFs and nothing else.

These rules enable the software to determine which DLL clock output sources the CLKFB pin.

Reset Input — RST

When the reset pin RST activates, the LOCKED signal deactivates within four source clock cycles. The RST pin, active High, must either connect to a dynamic signal or be tied to ground. As the DLL delay taps reset to zero, glitches can occur on the DLL clock output pins. Activation of the RST pin can also severely affect the duty cycle of the clock output pins. Furthermore, the DLL output clocks no longer deskew with respect to one another. The DLL must be reset when the input clock frequency changes, if the device is reconfigured in Boundary-Scan mode, if the device undergoes a hot swap, and after the device is configured if the input clock is not stable during the startup sequence.

2x Clock Output — CLK2X

The output pin CLK2X provides a frequency-doubled clock with an automatic 50/50 duty-cycle correction. Until the CLKDLL has achieved lock, the CLK2X output appears as a 1x version of the input clock with a 25/75 duty cycle. This behavior allows the DLL to lock on the correct edge with respect to source clock. This pin is not available on the CLKDLLHF primitive.

Clock Divide Output — CLKDV

The clock divide output pin CLKDV provides a lower frequency version of the source clock. The CLKDV_DIVIDE property controls CLKDV such that the source clock is divided by N where N is either 1.5, 2, 2.5, 3, 4, 5, 8, or 16.

This feature provides automatic duty cycle correction. The CLKDV output pin has a 50/50 duty cycle for all values of the

support of a wide variety of applications, from general purpose standard applications to high-speed low-voltage memory busses.

Versatile I/O blocks also provide selectable output drive strengths and programmable slew rates for the LVTTL output buffers, as well as an optional, programmable weak pull-up, weak pull-down, or weak "keeper" circuit ideal for use in external bussing applications.

Each Input/Output Block (IOB) includes three registers, one each for the input, output, and 3-state signals within the IOB. These registers are optionally configurable as either a D-type flip-flop or as a level sensitive latch.

The input buffer has an optional delay element used to guarantee a zero hold time requirement for input signals registered within the IOB.

The Versatile I/O features also provide dedicated resources for input reference voltage (V_{REF}) and output source voltage (V_{CCO}), along with a convenient banking system that simplifies board design.

By taking advantage of the built-in features and wide variety of I/O standards supported by the Versatile I/O features, system-level design and board design can be greatly simplified and improved.

Fundamentals

Modern bus applications, pioneered by the largest and most influential companies in the digital electronics industry, are commonly introduced with a new I/O standard tailored specifically to the needs of that application. The bus I/O standards provide specifications to other vendors who create products designed to interface with these applications. Each standard often has its own specifications for current, voltage, I/O buffering, and termination techniques.

The ability to provide the flexibility and time-to-market advantages of programmable logic is increasingly dependent on the capability of the programmable logic device to support an ever increasing variety of I/O standards

The Versatile I/O resources feature highly configurable input and output buffers which provide support for a wide variety of I/O standards. As shown in Table 15, each buffer type can support a variety of voltage requirements.

Table 15: **Versatile I/O Supported Standards (Typical Values)**

I/O Standard	Input Reference Voltage (V_{REF})	Output Source Voltage (V_{CCO})	Board Termination Voltage (V_{TT})
LVTTL (2-24 mA)	N/A	3.3	N/A
LVCMOS2	N/A	2.5	N/A
PCI (3V/5V, 33 MHz/66 MHz)	N/A	3.3	N/A
GTL	0.8	N/A	1.2
GTL+	1.0	N/A	1.5
HSTL Class I	0.75	1.5	0.75
HSTL Class III	0.9	1.5	1.5
HSTL Class IV	0.9	1.5	1.5
SSTL3 Class I and II	1.5	3.3	1.5
SSTL2 Class I and II	1.25	2.5	1.25
CTT	1.5	3.3	1.5
AGP-2X	1.32	3.3	N/A

Overview of Supported I/O Standards

This section provides a brief overview of the I/O standards supported by all Spartan-II devices.

While most I/O standards specify a range of allowed voltages, this document records typical voltage values only. Detailed information on each specification may be found on the Electronic Industry Alliance JEDEC website at http://www.jedec.org. For more details on the I/O standards and termination application examples, see XAPP179, "*Using SelectIO Interfaces in Spartan-II and Spartan-IIE FPGAs.*"

LVTTL — Low-Voltage TTL

The Low-Voltage TTL (LVTTL) standard is a general purpose EIA/JESDSA standard for 3.3V applications that uses an LVTTL input buffer and a Push-Pull output buffer. This standard requires a 3.3V output source voltage (V_{CCO}), but does not require the use of a reference voltage (V_{REF}) or a termination voltage (V_{TT}).

LVCMOS2 — Low-Voltage CMOS for 2.5V

The Low-Voltage CMOS for 2.5V or lower (LVCMOS2) standard is an extension of the LVCMOS standard (JESD 8.5) used for general purpose 2.5V applications. This standard requires a 2.5V output source voltage (V_{CCO}), but does not require the use of a reference voltage (V_{REF}) or a board termination voltage (V_{TT}).

LVTTL output buffers have selectable drive strengths.

The format for LVTTL OBUF primitive names is as follows.

OBUF_<slew_rate>_<drive_strength>

<slew_rate> is either F (Fast), or S (Slow) and <drive_strength> is specified in milliamps (2, 4, 6, 8, 12, 16, or 24). The default is slew rate limited with 12 mA drive.

OBUF placement restrictions require that within a given V_{CCO} bank each OBUF share the same output source drive voltage. Input buffers of any type and output buffers that do not require V_{CCO} can be placed within any V_{CCO} bank. Table 17 summarizes the output compatibility requirements. The LOC property can specify a location for the OBUF.

Table 17: **Output Standards Compatibility Requirements**

Rule 1	Only outputs with standards which share compatible V_{CCO} may be used within the same bank.
Rule 2	There are no placement restrictions for outputs with standards that do not require a V_{CCO}.
V_{CCO}	Compatible Standards
3.3	LVTTL, SSTL3_I, SSTL3_II, CTT, AGP, GTL, GTL+, PCI33_3, PCI66_3
2.5	SSTL2_I, SSTL2_II, LVCMOS2, GTL, GTL+
1.5	HSTL_I, HSTL_III, HSTL_IV, GTL, GTL+

OBUFT

The generic 3-state output buffer OBUFT, shown in Figure 39, typically implements 3-state outputs or bidirectional I/O.

With no extension or property specified for the generic OBUFT primitive, the assumed standard is slew rate limited LVTTL with 12 mA drive strength.

The LVTTL OBUFT can support one of two slew rate modes to minimize bus transients. By default, the slew rate for each output buffer is reduced to minimize power bus transients when switching non-critical signals.

LVTTL 3-state output buffers have selectable drive strengths.

The format for LVTTL OBUFT primitive names is as follows.

OBUFT_<slew_rate>_<drive_strength>

<slew_rate> can be either F (Fast), or S (Slow) and <drive_strength> is specified in milliamps (2, 4, 6, 8, 12, 16, or 24).

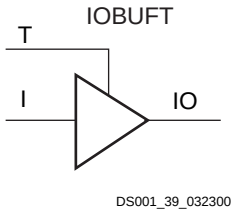


Figure 39: **3-State Output Buffer Primitive (OBUFT**

The Versatile I/O OBUFT placement restrictions require that within a given V_{CCO} bank each OBUFT share the same output source drive voltage. Input buffers of any type and output buffers that do not require V_{CCO} can be placed within the same V_{CCO} bank.

The LOC property can specify a location for the OBUFT.

3-state output buffers and bidirectional buffers can have either a weak pull-up resistor, a weak pull-down resistor, or a weak "keeper" circuit. Control this feature by adding the appropriate primitive to the output net of the OBUFT (PULLUP, PULLDOWN, or KEEPER).

The weak "keeper" circuit requires the input buffer within the IOB to sample the I/O signal. So, OBUFTs programmed for an I/O standard that requires a V_{REF} have automatic placement of a V_{REF} in the bank with an OBUFT configured with a weak "keeper" circuit. This restriction does not affect most circuit design as applications using an OBUFT configured with a weak "keeper" typically implement a bidirectional I/O. In this case the IBUF (and the corresponding V_{REF}) are explicitly placed.

The LOC property can specify a location for the OBUFT.

IOBUF

Use the IOBUF primitive for bidirectional signals that require both an input buffer and a 3-state output buffer with an active high 3-state pin. The generic input/output buffer IOBUF appears in Figure 40.

With no extension or property specified for the generic IOBUF primitive, the assumed standard is LVTTL input buffer and slew rate limited LVTTL with 12 mA drive strength for the output buffer.

The LVTTL IOBUF can support one of two slew rate modes to minimize bus transients. By default, the slew rate for each output buffer is reduced to minimize power bus transients when switching non-critical signals.

LVTTL bidirectional buffers have selectable output drive strengths.

The format for LVTTL IOBUF primitive names is as follows:

Revision History

Date	Version	Description
09/18/00	2.0	Sectioned the Spartan-II Family data sheet into four modules. Corrected banking description.
03/05/01	2.1	Clarified guidelines for applying power to V_{CCINT} and V_{CCO}
09/03/03	2.2	The following changes were made: • "Serial Modes," page 20 cautions about toggling $\overline{WRITE}$ during serial configuration. • Maximum V_{IH} values in Table 32 and Table 33 changed to 5.5V. • In "Boundary Scan," page 13, removed sentence about lack of INTEST support. • In Table 9, page 17, added note about the state of I/Os after power-on. • In "Slave Parallel Mode," page 23, explained configuration bit alignment to SelectMap port.
06/13/08	2.8	Added note that TDI, TMS, and TCK have a default pull-up resistor. Added note on maximum daisy chain limit. Updated Figure 15 and Figure 18 since Mode pins can be pulled up to either 2.5V or 3.3V. Updated DLL section. Recommended using property or attribute instead of primitive to define I/O properties. Updated description and links. Updated all modules for continuous page, figure, and table numbering. Synchronized all modules to v2.8.

Definition of Terms

In this document, some specifications may be designated as Advance or Preliminary. These terms are defined as follows:

Advance: Initial estimates based on simulation and/or extrapolation from other speed grades, devices, or families. Values are subject to change. Use as estimates, not for production.

Preliminary: Based on preliminary characterization. Further changes are not expected.

Unmarked: Specifications not identified as either Advance or Preliminary are to be considered Final.

Except for pin-to-pin input and output parameters, the AC parameter delay specifications included in this document are derived from measuring internal test patterns. All limits are representative of worst-case supply voltage and junction temperature conditions. Typical numbers are based on measurements taken at a nominal V_{CCINT} level of 2.5V and a junction temperature of 25°C. The parameters included are common to popular designs and typical applications. **All specifications are subject to change without notice.**

DC Specifications

Absolute Maximum Ratings(1)

Symbol	Description		Min	Max	Units
V_{CCINT}	Supply voltage relative to GND(2)		–0.5	3.0	V
V_{CCO}	Supply voltage relative to GND(2)		–0.5	4.0	V
V_{REF}	Input reference voltage		–0.5	3.6	V
V_{IN}	Input voltage relative to GND(3)	5V tolerant I/O(4)	–0.5	5.5	V
		No 5V tolerance(5)	–0.5	V_{CCO} + 0.5	V
V_{TS}	Voltage applied to 3-state output	5V tolerant I/O(4)	–0.5	5.5	V
		No 5V tolerance(5)	–0.5	V_{CCO} + 0.5	V
T_{STG}	Storage temperature (ambient)		–65	+150	°C
T_J	Junction temperature		-	+125	°C

Notes:
1. Stresses beyond those listed under Absolute Maximum Ratings may cause permanent damage to the device. These are stress ratings only, and functional operation of the device at these or any other conditions beyond those listed under Operating Conditions is not implied. Exposure to Absolute Maximum Ratings conditions for extended periods of time may affect device reliability.
2. Power supplies may turn on in any order.
3. V_{IN} should not exceed V_{CCO} by more than 3.6V over extended periods of time (e.g., longer than a day).
4. Spartan®-II device I/Os are 5V Tolerant whenever the LVTTL, LVCMOS2, or PCI33_5 signal standard has been selected. With 5V Tolerant I/Os selected, the Maximum DC overshoot must be limited to either +5.5V or 10 mA, and undershoot must be limited to either –0.5V or 10 mA, whichever is easier to achieve. The Maximum AC conditions are as follows: The device pins may undershoot to –2.0V or overshoot to +7.0V, provided this over/undershoot lasts no more than 11 ns with a forcing current no greater than 100 mA.
5. Without 5V Tolerant I/Os selected, the Maximum DC overshoot must be limited to either V_{CCO} + 0.5V or 10 mA, and undershoot must be limited to –0.5V or 10 mA, whichever is easier to achieve. The Maximum AC conditions are as follows: The device pins may undershoot to –2.0V or overshoot to V_{CCO} + 2.0V, provided this over/undershoot lasts no more than 11 ns with a forcing current no greater than 100 mA.
6. For soldering guidelines, see the Packaging Information on the Xilinx® web site.

Global Clock Setup and Hold for LVTTL Standard, *with* DLL (Pin-to-Pin)

Symbol	Description	Device	Speed Grade		Units
			-6	-5	
			Min	Min	
T_{PSDLL} / T_{PHDLL}	Input setup and hold time relative to global clock input signal for LVTTL standard, no delay, IFF,(1) with DLL	All	1.7 / 0	1.9 / 0	ns

Notes:
1. IFF = Input Flip-Flop or Latch
2. Setup time is measured relative to the Global Clock input signal with the fastest route and the lightest load. Hold time is measured relative to the Global Clock input signal with the slowest route and heaviest load.
3. DLL output jitter is already included in the timing calculation.
4. A zero hold time listing indicates no hold time or a negative hold time.
5. For data input with different standards, adjust the setup time delay by the values shown in "IOB Input Delay Adjustments for Different Standards," page 57. For a global clock input with standards other than LVTTL, adjust delays with values from the "I/O Standard Global Clock Input Adjustments," page 61.

Global Clock Setup and Hold for LVTTL Standard, *without* DLL (Pin-to-Pin)

Symbol	Description	Device	Speed Grade		Units
			-6	-5	
			Min	Min	
T_{PSFD} / T_{PHFD}	Input setup and hold time relative to global clock input signal for LVTTL standard, no delay, IFF,(1) without DLL	XC2S15	2.2 / 0	2.7 / 0	ns
		XC2S30	2.2 / 0	2.7 / 0	ns
		XC2S50	2.2 / 0	2.7 / 0	ns
		XC2S100	2.3 / 0	2.8 / 0	ns
		XC2S150	2.4 / 0	2.9 / 0	ns
		XC2S200	2.4 / 0	3.0 / 0	ns

Notes:
1. IFF = Input Flip-Flop or Latch
2. Setup time is measured relative to the Global Clock input signal with the fastest route and the lightest load. Hold time is measured relative to the Global Clock input signal with the slowest route and heaviest load.
3. A zero hold time listing indicates no hold time or a negative hold time.
4. For data input with different standards, adjust the setup time delay by the values shown in "IOB Input Delay Adjustments for Different Standards," page 57. For a global clock input with standards other than LVTTL, adjust delays with values from the "I/O Standard Global Clock Input Adjustments," page 61.

DLL Timing Parameters

All devices are 100 percent functionally tested. Because of the difficulty in directly measuring many internal timing parameters, those parameters are derived from benchmark timing patterns. The following guidelines reflect worst-case values across the recommended operating conditions.

Symbol	Description	Speed Grade				Units
		-6		-5		
		Min	Max	Min	Max	
$F_{CLKINHF}$	Input clock frequency (CLKDLLHF)	60	200	60	180	MHz
$F_{CLKINLF}$	Input clock frequency (CLKDLL)	25	100	25	90	MHz
$T_{DLLPWHF}$	Input clock pulse width (CLKDLLHF)	2.0	-	2.4	-	ns
$T_{DLLPWLF}$	Input clock pulse width (CLKDLL)	2.5	-	3.0	-	ns

DLL Clock Tolerance, Jitter, and Phase Information

All DLL output jitter and phase specifications were determined through statistical measurement at the package pins using a clock mirror configuration and matched drivers.

Figure 52, page 63, provides definitions for various parameters in the table below.

Symbol	Description	F_{CLKIN}	CLKDLLHF		CLKDLL		Units
			Min	Max	Min	Max	
T_{IPTOL}	Input clock period tolerance		-	1.0	-	1.0	ns
T_{IJITCC}	Input clock jitter tolerance (cycle-to-cycle)		-	±150	-	±300	ps
T_{LOCK}	Time required for DLL to acquire lock	> 60 MHz	-	20	-	20	µs
		50-60 MHz	-	-	-	25	µs
		40-50 MHz	-	-	-	50	µs
		30-40 MHz	-	-	-	90	µs
		25-30 MHz	-	-	-	120	µs
T_{OJITCC}	Output jitter (cycle-to-cycle) for any DLL clock output(1)		-	±60	-	±60	ps
T_{PHIO}	Phase offset between CLKIN and CLKO(2)		-	±100	-	±100	ps
T_{PHOO}	Phase offset between clock outputs on the DLL(3)		-	±140	-	±140	ps
T_{PHIOM}	Maximum phase difference between CLKIN and CLKO(4)		-	±160	-	±160	ps
T_{PHOOM}	Maximum phase difference between clock outputs on the DLL(5)		-	±200	-	±200	ps

Notes:

1. **Output Jitter** is cycle-to-cycle jitter measured on the DLL output clock, *excluding* input clock jitter.
2. **Phase Offset between CLKIN and CLKO** is the worst-case fixed time difference between rising edges of CLKIN and CLKO, *excluding* output jitter and input clock jitter.
3. **Phase Offset between Clock Outputs on the DLL** is the worst-case fixed time difference between rising edges of any two DLL outputs, *excluding* Output Jitter and input clock jitter.
4. **Maximum Phase Difference between CLKIN an CLKO** is the sum of Output Jitter and Phase Offset between CLKIN and CLKO, or the greatest difference between CLKIN and CLKO rising edges due to DLL alone (*excluding* input clock jitter).
5. **Maximum Phase Difference between Clock Outputs on the DLL** is the sum of Output JItter and Phase Offset between any DLL clock outputs, or the greatest difference between any two DLL output rising edges due to DLL alone (*excluding* input clock jitter).

Block RAM Switching Characteristics

Symbol	Description	Speed Grade				Units
		-6		-5		
		Min	Max	Min	Max	
Sequential Delays						
T_{BCKO}	Clock CLK to DOUT output	-	3.4	-	4.0	ns
Setup/Hold Times with Respect to Clock CLK (1)						
T_{BACK} / T_{BCKA}	ADDR inputs	1.4 / 0	-	1.4 / 0	-	ns
T_{BDCK}/ T_{BCKD}	DIN inputs	1.4 / 0	-	1.4 / 0	-	ns
T_{BECK}/ T_{BCKE}	EN inputs	2.9 / 0	-	3.2 / 0	-	ns
T_{BRCK}/ T_{BCKR}	RST input	2.7 / 0	-	2.9 / 0	-	ns
T_{BWCK}/ T_{BCKW}	WEN input	2.6 / 0	-	2.8 / 0	-	ns
Clock CLK						
T_{BPWH}	Minimum pulse width, High	-	1.9	-	1.9	ns
T_{BPWL}	Minimum pulse width, Low	-	1.9	-	1.9	ns
T_{BCCS}	CLKA -> CLKB setup time for different ports	-	3.0	-	4.0	ns

Notes:
1. A zero hold time listing indicates no hold time or a negative hold time.

TBUF Switching Characteristics

Symbol	Description	Speed Grade		Units
		-6	-5	
		Max	Max	
Combinatorial Delays				
T_{IO}	IN input to OUT output	0	0	ns
T_{OFF}	TRI input to OUT output high impedance	0.1	0.2	ns
T_{ON}	TRI input to valid data on OUT output	0.1	0.2	ns

JTAG Test Access Port Switching Characteristics

Symbol	Description	Speed Grade				Units
		-6		-5		
		Min	Max	Min	Max	
Setup and Hold Times with Respect to TCK						
T_{TAPTCK} / T_{TCKTAP}	TMS and TDI setup and hold times	4.0 / 2.0	-	4.0 / 2.0	-	ns
Sequential Delays						
T_{TCKTDO}	Output delay from clock TCK to output TDO	-	11.0	-	11.0	ns
FTCK	Maximum TCK clock frequency	-	33	-	33	MHz

XC2S50 Device Pinouts

XC2S50 Pad Name					
Function	Bank	TQ144	PQ208	FG256	Bndry Scan
GND	-	P143	P1	GND*	-
TMS	-	P142	P2	D3	-
I/O	7	P141	P3	C2	149
I/O	7	-	-	A2	152
I/O	7	P140	P4	B1	155
I/O	7	-	-	E3	158
I/O	7	-	P5	D2	161
GND	-	-	-	GND*	-
I/O, V_{REF}	7	P139	P6	C1	164
I/O	7	-	P7	F3	167
I/O	7	-	-	E2	170
I/O	7	P138	P8	E4	173
I/O	7	P137	P9	D1	176
I/O	7	P136	P10	E1	179
GND	-	P135	P11	GND*	-
V_{CCO}	7	-	P12	V_{CCO} Bank 7*	-
V_{CCINT}	-	-	P13	V_{CCINT}*	-
I/O	7	P134	P14	F2	182
I/O	7	P133	P15	G3	185
I/O	7	-	-	F1	188
I/O	7	-	P16	F4	191
I/O	7	-	P17	F5	194
I/O	7	-	P18	G2	197
GND	-	-	P19	GND*	-
I/O, V_{REF}	7	P132	P20	H3	200
I/O	7	P131	P21	G4	203
I/O	7	-	-	H2	206
I/O	7	P130	P22	G5	209
I/O	7	-	P23	H4	212
I/O, IRDY(1)	7	P129	P24	G1	215
GND	-	P128	P25	GND*	-
V_{CCO}	7	P127	P26	V_{CCO} Bank 7*	-
V_{CCO}	6	P127	P26	V_{CCO} Bank 6*	-
I/O, TRDY(1)	6	P126	P27	J2	218
V_{CCINT}	-	P125	P28	V_{CCINT}*	-
I/O	6	P124	P29	H1	224
I/O	6	-	-	J4	227
I/O	6	P123	P30	J1	230
I/O, V_{REF}	6	P122	P31	J3	233

XC2S50 Device Pinouts *(Continued)*

XC2S50 Pad Name					
Function	Bank	TQ144	PQ208	FG256	Bndry Scan
GND	-	-	P32	GND*	-
I/O	6	-	P33	K5	236
I/O	6	-	P34	K2	239
I/O	6	-	P35	K1	242
I/O	6	-	-	K3	245
I/O	6	P121	P36	L1	248
I/O	6	P120	P37	L2	251
V_{CCINT}	-	-	P38	V_{CCINT}*	-
V_{CCO}	6	-	P39	V_{CCO} Bank 6*	-
GND	-	P119	P40	GND*	-
I/O	6	P118	P41	K4	254
I/O	6	P117	P42	M1	257
I/O	6	P116	P43	L4	260
I/O	6	-	-	M2	263
I/O	6	-	P44	L3	266
I/O, V_{REF}	6	P115	P45	N1	269
GND	-	-	-	GND*	-
I/O	6	-	P46	P1	272
I/O	6	-	-	L5	275
I/O	6	P114	P47	N2	278
I/O	6	-	-	M4	281
I/O	6	P113	P48	R1	284
I/O	6	P112	P49	M3	287
M1	-	P111	P50	P2	290
GND	-	P110	P51	GND*	-
M0	-	P109	P52	N3	291
V_{CCO}	6	P108	P53	V_{CCO} Bank 6*	-
V_{CCO}	5	P107	P53	V_{CCO} Bank 5*	-
M2	-	P106	P54	R3	292
I/O	5	-	-	N5	299
I/O	5	P103	P57	T2	302
I/O	5	-	-	P5	305
I/O	5	-	P58	T3	308
GND	-	-	-	GND*	-
I/O, V_{REF}	5	P102	P59	T4	311
I/O	5	-	P60	M6	314
I/O	5	-	-	T5	317
I/O	5	P101	P61	N6	320
I/O	5	P100	P62	R5	323

XC2S50 Device Pinouts *(Continued)*

XC2S50 Pad Name					
Function	Bank	TQ144	PQ208	FG256	Bndry Scan
I/O	0	-	-	D8	83
I/O	0	-	P188	A6	86
I/O, V_{REF}	0	P12	P189	B7	89
GND	-	-	P190	GND*	-
I/O	0	-	P191	C8	92
I/O	0	-	P192	D7	95
I/O	0	-	P193	E7	98
I/O	0	P11	P194	C7	104
I/O	0	P10	P195	B6	107
V_{CCINT}	-	P9	P196	V_{CCINT}*	-
V_{CCO}	0	-	P197	V_{CCO} Bank 0*	-
GND	-	P8	P198	GND*	-
I/O	0	P7	P199	A5	110
I/O	0	P6	P200	C6	113
I/O	0	-	P201	B5	116
I/O	0	-	-	D6	119
I/O	0	-	P202	A4	122
I/O, V_{REF}	0	P5	P203	B4	125
GND	-	-	-	GND*	-
I/O	0	-	P204	E6	128
I/O	0	-	-	D5	131
I/O	0	P4	P205	A3	134
I/O	0	-	-	C5	137
I/O	0	P3	P206	B3	140
TCK	-	P2	P207	C4	-
V_{CCO}	0	P1	P208	V_{CCO} Bank 0*	-
V_{CCO}	7	P144	P208	V_{CCO} Bank 7*	-

04/18/01

Notes:

1. IRDY and TRDY can only be accessed when using Xilinx PCI cores.
2. Pads labelled GND*, V_{CCINT}*, V_{CCO} Bank 0*, V_{CCO} Bank 1*, V_{CCO} Bank 2*, V_{CCO} Bank 3*, V_{CCO} Bank 4*, V_{CCO} Bank 5*, V_{CCO} Bank 6*, V_{CCO} Bank 7* are internally bonded to independent ground or power planes within the package.
3. See "VCCO Banks" for details on V_{CCO} banking.

Additional XC2S50 Package Pins

TQ144

Not Connected Pins					
P104	P105	-	-	-	-

11/02/00

Additional XC2S100 Package Pins

TQ144

Not Connected Pins					
P104	P105	-	-	-	-

11/02/00

PQ208

Not Connected Pins					
P55	P56	-	-	-	-

11/02/00

FG256

V_{CCINT} Pins					
C3	C14	D4	D13	E5	E12
M5	M12	N4	N13	P3	P14
V_{CCO} Bank 0 Pins					
E8	F8	-	-	-	-
V_{CCO} Bank 1 Pins					
E9	F9	-	-	-	-
V_{CCO} Bank 2 Pins					
H11	H12	-	-	-	-
V_{CCO} Bank 3 Pins					
J11	J12	-	-	-	-
V_{CCO} Bank 4 Pins					
L9	M9	-	-	-	-
V_{CCO} Bank 5 Pins					
L8	M8	-	-	-	-
V_{CCO} Bank 6 Pins					
J5	J6	-	-	-	-
V_{CCO} Bank 7 Pins					
H5	H6	-	-	-	-
GND Pins					
A1	A16	B2	B15	F6	F7
F10	F11	G6	G7	G8	G9
G10	G11	H7	H8	H9	H10
J7	J8	J9	J10	K6	K7
K8	K9	K10	K11	L6	L7
L10	L11	R2	R15	T1	T16
Not Connected Pins					
P4	R4	-	-	-	-

11/02/00

FG456

V_{CCINT} Pins					
E5	E18	F6	F17	G7	G8
G9	G14	G15	G16	H7	H16
J7	J16	P7	P16	R7	R16
T7	T8	T9	T14	T15	T16
U6	U17	V5	V18	-	-
V_{CCO} Bank 0 Pins					

Additional XC2S100 Package Pins *(Continued)*

F10	F7	F8	F9	G10	G11
V_{CCO} Bank 1 Pins					
F13	F14	F15	F16	G12	G13
V_{CCO} Bank 2 Pins					
G17	H17	J17	K16	K17	L16
V_{CCO} Bank 3 Pins					
M16	N16	N17	P17	R17	T17
V_{CCO} Bank 4 Pins					
T12	T13	U13	U14	U15	U16
V_{CCO} Bank 5 Pins					
T10	T11	U10	U7	U8	U9
V_{CCO} Bank 6 Pins					
M7	N6	N7	P6	R6	T6
V_{CCO} Bank 7 Pins					
G6	H6	J6	K6	K7	L7
GND Pins					
A1	A22	B2	B21	C3	C20
J9	J10	J11	J12	J13	J14
K9	K10	K11	K12	K13	K14
L9	L10	L11	L12	L13	L14
M9	M10	M11	M12	M13	M14
N9	N10	N11	N12	N13	N14
P9	P10	P11	P12	P13	P14
Y3	Y20	AA2	AA21	AB1	AB22
Not Connected Pins					
A2	A4	A5	A6	A12	A13
A14	A15	A17	B3	B6	B8
B11	B14	B16	B19	C1	C2
C8	C9	C12	C18	C22	D1
D4	D5	D10	D18	D19	D21
E4	E11	E13	E15	E16	E17
E19	E22	F4	F11	F22	G2
G3	G4	G19	G22	H1	H21
J1	J3	J4	J19	J20	K2
K18	K19	L2	L5	L18	L19
M2	M6	M17	M18	M21	N1
N5	N19	P1	P5	P19	P22
R1	R3	R20	R22	T5	T19
U3	U11	U18	V1	V2	V10
V12	V17	V3	V4	V6	V8
V20	V21	V22	W4	W5	W9
W13	W14	W15	W16	W19	Y5
Y14	Y18	Y22	AA1	AA3	AA6
AA9	AA10	AA11	AA16	AA17	AA18
AA22	AB3	AB4	AB7	AB8	AB12
AB14	AB21	-	-	-	-

11/02/00

XC2S200 Device Pinouts *(Continued)*

XC2S200 Pad Name		PQ208	FG256	FG456	Bndry Scan
Function	Bank				
I/O	6	-	-	T2	449
I/O	6	P43	L4	U1	452
GND	-	-	GND*	GND*	-
I/O	6	-	M2	R5	455
I/O	6	-	-	V1	458
I/O	6	-	-	T5	461
I/O	6	P44	L3	U2	464
I/O, V_{REF}	6	P45	N1	T3	467
V_{CCO}	6	-	V_{CCO} Bank 6*	V_{CCO} Bank 6*	-
GND	-	-	GND*	GND*	-
I/O	6	P46	P1	T4	470
I/O	6	-	L5	W1	473
GND	-	-	GND*	GND*	-
I/O	6	-	-	V2	476
I/O	6	-	-	U4	482
I/O, V_{REF}	6	P47	N2	Y1	485
GND	-	-	GND*	GND*	-
I/O	6	-	M4	W2	488
I/O	6	-	-	V3	491
I/O	6	-	-	V4	494
I/O	6	P48	R1	Y2	500
I/O	6	P49	M3	W3	503
M1	-	P50	P2	U5	506
GND	-	P51	GND*	GND*	-
M0	-	P52	N3	AB2	507
V_{CCO}	6	P53	V_{CCO} Bank 6*	V_{CCO} Bank 6*	-
V_{CCO}	5	P53	V_{CCO} Bank 5*	V_{CCO} Bank 5*	-
M2	-	P54	R3	Y4	508
I/O	5	-	-	W5	518
I/O	5	-	-	AB3	521
I/O	5	-	N5	V7	524
GND	-	-	GND*	GND*	-
I/O, V_{REF}	5	P57	T2	Y6	527
I/O	5	-	-	AA4	530
I/O	5	-	-	AB4	536
I/O	5	-	P5	W6	539
I/O	5	P58	T3	Y7	542
GND	-	-	GND*	GND*	-

XC2S200 Device Pinouts *(Continued)*

XC2S200 Pad Name		PQ208	FG256	FG456	Bndry Scan
Function	Bank				
V_{CCO}	5	-	V_{CCO} Bank 5*	V_{CCO} Bank 5*	-
I/O, V_{REF}	5	P59	T4	AA5	545
I/O	5	P60	M6	AB5	548
I/O	5	-	-	V8	551
I/O	5	-	-	AA6	554
I/O	5	-	T5	AB6	557
GND	-	-	GND*	GND*	-
I/O	5	P61	N6	AA7	560
I/O	5	-	-	W7	563
I/O, V_{REF}	5	P62	R5	W8	569
I/O	5	P63	P6	Y8	572
GND	-	P64	GND*	GND*	-
V_{CCO}	5	P65	V_{CCO} Bank 5*	V_{CCO} Bank 5*	-
V_{CCINT}	-	P66	V_{CCINT}*	V_{CCINT}*	-
I/O	5	P67	R6	AA8	575
I/O	5	P68	M7	V9	578
I/O	5	-	-	AB8	581
I/O	5	-	-	W9	584
I/O	5	-	-	AB9	587
GND	-	-	GND*	GND*	-
I/O	5	P69	N7	Y9	590
I/O	5	-	-	V10	593
I/O	5	-	-	AA9	596
I/O	5	P70	T6	W10	599
I/O	5	P71	P7	AB10	602
GND	-	P72	GND*	GND*	-
V_{CCO}	5	-	V_{CCO} Bank 5*	V_{CCO} Bank 5*	-
I/O, V_{REF}	5	P73	P8	Y10	605
I/O	5	P74	R7	V11	608
I/O	5	-	-	AA10	614
I/O	5	-	T7	W11	617
I/O	5	P75	T8	AB11	620
I/O	5	-	-	U11	623
V_{CCINT}	-	P76	V_{CCINT}*	V_{CCINT}*	-
I, GCK1	5	P77	R8	Y11	635
V_{CCO}	5	P78	V_{CCO} Bank 5*	V_{CCO} Bank 5*	-
V_{CCO}	4	P78	V_{CCO} Bank 4*	V_{CCO} Bank 4*	-
GND	-	P79	GND*	GND*	-

XC2S200 Device Pinouts *(Continued)*

XC2S200 Pad Name		PQ208	FG256	FG456	Bndry Scan
Function	Bank				
I, GCK0	4	P80	N8	W12	636
I/O	4	P81	N9	U12	640
I/O	4	-	-	V12	646
I/O	4	P82	R9	Y12	649
I/O	4	-	N10	AA12	652
I/O	4	-	-	W13	655
I/O	4	P83	T9	AB13	661
I/O, V_{REF}	4	P84	P9	AA13	664
V_{CCO}	4	-	V_{CCO} Bank 4*	V_{CCO} Bank 4*	-
GND	-	P85	GND*	GND*	-
I/O	4	P86	M10	Y13	667
I/O	4	P87	R10	V13	670
I/O	4	-	-	AB14	673
I/O	4	-	-	W14	676
I/O	4	P88	P10	AA14	679
GND	-	-	GND*	GND*	-
I/O	4	-	-	V14	682
I/O	4	-	-	Y14	685
I/O	4	-	-	W15	688
I/O	4	P89	T10	AB15	691
I/O	4	P90	R11	AA15	694
V_{CCINT}	-	P91	V_{CCINT}*	V_{CCINT}*	-
V_{CCO}	4	P92	V_{CCO} Bank 4*	V_{CCO} Bank 4*	-
GND	-	P93	GND*	GND*	-
I/O	4	P94	M11	Y15	697
I/O, V_{REF}	4	P95	T11	AB16	700
I/O	4	-	-	AB17	706
I/O	4	P96	N11	V15	709
GND	-	-	GND*	GND*	-
I/O	4	-	R12	Y16	712
I/O	4	-	-	AA17	715
I/O	4	-	-	W16	718
I/O	4	P97	P11	AB18	721
I/O, V_{REF}	4	P98	T12	AB19	724
V_{CCO}	4	-	V_{CCO} Bank 4*	V_{CCO} Bank 4*	-
GND	-	-	GND*	GND*	-
I/O	4	P99	T13	Y17	727
I/O	4	-	N12	V16	730
I/O	4	-	-	AA18	733

XC2S200 Device Pinouts *(Continued)*

XC2S200 Pad Name		PQ208	FG256	FG456	Bndry Scan
Function	Bank				
I/O	4	-	-	W17	739
I/O, V_{REF}	4	P100	R13	AB20	742
GND	-	-	GND*	GND*	-
I/O	4	-	P12	AA19	745
I/O	4	-	-	V17	748
I/O	4	-	-	Y18	751
I/O	4	P101	P13	AA20	757
I/O	4	P102	T14	W18	760
GND	-	P103	GND*	GND*	-
DONE	3	P104	R14	Y19	763
V_{CCO}	4	P105	V_{CCO} Bank 4*	V_{CCO} Bank 4*	-
V_{CCO}	3	P105	V_{CCO} Bank 3*	V_{CCO} Bank 3*	-
$\overline{\text{PROGRAM}}$	-	P106	P15	W20	766
I/O ($\overline{\text{INIT}}$)	3	P107	N15	V19	767
I/O (D7)	3	P108	N14	Y21	770
I/O	3	-	-	V20	776
I/O	3	-	-	AA22	779
I/O	3	-	T15	W21	782
GND	-	-	GND*	GND*	-
I/O, V_{REF}	3	P109	M13	U20	785
I/O	3	-	-	U19	788
I/O	3	-	-	V21	794
GND	-	-	GND*	GND*	-
I/O	3	-	R16	T18	797
I/O	3	P110	M14	W22	800
GND	-	-	GND*	GND*	-
V_{CCO}	3	-	V_{CCO} Bank 3*	V_{CCO} Bank 3*	-
I/O, V_{REF}	3	P111	L14	U21	803
I/O	3	P112	M15	T20	806
I/O	3	-	-	T19	809
I/O	3	-	-	V22	812
I/O	3	-	L12	T21	815
GND	-	-	GND*	GND*	-
I/O	3	P113	P16	R18	818
I/O	3	-	-	U22	821
I/O, V_{REF}	3	P114	L13	R19	827
I/O (D6)	3	P115	N16	T22	830
GND	-	P116	GND*	GND*	-