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What is "Embedded - Microcontrollers"?

"Embedded - Microcontrollers" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "Embedded - Microcontrollers"

Details	
Product Status	Discontinued at Digi-Key
Core Processor	Z8
Core Size	8-Bit
Speed	8MHz
Connectivity	-
Peripherals	Brown-out Detect/Reset, HLVD, POR, WDT
Number of I/O	16
Program Memory Size	8KB (8K x 8)
Program Memory Type	OTP
EEPROM Size	-
RAM Size	237 x 8
Voltage - Supply (Vcc/Vdd)	2V ~ 3.6V
Data Converters	-
Oscillator Type	Internal
Operating Temperature	0°C ~ 70°C (TA)
Mounting Type	Surface Mount
Package / Case	20-SSOP (0.209", 5.30mm Width)
Supplier Device Package	-
Purchase URL	https://www.e-xfl.com/product-detail/zilog/zlp32300h2008c

Architectural Overview

Zilog's Crimzon® ZLP32300 is an OTP-based member of the MCU family of infrared microcontrollers. With 237 B of general-purpose RAM and 8 KB to 32 KB of OTP, Zilog's CMOS microcontrollers offer fast-executing, efficient use of memory, sophisticated interrupts, input/output bit manipulation capabilities, automated pulse generation/reception, and internal key-scan pull-up transistors.

The Crimzon ZLP32300 architecture (see Figure 1 on page 3) is based on Zilog's 8-bit microcontroller core with an Expanded Register File allowing access to register-mapped peripherals, input/output (I/O) circuits, and powerful counter/timer circuitry. The Z8® CPU offers a flexible I/O scheme, an efficient register and address space structure, and a number of ancillary features that are useful in many consumer, automotive, computer peripheral, and battery-operated hand-held applications.

There are three basic address spaces available to support a wide range of configurations:

1. Program Memory
2. Register File
3. Expanded Register File

The register file is composed of 256 Bytes of RAM. It includes four I/O port registers, 16 control and status registers, and 236 general-purpose registers. The Expanded Register File consists of two additional register groups (F and D).

To unburden the program from coping with such real-time problems as generating complex waveforms or receiving and demodulating complex waveform/pulses, the Crimzon ZLP32300 offers a new intelligent counter/timer architecture with 8-bit and 16-bit counter/timers (see Figure 2 on page 4). Also included are a large number of user-selectable modes and two on-board comparators to process analog signals with separate reference voltages.

Note: *All signals with an overline, "‾", are active Low. For example, B/$\overline{W}$, in which WORD is active Low, and $\overline{B}$/W, in which BYTE is active Low.*

Power connections use the conventional descriptions listed in Table 1.

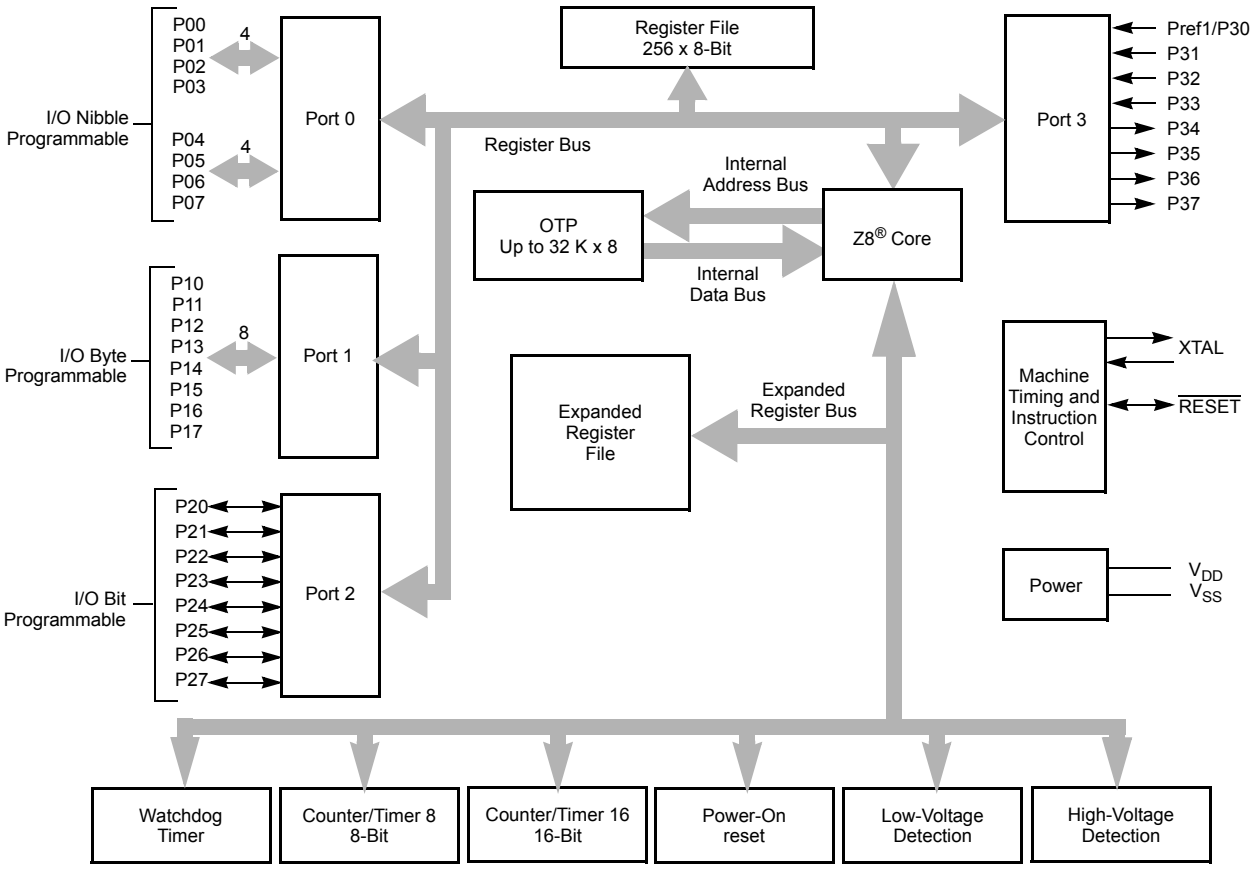
Table 1. Power Connections

Connection	Circuit	Device
Power	V_{CC}	V_{DD}
Ground	GND	V_{SS}

- Port 2: 0–7 pull-up transistors
- EPROM Protection
- WDT enabled at POR

Functional Block Diagram

Figure 1 displays the Crimzon ZLP32300 MCU functional block diagram.



Note: Refer to the specific package for available pins.

Figure 1. Crimzon ZLP32300 MCU Functional Block Diagram

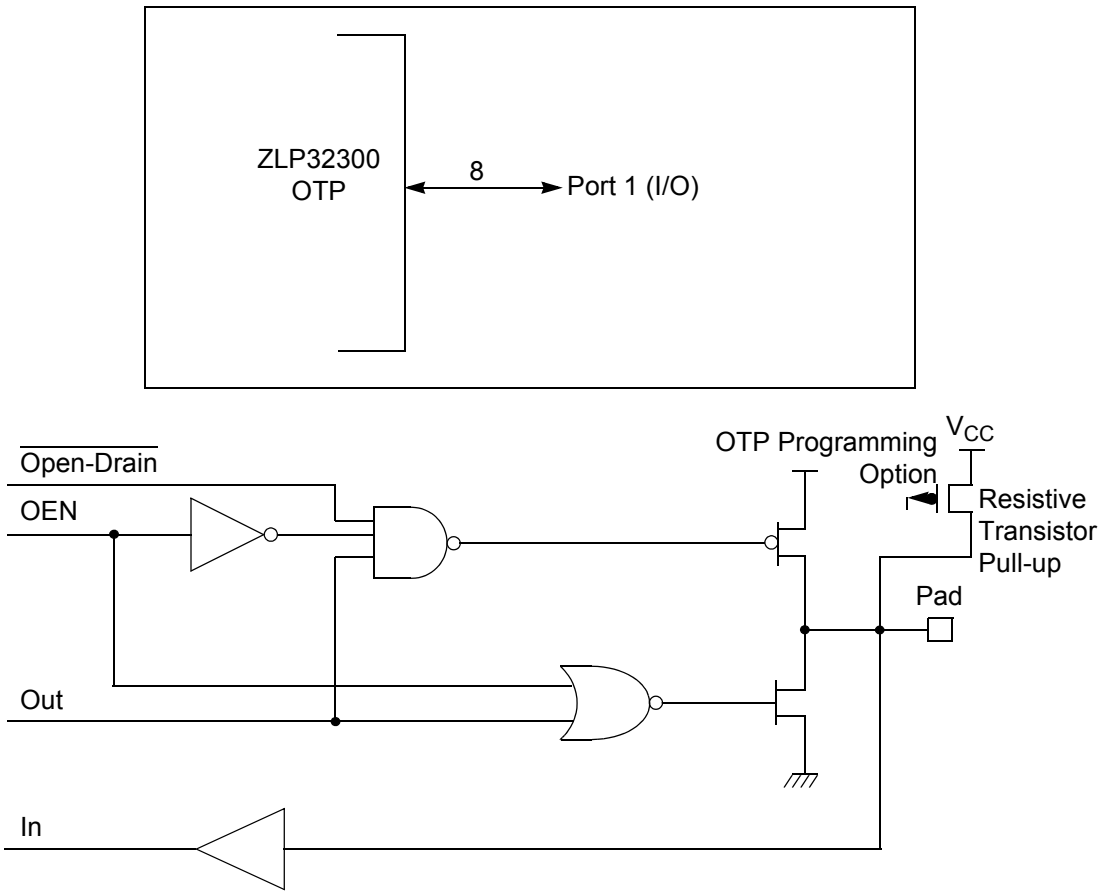


Figure 8. Port 1 Configuration

Port 2 (P27–P20)

Port 2 is an 8-bit, bidirectional, CMOS-compatible I/O port (see Figure 9). These eight I/O lines can be independently configured under software control as inputs or outputs. Port 2 is always available for I/O operation. A EPROM option bit is available to connect eight pull-up transistors on this port. Bits programmed as outputs are globally programmed as either push-pull or open-drain. The POR resets with the eight bits of Port 2 configured as inputs.

Port 2 also has an 8-bit input OR and AND gate, which can be used to wake up the part. P20 can be programmed to access the edge-detection circuitry in DEMODULATION mode.

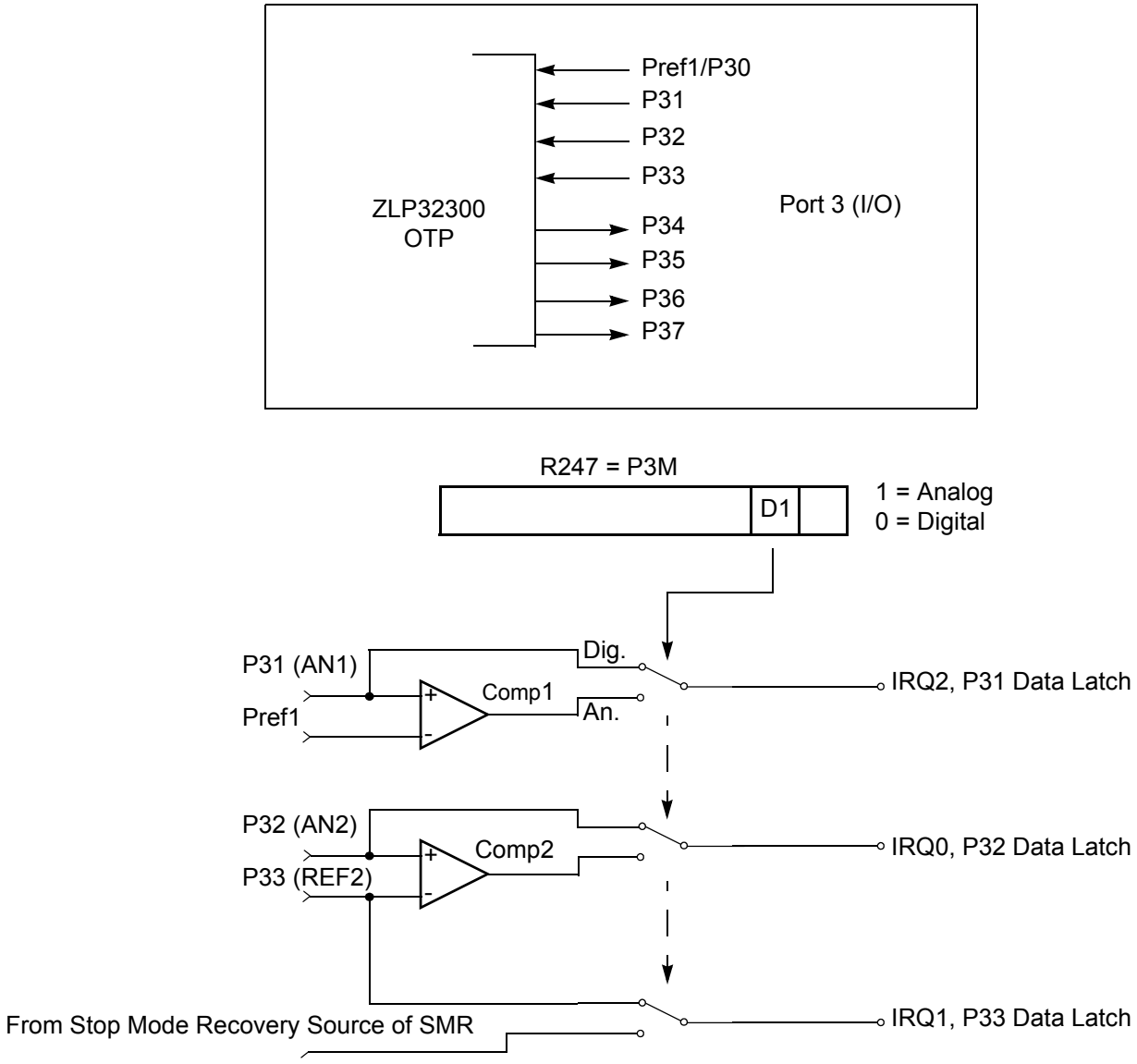


Figure 10. Port 3 Configuration

Two on-board comparators process analog signals on P31 and P32, with reference to the voltage on Pref1 and P33. The Analog function is enabled by programming the Port 3 Mode Register (bit 1). P31 and P32 are programmable as rising, falling, or both edge triggered interrupts (IRQ register bits 6 and 7). Pref1 and P33 are the comparator reference voltage inputs. Access to the Counter Timer edge-detection circuit is through P31 or P20

Comparator Inputs

In ANALOG mode, P31 and P32 have a comparator front end. The comparator reference is supplied to P33 and Pref1. In this mode, the P33 internal data latch and its corresponding IRQ1 are diverted to the SMR sources (excluding P31, P32, and P33) as displayed in Figure 10 on page 15. In DIGITAL mode, P33 is used as D3 of the Port 3 input register, which then generates IRQ1.

Note: *Comparators are powered down by entering STOP mode. For P31–P33 to be used in a Stop Mode Recovery source, these inputs must be placed into DIGITAL mode.*

Comparator Outputs

These channels can be programmed to be output on P34 and P37 through the PCON register.

$\overline{\text{RESET}}$ (Input, Active Low)

Reset initializes the MCU and is accomplished either through Power-On, Watchdog Timer, Stop Mode Recovery, Low-Voltage detection, or external reset. During Power-On Reset and Watchdog Timer Reset, the internally generated reset drives the reset pin Low for the POR time. Any devices driving the external reset line must be open-drain to avoid damage from a possible conflict during reset conditions. Pull-up is provided internally.

When the ZLP32300 asserts (Low) the $\overline{\text{RESET}}$ pin, the internal pull-up is disabled. The ZLP32300 does not assert the $\overline{\text{RESET}}$ pin when under VBO.

Note: *The external Reset does not initiate an exit from STOP mode.*

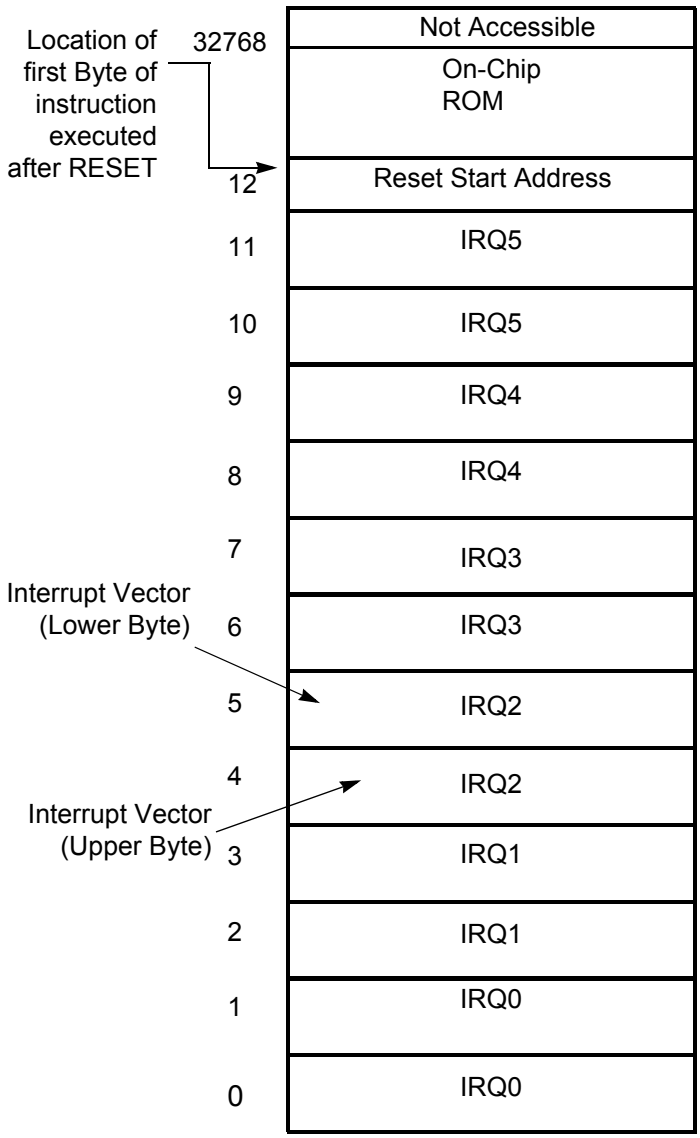


Figure 12. Program Memory Map (32 K OTP)

Expanded Register File

The register file has been expanded to allow for additional system control registers and for mapping of additional peripheral devices into the register address area. The Z8 register address space (R0 through R15) has been implemented as 16 banks, with 16 registers per bank. These register groups are known as the ERF (Expanded Register File). Bits 7–4 of

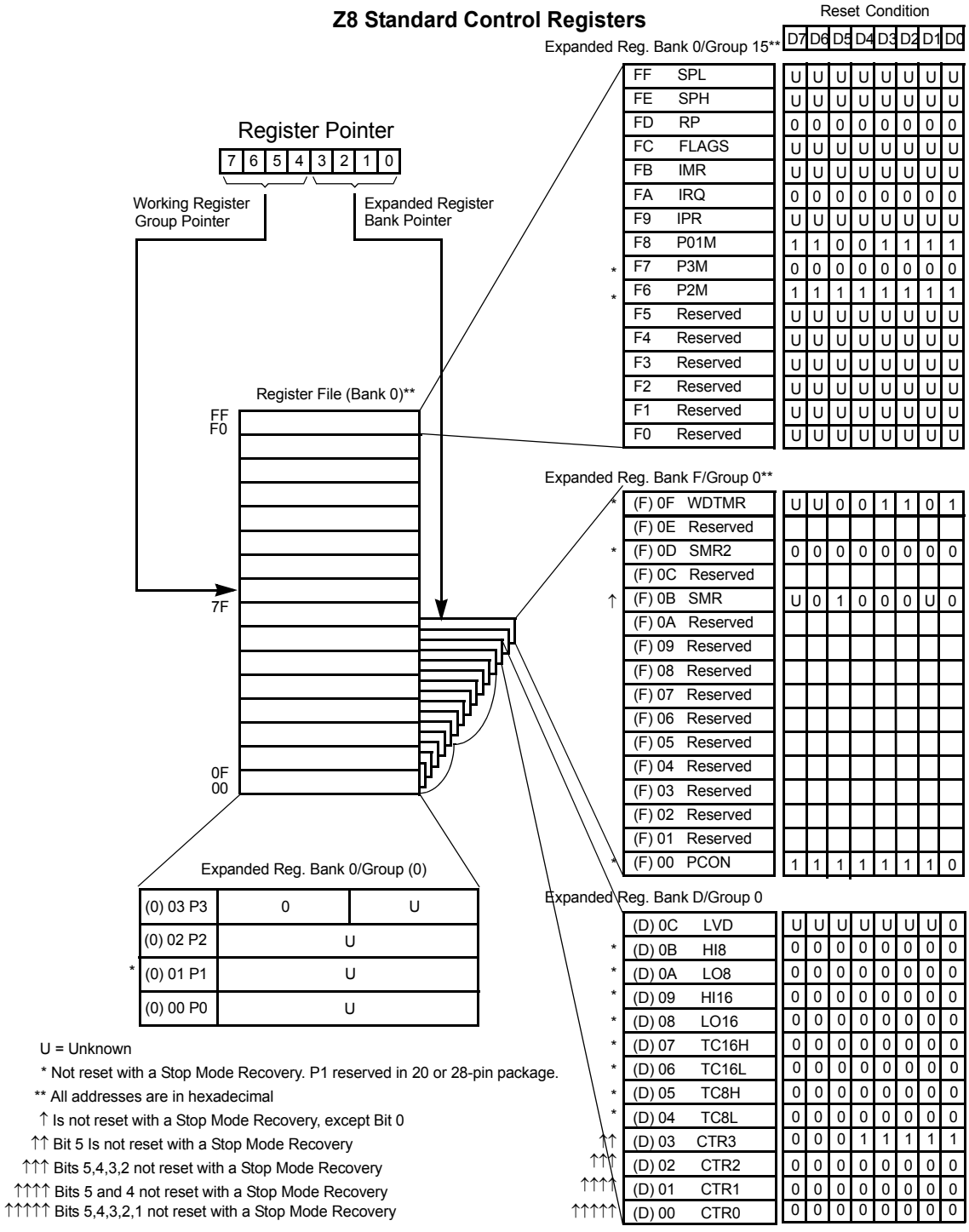


Figure 13. Expanded Register File Architecture

```
LD                      R1, 2                   ; CTR2→CTR1

LD                      RP, #0Dh                ; Select ERF D
for access to bank D
                                                ; (working
register group 0)
LD                      RP, #7Dh                ; Select
expanded register bank D and working            ; register
group 7 of bank 0 for access.
LD                      71h, 2
; CTRL2→register 71h
LD                      R1, 2
; CTRL2→register 71h
```

Register File

The register file (bank 0) consists of 4 I/O port registers, 237 general-purpose registers, 16 control and status registers (R0–R3, R4–R239, and R240–R255, respectively), and two expanded registers groups in Banks D (see Table 7 on page 27) and F. Instructions can access registers directly or indirectly through an 8-bit address field, thereby allowing a short, 4-bit register address to use the Register Pointer (see Figure 15). In the 4-bit mode, the register file is divided into 16 working register groups, each occupying 16 continuous locations. The Register Pointer addresses the starting location of the active working register group.

Note: *Working register group E0–EF can only be accessed through working registers and indirect addressing modes.*

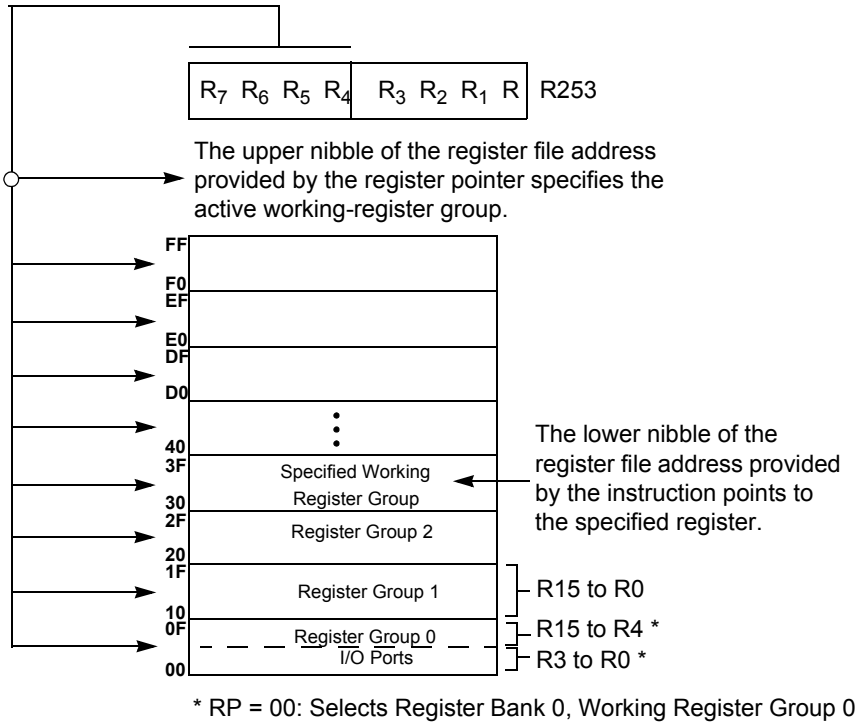


Figure 15. Register Pointer—Detail

Stack

The internal register file is used for the stack. An 8-bit Stack Pointer SPL (R255) is used for the internal stack that resides in the general-purpose registers (R4–R239). SPH (R254) can be used as a general-purpose register.

Timers

T8_Capture_HI—HI8(D)0Bh

This register holds the captured data from the output of the 8-bit Counter/Timer0. Typically, this register holds the number of counts when the input signal is 1.

Field	Bit Position		Description
T8_Capture_HI	[7:0]	R/W	Captured Data—No Effect

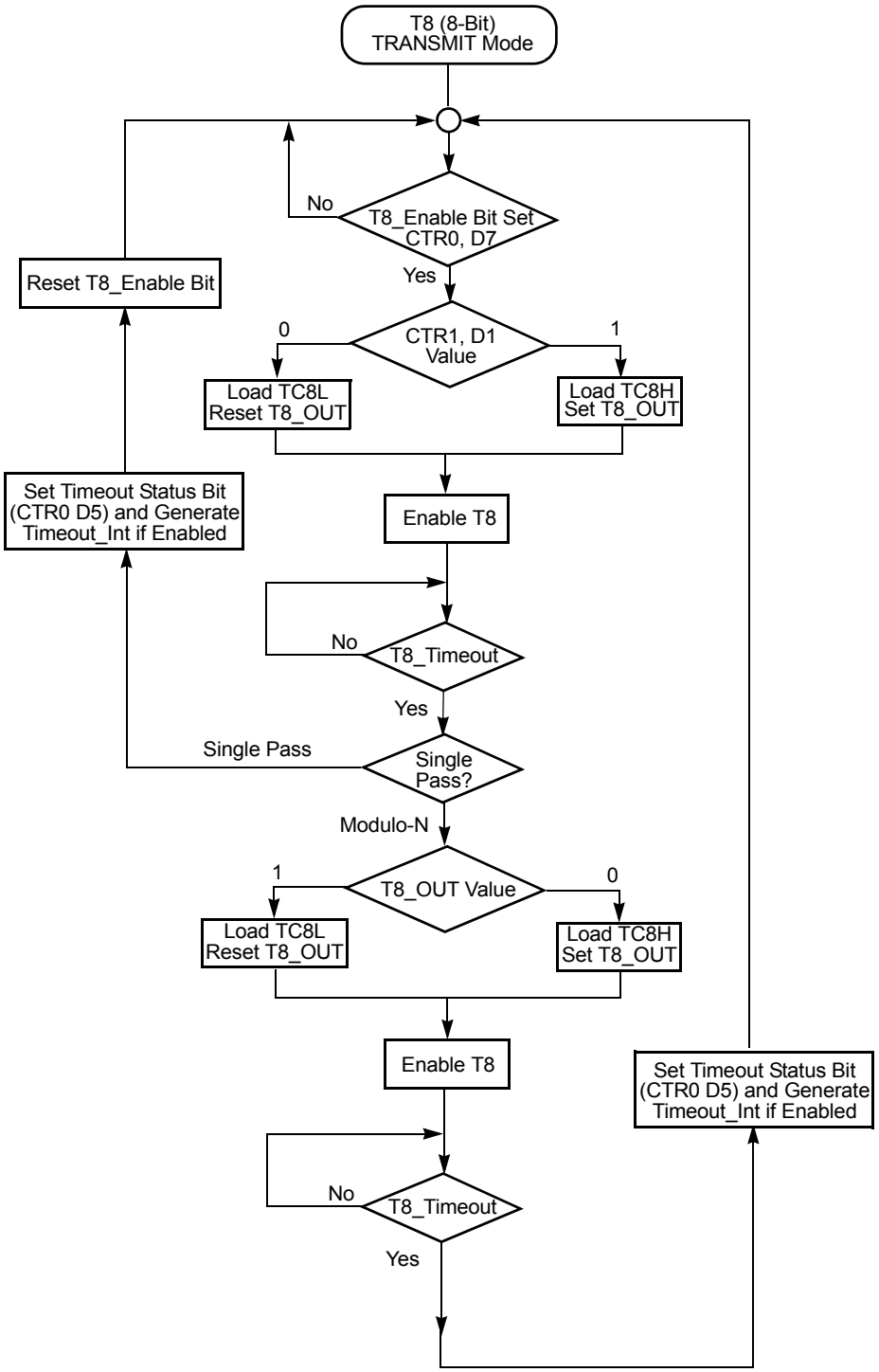


Figure 17. TRANSMIT Mode Flowchart

interrupt can be generated if enabled (CTR0, D1). T8 then continues counting from FFh (see Figure 21 and Figure 22).

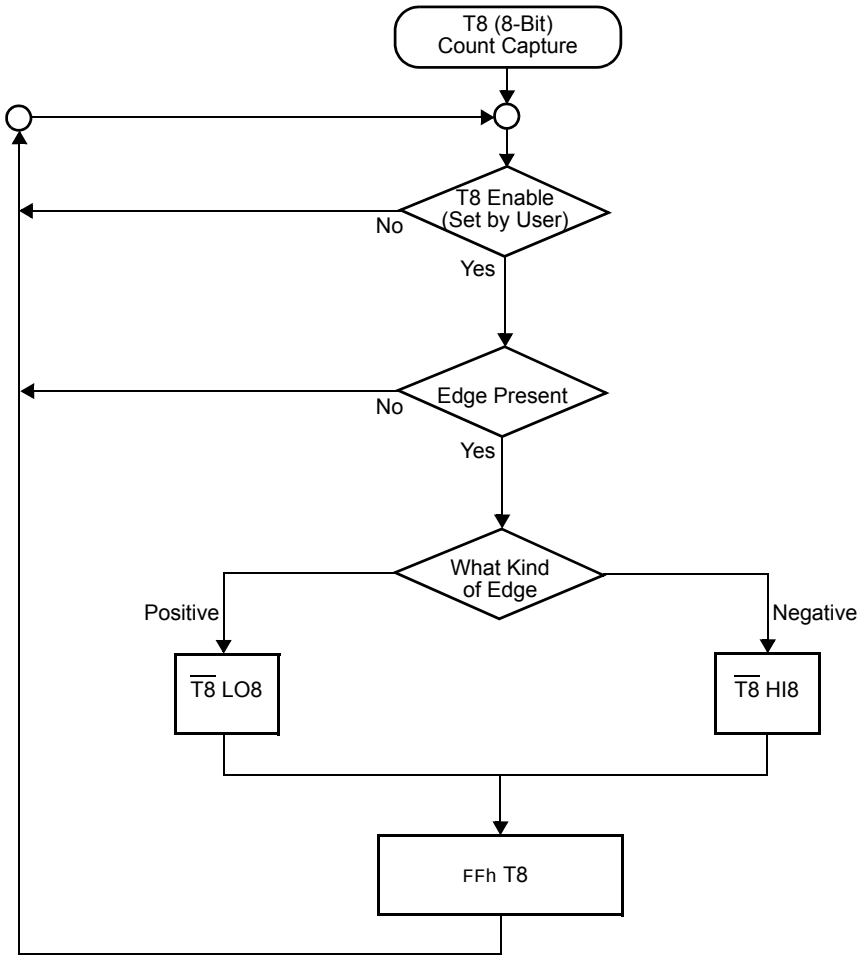


Figure 21. DEMODULATION Mode Count Capture Flowchart

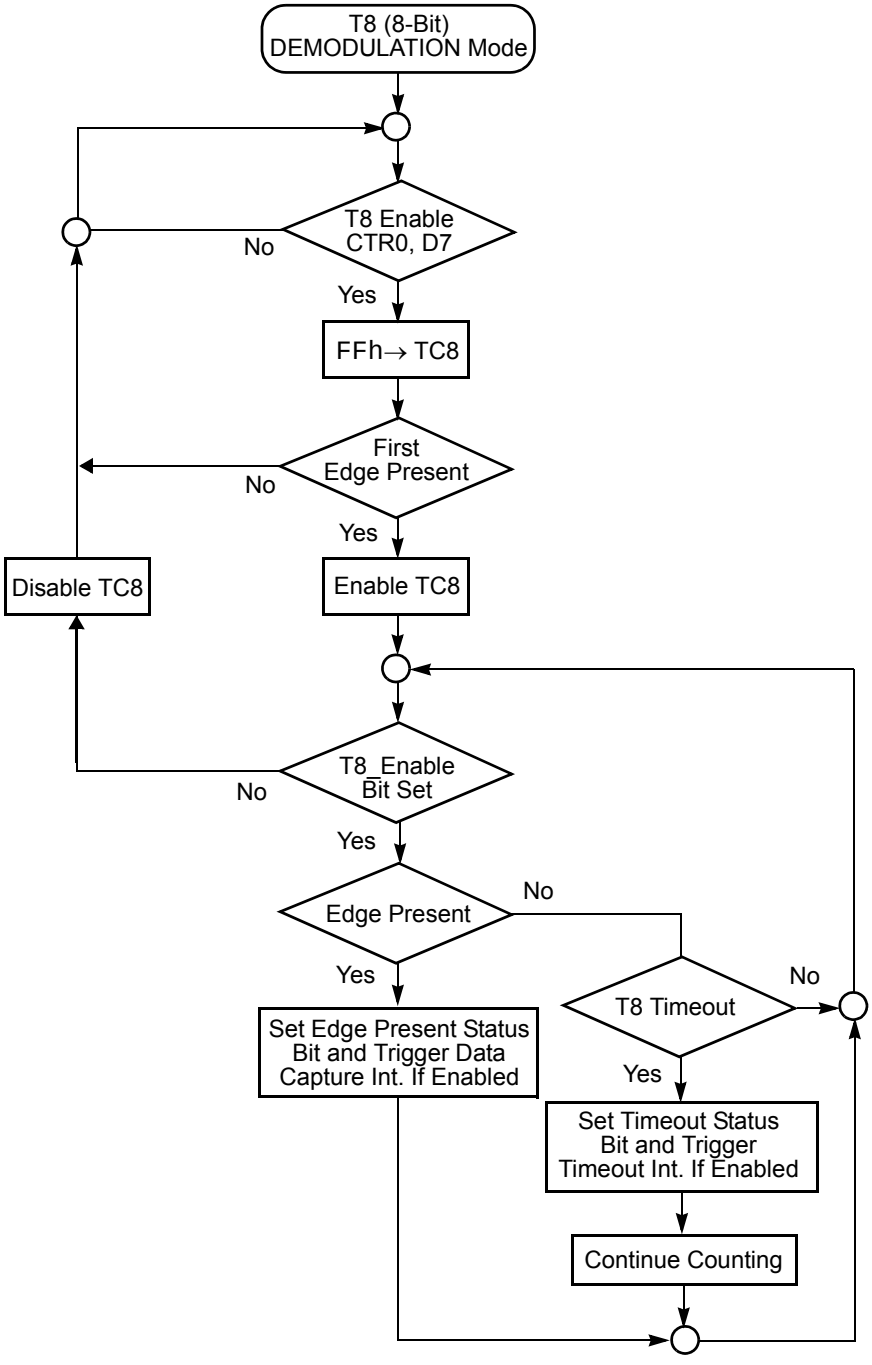


Figure 22. DEMODULATION Mode Flowchart

T16 TRANSMIT Mode

In NORMAL or PING-PONG mode, the output of T16 when not enabled, is dependent on CTR1, D0. If it is a 0, T16_OUT is a 1; if it is a 1, T16_OUT is 0. You can force the output of T16 to either a 0 or 1 whether it is enabled or not by programming CTR1 D3; D2 to a 10 or 11.

When T16 is enabled, TC16H * 256 + TC16L is loaded, and T16_OUT is switched to its initial value (CTR1, D0). When T16 counts down to 0, T16_OUT is toggled (in NORMAL or PING-PONG mode), an interrupt (CTR2, D1) is generated (if enabled), and a status bit (CTR2, D5) is set, see Figure 23.

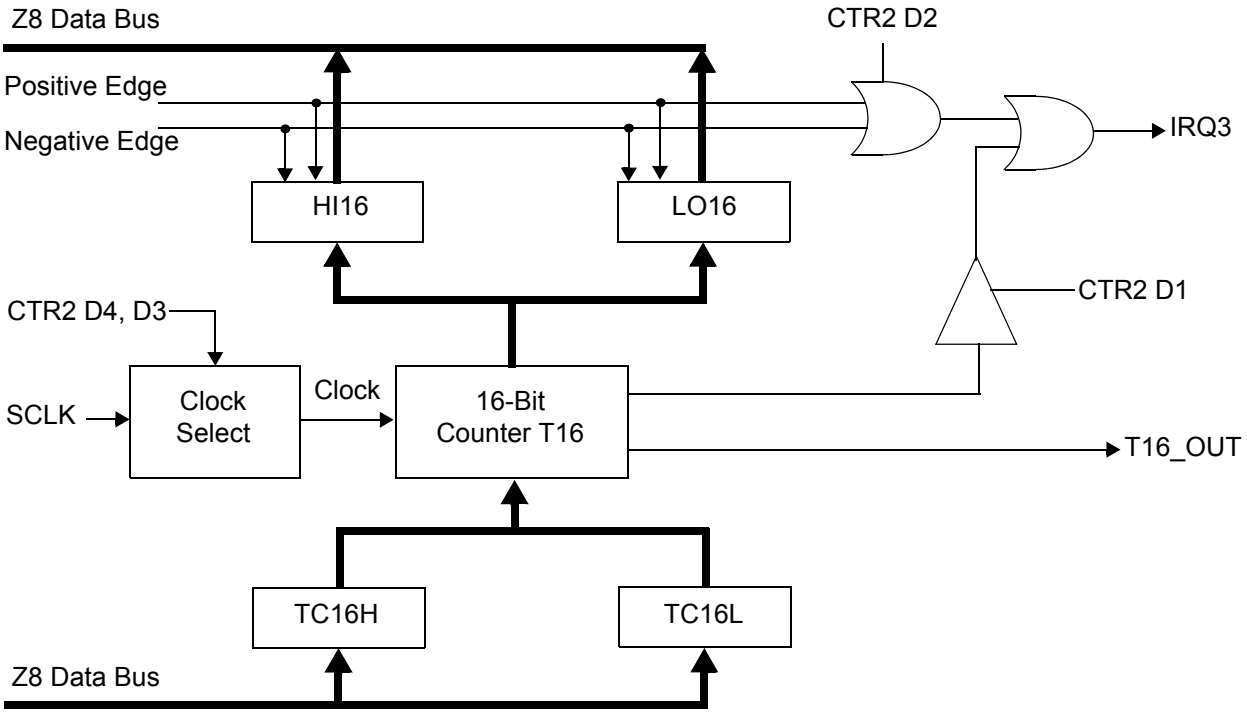


Figure 23. 16-Bit Counter/Timer Circuits

Note: *Global interrupts override this function as described in* Interrupts on page 43.

If T16 is in SINGLE-PASS mode, it is stopped at this point (see Figure 24). If it is in MODULO-N mode, it is loaded with TC16H * 256 + TC16L, and the counting continues (see Figure 25).

You can modify the values in TC16H and TC16L at any time. The new values take effect when they are loaded.

counter/timers (see Table 11 on page 45) and one for low-voltage detection. The Interrupt Mask Register (globally or individually) enables or disables the six interrupt requests.

The source for IRQ is determined by bit 1 of the Port 3 mode register (P3M). When in DIGITAL mode, Pin P33 is the source. When in ANALOG mode, the output of the Stop Mode Recovery source logic is used as the source for the interrupt, see Figure 33 on page 52.

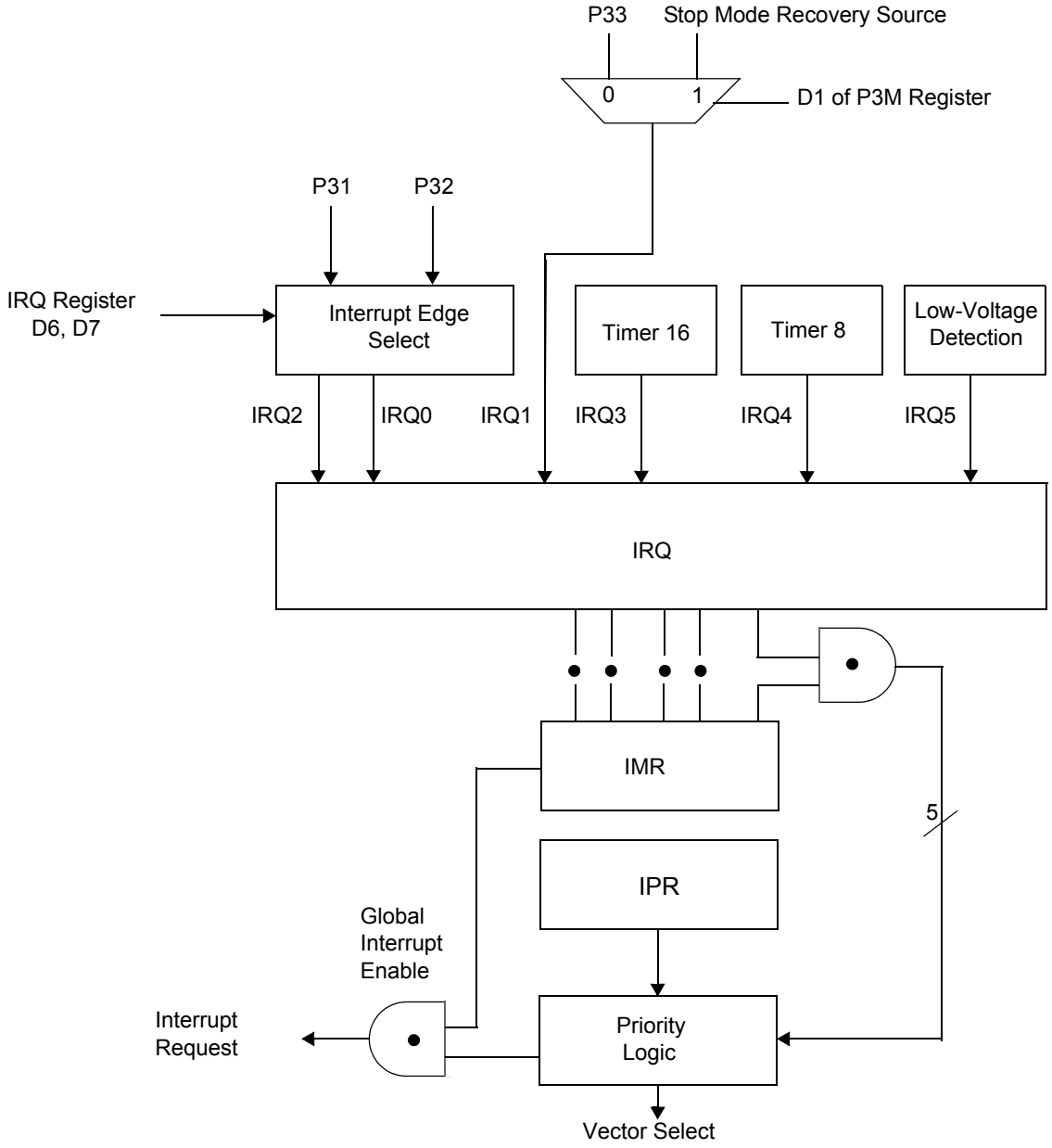


Figure 28. Interrupt Block Diagram

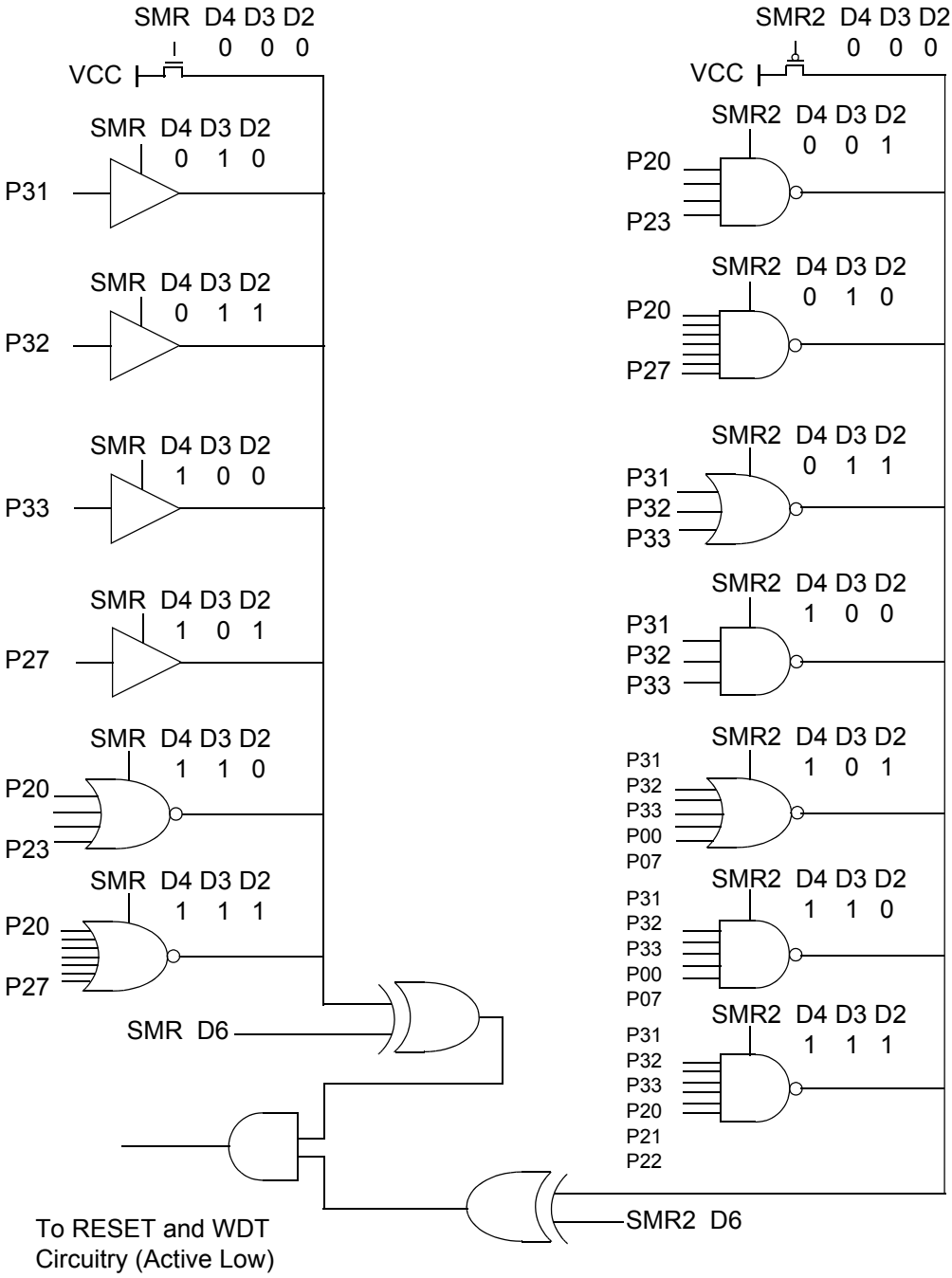


Figure 33. Stop Mode Recovery Source

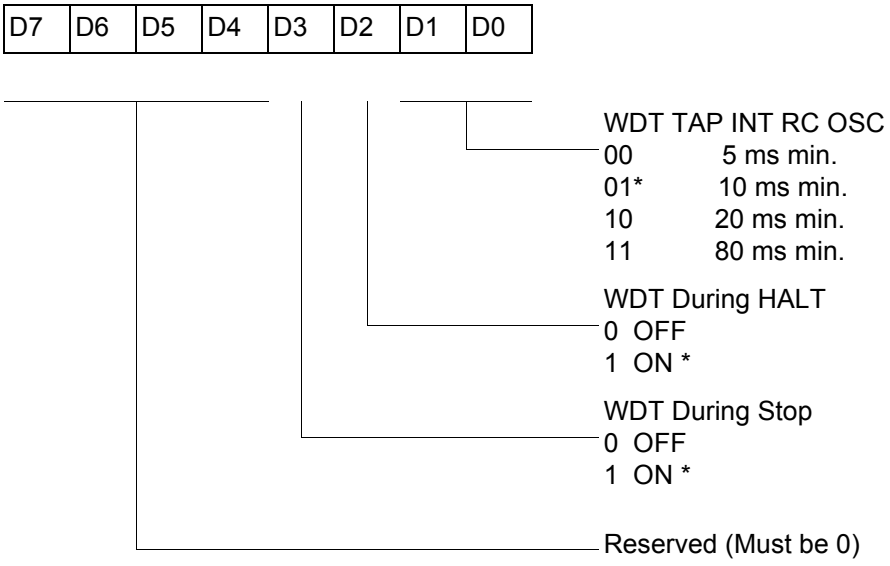
Watchdog Timer Mode

Watchdog Timer Mode Register (WDTMR)

The Watchdog Timer is a retriggerable one-shot timer that resets the Z8® if it reaches its terminal count. The WDT must initially be enabled by executing the WDT instruction. On subsequent executions of the WDT instruction, the WDT is refreshed. The WDT circuit is driven by an on-board RC-oscillator. The WDT instruction affects the Zero (Z), Sign (S), and Overflow (V) Flags.

The POR clock source the internal RC-oscillator. Bits 0 and 1 of the WDT register control a tap circuit that determines the minimum time-out period. Bit 2 determines whether the WDT is active during HALT, and Bit 3 determines WDT activity during Stop. Bits 4 through 7 are reserved (see Figure 35). This register is accessible only during the first 60 processor cycles (120 XTAL clocks) from the execution of the first instruction after Power-on reset, Watchdog Reset, or a Stop Mode Recovery (see Figure 34). After this point, the register cannot be modified by any means (intentional or otherwise). The WDTMR cannot be read. The register is located in Bank F of the Expanded Register Group at address location 0Fh. It is organized as shown in Figure 35.

WDTMR(0F)0Fh



*Default setting after reset

Figure 35. Watchdog Timer Mode Register (Write Only)

WDT Time Select (D0, D1)

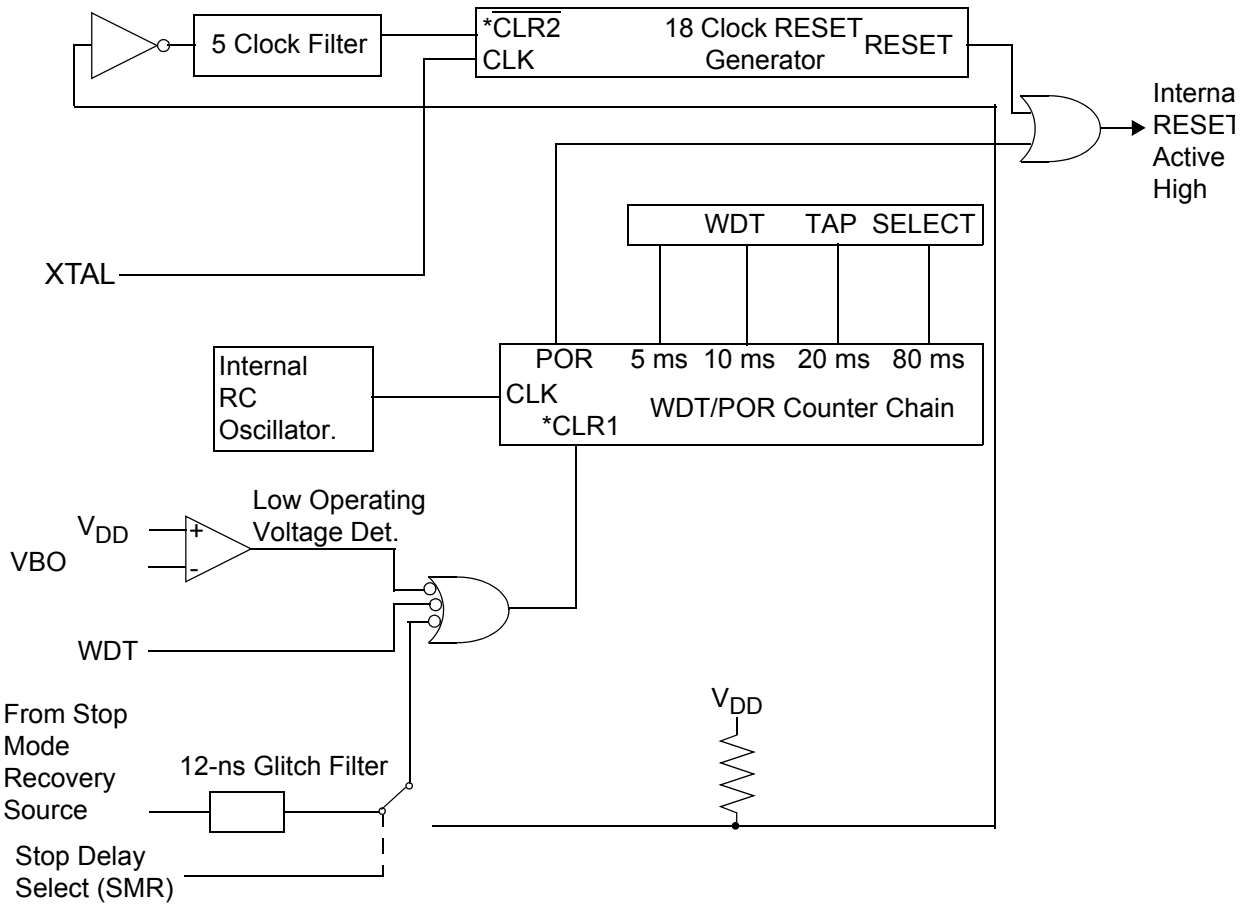
This bit selects the WDT time period. It is configured as indicated in Table 15.

Table 15. Watchdog Timer Time Select

D1	D0	Timeout of Internal RC-Oscillator
0	0	5 ms min
0	1	10 ms min
1	0	20 ms min
1	1	80 ms min

WDTMR During Halt (D2)

This bit determines whether or not the WDT is active during HALT mode. A 1 indicates active during HALT. The default is 1, see Figure 36.



* CLR1 and $\overline{CLR2}$ enable the WDT/POR and 18 Clock Reset timers respectively upon a Low-to-High

Figure 36. Resets and WDT

WDTMR During STOP (D3)

This bit determines whether or not the WDT is active during STOP mode. A 1 indicates active during Stop. The default is 1.

EPROM Selectable Options

There are seven EPROM Selectable Options to choose from based on ROM code requirements. These are listed in Table 16.

Expanded Register File Control Registers (0F)

The expanded register file control registers (0F) are displayed in Figure 42 through Figure 55 on page 74.

PCON(0F)00H

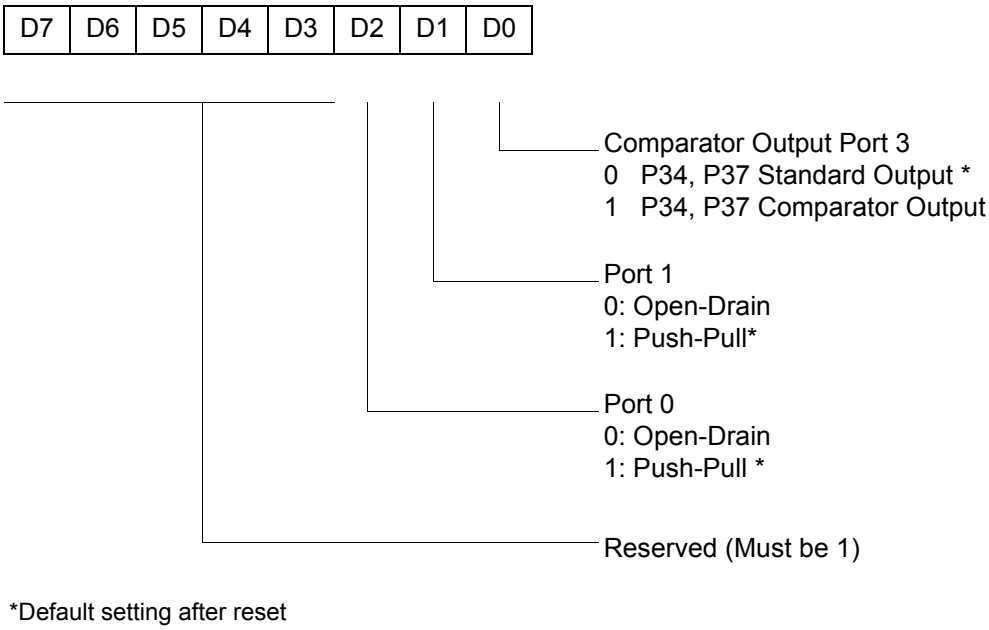


Figure 42. Port Configuration Register (PCON)(0F)00H: Write Only)

S

T

V

W

X

Z