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What is "Embedded - Microcontrollers"?

"Embedded - Microcontrollers" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "Embedded - Microcontrollers"

Details	
Product Status	Discontinued at Digi-Key
Core Processor	Z8
Core Size	8-Bit
Speed	8MHz
Connectivity	-
Peripherals	Brown-out Detect/Reset, HLVD, POR, WDT
Number of I/O	32
Program Memory Size	4KB (4K x 8)
Program Memory Type	OTP
EEPROM Size	-
RAM Size	237 x 8
Voltage - Supply (Vcc/Vdd)	2V ~ 3.6V
Data Converters	-
Oscillator Type	Internal
Operating Temperature	0°C ~ 70°C (TA)
Mounting Type	Surface Mount
Package / Case	48-BSSOP (0.295", 7.50mm Width)
Supplier Device Package	48-SSOP
Purchase URL	https://www.e-xfl.com/product-detail/analog-devices/zlp32300h4804g

Architectural Overview

Zilog's Crimzon® ZLP32300 is an OTP-based member of the MCU family of infrared microcontrollers. With 237 B of general-purpose RAM and 8 KB to 32 KB of OTP, Zilog's CMOS microcontrollers offer fast-executing, efficient use of memory, sophisticated interrupts, input/output bit manipulation capabilities, automated pulse generation/reception, and internal key-scan pull-up transistors.

The Crimzon ZLP32300 architecture (see Figure 1 on page 3) is based on Zilog's 8-bit microcontroller core with an Expanded Register File allowing access to register-mapped peripherals, input/output (I/O) circuits, and powerful counter/timer circuitry. The Z8® CPU offers a flexible I/O scheme, an efficient register and address space structure, and a number of ancillary features that are useful in many consumer, automotive, computer peripheral, and battery-operated hand-held applications.

There are three basic address spaces available to support a wide range of configurations:

1. Program Memory
2. Register File
3. Expanded Register File

The register file is composed of 256 Bytes of RAM. It includes four I/O port registers, 16 control and status registers, and 236 general-purpose registers. The Expanded Register File consists of two additional register groups (F and D).

To unburden the program from coping with such real-time problems as generating complex waveforms or receiving and demodulating complex waveform/pulses, the Crimzon ZLP32300 offers a new intelligent counter/timer architecture with 8-bit and 16-bit counter/timers (see Figure 2 on page 4). Also included are a large number of user-selectable modes and two on-board comparators to process analog signals with separate reference voltages.

Note: *All signals with an overline, "‾", are active Low. For example, B/$\overline{W}$, in which WORD is active Low, and $\overline{B}$/W, in which BYTE is active Low.*

Power connections use the conventional descriptions listed in Table 1.

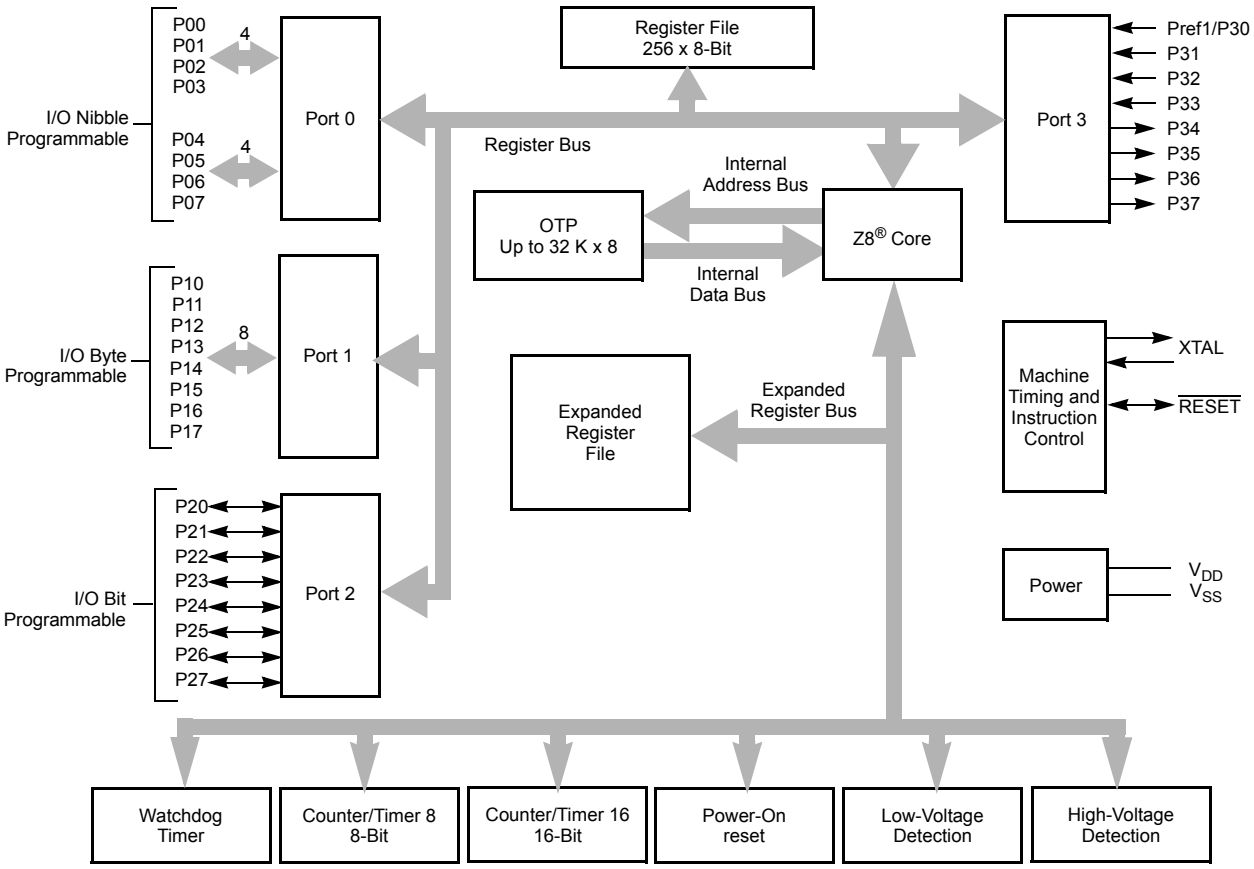
Table 1. Power Connections

Connection	Circuit	Device
Power	V_{CC}	V_{DD}
Ground	GND	V_{SS}

- Port 2: 0–7 pull-up transistors
- EPROM Protection
- WDT enabled at POR

Functional Block Diagram

Figure 1 displays the Crimzon ZLP32300 MCU functional block diagram.



Note: Refer to the specific package for available pins.

Figure 1. Crimzon ZLP32300 MCU Functional Block Diagram

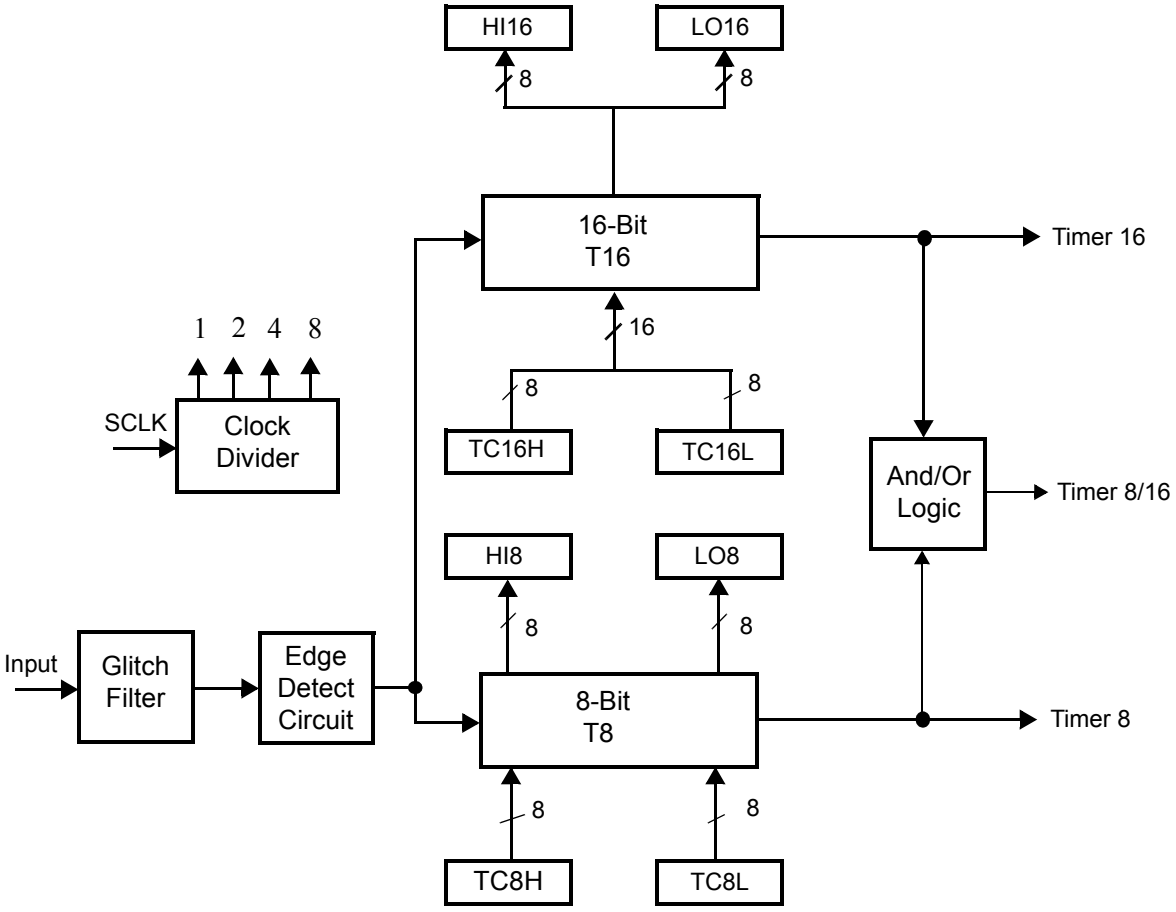


Figure 2. Counter/Timers Diagram

Table 5. 40- and 48-Pin Configuration (Continued)

40-Pin PDIP No	48-Pin SSOP No	Symbol
32	39	P12
33	40	P13
8	9	P14
9	10	P15
12	15	P16
13	16	P17
35	42	P20
36	43	P21
37	44	P22
38	45	P23
39	46	P24
2	2	P25
3	3	P26
4	4	P27
16	19	P31
17	20	P32
18	21	P33
19	22	P34
22	26	P35
24	28	P36
23	27	P37
20	23	NC
40	47	NC
1	1	NC
21	25	$\overline{\text{RESET}}$
15	18	XTAL1
14	17	XTAL2
11	12, 13	V_{DD}
31	24, 37, 38	V_{SS}
25	29	Pref1/P30
	48	NC
	6	NC

Table 5. 40- and 48-Pin Configuration (Continued)

40-Pin PDIP No	48-Pin SSOP No	Symbol
	14	NC
	30	NC
	36	NC

Pin Functions

XTAL1 Crystal 1 (Time-Based Input)

This pin connects a parallel-resonant crystal or ceramic resonator to the on-chip oscillator input. Additionally, an optional external single-phase clock can be coded to the on-chip oscillator input.

XTAL2 Crystal 2 (Time-Based Output)

This pin connects a parallel-resonant crystal or ceramic resonant to the on-chip oscillator output.

Input/Output Ports

Caution: *The CMOS input buffer for each Port 0, 1, or 2 pin is always connected to the pin, even when the pin is configured as an output. If the pin is configured as an open-drain output and no external signal is applied, a High output state can cause the CMOS input buffer to float. This might lead to excessive leakage current of more than 100 µA. To prevent this leakage, connect the pin to an external signal with a defined logic level or ensure its output state is Low, especially during STOP mode.*

Internal pull-ups are disabled on any given pin or group of port pins when programmed into output mode.

Port 0, 1, and 2 have both input and output capability. The input logic is always present no matter whether the port is configured as input or output. When doing a READ instruction, the MCU reads the actual value at the input logic but not from the output buffer. In addition, the instructions of OR, AND, and XOR have the Read-Modify-Write sequence. The MCU first reads the port, and then modifies the value and load back to the port.

Precaution must be taken if the port is configured as open-drain output or if the port is driving any circuit that makes the voltage different from the desired output logic. For example, pins P00–P07 are not connected to anything else. If it is configured as

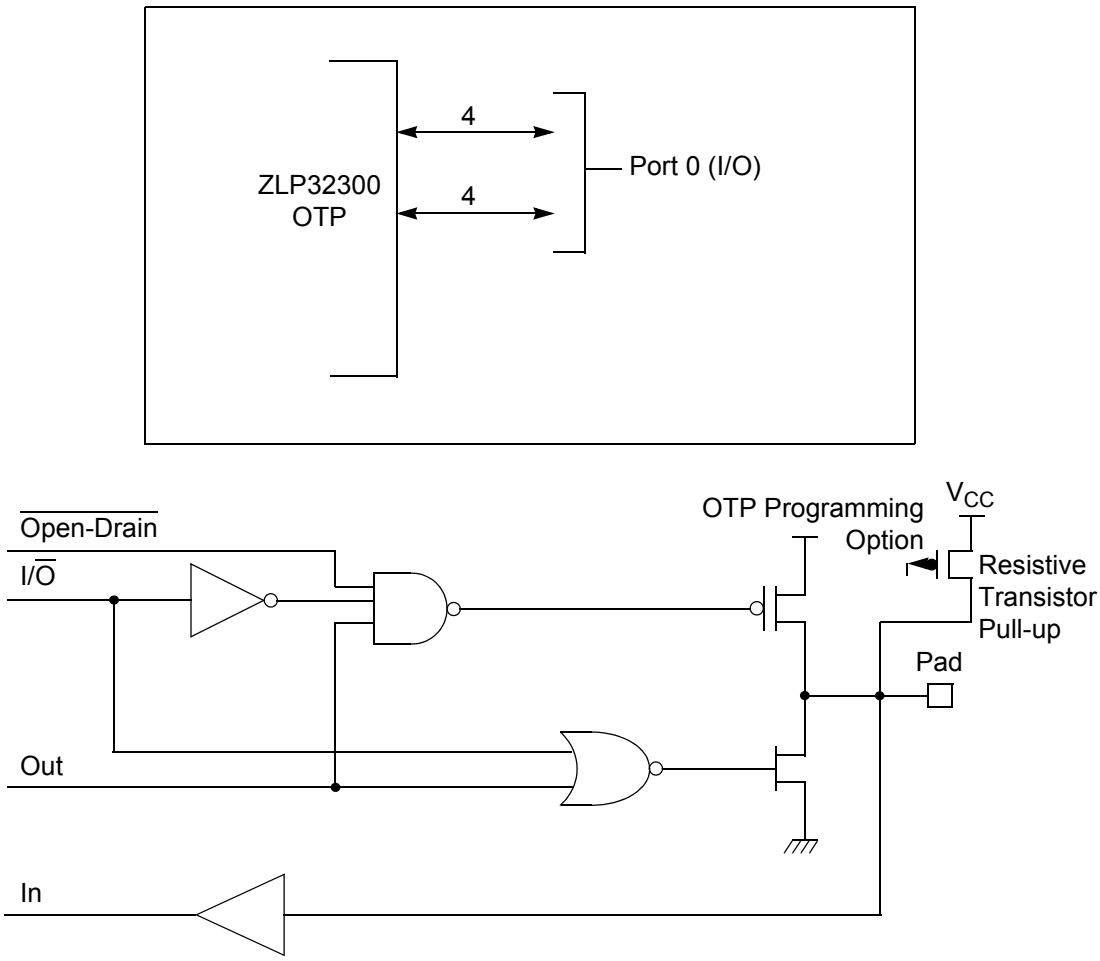


Figure 7. Port 0 Configuration

Port 1 (P17–P10)

Port 1 can be configured for standard port input or output mode (see Figure 8). After POR or Stop Mode Recovery, Port 1 is configured as an input port. The output drivers are either push-pull or open-drain and are controlled by bit D1 in the PCON register.

Notes:
1. *The Port 1 direction is reset to be input following an SMR.*
2. *In 20- and 28-pin packages, Port 1 is reserved. A write to this register will have no effect and will always read FF.*

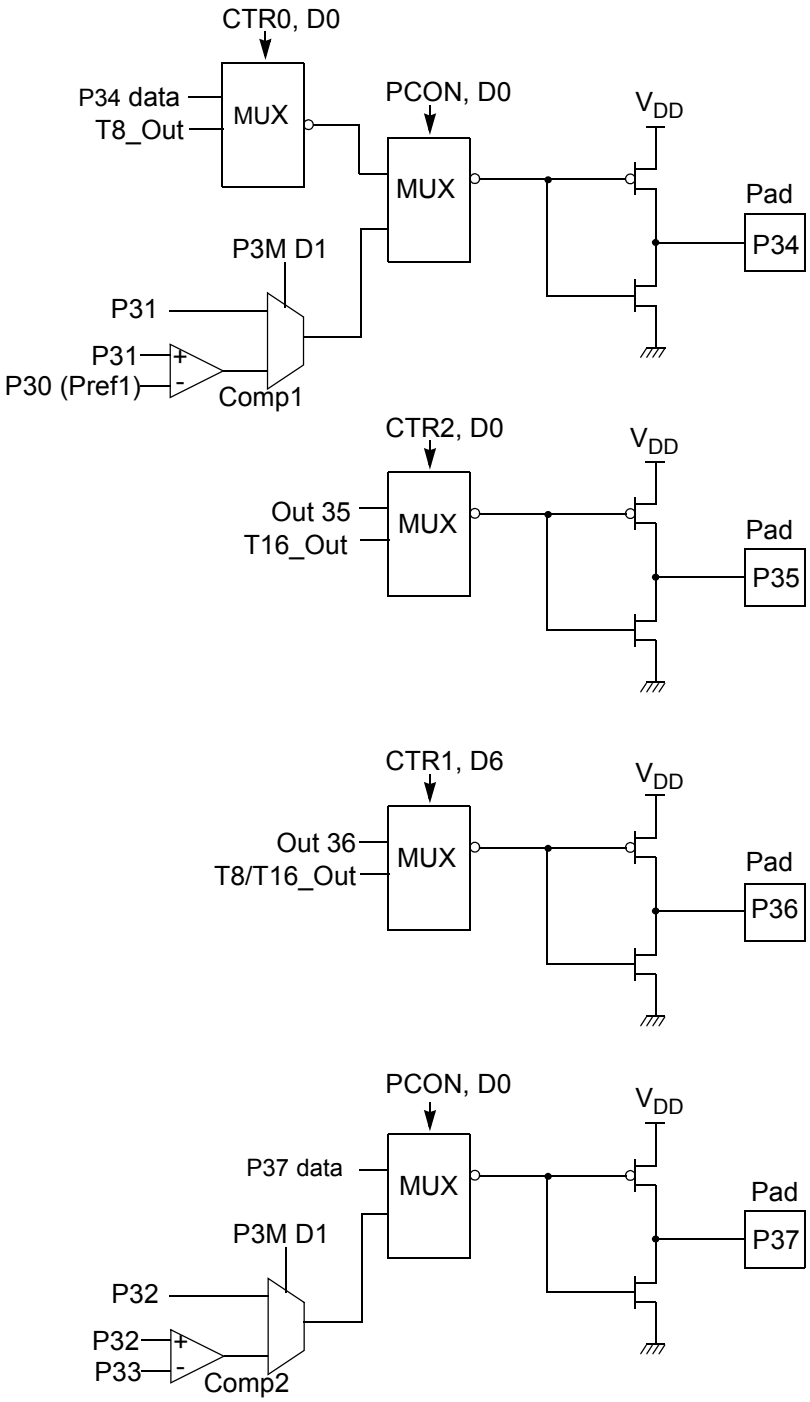


Figure 11. Port 3 Counter/Timer Output Configuration

register RP select the working register group. Bits 3–0 of register RP select the expanded register file bank.

Note: *An expanded register bank is also referred to as an expanded register group (see* Figure 13*).*

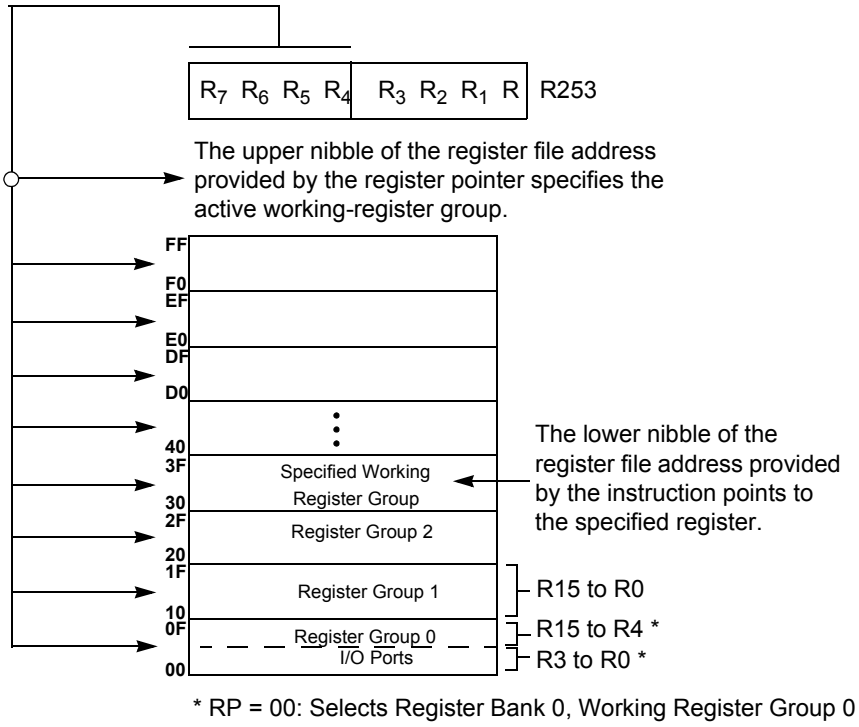


Figure 15. Register Pointer—Detail

Stack

The internal register file is used for the stack. An 8-bit Stack Pointer SPL (R255) is used for the internal stack that resides in the general-purpose registers (R4–R239). SPH (R254) can be used as a general-purpose register.

Timers

T8_Capture_HI—HI8(D)0Bh

This register holds the captured data from the output of the 8-bit Counter/Timer0. Typically, this register holds the number of counts when the input signal is 1.

Field	Bit Position		Description
T8_Capture_HI	[7:0]	R/W	Captured Data—No Effect

T8 Enable

This field enables T8 when set (written) to 1.

Single/Modulo-N

When set to 0 (Modulo-N), the counter reloads the initial value when the terminal count is reached. When set to 1 (single-pass), the counter stops when the terminal count is reached.

Timeout

This bit is set when T8 times out (terminal count reached). To reset this bit, write a 1 to its location.

Caution: *Writing a 1 is the only way to reset the Terminal Count status condition. Reset this bit before using/enabling the counter/timers. The first clock of T8 might not have complete clock width and can occur any time when enabled.*

Note: *Ensure to manipulate CTR0, bit 5 and CTR1, bits 0 and 1 (DEMODULATION mode) when using the OR or AND commands. These instructions use a Read-Modify-Write sequence in which the current status from the CTR0 and CTR1 registers is ORed or ANDed with the designated value and then written back into the registers.*

T8 Clock

These bits define the frequency of the input signal to T8.

Capture_INT_Mask

Set this bit to allow an interrupt when data is captured into either LO8 or HI8 upon a positive or negative edge detection in DEMODULATION mode.

Counter_INT_Mask

Set this bit to allow an interrupt when T8 has a timeout.

P34_Out

This bit defines whether P34 is used as a normal output pin or the T8 output.

T8 and T16 Common Functions—CTR1(0D)01h

This register controls the functions in common with the T8 and T16.

Table 8 lists and briefly describes the fields for this register.

Table 8. CTR1(0D)01h T8 and T16 Common Functions

Field	Bit Position		Value	Description
Mode	7-------	R/W	0*	TRANSMIT Mode
			1	DEMODULATION Mode
P36_Out/ Demodulator_Input	-6------	R/W		TRANSMIT Mode
			0*	Port Output
			1	T8/T16 Output
				DEMODULATION Mode
			0*	P31
			1	P20
T8/T16_Logic/ Edge _Detect	--54----	R/W		TRANSMIT Mode
			00**	AND
			01	OR
			10	NOR
			11	NAND
				DEMODULATION Mode
			00**	Falling Edge
			01	Rising Edge
			10	Both Edges
			11	Reserved
Transmit_Submode/ Glitch_Filter	----32--	R/W		TRANSMIT Mode
			00*	Normal Operation
			01	PING-PONG Mode
			10	T16_Out = 0
			11	T16_Out = 1
				DEMODULATION Mode
			00*	No Filter
			01	4 SCLK Cycle
			10	8 SCLK Cycle
			11	Reserved
Initial_T8_Out/ Rising Edge	------1-			TRANSMIT Mode
		R/W	0*	T8_OUT is 0 Initially
			1	T8_OUT is 1 Initially
				DEMODULATION Mode
		R	0*	No Rising Edge
			1	Rising Edge Detected
		W	0	No Effect
			1	Reset Flag to 0

Caution: *Do not load these registers at the time the values are to be loaded into the counter/timer to ensure known operation. An initial count of 1 is not allowed. An initial count of 0 causes T16 to count from 0 to* FFFFh *to* FFFEh. *Transition from 0 to* FFFFh *is not a timeout condition.*

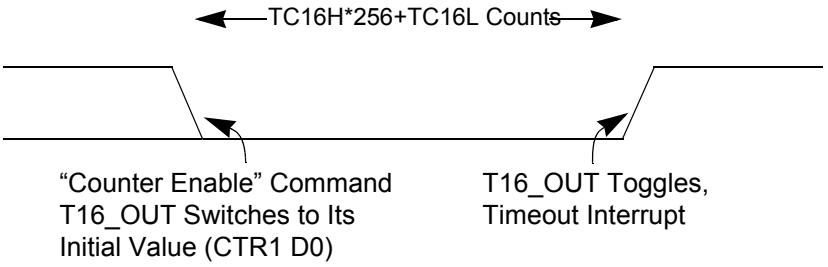


Figure 24. T16_OUT in SINGLE-PASS Mode

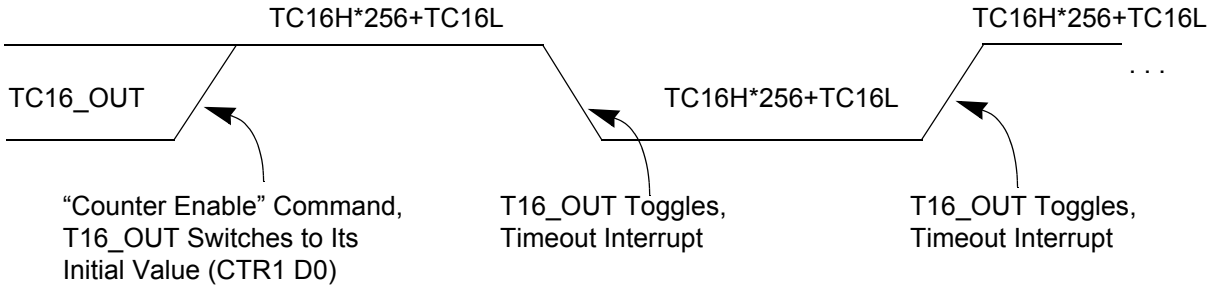


Figure 25. T16_OUT in MODULO-N Mode

T16 DEMODULATION Mode

You must program TC16L and TC16H to FFh. After T16 is enabled, and the first edge (rising, falling, or both depending on CTR1 D5; D4) is detected, T16 captures HI16 and LO16, reloads, and begins counting.

If D6 of CTR2 Is 0

When a subsequent edge (rising, falling, or both depending on CTR1, D5; D4) is detected during counting, the current count in T16 is complemented and put into HI16 and LO16. When data is captured, one of the edge detect status bits (CTR1, D1; D0) is set, and an interrupt is generated if enabled (CTR2, D2). T16 is loaded with FFFFh and starts again.

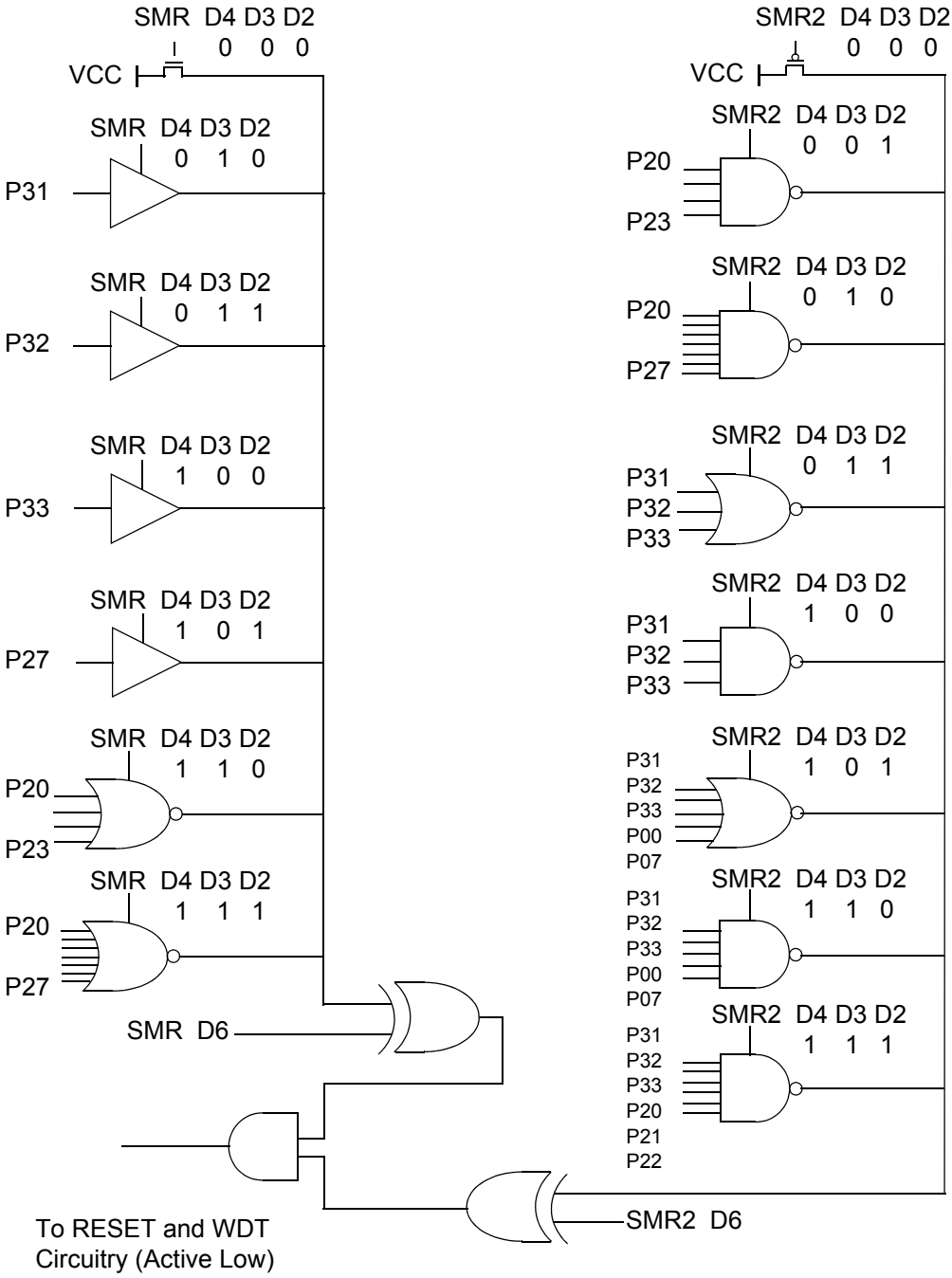


Figure 33. Stop Mode Recovery Source

Table 16. EPROM Selectable Options

Port 00–03 Pull-Ups	ON/OFF
Port 04–07 Pull-Ups	ON/OFF
Port 10–13 Pull-Ups	ON/OFF
Port 14–17 Pull-Ups	ON/OFF
Port 20–27 Pull-Ups	ON/OFF
EPROM Protection	ON/OFF
Watchdog Timer at Power-On Reset	ON/OFF

Voltage Brownout/Standby

An on-chip Voltage Comparator checks that the V_{DD} is at the required level for correct operation of the device. Reset is globally driven when V_{DD} falls below V_{BO}. A small drop in V_{DD} causes the XTAL1 and XTAL2 circuitry to stop the crystal or resonator clock. If the V_{DD} is allowed to stay above V_{RAM}, the RAM content is preserved. When the power level is returned to above V_{BO}, the device performs a POR and functions normally.

Low-Voltage Detection

Low-Voltage Detection Register—LVD(D)0Ch

Note: *Voltage detection does not work at STOP mode.*

Field	Bit Position			Description
LVD	76543---			Reserved No Effect
	-----2--	R	1 0*	HVD Flag set HVD Flag reset
	------1-	R	1 0*	LVD Flag set LVD Flag reset
	-------0	R/W	1 0*	Enable VD Disable VD
*Default after POR				

Note: *Do not modify register P01M while checking a low-voltage condition. Switching noise of both Ports 0 and 1 together might trigger the LVD Flag.*

Notes:

1. *Ensure to differentiate the TRANSMIT mode from DEMODULATION mode. Depending on which of these two modes is operating, the CTR1 bit has different functions.*
2. *Changing from one mode to another cannot be performed without disabling the counter/timers.*

CTR2(0D)02H

D7	D6	D5	D4	D3	D2	D1	D0

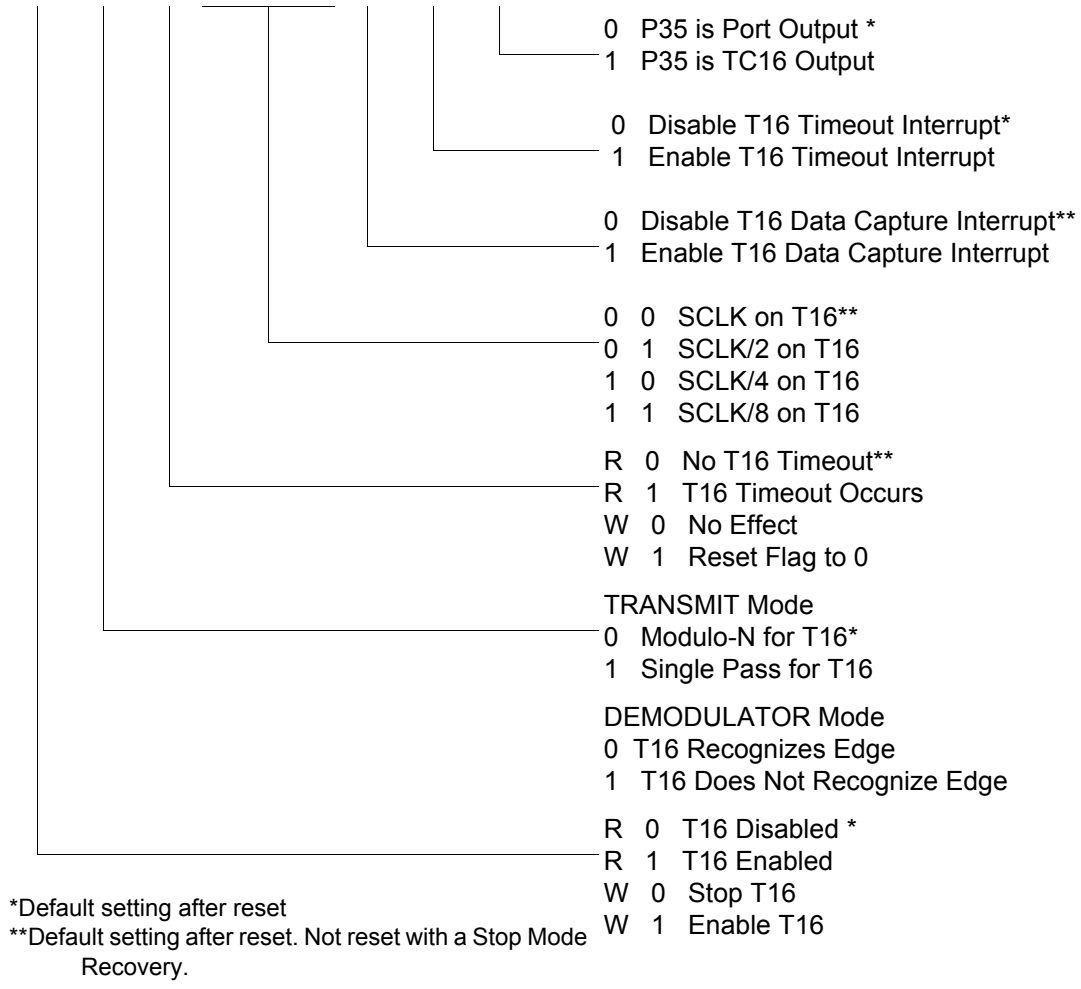
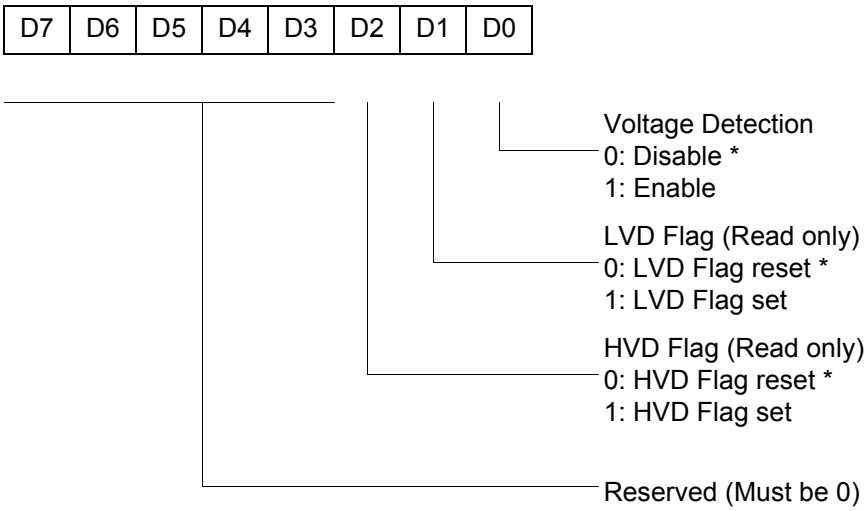


Figure 39. T16 Control Register ((0D) 2H: Read/Write Except Where Noted)

LVD(0D)0CH



*Default setting after reset.

Figure 41. Voltage Detection Register

Note: *Do not modify register P01M while checking a low-voltage condition. Switching noise of both Ports 0 and 1 together might trigger the LVD Flag.*

R252 Flags(FCH)

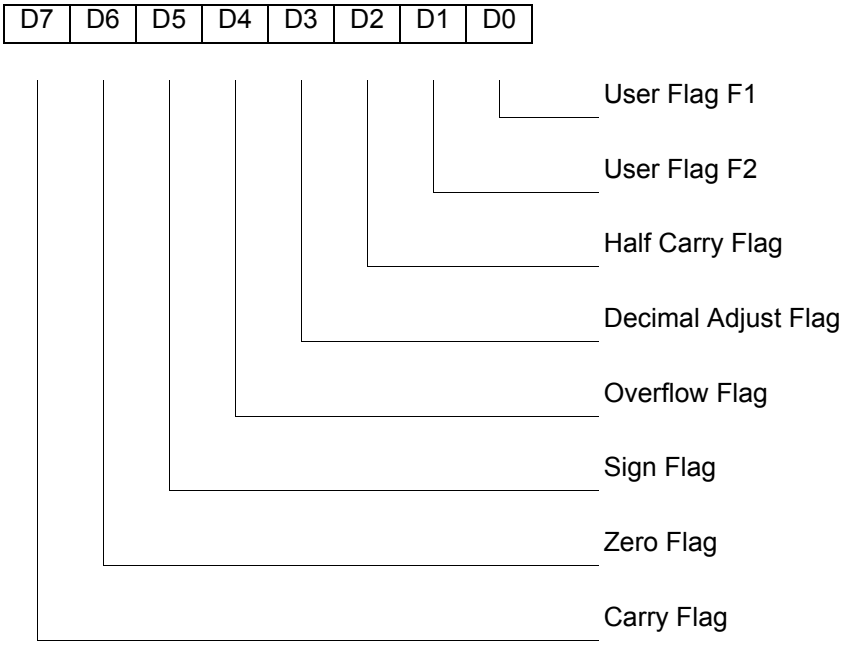
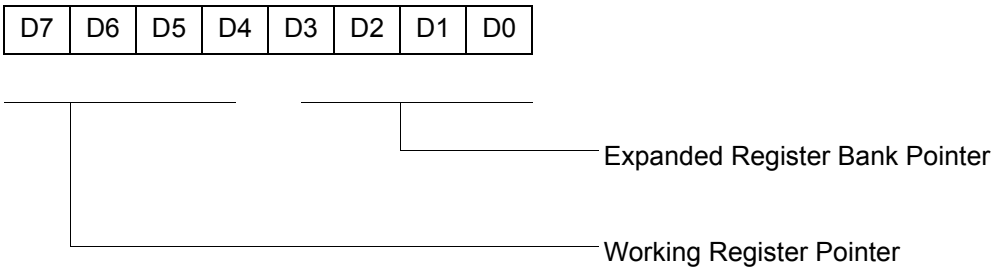


Figure 52. Flag Register (FCH: Read/Write)

R253 RP(FDH)



Default setting after reset = 0000 0000

Figure 53. Register Pointer (FDH: Read/Write)

R254 SPH(FEH)

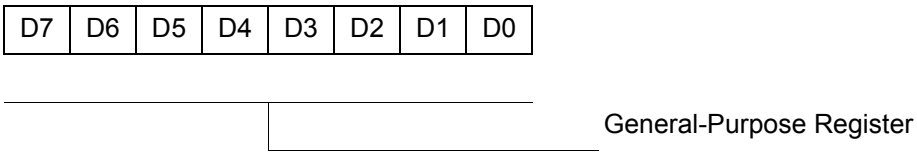


Figure 54. Stack Pointer High (FEH: Read/Write)

R255 SPL(FFH)

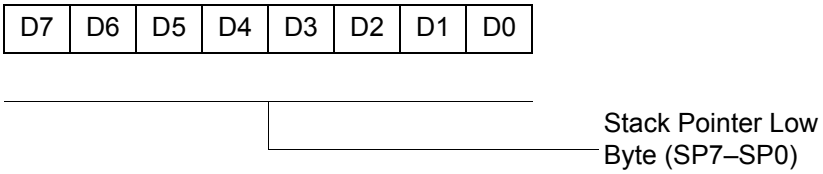


Figure 55. Stack Pointer Low (FFH: Read/Write)

Index

Numerics

A

B

C

D

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